000 001 002 003 004 LSH TELLS YOU WHAT TO DISCARD: AN ADAPTIVE LOCALITY-SENSITIVE STRATEGY FOR KV CACHE COMPRESSION

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ABSTRACT

Transformer-based large language models (LLMs) use the key-value (KV) cache to significantly accelerate inference by storing the key and value embeddings of past tokens. However, this cache consumes significant GPU memory. In this work, we introduce LSH-E, an algorithm that uses locality-sensitive hashing (LSH) to compress the KV cache. LSH-E quickly locates tokens in the cache that are cosine dissimilar to the current query token. This is achieved by computing the Hamming distance between binarized Gaussian projections of the current token query and cached token keys, with a projection length much smaller than the embedding dimension. We maintain a lightweight binary structure in GPU memory to facilitate these calculations. Unlike existing compression strategies that compute attention to determine token retention, LSH-E makes these decisions pre-attention, thereby reducing computational costs. Additionally, LSH-E is dynamic – at every decoding step, the key and value of the current token replace the embeddings of a token expected to produce the lowest attention score. We demonstrate that LSH-E can compress the KV cache by 30%-70% while maintaining high performance across reasoning, multiple-choice, long-context retrieval and summarization tasks.

1 INTRODUCTION

031 032 033 034 035 036 037 The advent of large language models (LLMs) has enabled sharp improvements over innumerable downstream natural language processing (NLP) tasks, such as summarization and dialogue generation [\(Zhao et al., 2023;](#page-12-0) [Wei et al., 2022\)](#page-11-0). The hallmark feature of LLMs, the attention module [\(Bahdanau, 2014;](#page-10-0) [Luong, 2015;](#page-11-1) [Vaswani, 2017\)](#page-11-2), enables contextual processing over sequences of tokens. To avoid repeated dot products over key and value embeddings of tokens, a key-value (KV) cache is maintained in VRAM to maintain these calculations. This technique is particularly popular with decoder LLMs.

038 039 040 041 042 043 044 045 046 However, the size of the KV cache scales quadratically with sequence length n and linearly with the number of attention layers and heads. Assuming the size of the KV cache is n tokens, for each new decoded token, n attention scores need to be added which requires a total of $O(dn^2)$ computation, where d is the projection dimension, and $\mathcal{O}(n^2)$ storage. For example, maintaining the KV cache for a sequence of 4K tokens in half-precision (FP16) can require approximately ∼16GB of memory for most models within the Llama 3 family [\(Dubey et al., 2024\)](#page-10-1). These memory costs are exacerbated with batched inference and result in high decoding latency [\(Fu, 2024\)](#page-10-2). Consequently, there is significant interest in compressing the size of the KV cache to enable longer context windows and low-resource, on-device deployment.

047 048 049 050 051 052 053 An emerging strategy for reducing the size of the KV cache is *token eviction*. This approach drops the key and value embeddings for past tokens in the cache, skipping future attention calculations involving these tokens. Various token eviction/retention policies have been explored in recent literature, including the profiling of token type preferences [\(Ge et al., 2023\)](#page-10-3), retention of heavy-hitter tokens [\(Zhang et al., 2024b](#page-12-1)[;a\)](#page-12-2), and dropping tokens based on the high L_2 norms of their key embeddings [\(Devoto et al., 2024\)](#page-10-4). The latter approach [\(Devoto et al., 2024\)](#page-10-4) is intriguing as eviction decisions are performed pre-attention. However, this L_2 dropout strategy in inclined towards longcontext retrieval tasks. It developed based on an empirical observation that smaller norm of key **054 055 056 057 058 059** embedding correlates with higher attention score. For long-context retrieval tasks, high-attention score tokens are the most important tokens since the question's text will overlap with the piece of context that needs to be retrieved. Thus, it is specialized to retain only those tokens with the highest attention, which we find unsuitable for free response reasoning tasks. Existing literature suggests that retaining tokens with a diverse spectrum of attention scores (skewing high) is necessary [\(Guo](#page-10-5) [et al., 2024;](#page-10-5) [Zhang et al., 2024b;](#page-12-1) [Long et al., 2023\)](#page-11-3).

060 061 062 063 064 065 066 067 068 069 070 *Is there a non-attentive KV cache compression strategy that is performant over a wide variety of tasks, including multiple-choice, summarization, long-context retrieval, and free response questionanswering?* This work answers this question positively by introducing a novel strategy, LSH-E, that *dynamically* determines token eviction pre-attention via locality-sensitive hashing (LSH) [\(Goemans](#page-10-6) [& Williamson, 1995;](#page-10-6) [Charikar, 2002\)](#page-10-7). LSH-E evicts a past token from the cache whose key embedding is highly cosine dissimilar to the current query token embedding. The intuition behind this strategy is that high cosine dissimilarity indicates a low dot-product attention score. To efficiently scan for cosine (dis)similar tokens without performing attention, LSH-E leverages the SimHash [\(Charikar, 2002;](#page-10-7) [Goemans & Williamson, 1995\)](#page-10-6) to instead compare Hamming distances between c-length binary hashes of cached key embeddings and the current query embedding. We depict a high-level visualization of this strategy in Figure [1.](#page-1-0)

071 072 073 074 LSH-E requires minimal overhead: for a total sequence length of ℓ tokens with embedding dimension d, LSH-E maintains a constant-size, low-cost binary array in GPU memory of size $c \times k$ bytes, where $c \ll d$ is the hash dimension and $k \ll \ell$. Cached tokens with key embeddings that register low Hamming similarity measurements to decoded query embeddings are gradually replaced.

(a) KV cache during decoding (b) LSH comparison at decoding step 4

Figure 1: An abstract visualization of LSH-E eviction strategy. Figure [1a](#page-1-0) depicts the strategy for several decoding steps. The cache can only maintain 5 tokens due to memory constraints. At each decoding step, LSH-E projects the query embedding of the current token i and all previous key embeddings to *binary hash codes*. LSH-E then measures the negative of Hamming distances between the query *code* of token i and key *codes* of all tokens j in the cache. Each step, LSH-E evicts the key/values of the token with the lowest score (marked as red) from the cache. Figure [1b](#page-1-0) depicts the LSH comparison for decoding step 4, marking the token *"said"* for removal, as its high Hamming indicates low cosine similarity (and thus, low attention).

Our contributions are as follows:

• Novel Attention-Free Token Eviction We introduce a novel *attention-free* token eviction strategy, LSH-E, that leverages locality-sensitive hashing (LSH) to quickly locate which token in the cache is the least relevant to the current query. This ranking procedure consists entirely of cheap Hamming distance calculations. The associated binary array for computing these similarities requires minimal memory overhead. For a Llama 3 model, LSH-E can compress the KV cache by 30%-70% with minimal performance drop

104 105 106 107 • State-of-the-Art Performance LSH-E demonstrates high performance on reasoning tasks (GSM8K [Cobbe et al.](#page-10-8) [\(2021\)](#page-10-8), MedQA [Cobbe et al.](#page-10-8) [\(2021\)](#page-10-8)), multiple-choice (GSM8K MC, MedQA MC), long-context retrieval (Needle-in-a-Haystack, Common Word [\(Hsieh et al., 2024\)](#page-11-4)), and long-text summarization (MultiNews, GovReport [Bai et al.](#page-10-9) [\(2023\)](#page-10-9)). To the best of our knowledge, LSH-E achieves state-of-the-art performance for attention-free eviction, outperforming

the similar attention-free L_2 method. Additionally, LSH-E outperforms attention-accumulationbased methods on long text summarization tasks and achieves 1.5x speedup in the prefilling stage and comparable speed in the decoding stage withoug low-level optimiations.

• Open-Source Implementation Upon public release of our manuscript, we will release an opensource implementation of LSH-E through a fork of the popular cold-compress library ([https:](https://github.com/AnswerDotAI/cold-compress) [//github.com/AnswerDotAI/cold-compress](https://github.com/AnswerDotAI/cold-compress)).

2 PRELIMINARIES

117 118 119 120 121 122 We aim to capture tokens whose query embeddings will form a large sum of dot products (i.e., attention scores) with other key embeddings, but without explicitly calculating attention. We will leverage locality-sensitive hashing (LSH) to quickly determine cosine similarities since the angle is equivalent to the dot product (for unit vectors). In this section, we review technical concepts crucial to attention and locality-sensitive hashing. We assume some base level of similarity with transformers, but we refer the reader to precise formalism [\(Phuong & Hutter, 2022\)](#page-11-5).

124 125 126 127 128 Scaled Dot-Product Attention Consider a sequence of n tokens with e -dimensional real-valued representations x_1, x_2, \ldots, x_n . Let $Q = [q_1 q_2 \cdots q_n] \in \mathbb{R}^{n \times d}$, $K = [k_1 k_2 \cdots k_n] \in \mathbb{R}^{d \times n}$ where $q_i = W_q x_i$, $k_i = W_k x_i$ and $W, K \in \mathbb{R}^{d \times e}$. The query and key projectors W_q and W_k are pre-trained weight matrices. We also define a value matrix $V = [v_1 v_2 v_2 \cdots v_n] \in \mathbb{R}^{d_{out} \times n}$ with $v_i = W_v x_i$ with trainable $V \in \mathbb{R}^{d_{out} \times d}$, the scaled dot-product attention mechanism is given as

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Attention(Q, K, V) = V \cdot softmax\left(\frac{Q^{\top} K}{\sqrt{d}}\right). \tag{1}
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132 133 134 135 Typically, attention layers contain multiple heads $\{h_i\}_{i=1}^J$ each with distinct query, key, and value projectors $\{W_q^{(h_i)}, W_k^{(h_i)}, W_v^{(h_i)}\}_{i=1}^J$. In a multi-head setup, attention is computed in parallel across all heads, and the outputs are concatenated together and then passed through a linear layer for processing by the next transformer block.

136 137 138 139 As Q, K, V are updated with each new incoming token, to avoid significant re-computation, the current state of Q^TK , Q, and K are maintained in the KV cache. Our goal is to bypass attention computation and caching for select tokens, i.e., sparsify the attention matrix Q^TK , K, and V.

140 141 142 143 144 145 146 Locality-Sensitive Hashing We will now describe a family of locality-sensitive hashing (LSH) functions able to efficiently approximate nearest neighbors (per cosine similarity) of key/query vectors in high-dimensional \mathbb{R}^d through comparison in a reduced c-dimensional space (per Hamming distance) with $c \ll d$. Here, "locality-sensitive" means points that are close together according to a distance function dist $_d(\cdot, \cdot)$ in the ambient space remain close per another distance function dist $_c(\cdot, \cdot)$ in the lower-dimensional space with high-probability. For a rigorous treatment of LSH functions, see [\(Andoni et al., 2018;](#page-10-10) [Charikar, 2002\)](#page-10-7).

147 148 149 150 151 152 Formally for our setup, $dist_d(x, y) \triangleq \cos \theta_{x,y} = \frac{x^\top y}{||x|| \, ||y||}$ and $dist_c(p, q) \triangleq d_H(p, q)$ which denotes the Hamming distance. We will project each vector from \mathbb{R}^d into \mathbb{Z}_2^c , the space of c-bit binary strings (which is often referred to as a *binary hash code*). To acquire a c-bit long hash code from an input vector $x \in \mathbb{R}^d$, we define a random projection matrix $R \in \mathbb{R}^{c \times d}$ whose entries are independently sampled from the standard normal distribution $\mathcal{N}(0, 1)$. We then define

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h(x) = \text{sgn}(Rx),\tag{2}
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155 where $sgn(\cdot)$ (as an abuse of conventional notation) is the element-wise Heaviside step function:

> $sgn(x) := \begin{cases} 1, & x \geq 0 \\ 0 & x \geq 0 \end{cases}$ $\begin{array}{ll} 1, & x \leq 0 \\ 0, & x < 0 \end{array}$

159 160 For two unit vectors $x, y \in \mathbb{R}^d$ we have that,

$$
\frac{1}{c} \cdot \mathbb{E}[\mathbf{d}_H\big(h(x), h(y)\big)] = \frac{\theta_{x,y}}{\pi},\tag{3}
$$

162 163 164 165 where $\theta_{x,y} = \arccos(\cos(\theta_{x,y}))$. We do not prove equation [3](#page-2-0) in this work; see Theorem §3.1 in [\(Goemans & Williamson, 1995,](#page-10-6) Theorem 3.1). In particular, if x and y are close in angle, the Hamming distance between $h(x)$ and $h(x)$ is low in expectation. Increasing the hash dimension c reduces variance.

166 167 168 169 170 171 The geometric intuition behind this LSH scheme is the following: each row $R_{:,i}$ of R defines a random hyperplane in \mathbb{R}^d . The Heaviside function sgn(\cdot) indicates whether x is positively or negatively oriented with respect to the hyperplane $R_{:,i}$. Thus, the c hyperplanes divide the d dimensional space into multiple partitions, and the resulting c-dimensional hash code is an index into one of the partitions in which x is located. Therefore, vectors with the same or similar hash codes lie in the same or close-by partitions and, therefore, are likely similar in angle. cwecwasdf

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174 2.1 RELATED WORKS

175 176 177 178 179 180 181 182 183 184 185 186 187 188 KV Cache Compression Many popular compression strategies adopt an *eviction* approach, which removes embeddings from the KV cache. H_2O [\(Zhang et al., 2024b\)](#page-12-1) and Scissorhands [\(Liu et al.,](#page-11-6) [2024b\)](#page-11-6) calculate token importance by their accumulated attention scores and keep the "heavy hitters" in the cache. FastGen [\(Ge et al., 2023\)](#page-10-3) performs a profiling pass before the generation stage that assigns to each head, according to the head's attention patterns, a pruning policy which only retains categories of tokens (punctuation, special, etc.) favored by the head. These eviction strategies depend on the computation of attention scores for their policy. An attention-free L_2 dropout method [\(Devoto et al., 2024\)](#page-10-4), which we compare ourselves to in this work, uses the observation that high-attention tokens tend to have low L_2 key norms to approximately keep important tokens in cache. Other methods seek to merge KV caches across heads, such as grouped query attention (GQA) [\(Ainslie et al., 2023;](#page-10-11) [Dubey et al., 2024\)](#page-10-1). KVMerger [\(Wang et al., 2024\)](#page-11-7) and MiniCache [\(Liu et al., 2024a\)](#page-11-8), which searches for similarity between tokens in consecutive attention layers and subsequently merges KV cache entries across these layers. While these consolidation approaches prevent memory complexity associated with KV caches from scaling with depth or multi-head attention, the size of any singular cache still tends to scale with sequence length.

190 191 192 193 194 195 196 197 198 199 200 LSH Based Attention Similar to our work, Reformer [\(Kitaev et al., 2020\)](#page-11-9) employs LSH to find similar tokens, but as a way to replace the softmax attention as opposed to token eviction. It creates hash buckets of tokens that form local attention groups and only attends to tokens in the same and neighboring buckets. However, this makes Reformer vulnerable to missing important tokens due to hash collision or boundary issues, and therefore, it must use multiple hash tables to mitigate this issue. In a similar vein, KDEFormer [\(Zandieh et al., 2023\)](#page-11-10), HyperAttention [\(Han et al., 2023\)](#page-10-12), and [Zandieh et al.](#page-11-11) [\(2024a\)](#page-11-11), use LSH to stably approximate and compressing the attention module thus accelerating the computation, but without token eviction. SubGen [\(Zandieh et al., 2024b\)](#page-12-3) uses LSH to cluster key embeddings and samples representatives from each cluster to reduce the size of the KV Cache and consequently speed up attention, though it must initially view all queries and keys to perform this clustering which could result in VRAM blowup, which our method avoids.

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3 LSH-E: A LOCALITY-SENSITIVE EVICTION STRATEGY

204 205 206 We now formalize our eviction method reflected in Algorithm [1.](#page-4-0) We assume that the KV cache has a limited and fixed budget and conceptually divide the KV cache management during LLM inference into two stages: the initial Prompt Encoding Stage and then a Decoding Stage (i.e., generation).

207 208 Let C be a constant and fixed cache budget, K be the key cache, and V be the V cache in a K-V attention head. We define our eviction policy as a function

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\mathcal{K}_t, \mathcal{V}_t, \mathcal{H}_t \leftarrow P(q, \mathcal{K}_{t-1}, \mathcal{V}_{t-1}, \mathcal{H}_{t-1})
$$
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$$
\tag{4}
$$

211 212 213 214 215 where $\mathcal{H}_t \in \{0,1\}^{b \times C}$ is a hash table that contains hash codes of keys in K. We then define a function F_{score} to assign a score for each key inside the K cache. F_{score} outputs an array which contains the negative of hamming distances d_H between the hash code of a query vector q and columns of H , which are hash codes of all non-evicted keys.

$$
F_{score}(q, K) = -d_H(h(q), \mathcal{H})
$$
\n(5)

216 217 The eviction index e_t at any step t is selected as the index with the lowest score:

$$
e_t \leftarrow \arg\min F_{score}(q_{t-1}, \mathcal{H}_{t-1})
$$
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$$
\tag{6}
$$

219 220 which points to the key that is most distant from the query vector at time step t. Entries at index e_t from the K and V are evicted and H is updated (step 3-6 of Algorithm [1\)](#page-4-0).

Algorithm 1 LSH-E (timestep t)

Prompt Encoding Stage During the prompt encoding stage, the model processes the prompt, $x_{prompt} = [x_1, ..., x_N] \in \mathbb{R}^{N \times d}$. The KV cache and the hash table are first filled to full by the first C tokens. $\mathcal{K}_0 = \{k_1, ..., k_C\}$, $\mathcal{V}_0 = \{v_1, ..., v_C\}$, $\mathcal{H}_0 = h(\mathcal{K}_0) = \bigcup_{i \in [1, C]} h(k_i)$. We then set $t \leftarrow C + 1$, and begin Algorithm [1.](#page-4-0)

Decoding Stage Let $x_{decoding} = [z_1, ... z_T] \in \mathbb{R}^{T \times d}$ be the generated tokens during auto-regressive decoding. In the decoding stage, we continue Algorithm [1](#page-4-0) by setting $t < -N + 1$. The generation completes at time step $N + T$.

240 241 242 243 244 245 Complexity Our strategy assumes a fixed memory budget, and therefore, uses constant memory. The computation overhead per time step is also constant, because F_score is calculated for a constant C number of key vectors in the cache. The extra memory overhead that LSH-E introduces to each attention head is the hash table H, which only uses $C * b$ bits of space and is independent of the sequence length. The hash table is stored on GPU memory and does not introduce any latency bottlenecks associated with CPU-to-GPU streaming [\(Strati et al., 2024\)](#page-11-12).

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4 EXPERIMENTS

249 250 251 252 253 254 255 Tasks We evaluated our LSH eviction strategy across various tasks to demonstrate its effectiveness in reducing the memory cost of the KV cache while preserving the language quality of the generated text. Our experiments are split into four main categories: free response question answering, multiple choice, long-context retrieval and long-context summarization. Our long context retrieval tasks include the multi-key needle-in-a-haystack task and the common words task from [\(Hsieh et al.,](#page-11-4) [2024\)](#page-11-4). Question answering tasks include GSM8K [\(Cobbe et al., 2021\)](#page-10-8) and MedQA [\(Jin et al.,](#page-11-13) [2021\)](#page-11-13). Summarizaiton tasks include GovReport and MultiNews from [Bai et al.](#page-10-9) [\(2023\)](#page-10-9).

257 258 259 260 261 262 263 264 265 Metrics The question-answering tasks were evaluated using BERTScore (which includes precision, recall, and F1 scores), ROUGE (ROUGE-1, ROUGE-2 and ROUGE-L and ROUGE-Lsum), and GPT4-Judge. GPT-4 was prompted to look at both the model prediction and the ground truth answer, then provide a score from 1 - 5 on the coherence, faithfulness, and helpfulness of the answer in addition to similarity between the prediction and ground truth (we named this metric GPT4-Rouge). In this section, we report the average of these four scores. For details on individual scores, please see Appendix [B.](#page-13-0) For the system prompts given to GPT-4, refer to Appendix [G.2.](#page-23-0) For multiplechoice tasks, we use accuracy as our metric. The metric used to evaluate long context retrieval tasks is the string matching score from [Hsieh et al.](#page-11-4) [\(2024\)](#page-11-4), whose definition is in Appendix [G.1.](#page-23-1) For summarization tasks, we use Rouge as the metric as per direction from [Bai et al.](#page-10-9) [\(2023\)](#page-10-9).

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267 268 269 Configuration and Setup We conducted most experiments using Meta's Llama3 8B-Instruct model [\(Dubey et al., 2024\)](#page-10-1) with the exception of long text summarization tasks which were tested using the Llama3.1 8B-Instruct model. Our method is agnostic to grouped-query attention, so we used the default group size of 4. The maximum sequence length was set to the sum of the maximum **270 271 272 273 274 275 276** prompt length and the maximum number of allowed generated tokens needed for each task. We conducted experiments using cache budgets of 10%, 30%, 50%, 70%, and 90% of the full KV cache. Based on insights from [\(Xiao et al., 2023;](#page-11-14) [Child et al., 2019;](#page-10-13) [Beltagy et al., 2020\)](#page-10-14), we also keep the most recent 10 tokens and the first 4 tokens of the prompt always in the KV cache. The summarization tasks were performed on Nvidia H100 80GB graphics cards due to their long contexts. All other experiments were conducted on the Google Cloud Platform G2 instances with Nvidia L4 24GB graphics cards.

277 278 279 280 Baseline Methods We chose the L_2 norm-based eviction method [\(Devoto et al., 2024\)](#page-10-4) as our main baseline for comparison because it is also an attention-free KV cache eviction method. We also included two attention-accumulation-based methods: H_2O [Zhang et al.](#page-12-1) [\(2024b\)](#page-12-1) and Scissorhands [Liu et al.](#page-11-6) [\(2024b\)](#page-11-6), as well as a hybrid method: Fastgen [Ge et al.](#page-10-3) [\(2023\)](#page-10-3).

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4.1 FREE RESPONSE QUESTION ANSWERING

We tested our strategy against tasks that require generating accurate answers using multi-step reasoning. Specifically, we used the GSM8K and MedQA datasets to assess language quality for each strategy, given a constrained KV cache budget. Both tasks are used to test the potential side effects of compression on the LLM's reasoning ability.

289 290 292 293 294 GSM8K GSM8K consists of grade-school-level math problems that typically require multiple reasoning steps. As shown in Figure [2,](#page-5-0) our LSH eviction strategy consistently outperforms the L_2 norm-based method across various cache sizes. Notably, even when the KV cache budget is set to 50% of the full capacity, the LSH eviction strategy maintains a high answer quality, with minimal degradation in BERTScore F1, ROUGE-L, and GPT4-Judge scores. Additionally, LSH-E performs on par with H2O and Scissorhands without accumulating attention scores.

305 306 307 308 Figure 2: **GSM8K Question Answering Performance.** We measure BERTScore F1, Rouge-L, and GPT4-Judge for different cache budgets on a grade school math task. LSH-E outperforms L_2 for all three metrics for every budget, with sharp differences for the 50% and 30% compression. LSH-E performs similarly to H_2O and Scissorhands except at 10% cache budget.

310 311 312 313 314 315 MedQA MedQA is a free response multiple choice question answering dataset collected from professional medical board exams. We randomly sampled 100 questions from this dataset. Each question has 5 choices and only one correct answer, along with ground truth explanations and reasoning steps. Figure [3](#page-6-0) illustrates that LSH-E performs better than all baseline methods for all cache budgets tested. For both datasets, LSH-E produced more coherent and helpful answers across all cache budgets than the baselines per Table [8.](#page-18-0)

316 317 318 For detailed experiment results of both question anwering tasks, and for comparison with Fastgen at various attention recovery ratios, please refer to Appendix [B.](#page-13-0)

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4.2 MULTIPLE CHOICE QUESTION ANSWERING

321 322 323 We evaluated our method on multiple-choice versions of GSM8K and MedQA. Multiple choice is a more difficult test of a model's reasoning capability under the constraint of cache compression, as it takes away the ability to use intermediate results in the generated text. The model has to keep useful tokens during prompt compression in order to pick the correct answer choice.

Figure 3: MedQA Question Answering Performance. We measure BertScore F1, Rouge-L, and GPT4-Judge for different cache budgets on a medical exam task. LSH outperforms L_2 for all three metrics for every budget, with a significantly higher performance for the 30% and 10% budgets.

GSM8K Multiple Choice For the GSM8K multiple choice experiments, LSH significantly outperforms L_2 for cache budgets of 30% and 50%. As shown in Figure [4a,](#page-6-1) the L_2 method's accuracy drops significantly at smaller cache sizes, while the performance of LSH-E does not significantly drop until the cache budget is set at 10%.

Figure 4: **Multiple Choice Tasks Performance.** On GSM8K, LSH-E outperforms the baseline full cache on GSM8K at 70% and 50% cache budgets and significantly outperforms L_2 at 70%, 50%, and 30%. LSH-E performs on par with L_2 overall on MedQA with higher performance at 90% (near uncompressed performance) and 70% budget and slightly lower performance at 50% budget.

MedQA Multiple Choice Per Figure [4b,](#page-6-1) the MedQA multiple choice experiment, LSH offers better performance than L_2 eviction for all tested cache budgets except for 50%. Performance between both methods is highly similar at lower budgets.

4.3 LONG-CONTEXT RETRIEVAL

 To evaluate LSH-E's ability to retain and retrieve important pieces of information from long contexts, we used the Needle-in-a-Haystack and Common Words tasks from [Hsieh et al.](#page-11-4) [\(2024\)](#page-11-4) with 4K context length. These tests benchmark the ability of a compression strategy to retain important tokens inside the KV cache within a large, complext stream of context.

 Needle-in-a-Haystack In the Needle-in-a-Haystack task, the model must extract specific informa-tion buried within a large body of text. As illustrated in Figure [5b,](#page-7-0) LSH-E slightly outperforms L_2 at every cache budget except for 90%, and both methods see a sharp drop in the ability to recall the "needle" (a small, targeted piece of context) after the cache budget drops to 50% and lower. LSH-E outperforms L_2 for these smaller cache sizes.

 Common Words In the Common Words task, the model must identify the most frequent words from a long list. Figure [5a](#page-7-0) demonstrates that LSH-E performs on par with L_2 eviction in general and slightly better at 30%, 50%, and 90% cache budget. Both methods outperform the full cache model at 90% cache size, indicating that some cache compression can actually increase performance. Neither method experienced a significant drop in performance until the cache budget was reduced to 30%.

(a) String Match Score on Common Words (b) String Match Score on Needle-in-a-Haystack

Figure 5: Long-Context Tasks. We measure string-matching scores for two long-context retrieval tasks. LSH-E performs on par with L_2 on the Common Words task with slightly higher performance at a 30% cache budget and slightly lower performance at a 10% budget. For the Needle-ina-Haystack task, LSH-E performs on par with L_2 with slightly higher performance at a 50% cache budget.

4.4 LONG TEXT SUMMARIZATION

To evaluate LSH-E's ability to handle exceptionally long context lengths, we incorporated the Multi-News and GovReport summarizations tasks from LongBench [Bai et al.](#page-10-9) [\(2023\)](#page-10-9). We tested both tasks using the Llama3.1-8B-Instruct model and used context size of 16K tokens.

Figure 6: LongBench Summarization Tasks We measure Rouge-L for two long text summarization tasks. LSH-E outperforms all baseline methods on MultiNews at 30 - 70% cache budget. LSH-E performs better than L_2 on GovReport at 50% cache budget similarly at 30% and 70%.

 MultiNews The MultiNews dataset contains clusters of 2-10 news articles discussing the same event or topic. The model is asked to provide a one-page summary of the articles. LSH-E outperforms all baselines in the MultiNews summarization task at 30-70% cache budget. At 90% cache budget, LSH-E still outperforms H_2O and Scissorhands while being slighly lower thant L_2 .

432 433 434 435 GovReport The GovReport dataset contains reports spanning a wide variety of national policy issues from the U.S. Government. The model is asked to produce a one-page summary of the reports. LSH-E performs on par with and sometimes slightly better than L_2 at 30-70% cache budget, while not as well as H_2O or Scissorhands.

4.5 THROUGHPUT

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439 440 441 442 To evaluate the speed of LSH-E and baseline methods, we measured the decoding and prefilling speed during the MultiNews evaluation. Because the length of answers generated by each eviction strategy generates can be different, we report decoding and prefilling speed in tokens per second instead of elapsed time.

443 444 445 446 447 Table 1: Throughput on LongBench MultiNews Summarization Task LSH-E method is as fast as L_2 and faster than other baselines at both prefilling and decoding, even without low-level optimizations (i.e., expressing our hash tables in true binary bits). At the prefill stage, LSH-E is 1.5x as fast as H_2O and Scissorhands and 17x as fast compared to FastGen.

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4.6 MEMORY USAGE

476 477 478 479 480 481 Table [2](#page-9-0) compares the memory usage of the KV cache and relevant data structures of L_2 and LSH-E on the GSM8K and MedQA question answering experiments. LSH-E maintains H , a binary hash matrix of the attention keys in memory and, therefore, has slightly higher memory usage than L_2 eviction. Our implementation uses 8 bits for binary values instead of 1 bit. Using 1-bit binary numbers would reduce the memory overhead of LSH-E by a factor of 8 and narrow the difference in memory usage between LSH-E and L_2 .

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4.7 ABLATION ON LSH DIMENSION

485 To determine the effect of the LSH compression dimension, we conducted an ablation study using the GSM8K free response dataset. Fixing the cache budget to 50%, we tested LSH dimensions of 4,

486 487 488 489 490 Table 2: GSM8K and MedQA Question Answering KV Cache Memory Usage. LSH-E maintains a binary hash matrix of attention keys in memory and, therefore, has slightly higher memory usage than L_2 . Our implementation uses 8-bits for binary values instead of 1-bit. Using 1-bit binary numbers will reduce the memory overhead of LSH-E by a factor of 8 and decrease the difference in memory usage between LSH-E and L_2 .

8, 16, 32 and 64 bits. The choice of LSH dimension does not significantly impact performance. In fact, 8 bits performed the best, but not noticeably better than higher dimensions. This demonstrates that LSH-E does not require a high hashing dimension and can be executed with minimal storage overhead. When using 8 bits, the storage overhead is 1 byte \times cache size. For example, in a Llama3 70B-Instruct deployment with 80 layers, 8 KV-heads, sequence length of 8192, batch size of 8 and 50% cache budget, LSH dimension of 8-bits, we have that 16-bits and 32-bits only use an extra 20MB, 40MB, and 80MB respectively, which are significantly smaller than the KV cache size of 640GB. Detailed results can be found in Table [9](#page-18-1) of Appendix [C.](#page-13-1)

5 DISCUSSION & CONCLUSION

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524 525 526 527 528 529 In this paper, we introduce LSH-E, a novel attention-free eviction strategy for KV cache compression in transformer-based LLMs. By leveraging locality-sensitive hashing (LSH) to approximate cosine similarity, LSH-E dynamically determines which tokens to evict from the cache without performing costly attention calculations. Our experiments demonstrate that LSH-E can achieve 30-70% compression of the KV cache while maintaining strong performance across various tasks, including free-response Q&A, multiple-choice Q&A, and long-context retrieval.

530 531 532 533 534 The key advantage of LSH-E lies in its ability to efficiently compress the KV cache pre-attention, enabling significant memory savings and faster inference times. Compared to traditional strategies like L_2 norm-based eviction [\(Devoto et al., 2024\)](#page-10-4), LSH-E excels particularly in reasoning and multiple-choice tasks, where maintaining a diverse set of tokens in the cache is crucial for generating accurate and coherent responses.

535 536 537 538 539 There are several potential areas for future work. Investigating hybrid approaches that combine LSH-based eviction with attention-based mechanisms such as [\(Zhang et al., 2024b;](#page-12-1) [Ge et al., 2023\)](#page-10-3) could offer a middle ground between computational efficiency and retention of high-importance tokens. Further, reducing the overhead associated with maintaining binary hash codes (e.g., by optimizing bit precision) could further enhance the applicability of LSH-E to memory-constrained environments.

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APPENDIX

A FURTHER RELATED WORKS

Memory Efficient Transformers Multi-Query Attention [\(Shazeer, 2019\)](#page-11-15) and Grouped Query Attention [\(Ainslie et al., 2023\)](#page-10-11) reduce the number of key-value matrices by sharing them across multiple query heads to save KV cache memory usage. However, they require re-training or up-training the LLM. Cache quantization methods [\(Hooper et al., 2024;](#page-10-15) [Sheng et al., 2023\)](#page-11-16) reduce the KV cache size by compressing the hidden dimension instead of along the sequence dimension but can result in information loss. Linear Transformer [\(Katharopoulos et al., 2020\)](#page-11-17) reduces memory usage by replacing the softmax attention with linear kernels and, therefore, achieves constant memory requirement

B QUESTION ANSWERING GRANULAR EXPERIMENT RESULTS

Table 3: GSM8K and MedQA Question Answering BERTScore

C RESULTS OF ABLATION ON LSH DIMENSION

Please see Table [9](#page-18-1)

Cache Budget (%)	Strategy	Rouge 1	Rouge 2	Rouge L	Rouge Lsum
10	LSH-E	0.346	0.110	0.171	0.324
	L ₂	0.304	0.072	0.154	0.289
	H_2O	0.236	0.092	0.138	0.220
	Scissorhands	0.237	0.091	0.139	0.221
30	LSH-E	0.449	0.170	0.227	0.426
	L_{2}	0.429	0.146	0.213	0.407
	H_2O	0.255	0.118	0.151	0.239
	Scissorhands	0.252	0.116	0.151	0.236
50	LSH-E	0.481	0.194	0.245	0.455
	L ₂	0.474	0.184	0.240	0.449
	H_2O	0.243	0.107	0.149	0.229
	Scissorhands	0.244	0.110	0.150	0.230
70	LSH-E	0.487	0.197	0.249	0.461
	L ₂	0.484	0.194	0.247	0.458
	H_2O	0.229	0.097	0.143	0.216
	Scissorhands	0.234	0.103	0.147	0.219
90	LSH-E	0.487	0.197	0.249	0.461
	L ₂	0.487	0.197	0.249	0.461
	H_2O	0.223	0.095	0.142	0.211
	Scissorhands	0.228	0.099	0.145	0.214
50		0.068	0.013	0.052	0.066
60		0.079	0.014	0.061	0.077
70	Fastgen	0.103	0.020	0.074	0.099
80		0.208	0.069	0.126	0.192
90			0.092	0.140	0.207
100	Full	0.486	0.198	0.248	0.460

Table 7: MedQA Question Answering Rouge

Table 8: MedQA Question Answering GPT4-Judge

Table 9: LSH Hash Dimension Ablation. We assesses GSM8K Question Answering performance for different LSH dimensions. The cache budget is fixed at 50%. LSH dimension does not significantly impact performance. Small LSH dimensions slightly outperform larger LSH dimensions.

LSH Dim	BERTScore F1	Rouge L	GPT4 Judge	Compression Ratio	Cache Memory (GB)
4	0.8807	0.3974	4.3833	0.3728	2.8062
8	0.8802	0.3975	4.4113	0.3734	2.8355
16	0.8807	0.3972	4.3753	0.3716	2.8941
24	0.8802	0.3951	4.3733	0.3711	2.9527
32	0.8796	0.3926	4.3220	0.3710	3.0113
64	0.8797	0.3900	4.2333	0.3702	3.2456

D ATTENTION SCORES AND KEY NORMS VISUALIZATION

We further examine the method of our chief competitor, the L_2 eviction method [\(Devoto et al., 2024\)](#page-10-4). In particular, in Figure [7](#page-19-0) we examine the key-norm-attention correlation suggested by the authors. Indeed, low key-norms, even across prompts, demonstrate a strong correlation with attention score.

1046 1047 1048 1049 1050 Figure 7: Attention and Key Norms. Attention scores and corresponding L_2 norms of key vectors (excluding the first token) for a sample of heads (0,8,16,24,31) in the 8th layer for a sample input sequence. Each subplot shows the attention heatmap (top) and the corresponding key norm values (bottom) for a particular head, allowing for a direct comparison between attention patterns and key norm values across different heads.

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1053 E ATTENTION LOSS RATIO ANALYSIS

1055 1056 1057 1058 We perform an attention loss ratio (ALR) analysis between LSH-based ranking and L_2 -based ranking. Our implementation is an adaptation of the methodology described in [Devoto et al.](#page-10-4) [\(2024\)](#page-10-4). This section explores how much of the uncompressed attention matrix is preserved between LSH-E and the L_2 eviction strategy in [Devoto et al.](#page-10-4) [\(2024\)](#page-10-4).

1059 1060 1061 1062 1063 1064 Compressing the KV cache entails dropping KV pairs. Per [\(Devoto et al., 2024\)](#page-10-4), we can define the attention loss caused by the compression as the sum of the attention scores associated with the dropped KV pairs in layer l and head h via the equation $L_{l,h}^m = \sum_{p \in D_{l,h}^m} a_{l,h,p}$, where $a_{l,h,p}$ is the average attention score at position p for layer l and head h, and $D_{l,h}^m$ denotes the positions of the m dropped KV pairs, with $|D_{l,h}^m| = m$. We process a selection of prompts and examine how proposed evictions by the L_2 eviction strategy and LSH-E would affect the sum of attention scores.

1065 1066 1067 To quantify the additional attention loss introduced by using an alternative ranking method (such as L_2 norm or LSH-E's F_{score}) instead of the true attention-based ranking, we define the cumulative attention loss difference as:

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$$
\frac{1069}{1070}
$$

$$
Y_{l,h} = \sum_{m=1}^{n} \left(L_{l,h}^{m} - L_{l,h,\text{ref}}^{m} \right),\tag{7}
$$

1071 1072 1073 1074 where $L_{l,h,\text{ref}}^m$ is the cumulative attention loss when dropping the KV pairs with the actual lowest attention scores. The value $Y_{l,h}$ is non-negative, and a lower value indicates that the ranking method closely approximates non-compressed attention. Figure [8](#page-20-0) depicts the ALR for the L_2 eviction rankings and an LSH ranking.

1075 1076 1077 1078 1079 It is important to note that LSH-E is not designed to produce a global ranking among the keys as the L_2 method is designed to do (via a low-to-high ordering of all L_2 key norms). LSH-E ranks the importance of past tokens with regards to the current token – and this ranking changes every step. To simulate a comparison, we record the average Hamming distance between the key code of token i and the query codes of all tokens $j > i$. We then sort tokens from lowest to highest average Hamming distance. Figure [8a](#page-20-0) reflects the ALR according to this ranking system. The L_2 ranking **1080 1081 1082** exclusively prefers high-attention tokens, while the LSH ranking prefers medium-to-high-attention tokens. Based on our empirical results in Section [4,](#page-4-1) the selection of tokens over a spectrum of attention scores skewing towards high results in greater task versatility compared to the L_2 eviction.

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Figure 8: Attention Loss Ratio (ALR). We compare how the eviction strategy of LSH-E and the L_2 method [\(Devoto et al., 2024\)](#page-10-4) affects the ALR per equation [7.](#page-19-1) Our tested model is Llama3-8B-Instruct, which contains 32 heads and 32 attention layers. Cell (i, j) depicts the ALR of head i in attention layer j. A darker score indicates a lower ALR. The L_2 method exhibits extremely low ALR, thus indicating exclusive preference for high-attention tokens. LSH-E prefers to select medium-to-high attention tokens.

(a) ALR using LSH ranking (b) ALR using L_2 ranking

1103 1104 F ANALYSIS OF THE RELATIONSHIP BETWEEN ATTENTION SCORES AND LSH HAMMING DISTANCE

1106 1107 1108 1109 In this section, we follow up on our ALR in Appendix Section [E.](#page-19-2) We analyze the relationship between attention scores and average LSH Hamming distances using 50 randomly selected prompts from GSM8K. We stress that this metric does not perfectly capture the "ranking" system of LSH-E (which cannot perform a global/full-sequence token-importance ranking like L_2 eviction).

1110 1111 For each prompt, we performed the following:

- 1. Captured States: Extracted normalized key and query vectors from every layer and head combination after applying rotary positional embeddings.
- 2. Applied Random Projections: Applied multiple random Gaussian projections, varying the projection length (number of bits). We tested with projection lengths of 8, 16, 24, and 32.
- 3. Computed Hamming Distances: Computed the Hamming distances between the projected and binarized vectors and averaged this over multiple projections to mitigate the randomness that LSH introduces and to obtain a more stable estimate of the Hamming distances.
	- 4. Computed Correlations: Calculated the Pearson correlation coefficient between the attention scores and the inverted average Hamming distance for each layer and head combination and for each projection length.
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1126 F.1 RESULTS

1127 1128 1129 1130 The average Pearson correlation between the attention scores and the inverted average Hamming distances is 0.2978 ± 0.1947 . Table [10](#page-21-0) and Figure [9a](#page-22-0) detail the average Pearson correlation per projection length.

- **1131 1132** F.2 OBSERVATIONS
	- Correlation with Projection Length: As shown in Figure [9a](#page-22-0) and Table [10](#page-21-0) the average Pearson correlation increases with projection length. This is likely due to the more detailed

1134 1135 1136 Table 10: Average Pearson correlation between attention scores and inverted average Hamming distances per projection length, computed for 50 randomly selected prompts from GSM8k. Higher projection lengths have stronger correlations.

order of the average Hamming distance.

1189 0.5 **1190 1191** 0.4 **1192 1193** 0.3 **1194 1195** 0.2 **1196** 0.1 **1197 1198** 0.0 **1199** Projection Length **1200**

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1201 1202 1203 1204 1205 1206 1207 1208 (a) Correlations for varying LSH dimension. We study the Pearson correlations between attention scores and the inverted average Hamming distances, computed over 50 randomly selected prompts from GSM8K, as a function of projection length for Llama-3-8B-Instruct. The tested projection lengths are 8,16, 24, and 32. The error bars indicate the standard deviation. Correlation strengthens as projection length increases.

1221 1222 1223 1224 1225 1226 (c) Correlations by head. We study the Pearson correlation between attention scores and the inverted average Hamming distances for each head in Llama-3-8B-Instruct computed over 50 randomly selected prompts from GSM8K. Error bars indicate standard deviation. There is minimal variation between heads.

(b) Correlations by layer. We measure the Pearson correlations between attention scores and the inverted average Hamming distances for each transformer layer in Llama-3-8B-Instruct computed over 50 randomly selected prompts from GSM8K. Error bars indicate standard deviation. The final three layers have the weakest correlations.

(d) Correlation Heat Map. We examine the average Pearson correlation between attention score and the inverted average Hamming distances (LSH ranking) across all layers and attention heads of Llama-3-8B-Instruct. As attention mass tends to concentrate over a few tokens [\(Gupta et al., 2021;](#page-10-16) [Sheng et al., 2023\)](#page-11-16), the slightly-weak, but positive correlation indicates the LSH ranking is selecting medium-to-high-attention tokens.

Figure 9: Correlations of Attention and Inverted Hamming Distances

4. **ALR Calculation** For each m from 1 to n , compute the cumulative attention losses: This allows us to quantitatively compare how well different ranking methods (e.g., L_2 norm and LSH ranking) approximate the ideal scenario where the least important KV pairs (those with the lowest attention scores) are dropped during cache compression.

1242 1243 1244 1245 1246 1247 1248 1249 1250 1251 1252 1253 1254 1255 1256 1257 1258 1259 1260 1261 1262 1263 1264 1265 1266 1267 1268 1269 1270 1271 1272 1273 1274 1275 1276 1277 1278 1279 1280 1281 1282 1283 1284 1285 1286 1287 1288 1289 1290 1291 1292 1293 1294 1295 $L_{l,h}^m = \sum^m$ $i=1$ $\bar{a}_{l,h,\pi(i)}$ $,$ (9) $L_{l,h,\mathrm{ref}}^m = \sum^m$ $i=1$ $\bar{a}_{l,h,\sigma(i)}$ $, \t(10)$ where $\pi(i)$ and $\sigma(i)$ are the indices of the *i*-th position in the ranking method and the ideal attention-based ranking, respectively. The ALR for each head and layer is then calculated as $Y_{l,h} = \sum_{m=1}^{n} (L_{l,h}^m - L_{l,h,\text{ref}}^m)$. A lower $Y_{l,h}$ indicates that the ranking method closely approximates the ideal attentionbased compression. 5. Aggregation We repeat the above steps for multiple prompts and average the ALR values to obtain the final ALR matrix across layers and heads. G METRICS AND PROMPTS G.1 STRING MATCH SCORE The string matching score is calculated as: String Matching Score = Number of correctly matched characters in predicted string Total number of characters in GT \times 100 G.2 GPT-4-JUDGE PROMPT For the GPT-4-Judge metric used in evaluating free response question answering tasks, we accessed the GPT-4o model through OpenAI's API. For the GPT4-Rouge metric, the prompt given to the model is: You are shown ground-truth answer(s) and asked to judge the quality of an LLM-generated answer. Assign it a score from 1-5 where 1 is the worst and 5 is the best based on how similar it is to the ground truth(s). Do NOT explain your choice. Simply return a number from 1-5. ====GROUND TRUTHS==== {labels} $===-ANSWER===$ {prediction} For the other three GPT4-Judge based on criteria, the prompt given to the model is: You are shown a prompt and asked to assess the quality of an LLMgenerated answer on the following dimensions: ===CRITERIA=== {criteria} Respond with "criteria: score" for each criterion with a newline for each criterion. Assign a score from 1-5 where 1 is the worst and 5 is the best based on how well the answer meets the criteria. $===PPROMPT====$ {prompt} ====ANSWER====

```
{prediction}
```
The list of criteria is:

