# LSH TELLS YOU WHAT TO DISCARD: AN ADAPTIVE LOCALITY-SENSITIVE STRATEGY FOR KV CACHE COMPRESSION

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#### ABSTRACT

Transformer-based large language models (LLMs) use the key-value (KV) cache to significantly accelerate inference by storing the key and value embeddings of past tokens. However, this cache consumes significant GPU memory. In this work, we introduce LSH-E, an algorithm that uses locality-sensitive hashing (LSH) to compress the KV cache. LSH-E quickly locates tokens in the cache that are cosine dissimilar to the current query token. This is achieved by computing the Hamming distance between binarized Gaussian projections of the current token query and cached token keys, with a projection length much smaller than the embedding dimension. We maintain a lightweight binary structure in GPU memory to facilitate these calculations. Unlike existing compression strategies that compute attention to determine token retention, LSH-E makes these decisions pre-attention, thereby reducing computational costs. Additionally, LSH-E is dynamic – at every decoding step, the key and value of the current token replace the embeddings of a token expected to produce the lowest attention score. We demonstrate that LSH-E can compress the KV cache by 30%-70% while maintaining high performance across reasoning, multiple-choice, long-context retrieval and summarization tasks.

#### 1 INTRODUCTION

The advent of large language models (LLMs) has enabled sharp improvements over innumerable downstream natural language processing (NLP) tasks, such as summarization and dialogue generation (Zhao et al., 2023; Wei et al., 2022). The hallmark feature of LLMs, the attention module (Bahdanau, 2014; Luong, 2015; Vaswani, 2017), enables contextual processing over sequences of tokens. To avoid repeated dot products over key and value embeddings of tokens, a key-value (KV) cache is maintained in VRAM to maintain these calculations. This technique is particularly popular with decoder LLMs.

However, the size of the KV cache scales quadratically with sequence length n and linearly with the number of attention layers and heads. Assuming the size of the KV cache is n tokens, for 040 each new decoded token, n attention scores need to be added which requires a total of  $\mathcal{O}(dn^2)$ 041 computation, where d is the projection dimension, and  $\mathcal{O}(n^2)$  storage. For example, maintaining the 042 KV cache for a sequence of 4K tokens in half-precision (FP16) can require approximately  $\sim$ 16GB 043 of memory for most models within the Llama 3 family (Dubey et al., 2024). These memory costs are 044 exacerbated with batched inference and result in high decoding latency (Fu, 2024). Consequently, 045 there is significant interest in compressing the size of the KV cache to enable longer context windows and low-resource, on-device deployment. 046

An emerging strategy for reducing the size of the KV cache is *token eviction*. This approach drops the key and value embeddings for past tokens in the cache, skipping future attention calculations involving these tokens. Various token eviction/retention policies have been explored in recent literature, including the profiling of token type preferences (Ge et al., 2023), retention of heavy-hitter tokens (Zhang et al., 2024b;a), and dropping tokens based on the high  $L_2$  norms of their key embeddings (Devoto et al., 2024). The latter approach (Devoto et al., 2024) is intriguing as eviction decisions are performed pre-attention. However, this  $L_2$  dropout strategy in inclined towards longcontext retrieval tasks. It developed based on an empirical observation that smaller norm of key embedding correlates with higher attention score. For long-context retrieval tasks, high-attention
score tokens are the most important tokens since the question's text will overlap with the piece of
context that needs to be retrieved. Thus, it is specialized to retain only those tokens with the highest
attention, which we find unsuitable for free response reasoning tasks. Existing literature suggests
that retaining tokens with a diverse spectrum of attention scores (skewing high) is necessary (Guo
et al., 2024; Zhang et al., 2024b; Long et al., 2023).

Is there a non-attentive KV cache compression strategy that is performant over a wide variety of tasks, including multiple-choice, summarization, long-context retrieval, and free response question-answering? This work answers this question positively by introducing a novel strategy, LSH-E, that dynamically determines token eviction pre-attention via locality-sensitive hashing (LSH) (Goemans & Williamson, 1995; Charikar, 2002). LSH-E evicts a past token from the cache whose key embedding is highly cosine dissimilar to the current query token embedding. The intuition behind this strategy is that high cosine dissimilarity indicates a low dot-product attention score. To efficiently scan for cosine (dis)similar tokens without performing attention, LSH-E leverages the SimHash (Charikar, 2002; Goemans & Williamson, 1995) to instead compare Hamming distances between c-length binary hashes of cached key embeddings and the current query embedding. We depict a high-level visualization of this strategy in Figure 1. 

071LSH-E requires minimal overhead: for a total sequence length of  $\ell$  tokens with embedding dimen-072sion d, LSH-E maintains a constant-size, low-cost binary array in GPU memory of size  $c \times k$  bytes,073where  $c \ll d$  is the hash dimension and  $k \ll \ell$ . Cached tokens with key embeddings that register074low Hamming similarity measurements to decoded query embeddings are gradually replaced.



(a) KV cache during decoding



Figure 1: An abstract visualization of LSH-E eviction strategy. Figure 1a depicts the strategy for several decoding steps. The cache can only maintain 5 tokens due to memory constraints. At each decoding step, LSH-E projects the query embedding of the current token *i* and all previous key embeddings to *binary hash <u>codes</u>*. LSH-E then measures the negative of Hamming distances between the query <u>code</u> of token *i* and key <u>codes</u> of all tokens *j* in the cache. Each step, LSH-E evicts the key/values of the token with the lowest score (marked as red) from the cache. Figure 1b depicts the LSH comparison for decoding step 4, marking the token "said" for removal, as its high Hamming indicates low cosine similarity (and thus, low attention).

Our contributions are as follows:

• Novel Attention-Free Token Eviction We introduce a novel *attention-free* token eviction strategy, LSH-E, that leverages locality-sensitive hashing (LSH) to quickly locate which token in the cache is the least relevant to the current query. This ranking procedure consists entirely of cheap Hamming distance calculations. The associated binary array for computing these similarities requires minimal memory overhead. For a Llama 3 model, LSH-E can compress the KV cache by 30%-70% with minimal performance drop

State-of-the-Art Performance LSH-E demonstrates high performance on reasoning tasks (GSM8K Cobbe et al. (2021), MedQA Cobbe et al. (2021)), multiple-choice (GSM8K MC, MedQA MC), long-context retrieval (Needle-in-a-Haystack, Common Word (Hsieh et al., 2024)), and long-text summarization (MultiNews, GovReport Bai et al. (2023)). To the best of our knowl-edge, LSH-E achieves state-of-the-art performance for attention-free eviction, outperforming

the similar attention-free  $L_2$  method. Additionally, LSH-E outperforms attention-accumulationbased methods on long text summarization tasks and achieves 1.5x speedup in the prefilling stage and comparable speed in the decoding stage withoug low-level optimizations.

• **Open-Source Implementation** Upon public release of our manuscript, we will release an opensource implementation of LSH-E through a fork of the popular cold-compress library (https: //github.com/AnswerDotAI/cold-compress).

# 2 PRELIMINARIES

We aim to capture tokens whose query embeddings will form a large sum of dot products (i.e., attention scores) with other key embeddings, but without explicitly calculating attention. We will leverage locality-sensitive hashing (LSH) to quickly determine cosine similarities since the angle is equivalent to the dot product (for unit vectors). In this section, we review technical concepts crucial to attention and locality-sensitive hashing. We assume some base level of similarity with transformers, but we refer the reader to precise formalism (Phuong & Hutter, 2022).

124 Scaled Dot-Product Attention Consider a sequence of n tokens with e-dimensional real-valued 125 representations  $x_1, x_2, \ldots, x_n$ . Let  $Q = [q_1 q_2 \cdots q_n] \in \mathbb{R}^{n \times d}$ ,  $K = [k_1 k_2 \cdots k_n] \in \mathbb{R}^{d \times n}$ 126 where  $q_i = W_q x_i$ ,  $k_i = W_k x_i$  and  $W, K \in \mathbb{R}^{d \times e}$ . The query and key projectors  $W_q$  and  $W_k$  are 127 pre-trained weight matrices. We also define a value matrix  $V = [v_1 v_2 v_2 \cdots v_n] \in \mathbb{R}^{d_{out} \times n}$  with 128  $v_i = W_v x_i$  with trainable  $V \in \mathbb{R}^{d_{out} \times d}$ , the scaled dot-product attention mechanism is given as

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Attention
$$(Q, K, V) = V \cdot \operatorname{softmax}\left(\frac{Q^{\top}K}{\sqrt{d}}\right).$$
 (1)

Typically, attention layers contain multiple heads  $\{h_i\}_{i=1}^J$  each with distinct query, key, and value projectors  $\{W_q^{(h_i)}, W_k^{(h_i)}, W_v^{(h_i)}\}_{i=1}^J$ . In a multi-head setup, attention is computed in parallel across all heads, and the outputs are concatenated together and then passed through a linear layer for processing by the next transformer block.

As Q, K, V are updated with each new incoming token, to avoid significant re-computation, the current state of  $Q^{\top}K$ , Q, and K are maintained in the KV cache. Our goal is to bypass attention computation and caching for select tokens, i.e., sparsify the attention matrix  $Q^{\top}K$ , K, and V.

**Locality-Sensitive Hashing** We will now describe a family of locality-sensitive hashing (LSH) functions able to efficiently approximate nearest neighbors (per cosine similarity) of key/query vectors in high-dimensional  $\mathbb{R}^d$  through comparison in a reduced *c*-dimensional space (per Hamming distance) with  $c \ll d$ . Here, "locality-sensitive" means points that are close together according to a distance function dist<sub>d</sub>( $\cdot, \cdot$ ) in the ambient space remain close per another distance function dist<sub>c</sub>( $\cdot, \cdot$ ) in the lower-dimensional space with high-probability. For a rigorous treatment of LSH functions, see (Andoni et al., 2018; Charikar, 2002).

Formally for our setup,  $dist_d(x, y) \triangleq \cos \theta_{x,y} = \frac{x^\top y}{||x|| ||y||}$  and  $dist_c(p,q) \triangleq d_H(p,q)$  which denotes the Hamming distance. We will project each vector from  $\mathbb{R}^d$  into  $\mathbb{Z}_2^c$ , the space of *c*-bit binary strings (which is often referred to as a *binary hash code*). To acquire a *c*-bit long hash code from an input vector  $x \in \mathbb{R}^d$ , we define a random projection matrix  $R \in \mathbb{R}^{c \times d}$  whose entries are independently sampled from the standard normal distribution  $\mathcal{N}(0, 1)$ . We then define

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$$h(x) = \operatorname{sgn}(Rx),\tag{2}$$

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where  $sgn(\cdot)$  (as an abuse of conventional notation) is the element-wise Heaviside step function:

 $\operatorname{sgn}(x) := \begin{cases} 1, & x \ge 0\\ 0, & x < 0 \end{cases}.$ 

159 160 For two unit vectors  $x, y \in \mathbb{R}^d$  we have that,

$$\frac{1}{c} \cdot \mathbb{E}[\mathsf{d}_H(h(x), h(y))] = \frac{\theta_{x,y}}{\pi},\tag{3}$$

where  $\theta_{x,y} = \arccos(\cos(\theta_{x,y}))$ . We do not prove equation 3 in this work; see Theorem §3.1 in (Goemans & Williamson, 1995, Theorem 3.1). In particular, if x and y are close in angle, the Hamming distance between h(x) and h(x) is low in expectation. Increasing the hash dimension c reduces variance.

The geometric intuition behind this LSH scheme is the following: each row  $R_{:,i}$  of R defines a random hyperplane in  $\mathbb{R}^d$ . The Heaviside function  $\text{sgn}(\cdot)$  indicates whether x is positively or negatively oriented with respect to the hyperplane  $R_{:,i}$ . Thus, the c hyperplanes divide the d dimensional space into multiple partitions, and the resulting c-dimensional hash code is an index into one of the partitions in which x is located. Therefore, vectors with the same or similar hash codes lie in the same or close-by partitions and, therefore, are likely similar in angle. cwecwasdf

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- 173 2.1 RELATED WORKS

175 **KV Cache Compression** Many popular compression strategies adopt an *eviction* approach, which 176 removes embeddings from the KV cache. H<sub>2</sub>O (Zhang et al., 2024b) and Scissorhands (Liu et al., 177 2024b) calculate token importance by their accumulated attention scores and keep the "heavy hitters" in the cache. FastGen (Ge et al., 2023) performs a profiling pass before the generation stage 178 that assigns to each head, according to the head's attention patterns, a pruning policy which only 179 retains categories of tokens (punctuation, special, etc.) favored by the head. These eviction strate-180 gies depend on the computation of attention scores for their policy. An attention-free  $L_2$  dropout 181 method (Devoto et al., 2024), which we compare ourselves to in this work, uses the observation 182 that high-attention tokens tend to have low  $L_2$  key norms to approximately keep important tokens 183 in cache. Other methods seek to merge KV caches across heads, such as grouped query attention 184 (GQA) (Ainslie et al., 2023; Dubey et al., 2024). KVMerger (Wang et al., 2024) and MiniCache 185 (Liu et al., 2024a), which searches for similarity between tokens in consecutive attention layers and 186 subsequently merges KV cache entries across these layers. While these consolidation approaches 187 prevent memory complexity associated with KV caches from scaling with depth or multi-head at-188 tention, the size of any singular cache still tends to scale with sequence length.

190 LSH Based Attention Similar to our work, Reformer (Kitaev et al., 2020) employs LSH to find 191 similar tokens, but as a way to replace the softmax attention as opposed to token eviction. It creates 192 hash buckets of tokens that form local attention groups and only attends to tokens in the same and neighboring buckets. However, this makes Reformer vulnerable to missing important tokens due 193 to hash collision or boundary issues, and therefore, it must use multiple hash tables to mitigate this 194 issue. In a similar vein, KDEFormer (Zandieh et al., 2023), HyperAttention (Han et al., 2023), and 195 Zandieh et al. (2024a), use LSH to stably approximate and compressing the attention module thus 196 accelerating the computation, but without token eviction. SubGen (Zandieh et al., 2024b) uses LSH 197 to cluster key embeddings and samples representatives from each cluster to reduce the size of the KV Cache and consequently speed up attention, though it must initially view all queries and keys to 199 perform this clustering which could result in VRAM blowup, which our method avoids.

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# 3 LSH-E: A LOCALITY-SENSITIVE EVICTION STRATEGY

We now formalize our eviction method reflected in Algorithm 1. We assume that the KV cache has a
 limited and fixed budget and conceptually divide the KV cache management during LLM inference
 into two stages: the initial Prompt Encoding Stage and then a Decoding Stage (i.e., generation).

Let C be a constant and fixed cache budget,  $\mathcal{K}$  be the key cache, and  $\mathcal{V}$  be the V cache in a K-V attention head. We define our eviction policy as a function

$$\mathcal{K}_t, \mathcal{V}_t, \mathcal{H}_t \leftarrow P(q, \mathcal{K}_{t-1}, \mathcal{V}_{t-1}, \mathcal{H}_{t-1})$$
(4)

where  $\mathcal{H}_t \in \{0,1\}^{b \times C}$  is a hash table that contains hash codes of keys in  $\mathcal{K}$ . We then define a function  $F_{score}$  to assign a score for each key inside the K cache.  $F_{score}$  outputs an array which contains the negative of hamming distances  $d_H$  between the hash code of a query vector q and columns of  $\mathcal{H}$ , which are hash codes of all non-evicted keys.

$$F_{score}(q, \mathcal{K}) = -d_H(h(q), \mathcal{H}) \tag{5}$$

The eviction index  $e_t$  at any step t is selected as the index with the lowest score: 217

$$e_t \leftarrow \arg\min F_{score}(q_{t-1}, \mathcal{H}_{t-1})$$
 (6)

which points to the key that is most distant from the query vector at time step t. Entries at index  $e_t$ from the  $\mathcal{K}$  and  $\mathcal{V}$  are evicted and  $\mathcal{H}$  is updated (step 3-6 of Algorithm 1).

# Algorithm 1 LSH-E (timestep t)

<b>Require:</b> query $q$ , key $k$ , value $v$ , key	cache $\mathcal{K}$ , value cache $\mathcal{V}$ , hash table $\mathcal{H}$
1: $e_t \leftarrow \arg\min F_{score}(q_t, \mathcal{H}_{t-1})$	$\triangleright$ Determine eviction index $e_t$
2: del $\mathcal{K}_{t-1}^{e_t}, \mathcal{V}_{t-1}^{e_t}, \mathcal{H}_{t-1}^{e_t}$	$\triangleright$ Remove entries at index $e_t$ from KV cache and hash table
3: $\mathcal{K}_t \leftarrow \mathcal{K}_{t-1} \cup k_t$	⊳ Update key cache
4: $\mathcal{V}_t \leftarrow \mathcal{V}_{t-1} \cup v_t$	⊳ Update value cache
5: $\mathcal{H}_t \leftarrow \mathcal{H}_{t-1} \cup h(k_t)$	$\triangleright$ Add hash of $k_t$ to the hash table
6: $A \leftarrow \operatorname{Attention}(q, \mathcal{K}_T, \mathcal{V}_T)$	▷ Calculate attention

**Prompt Encoding Stage** During the prompt encoding stage, the model processes the prompt,  $x_{prompt} = [x_1, ..., x_N] \in \mathbb{R}^{N \times d}$ . The KV cache and the hash table are first filled to full by the first C tokens.  $\mathcal{K}_0 = \{k_1, ..., k_C\}, \mathcal{V}_0 = \{v_1, ..., v_C\}, \mathcal{H}_0 = h(\mathcal{K}_0) = \bigcup_{i \in [1, C]} h(k_i)$ . We then set  $t \leftarrow C + 1$ , and begin Algorithm 1.

**Decoding Stage** Let  $x_{decoding} = [z_1, ..., z_T] \in \mathbb{R}^{T \times d}$  be the generated tokens during autoregressive decoding. In the decoding stage, we continue Algorithm 1 by setting t < -N + 1. The generation completes at time step N + T.

**Complexity** Our strategy assumes a fixed memory budget, and therefore, uses constant memory. The computation overhead per time step is also constant, because  $F_score$  is calculated for a constant C number of key vectors in the cache. The extra memory overhead that LSH-E introduces to each attention head is the hash table  $\mathcal{H}$ , which only uses C \* b bits of space and is independent of the sequence length. The hash table is stored on GPU memory and does not introduce any latency bottlenecks associated with CPU-to-GPU streaming (Strati et al., 2024).

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### 4 EXPERIMENTS

Tasks We evaluated our LSH eviction strategy across various tasks to demonstrate its effectiveness in reducing the memory cost of the KV cache while preserving the language quality of the generated text. Our experiments are split into four main categories: free response question answering, multiple choice, long-context retrieval and long-context summarization. Our long context retrieval tasks include the multi-key needle-in-a-haystack task and the common words task from (Hsieh et al., 2024). Question answering tasks include GSM8K (Cobbe et al., 2021) and MedQA (Jin et al., 2021). Summarization tasks include GovReport and MultiNews from Bai et al. (2023).

256 **Metrics** The question-answering tasks were evaluated using BERTScore (which includes preci-257 sion, recall, and F1 scores), ROUGE (ROUGE-1, ROUGE-2 and ROUGE-L and ROUGE-Lsum), 258 and GPT4-Judge. GPT-4 was prompted to look at both the model prediction and the ground truth an-259 swer, then provide a score from 1 - 5 on the coherence, faithfulness, and helpfulness of the answer in 260 addition to similarity between the prediction and ground truth (we named this metric GPT4-Rouge). 261 In this section, we report the average of these four scores. For details on individual scores, please 262 see Appendix B. For the system prompts given to GPT-4, refer to Appendix G.2. For multiple-263 choice tasks, we use accuracy as our metric. The metric used to evaluate long context retrieval tasks 264 is the string matching score from Hsieh et al. (2024), whose definition is in Appendix G.1. For 265 summarization tasks, we use Rouge as the metric as per direction from Bai et al. (2023).

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Configuration and Setup We conducted most experiments using Meta's Llama3 8B-Instruct model (Dubey et al., 2024) with the exception of long text summarization tasks which were tested using the Llama3.1 8B-Instruct model. Our method is agnostic to grouped-query attention, so we used the default group size of 4. The maximum sequence length was set to the sum of the maximum

270 prompt length and the maximum number of allowed generated tokens needed for each task. We con-271 ducted experiments using cache budgets of 10%, 30%, 50%, 70%, and 90% of the full KV cache. 272 Based on insights from (Xiao et al., 2023; Child et al., 2019; Beltagy et al., 2020), we also keep 273 the most recent 10 tokens and the first 4 tokens of the prompt always in the KV cache. The sum-274 marization tasks were performed on Nvidia H100 80GB graphics cards due to their long contexts. All other experiments were conducted on the Google Cloud Platform G2 instances with Nvidia L4 275 24GB graphics cards. 276

277 **Baseline Methods** We chose the  $L_2$  norm-based eviction method (Devoto et al., 2024) as our main 278 baseline for comparison because it is also an attention-free KV cache eviction method. We also 279 included two attention-accumulation-based methods: H<sub>2</sub>O Zhang et al. (2024b) and Scissorhands 280 Liu et al. (2024b), as well as a hybrid method: Fastgen Ge et al. (2023).

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# 4.1 FREE RESPONSE QUESTION ANSWERING

We tested our strategy against tasks that require generating accurate answers using multi-step rea-285 soning. Specifically, we used the GSM8K and MedQA datasets to assess language quality for each 286 strategy, given a constrained KV cache budget. Both tasks are used to test the potential side effects of compression on the LLM's reasoning ability.

289 **GSM8K** GSM8K consists of grade-school-level math problems that typically require multiple reasoning steps. As shown in Figure 2, our LSH eviction strategy consistently outperforms the  $L_2$ 290 norm-based method across various cache sizes. Notably, even when the KV cache budget is set to 50% of the full capacity, the LSH eviction strategy maintains a high answer quality, with minimal degradation in BERTScore F1, ROUGE-L, and GPT4-Judge scores. Additionally, LSH-E performs 293 on par with H2O and Scissorhands without accumulating attention scores.



Figure 2: GSM8K Question Answering Performance. We measure BERTScore F1, Rouge-L, and 306 GPT4-Judge for different cache budgets on a grade school math task. LSH-E outperforms  $L_2$  for 307 all three metrics for every budget, with sharp differences for the 50% and 30% compression. LSH-E performs similarly to H<sub>2</sub>O and Scissorhands except at 10% cache budget. 308

310 MedQA MedQA is a free response multiple choice question answering dataset collected from 311 professional medical board exams. We randomly sampled 100 questions from this dataset. Each 312 question has 5 choices and only one correct answer, along with ground truth explanations and rea-313 soning steps. Figure 3 illustrates that LSH-E performs better than all baseline methods for all cache budgets tested. For both datasets, LSH-E produced more coherent and helpful answers across all 314 cache budgets than the baselines per Table 8. 315

316 For detailed experiment results of both question anwering tasks, and for comparison with Fastgen at 317 various attention recovery ratios, please refer to Appendix B. 318

319 4.2 MULTIPLE CHOICE QUESTION ANSWERING 320

321 We evaluated our method on multiple-choice versions of GSM8K and MedQA. Multiple choice is a more difficult test of a model's reasoning capability under the constraint of cache compression, as it 322 takes away the ability to use intermediate results in the generated text. The model has to keep useful 323 tokens during prompt compression in order to pick the correct answer choice.



Figure 3: MedQA Question Answering Performance. We measure BertScore F1, Rouge-L, and GPT4-Judge for different cache budgets on a medical exam task. LSH outperforms  $L_2$  for all three metrics for every budget, with a significantly higher performance for the 30% and 10% budgets.

**GSM8K Multiple Choice** For the GSM8K multiple choice experiments, LSH significantly outperforms  $L_2$  for cache budgets of 30% and 50%. As shown in Figure 4a, the  $L_2$  method's accuracy drops significantly at smaller cache sizes, while the performance of LSH-E does not significantly drop until the cache budget is set at 10%.



Figure 4: Multiple Choice Tasks Performance. On GSM8K, LSH-E outperforms the baseline full cache on GSM8K at 70% and 50% cache budgets and significantly outperforms  $L_2$  at 70%, 50%, and 30%. LSH-E performs on par with  $L_2$  overall on MedQA with higher performance at 90% (near uncompressed performance) and 70% budget and slightly lower performance at 50% budget.

MedQA Multiple Choice Per Figure 4b, the MedQA multiple choice experiment, LSH offers better performance than  $L_2$  eviction for all tested cache budgets except for 50%. Performance between both methods is highly similar at lower budgets.

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4.3 LONG-CONTEXT RETRIEVAL

369 To evaluate LSH-E's ability to retain and retrieve important pieces of information from long con-370 texts, we used the Needle-in-a-Haystack and Common Words tasks from Hsieh et al. (2024) with 371 4K context length. These tests benchmark the ability of a compression strategy to retain important 372 tokens inside the KV cache within a large, complext stream of context.

374 **Needle-in-a-Haystack** In the Needle-in-a-Haystack task, the model must extract specific informa-375 tion buried within a large body of text. As illustrated in Figure 5b, LSH-E slightly outperforms  $L_2$ at every cache budget except for 90%, and both methods see a sharp drop in the ability to recall the 376 "needle" (a small, targeted piece of context) after the cache budget drops to 50% and lower. LSH-E 377 outperforms  $L_2$  for these smaller cache sizes.

**Common Words** In the Common Words task, the model must identify the most frequent words from a long list. Figure 5a demonstrates that LSH-E performs on par with  $L_2$  eviction in general and slightly better at 30%, 50%, and 90% cache budget. Both methods outperform the full cache model at 90% cache size, indicating that some cache compression can actually increase performance. Neither method experienced a significant drop in performance until the cache budget was reduced to 30%.



Figure 5: Long-Context Tasks. We measure string-matching scores for two long-context retrieval tasks. LSH-E performs on par with  $L_2$  on the Common Words task with slightly higher performance at a 30% cache budget and slightly lower performance at a 10% budget. For the Needle-in-a-Haystack task, LSH-E performs on par with  $L_2$  with slightly higher performance at a 50% cache budget.

#### 4.4 LONG TEXT SUMMARIZATION

To evaluate LSH-E's ability to handle exceptionally long context lengths, we incorporated the Multi-News and GovReport summarizations tasks from LongBench Bai et al. (2023). We tested both tasks using the Llama3.1-8B-Instruct model and used context size of 16K tokens.



Figure 6: **LongBench Summarization Tasks** We measure Rouge-L for two long text summarization tasks. LSH-E outperforms all baseline methods on MultiNews at 30 - 70% cache budget. LSH-E performs better than  $L_2$  on GovReport at 50% cache budget similarly at 30% and 70%.

MultiNews The MultiNews dataset contains clusters of 2-10 news articles discussing the same event or topic. The model is asked to provide a one-page summary of the articles. LSH-E outperforms all baselines in the MultiNews summarization task at 30-70% cache budget. At 90% cache budget, LSH-E still outperforms H<sub>2</sub>O and Scissorhands while being slighly lower thant L<sub>2</sub>.

**GovReport** The GovReport dataset contains reports spanning a wide variety of national policy 433 issues from the U.S. Government. The model is asked to produce a one-page summary of the reports. 434 LSH-E performs on par with and sometimes slightly better than  $L_2$  at 30-70% cache budget, while 435 not as well as H<sub>2</sub>O or Scissorhands.

# 4.5 Throughput

To evaluate the speed of LSH-E and baseline methods, we measured the decoding and prefilling speed during the MultiNews evaluation. Because the length of answers generated by each eviction strategy generates can be different, we report decoding and prefilling speed in tokens per second instead of elapsed time.

Table 1: Throughput on LongBench MultiNews Summarization Task LSH-E method is as fast as L<sub>2</sub> and faster than other baselines at both prefilling and decoding, even without low-level optimizations (i.e., expressing our hash tables in true binary bits). At the prefill stage, LSH-E is 1.5x as fast as H<sub>2</sub>O and Scissorhands and 17x as fast compared to FastGen.

Cache Budget (%) / Fastgen Attn Recovery Frac (%)	Strategy	Rouge L	Decode Toks Per Sec	Prefill Tokes Per Sec
	LSH-E	0.180	22.880	20293.524
30	$L_2$	0.165	23.981	20628.160
50	$H_2O$	0.175	21.555	13025.776
	Scissorhands	0.175	21.448	13004.254
	LSH-E	0.186	22.846	20459.961
50	$L_2$	0.174	16.013	15851.952
50	$H_2O$	0.181	21.973	13969.985
	Scissorhands	0.182	20.978	13549.967
	LSH-E	0.187	22.914	21002.334
70	$L_2$	0.187	24.305	21303.763
70	$H_2O$	0.184	21.793	14050.521
	Scissorhands	0.183	21.705	13954.693
	LSH-E	0.185	22.873	21229.230
00	$L_2$	0.186	24.010	21305.693
90	$H_2O$	0.181	21.665	14007.697
	Scissorhands	0.182	21.411	14025.440
100	Full	0.192	16.071	16573.492
70		0.129	12.752	1171.069
75	Fastgan	0.174	12.291	1157.987
80	rastgen	0.184	11.850	1142.679
85		0.183	11.658	1164.689

# 4.6 MEMORY USAGE

Table 2 compares the memory usage of the KV cache and relevant data structures of  $L_2$  and LSH-E on the GSM8K and MedQA question answering experiments. LSH-E maintains  $\mathcal{H}$ , a binary hash matrix of the attention keys in memory and, therefore, has slightly higher memory usage than  $L_2$ eviction. Our implementation uses 8 bits for binary values instead of 1 bit. Using 1-bit binary numbers would reduce the memory overhead of LSH-E by a factor of 8 and narrow the difference in memory usage between LSH-E and  $L_2$ .

4.7 Ablation on LSH Dimension

To determine the effect of the LSH compression dimension, we conducted an ablation study using the GSM8K free response dataset. Fixing the cache budget to 50%, we tested LSH dimensions of 4,

Table 2: **GSM8K and MedQA Question Answering KV Cache Memory Usage.** LSH-E maintains a binary hash matrix of attention keys in memory and, therefore, has slightly higher memory usage than  $L_2$ . Our implementation uses 8-bits for binary values instead of 1-bit. Using 1-bit binary numbers will reduce the memory overhead of LSH-E by a factor of 8 and decrease the difference in memory usage between LSH-E and  $L_2$ .

		GSM8	SK	MedQA		
Cache Budget (%)	Strategy	Compression Ratio	Cache Memory (GB)	Compression Ratio	Cache Memory (GB)	
10	$L_2$ LSH-E	0.8355 0.8380	0.7603 0.8120	0.9289 0.8812	2.5342 2.6338	
30	$L_2$ LSH-E	0.6234 0.6018	1.7740 1.8531	0.6957 0.6360	7.3492 7.5786	
50	$L_2$ LSH-E	0.3968 0.3716	2.7876 2.8941	0.4175 0.3901	12.1641 12.5235	
70	$L_2$ LSH-E	0.1967 0.1857	3.8013 3.9351	0.1803 0.1740	17.2325 17.7285	
90	$L_2$ LSH-E	0.0859 0.0823	4.8150 4.9761	0.0498 0.0483	22.0474 22.6734	
100	Full	0.0000	12.6934	0.0000	51.1181	

8, 16, 32 and 64 bits. The choice of LSH dimension does not significantly impact performance. In fact, 8 bits performed the best, but not noticeably better than higher dimensions. This demonstrates that LSH-E does not require a high hashing dimension and can be executed with minimal storage overhead. When using 8 bits, the storage overhead is 1 byte × cache size. For example, in a Llama3 70B-Instruct deployment with 80 layers, 8 KV-heads, sequence length of 8192, batch size of 8 and 50% cache budget, LSH dimension of 8-bits, we have that 16-bits and 32-bits only use an extra 20MB, 40MB, and 80MB respectively, which are significantly smaller than the KV cache size of 640GB. Detailed results can be found in Table 9 of Appendix C.

# 5 DISCUSSION & CONCLUSION

In this paper, we introduce LSH-E, a novel attention-free eviction strategy for KV cache compression in transformer-based LLMs. By leveraging locality-sensitive hashing (LSH) to approximate cosine similarity, LSH-E dynamically determines which tokens to evict from the cache without performing costly attention calculations. Our experiments demonstrate that LSH-E can achieve 30-70% compression of the KV cache while maintaining strong performance across various tasks, including free-response Q&A, multiple-choice Q&A, and long-context retrieval.

The key advantage of LSH-E lies in its ability to efficiently compress the KV cache pre-attention, enabling significant memory savings and faster inference times. Compared to traditional strategies like  $L_2$  norm-based eviction (Devoto et al., 2024), LSH-E excels particularly in reasoning and multiple-choice tasks, where maintaining a diverse set of tokens in the cache is crucial for generating accurate and coherent responses.

There are several potential areas for future work. Investigating hybrid approaches that combine
LSH-based eviction with attention-based mechanisms such as (Zhang et al., 2024b; Ge et al., 2023)
could offer a middle ground between computational efficiency and retention of high-importance
tokens. Further, reducing the overhead associated with maintaining binary hash codes (e.g., by
optimizing bit precision) could further enhance the applicability of LSH-E to memory-constrained
environments.

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APPENDIX

#### 

# A FURTHER RELATED WORKS

**Memory Efficient Transformers** Multi-Query Attention (Shazeer, 2019) and Grouped Query Attention (Ainslie et al., 2023) reduce the number of key-value matrices by sharing them across multiple query heads to save KV cache memory usage. However, they require re-training or up-training the LLM. Cache quantization methods (Hooper et al., 2024; Sheng et al., 2023) reduce the KV cache size by compressing the hidden dimension instead of along the sequence dimension but can result in information loss. Linear Transformer (Katharopoulos et al., 2020) reduces memory usage by replacing the softmax attention with linear kernels and, therefore, achieves constant memory requirement

# **B** QUESTION ANSWERING GRANULAR EXPERIMENT RESULTS

		(	GSM8K		N	/ledqa	
Cache Budget / Fastgen Attn Recovery Frac (%)	Strategy	Precision	Recall	F1	Precision	Recall	F1
	LSH-E	0.859	0.806	0.831	0.857	0.808	0.83
10	$L_2$	0.858	0.798	0.826	0.833	0.813	0.82
	$H_2O$	0.877	0.830	0.853	0.866	0.795	0.82
	Scissorhands	0.873	0.825	0.848	0.867	0.795	0.82
	LSH-E	0.893	0.854	0.873	0.867	0.834	0.85
30	$L_2$	0.885	0.847	0.865	0.855	0.834	0.84
	$H_2O$	0.893	0.860	0.877	0.878	0.802	0.83
	Scissorhands	0.893	0.858	0.875	0.877	0.802	0.83
	LSH-E	0.897	0.865	0.880	0.869	0.842	0.85
50	$L_2$	0.891	0.861	0.875	0.866	0.841	0.85
	$H_2O$	0.896	0.866	0.881	0.879	0.803	0.83
	Scissorhands	0.896	0.864	0.879	0.878	0.804	0.83
	LSH-E	0.896	0.866	0.881	0.869	0.843	0.85
70	$L_2$	0.894	0.865	0.879	0.868	0.842	0.85
/0	$H_2O$	0.897	0.867	0.881	0.879	0.801	0.83
	Scissorhands	0.896	0.864	0.880	0.879	0.803	0.83
	LSH-E	0.897	0.867	0.881	0.868	0.843	0.85
00	$L_2$	0.896	0.866	0.881	0.868	0.843	0.85
90	$H_2O$	0.897	0.867	0.881	0.879	0.801	0.83
	Scissorhands	0.896	0.864	0.880	0.880	0.802	0.83
50		0.811	0.770	0.789	0.816	0.763	0.78
60		0.827	0.778	0.801	0.806	0.766	0.78
70	Fastgen	0.837	0.788	0.811	0.811	0.766	0.78
80	C	0.874	0.840	0.857	0.866	0.793	0.82
90		0.896	0.864	0.879	0.876	0.800	0.83
100	Full	0.897	0.867	0.882	0.868	0.843	0.85

# Table 3: GSM8K and MedQA Question Answering BERTScore

# 

# C RESULTS OF ABLATION ON LSH DIMENSION

Please see Table 9

765						
766						
767		Table 4. COMP	V Quastian	Anomina	Davias	
768		Table 4: USIVI8	K Question	Answering	Kouge	
769	Contra Data et /		1			
770	Cache Budget /	Strategy	Davaa 1	Dougo 2	Dougo I	Dougo Loum
771	Recovery Fra(%)	Strategy	Rouge 1	Rouge 2	Rouge L	Rouge Lsum
772						
773		LSH-E	0.206	0.051	0.157	0.186
774	10	$L_2$	0.196	0.050	0.151	0.179
775		H <sub>2</sub> O	0.300	0.090	0.227	0.263
776		Scissornands	0.271	0.074	0.205	0.238
777		LSH-E	0.446	0.187	0.341	0.383
778	30	$L_2$	0.392	0.149	0.288	0.337
779	50	$H_2O$	0.481	0.208	0.364	0.410
780		Scissorhands	0.471	0.203	0.357	0.403
781	50	LSH-E	0.511	0.234	0.393	0.438
782		$L_2$	0.476	0.205	0.355	0.409
702		$H_2O$	0.517	0.238	0.398	0.442
703		Scissorhands	0.509	0.232	0.389	0.433
785		LSH-E	0.521	0.240	0.401	0.446
786	70	$L_2$	0.509	0.230	0.386	0.435
700	/0	$\bar{H_2O}$	0.523	0.243	0.404	0.446
788		Scissorhands	0.510	0.233	0.392	0.435
789		LSH-E	0.525	0.243	0.403	0.449
790	00	$L_2$	0.522	0.241	0.400	0.446
791	90	$\bar{\mathrm{H}_2\mathrm{O}}$	0.523	0.243	0.406	0.446
792		Scissorhands	0.512	0.235	0.393	0.436
793	50		0 112	0.017	0.095	0.106
794	50 60		0.133	0.024	0.113	0.126
795	70	Fastgen	0.171	0.036	0.139	0.160
796	80		0.356	0.128	0.264	0.305
797	90		0.509	0.231	0.391	0.434
798	100	Full	0.526	0.244	0.403	0.449
799			1 0.0 - 0	·· <b>-</b> · ·		

		<b>(</b>		Juuge	
Cache Budget / Fastgen Attn Recovery Frac (%)	Strategy	Similarity to GT	Coherence	Faithfulness	Helpfulnes
	LSH-E	1.018	1.387	1.147	1.083
10	$L_2$	1.005	1.293	1.098	1.033
	$H_2O$	1.172	2.304	1.566	1.630
	Scissorhands	1.138	2.132	1.424	1.452
30	LSH-E	2.520	3.767	3.216	3.190
	$L_2$	1.356	2.428	1.895	1.841
	$H_2O$	3.014	4.252	3.706	3.860
	Scissorhands	2.906	4.184	3.636	3.798
	LSH-E	3.457	4.530	4.212	4.241
50	$L_2$	2.190	3.494	3.035	3.027
50	$H_2O$	3.798	4.712	4.434	4.534
	Scissorhands	3.582	4.604	4.276	4.400
	LSH-E	3.734	4.671	4.404	4.444
70	$L_2$	2.934	4.184	3.817	3.820
70	$H_2O$	3.940	4.774	4.576	4.656
	Scissorhands	3.712	4.668	4.334	4.462
	LSH-E	3.569	4.578	4.324	4.361
00	$L_2$	3.837	4.722	4.468	4.525
90	$H_2O$	3.970	4.814	4.596	4.688
	Scissorhands	3.750	4.676	4.392	4.504
50		1.000	1.074	1.040	1.028
60		1.000	1.054	1.022	1.010
70 80	Fastgen	1.008	1.116	1.048	1.014
	c	1.472	2.602	2.118	2.234
90		3.838	4.714	4.448	4.554
100	Full	3 845	4 716	1 100	4 545

Table 6: Me	dQA Question A	Answering B	ERTScor	e
Cache Budget / Fastgen Attn Recovery Fra(%)	Strategy	Precision	Recall	F1
	LSH-E	0.857	0.808	0.832
10	$L_2$	0.833	0.813	0.823
10	$H_2O$	0.866	0.795	0.829
	Scissorhands	0.867	0.795	0.829
	LSH-E	0.867	0.834	0.850
20	$L_2$	0.855	0.834	0.844
30	$H_2O$	0.878	0.802	0.838
	Scissorhands	0.877	0.802	0.838
	LSH-E	0.869	0.842	0.855
50	$L_2$	0.866	0.841	0.853
50	$H_2O$	0.879	0.803	0.839
	Scissorhands	0.878	0.804	0.839
	LSH-E	0.869	0.843	0.855
70	$L_2$	0.868	0.842	0.855
70	$H_2O$	0.879	0.801	0.838
	Scissorhands	0.879	0.803	0.839
	LSH-E	0.868	0.843	0.855
00	$L_2$	0.868	0.843	0.855
90	$H_2O$	0.879	0.801	0.838
	Scissorhands	0.880	0.802	0.839
50		0.816	0.763	0.788
60		0.806	0.766	0.785
70	Fastgen	0.811	0.766	0.787
80	-	0.866	0.793	0.828
90		0.876	0.800	0.836
100	Full	0.868	0.843	0.855

		<b>C</b>	0	8	
Cache Budget (%)	Strategy	Rouge 1	Rouge 2	Rouge L	Rouge Lsum
	LSH-E	0.346	0.110	0.171	0.324
10	$L_2$	0.304	0.072	0.154	0.289
10	$H_2O$	0.236	0.092	0.138	0.220
	Scissorhands	0.237	0.091	0.139	0.221
	LSH-E	0.449	0.170	0.227	0.426
30	$L_2$	0.429	0.146	0.213	0.407
50	$H_2O$	0.255	0.118	0.151	0.239
	Scissorhands	0.252	0.116	0.151	0.236
	LSH-E	0.481	0.194	0.245	0.455
50	$L_2$	0.474	0.184	0.240	0.449
50	$H_2O$	0.243	0.107	0.149	0.229
	Scissorhands	0.244	0.110	0.150	0.230
	LSH-E	0.487	0.197	0.249	0.461
70	$L_2$	0.484	0.194	0.247	0.458
70	$H_2O$	0.229	0.097	0.143	0.216
	Scissorhands	0.234	0.103	0.147	0.219
	LSH-E	0.487	0.197	0.249	0.461
00	$L_2$	0.487	0.197	0.249	0.461
90	$H_2O$	0.223	0.095	0.142	0.211
	Scissorhands	0.228	0.099	0.145	0.214
50		0.068	0.013	0.052	0.066
60		0.079	0.014	0.061	0.077
70	Fastgen	0.103	0.020	0.074	0.099
80		0.208	0.069	0.126	0.192
90		0.220	0.092	0.140	0.207
100	Full	0.486	0.198	0.248	0.460

Table 7: MedQA Question Answering Rouge

Cache Budget / Fastgen Attn Recovery Frac (%)	Strategy	Similarity to GT	Coherence	Faithfulness	Helpfulness
	LSH-E	1.970	3.517	2.665	2.547
10	$L_2$	1.103	1.695	1.639	1.283
	$H_2O$	2.138	3.206	2.594	2.416
	Scissorhands	2.144	3.202	2.580	2.402
	LSH-E	2.511	4.415	3.533	3.613
30	$L_2$	1.939	3.633	2.942	2.843
30	$H_2O$	3.428	3.818	3.608	3.276
	Scissorhands	3.406	3.850	3.602	3.286
50	LSH-E	3.022	4.730	4.139	4.254
	$L_2$	2.850	4.511	3.797	3.950
	$H_2O$	2.938	3.632	3.280	2.762
	Scissorhands	2.918	3.634	3.308	2.748
	LSH-E	3.232	4.809	4.292	4.434
70	$L_2$	3.194	4.755	4.235	4.385
70	$H_2O$	2.414	3.396	2.958	2.178
	Scissorhands	2.554	3.454	3.098	2.328
	LSH-E	3.291	4.839	4.355	4.507
00	$L_2$	3.265	4.818	4.318	4.458
90	$H_2O$	2.400	3.232	2.830	2.016
	Scissorhands	2.404	3.346	2.980	2.098
50		1.002	1.004	1.006	1.000
60		1.005	1.004	1.005	1.000
70 80	Fastgen	1.008	1.014	1.014	1.008
	C	1.620	2.783	2.270	1.512
90		2.356	3.242	2.748	1.870
100	Full	3 337	4 817	4 342	4 500

Table 8: MedOA Question Answering GPT4-Judge

Table 9: LSH Hash Dimension Ablation. We assesses GSM8K Question Answering performance for different LSH dimensions. The cache budget is fixed at 50%. LSH dimension does not significantly impact performance. Small LSH dimensions slightly outperform larger LSH dimensions.

Dim	BERTScore F1	Rouge L	GPT4 Judge	Compression Ratio	Memory (GB)
4	0.8807	0.3974	4.3833	0.3728	2.8062
8	0.8802	0.3975	4.4113	0.3734	2.8355
16	0.8807	0.3972	4.3753	0.3716	2.8941
24	0.8802	0.3951	4.3733	0.3711	2.9527
32	0.8796	0.3926	4.3220	0.3710	3.0113
64	0.8797	0.3900	4.2333	0.3702	3.2456

#### ATTENTION SCORES AND KEY NORMS VISUALIZATION D

We further examine the method of our chief competitor, the  $L_2$  eviction method (Devoto et al., 2024). In particular, in Figure 7 we examine the key-norm-attention correlation suggested by the authors. Indeed, low key-norms, even across prompts, demonstrate a strong correlation with attention score.



1046 Figure 7: Attention and Key Norms. Attention scores and corresponding  $L_2$  norms of key vectors 1047 (excluding the first token) for a sample of heads (0,8,16,24,31) in the 8th layer for a sample input sequence. Each subplot shows the attention heatmap (top) and the corresponding key norm values 1048 (bottom) for a particular head, allowing for a direct comparison between attention patterns and key 1049 norm values across different heads. 1050

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#### Е ATTENTION LOSS RATIO ANALYSIS 1053

1054 We perform an attention loss ratio (ALR) analysis between LSH-based ranking and  $L_2$ -based rank-1055 ing. Our implementation is an adaptation of the methodology described in Devoto et al. (2024). This 1056 section explores how much of the uncompressed attention matrix is preserved between LSH-E and 1057 the  $L_2$  eviction strategy in Devoto et al. (2024).

1059 Compressing the KV cache entails dropping KV pairs. Per (Devoto et al., 2024), we can define the attention loss caused by the compression as the sum of the attention scores associated with the dropped KV pairs in layer l and head h via the equation  $L_{l,h}^m = \sum_{p \in D_{l,h}^m} a_{l,h,p}$ , where  $a_{l,h,p}$  is the 1061 average attention score at position p for layer l and head h, and  $D_{l,h}^m$  denotes the positions of the m1062 dropped KV pairs, with  $|D_{l,h}^m| = m$ . We process a selection of prompts and examine how proposed 1063 1064 evictions by the  $L_2$  eviction strategy and LSH-E would affect the sum of attention scores.

1065 To quantify the additional attention loss introduced by using an alternative ranking method (such as  $L_2$  norm or LSH-E's  $F_{score}$ ) instead of the true attention-based ranking, we define the cumulative 1067 attention loss difference as:

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$$Y_{l,h} = \sum_{m=1}^{n} \left( L_{l,h}^{m} - L_{l,h,\text{ref}}^{m} \right),$$
(7)

where  $L_{l,h,ref}^m$  is the cumulative attention loss when dropping the KV pairs with the actual lowest 1071 attention scores. The value  $Y_{l,h}$  is non-negative, and a lower value indicates that the ranking method 1072 closely approximates non-compressed attention. Figure 8 depicts the ALR for the  $L_2$  eviction rank-1073 ings and an LSH ranking. 1074

1075 It is important to note that LSH-E is not designed to produce a global ranking among the keys as the  $L_2$  method is designed to do (via a low-to-high ordering of all  $L_2$  key norms). LSH-E ranks the importance of past tokens with regards to the current token – and this ranking changes every 1077 step. To simulate a comparison, we record the average Hamming distance between the key code of 1078 token i and the query codes of all tokens j > i. We then sort tokens from lowest to highest average 1079 Hamming distance. Figure 8a reflects the ALR according to this ranking system. The  $L_2$  ranking exclusively prefers high-attention tokens, while the LSH ranking prefers medium-to-high-attention tokens. Based on our empirical results in Section 4, the selection of tokens over a spectrum of attention scores skewing towards high results in greater task versatility compared to the  $L_2$  eviction.

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(a) ALR using LSH ranking



(b) ALR using  $L_2$  ranking

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i in attention layer j. A darker score indicates a lower ALR. The  $L_2$  method exhibits extremely low ALR, thus indicating exclusive preference for high-attention tokens. LSH-E prefers to select medium-to-high attention tokens.

Figure 8: Attention Loss Ratio (ALR). We compare how the eviction strategy of LSH-E and the

 $L_2$  method (Devoto et al., 2024) affects the ALR per equation 7. Our tested model is Llama3-8B-Instruct, which contains 32 heads and 32 attention layers. Cell (i, j) depicts the ALR of head

# F ANALYSIS OF THE RELATIONSHIP BETWEEN ATTENTION SCORES AND LSH HAMMING DISTANCE

<sup>1106</sup> In this section, we follow up on our ALR in Appendix Section E. We analyze the relationship between attention scores and average LSH Hamming distances using 50 randomly selected prompts from GSM8K. We stress that this metric does not perfectly capture the "ranking" system of LSH-E (which cannot perform a global/full-sequence token-importance ranking like  $L_2$  eviction).

For each prompt, we performed the following:

- 1. **Captured States**: Extracted normalized key and query vectors from every layer and head combination after applying rotary positional embeddings.
- 2. **Applied Random Projections**: Applied multiple random Gaussian projections, varying the projection length (number of bits). We tested with projection lengths of 8, 16, 24, and 32.
- 3. **Computed Hamming Distances**: Computed the Hamming distances between the projected and binarized vectors and averaged this over multiple projections to mitigate the randomness that LSH introduces and to obtain a more stable estimate of the Hamming distances.
  - 4. **Computed Correlations**: Calculated the Pearson correlation coefficient between the attention scores and the inverted average Hamming distance for each layer and head combination and for each projection length.
- 1124 1125
- 1126 F.1 RESULTS

The average Pearson correlation between the attention scores and the inverted average Hamming distances is  $0.2978 \pm 0.1947$ . Table 10 and Figure 9a detail the average Pearson correlation per projection length.

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- 1131 F.2 OBSERVATIONS
- **Correlation with Projection Length:** As shown in Figure 9a and Table 10 the average Pearson correlation increases with projection length. This is likely due to the more detailed

Table 10: Average Pearson correlation between attention scores and inverted average Hamming
 distances per projection length, computed for 50 randomly selected prompts from GSM8k. Higher
 projection lengths have stronger correlations.

1137						_
1138			Projection Length	Mean	Standard Deviation	
1139			8	0.2017	0.1890	-
1140			16	0.2793	0.1852	
1141			24	0.3345	0.1806	
1142			32	0.3754	0.1792	
1143						
1144						
1145		vector represe	entation in the projec	ted space,	allowing for finer-gra	ined similarity compar-
1146		isons.		-		
1147		• Laver-wise T	<b>rends:</b> Figure 9b sh	ows a slig	ht decrease in the ave	age Pearson correlation
1148		for the later tr	ansformer layers. Ea	rlier layers	s may be more focused	on recognizing broader
1149		patterns when	e the similarity LSH	captures is	s more pronounced co	mpared to the latter lay-
1150		ers, which ma	y focus on specifics	not captur	ed as effectively by Ha	amming distances.
1151		• Head-wise (	onsistency. The cor	relation h	etween attention scor	es and inverted average
1152		Hamming dis	tance is relatively con	nsistent ac	cross different attention	n heads, with little vari-
1153		ance as seen	in Figure '9c. This u	niform be	havior indicates that t	he relationship between
1154		attention scor	es and LSH-measure	d similarit	y is, to a large extent,	independent of specific
1155		head function	s.			
1156		• LSH vs Lo	Norms: While Lon	orms wer	e more effective at id	entifying high-attention
1157		tokes. LSH e	xcelled at identifying	tokens w	ith moderate attention	scores that are vital for
1158		the generatio	n of coherent langua	ge output	This aligns with the	e findings of Guo et al.
1159		(2024), which	h suggests that token	is with lo	w to medium attentio	n scores are crucial for
1160		high-quality l	anguage generation.			
1161		• I SH and Ta	kon Similarity, I SU	tandad to	aroun tokens togethe	r that are similar across
1162		dimensions r	roducing lower Ham	ming dist	ances Tokens with ve	ry high attention scores
1163		may only hay	e strong associations	for a rela	tively small subset of	dimensions, which may
1164		not always be	captured effectively	by LSH.		, ··,
1165		5	1 5	5		
1166	F3	ALR COMPUTA	τιον Μετμοροί ος	v		
1167	1.5	ALK COMPUTA		) 1		
1168 1169	We	compute the Atten	tion Loss Ratio (ALR	(1) for each	layer $l$ and head $h$ as	follows:
1170		1. Data Captur	e During the model's	forward p	ass, we capture the nec	essary data for analysis:
1170		Attentio	n Probabilities $a_{l,h}$	$\in \mathbb{R}^{n  imes n}$ : T	The attention scores be	tween queries and keys.
1172		<ul> <li>Kev Not</li> </ul>	$\mathbf{ms} \  \mathbf{k}_{l,h,n} \ _{2}$ : The L	2 norms o	f kev vectors at each r	position <i>p</i> .
1173		• Koy ond	$\mathbf{O}_{\mathbf{i}}$	$\subset \mathbb{D}^{d}$ or	$\mathcal{L}_{\mathbf{a}} \subset \mathbb{D}^{d}$ . Used if	For I CU renking
1175		• Key and	Query vectors $\mathbf{k}_{l,h}$	$p \in \mathbb{R}^n$ al	Id $\mathbf{q}_{l,h,p} \in \mathbb{R}^{n}$ . Used I	of LSH failking.
1175		2. Mean Attent	ion Scores For each	token pos	ition $p$ , we compute t	he mean attention score
1177		across all pos	itions it attends to:			
1170				1	n	
1170			ā	$b_{l,h,p} = -$	$\sum a_{l,h,p,q}$	(8)
1180				n $n$	q=1	
1181		0 D 11 16				
1182		3. Ranking Me	thods			
1183		• Ideal A	ttention-Based Rank	<b>cing</b> Rank	positions in ascending	ng order of $\bar{a}_{l,h,p}$ (from
1184		lowest to	highest attention sco	ore).		
1185		<ul> <li>L<sub>2</sub> Norr</li> </ul>	n Ranking Rank pos	itions in d	escending order of the	key norms $\ \mathbf{k}_{l,h,p}\ _2$ .
1186		• LSH Ra	nking Apply Localit	y-Sensitiv	e Hashing (LSH) to ke	ey and query vectors us-
1187		ing rand order of	om projections, comp the average Hamming	ute Hamn g distance	ning distances, and ran	k positions in ascending

1189 0.5 1190 1191 0.4 1192 1193 0.3 1194 1195 0.2 1196 0.1 1197 1198 0.0 1199 Projection Length

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1201 (a) Correlations for varying LSH dimension. We study the Pearson correlations between attention 1202 scores and the inverted average Hamming distances, 1203 computed over 50 randomly selected prompts from GSM8K, as a function of projection length for Llama-1205 3-8B-Instruct. The tested projection lengths are 8,16, 1206 24, and 32. The error bars indicate the standard deviation. Correlation strengthens as projection length 1207 increases. 1208



(c) Correlations by head. We study the Pearson correlation between attention scores and the inverted average Hamming distances for each head in Llama-3-8B-Instruct computed over 50 randomly selected prompts from GSM8K. Error bars indicate standard deviation. There is minimal variation between heads.



(b) **Correlations by layer.** We measure the Pearson correlations between attention scores and the inverted average Hamming distances for each transformer layer in Llama-3-8B-Instruct computed over 50 randomly selected prompts from GSM8K. Error bars indicate standard deviation. The final three layers have the weakest correlations.



(d) **Correlation Heat Map.** We examine the average Pearson correlation between attention score and the inverted average Hamming distances (LSH ranking) across all layers and attention heads of Llama-3-8B-Instruct. As attention mass tends to concentrate over a few tokens (Gupta et al., 2021; Sheng et al., 2023), the slightly-weak, but positive correlation indicates the LSH ranking is selecting medium-to-high-attention tokens.

Figure 9: Correlations of Attention and Inverted Hamming Distances

4. ALR Calculation For each m from 1 to n, compute the cumulative attention losses: This allows us to quantitatively compare how well different ranking methods (e.g.,  $L_2$  norm and LSH ranking) approximate the ideal scenario where the least important KV pairs (those with the lowest attention scores) are dropped during cache compression.

1242 1243  $L_{l,h}^{m} = \sum_{i=1}^{m} \bar{a}_{l,h,\pi(i)},$ 1244 (9) 1245 1246  $L_{l,h,\text{ref}}^{m} = \sum_{i=1}^{m} \bar{a}_{l,h,\sigma(i)},$ 1247 (10)1248 1249 where  $\pi(i)$  and  $\sigma(i)$  are the indices of the *i*-th position in the ranking method and the ideal 1250 attention-based ranking, respectively. The ALR for each head and layer is then calculated 1251 as  $Y_{l,h} = \sum_{m=1}^{n} \left( L_{l,h}^m - L_{l,h,\text{ref}}^m \right)$ . 1252 A lower  $Y_{l,h}$  indicates that the ranking method closely approximates the ideal attention-1253 based compression. 1255 5. Aggregation We repeat the above steps for multiple prompts and average the ALR values 1256 to obtain the final ALR matrix across layers and heads. 1257 1258 G METRICS AND PROMPTS 1259 1260 STRING MATCH SCORE G.1 1261 1262 The string matching score is calculated as: 1263 Number of correctly matched characters in predicted string String Matching Score =  $\times 100$ 1264 Total number of characters in GT 1265 1266 G.2 GPT-4-JUDGE PROMPT 1267 1268 For the GPT-4-Judge metric used in evaluating free response question answering tasks, we accessed 1269 the GPT-40 model through OpenAI's API. 1270 For the GPT4-Rouge metric, the prompt given to the model is: 1271 You are shown ground-truth answer(s) and asked to judge the quality of an 1272 LLM-generated answer. 1273 Assign it a score from 1-5 where 1 is the worst and 5 is the best based 1274 on how similar it is to the ground truth(s). 1275 Do NOT explain your choice. Simply return a number from 1-5. 1276 ====GROUND TRUTHS==== 1277 {labels} 1278 1279 ====ANSWER==== 1280 {prediction} 1281 For the other three GPT4-Judge based on criteria, the prompt given to the model is: 1282 1283 You are shown a prompt and asked to assess the quality of an LLM-1284 generated answer on the following dimensions: 1285 ===CRITERIA=== 1286 {criteria} 1287 1288 Respond with "criteria: score" for each criterion with a newline for each criterion. Assign a score from 1-5 where 1 is the worst and 5 is the best based on 1290 how well the answer meets the criteria. 1291 ====PROMPT==== 1293 {prompt} 1294 1295 ====ANSWER====

```
{prediction}
```

1296 1297	The list of criteria is:
1208	CRITERIA = {
1290	"helpful": "The answer executes the action requested by the prompt without extraneous detail ".
1300	"coherent": "The answer is logically structured and coherent (ignore
1301	the prompt).",
1302	"faithful": "The answer is faithful to the prompt and does not contain
1303	}
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