FFN-SkipLLM: A Hidden Gem for Autoregressive Decoding with Adaptive Feed Forward Skipping

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⁰⁰¹ Abstract

 Autoregressive Large Language Models (*e.g.,* LLaMa, GPTs) are omnipresent achieving re- markable success in language understanding and generation. However, such impressive capability typically comes with a substantial model size, which presents significant chal- lenges for autoregressive token-by-token gen- eration. To mitigate computation overload in- curred during generation, several *early-exit* and *layer-dropping* strategies have been proposed. Despite some promising success due to the redundancy across LLMs layers on metrics like Rough-L/BLUE, our careful knowledge- intensive evaluation unveils issues such as gen- eration collapse, hallucination, and noticeable performance drop even at the trivial exit ra- tio of ∼ 10-15% of layers. We attribute these errors primarily to ineffective handling of the 020 KV cache through state copying during early exit. In this work, we observe the *saturation of computationally expensive feed-forward blocks* of LLM layers and propose FFN-SkipLLM, which is a novel fine-grained skip strategy for autoregressive LLMs. FFN-SkipLLM lever- ages an *input-adaptive feed-forward skipping approach* that can skip ∼ 25-30% of FFN blocks of LLMs with marginal change in per- formance on knowledge-intensive generation tasks without any requirement to handle the KV cache. Our extensive experiments and abla- tion studies across benchmarks like MT-Bench, Factoid-QA, and variable-length text summa- rization illustrate how our simple and easy-to- use method can facilitate faster autoregressive decoding. Related codes will be open-sourced.

037 1 Introduction

 stealers, profoundly influencing not only the land- scape of NLP [\(Ram et al.,](#page-10-0) [2023;](#page-10-0) [Liu et al.,](#page-9-0) [2023a;](#page-9-0) [Sawada et al.,](#page-10-1) [2023;](#page-10-1) [Jaiswal et al.,](#page-9-1) [2021;](#page-9-1) [Qin et al.,](#page-10-2) [2023;](#page-10-2) [Zhuo,](#page-11-0) [2023;](#page-11-0) [Lee et al.,](#page-9-2) [2023\)](#page-9-2), but also re-[c](#page-9-3)ently buttressing numerous computer vision [\(Lian](#page-9-3)

[et al.,](#page-9-3) [2023;](#page-9-3) [Wang et al.,](#page-10-3) [2023;](#page-10-3) [Lai et al.,](#page-9-4) [2023;](#page-9-4) **043** [Lu et al.,](#page-10-4) [2023;](#page-10-4) [Li et al.,](#page-9-5) [2024\)](#page-9-5) and graph neural **044** [n](#page-10-6)etworks [\(Ye et al.,](#page-10-5) [2023;](#page-10-5) [Chen et al.,](#page-8-0) [2023c;](#page-8-0) [Qian](#page-10-6) **045** [et al.,](#page-10-6) [2023;](#page-10-6) [Duan et al.,](#page-8-1) [2023;](#page-8-1) [Chen et al.,](#page-8-2) [2024\)](#page-8-2) al- **046** gorithms, achieving stellar performance across var- **047** ious task benchmarks. However, their widespread **048** adoption is hindered by their massive scale, charac- **049** terized by billions of parameters, which demand ex- **050** ceedingly high computational resources and mem- **051** ory capacities. For instance, the GPT-175B model **052** necessitates 325 GB of GPU memory for loading **053** its weights and relies on a minimum of five A100 **054** (80GB) GPUs employing sophisticated parallelism **055** techniques [\(Sheng et al.,](#page-10-7) [2023\)](#page-10-7). This imposing **056** computational and memory requirement presents **057** a challenge to the broader accessibility of these **058** models. 059

To alleviate the demanding hardware require- **060** ments for deploying massive trained models, con- **061** siderable efforts have been devoted to mitigating 062 their high computational inference cost resulting **063** from token-by-token generation. Among several **064** model compression techniques such as quantiza- **065** [t](#page-8-3)ion [\(Liu et al.,](#page-9-6) [2023c;](#page-9-6) [Kim et al.,](#page-9-7) [2023;](#page-9-7) [Dettmers](#page-8-3) **066** [et al.,](#page-8-3) [2023a;](#page-8-3) [Frantar et al.,](#page-8-4) [2022;](#page-8-4) [Lin et al.,](#page-9-8) [2023;](#page-9-8) **067** [Dettmers et al.,](#page-8-5) [2023b\)](#page-8-5), and sparse neural net- **068** works [\(Frankle and Carbin,](#page-8-6) [2019;](#page-8-6) [Chen et al.,](#page-8-7) [2020;](#page-8-7) **069** [Jaiswal et al.,](#page-9-9) [2022;](#page-9-9) [Lee et al.,](#page-9-10) [2019;](#page-9-10) [Zhangheng](#page-10-8) **070** [et al.,](#page-10-8) [2023;](#page-10-8) [Jaiswal et al.,](#page-9-11) [2023b](#page-9-11)[,a;](#page-9-12) [Liu et al.,](#page-9-13) **071** [2023b;](#page-9-13) [Yin et al.,](#page-10-9) [2023a](#page-10-9)[,b\)](#page-10-10) which require addi- **072** tional hardware support for speedup, *token-level* **073** *early exit or layer-skip* has emerged as a promising **074** technique to alleviate these limitations by allowing **075** tokens to cease computation as soon as their hidden **076** [s](#page-8-8)tates reach saturation [\(Sun et al.,](#page-10-11) [2022;](#page-10-11) [Del Corro](#page-8-8) **077** [et al.,](#page-8-8) [2023;](#page-8-8) [Schuster et al.,](#page-10-12) [2022;](#page-10-12) [Men et al.,](#page-10-13) [2024\)](#page-10-13). **078** These methods exploit existing redundancy across **079** LLMs' layers which can be ignored during token- **080** by-token generation significantly saving massive **081** computation involved within a layer $(e.g., \sim 200-0.82)$ 300 million parameters in a single LLaMa layer). **083**

Figure 1: Merits of Autoregressive Decoding with Layer Skipping: Comparison of the responses generated by two recent Layer Skipping methods, namely SkipDecode [\(Del Corro et al.,](#page-8-8) [2023\)](#page-8-8) and ShortGPT [\(Men et al.,](#page-10-13) [2024\)](#page-10-13) for a knowledge-intensive QA example. It can be observed that both LLaMa-chat-13B model with \sim 25% layers skipped per token using SkipDecode and ShortGPT suffers from *hallucination* and *token collapse* (repetitive generation) while FFN-SkipLLM can still retrieve the correct response.

| Layer Name | # Parameters |
|--|--------------------------------|
| attention.wq.weight | $\sim 16.77M$ $\sim 16.77M$ |
| attention.wk.weight attention.wv.weight | $\sim 16.77M$ |
| attention.wo.weight | $\sim 16.77M$ |
| feed_forward.w1.weight feed_forward.w2.weight | \sim 45.08M \sim 45.08M |
| feed_forward.w3.weight | \sim 45.08M |

Table 1: Parameter count of Attention and FFN layers of a transformer block in LLaMa-7B.

 Although the proposed methods have shown some promising success, their performance is widely re- stricted by the issue of inappropriately handling KV caching. KV caching saves keys and values of all attention layers for previously generated tokens and accelerates sequence generation by reducing re- dundant computation (though at the cost of higher memory usage). Given a token generated via early exiting, its KV caches in subsequent layers are in- complete which impedes the generation of future tokens beyond the exiting layer of the current to-**095** ken.

 For handling the KV cache issue, some recent works [\(Elbayad et al.,](#page-8-9) [2019;](#page-8-9) [Schuster et al.,](#page-10-12) [2022;](#page-10-12) [Li et al.,](#page-9-14) [2021b;](#page-9-14) [Chen et al.,](#page-8-10) [2023a;](#page-8-10) [Del Corro et al.,](#page-8-8) [2023\)](#page-8-8) propose three main solutions: copying hid- den states, pre-fixed token-level skip pattern, and KV recomputation. Despite these mitigation meth-ods, our careful knowledge-intensive investigation

reveals that layer-skipping induces permanent dam- **103** age due to deviation from the inference process **104** that the model is trained to excel at, leading to **105** significant hallucination of wrong facts and token **106** generation collapse. Figure [1](#page-1-0) shows the compari- **107** son of the responses generated by two recent Layer **108** [S](#page-8-8)kipping methods, namely SkipDecode [\(Del Corro](#page-8-8) **109** [et al.,](#page-8-8) [2023\)](#page-8-8) and ShortGPT [\(Men et al.,](#page-10-13) [2024\)](#page-10-13) for **110** a knowledge-intensive QA example. In their re- **111** sponse, both ShortGPT and SkipDeocde fail to gen- **112** erate the correct answer "Narendra Modi", suffer **113** from token collapse, and hallucinate misinforma- **114 tion.** 115

In this work, we ask an interesting unexplored **116** question: *Instead of attempting to fix the KV cache,* **117** *can we completely circumvent the KV cache bot-* **118** *tleneck of layer-skipping and still avoid unneces-* **119** *sary computational expenses while mitigating hal-* **120** *lucination and token generation collapse?* To this **121** end, our work is the first attempt to investigate a **122** fine-grained layer-skipping strategy that focuses on **123** computationally expensive feed-forward network **124** (FFN) blocks in LLMs. Table [1](#page-1-1) presents the param- **125** eter counts of individual components of LLaMa-7B **126** layer and it can be observed that FFN blocks hold **127** approximately *two-thirds* of the parameter budget **128** of the layer, marking them as favorable candidates **129** for skipping during token-by-token generation. Our **130**

 work derives its motivation from two primary ob-**servations:** (1) we find a *monotonically increasing cosine similarity* between the tensors generated before and after the FFN blocks across layers in LLMs which indicates unnecessary computation **performed by these blocks, 2 due to the observed phenomenon of attention sink [\(Xiao et al.,](#page-10-14) [2023\)](#page-10-14),** we find that allowing a *small fraction of first-few token (*∼ *5-10% of maximum sequence length) de- coding using the full strength* (no-skip) of LLMs can significantly help in stabilizing the KV cache, paving way for skipping FFN blocks without sig- nificant performance degradation for later tokens. We propose FFN-SkipLLM, a novel fine-grained skip strategy of autoregressive LLMs which is an input-adaptive feed-forward skipping strategy that can skip ∼ 25-30% of FFN blocks of LLMs with marginal change in performance on knowledge- intensive tasks. Note that because we only skip FFN blocks, we in turn can fully circumvent the KV cache issue associated with layer-skipping. Our pri-mary contributions can be summarized as:

- **153** Unlike prior layer-skipping methods, we fo-**154** cus on only skipping computationally expen-**155** sive FFN blocks based on our observation **156** of their monotonically increasing saturation **157** within the middle layers of LLMs.
- **158** Our proposed FFN-SkipLLM uses a simple **159** *cosine similarity* metric across tensors to cap-**160** ture the trend of FFN saturation and decide **161** an input-adaptive skipping of FFN blocks. **162** More specifically, once a similarity threshold **163** is reached, given the monotonically increasing **164** saturation, we greedily select the next k layers **165** whose FFN blocks can be ignored depending **166** on the desired skipping requirement.
- **167** Our extensive knowledge-intensive experi-**168** ments such as Factoid-QA, Multi-turn con-**169** versations, and Variable-length in-context text **170** summarization, reveal that FFN-SkipLLM **171** can skip ∼ 25-30% of FFN blocks of LLMs **172** with a marginal change in performance and **173** reduce hallucination and token collapse.

¹⁷⁴ 2 Layer-skipping: An **175** Knowledge-Intensive Evaluation

 Recent advancements in autoregressive models [\(Touvron et al.,](#page-10-15) [2023;](#page-10-15) [Qin et al.,](#page-10-2) [2023;](#page-10-2) [Zhang et al.,](#page-10-16) [2022\)](#page-10-16) have revolutionized the quality of language generation in various generative tasks, including

question answering [\(Rajpurkar et al.,](#page-10-17) [2016\)](#page-10-17), sum- **180** marization [\(Fabbri et al.,](#page-8-11) [2019;](#page-8-11) [Nallapati et al.,](#page-10-18) **181** [2016\)](#page-10-18), and machine translation [\(Bahdanau et al.,](#page-8-12) **182** [2014\)](#page-8-12). However, these large transformer models **183** face challenges in terms of high inference latency **184** attributed to their numerous layers and the autore- **185** gressive decoding process. The sequential com- **186** putation of multiple stacks of transformer layers **187** for each token during the inference stage imposes **188** significant computational overheads, thus limiting **189** their real-time adaptability. **190**

To counter the computational cost of token-by- **191** token generation with modern gigantic LLMs, sev- **192** eral works [\(Chen et al.,](#page-8-13) [2023b;](#page-8-13) [Men et al.,](#page-10-13) [2024;](#page-10-13) **193** [Del Corro et al.,](#page-8-8) [2023;](#page-8-8) [Kim et al.,](#page-9-15) [2024;](#page-9-15) [Bae et al.,](#page-8-14) **194** [2023a\)](#page-8-14) have been recently exploring token-level **195** early exit and layer-skipping (depth-pruning) strate- **196** gies. The primary challenge associated with these **197** approaches is that if the current token exits at a **198** higher layer, there arises a need to recalculate the **199** Key-Value (KV) caches for preceding tokens. To **200** this end, three major approaches have been ex- **201** plored: (1) copy the hidden states of the current **202** token at the exiting layer to all later layers, which **203** will be used to compute the keys and values at later **204** attention layers, (2) pre-specify the exiting layer **205** for each token, while ensuring that KV missing **206** in previous tokens will not hinder the generation **207** of later tokens; with this approach, the ability of **208** token-wise adaptive selection of exits is inevitably **209** lost, (3) KV recomputation which is a variant of **210** synchronized parallel decoding and adds additional **211** computational and memory overhead. **212**

Despite some notable performance gains over **213** some metrics (*e.g.*, perplexity, Rough-L, BLUE), **214** our careful knowledge-intensive investigation re- **215** veals that the KV cache problem during layer-skip **216** is not effectively addressed. Figure [1](#page-1-0) illustrates the **217** responses generated by two recent layer-skipping **218** methods SkipDecode [\(Del Corro et al.,](#page-8-8) [2023\)](#page-8-8) and **219** [\(Men et al.,](#page-10-13) [2024\)](#page-10-13) for a given factoid-based QA **220** task which requires answering using relevant en- **221** tities and attributes ingested within LLMs during **222** pre-training. Interestingly, answers generated by **223** the SkipDecode agent hallucinate misinformation **224** claiming *'... does not have a prime minister ...* **225** *India abolished its cabinet posts ... '* while the **226** ShortGPT agent fails to generate any factoid to **227** answer the question. Note that both agents suffer **228** from token collapse and start generating repetitive **229** content after some time. To quantitatively estimate **230** the damage of layer-skipping, Table [3](#page-5-0) presents the **231**

| Method (\sim 20% Skip) | Factoid-OA | Multi-turn Conversation | In-context Summarization |
|-------------------------------------|-------------------|--------------------------------|---------------------------------|
| Full Model | 79.02 | 7.61 | 8.15 |
| SkipDecode (Del Corro et al., 2023) | 73.33 | 6.53 | 7.47 |
| ShortGPT (Men et al., 2024) | 70.49 | 6.17 | 6.33 |
| Ours (FFN-SkipLLM) | 78.89 | 7 55 | 8.11 |

Table 2: Performance comparison of Autoregressive Decoding with ∼ 20% layers skipped using SoTA methods (SkipDecode, ShortGPT) wrt. our proposed input-adaptive FFN-SkipLLM on knowledge-intensive tasks.

Figure 2: Cosine similarity across embedding dimension of a token tensor entering before and after the FFN block of different layers in LLaMa-2 7B and 13B model. Inputs are sampled at random from Wikitext ad C4 datasets and the mean curve indicates the average cosine similarity across 128 generated tokens. Red regions are termed *cold regions* in our work and skipping FFN blocks within this region significantly hurt LLMs performance.

 performance of SkipDecode and ShortGPT with respect to the full model on three knowledge-rich tasks (Section [4.1,](#page-4-0) [4.2,](#page-5-1) [4.3\)](#page-6-0) that closely resem- ble the daily use-cases for LLMs. It can be ob- served that despite impressive results reported on traditional metrics, we find the performance signifi- cantly suffers when compared to the full model. To this end, in this work, we attempt to explore an or- thogonal direction that diverges from conventional layer-skipping and investigate the potential of skip- ping computationally heavy FFN blocks across lay- ers which accounts for approximately two-thirds of the parameter count.

²⁴⁵ 3 FFN-SkipLLM: A Fine-grained **²⁴⁶** Input-adaptive FFN Skipping

247 3.1 Preliminaries and Motivation

 Given a autoregressive large language model (LLaMa-2 in our case) M^L with T layers, **each layer** $l_i \in L$ consists of two major computational blocks: Multihead-Attention 252 block (W_a, W_k, W_v, W_o) and FFN block $(FF_{W1}, FF_{W2}, FF_{W3})$ $(FF_{W1}, FF_{W2}, FF_{W3})$ $(FF_{W1}, FF_{W2}, FF_{W3})$. Table 1 presents the approximate parameter counts occupied by these components in layer l_i indicating FFN blocks occupying around two-thirds of the total parameter counts. In pursuit of avoiding the KV issue incurred due to entire layer-skipping, we explored the redundant computation done by FFN blocks during token-by-token generation. More specifically, given a layer l_i , we calculated the cosine similarity across the embedding dimension of the tensor entering a given FFN block and exiting the block.

Algorithm 1: Pseudocode for our Input-Adaptive FFN-SkipLLM

```
Input: warm_up_index: int; input_state:
      tensor; cold_s: int; cold_e: int;
      token_index: int
if token_index \leq warm_up_index then
   generate_with_full_model(token_index,
     input_state)
else
   generate_with_skip_model(token_index,
     input_state, cold_s, cold_e)
def
 generate_with_skip_model(token_index,
 input_state, cold_s, cold_e):
   past_state ← input_state
   for <0 ... \text{cold\_s} > \text{do}h \leftarrow past_start +
        attention(past_state)
       past_state \leftarrow h +
        feed_forward(h)
   skip_state ← False
   for <cold_s \ldots cold_e>do
       h \leftarrow past start +
        attention(past_state)
       if skip\_state == False then
           temp \leftarrow h + feed_forward(h)sim_score \leftarrow cosine (h,
            temp)
           if sim\_score \geq sim\_thresholdthen
            skip_state ← True
          past_state ← temp
       else
        \perp past_state \leftarrow hfor <cold_e ... num_layers>do
       h \leftarrow past_state +
        attention(past_state)
       past_state \leftarrow h +
        feed_forward(h)
```
 Figure [2](#page-3-0) presents the layerwise mean cosine sim- ilarity of 128 generated tokens across different lay- ers in LlaMa-2 7B and 13B models where the ini- tial input prompt was sampled from the wikitext and C4 datasets. We are motivated by the follow-270 ing three observations: 1 surprisingly **high co-** sine similarity across the embedding dimension of the tensor entering a given FFN block and exiting it indicates the existence of redundant computa- tion; 2 monotonically increasing cosine similar- ity across middle layers (yellow region) indicat- ing redundant computation is concentrated around 277 middle layers in the model M_{L} ; 3 existence of two cold segments (red region) where there exists a decreasing trend of cosine similarity indicating they significantly influence the input tensor and should be left intact during our FFN blocks skip- ping goal. In addition, a recent work [\(Xiao et al.,](#page-10-14) [2023\)](#page-10-14) identified the emergence of *attention sink* attributed to the strong attention scores towards initial tokens in autoregressive token-by-token gen- eration. Our experiments found this observation is highly effective in stabilizing the generated tokens with FFN block-skipping and reducing repetitive tokens. FFN-SkipLLM incorporates this with a hyperparameter warm_up_index to develop a high-quality KV cache for initial few token genera-tions before adopting the FFN skipping policy.

293 3.2 Methodology

 In this section, we will discuss our proposed methodology for input-adaptive FFN-SkipLLM. As discussed earlier, FFN-SkipLLM capitalizes on the redundant computational cost of FFN blocks across deep autoregressive LLMs for token genera-299 tion. As shown in Figure [2,](#page-3-0) given the model M_L , its layers can be categorized into two regions: *cold regions* (FFNs are non-redundant) and *non-cold regions* (FFNs tend to be redundant). Cold regions (red) encompass the first few layers (cold_s) and the last few layers (cold_e) and they can be identified using a small calibration set from Wikitext/C4. FFN-SkipLLM uses an extra hyper-**[1](#page-4-1)207 121 1307 1307 1308 1** how many initial first tokens will not undergo any layer-skipping to capitalize on attention sink obser-**310** vation.

311 Algorithm [1](#page-3-1) illustrates the pseudocode for **312** FFN-SkipLLM. A typical transformer layer per-**313** forms two heavy operations: attention calculation

and feed-forward transformation. Our proposed **314** method allows both operations in cold regions **315** but facilitates skipping feed-forward transforma- **316** tion within the non-cold regions. Our input adap- **317** tivity comes from tracking the cosine similarity **318** of the token features before and after the FFN **319** blocks and deciding when to start skipping given **320** a sim_thresold. More specifically, based on **³²¹** our *monotonically increasing* cosine similarity in **322** non-cold regions, we greedily skip k FFN blocks **323** from the subsequent layers. **324**

4 Experimental Results **³²⁵**

Baseline Details: To empirically evaluate the per- **326** formance gains enabled by our proposed FFN- **327** SkipLLM across multiple knowledge-intensive **328** tasks. We aim to investigate how well FNN block **329** skipping can retain the ability to access factoid an- **330** swers ingested during pretraining, perform multi- **331** turn instruction following, and in-context summa- **332** rization. Our baselines are: 1 *full model* which 333 indicate the maximum capability of LLM under **334** consideration; 2 *random skip* where FFN-blocks **335** are dropped at random without giving careful con- **336** sideration of cold and non-cold regions; $\textcircled{3}$ *no input* 337 *adaptive* where we do not track the cosine similar- **338** ity per token and FFN-blocks are dropped at ran- **339** dom from the non-cold region. Our baselines are **340** constructed to carefully validate the effect of our **341** observations in FFN-SkipLLM. **342**

4.1 Factoid-based Question Answering **343**

Task Definition and Rationale. Factoid-based **344** Question Answering (Factoid-QA) [\(Iyyer et al.,](#page-9-16) **345** [2014\)](#page-9-16), which asks precise facts about entities, is a **346** long-standing problem in NLP. A typical Factoid- **347** QA task aims to search for entities or entity at- **348** tributes from a knowledge graph, and it is widely **349** used as a tool in academia, commercial search **350** engines, and conversational assistants. Modern **351** LLMs are trained on gigantic text corpora ingest- **352** ing a large amount of world knowledge about en- **353** tities and their relationships during pre-training, **354** and have unique abilities to generate factually cor- **355** rect responses to user queries. In this task setting, **356** we aim to investigate *how our input-adaptive FFN* **357** *block skipping impacts LLMs' ability to answer* **358** *natural language questions using facts, i.e., enti-* **359** *ties or attributes knowledge ingested within them* **360** *during pre-training?* 361

¹Necessary ablation is provided in Section [5.1.](#page-7-0)

Figure 3: Performance comparison of our baselines wrt. FFN-SkipLLM for in-context summarization of small (row 1), medium (row 2), and large (row 3) stories while preserving coherence, consistency, fluency, and relevance.

| Method | \sim 5% | \sim 15% | \sim 25% | \sim 35% |
|--------------------------------|-----------|------------|------------|------------|
| Full Model | | | 79.02% | |
| Baseline 1 (Random Skip) | 77.32% | 72.96% | 49.22% | 31.07% |
| Baseline 2 (No input adaptive) | 78.92% | 77.71% | 74.13% | 69.93% |
| Ours (FFN-SkipLLM) | 80.05% | 78.42% | 78.09% | 75.61% |

Table 3: Performance comparison of our baselines with varying layer skip ratios wrt. proposed input-adaptive FFN-SkipLLM on Factoid-based QA.

 Dataset Details and Results. We use Free- baseQA [\(Jiang et al.,](#page-9-17) [2019\)](#page-9-17) which is a dataset for open-domain QA over the Freebase knowl- edge graph. The QA pairs are collected from vari- [o](#page-9-18)us sources, including the TriviaQA dataset [\(Joshi](#page-9-18) [et al.,](#page-9-18) [2017\)](#page-9-18) and other trivia websites (QuizBalls, QuizZone, KnowQuiz), and are matched against

Freebase to generate relevant subject-predicate- **370** object triples that were further verified by human **371** annotators. TriviaQA dataset shows rich linguistic **372** variation and complexity, making it a good testbed **373** for evaluating knowledge ingested within LLMs. **374**

The results of various baseline methods and FFN- **375** SkipLLM are demonstrated in Table [3.](#page-5-0) It is interest- **376** ing to observe that FFN-SkipLLM with ∼5% skip **377** ratio per token can outperform the full model per- **378** formance. A careful study of Baselines 1 and 2 in- **379** dicates the effectiveness of our observation of cold **380** vs non-cold regions for FFN-block skipping. Note **381** that at a high skip ratio, the performance of the ran- **382** dom baseline is significantly worse with ≥50% **383** performance drop. On the other hand, we can **384** also note that our input-adaptive FFN-SkipLLM **385** is highly robust in retaining a large fraction of full **386** model performance in comparison to Baseline 2. **387**

4.2 In-context Variable Length Text **388** Summarization **389**

Task Formulation and Details. Modern LLMs **390** have shown astonishing success in summarizing **391** long-context documents in both abstractive and ex- **392** tractive settings. However, it is yet not explored **393**

462

 how FFN block skipping impacts LLMs' capabil- ity for summarization. In this task setting, we aim to investigate *how well autoregressive decoding with FFN block skipping hold onto consistency, co- herence, fluency, and relevance when prompted to summarize textual information of varying length (small, medium, and large) in abstractive setting* [\(Jain et al.,](#page-9-19) [2023\)](#page-9-19). For evaluation, similar to [\(Zheng](#page-10-19) [et al.,](#page-10-19) [2023\)](#page-10-19), we propose to use GPT-4 as a judge, which compares the compressed LLM generated summaries wrt. GPT-3.5 (text-davinci-003) gener-ated summaries.

> **Prompt Design:** A chat between a curious user and an artificial intelligence assistant. The assistant gives and an artificial intelligence assistant. helpful, detailed, and polite answers to the user's questions. USER: Summarize the given story in less than 150 words while preserving high coherence, consistency, fluency, and relevance.\n\n $<$ STORY $>$ ASSISTANT: **Example:** A chat between a curious user and an artificial intelligence assistant. The assistant gives helpful, detailed, and

polite answers to the user's questions. USER: Summarize given story in less than 150 words while preserving high coherence, consistency fluency, and relevance.\n\nLibyan and U.S. officials say the two governments held face-to-face talks in Tunisia ...have denied previous reports of talks with the ent ASSISTANT:

406

 Dataset Details and Results We use a popu- [l](#page-8-15)ar summarization dataset CNN/DailyMail [\(Chen](#page-8-15) [et al.,](#page-8-15) [2016\)](#page-8-15) for evaluation, which is an English- language dataset containing just over 300k unique news articles written by journalists at CNN and DailyMail. We created 3 subset categories {small (≤470 words), medium (≥470 and ≤ 790 words), and large (≥ 790 words)} of stories, each with 100 articles reflecting word distribution of CNN/DailyMail to minimize OpenAI API costs.

 Figure [3](#page-5-2) summarizes the result of the variable length text summarization task. One interesting ob- servation we find is that with increasing in-context stories for summarization, we found that the perfor- mance of random baseline improves. Upon digging we found that it start copying random text snippets from the in-context story directly into the summary which led to a comparatively better GPT-4 evalua- tion score. With an increasing skip ratio, we found that the performance gap between FFN-SkipLLM and our baselines increases. Moreover, at ∼10-12% skip ratio we found that GPT-4 consistently ranks our summary better than the full model across co-herence, consistency, fluency, and relevance.

4.3 Multi-turn Conversation and Instruction **431** Following **432**

Task Formulation and Rationale. In this task **433** setting, we investigate *how FFN block skipping* **434** *impacts the LLMs' ability to answer open-ended* **435** *questions and evaluate their multi-turn conver-* **436** *sational and instruction-following ability – two* **437** *critical elements for human preference*. Evalu- **438** ating AI chatbots is a challenging task, as it re- **439** quires examining language understanding, reason- **440** ing, and context awareness. To compare the per- **441** formance of compressed LLMs' responses, we **442** closely follow the prompt design setting in MT- **443** Bench [\(Zheng et al.,](#page-10-19) [2023\)](#page-10-19) using GPT-4 as a judge. 444 We prompt GPT-4 to rate the answers generated by 445 compressed LLMs wrt. GPT-3.5 (text-davinci-003) **446** model based on varying metrics (*e.g.*, correctness, **447** helpfulness, logic, accuracy, *etc.*) on a scale of **448** [0-10] with detailed explanations. **⁴⁴⁹**

Dataset Details and Results. We rely on the **450** 80 high-quality multi-turn questions identified in **451** MT-Bench [\(Zheng et al.,](#page-10-19) [2023\)](#page-10-19). This setting cov- **452** ers common-use human-centric interaction with **453** LLMs, and focuses on challenging questions to dif- **454** ferentiate models. We used 8 common categories **455** of user prompts to guide the prompt construction **456** to interact with compressed LLMs: writing, role- **457** play, extraction, reasoning, math, coding, *etc*. For **458** each category, we adopted manually designed 10 **459** multi-turn questions from MT-Bench to evaluate **460** our compressed models. **461**

Prompt Design: A chat between a curious user and an artificial intelligence assistant. The assistant gives helpful, detailed, and polite answers to the user's questions. USER: <QUESTION> ASSISTANT: **Example:** A chat between a curious user and an artificial intelligence assistant. The assistant gives helpful, detailed, and polite answers to the user's questions. USER: How can I improve time management skills? ASSISTANT:

Figure [4](#page-7-1) presents the performance comparison of 463 our baseline models across 8 different categories. It **464** is surprising to observe that across some categories **465** such as coding, fermi, and commonsense; FFN- **466** SkipLLM perform quite match the performance 467 of the full model comfortably up to ∼25% skip **468** ratio per token. Unlike identified by [\(Men et al.,](#page-10-13) **469** [2024\)](#page-10-13) that layer dropping fails on generative tasks, **470** it is important to acknowledge our careful FFN **471** block dropping can significantly reduce hallucina- **472** tion across knowledge-intensive tasks. Note that **473** our random skip baseline observes a terminal de- **474** cline in performance even with a slop rato of 10- **475**

Figure 4: Performance comparison of our baselines with varying layer skip ratios wrt. FFN-SkipLLM on multi-turn conversation across 8 different categories.

Figure 5: Ablation for the role of warm_up_index hyperparamter of FFN-SkipLLM on the performance.

| | Dense | 5% | 10% | 20% | 30% | 50% |
|------------------------|-------|-------------|-------------|-------------|-------------|-------------|
| FLOPs Reduction | 9.08 | $\sim 0.3B$ | $\sim 0.8B$ | \sim 1.7B | \sim 2.5B | \sim 4.3B |
| Throughput | | 8.35 | 9.17 | 10.22 | 10.89 | 12.45 |

Table 4: End-to-end decoding FLOPs reduction of LLaMa-2 7B model using FFN-SkipLLM.

476 15% which suggests the importance of cold regions **477** and input-adaptivity.

⁴⁷⁸ 5 Additional Results and Ablation

479 5.1 Influence of Warm-up Index on **480** Performance

 As discussed in Section 3, developing a high- quality KV during the initial pahse of decoing can significantly help in reducing hallucination and gen- eration of repetitive tokens. FFN-SkipLLM incor- porates this observation by incorporating an hy- perparameter warm_up_index. We conducted a ablation study to understand the role of warmup tokens generation with full model capacity on the final performance on two evaluation tasks (in- context summarization and multi-turn converation) as presented in Figure [5.](#page-7-2) It can be clearnly ob- served that the FFN-SkipLLM enjoys a significant benefit in performance with merely 25-30 warmup tokens which start saturating with further increase.

5.2 Inference Speedup Analysis **495**

In this section, we analysze the speedup acheived **496** by FFN-SkipLLM which attempts to skip redun- **497** dant feed-forward computation, as presented in **498** Table [4.](#page-7-3) The reported speedups correspond to end- **499** to-end decode throughput of LLaMA-V2-7B model **500** on MT-Bench dataset on an Nvidia RTX A6000 **501** GPU using HuggingFace Accelerate. We also **502** reported the total approximate FLOPs reduction **503** acheived due to skipping computationally heavy **504** feed-forward blocks of transformer layer. It is **505** evident that FFN-SkipLLM can delivers a signif- **506** icant inference speedup compared to the dense **507** model which becomes more evident with grow- **508** ing skipping ratio. Due to additional computational **509** overhead of cosine similarity monitoring, we find **510** that noticeable FLOPs reduction couldn't reflect **511** in throughput at 5% skip ratio but becomes visible **512** with increase in skip ratio. 513

6 Conclusion **⁵¹⁴**

In this paper, we explore an orthogonal dimen- **515** sion for layer-skipping and early-exit strategies **516** that suffer from KV cache issues leading to the **517** hallucination of misinformation and token collapse. **518** We propose **FFN-SkipLLM**, a novel fine-grained 519 skip strategy of autoregressive LLMs which is an **520** input-adaptive feed-forward skipping strategy that **521** can skip ∼ 25-30% of FFN blocks of LLMs with **522** marginal change in performance on knowledge- **523** intensive tasks. FNN-Skip LLM is built on the **524** core observation of monotonically increasing re- **525** dundancy within the FFN blocks of LLMs. Our **526** future work includes exploring parameter-efficient **527** continual fine-tuning techniques to push the perfor- **528** mance of FFN-SkipLLM for high skip ratios. **529**

⁵³⁰ 7 Limitations

 Our work has limitations. Firstly, all our experi- ments are conducted using LLaMa-v2 7B model and we plan to extend our work to other large models where we expect the performance bene- fits to be more noticeable given their ability to be compressed to high degree with marginal perfor- mance drop [\(Frantar and Alistarh,](#page-8-16) [2023\)](#page-8-16). Secondly, due to the novelty of our approach in exploring FFN block skipping instead of conventional layer dropping, our baselines are self-curated along with SoTA layer-dropping baselines. Thirdly, one major limitation of our work is scaling FFN-SkipLLM for non-trivial skipping ratios (≥ 35%) without a significant performance drop. Despite the acknowl- edged limitations, we beleive that our proposed framework and the unique insights will inspire future work focusing on efficient and compute-constrained LLM inference pipelines.

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A Appendix

A.1 Background Work

 Recent advances in model compression (pruning, quantization, and distillation) have been very suc- cessful in democratizing LLMs, allowing them to perform inference on consumer-grade GPUs. In contrast to their static nature, input-dependent early-exit or layer-dropping strategies present a unique potential for faster inference for new gigan- tic auto-regressive models during token-by-token generation. The majority of existing approaches primarily has been around BERT-scale encoder [m](#page-9-21)odels [\(Hou et al.,](#page-8-17) [2020;](#page-8-17) [Li et al.,](#page-9-20) [2021a;](#page-9-20) [Liu](#page-9-21) [et al.,](#page-9-21) [2020;](#page-9-21) [Xin et al.,](#page-10-20) [2020;](#page-10-20) [Zhu,](#page-10-21) [2021\)](#page-10-21).

 A notable challenge in auto-regressive genera- tion tasks is managing Key-Value (KV) caching, a process that stores the keys and values from atten- tion layers corresponding to previously generated tokens to accelerate sequence generation. However, if a token is generated via early exiting, the KV caches for all subsequent layers are missing, com- plicating the generation of future tokens that exit at layers beyond the initial exiting layer. This chal- lenge has been acknowledged in the literature, and various strategies have been proposed to address it. One method [\(Elbayad et al.,](#page-8-9) [2019;](#page-8-9) [Li et al.,](#page-9-14) [2021b;](#page-9-14) [Schuster et al.,](#page-10-12) [2022\)](#page-10-12) duplicates the hidden states from the current token's exiting layer to subsequent layers, which act as the KV cache for generating future tokens. Although being efficient, it causes deviation in the inference process and generates sub-optimal outputs.

 Another approach [\(Del Corro et al.,](#page-8-8) [2023\)](#page-8-8) pre- determines the exiting layers for all tokens, which guarantees later tokens always exits at earlier lay- ers, thus ensuring KV caches are always present. However,this approach suffers from degrading per- formance for as token length increases, and pin- pointing the optimal exiting parameters to balance model performance with inference efficiency is non-trivial. The third strategy [\(Bae et al.,](#page-8-18) [2023b;](#page-8-18) [Tang et al.,](#page-10-22) [2023\)](#page-10-22) stores the hidden states of pre- vious tokens that early-exited. When a KV cache missing occurs, a batched forward pass wtih cur- rent and recent tokens is conducted, materializing the missing KV cache. In the worst-case scenario, this approach requires utilizing the full network, thus negating the intended efficiency benefits. In contrast to these work, our work explores an or- thogonal direction to layer skipping and focuses on FFN-block skipping which circumvents the hassle

and issues with KV caching and can effectively **910** ignore two-thirds of parameter counts. **911**

Figure 6: Examples of prompts used for different categories to evaluate the compressed LLM ASSISTANT *wrt.* GPT-3.5 ASSISTANT using GPT-4 as a Judge.