# LAVa: Layer-wise KV Cache Eviction with Dynamic Budget Allocation

Anonymous ACL submission

### Abstract

KV cache is commonly used to accelerate LLM inference with long contexts, yet its high 003 memory demand drives the need for cache compression. Existing compression methods, however, are largely heuristic and lack dynamic budget allocation. To address this limitation, we introduce a principled framework 007 800 for cache compression by minimizing information loss in Transformer residual streams. Building on it, we analyze the layer attention output loss and derive a new metric for comparing cache entries across heads, enabling layerwise compression with dynamic head budgets. 014 Additionally, by contrasting cross-layer information, we also achieve dynamic layer budgets. Our method (named LAVa) is theoretically grounded and simple, requiring no pa-017 rameter tuning. Experiments on LongBench and Needle-in-a-Haystack benchmarks demonstrate its superiority over strong baselines. Notably, we find that dynamic layer budgets are crucial for generation tasks (e.g. code completion), whereas dynamic head budgets are important for extraction tasks (e.g. extractive QA). As a fully dynamic compression method, LAVa consistently maintains top performance 027 across task types and LLM architectures.

## 1 Introduction

037

041

Large language models (LLMs) have shown remarkable capability in handling long-text scenarios, enabling advancements in tasks such as question answering (Kamalloo et al., 2023), code generation (Guo et al., 2023), and multi-turn dialogues (Chiang et al., 2023). To further enhance external knowledge integration, state-of-the-art models like Claude 3.5 (Anthropic and et al.), GPT-4 (OpenAI and et al., 2024), and Qwen2.5 Max (Qwen and et al., 2025) have extended their context lengths beyond 128K tokens. However, supporting such long contexts comes with increased computational challenges. One common approach to accelerating LLM inference is caching Key and Value vectors (KV cache), but its high memory demand necessitates efficient cache compression techniques. 042

043

044

047

048

053

054

056

060

061

062

063

064

065

066

067

068

069

070

071

072

073

074

076

078

079

081

While existing compression methods have shown promise, they are largely heuristic, relying on statistical measures such as accumulated attention scores (Zhang et al., 2023; Oren et al., 2024; Li et al., 2024). These metrics are derived from empirical observations rather than a theoretical foundation. Additionally, although dynamic head allocation (Feng et al., 2024) and dynamic layer allocation (Qin et al., 2025) have been explored, no method, to our knowledge, fully adapts head and layer budgets.

To address this gap, we propose a unified framework for cache compression and budget allocation, which is formulated through the lens of minimizing information loss in Transformer residual streams (see Figure 1, and Sec. 3). We draw the connection between context compression and KV cache compression, showing that many existing methods for these two tasks can be formulated within our framework. Specifically, context compression methods (Qin et al., 2024a,b) aim to minimize global information loss at the logits layer. In contrast, KV cache compression methods (Zhang et al., 2023; Cai et al., 2024; Qin et al., 2025) primarily focus on local information loss at the head or layer levels.

Our framework provides a principled approach to designing new algorithms. This paper introduces a novel method based on *Layer Attention Output Loss*, which measures the impact of compression on the information retained in each layer after multi-head attention. The layer-wise loss function provides a balanced perspective on both local information within layers and global information flow across layers. Within each layer, the loss function guides the design of a scoring mechanism to assess token importance across heads, allowing for simultaneous head budget allocation and cache eviction. Across layers, it enables dynamic layer budget al-

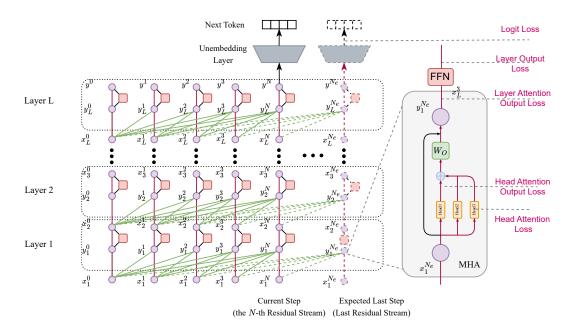


Figure 1: Information flow in decoder-only LLMs. The decoding process can be seen as operating on the current *residual stream*. Each residual stream (red lines) corresponds to one token, and is considered as a *communication channel*. Attention heads copy information from past residual streams to the current one (green lines).

location by comparing information between layers. Our method is theoretically grounded, fully dynamic, and significantly simpler than CAKE, the only existing method with dynamic layer budgets.

Extensive experiments were conducted using various LLM series on the LongBench and Needle in a Haystack benchmarks. The results consistently demonstrate LAVa's strong ability to preserve the model's long-text comprehension under various memory constraints. Additionally, compared to a full cache implementation of FlashAttention-2, LAVa significantly reduces memory consumption while simultaneously reducing latency (9 $\times$  faster decoding for 128K-token sequences). Our empirical findings highlight that dynamic layer budgets are essential for generation tasks, while dynamic head budgets are crucial for text extraction tasks. Achieving dynamic budget allocation at both the head and layer levels is key to optimizing performance across different tasks.

Our Contributions: 1) We introduce a **principled framework for KV cache eviction** by analyzing the information flow through Transformer residual streams, accounting for information loss at various points in the residual streams during decoding. 2) Building on this framework and the information loss at the layer attention output, we propose **a novel, unified method** (LAVa) for dynamically allocating budgets for both heads and layers, as well as for KV cache eviction. 3) Evaluations on LongBench and Needle in a Haystack demonstrate that our simple method **outperforms strong baselines** which require multiple strategies for budget allocation and KV cache eviction. 113

114

115

116

117

118

119

120

121

122

123

124

125

126

127

128

129

130

131

132

133

134

135

136

137

138

## 2 The Information Flow of LLM Decoding Process with KV Cache

KV cache is initialized at *prefilling* stage, which basically computes the Key and Value for tokens in the initial prompts in the standard way (Vaswani, 2017). In the following, we assume that there exists a KV cache of (N - 1) previous tokens and demonstrate how decoding is performed at step-N.

**Notations** The LLM has L layers, each has H heads. The model and head dimensions are d and  $d_h = d/H$ ;  $K_l, V_l$  are the KV cache for the *l*-th layer up to the current time step (the N-th token), which are of  $[H, (N-1), d_h]$  sizes. The full notation Table 3 is in Appendix A.

**Decoding Process** According to (Ferrando and Voita, 2024), LLM decoding can be viewed as operating on the current (*N*-th) *residual stream*, as illustrated in Figure 1. In each layer, information is read from the residual stream, updated, and then written back. Specifically, suppose that  $x_l^N$  is the current input for layer *l*, we first calculate the corresponding  $Q_l^N, K_l^N, V_l^N$  as follows:

$$Q_{l}^{N} = x_{l}^{N} W_{l}^{Q}; K_{l}^{N} = x_{l}^{N} W_{l}^{K}; V_{l}^{N} = x_{l}^{N} W_{l}^{V}$$
139

111

140 141 where  $Q_l^N, K_l^N, V_l^N$  are of size  $(H \times 1 \times d_h)$ , con-

taining H head-wise caches. The layer-wise KV

 $K_l = Cat[K_l, K_l^N], V_l = Cat[V_l, V_l^N]$ 

where  $K_l$ ,  $V_l$  are tensors of size  $(H \times N \times d_h)$ , and

Cat indicates the concatenation operation. We then

calculate the attention scores of step-N for layer-l:

 $A_l^N = Cat_{h \in [H]} \left( A_{l,h}^N \right)$ 

where  $A_{l,h}^N = Softmax(\frac{Q_{l,h}^N(K_{l,h})^T}{\sqrt{d_h}})$ . Here,  $A_{l,h}^N[i]$  indicates how much the token at step-N

attends to the token-i ( $i \leq N$ ). Layer-l attention

 $y_l^N = Cat_{h \in [H]}(A_{l,h}^N V_{l,h}) W_l^O \in \mathbb{R}^{1 \times d}$ 

 $y_l^N + FFN(y_l^N)$ , which is then passed as the input

the next layer l + 1. In the last layer, we exploit

an un-embedding layer ( $W^M \in \mathbb{R}^{d \times |\mathcal{V}|}$ ) to get the

 $p^{N} = \left(y_{L}^{N} + FFN(y_{L}^{N})\right)W^{M}$ 

Eviction based on Information Loss

Given the KV cache, compression can be seen as

masking entries in the KV tensors so that the at-

tention heads cannot copy masked information to

the later residual streams. Formally, one can define

 $\mathcal{I}_{l,h}[i] = \begin{cases} 1 & \text{if } K_{l,h}[i] \text{ and } V_{l,h}[i] \text{ are retained} \\ 0 & \text{evict } K_{l,h}[i] \text{ and } V_{l,h}[i] \end{cases}$ 

The goal is to find a KV cache eviction policy

so that the decoding output is similar to or compa-

rable to the original (Zhang et al., 2023). This is

equivalent to minimizing the information loss for

the logits at the last layer (Eq. 1) for all subsequent

residual streams (from N to  $N_e$ ; see Figure 1). Let

 $\mathcal{P}$  denote this logit loss, and  $\mathbb{B}$  be the memory con-

straint. The unified problem for budget allocation

and cache eviction can be defined as follows:

the attention mask  $\mathcal{I}_{l,h}$  for layer-*l* and head-*h*:

A Principled Framework for KV Cache

probability vector p for next token sampling:

The layer output  $x_{l+1}^N$  is calculated as  $x_{l+1}^N =$ 

Here,

(1)

cache is then updated as follows:

output is calculated as follows:

- 142 143
- 144
- 145
- 146
- 147
- 149 150

152

153 154

155

156 157

3

160

161 162

163 164

165

166

167 168

169 170

171

172

173 174

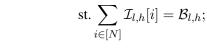
175



178

1





$$\sum_{l=1}^{l}\mathcal{B}_{l,h}=\mathcal{B}_l; \sum_{l=1}^{l}\mathcal{B}_l=\mathbb{B}$$

$$h \in [H]$$
  $l \in [L]$ 

 $\min_{\mathcal{T},\mathcal{B}} \mathcal{P}(\mathbf{x}_1^{1...N}, \mathcal{I}, \mathcal{B})$ 

79 
$$\mathcal{I}_{l,h}[k] = 1 \;, orall l,h; \; ext{and} \; orall k \in [N-w,N]$$

Here,  $\mathcal{B}_{l,h}$  represents the budget for layer-*l* and head-h,  $\mathcal{B}_l$  denotes the total budget for layer-l. The final constraint ensures that the most recent tokens within a window of size w are retained for all heads, aligning with the common practice in the literature.

180

181

182

183

184

185

186

187

189

190

191

192

193

194

195

197

198

199

201

202

204

205

206

207

208

209

210

211

212

213

214

215

216

217

218

219

220

221

223

224

225

227

The problem in Eq. 2 is infeasible: First, computing the loss over future, unseen tokens is impractical. To address this, we approximate the loss by considering only residual streams up to the current step N. Considering the current step-N, one can define  $\mathcal{P}$  as the cross-entropy loss between  $p^N$ (Eq. 1) and  $\hat{p}^N$ , which is the logit obtained with the attention mask (Qin et al., 2024a). Second, the search space for the mask matrix is combinatorial, rendering the problem intractable. To mitigate this, we instead search for a scoring function s, where  $s_{l,h}[i]$  assigns an importance score to token i at layer l and head h. This scoring function allows us to greedily choose the least important entries to be masked  $\mathcal{I} = Select(s, \mathcal{B})$ . All in all, we have the following (surrogate) optimization problem:

$$\min_{\mathcal{B},s\in\mathcal{F}}\mathcal{P}(\mathbf{x}_{1}^{1...N},s,\mathbb{B})$$
(3)

where  $\mathcal{F}$  denotes the space of all scoring functions. The scoring function can be parameterized by a network  $\phi$ , which is then found through offline training. This is the common approach employed in context compression methods (Qin et al., 2024a,b).

The aforementioned approach to minimizing Global Logit Loss can be impractical for online inference when the scoring function is computationally expensive. A more feasible alternative is to focus on local information and apply localized KV cache eviction. For instance, Head Attention Loss can be used for head-wise eviction, a strategy adopted by most existing methods (Zhang et al., 2023; Li et al., 2024; Qin et al., 2025). In this case, the scoring functions are lightweight, relying on simple statistical features, like head-wise attention weights. Table 1 summarizes how existing methods can be formalized within our framework, with further details provided in Appendix B.

#### 4 LAVa: Layer-wise Cache Eviction with **Dynamic Budget Allocation**

#### Layer Attention Output Loss and the 4.1 **Scoring Function**

The aforementioned framework provides a principled approach to designing new algorithms for KV cache eviction. This section demonstrates the

(2)

Methods	Bud	lgets	Scoring Function	Loss
	$\mathcal{B}_{l,h}$	$ \mathcal{B}_l $		
SnapKV (Li et al., 2024)	$\mathcal{B}_l/H$	$\mathbb{B}/L$	Recent attention scores	
CAKE (Qin et al., 2025)	$\mathcal{B}_l/H$	Dynamic	$\begin{vmatrix} s_{l,h}[i] = \frac{1}{w} \sum_{j=N-w}^{N} A_{l,h}^{j}[i], \forall i < N-w \\ \text{Recent attention scores + attention shifts} \\ s_{l,h}[i] = \gamma \text{VAR}_{j=N-w}^{N}([A_{l,h}^{j}[i])) \\ + \frac{1}{w} \sum_{j=N-w}^{N} A_{l,h}^{j}[i], \forall i < N-w \end{vmatrix}$	Head Attention
AdaKV (Feng et al., 2024) LAVa (Ours)	Dynamic Dynamic	Fixed Dynamic	$ \begin{vmatrix} \text{Recent attention scores (like SnapKV)} \\ \text{Recent attention scores × value norm} \\ s_{l,h}[i] = \frac{max_k   V_{l,h}[k]  _1}{w} \sum_{j=N-w}^{N} A_{l,h}^j[i] \end{aligned} $	Layer Attention Output

Table 1: Summary of representative methods for KV Cache compression. AdaKV is a compression method with dynamic head-wise budget allocation, its layer budgets are fixed, either following uniform allocation (as in Ada-SnapKV) or pyramid allocation (as in Ada-PyramidKV). For the full Table, please refer to Appendix B.

design of our novel algorithm based on *Layer Attention Output Loss* (see Figure 1). Specifically, we show how our scoring function is designed based on analyzing the upper bound of the loss and how we can exploit the scoring function for layer-wise cache eviction with dynamic budget allocation.

**Lemma 1.** Based on the  $L_p$  norm, the layer attention output loss due to the attention mask  $\mathcal{I}$  is measured for layer-l at the current (N-th) residual stream as follows:

$$\mathcal{P}(\mathbf{x}_{1}^{1...N}, \mathcal{I}, \mathcal{B}) = \|y_{l}^{N} - \hat{y}_{l}^{N}\|_{p}$$

$$= \left\| Cat_{h} \left[ \left( A_{l,h}^{N} - \frac{A_{l,h}^{N} \odot \mathcal{I}_{l,h}}{\|A_{l,h}^{N} \odot \mathcal{I}_{l,h}\|_{1}} \right) V_{l,h} \right] W_{l}^{O} \right\|_{p}$$
(4)

 $\| \left[ \left( \| A_{l,h} \odot \mathcal{L}_{l,h} \| 1 \right) \right] \|_{l}$ where  $\odot$  indicates element-wise multiplication and  $\hat{y}_{l}^{N}$  indicates the layer attention output obtained by masking the KV cache with  $\mathcal{I}$  (equivalently, after

*KV cache eviction*). The proof of Lemma 1 is straightforward and provided in the Appendix C. We then develop a new upper bound for the  $L_1$  norm and provide the result in Theorem 1, for which the proof is also provided in Appendix C.

**Theorem 1.** The  $L_1$  norm of the layer attention output loss can be bounded by:

$$\|y_{l}^{N} - \hat{y}_{l}^{N}\|_{1} \leq 2\hat{C} \sum_{h \in [H]} \sum_{i \in [N]} A_{l,h}^{N}[i] \bar{V}_{l,h} \left(1 - \mathcal{I}_{l,h}[i]\right)$$
(5)

where  $\hat{C} = ||W_l^{O^T}||_1$  is a constant independent of any head or token within layer-l;  $\bar{V}_{l,h} = \max_{k \in [N]} ||V_{l,h}[k]||_1$  is a head-dependent value.

Given a fixed budget  $B_l$ , we consider a greedy algorithm that iteratively evicts one cache entry at a time until the cache budget is met. Apparently, selecting a single entry that minimizes the upper bound in Eq. 5 is equivalent to choosing the entry with the smallest score, given by the scoring function  $s_{l,h}[i] = A_{l,h}^N[i]\overline{V}_{l,h}$ . Notably, this function incorporates a head-dependent value  $\overline{V}_{l,h}$ , which should not be ignored when comparing KV cache entries across different heads. This is different from AdaKV (Feng et al., 2024), which considers the layer attention output loss yet does not take into account the values. This also provides a theoretical justification for the introduction of values into the scoring, which has been exploited heuristically for head-based eviction in (Guo et al., 2024).

The scoring function  $s_{l,h}[i] = A_{l,h}^N[i]\overline{V}_{l,h}$  described earlier is based solely on analyzing the current residual stream (the *N*-th decoding step). To improve the performance for KV cache eviction, we can incorporate information from all past residual streams similarly to H2O (Zhang et al., 2023). However, doing so introduces more computational overhead. Inspired by SnapKV (Li et al., 2024), we instead incorporate information from recent *w* residual streams, yielding a new scoring function.

**Definition 1.** Layer-wise Attention and Value (LAVa) score for the token-i at layer-l, head-h is defined as follows:

$$s_{l,h}[i] = \frac{\max_{k \in [N]} \|V_{l,h}[k]\|_1}{w} \sum_{j=N-w}^N A_{l,h}^j[i]$$
(6)

Based on this scoring function, we develop the layer-wise KV cache eviction as outlined in Algorithm 1. Notably, we only evict entries outside the recent window [N - w, N], effectively retaining the most recent tokens as specified by the final constraint in the optimization problem (Eq. 2). Our

Algorithm 1 LayerEvict: Layer-wise KV Cache Eviction based on LAVa Score

- 1: Input: Budget  $\mathcal{B}_l$ , KV Cache  $K_l, V_l$
- 2: **Output:** Compressed KV Cache  $K_l, V_l$
- 3:  $s_l = []$
- 4: **for** h = 1 to *H* **do**
- 5: Calculate  $s_{l,h}[i], \forall i \notin [N w, N]$  based on Eq. 6
- 6:  $s_l.extend(s_{l,h})$
- 7: **end for**
- 8: **function** EVICT( $\mathcal{B}_l, s_l, K_l, V_l$ )
- 9:  $S_l \leftarrow B_l$  smallest entries based on  $s_l$
- 10:  $\mathcal{I}_{l,h}[k] = 0, \forall (h,k) \in \mathcal{S}_l$
- 11: **for** h = 1 to H **do**
- 12:  $\hat{K}_{l,h} = K_{l,h} \odot \mathcal{I}_{l,h}$
- 13:  $\hat{V}_{l,h} = V_{l,h} \odot \mathcal{I}_{l,h}$
- 14: **end for**
- 15: **Return**  $\hat{K}_l, \hat{V}_l$
- 16: end function

291

293

294

301

305

307

310

17: **Return** EVICT $(\mathcal{B}_l, s_l, K_l, V_l)$ 

eviction method operates across heads within layer*l*, enabling dynamic budget allocation for all heads while simultaneously performing cache eviction.

## 4.2 Layer Budget Allocation

Recently, CAKE (Qin et al., 2025) and PyramidKV (Cai et al., 2024) have demonstrated the potential of allocating different budgets across layers. PyramidKV, however, is suboptimal as it assigns a fixed allocation pattern regardless of the input prompt being considered. In contrast, CAKE is promptdependent allocation (dynamic) but combines different scores for cache eviction and budget allocation. As a result, CAKE requires tuning three hyperparameters, hindering its practical application. Below, we describe our hyperparameter-free Algorithm based on the LaVa score.

Our key idea is that layers with greater uncertainty in *determining which cache entry to evict* should be allocated a larger budget. Specifically, based on the LAVa score, *the probability of evicting token-k at layer-l and head-h* is obtained by normalizing the LAVa scoring values:

$$\hat{s}_{l,h}[i] = \frac{s_{l,h}[i]}{\sum_{k,h} s_{l,h}[k]}$$
(7)

The uncertainty for layer-*l* is then measured by the *normalized entropy* as follows:

313 
$$e_l = \frac{-\sum_{h,i} (\hat{s}_{l,h}[i] \log \hat{s}_{l,h}[i])}{H \times N}$$
(8)

Algorithm 2 LAVa: Dynamic Budget Allocation
and Cache Eviction based on LAVa Score
1: Input: Total Budget $\mathbb{B}$ , KV Cache $K, V$ Num-
ber of Layers L
2: <b>Output:</b> Compressed KV Cache $\hat{K}, \hat{V}$
3: $s = [], e = [], \hat{K} = K, \hat{V} = V$
4: <b>for</b> $l = 1$ to $L$ <b>do</b>
5: Calculate $s_l$ based on Eq. 6
6: Calculate $e_l$ based on Eq. 7, 8
7: $s.append(s_l)$
8: $e.append(e_l)$
9: <b>for</b> $\tilde{l} = 1$ to $l$ <b>do</b>
10: $\mathcal{B}_{\tilde{l}} = \frac{e_{\tilde{l}}}{\sum_{l} e_{l}} \mathbb{B}$

11: 
$$\hat{K}_{\tilde{l}}, \hat{V}_{\tilde{l}} = \text{EVICT}(\mathcal{B}_{\tilde{l}}, s_{\tilde{l}}, \hat{K}_{\tilde{l}}, \hat{V}_{\tilde{l}})$$

12: **end for** 

13: end for

```
14: Return \hat{K}, \hat{V}
```

With such a measure, we can first initialize all KV cache through prefilling, followed by KV cache compression. Unfortunately, this approach results in a high memory peak after prefilling (and before compression). To address this, the common practice is that we perform prefilling and cache eviction layer by layer. For dynamic layer-budget allocation, we draw inspiration from CAKE: after prefilling layer-l, the lower layers (< l) are recompressed (over an already compressed cache). As a result, a lower layer is compressed multiple times using the same LAVa scores, but the budget is adjusted, becoming smaller over time as the memory is shared with more higher layers being prefilled. The specific algorithm is outlined in Algorithm 2.

314

315

316

317

318

319

320

322

323

324

326

327

328

329

330

331

332

333

334

335

337

338

339

340

341

342

343

## 4.3 Further Discussions

LLM with GQA Group Query Attention (GQA) (Ainslie et al., 2023) is the technique most modern LLMs adopt due to its balance between performance loss and memory efficiency. In GQA, the KV cache is compressed by sharing a single KV cache among all heads within a group. During inference, the KV cache is replicated across heads within each group for computation. When applying LAVa scores to GQA, we take a conservative approach: the group-wise score for a token is determined as the maximum of its head-wise scores within the corresponding group. In other words, we tend to retain the entry as long as it is important for at least one head within the group.

Other Potential Directions Building on our framework, multiple research directions can be further explored. One possible question is whether the Layer Output Loss, which takes into account the FFN layer, should be considered. The interaction between the FFN layer and the layer attention output determines what information a layer writes to the residual stream (Ferrando and Voita, 2024). In other words, certain tokens in past residual streams may play a crucial role in activating the layer's knowledge within the FFN. Accounting for these interactions could reduce performance loss, yet the challenge lies in how to do so efficiently.

#### 5 **Experiments**

345

357

367

371

#### 5.1 Experimental Settings

**Backbone LLMs.** We evaluate two series of LLMs: Mistral-7B-Instruct-v0.2 (Jiang et al., 2023), Qwen2.5-7/14/32B-Instruct (Qwen and et al., 2025), all with a context length of 32k. These models are widely adopted for their moderate parameter sizes and strong performance on long-sequence tasks, all utilizing Group Query Attention (Ainslie et al., 2023).

Evaluation Benchmarks. To validate the effectiveness of our algorithm, we perform evaluation LongBench (Bai et al., 2024), a bilingual, multitask benchmark for long-context understanding. It 370 comprises 21 datasets across six task categories in both English and Chinese, with an average length of 6,711 words (English) and 13,386 characters (Chinese). LongBench covers key long-text application areas, including single-document QA, multidocument QA, summarization, few-shot learning, synthetic tasks, and code completion. We also conduct experiments on *Needle In A Haystack* (Cai et al., 2024; Liu et al., 2024; Fu et al., 2024), of 379 which the results are given in Appendix D.

Baseline Methods. We compare our methods against several baselines: PyramidKV, SnapKV, Ada-SnapKV, Ada-PyramidKV, and CAKE. Among these, PyramidKV and CAKE al-384 low different layer budgets. AdaKV is derived from the layer attention output loss but relies solely on attention for its scoring function and does not incorporate dynamic layer budget allocation. Ada-SnapKV employs the same scoring function as SnapKV and with a unform layer budget (also the same as SnapKV) but allows dynamic head budgets. Ada-PyramidKV follows the same approach

as Ada-SnapKV but assigns fixed, varying budgets across layers (like PyramidKV). More information is given in Appendix B, D.

393

394

395

396

397

398

399

400

401

402

403

404

405

406

407

408

409

410

411

412

413

414

415

416

417

418

419

420

421

422

423

424

425

426

427

428

429

430

431

432

433

434

435

436

437

438

439

440

441

442

#### 5.2 Main Results

Table 2 presents the results of Mistral-7B with different eviction policies on LongBench, revealing several key observations. First, LAVa outperforms all baselines across different budgets, with a more pronounced advantage at smaller budgets. Second, dynamic head budget is crucial as Ada-SnapKV and Ada-PyramidKV consistently outperform their counterparts with fixed budgets. Third, among methods requiring no hyperparameter tuning (SnapKV, Ada-SnapKV, and LAVa), LAVa achieves the best performance, significantly surpassing others. For instance, at  $\mathbb{B} = 128$ HL, LAVa achieves an average score of 36.74, compared to Ada-SnapKV's 35.82. And finally, LAVa and CAKE excel in code-related tasks. On RepoBench-P with a 128HL budget, LAVa (48.92) and CAKE (48.53) outperform Ada-SnapKV (46.85) by a significant margin. This is interesting given that Ada-SnapKV surpasses CAKE on average over 20 datasets. Similar trends are observed with the Qwen series and presented in Appendix D.

To further investigate the last observation, we categorize the 20 LongBench datasets into two types: extraction tasks, which require extracting answers from the context (e.g., QA tasks evaluated with F1 or Accuracy), and generation tasks, which involve abstractive output (e.g., summarization and code completion). For each category, we then compute the average scores obtained with Qwen-7B and Mistral-7B under varying cache budgets and eviction policies. Figure 2 highlights several key findings: 1) Extraction tasks are generally less affected by compression, as LLM performance with a compressed cache remains closer to that with a full cache; 2) The performance gap among different eviction policies is greater on generation tasks than on extraction tasks. This observation is clearer with Qwen-7B; 3) CAKE and LAVa outperform Ada-SnapKV and methods with fixed-layer budgets on generation tasks, though CAKE performs significantly worse than Ada-SnapKV on extraction tasks with Mistral-7B. This suggests the importance of (dynamic) layer budget allocation for generation tasks. LAVa, however, consistently achieves top performance across both task types and language models, particularly in low budgets.

		Single-I	Doc. QA			Multi-De	oc. QA			Summa	rization		1	Few-shot	Learnin	g		Syntheti	ic	0	Code	-
	NINOA	Quepet	ME-en	ME-III	Howord	2WIKIMO.A	Musique	Dutreader	GovReport	OMSum	ACSUM	MultiMews	THEC	TriviaQA	SNASHI	LSHT	PCount	PR-011	PR. <sup>th</sup>	LCC	RepoBench.P	Ng
Full Cache	26.77	32.34	49.63	48.42	43.43	27.89	18.61	30.85	32.92	24.54	15.04	27.20	71.00	86.23	43.41	39.00	2.81	86.56	89.75	55.29	52.55	45.07
										B = 128	HL											-
PyramidKV	20.01	19.23	43.81	32.37	35.62	22.34	14.38	17.53	18.95	21.91	11.07	20.87	47.00	85.34	40.21	19.25	2.86	65.60	59.49	49.52	45.67	34.51
SnapKV	20.99	19.65	45.04	32.02	36.48	22.19	14.04	17.68	18.83	21.36	10.91	20.29	45.00	84.10	40.01	19.75	3.06	64.48	60.50	49.84	45.27	34.42
Ada-PyramidKV	20.21	20.80	43.82	33.65	37.21	22.99	14.93	18.06	19.41	22.02	11.16	20.97	52.00	83.93	39.97	20.00	2.81	72.73	72.89	51.00	46.62	36.22
Ada-SnapKV	20.61	20.56	44.03	34.03	36.39	23.66	16.15	17.82	19.21	21.73	11.25	20.35	50.00	84.32	39.82	19.75	3.87	69.11	70.52	50.21	46.85	35.82
CAKE	21.01	20.16	44.08	32.52	36.16	23.89	15.32	17.67	18.82	22.62	10.93	21.03	47.00	85.14	39.90	21.25	3.02	63.65	65.96	51.81	48.53	35.06
LAVa (Ours)	19.57	21.11	44.29	33.91	38.29	23.59	15.32	18.56	19.33	22.32	11.42	21.07	53.50	85.20	40.16	21.75	2.88	69.87	74.75	51.94	48.92	36.74
										B = 256	HL											-
PyramidKV	20.79	22.74	45.90	35.72	38.63	24.02	15.97	18.99	21.61	22.34	11.02	22.24	58.00	84.06	40.52	22.75	2.96	74.70	83.83	51.85	48.86	38.23
SnapKV	21.39	22.15	46.50	34.77	39.68	25.01	14.86	19.11	21.61	23.04	11.46	22.67	57.00	85.04	40.81	23.25	3.18	76.49	83.60	51.99	49.42	38.49
Ada-PyramidKV	22.61	23.84	47.65	36.56	39.33	24.86	17.22	19.65	21.22	22.54	11.82	22.29	64.00	84.93	40.36	24.50	3.40	77.39	85.83	52.48	49.43	39.43
Ada-SnapKV	21.63	23.55	47.51	37.42	38.89	23.65	16.06	19.34	21.98	23.21	11.49	22.39	64.00	86.33	40.54	25.25	2.23	77.44	85.42	52.31	49.62	39.40
CAKE	21.37	23.40	46.84	35.02	38.10	24.50	14.81	19.40	21.59	22.77	11.32	22.68	55.00	85.46	41.92	24.75	2.96	75.66	86.46	54.29	51.38	38.84
LAVa (Ours)	22.70	24.67	48.62	37.81	39.68	25.96	16.77	20.26	21.92	22.48	11.88	22.91	65.00	85.24	41.28	26.75	2.88	76.76	85.75	54.17	51.77	40.12
										B = 512	HL											
PyramidKV	23.57	24.84	48.74	39.54	38.90	25.22	17.40	20.42	23.04	23.24	11.91	24.19	66.50	86.07	41.06	28.00	3.29	87.29	88.83	53.77	50.42	41.15
SnapKV	23.67	28.08	49.40	40.25	40.14	25.58	16.97	20.49	23.75	23.69	12.03	24.31	65.00	86.29	41.98	28.50	3.22	85.79	88.67	53.99	51.02	41.48
Ada-PyramidKV	24.37	27.30	48.01	40.88	39.75	25.96	18.58	20.90	23.59	23.33	12.07	24.04	67.50	86.44	42.58	31.50	3.38	85.88	89.67	54.15	51.30	41.89
Ada-SnapKV	24.63	27.48	48.90	41.28	39.84	26.33	18.26	20.91	23.59	23.51	12.27	24.32	67.50	86.38	42.34	32.50	2.98	87.65	89.17	54.39	51.03	42.11
CAKE	22.76	27.54	49.47	41.27	38.17	25.85	17.26	20.60	23.72	23.65	11.95	24.50	66.00	86.01	42.56	29.50	3.45	86.79	88.75	56.40	52.37	41.76
LAVa (Ours)	25.01	27.84	48.97	42.14	40.95	26.88	18.33	21.12	23.59	23.59	12.28	24.51	68.50	86.34	42.48	33.50	2.90	87.23	89.83	55.83	52.85	42.59
										B = 102	4HL											
PyramidKV	25.62	28.96	48.35	42.18	40.89	26.65	19.69	21.96	25.10	23.57	12.58	25.42	68.50	86.30	41.92	35.50	2.98	86.77	89.50	55.26	51.03	42.79
SnapKV	24.80	30.17	49.13	43.23	41.16	26.92	17.89	22.58	25.75	23.64	12.88	25.85	67.50	86.25	42.56	36.00	2.88	88.10	88.92	55.23	51.38	43.00
Ada-PyramidKV	24.98	29.92	47.97	41.43	40.83	26.98	19.42	22.45	25.46	23.58	12.94	25.61	68.50	86.30	42.84	35.50	2.89	88.18	89.25	54.51	51.32	42.90
Ada-SnapKV	24.84	29.99	49.21	42.55	41.00	27.39	19.23	23.23	25.89	24.18	13.13	25.85	69.00	86.23	42.84	36.25	2.90	89.02	89.75	55.38	51.93	43.34
CAKE	25.15	30.34	49.00	43.08	40.86	26.70	19.93	23.07	25.82	23.72	13.16	26.05	68.00	86.25	42.70	36.00	2.91	88.60	88.75	56.75	53.26	43.36
LAVa (Ours)	25.59	31.21	48.27	43.43	41.92	27.38	19.48	23.48	26.06	23.86	13.38	26.00	70.00	86.22	42.43	38.00	2.73	87.01	88.75	57.31	53.28	43.65

Table 2: Final comparison based on Mistral-7B-Instruct-v0.2 among 21 datasets of LongBench. (Note: The best result is highlighted in **bold**, and the second is in <u>underline</u>. Due to the negligible numerical values obtained from the passage count dataset, its results were excluded from the computation of the average scores.)

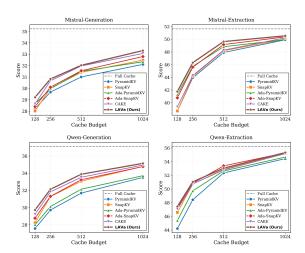


Figure 2: Results of generation and extraction tasks.

### 5.3 Evaluation of Latency and Memory Peak

443

444

445

446

447

448

449

450

451

452

We evaluate our algorithm's efficiency during LLM inference by analyzing peak memory usage and decoding latency on Mistral-7B-Instruct-v0.2, implemented with FlashAttention-2 (Dao, 2023). Our comparison includes Full Cache, SnapKV, Ada-SnapKV, CAKE, and our proposed method, all using a fixed allocation budget of 1024HL. We assess all methods across varying input context lengths while keeping the output length fixed at 128.

453 **Decoding Latency.** By analyzing the decoding 454 latency in Figure 3, we observe that our scoring

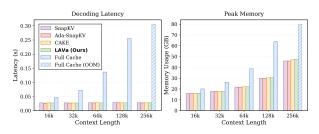


Figure 3: Peak memory usage and decoding latency in A800 80GB based on Mistral-7B-Instruct-v0.2.

function and dynamic budget allocation introduce no additional decoding cost, achieving over a 9× speedup compared to the full cache at a 128K context length. Notably, our method is easier to deploy than PyramidKV, Ada-PyramidKV, and CAKE, as these baselines require parameter tuning.

**Peak Memory Usage.** As shown in Figure 3, the peak memory usage of all methods generally increases with context length due to the cost of prefilling. Our method effectively maintains peak memory at a reasonable level, particularly compared to the Full Cache, which encounters OOM issues at higher context lengths. CAKE and LAVa, both employing dynamic layer budgets, generally have slightly higher peak memory usage. Compared to CAKE, LAVa requires additional storage for the norms of head-wise value vectors, but this extra memory overhead remains minimal.

471

472

455

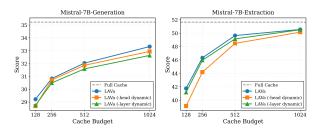


Figure 4: Ablation study on LongBench.

#### 5.4 Further Analysis

473

474

475

476

477

478

479

480

481

482

483

484

485

486

487

488

489

490

491

492

493

494

495

497

498

499

500

502

504

**Dynamic Budget Allocation** To examine the impact of dynamic budget allocation, we introduce two modifications: LAVa (-layer dynamic), which enforces a uniform layer budget of  $\mathbb{B}/L$ , and LAVa (-head dynamic), which fixes the head budget at  $\mathcal{B}_l/H$  after dynamically determining the layer budget  $\mathcal{B}_l$ , performing head-wise cache eviction without cross-head comparisons. Results in Figure 4 demonstrate that dynamic budget allocation at both the head and layer levels is essential for performance. Furthermore, it reinforces the finding that dynamic layer budgets are essential for generation tasks, whereas dynamic head budgets play a crucial role in text extraction tasks. Detailed results are provided in Appendix D, where we also analyze the influence of different layer allocation approaches.

Analysis of LAVa Score. To validate the effectiveness of LAVa score, we replace our dynamic layer budgets with fixed ones with PyramidKV or Uniform allocation. For different total budget, we then compare LAVa-Pyramid with Ada-PyramidKV and LAVa-Uniform with Ada-SnapKV on LongBench. For each comparison, we count the number of tasks in LongBench where one method outperforms the other, totaling 20 comparisons per pair. Figure 5 presents the final winning rates, where a "win" indicates a higher score on a given task. The results show that our scoring function yields a significantly higher number of wins in most cases, validating its effectiveness.

## 6 Related Work

Recently, various KV cache compression methods
have been proposed, leveraging different policies
such as recency (Xiao et al., 2024), accumulated
attention scores (Zhang et al., 2023), last-token
attention scores (Oren et al., 2024), and recent attention scores (Li et al., 2024; Dai et al., 2024).
While most approaches assume a uniform budget,
recent efforts have been made for dynamic bud-

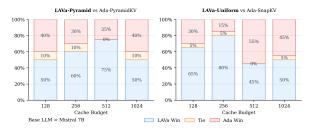


Figure 5: LaVa score vs AdaKV score on LongBench

513

514

515

516

517

518

519

520

521

522

523

524

525

526

527

528

529

530

531

532

533

534

535

536

537

538

539

540

541

542

543

544

545

546

547

548

549

550

551

552

get allocation across layers (Qin et al., 2025) and heads (Feng et al., 2024). Some methods aim at layer-dependent budgets but fix the patterns across all samples (Cai et al., 2024; Yang et al., 2024). In general, KV cache eviction and budget allocation are typically treated as separate problems, requiring a combination of independent strategies. In contrast, we develop a principled framework based on information loss in the residual stream and propose a unified method for both cache compression and dynamic budget allocation.

Closely related to LAVa is (Feng et al., 2025, 2024), which aims at minimizing the layer output perturbation. However, this study only applies the derived metric locally for head budget allocation. In contrast, we propose a metric for layer-wise cache eviction with dynamic layer budgets.

# 7 Conclusion

This paper introduced a principled framework for KV cache compression, grounded in the principle of minimizing information loss in Transformer residual streams. We demonstrated how various existing methods fit within our framework. By analyzing the Layer Attention Output Loss, we proposed LAVa, a novel layer-wise compression method that enables fully dynamic head and layer budget allocation. Our experiments demonstrate that dynamic layer budgets are crucial for generation tasks, whereas dynamic head budgets are important for extraction tasks. As a fully dynamic compression method, LAVa consistently maintains top performance across task types and LLM architectures, while achieving the same speedup of  $9 \times$ with 128K context length compared to full cache.

Future directions include exploring new compression algorithms based on our framework, as well as extending our framework for model compression. By advancing efficient methods for LLMs, our work contributes to making LLM more accessible and scalable for diverse applications.

## 553 Limitations

There are several limitations to our work. While 554 we propose a unified framework with multiple optimization opportunities, our theoretical analysis and experiments focus on only one direction. Although LAVa's simplicity is a key advantage, other approaches should be explored to further close the per-559 formance gap with a full-cache setup, particularly 560 for generation tasks. Additionally, further research is needed to better understand why dynamic layer budget is crucial for generation tasks. Lastly, apart from FlashAttention-2 (Dao, 2023), our method has not yet been integrated into other widely used 565 inference frameworks, such as vLLM (Kwon et al., 566 2023). We believe that such integration is essential 567 for broader adoption and real-world deployment of our algorithm.

## References

570

571

582

583

585

587

588

589

591

593

594

595

596

598

599

- Joshua Ainslie, James Lee-Thorp, Michiel de Jong, Yury Zemlyanskiy, Federico Lebron, and Sumit Sanghai. 2023. GQA: Training generalized multi-query transformer models from multi-head checkpoints. In *The* 2023 Conference on Empirical Methods in Natural Language Processing.
- Anthropic and et al. The claude 3 model family: Opus, sonnet, haiku.
- Yushi Bai, Xin Lv, Jiajie Zhang, Hongchang Lyu, Jiankai Tang, Zhidian Huang, Zhengxiao Du, Xiao Liu, Aohan Zeng, Lei Hou, Yuxiao Dong, Jie Tang, and Juanzi Li. 2024. LongBench: A bilingual, multitask benchmark for long context understanding. In Proceedings of the 62nd Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers), pages 3119–3137, Bangkok, Thailand. Association for Computational Linguistics.
- Zefan Cai, Yichi Zhang, Bofei Gao, Yuliang Liu, Tianyu Liu, Keming Lu, Wayne Xiong, Yue Dong, Baobao Chang, Junjie Hu, et al. 2024. Pyramidkv: Dynamic kv cache compression based on pyramidal information funneling. *arXiv preprint arXiv:2406.02069*.
- Wei-Lin Chiang, Zhuohan Li, Zi Lin, Ying Sheng, Zhanghao Wu, Hao Zhang, Lianmin Zheng, Siyuan Zhuang, Yonghao Zhuang, Joseph E. Gonzalez, Ion Stoica, and Eric P. Xing. 2023. Vicuna: An opensource chatbot impressing gpt-4 with 90%\* chatgpt quality.
- Jincheng Dai, Zhuowei Huang, Haiyun Jiang, Chen Chen, Deng Cai, Wei Bi, and Shuming Shi. 2024. Corm: Cache optimization with recent message for large language model inference. *Preprint*, arXiv:2404.15949.

Tri Dao. 2023. Flashattention-2: Faster attention with better parallelism and work partitioning. *arXiv preprint arXiv:2307.08691*.

604

605

607

609

610

611

612

613

614

615

616

617

618

619

620

621

622

623

624

625

626

627

628

629

630

631

632

633

634

635

636

637

638

639

640

641

642

643

644

645

646

647

648

649

650

651

652

653

654

655

656

657

658

- Yuan Feng, Junlin Lv, Yukun Cao, Xike Xie, and S Kevin Zhou. 2024. Ada-kv: Optimizing kv cache eviction by adaptive budget allocation for efficient llm inference. *arXiv preprint arXiv:2407.11550*.
- Yuan Feng, Junlin Lv, Yukun Cao, Xike Xie, and S Kevin Zhou. 2025. Identify critical kv cache in llm inference from an output perturbation perspective. *Preprint*, arXiv:2502.03805.
- Javier Ferrando and Elena Voita. 2024. Information flow routes: Automatically interpreting language models at scale. In *Proceedings of the 2024 Conference on Empirical Methods in Natural Language Processing*, pages 17432–17445, Miami, Florida, USA. Association for Computational Linguistics.
- Yao Fu, Rameswar Panda, Xinyao Niu, Xiang Yue, Hannaneh Hajishirzi, Yoon Kim, and Hao Peng. 2024. Data engineering for scaling language models to 128k context. In *Proceedings of the 41st International Conference on Machine Learning*, ICML'24. JMLR.org.
- Daya Guo, Canwen Xu, Nan Duan, Jian Yin, and Julian McAuley. 2023. Longcoder: A long-range pretrained language model for code completion. In *International Conference on Machine Learning*.
- Zhiyu Guo, Hidetaka Kamigaito, and Taro Watanabe. 2024. Attention score is not all you need for token importance indicator in KV cache reduction: Value also matters. In Proceedings of the 2024 Conference on Empirical Methods in Natural Language Processing, pages 21158–21166, Miami, Florida, USA. Association for Computational Linguistics.
- Roger A Horn and Charles R Johnson. 2012. *Matrix analysis*. Cambridge university press.
- Edward J Hu, Yelong Shen, Phillip Wallis, Zeyuan Allen-Zhu, Yuanzhi Li, Shean Wang, Lu Wang, and Weizhu Chen. 2021. Lora: Low-rank adaptation of large language models. *arXiv preprint arXiv:2106.09685*.
- Albert Q. Jiang, Alexandre Sablayrolles, Arthur Mensch, Chris Bamford, Devendra Singh Chaplot, Diego de las Casas, Florian Bressand, Gianna Lengyel, Guillaume Lample, Lucile Saulnier, Lélio Renard Lavaud, Marie-Anne Lachaux, Pierre Stock, Teven Le Scao, Thibaut Lavril, Thomas Wang, Timothée Lacroix, and William El Sayed. 2023. Mistral 7b. *Preprint*, arXiv:2310.06825.
- Ehsan Kamalloo, Nouha Dziri, Charles Clarke, and Davood Rafiei. 2023. Evaluating open-domain question answering in the era of large language models. In *Proceedings of the 61st Annual Meeting of the Association for Computational Linguistics (Volume 1: Long Papers)*, pages 5591–5606, Toronto, Canada. Association for Computational Linguistics.

751

752

753

754

755

756

757

758

759

762

661 663

for Computing Machinery.

Yuhong Li, Yingbing Huang, Bowen Yang, Bharat

Venkitesh, Acyr Locatelli, Hanchen Ye, Tianle Cai,

Patrick Lewis, and Deming Chen. 2024. SnapKV:

LLM knows what you are looking for before generation. In The Thirty-eighth Annual Conference on

Nelson F. Liu, Kevin Lin, John Hewitt, Ashwin Paran-

jape, Michele Bevilacqua, Fabio Petroni, and Percy

Liang. 2024. Lost in the middle: How language mod-

els use long contexts. Transactions of the Association

OpenAI and et al. 2024. Gpt-4 technical report.

Matanel Oren, Michael Hassid, Nir Yarden, Yossi Adi,

Guanghui Qin, Corby Rosset, Ethan Chau, Nikhil Rao,

and Benjamin Van Durme. 2024a. Dodo: Dynamic

contextual compression for decoder-only lms. In

Proceedings of the 62nd Annual Meeting of the Association for Computational Linguistics (Volume 1:

Guanghui Qin, Corby Rosset, Ethan C. Chau, Nikhil Rao, and Benjamin Van Durme. 2024b. Nugget 2d:

Ziran Qin, Yuchen Cao, Mingbao Lin, Wen Hu, Shixuan

Fan, Ke Cheng, Weiyao Lin, and Jianguo Li. 2025.

CAKE: Cascading and adaptive KV cache eviction

with layer preferences. In The Thirteenth Interna-

tional Conference on Learning Representations.

Qwen and et al. 2025. Qwen2.5 technical report.

A Vaswani. 2017. Attention is all you need. Advances

Wenhao Wu, Yizhong Wang, Guangxuan Xiao, Hao

Peng, and Yao Fu. 2025. Retrieval head mechanis-

tically explains long-context factuality. In The Thir-

teenth International Conference on Learning Repre-

in Neural Information Processing Systems.

Dynamic contextual compression for scaling decoder-

state rnns. arXiv preprint arXiv:2401.06104.

and Roy Schwartz. 2024. Transformers are multi-

for Computational Linguistics, 12:157–173.

Preprint, arXiv:2303.08774.

Long Papers), pages 9961-9975.

only language models.

Preprint, arXiv:2412.15115.

sentations.

Representations.

Neural Information Processing Systems.

- 671 673 674 675
- 679

- 684

- 694 695

- 701
- 703
- 704
- 706 707

709 710

- 711

712 713

- Woosuk Kwon, Zhuohan Li, Siyuan Zhuang, Ying Guangxuan Xiao, Yuandong Tian, Beidi Chen, Song Sheng, Lianmin Zheng, Cody Hao Yu, Joseph Gon-Han, and Mike Lewis. 2024. Efficient streaming lanzalez, Hao Zhang, and Ion Stoica. 2023. Efficient guage models with attention sinks. In The Twelfth memory management for large language model serv-International Conference on Learning Representaing with pagedattention. In *Proceedings of the 29th* tions. Symposium on Operating Systems Principles, SOSP '23, page 611-626, New York, NY, USA. Association
  - Dongjie Yang, Xiaodong Han, Yan Gao, Yao Hu, Shilin Zhang, and Hai Zhao. 2024. PyramidInfer: Pyramid KV cache compression for high-throughput LLM inference. In Findings of the Association for Computational Linguistics: ACL 2024, pages 3258-3270, Bangkok, Thailand. Association for Computational Linguistics.
  - Zhenyu Zhang, Ying Sheng, Tianyi Zhou, Tianlong Chen, Lianmin Zheng, Ruisi Cai, Zhao Song, Yuandong Tian, Christopher Ré, Clark Barrett, et al. 2023. H2o: Heavy-hitter oracle for efficient generative inference of large language models. Advances in Neural Information Processing Systems, pages 34661-34710.

#### **Extension of The Information Flow of** Α LLM Decoding Process with KV Cache

KV cache is initialized at *prefilling* stage, which basically computes the Key and Value for tokens in the initial prompts in the standard way (Vaswani, 2017). In the following, we assume that there exists a KV cache of (N-1) previous tokens and demonstrate how decoding is performed at step-N.

**Notation Table** The LLM has L layers, each has H heads. The model and head dimensions are d and  $d_h = d/H$ ;  $K_l, V_l$  are the KV cache for the *l*th layer up to the current time step (the N-th token), which are of  $[H, (N-1), d_h]$  sizes. The notations for the theoretical analysis are listed in Table 3.

**Decoding Process** According to (Ferrando and Voita, 2024), the decoding process of large language models (LLMs) can be viewed as a series of operations on the current residual stream, as illustrated in Figure 1. In each layer, information is read from the residual stream, updated, and then written back. Specifically, supposing that  $x_l^N$  is the current input for layer l, we first calculate the corresponding  $Q_l^N, K_l^N, V_l^N$  as follows:

$$Q_l^N = x_l^N W_l^Q; K_l^N = x_l^N W_l^K; V_l^N = x_l^N W_l^V$$

where  $Q_l^N, K_l^N, V_l^N$  are of size  $(H \times 1 \times d_h)$ , containing H head-wise caches. The layer-wise KV cache is then updated as follows:

$$K_l = Cat[K_l, K_l^N], V_l = Cat[V_l, V_l^N]$$

$$760$$

where  $K_l, V_l$  are tensors of size  $(H \times N \times d_h)$ , and Cat indicates the concatenation operation. We then

Guangxuan Xiao, Jiaming Tang, Jingwei Zuo, junxian guo, Shang Yang, Haotian Tang, Yao Fu, and Song Han. 2025. Duoattention: Efficient long-context LLM inference with retrieval and streaming heads. In The Thirteenth International Conference on Learning

Notation	Explanation	Notation	Explanation
N	Current token length	$A_{l,h}^N[i]$	Attention weight of position $i$ at layer $l$ , head $h$ and step $N$
$N_e$	Expected token length	$y_l^N$	Attention output of layer $l$ and step $N$
L	Total number of layers	$\hat{y}_l^N$	Modified attention output of layer $l$ and step $N$ after eviction
Н	Total number of heads per layer	p	Logits after last layer for next token
l	Layer index, $l \in [L]$	$\hat{p}$	Modified logits after last layer for next token after eviction
h	Head index, $h \in [H]$	$\mathcal{P}$	Information loss function of Transformer residual streams
d	The model embedding dimension	w	Sliding window size
$d_h$	The head embedding dimension $d_h = d/H$	$\mathcal{B}_{l,h}$	Budget for head $h$ of layer $l$
$x_l^N$	The input hidden states of step $N$ and layer $l$	$\mathcal{B}_l$	Budget for layer l
$Q_l^N$	The query vector of step $N$ and layer $l$	B	Fixed total budget for KV Cache, $\mathbb{B} = \sum_{l \in [L]} \mathcal{B}_l$
$K_l^N$	The key vector of step $N$ and layer $l$	$s_{l,h}[i]$	Score of position $i$ at layer $l$ and head $h$
$V_l^N$	The value vector of step $N$ and layer $l$	$e_l$	The uncertainty of layer $l$ for dynamic layer budget allocation
$K_{l,h}$	Key cache of layer $l$ and head $h$	$\mathcal{I}_{l,h}$	Attention mask for the head h of layer $l, \mathcal{I}_{l,h} \in [1,0]^N$
$V_{l,h}$	Value cache of layer $l$ and head $h$	I	Attention mask $\mathcal{I} \in [1, 0]^{L \times H \times N}$

Table 3: Notation table.

calculate the attention scores of step-N for layer-l:

$$A_l^N = Cat_{h\in[H]} \left( A_{l,h}^N \right)$$

764

766

767

770

771

773

774

775

776

778

784

789

790

where  $A_{l,h}^N = Softmax(\frac{Q_{l,h}^N K_{l,h}}{\sqrt{d_h}})$ . Here, textbf $A_{l,h}^N[i]$  indicates how much the token at step-N (the N-th token) attends to the *i*-th token ( $i \le N$ ). Layer-*l* attention output is calculated as follows:

$$y_l^N = Cat_{h \in [H]}(A_{l,h}^N V_{l,h}) W_l^O \in \mathbb{R}^{1 \times d}$$

where  $W_l^O \in \mathbb{R}^{d \times d}$ . The layer output  $x_{l+1}^N$ , which is also the input for the layer-(l+1), is calculated as  $x_{l+1}^N = y_l^N + FFN(y_l^N)$ .

In the last layer, we exploits an un-embedding layer  $(W^M \in \mathbb{R}^{d \times |\mathcal{V}|})$  to get the probability vector p for next token sampling:

$$p^{N} = \left(y_{L}^{N} + FFN(y_{L}^{N})W^{M}\right)$$
(9)

**Head-wise vs Layer-wise Cache** Current query matrix and KV cache on head h of layer l are :

$$Q_{l,h}^{N} = Q_{l}^{N}[:, d_{h} * h : d_{h} * (h+1)] \in \mathbb{R}^{1 \times d_{h}}$$
(10)

$$K_{l,h} = K_l[:, d_h * h : d_h * (h+1)],$$
(11)

$$V_{l,h} = V_l[:, d_h * h : d_h * (h+1)] \in \mathbb{R}^{N \times d_h}$$
(12)

Henc, the layer-wise KV cache can be treated as concatenation of head-wise elements where we just change the order of dimensions:

$$K_l = Cat_{h \in [H]}[K_{l,h}] \in \mathbb{R}^{H \times N \times d_h}, \qquad (13)$$

$$V_l = Cat_{h \in [H]}[V_{l,h}] \in \mathbb{R}^{H \times N \times d_h}$$
(14)

And the same to the query matrix:

$$Q_l^N = Cat_{h \in [H]}[Q_{l,h}^N] \in \mathbb{R}^{H \times 1 \times d_h}$$
(15)

# B Extension of A Principled Framework for KV Cache Eviction based on Information Loss

The unified problem for budget allocation and cache eviction can be defined as follows:

$$\min_{\mathcal{T}\mathcal{B}} \mathcal{P}(\mathbf{x}_1^{1\dots N}, \mathcal{I}, \mathcal{B})$$
(16)

st. 
$$\sum_{i \in [N]} \mathcal{I}_{l,h}[i] = \mathcal{B}_{l,h};$$
797

$$\sum_{h \in [H]} \mathcal{B}_{l,h} = \mathcal{B}_l; \sum_{l \in [L]} \mathcal{B}_l = \mathbb{B}$$
798

791

792

793

794

796

800

801

802

803

804

805

807

808

809

810

811

812

813

814

815

816

817

818

819

$$\mathcal{I}_{l,h}[k] = 1 \;, \forall l,h; \; \text{and} \; \forall k \in [N-w,N]$$
 79

The optimization problem in Eq. 16 is infeasible to solve for several reasons. We can instead search for a scoring function s, where  $s_{l,h}[i]$  assigns an importance score to token i at layer l and head h. This scoring function allows us to greedily choose the least important entries to be masked until the budget is met  $\mathcal{I} = Select(s, \mathcal{B})$ . Bringing everything together, we arrive at the following (surrogate) optimization problem:

$$\min_{\mathcal{B},s\in\mathcal{F}}\mathcal{P}(\mathbf{x}_1^{1...N},s,\mathbb{B})$$
(17)

Current various kv cache eviction methods can be adapted into our framework, just defining several significant functions and parameters (including P, I, B and s) and introducing additional constraints, which will result in suboptimal performance. In addition, they adopt many heuristic techniques based on observations to simplify the problem. The full summarization of how existeing methods can be formalized within our framework is presented in Table 4.

Methods	Bud	lgets	Scoring Function	Loss
	$\mathcal{B}_{l,h}$	$ \mathcal{B}_l $		
H2O (Zhang et al., 2023)	$\mathcal{B}_l/H$	$\mathbb{B}/L$	Accumulated attention scores	
SnapKV (Li et al., 2024)	$\mathcal{B}_l/H$	$\mathbb{B}/L$	$\begin{vmatrix} s_{l,h}[i] = \sum_{j=i+1}^{N} A_{l,h}^{j}[i] \\ \text{Recent attention scores} \\ s_{l,h}[i] = \frac{1}{w} \sum_{i=N-w}^{N} A_{l,h}^{j}[i], \forall i < N-w \end{vmatrix}$	
TOVA (Oren et al., 2024)	$\mathcal{B}_l/H$	$\mathbb{B}/L$	$\begin{array}{c} S_{l,h}[i] - \frac{1}{w} \sum_{j=N-w} A_{l,h}[i], \forall i < N-w \\ \text{Last-token attention scores} \end{array}$	Head Attention
CAKE (Qin et al., 2025)	$\mathcal{B}_l/H$	Dynamic	$\begin{aligned} s_{l,h}[i] &= A_{l,h}^{N}[i] \\ \text{Recent attention scores + attention shifts} \\ s_{l,h}[i] &= \gamma \text{VAR}_{j=N-w}^{N}([A_{l,h}^{j}[i])) \\ &+ \frac{1}{w} \sum_{j=N-w}^{N} A_{l,h}^{j}[i], \forall i < N-w \end{aligned}$	
VATP (Guo et al., 2024)	$\mathcal{B}_l/H$	$\mathbb{B}/L$	$\begin{vmatrix} \text{Recent attention scores + value vectors} \\ s_{l,h}[i] = \frac{\ V_{l,h}[i]\ _1}{w} \sum_{j=N-w}^{N} A_{l,h}^j[i] \end{vmatrix}$	Head Attention Output
AdaKV (Feng et al., 2024) DuoAttention (Xiao et al., 2025) LAVa (Ours)	Dynamic w or full Dynamic	Fixed - Dynamic	$ \begin{array}{ } \hline \text{Recent attention scores} \\ \text{Head classifier (retrieval vs non-retrieval)} \\ \text{Recent attention scores + value vectors} \\ s_{l,h}[i] = \frac{max_k \ V_{l,h}[k]\ _1}{w} \sum_{j=N-w}^N A_{l,h}^j[i] \end{array} $	Layer Attention Output
Dodo (Qin et al., 2024a)	Dynamic	$  \mathbb{B}/L$	Neural Network (LoRA)	Logits

Table 4: Comparison between different methods; Dodo and DuoAttention require training; The layer cache budget  $B_l$  of AdaKV is based on the method it is integrated with.

**H2O.** (Zhang et al., 2023) Allocation budgets  $\mathcal{B}$  are all fixed before generation. The budgets of all layers are the same and the budgets of all heads are also the same.

821

822

823

824

825

826

827

830

831

832

833

834

835

836

837

838

839

$$\mathcal{B}_{l,h} = \frac{\mathcal{B}}{HL} \tag{18}$$

H2O uses **head attention loss** and adopt accumulated attention scores as score function.

$$s_{l,h}[i] = \sum_{j=i+1}^{N} A_{l,h}^{j}[i], \mathcal{I}_{l,h} = Select(s_{l,h}, \mathcal{B}_{l,h})$$
(19)

H2O claimed that the accumulated attention score can preserve the future attention pattern better. This technique is heuristic and based on observations of experiments in several methods like H2O and SnapKV (Li et al., 2024), but it is valid and actually can improve the performance, mitigating the impact of absolutism of only current attention scores (Oren et al., 2024).

**TOVA.** (Oren et al., 2024) The difference between TOVA and H2O is that TOVA uses current attention scores as score function.

$$s_{l,h}[i] = A_{l,h}^{N}[i], \mathcal{I}_{l,h} = Select(s_{l,h}, \mathcal{B}_{l,h}) \quad (20)$$

840 SnapKV. (Li et al., 2024) The difference between
841 SnapKV and H2O is that SnapKV uses recent atten842 tion scores as score function, which means SnapKV

only utilizes tokens within sliding window to calculate accumulated attention scores. We set sliding window size as w:

$$s_{l,h}[i] = \sum_{j=N-w}^{N} A_{l,h}^{j}[i]$$
 846

843

844

845

847

848

849

850

851

852

853

854

855

856

857

858

859

860

862

863

864

865

866

867

$$\mathcal{I}_{l,h} = Select(s_{l,h}, \mathcal{B}_{l,h}) \tag{21}$$

SnapKV claims that the accumulated attention scores of the recent sliding window is enough to represent the significance of tokens. Furthermore, SnapKV adopts pooling operation to preserve the completeness of the information. In our view, better protecting the coherence of the text is the reason for the effectiveness of pooling operation.

**PyramidKV.** (Cai et al., 2024) The difference between PyramidKV and SnapKV is that considering the different significance of layers in the longcontext setting, PyramidKV set the budgets of layers in a descending order like a pyramid. It uses a hyper-parameter  $\beta$  to control the shape of pyramid.

$$\mathcal{B}_{L-1} = \frac{\mathcal{B}}{\beta * L}, \mathcal{B}_0 = \frac{2 * \mathcal{B}}{L} - \mathcal{B}_{L-1}$$
861

$$\mathcal{B}_l = \mathcal{B}_0 - \frac{\mathcal{B}_{L-1} - \mathcal{B}_0}{L-1} * l \qquad (22)$$

And the budgets of heads in one layer are the same:  $\mathcal{B}_{l,h} = \frac{\mathcal{B}_l}{H}.$ 

Hence, compared with SnapKV, PyramidKV consider about different budgets of layers in a heuristic way.

**CAKE.** (Qin et al., 2025) Allocation budgets  $\mathcal{B}$  are generated through the online prefilling stage. All heads of one layer have the same budget. So CAKE do not consider the level of head (such as using mean information across heads).

868

869

870

871

874

877

879

884

885

889

890

892

896

897

900

901

902

904

905

906

907

908

Considering spatial and temporal information, CAKE allocates different budgets to different layers. And not adopting the fixed pattern like PyramidKV, CAKE claims that for different samples, the allocation pattern also needs to be adapted. It defines functions of spatial and temporal information for one layer l, the spatial information function  $\mathcal{H}$  is formed as entropy of attention scores (larger values means more even distribution) and the temporal information function  $\mathcal{V}$  (larger values means more distribution shift) is formed as variance of attention scores ( $A^{(n)}$  means the attention scores distribution in the n-th step of prefilling stage):

886 
$$\mathcal{H}_{l} = -\sum_{j=1}^{N} A_{l}^{j} \log(A_{l}^{j}),$$
887 
$$\mathcal{V}_{l} = \sum_{j=1}^{N} \operatorname{VAR}([A_{l}^{t}[j]]^{t \in [j,N]}) \quad (23)$$

Then CAKE uses these two functions to determine the budget of layers, where  $\gamma_1$  and  $\gamma_2$  are two hyperparameters to control the influence of two functions:

$$\mathcal{P}_{l} = \mathcal{H}_{l}^{\frac{1}{\gamma_{1}}} \mathcal{V}_{l}^{\frac{1}{\gamma_{2}}}, \mathcal{B}_{l} = \frac{\mathcal{P}_{l}}{\sum^{l \in [L]} \mathcal{P}_{l}} \mathcal{B}, \mathcal{B}_{l,h} = \frac{\mathcal{B}_{l}}{H}$$
(24)

CAKE also uses **head attention loss** function as optimization objective but it also introduces extra information in score function. CAKE integrates temporal information into score function of SnapKV. It adopts variance to represent the distribution shift of attention scores for the same token ( $\gamma$  is also a hyper-parameter to control the influence of temporal information). We set sliding window size as w:

$$s_{l,h}[i] = \sum_{j=N-w}^{N} A_{l,h}^{j}[i] + \gamma \text{VAR}([A_{l,h}^{t}[i]]^{t \in [i,N]})$$
$$\mathcal{I}_{l,h} = Select(s_{l,h}, \mathcal{B}_{l,h})$$
(25)

AdaKV. (Feng et al., 2024) The algorithm of AdaKV is based on other methods. It adopts layer attention output loss function but not conduct real training. Deriving the upper bound of output loss (as shown in Eq. 26 where C =

 $max_{h\in[H]} \| W_{l,h}^{O}^T V_{l,h}^T \|_1$ ), AdaKV obtains the insight that allocating different budgets to heads of one layer based on the score function just considering about information within attention scores can preserve the performance of model further.

909

910

911

912

913

914

915

916

917

918

919

920

921

922

923

924

925

926

927

928

929

930

931

932

933

934

935

936

937

938

939

940

941

942

943

944

945

946

947

948

949

$$\|y_{l} - \hat{y}_{l}\|_{1} \leq 2C \sum_{h \in [H]} \left(\sum_{i \in [N]} A_{l,h}^{N}[i](1 - \mathcal{I}_{l,h}[i])\right)$$
(26)

We set  $\hat{s}_l$  as the topk results of all  $s_{l,h}$ ,  $h \in [H]$ , the budget of one head h can be calculated by:

$$\mathcal{B}_{l,h} = Num(\hat{s}_{l,h}), \hat{s}_l, \mathcal{I}_l = Select(s_{l,h}, \mathcal{B}_{l,h})$$
(27)

AdaKV combines this insight with SnapKV and PyramidKV for better results. So the score function of AdaKV is the same as Eq. 21. However, the bound of AdaKV ignores the influence of value information and just use the max information, which will make the bound too loose. Our framework about output loss is motivated by this research and we conduct some modification and further studies. For the details and how to derive upper bound of output loss, refer to Section 4.

**DuoAttention.** (Xiao et al., 2025) DuoAttention uses **layer attention output loss** function as optimization objective. Unlike H2O and TOVA, attention mask  $\mathcal{I}$  of DuoAttention is constraint to a pattern combined with sink and recent tokens based on allocation budgets  $\mathcal{B}$ , which means score function s id for tokens are not needed. Here sink tokens means several initial tokens in prompt defined by StreamingLLM (Xiao et al., 2024).

$$\mathcal{I}_{l,h}[i] = \begin{cases} 1 & \text{if position } k \text{ is sink or recent, } k \in [N] \\ 0 & \text{otherwise, evict } K_{l,h}[k] \text{ and } V_{l,h}[k] \\ (28) \end{cases}$$

DuoAttention adopts real optimization method and needs training based on 2-norm of output loss function. The optimization result is to determine the allocation budgets  $\mathcal{B}$ . In detail, it determines which head was allocated with full budget and which head was allocated with a compressed budget. So besides  $\mathcal{I}$  and  $\mathcal{B}$ , DuoAttention introduces a parameter  $\alpha$  to be optimized and finally determines the different functions of heads, including Retrieval Heads (Wu et al., 2025) and Streaming Heads. We define  $\hat{w}$  as the numbers of sink and recent tokens.

$$\mathcal{B}_{l,h} = \begin{cases} n & \text{if head } h \text{ of layer } l \text{ is Retrieval Head} \\ \hat{w} & \text{otherwise, Streaming Head} \end{cases}$$
(29)

**Dodo.** (Qin et al., 2024a) Dodo uses logit loss function as optimization objective. But not adopting a predefined rule for attention mask  $\mathcal{I}$ , Dodo uses a score function  $\phi$  implemented by LoRA (Hu et al., 2021) adapters to determine the attention mask for tokens, which is trained along with logits loss. Logits loss is defined by loss of future expected tokens which are not pratical. So Dodo converts the expected tokens into past tokens and the loss function can be formalized as:

950

951

952

955

956

957

960

962

963

964

966

967

969

970

971

972

973

974

975

976

977

978

979

985 986

987

$$P(\mathcal{I}, \mathcal{B}) = \sum_{i \in [N]} CE(p, \hat{p})^i$$
(30)

The score function  $\phi$  is trained via this loss function and finally determines which tokens will be preserved. The cache budget  $\mathcal{B}$  for all heads and layers are the same. Besides, Dodo merges the information within tokens evicted into the preserved tokens similar to KV cache merging methods.

#### **Extension of LAVa: Layer-wise Cache** С **Eviction with Dynamic Budget** Allocation

**Details of Lemma 1.** We define and derive the Layer Attention Output Loss in this lemma.

**Lemma 1.** Based on the  $L_p$  norm, the layer attention output loss due to the attention mask  $\mathcal{I}$  is measured for layer-l at the current (N-th) decoding step as follows:

$$\mathcal{P}(\mathbf{x}_{1}^{1...N}, \mathcal{I}, \mathcal{B}) = \|y_{l}^{N} - \hat{y}_{l}^{N}\|_{p}$$

$$= \left\|Cat_{h}\left[(A_{l,h}^{N} - \frac{A_{l,h}^{N} \odot \mathcal{I}_{l,h}}{\|A_{l,h}^{N} \odot \mathcal{I}_{l,h}\|_{1}})V_{l,h}\right]W_{l}^{O}\right\|_{p}$$
(31)

where  $\odot$  indicates element-wise multiplication and  $\hat{y}_l^N = Cat_h(\hat{A}_{l,h}^N V_{l,h}) W_l^O$ As we mentioned above:

981 
$$y_l^N = Cat_{h\in[H]}(A_{l,h}^N V_{l,h})W_l^O$$
  
982 
$$\hat{y}_l^N = Cat_{h\in[H}(\hat{A}_{l,h}^N V_{l,h})W_l^O$$
  
983 (32)

And based on the definition of attention mask  $\mathcal{I}$ , the attention weights after eviction can be calculated as:

$$\hat{A}_{l,h}^{N} = Softmax(\frac{-\inf \odot(\mathbf{1} - \mathcal{I}_{l,h}) + Q_{l,h}^{N}K_{l,h}^{T}}{\sqrt{d_{h}}})$$
(33)

Hence, Lemma 32 is equal to (Temporarily ignoring the superscript N):

$$\hat{A}_{l,h} = \frac{A_{l,h} \odot \mathcal{I}_{l,h}}{\|A_{l,h} \odot \mathcal{I}_{l,h}\|_1}$$
(34)

This theorem has been proved by AdaKV (Feng et al., 2024), so we will not elaborate further here.

**Proof of Theorem 1.** Then we drive the **upper** bound of Layer Attention Output Loss and give this theorem.

**Theorem 1.** The  $L_1$  norm of layer attention output loss can be bounded by:

$$\|y_{l} - \hat{y}_{l}\|_{1}$$

$$\leq 2\hat{C} \sum^{h \in [H]} \bar{V}_{l,h} (\sum^{k \in [N]} A_{l,h}^{N}[k](1 - \mathcal{I}_{l,h}[k]))$$
(35)

where  $\overline{V}_{l,h} = max_{k \in [N]} ||V_{l,h}[k]||_1$  and  $\hat{C} =$ 996  $||W_l^{O^T}||_1$  is a constant, which is independent of 997 any head or token within layer-l. 998

*Proof.* First we need to introduce a lemma:

**Lemma 2.** *Given a vector*  $x \in \mathbb{R}^{1 \times m}$  *and a matrix* 1000  $W \in \mathbb{R}^{m \times n}$ , we can get the relationship between matrix norm and vector norm: 1002

$$\|xW\|_{p} \le \|x\|_{p} \|W^{T}\|_{p} \tag{36}$$

 $||xW||_p$  and  $||x||_p$  are vector p-norm,  $||W^T||_p$  is matrix p-norm which is calculated by the largest sum of column absolute value.

This lemma is derived from Horn and Johnson (2012). Then we can obtain (Temporarily ignoring the superscript N):

$$\|y_{l} - \hat{y}_{l}\|_{1} \leq \|Cat_{h}[(A_{l,h} - \frac{A_{l,h} \odot \mathcal{I}_{l,h}}{\|A_{l,h} \odot \mathcal{I}_{l,h}\|_{1}})V_{l,h}]\|_{1}\|W_{l}^{O^{T}}\|_{1}$$
(37)

We set  $||W_l^{O^T}||_1$  as  $\hat{C}$  because it is the constant model parameter. Then we know that and set:

$$G_{l,h} = (A_{l,h} - \frac{A_{l,h} \odot \mathcal{I}_{l,h}}{\|A_{l,h} \odot \mathcal{I}_{l,h}\|_1}) V_{l,h} \in \mathbb{R}^{1 \times d_h}$$

$$(38) \qquad (38)$$

Thus  $||Cat^{h\in[H]}[G_{l,h}]||_1$  is the vector 1-norm of a vector  $\in \mathbb{R}^{1 \times (d_h * H)}$ . According to the definition of

1007

995

988

989

990

991

992

993

994

999

1003

1004

vector 1-norm, we can transform cat operation to sum and continue derivation based on Theorem 2:

$$\begin{aligned} \|y_{l} - \hat{y}_{l}\|_{1} \\ &\leq \hat{C} \|Cat_{h \in [H]} [(A_{l,h} - \frac{A_{l,h} \odot \mathcal{I}_{l,h}}{\|A_{l,h} \odot \mathcal{I}_{l,h}\|_{1}}) V_{l,h}]\|_{1} \\ &= \hat{C} \sum_{h \in [H]} \|(A_{l,h} - \frac{A_{l,h} \odot \mathcal{I}_{l,h}}{\|A_{l,h} \odot \mathcal{I}_{l,h}\|_{1}}) V_{l,h}\|_{1} \\ &\leq \hat{C} \sum_{h \in [H]} (\|A_{l,h} - \frac{A_{l,h} \odot \mathcal{I}_{l,h}}{\|A_{l,h} \odot \mathcal{I}_{l,h}\|_{1}} \|1\| V_{l,h}^{T}\|_{1}) \end{aligned}$$

$$(39)$$

Next we will prove that  $||A_{l,h} - \frac{A_{l,h} \odot \mathcal{I}_{l,h}}{||A_{l,h} \odot \mathcal{I}_{l,h}||_1}||_1 = 2\sum_{i \in [N]} \sum_{A \in [N]} \sum_{i \in [N]} ||A_{i,h} \odot \mathcal{I}_{i,h}||_1$ 

1010

1011

1012

1013

1019

$$2\sum_{if\mathcal{I}_{l,h}[i]=0}^{i_{l+1}[i]=0}A_{l,h}[i].$$
  
Let  $||A_{l,h} \odot \mathcal{I}_{l,h}||_{1} = \sum_{i \in [N]} \mathcal{I}_{l,h}[i]A_{l,h}[i] =$   

$$\sum_{if\mathcal{I}_{l,h}[i]=1}^{i \in [N]}A_{l,h}[i] \text{ as } F \in (0,1]:$$

$$\begin{split} \|A_{l,h} - \frac{A_{l,h} \odot \mathcal{I}_{l,h}}{\|A_{l,h} \odot \mathcal{I}_{l,h}\|_{1}} \|_{1} &= \|\frac{F - \mathcal{I}_{l,h}}{F} \odot A_{l,h}\|_{1} \\ &= \sum_{i \in [N]} |\frac{(F - \mathcal{I}_{l,h}[i])A_{l,h}[i]}{F}| \\ &= \sum_{i f \in [N]}^{i \in [N]} A_{l,h}[i] + \sum_{i f \mathcal{I}_{l,h}[i]=1}^{i \in [N]} \frac{(1 - F)A_{l,h}[i]}{F} \\ &= \sum_{i f \mathcal{I}_{l,h}[i]=0}^{i \in [N]} A_{l,h}[i] + \frac{\sum_{i f \mathcal{I}_{l,h}[i]=1}^{i \in [N]} A_{l,h}[i]}{F} \\ &- \sum_{i f \mathcal{I}_{l,h}[i]=0}^{i \in [N]} A_{l,h}[i] + 1 - \sum_{i f \mathcal{I}_{l,h}[i]=1}^{i \in [N]} A_{l,h}[i] \\ &= 2 \sum_{i f \mathcal{I}_{l,h}[i]=0}^{i \in [N]} A_{l,h}[i] \end{split}$$

$$(40)$$

1014Then based on the definition of matrix 1-norm1015and  $\|V_{l,h}^T\|_1 \in \mathbb{R}^{d_h \times N}$ , we can calculate this as the1016largest sum of row absolute value of  $V_{l,h} \in \mathbb{R}^{N \times d_h}$ ,1017which is equals to the largest vector 1-norm of V1018value of previous tokens, formalized as:

$$\bar{V}_{l,h} = \|V_{l,h}^T\|_1 = \max_{k \in [N]} \|V_{l,h}[k]\|_1$$
(41)

Now we can obtain:

$$\begin{aligned} \|y_{l} - \hat{y}_{l}\|_{1} \tag{42} \\ &\leq 2\hat{C} \sum_{h \in [H]} (\sum_{i \in \mathcal{I}_{l,h}[i]=0}^{i \in [N]} A_{l,h}^{N}[i] \|V_{l,h}^{T}\|_{1}) \\ &= 2\hat{C} \sum_{h \in [H]} (\sum_{i \in [N]} A_{l,h}^{N}[i] \bar{V}_{l,h}(1 - \mathcal{I}_{l,h}[i])) \end{aligned}$$

Here the proof is done.

1020

1021

1022

1023

1024

1025

1026

1027

1028

1029

1030

1031

1032

1033

1035

1036

1037

1038

1039

1040

1041

1043

1044

1045

1046

1047

1048

1049

1051

1052

1053

1054

1055

1056

1057

1058

1059

**Potential Future Work** Another potential avenue is formulating the problem as an online reinforcement learning (RL) task, where the objective is to optimize the policy (i.e., the scoring function) to maximize the expected reward. Here, the expected reward can be cast as minimizing the expected loss in future residual streams, not just the past ones. This direction is potential for the cache-offload and retrieval problem, where we need to decide which parts of the cache to offload to CPU or retrieve from CPU while maintaining the communication cost.

Additionally, this framework could be extended to model pruning, not just masking tokens but also selectively masking model parameters to minimize information flow while preserving efficiency.

## **D** Extension of Experiments

**Implementation Details** For SnapKV and Ada-SnapKV, no additional hyperparameters are required. However, for PyramidKV, we must adjust the parameter  $\beta$  to control the shape of the cache budget pyramid. We set  $\beta$  to (5, 10, 20) and select the best-performing result, the same approach to Ada-PyramidKV. For CAKE, three parameters require tuning:  $\gamma_1$  and  $\gamma_2$  for layer budget allocation, and  $\gamma_3$  for the scoring function, as explained in Appendix B. Based on recommendations from (Qin et al., 2025), we set  $1/\gamma_1$  to (0.2, 0.3, 0.5, 1, 2),  $1/\gamma_2$  to (0.2, 0.3, 0.5, 1, 2), and  $\gamma_3$  to (0, 5, 10, 200). We then evaluate different combinations and select the one that yields the best overall performance.

Pooling operators, such as max pooling or average pooling, can be applied to token score vectors to smooth score variations across adjacent tokens (Li et al., 2024; Cai et al., 2024; Qin et al., 2025). This strategy is also employed in the implementation of LAVa and all the baselines. For pooling operation, for all methods, we adopt maxpool function and set kernel size as 7.

**Results of LAVa in LongBench** The results of 1060 Qwen2.5-7B-Instruct are listed in Table 5. The re-1061 sults of Owen2.5-14B-Instruct and Owen2.5-32B-1062 Instruct are in Table 6. From all these results, we 1063 can obtain the similar conclusion like Mistral in 1064 main text. LAVa outperforms all baselines across 1065 different budgets, even in models with larger pa-1066 rameter size. 1067

1068Results of LAVa in Needle In A HaystackThe1069results of Needle In A Haystack are shown in Ta-1070ble 7. The conclusion is consistent with that of1071LongBench. Our method shows superior overall1072performance, demonstrating its robust in preserv-1073ing the model's retrieval capacity.

Results of Dynamic Budget Allocation The de-1074 tailed results of ablation study based on Mistral-7B-1075 Instruct-v0.2 in LongBench are listed in Table 8. 1076 It demonstrates that dynamic budget allocation at 1077 both the head and layer levels is essential for strong 1078 performance, with a more pronounced performance 1079 drop when head-wise allocation is removed under 1080 constrained budgets. This is expected, as LAVa's 1081 strength lies in its ability to compare cache entries 1082 across heads. 1083

Analysis of Different Layer Allocation To val-1084 idate the effectiveness of our layer budget alloca-1085 tion, we modify LAVa to incorporate two alterna-1086 tive strategies: LAVa-Uniform, which is equiva-1087 lent to LAVa (-layer), and LAVa-Pyramid, which 1088 retains LAVa's head budget allocation and layer-1089 wise cache eviction but adopts Pyramid for layer 1090 allocation. The results in Table 9 indicate that our 1091 method outperforms these alternatives. Notably, LAVa-Pyramid requires finetuning, whereas the 1093 1094 other methods do not. Moreover, LAVa-Pyramid fails to outperform LAVa-Uniform at higher bud-1095 gets, aligning with the observed comparison be-1096 tween Ada-SnapKV and Ada-Pyramid. This un-1097 derscores the limitation of heuristic-based designs, 1098 which may not always yield optimal results. 1099

		Single-I	Doc. QA			Multi-D	oc. QA			Summa	rization		1	Few-shot	Learnin	g		Syntheti	e	C	ode	-
	NINOP	Quspet	ME-CII	ME-III	Homotor	<b>INIKIMO</b> A	Musique	Dutreader	GovReport	OMSum	ACSUM	MultiNews	TREC	TiiviaQA	SNMSum	LSHT	PCount	PR.en	PR-III	LCC	RepotenchR	Ng
Full Cache	29.05	43.34	52.52	62.27	57.59	47.05	30.24	29.25	31.78	23.64	15.96	23.96	72.50	88.82	45.61	42.75	8.50	100.00	96.50	59.61	67.12	48.96
										$\mathbb{B} = 128$	SHL											
PyramidKV	21.96	26.41	42.53	52.77	49.33	42.17	23.48	17.88	16.80	19.29	11.24	14.30	42.50	83.78	41.15	22.39	8.50	95.50	63.50	48.53	51.39	37.88
SnapKV	25.24	27.66	43.90	53.53	51.00	42.12	24.59	18.56	18.04	19.85	11.32	15.55	41.00	83.18	40.68	24.88	9.00	98.00	81.50	49.44	52.58	39.60
Ada-PyramidKV	23.08	27.53	42.07	53.17	50.73	42.03	23.31	18.03	17.48	19.65	11.21	14.71	42.50	83.90	41.25	22.81	9.00	94.00	76.00	49.17	52.69	38.78
Ada-SnapKV	25.20	28.45	45.00	54.37	51.08	44.02	24.66	18.81	18.26	20.09	11.50	16.25	42.50	84.06	41.00	22.49	9.00	96.50	87.50	49.92	54.32	40.24
CAKE	24.43	30.15	45.03	54.86	50.65	42.41	25.91	18.89	18.21	20.66	11.60	15.84	42.00	84.54	41.95	26.24	8.50	95.50	81.50	51.60	55.09	40.26
LAVa (Ours)	23.29	28.87	46.80	56.10	52.65	42.96	25.09	19.25	18.24	20.52	11.80	16.28	43.00	84.56	42.18	23.95	8.50	96.00	85.00	53.45	56.07	40.69
										B = 250	5HL											
PyramidKV	24.82	31.13	46.92	56.06	53.07	42.31	25.06	19.54	19.27	20.47	12.01	16.55	50.00	84.88	42.04	25.39	8.50	96.00	85.50	52.03	55.82	41.30
SnapKV	26.61	23.77	49.15	58.37	56.03	44.18	25.68	20.96	20.84	20.99	12.19	18.52	48.50	86.31	43.06	29.89	8.50	97.50	95.00	54.26	59.42	43.32
Ada-PyramidKV	25.97	31.01	47.31	56.43	54.17	43.03	25.23	19.41	19.60	21.09	11.87	17.07	54.50	86.04	42.69	27.28	8.50	97.00	90.00	52.78	56.55	42.26
Ada-SnapKV	26.52	34.50	50.01	58.28	55.61	43.60	26.14	20.89	21.30	20.94	12.51	18.59	52.50	85.50	42.97	28.43	8.50	98.00	93.50	53.94	59.30	43.41
CAKE	26.59	33.95	49.80	58.25	54.89	44.42	26.47	20.35	21.23	21.94	12.35	18.53	47.50	85.41	43.51	32.33	8.50	97.50	94.00	55.56	61.13	43.53
LAVa (Ours)	27.04	35.19	49.36	59.74	55.35	44.13	27.25	20.88	21.15	21.51	12.77	18.96	49.00	86.73	43.42	30.35	8.50	98.00	93.00	56.19	62.19	43.84
										B = 512	2HL											-
PyramidKV	28.02	35.74	50.84	58.11	55.26	44.72	25.85	20.94	21.83	21.34	12.33	18.95	59.50	86.13	43.04	32.83	8.50	99.00	96.00	55.65	59.42	44.48
SnapKV	28.27	28.22	50.69	60.27	56.18	44.69	27.28	21.98	23.79	21.89	13.20	20.64	59.50	84.10	43.68	35.52	8.50	100.00	94.00	56.66	62.69	45.32
Ada-PyramidKV	27.31	37.36	49.62	58.57	55.40	44.66	26.74	21.35	22.39	21.12	12.42	19.32	62.00	86.29	43.78	33.33	8.50	99.00	95.50	55.78	60.99	44.83
Ada-SnapKV	28.03	38.51	50.06	60.54	55.50	45.06	28.81	22.04	23.98	22.49	13.05	20.80	62.00	85.83	44.37	37.10	8.50	100.00	94.00	56.44	62.71	45.71
CAKE	28.17	39.09	50.22	60.00	54.89	45.21	26.31	22.20	23.65	21.98	13.04	20.57	57.50	85.60	44.61	37.23	8.50	99.50	94.00	58.27	63.95	45.45
LAVa (Ours)	27.21	39.08	50.47	60.09	55.63	45.25	27.75	22.91	23.83	22.81	13.05	20.84	58.50	86.15	45.02	37.43	8.50	100.00	93.50	58.02	64.57	45.74
										B = 102	4HL											-
PyramidKV	28.06	40.11	51.83	60.22	57.55	45.38	29.31	22.42	24.35	22.04	13.12	21.12	68.00	85.27	44.18	36.99	8.50	100.00	96.50	58.29	62.56	46.47
SnapKV	29.01	42.02	51.86	61.22	56.82	45.04	28.95	23.97	26.26	22.76	13.66	22.50	68.50	86.85	45.52	42.50	8.50	100.00	96.50	57.94	65.59	47.43
Ada-PyramidKV	28.52	40.50	51.87	60.27	56.42	45.80	29.18	23.01	24.45	22.10	13.31	21.25	69.00	86.41	45.10	37.79	8.50	100.00	96.50	57.16	63.31	46.69
Ada-SnapKV	29.61	42.30	51.79	60.29	56.38	45.75	29.30	23.64	26.21	22.80	13.85	22.39	69.00	88.09	45.36	41.75	8.50	100.00	96.00	58.15	65.77	47.47
CAKE	29.70	41.08	51.85	60.64	57.34	45.02	30.48	23.82	25.92	22.95	13.69	22.45	67.50	86.63	45.22	42.00	8.50	100.00	96.50	59.49	65.99	47.47
LAVa (Ours)	29.79	41.68	51.84	60.79	57.04	45.27	30.01	23.99	26.36	22.90	13.81	22.42	69.50	87.42	45.46	41.00	8.50	100.00	96.50	59.97	66.24	47.64

Table 5: Final comparison based on Qwen2.5-7B-Instruct among 21 datasets of LongBench. (Note: The best result is highlighted in **bold**, and the second is in underline. )

		Single-I	Doc. QA			Multi-De	oc. QA			Summa	rization		1	Few-shot	Learnin	g		Syntheti	e	C	Code	
	NINOA	Quspet	ME-en	ME-III	Homotor	2WIKIMO.A	Musique	Dutreader	GovReport	OMSum	ACSUM	MultiNews	TREC	TriviaQA	SAMSum	LSHT	PCount	PR-en	PR-III	LCC	RepaBench.P	Ng
									Qwe	en2.5-14I	3-Instrue	t										
Full Cache	29.33	45.19	53.59	62.79	62.59	57.69	38.47	29.87	29.74	23.53	14.75	21.90	77.50	90.23	47.27	50.00	9.23	98.67	98.25	62.60	51.13	50.21
									Qwen2.5	-14B-Ins	struct, B	=128h										
PyramidKV	19.67	22.26	39.57	50.04	50.75	49.47	30.31	16.67	16.10	19.43	10.53	13.51	42.00	82.29	40.90	27.00	12.12	82.50	56.67	54.52	41.38	37.03
SnapKV	21.04	25.50	42.11	49.89	54.31	51.87	33.60	17.78	17.12	19.95	10.75	14.53	43.50	85.95	41.81	26.75	10.50	89.58	65.00	55.42	43.42	39.07
Ada-PyramidKV	20.85	24.83	40.88	51.78	54.65	52.34	29.78	16.83	16.67	19.59	10.32	13.90	46.50	80.76	40.58	25.75	11.18	87.75	63.75	53.72	43.49	37.90
Ada-SnapKV	22.16	25.58	42.80	52.22	55.10	53.21	33.50	17.98	17.69	20.25	10.86	14.81	45.50	85.62	42.49	27.00	9.05	91.33	68.17	56.26	43.39	39.76
CAKE	22.20	26.13	42.10	50.83	54.75	53.25	31.77	17.73	17.56	19.98	10.84	15.44	44.00	87.51	42.65	28.50	13.96	86.50	78.83	54.92	43.90	40.16
LAVa (Ours)	22.24	26.52	43.09	52.39	55.97	53.43	33.68	18.23	17.94	20.57	10.98	15.10	46.00	86.79	42.20	27.17	10.53	92.00	73.00	55.74	44.63	40.39
									Qwen2.5	-14B-Ins	struct, B	=512h										
PyramidKV	26.18	38.19	48.71	59.81	60.74	55.26	36.82	20.55	21.21	21.27	11.86	18.43	68.50	89.21	45.38	44.25	8.59	98.33	96.75	59.71	48.71	46.59
SnapKV	26.99	39.34	48.84	59.34	60.20	54.86	37.47	21.43	22.25	21.95	11.93	19.34	66.50	88.78	45.95	45.25	8.22	98.25	98.58	61.12	49.42	46.95
Ada-PyramidKV	26.78	40.25	49.71	60.40	60.64	55.69	37.72	20.75	21.49	21.54	11.67	18.60	70.00	88.59	45.70	44.50	8.77	98.33	96.75	60.23	48.85	47.00
Ada-SnapKV	26.03	41.56	49.42	60.88	59.99	55.63	38.34	21.33	22.49	22.09	11.96	19.32	69.50	89.01	46.35	46.75	7.72	98.17	98.50	62.21	49.92	47.48
CAKE	25.39	39.92	48.62	60.30	60.42	55.19	38.37	21.40	22.56	21.72	12.31	19.57	70.00	89.03	46.19	46.25	6.68	98.17	98.25	60.90	49.31	47.17
LAVa (Ours)	26.23	40.65	48.93	59.45	60.34	55.36	37.50	21.53	22.57	22.13	11.91	19.48	67.00	88.68	46.50	46.75	7.98	97.75	97.75	61.85	50.38	47.18
									Qwe	en2.5-321	3-Instru	:t										
Full Cache										00	м											
									Qwen2.5	-32B-Ins	struct, B	=128h										
PyramidKV	21.32	27.86	43.55	56.05	55.74	53.85	32.25	16.74	17.08	18.88	10.71	15.76	48.00	54.41	40.69	29.50	11.17	94.00	73.09	48.04	35.36	38.29
SnapKV	21.72	28.31	42.83	56.03	54.43	55.52	30.78	16.94	16.92	19.04	10.53	15.69	48.50	58.30	39.64	27.50	12.00	93.75	74.37	47.15	35.82	38.37
Ada-PyramidKV	21.19	29.67	45.61	58.04	57.30	55.65	32.96	17.45	17.37	19.30	10.89	16.02	51.50	56.24	40.24	30.25	12.00	97.00	82.67	48.14	35.94	39.78
Ada-SnapKV	21.79	28.64	45.49	56.56	57.12	56.14	32.54	17.66	17.63	19.31	10.66	16.12	49.50	60.07	40.03	27.50	12.00	96.04	85.13	47.96	36.29	39.72
CAKE	21.28	28.40	43.30	55.71	55.93	54.89	32.86	17.04	17.00	19.44	10.50	16.18	46.50	56.35	40.38	31.88	12.50	94.79	82.92	46.63	36.05	39.07
LAVa (Ours)	22.29	30.12	<u>45.50</u>	<u>57.06</u>	56.59	58.51	33.72	17.50	17.42	19.97	11.09	16.29	48.50	57.21	40.23	28.17	10.00	97.42	84.09	48.12	36.68	39.83
									Qwen2.5		,											
PyramidKV	26.00	37.40	48.67	61.17	60.60	60.44	34.75	19.37	20.84	20.61	11.64	18.48	66.00	55.11	42.71	39.00	11.56	99.75	98.54	50.28	38.12	43.86
SnapKV	25.71	40.23	48.81	62.94	61.16	60.60	34.85	20.64	22.69	21.27	11.61	20.04	66.50	77.77	44.01	41.86	11.19	100.00	99.03	52.20	39.15	45.82
Ada-PyramidKV	26.41	38.97	50.14	61.50	61.50	61.86	37.55	19.67	21.49	20.71	11.23	18.68	67.50	60.81	43.40	39.75	11.08	99.75	99.62	50.60	38.27	44.79
Ada-SnapKV	27.51	39.44	49.21	63.09 63.28	$\frac{61.70}{59.75}$	61.60	37.23	20.35 20.44	22.69	$\frac{21.72}{21.22}$	$\frac{11.74}{11.67}$	20.45 20.28	69.00 66.50	77.87 77.31	44.19	42.04	11.56	100.00	98.24	52.22	39.14	$\frac{46.24}{46.04}$
CAKE	25.32	40.24	49.66			61.42	37.11		22.73 23.16	21.22 22.02					43.92	44.58	11.19	100.00	98.78	52.36	38.99	
LAVa (Ours)	26.56	41.18	50.80	62.49	61.90	60.83	37.25	21.44	23.10	22.02	11.86	20.30	68.50	77.69	43.97	42.23	11.50	100.00	98.53	52.24	38.86	46.35

Table 6: Final comparison based on Qwen2.5-14B-Instruct and Qwen2.5-32B-Instruct among 21 datasets of LongBench. (Note: The best result is highlighted in **bold**, and the second is in underline.)

Methods	Mistral-7B	Qwen2.5-7B
Full Cache	99.88	99.66
	$\mathbb{B} =$	128HL
PyramidKV	91.44	91.10
SnapKV	91.25	93.28
Ada-PyramidKV	92.08	92.70
Ada-SnapKV	92.12	94.30
CAKE	92.79	94.61
LAVa (Ours)	93.35	95.57
	$\mathbb{B} = 1$	.024HL
PyramidKV	97.88	99.56
SnapKV	97.95	99.48
Ada-PyramidKV	98.58	99.58
Ada-SnapKV	98.54	99.53
CAKE	98.32	99.55
LAVa (Ours)	98.95	99.59

Table 7: Average scores of Mistral-7B-Instruct-v0.2 andQwen2.5-7B-Instruct in Needle In A HayStack.

		Single-I	Doc. QA			Multi-Do	oc. QA			Summa	rization		1	ew-shot	Learnin	g		Syntheti	c	(	Code	
	NITNOP .	Qaspet	MELCH	ME-III	Horbordy	2WIHIMOP	Musique	Duteadet	GovReport	OWSHIM	ACSUM	MultiNews	TREE	TriviaOA	SAMSum	LSHI	PCount	pRen	pR-1h	Loc	RepoBench.R	Ng
Full Cache	26.77	32.34	49.63	48.42	43.43	27.89	18.61	30.85	32.92	24.54	15.04	27.20	71.00	86.23	43.41	39.00	2.81	86.56	89.75	55.29	52.55	45.07
										$\mathbb{B} = 1$	28HL											· · · · · ·
LAVa (Ours)	19.57	21.11	44.29	33.91	38.29	23.59	15.32	18.56	19.33	22.32	11.42	21.07	53.50	85.20	40.16	21.75	2.88	69.87	74.75	51.94	48.92	36.74
<ul> <li>layer</li> </ul>	20.32 20.33	21.18 20.27	45.17	35.00 32.23	37.37	23.62 22.84	15.09 14.19	18.20 18.15	19.21 18.88	22.04	11.35 11.09	20.99 20.89	48.50	85.32 84.29	39.33	20.75 20.25	3.42	67.93	73.75	51.28 51.88	47.52	36.20
- head	20.33	20.27	44.06	32.23	36.64	22.84	14.19	18.15	18.88	21.51		20.89	45.00	84.29	39.57	20.25	3.21	65.23	64.25	51.88	47.51	34.95
										$\mathbb{B} = 2$												
LAVa (Ours)	22.70	24.67	48.62	37.81	39.68	25.96	16.77	20.26	21.92	22.48	11.88	22.91	65.00	85.24	41.28	26.75	2.88	76.76	85.75	54.17	51.77	40.12
<ul> <li>layer</li> </ul>	21.78	24.74	47.82	37.47	39.06	25.53	16.21	19.94	21.86	23.22	11.81	22.91	62.00	85.37	41.53	25.25	2.77	78.53	87.67	52.78	49.85	39.77
- head	21.34	22.77	47.43	35.87	37.71	25.50	15.47	19.43	21.55	23.06	12.08	22.86	58.00	84.88	41.69	22.25	3.11	74.77	84.18	53.89	51.19	38.80
										$\mathbb{B} = 5$	12HL											
LAVa (Ours)	25.01	27.84	48.97	42.14	40.95	26.88	18.33	21.12	23.59	23.59	12.28	24.51	68.50	86.34	42.48	33.50	2.90	87.23	89.83	55.83	52.85	42.59
<ul> <li>layer</li> </ul>	24.43	27.98	48.72	41.00	40.23	26.17	18.50	20.74	24.00	23.40	12.68	24.20	66.50	86.04	42.26	32.75	2.84	87.89	89.33	54.11	51.22	42.11
- head	23.59	27.70	48.61	40.61	40.22	25.79	17.87	20.68	23.91	23.39	12.38	24.28	66.50	86.09	41.95	28.50	2.97	86.88	89.17	55.73	52.53	41.82
										$\mathbb{B} = 10$	)24HL											-
LAVa (Ours)	25.59	31.21	48.27	43.43	41.92	27.38	19.48	23.48	26.06	23.86	13.38	26.00	70.00	86.22	42.43	38.00	2.73	87.01	88.75	57.31	53.28	43.65
- layer	25.76	30.38	49.54	43.54	41.08	27.03	18.83	22.73	25.79	23.69	13.13	25.88	69.50	86.30	43.10	37.25	2.71	87.56	89.25	55.04	51.67	43.35
- head	25.76	29.61	49.31	42.77	40.82	27.63	18.59	22.64	26.29	23.77	12.70	25.82	68.00	85.82	41.77	35.00	2.63	89.06	89.25	57.31	53.22	43.26

Table 8: Ablation study based on Mistral-7B-Instruct-v0.2 among 21 datasets of LongBench. (Note: The best result is highlighted in **bold**. )

		Single-I	Doc. QA			Multi-Do	oc. QA			Summa	rization		1	Few-shot	Learnin	g		Syntheti	c		ode	
	NITNOP	Qaspet	ME-en	MF-TH	HotpotOA	2WIKIMOA	Musique	Duteadet	GovReport	OWSHIM	ACSUM	MultiNews	TREC	THINHOP	SAMSum	LSHI	PCount	pR.en	PR-111	Loc	RepoBench.R	Ng
Full Cache	26.77	32.34	49.63	48.42	43.43	27.89	18.61	30.85	32.92	24.54	15.04	27.20	71.00	86.23	43.41	39.00	2.81	86.56	89.75	55.29	52.55	45.07
										$\mathbb{B} = 12$	8HL											<u>.</u>
LAVa-Pyramid	19.91	20.36	44.32	35.06	37.68	23.58	15.40	17.99	19.61	22.09	10.87	21.05	52.00	84.45	40.09	20.25	2.89	72.32	76.92	51.81	46.81	36.63
LAVa-Uniform	20.32	21.18	45.17	35.00	37.37	23.62	15.09	18.20	19.21	22.04	11.35	20.99	48.50	85.32	39.33	20.75	3.42	67.93	73.75	51.28	47.52	36.20
LAVa (Ours)	19.57	21.11	44.29	33.91	38.29	23.59	15.32	18.56	19.33	22.32	11.42	21.07	53.50	85.20	40.16	21.75	2.88	69.87	74.75	51.94	48.92	36.74
										$\mathbb{B} = 25$	6HL											
LAVa-Pyramid	21.22	23.96	47.86	37.12	38.92	24.94	16.70	19.11	21.43	22.44	11.20	22.77	62.50	85.17	41.34	23.75	3.34	79.07	86.58	52.25	49.70	39.40
LAVa-Uniform	21.78	24.74	47.82	37.47	39.06	25.53	16.21	19.94	21.86	23.22	11.81	22.91	62.00	85.37	41.53	25.25	2.77	78.53	87.67	52.78	49.85	39.77
LAVa (Ours)	22.70	24.67	48.62	37.81	39.68	25.96	16.77	20.26	21.92	22.48	11.88	22.91	65.00	85.24	41.28	26.75	2.88	76.76	85.75	54.17	51.77	40.12
										$\mathbb{B} = 51$	2HL											
LAVa-Pyramid	24.59	27.33	48.36	40.24	39.75	26.18	18.26	20.82	23.39	23.38	12.35	24.08	67.00	86.66	42.55	32.00	2.93	86.13	89.62	53.46	51.53	41.88
LAVa-Uniform	24.43	27.98	48.72	41.00	40.23	26.17	18.50	20.74	24.00	23.40	12.68	24.20	66.50	86.04	42.26	32.75	2.84	87.89	89.33	54.11	51.22	42.11
LAVa (Ours)	25.01	27.84	48.97	42.14	40.95	26.88	18.33	21.12	23.59	23.59	12.28	24.51	68.50	86.34	42.48	33.50	2.90	87.23	89.83	55.83	52.85	42.59
										$\mathbb{B} = 102$	24HL											
LAVa-Pyramid	24.88	29.51	49.01	42.57	41.16	27.20	19.40	22.61	25.58	24.00	13.08	25.71	68.50	86.19	43.19	37.00	2.67	87.73	90.25	54.72	51.53	43.19
LAVa-Uniform	25.76	30.38	49.54	43.54	41.08	27.03	18.83	22.73	25.79	23.69	13.13	25.88	69.50	86.30	43.10	37.25	2.71	87.56	89.25	55.04	51.67	43.35
LAVa (Ours)	25.59	31.21	48.27	43.43	41.92	27.38	19.48	23.48	26.06	23.86	13.38	26.00	70.00	86.22	42.43	38.00	2.73	87.01	88.75	57.31	53.28	43.65

Table 9: Layer allocation comparison based on Mistral-7B-Instruct-v0.2 among 21 datasets of LongBench. (Note: The best result is highlighted in **bold**. )