How LLMs Learn: Tracing Internal Representations with Sparse Autoencoders

Anonymous ACL submission

Abstract

Large Language Models (LLMs) demonstrate remarkable multilingual capabilities and broad knowledge. However, the internal mechanisms underlying the development of these capabilities remain poorly understood. To investigate this, we analyze how the information encoded in LLMs' internal representations evolves during the training process. Specifically, we train sparse autoencoders at multiple checkpoints of the model and systematically compare the interpretative results across these stages. Our findings suggest that LLMs initially acquire language-specific knowledge independently, followed by cross-linguistic correspondences. Moreover, we observe that after mastering token-level knowledge, the model transitions to learning higher-level, abstract concepts, indicating the development of more conceptual understanding.

1 Introduction

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Large Language Models (LLMs) have achieved remarkable success across a wide range of natural language processing tasks, from multilingual translation to advanced semantic understanding (Bubeck et al., 2023). As these models become increasingly complex and widespread, the need to understand their internal mechanisms has grown significantly. This has fueled a surge of research aimed at interpreting their mechanisms and decision-making processes, leading to intriguing insights into their behavior (Casper et al., 2023; Bereska and Gavves, 2024).

However, fundamental questions regarding how LLMs acquire and develop these capabilities remain poorly understood. For instance, do LLMs learn language-specific concepts independently, or do they simultaneously acquire cross-lingual concepts that generalize across languages? Similarly, is there a prioritization in learning low-level, tokenspecific features versus high-level, abstract concepts?

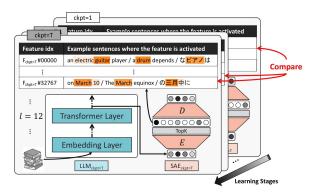


Figure 1: Illustration of our approach to comparing internal representations across different training stages of LLMs. We train SAEs on the internal representation from multiple checkpoints.

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In this work, we address this gap by analyzing how the information encoded in the internal representations of LLMs evolves over time. Specifically, we employ sparse autoencoders (SAEs) (Bricken et al., 2023; Huben et al., 2024) to analyze the hidden representations from multiple checkpoints of a large language model. By examining the distribution of SAE features at each checkpoint, we identify the types of information the model encodes at different training stages of its development (see Figure 1).

Our experiments yield two key findings: (1) LLMs first learn knowledge within individual languages before acquiring cross-lingual mappings (§4.3), and (2) they initially capture fine-grained, token-level knowledge before progressing to more abstract, conceptual representations (§4.4) These findings offer new insights into the internal mechanisms that underlie the emergence of LLMs' generalization abilities.

2 Sparse Autoencoders

A sparse autoencoder (SAE) is an autoencoder that enforces a sparsity constraint on its hidden layer. In this study, we adopt a variant called TopK-SAE (Makhzani and Frey, 2014), where the TopK activation function is applied at the hidden layer. Compared to a ReLU-based SAE (Bricken et al., 2023; Huben et al., 2024), TopK-SAE has been shown to be easier to train while maintaining sparsity and achieving higher reconstruction performance (Gao et al., 2025).

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Let $x \in \mathbb{R}^d$ be the input vector and n be the dimension of the hidden layer. The encoder and decoder are defined as follows:

$$z = \text{TopK}(W_{\text{enc}}(x - b_{\text{pre}})), \qquad (1)$$

$$\hat{x} = W_{\rm dec} z + b_{\rm pre},\tag{2}$$

where $W_{\text{enc}} \in \mathbb{R}^{n \times d}$ and $W_{\text{dec}} \in \mathbb{R}^{d \times n}$ are learned linear layers, and $b_{\text{pre}} \in \mathbb{R}^d$ is a learnable bias parameter. W_{dec} is initialized as the transpose of W_{enc} , and b_{pre} is initialized to the geometric median of the input data.

The training objective is the following mean squared error (MSE) loss:

$$L = \|x - \hat{x}\|_2^2.$$
(3)

Two hyperparameters control TopK-SAE. In this study, we control TopK-SAE by two hyperparameters: n, the dimension of the hidden layer, and K, the number of hidden dimensions to keep active. Interpreting W_{dec} as n distinct vectors in \mathbb{R}^d , TopK-SAE can be seen as selecting K vectors from n and using their weighted sum to reconstruct the input. In this study, we denote each dimension of the encoder output $z \in \mathbb{R}^n$ as a *feature*. When a feature is selected in the top-K operation and used in reconstruction, we say the feature is *activated*.

3 Preliminary Experiments

We begin by conducting preliminary experiments on a pre-trained LLM to tune SAE hyperparameters and validate the interpretability of resulting features.

3.1 Experimental Setup

We use the 12th layer output (d = 2048) of the 24-layer model 11m-jp-3-1.8B¹ (Aizawa et al., 2024) as the input to the TopK-SAE. The model is trained on the LLM-jp Corpus v3², which contains a total of 1.7T tokens: 950B for English, 592B

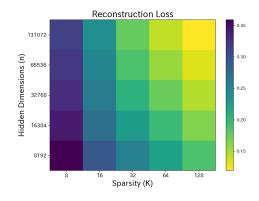


Figure 2: Reconstruction loss for varing hidden dimensions n and the sparsity K. Larger n and K improve reconstruction accuracy.

for Japanese, 114B for code, 0.8B for Korean, and 0.3B for Chinese. We selected the llm-jp-3-1.8B model because its intermediate checkpoints are (or will be) publicly accessible, it has over 1 billion parameters to exhibit emergent behaviors, and its training on both English and Japanese enables cross-lingual analysis.

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We train TopK-SAE with the Japanese and English Wikipedia subsets in the LLM-jp Corpus v3. For each document, we extract the first 65 tokens as the input to the LLM, discard the [BOS] token representation, and apply L2 normalization to the remaining 64 token embeddings, which serve as inputs to the SAE. The dataset consists of 165M tokens (50% Japanese, 50% English), split into 80% for training, 10% for validation, and 10% for testing. We fix the batch size at 32,768, use a warm-up phase of 1,000 steps, and perform a grid search to optimize the learning rate. Training a single SAE took about 1 hour using two A100 40GB GPUs.

3.2 Effect of Hyperparameters

Figure 2 shows how the impact of varying the hidden dimensions n and the number of active dimensions K. Increasing either n or K reduces the reconstruction error. However, these hyperparameters significantly influence interpretability: if n or K is too large, a single concept may be fragmented into multiple features; if it is too small, multiple distinct concepts may be merged into a single feature. Identifying the optimal balance between reconstruction performance and interpretability remains an active area of research (Menon et al., 2024; Leask et al., 2025).

3.3 Patterns in Feature Activation

Figure 3(c) shows examples of feature activations (n = 32768 and K = 32). The background

¹https://huggingface.co/llm-jp/llm-jp-3-1.8b

²https://gitlab.llm-jp.nii.ac.jp/datasets/ llm-jp-corpus-v3

	Feature idx	Example sentences where the feature is activated	Language (§ 4.3)	Granularity (§ 4.4)
(a) –	F _{ckpt=100} #00002	・, 10th <mark>Earl</mark> of Scarbrough (16 November <mark>18</mark> 57 ・ called radiological pollution, is ・)は、「日本の <mark>貴婦人</mark>	Mixed	Uninterpretable
	F _{ckpt=100} #00004	・ <mark>investigations</mark> are <mark>performed by ge</mark> otechnical ・ Colonel Doyle Raphard Yardley (April <u>21</u> , 1913 - ・は日本の防衛 <mark>官僚</mark>	Mixed	Uninterpretable
(b) -	F _{ckpt=10000} #00004	 dorsalis), also known as the scrub regnans, known variously as nerve) also known as the fourth 	English	Token-Level: " known"
	F _{ckpt=10000} #00009	・石油生産 <mark>設備</mark> から ・冷暖房 <mark>設備</mark> 、冷凍冷蔵 <mark>設備</mark> 、動力 <mark>設備</mark> 又は ・のプラント <mark>設備</mark> を	Japanese	Token-Level: "設備"
(c) -	F _{ckpt=988240} #00009	・, where fluency is <mark>defined</mark> as linguistic ・."Arbitrary <mark>" here means</mark> that the ・ここで言う「都市」には	Mixed	Concept-Level (Synonymy): "Defining certain terms"
	F _{ckpt=988240} #00016	・. It is a color <mark>less liquid with</mark> a smel <mark>l</mark> reminiscent ・ as an olive <mark>green to black, odorless solid</mark> ・特有の <mark>臭気のある白色個体で、</mark>	Mixed	Concept-Level (Semantic Sim.) : "properties of a substance"

Figure 3: Examples of feature activations across different training checkpoints. (a) Checkpoint 100, (b) Checkpoint 10,000, (c) Final checkpoint (988,240). Early in training, features activate on seemingly random fragments. As training progresses, features begin to capture language-specific or token-level meanings. By the final checkpoint, they encode higher-level cross-lingual semantics and abstract conceptual knowledge. Additional examples are provided in Figure 6 and in the supplementary data (see Appendix A).

color density indicates the magnitude of activa-144 tion. For instance, $F_{ckpt=988240} \# 00009$ strongly 145 activates in segments defining certain terms, while 146 $F_{ckpt=988240} \# 00016$ activates in text about the 147 smell, color, or state of a substance. These exam-148 ples, along with others in Figure 6(c), demonstrate 149 that the features of TopK-SAE successfully capture 150 semantically coherent and interpretable meanings. 151

4 Experiments

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In this section, we conduct main experiments, where we train SAEs on the internal representations of a large language model (LLM) at multiple training checkpoints. By analyzing the resulting features, we investigate how the encoded information evolves over the course of training.

4.1 Experimental Setup

We use six checkpoints of 11m-jp-3-1.8B at training steps 10, 100, 1,000, 10,000, 100,000, and the final checkpoint at step 988,240. For each checkpoint, we train a TopK-SAE with a hidden dimension of n = 32768 and a sparsity level of K = 32, following the same training conditions described in §3.1.

167 4.2 Evaluating Feature Activation Patterns

For each feature, we collect up to 50 texts that activate it the most. We then categorize these activation patterns in terms of Language Trend and Semantic Granularity.

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Language Trend The language trend of a feature is classified into three categories: *English*, *Japanese*, and *Mixed*. *English* features are activated in texts that are at least 90% English, while *Japanese* features are activated in texts that are at least 90% Japanese. *Mixed* features are activated in texts containing a mix of Japanese and English. For each checkpoint, we automatically categorize the language trend of all 32768 features.

Semantic Granularity The semantic granularity of a feature is categorized into four levels: *Token-Level*, *Concept-Level* (Synonymy), *Concept-Level* (Semantic Sim.), and *Uninterpretable*. *Token-Level* features consistently activate on identical tokens (e.g., only "cat"). *Concept-Level* (Synonymy) features activate on tokens or sentences expressing the same meaning (e.g., "cat" and " $a \subset$ "). *Concept-Level* (Semantic Sim.) features activate on tokens or sentences sharing related meanings (e.g., "cat" and "dog"). *Uninterpretable* features show no clear semantic pattern among the activated texts. For each checkpoint, we manually categorize the semantic granularity of the first 100 features.

4.3 Language Trends Over Checkpoints

Figure 4 shows the proportion of features exhibiting each language trend across checkpoints. Early

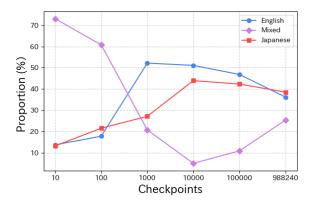


Figure 4: Proportion of language trends over different checkpoints.

in training, most features are classified as *Mixed*, and these features typically activate on random tokens without clear semantic coherence (see Figures 3(a) and 6(a)).

By the mid-training checkpoints, we observe a higher fraction of *English* and *Japanese* features. Within-language semantic coherence emerges here (Figures 3(b) and 6(b)). Toward the later checkpoints, the proportion of *Mixed* features rises again, but unlike the early-stage randomness, these features now capture cross-lingual correspondences (Figures 3(c) and 6(c)).

This suggests that LLMs learn in two stages. First, from early to mid-training, they acquire semantics within each language. Second, from mid to late training, they begin capturing cross-lingual correspondences.

4.4 Semantic Granularity Over Checkpoints

Figure 5 shows the distribution of semantic granularity categories for 100 sampled features at each checkpoint. We observe a rise in *Token-Level* features from early to mid-training, and then an increase in *Concept-Level* (either synonymy or semantically related) features from mid to late training. Meanwhile, *Uninterpretable* features decrease steadily as training proceeds.

This pattern suggests that LLMs initially learn fine-grained token-level knowledge and then transition to capturing abstract, concept-level semantic relationships.

5 Related Work

Recent studies show neural networks can represent more features than their dimensions (Elhage et al., 2022). To disentangle these representations, SAEs have emerged as a key tool for decomposing

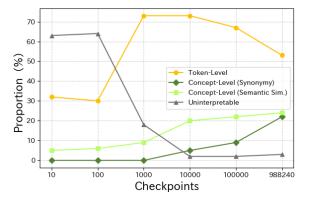


Figure 5: Proportion of semantic granularity patterns over different checkpoints.

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them into interpretable components (Huben et al., 2024; Olshausen and Field, 1997). While early work primarily focused on single-trained SAEs, recent studies have shifted toward comparing SAE features across layers (Balcells et al., 2024; Balagansky et al., 2025), model architectures (Lan et al., 2024; Lindsey et al., 2024), or fine-tuning stages (Lindsey et al., 2024; Wang et al., 2025). Concurrent work tracks feature formation during training (Xu et al., 2024), but lacks quantitative evaluation. Our contribution is training independent SAEs at each checkpoint and conducting both qualitative and quantitative analyses.

During training, LLMs exhibit rapid performance improvements on specific tasks, known as emergent capability (Wei et al., 2022), where abilities appear when the model size or data volume exceeds a certain threshold, or grokking (Power et al., 2022), where models suddenly generalize better after overfitting. Recent research has begun to explore the mechanisms of these phenomena using simplified models (Nanda et al., 2023). However, understanding the relationship between these abrupt performance changes and the internal states of models remains an open challenge.

6 Conclusion

In this study, we performed a cross-checkpoint analysis of the internal representations of a large language model via a sparse autoencoder. Our results indicate that LLMs first acquire token-level semantics in a language-specific manner and later learn cross-lingual correspondences (§4.3). Further, they progress from token-level to concept-level representations, forming more abstract knowledge structures over training (§4.4).

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7 Limitations

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Our study has several limitations. First, sparse 269 autoencoders (SAEs) are not fully interpretable be-270 cause reconstruction is imperfect and features are 271 not perfectly monosemantic. This limitation can lead to information loss or polysemantic features, which complicates the analysis of internal repre-274 sentations. Second, our findings are based on a 275 specific model and dataset, so they may not generalize to other architectures or training regimes. 277 Finally, the manual categorization of semantic granularity introduces subjectivity, which could affect the consistency of the results. Future work should address these limitations to improve interpretability 281 and robustness.

Acknowledgements

In this research work, we used DeepSeek and Chat-GPT for assistance purely with the language of the paper and coding Additionally, we used the "mdx: a platform for building data-empowered society" (Suzumura et al., 2022) for our experiments and analyses.

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A Additional Examples of Feature Activations

We provide a supplementary zip file containing 100 443 SAE feature examples for each training checkpoint 444 of llm-jp-3-1.8B, enabling a detailed examina-445 tion of activation patterns. We include examples 446 for features not depicted in Figures 3 and 6, allow-447 ing readers to confirm that similar patterns hold for 448 features beyond those presented in this paper. Each 449 example contains token-activation value pairs, lan-450 guage distribution, and semantic granularity. For 451 more details, please refer to the README.md in the 452 zip file. 453

	Feature idx	Example sentences where the feature is activated	Language (§ 4.3)	Granularity (§ 4.4)
(a) –	F _{ckpt=100} #00000	・Clear <mark>title</mark> is the phrase used ・ <mark>sphere (variations</mark> are known as spherical ・が販売する <mark>クロスオーバー</mark> SUVである。	Mixed	Uninterpretable
	F _{ckpt=100} #00005	・powers, <mark>which</mark> the <mark>comic</mark> calls ・Railroad <mark>'s class N</mark> 2sa comprised rebuilds ・そつぎょう <mark>けん</mark> てい)とは、	Mixed	Uninterpretable
(b) –	F _{ckpt=10000} #00000	・イギリスの <mark>女流</mark> 小説家。 ・ <mark>女流</mark> 棋士初の <mark>女流</mark> タイトルグランドスラム ・の <mark>女流</mark> 王将戦である。	Japanese	Token-Level: "女流"
	F _{ckpt=10000} #00005	 guy-wired aerial masts for Aerial reconnaissance spotted a flapping-winged aerial robot, and 	English	Token-Level: "erial"
	F _{ckpt=10000} #00008	 In late mornings and during a Saturday morning animated series licensed to Morningside, Maryland 	English	Token-Level: " morning"
	F _{ckpt=10000} #00010	 live flagship day<mark>time</mark> show. It both daytime and primetime television. , and only 1 watt nighttime 	English	Token-Level: "time"
	F _{ckpt=10000} #00011	・ある。類 <mark>語</mark> には鶏鳴の助や ・ジャーゴン(俗 <mark>語</mark> 、隠 <mark>語)</mark> である。 ・微妙」の略 <mark>語</mark> 。開経	Japanese	Token-Level: "語"
	F _{ckpt=10000} #00048	・皇女として生まれ <mark>、のちに</mark> ボイオーティアの ・生まれ <mark>や生い立ちは不明だが</mark> 時宗の ・裕福 <mark>な</mark> 家庭で <mark>育つが、</mark> 父親から「	Japanese	Concept-Level (Semantic Sim.): "biographical background"
	F _{ckpt=10000} #00087	 Rockstar Lincoln Limited (formerly Spidersoft Limited Hobart Sky Ranch Airport is a public-use Arras Football Association is a French association 	English	Concept-Level (Synonymy): "Proper nouns"
(c) -	F _{ckpt=988240} #00006	 about a mile (1.6 km) east of the 36.6 square miles (94.8 km), of Located 4 miles north from Wasilla 	English	Token-Level: " mile(s)"
	F _{ckpt=988240} #00007	・旧表記(<mark>数え</mark> 年)にて表記。 ・0から <mark>数え</mark> 始め、1 ・一つに <mark>数え</mark> られることがある。	Japanese	Token-Level: "数え"
	F _{ckpt=988240} #00017	・ <mark>津</mark> 海道(しんかい-どう)は ・かけての <mark>津</mark> 藩の藩士である。 ・は岡山県御 <mark>津</mark> 郡にあった村。	Japanese	Token-Level: "津"
	F _{ckpt=988240} #00021	 for cyclists (e.g. cyclist-only paths itself, for example on signage. languages spoken, such as Belgium 	English	Concept-Level (Synonymy): "examples and instances"
	F _{ckpt=988240} #00026	・ <mark>Dark</mark> ened Skye is a ・baryonic <mark>dark</mark> matter is hypothetical <mark>dark</mark> matter ・よりは <mark>ダーク・</mark> ファンタジー	Mixed	Concept-Level (Synonymy): <i>"dark"</i>
	F _{ckpt=988240} #00039	・The game was developed by Beam <mark>Software</mark> ・It was part of <mark>Mutual Film Corporation's</mark> ・に上海美術映画作成所より制作された	Mixed	Concept-Level (Semantic Sim.): "production company"
	F _{ckpt=988240} #00041	 is located nine kilometers south-west of airport located 13 km northwest of airport located seventeen miles (English	Concept-Level (Semantic Sim.): "distance value"

Figure 6: Examples of feature activations across different training checkpoints. (a) Checkpoint 100, (b) Checkpoint 10,000, (c) Final checkpoint (988,240).