# GFLOWNETS FOR LEARNING BETTER DRUG-DRUG INTERACTION REPRESENTATIONS

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### 1 INTRODUCTION

010 Drug-drug interactions (DDIs) represent a critical issue in clinical pharmacology, as adverse inter-011 actions can lead to significant patient harm and reduced therapeutic efficacy (Zhao et al., 2023). 012 Numerous computational models have been developed to predict DDIs, leveraging diverse features from chemical structures to biological networks (Dai et al., 2020; Yang et al., 2022). However, a 013 pervasive challenge in this domain is the severe class imbalance among interaction types. Common 014 interaction types, such as synergistic effects or well-characterized adverse reactions, dominate the 015 datasets, while rare interaction types remain under-represented (Ezzat et al., 2016). This imbalance 016 hinders the model's ability to learn nuanced patterns associated with infrequent interactions. As a 017 consequence, predictive performance on rare, yet clinically significant, interaction types suffers. The 018 disparity in data distribution thus poses an urgent need for innovative solutions in DDI prediction. 019

In light of the class imbalance, existing state-of-the-art methods are often trained in a binary setting 020 (Dai et al., 2020; Wasi et al., 2024; Ngo et al., 2022), treating the DDI prediction task as a sim-021 ple presence-or-absence problem. This binary framing tends to disregard the inherent heterogeneity 022 among different interaction types. Consequently, the models become biased towards common interaction types and fail to adequately capture the underlying characteristics of rare classes. The 024 motivation for this work stems from the recognition that a one-size-fits-all approach is insufficient 025 for capturing the diversity of DDIs. Addressing the imbalance is crucial for improving the reliability 026 and clinical utility of these predictions (Dai et al., 2020). By acknowledging and explicitly targeting 027 the disparity in interaction frequencies, we aim to bridge the gap between theoretical performance 028 and real-world application with GFlowNets (Nica et al., 2022; Roy et al., 2023).

029 To mitigate the challenges posed by class imbalance, we propose an innovative framework that integrates a Generative Flow Network (GFlowNet) (Bengio et al., 2023; Jain et al., 2023) module with a 031 Variational Graph Autoencoder (VGAE) (Ngo et al., 2022; Wasi et al., 2024; ?). Our approach first 032 computes a reward for each interaction type that is inversely proportional to its frequency, thereby 033 guiding the sampling process towards under-represented classes. The GFlowNet module sequen-034 tially generates synthetic DDI samples by first selecting an interaction type based on this reward 035 and then sampling a drug pair conditioned on that type. These synthetic samples are then used to 036 augment the original training data, effectively balancing the class distribution. Experimental results indicate that this method enhances the model's ability to predict both common and rare interaction 037 types with improved robustness. The proposed framework not only addresses a critical limitation 038 in current DDI prediction models but also holds promise for broader applications in imbalanced 039 classification problems across biomedical domains. 040

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# 2 MODEL ARCHITECTURE

In this work, we address the class imbalance in DDI prediction by integrating a GFlowNet module into a VGAE framework, following Ngo et al. (2022). In brief, the VAE learns latent drug embeddings for downstream interaction prediction, while the GFlowNet module generates synthetic DDI samples for rare interaction types by sampling with probabilities proportional to a reward function.

Variational Autoencoder for DDI Prediction. Let the training set be  $\mathcal{D}_{\text{train}} = \{(d_i, d_j, t) \mid d_i, d_j \in \mathcal{D}, t \in \mathcal{T}\}$ , where  $\mathcal{D}$  is the set of drugs and  $\mathcal{T}$  the set of interaction types. Each drug  $d \in \mathcal{D}$  is encoded into an embedding  $\mathbf{e}_d \in \mathbb{R}^D$  via an encoder  $q_\phi(\mathbf{z} \mid d)$ , and a decoder  $p_\theta(d_i, d_j \mid t, \mathbf{z}_i, \mathbf{z}_j)$  reconstructs the interaction conditioned on the latent codes. The VGAE is trained by minimizing the objective,

$$\mathcal{L}_{\text{VAE}}(\theta, \phi) = -\mathbb{E}_{q_{\phi}(\mathbf{z} \mid d_i, d_j, t)} \left[ \log p_{\theta}(d_i, d_j \mid t, \mathbf{z}_i, \mathbf{z}_j) \right] + \text{KL} \left( q_{\phi}(\mathbf{z} \mid d_i, d_j, t) \parallel p(\mathbf{z}) \right), \quad (1)$$

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Table 1. Experimental Findings

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Setup	AUROC	Accuracy	AUPRC	F1 Score	SE	JSV	Coverage
Without GFN	0.99081	0.96859	0.98861	0.98982	1.23	0.35	0.2441
With GFN	0.99071	0.96792	0.98922	0.99914	1.69	0.12	0.7709

where  $p(\mathbf{z})$  is the prior distribution over the latent space.

GFlowNet Module for Synthetic Sample Generation. To improve prediction on underrepresented interaction types, we augment the training data with synthetic samples generated via GFlowNet. This module is responsible for sequentially constructing a DDI sample in two steps: (i) sampling an interaction type and (ii) sampling a pair of drugs conditioned on the selected type.

066 For each interaction type  $t \in \mathcal{T}$ , let  $n_t = \sum_{(d_i, d_j, t') \in \mathcal{D}_{\text{train}}} \mathbb{I}\{t' = t\}$  denote its frequency in the training set. We then define a reward  $r(t) = \frac{1}{n_t + \epsilon}$ ,  $\epsilon > 0$ , and normalize these rewards to obtain a probability distribution  $p(t) = \frac{r(t)}{\sum_{t' \in \mathcal{T}} r(t')}$ . A type is sampled by drawing,  $t \sim p(t)$ . Given the sampled type t, a candidate set  $\mathcal{C} \subset \mathcal{D} \times \mathcal{D}$  is constructed. For each candidate pair  $(d_i, d_j) \in \mathcal{C}$ , a 067 068 069 070 071 score is computed as  $s_{ij}^{(t)} = \sigma(f_{\theta}(\mathbf{e}_i, \mathbf{e}_j; t))$ , where  $\sigma(\cdot)$  is the sigmoid function and  $f_{\theta}(\cdot)$  represents 072 the decoder network's output conditioned on t. The candidate pair with the highest score is selected: 073  $(d_i^{\star}, d_i^{\star}) = \arg \max_{(d_i, d_i) \in \mathcal{C}} s_{ii}^{(t)}$ . The synthetic sample is then given by  $\tilde{x} = (d_i^{\star}, d_i^{\star}, t)$ . 074

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079 080 **Training with Augmented Data.** A set  $\mathcal{D}_{\text{synth}}$  of N synthetic samples is generated using the procedure described above. The augmented training set is defined as  $\mathcal{D}_{aug} = \mathcal{D}_{train} \cup \mathcal{D}_{synth}$ . The VAE is retrained on  $\mathcal{D}_{aug}$  by minimizing the loss in Eq. equation 1.

#### 3 **EXPERIMENTS, RESULTS AND DISCUSSION**

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In this preliminary work, we use the DrugBank dataset (Wishart et al., 2018), which includes 1,703 drugs and 191,870 drug pairs spanning 86 DDI types, along with structural and chemical informa-084 tion. The dataset was split into three subsets: 115,185 drug pairs for training, 38,348 for validation, 085 and 38,337 for testing. We implemented VGAE for DDI prediction as per Ngo et al. (2022), given its generative nature. The results in Table 1 show the impact of adding the GFlowNet module to the VGAE framework for DDI prediction. AUROC, Accuracy, AUPRC, and F1 scores were all above 0.99, with minor differences in classification metrics, suggesting GFlowNet had little impact on performance. However, diversity and coverage metrics showed substantial improvements, demonstrating GFlowNet's effectiveness in addressing class imbalance.

Shannon Entropy (SE) (Fang & Tsao, 2008) increased from 1.23 to 1.69, indicating better balance 092 in interaction types. Jensen–Shannon Divergence (JSD) (Menéndez et al., 1997) decreased from 0.35 to 0.12, reflecting closer alignment with the true interaction distribution. Coverage improved 094 from 0.2441 to 0.7709, indicating better learning of rare interaction types, which enhances real-095 world applicability. While standard classification metrics showed minimal changes, the diversity 096 metrics reveal significant improvements. This suggests that generative methods in DDI prediction 097 can address class imbalance, especially for rare interactions, which are crucial for clinical settings.

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#### 4 CONCLUSION

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102 This work introduces a novel approach to tackling class imbalance in drug-drug interaction predic-103 tion by integrating a GFlowNet-based generative sampling strategy into a VGAE framework. While 104 traditional classification metrics remain largely unchanged, diversity-aware evaluations show sig-105 nificant improvements, highlighting GFlowNet's ability to discover under-represented interaction types, crucial for patient safety in clinical applications. Future work will focus on extending the 106 framework to larger, more diverse datasets and optimizing sampling strategies to improve rare class 107 representation.

# 108 MEANINGFULNESS STATEMENT

In computational biology, models must reflect the complexity of biological interactions and perform
 equitably across common and rare phenomena. Our work addresses class imbalance in drug-drug
 interaction (DDI) prediction by integrating a GFlowNet-based generative sampling strategy into a
 VGAE framework. This improves the model's ability to identify rare, clinically significant interactions, enhancing both predictive accuracy and fairness. By boosting diversity in generated samples,
 our approach contributes to more reliable, interpretable, and clinically actionable AI models, emphasizing the importance of addressing class imbalance for better healthcare outcomes.

- 117 118 URM STATEMENT
- The authors acknowledge that at least one key author of this work meets the URM criteria of ICLR2025 Tiny Papers.
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