

in supervised learning [15, 16], their adaptation to reinforcement learning is more recent and especially relevant for controllers deployed in long-lived cyber-physical systems. In the RIS setting, poisoning can affect training observations, rewards or environmental dynamics. The attack surface is also shaped by hardware realities such as imperfect channel estimation, finite-resolution phase control, reconfiguration latency, and RF impairments [14, 9]. This short paper positions our research along three complementary axes: fairness-aware RIS control, a concise taxonomy of DRL backdoors, and an open-source experimental basis through the *CTRL_RIS* DRL environment.¹ We provide a reproducible Python environment for secure RIS beamforming, configurable multi-user scenarios with eavesdroppers, and DRL baselines for fairness and robustness experiments.

2 Fairness vs. Backdoor-Aware RIS

Figure 1 summarizes the secure wireless environment considered in our prior fairness study [11], with a RIS model kept consistent with physically grounded formulations [14]. The main result of that paper is simple but important regarding alignment: fairness is not only a side metric but a structural requirement for reward engineering for DRL-driven RIS systems. If a reward only encourages global performance, the agent tends to privilege the user with the most favourable channels; fairness-aware shaping is needed to maintain acceptable service across users while keeping secrecy objectives meaningful [9, 11].

This observation naturally connects to trustworthiness. A poisoned DRL policy does not need to produce a spectacular failure to be harmful. An attacker may instead cause a subtle but targeted degradation of service, for instance by selectively hurting disadvantaged users, biasing resource allocation, or weakening the secrecy-fairness trade-off. In a RIS controller, such effects are further filtered by hardware limits: coarse phase updates, stale channel estimates, or impaired RF chains can hide small policy deviations while still moving the system toward an unfavourable operating point. Fairness therefore becomes both a design objective and a possible indicator of malicious behaviour.

3 Representative DRL Backdoors

Recent DRL backdoor literature assumes two main dimensions [17, 18, 19]: the attack loop and the adversarial access. *Inner-loop* attacks poison the training stream step by step, typically through state and reward manipulations; *outer-loop* attacks operate at the trajectory or episode level and can exploit richer information. A second dimension concerns the attacker interface: poisoning may alter the observed state, the reward signal, or part of the environment itself. Table 1 condenses three selected representative techniques from the current DRL backdoor literature [17, 18, 19]. TroJDRL [17] first showed that targeted malicious behaviour can be implanted through poisoned training interactions. BadRL [18] reduces the amount of poi-

soning required, making the attack more stealthy. SleeperNets [19] broadens the threat model through trajectory-level poisoning. However, this literature still mostly relies on benchmark-style RL environments rather than on Physical AI systems with sensing, actuation, channel, and hardware constraints. For RIS controllers, this distinction matters: a backdoor must remain effective despite quantized phase shifts, estimation noise, delayed reconfiguration, and constrained embedded control, while these same limitations can amplify the impact of small poisoned inputs once the policy is deployed [14, 9]. The literature thus provides a strong vocabulary, but not a complete answer for dynamic physical systems. The RIS case gives a con-

Table 1: Three representative DRL backdoor techniques.

Method	Loop	Access	Effect
TroJDRL [17]	Inner	State/reward	Targeted policy shift
BadRL [18]	Inner	Sparse poisoning	Stealthier attack
SleeperNets [19]	Outer	Trajectories	Universal behavior

crete physical interpretation. A recent study on *pilot backdoor attacks* against DRL-empowered RIS control shows how an adversary-controlled IRS can contaminate channel state information and implant malicious behaviour in a radio controller [10]. This result is particularly relevant for our agenda because it bridges the DRL-backdoor literature and programmable wireless environments without requiring unrealistic assumptions about the attack outcome. In practice, the most plausible triggers are those aligned with the hardware and signal chain itself, such as biased pilots, corrupted Channel State Information (CSI), or malicious phase updates, rather than arbitrary perturbations. In such settings, compromised behaviour may affect secrecy, fairness, or both, which reinforces the need for evaluation protocols that go beyond average utility and remain compatible with physically grounded RIS models [14]. It is our primary goal to find effective detection and mitigation techniques to prevent problematic behaviours caused by these potential backdoors in the DRL controller.

4 Conclusion

Our research addresses the challenge of building trustworthy Physical AI for future 6G networks. For DRL-driven RIS control, fairness, security, and robustness must be considered jointly. First contribution has established that fairness-aware reward design is necessary for secure multiuser RIS control [11]. We now extend this perspective to adversarial training and backdoor-aware threat modeling for DRL, using our open-source *CTRL_RIS*² DRL environment to evaluate poisoned training, triggered behaviour and robustness under physically grounded constraints.

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¹https://github.com/alex-pierron/CTRL_RIS

²https://github.com/alex-pierron/CTRL_RIS

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