

# 000 001 002 003 004 005 006 007 008 009 010 011 012 013 014 015 016 017 018 019 020 021 022 023 024 025 026 027 028 029 030 031 032 033 034 035 036 037 038 039 040 041 042 043 044 045 046 047 048 049 050 051 052 053 ENHANCING DEEP TABULAR MODELS WITH GBDT-GUIDED PIECEWISE-LINEAR EMBEDDINGS

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## ABSTRACT

Tabular data remains central to many scientific and industrial applications. Recently, deep learning models are emerging as a powerful tool for tabular data prediction, outperforming traditional methods such as Gradient Boosted Decision Trees (GBDTs). Despite this success, the fundamental challenge of feature heterogeneity still remains. Unlike in image or text modalities where features are semantically homogeneous, each tabular feature often carries a distinct semantic meaning and distribution. A common strategy to address the heterogeneity is to project features into a shared high-dimensional vector space. Among the various feature types in tabular data, categorical features are effectively embedded via embedding bags, which assign a learnable vector to each unique category. In contrast, effective embeddings for numerical features remain underexplored. In this paper, we argue that piecewise-linear functions are well suited to modeling the irregular and high-frequency patterns often found in tabular data, provided that breakpoints are carefully chosen. To this end, we propose GBDT-Guided Piecewise-Linear (GGPL) embeddings, a method comprising breakpoints initialization using GBDT split thresholds, stable breakpoint optimization using reparameterization, and stochastic regularization via breakpoints deactivation. Thorough evaluation on 46 datasets shows that applying GGPL to a range of state-of-the-art tabular models consistently improves performance—especially on regression tasks—or at least matches their native numerical embeddings. Together with its negligible overhead, this suggests that GGPL can serve as a practical default numerical embedding for future tabular architectures. The code is available in the supplementary material.

## 1 INTRODUCTION

Tabular data, characterized by its structured format of rows and columns, remains the most common data modality in a vast array of scientific and industrial domains, from healthcare and finance to e-commerce and climate science (Shwartz-Ziv & Armon, 2022; Somvanshi et al., 2024). Its practical importance across numerous domains has established predicting a target column from a set of observed features as a central problem within the field of machine learning, attracting extensive research (Gorishniy et al., 2021; Lee et al., 2024; Eo et al., 2025; Hollmann et al., 2025; Lee et al., 2025; Ye et al., 2025).

Deep learning architectures for tabular data (Yan et al., 2023; Gorishniy et al., 2025; Hollmann et al., 2025; Ye et al., 2025) are increasingly outperforming Gradient Boosted Decision Trees (GBDTs; Chen & Guestrin, 2016; Ke et al., 2017; Prokhorenkova et al., 2018) on many benchmarks, which have long been the dominant approach in the field. This shift is driven by the ability of deep models to capture complex, non-linear feature interactions, reducing the dependence on manual feature engineering. In real-world applications with large and diverse datasets, deep learning models stand out for their high prediction accuracy and efficient inference.

Nevertheless, effectively handling heterogeneous tabular features remains a key challenge for deep models (Gorishniy et al., 2021). Unlike images or text, where features (e.g., pixels or words) are semantically homogeneous, tabular columns often represent fundamentally different concepts whose scales and distributions can vary widely. A common strategy to address this heterogeneity is to map features into a shared high-dimensional vector space, allowing subsequent layers to function

effectively (e.g., matrix multiplication in an MLP or the attention mechanism in a Transformer). Moreover, this projection into a high-dimensional space empowers the network to learn complex, non-linear feature interactions. While there is a well-established practice for categorical features using embedding bags (Mikolov et al., 2013; Guo et al., 2017), a standard methodology for embedding numerical features has yet to emerge.

Embedding a numerical feature can be viewed as learning a continuous mapping from  $\mathbb{R}$  to  $\mathbb{R}^d$ . A variety of approaches have been explored for this purpose, including Multi-Layer Perceptrons (MLPs; Gorishniy et al., 2022; Wu et al., 2024), Fourier features (Gorishniy et al., 2022; Sergazinov et al., 2025), and piecewise-linear functions (Gorishniy et al., 2022). Among these, we find piecewise-linear functions well suited for embedding tabular data. Real-world tabular datasets often exhibit irregular and non-smooth feature–target relationships. A key aspect of these relationships is the presence of high-frequency components, which are critical for accurate prediction (Grinsztajn et al., 2022). However, MLPs exhibit a spectral bias that prevents them from effectively capturing such high-frequency target functions (Rahaman et al., 2019). Although Fourier features have addressed this limitation in computer vision (Tancik et al., 2020; Mildenhall et al., 2021), their effectiveness is reduced in the tabular domain. Accurate modeling with Fourier features requires an appropriate choice of frequency components, but the heterogeneity of tabular data implies that a different set of frequencies may be optimal for each feature. While the expressiveness of piecewise-linear functions in modeling irregular and high-frequency patterns also depends critically on the appropriate placement of breakpoints (Hastie et al., 2009), our method addresses this challenge by effectively selecting suitable breakpoints for each numerical feature.

In this paper, we address the challenge of breakpoint positioning within the prior piecewise-linear embedding (Gorishniy et al., 2022). To this end, we propose the GBDT-Guided Piecewise-Linear (GGPL) embedding that focuses on three essential components: initialization, optimization, and regularization. The properties of tabular data and their target functions make each of these components important. Effectively modeling the irregular and non-smooth function requires precise breakpoint placement, which makes both effective initialization and stable optimization essential. Additionally, the task of tabular prediction exhibits an inherent tendency to overfit (Kadra et al., 2021) and lacks the inherent invariances (e.g., spatial invariance in images) that facilitate data augmentation. This makes robust regularization essential. To address these challenges, we propose the following contributions, which are described in detail in Section 3.

1. We initialize the breakpoints using the split thresholds of the largest gains from an XGBoost model, effectively leveraging the well-established strength of GBDT.
2. We reparameterize the optimization of breakpoints into a stable process by optimizing the ratios of piece lengths on a probability simplex, which guarantees valid breakpoint positions throughout training.
3. We propose a regularization technique that stochastically deactivates breakpoints during training, encouraging similarity between adjacent linear pieces to prevent overfitting.

In practice, we train a default XGBoost once to obtain the split thresholds, which minimizes training overhead and shows no statistically significant difference from a hyperparameter-tuned one. In addition, all proposed methods are training-only and not applied at inference, so there is no additional inference-time overhead compared with prior piecewise-linear embedding methods (Gorishniy et al., 2022).

We validate our proposed method through extensive experiments on the 46 datasets from Gorishniy et al. (2025), spanning a wide range of sizes and domains. Our embedding demonstrates statistically significant improvements in two settings: (i) when applied to state-of-the-art deep tabular models (Yan et al., 2023; Gorishniy et al., 2025; Ye et al., 2025) and (ii) when compared with existing numerical embedding methods (Gorishniy et al., 2022; Li et al., 2024). Notably, our best-performing model achieves the top average rank across all datasets. Moreover, on small-sized datasets where tabular foundation models are available, our GGPL-enhanced models perform competitively, sometimes surpassing TabPFN (Hollmann et al., 2025). The detailed experimental setup and results are presented in Section 4. A subsequent analysis, including ablation studies, statistical tests, and performance analysis across dataset characteristics, is provided in Section 5.

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 109 models (Yan et al., 2023; Gorishniy et al., 2025; Ye et al., 2025) and (ii) when compared with  
 110 existing numerical embedding methods (Gorishniy et al., 2022; Li et al., 2024). These gains are  
 111 more consistent on regression tasks, and on classification they are relatively small but at least match  
 112 the performance of the native numerical embeddings. Combined with the negligible training and  
 113 inference overhead of GPL, these results suggest that it can serve as a practical default numerical  
 114 embedding for future tabular architectures. Notably, our best-performing model achieves the  
 115 top average rank across all datasets. Moreover, on small-sized datasets where tabular foundation  
 116 models are available, our GPL-enhanced models perform competitively, sometimes surpassing  
 117 TabPFN (Hollmann et al., 2025). The detailed experimental setup and results are presented in Sec-  
 118 tion 4, and subsequent analysis, including ablation studies, statistical tests, and performance analysis  
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## 120 2 RELATED WORK

### 121 2.1 TABULAR PREDICTION MODELS

124 GBDTs like XGBoost (Chen & Guestrin, 2016), LightGBM (Ke et al., 2017), and Cat-  
 125 Boost (Prokhorenkova et al., 2018) have long been the state-of-the-art. They build an ensemble  
 126 of weak decision trees sequentially and are known for their ability to handle sparse, heterogeneous  
 127 data and capture complex feature interactions. However, their performance is being surpassed by  
 128 deep learning architectures, which can be largely classified into two main categories: foundation  
 129 models and task-specific models.

130 Foundation models like TabPFN (Hollmann et al., 2025) can be applied to various downstream tasks  
 131 without further parameter tuning, demonstrating remarkable performance on small-scale problems.  
 132 This is achieved by pre-training a large model on millions of synthetic datasets and leveraging in-  
 133 context learning at inference-time. However, their quadratic time complexity with respect to the  
 134 number of training samples restricts their applicability to large-scale datasets.

135 Task-specific models, while chronologically preceding foundation models, remain a crucial and  
 136 practical type as they are free from the scalability issues of foundation models. To improve the  
 137 performance of task-specific models, various approaches have been explored, such as improving  
 138 backbone architectures, enhancing embedding methods, and incorporating the strengths of GBDTs.  
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### 140 2.2 IMPROVEMENTS IN TASK-SPECIFIC MODELS

142 One primary line of research is designing specialized backbone architectures. These include MLP-  
 143 based models, which have shown that even simple architectures can achieve top-tier performance  
 144 when combined with proper regularization and ensemble techniques (Kadra et al., 2021; Holzmüller  
 145 et al., 2024; Gorishniy et al., 2025); Transformer-based models that adapt the self-attention mecha-  
 146 nism to learn complex interactions among heterogeneous features (Gorishniy et al., 2021; Yan et al.,  
 147 2023); and retrieval-based models that make predictions by retrieving similar instances from the  
 148 training set (Gorishniy et al., 2024; Ye et al., 2025).

149 Another key line of research involves improving embedding methods for input features. MLP-based  
 150 embedding methods apply a feature-specific MLP to map each scalar value to an embedding vector  
 151 (Guo et al., 2017; Gorishniy et al., 2022; Wu et al., 2024). However, MLPs have a spectral bias  
 152 towards learning smooth functions (Rahaman et al., 2019), which may not be optimal for the of-  
 153 ten irregular relationships in tabular data. Inspired by their success in computer vision (Mildenhall  
 154 et al., 2021), Fourier embeddings have also been used for numerical embeddings (Gorishniy et al.,  
 155 2022; Sergazinov et al., 2025), but their effectiveness is limited in the tabular domain due to fea-  
 156 ture heterogeneity, which makes it difficult to find suitable frequency components for all features.  
 157 Piecewise-linear embedding methods partition a feature’s range into a set of bins and learn a linear  
 158 function within each bin. Gorishniy et al. (2022) introduce piecewise-linear embedding and propose  
 159 two methods for initializing breakpoints: a quantile-based approach, which places breakpoints based  
 160 on the input distribution, and a target-aware approach, which trains a decision tree for each input  
 161 feature to predict the target and uses the resulting thresholds. However, these breakpoints are fixed  
 162 and not optimized during training. Further, the feature-wise decision tree-based approach prevents  
 163 considering complex feature interactions when placing breakpoints.

162 A third line of work incorporates the strengths of GBDTs into deep learning models. Some meth-  
 163 ods introduce modules to mimic the thresholding behavior of decision trees within a neural net-  
 164 work (Popov et al., 2020; Katzir et al., 2021). Another method uses GBDTs to calculate feature  
 165 frequencies to determine the selection ratio of feature gates (Li et al., 2024). Our approach, rather  
 166 than mimicking GBDTs, leverages their efficiency and accuracy to initialize the breakpoints of the  
 167 piecewise-linear embedding using split thresholds with the largest score gain.  
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### 169 3 PROPOSED METHOD

#### 171 3.1 BACKGROUND: PIECEWISE-LINEAR ENCODING

173 To enhance the representational capacity of tabular models, prior work has proposed embedding  
 174 scalar numerical features into higher-dimensional vector spaces using piecewise-linear encoding  
 175 (PLE; Gorishniy et al., 2022). Formally, for  $i$ -th numerical feature  $x_i \in \mathbb{R}$ , the input range is  
 176 partitioned into  $K_i + 1$  disjoint intervals  $[t_k^{(i)}, t_{k+1}^{(i)}]$  for  $k = 0, \dots, K_i$ , and the encoding is computed  
 177 as  $\text{PLE}(x_i) = [e_0^{(i)}, \dots, e_{K_i}^{(i)}] \in \mathbb{R}^{K_i+1}$ :

$$179 \quad e_k^{(i)} = \begin{cases} 0, & x_i < t_k^{(i)} \text{ and } k > 0 \\ 1, & x_i \geq t_{k+1}^{(i)} \text{ and } k < K_i \\ \frac{x_i - t_k^{(i)}}{t_{k+1}^{(i)} - t_k^{(i)}}, & \text{otherwise} \end{cases} \quad (1)$$

183 The conditions on  $k$  ( $k > 0$  and  $k < K_i$ ) handle linear extrapolation when input values  $x_i$  fall  
 184 outside the range. This encoding produces a continuous and order-aware vector representation of  
 185 scalar inputs, which can serve as an effective replacement for the original input value in downstream  
 186 architectures. However, prior implementations of PLE use fixed breakpoints (e.g., quantile or target-  
 187 aware), which remain static during training. We instead initialize breakpoints using GBDT splits  
 188 and jointly optimize them via a differentiable reparameterization. This enables the embedding to  
 189 adapt to high-frequency or irregular patterns. We further apply stochastic regularization to improve  
 190 generalization.

#### 192 3.2 GBDT-GUIDED PIECEWISE-LINEAR EMBEDDING

194 The embedding function in a tabular neural network,  $\phi_i : \mathbb{R} \rightarrow \mathbb{R}^d$ , maps  $i$ -th feature to a shared  
 195 high-dimensional space. In this paper, we use PLE to model  $\phi_i(x_i)$  through a piecewise-linear curve  
 196 as follows.

$$197 \quad \phi_i(x_i) = \left[ \mathbf{w}_0^{(i)}, \mathbf{w}_1^{(i)}, \dots, \mathbf{w}_{K_i}^{(i)} \right] \begin{bmatrix} e_0^{(i)} \\ e_1^{(i)} \\ \vdots \\ e_{K_i}^{(i)} \end{bmatrix} + \mathbf{b}^{(i)} \quad (2)$$

201  $\phi_i(x_i)$  maps each scalar input to a point on a continuous piecewise-linear curve in  $\mathbb{R}^d$ . Specifically,  
 202 when  $x_i = t_k^{(i)}$ , the embedding becomes a vertex of the curve given by  $\mathbf{v}_k^{(i)} = \mathbf{b}^{(i)} + \sum_{j=0}^{k-1} \mathbf{w}_j^{(i)}$ .  
 203 When  $x_i \in [t_k^{(i)}, t_{k+1}^{(i)}]$ , the embedding lies on the line segment connecting  $\mathbf{v}_k^{(i)}$  and  $\mathbf{v}_{k+1}^{(i)}$ . When  
 204  $x_i < t_0^{(i)}$  or  $x_i \geq t_{K_i+1}^{(i)}$ , the embedding extrapolates linearly based on the first or last segment,  
 205 respectively. An example of  $\phi_i(x_i)$  is illustrated in Figure 1.

208 The main challenge is to determine the optimal positions of  $t_k^{(i)}$  and their corresponding  $\mathbf{v}_k^{(i)}$ , which  
 209 are defined by  $\mathbf{w}_k^{(i)}$  and  $\mathbf{b}^{(i)}$ . The GGPL embedding tackles this through three components:

- 211 1. GBDT-guided initialization which determines the initial values of  $t_k^{(i)}$ ,
- 212 2. simplex-based reparameterization for stable optimization of  $t_k^{(i)}$ ,
- 213 3. stochastic breakpoint regularization to mitigate overfitting.

215 All parameters including  $\mathbf{w}_k^{(i)}$  and  $\mathbf{b}^{(i)}$  are optimized via standard backpropagation.

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## 3.3 GBDT-GUIDED BREAKPOINT INITIALIZATION

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Our initialization method determines the initial values of  $t_k^{(i)}$  using GBDTs trained on the data. Specifically, we adopt the feature threshold values used for splitting nodes in the GBDT as the initial locations for the breakpoints. By leveraging GBDTs' well-established strength, this approach identifies the most effective splits based on their gain scores. This process allocates fewer breakpoints to less important features, reducing the risk of overfitting by saving parameters. Algorithmic details are provided in Appendix A.1.

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To keep the pipeline lightweight, we obtain split thresholds from a single XGBoost model with default hyperparameters trained on each dataset. Moreover, because the GBDT is used only to initialize breakpoints, it incurs no inference-time cost. Across the 46 datasets, the tuned XGBoost initializer does not yield statistically significant improvements over the default ( $p \approx 0.07$ ), indicating that the default setting is adequate as a practical choice. Nonetheless, accuracy can still be pushed further through additional tuning of the initializer when desired. Further details are provided in Appendix A.2, including comparisons to tuned XGBoost and alternative GBDT initializers.

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## 3.4 STABLE SIMPLEX-BASED OPTIMIZATION

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Directly training  $t_k^{(i)}$  may break ordering constraints ( $t_{k-1}^{(i)} \leq t_k^{(i)}$ ) and is prone to division-by-zero errors. To optimize  $t_k^{(i)}$  stably, we reparameterize the problem as the following.

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We first normalize the position of each  $t_k^{(i)}$  as  $r_k^{(i)} = (t_k^{(i)} - \min(X_i)) / (\max(X_i) - \min(X_i))$ , where  $X_i$  is the set of values for  $i$ -th feature in the training set. Then, we define the  $k$ -th proportion as  $\pi_k^{(i)} = r_k^{(i)} - r_{k-1}^{(i)}$ . The vector of proportions  $\pi^{(i)} = [\pi_1^{(i)}, \dots, \pi_{K_i+1}^{(i)}]$  forms a point on the  $K_i$ -dimensional probability simplex ( $\Delta^{K_i}$ ), which is the output of the softmax function.

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$$\pi^{(i)} = \text{softmax}(\mathbf{z}^{(i)}) \quad (3)$$

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Optimizing unconstrained logits  $\mathbf{z}^{(i)} \in \mathbb{R}^{K_i+1}$  instead of  $t_k^{(i)}$  guarantees that the breakpoints remain ordered and prevents them from collapsing within the feature's range.

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## 3.5 STOCHASTIC BREAKPOINT REGULARIZATION

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Since there are no smoothness constraints between adjacent embedding vectors, the learned function exhibits high tortuosity, which increases the risk of overfitting. To mitigate this, we introduce a regularization technique analogous to dropout that encourages similarity between adjacent embedding vectors. During each training forward pass, we randomly deactivate a fraction of  $t_k^{(i)}$  for  $k = 1, \dots, K_i$  with probability  $p$ .

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Figure 2 provides a visual example of the stochastic regularization technique. When  $t_k^{(i)}$  is deactivated, its corresponding  $\mathbf{v}_k^{(i)}$  is ignored, and a new linear piece is formed between  $\mathbf{v}_{k-1}^{(i)}$  and  $\mathbf{v}_{k+1}^{(i)}$  (or the nearest active breakpoints if multiple consecutive breakpoints are deactivated). The embedding should remain consistent even if some breakpoints are deactivated. This encourages the model

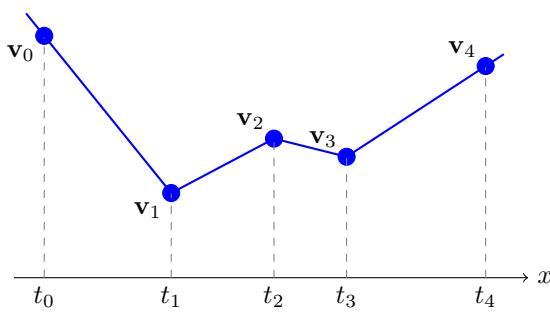
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Figure 1: A piecewise-linear embedding that maps a scalar feature into a high-dimensional space, defined by a set of breakpoints ( $t_k \in \mathbb{R}$ ) and their corresponding embedding vectors ( $\mathbf{v}_k \in \mathbb{R}^d$ ).

270 to learn a smoother function, which is beneficial for regression but can be detrimental for classification tasks that rely on sharp decision boundaries. Consequently, we apply this regularization only  
 271 to regression tasks. At inference-time, all breakpoints are activated ( $p = 0$ ), and unlike dropout, no  
 272 scaling of the embeddings is required. We analyze the effect of this regularization for regression and  
 273 classification in Appendix A.3.  
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## 276 4 EXPERIMENTS

### 277 4.1 DATASETS

280 We conduct a comprehensive evaluation on the benchmark of 46 datasets previously used in Gor-  
 281 ishniy et al. (2025). These datasets span a wide range of tabular tasks, with sample sizes from a few  
 282 thousand to over a million and feature counts up to nearly a thousand—reflecting the scale and com-  
 283 plexity of real-world applications. The characteristics of these datasets are summarized in Table 1,  
 284 with further details available in Appendix B.  
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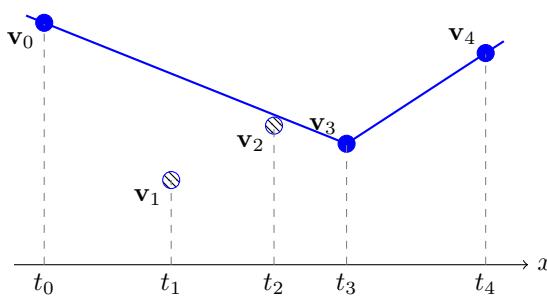
286 Table 1: Overview of the 46 benchmark datasets, categorized by task, sample size, and feature-to-  
 287 sample ratio.

289 Category	290 Criteria	291 Count
290 Total	291	292 46
292 Task	Classification	18
	Regression	28
294 Sample size	Small ( $\leq 30k$ )	24
	Large ( $> 30k$ )	22
296 Feature-to-sample ratio	High ( $> 0.001$ )	21
	Low ( $\leq 0.001$ )	25

### 300 4.2 BASELINE MODELS

302 To evaluate the effectiveness and versatility of our GGPL embedding, we integrate it into three state-  
 303 of-the-art deep tabular models and a baseline MLP, with each representing a different architectural  
 304 paradigm. For each model, we then compare the performance of the original version against its  
 305 GGPL-enhanced counterpart. The selected models are MLP, T2G-Former, ModernNCA, and TabM,  
 306 and we provide detailed descriptions of these four models in Appendix C.1.1.

307 In addition, we include 10 additional models, including GBDTs (Chen & Guestrin, 2016; Ke et al.,  
 308 2017; Klambauer et al., 2017; Prokhorenkova et al., 2018; Gorishniy et al., 2021; Somepalli et al.,  
 309 2021; Wang et al., 2021; Chen et al., 2023; 2024; Gorishniy et al., 2024) for comparison purposes  
 310 without incorporating our proposed method. TabPFN (Hollmann et al., 2025) is also included in  
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322 Figure 2: The effect of stochastic breakpoint regularization. When the middle breakpoints are deac-  
 323 tivated (dashed circle), a new, linear piece is formed directly between its neighbors (solid circle).

324 Table 2: Average ranks across 46 datasets (lower is better). The numbers in parentheses indicate the  
 325 rank improvement from applying GGPL.  
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327 <b>Model</b>	328 <b>All Tasks (↓)</b>	329 <b>Regression (↓)</b>	330 <b>Classification (↓)</b>	331 <b>Num. Embedding</b>
<b><i>GBDT models</i></b>				
330 LightGBM	9.48	8.86	10.44	-
331 XGBoost	9.00	8.93	9.11	-
332 CatBoost	8.04	7.64	8.67	-
<b><i>Deep learning models (without numerical embedding)</i></b>				
334 DCN2	16.04	15.93	16.22	-
335 SNN	15.20	15.61	14.56	-
<b><i>Deep learning models (with numerical embedding)</i></b>				
338 ExcelFormer	13.61	13.86	13.22	GLU
339 SAINT	12.46	13.07	11.50	MLP
340 FT-Transformer	11.70	12.25	10.83	Linear
341 Trompt	10.63	10.39	11.00	Linear
342 MLP	10.28	10.32	10.22	Periodic
343 T2G-Former	9.02	9.14	8.83	Linear
344 TabR	7.98	8.32	7.44	Periodic
345 ModernNCA	7.70	8.82	5.94	Periodic
346 TabM-mini	3.61	3.00	4.56	Piecewise-linear
<b><i>Deep learning models (with GGPL embedding)</i></b>				
348 MLP-GGPL	8.28 (-2.00)	7.64 (-2.68)	9.28 (-0.94)	GGPL (Ours)
349 T2G-Former-GGPL	7.80 (-1.22)	7.07 (-2.07)	8.94 (+0.11)	GGPL (Ours)
350 ModernNCA-GGPL	7.09 (-0.61)	8.07 (-0.75)	5.56 (-0.38)	GGPL (Ours)
351 TabM-mini-GGPL	<b>2.96</b> (-0.65)	<b>2.04</b> (-0.96)	<b>4.39</b> (-0.17)	GGPL (Ours)

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 353 the comparison only on small-scale datasets that meet its constraints. Detailed descriptions of these  
 354 baseline models are in Appendix C.1.2.  
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### 356 4.3 IMPLEMENTATION DETAILS

358 For TabM, we use the official implementation from Gorishniy et al. (2025), while our implementa-  
 359 tions of T2G-Former and ModernNCA are based on the code from Liu et al. (2024). To ensure a fair  
 360 comparison, we follow the training protocol of Gorishniy et al. (2025).  
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362 With some exceptions, we apply a slightly modified version of the quantile transform from scikit-  
 363 learn (Pedregosa et al., 2011) to numerical features. We use cross-entropy loss for classification  
 364 and mean squared error loss for regression. Hyperparameters are tuned using Optuna (Akiba et al.,  
 365 2019) over 100 trials (50 for large datasets). All baselines except TabPFN are also tuned using the  
 366 hyperparameter search spaces from Gorishniy et al. (2025), while TabPFN is evaluated with default  
 367 configuration. Further details are provided in Appendix C.2.  
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### 369 4.4 RESULTS

370 For each dataset, we evaluate model performance using accuracy for classification and root mean  
 371 squared error (RMSE) for regression, averaging the results over 15 random seeds. To aggregate  
 372 performance across datasets, we compute the average rank of each model based on these scores.  
 373 Detailed results for each dataset can be found in Appendix D.

### 374 **Main Results**

375 We present the main results in Table 2, which shows the average ranks of our GGPL-enhanced  
 376 models against various baselines across all 46 datasets, as well as separate ranks for regression  
 377 and classification tasks. The results consistently show that applying our GGPL embedding leads to

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Table 3: Comparison with TabPFN on 23 small-  
scale datasets.

381 Model	382 All (↓)	383 Reg. (↓)	384 Cls. (↓)
385 LightGBM	386 10.91	387 10.40	388 11.88
389 XGBoost	390 10.70	391 10.80	392 10.50
393 MLP	394 10.96	395 11.60	396 9.75
397 T2G-Former	398 10.22	399 9.87	400 10.88
401 ModernNCA	402 9.39	403 10.73	404 6.88
405 MLP-GGPL	406 9.04	407 8.53	408 10.00
409 T2G-Former-GGPL	410 8.57	411 7.20	412 11.13
413 CatBoost	414 8.00	415 7.93	416 8.13
417 ModernNCA-GGPL	418 7.52	419 8.13	420 6.38
421 TabPFN	422 5.96	423 6.93	424 <b>4.13</b>
425 TabM-mini	426 4.57	427 3.47	428 6.63
429 TabM-mini-GGPL	430 <b>3.30</b>	431 <b>2.47</b>	432 4.88

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Table 4: Ablation study on the components  
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Table 5: GGPL vs other numerical embeddings on the MLP backbone using stratified Wilcoxon signed-rank test.

Baseline Method	Z-statistics	p-value
No Embedding	17.0	$< 10^{-10}$
T2V	10.6	$< 10^{-10}$
Periodic	3.38	$7.15 \times 10^{-4}$
Piecewise-linear (quantile-based)	4.22	$2.43 \times 10^{-5}$
Piecewise-linear (target-aware)	4.32	$1.58 \times 10^{-5}$

Table 6: GGPL vs native numerical embeddings across models using stratified Wilcoxon signed-rank test.

Model	Z-statistics	p-value
MLP	3.38	$7.15 \times 10^{-4}$
T2G	4.90	$9.74 \times 10^{-7}$
MNCA	2.37	$1.79 \times 10^{-2}$
TabM	4.47	$7.66 \times 10^{-6}$

We further quantify the effect size of GGPL when used as a drop-in replacement for native numerical embeddings by computing Elo ratings (Elo, 1967), which is recently adopted in TabArena (Erickson et al., 2025). Following TabArena, we estimate 95% confidence intervals via 200-round bootstrap resampling (2.5–97.5% quantiles). Unlike TabArena, we calibrate the Elo scale by fixing the MLP backbone with its native numerical embedding to 1000 and report all other Elo scores relative to this anchor.

As shown in Figure 3, GGPL increases the Elo rating of every backbone. For MLP, the 95% confidence intervals of the native and GGPL variants do not overlap. For T2G-Former and TabM-mini, the intervals partially overlap, and the mean Elo of the GGPL variant lies near the upper end of the native variant’s confidence interval. For ModernNCA, the intervals overlap more substantially, indicating a smaller yet positive shift. This pattern is consistent with our stratified Wilcoxon signed-rank tests, where ModernNCA also exhibited the largest (yet still significant)  $p$ -value of  $1.79 \times 10^{-2}$ . Taken together, the Elo and Wilcoxon analyses confirm that replacing native numerical embeddings with GGPL yields consistent and statistically meaningful improvements across architectures. Further details of the Elo rating and plots of all models are provided in Appendix E.1.

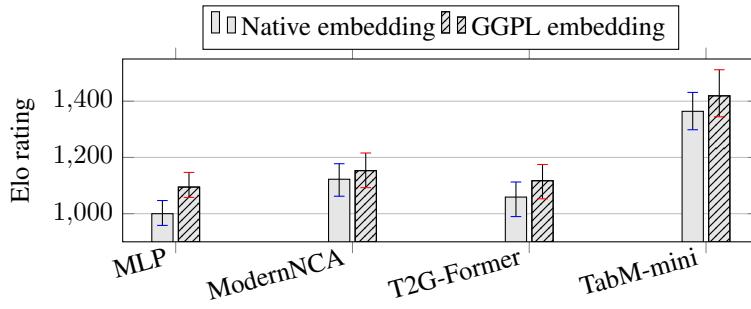


Figure 3: Elo ratings for each backbone with its native numerical embedding (solid bars) and with GGPL (hatched bars). MLP with native embedding is used as baseline (1000). Error bars indicate 95% confidence intervals.

### 5.3 PERFORMANCE ANALYSIS BY DATASET CHARACTERISTICS

To better understand where GGPL provides the most significant benefits, we analyze its performance improvement across different dataset characteristics in Table 7. A few general trends emerge from the data. First, we observe that the performance gains are consistently more pronounced in regression tasks than in classification. In contrast to classification tasks, where precise modeling near decision boundaries is important, regression tasks require global accuracy. This result suggests that our approach is particularly effective for regression tasks, as it helps model the entire feature–target relationship with high fidelity. Second, with the exception of MLP on feature-to-sample ratio, our method tends to yield greater improvements on datasets with small sample sizes and high feature-to-sample ratios. This indicates that GGPL provides a valuable inductive bias that is effective in preventing overfitting, where training data is limited or feature dimensionality is high.

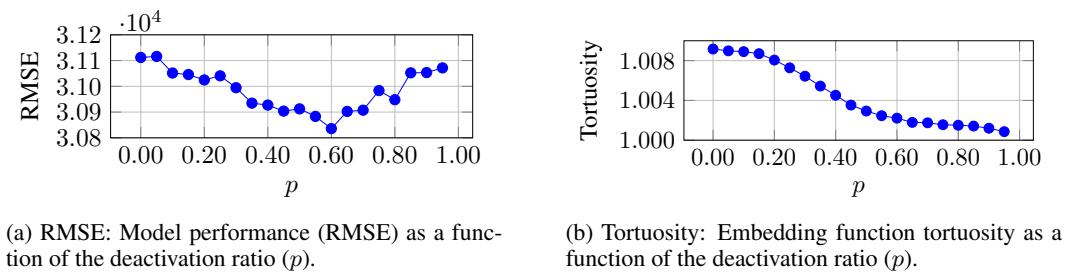
486 Table 7: Average rank improvement of GGPL across different dataset characteristics.  
487

Characteristic	MLP	T2G-Former	ModernNCA	TabM-mini
Regression task	10.32 → 7.64 ( <b>-2.68</b> )	9.14 → 7.07 ( <b>-2.07</b> )	8.82 → 8.07 ( <b>-0.75</b> )	3.00 → 2.04 ( <b>-0.96</b> )
Classification task	10.22 → 9.28 (-0.94)	8.83 → 8.94 (+0.11)	5.94 → 5.56 (-0.38)	4.56 → 4.39 (-0.17)
Small sample size	10.58 → 8.21 ( <b>-2.37</b> )	9.38 → 8.04 ( <b>-1.34</b> )	8.25 → 6.75 ( <b>-1.50</b> )	3.75 → 2.92 ( <b>-0.83</b> )
Large sample size	9.95 → 8.36 (-1.59)	8.64 → 7.55 (-1.09)	7.09 → 7.45 (+0.36)	3.45 → 3.00 (-0.45)
High feature-to-sample ratio	10.19 → 8.52 (-1.67)	9.05 → 7.67 ( <b>-1.38</b> )	9.10 → 7.62 ( <b>-1.48</b> )	3.90 → 3.24 ( <b>-0.66</b> )
Low feature-to-sample ratio	10.36 → 8.08 ( <b>-2.28</b> )	9.00 → 7.92 (-1.08)	6.52 → 6.64 (+0.12)	3.36 → 2.72 (-0.64)

495  
496 5.4 ANALYSIS OF STOCHASTIC BREAKPOINT REGULARIZATION  
497

498 We investigate the effect of stochastic breakpoint regularization by varying its deactivation ratio ( $p$ )  
499 using the MLP-GGPL model on the House 16H dataset (Gorishniy et al., 2024). While holding all  
500 other hyperparameters constant, we vary  $p$  from 0.0 to 0.95 in increments of 0.05, averaging results  
501 over 100 random seeds. We evaluate model performance and embedding complexity, where the  
502 latter is measured by tortuosity. Further details about tortuosity are provided in Appendix E.2.

503 Figure 4a shows that RMSE is minimized at  $p = 0.60$ , indicating that an appropriate level of regular-  
504 ization is essential for the best performance. Figure 4b shows that tortuosity decreases monotonically  
505 with  $p$ , confirming that the regularization smooths the embedding function as intended.

513 (a) RMSE: Model performance (RMSE) as a func-  
514 tion of the deactivation ratio ( $p$ ).  
515513 (b) Tortuosity: Embedding function tortuosity as a  
514 function of the deactivation ratio ( $p$ ).  
515516 Figure 4: The effect of the deactivation ratio ( $p$ ) in stochastic breakpoint regularization.  
517518 5.5 EFFECT SIZE ANALYSIS  
519

520 Finally, we aggregate effect sizes across datasets by normalizing each dataset so that the best-  
521 performing model scores 1 and the worst scores 0. We then use these normalized scores to com-  
522 pute, for each architecture and task, the mean and standard deviation of the gap between the base-  
523 line and its GGPL-enhanced variant. In addition, we plot histograms of the baseline and GGPL-  
524 normalized scores to visualize the distributional shifts; detailed statistics and figures are provided in  
525 Appendix E.3. On regression tasks, the GGPL distributions tend to shift toward 1 and the mean gains  
526 are consistently positive across architectures, whereas on classification tasks the two histograms al-  
527 most overlap. These results indicate that GGPL improves (on regression) or at least matches (on  
528 classification) the native numerical embeddings of several state-of-the-art tabular architectures, sup-  
529 porting our goal of providing a practical default numerical embedding that can be plugged into  
530 diverse models with minimal overhead.

531 6 CONCLUSION  
532

533 In this paper, we addressed the challenge of numerical feature embedding for deep tabular models.  
534 To this end, we proposed GGPL, a piecewise-linear embedding method built on three components:  
535 GBDT-guided initialization, stable optimization on a probability simplex, and stochastic breakpoint  
536 regularization. Our analysis confirms that all three components are essential for the method’s effec-  
537 tiveness. With their synergy, GGPL significantly boosts various state-of-the-art models to achieve  
538 the top average rank in extensive experiments. Our method demonstrates particular strength in data-  
539 scarce settings, indicating it provides a valuable inductive bias to promote better generalization for  
540 deep tabular models.

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## 676 DISCLOSURE OF LLM ASSISTANCE

677 This paper benefited from assistance by a large language model (LLM) to improve its grammar.

## 681 A ALGORITHMIC DETAILS

### 683 A.1 GBDT-GUIDED BREAKPOINT INITIALIZATION

684 Given a trained GBDT, we collect node split thresholds and aggregate their gains to find a small set  
 685 of informative breakpoints for each numerical feature, as described in Algorithm 1.

### 687 A.2 SENSITIVITY TO THE CHOICE OF GBDT INITIALIZER

689 In practice, we initialize breakpoints by training a default XGBoost model once per dataset. This  
 690 choice keeps the pipeline simple with negligible computational overhead while already yielding  
 691 competitive performance. To examine the sensitivity to the choice of GBDT initializer, we compare  
 692 this default XGBoost against several alternatives on the MLP-GGPL backbone: a tuned XGBoost  
 693 obtained via a 100-trial hyperparameter search using Optuna (Akiba et al., 2019), a default Light-  
 694 GBM model, and XGBoost variants with fewer trees ( $n_{\text{estimators}}$ ). All other training settings are kept  
 695 identical except for the GBDT initializer.

696 As summarized in Table 8, the tuned XGBoost tends to perform better than the default, but the  
 697 difference is not statistically significant at the conventional  $\alpha = 0.05$  level. Likewise, default Light-  
 698 GBM and a moderately shallower XGBoost yield performance that is statistically indistinguishable  
 699 from the default XGBoost initializer, whereas only an extremely small XGBoost (with very few  
 700 trees) shows a clear degradation. Overall, these results suggest that our default XGBoost initial-  
 701 izer is a reasonable trade-off between simplicity and performance, while more aggressive tuning or  
 alternative GBDTs can be used when additional performance gains are desired.

---

**Algorithm 1** Breakpoint Selection from GBDT
 

---

**Input:**  $S = [(i, t, g)]$ : A list of node split information from the trained GBDT model, representing feature index, threshold, and gain for each node.  
 $X$ : The training data, to extract min/max values.  
 $K$ : Total number of internal breakpoints.  
 $N_{num}$ : Set of numerical feature indices.

**Output:**  $T$ : A dictionary mapping numerical features to their sorted list of breakpoints.

```

1:  $G \leftarrow \text{defaultdict}(\text{float})$ 
2:  $T \leftarrow \text{defaultdict}(\text{list})$ 
3: for  $(i, t, g) \in S$ :
4:    $G[(i, t)] += g$                                  $\triangleright \text{Aggregate gain of thresholds}$ 
5:    $G \leftarrow \text{top\_k}(G, K)$                    $\triangleright \text{Select top } K \text{ splits}$ 
6: for  $i \in \text{keys}(G)$ :
7:    $T[i].append(t)$                                  $\triangleright \text{Map thresholds to features}$ 
8: for  $i \in N_{num}$ :
9:    $T[i].extend([\min(X[i]), \max(X[i])])$ 
10:   $T[i].sort()$                                  $\triangleright \text{Add boundaries and sort thresholds}$ 
11: return  $T$ 
  
```

---

Table 8: Comparison of the default XGBoost initializer with alternative GBDT initializers.

Comparison	Z-statistic	p-value
vs XGBoost (tuned, 100 trials)	-1.82	0.067
vs LightGBM (default)	0.88	0.375
vs XGBoost ( $n_{\text{estimators}} = 10$ )	0.56	0.571
vs XGBoost ( $n_{\text{estimators}} = 1$ )	4.14	$3.34 \times 10^{-5}$

---

## A.3 EFFECT OF STOCHASTIC BREAKPOINT REGULARIZATION

We quantify the effect of stochastic breakpoint regularization by comparing MLP-GGPL models trained with and without the regularizer, separately for regression and classification tasks. For each dataset, we use identical hyperparameters except for the regularization switch ( $p > 0$  vs.  $p = 0$ ), evaluate 15 random seeds, and apply a stratified Wilcoxon signed-rank test over seed-level paired differences.

Table 9: Stratified Wilcoxon signed-rank tests for stochastic breakpoint regularization (on vs. off) on MLP-GGPL across 46 datasets.

Task	Z-statistic	p-value
Regression	1.36	0.17
Classification	-0.17	0.87

---

For regression, the positive Z-statistic with a moderate  $p$ -value suggests a weak trend that the regularized variant tends to perform better than its unregularized counterpart. For classification, the test statistic is slightly negative with a large  $p$ -value ( $p \approx 0.87$ ), indicating that the regularization does not help for classification. Consistent with these observations, we enable stochastic breakpoint regularization only for regression tasks and disable it for classification.

## B DATASET DETAILS

## B.1 PREPROCESSING

To ensure a fair comparison and reproducibility, we follow the preprocessing used in Gorishniy et al. (2025), from which we adopt the benchmark datasets. Our preprocessing follows their methodology without any modifications. The key procedures are summarized below.

- Numerical features: By default, a slightly modified version of the quantile transform from scikit-learn (Pedregosa et al., 2011) is applied, which adds a small Gaussian noise (mean: 0, std: 1e-5) before calculating the distribution. For exceptions where quantile transform is detrimental, standard normalization or identical mapping is used.
- Categorical features: All categorical features are processed using one-hot encoding.
- Binary features: Features with only two distinct values are mapped to {0, 1}.

Please refer to the config files on the source code in the supplementary materials for dataset-specific details.

## B.2 DATASET CHARACTERISTICS

We provide a detailed overview of the 46 datasets used in our evaluation in Table 10. This benchmark, originally used by Gorishniy et al. (2025), is composed of datasets from three sources: 28 from Grinsztajn et al. (2022), 10 from Gorishniy et al. (2024), and 8 from Rubachev et al. (2025). The table summarizes key characteristics for each dataset, including its size, feature composition (numerical, binary, and categorical), task type, and its corresponding reference within the benchmark.

## C EXPERIMENTAL DETAILS

### C.1 BASELINE MODEL DETAILS

#### C.1.1 BACKBONE MODELS FOR GGPL

We integrated our proposed GGPL embedding into four backbone models. For each model, the original component for processing numerical features was replaced by GGPL.

- **MLP:** A standard multi-layer perceptron, often used as a deep learning baseline due to its small and lightweight architecture. Gorishniy et al. (2022) compare various numerical embeddings on MLPs and find that piecewise-linear and periodic embeddings yield substantial performance improvements. We use a standard MLP as a primary backbone for evaluating GGPL and the base model for our in-depth analyses.
- **T2G-Former:** T2G-Former (Yan et al., 2023) is a Transformer-based architecture for tabular data that uses a T2G module to model feature interactions. We replace its original linear embedding layer for numerical features with GGPL.
- **ModernNCA:** ModernNCA (Ye et al., 2025) is a retrieval-augmented model that learns a distance metric for nearest-neighbor-based prediction. Its original numerical embedding, based on periodic functions, is replaced with GGPL.
- **TabM:** TabM (Gorishniy et al., 2025) is an MLP-based model with parameter-efficient ensembling. Among its variants, TabM-mini with a piecewise-linear embedding achieves the best performance. In our experiments, we employ the TabM-mini and replace the original quantile-based embedding with fixed breakpoints with GGPL.

#### C.1.2 OTHER BASELINE MODELS FOR COMPARISON

To establish a comprehensive performance benchmark, we compare our GGPL-enhanced models against the following groups of baseline models.

- **GBDT models:** These models represent the traditional machine learning methods for tabular data. XGBoost (Chen & Guestrin, 2016), LightGBM (Ke et al., 2017), CatBoost (Prokhorenkova et al., 2018)
- **Other Deep Learning Models:** These models represent diverse advancements in deep learning architectures for tabular data.

Table 10: Detailed characteristics of the 46 benchmark datasets.

Dataset	# Samples	# Feat.	# Num	# Bin	# Cat	Task	# Classes	Reference
Adult	48842	14	6	1	7	cls.	2	Gorishniy et al. (2024)
Black_Friday	166821	9	4	1	4	reg.	-	Gorishniy et al. (2024)
California_Housing	20640	8	8	0	0	reg.	-	Gorishniy et al. (2024)
Churn_Modelling	10000	11	7	3	1	cls.	2	Gorishniy et al. (2024)
Covertype	581012	15	10	4	1	cls.	7	Gorishniy et al. (2024)
Diamond	53940	9	6	0	3	reg.	-	Gorishniy et al. (2024)
Higgs_Small	98049	28	28	0	0	cls.	2	Gorishniy et al. (2024)
House_16H	22784	16	16	0	0	reg.	-	Gorishniy et al. (2024)
Microsoft	1200192	136	131	5	0	reg.	-	Gorishniy et al. (2024)
Otto_Group_Products	61878	93	93	0	0	cls.	9	Gorishniy et al. (2024)
Ailerons	13750	33	33	0	0	reg.	-	Grinsztajn et al. (2022)
analcatdata_supreme	4052	7	2	5	0	reg.	-	Grinsztajn et al. (2022)
bank-marketing	10578	7	7	0	0	cls.	2	Grinsztajn et al. (2022)
Brazilian_houses	10692	11	8	2	1	reg.	-	Grinsztajn et al. (2022)
cpu_act	8192	21	21	0	0	reg.	-	Grinsztajn et al. (2022)
credit	16714	10	10	0	0	cls.	2	Grinsztajn et al. (2022)
elevators	16599	16	16	0	0	reg.	-	Grinsztajn et al. (2022)
fifa	18063	5	5	0	0	reg.	-	Grinsztajn et al. (2022)
house_sales	21613	17	15	2	0	reg.	-	Grinsztajn et al. (2022)
isofet	7797	613	613	0	0	reg.	-	Grinsztajn et al. (2022)
jannis	57580	54	54	0	0	cls.	2	Grinsztajn et al. (2022)
kdd_ipums_la_97-small	5188	20	20	0	0	cls.	2	Grinsztajn et al. (2022)
KDDCup09_upselling	5032	49	34	1	14	cls.	2	Grinsztajn et al. (2022)
MagicTelescope	13376	10	10	0	0	cls.	2	Grinsztajn et al. (2022)
medical_charges	163065	3	3	0	0	reg.	-	Grinsztajn et al. (2022)
Mercedes_Benz	4209	359	0	356	3	reg.	-	Grinsztajn et al. (2022)
MiamiHousing2016	13932	13	13	0	0	reg.	-	Grinsztajn et al. (2022)
MiniBooNE	72998	50	50	0	0	cls.	2	Grinsztajn et al. (2022)
nyc-taxi-green	581835	16	9	3	4	reg.	-	Grinsztajn et al. (2022)
OnlineNewsPopularity	39644	59	45	14	0	reg.	-	Grinsztajn et al. (2022)
particulate-matter-ukair	394299	6	3	0	3	reg.	-	Grinsztajn et al. (2022)
phoneme	3172	5	5	0	0	cls.	2	Grinsztajn et al. (2022)
pol	15000	26	26	0	0	reg.	-	Grinsztajn et al. (2022)
road-safety	111762	32	29	0	3	cls.	2	Grinsztajn et al. (2022)
superconduct	21263	79	79	0	0	reg.	-	Grinsztajn et al. (2022)
wine	2554	11	11	0	0	cls.	2	Grinsztajn et al. (2022)
wine_quality	6497	11	11	0	0	reg.	-	Grinsztajn et al. (2022)
year	515345	90	90	0	0	reg.	-	Grinsztajn et al. (2022)
Cooking_Time	319986	192	186	3	3	reg.	-	Rubachev et al. (2025)
Delivery_ETA	350516	220	218	1	1	reg.	-	Rubachev et al. (2025)
Ecom_Offers	160057	110	104	6	0	cls.	2	Rubachev et al. (2025)
Homecredit_Default	381664	677	593	2	82	cls.	2	Rubachev et al. (2025)
Homesite_Insurance	260753	298	252	23	23	cls.	2	Rubachev et al. (2025)
Maps_Routing	279945	986	984	0	2	reg.	-	Rubachev et al. (2025)
Sberbank_Housing	28321	392	365	17	10	reg.	-	Rubachev et al. (2025)
Weather	189963	99	96	3	0	reg.	-	Rubachev et al. (2025)

SNN (Klambauer et al., 2017), FT-Transformer (Gorishniy et al., 2021), SAINT (Somepalli et al., 2021), DCN2 (Wang et al., 2021), Trompt (Chen et al., 2023), ExcelFormer (Chen et al., 2024), TabR (Gorishniy et al., 2024)

- **Foundation Model:** TabPFN is a pre-trained foundation model that can perform inference on unseen tasks without any parameter tuning, although its application is limited by dataset size constraints.

TabPFN (Hollmann et al., 2025)

## C.2 IMPLEMENTATION DETAILS

### C.2.1 HARDWARE ENVIRONMENT

Our experiments were conducted on servers equipped with Intel(R) Xeon(R) Gold 6240 CPUs @ 2.60GHz and NVIDIA RTX 3090 GPUs. While most experiments were run on a single GPU, training on large datasets required up to 8 GPUs to meet GPU memory demands, particularly for models with high memory consumption (T2G-Former Yan et al., 2023, ModernNCA Ye et al., 2025).

864 C.2.2 HYPERPARAMETER SEARCH SPACES  
865866 All models are trained using the AdamW optimizer (Loshchilov & Hutter, 2019) with an early  
867 stopping patience of 16 epochs, and hyperparameters were tuned using Optuna (Akiba et al., 2019)  
868 with the TPE sampler over 100 trials for most datasets, and 50 trials for large ones.869 For our GPL-enhanced backbone models (MLP, T2G-Former, ModernNCA, and TabM), the  
870 search spaces for all non-GPL hyperparameters were kept identical to those in Liu et al. (2024) for  
871 T2G-Former and ModernNCA and those in Gorishniy et al. (2025) for MLP and TabM. We provide  
872 the detailed search spaces in Tables 11 to 14.873 For all baseline models, including GBDTs and other deep learning methods, the hyperparameter  
874 search spaces were kept identical to those defined in Gorishniy et al. (2025). We refer to their  
875 original paper for the details.  
876877  
878 D DETAILED EXPERIMENTAL RESULTS  
879880 Tables 15 and 16 provide the detailed performance metrics for all models across all 46 datasets,  
881 including the mean and standard deviation over 15 random seeds. For the baseline models, we  
882 report the performance scores directly from the original benchmark publication by Gorishniy et al.  
883 (2025), as our experimental setup is identical to theirs.  
884885  
886 Table 11: Hyperparameter search spaces for MLP-GPL.  
887

888 <b>Hyperparameter</b>	889 <b>Search Space</b>
889 Learning rate	LogUniform: [3e-5, 0.001]
890 Weight decay	{0, LogUniform: [0.0001, 0.1]}
891 # layers	Int: [1, 5]
892 Width	Int: [64, 1024, 16]
893 Dropout	{0, Uniform: [0.0, 0.5]}
894 Embedding dim. (d)	Int: [8, 32, 4]
895 Average number of breakpoints (K)	Int: [2, 48]
896 Deactivation Prob. (p)	{0, Uniform: [0.0, 0.3]}

898  
899 Table 12: Hyperparameter search spaces for T2G-Former-GPL.  
900

902 <b>Hyperparameter</b>	903 <b>Search Space</b>
904 Learning rate	LogUniform: [1e-5, 0.001]
905 Weight decay	LogUniform: [1e-6, 0.001]
906 # layers	Int: [1, 4]
907 Token width	Categorical: {8, 16, 32, 64, 128}
908 Residual dropout	{0, Uniform: [0.0, 0.2]}
909 Attention dropout	Uniform: [0.0, 0.5]
910 FFN dropout	Uniform: [0.0, 0.5]
911 FFN expansion rate	Uniform: [0.67, 2.67]
912 Frozen switch	Categorical: {true, false}
913 Activation	relu
914 Num heads	8
915 Embedding dim. (d)	Identical to the token width
916 Average number of breakpoints (K)	Int: [2, 48]
917 Deactivation Prob. (p)	{0, Uniform: [0.0, 0.3]}

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Table 13: Hyperparameter search spaces for ModernNCA-GGPL.

Hyperparameter	Search Space
Learning rate	LogUniform: [1e-5, 0.1]
Weight decay	{0, LogUniform: [1e-6, 0.001]}
# MLP layers	{0, Int: [0, 2]}
MLP width	Int: [64, 1024]
Projection Dim.	Int: [64, 1024]
Dropout	Uniform: [0.0, 0.5]
Sample rate	Uniform: [0.05, 0.6]
Temperature	1.0
Embedding dim. (d)	Int: [8, 32, 4]
Average number of breakpoints (K)	Int: [2, 48]
Deactivation Prob. (p)	{0, Uniform: [0.0, 0.3]}

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Table 14: Hyperparameter search spaces for TabM-mini-GGPL.

Hyperparameter	Search Space
Learning rate	LogUniform: [0.0001, 0.003]
Weight decay	{0, LogUniform: [0.0001, 0.1]}
# layers	Int: [1, 4]
Width	Int: [64, 1024, 16]
Dropout	{0, Uniform: [0.0, 0.5]}
# ensembles	32
Embedding dim. (d)	Int: [8, 32, 4]
Average number of breakpoints (K)	Int: [2, 48]
Deactivation Prob. (p)	{0, Uniform: [0.0, 0.3]}

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Table 15: Detailed classification results (Accuracy  $\uparrow$ ). Scores for baseline models are from Gorishny et al. (2025)

Table 16: Detailed regression results (RMSE  $\downarrow$ ). Scores for baseline models are from Gorishniy et al. (2025).

1026 **E DETAILED ANALYSIS**  
10271028 **E.1 ELO EVALUATION DETAILS**  
1029

1030 We use an Elo-based evaluation Elo (1967) to summarize the relative performance of multiple archi-  
1031 tectures across heterogeneous datasets and tasks that differ in both evaluation metrics and difficulty.  
1032 We include all 18 models considered in our main experiments (Table 2). These consist of each  
1033 backbone (MLP, T2G-Former, ModernNCA, TabM-mini) with its native numerical embedding and  
1034 with the proposed GPL embedding, together with additional baselines such as GBDTs. The Elo  
1035 evaluation is computed jointly over all 46 datasets (classification and regression), using the same  
1036 metrics as in the main experiments (accuracy for classification and RMSE for regression).  
1037

1038 Following TabArena (Erickson et al., 2025), we use a stable Bradley-Terry implementation to com-  
1039 pute Elo scores and 200 bootstrapping rounds to approximate 2.5%-97.5% confidence interval. We  
1040 also adopt the 400-point Elo gap. The expected win rate of  $i$ -th model with Elo ratings of  $R_i$  against  
 $R_j$  is

$$1041 E_i = \frac{1}{1 + 10^{(R_j - R_i)/400}},$$

1042 Finally, unlike TabArena, we calibrate 1000 Elo to the performance of native MLP model.  
1043

1044 Figure 5 summarizes the resulting Elo ratings and confidence intervals for all 18 models. GPL-  
1045 enhanced variants consistently achieve higher Elo scores than their native counterparts, confirming  
1046 the improvements reported in the main text.  
1047

1048 **E.2 DEFINITION OF EMBEDDING TORTUOSITY**  
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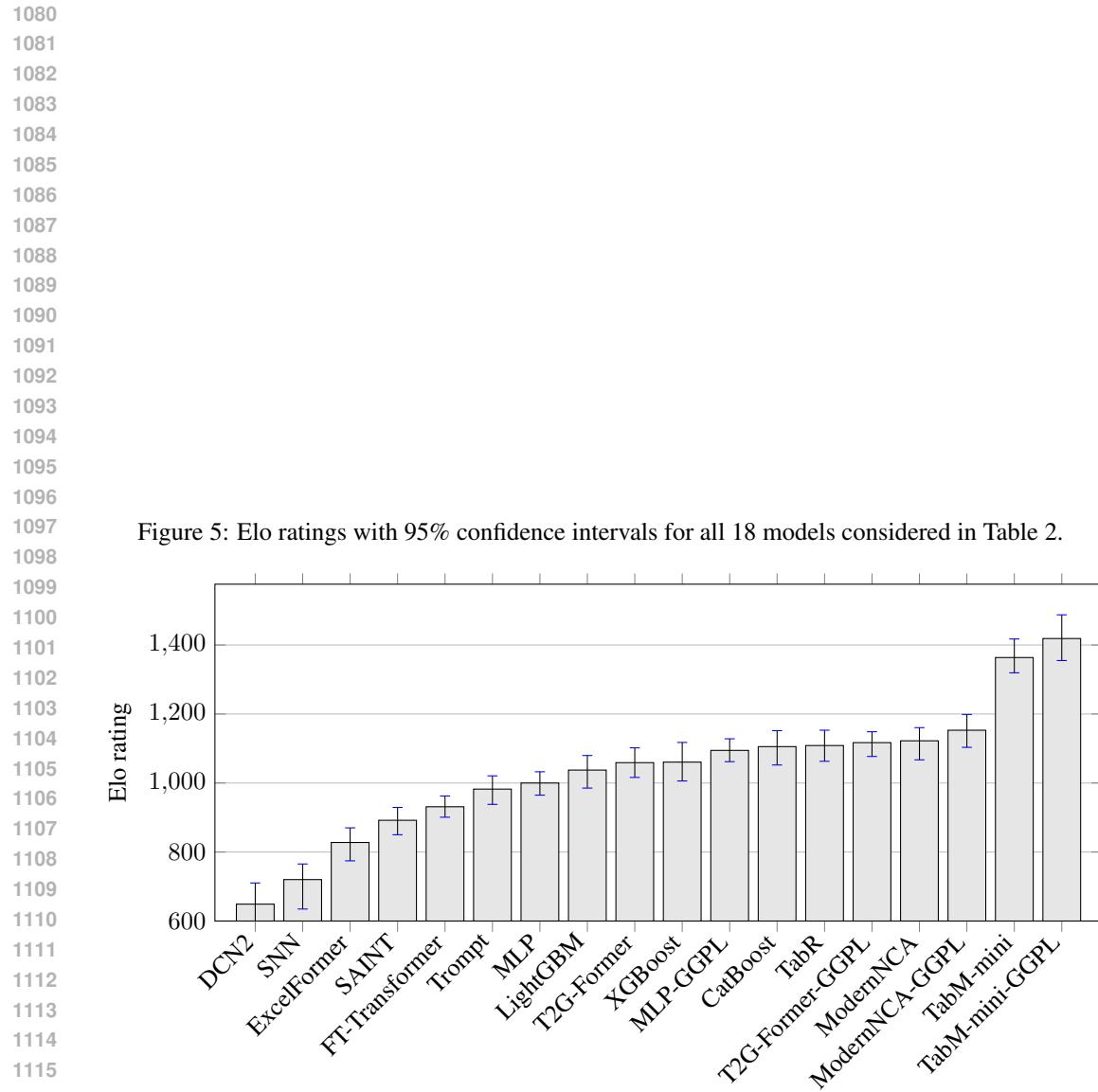
1050 We quantify the complexity of a learned numerical embedding ( $\phi$ ) by measuring its tortuosity. For  
1051 a given numerical feature  $i$ , let  $t_1^{(i)} < t_2^{(i)} < \dots < t_{K_i}^{(i)}$  denote the breakpoints that are initial-  
1052 ized from GBDT (e.g., XGBoost) splits and subsequently optimized by backpropagation, and let  
1053  $\mathbf{v}_1^{(i)}, \dots, \mathbf{v}_{K_i}^{(i)} \in \mathbb{R}^d$  be the corresponding embedding vectors. As formulated in Eq. 4, we define the  
1054 tortuosity of  $\phi_i$  as the ratio of the piecewise-linear curve length to the Euclidean distance between  
1055 its start and end points. A higher value indicates a more complicated function, while a value closer  
1056 to 1 signifies a smoother path.  
1057

$$1058 \text{Tortuosity}(\phi_i) = \frac{\sum_{k=0}^{K_i} \left\| [\mathbf{v}_{k+1}^{(i)}; t_{k+1}^{(i)}] - [\mathbf{v}_k^{(i)}; t_k^{(i)}] \right\|_2}{\left\| [\mathbf{v}_{K_i+1}^{(i)}; t_{K_i+1}^{(i)}] - [\mathbf{v}_0^{(i)}; t_0^{(i)}] \right\|_2} \quad (4)$$

1061 **E.3 EFFECT SIZE DETAILS**  
1062

1063 We aggregate effect sizes across datasets by normalizing each dataset so that the best-performing  
1064 model attains a score of 1 and the worst-performing model a score of 0. For each backbone and task,  
1065 we then define the normalized-score gain  $\Delta$  as the difference between the GPL-enhanced variant  
1066 and its baseline (native) numerical embedding, and summarize this gain via its mean and standard  
1067 deviation over all datasets and seeds.  
1068

1069 Figure 6 shows histograms of these normalized scores for regression (left) and classification (right)  
1070 across all datasets and seeds for the four backbones (TabM-mini, ModernNCA, T2G-Former, MLP).  
1071 For each architecture, we compare the native numerical embedding (Baseline) and GPL, along  
1072 with the mean  $\mu(\Delta)$  and standard deviation  $\sigma(\Delta)$  of  $\Delta$ . On regression tasks, all backbones exhibit  
1073 positive mean gains, and the GPL histograms are shifted toward 1 relative to their baselines, indi-  
1074 cating consistent improvements in performance. On classification tasks, the two histograms overlap.  
1075 Table 2 and Figure 6 confirm that GPL consistently improves regression performance and yields  
1076 slightly improved, at least comparable performance on classification.  
1077



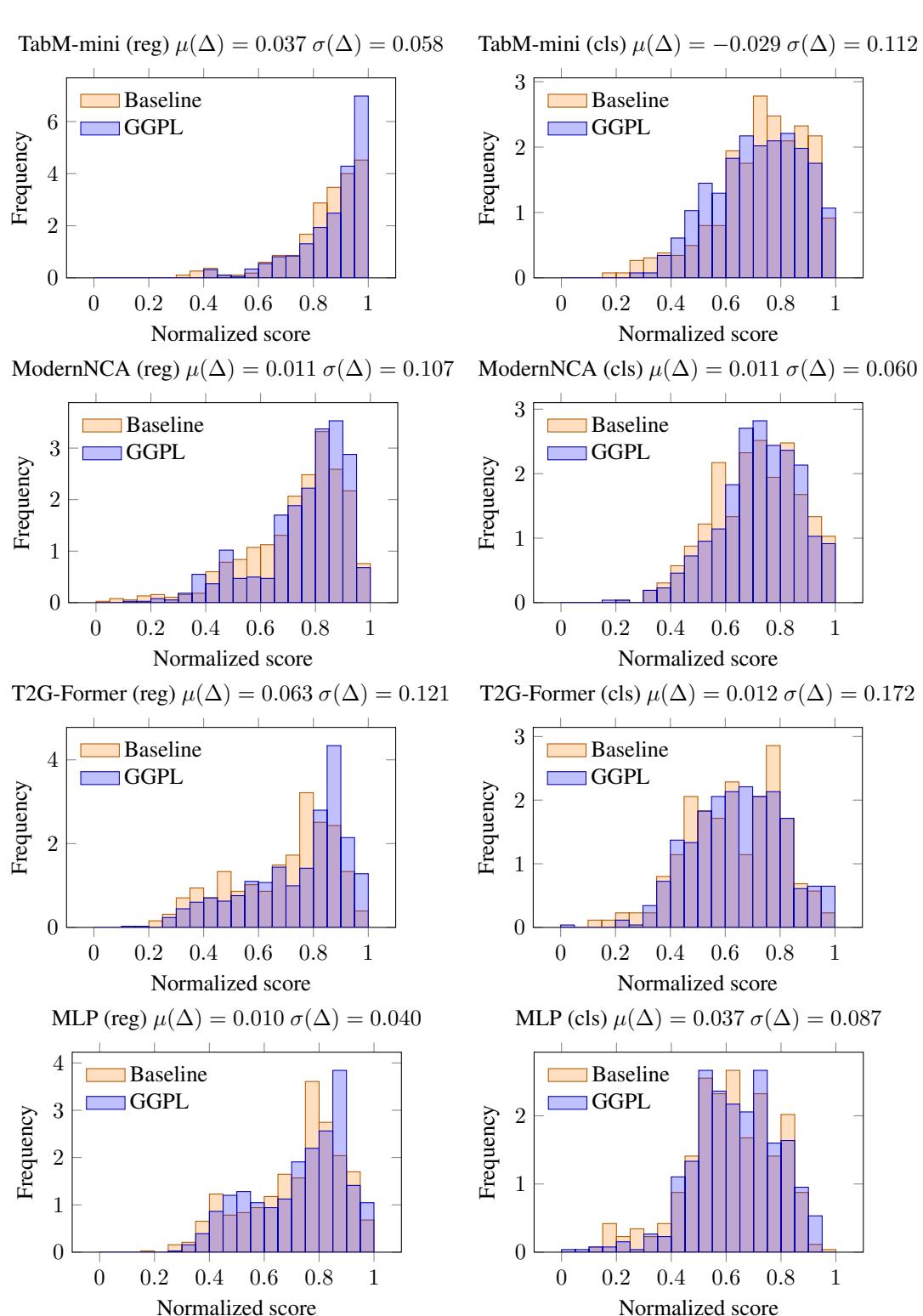


Figure 6: Histograms of normalized scores for regression (left) and classification (right) across all datasets and seeds for four backbones (TabM-mini, ModernNCA, T2G-Former, MLP). For each architecture we compare the native numerical embedding (Baseline) and GGPL, and report the mean  $\mu(\Delta)$  and standard deviation  $\sigma(\Delta)$  of the normalized-score gain  $\Delta$ .