

# ADAPTING TO THE LOW-RESOURCE DOUBLE-BIND: INVESTIGATING LOW-COMPUTE METHODS ON LOW- RESOURCE AFRICAN LANGUAGES

∇\*, Colin Leong<sup>1</sup>, Herumb Shandilya\*, Bonaventure F. P. Dossou<sup>2,3,4,14</sup>, Atnafu Lambebo Tonja<sup>5</sup>,  
Joel Mathew<sup>6</sup>, Abdul-Hakeem Omotayo<sup>7</sup>, Oreen Yousuf\*, Zainab Akinjobi<sup>8</sup>,  
Chris Chinenye Emezue<sup>9,14</sup>, Shamsudeen Muhammad<sup>10</sup>, Steven Kolawole<sup>11</sup>,  
Younwoo Choi<sup>12</sup>, Tosin Adewumi<sup>13</sup>

\*Masakhane NLP, <sup>1</sup>University of Dayton, <sup>2</sup>Center for Intelligent Machines, McGill University, <sup>3</sup>Mila Quebec AI Institute,

<sup>4</sup>Lelapa AI, <sup>5</sup>Instituto Politécnico Nacional, <sup>6</sup>USC Information Sciences Institute, <sup>7</sup>University of California, Davis

<sup>8</sup>New Mexico State University, <sup>9</sup>Technical University of Munich, <sup>10</sup>University of Porto, <sup>11</sup>ML Collective,

<sup>12</sup>University of Toronto, <sup>13</sup>ML Group, Luleå University of Technology, <sup>14</sup>Lanfrica.

## ABSTRACT

Many natural language processing (NLP) tasks make use of massively pre-trained language models, which are computationally expensive. However, access to high computational resources added to the issue of data scarcity of African languages constitutes a real barrier to research experiments on these languages. In this work, we explore the applicability of low-compute approaches such as language adapters in the context of this *low-resource double-bind*. We intend to answer the following question: do language adapters allow those who are doubly bound by data and compute to practically build useful models? Through fine-tuning experiments on African languages, we evaluate their effectiveness as cost-effective approaches to low-resource African NLP. Using solely free compute resources, our results show that language adapters achieve comparable performances to massive pre-trained language models which are heavy on computational resources. This opens the door to further experimentation and exploration on full-extent of language adapters capacities.

## 1 INTRODUCTION AND MOTIVATION: ADAPTING TO THE LOW-RESOURCE DOUBLE-BIND PROBLEM

Ahia et al. (2021) coined the term *low-resource double-bind* to describe the **co-occurrence of data limitations and compute resource constraints**. Especially in the African setting, this double limitation often occurs because most people do not have access to compute resources like GPUs and TPUs to construct different research projects that require more and more computational resources. The other limitation is the availability of datasets: African languages account for a small fraction of available language resources, and NLP research rarely considers them (Nekoto et al., 2020). This has a big impact on researchers working on different NLP tasks for African languages. In this study, we embrace this double limitation and investigate computationally efficient methods under low-data and compute conditions that will enable the researchers to work on different NLP tasks for African languages without being limited to the dataset and computational resources. We seek to answer if, and how, these can be used to build useful models for different NLP tasks. We focus specifically on training language and task adapters Pfeiffer et al. (2020) and evaluating them on downstream Named Entity Recognition (NER) tasks.

<sup>∇</sup>To represent the whole Masakhane community.

### 1.1 UNIQUE CHALLENGES FOR DOUBLE-BIND MODEL TRAINING

Training under the double-bind scenario introduces a number of unique challenges. For example, using free compute limits the size of the *model*, *dataset*; and it leads to the length of training. Resource limits may cause training runs to timeout, putting wall-clock limits on training.

### 1.2 LANGUAGE ADAPTERS, TASK ADAPTERS AND ADAPTERHUB

Fine-tuning all or a majority of a pre-trained model needs a lot of computational resources and also it depends on the availability of the dataset for the specific task which is the problem in the African context. Pfeiffer et al. (2020) introduced AdapterHub, which is a central repository for pre-trained adapter modules. *Adapters* refers to a set of newly introduced weights, typically within the layers of a transformer model. Adapters provide an alternative to fully fine-tuning the model for each downstream task while maintaining performance. Adapters also have the benefit of requiring as little as 1MB of storage space per task (Houlsby et al., 2019). Rather than pre-training a large language model, a *language adapter* can be pre-trained for each language. Adapter modules are parameter-efficient, sustainable, and achieve near SOTA results on low-resource and cross-lingual tasks (Houlsby et al., 2019; He et al., 2021). In this work, we leverage Adapter-based tuning for African languages because it has been shown to mitigate forgetting issues better than fine-tuning, as it yields representations with less deviation from those generated by the original pre-training (He et al., 2021). Moreover, Adapter fine-tuning does not take a lot of time because of its lightweight nature: we believe this will be one of the main advantages for people who are highly limited with computational resources.

## 2 CURRENT STATUS AND RESULTS: COMMUNITY MODEL TRAINING USING FREE RESOURCES

We ran a collaborative project, where community volunteers used free resources (i.e., Google Colab) to pre-train language adapters for several African languages, then used those language adapters to fine-tune on the MasakhaNER 1.0 and 2.0 datasets (Adelani et al., 2021; 2022b), to determine how much benefit the language adapters would provide. We used Weights and Biases (Biewald, 2020) for experiment tracking and analysis. Community Members were told not to use any computing resources that would not be available to a graduate student in Africa with limited funds.

### 2.1 INITIAL EXPERIMENTS: PRE-TRAIN LANGUAGE ADAPTERS AND FINE-TUNE ON NER

For our initial experiments, we concentrated on creating a pipeline to evaluate monolingual language adapters. We used default settings taken from AdapterHub examples, and pre-trained monolingual language-adapter modules using *roberta-base* as the base model. Each language adapter was then used to perform downstream NER tasks on the respective language. Each language adapter is pre-trained using the *MAFAND-MT* dataset, the largest MT benchmark dataset for African languages in the news domain, covering 21 languages (Adelani et al., 2022a). We used target-language sentences to pre-train monolingual language adapters, and finetuning on NER was performed using both MasakhaNER (1.0 and 2.0) datasets. To compare and evaluate the performance using language adapters in a downstream task, we conducted a baseline experiment by fine-tuning roberta-base pre-trained language model. Information about dataset splits has been presented and detailed in Table 1.

## 3 RESULTS AND FUTURE WORKS

In this section, we discuss the experimental results of our approach and future works.

### 3.1 ADAPTERS ENABLE RAPID ITERATION

In Table 2, we present the results of two experiments, across 12 African Languages:

Language (ISO)	Family	Region	Language Adapter Data		NER Finetuning Data		
			Train	Dev	Train	Dev	Test
Amharic (amh)	Afro-Asiatic-Ethio-Semitic	East	1037	899	1750	250	500
Fon (fon)	Niger-Congo-Volta-Niger	West	2637	1227	4343	621	1240
Hausa (hau)	Afro-Asiatic-Chadic	West	5865	1300	1903	2072	545
Igbo (ibo)	Niger-Congo-Volta-Niger	West	6998	1500	2233	319	638
Kinyarwanda (kin)	Niger-Congo-Bantu	East	1006	460	2110	301	604
Luganda (lug)	Niger-Congo-Bantu	East	4075	1500	2003	200	401
Nigerian-Pidgin (pcm)	English Creole	West	4790	1484	2100	300	600
Swahili (swa)	Niger-Congo-Bantu	East & Central	30782	1791	2104	300	602
Akan/Twi (twi)	Niger-Congo-Kwa	West	3337	1284	4240	605	1211
Wolof (wol)	Niger-Congo-Senegambia	West	3360	1506	1871	267	536
Yorùbá (yor)	Niger-Congo-Volta-Niger	West	6644	1544	2124	303	608
Zulu (zul)	Niger-Congo-Bantu	South	3500	1239	5848	836	1670

Table 1: Languages with ISO 639-2 Code. Language adapter training data was taken from the MAFAND dataset. NER fine-tuning and Evaluation data was taken from the MasakhaNER and MasakhaNER 2.0 datasets.

Language	F1 - Score			
	Baseline NER		Adapter NER	
	Dev	Test	Dev	Test
Amharic	0.32	<b>0.34</b>	0.29	0.27
Fon	0.83	0.79	0.82	<b>0.80</b>
Hausa	0.90	<b>0.85</b>	0.85	0.79
Igbo	0.84	<b>0.79</b>	0.65	0.69
Kinyarwanda	0.79	<b>0.68</b>	0.64	0.60
Luganda	0.67	<b>0.73</b>	0.64	0.70
Nigerian-Pidgin	0.90	<b>0.87</b>	0.89	0.83
Swahili	0.84	<b>0.81</b>	0.81	0.78
Akan/Twi	0.77	<b>0.75</b>	0.75	0.73
Wolof	0.70	<b>0.57</b>	0.68	0.56
Yorùbá	0.66	<b>0.71</b>	0.65	0.68
Zulu	0.78	<b>0.83</b>	0.76	0.80
Average	0.75	<b>0.72</b>	0.72	<u>0.69</u>

Table 2: Results for averaged eval and predict F1 scores by language.

- Baseline NER: setup where *roberta-base* has been used to directly perform NER downstream (finetuning and evaluation) using MasakhaNER 1.0 and 2.0.
- Adapter NER: setup where we first of all trained a language adapter based on *roberta-base*, then used the latter to perform downstream NER task.

Our initial results (Table 2) with language adapters show comparable average performance to *roberta-base* finetuned on the NER downstream task: this demonstrates that it is indeed feasible to train a monolingual language adapter in African low-resource settings, only with free computational resources while achieving comparable performance to massive pre-trained language model which requires a lot of computational resources.

Given how rapidly adapters can be trained and re-trained, it is possible to conduct rapid and iterative experiments. Therefore, there are many experiments we further wish to explore:

- Extending experiments to Other Base Models: We will extend our experiments to several massive multilingual pre-trained language models like XLM-R (Conneau et al., 2020), but also to Afro-centric language models like AfroLM (Dossou et al., 2022), AfriBERTa (Ogueji et al., 2021), and AfroXLMR (Alabi et al., 2022). This will allow direct comparison with previous benchmarks on MasakhaNER datasets.
- Alleviating Low-Data Issues with Phylogeny-based Methods: We will analyze how phylogeny-based adapter training affects performance. Faisal & Anastasopoulos (2022) carried this task out on other, non-African, low-resource languages. As training individual language adapters have proved to be time-efficient, we hope that training adapters on multiple, linguistically similar, languages yields better results.

- Quantifying Performance Improvement Tradeoffs vs Dataset Size: Given how quickly adapters can be trained, we can determine ratios of optimal data size to maximize performance. Power usage would have to be analyzed in this context as well.
- Other low-compute methods: In addition to the AdapterHub paradigm, we wish to comparatively analyze other low-compute methods such as Geiping & Goldstein (2022)

## 4 CONCLUSION

We built a pipeline for analyzing low-compute methods on low-resource languages. Initial results suggest that language adapter modules can be quickly and easily trained on entirely free resources such as Google Colab, opening the door to further experimentation and exploration. We hope to conduct further rounds of experiments and release both trained models and best practices for practical training of models when constrained by both low-data and low-compute.

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