

---

# Self-Supervised Learning of Graph Representations for Network Intrusion Detection

---

Lorenzo Guerra<sup>1,2</sup> Thomas Chapuis<sup>2</sup> Guillaume Duc<sup>1</sup>  
Pavlo Mozharovskyi<sup>1</sup> Van-Tam Nguyen<sup>1</sup>

<sup>1</sup>LTCI, Télécom Paris, Institut Polytechnique de Paris, Palaiseau, France  
{name.surname}@telecom-paris.fr

<sup>2</sup>Ampere Software Technology, Guyancourt, France  
{name.surname}@ampere.cars

## Abstract

Detecting intrusions in network traffic is a challenging task, particularly under limited supervision and constantly evolving attack patterns. While recent works have leveraged graph neural networks for network intrusion detection, they often decouple representation learning from anomaly detection, limiting the utility of the embeddings for identifying attacks. We propose GraphIDS, a self-supervised intrusion detection model that unifies these two stages by learning local graph representations of normal communication patterns through a masked autoencoder. An inductive graph neural network embeds each flow with its local topological context to capture typical network behavior, while a Transformer-based encoder-decoder reconstructs these embeddings, implicitly learning global co-occurrence patterns via self-attention without requiring explicit positional information. During inference, flows with unusually high reconstruction errors are flagged as potential intrusions. This end-to-end framework ensures that embeddings are directly optimized for the downstream task, facilitating the recognition of malicious traffic. On diverse NetFlow benchmarks, GraphIDS achieves up to 99.98% PR-AUC and 99.61% macro F1-score, outperforming baselines by 5–25 percentage points.<sup>1</sup>

## 1 Introduction

As more devices are connected to the internet, the frequency and sophistication of cyberattacks continue to rise, exposing vulnerabilities across diverse network environments, from enterprise infrastructures to embedded devices. These threats are difficult to anticipate, as they evolve rapidly and exploit previously unknown weaknesses, making timely and accurate detection essential for protecting critical services. Although numerous network intrusion detection methods have been proposed, most rely on supervised learning and depend on large volumes of labeled data, which are expensive and labor-intensive to obtain. Additionally, supervised models are typically trained on known patterns, limiting their ability to detect novel threats and requiring frequent retraining to remain effective. Unsupervised methods have also been explored, but they often struggle to capture the complexity of network traffic, reducing their effectiveness against subtle or sophisticated attack patterns [1].

Self-supervised learning has emerged as a promising alternative by enabling the extraction of rich representations from data without the need for explicit labels. In the context of network intrusion detection, recent studies have leveraged network topology through graph-based methods [2], achieving substantial improvements over traditional techniques. As computer networks can be naturally

---

<sup>1</sup>Code and pre-trained models: <https://github.com/lorenzo9uerra/GraphIDS>.

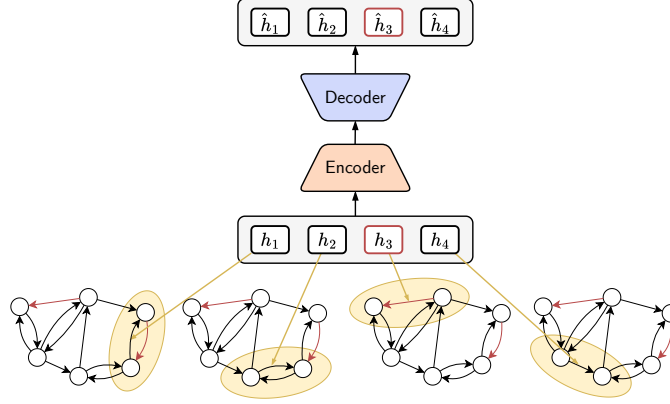


Figure 1: Overview of GraphIDS: the model detects network intrusions by evaluating the reconstruction error of graph-based flow embeddings. Flows representing attacks (highlighted in red) typically yield higher reconstruction errors, as they deviate from normal communication patterns.

represented as graphs, where nodes represent hosts and edges represent communication flows, we can employ Graph Neural Networks (GNNs) to learn meaningful representations that facilitate modeling the normal network behavior. However, unlike typical GNN applications, where the relevant information is encoded in node features and their connections, network intrusion detection primarily encodes critical information within the edges, which reflect either normal host interactions or malicious activities.

Nevertheless, most existing approaches decouple graph representation learning from the anomaly detection task, which limits their ability to learn meaningful embeddings that are directly useful for detecting intrusions. Moreover, the self-supervised pretext tasks frequently rely on the availability of negative samples or prior knowledge to construct them—assumptions that often do not hold in practical intrusion detection scenarios, where labeled anomalies or well-defined negative examples are scarce or entirely unavailable.

To address these limitations, we propose GraphIDS, a self-supervised model jointly trained to reconstruct local graph representations of benign network traffic, using reconstruction error to identify potential intrusions (Figure 1). In network intrusion detection, anomalous behavior often manifests through irregular communication patterns and deviations from typical structural or statistical relationships. The GNN encoder captures local topological context by modeling the immediate neighborhood of each flow, integrating both structural and edge-level features that characterize the underlying structure of benign traffic.

The autoencoding objective, applied to batches of flow embeddings, enables the Transformer to learn broader contextual dependencies and co-occurrence patterns across the network. During training, we apply attention masking as a structured regularizer, randomly disabling a subset of attention links while keeping all input embeddings visible. This encourages the model to infer from partial context and learn a stable distribution of normal behavior. At inference time, flows that significantly deviate from this learned distribution exhibit high reconstruction errors and are flagged as potential intrusions. This end-to-end framework enables the model to generalize effectively to unseen attack types and dynamic network environments without relying on supervision or negative samples.

We evaluate our model on multiple NetFlow-based datasets for Network Intrusion Detection Systems (NIDS), including NF-UNSW-NB15 and NF-CSE-CIC-IDS2018. We use both their second version (v2), which includes 43 NetFlow features, and their third version (v3), which extends these with 10 additional temporal features, resulting in a total of 53 features [3][4].

This work makes the following key contributions:

1. We present GraphIDS, a novel self-supervised framework that jointly trains a GNN encoder and a Transformer-based masked autoencoder to reconstruct local representations of benign network traffic. By leveraging both topological and contextual information in an end-to-end manner, GraphIDS directly optimizes flow embeddings for anomaly detection, without

relying on labeled data or prior knowledge of attack patterns. To the best of our knowledge, this is the first application of a jointly trained GNN-Transformer architecture for network intrusion detection (Section 3).

2. We conduct extensive experiments on NIDS datasets, covering diverse network environments and a wide range of attack types. GraphIDS achieves state-of-the-art performance, outperforming existing methods by 5% to over 25% in both macro F1 and PR-AUC. These results demonstrate its strong generalization to previously unseen attacks, highlighting its practical effectiveness for real-world intrusion detection (Section 4).

## 2 Related Work

**Self-supervised Masked Modeling:** Masked modeling has emerged as a fundamental technique for self-supervised learning across various data modalities. In natural language processing, BERT is trained to reconstruct randomly masked tokens through a bidirectional Transformer, thereby learning to generate word embeddings that are transferable to a wide range of downstream tasks [5]. Similarly, in computer vision, masked autoencoders are trained to reconstruct randomly masked patches of an image by employing an asymmetric encoder-decoder architecture, compelling the model to extract rich contextual representations from the input data [6]. GraphMAE [7] extended this concept to the graph domain by training a graph masked autoencoder to reconstruct masked node features in order to learn meaningful graph representations.

All of these models share a common objective: learning the normal structure or contextual dependencies of the data through a reconstruction-based task. This paradigm is particularly well-suited for anomaly and intrusion detection, as anomalies, such as attacks, typically lead to poor reconstruction, and can thus be effectively identified by quantifying the reconstruction error relative to the original data. For example, Georgescu [8] applied MAE to medical imaging, training the model exclusively on healthy samples to identify abnormal scans based on reconstruction discrepancies. Similarly, BERT-like models have also been adapted to textual anomaly detection, enabling the identification of system malfunctions or malicious activity in log data by capturing deviations from learned normal patterns [9].

**Graph Neural Networks for Supervised Intrusion Detection:** GNNs provide a principled framework for integrating graph topology with node/edge attributes into learned embeddings. Foundational models such as Graph Convolutional Networks (GCN) formulate spectral convolutions on graphs and learn node embeddings by aggregating information from local neighborhoods [10]. GraphSAGE [11] introduces an inductive approach that learns to aggregate and transform features from a node’s neighbors to embed unseen nodes or graphs. These architectures propagate node features through edges to encode local topology and features simultaneously. More advanced variants, including Graph Attention and Graph Transformers, enhance expressivity, but the fundamental principle remains the same: summarizing each node’s local structure into its embedding.

While standard GNNs primarily focus on node embeddings, edge-level representations can also be learned by various techniques, such as employing the line graph, or combining end-point embeddings. For example, E-GraphSAGE [12] explicitly incorporates edge features into GraphSAGE by performing message passing that aggregates edge attributes and node attributes together. With network flow data represented as a graph of endpoints connected by edges (flows), E-GraphSAGE becomes crucial for capturing edge features (e.g., flow statistics) along with network topology. Alternatively, Friji et al. [13] propose a novel graph construction in which each network flow is represented as a node within a directed “flow graph”. This formulation allows complex behaviors such as multi-step attacks and spoofing to emerge as recognizable graph patterns. In another example, Zhou et al. [14] introduces a NIDS that exclusively leverages topology information to detect botnet activity, such as the hierarchical organization of centralized botnets or the fast-mixing structure of decentralized ones. Collectively, these studies highlight the inherent capability of GNNs to model rich structural properties in network data. However, they rely on labeled traffic, which constrains their deployment in practical, large-scale environments where annotated data is scarce or unavailable.

**Graph Neural Networks for Self-Supervised Intrusion Detection:** To address the limitations imposed by the need for labeled data, Caville et al. [2] recently introduced Anomal-E, a self-supervised framework designed to detect attack patterns without relying on flow labels. The approach begins

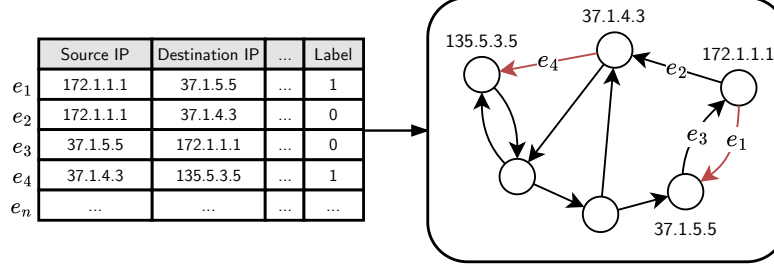


Figure 2: Illustration of the graph construction process. Network flows are transformed into a directed graph, where nodes represent hosts (IP addresses) and edges correspond to communication flows between them. Edge features capture flow statistics such as packet count, byte count, and protocol information.

with the pretraining of a GNN-based encoder using a contrastive pretext task, which is then used to generate representative flow embeddings. Afterwards, a separate unsupervised algorithm is applied to identify the anomalous embeddings.

In contrast to Anomal-E, our method adopts an end-to-end training paradigm that jointly optimizes a GNN with the Transformer encoder-decoder within a masked reconstruction framework. This design enables the GNN to learn representations that are intrinsically aligned with the intrusion detection objective. Moreover, our approach eliminates its reliance on contrastive learning and negative samples, thereby removing the necessity for prior knowledge of attack patterns. Instead, the model is trained exclusively on benign traffic, which is generally more accessible and easier to obtain in real-world environments. This design choice allows the system to robustly capture the normal behavior of network traffic, making it particularly suitable for practical deployment in dynamic and evolving threat landscapes, where the nature of attacks can change significantly over time.

### 3 Method

#### 3.1 Graph Construction and Framework Introduction

We define a network flow as a unidirectional sequence of packets that share at least five attributes [15]: ingress interface, source IP address, destination IP address, IP protocol number, and IP Type of Service. When UDP or TCP protocols are used, source and destination ports are also included, providing additional granularity to uniquely identify individual flows.

Using the collected network flows, we construct a graph representation of the computer network, where nodes correspond to hosts (identified by IP addresses) and edges represent communication flows. Each flow defines a directed edge from a source node (source IP address) to a destination node (destination IP address), with edge features derived from flow statistics that provide a high-level summary of the communication. The overall graph construction process is illustrated in Figure 2.

Assuming the ability to monitor communications among network hosts to be protected from malicious activity, we begin by collecting and aggregating network flows to obtain a comprehensive view of network activity over time. These flows are then used to construct the graph, on which we apply a GNN to compute flow-level embeddings that include neighborhood context, integrating information about recent local communications. To learn the normal behavior of the network, we train the model to reconstruct these local graph representations, enabling it to detect anomalies based on reconstruction errors.

#### 3.2 Graph Representation Learning

To incorporate local graph context into flow embeddings, we employ E-GraphSAGE [12], an extension of the original GraphSAGE [11] which includes edge features during the embedding process. As edges are the most informative elements in our graphs, this approach allows GraphIDS to integrate local topological patterns into each flow representation, improving its ability to distinguish between benign and malicious activity.

Unlike early GNN models such as the original GCN [10], which are mainly transductive (i.e., they can only make predictions on nodes seen during training), E-GraphSAGE is designed for inductive learning. It can generalize to unseen edges and graphs at inference time by learning aggregation functions over neighborhoods rather than depending on a fixed adjacency matrix.

To ensure scalability, we use neighborhood sampling, which makes the method efficient in both memory and computation and enables training on large graphs using mini-batches. In addition, by not relying on a fixed graph structure, E-GraphSAGE is well-suited for network intrusion detection, where the underlying graph is dynamic and affected by noise.

Although in principle deeper GNN architectures could be employed, we restrict our GNN to a 1-hop neighborhood to efficiently capture informative local context, a design choice validated by our ablation study in Appendix C.5. In network intrusion detection, the immediate neighborhood of a flow often reveals meaningful patterns that are indicative of malicious behavior, such as unusual connections or bursty communications. Global co-occurrence patterns, which may span multiple flows or hosts, are instead captured by the Transformer operating over batches of flow embeddings. This separation of roles allows GraphIDS to jointly model both local and global dependencies without incurring the computational overhead of deeper GNN layers.

To further reduce memory usage when processing graphs with a very large number of edges relative to the number of nodes, we impose a configurable limit on each node’s fanout during sampling. This fanout is treated as a tunable hyperparameter.

### 3.3 Masked Autoencoder

To learn global co-occurrence patterns, our model employs a Transformer-based masked autoencoder designed to reconstruct benign graph representations. This component operates on batches of flow embeddings,  $\mathbf{H} = \{h_1, \dots, h_n\}$ , produced by the GNN layer, where each  $h_i \in \mathbb{R}^{d_{\text{gnn}}}$ . We construct each batch by concatenating 64 flow windows of 512 flows each, resulting in a sequence of  $n = 32,768$  embeddings. Before being passed to the Transformer, these embeddings are projected to a lower-dimensional space  $\mathbb{R}^{d_{\text{model}}}$  through a linear layer, encouraging the model to learn more compact representations and reducing computational cost.

The Transformer consists of an encoder and a decoder, each built from a stack of identical blocks. Each block contains a multi-head self-attention module followed by a position-wise feed-forward network. Both sub-layers are wrapped with residual connections and layer normalization. During training, we apply a symmetric binary attention mask that disables attention between a randomly sampled subset of positions. Unlike conventional masked autoencoders that remove input tokens, our approach applies a mask directly to the attention mechanism, functioning as a form of structured dropout on the attention weights to improve generalization. This process encourages the model to build more robust and distributed representations by preventing over-reliance on specific contextual links. Random masking is disabled at inference.

The encoder processes the projected embeddings to produce contextual representations. The decoder then takes the same projected sequence as reconstruction queries and attends to the encoder outputs via cross-attention to compute per-position reconstructions. Finally, an output projection layer maps these reconstructed embeddings,  $\hat{\mathbf{H}}'$ , back to the original GNN embedding space to produce the final output,  $\hat{\mathbf{H}} = \{\hat{h}_1, \dots, \hat{h}_n\}$ . The anomaly score for each flow is its squared reconstruction error, computed in the original GNN embedding space:

$$s_i = \|h_i - \hat{h}_i\|^2 \quad (1)$$

During inference, higher anomaly scores identify potential attacks.

Let  $n_{\text{valid}}$  be the number of non-padded embeddings in a batch. The model is trained end-to-end by minimizing the Mean Squared Error (MSE) over these embeddings:

$$\mathcal{L}_{\text{MSE}} = \frac{1}{n_{\text{valid}}} \sum_{i=1}^{n_{\text{valid}}} s_i = \frac{1}{n_{\text{valid}}} \sum_{i=1}^{n_{\text{valid}}} \|h_i - \hat{h}_i\|^2 \quad (2)$$

The gradient of the MSE loss is backpropagated through both the Transformer and the GNN, jointly updating their parameters. This aligns the training objectives of the two components, allowing the model to capture both local structural context and global co-occurrence patterns without requiring labeled attack data.

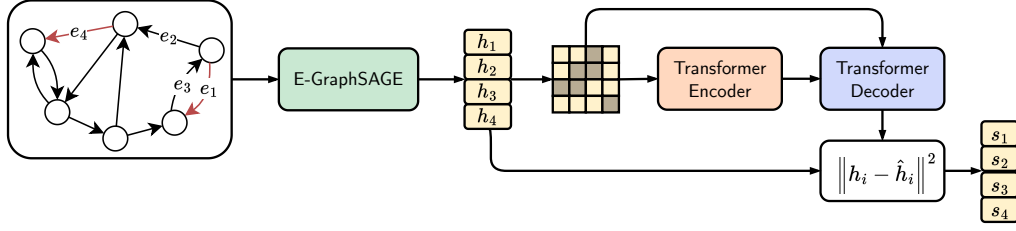


Figure 3: Overview of the full training pipeline. During inference, attention masking is omitted. The reconstruction errors  $s_1, s_2, \dots, s_n$  serve as anomaly scores for each network flow.

### 3.4 Summary of the Pipeline

The full training pipeline is illustrated in Figure 3. Network flows are first collected and processed into a graph, where edges represent communications between hosts. Using neighborhood sampling, E-GraphSAGE integrates local context into edge embeddings  $h_1, h_2, \dots, h_n$ . These embeddings are then batched, projected, and passed to the masked autoencoder. The model’s parameters are optimized end-to-end by backpropagating the gradient of the MSE loss. This gradient flows from the output of the decoder back through both the Transformer and the GNN, allowing for the joint update of all model parameters. This ensures that the GNN learns to produce representations that are not only structurally informative but also optimized for the reconstruction task performed by the Transformer.

At inference time, the model processes batches of flow embeddings without masking. Attacks are detected by applying a threshold to the reconstruction error, calculated as the squared L2 norm between the original GNN embeddings and their final reconstructions. Flows with higher reconstruction errors are flagged as potential intrusions, as they deviate from the learned patterns of normal network traffic.

## 4 Experimental Evaluation

### 4.1 Datasets

For our experiments, we selected two widely used datasets for evaluating NIDS: UNSW-NB15 [16], captured in a smaller-scale network environment, and CSE-CIC-IDS2018 [17], which captures traffic from a significantly larger infrastructure. Specifically, we used their NetFlow-based versions, which correct flow extraction errors introduced by CICFlowMeter [18] and provide a standard feature set including IP addresses, allowing us to construct the graphs and fairly evaluate the models across datasets. We conduct our experiments both on their second version [4], which includes 43 NetFlow features, and their recently released third version [3], which adds 10 additional temporal features<sup>2</sup>.

Table 1 summarizes the main characteristics of the datasets. By selecting two datasets collected from different network environments and with different attack scenarios, we can verify if our approach is able to generalize across different settings. The datasets feature extensive encrypted traffic (e.g., HTTPS, SSH) and diverse communication patterns, representing realistic, modern network environments. We note that the differences in statistics between the second and third versions of each dataset are due to variations in the NetFlow aggregation process during feature extraction, although the details are not documented by the original authors.

### 4.2 Data Preprocessing

Before training, we replace missing or invalid values with zeros and split the dataset into 80% for the training set, 10% for the validation set, and 10% for the test set, preserving the class distribution of attack types. We normalize all NetFlow features to the interval  $[0, 1]$  using Min-Max scaling. The scaler is fitted on the training set, which contains only benign flows, and then applied to transform

<sup>2</sup>The datasets are available under the "Permitted reuse with commercial use restriction" license (<https://guides.library.uq.edu.au/deposit-your-data/license-reuse-noncommercial>).

Table 1: Statistics of the NetFlow-based datasets, varying in scale and anomaly prevalence.

Dataset	Number of Flows	Number of Hosts	Anomaly Ratio
NF-UNSW-NB15-v2	2,390,275	44	3.98%
NF-UNSW-NB15-v3	2,365,424	44	5.40%
NF-CSE-CIC-IDS2018-v2	18,893,708	255,042	11.95%
NF-CSE-CIC-IDS2018-v3	20,115,529	205,801	12.93%

both the validation and test sets. To avoid extreme input values, any scaled value falling outside the original training range is clipped to the  $[-10, 10]$  range. For v3 datasets, timestamps are discarded, as our experiments showed that these features introduced unnecessary noise, with no performance improvement (Appendix C).

The graph is then constructed, as specified in Section 3.1, by using IP addresses to identify hosts, while the remaining flow features are assigned to each edge. Since attack behaviors are directional, we use a directed graph to preserve this information, allowing us to easily correlate the classification results with the network flows. We also note that one of the baseline models considered, Anomal-E, based on its original implementation and specification, is unable to efficiently process the full graph of NF-CSE-CIC-IDS2018 on our hardware. Therefore, in this case, we downsample the dataset to 20% of its original size, maintaining the proportions of the attack types.

### 4.3 Training and Anomaly Detection Procedure

**Mini-Batch Strategies.** After preprocessing, training proceeds with different mini-batch strategies for each component of our architecture. For E-GraphSAGE, we employ neighborhood sampling to manage the computational demands of graph processing. First, we divide the full set of edges into mini-batches (with batch sizes ranging from 16,384 to 32,768 depending on the dataset). For each edge in a mini-batch, we sample edges from its 1-hop neighborhood up to a dataset-specific fan-out limit.

For the Transformer encoder-decoder, we process the graph embeddings in fixed-size batches of 64, where each batch contains 512 graph-based flow representations. The separate batching mechanisms reflect the fundamentally different ways the GNN and Transformer components process information: neighborhood-based for the former and context-based for the latter.

Since our approach computes embeddings using batched processing and randomly sampled neighboring edges, it does not require a fixed adjacency matrix. This makes its application practical for evolving network environments, where connections to new hosts are constantly established. In realistic deployments, memory usage can be controlled by applying a graph-level time window that discards outdated edges when new ones are added.

**Implementation and Optimization Details.** We train GraphIDS for a maximum of 100 epochs using the AdamW optimizer on a machine with an NVIDIA A100 GPU, 32 GB of RAM, and 8 CPU cores of an AMD EPYC 7302 processor. We implemented our model using PyTorch 2.3.1 and DGL 2.3.0. Random seeds were fixed to ensure reproducibility. Table 2 reports the training time for each dataset, which varies depending on early stopping. Across all experiments, including hyperparameter optimization and baselines, the total compute time was roughly 976 GPU hours.

As this architecture requires careful tuning, we thoroughly optimize several hyperparameters for each dataset, including learning rate, weight decay coefficients, edge embedding dimension, autoencoder latent dimension, number of transformer layers, dropout rate and the parameters related to the batching strategies. We initially explored coarse configurations through grid search, followed by Bayesian optimization to tune the hyperparameters based on validation Precision-Recall Area Under Curve (PR-AUC).

Our experiments showed that the model reaches optimal performance when stronger regularization is applied to the GNN encoder compared to the masked autoencoder. The GNN encoder typically benefits from higher weight decay coefficients (up to 0.6) and dropout rates (up to 0.7), while the masked autoencoder performs better with more moderate regularization (weight decay from 0.01 to 0.05 and dropout rate from 0 to 0.2). We also observe that an attention mask ratio of 0.15 provides a

Table 2: Total number of parameters, training time and inference time of GraphIDS across all datasets. Inference is performed in batches; the reported time refers to the forward pass and excludes any preprocessing.

Dataset	# Params	Training Time (h)	Inference Time ( $\mu$ s/sample)
NF-UNSW-NB15-v2	0.867M	$0.39 \pm 0.27$	$2.27 \pm 0.92$
NF-UNSW-NB15-v3	0.874M	$0.63 \pm 0.32$	$3.04 \pm 1.25$
NF-CSE-CIC-IDS2018-v2	0.570M	$1.00 \pm 0.55$	$4.89 \pm 0.50$
NF-CSE-CIC-IDS2018-v3	0.572M	$1.46 \pm 0.59$	$5.09 \pm 1.09$

good balance between regularization and reconstruction quality across datasets (see Appendix C.4). All code and configurations used for the experiments have been publicly released to ensure full reproducibility.

**Early Stopping.** We use early stopping based on the PR-AUC achieved on the validation set with a patience of 20 epochs. We selected PR-AUC because it provides a fair, threshold-independent evaluation of the model performance. The model checkpoint achieving the highest validation PR-AUC is saved for final evaluation and deployment. Although this procedure assumes access to a small amount of labeled data for validation and threshold tuning, it avoids the scalability and generalization issues of fully supervised models. In practice, a small amount of labeled data can reasonably be collected during deployment to support this step and it may even provide a more reliable and robust thresholding solution for practical applications. Nevertheless, exploring fully unsupervised thresholding strategies remains an interesting direction for future research.

#### 4.4 Baselines

To isolate the contribution of each component in GraphIDS, we evaluate the following targeted ablations:

1. **T-MAE:** A Transformer-based masked autoencoder with attention masking trained directly on raw NetFlow features, without any graph-based representation learning. This ablation isolates the contribution of the GNN by evaluating performance without local topological context.
2. **SimpleAE:** A lightweight fully connected autoencoder that replaces the Transformer with a two-layer MLP encoder and a two-layer MLP decoder (ReLU activations). It is trained end-to-end together with E-GraphSAGE on the same reconstruction objective and with the same batching scheme as GraphIDS, isolating the role of self-attention and sequence modeling.

We also compare GraphIDS against anomaly detection baselines:

- **Anomal-E** [2]: A state-of-the-art method using a pre-trained E-GraphSAGE encoder to generate edge embeddings, followed by anomaly detection on those embeddings. Unlike GraphIDS, it lacks joint training and self-attention, isolating the impact of the Transformer reconstruction.
- **CBLOF** [19]: A clustering-based local outlier factor algorithm, representative of traditional unsupervised detection techniques.
- **SAFE** [20]: A recent self-supervised method that transforms tabular network traffic data into image-like representations for masked autoencoder reconstruction, followed by a lightweight novelty detector.

#### 4.5 Evaluation Metrics

To fairly evaluate and compare models on NIDS datasets, we use two complementary metrics that are resistant to high class imbalance: a threshold-dependent macro-averaged F1-score and a threshold-independent PR-AUC. The macro F1-score gives equal weight to both classes, preventing the dominant benign class from overshadowing the minority attack class, and provides a balanced



Table 3: Model performance on NetFlow datasets. Multiple values are bolded when differences are not statistically significant.

Model	Metric	v3 Datasets (w/ temporal features)		v2 Datasets (w/o temporal features)	
		UNSW-NB15	CSE-CIC-IDS2018	UNSW-NB15	CSE-CIC-IDS2018
External baselines					
CBLOF	PR-AUC	0.3658 ± 0.0634	0.2638 ± 0.0263	0.2102 ± 0.0157	0.7822 ± 0.0198
	Macro F1	0.7319 ± 0.0225	0.6599 ± 0.0130	0.7046 ± 0.0140	0.8889 ± 0.0068
SAFE	PR-AUC	0.8946 ± 0.0279	0.6294 ± 0.0923	0.2044 ± 0.0267	0.5222 ± 0.1896
	Macro F1	0.9236 ± 0.0086	0.4662 ± 0.0016	0.5815 ± 0.0164	0.4684 ± 0.0001
Anomal-E	PR-AUC	0.9032 ± 0.0041	0.2555 ± 0.0383	0.7489 ± 0.0074	<b>0.9287 ± 0.0265</b>
	Macro F1	0.9459 ± 0.0009	0.6709 ± 0.0394	<b>0.9156 ± 0.0217</b>	<b>0.9410 ± 0.0161</b>
Ablations					
T-MAE	PR-AUC	0.9914 ± 0.0022	0.7398 ± 0.0777	0.5995 ± 0.0155	0.7375 ± 0.0035
	Macro F1	<b>0.9933 ± 0.0017</b>	0.4707 ± 0.0049	0.8039 ± 0.0447	0.8453 ± 0.0317
SimpleAE	PR-AUC	<b>0.9996 ± 0.0007</b>	<b>0.8458 ± 0.0498</b>	<b>0.7864 ± 0.0608</b>	<b>0.9310 ± 0.0126</b>
	Macro F1	<b>0.9838 ± 0.0321</b>	<b>0.9223 ± 0.0201</b>	<b>0.8680 ± 0.1579</b>	<b>0.9450 ± 0.0092</b>
Ours					
GraphIDS	PR-AUC	<b>0.9998 ± 0.0007</b>	<b>0.8819 ± 0.0347</b>	<b>0.8116 ± 0.0367</b>	<b>0.9201 ± 0.0238</b>
	Macro F1	<b>0.9961 ± 0.0084</b>	<b>0.9447 ± 0.0213</b>	<b>0.9264 ± 0.0217</b>	<b>0.9431 ± 0.0131</b>

view of false positives and false negatives. Unlike ROC-AUC, PR-AUC is well-suited for imbalanced datasets as it focuses on the positive class without being influenced by the large number of true negatives [21]. PR-AUC is computed using scikit-learn’s implementation with linear interpolation.

To select the optimal threshold for the final classification, we maximize the macro F1-score on a labeled validation set and then apply the same threshold to the test set. This approach ensures a fair comparison across all models while avoiding threshold optimization bias on the test data.

#### 4.6 Results

Table 3 presents averaged metrics across multiple random seeds, along with standard deviations. Since Anomal-E combines several anomaly detectors, we report only its best-performing variant (based on PR-AUC) for each dataset. A complete breakdown of Anomal-E’s performance across all detectors is available in Appendix B.2.

On the third version of the NetFlow-based datasets, GraphIDS demonstrates a strong performance, effectively leveraging both local topological context and global co-occurrence patterns to improve detection by identifying complex attack behaviors. In the smaller network environment of NF-UNSW-NB15-v3, our ablated T-MAE model, which relies solely on contextual information, performs comparably to GraphIDS. However, on the larger and more diverse NF-CSE-CIC-IDS2018-v3 dataset, T-MAE shows a substantial drop in performance, highlighting the importance of structural information in large-scale settings.

On the second version of the datasets, GraphIDS achieves comparable results to Anomal-E, while clearly outperforming it on NF-UNSW-NB15-v2 in terms of PR-AUC. Although direct comparisons between dataset versions are not possible due to differing flow aggregation and feature sets, we notice that the v3 configuration made intrusion detection more challenging for NF-CSE-CIC-IDS2018 but improved it for NF-UNSW-NB15. These results suggest that both aggregation parameters and NetFlow feature selection should be carefully tuned before deployment, as they can significantly impact detection performance.

Finally, the SimpleAE ablation confirms that the autoencoding objective itself is a strong driver of performance: it performs competitively across datasets and, in some cases, matches PR-AUC achieved with the Transformer. Nevertheless, GraphIDS typically attains higher macro F1 and more stable results, especially on the larger NF-CSE-CIC-IDS2018-v3, which supports the benefit of self-attention for modeling global co-occurrence patterns among flows.

## 5 Conclusion

We introduced GraphIDS, a novel self-supervised framework that jointly trains a graph neural network and a Transformer-based masked autoencoder to learn normal network behavior and detect complex intrusion patterns. To the best of our knowledge, this is the first end-to-end architecture that combines GNNs and masked autoencoding for network intrusion detection. Experimental results demonstrate that GraphIDS achieves state-of-the-art performance across both small-scale and large-scale scenarios, outperforming existing baselines by 5–25 percentage points. With an average inference time of 3.83  $\mu$ s per sample, the model is also well-suited for real-time deployment, where rapid response is essential.

Like other unsupervised models, GraphIDS assumes a relatively stable network topology, and its performance may degrade under abrupt behavioral shifts, potentially leading to increased false positives or missed detections. Online learning techniques offer a promising avenue to mitigate this limitation by enabling continuous adaptation without requiring full retraining. Furthermore, similarly to other GNN-based approaches, GraphIDS is less effective in single host monitoring scenarios, where limited topological context constrains its representational capacity. Future work could address this by incorporating multimodal data, such as combining network flows with logs or system calls, to improve the detection of intrusions that leave minimal footprints in network traffic alone. Finally, accurately assessing real-world detection latency requires a holistic evaluation of the entire processing pipeline, including data collection, aggregation, preprocessing, and inference.

Overall, our findings underscore the effectiveness of jointly modeling local topological context and global co-occurrence patterns for network intrusion detection. By unifying GNNs and Transformers under a shared reconstruction objective, GraphIDS captures normal network behavior without relying on labeled data or prior knowledge of attack signatures, offering a practical and scalable solution for real-world deployment.

## References

- [1] Ziadoon Kamil Maseer, Robiah Yusof, Nazrulazhar Bahaman, Salama A. Mostafa, and Cik Feresa Mohd Foozy. Benchmarking of machine learning for anomaly based intrusion detection systems in the CICIDS2017 dataset. *IEEE Access*, 9:22351–22370, 2021. doi: 10.1109/ACCESS.2021.3056614.
- [2] Evan Caville, Wai Weng Lo, Siamak Layeghy, and Marius Portmann. Anomal-E: A self-supervised network intrusion detection system based on graph neural networks. *Knowledge-Based Systems*, 258:110030, December 2022. ISSN 0950-7051. doi: 10.1016/j.knosys.2022.110030. URL <http://dx.doi.org/10.1016/j.knosys.2022.110030>.
- [3] Majed Luay, Siamak Layeghy, Seyedehfaezeh Hosseininoorbin, Mohanad Sarhan, Nour Moustafa, and Marius Portmann. Temporal analysis of NetFlow datasets for network intrusion detection systems, 2025. URL <https://arxiv.org/abs/2503.04404>.
- [4] Mohanad Sarhan, Siamak Layeghy, and Marius Portmann. Towards a standard feature set for network intrusion detection system datasets. *Mobile Networks and Applications*, 27(1): 357–370, November 2021. ISSN 1572-8153. doi: 10.1007/s11036-021-01843-0. URL <http://dx.doi.org/10.1007/s11036-021-01843-0>.
- [5] Jacob Devlin, Ming-Wei Chang, Kenton Lee, and Kristina Toutanova. BERT: Pre-training of deep bidirectional transformers for language understanding. In Jill Burstein, Christy Doran, and Thamar Solorio, editors, *Proceedings of the 2019 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies, Volume 1 (Long and Short Papers)*, pages 4171–4186, Minneapolis, Minnesota, June 2019. Association for Computational Linguistics. doi: 10.18653/v1/N19-1423. URL <https://aclanthology.org/N19-1423/>.
- [6] Kaiming He, Xinlei Chen, Saining Xie, Yanghao Li, Piotr Dollár, and Ross Girshick. Masked autoencoders are scalable vision learners. In *2022 IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)*, pages 15979–15988, 2022. doi: 10.1109/CVPR52688.2022.01553.
- [7] Zhenyu Hou, Xiao Liu, Yukuo Cen, Yuxiao Dong, Hongxia Yang, Chunjie Wang, and Jie Tang. GraphMAE: Self-supervised masked graph autoencoders. In *Proceedings of the 28th ACM SIGKDD Conference on Knowledge Discovery and Data Mining, KDD '22*, page 594–604, New York, NY, USA, 2022. Association for Computing Machinery. ISBN 9781450393850. doi: 10.1145/3534678.3539321. URL <https://doi.org/10.1145/3534678.3539321>.
- [8] Mariana-Iuliana Georgescu. Masked autoencoders for unsupervised anomaly detection in medical images, 2023. URL <https://arxiv.org/abs/2307.07534>.
- [9] Haixuan Guo, Shuhan Yuan, and Xintao Wu. LogBERT: Log anomaly detection via BERT. In *2021 International Joint Conference on Neural Networks (IJCNN)*, pages 1–8, 2021. doi: 10.1109/IJCNN52387.2021.9534113.
- [10] Thomas N. Kipf and Max Welling. Semi-supervised classification with graph convolutional networks, 2017. URL <https://arxiv.org/abs/1609.02907>.
- [11] Will Hamilton, Zhitaoying, and Jure Leskovec. Inductive representation learning on large graphs. In I. Guyon, U. Von Luxburg, S. Bengio, H. Wallach, R. Fergus, S. Vishwanathan, and R. Garnett, editors, *Advances in Neural Information Processing Systems*, volume 30. Curran Associates, Inc., 2017. URL [https://proceedings.neurips.cc/paper\\_files/paper/2017/file/5dd9db5e033da9c6fb5ba83c7a7e9bea9-Paper.pdf](https://proceedings.neurips.cc/paper_files/paper/2017/file/5dd9db5e033da9c6fb5ba83c7a7e9bea9-Paper.pdf).
- [12] Wai Weng Lo, Siamak Layeghy, Mohanad Sarhan, Marcus Gallagher, and Marius Portmann. E-GraphSAGE: A graph neural network based intrusion detection system for IoT. In *NOMS 2022-2022 IEEE/IFIP Network Operations and Management Symposium*, page 1–9. IEEE, April 2022. doi: 10.1109/noms54207.2022.9789878. URL <http://dx.doi.org/10.1109/NOMS54207.2022.9789878>.

- [13] Hamdi Friji, Alexis Olivereau, and Mireille Sarkiss. *Efficient Network Representation for GNN-Based Intrusion Detection*, page 532–554. Springer Nature Switzerland, 2023. ISBN 9783031334887. doi: 10.1007/978-3-031-33488-7\_20. URL [http://dx.doi.org/10.1007/978-3-031-33488-7\\_20](http://dx.doi.org/10.1007/978-3-031-33488-7_20).
- [14] Jiawei Zhou, Zhiying Xu, Alexander M. Rush, and Minlan Yu. Automating botnet detection with graph neural networks, 2020. URL <https://arxiv.org/abs/2003.06344>.
- [15] Inter Projekt. InterProjektWiki: NetFlow, 2017. URL <https://web.archive.org/web/20170222053806/https://pliki.ip-sa.pl/wiki/Wiki.jsp?page=NetFlow>.
- [16] Nour Moustafa and Jill Slay. UNSW-NB15: a comprehensive data set for network intrusion detection systems (UNSW-NB15 network data set). In *2015 Military Communications and Information Systems Conference (MilCIS)*, pages 1–6, 2015. doi: 10.1109/MilCIS.2015.7348942.
- [17] Iman Sharafaldin, Arash Habibi Lashkari, and Ali A. Ghorbani. Toward generating a new intrusion detection dataset and intrusion traffic characterization. In *International Conference on Information Systems Security and Privacy*, 2018. URL <https://api.semanticscholar.org/CorpusID:4707749>.
- [18] Lisa Liu, Gints Engelen, Timothy Lynar, Daryl Essam, and Wouter Joosen. Error prevalence in NIDS datasets: A case study on CIC-IDS-2017 and CSE-CIC-IDS-2018. In *2022 IEEE Conference on Communications and Network Security (CNS)*, pages 254–262, 2022. doi: 10.1109/CNS56114.2022.9947235.
- [19] Zengyou He, Xiaofei Xu, and Shengchun Deng. Discovering cluster-based local outliers. *Pattern Recognition Letters*, 24(9):1641–1650, 2003. ISSN 0167-8655. doi: [https://doi.org/10.1016/S0167-8655\(03\)00003-5](https://doi.org/10.1016/S0167-8655(03)00003-5). URL <https://www.sciencedirect.com/science/article/pii/S0167865503000035>.
- [20] Elvin Li, Zhengli Shang, Onat Gungor, and Tajana Rosing. SAFE: Self-supervised anomaly detection framework for intrusion detection, 2025. URL <https://arxiv.org/abs/2502.07119>.
- [21] Takaya Saito and Marc Rehmsmeier. The precision-recall plot is more informative than the ROC plot when evaluating binary classifiers on imbalanced datasets. *PLOS ONE*, 10(3):1–21, 03 2015. doi: 10.1371/journal.pone.0118432. URL <https://doi.org/10.1371/journal.pone.0118432>.
- [22] Petar Velickovic, William Fedus, William L. Hamilton, Pietro Liò, Yoshua Bengio, and R. Devon Hjelm. Deep Graph Infomax. In *7th International Conference on Learning Representations, ICLR 2019, New Orleans, LA, USA, May 6-9, 2019*. OpenReview.net, 2019. URL <https://openreview.net/forum?id=rklz9iAcKQ>.
- [23] Mei-Ling Shyu, Shu-Ching Chen, Kanoksri Sarinnapakorn, and LiWu Chang. A novel anomaly detection scheme based on principal component classifier. In *Proceedings of the IEEE Foundations and New Directions of Data Mining Workshop*, Melbourne, Florida, USA, 2003. IEEE.
- [24] Fei Tony Liu, Kai Ming Ting, and Zhi-Hua Zhou. Isolation forest. In *2008 Eighth IEEE International Conference on Data Mining*, pages 413–422, 2008. doi: 10.1109/ICDM.2008.17.
- [25] Markus Goldstein and Andreas Dengel. Histogram-based outlier score (HBOS): A fast unsupervised anomaly detection algorithm. In *KI-2012: poster and demo track*, 09 2012.
- [26] Markus M. Breunig, Hans-Peter Kriegel, Raymond T. Ng, and Jörg Sander. LOF: identifying density-based local outliers. In *Proceedings of the 2000 ACM SIGMOD International Conference on Management of Data, SIGMOD '00*, page 93–104, New York, NY, USA, 2000. Association for Computing Machinery. ISBN 1581132174. doi: 10.1145/342009.335388. URL <https://doi.org/10.1145/342009.335388>.
- [27] Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit, Llion Jones, Aidan N Gomez, Łukasz Kaiser, and Illia Polosukhin. Attention is all you need. In I. Guyon,

U. Von Luxburg, S. Bengio, H. Wallach, R. Fergus, S. Vishwanathan, and R. Garnett, editors, *Advances in Neural Information Processing Systems*, volume 30. Curran Associates, Inc., 2017. URL [https://proceedings.neurips.cc/paper\\_files/paper/2017/file/3f5ee243547dee91fbd053c1c4a845aa-Paper.pdf](https://proceedings.neurips.cc/paper_files/paper/2017/file/3f5ee243547dee91fbd053c1c4a845aa-Paper.pdf).

## NeurIPS Paper Checklist

### 1. Claims

Question: Do the main claims made in the abstract and introduction accurately reflect the paper's contributions and scope?

Answer: [\[Yes\]](#)

Justification: Both the abstract and the introduction have been written to clearly describe the contributions and our claims, supported by extensive experiments on the datasets mentioned.

Guidelines:

- The answer NA means that the abstract and introduction do not include the claims made in the paper.
- The abstract and/or introduction should clearly state the claims made, including the contributions made in the paper and important assumptions and limitations. A No or NA answer to this question will not be perceived well by the reviewers.
- The claims made should match theoretical and experimental results, and reflect how much the results can be expected to generalize to other settings.
- It is fine to include aspirational goals as motivation as long as it is clear that these goals are not attained by the paper.

### 2. Limitations

Question: Does the paper discuss the limitations of the work performed by the authors?

Answer: [\[Yes\]](#)

Justification: The assumptions are clearly described along the paper, including the assumptions of being able to collect and aggregate traffic from the network to be monitored and the relative stability of its activity. The limitations are shown in Section 5.

Guidelines:

- The answer NA means that the paper has no limitation while the answer No means that the paper has limitations, but those are not discussed in the paper.
- The authors are encouraged to create a separate "Limitations" section in their paper.
- The paper should point out any strong assumptions and how robust the results are to violations of these assumptions (e.g., independence assumptions, noiseless settings, model well-specification, asymptotic approximations only holding locally). The authors should reflect on how these assumptions might be violated in practice and what the implications would be.
- The authors should reflect on the scope of the claims made, e.g., if the approach was only tested on a few datasets or with a few runs. In general, empirical results often depend on implicit assumptions, which should be articulated.
- The authors should reflect on the factors that influence the performance of the approach. For example, a facial recognition algorithm may perform poorly when image resolution is low or images are taken in low lighting. Or a speech-to-text system might not be used reliably to provide closed captions for online lectures because it fails to handle technical jargon.
- The authors should discuss the computational efficiency of the proposed algorithms and how they scale with dataset size.
- If applicable, the authors should discuss possible limitations of their approach to address problems of privacy and fairness.
- While the authors might fear that complete honesty about limitations might be used by reviewers as grounds for rejection, a worse outcome might be that reviewers discover limitations that aren't acknowledged in the paper. The authors should use their best judgment and recognize that individual actions in favor of transparency play an important role in developing norms that preserve the integrity of the community. Reviewers will be specifically instructed to not penalize honesty concerning limitations.

### 3. Theory assumptions and proofs

Question: For each theoretical result, does the paper provide the full set of assumptions and a complete (and correct) proof?

Answer: [NA]

Justification: The paper does not define theoretical results.

Guidelines:

- The answer NA means that the paper does not include theoretical results.
- All the theorems, formulas, and proofs in the paper should be numbered and cross-referenced.
- All assumptions should be clearly stated or referenced in the statement of any theorems.
- The proofs can either appear in the main paper or the supplemental material, but if they appear in the supplemental material, the authors are encouraged to provide a short proof sketch to provide intuition.
- Inversely, any informal proof provided in the core of the paper should be complemented by formal proofs provided in appendix or supplemental material.
- Theorems and Lemmas that the proof relies upon should be properly referenced.

#### 4. Experimental result reproducibility

Question: Does the paper fully disclose all the information needed to reproduce the main experimental results of the paper to the extent that it affects the main claims and/or conclusions of the paper (regardless of whether the code and data are provided or not)?

Answer: [Yes]

Justification: The paper describes as well as possible all information needed to reproduce the experimental results. The configuration of the experiments, the code and pre-trained models will be publicly released upon acceptance to allow the full reproducibility of the results.

Guidelines:

- The answer NA means that the paper does not include experiments.
- If the paper includes experiments, a No answer to this question will not be perceived well by the reviewers: Making the paper reproducible is important, regardless of whether the code and data are provided or not.
- If the contribution is a dataset and/or model, the authors should describe the steps taken to make their results reproducible or verifiable.
- Depending on the contribution, reproducibility can be accomplished in various ways. For example, if the contribution is a novel architecture, describing the architecture fully might suffice, or if the contribution is a specific model and empirical evaluation, it may be necessary to either make it possible for others to replicate the model with the same dataset, or provide access to the model. In general, releasing code and data is often one good way to accomplish this, but reproducibility can also be provided via detailed instructions for how to replicate the results, access to a hosted model (e.g., in the case of a large language model), releasing of a model checkpoint, or other means that are appropriate to the research performed.
- While NeurIPS does not require releasing code, the conference does require all submissions to provide some reasonable avenue for reproducibility, which may depend on the nature of the contribution. For example
  - (a) If the contribution is primarily a new algorithm, the paper should make it clear how to reproduce that algorithm.
  - (b) If the contribution is primarily a new model architecture, the paper should describe the architecture clearly and fully.
  - (c) If the contribution is a new model (e.g., a large language model), then there should either be a way to access this model for reproducing the results or a way to reproduce the model (e.g., with an open-source dataset or instructions for how to construct the dataset).
  - (d) We recognize that reproducibility may be tricky in some cases, in which case authors are welcome to describe the particular way they provide for reproducibility. In the case of closed-source models, it may be that access to the model is limited in some way (e.g., to registered users), but it should be possible for other researchers to have some path to reproducing or verifying the results.

## 5. Open access to data and code

Question: Does the paper provide open access to the data and code, with sufficient instructions to faithfully reproduce the main experimental results, as described in supplemental material?

Answer: [Yes]

Justification: We release all code and configuration files used during our experiments. The instructions to train and evaluate the models are written in the README inside the zipped file. The code contains a folder called "baselines" in which we store all the code used to produce the results of the baseline models, along with the corrections we made to the original implementations.

Guidelines:

- The answer NA means that paper does not include experiments requiring code.
- Please see the NeurIPS code and data submission guidelines (<https://nips.cc/public/guides/CodeSubmissionPolicy>) for more details.
- While we encourage the release of code and data, we understand that this might not be possible, so “No” is an acceptable answer. Papers cannot be rejected simply for not including code, unless this is central to the contribution (e.g., for a new open-source benchmark).
- The instructions should contain the exact command and environment needed to run to reproduce the results. See the NeurIPS code and data submission guidelines (<https://nips.cc/public/guides/CodeSubmissionPolicy>) for more details.
- The authors should provide instructions on data access and preparation, including how to access the raw data, preprocessed data, intermediate data, and generated data, etc.
- The authors should provide scripts to reproduce all experimental results for the new proposed method and baselines. If only a subset of experiments are reproducible, they should state which ones are omitted from the script and why.
- At submission time, to preserve anonymity, the authors should release anonymized versions (if applicable).
- Providing as much information as possible in supplemental material (appended to the paper) is recommended, but including URLs to data and code is permitted.

## 6. Experimental setting/details

Question: Does the paper specify all the training and test details (e.g., data splits, hyperparameters, how they were chosen, type of optimizer, etc.) necessary to understand the results?

Answer: [Yes]

Justification: In Section 4.2 we specify how we performed the data splits, while we specify hyperparameter ranges and how we performed hyperparameter tuning in Section 4.3. All training and test details are fully available in the released code.

Guidelines:

- The answer NA means that the paper does not include experiments.
- The experimental setting should be presented in the core of the paper to a level of detail that is necessary to appreciate the results and make sense of them.
- The full details can be provided either with the code, in appendix, or as supplemental material.

## 7. Experiment statistical significance

Question: Does the paper report error bars suitably and correctly defined or other appropriate information about the statistical significance of the experiments?

Answer: [Yes]

Justification: We report the standard deviation across several runs with different random seeds for all main metrics in all tables, as stated in Section 4.6. This reflects the statistical reliability of the results by accounting for stochastic factors like random initialization, data shuffling and train-test splitting.



Guidelines:

- The answer NA means that the paper does not include experiments.
- The authors should answer "Yes" if the results are accompanied by error bars, confidence intervals, or statistical significance tests, at least for the experiments that support the main claims of the paper.
- The factors of variability that the error bars are capturing should be clearly stated (for example, train/test split, initialization, random drawing of some parameter, or overall run with given experimental conditions).
- The method for calculating the error bars should be explained (closed form formula, call to a library function, bootstrap, etc.)
- The assumptions made should be given (e.g., Normally distributed errors).
- It should be clear whether the error bar is the standard deviation or the standard error of the mean.
- It is OK to report 1-sigma error bars, but one should state it. The authors should preferably report a 2-sigma error bar than state that they have a 96% CI, if the hypothesis of Normality of errors is not verified.
- For asymmetric distributions, the authors should be careful not to show in tables or figures symmetric error bars that would yield results that are out of range (e.g. negative error rates).
- If error bars are reported in tables or plots, The authors should explain in the text how they were calculated and reference the corresponding figures or tables in the text.

#### 8. Experiments compute resources

Question: For each experiment, does the paper provide sufficient information on the computer resources (type of compute workers, memory, time of execution) needed to reproduce the experiments?

Answer: [Yes]

Justification: Section 4.3 reports the compute resources used in our experiments, including GPU and CPU type, memory, and the typical runtime range per run. It also includes the total compute cost, covering all experiments conducted, including hyperparameter tuning and internal model selection.

Guidelines:

- The answer NA means that the paper does not include experiments.
- The paper should indicate the type of compute workers CPU or GPU, internal cluster, or cloud provider, including relevant memory and storage.
- The paper should provide the amount of compute required for each of the individual experimental runs as well as estimate the total compute.
- The paper should disclose whether the full research project required more compute than the experiments reported in the paper (e.g., preliminary or failed experiments that didn't make it into the paper).

#### 9. Code of ethics

Question: Does the research conducted in the paper conform, in every respect, with the NeurIPS Code of Ethics <https://neurips.cc/public/EthicsGuidelines>?

Answer: [Yes]

Justification: The research conducted in this paper is in compliance with the NeurIPS Code of Ethics.

Guidelines:

- The answer NA means that the authors have not reviewed the NeurIPS Code of Ethics.
- If the authors answer No, they should explain the special circumstances that require a deviation from the Code of Ethics.
- The authors should make sure to preserve anonymity (e.g., if there is a special consideration due to laws or regulations in their jurisdiction).

#### 10. Broader impacts

Question: Does the paper discuss both potential positive societal impacts and negative societal impacts of the work performed?

Answer: [Yes]

Justification: The paper discusses the potential positive societal impacts of our work, particularly in enhancing network security and safeguarding critical services and infrastructures from attacks. At the same time, it highlights the model's sensitivity to abrupt changes in normal network behavior, which could result in undetected attacks if the network's behavior deviates significantly.

Guidelines:

- The answer NA means that there is no societal impact of the work performed.
- If the authors answer NA or No, they should explain why their work has no societal impact or why the paper does not address societal impact.
- Examples of negative societal impacts include potential malicious or unintended uses (e.g., disinformation, generating fake profiles, surveillance), fairness considerations (e.g., deployment of technologies that could make decisions that unfairly impact specific groups), privacy considerations, and security considerations.
- The conference expects that many papers will be foundational research and not tied to particular applications, let alone deployments. However, if there is a direct path to any negative applications, the authors should point it out. For example, it is legitimate to point out that an improvement in the quality of generative models could be used to generate deepfakes for disinformation. On the other hand, it is not needed to point out that a generic algorithm for optimizing neural networks could enable people to train models that generate Deepfakes faster.
- The authors should consider possible harms that could arise when the technology is being used as intended and functioning correctly, harms that could arise when the technology is being used as intended but gives incorrect results, and harms following from (intentional or unintentional) misuse of the technology.
- If there are negative societal impacts, the authors could also discuss possible mitigation strategies (e.g., gated release of models, providing defenses in addition to attacks, mechanisms for monitoring misuse, mechanisms to monitor how a system learns from feedback over time, improving the efficiency and accessibility of ML).

## 11. Safeguards

Question: Does the paper describe safeguards that have been put in place for responsible release of data or models that have a high risk for misuse (e.g., pretrained language models, image generators, or scraped datasets)?

Answer: [NA]

Justification: We do not believe our model has a high risk of misuse, as its deployment to monitor a network environment requires significant resources, effort and careful analysis from security experts.

Guidelines:

- The answer NA means that the paper poses no such risks.
- Released models that have a high risk for misuse or dual-use should be released with necessary safeguards to allow for controlled use of the model, for example by requiring that users adhere to usage guidelines or restrictions to access the model or implementing safety filters.
- Datasets that have been scraped from the Internet could pose safety risks. The authors should describe how they avoided releasing unsafe images.
- We recognize that providing effective safeguards is challenging, and many papers do not require this, but we encourage authors to take this into account and make a best faith effort.

## 12. Licenses for existing assets

Question: Are the creators or original owners of assets (e.g., code, data, models), used in the paper, properly credited and are the license and terms of use explicitly mentioned and properly respected?

Answer: [Yes]

Justification: The code for GraphIDS and T-MAE was produced by the authors. All other assets (code, data, and models) are either original or properly cited, mentioning their respective licenses. Notably, the implementation of SAFE has no formal license, but we have reached out to the authors, who have granted us permission to use the code for research purposes. We do not publicly redistribute the code, but we explain the changes we made to the original implementation to allow reproducibility.

Guidelines:

- The answer NA means that the paper does not use existing assets.
- The authors should cite the original paper that produced the code package or dataset.
- The authors should state which version of the asset is used and, if possible, include a URL.
- The name of the license (e.g., CC-BY 4.0) should be included for each asset.
- For scraped data from a particular source (e.g., website), the copyright and terms of service of that source should be provided.
- If assets are released, the license, copyright information, and terms of use in the package should be provided. For popular datasets, [paperswithcode.com/datasets](https://paperswithcode.com/datasets) has curated licenses for some datasets. Their licensing guide can help determine the license of a dataset.
- For existing datasets that are re-packaged, both the original license and the license of the derived asset (if it has changed) should be provided.
- If this information is not available online, the authors are encouraged to reach out to the asset's creators.

### 13. New assets

Question: Are new assets introduced in the paper well documented and is the documentation provided alongside the assets?

Answer: [Yes]

Justification: The code will be submitted to the reviewers as part of the supplementary material and will be publicly released upon paper acceptance. It follows the structured NeurIPS template and includes documentation to facilitate reproducibility.

Guidelines:

- The answer NA means that the paper does not release new assets.
- Researchers should communicate the details of the dataset/code/model as part of their submissions via structured templates. This includes details about training, license, limitations, etc.
- The paper should discuss whether and how consent was obtained from people whose asset is used.
- At submission time, remember to anonymize your assets (if applicable). You can either create an anonymized URL or include an anonymized zip file.

### 14. Crowdsourcing and research with human subjects

Question: For crowdsourcing experiments and research with human subjects, does the paper include the full text of instructions given to participants and screenshots, if applicable, as well as details about compensation (if any)?

Answer: [NA]

Justification: This paper does not involve crowdsourcing nor research with human subjects.

Guidelines:

- The answer NA means that the paper does not involve crowdsourcing nor research with human subjects.
- Including this information in the supplemental material is fine, but if the main contribution of the paper involves human subjects, then as much detail as possible should be included in the main paper.

- According to the NeurIPS Code of Ethics, workers involved in data collection, curation, or other labor should be paid at least the minimum wage in the country of the data collector.

**15. Institutional review board (IRB) approvals or equivalent for research with human subjects**

Question: Does the paper describe potential risks incurred by study participants, whether such risks were disclosed to the subjects, and whether Institutional Review Board (IRB) approvals (or an equivalent approval/review based on the requirements of your country or institution) were obtained?

Answer: [NA]

Justification: The current paper does not require IRB approval as it does not contain research with human or animal subjects.

Guidelines:

- The answer NA means that the paper does not involve crowdsourcing nor research with human subjects.
- Depending on the country in which research is conducted, IRB approval (or equivalent) may be required for any human subjects research. If you obtained IRB approval, you should clearly state this in the paper.
- We recognize that the procedures for this may vary significantly between institutions and locations, and we expect authors to adhere to the NeurIPS Code of Ethics and the guidelines for their institution.
- For initial submissions, do not include any information that would break anonymity (if applicable), such as the institution conducting the review.

**16. Declaration of LLM usage**

Question: Does the paper describe the usage of LLMs if it is an important, original, or non-standard component of the core methods in this research? Note that if the LLM is used only for writing, editing, or formatting purposes and does not impact the core methodology, scientific rigorousness, or originality of the research, declaration is not required.

Answer: [NA]

Justification: LLMs have not been used for any important, original, or non-standard component of the core methods in this research. Their use was limited to editing or formatting and their output was thoroughly reviewed.

Guidelines:

- The answer NA means that the core method development in this research does not involve LLMs as any important, original, or non-standard components.
- Please refer to our LLM policy (<https://neurips.cc/Conferences/2025/LLM>) for what should or should not be described.

## A Additional Details on GraphIDS and Baseline Models

**CBLOF [19].** CBLOF is an unsupervised anomaly detection method which identifies outliers based on a clustering algorithm. In this case we use K-means for clustering and we compute the anomaly scores based on the distance to the closest large cluster. As we do for other models, once the anomaly scores are computed, we search for the best threshold on the validation set and we apply it to the test set for the final classification.

**Anomal-E [2].** Anomal-E is the first model to apply self-supervised GNNs to network intrusion detection, demonstrating significant performance gains when applying anomaly detection methods to local graph representations compared to raw NetFlow features. The model uses an E-GraphSAGE encoder trained via a modified version of Deep Graph Infomax [22], and generates embeddings that are subsequently processed by traditional unsupervised anomaly detection algorithms, including PCA-based anomaly detection [23], Isolation Forest [24], CBLOF [19], and histogram-based outlier score [25]. For our evaluation, we retained the original GNN encoder configuration, which was already tuned for these datasets, as our attempts at further tuning did not yield performance gains. We did, however, explore and adjust the hyperparameters of the downstream anomaly detection components using the same ranges as in the original work, selecting the best-performing one for each dataset to be included in the main table.

During the preprocessing phase, the original authors report using target encoding for categorical features. Although the specific target used for encoding is not clarified in the paper, their public implementation<sup>3</sup> shows that attack labels are directly used as the target variable—introducing label leakage. This ground-truth information encoded in the input features allows downstream models to learn to identify attacks based on those statistics, undermining the validity of the unsupervised learning setting. To ensure a fair comparison and preserve the integrity of the evaluation, we removed the target encoding step in our implementation.

**SAFE [20].** SAFE is an anomaly detection framework that processes tabular network traffic data by first applying feature selection to discard irrelevant columns. The remaining features are then mapped into a 2D grid to create image-like embeddings, which a lightweight CNN-based masked autoencoder is trained to reconstruct, learning meaningful representations in the process. For novelty detection, the latent embeddings produced by the encoder are passed to a local outlier factor detector [26] to identify anomalies. In our evaluation, we tuned the hyperparameters of the LOF anomaly detection component. However, a brief exploration of alternative hyperparameters for the MAE module yielded no performance improvements. Given the high computational cost of tuning and the MAE’s limited discrimination ability, as observed in the original codebase, we concluded that further tuning would offer marginal gains and not meaningfully affect the conclusions.

In our experiments, we adopt different evaluation metrics, as the original implementation computes the F1-score for the normal class, effectively measuring the model’s ability to recognize benign traffic rather than attacks<sup>4</sup>. While this choice may be acceptable for balanced classes, it masks the model’s real performance on the highly imbalanced datasets we consider.

**T-MAE.** T-MAE refers to our Transformer-based masked autoencoder component, similar to the one used in GraphIDS but applied directly to raw NetFlow features. We use the same batching strategy (batch size of 64 with 512 flow embeddings per batch) and tune its learning rate, weight decay, and dropout. We found that a higher learning rate proved to be especially beneficial for the performance on the NF-UNSW-NB15-v3. However, despite this adjustment, T-MAE exhibits slower convergence, resulting in significantly longer training times. On average, it requires 2.21 hours per run, compared to just 0.87 hours for GraphIDS.

**SimpleAE.** The SimpleAE ablation replaces the Transformer with a fully connected autoencoder consisting of a two-layer MLP encoder and a two-layer MLP decoder with ReLU activations. It is trained end-to-end jointly with E-GraphSAGE on the same reconstruction objective, isolating the

<sup>3</sup><https://github.com/waimorris/Anomal-E/>. Apache License 2.0.

<sup>4</sup><https://github.com/ElvinLit/SAFE/>. No formal license available. Used with permission from the authors for research purposes only.

architectural benefit on top of our end-to-end reconstruction framework. To ensure a fair comparison, we explored different bottleneck dimensions and hyperparameters.

## B Extended Results and Comparative Analysis

### B.1 Qualitative Analysis of Detection Behavior

Figure 4 summarizes model performance across datasets through precision-recall curves. These plots illustrate that GraphIDS consistently matches or outperforms the baselines across a variety of settings.

To better understand GraphIDS’s behavior on specific attack types, we plot the distribution of anomaly scores (by density) for each dataset, as shown in Figures 5, 6, 7, and 8. To maintain clarity, we present representative examples without error bars. Each plot includes the classification threshold, allowing us to visualize which attack types were correctly detected and which ones were missed. In particular, GraphIDS’s lower performance on NF-UNSW-NB15-v2 is due to a higher rate of false positives, as also demonstrated by the t-SNE visualizations of the GNN and reconstructed embeddings in Figure 10. For the NF-CSE-CIC-IDS2018 datasets (both v2 and v3), the performance drop is primarily caused by misclassifications of Infiltration attacks. These involve delivering a malicious payload via email, which then attempts to exploit internal vulnerabilities by scanning the network. Because this behavior closely resembles normal traffic, GraphIDS struggles to reliably classify it as anomalous without prior knowledge of its specific signature, as illustrated in Figures 11 and 12. In contrast, the strong performance on NF-UNSW-NB15-v3 is reflected in the clear separation between benign and attack clusters in Figure 9.

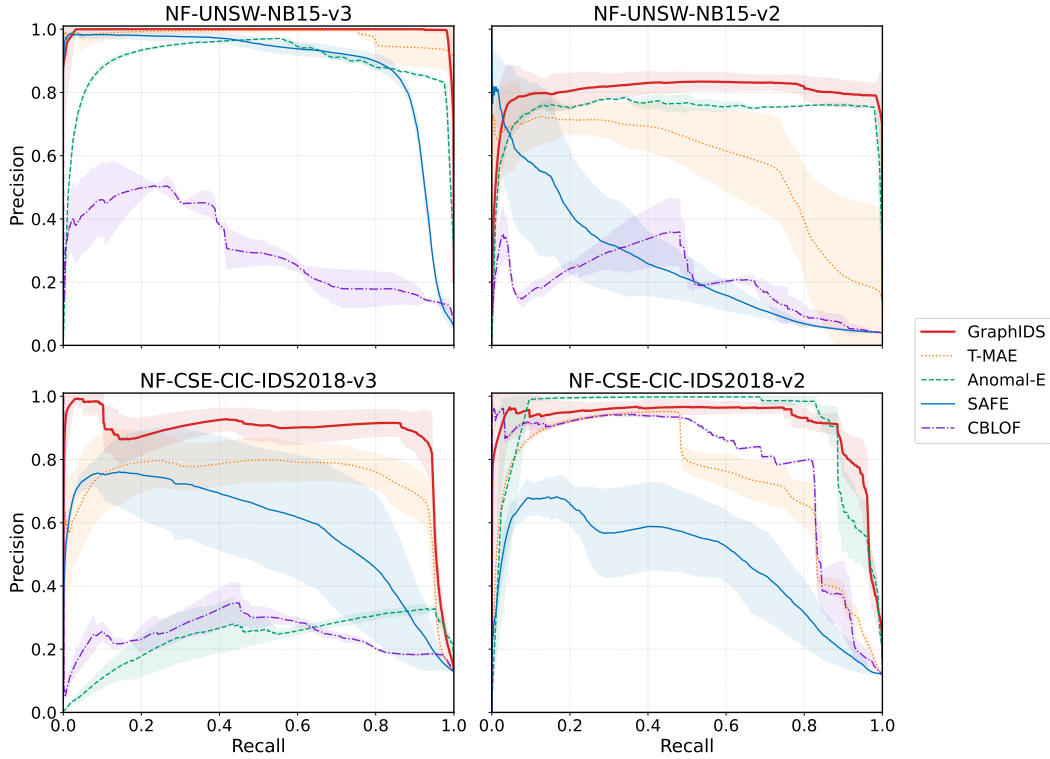


Figure 4: Precision-recall curves for all models on each dataset.

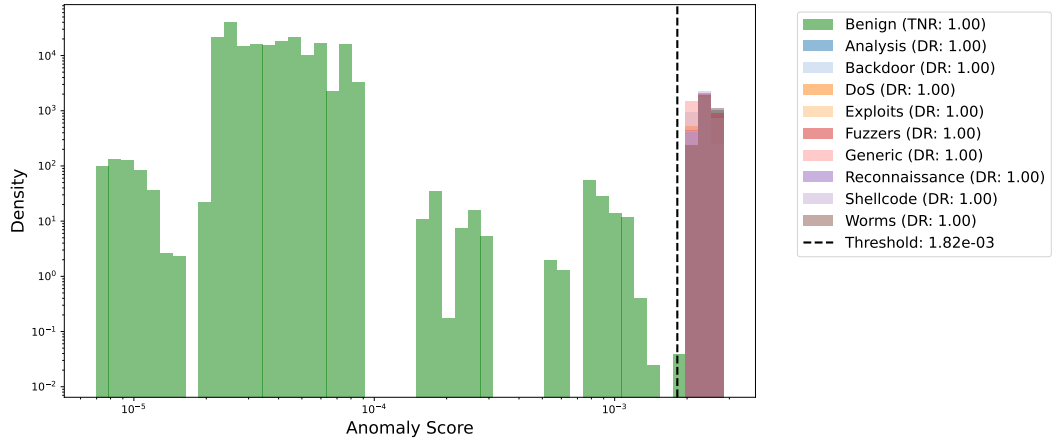


Figure 5: Anomaly score by attack type in NF-UNSW-NB15-v3.

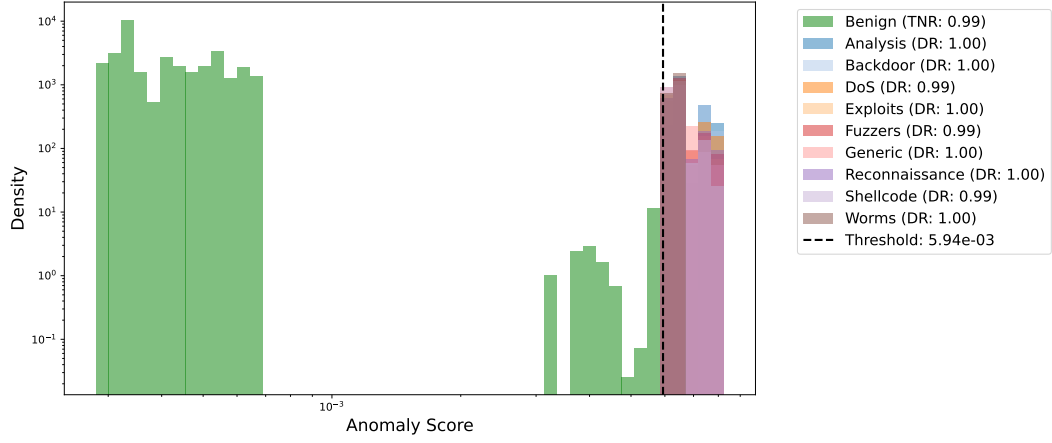


Figure 6: Anomaly score by attack type in NF-UNSW-NB15-v2.

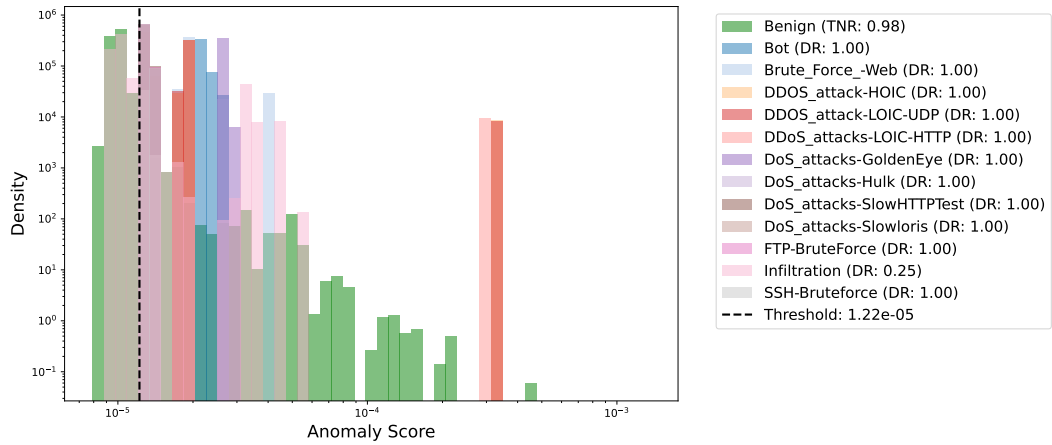


Figure 7: Anomaly score by attack type in NF-CSE-CIC-IDS2018-v3.

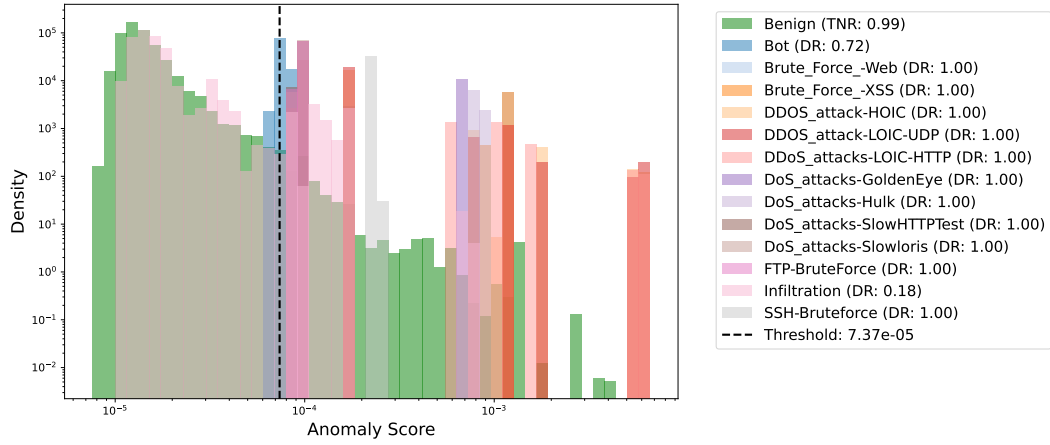


Figure 8: Anomaly score by attack type in NF-CSE-CIC-IDS2018-v2.

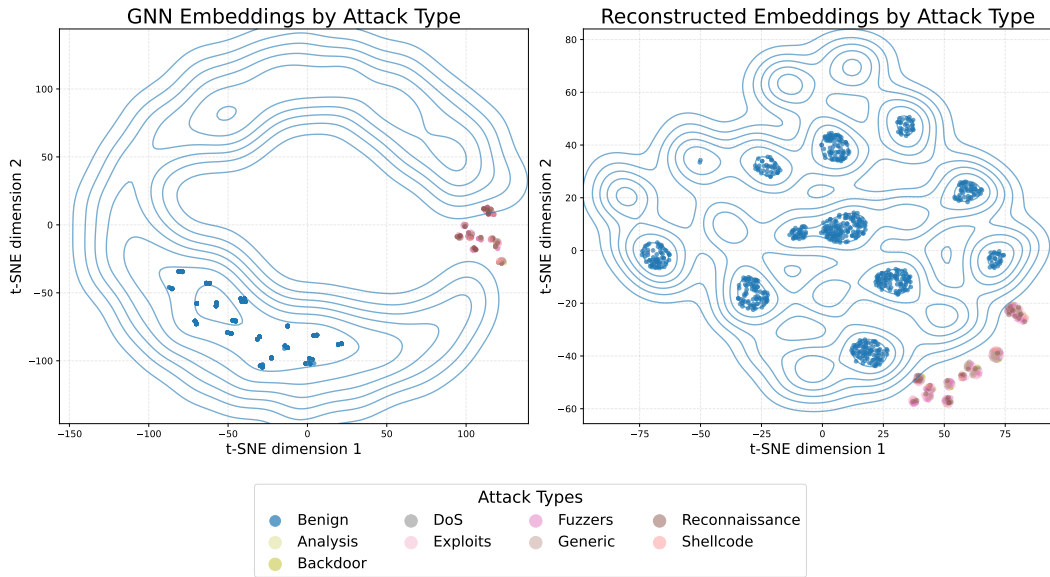


Figure 9: t-SNE visualization of embeddings by attack type in NF-UNSW-NB15-v3, with density contours illustrating the concentration of benign samples.



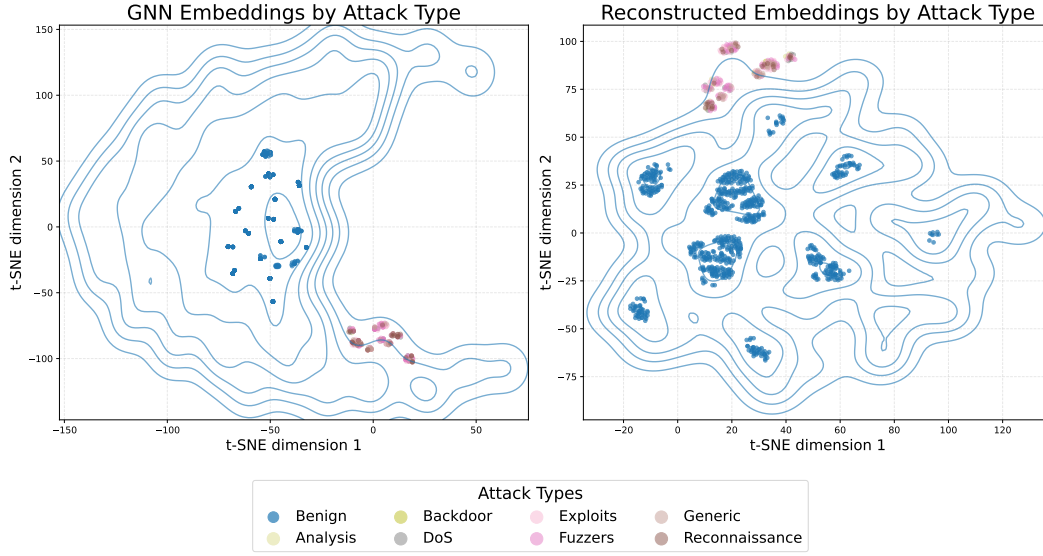


Figure 10: t-SNE visualization of embeddings by attack type in NF-UNSW-NB15-v2.

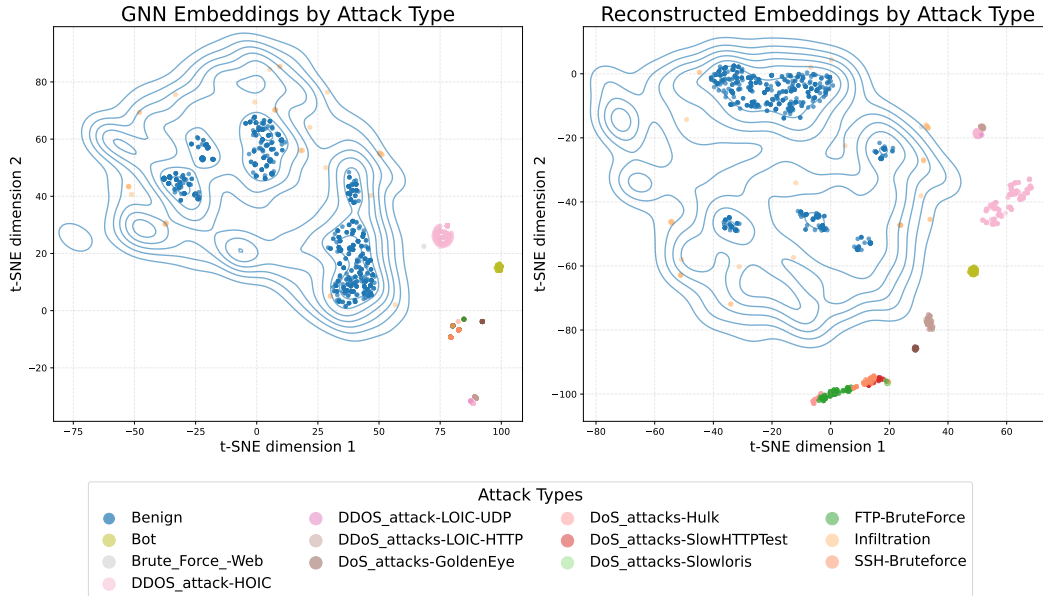


Figure 11: t-SNE visualization of embeddings by attack type in NF-CSE-CIC-IDS2018-v3.

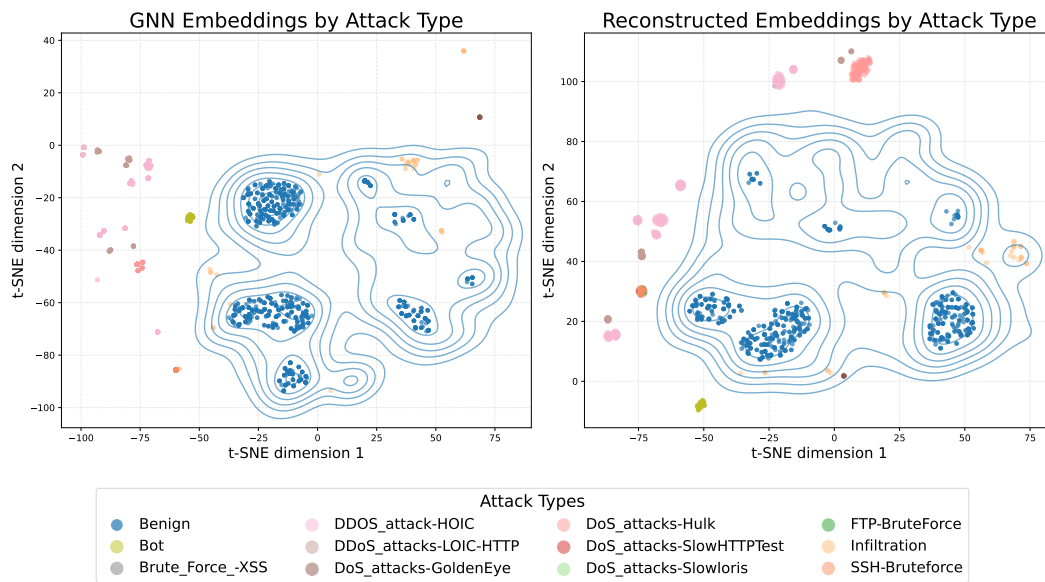


Figure 12: t-SNE visualization of embeddings by attack type in NF-CSE-CIC-IDS2018-v2.

## B.2 Extended Baseline Comparison: Anomal-E and Traditional Methods

In Table 4, we compare the training time and peak GPU memory usage of the evaluated models across datasets. Traditional methods such as CBLOF are excluded from this comparison, as they do not leverage GPU resources.

The results highlight the trade-offs between memory usage, training time, and performance across models. SAFE requires very little GPU memory thanks to its shallow architecture, low input dimensionality, and feature selection, but this comes at the cost of longer training times and substantially lower performance, as shown in Figure 4 and in Table 3. In contrast, Anomal-E’s original design, which relies on batch gradient descent and aggregates over the full neighborhood, leads to a considerable memory footprint of up to 30 GB, making it impractical for large graphs. GraphIDS offers a balanced compromise between efficiency and accuracy, using about 1.37 GB of GPU memory and training in 0.87 hours on average. SimpleAE further reduces compute, training in about 0.76 hours with a peak of roughly 428 MB of GPU memory, while remaining competitive in accuracy in the main tables. Finally, GraphIDS’s mini-batch strategy allows it to learn normal network behavior from the full graphs of the NF-CSE-CIC-IDS2018 datasets without downsampling, which in our experiments led to improved performance and stability.

Tables 5 and 6 summarize the performance of Anomal-E against the set of anomaly detection algorithms introduced in the original paper. These results show that none of these methods, unlike GraphIDS, is able to maintain a consistent performance across all datasets.

In addition, Tables 7 and 8 report results for traditional anomaly detection algorithms applied directly to raw NetFlow features. All these models show substantially lower performance compared to GraphIDS. Among them, CBLOF achieves the most competitive results on average and is used in the main paper as a representative baseline for traditional methods.

Table 4: Comparison of training time and peak GPU memory usage across models.

Model	Training Time (h)	Peak Memory (MB)
SAFE	$3.59 \pm 1.34$	66
Anomal-E	$2.51 \pm 1.39$	29,775
T-MAE	$2.21 \pm 2.87$	9,063
SimpleAE	$0.76 \pm 0.65$	428
GraphIDS	$0.87 \pm 0.40$	1,366

Table 5: Performance comparison of different anomaly detection algorithms applied to **Anomal-E** embeddings on the v3 datasets. Results for GraphIDS are included as reference. Bold values indicate statistically significant improvements.

Model	Metric	NF-UNSW-NB15-v3	NF-CSE-CIC-IDS2018-v3
Anomal-E-CBLOF	PR-AUC	$0.7827 \pm 0.0840$	$0.2555 \pm 0.0383$
	Macro F1	$0.8891 \pm 0.1127$	$0.6709 \pm 0.0394$
Anomal-E-HBOS	PR-AUC	$0.8735 \pm 0.0126$	$0.1663 \pm 0.0241$
	Macro F1	$0.9458 \pm 0.0007$	$0.5329 \pm 0.0487$
Anomal-E-IF	PR-AUC	$0.7613 \pm 0.0530$	$0.1812 \pm 0.0218$
	Macro F1	$0.9166 \pm 0.0345$	$0.5514 \pm 0.0195$
Anomal-E-PCA	PR-AUC	$0.9032 \pm 0.0041$	$0.1098 \pm 0.0165$
	Macro F1	$0.9459 \pm 0.0009$	$0.4898 \pm 0.0347$
GraphIDS (Ours)	PR-AUC	<b><math>0.9998 \pm 0.0007</math></b>	<b><math>0.8819 \pm 0.0347</math></b>
	Macro F1	<b><math>0.9961 \pm 0.0084</math></b>	<b><math>0.9447 \pm 0.0213</math></b>

Table 6: Performance comparison of different anomaly detection algorithms applied to **Anomal-E** embeddings on the v2 datasets.

Model	Metric	NF-UNSW-NB15-v2	NF-CSE-CIC-IDS2018-v2
Anomal-E-CBLOF	PR-AUC	$0.7175 \pm 0.0041$	$0.9287 \pm 0.0265$
	Macro F1	$0.9262 \pm 0.0008$	$0.9410 \pm 0.0161$
Anomal-E-HBOS	PR-AUC	$0.7489 \pm 0.0074$	$0.9154 \pm 0.0181$
	Macro F1	$0.9156 \pm 0.0217$	$0.9415 \pm 0.0131$
Anomal-E-IF	PR-AUC	$0.7438 \pm 0.0162$	$0.8847 \pm 0.0789$
	Macro F1	$0.9153 \pm 0.0216$	$0.9332 \pm 0.0302$
Anomal-E-PCA	PR-AUC	$0.7133 \pm 0.0034$	$0.9178 \pm 0.0078$
	Macro F1	$0.9262 \pm 0.0008$	$0.9436 \pm 0.0076$
GraphIDS (Ours)	PR-AUC	<b><math>0.8116 \pm 0.0367</math></b>	$0.9201 \pm 0.0238$
	Macro F1	$0.9264 \pm 0.0217$	$0.9431 \pm 0.0131$

Table 7: Evaluation of **traditional** anomaly detection algorithms on the v3 datasets.

Model	Metric	NF-UNSW-NB15-v3	NF-CSE-CIC-IDS2018-v3
CBLOF	PR-AUC	$0.3658 \pm 0.0634$	$0.2638 \pm 0.0263$
	Macro F1	$0.7319 \pm 0.0225$	$0.6599 \pm 0.0130$
HBOS	PR-AUC	$0.2604 \pm 0.0021$	$0.1822 \pm 0.0011$
	Macro F1	$0.7171 \pm 0.0007$	$0.5365 \pm 0.0070$
IF	PR-AUC	$0.2537 \pm 0.0205$	$0.1630 \pm 0.0139$
	Macro F1	$0.6822 \pm 0.0152$	$0.5330 \pm 0.0160$
PCA	PR-AUC	$0.4380 \pm 0.0038$	$0.1200 \pm 0.0003$
	Macro F1	$0.7554 \pm 0.0018$	$0.5306 \pm 0.0004$
GraphIDS (Ours)	PR-AUC	<b><math>0.9998 \pm 0.0007</math></b>	<b><math>0.8819 \pm 0.0347</math></b>
	Macro F1	<b><math>0.9961 \pm 0.0084</math></b>	<b><math>0.9447 \pm 0.0213</math></b>

Table 8: Evaluation of **traditional** anomaly detection algorithms on the v2 datasets.

Model	Metric	NF-UNSW-NB15-v2	NF-CSE-CIC-IDS2018-v2
CBLOF	PR-AUC	$0.2102 \pm 0.0157$	$0.7822 \pm 0.0198$
	Macro F1	$0.7046 \pm 0.0140$	$0.8889 \pm 0.0068$
HBOS	PR-AUC	$0.3197 \pm 0.0036$	$0.6662 \pm 0.0205$
	Macro F1	$0.7032 \pm 0.0012$	$0.8578 \pm 0.0034$
IF	PR-AUC	$0.1914 \pm 0.0075$	$0.6124 \pm 0.0269$
	Macro F1	$0.6844 \pm 0.0071$	$0.8321 \pm 0.0099$
PCA	PR-AUC	$0.2840 \pm 0.0039$	$0.5911 \pm 0.0014$
	Macro F1	$0.6975 \pm 0.0023$	$0.6128 \pm 0.0076$
GraphIDS (Ours)	PR-AUC	<b><math>0.8116 \pm 0.0367</math></b>	<b><math>0.9201 \pm 0.0238</math></b>
	Macro F1	<b><math>0.9264 \pm 0.0217</math></b>	<b><math>0.9431 \pm 0.0131</math></b>

## C Ablation Studies

In this section, we aim to isolate the individual contributions of specific design choices in GraphIDS. To reduce the computational cost of the ablation study, we conducted experiments over fewer random seeds than those used for the main results. Nevertheless, the setup was sufficient to clearly identify the impact of each component.

### C.1 Effect of Timestamp Features

In this ablation study, we evaluate the impact of including timestamps (FLOW\_START\_MILLISECONDS and FLOW\_END\_MILLISECONDS) among the input features. Our goal is to determine whether they provide useful temporal information or only introduce noise. As shown in Table 9, their inclusion has negligible impact on NF-UNSW-NB15-v3, but clearly degrades the performance on NF-CSE-CIC-IDS2018-v3. This suggests that, overall, excluding timestamps leads to more efficient representations.

Table 9: Effect of including timestamp features on model performance across v3 datasets.

Model	Metric	NF-UNSW-NB15-v3	NF-CSE-CIC-IDS2018-v3
w/ TS	PR-AUC	$0.9991 \pm 0.0011$	$0.7909 \pm 0.0151$
	Macro F1	$0.9957 \pm 0.0091$	$0.9088 \pm 0.0110$
w/o TS	PR-AUC	$0.9989 \pm 0.0017$	$0.8523 \pm 0.0283$
	Macro F1	$0.9982 \pm 0.0029$	$0.9385 \pm 0.0122$

### C.2 Effect of Positional Encoding

To investigate whether our model can benefit from sequence modeling, beyond co-occurrence patterns, we temporally ordered the flows in the v3 datasets and added positional encodings to each input window before passing it to the Transformer. We evaluated two variants: sinusoidal and learnable encodings.

For sinusoidal positional encoding, we used the formulation from [27], where the encoding at position  $pos$  and dimension  $i$  is given by:

$$PE_{(pos, 2i)} = \sin\left(\frac{pos}{10000^{2i/d}}\right), \quad PE_{(pos, 2i+1)} = \cos\left(\frac{pos}{10000^{2i/d}}\right) \quad (3)$$

For learnable positional encoding, we used a parameter matrix  $\mathbf{P} \in \mathbb{R}^{L \times d}$ , with  $L$  as the maximum sequence length and  $d$  the embedding dimension. This matrix is optimized along with the rest of the model during training.

The results in Table 10 indicate that positional encodings have little impact on GraphIDS’s performance, suggesting that the model primarily learns global co-occurrence patterns rather than temporal dependencies. To reflect this, we omit positional encodings in the main experiments and shuffle the flow order.

Table 10: Effect of positional encoding across datasets.

Model	Metric	NF-UNSW-NB15-v3	NF-CSE-CIC-IDS2018-v3
w/ Learnable Encoding	PR-AUC	$0.9939 \pm 0.0126$	$0.8572 \pm 0.0284$
	Macro F1	$0.9873 \pm 0.0263$	$0.9480 \pm 0.0153$
w/ Sinusoidal Encoding	PR-AUC	$0.9955 \pm 0.0110$	$0.8537 \pm 0.0421$
	Macro F1	$0.9904 \pm 0.0214$	$0.9446 \pm 0.0171$
w/o Positional Encoding	PR-AUC	$0.9955 \pm 0.0126$	$0.8661 \pm 0.0411$
	Macro F1	$0.9821 \pm 0.0256$	$0.9546 \pm 0.0099$

### C.3 Effect of GNN Dropout Rate

As shown in Table 11, the dropout rate in E-GraphSAGE has a relevant impact on GraphIDS’s overall performance. Higher dropout rates achieved better results on the NF-UNSW-NB15 datasets, suggesting that the GNN is prone to overfitting in smaller network environments. In these cases, stronger regularization helps the model generalize to unseen data. On the NF-CSE-CIC-IDS2018 datasets, introducing a non-zero dropout rate also helped stabilize the learning process, although its impact on final performance was less pronounced.

Table 11: Effect of the GNN dropout rate across datasets.

Dataset	Metric	0.0	0.25	0.5	0.6	0.7
NF-UNSW-NB15-v3	PR-AUC	0.9773	0.9619	0.9845	0.9998	0.9790
	Macro F1	1.0000	0.9999	1.0000	1.0000	1.0000
NF-CSE-CIC-IDS2018-v3	PR-AUC	0.8758	0.8645	0.8630	0.8461	0.8621
	Macro F1	0.9466	0.9270	0.9450	0.9160	0.9219
NF-UNSW-NB15-v2	PR-AUC	0.8117	0.8154	0.8129	0.8094	0.8301
	Macro F1	0.9342	0.9303	0.9140	0.9241	0.9285
NF-CSE-CIC-IDS2018-v2	PR-AUC	0.8952	0.8964	0.9005	0.8886	0.8925
	Macro F1	0.9322	0.9429	0.9411	0.9402	0.9396

### C.4 Effect of Masking Ratio

We found that the masking ratio had a noticeable impact on the model’s performance for NF-CSE-CIC-IDS2018-v3. In this case, a masking ratio of 0.15 made the reconstruction task sufficiently challenging for GraphIDS to learn more complex relationships within the flow embeddings. We also noticed that ratios of 0.7 or higher led to gradient explosions and training instability across all datasets.

Table 12: Effect of the attention mask ratio across datasets.

Dataset	Metric	0.0	0.15	0.3	0.5	0.7
NF-UNSW-NB15-v3	PR-AUC	0.9992	1.0000	1.0000	1.0000	1.0000
	Macro F1	0.9998	0.9999	0.9793	0.9998	0.9998
NF-CSE-CIC-IDS2018-v3	PR-AUC	0.8659	0.8772	0.8691	0.8391	0.8216
	Macro F1	0.9445	0.9472	0.9485	0.9051	0.9308
NF-UNSW-NB15-v2	PR-AUC	0.8373	0.8384	0.8384	0.8261	0.8289
	Macro F1	0.9344	0.9342	0.9344	0.9299	0.8756
NF-CSE-CIC-IDS2018-v2	PR-AUC	0.9115	0.9133	0.9132	0.9132	0.9155
	Macro F1	0.9390	0.9419	0.9419	0.9398	0.9414

### C.5 Effect of Neighborhood Size

We explored various neighborhood sizes during the initial development phase, as this choice directly impacts both model performance and computational cost. To rigorously validate our design, we conducted an ablation study comparing 1-hop, 2-hop, and 3-hop variants of GraphIDS under identical experimental conditions.

As shown in Table 13, the 1-hop configuration delivers the most consistent performance. On both NF-UNSW-NB15-v3 and NF-CSE-CIC-IDS2018-v3, the 1-hop baseline outperforms deeper configurations in both PR-AUC and Macro F1. While increasing the receptive field to 2 or 3 hops yields marginal improvements on the v2 versions of these datasets, it does not provide a universal benefit and actually degrades performance on the v3 benchmarks.

Crucially, expanding the neighborhood substantially increases training and inference runtime by up to  $3\times$  and, on average, consumes 29% more memory. Although the multi-hop configurations

demonstrate that our architecture can effectively aggregate distant information without suffering from severe over-smoothing, the mixed performance gains are insufficient to justify the added latency. Consequently, we maintain the 1-hop neighborhood as the most effective and efficient default for real-time intrusion detection.

Table 13: Effect of neighborhood size (number of GNN hops) across datasets. Mean (std) over seeds.

Dataset	Metric	1-hop	2-hop	3-hop
NF-UNSW-NB15-v3	PR-AUC	$0.9998 \pm 0.0007$	$0.9994 \pm 0.0011$	$0.9977 \pm 0.0031$
	Macro F1	$0.9961 \pm 0.0084$	$0.9910 \pm 0.0164$	$0.9839 \pm 0.0302$
NF-CSE-CIC-IDS2018-v3	PR-AUC	$0.8819 \pm 0.0347$	$0.8556 \pm 0.0305$	$0.8683 \pm 0.0686$
	Macro F1	$0.9447 \pm 0.0213$	$0.9352 \pm 0.0094$	$0.9362 \pm 0.0286$
NF-UNSW-NB15-v2	PR-AUC	$0.8116 \pm 0.0367$	$0.8367 \pm 0.0109$	$0.7766 \pm 0.0814$
	Macro F1	$0.9264 \pm 0.0217$	$0.9334 \pm 0.0185$	$0.9329 \pm 0.0128$
NF-CSE-CIC-IDS2018-v2	PR-AUC	$0.9201 \pm 0.0238$	$0.9288 \pm 0.0269$	$0.9308 \pm 0.0094$
	Macro F1	$0.9431 \pm 0.0131$	$0.9475 \pm 0.0211$	$0.9517 \pm 0.0148$

## D Hyperparameters

Table 14 reports the complete set of optimized hyperparameters used for the GraphIDS model. While these were selected to maximize PR-AUC performance, memory usage can be reduced by decreasing the Transformer’s window size, while the GNN remains efficient by randomly sampling subsets of neighboring edges.

Table 14: Hyperparameters for the GraphIDS model across datasets. Dataset names are shortened for formatting.

Parameter	UNSW-NB15-v3	NF-CSE-CIC-IDS2018-v3	UNSW-NB15-v2	NF-CSE-CIC-IDS2018-v2
<i>GNN Parameters</i>				
edim_out	96	64	72	64
nhops	1	1	1	1
fanout	32,768	32,768	32,768	32,768
agg_type	mean	mean	mean	mean
dropout	0.6	0.5	0.75	0.5
<i>Transformer Parameters</i>				
num_layers	1	1	1	1
num_heads	4	4	4	4
embed_dim	48	32	48	32
window_size	512	512	512	512
mask_ratio	0.15	0.15	0.15	0.15
dropout	0.0	0.2	0.0	0.2
<i>Training Parameters</i>				
learning_rate	$1 \times 10^{-4}$	$1 \times 10^{-4}$	$1.1 \times 10^{-5}$	$7.4 \times 10^{-5}$
gnn_weight_decay	0.6	0.6	0.6	0.6
ae_weight_decay	0.04	0.04	0.046	0.011
gnn_batch_size	16,384	16,384	32,768	16,384
ae_batch_size	64	64	64	64