SteP: Stacked LLM Policies for Web Actions

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Abstract

Performing tasks on the web presents fundamental challenges to large language models (LLMs), including combinatorially large open-world tasks and variations across web interfaces. Simply specifying a large prompt to handle all possible behaviors and states is extremely complex, and results in behavior leaks between unrelated behaviors. Decomposition to distinct policies can address this challenge but requires carefully handing off control between policies. We propose Stacked LLM Policies for Web Actions (SteP), an approach to dynamically compose policies to solve a diverse set of web tasks. SteP defines a Markov Decision Process where the state is a stack of policies representing the control state, i.e., the chain of policy calls. Unlike traditional methods that are restricted to static hierarchies, SteP enables *dynamic* control that adapts to the complexity of the task. We evaluate SteP against multiple baselines and web environments including WebArena, MiniWoB++, and a CRM. On WebArena, SteP improves (14.9% to 33.5%) over SOTA that uses GPT-4 policies, while on MiniWob++, SteP is competitive with prior works while using significantly less data. Our code and data are available at https://asappresearch.github.io/webagents-step.

1 Introduction

While large language model (LLM) agents have shown impressive decision-making capabilities (Yao et al., 2022b; Huang et al., 2022b), the web remains a challenging domain achieving much lower success rates compared to other benchmarks (Akter et al., 2023; Zhou et al., 2023). The web contains a combinatorially large open-world space of tasks such as booking flights, purchasing items or making appointments. Web interfaces also differ substantially from one website to another, for instance, the task of purchasing an item on Amazon looks different from purchasing it on eBay.

There are fundamental challenges to designing a singular LLM policy to solve all possible web tasks. First, the policy requires instructions and examples to cover all variations in tasks and websites. Second, solving longer horizon tasks requires keeping around a long history of previous actions and observations in context. Longer contexts make it harder to pay attention to salient information leading to more errors and costs (Liu et al., 2023).

Instead, a natural solution is to decompose the problem into distinct policies (Khot et al., 2023). Each policy provides dedicated instructions and examples for a particular subproblem, such as searching a list or finding a page. However, this typically requires manually specifying a decomposition hierarchy that hands off control between policies (Prasad et al., 2023; Zhou et al., 2021; Song et al., 2023). This restricts control to a static hierarchy that fails to adapt to varying task complexity.

Our key insight is to enable dynamic control, where any policy can choose to invoke any other policy. Such expressiveness is crucial for solving web tasks that require policies to operate at multiple levels of abstraction. Consider Fig. 1 where the agent must find all commits

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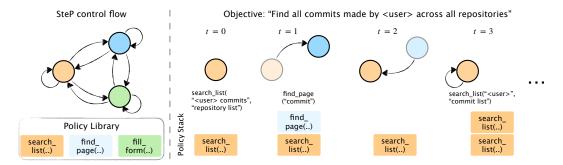


Figure 1: SteP composes policies to solve complex task, where policies can invoke each other. SteP uses a policy stack to keep track of the dynamic control state. Given an objective "Find all commits made by a <user> across all repositories", SteP intializes with a search_list() to search over all repositories, which in turn invokes another search_list() to search overall commits in a repository.

made by a user across all repositories. A search_list() policy must first iterate over all repositories. For every repository, it must recursively call another search_list() that iterates over all commits in that repository. This can only be solved by an architecture where policies can call each other, including themselves.

We propose Stacked LLM Policies for Actions on the Web (SteP), a method to perform a diverse set of web tasks by dynamically composing policies. SteP defines a Markov Decision Process (MDP) where the state is a stack of policies. The stack stores the dynamic control state capturing the chain of policy calls that evolves over time. At every time step, the policy on the top of the stack either acts directly on the web page, invokes a new policy that gets pushed onto the stack, or terminates and pops out of the stack. For instance, in Fig. 1 task, the stack initializes with a search_list() policy, which can both act on the web page or instantiate another search_list() policy with a different set of arguments.

Our key findings are that dynamically composing policies (SteP) significantly outperforms both prior works ($0.15 \rightarrow 0.33$) and single policy baselines ($0.23 \rightarrow 0.33$). SteP achieves this while using 2.3x lesser tokens per trajectory, resulting in lower overall costs. We also show several ablations on the effect of varying contexts, in-context examples, and CoT reasoning.

Our key contributions are:

- 1. A novel framework SteP that defines an MDP over a stack of policies enabling dynamic composition of policies to solve complex web tasks.
- 2. Experimental validation on a range of web benchmarks: WebArena, MiniWoB++, and an airline CRM simulator. On WebArena, SteP improves ($0.15 \rightarrow 0.33$) over prior works that use few-shot LLM (GPT-4) policies, while on MiniWob++, SteP is competitive with prior works while using significantly less data.
- 3. Implementation of SteP as a meta-policy that wraps around any existing policy class.

2 Related Work

Language models for web tasks. Early work mapping natural language instructions into actions (Branavan et al., 2009; Artzi & Zettlemoyer, 2013) has rapidly evolved into the field of LLM agents (Wang et al., 2023b). Broadly, methods include training RL agents to navigate web interfaces (Humphreys et al., 2022; Liu et al., 2018; Shi et al., 2017), in-context learning with large language models (Zhou et al., 2023; Zheng et al., 2024; Kim et al., 2023), or finetuning language models on web tasks (Deng et al., 2023; Furuta et al., 2024; Yao et al., 2022a). With in-context learning, using a single LLM policy that contains all instructions and examples results in long contexts that can be error-prone. Recent approaches (Zheng et al., 2024; Kagaya et al., 2024) counter this by retrieving trajectories from a database. However, covering the combinatorial space of tasks requires a large dataset from many tasks. Instead, our work leverages a library of policies, each with dedicated instructions and examples, and composes policies to cover such tasks.

Language models for decision making. Instruction following LLMs have shown impressive decision making capabilities (Huang et al., 2022a; Brown et al., 2020) and tool use (Schick et al., 2023; Yang et al., 2024) by chaining together reason and actions (Yao et al., 2022b). However, for long-horizon tasks, a single policy with a long chain of reason and action can be error-prone. Broadly works deal with such issues by hierarchical planning (Prasad et al., 2023; Khot et al., 2023; Zhou et al., 2021), defining state machines (Ma et al., 2023), generating code (Wang et al., 2023a; Liang et al., 2022), or by self-correction (Shinn et al., 2023). Hierarchical decision-making has a rich history in AI (Sutton, 1998), where a high-level policy chooses either from a library of skills (Tessler et al., 2017), or predicts subgoals (Nachum et al., 2018) or predicts rewards (Vezhnevets et al., 2017) for a low-level policy. While these methods focus on efficiently learning policies, they restrict the decomposition to a predefined hierarchy of 2 or 3 levels. Instead, our framework allows any policy to dynamically call any other policy in the library, with control state being tracked using a policy stack. Compared to decomposition approaches like DecomP (Khot et al., 2023) which generates a static program with subroutines that cannot invoke each other, SteP decomposes dynamically based on observations and allows policies to invoke each other. Compared to hierarchical planning approaches like ADaPT (Prasad et al., 2023), which predicts a plan, SteP instead predicts policies that can react to failures more quickly.

Automata and Transition-based Parsing. The fact that the main control structure of our formalism is a stack relates our algorithm to Pushdown Automata (Hopcroft & Ullman, 1969). However, in Pushdown Automata, the input tape is static and processed sequentially. In contrast, for web actions the input tape is dynamic due to new observations that arise. These observations dynamically alter the context (or input string) that the policies work with. While different in scope, our work does draw inspiration from transition-based dependency parsing systems, specifically stack-based algorithms (Nivre, 2008). In particular, our algorithm consists of states whose main data structure is a stack and states transition to new states via a finite set of well defined actions (see Sec. 4.1).

3 Problem Formulation

Given a natural language instruction, such as "Book me a flight from NYC to BOS", our objective is to learn a policy π that execute this task on a web environment. This can be formulated as a Partially Observable Markov Decision Process (POMDP), denoted as (S, A, O, T, r). At each time step *t*, the policy (or agent) performs an action a_t given a partial observation o_t , resulting in a new state s_{t+1} and observation o_{t+1} , where:

- State, *s* ∈ S is the current state of the web environment, including the current webpage contents and results from previous interactions, e.g., a new repository created in a GitLab environment.
- Action, a ∈ A(s) denotes the possible actions that can be performed in the current state, such as clicking, scrolling, typing on specific web elements. These are represented as click [id], type [id] [value], where id refers to a specific element on the webpage. The action space is typically large due to the many elements on a web page.
- **Observation**, *o* ∈ *O* is the current observable aspect of the state, i.e., the current webpage Document Object Model (DOM) serialized as text.
- **Transition function**, $\mathcal{T}(s'|s, a)$ is a deterministic function modeling the change in the webpage resulting from an action determined by the underlying website.
- **Reward**, r(s, a) is awarded for reaching a set of subgoals, e.g. canceling a flight has subgoals like finding the booking and then canceling it.

As the state is partially observable, the policy maps a history of observations and actions $h_t = \{o_t, a_{t-1}, o_{t-1}, ..\}$ to the current action a_t , i.e. $\pi : h_t \to a_t$. As discussed before, learning a single LLM web policy π is challenging. We next look at composing multiple policies.

4 Approach

We present a framework, **S**tacked LLM **P**olicies for Web Actions (SteP), that performs a range of web tasks by dynamically composing policies. As previously discussed, designing a single policy that solves all tasks is challenging. Instead, we utilize a library of policies II which we compose to solve a task. Fig. 2 shows an illustration of SteP solving a web task

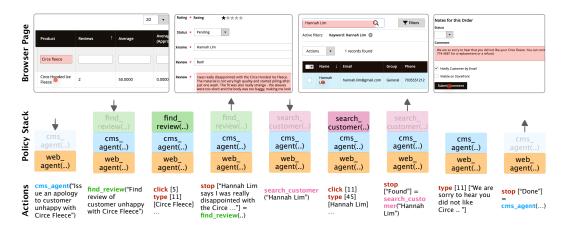


Figure 2: Example of SteP solving a web task on a Customer Management System (CMS) website. SteP dynamically composes policies from a library, using a policy track to keep track of active policies. At every timestep, SteP either acts on the webpage, or modifies the stack to add/remove policies.

by dynamically stacking policies from the library. Sec. 4.1, 4.2 discusses the stacked policy model and SteP algorithm respectively.

4.1 Stacked Policy Model

At any given time, we represent the control state as a stack Σ which denotes the chain of policy calls $\Sigma = \langle \pi_0 | \pi_1 | \dots | \pi_i \rangle$. We extend the MDP in Sec. 3 to include a stack of policies:

State. The MDP state is augmented with a stack $\Sigma = \langle \pi_0 | \pi_1 | \dots | \pi_i \rangle$ of invoked policies. The top of the stack π_i is the current active policy. Each policy in the stack maintains its own history of observation, reason, action. The stack is initialized with a base policy $\Sigma = [\pi_0]$.

Action. We augment the original MDP actions with two new actions – invoke a new policy $\pi \in \Pi$ or terminate the current policy π_i with a return value v_i .

Transition. Suppose at timestep *t*, the current stack is $\Sigma_t = \langle \pi_0 | \pi_1 | \dots | \pi_i [h] \rangle$. The policy on top of the stack, π_i , can take one of three actions leading to different state transitions:

1. *Issue an action:* It can issue an action a_t along with reason r_t . This is sent to the environment, which updates its state s_{t+1} and responds with an observation o_{t+1} . The action, reason, and observation is appended to the history maintained by π_i . The set of policies in the stack remains unchanged, only the history for the current policy updates.

$$\langle \pi_0 | \pi_1 | \dots | \pi_i[h] \rangle \to \langle \pi_0 | \pi_1 | \dots | \pi_i[h \leftarrow h \cup (a_t, r_t, o_{t+1})] \rangle \tag{1}$$

2. *Invoke another policy:* It can choose to invoke a new policy π_{i+1} . The new policy is initialized with an empty history and is pushed onto the stack.

$$\langle \pi_0 | \pi_1 | \dots | \pi_i \rangle \to \langle \pi_0 | \pi_1 | \dots | \pi_i | \pi_{i+1} \rangle \tag{2}$$

No action is sent to the environment.

3. *Terminate and hand back control:* It can choose to terminate with a return value v_i which in our case is an optional response returned by the policy once it finishes executing. The policy π_i is popped off the stack, and the response is added to the history of π_{i-1} .

$$\langle \pi_0 | \pi_1 | \dots | \pi_{i-1}[h] | \pi_i \rangle \to \langle \pi_0 | \pi_1 | \dots | \pi_{i-1}[h \leftarrow h \cup v_i] \rangle \tag{3}$$

No action is sent to the environment.

Reward. The reward functions are the same as the original MDP.

While this is a novel decision making model, it has close ties to transition-based dependency parsing systems in NLP and hierarchical decision making in RL. See Sec. 2.

Algorithm 1 SteP : Dynamically compose policies to solve a web task

```
class SteP(Policy):
    def predict_action(self, observation):
         if self.stack.is_empty():
             root_policy = self.init_policy()
             self.stack.push(root_policy)
         while not self.stack.is_empty():
             policy = self.stack.top()
             action, reason = policy.predict_action(observation)
             # Issue an environment action
if self.is_environment_action(action):
             return action, reason
# Invoke a new policy
             if self.is_policy_action(action):
                  new_policy = self.init_policy(action)
                  self.stack.push(new_policy)
             continue
# Terminate and hand back control
if self.is_policy_done(action):
                  self.stack.pop()
                  policy = self.stack.top()
                  policy.append_response(action) if policy else None
                  continue
        return action, reason #Termination action by root policy
def main()
    policy = SteP()
    observation, done = env.reset(), False
    while not done:
         action, reason = policy.predict_action(observation)
         observation, done = env.step(action)
```

4.2 SteP Algorithm

Algorithm 1 presents the pseudo-code for SteP. SteP is a meta-policy that wraps around a typical Policy class. SteP maintains a self.stack variable to store the set of active policies. We focus on the predict_action() that takes as input the observation and returns an action and a reason. It begins by initializing the stack with a root policy. It then takes the policy at the top of the stack and invokes its predict_action() function.

The policy can perform one of three actions. First, if the action is an environment action, e.g. click [id], it returns that directly. Second, if the action is a call to another policy, e.g. search_customer(..), it initializes the corresponding policy, pushes it to the top of the stack, and assigns it control. Third, if the action indicates that the current policy is done acting, e.g. stop [response], it pops the current policy out of the stack, sends the response to the next policy on the stack, and assigns it control.

Key features. Several characteristics emerge from such an approach, notably:

- 1. *Dynamic Composition*. Policies are composed dynamically at test time based on observations from the environment. The space of possible control states are defined by each policy's action space, i.e. other policies they can transition to. The stack can having a varying depth that adapts to task difficulty. Compared to prior works (Akter et al., 2023; Zhou et al., 2023) that use a single policy, composition allows for more adaptability.
- Scalability. Adding a new policy to SteP is easy. The user constructs the prompt for the policy and adds it to the library with a description. This policy becomes available as part of the action space for any other policy, without requiring any change to the code.
- 3. *Modularity*. Each policy tracks only the local context of the specific subproblem it is solving. Once it terminates, it hands back control to the previous policy in the stack without reasoning about the global context. This allows reusing policies in different context, e.g. the same fill_form() can be used by book flights or make appointments. Compared to prior work (Zheng et al., 2024) that require demonstration for entire tasks, modularity requires demonstrations for subtasks thus being more sample efficient.

5 Experiments

5.1 Experimental Setup

Environments. We evaluate across multiple distinct web environments listed below.

- WebArena (Zhou et al., 2023). A recent benchmark with complex web tasks across multiple domains like shopping, software development, content management. WebArena websites are highly realistic with tasks mirroring those that humans routinely perform on the internet. We evaluate across all 804 tasks in the benchmark.
- MiniWoB++ (Liu et al., 2018; Shi et al., 2017). Compared to WebArena, this is a simplified web environment covering interactions like form filling, search, choosing dates. We evaluate across all 45 tasks that don't rely on vision and average over 50 seeds per task.
- AirlineCRM. We develop a new CRM simulator (Appendix C) modeled after customer service workflows on popular airline websites. Compared to MiniWoB++, this contains longer-horizon tasks. We evaluate across 5 tasks averaged over 20 scenarios per task.
- Finally we test on live website environments and show results in Appendix D.

Policies. We use a library of 14 policies for WebArena, each covering multiple intents. Constructing a policy is straightforward: we use a templated prompt with general instructions, action space definition, and place holders for policy specific instructions and examples. To design policies, we cluster intents that are functionally equivalent, e.g., searching over orders or listing products. See Appendix A.2.

Baselines. We compare against various baselines including prior state-of-the-art on WebArena (Zhou et al., 2023; Akter et al., 2023) which design a single web agent policy following a ReAct (Yao et al., 2022b) style chain-of-thought (CoT) prompting. On MiniWob++, we compare against recent fine-tuning (Furuta et al., 2024; Gur et al., 2022a; Humphreys et al., 2022) and in-context learning (Zheng et al., 2024; Sun et al., 2024; Kim et al., 2023) works.

Additionally, we create baselines to study the following effects: (i) *Single vs Decomposed prompt* (Flat vs SteP). Flat is a single policy that concatenates instructions and examples from all the policies in the library into a single prompt. (ii) *Varying context lengths of prompts* (Flat-4k vs Flat-8k). Since the typical policy prompt is less than 4000 tokens, we create two baselines Flat-4K that caps the prompt size to 4000 tokens and Flat-8K that caps it to 8000. (iii) *Effect of in-context examples* (Zero-shot vs Few-shot). We study effect of adding observation action examples that help associate language instructions to webpage elements.

We study (i) on all datasets, (ii) on WebArena, where context lengths are longer due to more complex webpages, and (iii) on MiniWob++, AirlineCRM where the stripped down webpages have ambiguous elements (e.g. missing aria-labels) and benefit from examples.

Models. For models, on WebArena we evaluate with gpt-4-turbo¹(OpenAI, 2023) since the tasks are complex, while for MiniWob++ and AirlineCRM we evaluate with either the instruction fine-tuned text-davinci-003¹ or gpt-3.5-turbo¹(Ouyang et al., 2022).

Metrics. We define 3 metrics: Success Rate $(suc\uparrow)$, Task Progress $(prog\uparrow)$, and Number Actions (#act). $suc\uparrow$ is either 0 or 1 depending on the task being completed successfully. #act is the number of actions taken. On airline CRM, we also compute $prog\uparrow$ a number between 0 and 1 indicating progress towards completing the task.

5.1.1 Overall Results

- On WebArena, SteP outperforms prior works (0.15 → 0.33) with improvements on every environment: Shopping (0.2 → 0.37), CMS (0.10 → 0.24), Reddit (0.11 → 0.59), Gitlab (0.14 → 0.32, Maps (0.15 → 0.30). See Sec. 5.1.2.
- SteP achieves greater accuracy over Flat-8k (0.23 \rightarrow 0.33) while using 2.3x smaller context lengths per episode. See Sec. 5.1.3, 5.1.4.
- On MiniWob++, SteP Few-shot is competitive to prior works while using significantly less data. See Sec. 5.1.2.

¹https://platform.openai.com/docs/models

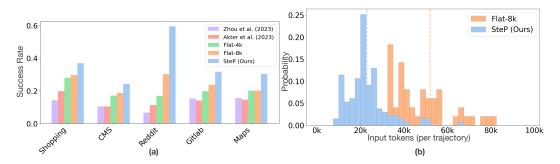


Figure 3: (a) Success rates of SteP against all baselines on 5 different WebArena websites. (b) Distribution of input tokens per trajectory of SteP vs Flat-8k on WebArena. SteP achieves higher success rates while needing less input tokens resulting in lower costs per trajectory.

	Sampled Task Intents	Zhou et al. (2023)	Akter et al. (2023)	Fla	t-4k	Fla	t-8k	St	еР
	(samples per website)	suc†	suc↑	suc↑	#act	suc↑	#act	suc↑	#act
Shopping	List customers complaint about {items} Config of the {product} I bought {time} Show most recent {status} order Summarize main criticisms of product Show {product} listings by { order} Mean all 48 Shopping intents	0.00 0.20 0.20 0.00 0.20 0.20 0.14	0.00 0.00 0.20 0.20 0.20	0.00 0.20 0.40 0.60 0.20 0.28	4.00 11.0 4.40 2.00 2.00 6.66	0.00 0.00 0.40 0.40 0.20 0.30	4.00 4.20 4.00 2.20 2.17 4.83	1.00 0.60 0.20 0.00 0.20 0.37	15.0 11.6 2.00 10.4 12.2 8.99
CMS	Update order #{order} with tracking Tell reasons customers like {product} Notify {name}: {message} Find customer by {PhoneNum} How many reviews received on {time} Mean all 41 CMS intents	0.00 0.00 0.20 0.20 0.11	0.00 0.00 0.00 0.00 0.60 0.10	0.00 0.00 0.40 0.60 0.60 0.17	1.20 1.20 1.60 3.00 3.20 1.75	0.00 0.20 0.40 0.40 0.60 0.18	4.40 4.80 3.80 5.00 2.80 5.42	0.20 0.00 0.80 0.40 0.20 0.24	15.0 8.80 11.6 4.60 6.80 11.6
Reddit	Post { notice } in {subreddit} Like submissions {user} in {subreddit} Create new {forum} with {description} Post review {book} with {comment}. Reply to {post} with {content} Mean all 21 Reddit intents	0.00 0.00 0.20 0.20 0.20 0.06	0.00 0.17 0.20 0.20 0.60 0.11	0.00 0.50 0.60 0.20 0.60 0.17	13.2 4.67 7.00 10.8 9.00 9.86	0.00 0.33 0.40 0.80 0.60 0.30	20.0 9.83 0.76 17.60 13.6 12.09	0.60 0.50 0.80 0.90 0.00 0.59	7.80 14.5 9.00 8.00 3.00 9.26
Gitlab	Create new {group} with {members} Commits {user} made to {repo}? Check latest issue {keyword} if closed Check out the most recent open issues Open an issue to {issue} in {repo} Mean all 41 Gitlab intents	0.00 0.20 0.00 0.00 0.17 0.15	0.00 0.20 0.00 0.33 0.14	0.00 0.40 0.00 0.00 0.33 0.20	9.80 3.00 2.80 5.00 4.40 5.48	0.00 0.40 0.00 0.50 0.33 0.23	10.0 3.00 3.00 2.50 7.00 6.65	0.80 0.80 0.20 0.50 0.80 0.32	14.2 3.80 6.80 2.00 10.4 9.34
Maps	Nearest {location} from {location2} Closest {place1}(s) to {place2} Driving time {city1} to {city2} From {hote], time to reach {place} Find the {space} around {location} Mean all 29 Maps intents	0.00 0.00 0.20 0.40 0.16	0.00 0.00 0.40 0.20 0.15	0.00 0.00 0.75 0.40 0.40 0.20	18.0 17.0 4.75 5.00 10.6 6.89	0.00 0.20 0.75 0.40 0.40 0.20	20.0 16.8 4.50 5.00 10.0 7.64	0.00 0.60 0.75 0.40 0.40 0.30	6.00 10.8 5.00 8.20 6.20 11.2
	Mean all WebArena intents	0.12	0.15	0.20	6.44	0.23	7.25	0.33	10.0

Table 1: **WebArena Success Rates** over 804 tasks categorized by task intents across different websites. Values shown for 5 intents sampled from 5 quantiles, average values shown for all intents for each website. Each intent consists of 3-5 tasks. SteP caps each policy prompt to 4k tokens.

- In-context examples help in addition to instructions by associating language instructions with corresponding web elements. Moreover, SteP Few-shot uses these examples more effectively by having them in dedicated policies. See Section 5.1.5.
- We provide ablations on CoT reasoning and model scales in Appendix B.

5.1.2 Comparison to prior works

On WebArena, Fig. 3(a), Table 1 show that SteP outperforms prior works (Zhou et al., 2023; Akter et al., 2023) that use a single GPT-4 policy on all environments. By having a library of only 14 policies (see Appendix A.2), SteP cov-

ers at least 50 intents out of a total of 170 intents. Most significant gains come from Shopping, Reddit where the policies cover a larger percentage of intents. On MiniWob++, Table 2

shows that SteP outperforms all baselines that fine-tune models. It uses only 10 demonstration trajectories (24 observation-action examples) compared to the most recent baseline (Furuta et al., 2024) that trains on 347K trajectories. It is also competitive to recent in-context learning works while using fewer Synapse (Zheng et al.,

Method	Models	Training trajectories	Success Rate
WGE (Liu et al., 2018)	-	12K+	0.76
CC-Net (SL) (Humphreys et al., 2022)	ResNet	2.4M	0.36
CC-Net (SL+RL) (Humphreys et al., 2022)	ResNet	2.4M	0.96
WebN-T5 (Gur et al., 2022b)	T5-XL	12K	0.56
WebGUM (HTML) (Furuta et al., 2024)	Flan-T5-XL	347K	0.90
RCI (Kim et al., 2023)	gpt-4	21	0.94
AdaPlanner (Sun et al., 2024)	text-davinci-003	65	0.93
Synapse (Zheng et al., 2024)	gpt-3.5-turbo	100	0.98
SteP (Ours)	text-davinci-003	10	0.96

recent in-context learning Table 2: **Comparison to prior works** with success rates averaged across 45 MiniWoB++ tasks. SteP achieves competitive success rates while using significantly less data than prior works.

2024) uses ~ 100 trajectories with 2-3 exemplars sampled from each of 48 tasks. In comparison, SteP uses 10 trajectories from only 6 tasks. SteP generalizes to remaining tasks through composition, i.e., by breaking them down into subtasks soluble by existing library policies. Thus, unlike prior work, SteP does not need to see exemplars from every task it is required to solve.

5.1.3 Why does a library of policies help over a single policy?

We observed that in prior works (Akter et al., 2023; Zhou et al., 2023), a common failure mode was an inability to navigate the website correctly to solve a complex, multi-step task. As a natural first solution, we add instructions and examples to the prompt to teach it how to solve such tasks. We created two baselines, Flat-4k and Flat-8k, containing such instructions and examples up to a context limit of 4000 and 8000 respectively.

In Table. 1, we see that Flat-4k improves upon prior work (0.15 \rightarrow 0.20). However, when we go from Flat-4k to Flat-8k, the performance gains increase only marginally (0.20 \rightarrow 0.23) even though we double context lengths.

On some intents, success rates even regress, e.g. on Shopping $(0.2 \rightarrow 0, 0.6 \rightarrow 0.4)$, on Reddit $(0.5 \rightarrow 0.33, 0.6 \rightarrow 0.4)$. This is because additional instructions create larger prompts, making it difficult for the model to pay attention.

SteP introduces a library of 14 policies, each with a small set of dedicated instructions and examples with prompt lengths under 4000 (see Appendix A.2). This

		Fl	at	F۱	.at	St	еP	St	eP
	Task	Zero	-shot	Few-	shot	Zero	-shot	Few-	shot
		suc↑	#act	suc↑	#act	suc↑	#act	suc↑	#act
	click-option	0.76	3.68	1.00	2.62	0.80	2.94	1.00	1.94
le	click-dialog-2	0.98	1.00	1.00	1.00	0.98	1.00	1.00	1.02
simple	enter-date	1.00	3.00	1.00	2.00	0.00	4.08	1.00	2.00
sir	login-user	0.96	3.42	1.00	3.00	1.00	3.06	1.00	3.00
	grid-coordinate	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00
	copy-paste-2	0.54	7.66	0.56	4.00	0.48	3.84	0.96	2.04
	find-word	0.22	2.62	0.26	5.18	0.12	2.92	0.98	2.00
	choose-date-medium	0.32	2.90	0.20	2.76	0.20	9.26	1.00	3.86
Хa	click-checkboxes-large	0.00	8.40	0.20	8.40	0.00	7.00	1.00	.20
complex	click-checkboxes-transfer	0.40	4.80	0.40	3.90	0.54	3.20	0.94	2.84
Ĕ	email-inbox	0.40	7.00	0.70	4.50	0.00	3.00	0.90	5.20
S	simple-algebra	0.14	8.80	0.30	6.78	0.04	4.38	0.74	2.00
	login-user-popup	0.46	6.28	0.46	3.52	0.46	5.82	1.00	4.88
	search-engine	0.38	3.64	0.38	3.16	0.26	4.46	1.00	4.30
	book-flight	0.00	16.00	0.10	11.10	0.00	13.52	0.90	9.14
	Mean (all 45 tasks)	0.60	3.70	0.72	3.38	0.65	3.43	0.96	2.89

with prompt lengths Table 3: **Task-wise performance breakup** on MiniWoB++ on a subset of under 4000 (see Ap- 15 tasks. See Appendix A.4 for a full breakup over 45 tasks.

results in smaller prompts that make fewer errors. Table 1 shows that SteP outperforms both Flat-4k ($0.20 \rightarrow 0.33$) and Flat-8k ($0.23 \rightarrow 0.33$). A key feature that helps SteP scale is that a single policy can cover multiple intents, e.g. search_order() covers 6 intents consisting of 30 tasks.

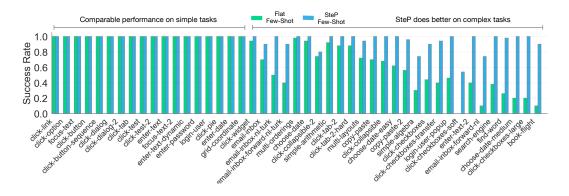


Figure 4: Success rate comparisons between Flat Few-shot and SteP Few-shot broken down over 45 MiniWob++ tasks (averaged over 50 seeds per task).

Task	Metric	Fl	at	St	еP	•					
Task	wieute	Zero-shot	Few-shot	Zero-shot	Few-shot	From JFK	To SJU	Dep		teturn Sean	
님 태	suc↑	0.10	1.00	0.20	1.00	JFK	500	09/	09/2023	11/09/2023 fligh	hts
CANCEL FLIGHT	prog↑	0.15	1.00	0.80	1.00	Select your	departing flight				
С Щ	#act	11.2	6.00	11.3	6.00	From	∧ To	🔺 Flight nur	mber 4	Price	
FIND BOOKING	suc†	0.00	0.90	1.00	1.00	6:11am JFK	9:54am SJU	1403		s	\$72.12
OKI	prog†	0.00	0.90	1.00	1.00	7:05am	0:58am	3		\$1	\$130.05
Bo	#act	11.0	4.10	3.00	3.00	JFK	suu				
ΗĿ	suc↑	0.00	0.00	0.00	1.00	7:29am JFK	1:20am SJU	3			\$170.61
Search Flight	prog†	0.50	0.60	0.60	1.00	0:55am JFK	2:45pm SJU	403	Passenge	er details	
SE FI	#act	11.0	11.0	11.0	5.00	2:29pm	6:30pm	703	Title Dis Mr	t name	
E BER	suc↑	0.00	0.50	0.30	0.65	JFK 5:06pm	suu 9:11pm	803	Last name		
DAT	prog	0.00	0.90	0.60	0.90	JFK	suu	005	Erail address		
UPDATE PASSENGER DETAILS	#act	16.0	11.1	14.3	11.8	9:01pm JFK	1:00am +1 SJU	1103	Enal 10044		
~ E	suc↑	0.00	0.00	0.00	0.65	0:31pm JFK	2:26am +1 SJU	1203	Gender Fernale	v Dete of birth	
BOOK FLIGHT	prog↑	0.55	0.40	0.40	0.82	1:59pm	3:44am Departing	flight		O August 2023	
ВЧ	#act	26.0	26.0	25.7	22.2	JFK	SJU JFK	SJU am 2023-09-09 1,20am 3	\$172.55	Su Mo Tu We Th P	
7	suc↑	0.02	0.48	0.30	0.86		Returning			1 2 3 6 7 8 9 10 1	11 12
MEAN	prog	0.24	0.76	0.68	0.94		suu	JRC 1504	4 \$153.45	13 14 15 16 17 1 20 21 22 23 24 2	
М	#act	15.0	11.6	11.1	9.62		200711071001			27 28 29 30 31	

Figure 5: (a) Evaluation on 5 airline CRM tasks averaged over 20 randomized scenarios per task. (b) Simulator visualization of a book-flight task consisting of >20 steps. More details in Appendix C.



Figure 6: SteP Few-shot vs SteP Zero-shot on a search-engine task. The instruction asks to find the 7th link, however, it is ambiguous what 7 refers to. SteP Few-shot with an in-context example is able to ground the task in the UI and reason that the 7th link lies in the 2nd webpage.

On MiniWob++, in Table 3, we see a similar trend where SteP improves over Flat Few-shot ($0.72 \rightarrow 0.96$). Fig. 4 shows comparisons across individual tasks. While performance is comparable on simpler tasks, as the task complexity increases SteP outperforms by greater margins. SteP breaks down complex tasks into smaller sub-tasks covered by policies in the library, e.g. book_flight() is broken down into fill_text(), choose_date().

5.1.4 How context efficient is SteP?

A trade-off to SteP is that by introducing a library of policies, there is an overhead in passing control back and forth amongst policies. This leads to more number of calls to the model. However, since the prompt for each policy is significantly smaller, the total tokens ends up being smaller. For instance, when SteP solves a task it never has to see instructions and examples for policies not required in that task. Fig. **3**(b) shows a histogram of context lengths for SteP and Flat-8k across all successful WebArena trajectories. SteP is distributed around a smaller number of tokens, averaging 22.7K compared to 52K. Hence total cost and inference time for SteP is lower than Flat-8k.

5.1.5 What is the effect of in-context examples?

We observe that while instructions are often sufficient to solve many web tasks, examples can provide a significant performance boost, particularly when these elements are stripped down lacking meaningful aria labels. On MiniWob++ Table 3, we see that few-shot examples provide performance gains for both Flat $(0.60 \rightarrow 0.72)$ and SteP $(0.65 \rightarrow 0.96)$.

We see a similar trend in AirlineCRM in Fig. 5 for both Flat (0.24 \rightarrow 0.76) and SteP (0.68 \rightarrow 0.94). Examples help associate language instructions with webpage elements, particularly for simplified pages when these are ambiguous. Fig. 6 shows a MiniWob++ search-engine task, where it is unclear what the 7th link implies. Fig. 7 shows SteP vs Flat with varying number of in-context examples on MiniWob++. We provide a maximum of 21 examples. We observe two main sources of improvement: (1) For the same number of examples (\leq 7), improvements come from decomposing task instructions into granular policy instructions (2) Each policy prompt contains dedicated in-context examples, allowing for more in-context examples (> 7) in each prompt.

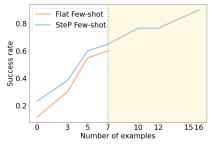


Figure 7: SteP vs Flat with varying incontext examples on subset of MiniWob++ tasks. Yellow region shows extra examples SteP packs in policies.

6 Limitations

We present SteP that dynamically composes policies to perform a diverse set of web tasks. Our results show that SteP outperforms both prior works and single policy baselines while being more context-efficient. However, SteP has several important limitations:

(1) *Manually defined policies*. For any new domain, the user needs to identify commonly occurring subtasks that are shared across multiple tasks. For each subtask, they then need to write a policy prompt that contains instructions on how to solve the subtask. Both identifying subtasks and writing policy prompts require domain knowledge. Once the policy prompts are written, however, SteP can automatically decide when to compose the appropriate policies from the library. The benefit of composition is that a small set of policies can cover a combinatorially large number of tasks. Automatically discovering useful policies from experience or demonstration data is an important direction of future work and would enable scaling to a large number of domains and websites automatically. (2) Communication overhead. By decomposing tasks into smaller policies, we also incur a communication overhead between policies that adds to inference times. One interesting solution would be to use smaller models for simpler policies and only escalate to larger models as needed. (3) Incomplete information. Finally, there are situations where a policy is unable to solve a subtask due to inadequate information being passed to it. Moreover, it fails to communicate what is missing to the parent policy, which can create an endless loop. An interesting future direction would be to explore how policies can share and update a common belief state to prevent such errors.

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Ethics Statement

Equipping LLMs with the ability to carry out web tasks opens up a variety of possibilities for societal benefits and change. These range from reducing cognitive burden on humans of doing repetitive tasks to enabling greater accessibility for elderly and individuals with disabilities. However, we acknowledge the ethical implications that come with the use of such technologies, and list some of them below:

- 1. **Safety and Reliability.** LLMs automating web tasks raises concerns regarding misuse, including malicious automation aimed at spamming, phishing, or manipulating online systems. To mitigate these risks, it is crucial to implement stringent safeguards. These may include developing sophisticated detection algorithms to identify and block automated actions that exhibit patterns of misuse, ensuring that LLMs operate within ethical boundaries. Moreover, rigorous testing and validation protocols would ensure the technology's reliability and safety in open-world web environments.
- 2. **Privacy and Data Security.** LLMs interacting with web interfaces introduces potential risks such as unauthorized data access and privacy breaches. To mitigate these risks, it is crucial to place safeguards such as encrypting sensitive data, enforcing strict access controls, and adhering to strong privacy practices. Such transparent data handling policies are essential to maintain trust in these systems with end users.
- 3. **Employment Impact.** While automating web tasks with LLMs can enhance efficiency and accessibility, it is vital to consider the impact on employment. Care must be taken that the deployment of such technologies is to augment human capabilities rather than replace them, helping free them up for more creative and nuanced interactions. Addressing this requires holistic approaches, including policies to support workforce transition through re-skilling and up-skilling, and encouraging the development of new roles that leverage the unique strengths of human creativity.

Reproducibility Statement

To promote reproducibility and transparency, we have taken several steps to ensure that SteP and our findings can be replicated and validated by the broader research community:

- 1. **Open source code.** We have linked the SteP implementation, including necessary code and documentation. We also include the prompts, the raw model predictions, and relevant noteboooks for greater reproducibility.
- 2. **Experimental Details.** Our paper includes detailed descriptions of the experiments along with additional details on hyperparamaters, prompts, environments included in the Appendix.
- 3. **Benchmarks and Models.** We clearly specify the web benchmarks and models used in our evaluations, including appropriate references and links to those. Since OpenAI models continue to evolve, we have included the raw model predictions so that the results are reproducible.
- 4. **Results and Ablations.** We present detailed results, including performance metrics, ablation studies, and comparisons with state-of-the-art methods. Our aim is to provide a clear and honest assessment of SteP's capabilities and limitations.
- 5. **Limitations.** Acknowledging the importance of transparency in scientific communication, we discuss the limitations of our approach and discuss directions for future research.

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Appendix

Table of Contents

A Experiment Details A.1 Hyper-parameters A.2 WebArena Policies and Prompts A.3 MiniWob++ Policies A.4 Task-wise Performance on MiniWoB++	16 24
B Ablations B.1 Effect of Chain-of-Thought Reasoning B.2 Model Scaling B.3 Evaluation with Llama model	27
C Airline CRM Simulator C.1 Generating scenarios	
D Live Websites Evaluation D.1 Collecting Human Task Demos D.2 Parsing Browser Content D.3 Live Website Results	32

A Experiment Details

A.1 Hyper-parameters

We use OpenAI API for model calls, gpt-4-turbo-preview as the default model for WebArena and text-davinci-003 for other environments. We use a a temperature of 0.3 and set the number of calls to 3. Below are the exact API calls,

```
if (model_type == "gpt-4-turbo-preview"):
      response = openai.ChatCompletion.create(
           model=model_type,
3
           messages=[{"role": "user", "content": prompt}],
          temperature=0.3,
5
           top_p=1,
6
           n=3,
           max_tokens=max_tokens
      )
Q
      response = response.choices[0].message.content.strip()
12 elif (model_type == "gpt-3.5-turbo"):
      response = openai.ChatCompletion.create(
           model=model_type,
14
           messages=[{"role": "user", "content": prompt}],
15
16
           temperature=0.3,
           top_p=1,
18
           n=3,
          max_tokens=max_tokens
19
20
      )
21
      response = response.choices[0].message.content.strip()
22
23 elif (model_type == "text-davinci-003"):
      response = openai.Completion.create(
24
           model=model_type,
25
           prompt=prompt,
26
          temperature=0.3,
          best_of=3,
28
          n=3,
29
          max_tokens=max_tokens
30
      )
31
      response = response.choices[0].text.strip()
32
```

Listing 1: Hyper-parameters for different models

A.2 WebArena Policies and Prompts

We provide below the prompt template for WebArena that contains the list of policies, the base actions, examples for how to use the policies, and the base instruction template.

```
1 policies = """
2 Subroutine Actions:
3 `find_commits [query]`: Given you are in a project page, this Gitlab
4 subroutine searches for commits made to the project and retrieves
5 information about a commit. This function returns the answer to the query.
6
7 `search_issues [query]`: Given you are in my issue page, this Gitlab
8 subroutine searches issues that matches the query. Any objective
9 that says "open my latest issue" or "open issue with <keyword> in the
10 title" must be passed through this subroutine.
11
12 `create_project [query]`: Given you are in the create new project page,
13 this Gitlab subroutine completes the act of creating a project, adding members
etc.
```

i5 `create_group [query]`: Given you are in the create new group page, 16 this Gitlab subroutine completes the act of creating a group, adding members etc 18 `find_subreddit [query]`: This Reddit subroutine finds a subreddit corresponding 19 to the query. The query can either be the name of the subreddit or a vague 20 description of what the subreddit may contain. The subroutine hands back 21 control once it navigates to the subreddit. 23 `find_user [user_name]`: This Reddit subroutine navigates to the page of a user 24 with user_name. The page contains all the posts made by the user. 26 `find_customer_review [query]`: This CMS subroutine finds customer reviews for 27 a particular product using the query to specify the kind of review. 28 29 `find_order [query]`: This CMS subroutine finds an order corresponding to a 30 particular customer or order number. 32 `search_customer [query]`: This CMS subroutine finds a customer given some 33 details about them such as their phone number. 35 `search_order [question]`: This Shopping subroutine searches orders to answer 36 a question about my orders 38 `list_products [query]`: This Shopping subroutine find products that match a query 39 40 `search_reviews [query]`: This Shopping subroutine searches reviews to answer 41 a question about reviews 42 43 `find_directions [query]`: This Maps subroutine finds directions between two 44 locations to answer the query 45 46 `search_nearest_place [query]`: This Maps subroutine find places near a given location 47 48 49 50 example_actions = """ 51 click [7] 53 type [15] [Carnegie Mellon University] [1] 54 55 stop [Closed] 56 57 hover [15] 58 59 scroll [down] 60 61 note [Spent \$10 on 4/1/2024] 62 63 find_commits [How many commits did user make to diffusionProject on 03/23/2023?] 65 search_issues [Open my latest updated issue that has keyword "better" 66 in its title to check if it is closed] 68 create_project [Create a new public project "awesome-llms" and add primer, 69 convexegg, abishek as members] 71 create_group [Create a new group "coding_friends" with members qhduan, Agnes-U] 73 find_subreddit [books] 75 find_user [AdamCannon]

77 find_customer_review [Show me customer reviews for Zoe products] 78 79 find_order [Most recent pending order by Sarah Miller] 80 81 search_customer [Search customer with phone number 8015551212] 82 83 search_order [How much I spend on 4/19/2023 on shopping at One Stop Market?] 84 85 list_products [List products from PS4 accessories category by ascending price] 86 87 search_reviews [List out reviewers, if exist, who mention about ear cups being small] 88 89 find_directions [Check if the social security administration in Pittsburgh 90 can be reached in one hour by car from Carnegie Mellon University] 91 92 search_nearest_place [Tell me the closest cafe(s) to CMU Hunt library] 93 """ 94 95 96 base_actions = """ 97 Page Operation Actions: 98 `click [id]`: This action clicks on an element with a specific 99 id on the webpage. ind `type [id] [content] [press_enter_after=0|1]`: Use this to type the 101 content into the field with id. By default, the "Enter" key is pressed 102 after typing unless press_enter_after is set to 0. 103 `hover [id]`: Hover over an element with id. 104 `press [key_comb]`: Simulates the pressing of a key combination 105 on the keyboard (e.g., Ctrl+v). 106 `scroll [direction=down|up]`: Scroll the page up or down. 107 `note [content]`: Use this to make a personal note of some content 108 you would like to remember. This shows up in your history of previous 109 actions so you can refer to it. 110 `go_back`: Navigate to the previously viewed page. 112 general_instruction_template = """ 113 You are an AI assistant performing tasks on a web browser. 114 To solve these tasks, you will issue specific actions. 115 116 The actions you can perform fall into several categories: 117 {base_actions} 118 119 {policies} 120 121 {example_actions} 122 123 You will be provided with the following, 124 **OBJECTIVE:** 125 The goal you need to achieve. **OBSERVATION:** 126 A simplified text description of the current browser 128 content, without formatting elements. 129 URL: The current webpage URL 130 **PREVIOUS ACTIONS:** A list of your past actions with an optional response, 133 e.g. 1 = find_commits [query] 134 135 You need to generate a response in the following format. 136 Please issue only a single action at a time. REASON: Your reason for selecting the action below 138 ACTION: 139

```
140 Your action
141 ....
142
143
144
145 Tab Management Actions:
146 `new_tab`: Open a new, empty browser tab.
147 `tab_focus [tab_index]`: Switch the browser's focus to a specific
148 tab using its index.
149 `close_tab`: Close the currently active tab.
150
151 URL Navigation Actions:
152 `goto [url]`: Navigate to a specific URL.
iss `go_back`: Navigate to the previously viewed page.
154 `go_forward`: Navigate to the next page (if a previous 'go_back'
155 action was performed).
157 Completion Action:
158 `stop [answer]`: Issue this action when you believe the task is
159 complete. If the objective is to find a text-based answer,
160 provide the answer in the bracket.
161 """
```

We provide the prompts for all 14 commonly used policies below and for the reset, we refer the reader to the code base.

```
1 find_commits = {
2 "instruction": """
3 {general_instruction_template}
5 Please follow these general instructions:
6 * To find a list of all commits, you must navigate to the commits section of the
        repository
7 * Look at the first and last date in your observation to know if the desired
      date is in the range
8 * If it's in the range but not visible, that means no commits were made on that
      date
9 * If the date is outside of the range, you need to scroll up/down to get to the
      desired date range. Scrolling down takes you to a date earlier in time (e.g
       . Feb 2023 is earlier in time than Mar 2023)
10 * To count commits from a specific author, count the number of times their
      avatar (e.g. img "<author> avatar") appears in the observation.
  ....
11
13 "examples": [...]
14 }
15
16 search_issues = {
17 "instruction": """
18 {general_instruction_template}
20 Please follow these general instructions:
21 * First navigate the Issues page
22 * Once you are in the Issues page, you MUST first navigate to all issues so that
       you see both open and closed issues for solving the objective
_{23} * You may not see all issues listed at once, use the search bar to search for
      appropriate keywords and filter down to relevant set of issues
24 * If the objective says to "Open ... issue, check if it is X", you must first
      open the specific issue page by clicking it. Do not stop [] until you have
      navigated to the specific issue page.
25 * Once you are on the issue page, return the appropriate status
26 * In your status, if the objective is to check if an issue is open or clossed,
      respond as though you are answering a question, e.g. "No, it is open", "Yes
      , it is closed
```

```
27 """,
28
29 "examples": [...]
30 }
31
32 create_project = {
33 "instruction": """
34 {general_instruction_template}
35
36 Please follow these general instructions:
37 * To add new members, once you have created the project, click on Project
      Information in the sidebar to be guided to a link with memmbers.
38 * When adding members, first type their name, then click on their name from the
      down down. Consult PREVIOUS ACTIONS to see if you have typed and selected
      the names.
  .....
39
40
41 "examples": [...]
42 }
43
44 create_group = {
45 "instruction": """
46 {general_instruction_template}
47
48 Please follow these general instructions:
49 * To add new members, click on the Members tab in the side pane. If you don't
      see it, click on Group Information in the sidebar to be quided to a link
      with memmbers.
_{50} * When adding members, first type their name, then click on their name from the
      down down. Consult PREVIOUS ACTIONS to see if you have typed and selected
      the names.
  .....
51
52
53 "examples": [...]
54 }
55
56 find_subreddit = {
57 "instruction": """
58 {general_instruction_template}
60 Please follow these instructions to solve the subtask:
61 * The objective find_subreddit [query] asks you to navigate to the subreddit
      that best matches the query. The query can be specific or vague.
62 * The first step is to navigate to Forums to see the list of subreddits. However
       , if you have done this already (indicated as non empty PREVIOUS ACTIONS),
      do not repeat this step.
63 * Under forums, you will see only a subset of subreddits. To get the full list
      of subreddits, you need to navigate to the Alphabetical option.
64 * To know you can see the full list of subreddits, you will see 'All Forums' in
      the observation
65 * Often you will not find a focused subreddit that exactly matches your query.
      In that case, go ahead with the closest relevant subreddit.
66 * To know that you have reached a subreddit successfully, you will see '/f/
       subreddit_name' in the observation.
67 * Once you have navigated to any specific subreddit, return stop [N/A]. Even if
      the subreddit is generally related and not specific to your quwey, stop
      here and do not try to search again for another subreddit.
68 """
69
70 "examples": [...]
71 }
72
73 find_user = {
74 "instruction": """
75 {general_instruction_template}
```

```
77 Please follow these instructions to solve the subtask:
78 * The objective find_user [user_name] asks you to navigate the page of a user
       with user_name
  * To do so, look at the current base URL (e.g. https://webarena-env-reddit.
       awsdev.asapp.com) and add a suffix /user/user_name, i.e.
80 goto [https://webarena-env-reddit.awsdev.asapp.com/user/user_name]
81 * Once you have navigated to the user page (as seen in your past actions),
       return stop [N/A]
   .....
82
83
84 "examples": [...]
85 }
86
87 find_customer_review = {
88 "instruction": """
89 {general_instruction_template}
90
91 Please follow these instructions to solve the subtask:
92 * The objective find_customer_review [query] asks you to navigate to the product
        page containing customer reviews.
93 * To navigate to a review, first click on REPORTS in the side panel
94 * Once you have clicked on REPORTS, and you see the Reports panel with Marketing
       , Sales, Reviews, Customers etc, click on By Products under Customers.
_{\rm 95} * Once you are in the Product Reviews Report, you need to locate the product by
       searching for it. Use the gridcell below Product to search for a product.
       Do not use other search boxes. Look at the example below where I show you
       how to search for Zoe in the correct gridcell.
96 * When searching for a product, search the first word only like Zoe, or Antonia
       or Chloe.
97 * Once the product shows up, click on 'Show Reviews'.
_{98} * Once all the reviews show up, return stop [N/A] to hand back control to the
       agent that queried you.
   .....
99
100 "examples": [...]
101 }
103 find_order = {
104 "instruction": """
105 {general_instruction_template}
106
107 Please follow these instructions to solve the subtask:
_{
m 108} * The objective find_order [query] asks you to navigate to the order page
       corresponding to the query
109 * To navigate to orders, first go to SALES in the side panel
110 * Once you have clicked on SALES, go to Orders
\scriptstyle
m m1 * Once you are in the orders page, you have to use the 'Filter' button to filter
        down to desired criteria
112 * Desired criterias include filtering down to a specific order ID field or Name
       field. ONLY use fields that are in the objective
_{113} st You MUST use Filter to find orders instead of using the search bar
_{
m 114} * If there are any active filters, be sure to clear them before entering your
       filter criteria
_{115} st In your filtered list of orders, if you don't find the desired order, make
       sure to scroll down till you find the order or reach end of page (typically
        indicated by 'Copyright ...' in the observation)
116 * Once you have found the order, go to View to open the order
_{117} * Once you are in the desired order page (as noted by "Order & Account
       Information") you MUST return stop [N/A] to hand back control to the agent
       that queried you. Do not go back to another page.
   ....
118
119 "examples": [...]
120 }
122 search_customer = {
```

```
123 "instruction": """
124 {general_instruction_template}
125
126 Please follow these instructions to solve the subtask:
127 * The objective search_customer [query] asks you to search for customer details
       corresponding to the query
128 * To navigate to customers, first click on CUSTOMERS in the side panel
129 * Once you have clicked on CUSTOMERS, click on All Customers.
130 * Once you are in the customers page, you have to use the 'Search by keyword'
       text box to search for your customer. Always be sure to search first. For
       example, for find_order [Search customer with phone number 8015551212],
       search 8015551212.
_{
m 131} st If the page shows a number has already been searched, click on Clear All first
       . Then proceed with the search.
_{
m 132} * Once you are done with the search, and the customer with matching query shows
       up, you MUST return stop [N/A] to hand back control to the agent that
       queried you. Do not go back to another page.
133
134 "examples": [...]
135 }
136
137 search_order = {
138 "instruction": """
139 {general_instruction_template}
140
141 Please follow these GENERAL INSTRUCTIONS:
142 * Navigate to My Account, then My Orders to access all orders.
143 * The orders are sorted by descending date. Click on Page Next to go to a
       earlier date. Click on Page Previous to go to a earlier date.
_{
m 144} If you don't see an order for a date, and the first order on the page is after
       the date, the last order on the page is before the date, then it means
       there is no order for the date.
_{
m M45} st In your REASON, state what is the current range, what range you are looking
       for, and whether you should search for an earlier or a later date.
_{
m 146} st If you have to find the total amount you spent on orders that span multiple
       pages, use note [Spent $10 on 4/1/2024] to make a personal note before
       moving on to the next page. When you are done, you can look at PREVIOUS
       ACTIONS to find all notes.
_{
m 147} * When you are adding numbers, work out each addition step by step in REASON.
_{148} \star Use go_back to go back to a previous page from an order. But before you do,
       use note [] to make a note that you checked the page, e.g. note [Checked
       order on 11/29/2023, no picture frame.]
_{149} st If you are in an order page and need to go back, issue go_back. Don't click on
        My Orders else you have to start from all over again.
150 * Do not keep visiting the same order page over and over again!
151 To prevent this, whenever you visit a page, always make a note. For example note
        [Nothing relevant purchased on September 29, 2022]
152 See note [] to see what dates you have visit, and be sure to not visit that page
        again.
153 * Once you are done visiting all the pages, return stop [answer] with the answer
        to the query.
154 * If the question is how much did I spend on a date, and I didn't spend anything
       , return stop [$0]
155 * If the status of an order shows cancelled, that means I did not spend that
       monev
156 * If you are asked to change the delivery address on an order, you can't. Reply
       stop [N/A]
157 """
158
159 "examples": [...]
160 }
162 list_products = {
163 "instruction": """
164 {general_instruction_template}
```

```
166 Please follow these instructions to solve the subtask:
167 * To find a product category, you MUST use hover [id] to expand the popup Menu
       till you find the leaf element that has no popup. Then click [id] on the
       leaf element.
168 For exmaple, to find PS 4 accessories you must hover over Video Games, then
       hover over Playstation 4, then click on Accessories.
169 Use note [] eveytime you hover on an item, and don't find the category. This is
       to ensure you don't keep trying the same category repeatedly.
170 * To sort current list of products by price and in ascending order, you MUST use
        the goto [url] action by appending ?product_list_order=price to the
       current URL. For example:
171 * To sort in descending order, you MUST use the goto [url] action by appending ?
       product_list_order=price&product_list_dir=desc, e.g.
172 * To list all items less than a particular price, e.g. $25, you MUST use the
       goto [url] action by appending ?price=0-25
173 * Once you are done in stop [N/A]
174 * If the OBJECTIVE asks you to show the most expensive product, you must click
       on the product.
175 """
176
177 "examples": [...]
178 }
179
180 search_reviews = {
181 "instruction": """
182 {general_instruction_template}
184 Please follow these instructions to solve the subtask:
_{
m N5} st If you are not in the product page, you can search for the product using the
       search bar.
186 * To find the list of reviews, search for a link with Reviewers. If you can't
       find it, scroll down to search for it.
187 * Iterate over all reviews. For every relevant review, make a note [
       reviewer_name: review_info]. Record the relevant reviewer_name and review
       VERBATIM. Once you are done with all the reviews in a page, scroll down to
       access more reviews.
188 * Refer to PREVIOUS ACTIONS to know which reviews you have noted already. If you
        have noted a review already, look for the next review in your current
       OBSERVATION or scroll down.
189 * Do NOT repeat the note [] action for the same review.
_{190} st Not all reviews will be visible on the reviews page. You MUST scroll down till
        you reach the end of the page. You will know that you have reached the end
        of the page if you see Contact Us in the OBSERVATION.
<sup>191</sup> * Once you have scrolled through all reviews, combine all your noted reviews
that you can find under PREVIOUS ACTIONS. To combine, create a list of
       dicts where every dict has a name and review key. Be sure to capture ALL
       the reviews in your note. Return that as stop [{name: reviewer_name_1,
       review: review_1}, {name: reviewer_name_2, review: review_2}, ..]
192 """
194 "examples": [...]
195 }
196
197 find_directions = {
198 "instruction": """
199 {general_instruction_template}
200
201 Please follow these instructions to solve the subtask:
_{
m 202} * First click on "Find directions between two points", then enter From and To
       Fields, and click search.
203 * If you have to find directions to social security administration in Pittsburgh
       , search for it in a structured format like Social Security Administration,
        Pittsburgh.
204 """,
```

```
206 "examples": [...]
207 }
208
209 search_nearest_place = {
210 "instruction": """
211 {general_instruction_template}
212
213 Please follow these instructions to solve the subtask:
214 * For searches that refer to CMU, e.g. "find cafes near CMU Hunt Library"
215 a. You have to first center your map around a location. If you have to find
       cafes near CMU Hunt Library, the first step is to make sure the map is
       centered around Carnegie Mellon University. To do that, first search for
       Carnegie Mellon University and then click [] on a list of location that
       appears. You MUST click on the Carnegie Mellon University location to
       center the map. Else the map will not centered. E.g click [646]
_{
m 216} b. Now that your map is centered around Carnegie Mellon University, directly
       search for "cafes near Hunt Library". Do not include the word CMU in the
       search item.
217 The word CMU cannot be parsed by maps and will result in an invalid search.
218 c. When your search returns a list of elements, return them in a structured
       format like stop [A, B, C]
<sup>219</sup> * For searches that don't refer to CMU
_{
m 220} a. No need to center the map. Directly search what is specified in OBJECTIVE, e.
       g. "bars near Carnegie Music Hall"
221 b. When your search returns a list of elements, return them in a structured
       format like stop [A, B, C]
222 * Be sure to double check whether the OBJECTIVE has CMU or not and then choose
       between instruction 1 and 2.
_{223} st Remember that the word CMU cannot be typed in the search bar as it cannot be
      parsed by maps.
224 * Remember that if you want to center your map around Carnegie Mellon University
       , you have to click on it after you search for it. Check your PREVIOUS
       ACTIONS to confirm you have done so, e.g. click [646] should be in the
      previous actions.
25
  "examples": [...]
228 }
```

A.3 MiniWob++ Policies

On MiniWob++, we identified a set of 7 policies that solve commonly recurring subtasks, e.g. filling different text boxes, choosing dates from a date picker, processing emails, etc. For each of these policies, we collect a few in-context examples to cover the subtask. At test time, SteP composes these policies to solve a wide number of tasks. Table 4 below shows the various policies and tasks they cover.

A.4 Task-wise Performance on MiniWoB++

Table 5 shows a task-wise performance breakup on the MiniWoB++ benchmark for various models. We choose a set of 45 tasks that don't require visual reasoning. We run 50 seeds per task and report the average success rates and number of actions. We divide tasks into simple and complex, where complex tasks might require multiple policies to solve the task. While on simple tasks almost all methods are equivalent, on complex tasks SteP Few-shot outperforms Flat Few-shot on every task.

Fig. 8 shows an example of SteP for a book-flight task. Book-flight is a relatively complex task, requiring filling in drop down text boxes and filling dates. SteP outperforms Flat (0.10 \rightarrow 0.90), where both methods have access to a single demonstration of book flight. SteP composes policies FILL_TEXT() to fill in the Flight-from and Flight-to box, and then

Method	Examples	Tasks covered by examples
Flat	7	choose-date, book-flight
SteP	21	0
-WEB_AGENT	3	
- FILL_TEXT	5	choose-date, book-flight
- CHOOSE_DATE	4	search-engine, click-tab-2
- SEARCH_LINK	3	click-checkbox, email-
– SEARCH_TAB	1	inbox
- CLICK_CHECKBOX	2	
- PROCESS_EMAIL	3	

Table 4: On MiniWob++, library of policies used by SteP, number of in-context examples per policy and the tasks covered. Each example is a state-action pair at particular timestep. Each policy in SteP requires fewer in-context examples compared to Flat, but combined together they cover many more tasks.

CHOOSE_DATE() policies to pick a date from the datepicker. Each of these policies are more robust than Flat at solving the subproblems, resulting in a higher overall success rate.



Figure 8: Outputs from SteP Few-shot on book-flight task showing hierarchical task planner actions, low-level web policy actions, and LLM reasoning.

B Ablations

B.1 Effect of Chain-of-Thought Reasoning

While we initially did not have chain-of-thought reasoning ², we found that adding it in helped SteP Few-shot rationalize a particular action well and boost performance. We wanted to understand which tasks in particular were helped by chain-of-thought reasoning, and what the trade-offs were.

We wanted to test the following hypothesis for ${\tt SteP}\ {\tt Few-shot}$ with and without chain-of-thought:

- 1. **Hypothesis 1: Chain-of-thought reasoning helps across all tasks.** Even though chain-of-thought reasoning makes prompts slightly longer, the added step of rationalizing actions should always boost performance.
- 2. Hypothesis 2: Chain-of-thought reasoning particularly helps in multi-step tasks. Multi-step tasks often require breaking down a problem into a set of steps and executing each step. While demonstrations certainly show how to break down task, adding chain-of-thought better rationalizes this breakdown and helps generalize to new tasks not covered in the demonstrations.

²Chain-of-Thought Prompting Elicits Reasoning in Large Language Modelshttps://arxiv.org/abs/2201.11903

Task		at -shot		at shot		eP -shot		eP shot
IdSK	suc↑	#act↓	suc↑	#act↓	∠ero %suc↑	#act↓	suc†	#act↓
click-link	0.94	1.00	1.00	1.00	1.00	1.00	1.00	1.00
click-option	0.76	3.68	1.00	2.62	0.80	2.94	1.00	1.94
focus-text	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00
click-button	0.98	1.02	1.00	1.00	1.00	1.00	1.00	1.00
click-button-sequence	0.96	2.00	1.00	2.00	1.00	2.00	1.00	2.00
click-dialog	1.00	1.06	1.00	1.20	1.00	1.28	1.00	1.02
click-dialog-2	0.98	1.00	1.00	1.00	0.98	1.00	1.00	1.02
click-tab	1.00	1.00	1.00	1.00	0.98	1.00	1.00	1.04
click-test	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00
click-test-2	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00
enter-text	1.00	2.50	1.00	2.00	1.00	2.10	1.00	2.00
focus-text-2	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00
enter-text-dynamic	0.98	2.44	1.00	2.00	0.98	2.06	1.00	2.00
enter-password	1.00	3.08	1.00	3.00	1.00	3.20	1.00	4.52
login-user	0.96	3.42	1.00	3.00	1.00	3.06	1.00	3.00
click-pie	1.00	3.00	1.00	3.00	1.00	3.00	1.00	3.00
enter-date	1.00	3.00	1.00	2.00	0.00	4.08	1.00	2.00
grid-coordinate	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00
click-widget	0.94	1.00	0.94	1.00	0.94	1.00	1.00	1.00
email-inbox	0.40	7.00	0.70	4.50	0.00	3.00	0.90	5.20
email-inbox-nl-turk	0.40	7.20	0.50	6.00	0.00	2.90	1.00	4.58
email-inbox-forward-nl-turk	0.30	5.08	0.40	4.80	0.00	3.50	0.90	4.30
multi-orderings	0.56	3.60	0.98	3.98	0.76	4.28	1.00	4.00
choose-date	0.20	3.00	0.94	3.60	0.20	5.80	1.00	5.40
click-collapsible-2	0.60	3.64	0.74	4.14	0.34	3.34	0.80	4.50
simple-arithmetic	0.82	2.12	0.92	2.12	0.54	2.66	1.00	2.00
click-tab-2	0.76	5.58	0.88	4.62	0.88	2.84	1.00	2.24
click-tab-2-hard	0.68	3.36	0.88	3.84	0.76	3.06	1.00	2.42
multi-layouts	0.42	4.46	0.72	3.94	0.66	4.82	0.94	4.00
copy-paste	0.14	2.14	0.70	3.48	0.98	2.72	1.00	2.00
click-collapsible	0.54	1.76	0.68	1.88	0.86	1.88	1.00	2.00
choose-date-easy	0.74	2.74	0.62	2.62	0.20	10.18	1.00	3.10
copy-paste-2	0.54	7.66	0.56	4.00	0.48	3.84	0.96	2.04
simple-algebra	0.14	8.80	0.30	6.78	0.04	4.38	0.74	2.00
click-checkboxes	0.40	4.90	0.44	5.94	0.74	3.20	0.90	3.14
click-checkboxes-transfer	0.40	4.80	0.40	3.90	0.54	3.20	0.94	2.84
login-user-popup	0.46	6.28	0.46	3.52	0.46	5.82	1.00	4.88
click-checkboxes-soft	0.00	7.00	0.00	7.30	0.04	6.94	0.54	5.64
enter-text-2	0.00	2.60	0.40	5.20	0.40	2.00	1.00	2.00
email-inbox-forward-nl	0.10	5.04	0.10	4.58	0.00	3.24	0.74	4.74
search-engine	0.38	3.64	0.38	3.16	0.26	4.46	1.00	4.30
find-word	0.22	2.62	0.26	5.18	0.12	2.92	0.98	2.00
choose-date-medium	0.32	2.90	0.20	2.76	0.20	9.26	1.00	3.86
click-checkboxes-large	0.00	8.40	0.20	8.40	0.00	7.00	1.00	6.20
book-flight	0.00	16.00	0.10	11.10	0.00	13.52	0.90	9.14
Mean	0.60	3.70	0.72	3.38	0.65	3.43	0.96	2.89

Table 5: Task-wise performance breakup on MiniWoB++ benchmark on a set of 45 tasks.

We compared SteP Few-shot with two versions - having chain of thought, and not having. Fig. 9 shows a plot of success rate for each of the 3 clusters of tasks - single, composite, multi.

Hypothesis 1: Chain-of-thought reasoning helps across all tasks. We find this to be true since for all tasks, chain-of-thought performs either equally or better. This confirms that the extra tokens consumed by the reasoning does not hurt performance and in fact helps significantly in some cases.

Hypothesis 2: Chain-of-thought reasoning particularly helps in multi-step tasks. We find this to be true as well. Looking at the multi-step tasks, chain-of-thought has the largest performance gains compared to any other cluster. The performance gains are the largest in book-flight and search-engine where the horizon length is the largest. In comparison, for single and composite the performance gains vary, being higher for certain tasks like choose-date and find-word and zero for others like click tasks.

B.2 Model Scaling

In MiniWob++, while we developed the prompts with text-davinci-003, we wanted to compare how performance varies with newer models gpt-3.5-turbo and gpt-4. gpt-3.5-turbo is also an InstructGPT model optimized for chat and trained at 1/10th the price of text-davinci-003. gpt-4 is a significantly larger model, and capable of solving more complex tasks.

We wanted to test the following hypothesis:

- 1. Hypothesis 1: GPT-4 improves performance across all methods, but both decomposition and few-shot examples help. GPT-4 is a powerful model and with an exhaustive set of instructions in the prompt, it should be able to achieve perfect performance. However, designing such exhaustive prompts for all web tasks is challenging. We hypothesize that decomposition helps break down and scope instructions leading to better performance for GPT-4. Similarly, few-shot examples helps GPT-4 ground instructions in the webpage.
- Hypothesis 2: gpt-3.5-turbo slightly worse than text-davinci-003 given few-shot examples. Practioners have noted that while gpt-3.5-turbo has better 0 shot performance, text-davinci-003 is trained on a more diverse set of tasks and performs better with k-shot learning https://scale.com/ blog/chatgpt-vs-davinci#Introduction. Since 0 shot performance for web-

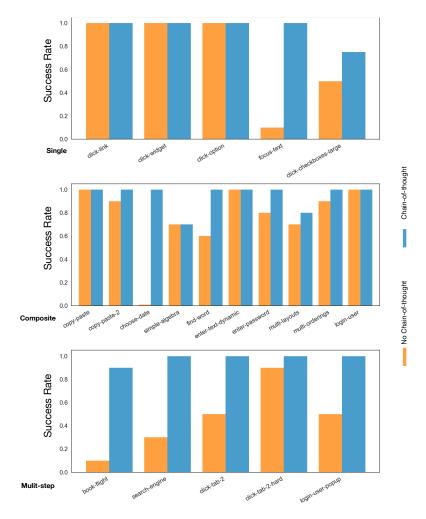


Figure 9: Success rate of SteP Few-shot with both chain-of-thought and without.

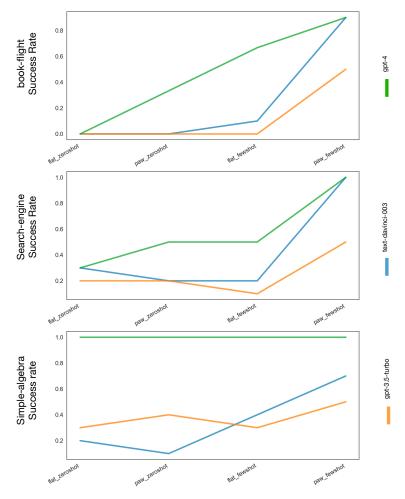


Figure 10: Success rate of all methods with different models.

tasks is challenging without exhaustive instructions, we hypothesize that text-davinci-003 will perform better.

We compare three language models text-davinci-003, gpt-3.5-turbo and gpt-4 for all baselines on 3 tasks from MiniWoB++ - book-flight, search-engine, simple-algebra. Fig. 10 shows a plot for each of these tasks.

Hypothesis 1: GPT-4 improves performance across all methods, but both decomposition and few-shot examples help. We find this to be true. GPT-4 is unambiguously better than any other model and improves all methods. However, as shown in book-flights and search-engine, both decomposition (SteP) and few-shot examples boost performance. In simpler reasoning tasks like simple algebra, it gets it correct right away.

Hypothesis 2: gpt-3.5-turbo slightly worse than text-davinci-003 given few-shot examples. We also find evidence for this. text-davinci-003 with few-shot examples always outperforms gpt-3.5-turbo. Although, in simple-algebra, zero shot performance of gpt-3.5-turbo is better than text-davinci-003, matching what other practitioners have observed in other tasks.

B.3 Evaluation with Llama model

We also compare Flat and SteP with open-source models like LLaMA-{7B, 13B}. The models are all pre-trained instruction following models without any additional fine-tuning.

The prompts used are the same as Flat Zero-shot and SteP Zero-shot. Overall, we find the performance to be lower than gpt-{3,3.5,4}. The drop in performance could be due to a number of reasons such as the model size or the training data on which the models are trained. However, we find that SteP still outperforms Flat for many tasks, which we discuss below.

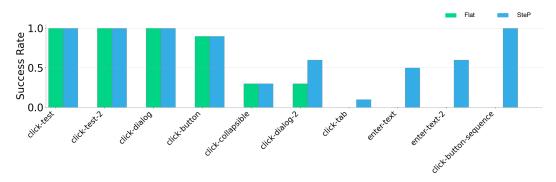


Figure 11: Evaluation with LlaMA-13B on a subset of MiniWob++ tasks. Success rate breakdown of 10 tasks averaged over 10 seeds over task.

Figure. 11 shows a comparison of Flat and SteP on a subset of MiniWob++ tasks. We see that Flat matches SteP for simple CLICK tasks, it fails for slightly more complex tasks that require multiple actions, e.g. multiple CLICK or TYPE.

We cluster common failure modes for both Flat, SteP below:

1. Repeating the same action in multi-step tasks. For tasks that require a sequence of actions, Flat tends to get stuck in the first step repeating the same action over and over. It fails to interpret the previous actions or changes to the browser content to update the predicted actions.

For example, in the click-button-sequence task, for the following input

CONTEXT: Click button ONE, then click button TWO. BROWSER CONTENT: <body id=1 val= /> <div id=2 val=wrap /> <div id=3 val=area /> <button id=4 val=ONE /> <button id=5 val=TWO /> PREVIOUS ACTIONS: CLICK 4

the model produces the following output

```
REASON:
To achieve the goal of clicking button ONE and then button TWO, we need to first
click button ONE to activate it, and then click button TWO to activate it.
ACTION:
CLICK 4
```

when the correct output would have been CLICK 5, given that the previous actions show that CLICK 4 has already been executed.

2. Skipping over intermediate actions. We see that LLaMA-13B skips over actions when faced with multistep tasks. For example, on a book flight task with browser content

... <h2 id=5 val=Book Your One-Way Flight />
<input_text id=7 val=flight-from /> ...

the model generates an action like CLICK 5 directly before filling in the empty flight-from input box.

3. Not following the desired action formats. We observe that LLaMA-13B often times fails to follow the specified action formats for CLICK and TYPE. This problem occurs for both Flat and SteP.

For example, given the following browser content

... <div id=2 val=wrap />\n<link id=4 val=justo. />...

the models predict CLICK #justo instead of CLICK 4.

Similarly, the model predicts TYPE "Ignacio" instead of TYPE 5 "Ignacio".

C Airline CRM Simulator

We constructed a mock Airline CRM environment based on typical airline call-center workflows, and modelled on public airline websites (e.g., jetblue.com, aa.com). The website is built as a standard single-page web application, using a light-weight web development stack. Figs 12, 13 shows sample screenshots from the CRM.

C.1 Generating scenarios

This CRM allows us to test scenarios that are more complex than those in MiniWoB++, and scenarios that cannot practically be run on public websites (e.g., cancelling a flight). The scenarios currently supported are described below.

- 1. **Find one-way or return flight.** This is a single step task, that requires the source & destination airports and flight dates to be entered in the UI, and the search button to be clicked.
- 2. **Book flight** This is a four step task:
 - (a) Find flight (scenario 1),
 - (b) Select desired outward and return flights & click Confirm,
 - (c) Enter passenger details (*Title, first name, last name, gender, date-of-birth*) & click *Save,*
 - (d) Enter payment card details (card number, expiry, CVC/CVV) & click Book flight.
- 3. Find a booking This is a single step task enter booking reference & click *Search*.
- 4. Cancel a booking This is a three step task:
 - (a) Find booking (scenario 3),
 - (b) Click Cancel,
 - (c) Confirm cancellation by re-entering booking reference & click Cancel.
- 5. Modify passenger details on an existing booking This is a three step task:
 - (a) Find booking (scenario 3),
 - (b) Click Modify,
 - (c) Change any required passenger details & click Save.
- 6. Modify flights on an existing booking This is
 - (a) Find booking (scenario 3),
 - (b) Click *Modify*,
 - (c) Find flight (scenario 1),
 - (d) Select desired outward and return flights & click Save,

C.2 Helper APIs

In addition to supporting the above scenarios, the CRM also exposes a few helper APIs that make running and evaluating experiments easier. Two of these are of interest here:

Home	Find	booking	Help

Find flights

From	То	Depart	Return	Search	
BOS	JFK	05/21/2023	05/26/2023	flights	

Select your departing flight

From A	То 🔺	Flight number	Price
5:51am BOS	7:00am JFK	917	\$190.88
7:30am BOS	8:40am JFK	617	\$192.00
0:25am BOS	1:31am JFK	717	\$98.80
2:05pm BOS	1:18pm JFK	117	\$152.07
2:47pm BOS	4:00pm JFK	417	\$173.35
6:00pm BOS	7:25pm JFK	1317	\$140.59
8:25pm BOS	9:48pm JFK	317	\$76.81
8:25pm BOS	9:48pm JFK	317	\$147.11

Select your return flight

From	То 🔺	Flight number	Price
6:45am JFK	7:52am BOS	318	\$65.96
0:17am JFK	1:24am BOS	518	\$143.80
2:42pm JFK	1:49pm BOS	1318	\$61.92
1:54pm JFK	3:10pm BOS	118	\$97.83
4:36pm JFK	6:05pm BOS	918	\$117.75
8:10pm JFK	9:34pm воз	418	\$175.71
1:05pm JFK	2:13am +1 BOS	718	\$162.53
			Checkout
			Checkout

Figure 12: *search flight* screen of the mock airline CRM.

 https://<base-url>/generate-random-scenario. This API returns a scenario randomly selected from those listed above, along with all of the data required for completing that scenario on the UI. Shown below is an example of a scenario returned by this API. In addition to the task specific data, the scenario includes a unique id, and a unique URL on which the task can be executed.

```
{
        "scenario": "TASK_FIND_FLIGHT",
 2
        "id": "ylmjd3iuqpdc3gdrvspq",
"url": "https://<base-url>/?scenario=ylmjd3iuqpdc3gdrvspq",
 3
 4
        "details": {
            "flight": {
                 "from": "JFK",
                 "to": "FLL",
 8
                 "departure": "2023-07-07",
 9
                 "return": "2023-09-13",
10
                 "outward-departure-time": "7:01pm",
11
                 "outward-arrival-time": "0:13pm",
12
                 "return-departure-time": "6:00am",
13
                 "return-arrival-time": "8:43am"
14
            }
15
        }
16
```

ы	JQGL Last name		
	Boone		
	Gender Female	Date of birth 07/11/2003	
		779	\$56.9
		480	\$71.8
			\$128.8
	Mi 20 JF	MBJ 2023-05-13 3:45pm JFK 2023-06-25 3:35pm	MBJ 779 2023-05-13 3:45pm 779 JFK 480

Figure 13: find and modify booking screen of the mock airline CRM.

17 }

 https://<base-url>/evaluate?scenario=<id> This API provides a means of automatically evaluating the *success rate* and *task progress* metrics for scenarios generated by the API above. Specifically, if the UI actions are performed on the unique URL returned by the *generate-random-scenario* API, calling the *evaluate* API afterwards with the scenario id will return the metrics. These metrics are calculated with reference to the gold standard actions required for the given scenario.

D Live Websites Evaluation

D.1 Collecting Human Task Demos

We collected a dataset of human agents searching for flights across three websites: https://www.jetblue.com/, https://www.aa.com/, https://www.united.com/en/us. For each of the websites, a human agent was given a set of 10 task specifications as short conversations, e.g. "Book a flight departing from <>, arriving at <>, leaving on <> and returning on <>". The actions of the human agent, e.g. the click and types, were recorded for each episode. Along with the actions, the raw DOM of the website was also recorded.

D.2 Parsing Browser Content

Given a data point of raw website DOM (Document Object Model) and action, we make use of playwright https://playwright.dev to parse the DOM and extract a list of web elements. This process involves traversing the DOM tree and extracting salient nodes, i.e. nodes with actionable elements like <input>, <button>, <link>. We also propagate up text attributes from child nodes to the salient parent nodes since the text label for an element may occur inside the subtree. Every

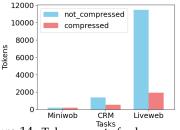


Figure 14: Token counts for browser content before and after compression on different environments.

web element in the list is represented by an id and optionally a value. The list of all such elements is concatenated to represent the browser content in natural text form. This is input as the browser

observation in the LLM context. Natural language descriptions attached to different web elements helps it generalize across different websites since LLMs have been pre-trained on natural language data. This text form is included under Browser Content in the LLM context. We also convert the demonstrated actions to CLICK <id>or TYPE <id>"TEXT".

D.3 Live Website Results

Fig. 15 shows evaluation of SteP Few-shot and Flat Few-shot across 10 runs each on 3 different live websites with task specification coming from short simulated conversations. What makes this task challenging is that the browser content from these websites have a lot of extraneous information that make it challenging to parse the correct fields. Fig. 14 shows the extent of compression we perform to fit the browser content into the LLM's context space. For each run, we evaluate by comparing model performance against a reference human demonstration. In Fig. 15, SteP Few-shot is able to generalize to multiple websites even though it has demonstration from only one (i.e. jetblue.com). In contrast, Flat Few-shot fails to generalize from it's demonstration. Again SteP Few-shot, by decomposing the problem into policies is able to solve the task.



Figure 15: (Left) Evaluation on 3 live airline websites averaged over 10 runs per website. (Right) Difference in train (jetblue) v/s test (united, aa) website UIs.