

Layer-Order Inversion: Rethinking Latent Multi-Hop Reasoning in Large Language Models

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Abstract

Large language models (LLMs) perform well on multi-hop reasoning, yet how they internally compose multiple facts remains unclear. Recent work proposes *hop-aligned circuit hypothesis*, suggesting that bridge entities are computed sequentially across layers before later-hop answers. Through systematic analyses on real-world multi-hop queries, we show that this hop-aligned assumption does not generalize: later-hop answer entities can become decodable earlier than bridge entities, a phenomenon we call *layer-order inversion*, which strengthens with total hops. To explain this behavior, we propose a *probabilistic recall-and-extract* framework that models multi-hop reasoning as broad probabilistic recall in shallow MLP layers followed by selective extraction in deeper attention layers. This framework is empirically validated through systematic probing analyses, reinterpreting prior layer-wise decoding evidence, explaining chain-of-thought gains, and providing a mechanistic diagnosis of multi-hop failures despite correct single-hop knowledge. Code is available at <https://anonymous.4open.science/r/Layer-Order-Inversion/>.

1 Introduction

Large language models (LLMs) have demonstrated remarkable capabilities in multi-hop reasoning (Plaat et al., 2025; Wu et al., 2025a; Li et al., 2024b), where answering a question requires integrating multiple pieces of factual knowledge. Such reasoning underlies a wide range of knowledge-intensive applications (Wei et al., 2025; Guo et al., 2024; Yu et al., 2024). Despite strong empirical performance, how LLMs internally perform multi-hop reasoning remains poorly understood (Press et al., 2023; Hou et al., 2023; Li et al., 2024c).

Recent work has proposed that LLMs realize multi-hop reasoning through explicit *reasoning circuits* (Wang et al., 2024; Yao et al., 2024, 2025b),

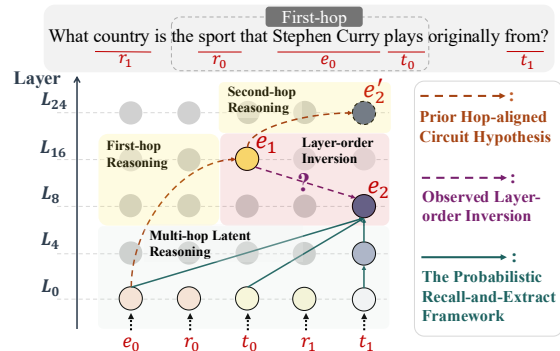


Figure 1: An illustration of latent multi-hop reasoning in LLMs. The *layer-order inversion* contradicts hop-aligned circuits, while our *probabilistic recall-and-extract* framework allows direct recall of answer entities without explicit bridge entities.

in which each hop is resolved sequentially across layers. Under this view, as illustrated in Figure 1, bridge entities (e.g., e_1) are computed at earlier layers and propagated forward, yielding a hop-aligned, layer-wise computation ($e_1 \rightarrow e'_2$). Empirical support for this hypothesis largely comes from analyses on two-hop or synthetic datasets, using techniques such as layer-wise decoding (Ghandharioun et al., 2024; Belinkov, 2022).

However, whether LLMs' latent reasoning truly follows such hop-aligned circuits has not been established beyond restricted settings (Biran et al., 2024; Yang et al., 2024). As illustrated in Figure 1, the reasoning-circuit view predicts a strict ordering in which bridge entities (e.g., e_1) should emerge at earlier layers than later-hop entities (e.g., e'_2). In contrast, we observe clear counterexamples: the final answer entity (e.g., e_2) can become decodable at earlier layers than the corresponding bridge entity e_1 . We refer to this phenomenon as *layer-order inversion*. Moreover, hop-aligned circuits also fail to explain reasoning techniques that primarily rely on inference length rather than model depth, such as chain-of-thought prompting (Wei et al., 2022). These limitations motivate us to re-examine the

068 hop-aligned circuit hypotheses.

069 Therefore, we systematically investigate this discrepancy by probing latent multi-hop reasoning in
070 LLMs on the MQuAKE benchmark (Zhong et al.,
071 2023), which contains up to four-hop queries with
072 annotated intermediate facts. Using Patchscopes
073 and hidden-state similarity analyses, we character-
074 ize when and where bridge and answer entities be-
075 come decodable across layers, and show that layer-
076 order inversion becomes increasingly pronounced
077 as total hops grows. These provide strong evidence
078 that hop-aligned circuits are insufficient as a gen-
079 eral explanation of latent multi-hop reasoning.
080

081 To explain these findings, we extend previous
082 hypotheses (Geva et al., 2023) and further propose
083 a *probabilistic recall-and-extract* framework that
084 views latent multi-hop reasoning as probabilistic
085 knowledge recall and extraction rather than a sin-
086 gle deterministic hop-by-hop computation. Under
087 this framework, shallow MLP layers probabilisti-
088 cally recall candidate entities conditioned on both
089 the current representation and accumulated context,
090 whereas deeper attention layers selectively amplify
091 answer-relevant information. This interpretation is
092 consistent with our observations: at subject posi-
093 tions, shallow layers decode multiple hop-related
094 entities, whereas at the final token, deeper layers
095 exhibit a sharp increase in the decodability of the
096 answer entity. This perspective offers a more com-
097 plete account of prior observations by interpreting
098 hop-aligned circuits as high-probability observed
099 reasoning paths and viewing chain-of-thought rea-
100 soning as enriching accumulated context priors. It
101 also provides new insights into why models may
102 fail on multi-hop questions even when all relevant
103 single-hop facts are answered correctly.

104 Our contributions are summarized as follows:

- 105 • For the first time, we uncover *layer-order inver-*
106 *sion*, where later-hop entities become decodable
107 earlier than bridge entities in LLMs, demonstrat-
108 ing that hop-aligned circuits do not generalize to
109 higher-hop queries.
- 110 • We introduce a *probabilistic recall-and-extract*
111 framework that models multi-hop reasoning as
112 probabilistic recall followed by selective extrac-
113 tion of answer-relevant knowledge.
- 114 • Through extensive experiments, we show that
115 this framework effectively explains prior circuit-
116 like observations, chain-of-thought gains, and
117 systematic failure modes in multi-hop reasoning.

2 Preliminaries 118

2.1 Problem Definition 119

120 We consider multi-hop reasoning over a set of enti-
121 ties \mathcal{E} and relations \mathcal{R} , where each single-hop fact
122 is represented as a triplet $(e, r, e') \in \mathcal{E} \times \mathcal{R} \times \mathcal{E}$.
123 By treating each relation r as a mapping function
124 $r(e) = e'$, a k -hop fact can be defined as:

$$e_{i+1} = r_i(e_i), \quad i = 0, \dots, k-1, \quad (1) \quad 125$$

126 which yields the chained expression:

$$r_{k-1} \circ r_{k-2} \circ \dots \circ r_0(e_0) = e_k, \quad (2) \quad 127$$

128 where e_0 is the subject entity, e_k the answer entity,
129 and $\{e_1, \dots, e_{k-1}\}$ the bridge entities.

130 While multi-hop reasoning can be formalized
131 as a composition of relations, it remains unclear
132 whether LLMs internally decompose a k -hop query
133 into a sequence of single-hop steps or instead en-
134 code the composed relation $r_{k-1} \circ \dots \circ r_0$ implic-
135 itly (Dai et al., 2022). Latent multi-hop reasoning
136 therefore concerns tracing how an LLM internally
137 processes a k -hop query (Zhu et al., 2025; Chen
138 et al., 2025). Specifically, we analyze whether the
139 bridge entities e_1, \dots, e_{k-1} emerge in the hidden
140 states, and where they appear.

2.2 Hop-aligned Circuits Hypothesis 141

142 Knowledge circuits refer to computation subgraphs
143 in LLMs whose activations are sufficient to repro-
144 duce specific factual knowledge (Yao et al., 2024).
145 Building on this notion, subsequent work has pro-
146 posed *hop-aligned circuits hypothesis*, which posit
147 that multi-hop inference is realized by resolving
148 each hop in a step-by-step manner across lay-
149 ers (Wang et al., 2024; Yao et al., 2025b). Formally,
150 hop-aligned circuits assume that a k -hop query is
151 resolved recursively as follows:

$$e_{i+1} = F_i(e_i, r_i), \quad i = 0, \dots, k-1, \quad (3) \quad 152$$

153 where F_i denotes the mapping function from
154 (e_i, r_i) to e_{i+1} . The final answer is obtained as:

$$F_{k-1}(F_{k-2}(\dots F_0(e_0, r_0) \dots, r_{k-1})) = e_k. \quad (4) \quad 155$$

156 Each function F_i is hypothesized to be instantiated
157 by a subset of layers, resulting in a circuit-like layer-
158 wise computation in which bridge entities are re-
159 called and sequentially propagated across layers in
160 alignment with the hop structure. This hop-aligned
161 computation is illustrated in Figure 2(b).

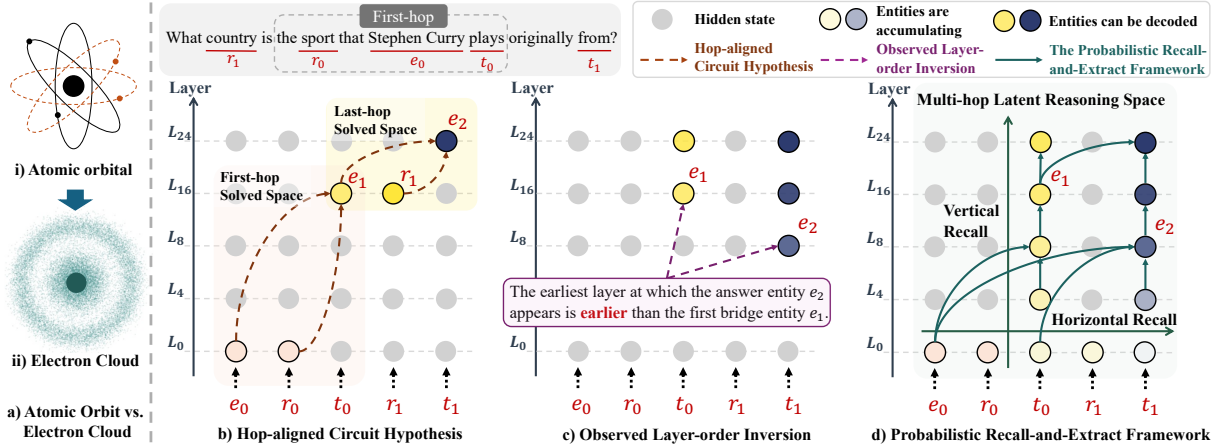


Figure 2: An illustration of latent multi-hop reasoning in LLMs from a probabilistic perspective. (a) Electron behavior follows a probabilistic distribution rather than fixed orbits. (b) **Hop-aligned circuit hypothesis** assumes layer-by-layer recall of bridge entities. (c) Observed **layer-order inversion**, where later-hop entities may emerge earlier than bridge entities. (d) **Probabilistic recall-and-extract framework** combining vertical and horizontal recall, where the final answer entity need not strictly depend on the explicit generation of bridge entities.

Empirical support for hop-aligned circuits has been reported from multiple perspectives. Early studies (Biran et al., 2024; Ghandeharioun et al., 2024) show that patching hidden-state from single-hop queries or later layers into earlier layers can improve performance on multi-hop queries, suggesting that bridge entities are computed at shallow layers. Training-based studies (Wang et al., 2024; Yao et al., 2025a) fine-tune models on synthetic multi-hop datasets and use causal tracing techniques (Meng et al., 2022) to reveal that positions with significant causal influence on the final prediction exhibit a layer-wise, hop-aligned distribution. In parallel, non-tuning approaches (Yao et al., 2025b; Zhang et al., 2025) based on logit lens and patching techniques (Geva et al., 2022; Wang, 2025) report that bridge entities emerge at earlier layers than answer entities, a pattern interpreted as evidence for hop-aligned circuits.

Despite these findings, whether LLMs truly rely on hop-aligned circuits remains unclear. First, training-based evidence depends on explicit fine-tuning with synthetic multi-hop data and may not reflect the intrinsic behavior of pretrained models. Second, non-tuning analyses are largely restricted to two-hop settings and fixed templates, which may bias conclusions. Finally, prior work (Yao et al., 2024) shows that models can still correctly answer certain multi-hop questions even after first-hop knowledge is removed, challenging strictly sequential and symbolic circuit-based explanations. Related phenomena, such as shortcut in multi-hop questions (Ju et al., 2024; Zhang et al., 2024b) and the effects of chain-of-thought prompting (Wei

et al., 2022; Renze and Guven, 2024), further complicate the interpretation of circuit-based reasoning.

These limitations motivate us to re-examine the validity of circuits, particularly for higher-hop queries, to better understand the latent multi-hop reasoning in LLMs.

2.3 Rethinking Latent Multi-hop Reasoning

To this end, we investigate how LLMs internally perform multi-hop reasoning through the following research questions:

RQ1: Does latent multi-hop reasoning in LLMs follow hop-aligned circuits?

This question examines whether LLMs exhibit latent multi-hop reasoning when answering multi-hop queries, and whether such reasoning conforms to the layer-wise structure assumed by hop-aligned circuit hypothesis.

RQ2: If hop-aligned circuits do not fully explain LLM behavior, what internal mechanisms support multi-hop reasoning?

We aim to characterize the internal mechanisms by which LLMs acquire and utilize the knowledge required for multi-hop reasoning, and assess how these mechanisms can account for prior empirical observations.

RQ3: Why do LLMs fail on multi-hop questions?

We further investigate the causes of failure in multi-hop queries, particularly in cases where LLMs correctly answer all relevant single-hop facts but still produce incorrect multi-hop predictions.

Model	Category	2-hop	3-hop	4-hop	Total
GPT-J-6B	Correct	233	133	42	408
	Incorrect	298	366	178	842
	Missing	562	605	460	1,627
Llama3-8B	Correct	609	330	275	1,214
	Incorrect	420	477	397	1,294
	Missing	301	451	168	920

Table 1: Dataset statistics of MQuAKE by hop count and outcome category (**Correct**, **Incorrect**, **Missing**).

Overview. To address these research questions, Section 3 introduces our experimental setup for analyzing latent multi-hop reasoning. Section 4 examines whether LLMs follow hop-aligned circuits (RQ1). Section 5 investigates the internal mechanisms of multi-hop reasoning from a probabilistic perspective (RQ2). Section 6 analyzes failure cases on multi-hop questions (RQ3). Finally, Section 7 concludes this paper.

3 Experimental Setup

3.1 Datasets and Models

Our experiments are based on MQuAKE (Zhong et al., 2023), which contains multi-hop questions with up to four hops, multiple natural-language verbalizations per query, and explicit annotations of intermediate facts. These properties allow us to probe the internal emergence of bridge entities beyond two-hop, template-based synthetic settings.

To analyze model behavior under different outcome, we partition MQuAKE into three subsets based on model predictions. **Correct** consists of instances where both the multi-hop question and all single-hop questions are answered correctly. **Incorrect** includes instances where the model fails on the multi-hop question despite correctly answering all single-hop questions. **Missing** includes instances where the model fails on the multi-hop question and answers at least one associated single-hop question incorrectly. Dataset statistics are summarized in Table 1.

We evaluate two representative decoder-only LLMs: GPT-J-6B (Wang and Komatsuzaki, 2021) and Llama 3-8B (Touvron et al., 2023). We use greedy decoding (temperature = 0) to ensure deterministic and reproducible inference.

3.2 Patchscopes Analysis

We adopt Patchscopes (Ghandeharioun et al., 2024) as our primary tool for probing latent multi-hop reasoning in LLMs. Patchscopes extracts a hidden

state from a selected token and layer when processing the original query, patches it into a placeholder token x in an explanatory target prompt, and interprets the resulting generation as a natural-language description of the encoded information. Compared to supervised probing methods (Belinkov, 2022; Belrose et al., 2023), Patchscopes is fully unsupervised and enables direct visualization of layer-wise representations. Following prior work (Biran et al., 2024), we repeat the patching procedure three times per query and report aggregated statistics.

Post-processing. Patchscopes generations from shallow layers can be noisy due to insufficient contextual priors, which may spuriously overlap with entities of interest. To reduce such noise, we apply two filtering strategies.

- **Global filtering (GF)** computes the similarity (Reimers and Gurevych, 2019) between generated outputs and the original query, and removes the bottom $k\%$ of results with the lowest similarity across the entire dataset.
- **Local filtering (LF)** applies the same similarity filtering method to each instance, retaining only the top $(100 - k)\%$ generations for each query.

We report results on both raw and filtered outputs as robustness checks. Full details are provided in Appendix A.1.

4 Do LLMs Rely on Explicit Hop-aligned Circuits?

We decompose **RQ1** into two sub-questions: (RQ1.1) *Do LLMs exhibit latent reasoning when answering multi-hop queries?* (RQ1.2) *Is such reasoning implemented through hop-aligned circuits?*

4.1 Probing Setup

Following prior work (Biran et al., 2024; Yao et al., 2025b), we apply Patchscopes to the **Correct** subset by probing hidden states at the *last subject token* and the *last token*, and report (i) the decoding frequency of each entity and (ii) the earliest layer at which each entity becomes decodable.

4.2 Results

Figure 3 visualizes the results. Each subfigure shows entity decoding proportions (bars) and the average earliest decodable layer (lines) for a given token. Bars of the same color indicate queries with the same total hops, and entities are ordered from left to right by hop index. Based on these results, we draw the following conclusions.

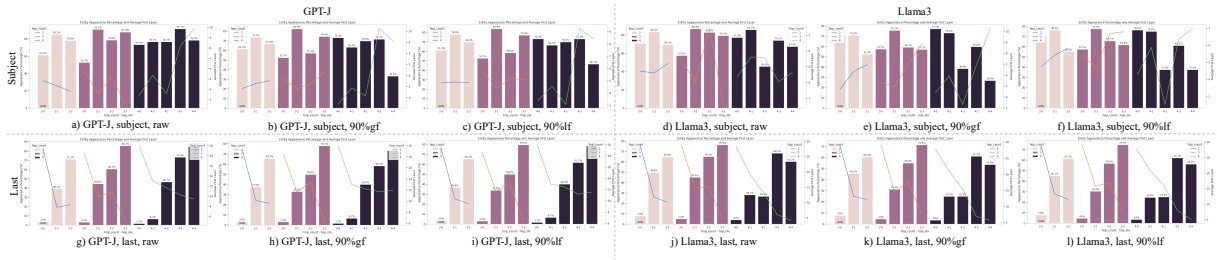


Figure 3: Patchscopes results for GPT-J (left) and Llama3 (right) on the Correct subset. We probe hidden states at the last subject token (top) and the last token of the query (bottom) under three settings: raw, 90% gf, and 90% lf.

Model	Token	2-hop			3-hop				4-hop				
		e_0	e_1	e_2	e_0	e_1	e_2	e_3	e_0	e_1	e_2	e_3	e_4
GPT-J	Subject	4.83	4.35	3.81	5.74	3.60	5.24	2.55	3.41	5.37	3.59	8.18	9.89
	Last	19.36	7.81	8.38	18.57	9.91	10.76	5.05	30.00	13.00	11.68	10.27	9.47
Llama3	Subject	4.72	4.61	5.20	5.34	4.08	7.41	2.63	4.37	5.61	5.59	4.06	4.64
	Last	28.92	11.81	10.11	28.93	17.75	15.34	4.64	28.22	19.43	13.18	6.08	4.24

Table 2: Average Earliest Layer of Entity Emergence under the Raw Setting

RQ1.1: LLMs generally exhibit latent reasoning in multi-hop question answering. When probing the *subject* token, all entities are frequently decodable, with the first bridge entity e_1 often achieving the highest decoding rate (Figure 3 (a,d)). Under filtered settings (Figure 3 (b-c,e-f)), the earliest decodable layer of entities tends to shift deeper as the hop index increases, consistent with progressive information accumulation across layers. When probing the last token (Figure 3 (g-l)), bridge entities remain decodable, whereas the subject entity e_0 is rarely decoded. These observations suggest that LLMs retain intermediate factual information in their hidden states during multi-hop reasoning.

RQ1.2: However, Latent multi-hop reasoning does not consistently follow explicit hop-aligned circuits. At the last token, the final-hop entity is decoded with higher probability than earlier-hop entities, and its earliest decodable layer often shifts earlier as the hop index increases. This contrasts with hop-aligned circuit hypotheses, which predict similar decoding probabilities for bridge entities and monotonically increasing earliest decodable layers with hop index.

Crucially, Table 2 (see also Appendix A.3) shows that the final-hop entity at the last token (**bold**) often becomes decodable as early as, or earlier than, bridge entities at the subject token—a phenomenon we term *layer-order inversion*. For example, on 4-hop queries in Llama 3, the final entity e_4 at the last token emerges earlier than the first bridge entity e_1 at the subject across all settings. Such behavior is incompatible with explicit hop-

aligned circuits, which assume that bridge entities emerge sequentially across layers.

4.3 Discussion

A key reason prior work attributes multi-hop reasoning to hop-aligned circuits is the limited experimental scope. As discussed in Section 2.2, most analyses focus on two-hop reasoning over synthetic, template-based datasets, which restricts the range of observable latent behaviors. Consistent with this limitation, we observe no layer-order inversion in two-hop queries, whereas the effect becomes increasingly pronounced as total hops grow.

At a deeper level, this discrepancy reflects a mismatch between the probabilistic nature of LLMs and symbolic interpretations of their internal computations. Prior analyses often interpret the most prominent internal activation patterns as evidence of deterministic, step-by-step reasoning. A similar misinterpretation also arose in the early development of quantum mechanics: as shown in Figure 2(a), early atomic models assumed that electron orbits were fixed, but in reality they are probability clouds. By analogy, latent multi-hop reasoning in LLMs should be understood as a probabilistic recall process rather than a strictly symbolic computation, a perspective we develop in the next section.

5 A Probabilistic Perspective on the Recall-and-Extract Framework

To answer **RQ2**, we extend the Recall-and-Extract framework (Geva et al., 2023) from a probabilistic perspective, which associates shallow MLP layers

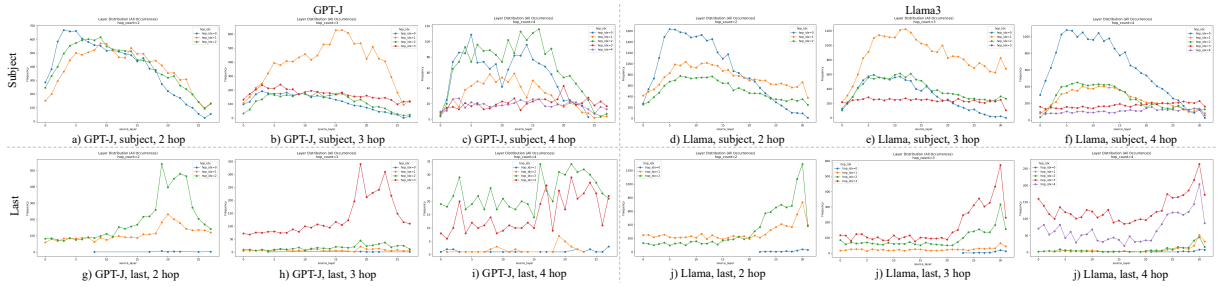


Figure 4: Layer-wise generation distributions produced by Patchscopes on the Correct subset.

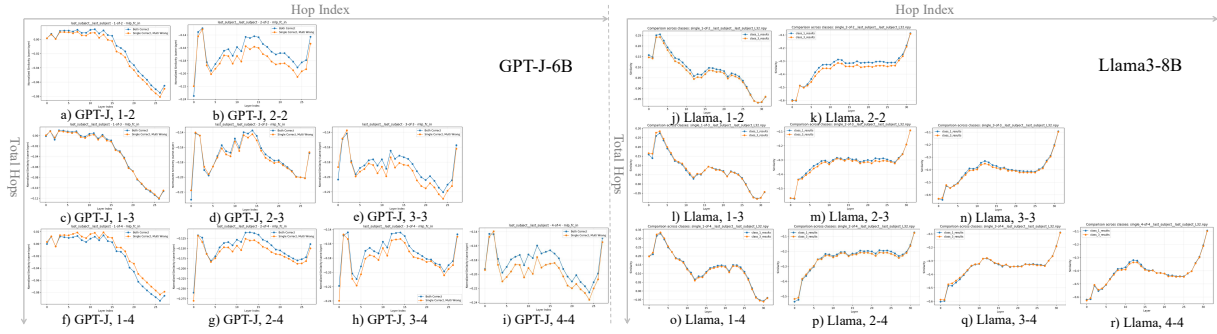


Figure 5: Normalized similarity of mlp_fc_in at the subject between multi-hop queries and their single-hop queries.

with knowledge recall and deeper attention layers with knowledge extraction. We focus on two sub-questions: (RQ2.1) *How LLMs probabilistically acquire the knowledge for multi-hop reasoning?* and (RQ2.2) *How can such a probabilistic mechanism account for prior empirical observations?*

5.1 Probing Setup

To address RQ2.1, we conduct two complementary analyses on the **Correct** subset to probe how LLMs support latent multi-hop reasoning from a probabilistic perspective. First, we analyze Patchscopes generation outcomes across layers to characterize the probabilistic distribution of entity-level knowledge in intermediate hidden states. Second, we perform a hidden-state similarity analysis (Details in Appendix A.1.1) to examine how internal representations evolve as multi-hop reasoning progresses.

5.2 Results

Figure 4 illustrates the distribution of entities decoded from hidden states detected by Patchscopes across layers, where curves of different colors correspond to bridge entities at different hop indexes. Figure 5 reports the layer-wise hidden state similarity between multi-hop queries and their corresponding single-hop queries, grouped by (*hop index – total hops*). Together, these results suggest a probabilistic extension of the Recall-and-Extract

mechanism, which we summarize below.

RQ2.1: Latent multi-hop reasoning in LLMs is supported by a probabilistic recall-and-extract mechanism, in which MLP layers perform probabilistic knowledge recall conditioned on both the current hidden state (vertical) and previously processed tokens (horizontal), while higher-layer attention amplifies the probability of answer-relevant knowledge based on the query, as illustrated in Figure 2(d).

Vertical probabilistic recall via MLPs. Vertical recall has been suggested in prior studies (Meng et al., 2022; Geva et al., 2023), and our results provide additional evidence. At the subject position in Figure 5, the hidden-state similarity between multi-hop queries and the single-hop query for the first bridge entity e_1 gradually decreases across layers (Figure 5(a,c,f,j,l,o)), while similarity to later-hop entities increases. Consistently, Figure 4(a–f) show that although earlier-hop entities dominate at shallow layers (e.g., blue and yellow curves), later-hop entities (e.g., green and red curves) already appear at shallow layers and become more prominent with increasing layer. These trends suggest that MLPs can probabilistically recall deeper-hop knowledge conditioned on the current representation.

Horizontal probabilistic recall across tokens. Vertical recall alone cannot explain *layer-order in-*

version. In particular, Figure 4(g-j) shows that at the last token, later-hop entities are often more decodable than earlier-hop ones even in shallow layers, indicating that deeper-hop knowledge can become available without explicitly decoding earlier-hop entities. This observation suggests that recall is also guided horizontally by the global context accumulated from prior tokens, which is consistent with the next-token prediction objective of LLMs (Brown et al., 2020; Radford et al., 2019).

Importantly, vertical and horizontal recall can interact: early-hop knowledge recalled vertically can increase the probability of horizontally recalling deeper-hop knowledge across tokens, and vice versa. Such coupling jointly shapes how knowledge distributions evolve during latent multi-hop reasoning (Zhang et al., 2024a; Wu et al., 2025b).

Attention as knowledge extraction. An interesting phenomenon can also be observed in Figure 4(g-j), the decoding probability of the answer entity at the last token increases sharply in deeper layers. This indicates that answer-relevant information is selectively amplified toward the end of the network. This empirically validates the Recall-and-Extract view that deeper-layer attention plays a key role in knowledge extraction (Geva et al., 2023; Li et al., 2024a; Tamayo et al., 2024).

5.3 Discussion

RQ2.2: The probabilistic recall-and-extract framework provides a more complete and coherent account of prior multi-hop reasoning phenomena. Its advantages are most evident in explaining hop-aligned circuits and chain-of-thought.

Hop-aligned Circuits Hypothesis. Prior work (Yao et al., 2025b) interprets layer-wise decoding patterns as evidence that LLMs resolve each hop sequentially. Under our probabilistic recall-and-extract framework, these observations are more naturally explained as reflecting the most probable recall trajectory across token positions. For example, at the subject position, the probability of decoding the first bridge entity e_1 is typically higher than that of decoding later-hop entities (e.g., e_2) at the last token, making the “ $e_1 \rightarrow e_2$ ” trajectory more likely to be observed in layer-wise analyses. Crucially, this probabilistic interpretation not only accounts for such circuit-like patterns in restricted settings (e.g., two-hop), but also accommodates higher-hop behaviors such as *layer-order*

inversion, which are difficult to reconcile with strictly hop-aligned circuit explanations.

Chain-of-Thought. Chain-of-thought (CoT) prompting (Wei et al., 2022; Renze and Guven, 2024) improves multi-hop reasoning by explicitly generating intermediate steps. Such improvements are difficult to explain under circuit-based explanations that focus primarily on vertical, layer-wise computation. Under our probabilistic recall-and-extract framework, the newly generated tokens (e.g., bridge entities) enrich the horizontal context, which increases the probability of recalling subsequent entities in shallow MLP layers and shifts the model’s output distribution toward the correct answer.

In addition, we provide probabilistic interpretations of knockout (Geva et al., 2023), back-patching (Biran et al., 2024), and shortcut strategies (Ju et al., 2024) in Appendix B.

6 Reinterpreting Errors in Multi-hop Reasoning

In this section, we address **RQ3** by reinterpreting errors in multi-hop reasoning under our probabilistic recall-and-extract framework, providing new insights for model intervention and editing.

6.1 Probing Setup

To investigate **RQ3**, we apply Patchscopes to instances in the **Incorrect** and **Missing** subsets. In addition, we further compare layer-wise hidden-state similarity between **Correct** and **Incorrect** to isolate internal differences when single-hop facts are correct but multi-hop reasoning fails.

6.2 Results

We first analyze **Incorrect** cases and attribute the observed failures to two main factors.

RQ3.1: Insufficient deeper-hop recall under multi-hop queries. As shown in Figure 6(a-f), when probing the subject position, the decoding probability of the final-hop entity is consistently lower than that observed in **Correct** cases (Figure 3(a-f)). The same degradation holds at the last token: compared with **Correct** cases, the final-hop entity is again markedly less decodable (Figure 7(g-j)). Moreover, when considered alongside the hidden-state similarity analysis in Figure 5, we can observe that the gap between **Correct** and **Incorrect** cases increases as hop depth grows (see

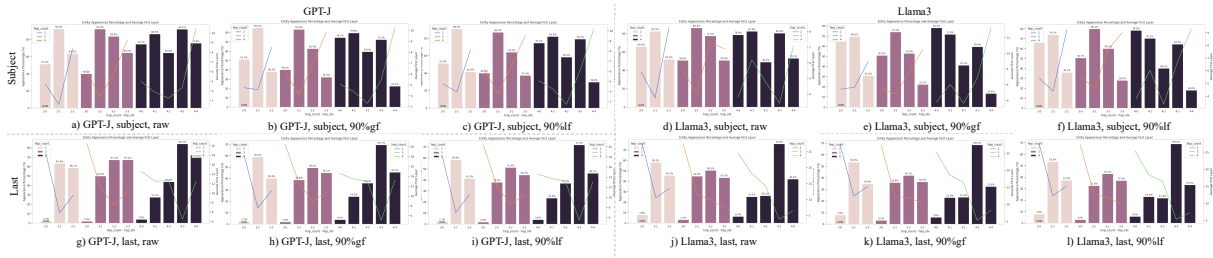


Figure 6: Patchscopes results for GPT-J (left) and Llama3 (right) on the Incorrect subset.

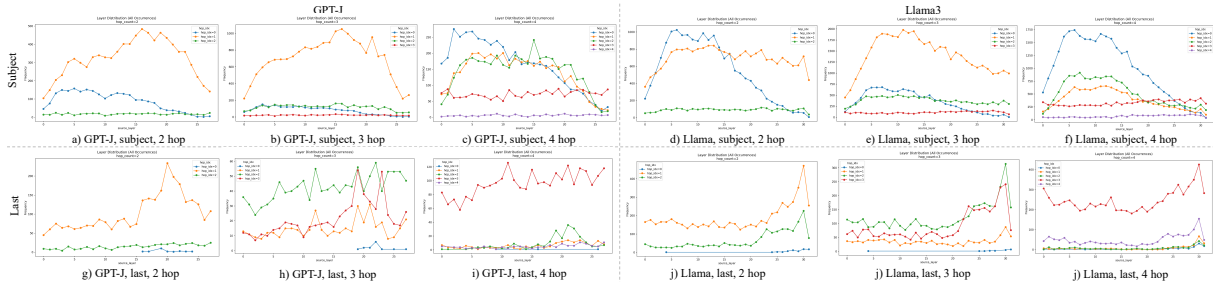


Figure 7: Layer-wise generation distributions produced by Patchscopes on the Incorrect subset.

Appendix A.1.1 for additional settings). These results suggest that even when the model can answer all corresponding single-hop questions, it may still fail to sufficiently recall deeper-hop knowledge under the full multi-hop query, a limitation also noted in prior work (Yang et al., 2025).

RQ3.2: Insufficient knowledge extraction in deeper attention layers. As shown in Figure 7(g-j), even at the last token in deeper layers, the final-hop entity often fails to dominate the decoding distribution: its probability may remain low or only comparable to that of bridge entities. This suggests that deeper-layer attention may not sufficiently amplify answer-relevant knowledge to support accurate generation, resulting in extraction failures despite partial recall.

We further analyze **Missing** cases in Appendix C. When single-hop facts are answered incorrectly, early-hop knowledge (e.g., the first-hop entity) also exhibits low recall probability under the multi-hop query, preventing correct answer generation.

6.3 Discussion

Our results suggest that knowledge recall in multi-hop settings differs fundamentally from that in single-hop queries, even when they involve the same underlying knowledge, offering new insights for related research areas. For example, in knowledge editing, key representations may need to move beyond subject-centric samples and be derived through additional techniques to obtain more uni-

versal representations (Zhang et al., 2024c). Moreover, our results suggest that the knowledge encoded in attention modules warrants closer study, as existing approaches (Meng et al., 2023; Fang et al., 2025) often focus on modifying knowledge stored in MLP layers.

7 Conclusion

In this work, we investigated latent multi-hop reasoning in large language models and identified *layer-order inversion*, where later-hop entities become decodable earlier than early-hop bridge entities as hop count increases. This finding exposes fundamental limitations of hop-aligned circuit hypothesis. To reinterpret this observation, we proposed a *probabilistic recall-and-extract* framework, which views latent reasoning as probabilistic knowledge recall guided jointly by current representations and accumulated context, followed by selective extraction in deeper layers. Under this perspective, hop-aligned circuits correspond to dominant high-probability recall paths, while chain-of-thought prompting acts by enriching contextual priors. Finally, we showed that failures in multi-hop reasoning arise from mismatches between multi-hop and single-hop knowledge recall and from insufficient extraction of knowledge. Future work will further clarify the knowledge encoded within the attention module and explore their implications for model intervention and knowledge editing.

588 Limitations

589 First, constrained by computational resources, our
590 experiments are conducted on relatively small-
591 scale models. While we are unable to evaluate
592 larger models (e.g., 70B parameters), we believe
593 that the observed phenomena are sufficient to re-
594 veal limitations of existing hop-aligned circuit hy-
595 potheses. Rather than claiming universality across
596 model scales, our goal is to motivate a probabilis-
597 tic perspective on multi-hop reasoning that better
598 accounts for the observed behaviors.

599 Second, our analysis of knowledge encoded in
600 attention modules is primarily hypothesis-driven.
601 This hypothesis is informed by prior findings and
602 supported by relatively simple empirical observa-
603 tions, but we do not provide a comprehensive val-
604 idation. Given the limited existing work and the
605 lack of mature methodologies for probing knowl-
606 edge stored in attention module, we refrain from
607 further experimental claims to ensure reliability.
608 Nonetheless, the role of attention in knowledge re-
609 call remains an important open question, which we
610 leave for future work.

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	A Supplementary Experiment		870
	A.1 Patchscopes Analysis		871
	Due to space constraints, we provide an overview of Patchscopes in Section 3.2. Here, we present the detailed implementation.		872
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	A.1.1 Setting		875
	We adopt Patchscopes (Ghandeharioun et al., 2024) as the primary tool to probe latent multi-hop reasoning in LLMs. Patchscopes analyzes internal knowledge by extracting the hidden state from a selected token at a given layer when processing the original query, injecting it into a placeholder token x in an explanatory target prompt like <i>Syria: Syria is a country in the Middle East, Leonardo DiCaprio: Leonardo DiCaprio is an American actor, Samsung: Samsung is a South Korean multinational corporation, x</i> , and observing the generation. The generated text provides a natural language interpretation of the knowledge encoded in the source hidden state. Compared to probing methods (Blinkov, 2022; Belrose et al., 2023), Patchscopes is fully unsupervised and enables direct visualization of knowledge encoded in earlier layers.		876
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	Following prior work (Biran et al., 2024), we repeat the patching procedure three times per query and report aggregated statistics. Despite using a different dataset, we observe consistent trends on two-hop queries with previous work, supporting the reliability of our results.		893
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	A.1.2 Post-processing and Filtering.		899
	When decoding from shallow layers, Patchscopes may produce random outputs due to insufficient contextual priors. Such generations can still include frequent entities (e.g., countries or cities), which may coincidentally overlap with bridge entities and introduce noise when estimating the earliest emergence layer. To mitigate this issue, we try three filters:		900
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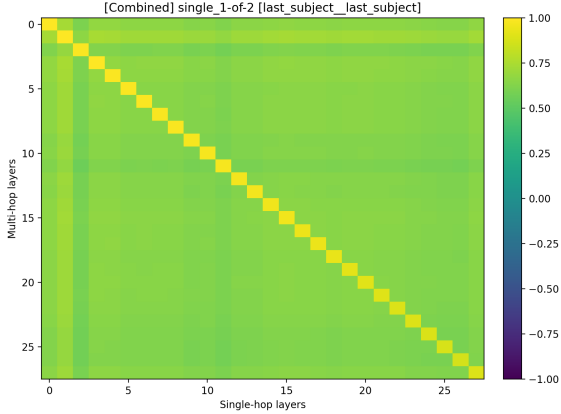


Figure 8: Cross-layer Similarity of Subject *mlp_fc_in* Representations on GPT-J-6B.

- **Global filtering (GF)** computes the similarity (Reimers and Gurevych, 2019) between generated outputs and the original query, and removes the bottom $k\%$ of results with the lowest similarity across the entire dataset.
- **Local filtering (LF)** applies the same similarity filtering method to each instance, retaining only the top $(100 - k)\%$ generations for each query.
- **Layer filtering** discards generations originating from source layers below a predefined threshold.

As shown in the Figures 10, 9, and 11, the overall decoding distributions remain largely unchanged under most filtering, and noticeable shifts only emerge under strong filtering, specifically with 90% global filtering and 90% local filtering. We therefore focus on these two settings in the main analysis. We therefore report results on the raw Patchscopes outputs as well as those obtained with 90% global and local filtering.

A.2 Hidden State Similarity

Section 5 reports hidden-state similarity experiments as supporting evidence. Due to space constraints, we describe the detailed implementation and additional results in this section.

A.2.1 Setting

We further conduct a hidden state similarity analysis (Phang et al., 2021; Jiang et al., 2024) as a supplementary experiment to examine how knowledge evolves during multi-hop reasoning. This analysis is motivated by prior work viewing MLPs in transformers as key-value memories for factual

knowledge (Geva et al., 2021). Formally, the hidden state of token i at layer l is updated as

$$\begin{aligned} h_i^{(l)} &= h_i^{(l-1)} + a_i^{(l)} + m_i^{(l)}, \\ a_i^{(l)} &= \text{attn}^{(l)}(h_1^{(l-1)}, h_2^{(l-1)}, \dots, h_i^{(l-1)}), \\ m_i^{(l)} &= W_{\text{proj}}^{(l)} \sigma(W_{\text{fc}}^{(l)} \text{LN}(a_i^{(l)} + h_i^{(l-1)})). \end{aligned} \quad (5)$$

Based on this formulation, we track three representative hidden states: the attention projection output *attn_proj_out*, corresponding to $a_i^{(l)}$, the MLP input *mlp_fc_in*, serving as a key representation, and the MLP output *mlp_fc_out*, corresponding to retrieved knowledge $m_i^{(l)}$. We compute similarity scores between hidden states from a multi-hop query and those from its corresponding single-hop queries. As shown in Figure 8, cross-layer similarities are substantially weaker than same-layer similarities, likely due to mismatched representation spaces. We therefore restrict our analysis to same-layer comparisons between key tokens.

Additional Results Due to space constraints, we report additional hidden state similarity analyses under different settings in this section. At the subject token, we observe consistent patterns across different components, aligning with the results obtained from *mlp_fc_in* in Figure 5. At the final token, we also observe the same trend discussed in Section 6, the similarity gap between incorrect and correct cases increases as the hop index grows. These results further suggesting that although the model can correctly answer the corresponding single-hop questions, it fails to sufficiently recall the relevant multi-hop knowledge when answering the full multi-hop query.

A.3 Average Earliest Layer

In Section 4, we present results under the raw setting, while the results for the filtered settings are included in Table 3 and Table 4 due to space constraints. Consistent with the main results, *layer-order inversion* is observed across all settings, further suggesting that latent multi-hop reasoning in LLMs may not follow explicit reasoning circuits.

B Additional Analyses under the Probabilistic Recall-and-Extract Framework

Due to space constraints, this appendix further discusses previously observed experimental phenom-

Model	Token	2-hop			3-hop				4-hop				
		e_0	e_1	e_2	e_0	e_1	e_2	e_3	e_0	e_1	e_2	e_3	e_4
GPT-J	Subject	4.84	5.27	5.55	5.75	5.25	5.25	6.28	3.41	4.89	4.14	10.23	9.15
	Last	19.36	10.12	9.62	18.57	11.68	13.43	6.38	20.00	13.00	12.21	11.74	11.93
Llama3	Subject	4.73	6.34	6.98	5.34	4.92	7.01	8.86	4.40	5.93	3.33	6.94	10.26
	Last	28.92	13.21	12.20	29.23	14.68	17.32	7.84	27.88	21.00	15.39	6.96	5.76

Table 3: Average Earliest Layer of Entity Emergence under 90% Global Filter

Model	Token	2-hop			3-hop				4-hop				
		e_0	e_1	e_2	e_0	e_1	e_2	e_3	e_0	e_1	e_2	e_3	e_4
GPT-J	Subject	4.85	4.91	4.86	5.75	4.41	5.21	5.08	3.41	4.58	3.10	9.25	8.43
	Last	19.36	10.37	9.52	18.57	11.68	13.19	6.54	20.00	13.00	12.50	11.19	11.57
Llama3	Subject	4.73	5.43	5.83	5.42	4.67	6.68	6.79	4.28	5.88	2.54	6.36	6.98
	Last	28.92	13.33	11.53	29.23	15.87	16.94	7.44	27.88	20.85	16.13	8.01	5.10

Table 4: Average Earliest Layer of Entity Emergence under 90% Local Filter

ena under the probabilistic recall-and-extract framework.

Knockout. Knockout (Geva et al., 2023) refers to the observation that blocking attention from earlier tokens to the last token in shallow layers significantly affects the probability of generating the correct answer, which has been interpreted as evidence that intermediate entities are propagated to the final position. Under our probabilistic recall-and-extract framework, such intervention reduces the probability that the last token can recall subsequent entities, thereby altering the answer distribution.

Back-patching. Back-patching (Biran et al., 2024) refers to the intervention of patching hidden states from deeper layers back into shallow layers, which has been shown to improve performance on multi-hop questions. This effect has previously been explained by the view that intermediate entities are propagated too late, which prevents the last token from handling subsequent hops. Under our probabilistic recall-and-extract framework, back-patching can be understood as compensating for insufficient knowledge recall in shallow layers: injecting deeper representations increases the probability of recalling relevant bridge entities earlier in LLMs, thereby facilitating correct answer generation.

Shortcut. Shortcut (Ju et al., 2024; Zhang et al., 2024b) are also observed in multi-hop question answering, where an LLM can correctly answer a multi-hop question despite failing to answer some of the corresponding single-hop questions.

This behavior has been overlooked in prior work. Under our probabilistic recall-and-extract framework, shortcuts can be understood as cases where the model horizontally recalls the answer directly based on the query tokens, without explicitly recalling intermediate facts. Due to exposure to similar patterns during training, the probability of directly recalling the answer may be amplified, resulting in shortcut.

C Analysis of Missing Cases

Due to space constraints, we provide the analysis of the **Missing** cases in this section. As shown in Figure 12 and Figure 13, the decoding rates of early-hop knowledge at the subject position are substantially lower in Missing cases than in both **Correct** and **Incorrect** cases. As a result, the model fails to recall the foundational knowledge required for multi-hop reasoning, preventing it from producing the correct answer.

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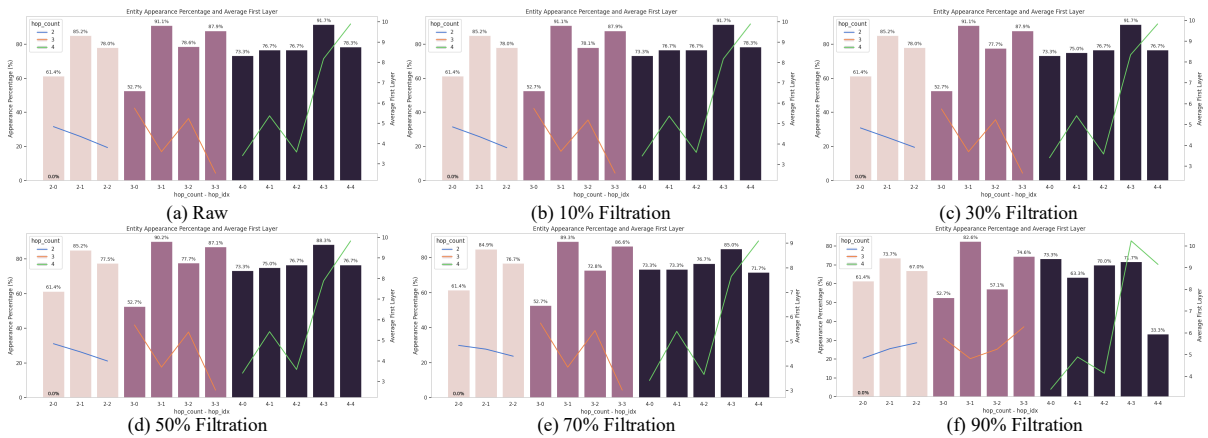


Figure 9: Patchscopes decoding results at subject token on GPT-J-6B under different global filtering ratios.

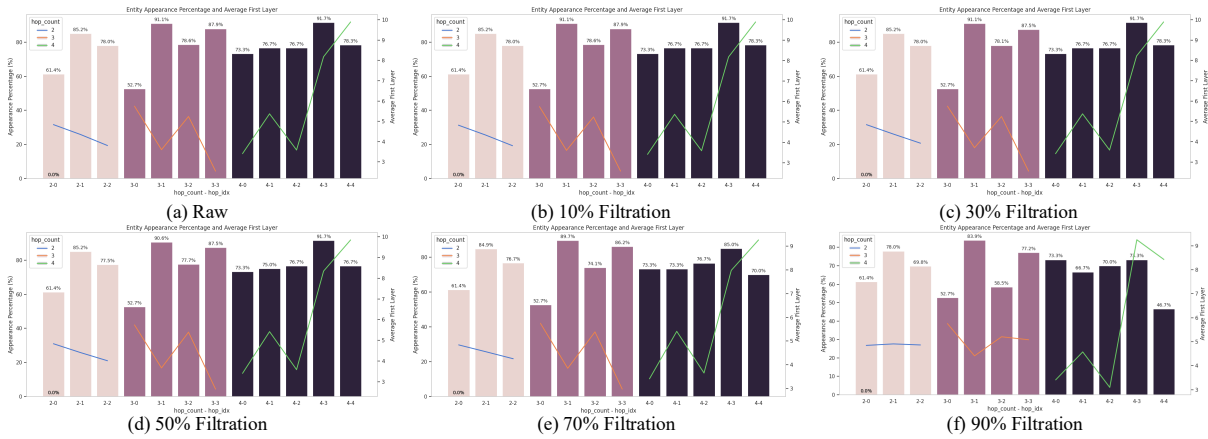


Figure 10: Patchscopes decoding results at subject token on GPT-J-6B under different local filtering ratios.

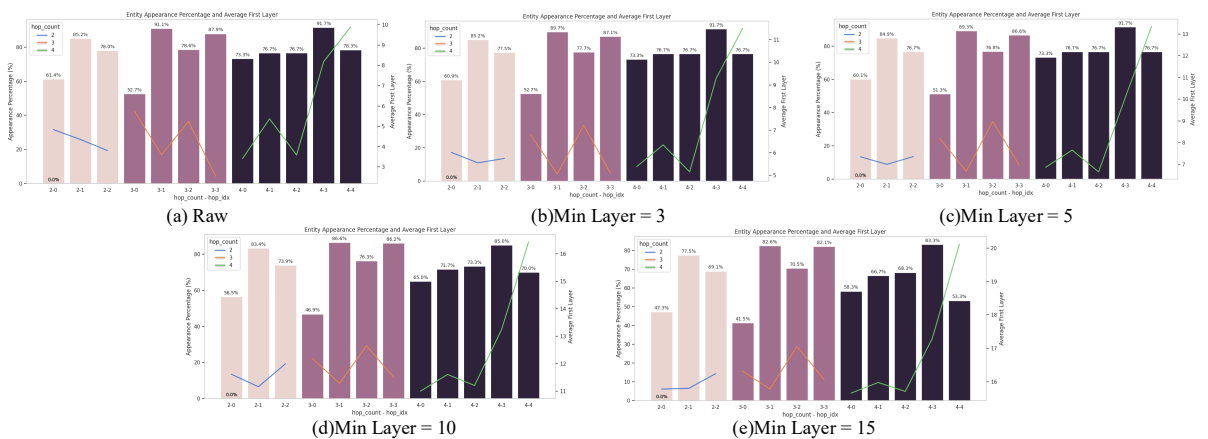


Figure 11: Patchscopes decoding results at subject token on GPT-J-6B with different minimum layer.

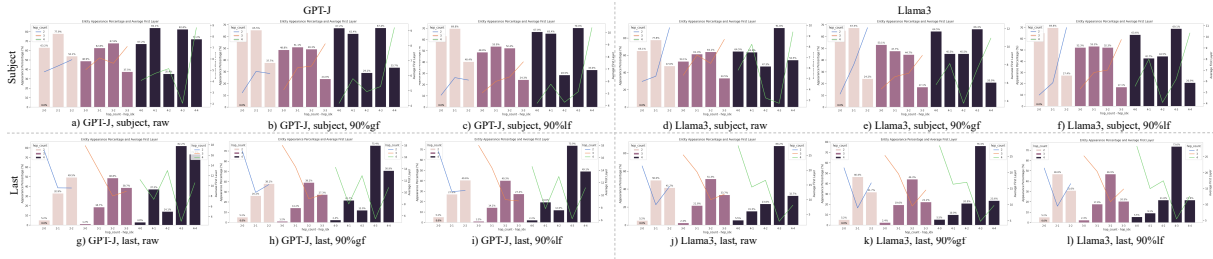


Figure 12: Patchscopes results for GPT-J (left) and Llama3 (right) on the Missing subset.

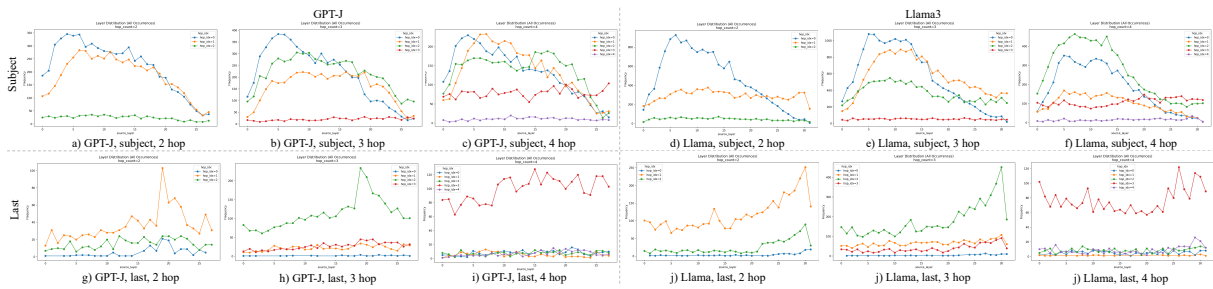


Figure 13: Layer-wise generation distributions produced by Patchscopes on the Missing subset.

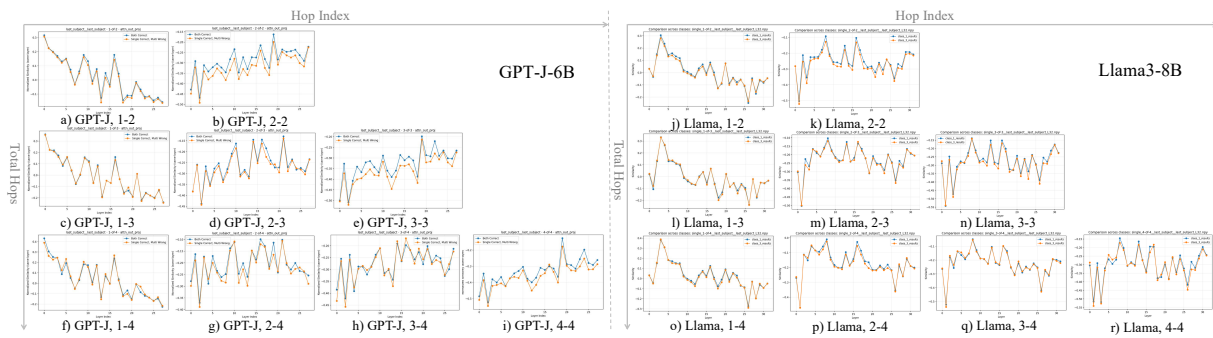


Figure 14: Nomalized similarity of *attn_proj_out* at the subject between multi-hop queries and their single-hop queries.

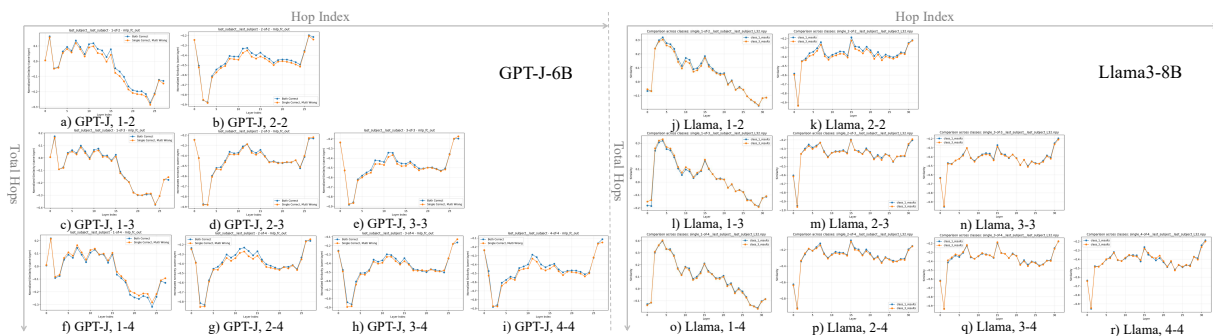


Figure 15: Nomalized similarity of *mlp_fc_out* at the subject between multi-hop queries and their single-hop queries.

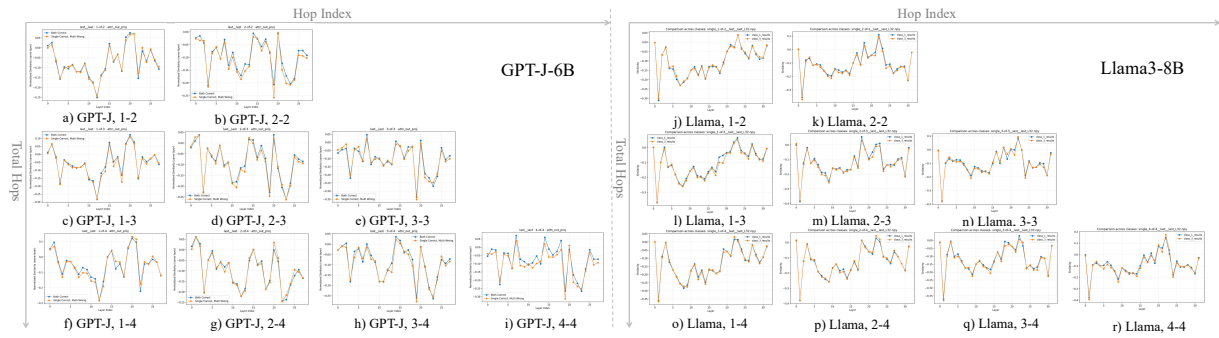


Figure 16: Nomaralized similarity of *attn_proj_out* at the last token between multi-hop queries and their single-hop queries.

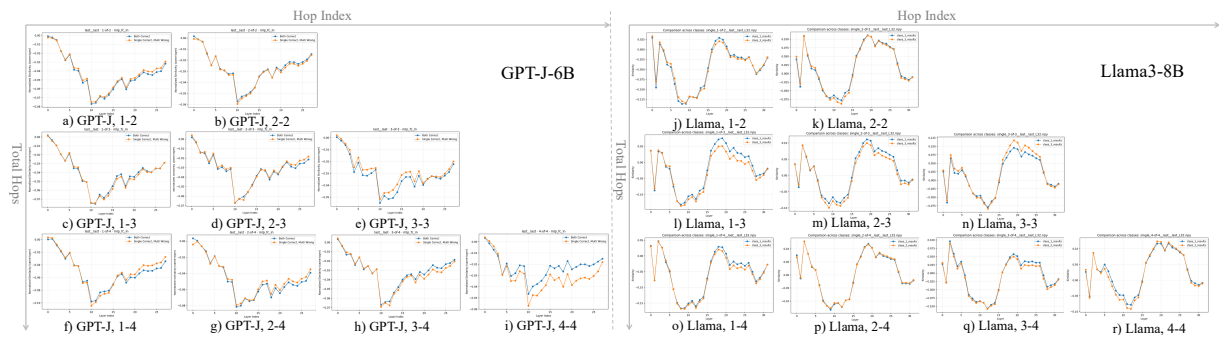


Figure 17: Nomaralized similarity of *mlp_fc_in* at the last token between multi-hop queries and their single-hop queries.

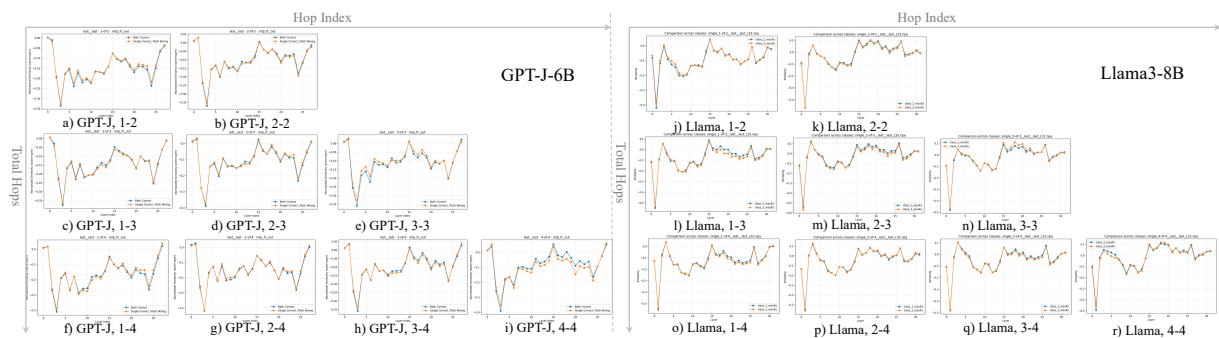


Figure 18: Nomaralized similarity of *mlp_fc_out* at the last token between multi-hop queries and their single-hop queries.