# Improving Visual Prompt Tuning by Gaussian Neighborhood Minimization for Long-Tailed Visual Recognition

### Mengke Li

Guangming Laboratory Shenzhen, China limengke@gml.ac.cn

### **Yiqun Zhang**

Guangdong University of Technology Guangzhou, China yqzhang@gdut.edu.cn

## Ye Liu

Guangming Laboratory Shenzhen, China zbdly226@gmail.com

### **Yiu-ming Cheung**

Hong Kong Baptist University Hong Kong SAR, China ymc@comp.hkbu.ed

### Yang Lu

Xiamen University Xiamen, China luyang@xmu.edu.cn

### Hui Huang\*

Shenzhen University Shenzhen, China hhzhiyan@gmail.com

### **Abstract**

Long-tailed visual recognition has received increasing attention recently. Despite fine-tuning techniques represented by visual prompt tuning (VPT) achieving substantial performance improvement by leveraging pre-trained knowledge, models still exhibit unsatisfactory generalization performance on tail classes. To address this issue, we propose a novel optimization strategy called Gaussian neighborhood minimization prompt tuning (GNM-PT), for VPT to address the long-tail learning problem. We introduce a novel Gaussian neighborhood loss, which provides a tight upper bound on the loss function of data distribution, facilitating a flattened loss landscape correlated to improved model generalization. Specifically, GNM-PT seeks the gradient descent direction within a random parameter neighborhood, independent of input samples, during each gradient update. Ultimately, GNM-PT enhances generalization across all classes while simultaneously reducing computational overhead. The proposed GNM-PT achieves state-of-the-art classification accuracies of 90.3%, 76.5%, and 50.1% on benchmark datasets CIFAR100-LT (IR 100), iNaturalist 2018, and Places-LT, respectively. The source code is available at https://github.com/Keke921/GNM-PT.

### 1 Introduction

Long-tailed visual recognition provides solutions to the challenges posed by the prevalent imbalance and multitude of classes in real-world data. Its training data mirror the real-world distribution, wherein a few categories (head classes) boast abundant samples, while a substantial number of categories (tail classes) exhibit very few samples, conforming to a long-tail distribution [58]. Given its ubiquity and practicality, long-tailed visual recognition has attracted considerable attention, and numerous approaches have been proposed in recent years. Based on the data processing workflow, these methods can be broadly categorized into three types [30]: 1) data manipulation [17, 49, 8, 59, 35], 2) representation improvement [68, 23, 72, 22], and 3) model output modification [2, 48, 42, 32, 33]. These methods address the challenge of long-tailed learning from diverse perspectives by extending the traditional training-from-scratch approach.

<sup>\*</sup>Corresponding author.



Figure 1: Loss landscape comparison of VPT based on ViT-B/16 with CE loss (best view in color). The dataset used is CIFAR100-LT with an imbalance ratio of 100.

Recently, leveraging the robust discriminative capabilities of pre-trained models through the integration of multi-head self-attention (MHSA) based networks [54, 11] and parameter-efficient fine-tuning (PEFT) techniques [21, 69, 63, 15, 16] has led to substantial enhancements in model performance on long-tailed data. For example, Tian et al. [52] introduced the text modality by CLIP [46] to aid in visual representation. Dong et al. [10] exploited visual prompt tuning (VPT) to learn class-shared and group-specific prompts for long-tailed data. These methods essentially increase model compatibility. However, even with the assistance of large-scale pre-trained knowledge, PEFT represented by VPT still exhibits inferior generalization performance on tail classes compared to head classes.

Chen et al. [5] emphasize that converged ViTs exhibit extremely sharp local minima, hindering their generalization [12], particularly for tail classes with limited samples. The imperative necessity to improve tail-class accuracy resides in advancing the generalization capability of PEFT, a facet extensively elucidated within the optimization framework [18]. Searching for flat minima by sharpness-aware minimization (SAM) [14] represents a promising optimization technique to improve model performance (as shown in Figure 1). SAM first captures the sharpness of loss landscape, which correlates with the generalization gap, based on gradient directions, and then searches for flat minima. Nevertheless, SAM encounters two challenges when applied to long-tail data: 1) flat minima primarily target head classes [71, 70], and 2) it involves two sequential gradients computation.

This paper proposes a novel optimization strategy, named Gaussian neighborhood minimization prompt tuning (GNM-PT), inspired by SAM of flattening the loss landscape to enhance model generalization. Since the widespread usage, the flexibility of prompt and the suitability amount of trainable parameters for visualizing the loss landscape, we select VPT as a representative of PEFT technology to study. GNM-PT shows superior performance than SAM-based methods, particularly targeting long-tailed visual recognition tasks.

Specifically, we propose to minimize a novel Gaussian neighborhood loss named Gaussian neighborhood minimization (GNM) to obtain flat minima, substantiated by rigorous theoretical proof. GNM minimizes the mean value of the loss function within the parameter neighborhood, in contrast to the approaches of minimizing the maximum value of the parameter neighborhood employed by SAM [14, 26, 36, 43]. The mean value is a tighter upper bound than the maximum. It is evident from Figure 1(b) that GNM yields a distinctly pronounced convexity, characterized by relatively lower loss values, thereby leading to a more optimal solution. The calculation is achieved by random sampling from a normal distribution as the perturbation for the training parameters. The proposed GNM equally constrains smoothness optimization through a sample-independent perturbation without extra gradient calculations, which eventually improves model performance for long-tailed data. As shown in Figure 1(a), GNM, resembling SAM, flattens the landscape of cross-entropy (CE) loss. To further enhance the classification capability of the PEFT methods exemplified by VPT, we harness information from high-level prompts by merging the prompt with the class token for the ultimate classification. We theoretically validate the rationale behind the proposed method. Extensive experiments on benchmark datasets demonstrate that GNM-PT shows great generalization ability on long-tail data, surpassing existing methods. Ablation experiments further prove that GNM improves model performance as well as maintains computational efficiency. Our main contributions are summarized as follows: 1) We identify pressing concerns, explicitly focusing on the imperative need for pretrained models to enhance the generalization abilities across all classes while concurrently mitigating computational time. 2) We propose the efficient GNM-PT, tailored for long-tailed visual recognition based on VPT, which can improve model generalization while minimizing computational overhead. 3) We provide theoretical evidence supporting the superiority of the proposed GNM-PT. Comprehensive experiments also demonstrate that GNM-PT outperforms its state-of-the-art counterparts.

### 2 Related work

# 2.1 DNN-Based Model for Long-Tailed Learning

Deep neural networks (DNNs) have made significant advancements in long-tail visual recognition in the last few decades. Re-balancing the data distribution, including re-sampling the input data [3, 40, 23, 56, 64] and re-weighting the loss function [13, 49, 8, 24, 44] is the most direct and effective way to improve the performance of the tail classes. Re-margining methods [2, 33, 42, 32, 55] leave larger margins for tail classes than for head classes to improve the separability of tail classes, which can alleviate overfitting and improve model generalization. However, these methods, while improving the performance of tail classes, come at the cost of sacrificing the accuracy in head classes. Ensembling learning encompasses redundant ensembling [57, 1, 27, 29, 22], which aggregates separate classifiers or networks in a multi-expert framework, and complementary ensembling [68, 6, 61], which involves statistically selecting different data divisions. Studies have demonstrated that ensembling methods, particularly redundant ensembling, can achieve SOTA performance and generate more robust predictions by reducing model variance [27, 57] and/or increasing data diversity [29, 34, 61]. Additionally, various alternative methodologies within the realm of DNN-based long-tailed learning. For example, data augmentation [45, 65], decoupling representation [23, 66], logit adjustment [2, 42, 32, 31], to name a few.

### 2.2 MHSA-Based Fine-Tuning for Long-Tail Learning

Recent advancements in the field of computer vision have harnessed the potential of pre-trained MHSA-Based models, as exemplified by CLIP [46] and the Visual Transformers (ViTs) [21]. In contrast to the conventional practice of training DNNs from scratch, recent proposed PEFT techniques [21, 4, 20], adopted in RAC [38], VL-LTR [52], LPT [10], and PEL [50], to name a few, showcase that the meticulous fine-tuning of pre-trained models can yield surprising improvements in the performance of long-tailed visual recognition tasks. For example, VL-LTR employs a contrastive language-image pre-training approach, known as CLIP, and integrates supplementary image-text web data for fine-tuning. LPT fine-tunes a vision Transformer using visual prompt tuning [21], employing a two-stage training strategy. Nevertheless, it is worth noting that their performance in tail classes still exhibits inferior results compared to that in head classes.

### 2.3 Sharpness-Aware Minimization

Hochreiter and Schmidhuber [18] first pointed out that flat minima corresponds to low network complexity and high generalization performance. Li et al. [28] proposed to visualize the loss landscape and used it to find the flat minima. Subsequently, Foret et al. [14] proposed SAM to seek flat minima and minimize the loss function, so as to improve model generalization capability. Chen et al. [5] demonstrated that ViTs converge at extremely sharp local minima, and they can surpass ResNets in both accuracy and robustness when combined with SAM optimizer. As for long-tailed data, models often showcase varying levels of generalization performance across different classes, with the tail class typically exhibiting inferior performance. Based on this, CCSAM [71] scales the intensity of SAM for classifier inversely with the number of samples available for each class. Zhou et al. [70] observed that, despite the utilization of SAM, the tail classes, due to their substantially smaller sample sizes in comparison to head classes, have limited influence on model parameters. As a result, the loss landscape for tail classes lacks the desired flatness. To address this issue, they proposed ImbSAM, which isolates SAM for head classes and concentrates exclusively on tail classes. Both CCSAM and ImbSAM are designed to bolster generalization capabilities, particularly for tail classes, albeit at the cost of a slight reduction in the performance of head classes.

### 3 Methodology

### 3.1 Preliminaries

**Visual Prompt Tuning.** In VPT [21],  $n_p$  prompt tokens  $\mathbf{P} = [\mathbf{p}_1, \mathbf{p}_2, \cdots, \mathbf{p}_{n_p}] \in \mathbb{R}^{n_p \times D}$  are trained to facilitate transfer learning on new datasets with a constraint on the number of learnable parameters, where D is the dimension of tokens in the pre-trained ViT [11]. The prompt tokens encode task-specific information through collaboration with patch representations obtained from ViT

blocks. The only parameters that need training are prompt and classification header. There are two variations: 1) VPT-Shallow, which inserts prompts only at the first block, and 2) VPT-Deep, which inserts prompts at all blocks. Take VPT-deep as an example, it is expressed as:

$$\left[\mathbf{z}_{cls}^{l}, \mathbf{Z}^{l}\right] = \operatorname{Block}^{l}\left(\left[\mathbf{p}^{l-1}, \mathbf{z}_{cls}^{l-1}, \mathbf{Z}^{l-1}\right]\right),\tag{1}$$

where  $\mathbf{p}^l$  is the learnable prompt,  $\mathbf{z}^l_{cls}$  is the class token, and  $\mathbf{Z}^l = \left[\mathbf{z}^l_1, \mathbf{z}^l_2, \cdots, \mathbf{z}^l_{N_z}\right]$  represents  $N_z$  patch tokens. Block denotes the l-th layer of the pre-trained ViT model.

VPT demonstrates notable efficacy in low-data scenarios and maintains its advantages across varying data scales [21]. Despite achieving significant performance improvements, it is noteworthy that VPT exhibits substantial differences in accuracy across different categories. For example, on CIFAR100-LT, the original VPT achieves Top-1 accuracies of 92.11%, 82.86%, and 64.83% for the head, median, and tail classes, respectively. Its generalization ability towards tail classes can be further improved.

**Sharpness-Aware Minimization.** SAM [14] can improve the generalization ability for models by finding an optimal with low curvature. That is, SAM minimizes a specific point and its neighborhoods in the loss landscape of criterion  $L_{\mathcal{D}}(\boldsymbol{\theta})$  w.r.t data distribution  $\mathcal{D}$ . It is derived from PAC-Bayesian generalization bound [41] and following [12, 71], which is, for any  $\rho > 0$  and distribution  $\mathcal{D}$ , with probability  $1 - \rho$  over a training set  $\mathcal{T}$  i.i.d sampled from  $\mathcal{D}$ , the criterion  $L_{\mathcal{D}}(\boldsymbol{\theta})$  satisfies:

$$L_{\mathcal{D}}(\boldsymbol{\theta}) \le \max_{\|\boldsymbol{\varepsilon}\|_{2}^{2} \le \rho} L_{\mathcal{T}}(\boldsymbol{\theta} + \boldsymbol{\varepsilon}) + h(\frac{\|\boldsymbol{\theta}\|_{2}^{2}}{\rho^{2}}), \tag{2}$$

where h is a strictly increasing function. It can be theoretically substituted by an  $L_2$  weight decay regularizer  $\frac{\lambda}{2} \|\boldsymbol{\theta}\|_2^2$  due to its monotonicity.  $\lambda$  denotes the weight decay coefficient. Foret et al. [14] define the sharpness aware loss  $L_T^{SAM}(\boldsymbol{\theta}) = \max_{\|\boldsymbol{\varepsilon}\|_2 \le \rho} L_T(\boldsymbol{\theta} + \boldsymbol{\varepsilon})$  and sharpness of the loss function

L as  $L_{\mathcal{T}}^{SAM}(\boldsymbol{\theta}) - L_{\mathcal{T}}(\boldsymbol{\theta})$ , which measures the loss increasing rate by perturbing  $\boldsymbol{\theta}$  with a nearby parameter value  $\rho$ . They propose a methodology wherein parameter values are selected by solving the sharpness aware minimization (SAM) problem:

$$\boldsymbol{\theta}^* = \min_{\boldsymbol{\theta}} \max_{\|\boldsymbol{\varepsilon}\|_2 \le \rho} L_{\mathcal{T}}(\boldsymbol{\theta} + \boldsymbol{\varepsilon}) + \frac{\lambda}{2} \|\boldsymbol{\theta}\|_2^2.$$
 (3)

When comparing Equation (3) to the standard training loss, it requires that the maximum loss value of the parameter within the neighborhood of radius  $\rho$  centered on  $\theta$  also remains low. The direction of the gradient of  $L_{\mathcal{T}}(\theta)$  indicates the maximum value of the loss within the neighborhood. Subsequently, for step t, the optimal perturbation vector  $\hat{\varepsilon}_t$  obtained based on the gradient of  $L_{\mathcal{T}(\theta)}$  to obtain  $L_{\mathcal{T}}^{SAM}$ . The parameters are updated w.r.t. the perturbed model parameters  $\theta + \hat{\varepsilon}$ :

$$\hat{\varepsilon}_t = \rho_{SAM} \frac{\nabla_{\theta} L_{\mathcal{T}}(\theta_t)}{\|\nabla_{\theta} L_{\mathcal{T}}(\theta_t)\|_2^2},\tag{4}$$

$$\boldsymbol{\theta}_{t+1}^{SAM} = \boldsymbol{\theta}_t - \alpha_t \left( \nabla_{\boldsymbol{\theta}_t} L_{\mathcal{T}}(\boldsymbol{\theta}_t) |_{\boldsymbol{\theta}_t + \hat{\boldsymbol{\varepsilon}}_t} + \lambda \boldsymbol{\theta}_t \right). \tag{5}$$

where  $\rho_{SAM}$  represents the radius of the parameter neighborhood for SAM, and  $\alpha_t$  denotes the learning rate scheduled in step t.

### 3.2 Prompt Tuning with Gaussian Neighborhood Minimization

Despite the effectiveness of SAM and its strong theoretical foundation, it exhibits twofold deficiencies:

- For long-tailed data,  $\hat{\varepsilon}$  for tail classes is often negligible due to the dominance of head classes with a large number of samples in determining the gradient direction. Consequently, this leads to a challenge in achieving effective generalization for tail classes [71, 70].
- At each step, two gradient computations are required, namely  $\nabla_{\theta} L_{\mathcal{T}}(\theta_t)$  and  $\nabla_{\theta} L_{\mathcal{T}}(\theta_t + \hat{\varepsilon}_t)$ , resulting in a duplication of the computational overhead.

To address the aforementioned issues of head-class dominant optimization and double gradient computation, we propose GNM-PT.

Gaussian Neighborhood Minimization (GNM). To mitigate the presence of sharp minima and enhance the performance of VPT on long-tailed data, we can directly minimize the loss within the

parameter neighborhood, thereby attaining a flattened loss landscape. We introduce the Gaussian neighborhood loss  $L_T^{GN}$  on  $\mathcal{T}$ , which is defined as:

$$L_{\mathcal{T}}^{GN}(\boldsymbol{\theta}) = \mathbb{E}_{\varepsilon_i \in \mathcal{N}(0, \sigma^2)} \left[ L_{\mathcal{T}}(\boldsymbol{\theta} + \boldsymbol{\varepsilon}) \right]. \tag{6}$$

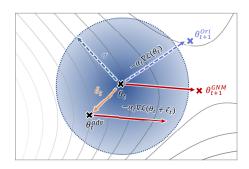


Figure 2: Schematic of optimization direction in GNM<sup>3</sup>.  $\theta_{t+1}^{Ori}$  and  $\theta_{t+1}^{GNM}$  represent the gradient update w.o. and w. GNM for step t+1.

Optimizing  $L^{GN}_{\mathcal{T}}$  is equivalent to optimizing an upper bound of the distribution  $\mathcal{D}$  using the training set  $\mathcal{T}$  sampled i.i.d. from  $\mathcal{D}$ . The detailed theoretical proof will be discussed in the following section. Then, substituting  $L^{SAM}_{\mathcal{T}}$  in Equation (3) with  $L^{GN}_{\mathcal{T}}$ , we can obtain the parameter update strategy of GNM:

$$\tilde{\varepsilon}_t = \rho_{GNM} \cdot [\varepsilon_i]_{i=1}^k, \ \varepsilon_i \sim \mathcal{N}(0, \sigma^2),$$
 (7)

$$\boldsymbol{\theta}_{t+1}^{GNM} = \boldsymbol{\theta}_t - \alpha_t \left( \nabla_{\boldsymbol{\theta}_t} L_{\mathcal{T}}(\boldsymbol{\theta}_t) |_{\boldsymbol{\theta}_t + \tilde{\boldsymbol{\varepsilon}}_t} + \lambda \boldsymbol{\theta}_t \right).$$
 (8)

 $ho_{GNM}$  in Equation (7) represents the radius of the parameter neighborhood for GNM. The detailed derivation of the gradient for GNM can be found in Appendix A. Figure 2 schematically illustrates a single GNM parameter update.

## Remark 1. Handling Long-Tailed Data. GNM is better suited for long-tailed data.

*Proof.* If  $\mathcal{T}$  is a long-tailed training set i.i.d. sampled from  $\mathcal{D}$ , the direction of gradients in existing methods such as SGD and SAM is predominantly influenced by head classes. (The detailed proof can be found in Appendix B.) Consequently, optimization through Equation (4), which is sample-dependent, will be determined mainly by the head classes. Conversely, Equation (7) is in a sample-independent manner, avoiding classes with large numbers of samples that dominate the direction of the perturbation vector.

### Remark 2. Computational Time. GNM saves computational overhead compared to SAM.

*Proof.* Even when disregarding second- and higher-order terms (for example, see Foret et al. [14], Zhou et al. [71], Mi et al. [43] for more details), it is apparent from Equation (4) that solving for  $\hat{\varepsilon}_t$  necessitates the computation of one gradient involving a forward and backward pass, while calculating  $\theta_{t+1}$  requires another forward and backward pass. As a result, in SAM calculation, which retains only first-order terms, the parameter update already requires an additional forward and backward pass, undesirably doubling the computation time. Conversely, Equation (7) mitigates the computational burden and improves the precision of perturbations.

### Remark 3. Loss landscape. GNM can achieve a flat loss landscape for VPT.

Figure 1 and Section 4.4 empirically demonstrate the loss landscape obtained by GNM for VPT is flattened than the original VPT and SAM. Appendix I and Appendix L demonstrate that besides VPT, GNM can also improve other PEFT methods such as AdapterFormer [4] and other backbones such as ResNet based models.

Although GNM is not affected by class sizes and improves the generalization performance of each category equally, head-class bias caused by the classifier still exists. Two-stage strategy [56, 23, 10] is effective. Classifier re-balance strategy, including deferred re-weighting/sampling (DRW or DRS) [2], classifier Re-training (cRT) [23], nearest class mean classifier (NCM) [23], to name a few, can be employed. The overall training procedure of GNM-PT is summarized in Appendix D.

### 3.3 Theoretical Analysis of GNM

This section explains GNM from the theoretical perspective. We introduce the following theorem to demonstrate the compactness of the upper bound of the loss function across the distribution  $\mathcal{D}$ .

<sup>&</sup>lt;sup>3</sup>The loss landscape for the background adheres to the same settings in Figure 2 of SAM [14].

**Theorem 1.** For any  $0 < \delta < 1$ , and number of samples  $n \in \mathbb{N}^+$ , with probability  $1 - \delta$  over the training set T sampled i.i.d. from a distribution D, the following generalization bound w.r.t. model parameters  $\theta$  holds:

$$L_{\mathcal{D}}(\boldsymbol{\theta}) \leq \mathbb{E}_{\varepsilon_i \in \mathcal{N}(0, \sigma^2)} \left[ L_{\mathcal{T}}(\boldsymbol{\theta} + \boldsymbol{\varepsilon}) \right] + h(\frac{\|\boldsymbol{\theta}\|_2^2}{4\sigma^2}), \tag{9}$$

where  $h: \mathbb{R}^+ \to \mathbb{R}^+$  is a strictly increasing function.

*Proof.* Based on the condition that adding Gaussian perturbation should not decrease the test error,  $L_D$  satisfy:

$$L_{\mathcal{D}}(\boldsymbol{\theta}) \leq \mathbb{E}_{\varepsilon_i \in \mathcal{N}(0, \sigma^2)} \left[ L_{\mathcal{D}}(\boldsymbol{\theta} + \boldsymbol{\varepsilon}) \right]. \tag{10}$$

By Theorem 2 in Foret et al. [14] and Theorem 1 in Zhou et al. [71], the Gaussian perturbation satisfy:

$$\mathbb{E}_{\varepsilon_i \in \mathcal{N}(0, \sigma^2)} \left[ L_{\mathcal{D}}(\boldsymbol{\theta} + \boldsymbol{\varepsilon}) \right] \leq \mathbb{E}_{\varepsilon_i \in \mathcal{N}(0, \sigma^2)} \left[ L_{\mathcal{T}}(\boldsymbol{\theta} + \boldsymbol{\varepsilon}) \right]$$

$$+\sqrt{\frac{\frac{1}{4}k\log\left(1+\frac{\|\boldsymbol{\theta}\|_{2}^{2}}{k\sigma^{4}}\right)+\log(\frac{n}{\delta})+2\log(6n+3k)+\frac{1}{4}}{n-1}},$$
(11)

where k is the dimension of  $\theta$ . Since  $\log(1+x) < x$  holds for all x > 0, Equation (11) can be simplified to:

$$\mathbb{E}_{\varepsilon_{i} \in \mathcal{N}(0,\sigma^{2})} \left[ L_{\mathcal{D}}(\boldsymbol{\theta} + \boldsymbol{\varepsilon}) \right] \leq \mathbb{E}_{\varepsilon_{i} \in \mathcal{N}(0,\sigma^{2})} L_{\mathcal{T}}(\boldsymbol{\theta} + \boldsymbol{\varepsilon}) + \sqrt{\frac{\|\boldsymbol{\theta}\|_{2}^{2}}{4\sigma^{2}} + \log(\frac{n}{\delta}) + \mathcal{O}(1)}{n-1}}.$$
(12)

The term containing square roots in the above expression is a strictly increasing function. Therefore, by combining it with Equation (10), Theorem 1 is proved.

Similar to [14, 71], h in Equation (9) can be replaced by  $L_2$  weight decay regularizer  $\frac{\lambda}{2} \|\boldsymbol{\theta}\|_2^2$ . Minimizing  $L_{\mathcal{D}}$  can be achieved by solving the following GNM problem:

$$\min_{\boldsymbol{\theta}} L_{\mathcal{T}}^{GN}(\boldsymbol{\theta}) + \frac{\lambda}{2} \|\boldsymbol{\theta}\|_{2}^{2}. \tag{13}$$

Hence, the parameter updates given by Equation (7) and Equation (8) for GNM can minimize the upper bound given of  $L_{\mathcal{D}}(\theta)$  by Theorem 1.

**Remark 4.** *Upper Bound for Loss Function.* GNM achieves a tighter upper bound for loss function than SAM.

*Proof.* According to Equation (2),  $L_{\mathcal{T}}^{SAM}$  is obtained by minimizing the maximum of the loss within the parameter neighborhood of radius  $\rho_{SAM}$ . By adjusting the variance  $\sigma$ ,  $L_{\mathcal{T}}^{GN}$  is obtained by minimizing the average value of the loss function within the parameter neighborhood  $r_{GNM}$ . It is evident that when  $\rho_{SAM} \geq \rho_{GNM}$ ,  $\mathbb{E}_{\rho_{SAM}} \left[ L_{\mathcal{T}}(\boldsymbol{\theta} + \boldsymbol{\varepsilon}) \right] \leq \max_{\rho_{GNM}} \left[ L_{\mathcal{T}}(\boldsymbol{\theta} + \boldsymbol{\varepsilon}) \right]$ . Therefore,  $L_{\mathcal{T}}^{GN}$  is a tighter upper bound on the loss over  $\mathcal{D}$  than  $L_{\mathcal{T}}^{SAM}$ .

### 4 Experiment

### 4.1 Datasets

**CIFAR100-LT.** We adopt the same settings utilized in [8, 2] to establish the long-tailed version by downsampling the original CIFAR100 dataset [25] with different imbalance ratios  $IR = n_{\rm max}/n_{\rm min}$ , where  $n_{\rm max}$ ,  $n_{\rm min}$  represent the class sizes of the most and the least frequent classes, respectively. Following [32], we set the imbalance ratios at 200, 100, 50, and 10.

**Places-LT.** It is artificially truncated from its balanced version, Places365 [67]. The long-tailed version was first created by Liu et al. [37]. Places-LT consists of 62.5K training images with an imbalance ratio of 996.

**iNaturalist2018.** iNaturalist is a substantial real-world dataset that inherently exhibits an exceedingly imbalanced distribution. In our experiments, we leverage the widely employed 2018 version [53] (iNat for short), encompassing 437.5K images across 8,142 distinct species. This dataset features an imbalance ratio of 512.

### 4.2 Implementation Details

**Evaluation Protocol.** Following the fundamental assumption that every class carries equal importance, all classes with varying frequencies in the training set are granted an equal number of samples during testing. Top-1 classification accuracy is the primary metric for assessing the performance of various methods. Following Liu et al. [37], we additionally provide accuracy measurements for three class splits based on the number of training data: Head (> 100 images), Medium (Med for short,  $20 \sim 100$  images), and Tail (  $\leq 20$  images).

**Model and Parameter Settings.** Following Dong et al. [10], we employ ViT-B/16 pre-trained on ImageNet-21K and VPT-deep for prompt tuning, and GCL [32] as the loss function. The same data augmentation strategies outlined in [48, 29, 22] are adopted, consistent with widely adopted practices among mainstream methods. We employ SGD with GNM as an optimizer and set the batch size to 128, a learning rate of 0.01, accompanied by a cosine learning rate scheduler. For parameter settings of the Gaussian distribution parameters  $(0, \sigma^2)$  mentioned in Section 3.2, we exploit the same strategy as Li et al. [32]. Specifically, we set  $\sigma = \frac{1}{3}$  meanwhile clamping  $\varepsilon$  within the range [-1, 1] to ensure that its amplitude remains within one and use a hyper-parameter  $\rho$  to control the perturbation magnitude. We adopt DRW for classifier re-balance. Notably, LPT [10] also employs a re-balance strategy during the group prompt tuning stage. For CIFAR100-LT and iNat, we fine-tuned models for 70 epochs, with the final 10 epochs for DRW. For Places-LT, the models undergo a fine-tuning process spanning 100 epochs, with the last 40 epochs for DRW.

### 4.3 Comparison with Prior Arts

### 4.3.1 Compared Methods

We compare our proposed GNM-PT with several state-of-the-art methods, broadly categorized into two main types.

Table 1: Comparison on CIFAR100-LT w.r.t top-1 classification accuracy (%).

Method	200	100	50	10
DNN-based n	nodel (l	Backbo	ne: Res	Net32)
BBN [68]	37.2	42.6	47.0	59.1
RIDE [57]	45.8	50.4	55.0	-
MisLAS [66]	43.5	47.0	52.3	63.2
BCL [72]	-	51.9	56.6	64.9
GCL [32]	44.8	48.6	53.6	-
NCL [29]	-	54.2	58.2	-
GPaCo [7]	-	52.3	56.4	65.4
SHIKE [22]	-	56.3	59.8	-
DNN-b	ased m	odel wi	ith SAN	1
CCSAM [71]	45.7	50.8	53.9	
ImbSAM [70]	-	54.8	59.3	59.7
Self-attention-bas	ed mod	del (Bac	kbone:	ViT-B/16)
VPT [21]	72.8	81.0	84.8	89.6
LiVT [62]	-	58.2	-	69.2
LPT [10]	87.9	89.1	90.0	91.0
GNM-PT (ours)	<u>89.2</u>	<u>90.3</u>	<u>91.2</u>	<u>91.8</u>

**Note**: The best and second-best results are shown in <u>underline bold</u> and **bold**, respectively.

**DNN-based model.** We compare with (1) two-stage methods, namely BBN [68], LWS [23], MiSLAS [66]; (2) logit adjustment methods, i.e., GCL [32] and LDAM [2]; (3) ensembling learning methods, including, RIDE [57], NCL [29], and SHIKE [22]; and (4) contrastive learning, represented by GPaCo [7]. Additionally, we compared two recently proposed SAM-based methods, CCSAM [71] and Imb-SAM [70], explicitly designed to address longtail data.

### MHSA-based model.

Recently, MHSA-based models represented by ViT have been employed in long-tail visual recognition. We compare with visual-only methods, including LiVT [62], VPT [21], BAL-LAD [39], LPT [10], and Decoder [60]. All methods were implemented using ViT-B/16 for a fair comparison. In addition, VL-LTR [52], RAC [38] and GML [51] are also MHSA-based models which use supplementary data (i.e., text information). We also report the results obtained by these methods for reference.

### 4.3.2 Comparison Results

**Comparison on CIFAR100-LT.** We present the comparison results for CIFAR100-LT in Table 1. Our proposed GNM-PT exhibits superior performance across all commonly used imbalance ratios compared to the competing methods. Notably, as the imbalance ratio increases, the effectiveness of our GNM-PT becomes increasingly apparent on CIFAR100-LT. Specifically, our proposed method

achieves improvements of 1.3%, 1.2%, 1.2%, and 0.8% over the second-best method, namely LPT [10], for imbalance ratios of 200, 100, 50, and 10, respectively.

Comparison on iNat. Table 2 provides results on iNat. The proposed GNM-PT achieves a top-1 classification accuracy of 76.5%, surpassing DNN-based methods. Compared with other visual-only MHSA-based methods that exclusively rely on visual data, our improvement may not be substantial (76.5% However, it is noteworthy that GNM-PT is trained with a relatively small number of epochs (70 and 80 epochs without and with DRW, respectively). In contrast, LPT [10] requires 160 epochs (80 for shared prompt tuning and 80 for group prompt tuning), while LiVT [62] requires 100 epochs. Our proposed method can even achieve results comparable to those with supplementary data. For example, VL-LTR [52], which requires image-text pairs, achieves an accuracy of 76.8%, only 0.3% and 0.5% higher than GNM-PT with and without DRW, respectively. Notably, the adoption of DRW in GNM-PT has the potential to enhance overall performance, albeit with the trade-off of sacrificing head-class accuracy to bolster tail-class accuracy. This observation may be attributed to suboptimal parameter selection in calculating effective numbers in DRW, an aspect that we plan to delve into in future work.

Table 2: Acc. (%) comparison on iNat.

Table 3: Acc. (%) comparison on Places-LT.

M 41 1	TT 1	N / 1	Tr. '1	0 11	36.1.1	77 1	3.6.1		0 11
Method	Head	Med	Tail	Overall	Method	Head	Med	Tail	Overall
DNN-based mo	,				DNN-based me	odel (Ba	ickbone	: ResN	et152)
LWS [23]	72.9	71.2	69.2	70.5	LWS [23]	40.6	39.1	28.6	37.6
RIDE [57]	76.5	74.2	70.5	72.8	RIDE [57]	44.4	40.6	33.0	40.4
MisLAS [66]	73.2	72.4	70.4	71.6	MisLAS [66]	39.6	43.3	36.1	40.4
GCL [32]	-	-	-	72.0		38.6	42.6	38.4	40.3
NCL [29]	72.7	75.6	74.5	74.9	GCL [32]	36.0	42.0	36.4	
GPaCo [7]	-	-	-	75.4	NCL [29]	-	-	-	41.8
SHIKE [22]	-	-	-	75.4	GPaCo [7]	39.5	47.2	33.0	41.7
DNN-bas		el with	SĀM -		SHIKE [22]	43.6	39.2	44.8	41.9
	$[64.\bar{1}]$	70.5	71.2	70.1	DNN-ba	ased mo	del with	s SAM	
CCSAM [71]	65.4	70.9	72.2	70.9	CCSAM [71]	$ ^{-}4\bar{1}.\bar{2}$	42.1	36.4	40.6
ImbSAM [70]	68.2	72.5	72.9	71.1	MHSA-based 1	model (I	Backbor	ne: ViT	-B/16)
MHSA-based m	,				Supplemen	ntarv wi	th lingu	istic da	ta .
Supplement	ary with	ı lingui:	stic data	a	VL-LTR [52]	$\frac{1}{54.2}$	48.5		50.13
VL-LTR [52]	-	-	-	<b>76.8</b> <sup>3</sup>	= =				$\frac{30.1}{47.2^3}$
RAC [38]	75.9	80.5	81.1	$80.2^{3}$	RAC [38]	48.7	48.3	41.8	47.2
	VisuaI-c	nĪv		- =		Visual-	only_		
Decoder [60]				59.2	Decoder [60]	-	-	-	46.8
LPT [10]	_	_	79.3	76.1	LPT [10]	47.6	52.1	48.4	$49.7^{5}$
LiVT [62]	78.9	76.5	74.8	76.1	LiVT [62]	48.1	40.6	27.5	40.8
GNM-PT (ours)	61.5	77.1	79.3	76.5	GNM-PT (ours)	46.6	53.3	49.4	50.1
GNM-PT (ours)	76.3	77.6	75.0	<b>76.3</b> <sup>4</sup>	GNM-PT (ours)	48.6	52.1	47.9	50.0 <sup>4</sup>

Comparison on Places-LT. From Table 3, we can observe that GNM-PT continues to outperform existing methods. Similarly to iNat, GNM-PT obtains performance equivalent to LPT with fewer training epochs and outperforms LiVT by nearly 10%. Even when compared to VL-LTR and RAC, which leverage additional auxiliary data, GNM-PT still achieves satisfying performance. Additionally, from Table 3, it can be observed that DRW improves tail classes at the expense of significant degradation in head classes on Places-LT. While it resulted in an overall improvement of 1%, the head classes decreased by 2%. This indicates that the chosen effective number employed by DRW may not be optimal, warranting further investigation. More results on imageNet-LT can be found in Appendix G.

<sup>&</sup>lt;sup>3</sup>The results are obtained with the assistance of textual data.

<sup>&</sup>lt;sup>4</sup>The result is obtained without DRW.

<sup>&</sup>lt;sup>5</sup>The results are obtained by reproducing the original paper with the recommended settings.

### 4.4 Further Analysis

To ensure a fair comparison, the experiments in this section are all executed on the following hardware: Core(TM) i9-13900K, operating at 3.00GHz, equipped with 128GB RAM, and a single NVIDIA GeForce RTX 4090 GPU. The dataset is CIFAR100-LT with IR = 100.

**GNM vs. SAM.** To demonstrate the superiority of GNM, we conducted a comparative analysis with the SAM from two perspectives: classification accuracy and computational efficiency. We employ both CE loss and GCL loss utilizing the CIFAR100-LT dataset with an imbalance ratio of 100. Except for incorporating the optimization of SAM or GNM, all other settings remain identical. Table 4 shows the results. We can observe that SAM entails a computation time exceeding 1.8 times that of the original method compared to the baseline methods without additional optimization technologies. In contrast, GNM incurs only a negligible increase in computation time, namely, less than 2 seconds per epoch. In addition to time savings, GNM also manifests a discernible improvement in accuracy. Despite our straightforward adoption of random perturbation vector  $\tilde{\epsilon}$  (as detailed in Section 3.2), its performance is superior to that of the theoretical optimal perturbation vector  $\hat{\varepsilon}$  for seeking the maximum loss value within the neighborhood. It is worth noting that all experiments in this section employ the same number of training epochs. SAM and GNM do not affect the convergence speed of the network. The effectiveness across various classes is visualized in Figure 3. While SAM declines the performance of GCL within the tail classes, our proposed GNM consistently improves performance across all categories in every scenario. Additional comparison results for the long-tailed SAM method can be found in Appendix J and Appendix K. Further comparisons for balanced softmax (BASM) [48] and ResNet-152 backbone can be found in Appendix L

Table 4: Comparison between SAM and the proposed GNM. NET represents Native Execution Time.

Method	Acc. (%)	NET (s)
CE	81.02	39.78
CE+SAM	82.48	72.51
CE+GNM	82.50	40.16 (\dagger 44.61\%)
GCL+DRW	89.58	40.00
GCL+DRW+SAM	89.69	74.36
GCL+DRW+GNM	90.28	41.87 (\psi 43.69\%)

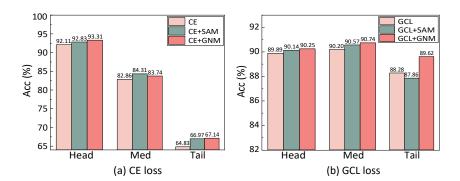


Figure 3: Effectiveness comparison of different classes.

Visualization of Loss Landscape. We employ the method in [28] to visualize the loss landscape of the model. Figure 4 shows the results of the learnable prompts obtained by different optimizers. The absence of a perceptible change in flatness explains the marginal improvement of GCL+DRW+SAM over GCL+DRW in Table 4. In comparison, GNM, by inducing a flattened loss landscape, further accentuates the improvement over GCL+DRW. An unforeseen advantage is that GNM results in a smaller loss, indicating that GNM enhances the model fitting to the training data. A flatter landscape with lower minima contributes to discovering a more optimal solution. By referring to Figure 1 in Section 1, it can be observed that GNM is effective across various loss functions.

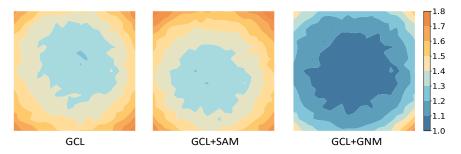


Figure 4: GCL loss landscapes based on ViT-B/16 (best view in color).

# 5 Concluding Remarks

In this paper, we observed that class biases persist even when employing large-scale pre-trained models such as VPT in long-tail learning. While SAM can enhance the generalization performance of the VPT model on long-tailed data, it still exhibits several shortcomings: neglecting higher-order terms leads to a suboptimal perturbation vector, additional forward and backward passes double the computational time, and the generalization is relatively affected by gradients predominantly originating from head classes. Based on this, we have proposed GNM-PT, which involves fine-tuning pre-trained models using the innovative Gaussian Neighborhood Minimization (GNM) optimizer. GNM leverages random noise as a substitute for gradients in the initial step of SAM. The proposed GNM not only balances the generalization capabilities of both head and tail classes but also reduces computational time. To fully leverage model information, enhance classifier robustness, and enable end-to-end training, we additionally employ merging prompt strategy. We have conducted extensive comparative experiments and ablation studies to demonstrate the effectiveness of the proposed method and the individual component.

While GNM-PT proves effective, it is not exempt from limitations. Table 2 and Table 3 show that we still need to further re-balance the classifier. However, the re-balanced strategy adopted compromises performance in head classes to enhance overall performance. Our further research will focus on a more effective optimization strategy that simultaneously improves feature representation and classifier performance, while also enhancing the generalization ability across all classes.

### Acknowledgement

We thank the reviewers for their valuable comments. This work was supported in parts by NSFC (62306181, U21B2023, 62476063, 62431004), Guangdong Basic and Applied Basic Research Foundation (2024A1515010163, 2023B1515120026), Shenzhen Science and Technology Program (RCBS20231211090659101, KQTD20210811090044003, RCJC20200714114435012), NSFC/RGC (N\_HKBU214/21), RGC GRF (12201323), and Research Funds from Shenzhen University.

# References

- [1] Jiarui Cai, Yizhou Wang, and Jenq-Neng Hwang. Ace: Ally complementary experts for solving long-tailed recognition in one-shot. In *ICCV*, pages 112–121, 2021.
- [2] Kaidi Cao, Colin Wei, Adrien Gaidon, Nikos Arechiga, and Tengyu Ma. Learning imbalanced datasets with label-distribution-aware margin loss. In *NeurIPS*, pages 1567–1578, 2019.
- [3] Nitesh V. Chawla, Kevin W. Bowyer, Lawrence O. Hall, and W. Philip Kegelmeyer. SMOTE: synthetic minority over-sampling technique. *JAIR*, 16:321–357, 2002.
- [4] Shoufa Chen, Chongjian Ge, Zhan Tong, Jiangliu Wang, Yibing Song, Jue Wang, and Ping Luo. Adaptformer: Adapting vision transformers for scalable visual recognition. *NeurIPS*, 35: 16664–16678, 2022.
- [5] Xiangning Chen, Cho-Jui Hsieh, and Boqing Gong. When vision transformers outperform resnets without pre-training or strong data augmentations. In *ICLR*, 2022.

- [6] Jiequan Cui, Shu Liu, Zhuotao Tian, Zhisheng Zhong, and Jiaya Jia. Reslt: Residual learning for long-tailed recognition. *IEEE TPAMI*, 45(3):3695–3706, 2023.
- [7] Jiequan Cui, Zhisheng Zhong, Zhuotao Tian, Shu Liu, Bei Yu, and Jiaya Jia. Generalized parametric contrastive learning. *IEEE TPAMI*, pages 1–12, 2023.
- [8] Yin Cui, Menglin Jia, Tsung-Yi Lin, Yang Song, and Serge Belongie. Class-balanced loss based on effective number of samples. In *CVPR*, pages 9268–9277, 2019.
- [9] Jia Deng, Wei Dong, Richard Socher, Li-Jia Li, Kai Li, and Fei-Fei Li. Imagenet: A large-scale hierarchical image database. In *CVPR*, pages 248–255, 2009.
- [10] Bowen Dong, Pan Zhou, Yan Shuicheng, and Zuo Wangmeng. LPT: long-tailed prompt tuning for image classification. In *ICLR*, 2023.
- [11] Alexey Dosovitskiy, Lucas Beyer, Alexander Kolesnikov, Dirk Weissenborn, Xiaohua Zhai, Thomas Unterthiner, Mostafa Dehghani, Matthias Minderer, Georg Heigold, Sylvain Gelly, Jakob Uszkoreit, and Neil Houlsby. An image is worth 16x16 words: Transformers for image recognition at scale. In *ICLR*, 2021.
- [12] Gintare Karolina Dziugaite and Daniel M. Roy. Computing nonvacuous generalization bounds for deep (stochastic) neural networks with many more parameters than training data. In *UAI*, 2017.
- [13] Charles Elkan. The foundations of cost-sensitive learning. In *IJCAI*, pages 973–978, 2001.
- [14] Pierre Foret, Ariel Kleiner, Hossein Mobahi, and Behnam Neyshabur. Sharpness-aware minimization for efficiently improving generalization. In *ICLR*, 2021.
- [15] Cheng Han, Qifan Wang, Yiming Cui, Zhiwen Cao, Wenguan Wang, Siyuan Qi, and Dongfang Liu. E<sup>2</sup>VPT: an effective and efficient approach for visual prompt tuning. In *ICCV*, pages 17445–17456, 2023.
- [16] Cheng Han, Qifan Wang, Yiming Cui, Wenguan Wang, Lifu Huang, Siyuan Qi, and Dongfang Liu. Facing the elephant in the room: Visual prompt tuning or full finetuning? In *ICLR*, 2024.
- [17] Haibo He, Yang Bai, Edwardo A Garcia, and Shutao Li. Adasyn: Adaptive synthetic sampling approach for imbalanced learning. In *IJCNN*, pages 1322–1328, 2008.
- [18] Sepp Hochreiter and Jürgen Schmidhuber. Simplifying neural nets by discovering flat minima. NeurIPS, 7:529–536, 1994.
- [19] Ting-I Hsieh, Esther Robb, Hwann-Tzong Chen, and Jia-Bin Huang. Droploss for long-tail instance segmentation. In *AAAI*, pages 1549–1557, 2021.
- [20] Edward J Hu, Yelong Shen, Phillip Wallis, Zeyuan Allen-Zhu, Yuanzhi Li, Shean Wang, Lu Wang, and Weizhu Chen. Lora: Low-rank adaptation of large language models. In *ICLR*, 2022.
- [21] Menglin Jia, Luming Tang, Bor-Chun Chen, Claire Cardie, Serge Belongie, Bharath Hariharan, and Ser-Nam Lim. Visual prompt tuning. In *ECCV*, pages 709–727. Springer, 2022.
- [22] Yan Jin, Mengke Li, Yang Lu, Yiu-ming Cheung, and Hanzi Wang. Long-tailed visual recognition via self-heterogeneous integration with knowledge excavation. In *CVPR*, pages 23695–23704, 2023.
- [23] Bingyi Kang, Saining Xie, Marcus Rohrbach, Zhicheng Yan, Albert Gordo, Jiashi Feng, and Yannis Kalantidis. Decoupling representation and classifier for long-tailed recognition. In *ICLR*, 2020.
- [24] Salman H. Khan, Munawar Hayat, Mohammed Bennamoun, Ferdous Ahmed Sohel, and Roberto Togneri. Cost-sensitive learning of deep feature representations from imbalanced data. *IEEE TNNLS*, 29(8):3573–3587, 2018.
- [25] Alex Krizhevsky, Geoffrey Hinton, et al. Learning multiple layers of features from tiny images. *Tech Report*, 2009.

- [26] Jungmin Kwon, Jeongseop Kim, Hyunseo Park, and In Kwon Choi. ASAM: adaptive sharpness-aware minimization for scale-invariant learning of deep neural networks. In *ICML*, pages 5905–5914, 2021.
- [27] Bolian Li, Zongbo Han, Haining Li, Huazhu Fu, and Changqing Zhang. Trustworthy long-tailed classification. In *CVPR*, pages 6970–6979, 2022.
- [28] Hao Li, Zheng Xu, Gavin Taylor, Christoph Studer, and Tom Goldstein. Visualizing the loss landscape of neural nets. *NeurIPS*, pages 6391–6401, 2018.
- [29] Jun Li, Zichang Tan, Jun Wan, Zhen Lei, and Guodong Guo. Nested collaborative learning for long-tailed visual recognition. In CVPR, pages 6949–6958, 2022.
- [30] Mengke Li. Advances in Long-Tailed Visual Recognition. PhD thesis, Hong Kong Baptist University, 2022.
- [31] Mengke Li, Yiu-Ming Cheung, and Juyong Jiang. Feature-balanced loss for long-tailed visual recognition. In *ICME*, pages 1–6, 2022.
- [32] Mengke Li, Yiu-ming Cheung, and Yang Lu. Long-tailed visual recognition via gaussian clouded logit adjustment. In *CVPR*, pages 6929–6938, 2022.
- [33] Mengke Li, Yiu-ming Cheung, and Zhikai Hu. Key point sensitive loss for long-tailed visual recognition. *IEEE TPAMI*, 45(4):4812–4825, 2023.
- [34] Yu Li, Tao Wang, Bingyi Kang, Sheng Tang, Chunfeng Wang, Jintao Li, and Jiashi Feng. Overcoming classifier imbalance for long-tail object detection with balanced group softmax. In CVPR, pages 10988–10997, 2020.
- [35] Jialun Liu, Wenhui Li, and Yifan Sun. Memory-based jitter: Improving visual recognition on long-tailed data with diversity in memory. In AAAI, pages 1720–1728. AAAI Press, 2022.
- [36] Yong Liu, Siqi Mai, Minhao Cheng, Xiangning Chen, Cho-Jui Hsieh, and Yang You. Random sharpness-aware minimization. *NeurIPS*, 35:24543–24556, 2022.
- [37] Ziwei Liu, Zhongqi Miao, Xiaohang Zhan, Jiayun Wang, Boqing Gong, and Stella X. Yu. Large-scale long-tailed recognition in an open world. In *CVPR*, pages 2537–2546, 2019.
- [38] Alexander Long, Wei Yin, Thalaiyasingam Ajanthan, Vu Nguyen, Pulak Purkait, Ravi Garg, Alan Blair, Chunhua Shen, and Anton van den Hengel. Retrieval augmented classification for long-tail visual recognition. In *CVPR*, pages 6959–6969, 2022.
- [39] Teli Ma, Shijie Geng, Mengmeng Wang, Jing Shao, Jiasen Lu, Hongsheng Li, Peng Gao, and Yu Qiao. A simple long-tailed recognition baseline via vision-language model. *arXiv preprint arXiv:2111.14745*, 2021.
- [40] Dhruv Mahajan, Ross Girshick, Vignesh Ramanathan, Kaiming He, Manohar Paluri, Yixuan Li, Ashwin Bharambe, and Laurens van der Maaten. Exploring the limits of weakly supervised pretraining. In *ECCV*, 2018.
- [41] David A McAllester. PAC-bayesian model averaging. In COLT, pages 164–170, 1999.
- [42] Aditya Krishna Menon, Sadeep Jayasumana, Ankit Singh Rawat, Himanshu Jain, Andreas Veit, and Sanjiv Kumar. Long-tail learning via logit adjustment. In *ICLR*, 2021.
- [43] Peng Mi, Li Shen, Tianhe Ren, Yiyi Zhou, Xiaoshuai Sun, Rongrong Ji, and Dacheng Tao. Make sharpness-aware minimization stronger: A sparsified perturbation approach. *NeurIPS*, 35: 30950–30962, 2022.
- [44] Seulki Park, Jongin Lim, Younghan Jeon, and Jin Young Choi. Influence-balanced loss for imbalanced visual classification. In *ICCV*, pages 735–744, 2021.
- [45] Seulki Park, Youngkyu Hong, Byeongho Heo, Sangdoo Yun, and Jin Young Choi. The majority can help the minority: Context-rich minority oversampling for long-tailed classification. In *CVPR*, pages 6887–6896, 2022.

- [46] Alec Radford, Jong Wook Kim, Chris Hallacy, Aditya Ramesh, Gabriel Goh, Sandhini Agarwal, Girish Sastry, Amanda Askell, Pamela Mishkin, Jack Clark, et al. Learning transferable visual models from natural language supervision. In *ICML*, pages 8748–8763, 2021.
- [47] Harsh Rangwani, Sumukh K Aithal, Mayank Mishra, et al. Escaping saddle points for effective generalization on class-imbalanced data. *NeurIPS*, 35:22791–22805, 2022.
- [48] Jiawei Ren, Cunjun Yu, shunan sheng, Xiao Ma, Haiyu Zhao, Shuai Yi, and hongsheng Li. Balanced meta-softmax for long-tailed visual recognition. In *NeurIPS*, pages 4175–4186, 2020.
- [49] Mengye Ren, Wenyuan Zeng, Bin Yang, and Raquel Urtasun. Learning to reweight examples for robust deep learning. In *ICML*, pages 4331–4340, 2018.
- [50] Jiang-Xin Shi, Tong Wei, Zhi Zhou, Jie-Jing Shao, Xin-Yan Han, and Yu-Feng Li. Long-tail learning with foundation model: Heavy fine-tuning hurts. In *ICML*, 2023.
- [51] Min-Kook Suh and Seung-Woo Seo. Long-tailed recognition by mutual information maximization between latent features and ground-truth labels. In *ICML*, pages 32770–32782, 2023.
- [52] Changyao Tian, Wenhai Wang, Xizhou Zhu, Jifeng Dai, and Yu Qiao. Vl-ltr: Learning class-wise visual-linguistic representation for long-tailed visual recognition. In ECCV, pages 73–91, 2022.
- [53] Grant Van Horn, Oisin Mac Aodha, Yang Song, Yin Cui, Chen Sun, Alex Shepard, Hartwig Adam, Pietro Perona, and Serge J. Belongie. The inaturalist species classification and detection dataset. In CVPR, pages 8769–8778, 2018.
- [54] Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit, Llion Jones, Aidan N Gomez, Łukasz Kaiser, and Illia Polosukhin. Attention is all you need. *NeurIPS*, 30, 2017.
- [55] Jiaqi Wang, Wenwei Zhang, Yuhang Zang, Yuhang Cao, Jiangmiao Pang, Tao Gong, Kai Chen, Ziwei Liu, Chen Change Loy, and Dahua Lin. Seesaw loss for long-tailed instance segmentation. In CVPR, pages 9695–9704, 2021.
- [56] Tao Wang, Yu Li, Bingyi Kang, Junnan Li, Junhao Liew, Sheng Tang, Steven C. H. Hoi, and Jiashi Feng. The devil is in classification: A simple framework for long-tail instance segmentation. In *ECCV*, pages 728–744, 2020.
- [57] Xudong Wang, Long Lian, Zhongqi Miao, Ziwei Liu, and Stella X. Yu. Long-tailed recognition by routing diverse distribution-aware experts. In *ICLR*, 2021.
- [58] Yu-Xiong Wang, Deva Ramanan, and Martial Hebert. Learning to model the tail. In *NeurIPS*, pages 7029–7039, 2017.
- [59] Yiru Wang, Weihao Gan, Jie Yang, Wei Wu, and Junjie Yan. Dynamic curriculum learning for imbalanced data classification. In *CVPR*, pages 5017–5026, 2019.
- [60] Yidong Wang, Zhuohao Yu, Jindong Wang, Qiang Heng, Hao Chen, Wei Ye, Rui Xie, Xing Xie, and Shikun Zhang. Exploring vision-language models for imbalanced learning. arXiv preprint arXiv:2304.01457, 2023.
- [61] Liuyu Xiang, Guiguang Ding, and Jungong Han. Learning from multiple experts: Self-paced knowledge distillation for long-tailed classification. In *ECCV*, pages 247–263, 2020.
- [62] Zhengzhuo Xu, Ruikang Liu, Shuo Yang, Zenghao Chai, and Chun Yuan. Learning imbalanced data with vision transformers. In CVPR, pages 15793–15803, 2023.
- [63] Seungryong Yoo, Eunji Kim, Dahuin Jung, Jungbeom Lee, and Sungroh Yoon. Improving visual prompt tuning for self-supervised vision transformers. In *ICML*, pages 40075–40092, 2023.
- [64] Yuhang Zang, Chen Huang, and Chen Change Loy. Fasa: Feature augmentation and sampling adaptation for long-tailed instance segmentation. In *ICCV*, 2021.

- [65] Yongshun Zhang, Xiu-Shen Wei, Boyan Zhou, and Jianxin Wu. Bag of tricks for long-tailed visual recognition with deep convolutional neural networks. In AAAI, pages 3447–3455, 2021.
- [66] Zhisheng Zhong, Jiequan Cui, Shu Liu, and Jiaya Jia. Improving calibration for long-tailed recognition. In CVPR, pages 16489–16498, 2021.
- [67] Bolei Zhou, Agata Lapedriza, Aditya Khosla, Aude Oliva, and Antonio Torralba. Places: A 10 million image database for scene recognition. *IEEE TPAMI*, 40(6):1452–1464, 2017.
- [68] Boyan Zhou, Quan Cui, Xiu-Shen Wei, and Zhao-Min Chen. BBN: Bilateral-branch network with cumulative learning for long-tailed visual recognition. In CVPR, pages 9719–9728, 2020.
- [69] Kaiyang Zhou, Jingkang Yang, Chen Change Loy, and Ziwei Liu. Learning to prompt for vision-language models. IJCV, 130(9):2337–2348, 2022.
- [70] Yixuan Zhou, Yi Qu, Xing Xu, and Hengtao Shen. Imbsam: A closer look at sharpness-aware minimization in class-imbalanced recognition. In *ICCV*, pages 11345–11355, 2023.
- [71] Zhipeng Zhou, Lanqing Li, Peilin Zhao, Pheng-Ann Heng, and Wei Gong. Class-conditional sharpness-aware minimization for deep long-tailed recognition. In *CVPR*, pages 3499–3509, 2023.
- [72] Jianggang Zhu, Zheng Wang, Jingjing Chen, Yi-Ping Phoebe Chen, and Yu-Gang Jiang. Balanced contrastive learning for long-tailed visual recognition. In CVPR, pages 6908–6917, 2022.

# Appendix

# A Gradient Computation for GNM

We replace the expectation computation in  $L_T^{GN}$  with random sampling during training. For a single gradient computation, we have:

$$\nabla_{\boldsymbol{\theta}} L_{\mathcal{T}}^{GN}(\boldsymbol{\theta}) \approx \nabla_{\boldsymbol{\theta}} L_{\mathcal{T}}(\boldsymbol{\theta} + \tilde{\boldsymbol{\varepsilon}}) \tag{14}$$

$$=\frac{d(\boldsymbol{\theta}+\tilde{\boldsymbol{\varepsilon}})}{d\boldsymbol{\theta}}\nabla_{\boldsymbol{\theta}}L_{\mathcal{T}}(\boldsymbol{\theta})|_{\boldsymbol{\theta}+\tilde{\boldsymbol{\varepsilon}}}=\nabla_{\boldsymbol{\theta}}L_{\mathcal{T}}(\boldsymbol{\theta})|_{\boldsymbol{\theta}+\tilde{\boldsymbol{\varepsilon}}}.$$
(15)

For simplicity, we omit the subscript indicating the training epoch t.

### B Detail Proof of Remark 1

If  $\mathcal{T}$  is a long-tail training set i.i.d. sampled from  $\mathcal{D}$ , the direction of gradients in existing methods such as SGD and SAM is predominantly influenced by head classes. For the most widely adopted SGD, a lot of previous works, such as Wang et al. [55], Hsieh et al. [19], Li et al. [31] have theoretically and empirically demonstrated that the gradient for head classes far exceeds that of tail classes. Therefore, the optimization is dominated by head classes. Here, we provide proof establishing that the perturbations within SAM are dominated by head classes.

*Proof.* For SAM, we analyze the perturbations class by class. Through Eq. (4), we have:

$$\varepsilon \leftarrow \hat{\varepsilon} = \rho \frac{\nabla_{\boldsymbol{\theta}} L_{\mathcal{T}^{\text{Tail}}}(\boldsymbol{\theta}) + \nabla_{\boldsymbol{\theta}} L_{\mathcal{T}^{\text{Head}}}(\boldsymbol{\theta})}{\|\nabla_{\boldsymbol{\theta}} L_{\mathcal{T}}(\boldsymbol{\theta})\|_{2}^{2}}.$$
(16)

The  $\rho \frac{1}{\|\nabla_{\theta} L_{\mathcal{T}}(\theta)\|_{2}^{2}}$  can be considered to be the same value V for both the head and tail classes. Wang et al. [55], Li et al. [31] have theoretically and empirically shown that the gradient for head classes far exceeds that of tail classes, that is,  $\nabla_{\theta} L_{\mathcal{T}^{\text{Tail}}} \gg \nabla_{\theta} L_{\mathcal{T}^{\text{Tail}}}$ . Therefore, the perturbation obtained based on tail classes can be ignored:

$$\varepsilon \approx \rho \frac{\nabla_{\boldsymbol{\theta}} L_{\mathcal{T}^{\text{Head}}}(\boldsymbol{\theta})}{\|\nabla_{\boldsymbol{\theta}} L_{\mathcal{T}}(\boldsymbol{\theta})\|_{2}^{2}} = V \cdot \nabla_{\boldsymbol{\theta}} L_{\mathcal{T}^{\text{Head}}}(\boldsymbol{\theta}). \tag{17}$$

Consequently, SAM optimization tends to prioritize generalization for head classes.

In contrast, the perturbations obtained by GNM are:

$$\varepsilon \leftarrow \tilde{\varepsilon}_t = \left[\varepsilon_i\right]_{i=1}^k, \ \varepsilon_i \sim \mathcal{N}(0, \sigma^2)$$
 (18)

This perturbation remains unaffected by the input samples and their quantities.

## C Robust Training strategy for Prompt Tuning.

In Eq. (1), only  $\mathbf{z}_{cls}^l$  is fed into the linear classifier for classification. However, all the learnable prompts are trained on the fine-tuning dataset and thus contain newly learned information. As the deep block output incorporates global attention [11], we propose merging prompt (MP) that merges the last prompt with  $\mathbf{z}_{cls}^L$  (assuming that we have L blocks). Subsequently, we utilize this merged token as the ultimate class token:

$$\hat{\mathbf{z}}_{cls} = \text{Merge}\left(\left[w_p \cdot \mathbf{p}^{L-1}, w_z \cdot \mathbf{z}_{cls}^L\right]\right),\tag{19}$$

where  $w_p$  and  $w_z$  are hyper-parameters used to control the merging ratio.  $\hat{z}_{cls}$  is eventually fed into the linear classifier for classification. We use this Merge Prompt technique in our experiments.

# D Algorithm for GNM-PT

The training procedure for GNM-PT is outlined in Algorithm 1.

```
Algorithm 1 GNM-PT
```

```
Input: Training set \mathcal{T}, pre-trained model
Output: Fine-tuned model
Initialize the prompt randomly with parameters \theta
for t = 1 to T_1 do {robust training}
    Sample batches data \mathcal{B}_t \sim \mathcal{T}
    Compute perturbation \tilde{\varepsilon}_t \to \varepsilon_t by Eq. (7)
    Obtain class token \hat{z}_{cls} by Equations (1) and (19)
    Compute GNM gradient: g_t = \nabla_{\boldsymbol{\theta}} \frac{1}{|\mathcal{B}_t|} L_{\mathcal{B}_t}(\hat{z}_{cls}, \boldsymbol{\theta}_t) \mid_{\boldsymbol{\theta}_t + \boldsymbol{\varepsilon}_t}
Update fine-tuning parameters: \boldsymbol{\theta}_{t+1} = \boldsymbol{\theta}_t - \alpha_t \cdot g_t
end for
for t = T_1 + 1 to T_2 do {re-balance classifier}
    Sample batches data \mathcal{B}_t \sim \mathcal{T}
     Compute perturbation \tilde{\varepsilon}_t \to \varepsilon_t by Eq. (7)
    Obtain class token \hat{z}_{cls} by Equations (1) and (19)
    Compute re-weight parameter w_c for class c
    Compute RV Weight Financial g_t = \nabla_{\boldsymbol{\theta}} \frac{1}{|\mathcal{B}_t|} \sum_{c=1}^C w_c L_{\mathcal{B}_t}^c(\hat{z}_{cls}, \boldsymbol{\theta}_t) \mid_{\boldsymbol{\theta}_t + \boldsymbol{\varepsilon}_t}
     Update fine-tuning parameters.
end for
```

# E Schematic Comparison of SAM and GNM

Figure 5 compares the optimization directions of SAM and GNM. SAM achieves the flattening of the loss landscape by introducing perturbations in the opposite direction of gradient descent. In contrast, GNM accomplishes the flattening of the loss landscape by introducing random perturbations in the parameter neighborhood using the Monte Carlo method.

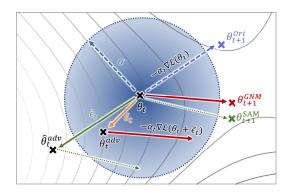


Figure 5: Comparison of optimization directions.  $\theta_{t+1}^{Ori}$ ,  $\theta_{t+1}^{SAM}$  and  $\theta_{t+1}^{GNM}$  represent the original gradient update, gradient update with SAM and with GNM for step t+1, respectively.

# F Ablation Study for GNM and Merge Prompt

To validate the effectiveness of each proposed component, we conducted an ablation study using the CIFAR100-LT dataset with an imbalance ratio of 100, employing GCL loss. For "Merge" in Eq. (19), we employ addition and assign equal weights to both  $w_p$  and  $w_z$ , setting them to 0.5. The summarized results are presented in Table 5. Incorporating DRW has been observed to enhance overall performance, resulting in a performance improvement of 1.07%. Additionally, GNM-PT derives benefits from the design choices made in each individual component. The proposed merge prompt and GNM optimization further improve the performance from 89.32% to 89.58% and 90.28%, respectively.

Table 5: Effect of each component in the proposed GNM-PT on CIFAR-100-LT with imbalance ratio =100.

DRW	Merge Prompt	GNM	Acc. (%)
X	Х	Х	88.25
✓	X	X	89.32
/	✓	X	89.58
✓	✓	✓	90.28

# **G** Comparison on ImageNet-LT

Similar to Place-LT, imageNet-LT is also artificially truncated from its balanced version, namely ImageNet [9] and its long-tailed version is created by Liu et al. [37]. ImageNet-LT comprises 115.8K training images spanning across 1,000 categories, with an imbalance ratio of 256.

We report the accuracy in Table 6. Considering that the model pre-trained on ImageNet-21K contains information about ImageNet-1K, namely the balanced version of ImageNet-LT, we compare GNM-PT only with the methods using the same pre-trained models. GNM-PT achieves superior performance, attaining an 80.4% top-1 classification accuracy, outperforming GML and VPT with a notable margin of 2.4% and 3.2%, respectively. Furthermore, GNM-PT surpasses competing methods across all scale classes, demonstrating its outstanding performance.

Table 6: Comparison results on ImageNet-LT.

Method	Head	Med	Tail	Overall					
Backbone: ViT-B/16									
Supple	ementary v	vith lingui	stic data						
VL-LTR [52]	84.5	74.6	59.3	$-77.2^{3}$					
GML [51]	-	-	-	$78.0^3$					
	Visua	al-only							
BALLAD [39]	79.1	74.5	69.8	75.7					
VPT [21]	79.5	76.5	72.8	77.2					
Decoder [60]	-	-	-	73.2					
GNM-PT	80.6	81.1	78.2	<u>80.4</u>					

# H Ablation Study for Hyperparameters

In the comparison experiment with SAM, we used the radius  $(r_{SAM})$  recommended by the paper in SAM, which is 0.05. For GNM, we set the amplitude (a) for Gaussian noise based on the radius in SAM, that is, the actual radius  $(r_{GNM})$  used in GNM is  $\rho_{GNM} = a \times \rho_{SAM}$ . We use a = 0.1 in all experiments. We conducted the ablation study towards the hyper-parameter a in GNM using CIFAR100 with an imbalance ratio of 100. The results are listed in Table 7. When  $\alpha \to 0$ , the interference becomes negligible, effectively restricting the loss function to attain its minimum value within a small area. The extreme case is  $\alpha = 0$ , meaning no additional optimization techniques are employed. Therefore, the smaller  $\alpha$  is, the less pronounced its effect. When  $\alpha$  increases: the disturbance area expands. A large  $\alpha$  introduces significant perturbations, potentially deviating from the basic gradient descent path. Excessively large values of  $\alpha$ , for example  $\alpha = 2$ , lead to performance degradation. In the extreme case of  $\alpha = \infty$ , the model fails to converge.

Table 8 presents ablation studies on the different choices of the variance of the Gaussian distribution. Additionally, we include the results of using a uniform distribution within the range of [-1,1]. The results indicate that the variance impacts model performance. This finding demonstrates that, in addition to the amplitude of  $\tilde{\epsilon}$ , the distribution also influences model performance and is worthy of further study.

<sup>&</sup>lt;sup>3</sup>The results are obtained with the assistance of textual data.

Table 7: Ablation study for a on CIFAR-100-LT with imbalance ratio = 100.

$\overline{a}$	0.01	0.05	0.1	0.2	0.5	1.0	2.0	$SAM (\rho_{SAM} = 0.05)$
Acc. (%)	90.03	90.31	90.28	90.05	89.54	89.71	88.45	89.69

Table 8: Ablation study for variance on CIFAR-100-LT with imbalance ratio = 100.

$\rho$	3	2	1	0.8	0.6	0.4	(1/3)	0.2	(uniform distribution)
Acc. (%)	90.03	89.99	90.14	90.23	90.01	90.06	(90.28)	90.12	(90.17)

# I Experimental Results for Applying GNM on AdapterFormer

AdapterFormer [4] is one of the recently proposed PEFT techniques. We show the efficacy of GNM when applied to AdapterFormer. The results are summarized in Table 9. In contrast to prompt tuningbased approaches, GNM demonstrates relatively modest improvements on AdapterFormer. The reason is that, compared to prompt tuning methods, AdapterFormer has fewer learnable parameters, comprising 1.01M and 0.18M parameters, respectively.

Table 9: Results for AdaptFormer with different pre-trained ViT on CIFAR-100-LT with imbalance ratio = 100. IN21K is short for ViT pre-trained with imageNet-21K. CLIP is introduced by Radford et al. [46].

Method	IN21K-SGD	IN21K-SAM	IN21K-GNM	CLIP-SGD	CLIP-SAM	CLIP-GNM
Acc. (%)	89.14	89.07	89.26	81.70	81.88	81.96

# J Comparison with SAM-based Method

Table 10 and Table 11 compare the SAM-based method for long-tailed data, that is, CC-SAM [71]. GNM consistently enhances generalization performance across each class compared to CC-SAM.

Overall, GNM can serve as an optimization method that not only enhances the performance of the VPTbased model but also improves the performance of CNNs trained from scratch or with full fine-tuning.

Table 10: Comparison results on CIFAR-100-LT. Table 11: Comparison results on Places-LT. The The backbone is ResNet32.

Imbalance ratio	200	100	50
CC-SAM	45.66	50.83	53.91
GNM	46.33	51.13	54.50

backbone is ResNet152.

Method	Head	Med	Tail	All
CC-SAM	43.69	41.95	31.95	40.46
GNM	43.92	42.13	32.74	40.79

# K Comparison Results w.r.t. Optimization Strategies Under the Same **Backbone**

Tables 12 and 13 present the comparison of existing optimization strategies and our GNM under the same training paradigm. We implement the experiments using CIFAR-100-LT with an imbalance ratio of 100 and take fine-tuning pre-trained ViT-B/16 by VPT with GCL loss as a base training paradigm, named Base. The re-balancing strategy employed in the second stage can influence the performance of optimization methods on a per-class level. We conducted a comparative analysis for various optimization methods, both without and with the application of the rebalancing strategy and exhibit the result in Tables 12 and 13, respectively. DRW is utilized as the re-balancing strategy. LPT also employs two stages that include a re-balance strategy, therefore we present it in Table 13.

As observed from Table 12, without the re-balancing strategy to adjust the classifier bias, imbSAM achieves better overall accuracy. However, ImbSAM has little impact on the head and middle classes. Additionally, both CCSAM and ImbSAM require two back propagations, thereby doubling the computation time. Compared to VPT with GCL, which does not include additional optimization, GNM incurs only a small computational overhead.

Table 13 shows that the re-balancing strategy sacrifices a small amount of head class performance in exchange for significantly improving tail class performance. imbSAM essentially does not employ additional optimization for head classes, whereas CCSAM and GNM use additional optimization for all classes. However, compared to imbSAM, CCSAM and GNM result in a greater reduction in the accuracy of head classes. The optimization strategies may have a limited impact on the rebalancing training process. We will investigate this in detail in future work.

Besides, we provide a detailed analysis of why GNM-PT cannot outperform imbSAM in the first stage but outperform in the second stage as shown in Table 12 and Table 13. Stage 1 of ImbSAM already applies strong regularization to tail classes, the rebalancing strategy in stage 2 essentially duplicates this effect. In contrast, GNM applies the same level of regularization to all classes without specifically intensifying it for tail classes and thus the strong regularization for tail classes can still work in stage 2.

Table 12: Optimization strategy comparison. Mod- Table 13: Optimization strategy comparison (with els are trained with stage 1 only. NET represents native execution time (s).

	Head				
Base	92.86	88.94	79.28	87.76	40.32
Base + CCSAM	92.81	88.31	79.31	87.84	80.47
Base Base + CCSAM Base + ImbSAM	92.92	88.43	84.00	89.02	88.97
Base + GNM-PT	93.67	89.03	81.10	88.46	42.77

stage 2). The listed decreases in accuracy (%) of head classes are compared to that in Table 12.

Method	Head	Med	Tail	All
LPT	-	-	-	89.10
Base	90.08 (\psi 2.78)	89.60	88.14	89.40
Base + CCSAM	90.47 (\ 2.34)	89.63	88.03	89.54
Base + ImbSAM	91.75 (\ 1.17)	88.71	87.90	89.62
Base + GNM-PT		90.17	88.21	90.28

# **Experimental Results for Applying GNM with balanced softmax**

Table 14 presents the results of applying GNM with balanced softmax (BASM) [48]. The backbone is ResNet-152 pretrained on imageNet-1k. GNM exhibits improvements across all classes, especially tail classes. Consequently, the overall performance is enhanced in comparison to SAM.

Figure 6 presents the visualization results for the places-LT trained with Resnet-152. Although, the performance differences are small as shown in Table 14, it can still be observed that SGD and SAM exhibit steeper gradients and some irregular protrusions.

Table 14: Comparison results on Places-LT with balanced softmax (BASM).

Method	Head	Med	Tail	All
BASM-SGD	43.71	42.66	27.05	39.75
BASM-SAM	43.79	42.85	27.31	39.91
BASM-GNM	43.93	41.96	30.57	40.27

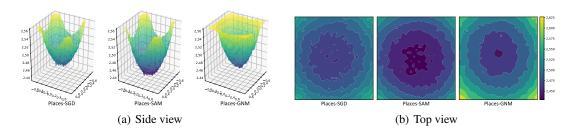


Figure 6: Loss landscape comparison of ResNet-152 with BASM [48] (best view in color). The dataset used is Places-LT.

# **NeurIPS Paper Checklist**

### 1. Claims

Question: Do the main claims made in the abstract and introduction accurately reflect the paper's contributions and scope?

Answer: [Yes]

Justification: The Abstract and Section 1.

Guidelines:

- The answer NA means that the abstract and introduction do not include the claims made in the paper.
- The abstract and/or introduction should clearly state the claims made, including the
  contributions made in the paper and important assumptions and limitations. A No or
  NA answer to this question will not be perceived well by the reviewers.
- The claims made should match theoretical and experimental results, and reflect how much the results can be expected to generalize to other settings.
- It is fine to include aspirational goals as motivation as long as it is clear that these goals are not attained by the paper.

#### 2. Limitations

Question: Does the paper discuss the limitations of the work performed by the authors?

Answer: [Yes]

Justification: Section 5.

Guidelines:

- The answer NA means that the paper has no limitation while the answer No means that the paper has limitations, but those are not discussed in the paper.
- The authors are encouraged to create a separate "Limitations" section in their paper.
- The paper should point out any strong assumptions and how robust the results are to violations of these assumptions (e.g., independence assumptions, noiseless settings, model well-specification, asymptotic approximations only holding locally). The authors should reflect on how these assumptions might be violated in practice and what the implications would be.
- The authors should reflect on the scope of the claims made, e.g., if the approach was only tested on a few datasets or with a few runs. In general, empirical results often depend on implicit assumptions, which should be articulated.
- The authors should reflect on the factors that influence the performance of the approach. For example, a facial recognition algorithm may perform poorly when image resolution is low or images are taken in low lighting. Or a speech-to-text system might not be used reliably to provide closed captions for online lectures because it fails to handle technical jargon.
- The authors should discuss the computational efficiency of the proposed algorithms and how they scale with dataset size.
- If applicable, the authors should discuss possible limitations of their approach to address problems of privacy and fairness.
- While the authors might fear that complete honesty about limitations might be used by reviewers as grounds for rejection, a worse outcome might be that reviewers discover limitations that aren't acknowledged in the paper. The authors should use their best judgment and recognize that individual actions in favor of transparency play an important role in developing norms that preserve the integrity of the community. Reviewers will be specifically instructed to not penalize honesty concerning limitations.

### 3. Theory Assumptions and Proofs

Question: For each theoretical result, does the paper provide the full set of assumptions and a complete (and correct) proof?

Answer: [Yes]

Justification: Section 3.2, Section 3.3 and Appendix B.

### Guidelines:

- The answer NA means that the paper does not include theoretical results.
- All the theorems, formulas, and proofs in the paper should be numbered and cross-referenced.
- All assumptions should be clearly stated or referenced in the statement of any theorems.
- The proofs can either appear in the main paper or the supplemental material, but if they appear in the supplemental material, the authors are encouraged to provide a short proof sketch to provide intuition.
- Inversely, any informal proof provided in the core of the paper should be complemented by formal proofs provided in appendix or supplemental material.
- Theorems and Lemmas that the proof relies upon should be properly referenced.

# 4. Experimental Result Reproducibility

Question: Does the paper fully disclose all the information needed to reproduce the main experimental results of the paper to the extent that it affects the main claims and/or conclusions of the paper (regardless of whether the code and data are provided or not)?

Answer: [Yes]

Justification: The source code is provided in the Abstract.

#### Guidelines:

- The answer NA means that the paper does not include experiments.
- If the paper includes experiments, a No answer to this question will not be perceived well by the reviewers: Making the paper reproducible is important, regardless of whether the code and data are provided or not.
- If the contribution is a dataset and/or model, the authors should describe the steps taken to make their results reproducible or verifiable.
- Depending on the contribution, reproducibility can be accomplished in various ways. For example, if the contribution is a novel architecture, describing the architecture fully might suffice, or if the contribution is a specific model and empirical evaluation, it may be necessary to either make it possible for others to replicate the model with the same dataset, or provide access to the model. In general, releasing code and data is often one good way to accomplish this, but reproducibility can also be provided via detailed instructions for how to replicate the results, access to a hosted model (e.g., in the case of a large language model), releasing of a model checkpoint, or other means that are appropriate to the research performed.
- While NeurIPS does not require releasing code, the conference does require all submissions to provide some reasonable avenue for reproducibility, which may depend on the nature of the contribution. For example
- (a) If the contribution is primarily a new algorithm, the paper should make it clear how to reproduce that algorithm.
- (b) If the contribution is primarily a new model architecture, the paper should describe the architecture clearly and fully.
- (c) If the contribution is a new model (e.g., a large language model), then there should either be a way to access this model for reproducing the results or a way to reproduce the model (e.g., with an open-source dataset or instructions for how to construct the dataset).
- (d) We recognize that reproducibility may be tricky in some cases, in which case authors are welcome to describe the particular way they provide for reproducibility. In the case of closed-source models, it may be that access to the model is limited in some way (e.g., to registered users), but it should be possible for other researchers to have some path to reproducing or verifying the results.

### 5. Open access to data and code

Question: Does the paper provide open access to the data and code, with sufficient instructions to faithfully reproduce the main experimental results, as described in supplemental material?

Answer: [Yes]

Justification: The datasets used in this work are publicly available, and the source code is provided in the abstract.

### Guidelines:

- The answer NA means that paper does not include experiments requiring code.
- Please see the NeurIPS code and data submission guidelines (https://nips.cc/public/guides/CodeSubmissionPolicy) for more details.
- While we encourage the release of code and data, we understand that this might not be possible, so "No" is an acceptable answer. Papers cannot be rejected simply for not including code, unless this is central to the contribution (e.g., for a new open-source benchmark).
- The instructions should contain the exact command and environment needed to run to reproduce the results. See the NeurIPS code and data submission guidelines (https://nips.cc/public/guides/CodeSubmissionPolicy) for more details.
- The authors should provide instructions on data access and preparation, including how to access the raw data, preprocessed data, intermediate data, and generated data, etc.
- The authors should provide scripts to reproduce all experimental results for the new
  proposed method and baselines. If only a subset of experiments are reproducible, they
  should state which ones are omitted from the script and why.
- At submission time, to preserve anonymity, the authors should release anonymized versions (if applicable).
- Providing as much information as possible in supplemental material (appended to the paper) is recommended, but including URLs to data and code is permitted.

### 6. Experimental Setting/Details

Question: Does the paper specify all the training and test details (e.g., data splits, hyperparameters, how they were chosen, type of optimizer, etc.) necessary to understand the results?

Answer: [Yes]

Justification: Section 4.1 and Appendix H.

### Guidelines:

- The answer NA means that the paper does not include experiments.
- The experimental setting should be presented in the core of the paper to a level of detail that is necessary to appreciate the results and make sense of them.
- The full details can be provided either with the code, in appendix, or as supplemental material.

### 7. Experiment Statistical Significance

Question: Does the paper report error bars suitably and correctly defined or other appropriate information about the statistical significance of the experiments?

Answer: [Yes]

Justification: Section 4.3.2 and Section 4.4.

### Guidelines:

- The answer NA means that the paper does not include experiments.
- The authors should answer "Yes" if the results are accompanied by error bars, confidence intervals, or statistical significance tests, at least for the experiments that support the main claims of the paper.
- The factors of variability that the error bars are capturing should be clearly stated (for example, train/test split, initialization, random drawing of some parameter, or overall run with given experimental conditions).
- The method for calculating the error bars should be explained (closed form formula, call to a library function, bootstrap, etc.)
- The assumptions made should be given (e.g., Normally distributed errors).

- It should be clear whether the error bar is the standard deviation or the standard error
  of the mean.
- It is OK to report 1-sigma error bars, but one should state it. The authors should preferably report a 2-sigma error bar than state that they have a 96% CI, if the hypothesis of Normality of errors is not verified.
- For asymmetric distributions, the authors should be careful not to show in tables or figures symmetric error bars that would yield results that are out of range (e.g. negative error rates).
- If error bars are reported in tables or plots, The authors should explain in the text how they were calculated and reference the corresponding figures or tables in the text.

### 8. Experiments Compute Resources

Question: For each experiment, does the paper provide sufficient information on the computer resources (type of compute workers, memory, time of execution) needed to reproduce the experiments?

Answer: [Yes]

Justification: Section 4.4.

### Guidelines:

- The answer NA means that the paper does not include experiments.
- The paper should indicate the type of compute workers CPU or GPU, internal cluster, or cloud provider, including relevant memory and storage.
- The paper should provide the amount of compute required for each of the individual experimental runs as well as estimate the total compute.
- The paper should disclose whether the full research project required more compute than the experiments reported in the paper (e.g., preliminary or failed experiments that didn't make it into the paper).

### 9. Code Of Ethics

Question: Does the research conducted in the paper conform, in every respect, with the NeurIPS Code of Ethics https://neurips.cc/public/EthicsGuidelines?

Answer: [Yes]

Justification: The research in the paper conforms with the NeurIPS Code of Ethics.

### Guidelines:

- The answer NA means that the authors have not reviewed the NeurIPS Code of Ethics.
- If the authors answer No, they should explain the special circumstances that require a deviation from the Code of Ethics.
- The authors should make sure to preserve anonymity (e.g., if there is a special consideration due to laws or regulations in their jurisdiction).

### 10. Broader Impacts

Question: Does the paper discuss both potential positive societal impacts and negative societal impacts of the work performed?

Answer: [NA]

Justification: This paper presents work whose goal is to advance the field of Machine Learning. It constitutes foundational research and is not tied to particular applications, let alone deployments.

### Guidelines:

- The answer NA means that there is no societal impact of the work performed.
- If the authors answer NA or No, they should explain why their work has no societal impact or why the paper does not address societal impact.
- Examples of negative societal impacts include potential malicious or unintended uses (e.g., disinformation, generating fake profiles, surveillance), fairness considerations (e.g., deployment of technologies that could make decisions that unfairly impact specific groups), privacy considerations, and security considerations.

- The conference expects that many papers will be foundational research and not tied to particular applications, let alone deployments. However, if there is a direct path to any negative applications, the authors should point it out. For example, it is legitimate to point out that an improvement in the quality of generative models could be used to generate deepfakes for disinformation. On the other hand, it is not needed to point out that a generic algorithm for optimizing neural networks could enable people to train models that generate Deepfakes faster.
- The authors should consider possible harms that could arise when the technology is being used as intended and functioning correctly, harms that could arise when the technology is being used as intended but gives incorrect results, and harms following from (intentional or unintentional) misuse of the technology.
- If there are negative societal impacts, the authors could also discuss possible mitigation strategies (e.g., gated release of models, providing defenses in addition to attacks, mechanisms for monitoring misuse, mechanisms to monitor how a system learns from feedback over time, improving the efficiency and accessibility of ML).

### 11. Safeguards

Question: Does the paper describe safeguards that have been put in place for responsible release of data or models that have a high risk for misuse (e.g., pretrained language models, image generators, or scraped datasets)?

Answer: [NA]

Justification: This paper poses no such risks.

#### Guidelines:

- The answer NA means that the paper poses no such risks.
- Released models that have a high risk for misuse or dual-use should be released with
  necessary safeguards to allow for controlled use of the model, for example by requiring
  that users adhere to usage guidelines or restrictions to access the model or implementing
  safety filters.
- Datasets that have been scraped from the Internet could pose safety risks. The authors should describe how they avoided releasing unsafe images.
- We recognize that providing effective safeguards is challenging, and many papers do
  not require this, but we encourage authors to take this into account and make a best
  faith effort.

### 12. Licenses for existing assets

Question: Are the creators or original owners of assets (e.g., code, data, models), used in the paper, properly credited and are the license and terms of use explicitly mentioned and properly respected?

Answer: [Yes]

Justification: The benchmark datasets used in this paper are publicly available. The original paper that produced the code package and the dataset are properly cited.

### Guidelines:

- The answer NA means that the paper does not use existing assets.
- The authors should cite the original paper that produced the code package or dataset.
- The authors should state which version of the asset is used and, if possible, include a URL.
- The name of the license (e.g., CC-BY 4.0) should be included for each asset.
- For scraped data from a particular source (e.g., website), the copyright and terms of service of that source should be provided.
- If assets are released, the license, copyright information, and terms of use in the
  package should be provided. For popular datasets, paperswithcode.com/datasets
  has curated licenses for some datasets. Their licensing guide can help determine the
  license of a dataset.
- For existing datasets that are re-packaged, both the original license and the license of the derived asset (if it has changed) should be provided.

 If this information is not available online, the authors are encouraged to reach out to the asset's creators.

### 13. New Assets

Question: Are new assets introduced in the paper well documented and is the documentation provided alongside the assets?

Answer: [Yes]

Justification: The source code is temporarily available at the anonymized URL provided in the abstract.

#### Guidelines:

- The answer NA means that the paper does not release new assets.
- Researchers should communicate the details of the dataset/code/model as part of their submissions via structured templates. This includes details about training, license, limitations, etc.
- The paper should discuss whether and how consent was obtained from people whose asset is used.
- At submission time, remember to anonymize your assets (if applicable). You can either create an anonymized URL or include an anonymized zip file.

### 14. Crowdsourcing and Research with Human Subjects

Question: For crowdsourcing experiments and research with human subjects, does the paper include the full text of instructions given to participants and screenshots, if applicable, as well as details about compensation (if any)?

Answer: [NA]

Justification: The paper does not involve crowdsourcing nor research with human subjects. Guidelines:

- The answer NA means that the paper does not involve crowdsourcing nor research with human subjects.
- Including this information in the supplemental material is fine, but if the main contribution of the paper involves human subjects, then as much detail as possible should be included in the main paper.
- According to the NeurIPS Code of Ethics, workers involved in data collection, curation, or other labor should be paid at least the minimum wage in the country of the data collector.

# 15. Institutional Review Board (IRB) Approvals or Equivalent for Research with Human Subjects

Question: Does the paper describe potential risks incurred by study participants, whether such risks were disclosed to the subjects, and whether Institutional Review Board (IRB) approvals (or an equivalent approval/review based on the requirements of your country or institution) were obtained?

Answer: [NA]

Justification: The paper does not involve crowdsourcing nor research with human subjects. Guidelines:

- The answer NA means that the paper does not involve crowdsourcing nor research with human subjects.
- Depending on the country in which research is conducted, IRB approval (or equivalent) may be required for any human subjects research. If you obtained IRB approval, you should clearly state this in the paper.
- We recognize that the procedures for this may vary significantly between institutions and locations, and we expect authors to adhere to the NeurIPS Code of Ethics and the guidelines for their institution.
- For initial submissions, do not include any information that would break anonymity (if applicable), such as the institution conducting the review.