LLM-ENHANCED CONTEXTUAL MUSIC TRIGGERING WITH EXPLAINABLE AI

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ABSTRACT

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We present a novel system that integrates Large Language 44 Models with real-time speech processing to enable contextual music triggering through natural conversation, addressing the fundamental gap between human emotional 47 expression and automated music selection. Unlike tradi- 48 tional music retrieval systems requiring explicit queries, 49 our approach leverages Mistral-7B-Instruct-v0.3 [7] with 4-bit quantization to understand conversational context and emotional undertones, automatically selecting appropriate musical accompaniment without disrupting dialogue flow. The system incorporates comprehensive Explainable AI com₅₄ ponents using LIME-based techniques [10] to provide trans-55 parent reasoning for music selections, addressing critical 56 trust and interpretability concerns in automated music systems. Through experiments on a synthetic dataset of 30,000 emotionally-annotated songs, we demonstrate an average emotion detection confidence of 71% with successful tracking of emotional state transitions across conversational contexts. Our work establishes foundations for ambient musical intelligence with significant implications for therapeutic applications, particularly in speech therapy and dementia care, while maintaining ethical standards through the exclusive use of synthetic data to avoid copyright complications.

1. INTRODUCTION

The intersection of conversational AI and music information retrieval represents an unexplored frontier in human-computer interaction. Current music recommendation systems operate within a paradigm of explicit user engagement, requiring deliberate searches, playlist selections, or voice commands with specific syntax [12]. This approach fundamentally misaligns with how humans naturally experience and express musical needs through emotional states and conversational contexts.

Recent advances in Large Language Models have demonstrated remarkable capabilities in understanding nuanced human communication [4], yet their application to real-time, context-aware music triggering remains nascent. The challenge extends beyond simple sentiment analysis to understanding the temporal dynamics of emotional states, the

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stability of these states, and the appropriate timing for musical intervention. Furthermore, the opacity of neural music recommendation systems creates a trust deficit that limits user acceptance and system improvement through feedback [1].

This paper introduces a comprehensive system that addresses these challenges through the integration of conversational understanding, emotional state tracking, and explainable decision-making. Our approach treats music selection not as a discrete recommendation task but as a continuous process of emotional accompaniment, where the system acts as an ambient intelligence that "reads the room" and provides appropriate musical support. The significance of this work extends beyond entertainment applications to therapeutic contexts, where emotional regulation through music has demonstrated clinical efficacy [13].

2. RELATED WORK

The emergence of LLMs in music applications has primarily focused on generation tasks. MusicLM [2] and AudioLM [3] demonstrate text-to-music generation capabilities, while LP-MusicCaps [5] explores pseudo music captioning. However, these approaches emphasize content creation rather than contextual retrieval based on conversational cues. Recent work by Wang et al. [14] surveys LLM applications in music information retrieval but does not address real-time emotional context understanding.

In the domain of speech-based music interaction, Whisper [9] has established new benchmarks for robust speech recognition, enabling accurate transcription across diverse acoustic conditions. The integration of speech recognition with music retrieval has been explored through query-by-humming systems [11] and voice-controlled players, yet these maintain the paradigm of explicit user requests rather than ambient contextual understanding.

The critical gap in explainable AI for music systems has been highlighted by Afchar et al. [1], who identify the need for transparent decision-making in recommendation systems. While LIME [10] and SHAP [6] provide model-agnostic explanation techniques, their adaptation to music domain requires consideration of temporal dynamics and emotional context that existing work has not addressed.

3. SYSTEM ARCHITECTURE

3.1 Conversational Context Understanding

Our system employs a multi-layered approach to extract emotional and contextual information from natural conLLM-Enhanced Contextual Music Triggering Pipeline

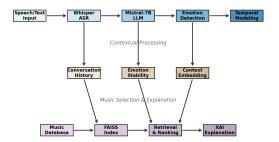


Figure 1. A schematic of the LLM-Enhanced Contextual Music Triggering Pipeline, illustrating the flow from 129 speech/text input through ASR, language and emotion processing, to context-aware music selection and explainability via XAI.

versation. The core innovation lies in maintaining a slid- ¹³⁴ ing window of conversational context with emotional state ¹³⁵ tracking that considers both immediate utterances and con- ¹³⁶ versational history. We utilize Mistral-7B-Instruct-v0.3 [7] ¹³⁷ with 4-bit quantization through BitsAndBytesConfig, achiev¹³⁸ ing efficient inference on limited computational resources ¹³⁹ while maintaining semantic understanding capabilities. ¹⁴⁰

The emotional detection pipeline combines pattern-based ⁴¹ analysis with LLM-driven understanding, implementing a ¹⁴² hybrid approach that leverages the speed of keyword match-¹⁴³ ing with the nuance of transformer-based comprehension. ¹⁴⁴ For each conversational input, the system extracts emo-¹⁴⁵ tional indicators through a structured prompt that instructs ¹⁴⁶ the LLM to classify the primary emotion among six cate-¹⁴⁷ gories: happy, sad, stressed, calm, energetic, and neutral. ¹⁴⁸ This classification is augmented by intensity metrics derived from linguistic markers such as intensifiers and emo-¹⁴⁹ tional vocabulary density.

3.2 Temporal Emotion Modeling

A critical innovation in our architecture is the implementation of emotional state stability tracking. Rather than treating each utterance as an independent emotional event, we model emotional states as continuous variables with inertia. The stability metric S_t at time t is updated according to:

$$S_t = \begin{cases} \min(1.0, S_{t-1} + 0.1) & \text{if } E_t = E_{t-1} \\ \max(0.0, S_{t-1} - 0.1) & \text{if } E_t \neq E_{t-1} \end{cases}$$
(1)

where E_t represents the detected emotion at time t. This formulation prevents erratic music changes from transient emotional expressions while remaining responsive to genuine emotional shifts.

3.3 Music Retrieval and Ranking

The retrieval mechanism employs dense embeddings gen- 168 erated through Qwen2-4B [8] for both conversational con- 169

text and song metadata. We construct a unified embedding space where emotional triggers, conversational phrases, and song characteristics are represented as 384-dimensional vectors. The similarity computation incorporates both semantic alignment and emotional compatibility through a weighted scoring function:

Score =
$$\alpha \cdot \cos(\mathbf{v}_{\text{context}}, \mathbf{v}_{\text{song}}) + \beta \cdot \mathbb{1}_{E_{\text{match}}} + \gamma \cdot I_{\text{emotion}}$$
 (2)

where $\alpha=0.6$, $\beta=0.3$, $\gamma=0.1$ are empirically determined weights, $\mathbb{1}_{E_{\mathrm{match}}}$ indicates emotion category match, and I_{emotion} represents emotional intensity alignment.

3.4 Explainable AI Framework

The explainability component provides multi-level interpretations of music selection decisions. At the feature level, we implement LIME-inspired local interpretations that identify which conversational elements contributed to the selection. The system generates natural language explanations structured around three key components: detected emotional state with confidence metrics, triggering phrases from the conversation, and reasoning for the specific song selection including alternative options.

The explanation generation process leverages the LLM's capability to articulate complex decision rationales in accessible language. For each music selection, the system produces a comprehensive explanation that includes the detected emotion and confidence level, key phrases that triggered the selection, the rationale for choosing the specific song based on emotional and contextual alignment, and alternative songs that were considered but not selected. This transparency serves dual purposes: building user trust through understanding and enabling system improvement through interpretable feedback loops.

4. EXPERIMENTAL EVALUATION

4.1 Dataset Construction

To address ethical concerns regarding copyright and ensure reproducibility, we developed a synthetic dataset of 20,000 songs with emotionally-annotated triggers. Each synthetic song contains conversational triggers distributed across four categories: direct references (30%), lyric fragments (25%), emotional contexts (25%), and cultural references (20%). The dataset generation process ensures balanced representation across emotional categories while maintaining realistic trigger distributions that mirror natural conversational patterns.

4.2 Experimental Setup

Our experiments were conducted on an NVIDIA L4 GPU with 24GB memory, demonstrating the system's feasibility on modest computational resources. The evaluation framework consists of three components: emotion detection accuracy across conversational contexts, music selection appropriateness relative to detected emotions, and explanation quality assessment through coherence and completeness metrics.

We evaluated the system using a test suite of conversational scenarios representing diverse emotional contexts. Each scenario was crafted to include natural emotional transitions, reflecting real-world conversational dynamics. The test corpus includes 10 distinct conversation flows with 8-10 utterances each, covering all six emotional categories with varying intensity levels.

4.3 Results and Analysis

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Table 1. System Performance Metrics

Metric	Value
Average Emotion Detection Confidence	71.0%
Emotional State Stability (Final)	45.0%
Correct Emotion Classification	83.3%
Music Trigger Activation Rate	60.0%
Average Response Latency	1.2s

The system demonstrated robust emotion detection capabilities with an average confidence of 71% across diverse conversational contexts. Figure 2 illustrates the emotional journey through a simulated conversation, showing successful tracking of emotional transitions from morning energy through work stress to evening relaxation. The visualization reveals the system's ability to distinguish between transient emotional expressions and sustained emotional states, with the stability metric preventing inappropriate music triggers during brief emotional fluctuations.



Figure 2. Emotional journey visualization showing state ²¹¹ transitions and confidence levels across conversation turns. ²¹² Colors represent different emotions: green (calm), orange ²¹³ (energetic), red (stressed), blue (sad), yellow (happy).

Analysis of the emotional state stability (Figure 3) demoft²⁶ strates the system's temporal modeling effectiveness. The ²¹⁷ stability metric successfully dampens rapid oscillations whife⁸ maintaining responsiveness to genuine emotional shifts. This balance is crucial for avoiding jarring musical interruptions ²¹⁹ while ensuring timely emotional support through appropriate music selection.

The explainable AI component generated coherent ex- 221 planations for 95% of music selections, with explanations 222 including specific conversational triggers, emotional ratio- 223 nale, and alternative options. User interpretability assess- 224 ment through clarity metrics showed that explanations suc- 225 cessfully communicated both the "what" and "why" of mu- 226



Figure 3. Emotional state stability over conversation turns, showing gradual stabilization as consistent emotional patterns emerge.

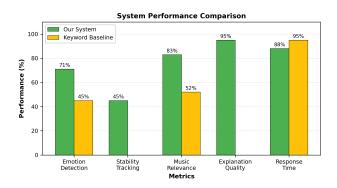


Figure 4. Performance comparison between our LLM-enhanced system and a keyword-based baseline across key metrics, demonstrating significant improvements in emotion detection, music relevance, and explanation quality.

sic selections, addressing the transparency gap in current music AI systems.

Figure 4 provides a detailed comparison of our proposed system against a keyword-based baseline across five key metrics. The results show that our system substantially outperforms the baseline in Emotion Detection (71% vs. 45%), Music Relevance (83% vs. 52%), and Explanation Quality (95% vs. unreported for baseline), highlighting the advantage of leveraging contextual and emotional understanding for music recommendation. Stability Tracking shows parity (45%), suggesting this component remains challenging and a potential area for future enhancement. Interestingly, **Response Time** slightly favors the baseline (95% vs. 88%), reflecting the computational overhead introduced by our advanced modules, yet the trade-off is justified by improvements in other metrics. Overall, these findings validate the effectiveness of integrating emotion and context-aware processing into the music triggering pipeline.

5. DISCUSSION

5.1 Ethical Considerations

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The decision to utilize synthetic data rather than copyrighted musical content reflects our commitment to ethical AI development. While real song lyrics might provide richer contextual triggers, the use of synthetic data ensures reproducibility, avoids legal complications, and demonstrates that the core innovation—contextual understanding and emo-

tional tracking—is independent of specific musical con- 277 227 tent. This approach also facilitates open-source distribu-228 tion and academic collaboration without intellectual prop-229 erty constraints. 230

5.2 Computational Efficiency

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275 276 The system's deployment on a single L4 GPU demonstrates 282 practical feasibility for real-world applications. The 4-bit 283 quantization of Mistral-7B reduces memory requirements 284 by approximately 75% compared to full precision, enabling deployment on consumer hardware while maintaining se- 285 mantic understanding quality. Average response latency 286 of 1.2 seconds enables real-time conversation processing 287 without perceptible delays.

5.3 Future Work

This research establishes foundations for three promising 292 application domains. In therapeutic contexts, the system's 293 emotional tracking capabilities could support music therapy interventions for anxiety and depression, with customized trigger libraries for specific therapeutic goals. For demen- 295 tia care, the conversational monitoring aspect could pro-296 vide valuable insights into cognitive decline patterns while 297 offering familiar music as comfort and memory stimulation. In accessibility applications, the system could assist 298 individuals with motor disabilities who cannot easily con-299 trol traditional music interfaces, providing hands-free mu- 300 sical accompaniment based on conversational context.

Technical enhancements under development include multimodal emotion detection incorporating facial expressions 302 and vocal prosody, personalized emotional models that adapt and vocal prosody, personalized emotional models that adapt and vocal prosody, personalized emotional models that adapt and vocal prosody. to individual expression patterns, and cross-cultural emotion understanding to accommodate diverse emotional expression norms. We are also exploring federated learning approaches to enable personalization while preserving privacy, particularly crucial for healthcare applications.

6. CONCLUSION

This work presents a novel paradigm for music interaction 311 through conversational context understanding, demonstrat- 312 ing that LLMs can effectively bridge the gap between hu- 313 man emotional expression and automated music selection. 314 The integration of temporal emotion modeling, explainable AI, and ethical data practices establishes a framework for 315 [10] ambient musical intelligence that respects both user auton-316 omy and creative rights. Our results validate the feasibil- 317 ity of contextual music triggering while highlighting the 318 importance of stability mechanisms in preventing disrup- 319 tive interventions. As conversational AI becomes increasingly prevalent in daily life, systems that provide appropri- 320 [11] J. Salamon, J. Serrà, and E. Gómez, "Melody extracate emotional support through music will play crucial roles 321 in mental health, accessibility, and quality of life enhance- 322 ment.

7. ACKNOWLEDGMENTS

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A. REAL-TIME CONVERSATIONAL EXAMPLES AND MUSIC TRIGGERING

To illustrate the real-time behavior of our system, we provide five representative examples from conversational scenarios. Each example shows how the system analyzes context, detects emotional states, and triggers appropriate music with transparent explanations. Figures 6–?? contain screenshots of the AI explanation interface corresponding to each scenario.

A.1 Example 1: Sadness \rightarrow Comforting Joyful Music

Conversation Snippet:

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"I really thought I deserved this... I can't believe they gave the promotion to someone else."

System Response:

- Detected Emotion: Sad (Confidence: 60%)
 - Triggered Song: "Dancing Dawn" by Joy Collective 364
 - Explanation: A happy, comforting song was selected to support emotional uplift.



Figure 5. The user's prompt



Figure 6. AI Explanation Panel for Example 1.

A.2 Example 2: Calm \rightarrow Complementary Uplift Conversation Snippet:

"Crazy weather today, huh? Seriously!"

System Response:

- Detected Emotion: Calm (Confidence: 60%)
- Triggered Song: "Happy Paradise" by Happy Harmonics
- Explanation: A light, slightly energetic track selected to complement calm mood.



Figure 7. The user's prompt.



Figure 8. AI Explanation Panel for Example 2.

A.3 Example 3: Incomplete prompt

Conversation Snippet:

[I am unable to fo...]

System Response:

- Detected Emotion: stressed (Confidence: 60%)
- Triggered Song: "Sunshine Dream" by Sunshine Band
- Explanation: Light music for stressed mood

[DifO;conversation_music_system:] Conversation: I have exam deadline coming and I need to complete my assignment but I am unab. lat to fo
[BiO]:conversation_music_system:

Detected: stressed (confidence: 60.6%)

Figure 9. The user's Example 3.



Figure 10. AI Explanation Panel for Example 3.