# World to Code: Multi-modal Data Generation via Self-Instructed Compositional Captioning and Filtering

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#### Abstract

 Recent advances in Vision-Language Models (VLMs) and the scarcity of high-quality multi- modal alignment data have inspired numerous researches on synthetic VLM data generation. Challenging the conventional norm in VLM data construction, which uses a mixture of spe- cialists in caption and OCR, or stronger VLM APIs and expensive human annotation, we pro- pose to leverage the VLM itself for extracting cross-modal information of each via different prompts and filter the generated outputs again by itself via a consistency filtering strategy. In this paper, we present World to Code (*W2C*), a meticulously curated multi-modal data con- struction pipeline that organizes the final gener- ation output into a Python code format. Exper- iments have demonstrated the high quality of *W2C* by improving various existing visual ques- tion answering and visual grounding bench- marks across different VLMs. Further analysis also demonstrates that the new code parsing ability of VLMs presents better cross-modal equivalence than the commonly used detail cap- tion ability. Our code and data will be made **025** public.

## **<sup>026</sup>** 1 Introduction

 Fueled by the rapid development of Vision- Language Models (VLMs) [\(Zhu et al.,](#page-11-0) [2023;](#page-11-0) [Liu et al.,](#page-9-0) [2024b;](#page-9-0) [Team et al.,](#page-10-0) [2023;](#page-10-0) [Liu et al.,](#page-9-1) [2024a;](#page-9-1) [Dong et al.,](#page-8-0) [2024b\)](#page-8-0) and Diffusion Models (DMs) [\(Betker et al.,](#page-8-1) [2023\)](#page-8-1), collecting detailed and concrete high-quality captions for each image be- comes more and more urging. However, expensive and tedious human labeling for high-quality image- text pairs further incurs the necessity of a cheap and reliable data construction pipeline without hu- man intervention. Related works on image-text data curation can be divided into two main streams. Distillation-based methods leverage closed-source commercial products (e.g., GPT-4V [\(Achiam et al.,](#page-8-2) [2023\)](#page-8-2)) with the state-of-the-art performance for image caption [\(Chen et al.,](#page-8-3) [2023a;](#page-8-3) [Li et al.,](#page-9-2) [2023e;](#page-9-2) **042** [Chen et al.,](#page-8-4) [2024a\)](#page-8-4). Another line of work curates **043** an image caption pipeline with existing VLMs to **044** filter high-quality image-text for the training of **045** better VLMs. These methods usually combine **046** [o](#page-8-5)pen-source LLMs [\(Touvron et al.,](#page-10-1) [2023a](#page-10-1)[,b;](#page-10-2) [Chi-](#page-8-5) **047** [ang et al.,](#page-8-5) [2023\)](#page-8-5) and different visual specialists [\(Li](#page-9-3) **048** [et al.,](#page-9-3) [2023a;](#page-9-3) [Huang et al.,](#page-9-4) [2023b;](#page-9-4) [Zong et al.,](#page-11-1) [2023;](#page-11-1) **049** [Zhang et al.,](#page-10-3) [2024a;](#page-10-3) [Fang et al.,](#page-8-6) [2023;](#page-8-6) [Minderer](#page-9-5) **050** [et al.,](#page-9-5) [2022;](#page-9-5) [Ren et al.,](#page-10-4) [2024;](#page-10-4) [Zhang et al.,](#page-10-5) [2023b\)](#page-10-5) **051** to endow existing VLMs with new abilities, e.g., **052** pixel grounding in GLaMM [\(Rasheed et al.,](#page-10-6) [2023\)](#page-10-6). **053** However, the dependency on a mixture of special- **054** ists and human feedback in filtering noisy gener- **055** ations [\(Wang et al.,](#page-10-7) [2023b\)](#page-10-7) makes it difficult to **056** scale the generated data and automate the process. **057** Recent progress shows that generated results of **058** LLMs [\(Wang et al.,](#page-10-8) [2022;](#page-10-8) [Li et al.,](#page-9-6) [2023c\)](#page-9-6) and **059** VLMs [\(Zhang et al.,](#page-11-2) [2024b\)](#page-11-2) for prompts with simi- **060** lar meanings should be alike and we can help filter **061** out noisy generated texts and captions by consis- **062** tency checking. In light of the above evidence, we **063** present a self-instructed data construction pipeline, **064** coined *W2C* , to filter generated image captions via **065** existing VLMs through multiple instructed prompt **066** consistency. The overall pipeline reduces requested **067** specialists and frees off expensive human feedback **068** as shown in Figure [1.](#page-1-0) In addition, we leverage the **069** idea from human-machine interaction and organize **070** the model-generated responses into a Python code **071** format, following Eureka [\(Ma et al.,](#page-9-7) [2023\)](#page-9-7) and **072** Text2Reward [\(Xie et al.,](#page-10-9) [2023a\)](#page-10-9). **073**

Experiments have shown that our proposed *W2C* **074** can improve VLMs on various visual question- **075** answering benchmarks. To be specific, *W2C* per- **076** forms the best in 7 out of 9 VQA benchmarks **077** on LLaVA-NeXT-7B, and 6 out of 9 VQA bench- **078** marks on LLaVA-NeXT-13B. Furthermore, *W2C* **079** also improves few-shot evaluations on two widely **080** used VQA benchmarks including GQA and MME. **081** Especially, on the 2-shot evaluation of GQA, the **082**

<span id="page-1-0"></span>

Figure 1: Overview of *W2C* and comparison of existing data construction pipelines. *W2C* differs from existing works by reducing the need for a mixture of specialists and expensive human annotations via self-instruct.

**083** method achieves over 5 accuracy gains across dif-**084** ferent VLMs.

**085** Our contribution is summarized in threefold:

- **086** We present the data pipeline of *W2C* , which **087** proposes to generate and filter data all by ex-**088** isting VLMs themselves via self-instruct, sig-**089** nificantly reducing the need for a mixture of **090** specialists or expensive human annotations in **091** conventional pipelines.
- **092** The generated data of *W2C* presents compa-**093** rable better performance on classical VQA **094** benchmarks and consistently better perfor-**095** mance on visual grounding benchmarks than **096** ShareGPT4V.
- **097** Further analysis presents that the new code **098** parsing ability displays better cross-modality **099** equivalence than the commonly used detail **100** caption ability in presenting the details of an **101** image.

# **<sup>102</sup>** 2 Related Work

 Vision Language Models With the emergence [o](#page-10-1)f LLMs [\(OpenAI,](#page-9-8) [2023;](#page-9-8) [Achiam et al.,](#page-8-2) [2023;](#page-8-2) [Tou-](#page-10-1) [vron et al.,](#page-10-1) [2023a;](#page-10-1) [Team et al.,](#page-10-0) [2023;](#page-10-0) [Jiang et al.,](#page-9-9) [2024\)](#page-9-9), VLMs [\(Zhu et al.,](#page-11-0) [2023;](#page-11-0) [Zhang et al.,](#page-10-10) [2023a;](#page-10-10) [Team et al.,](#page-10-0) [2023\)](#page-10-0) have demonstrated exceptional capabilities in visual recognition and understand- ing, achieving remarkable results on various VLM benchmarks [\(Singh et al.,](#page-10-11) [2019;](#page-10-11) [Tito et al.,](#page-10-12) [2021;](#page-10-12) [Zhang et al.,](#page-11-2) [2024b;](#page-11-2) [Liu et al.,](#page-9-10) [2023b;](#page-9-10) [Ying et al.,](#page-10-13) [2024;](#page-10-13) [Fu et al.,](#page-8-7) [2024\)](#page-8-7). The seminal BLIP2 [\(Li](#page-9-3) [et al.,](#page-9-3) [2023a\)](#page-9-3) firstly introduces Q-Former to adapt encoded image features as potential language to- kens for LLM-based caption prediction. Following [w](#page-8-8)orks [\(Liu et al.,](#page-9-1) [2024a;](#page-9-1) [Team et al.,](#page-10-0) [2023;](#page-10-0) [Dong](#page-8-8)

[et al.,](#page-8-8) [2024c\)](#page-8-8) improve the visual component by re- **117** placing VIT [\(Dosovitskiy et al.,](#page-8-9) [2020\)](#page-8-9) or scaling **118** [t](#page-11-0)he input image resolution, while Zhu et al. [\(Zhu](#page-11-0) **119** [et al.,](#page-11-0) [2023\)](#page-11-0) extends BLIP2 by employing emergent **120** [o](#page-8-5)pen-source LLMs [\(Touvron et al.,](#page-10-1) [2023a;](#page-10-1) [Chiang](#page-8-5) **121** [et al.,](#page-8-5) [2023\)](#page-8-5), endowing current VLMs with signif- **122** icantly better instruction following and problem **123** solving abilities. LLaVA/LLaVA-1.5 [\(Liu et al.,](#page-9-0) 124 [2024b,](#page-9-0) [2023a\)](#page-9-11) further remove Q-Former and point **125** out that simple MLP projection layers present im- **126** pressive performance in aligning image represen- **127** tation with LLMs. Some works also highlight the **128** importance of collecting high-quality cross-modal **129** alignment data for improving the consistently scal- **130** [i](#page-9-12)ng VLMs [\(Bai et al.,](#page-8-10) [2023;](#page-8-10) [Wang et al.,](#page-10-7) [2023b;](#page-10-7) [Li](#page-9-12) **131** [et al.,](#page-9-12) [2023b\)](#page-9-12). **132**

Multi-modal Dataset Construction The **133** scarcity of high-quality human-labeled data **134** [i](#page-10-14)nspires the synthesis of cross-modal data [\(Wang](#page-10-14) **135** [et al.,](#page-10-14) [2024;](#page-10-14) [Chen et al.,](#page-8-3) [2023a;](#page-8-3) [Rasheed et al.,](#page-10-6) **136** [2023;](#page-10-6) [Wang et al.,](#page-10-15) [2023a;](#page-10-15) [Li et al.,](#page-9-2) [2023e;](#page-9-2) [Lu](#page-9-13) **137** [et al.,](#page-9-13) [2023;](#page-9-13) [Dong et al.,](#page-8-11) [2024a;](#page-8-11) [Chen et al.,](#page-8-12) **138** [2024c\)](#page-8-12). Among them, [Wang et al.](#page-10-7) [\(2023b\)](#page-10-7) **139** propose the AS-1B data generation pipeline and **140** open-sourced high-quality dense captions on 1B **141** images. GLaMM [\(Rasheed et al.,](#page-10-6) [2023\)](#page-10-6) further **142** extends AS-1B by introducing about 10 specialists **143** of different functionalities including grounding, **144** tagging, and in-context learning. These specialists **145** enable pixel-wise grounded dense captions for **146** each image. However, the expensive human 147 annotation required in AS-1B and the complicated **148** construction pipeline in GLaMM have greatly **149** limited the potential of data scaling. In this work, **150** we try to answer whether synthetic data can **151** [i](#page-8-7)mprove VLMs on classical VQA benchmarks [\(Fu](#page-8-7) **152** **153** [et al.,](#page-8-7) [2024;](#page-8-7) [Ying et al.,](#page-10-13) [2024;](#page-10-13) [Chen et al.,](#page-8-13) [2024b\)](#page-8-13) **154** to avoid tedious data collection.

 Recent progress in synthetic data generation for [L](#page-10-8)LMs [\(Huang et al.,](#page-9-14) [2023a;](#page-9-14) [Li et al.,](#page-9-6) [2023c;](#page-9-6) [Wang](#page-10-8) [et al.,](#page-10-8) [2022,](#page-10-8) [2023c\)](#page-10-16) shed light on the possibility of Multi-modal data construction by leveraging con- [s](#page-10-8)istency in generation to filter invalid data. [Wang](#page-10-8) [et al.](#page-10-8) [\(2022\)](#page-10-8) presents the consistent reasoning path generation demonstrating better performance in COT. [Li et al.](#page-9-6) [\(2023c\)](#page-9-6) uses the generator-validator consistent data for training and can effectively im- prove LLMs on various tasks. [Zhang et al.](#page-11-2) [\(2024b\)](#page-11-2) further shows that the generator-validator consis-tency in most VLMs is prone to be correct.

 Code Representation for Visual Tasks Code representations can formally encode various struc- ture information in a scene. Eureka [\(Ma et al.,](#page-9-7) [2023\)](#page-9-7) and Text2Reward [\(Xie et al.,](#page-10-9) [2023a\)](#page-10-9) parse a scene into Python codes and encourage 172 LLMs to generate programmable dense rewards. ViStruct [\(Chen et al.,](#page-8-14) [2023b\)](#page-8-14) takes the first step in visual code intelligence by decomposing the code- visual representation into multiple components in- cluding object recognition, object grounding, at- tribute detection, relation detection, and event de- tection. [Chen et al.](#page-8-14) [\(2023b\)](#page-8-14) further introduces a curriculum learning approach to endow VLMs with the aforementioned four abilities. However, the heavy dependency on supervised human-labeled datasets and the complicated curriculum learning pipeline limits its potential. This work investigates an effective data-constructing pipeline based on code-vision representation.

## **<sup>186</sup>** 3 Method

 Our data construction pipeline shares some similar-188 ities with GLaMM [\(Rasheed et al.,](#page-10-6) [2023\)](#page-10-6), where both methods focus on the region-level caption of the whole image. *W2C* further extend GLaMM to support generation-validation consistency filtering by exploring different organization formations of the labeled elements and present how VLMs boost themselves on basic multi-modal understanding **195** tasks.

**196** To make a comprehensive and systematic exposi-**197** tion of our *W2C* entire pipeline, the following will **198** be divided into three parts for discussion:

 (1) Visual Concepts Extraction in Section [3.1,](#page-2-0) (2) Self-Instructed Information Extraction in Sec- tion [3.2,](#page-2-1) (3) Information Filtering via Self Con-sistency in Section [3.3,](#page-3-0) (4) Structured formatting

in Section [3.4.](#page-4-0) The overview of our construction **203** pipeline is shown in Figure [2](#page-3-1) and all the used in- **204** struct prompts are shown in Appendix [A.1.](#page-12-0) **205**

### <span id="page-2-0"></span>3.1 Visual Concepts Extraction **206**

To build a fully covered concept list for each image **207** I in images dataset  $D_{\text{raw}}$ , we prompt VLMs to gen-  $208$ erate both general captions (for a concise overview **209** of the image) and detail captions (to bootstrap as **210** many visual concepts as possible in caption) us- **211** ing specific instruct prompts,  $p_q$  and  $p_d$ . We use 212 beam search to encourage the VLMs to provide **213** as many visual concepts as possible to improve **214** the generation diversity. The captions obtained as **215** follows: **216**

$$
o_g, o_d = f_{\text{VLM}}(I, p_g), f_{\text{VLM}}(I, p_d) \qquad (1) \qquad \qquad \text{217}
$$

where  $o_q$ ,  $o_d$  denote the general captions and de-  $218$ tail captions. Since the visual concepts are mainly **219** composed of noun phrases, we employ the NLTK **220** toolkit [\(Bird,](#page-8-15) [2006\)](#page-8-15) to extract all noun phrases **221** denoted as  $N = \{N_1, N_2, ..., N_k\}$  from  $o_q$  and 222  $o_d$ . This process can be represented as  $N = 223$  $NLTK(o_q, o_d)$ . 224

We use Grounding DINO to map the extracted **225** noun phrases to the bounding box areas of the cur- **226** rent image, where part of the false positive noun **227** phrases are filtered as they fail to be mapped with **228** corresponding areas in the image. Here we denote **229** the filtered visual concepts as  $\mathbf{C} = \{c_1, c_2, ..., c_k\},\$  230 and their corresponding bounding boxes as  $B =$  231  $\{b_1, b_2, ..., b_k\}$ , which is formulated as follows: 232

$$
\mathbf{B}, \mathbf{C} = f_{\text{DINO}}(I, \mathbf{N}) \tag{2}
$$

### <span id="page-2-1"></span>3.2 Self-Instructed Information Extraction **234**

Region-level Captions We crop image I for each **235** visual concept  $c_i$  with its corresponding bounding  $236$ box  $b_i$  to obtain detailed caption and prompt the  $237$ VLMs to provide a general caption centered on  $c_i$ . Additionally, to encourage the VLMs for providing **239** more concrete details about the properties of  $c_i$ , we  $240$ instruct the VLMs to include the color and material **241** of  $c_i$  in the caption. Denote the description prompt  $242$ for region-level caption as  $p_{desc}(c_i)$  and the image 243 cropped by  $b_i$  as  $I(b_i)$ . The region-level caption 244 for each visual concept  $c_i$  is formulated as:  $245$ 

$$
o_{\text{desc}}(c_i) = f_{\text{VLM}}(p_{\text{desc}}(c_i), I(b_i)) \tag{3}
$$

OCR information Unlike previous methods that **247** mainly use OCR tools [\(PaddleOCR,](#page-10-17) [2023\)](#page-10-17) to en-<br><sup>248</sup> hance the OCR capabilities, *W2C* acquire the OCR **249**

<span id="page-3-1"></span>

Figure 2: The data construction pipeline for *W2C*. Our pipeline utilizes both VLM and an object detector model to furnish structured data with region-specific awareness, detailed entity captions, and comprehensive global information. The VLM is iteratively invoked to generate the caption and perform consistency filtering to obtain high-quality data. The visual concepts set is obtained from the captions by the NLTK toolkit,  $c_i$  here represents a visual concept from the set. The instruction prompts are all predefined templates.

 information via instructed prompt to guide VLMs for existing VLMs have better capability in reading text in complex natural scenarios. Given the OCR 253 instruct prompt  $p_{ocr}(b_i)$ , the OCR information in **each bounding box area**  $b_i$  is formulated as follows:

$$
o_{\text{ocr}}(b_i) = f_{\text{VLM}}(p_{\text{ocr}}(b_i), I(b_i)) \tag{4}
$$

#### <span id="page-3-0"></span>**256** 3.3 Information Filtering via Self Consistency

 Our consistency filtering strategy is inspired by the similar generator-validator consistency findings in ConBench [\(Zhang et al.,](#page-11-2) [2024b\)](#page-11-2), where different in- struct prompts may lead to in-consistent captions of visual concepts, and the highly consistent genera- tions are prone to be correct ones. In this paper, we propose to filter the visual concepts via generation- validation consistency, where we change the region- level captions into multiple visual question answer- ing problems for both counting filtering and caption reranking.

 Counting Filtering via Consistency Different from AS-1B, we introduce Grounding DINO in our construction process, which can naturally fil- ter part of the plausible visual concepts as these concepts usually fail to find corresponding bound- ing boxes in the image. However, Grounding DINO introduces new challenges for counting prob- lems, as visual concepts  $c_i$  might be mapped to multiple boxes that have a large overlap due to inappropriately designed hyper-parameters. To **prevent the effect by plausibly mapped**  $(b_i, c_i)$ ,

we group all the  $c_i$  that has the same name into  $279$  $\tilde{\mathbf{C}} = {\tilde{c}_1, \tilde{c}_2, ..., \tilde{c}_i, ..., \tilde{c}_t}$ , and calculate the ex- 280 isting times for each  $\tilde{c}_i$  as  $\{n_1, n_2, ..., n_i, ..., n_t\}$ . 281 We then merge all the boxes for each  $\tilde{c}_i$  (which 282 might contain multiple visual concepts with the **283** same name) into  $\tilde{\mathbf{B}} = {\tilde{b}_1, \tilde{b}_2, ..., \tilde{b}_i, ..., \tilde{b}_t}$ , for a 284 box  $b_i$  we crop the image and prompt the VLMs to  $285$ check whether the group element  $\tilde{c}_i$  exist  $n_i$  times 286 in the image via instruct prompt  $p_{\text{valid-g}}^{\tilde{c}_i}$ : **287** 

<span id="page-3-2"></span>
$$
o_{\text{valid-g}}(\tilde{c}_i) = f_{\text{VLM}}(p_{\text{valid-g}}(\tilde{c}_i), I(\tilde{b}_i)) \quad (5) \quad 288
$$

Caption Re-ranking via Consistency To pro- **289** vide better region-level captions for a given visual **290** concept, we use beam search to bootstrap multiple **291** caption candidates. To select the best candidate, we **292** again leverage the generator-validator consistency. **293** Specifically, denote the beam size as b, for the given 294 visual concept  $c_i$ , we get a list of caption candidate  $295$  $[o_{\text{desc}}^1(c_i), o_{\text{desc}}^2(c_i), ..., o_{\text{desc}}^b(c_i)]$ . We use NLTK to 296 parse these captions and collect all the visual con- **297** cepts that are contained in these captions. Taking **298** n as the total number of extracted concepts in the **299** captions of  $c_i$ , we get a new visual concept list  $300$ denoted as  $[c_i^1, c_i^2, ..., c_i^k, ..., c_i^t]$ ]. **301**

Following Equation [5,](#page-3-2) we prompt VLMs to **302** check the existence of each extracted visual con- **303** cept  $c_i^k$  via instruct prompt  $p_{\text{valid-c}}(c_i^k)$ ): **304**

$$
o_{\text{valid-c}}(c_i^k) = f_{\text{VLM}}(p_{\text{valid-c}}(c_i^k), I(\tilde{b}_i)) \quad (6) \quad 305
$$

We then manually design a scoring mechanism  $306$ based on the validation result  $o_{valid-c}(c_i^k)$ . Specif- 307

# <span id="page-4-1"></span>Algorithm 1 Data Construction and Consistency Filtering Pipeline

**Input:** Image I from dataset  $D_{\text{raw}}$ , Instruct Prompts:  $P_{\text{g}}$ ,  $P_{\text{d}}$ , Pdesc, Pocr, Pvalid-g, Pvalid-c, VLM  $f_{\text{VLM}}$ , Grounding DINO  $f_{\text{DINO}}$ . 1: Caption generate.  $o_g$ ,  $o_d = f_{\text{VLM}}(I, p_g)$ ,  $f_{\text{VLM}}(I, p_d)$ 2: Visual Concepts Extraction.<br>  $N = NLTK(o_g, o_d), B, C = f_{DINO}(I, N)$  $N = NLTK(o<sub>g</sub>, o<sub>d</sub>),$ 3: Compositional Captions. $(c_i \text{ from } \mathbf{C}, b_i \text{ from } \mathbf{B})$  $o_{\text{desc}}(c_i) = f_{\text{VLM}}(p_{\text{desc}}(c_i), I(b_i))$ 4: OCR information Extraction.  $o_{\text{ocr}}(b_i) = f_{\text{VLM}}(p_{\text{ocr}}(b_i), I(b_i))$ 5: Grouping Concepts in C and B.  $\tilde{\mathbf{C}} = {\tilde{c}_1, \tilde{c}_2, ..., \tilde{c}_i, ..., \tilde{c}_t}$  $\tilde{\textbf{B}} = \{\tilde{b}_1, \tilde{b}_2, ..., \tilde{b}_i, ..., \tilde{b}_t\}$ 6: Counting Filtering via Consistency.  $o_\text{valid-g}(\tilde{c}_i) = f_\text{VLM}(p_\text{valid-g}(\tilde{c}_i), I(\tilde{b}_i))$ 7: Caption Re-ranking via Consistency.  $\hat{\rho}_{\mathrm{valid-c}}(c_i^k) = f_{\mathrm{VLM}}(p_{\mathrm{valid-c}}(c_i^k), I(\tilde{b}_i))$ 

8: Rule-based Structured Formatting and Counting Filtering to get  $D_{W2C}$ .

**Output:** *W2C* dataset  $D_{W2C}$ 

 ically, for each caption that contains multiple ex- tracted visual concepts, we assign each correct vi-**sual concept**  $o_{\text{valid-c}}(c_i^k) = "Yes"$  to score 1 and **each hallucinated visual concept**  $o_{\text{valid-c}}(c_i^k)$  = "No" to -1. By accumulating the scores in each cap- tion, we select the caption with the highest score in one beam as the final caption for the given vi- sual concept  $c_i$ , which is supposed to be the most diverse and correct caption.

#### <span id="page-4-0"></span>**317** 3.4 Structured Formatting and Filtering

 As shown in Figure [2,](#page-3-1) we organize the structured information into code format to fully represent the region-level information of an image. Inspired by [E](#page-10-18)ureka [\(Ma et al.,](#page-9-7) [2023\)](#page-9-7) and Text2Reward [\(Xie](#page-10-18) [et al.,](#page-10-18) [2023b\)](#page-10-18), we organize the information as a structured representation into the Python format due to its generality and conciseness. The organi-zation is achieved by the following three rules.

- 326 One general caption  $o_q$  of the whole image as **327** the comments of each image Class.
- **328** Each visual concept is an attribute for the im $a$ ge class. For each visual concept  $c_i$ , we get **330** their corresponding bounding box  $b_i$  and their 331 **caption**  $o_{\text{desc}}^{c_i}$  and  $o_{\text{ocr}}^{c_i}$ . Such visual concept **332** is then organized into one single attribute: 333 {caption: $o_{\text{desc}}^{c_i}$ , text: $o_{\text{ocr}}^{c_i}$ , bbox: $b_i$ }.
- **334** Grouping visual concepts with the same name. **335** To make the representation code more concise,

we group the visual concepts with the same **336** name in a list  $\tilde{c}_i' = [c_i^1, c_i^2, \ldots].$  337

By integrating these rules, we get the final code **338** representation of each image, which is then fol- **339** lowed by the rule-based filtering strategy that filters **340** out counting in-consistent samples. **341**

In conclusion, by denoting the final dataset as **342**  $D_{W2C}$ , the whole data construction pipeline is de-  $343$ picted in Algorithm [1.](#page-4-1) 344

#### 4 Experiments **<sup>345</sup>**

#### **4.1 Experimental Setup 346**

Datasets For the data construction pipeline, we **347** strictly use the images in the ShareGPT4V dataset **348** for our self-instructed approach validation in a **349** fair comparison. Since the original ShareGPT4V **350** dataset contains duplicate images, We remove the **351** repeated images in the original 102K data and get **352** about 87K original images. We follow the practice **353** of LLaVA-1.5 [\(Liu et al.,](#page-9-11) [2023a\)](#page-9-11) to adopt a two- **354** stage training approach consisting of prompt tuning **355** (PT) and instruct tuning (IT). For the experiments **356** on low resolution setting, we follow the LLaVA- **357** 1.5 to use training dataset LLaVA558k for PT stage **<sup>358</sup>** and LLaVA<sub>665k</sub> for IT stage on LLaVA-1.5 training 359 stages. As the specific mixture ratio details of the **360** LLaVA-NeXT data were omitted, we directly uti- **361** lized the entire training set from each of the follow- **362** ing datasets in the IT stage, forming a mixture of **363** datasets including: LLaVA<sub>665k</sub> [\(Liu et al.,](#page-9-11) [2023a\)](#page-9-11), 364 DocVQA [\(Tito et al.,](#page-10-12) [2021\)](#page-10-12), ChartQA [\(Masry et al.,](#page-9-15) **365** [2022\)](#page-9-15) and ShareGPT4V [\(Chen et al.,](#page-8-3) [2023a\)](#page-8-3) on **366** high resolution setting. **367** 

To comprehensively assess the effectiveness of **368** our constructed dataset, we evaluate the model **369** on widely adopted multi-modal benchmarks and **370** [g](#page-10-11)rouding benchmarks, including TextVQA [\(Singh](#page-10-11) **371** [et al.,](#page-10-11) [2019\)](#page-10-11) (without providing OCR tokens), **372** [D](#page-9-15)ocVQA [\(Tito et al.,](#page-10-12) [2021\)](#page-10-12), ChartQA [\(Masry](#page-9-15) **373** [et al.,](#page-9-15) [2022\)](#page-9-15), MME [\(Fu et al.,](#page-8-7) [2024\)](#page-8-7), MMT **374** Bench [\(Ying et al.,](#page-10-13) [2024\)](#page-10-13), MMStar [\(Chen et al.,](#page-8-13) **375** [2024b\)](#page-8-13), ScienceQA [\(Lu et al.,](#page-9-16) [2022\)](#page-9-16), POPE [\(Li](#page-9-17) **376** [et al.,](#page-9-17) [2023d\)](#page-9-17), GQA [\(Hudson and Manning,](#page-9-18) **377** [2019\)](#page-9-18), RefCOCO [\(Kazemzadeh et al.,](#page-9-19) [2014\)](#page-9-19), Ref- **378** [C](#page-9-20)OCO+ [\(Mao et al.,](#page-9-20) [2016\)](#page-9-20) and RefCOCOg [\(Mao](#page-9-20) **379** [et al.,](#page-9-20) [2016\)](#page-9-20). These benchmarks provide a com- **380** prehensive assessment of multiple perspectives on **381** multi-modal VLM performance. **382**

Implementation Details In this paper, we em- **383** ploy two types of leading methods: LLaVA- **384**

<span id="page-5-0"></span>

Method	GQA	MME.	<b>POPE</b>	$SQA^{I}$	MMS.	MMT.	Text.	Doc.	Chart.
Low resolution setting									
$LLaVA-1.5-7B*$	62.3	1468	86.2	68.2	32.4	48.6	47.6	$\overline{\phantom{0}}$	
$+$ ShareGPT4V	63.4	1507	86.0	69.0	34.3	49.3	47.9	$\overline{\phantom{0}}$	
$+W2C$	62.8	1503	85.6	69.8	33.5	49.4	46.6	$\overline{\phantom{0}}$	
$LLaVA-1.5-13B*$	63.7	1574	85.7	72.1	33.5	51.1	49.0		
+ShareGPT4V	64.0	1537	86.1	72.0	33.9	50.9	48.8	$\overline{\phantom{0}}$	
$+W2C$	64.0	1547	85.7	72.6	36.1	51.7	48.9	$\qquad \qquad$	
High resolution setting									
<b>LLaVA-NeXT-7B</b>	64.2	1473	87.3	67.9	34.6	48.2	63.9	75.4	62.0
$+ShareGPT4V^*$	64.0	1513	85.8	68.5	33.7	49.5	64.2	75.1	62.2
$+W2C$	64.2	1516	87.5	68.3	35.8	50.1	63.7	76.5	63.0
LLaVA-NeXT-13B	65.3	1545	87.1	70.1	37.2	50.6	67.6	78.1	66.2
$+ShareGPT4V^*$	65.3	1574	87.1	70.1	37.5	50.4	67.0	78.4	63.8
$+W2C$	65.5	1597	87.5	70.7	37.1	51.4	65.2	79.1	65.6

Table 1: Visual Question Answering benchmarks of *W2C* on LLaVA1.5 and LLaVA-NeXT under different combination of IT datasets. The best results are **bold** and the second results are underlined. \*: our reproduction of LLaVA-1.5 and LLaVA-Next, which achieves comparable performance with the original papers. −: LLaVA-1.5 does not support benchmarks that requires high input resolution. Abbreviations:  $\text{SQA}^I(\text{ScienceQA})$ , MMS.(MMStar), MMT.(MMT-Bench), Text.(TextVQA), Doc.(DocVQA), Chart.(ChartQA).

 1.5 [\(Liu et al.,](#page-9-11) [2023a\)](#page-9-11) uses a CLIP-pretrained ViT- L/14 [\(Radford et al.,](#page-10-19) [2021\)](#page-10-19) as a vision encoder, [a](#page-9-1) projector and an LLM, and LLaVA-NeXT [\(Liu](#page-9-1) [et al.,](#page-9-1) [2024a\)](#page-9-1) increases the input image resolution by applying an adaptive image cropping strategy to concatenate all vision tokens. To ensure a fair and comprehensive comparison Table [1](#page-5-0) and Table [2](#page-6-0) present results both excluding and including the ShareGPT4V dataset, as well as results from the incorporation of our dataset.

 We have reproduced LLaVA-NeXT with a learn- ing rate of ViT to 1/10 of the base learning rate for the reason that LLaVA-NeXT only publishes their evaluation code. The learning rate for the PT stage 399 is set to  $1e^{-3}$  and the IT stage is set to  $2e^{-5}$  for both Vicuna-7B and Vicuna-13B backbone LLM. We use 16 A100 for experiments on VLM training. We freeze the vision encoder during training on the LLaVA-1.5 and only freeze the vision encoder on the PT stage during training on the LLaVA-NEXT following the original paper. We show more train-ing details in the Appendix [B.1](#page-12-1)

 Data Processing Details During the data con- struction pipeline, we employ NLTK [\(Bird,](#page-8-15) [2006\)](#page-8-15) tool to extract noun phrases from the captions, and the resulting set of phrases is then post-processed using WordNet [\(Miller,](#page-9-21) [1995\)](#page-9-21) to remove duplicates and filter out inaccurately named entities. The total amount of final data after consistency filtering will not be completely consistent for different VLMs and we show the details in Appendix [B.1.](#page-12-1) The **415** checkpoints of the VLM we used in our data pro- **416** cessing are the original checkpoints of the official **417** release. For LLaVA-1.5, which is not trained with **418** the ShareGPT4V dataset, LLaVA-NEXT is trained **419** with part of the ShareGPT4V dataset. The detailed **420** GPU hours can be found in Appendix [B.2](#page-12-2) and we **421** show the visualization of our *W2C* samples in Ap- **422** pendix [B.3.](#page-14-0) **423**

#### 4.2 Main Results **424**

Effectiveness of *W2C* data improve various **425** VLMs in Visual Question Answering bench- **426** marks We show a quantitative comparison re- **427** sults of the trained VLMs with and without the **428** ShareGPT4V dataset, as well as *W2C* for replace- **429** ment of the ShareGPT4V during the IT training **430** stage in Table [1.](#page-5-0) *W2C* consistently improves the **431** performance on different settings in both LLaVA- **432** 1.5 and LLaVA-NeXT. Especially, in the high reso- **433** lution setting, our *W2C* presents impressive perfor- **434** mance improvement on multi-modal visual under- **435** standing benchmarks such as MMT Bench, MM- **436** Star, and MME. Specifically, *W2C* can bring im- **437** provement in 7 out of 9 benchmarks on LLaVA- **438** NeXT-7B and 6 out of 9 on LLaVA-NeXT-13B. **439** Especially, on LLaVA-NeXT-13B, *W2C* improves **440** DocVQA by 0.7 ANLS, ChartQA by 1.8 accu-  $441$ racy, MMT Bench by 0.8 accuracy and MME by **442** 23 points compared to the reproduction results of **443** LLaVA-NeXT. **444**

<span id="page-6-0"></span>

Method	<b>RefCOCO</b>				RefCOCO+		<b>RefCOCOg</b>		
	test-a	test-b	val	test-a	test-b	val	test	val	Avg.
Low resolution setting									
$LLaVA-1.5-7B$	86.8	72.9	80.0	79.3	60.7	70.7	72.2	72.2	74.4
+ShareGPT4V	87.1	72.7	80.4	79.5	62.2	71.5	72.5	72.2	74.8
$+W2C$	88.0	75.3	81.7	81.5	63.1	73.9	75.2	75.2	76.3
$LLaVA-1.5-13B$	88.9	75.3	82.3	82.4	65.0	74.3	75.2	74.6	77.3
+ShareGPT4V	89.0	75.6	83.0	82.7	65.6	75.7	75.3	75.0	77.7
$+W2C$	89.6	77.6	84.1	85.0	67.2	77.3	76.8	76.8	79.3
High resolution setting									
LLaVA-NeXT-7B	89.9	78.7	84.8	84.5	68.7	77.0	79.4	78.8	80.2
+ShareGPT4V	89.4	76.8	83.5	82.1	65.9	75.5	77.5	77.6	78.5
$+W2C$	90.9	81.3	86.4	85.8	70.5	79.5	80.7	80.5	82.0
LLaVA-NeXT-13B	91.7	81.9	86.3	86.2	71.2	79.5	80.9	80.8	82.3
+ShareGPT4V	91.5	80.8	86.5	86.0	71.1	79.6	79.6	79.8	81.9
$+W2C$	91.1	83.6	87.3	86.3	72.9	81.0	81.7	81.3	83.2

Table 2: Grounding benchmarks of *W2C* on LLaVA1.5 and LLaVA-NeXT under different combination of IT datasets. The best results are bold and the second results are underlined.

<span id="page-6-1"></span>

Method		format   MMT-Bench DocVOA				TextVQA $RefCOCO_{val}$ $RefCOCO_{val}$ $RefCOCO_{g_{val}}$	
$LLaVA-NeXT-7B$ single <b>LLaVA-NeXT-7B</b> LLaVA-NeXT-7B	multi code	49.2 48.8 50.1	75.4 72.0 76.5	63.8 61.4 63.7	85.4 82.4 86.4	78.5 73.8 79.5	79.5 76.8 80.5

Table 3: Ablation study of *W2C* on using different data organization format. *single/multi/code*: constructed data are organized in single-round conversations/multi-round conversations/python code format.

 *W2C* data show impressive performance on Grounding benchmarks We present the perfor- mance of the VLMs on Grounding benchmarks in Table [2.](#page-6-0) The task of referential expression com- prehension necessitates that the model accurately identifies and localizes the object described. Our models demonstrate their exceptional capability for detailed image recognition and localization by undergoing evaluation across various referential expression comprehension benchmarks, including RefCOCO, RefCOCO+, and RefCOCOg. Benefit from the entity-enteric generation of local captions and the presence of local bounding box informa- tion, our model achieved an average improvement of 1.5/1.6 average IoU on LLaVA-1.5 7B/13B and 3.5/1.3 average IoU on LLaVA-NeXT 7B/13B.

#### **461** 4.3 Ablation Studies

 Our results show advantageous performance in Ta- ble [1](#page-5-0) and Table [2,](#page-6-0) but our analysis of these results shows the limitations of the base model's OCR ca- pability on LLaVA-1.5. We proceed with further ablation studies on LLaVA-Next-7B for the con- straints on resources, which optimally demonstrate the full benefits of our pipeline and consistency filtering in a comprehensive manner. **469**

Organizing data into the python code format **470** presents better performance We discussed in **471** Section [3.2](#page-2-1) the strengths of choosing the code for- **472** mat for the representation of structured data. In **473** Table [3,](#page-6-1) we quantitatively compare our data format **474** with a single-round dialogue format and a multi-  $475$ round dialogue format. By using the python code **476** as data construction format, we observe improved **477** performance in both visual grounding benchmarks **478** and visual question answer benchmarks on LLaVA- **479** NeXT-7B. Especially, we improved the MMT- **480** Bench by 0.9/1.3 accuracy and DocVQA by 1.1/4.5 481 ANLS compared to the *single/multi* data format. **482**

Filtering introduces better downstream bench- **483** marks performance We show the ablation of **484** different consistency filtering choices in Table [4.](#page-7-0) 485 Similarly, the performance of LLaVA-NeXT-7B **486** on the both visual grounding benchmarks and vi- **487** sual question answering benchmarks highlights the **488** effectiveness and necessity of our consistency fil- **489** tering approaches. When two filtering strategies **490** are combined, we achieve the best performance **491** by improving DocVQA with 1.0 ANLS, TextVQA **492**

<span id="page-7-0"></span>

Method		re-ranking counting MMT-Bench DocVQA TextVQA RefCOCO <sub>val</sub> RefCOCO+ <sub>val</sub> RefCOCOg <sub>val</sub>					
LLaVA-NeXT-7B		50.3	75.5	62.7	86.6	79.0	79.7
LLaVA-NeXT-7B		49.4	76.3	63.4	86.1	78.5	80.4
LLaVA-NeXT-7B		49.4	75.3	63.2	86.5	79.2	79.7
<b>LLaVA-NeXT-7B</b>		50.1	76.5	63.7	86.4	79.5	80.5

Table 4: Ablation study of *W2C* when combined the different consistency filtering strategy. *re-ranking*: caption re-ranking. *counting*: counting filtering.

<span id="page-7-1"></span>

		<b>GOA</b>	<b>MME</b>		
Method	$2$ -shot	4-shot	$2$ -shot	4-shot	
$LLaVA-1.5-7B$ detail caption code parsing	34.79 41.06	39.67 43.40	1136 1139	1098 1169	
$LIaVA-1.5-13B$ detail caption code parsing	34.00 39.12	40.87 43.70	1192 1199	1170 1224	
LLaVA-NeXT-7B detail caption code parsing	34.89 40.07	40.70 45.07	1174 1154	1105 1189	
LLaVA-NeXT-13B detail caption code parsing	31.63 39.80	40.07 42.83	1193 1151	1127 1190	

Table 5: Comparison between detail caption and code parsing ability in few-shot evaluations on MME and GQA without referring to the image.

493 with 1.0 accuracy,  $\text{RefCOCO+}_{val}$  with 0.5 IOU and RefCOCOgval with 0.8 IOU. We also achieve com-**parable results on MMT-Bench and RefCOCO**<sub>val</sub> with little performance degradation.

#### **497** 4.4 Code Parsing Ability Evaluation

 We further present better cross-modality equiva- lence between image and text brought by the new code parsing ability. An ideal caption of the im- age should enable the ability to question without referring to the image. Therefore, we compare the quality of the code output and widely used detail caption output in the ability to handle downstream tasks via in-context learning on the same Large Language Model.

 Experimental Setting We conduct experiments on both LLaVA-1.5-7B/13B and LLaVA-NeXT- 7B/13B on two widely used Visual Question An- swering benchmarks, including GQA and the per- ception subset of MME. Due to the support of 32k long context and satisfying performance in the open-source community, we use Qwen-1.5- 14B [\(Bai et al.,](#page-8-10) [2023;](#page-8-10) [Team,](#page-10-20) [2024\)](#page-10-20) as the problem- solving LLM, and prompt it with few shot inputs. Each shot can be represented as a combination

of {description, question, answer}. For the detail **517** caption output, we use the models trained with both **518** the original dataset and the ShareGPT4V dataset to **519** improve their detail caption abilities. For the code **520** parsing output, we replace ShareGPT4V with our **521** proposed *W2C* dataset. **522**

The code parsing ability of VLMs presents much **523 better few-shot performance.** From Table [5,](#page-7-1) the 524 code parsing output shows significant improvement **525** when compared with using the detail caption out-  $526$ put. On the binary classification task for the visual **527** perception subset of MME, the code parsing abil- **528** ity achieves comparable or better performance in **529** various settings. On the free generation VQA task, **530** GQA, using the code parsing output can bring clear **531** accuracy gain across different model size and ar- **532** chitectures. Especially, on the 2-shot evaluation **533** of GQA on LLaVA-NEXT-13B, the code parsing **534** output by model trained with *W2C* achieves 8.2 ac- **535** curacy improvement compared to baseline, indicat- **536** ing that the code-parsing ability present improved **537** performance in presenting the details of one image. **538**

## **5 Conclusion** 539

This paper presents *W2C* , an enhanced data **540** construction pipeline that only leverages existing **541** VLMs themselves for detail and compositional **542** captions for an image, which is further organized **543** in Python code format. We present that existing **544** VLMs can improve themselves on the understand- **545** ing benchmarks in various scenarios, significantly **546** reducing the need for a mix of visual specialists **547** and heavy human annotations. Moreover, addi- **548** tional experiments show that the new code parsing **549** ability of VLMs presents better capability in fully **550** describing the image, with notable improvement in **551** the few-shot evaluation on downstream tasks when **552** the raw images are not provided. Our proposed **553** *W2C* not only enhances the original capabilities on **554** the widely used multi-modal understanding bench- **555** marks but also endows existing VLMs with detailed **556** and executable multi-modal parsing ability. **557**

# **<sup>558</sup>** 6 Limitation

 Despite the advancements in improved multi-modal understanding benchmarks and new code parsing ability, *W2C* can be further improved in some as-**562** pects.

 • In this paper, we directly use the ShareGPT4V dataset images for a fair comparison with ShareGPT4V. However, it contains fewer OCR-centric images, limiting the final perfor- mance. Further investigation could be taken in studying the performance of *W2C* on more distribution of unlabeled datasets.

 • The experiments are mainly conducted on the SOTA open-source VLM structures, i.e., the LLaVA series which use MLP projectors for multi-modal alignment. The effectiveness of *W2C* can be further investigated on other VLM structures.

 Given the promising performance of *W2C* on evaluation benchmarks, we would like to explore a more high-quality and diverse data generation pipeline in future investigation.

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# **<sup>896</sup>** A Prompt Templates for *W2C* data **897 construction pipeline**

## <span id="page-12-0"></span>**898** A.1 Prompt Templates

 *W2C* data construction pipeline calls the VLMs re- peatedly by using different prompts. We guide the VLMs to accurately answer questions by designing universal prompt templates, thus ensuring better compliance with instruction. All the prompts are shown in Table [6.](#page-15-0)

# **<sup>905</sup>** B Implementation Details for *W2C* **<sup>906</sup>** experiments

# <span id="page-12-1"></span>**907** B.1 Dataset Details

 All the creators or original owners of assets used in the paper are credited properly, and the license and terms of use are explicitly mentioned and are respected properly. All datasets we use are from in- ternet open-source datasets under CC-BY licenses and are cited properly.

 Data Construction Pipeline Details We incor- porate images from the open-source ShareGPT4V dataset, totaling approximately 87K images. For the VLMs in our data construction pipeline, we di- rectly use the official release checkpoints including LLaVA-1.5 and LLaVA-NeXT.

 For the cost of our data construction pipeline, we use about 1/1.5 day on 32 A100s GPU for LLaVA-1.5 and about 2/3 days on 48 A100s GPU for LLaVA-NeXT. For the data obtained by *W2C* pipeline, we get 34K from LLaVA-1.5-7B, 33K from LLaVA-1.5-13B, 37K from LLaVA-NeXT- 7B, and 29K from LLaVA-NeXT-13B. The reasons for the inconsistency in the amount of data are mul- tifaceted. On the one hand, a minor portion of the data was discarded due to improper handling of anomalous data throughout the processing stage. On the other hand, a significant amount of data was eliminated during the consistency filtering stage owing to inconsistencies detected by the VLMs. Additionally, the generative capabilities of various VLMs vary, and the inherent randomness within VLMs themselves also contributes to these incon-sistencies.

 **Training Details** During the training of VLMs, we use different dataset combinations. We uti- lize the original paper's open-source dataset during both the PT and IT training stages for LLaVA-1.5. In contrast, for the training of LLaVA-NeXT, the lack of disclosure regarding the specific details

of the IT stage, we trained using all training set **944** [f](#page-10-12)rom LLaVA665k [\(Liu et al.,](#page-9-11) [2023a\)](#page-9-11), DocVQA [\(Tito](#page-10-12) **<sup>945</sup>** [et al.,](#page-10-12) [2021\)](#page-10-12), ChartQA [\(Masry et al.,](#page-9-15) [2022\)](#page-9-15) and **946** ShareGPT4V [\(Chen et al.,](#page-8-3) [2023a\)](#page-8-3). Furthermore, by 947 aligning our dataset with that of the original study, **948** we achieved comparable experimental results. We **949** use the CLIP-pretrained ViT-L/14 [\(Radford et al.,](#page-10-19) **950** [2021\)](#page-10-19) as a vision encoder, which input resolution **951** is 336×336. We freeze the vision encoder during **952** training on the LLaVA-1.5 and only freeze the vi- **953** sion encoder on the PT stage during training on the **954** LLaVA-NEXT following the original paper. The **955** experiments of VLM training are all conducted on **956** 16 A100 GPUs. **957**

# <span id="page-12-2"></span>B.2 Implementation Details of our Pipeline **958**

We employ beam search to fully leverage the power- **959** ful language generation capabilities and extensive **960** knowledge base of VLM. This approach enables **961** the generation of an increased number of captions, **962** assisting us in acquiring a broader set of visual con- **963** cept candidates. Due to the limitation of GPU mem- **964** ory, we set the generation beam to 8 on LLaVA-1.5 **965** and 4 on LLaVA-Next. The learning rate for the **966** PT stage is set to  $1e^{-3}$  and the IT stage is set to **967** 2e −5 for both Vicuna-7B and Vicuna-13B back- **968** bone LLM. We set the warmup ratio to 0.03, the **969** PT stage batch size is set to 256 and the IT stage **970** batch size is set to 128. We use model max length **971** 2048 on LLaVA-1.5 and 4096 on LLaVA-Next for **972** its high resolution setting. **973**

# **B.3** Data Example 974

In Figure [3](#page-13-0) and Figure [4,](#page-14-0) we present images from **975** the ShareGPT4V dataset alongside the correspond- **976** ing annotations we constructed by *W2C* . As shown **977** in these images, the annotations generated entirely **978** by the VLMs accurately describe both the global **979** captions and the detailed captions of local entities **980** within specific areas. Additionally, the OCR text is **981** also encapsulated within the corresponding frames. **982** For multiple entities present in the images, a dis- **983** play of group merging is also conducted. **984**

<span id="page-13-0"></span>

sign 'OLE OPRY' in the shape of a red circle with a white border and text.", bounding  $box=[0.36,0.39,0.51,0.64]$ ),

]

self.bush\_group=[

Object(type="bush", description="This small bush is beautifully trimmed and has purple flowers adorning it.",

bounding\_box=[0.61,0.65,0.99,0.83]),

Object(type="bush", description="Large green bush next to a white pole.", bounding\_box=[0.0,0.65,0.3,0.81]),

Object(type="bush", description="On the concrete walk in the foreground, there is a green bush that has been trimmed into an interesting, bushy shape.", bounding\_box=[0.0,0.66,0.36,1.0]),

] self.opry\_house=Object(type="opry\_house", description="The Grand Ole Opry house is a three-sided building with a light brown roof and orange and white odeon-style

marquee.", text=Text(text="grand ole opry house, the show that made country music famous, grand ole opry"),

bounding\_box=[0.0,0.07,0.98,0.82])

self.tree=Object(type="tree", description="The tree is tall and green, located on the side of a building next to a flower bed.",

bounding\_box=[0.85,0.49,1.0,0.78])

self.entrance=Object(type="entrance", description="The entrance to the building with a dark wooden door and a black awning.",

bounding\_box=[0.36,0.64,0.5,0.83])

self.country\_music\_musicians=Object(type="country\_music\_musicians" ,

description="The poster on the wall shows a country music singer in high

contrast red and blue with vibrant white highlights on his attire.", text=Text(text="Grand Ole Opry, The Show that Made Country Music Famous"), bounding\_box=[0.28,0.41,0.35,0.63])

Figure 3: Visualization of one *W2C* sample with OCR information.

<span id="page-14-0"></span>

```
class NaturalEnv:
   # A herd of elephants wading through water with people.
   def __init__(self):
      self.elephant_group=[
          Object(type="elephant", description="The brown elephant is wadding into the 
water.", 
             bounding_box=[0.45,0.42,0.77,1.0]),
          Object(type="elephant", description="The large elephant on the right has a 
muddy side and a long trunk.", 
             bounding_box=[0.0,0.58,0.23,1.0]),
          Object(type="elephant", description="The elephant is a large, dark brown 
mammal wading in a river."
             bounding box=[0.15,0.47,0.35,0.89]),
      ]
      self.people_group=[
          Object(type="people", description="Several people wearing green shirts and 
khaki pants are walking on the rocky shore.", 
             bounding_box=[0.94,0.06,1.0,0.3]),
          Object(type="people", description="A group of seven men in green shirts and 
tan shorts standing together in a sandy area with a wooden pole.", 
             bounding_box=[0.89,0.0,0.95,0.21]),
       ]
       self.stick=Object(type="stick", description="A long, slender wooden pole with a 
curved shape and a shiny, smooth surface.", 
         bounding_box=[0.81,0.55,0.88,0.66])
      self.water_flowing=Object(type="water_flowing", description="Rough surface of the 
water shows agitated movement as the elephants bathe in the murky stream.",
          bounding_box=[0.0,0.0,1.0,1.0])
      self.trunk=Object(type="trunk", description="The elephant's trunk is long and 
curled at the end."
          bounding_box=[0.63,0.73,0.77,1.0])
       self.onlooker=Object(type="onlooker", description="One onlooker standing on an 
elevated rock with greenish-brown sandal, wearing brown cargo shorts.", 
         bounding_box=[0.81,0.0,1.0,0.3])
      self.riverbank=Object(type="riverbank", description="This riverbank is sandy and
rocky, with a cliff-like appearance."
         bounding_box=[0.63,0.11,1.0,0.37])
      self.stone=Object(type="stone", description="A rectangular, weathered limestone 
slab by a river."
          bounding_box=[0.86,0.67,1.0,0.92])
      self.stick=Object(type="stick", description="The brown stick the person is
holding.", 
         bounding_box=[0.04,0.24,0.07,0.45])
```
Figure 4: Visualization of one *W2C* sample without OCR information.

<span id="page-15-0"></span>

Table 6: Prompt for *W2C* data construction pipeline.