# WavLLM: Towards Robust and Adaptive Speech Large Language Model

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### **<sup>001</sup>** Abstract

 Recent advancements in large language mod- els (LLMs) have expanded their scope in nat- ural language processing (NLP) to encompass multimodal functions. However, integrating listening capabilities effectively remains a sig- nificant challenge for generalization and com- plex auditory task execution. In this work, we introduce WavLLM, a robust and adaptive speech large language model featuring dual encoders—a Whisper encoder for semantics and a WavLM encoder for speaker characteris- tics. Within the two-stage curriculum learning **framework, WavLLM first builds its founda-** tional capabilities by optimizing on mixed el-**ementary single tasks, followed by advanced**  multi-task training on more complex tasks such as combinations of the elementary tasks. To en- hance the flexibility and adherence to different tasks and instructions, a prompt-aware LoRA weight adapter is introduced in the second ad- vanced multi-task training stage. We validate the proposed model on universal speech bench- marks and also apply it to specialized speech- question-answer (SQA) dataset, and speech Chain-of-Thought (CoT) evaluation set. Exper- iments demonstrate that the proposed model achieves state-of-the-art performance across a range of speech tasks on the same model size, exhibiting robust generalization capabili- ties in executing complex tasks using CoT ap- proach. The codes, models, audio samples, and SQA evaluation set can be accessed at [https:](https://github.com/wavllm/wavllm-anonymous) [//github.com/wavllm/wavllm-anonymous](https://github.com/wavllm/wavllm-anonymous).

## **035** 1 Introduction

 Large language models (LLMs) have witnessed a meteoric rise in advancement within the last cou- ple of years, reaching or even exceeding the profi- ciency of humans in a myriad of natural language [p](#page-9-1)rocessing (NLP) tasks [\(OpenAI,](#page-9-0) [2023;](#page-9-0) [Touvron](#page-9-1) [et al.,](#page-9-1) [2023;](#page-9-1) [Anil et al.,](#page-8-0) [2023\)](#page-8-0). With large language models attaining substantial breakthroughs, the fo-cus is increasingly shifting towards the capabilities

and advancements of multi-modal large language **044** models (MLLMs), which possess the ability to lis- **045** ten [\(Tang et al.,](#page-9-2) [2024;](#page-9-2) [Deshmukh et al.,](#page-8-1) [2023\)](#page-8-1), **046** speak [\(Rubenstein et al.,](#page-9-3) [2023;](#page-9-3) [Hao et al.,](#page-8-2) [2023\)](#page-8-2), **047** see [\(Huang et al.,](#page-9-4) [2023;](#page-9-4) [OpenAI,](#page-9-0) [2023\)](#page-9-0), and create **048** content [\(Pan et al.,](#page-9-5) [2023;](#page-9-5) [Brooks et al.,](#page-8-3) [2024\)](#page-8-3). **049**

Amidst the broadening scope of abilities, speech **050** stands out as a crucial form of human communica- **051** tion, prompting extensive research to equip large **052** language models (LLMs) with speech perception **053** [c](#page-9-8)apabilities [\(Shu et al.,](#page-9-6) [2023;](#page-9-6) [Wu et al.,](#page-9-7) [2023;](#page-9-7) [Wang](#page-9-8) **054** [et al.,](#page-9-8) [2023;](#page-9-8) [Tang et al.,](#page-9-2) [2024;](#page-9-2) [Chu et al.,](#page-8-4) [2023\)](#page-8-4). **055** Typically, LLMs are augmented with an auxiliary **056** audio encoder designed to preprocess audio signals, **057** transforming them into the same input space as that **058** of the LLMs, enabling them to achieve various **059** speech tasks, such as automatic speech recognition 060 (ASR), speech question answering (SQA), and so **061** on. However, previous research has yet to over- **062** come significant challenges in achieving effective **063** generalization due to two main issues: (1) special- **064** ized tasks are highly sensitive to prompt design, **065** resulting in performance degradation when con- **066** fronted with unseen or complex instructions; (2) **067** there is an absence of speech Chain-of-Thought **068** (CoT) [\(Wei et al.,](#page-9-9) [2022\)](#page-9-9) capability, which is essen- **069** tial for addressing complex tasks. **070**

In this work, we propose a robust and adaptive **071** speech large language model, WavLLM, aiming **072** at enhancing the generalization capabilies, follow- **073** ing speech instruction effectively, and processing **074** the given speech in accordance with provided tex- **075** tual prompts, as well as supporting multi-round **076** dialog. Specifically, to distinguish various types **077** [o](#page-9-10)f speech information, we utilize a Whisper [\(Rad-](#page-9-10) **078** [ford et al.,](#page-9-10) [2023\)](#page-9-10) encoder to encode the semantic **079** content of the speech, and a WavLM [\(Chen et al.,](#page-8-5) **080** [2022\)](#page-8-5) encoder to capture the acoustic information, **081** like unique characteristics of the speaker's identity. **082**

During the model training phase, we develop a **083** curriculum learning method that progressively fine- **084**

 tune LLMs to follow instructions for understand- ing and processing speech, starting from simple tasks and advancing towards more complex ones. In the initial mixed single-task training stage, we leverage a substantial dataset of synthesized spoken question-answering content generated by GPT-4 and tailored to various speech-centric tasks such as automatic speech recognition (ASR), speech- to-text translation (ST), emotion recognition (ER), speaker verification (SV), and so on, to fine-tune 095 the WavLLM with Low Rank Adaptation (LoRA) techniques [\(Hu et al.,](#page-9-11) [2022\)](#page-9-11).

 To enhance the generalization on the unseen or 098 complex instructions<sup>[1](#page-1-0)</sup>, we introduce an advanced multi-task training stage, incorporating a specially constructed prompt-aware multi-task dataset, such as combinations of the elementary tasks. Fur- thermore, we design a novel prompt-aware LoRA weight adapter for this stage, capable of adaptively tuning the LoRA weights according to varying prompts, thereby improving the model's general-ization capacity and robustness.

 We evaluate the proposed model on 1) single tasks, including a) universal speech benchmark, including ASR, SV, ER and ST; b) spoken-query- based question answering and English Listening Comprehension test in Chinese National College Entrance Examination, which presents a spoken dialogue, and requires to answer text-based choice questions related to the conversation, and 2) multi- ple tasks, consisting of c) instruction-independent multi-tasks dataset that combines multiple indepen- dent prompts in a single instruction; d) speech CoT evaluation set that decomposes a complex task into multiple sub-tasks. Extensive evaluations demon- strate that our proposed model exhibits robust gen- eralization and CoT capabilities, consistently sur- passing strong baselines across a broad spectrum of speech-related tasks.

**124** In summary, the contributions of this paper can **125** be categorized as follows:

 1) Equipped with a prompt-aware LoRA weight adapter, we introduce a curriculum learning-based training approach that incrementally fine-tunes large language models with robust speech process- ing and generalization capabilities, beginning with simple tasks and progressing to complex ones.

**132** 2) Our model employs a decoupling strategy for **133** speech information, utilizing the Whisper encoder **134** to capture semantic content and the WavLM encoder for acoustic features, thereby enriching **135** speech representation and improving performance **136** on downstream tasks. **137**

3)WavLLM demonstrates exceptional general- **138** ization capabilities when responding to diverse **139** prompts and completing complex tasks. It exhibits **140** impressive capabilities in zero-shot SQA such as **141** English listening comprehension, and shows strong **142** proficiency in CoT-based tasks, delivering perfor- **143** mance gains over non-CoT tasks.

## 2 Related Work **<sup>145</sup>**

The exploration of multi-modal large language **146** models involves the integration of diverse data **147** types including text, images, video, speech, audio, **148** and more. This represents a natural progression **149** from text-based large language models, designed **150** to enable the perception of the world and the cre- **151** ation of content [\(OpenAI,](#page-9-0) [2023;](#page-9-0) [Huang et al.,](#page-9-4) [2023;](#page-9-4) **152** [Hao et al.,](#page-8-2) [2023\)](#page-8-2). For instance, Kosmos-1 [\(Huang](#page-9-4) **153** [et al.,](#page-9-4) [2023\)](#page-9-4) and GPT-4V [\(OpenAI,](#page-9-0) [2023\)](#page-9-0) are able **154** to perceive general modalities beyond text, and fol- **155** low instruction provided by users to process and **156** analyze image inputs. Another research direction **157** focuses on improving the multi-modal generative **158** abilities of language models, enabling them to pro- **159** duce visual content like images or videos, as ex- **160** emplified by MiniGPT-5 [\(Zheng et al.,](#page-9-12) [2023\)](#page-9-12) and **161** Sora [\(Brooks et al.,](#page-8-3) [2024\)](#page-8-3). Related research to this **162** work focuses on speech-enhanced large language **163** models that aim to endow LLMs with the capability **164** to perceive and process speech signal [\(Zhang et al.,](#page-9-13) **165** [2023;](#page-9-13) [Shu et al.,](#page-9-6) [2023;](#page-9-6) [Wu et al.,](#page-9-7) [2023;](#page-9-7) [Tang et al.,](#page-9-2) **166** [2024;](#page-9-2) [Chu et al.,](#page-8-4) [2023;](#page-8-4) [Wang et al.,](#page-9-8) [2023\)](#page-9-8). **167**

Among these studies, SpeechGPT [\(Zhang et al.,](#page-9-13) **168** [2023\)](#page-9-13) empowers large language models with cross- **169** modal conversational abilities by three-stage train- **170** ing stages, using hidden units as the discrete rep- **171** resentation of speech. LLaSM [\(Shu et al.,](#page-9-6) [2023\)](#page-9-6) **172** builds a large Chinese/English speech language **173** model that can understand and follow instructions, 174 through pre-training and cross-modal instruction **175** fine-tuning stages. BLSP [\(Wang et al.,](#page-9-8) [2023\)](#page-9-8) boot- **176** straps Language-Speech Pre-training via behavior **177** alignment of continuation writing. SALMONN **178** [\(Tang et al.,](#page-9-2) [2024\)](#page-9-2), named from a speech audio **179** language music open neural network, boosts large **180** language models with generic hearing abilities with **181** a activation tuning stage by playing with the LoRA **182** scaling factor. Qwen-audio [\(Chu et al.,](#page-8-4) [2023\)](#page-8-4) **183** scales up audio-language pre-training to cover over **184** 30 tasks and various audio types, including human **185**

<span id="page-1-0"></span><sup>1</sup> Please find detailed motivations in Section 2.

#### **186** speech, natural sounds, music, and songs.

**Motivation** Previous research on Speech Large Language Models (Speech LLMs) has primarily concentrated on executing a single speech task in response to a given instruction, while the feasibil- ity of using a single instruction to simultaneously complete multiple and complex speech tasks has remained unexplored. The employment of multi- task instructions allows for the efficient completion of several tasks at once and improves performance by dividing complex tasks into logical, related sub- tasks, such as CoT tasks. Such capabilities also suggest the robustness and generalizability of the Speech LLM.

 Our initial experiments indicate that (1) prior open-source speech LLMs underperformed in multi-task scenarios, demonstrating these models' limited ability to generalize to complex instruc- tions; (2) reducing the LoRA scaling factor can be beneficial for multi-task instructions, but leads to a substantial degradation of the results of train- ing tasks [\(Tang et al.,](#page-9-2) [2024\)](#page-9-2), which suggests that single and multiple tasks might benefit from dis- tinct LoRA scaling factors; (3) there is a notable decline in performance when the model encoun- ters unseen or diverse prompts as opposed to seen prompts (3.5% vs. 2.1%, see Section [4.3\)](#page-7-0), when employing various prompts to evaluate the ASR performance of the open-source model. Conse- quently, we introduce a curriculum learning ap- proach that progresses from simple to complex instruction tasks, propose a prompt-aware LoRA weight adapter which dynamically adjusts the am- plitude of the LoRA output according to the in- struction, and further enhance the generalization by utilizing a diverse array of prompts generated by GPT-4 across all training tasks.

### **<sup>223</sup>** 3 Method

**224** The WavLLM is optimized by maximizing the fol-**225** lowing probability:

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p(\mathbf{Y} | [\mathbf{X}, \mathbf{T}]; \boldsymbol{\Theta}) = \prod_{t=0}^{T_Y} p(\mathbf{y}_t | [\mathbf{X}, \mathbf{T}, \mathbf{Y}_{< t}]; \boldsymbol{\Theta}) \qquad (1)
$$

 where  $X$  and  $T$  are the speech input and text **prompt respectively.**  $\boldsymbol{Y} = [\boldsymbol{y}_1, \boldsymbol{y}_2, ..., \boldsymbol{y}_{T_Y}]$  is the target text output. Θ denotes the parameters of WavLLM. The detailed template of WavLLM's training data can be found in Appendix D.

### <span id="page-2-0"></span>3.1 Model Architecture **232**

The model architecture of our framework is shown **233** in Figure [1,](#page-3-0) which consists of speech encoders **234** (i.e., Whisper [\(Radford et al.,](#page-9-10) [2023\)](#page-9-10) and WavLM **235** [\(Chen et al.,](#page-8-5) [2022\)](#page-8-5)) as well as modality adapters, a **236** large language model (i.e., LLaMA [\(Touvron et al.,](#page-9-1) **237** [2023\)](#page-9-1)) and a proposed prompt adapter. **238**

Speech Encoders and Modality Adapters In **239** order to extract both the semantic and acoustic **240** information in the speech, we utilize two state- **241** of-the-art speech encoders, namely Whisper and **242** WavLM. Whisper is trained for ASR and ST tasks **243** in a weakly supervised fashion on a massive 680k- **244** hour speech corpus recorded in diverse conditions, **245** making it well suited for encoding semantic infor- **246** mation in speech. WavLM is a predictive based **247** self-supervised learning (SSL) pre-trained model. **248** During its pre-training stage, WavLM mixes each **249** utterance with signals from multiple speakers in **250** the same batch, yet selectively predicts only the tar- **251** gets associated with the utterance's original speaker. **252** Such training method allows WavLM to better ex- **253** tract speaker-related acoustic information. In our **254** work, the 32-layer transformer-based encoder of **255** Whisper-large-v2 and WavLM-base are utilized. **256** Both modality adapters have three components, **257** including two 1-D convolution layers to down- **258** sample and align the output of both encoders within **259** the temporal domain, a down-up bottleneck adapter **260** [\(Houlsby et al.,](#page-8-6) [2019\)](#page-8-6), and a final linear projec- **261** tor. The semantic adapter receives its input from **262** the Whisper encoder's output, while the acoustic **263** adapter takes a weighted sum of the hidden states **264** from all layers of WavLM, where the weights are **265** learnable. The outputs of both adapters are con- **266** catenated together before feedforwarding into the **267** linear projector. **268**

LLM, LoRA and Prompt Adapter Our frame- **269** work utilizes the LLaMA-2-7B-chat as the LLM **270** backbone, featuring a 32-layer Transformer de- **271** coder with an attention dimension of 4096, specifi- **272** cally optimized for dialogue-related use cases. To **273** integrate the speech modality within the LLM, we **274** employ the parameter-efficient fine-tuning method **275** known as LoRA, which is specifically applied to **276** the key, query, value, and output weight matrices **277** within the attention module of the LLaMA. **278**

To enable adaptive LoRA scaling factors for dif- **279** ferent single-task and multiple-task instructions, in- **280** spired by adapter layer in [\(Houlsby et al.,](#page-8-6) [2019\)](#page-8-6), we **281**

<span id="page-3-0"></span>

Figure 1: Overview of the proposed WavLLM. The left part (a) is the two-stage curriculum learning. The right part (b) is the model architecture. Two speech encoders and adapters with different focuses are utilized, where Whisper is used for extracting semantic information, and WavLM for extracting acoustic information. Before being fed to the LLM, these two representations are concatenated together and linearly transformed. Adaptive LoRA approach is used for cross-modal efficient fine-tuning with online adaptation, where the prompt adapter is able to generate prompt-dependent parameters to adjust the amplitude of LoRA in the second advanced multi-task training stage.

 propose an online adaptation strategy by introduc- ing a down-up prompt-aware LoRA weight adapter (aka. prompt adapter) with attention weights, de- signed to modulate the effect of LoRA on LLaMA, as shown in Figure [1.](#page-3-0) Given the text-based prompts **T** with length M, we can get the representation  $t \in$  $\mathbb{R}^{D \times M}$  with LLaMA, where D is the dimension 289 of LLaMA hidden states and  $t = f(T; \Theta_{\text{LLaMA}})$ . This representation is fed into the prompt adapter **b** to get the LoRA scaling factors,  $r \in \mathbb{R}^{D \times 1}$ :

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$$
o = P^u \text{GeLU}(P^d t) \tag{4}
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295 where  $W_A \in \mathbb{R}^{1 \times D}$  is the matrix of attention weights,  $I_D(W_A o) \in \mathbb{R}^{D \times M}$  is unnormalized

weights for the hidden states  $o \in \mathbb{R}^{D \times M}$ .  $I_D \in$ 298  $\mathbb{R}^{D\times 1}$  and  $I_M \in \mathbb{R}^{M\times 1}$  are the all-ones vectors.

299  $P^u \in \mathbb{R}^{D \times K}$  and  $P^d \in \mathbb{R}^{K \times D}$  are up-linear pro-**300** jection and down-linear projection layers respec-

**301** tively, and GeLU is the GeLU activation function

**302** [\(Hendrycks and Gimpel,](#page-8-7) [2016\)](#page-8-7). The hidden states

**303** of an attention layer equipped with adaptive LoRA

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305 \qquad \qquad \boldsymbol{h} = \boldsymbol{W_0} \boldsymbol{x} + (\boldsymbol{B} \boldsymbol{A} \boldsymbol{x}) \odot (\boldsymbol{r} \boldsymbol{I}_{M+N}^T) \qquad (5)
$$

 $\mathbf{r} = g(\mathbf{t}; \mathbf{\Theta}_{\text{prompt\_adapter}})$  (2)  $=$  Softmax( $I_D(W_A o)$ ) ⊙  $oI_M$  (3)

306 where  $x \in \mathbb{R}^{D \times (N+M)}$  is the input of the attention **307** layer from the speech input X with the length N 308 **and text prompt T**.  $\mathbf{B} \in \mathbb{R}^{D \times R}$  and  $\mathbf{A} \in \mathbb{R}^{R \times D}$ 309 **are the LoRA parameters,**  $\boldsymbol{W_0} \in \mathbb{R}^{D \times D}$  **is a weight** matrix in the attention layer.  $I_{M+N} \in \mathbb{R}^{(M+N) \times 1}$ **310 311** is the all-ones vector.

**304** are expressed by:

### 3.2 Curriculum Learning **312**

In this section, we present the two-stage **313** curriculum-learning (CL) based training method, **314** which facilitates a progression from learning sim-<br> $315$ ple data to understanding complex data, thereby **316** enhancing the model's capacity for generalization. **317**

# 3.2.1 Mixed Single-Task Training Stage **318**

In the first stage, various single-task, cross-modal, **319** speech-text pairing datasets or text-only datasets **320** are utilized to endow the LLM with robust capabil- **321** ities in speech processing and comprehension. We **322** freeze the parameters of LLM, WavLM, and Whis- **323** per encoder, and optimize the modality adapters, a **324** linear layer and LoRA components. **325**

Data Construction The first mixed single-task **326** training stage involves various speech tasks, includ- **327** ing automatic speech recognition (ASR), speech- **328** to-text translation (ST), speaker verification (SV), **329** emotion recognition (ER), spoken-based instruc- **330** tion tuning and text-based instruction tuning (IT) **331** tasks, as well as a large mount of GPT-generated **332** speech question answering (SQA). There are var- **333** ious questions within the SQA tasks, including **334** those related to the speaker and gender, as well **335** as continuation and summary tasks. Concurrently, **336** these tasks draw upon multiple datasets, including **337** LibriSpeech [\(Panayotov et al.,](#page-9-14) [2015\)](#page-9-14) with English **338** reading speech, AMI [\(Carletta et al.,](#page-8-8) [2005\)](#page-8-8) with **339** multi-talker meeting recordings, as well as Fisher **340** [\(Cieri et al.,](#page-8-9) [2004\)](#page-8-9) and Switchboard [\(Godfrey et al.,](#page-8-10) **341** [1992\)](#page-8-10) corpora with 2-channel English telephony **342** conversations. Examples of the training data and **343**  prompts used to generate data with GPT-4 can be found in the Appendix A.1 and A.3 respectively. The speech audio clips of spoken-based instruction tuning task are generated by using Microsoft Azure text-to-speech  $API<sup>2</sup>$  $API<sup>2</sup>$  $API<sup>2</sup>$ . The detailed task information about description, data source, and data hours can be found in Appendix F.

### **351** 3.2.2 Advanced Multi-Task Training Stage

 Owing to the incongruity between textual and spo- ken modalities, extensively fine-tuning the model using the LoRA method on a large amount of prompt-repetitive speech-text data, such as ASR and ST tasks, may cause the model to overfit on specific speech tasks, thereby compromising the LLM's powerful instruction-following capabilities. For instance, the model exhibits subpar perfor- mance when handling multi-task instructions, of- ten only managing to accomplish a fraction of the tasks assigned. Specifically, if ASR is included in the tasks, the model might complete only the ASR portion while failing to address the remaining instructions.

 To this end, we construct a more complex prompt-aware multi-task dataset in the second stage, by integrating various single-task instruc- tions. Multi-task and single-task datasets are uti- lized together in this training stage. Besides, we noted that simply incorporating more challeng- ing training data may slightly diminish the per- formance of single-task instructions, such as ASR, when compared to results of the first training phase. Hence we introduce a prompt adapter, as illustrated in Section [3.1,](#page-2-0) to produce adaptive LoRA scal- ing factors for different instructions and tasks, and serve as an effective approach to concurrently en-hance the model's generalization capabilities.

 Data Construction Given a speech audio clip, we combine different task prompts for this audio segment as well as text-based instruction tuning tasks together as instructions. The training target is designed to complete the tasks sequentially and to repeat key parts of each prompt prior to deliv- ering a response. For example, for an utterance in LibriSpeech, ASR, SQA and text-based IT (t- IT) tasks can be combined into multi-task dataset. Please refer to Appendix A.2 for specific exam- ples. In our work, a total of 2.9K hours of var-ious multitask data are used, including ER+t-IT,

<span id="page-4-1"></span>Table 1: Single-task and multi-task evaluation benchmarks, including tasks, datasets, and metrics. "Acc." stands for accuracy.

	Task	Dataset	Split	Metric
	<b>ASR</b>	LibriSpeech	test-clean test-others	WER $(\%)$
	<b>ST</b>	CoVoST2 (Wang et al., 2020) MUSTC (Di Gangi et al., 2019)	En2De	<b>BLEU</b>
Single	<b>SV</b>	VoxCeleb1 (Nagrani et al., 2017)	test set	Acc. $(\% )$
-task	ER	IEMOCAP (Busso et al., 2008)	Session 5	Acc. $(\% )$
	<b>SOOA</b>	WikiOA (Yang et al., 2015)	test set	Acc. $(\% )$
	SOA	MuTual (Cui et al., 2020)	test set	Acc. $(\% )$
Multi	<b>II-Task</b>	In-house, based on MuTual		Acc., IFR $(\%)$
-task	CoT	In-house, based on Gigaword (Graff et al., 2003)		$R-1$ , $R-2$ , $R-L$ .
		In-house, based on story generated by GPT-4		<b>BERTScore</b>

ASR+t-IT, ST+t-IT, SV+t-IT, SQA+t-IT, ASR+ST, **392** ASR+SQA, ASR+ST+t-IT and ASR+SQA+t-IT **393** combined tasks, which are summarized in Ap- **394** pendix F. **395**

### **4 Experiments** 396

Please find implementation details in Appendix G. **397**

#### **4.1 Evaluation Setup** 398

Corresponding to the training methods, two pri- **399** mary levels of testing tasks were evaluated, namely, **400** single-task and multi-task evaluations. The detailed **401** information of the two types of task evaluations are **402** provided in the Table [1.](#page-4-1) Single-task evaluation con- **403** sists of ASR, ST, SV, ER, SQA, and spoken-query- **404** based question answering (SQQA). The main dif- **405** ference between SQQA and SQA is that in SQQA **406** the questions are directly in the audio, whereas **407** in SQA the questions are given by text-based in- **408** structions. In our work, the single-answer multiple-  $409$ choice questions of English Listening Comprehen- **410** sion examination (Gaokao) in China are used as the **411** zero-shot SQA task, which gives a short dialogue, a **412** question, and three options. The model is required **413** to choose the correct one from three options. The **414** performance of SQA is not only a measure of the **415** comprehension of the cross-modal speech and tex- **416** tual content, but also serves as an indicator of the **417** model's generalization capabilities with respect to **418** a diverse array of instructions. **419**

In the multi-task evaluation, two distinct types of **420** tasks are tested, both of which are given a speech **421** audio clip: the tasks that consist of independent **422** instructions (II-Task) and the tasks that feature se- **423** quentially progressive instructions, which are also **424** known as CoT tasks. Examples of these two tasks **425** can be found in the Appendix B. For II-Task, our **426**

<span id="page-4-0"></span><sup>2</sup> https://azure.microsoft.com/en-us/products/aiservices/text-to-speech

	ASR		ST(En2De)		<b>SV</b>	ER	SQQA	<b>SQA</b>	
Models	test-clean	test-other	CoVoST <sub>2</sub>	<b>MUSTC</b>					
	$WER^{\downarrow}$		<b>BLEU</b> <sup>1</sup>		Acc.	Acc.	Acc.	Acc.	
Whisper + LLM	$2.7*$	$5.2*$	18.2	11.5		۰	0.78	59.30% (63.50%)	
<b>SALMONN-7B</b>	2.4	5.4	17.1	12.5	0.86	۰	$\sim$	39.95% (40.00%)	
SALMONN-13B	$2.1*$	$4.9*$	$18.6*$	19.5	$0.94*$	$0.69*$	$0.41*$	43.35% (43.35%)	
Owen-Audio-Chat 7B	2.2	5.1	23.2	18.4	0.50		0.38	25.50% (54.25%)	
Our WavLLM 7B	2.0	4.8	23.6	21.7	0.91	0.72	0.57	$67.55\%$ $(67.55\%)$	

<span id="page-5-2"></span>Table 2: Single-task instruction performance of our WavLLM model compared to other open-source speech large language models and cascaded Whisper+LLM baseline model. "\*" stands for the results from public paper.

 focus lies on not only the ability to follow instruc-428 tions, i.e. instruction following rate  $(IFR)^3$  $(IFR)^3$ , but also the correct completion of each instruction. Whereas for CoT tasks, our primary concern is the performance of the final instruction, which will be compared to the performance of one-shot non-CoT based instructions. The multitasking instruction of zero-shot II-tasks includes ASR, SQA, ST and the general knowledge question task. The audio for zero-shot CoT task is generated from the Giga- word [\(Graff et al.,](#page-8-14) [2003\)](#page-8-14) dataset using Microsoft Azure text-to-speech API, and the target German texts are translated from English summaries of Gi-40 **gaword dataset<sup>4</sup> by utilizing GPT-4. The CoT task**  requires the Speech LLM to complete ASR, sum- mary and translation tasks in turn. In contract, the one-shot non-CoT based instructions require the cross-lingual summarization directly. For open- ended or target-lack test sets, GPT-4 is utilized to score the outputs, including the accuracy of SQQA and II-task, which is conducted three times and then take the average to minimize the randomness from GPT-4.

### **450** 4.2 Main Results

 We compare the performance of WavLLM with other open source text-instruction (chat) based speech LLMs, including SALMONN [\(Tang et al.,](#page-9-2) [2024\)](#page-9-2) and Qwen-Audio-Chat [\(Chu et al.,](#page-8-4) [2023\)](#page-8-4), as well as the baseline system that cascades Whisper large-v2 with LLaMA-2-7b-chat, across various single-task and multi-task instructions.

 Single-task Evaluation As shown in Table [2,](#page-5-2) for the ASR task, our chat model achieves state-of- the-art WERs of 2.0% and 4.8% on test-clean and test-other sets of LibriSpeech corpus, surpassing other open-source chat models on the same size (7B). Similar superior performance are observed in ST, SV, ER and SQQA tasks.

The SQA task in our paper is the zero-shot En- **465** glish listening comprehension tests. As shown in **466** column "SQA" of Table [2,](#page-5-2) two types of accuracy **467** are evaluated: a) the correct option must be ex- **468** plicitly given (the first number); b) answers that **469** are semantically equivalent to the correct option **470** is considered correct (the second number), which **471** are scored by GPT-4 (The scoring instruction can **472** be found in Appendix C.1). The larger the both **473** accuracy, the better the model's comprehension **474** and generalization capacity, while the smaller the **475** difference between the both accuracy, the better **476** the model's ability to follow instructions. From **477** the results, we can observe that our WavLLM **478** model consistently surpasses the cascaded Whisper **479** + LLaMA baseline, and other open source speech **480** LLMs (67.55% vs. 25.50-59.30%). Additionally, **481** our WavLLM model supports multiple dialogue **482** scenario, with a representative instance detailed in **483** Appendix E. 484

Multi-task Evaluation As shown in Table [3,](#page-6-0) **485** despite the optimization of SALMONN through **486** activation tuning, and the fact that Qwen-Audio- **487** Chat conducts fine-tuning only on audio en- **488** coder without impacting LLM by LoRA weights, **489** their performance in following multitasking in- **490** structions remains significantly suboptimal. Our 491 final chat model produces a markedly higher **492** instruction-following rate for the II-Task compared **493** to SALMONN and Qwen-Audio-Chat (92.50% vs. **494** 24.25%-57.75%), which suggests the necessity and **495** effectiveness of our advanced multi-task training **496** stage with prompt adapter. From the accuracy **497** based on GPT-4, which further focuses on whether **498** they are completed correctly, similar trend can be **499** observed (62.44% vs. 19.58%-37.99%). The scor- **500** ing instruction can be found the Appendix C.2. **501** 

When the model is able to handle multi-task in- **502** structions, we aspire to enhance its performance by 503 Chain of Thought (CoT) methodology. Specifically, **504** the CoT based prompt is excepted to give a better **505** performance than one-shot non-CoT based instruc- **506**

<span id="page-5-1"></span><span id="page-5-0"></span> $3$ The IFR is scored manually on 10% of the test utterances. <sup>4</sup>Translation directions of ASR+SQA+ST tasks in second advanced training stage are all English to Chinese.

<span id="page-6-0"></span>Table 3: Multi-task instruction performance of our WavLLM model compared to other open-source speech LLMs.

Models		II-tasks	$CoT (ASR+SUMM+En2De, gigaword)$					w/o CoT (De_SUMM, gigaword)				
	Acc.	IFR <sup>1</sup>	$R-1$ <sup>T</sup>	$R-2$ <sup>T</sup>	$R-I$ <sup>1</sup>	<b>BERTScore</b>	$R - 1$ <sup>1</sup>	$R - 2^{1}$	$R-I$	<b>BERTScore</b> <sup>1</sup>		
<b>SALMONN-7B</b>	22.49	34.50	11.9	2.4	10.7	66.46	15.0	3.3	13.5	69.50		
SALMONN-13B	19.58	24.25	10.9	21	9.8	68.12	14.0	29	12.6	69.11		
Owen-Audio-Chat 7B	37.99	57.75	59	0.9		67.62	5.8	0.9	5.3	65.84		
Our WayLLM 7B	62.44	92.50	16.5	4.1	14.7	70.60	15.4	3.8	13.9	70.37		

 tions. We list the examples of these two types of prompts in the Appendix B.2. From the results in Table [3,](#page-6-0) we can draw two conclusions: 1) Our WavLLM model produces the best performance on the CoT-task instructions; 2) Compared with the performance given one-shot non-CoT instruc- tions, our model produces consistent performance improvements on all metrics.

<span id="page-6-1"></span>Table 4: Model performance with/without advanced training on multi-task instructions. *mixed training* and *advanced training* stand for the first and training stage. "BS." refers to BERTScore [\(Zhang et al.,](#page-9-18) [2019\)](#page-9-18).

	II-tasks		CoT (ASR+SUMM+En2De)								
Models					gigaword		story				
	Acc. <sup><math>\uparrow</math></sup> IFR $\uparrow$ R-1 $\uparrow$ R-2 $\uparrow$ R-L $\uparrow$ BS. $\uparrow$ R-1 $\uparrow$ R-2 $\uparrow$ R-L $\uparrow$ BS. $\uparrow$										
mixed training	22.92 26.25 14.7 3.3 13.2 69.71 18.0 2.9 13.7 68.61										
+ advanced training 62.44 92.50 16.5 4.1 14.7 70.60 24.5 4.8 19.0 72.52											

#### **515** 4.3 Analysis

**516** The Effect of Advanced Training Table [4](#page-6-1) shows the results of our models after first mixed single- task training stage and second advanced multi-task 19 **training stage<sup>5</sup>**. For zero-shot II-tasks, significant enhancement of generalization ability is obtained after advanced training, as evidenced not only by the increased adherence to instructions (92.50% vs. 26.25%) but also by the higher accuracy of each executed instruction (62.44% vs. 22.92%). For cross-lingual summary tasks using CoT based instructions, our advanced multi-task trained model consistently outperforms the first stage model.

 In addition, we found that the first stage model mainly accomplished the ST task and did not per- form the summarization task. To better demon- strate the effectiveness of the second stage, we crafted a long story-based CoT task by GPT-4 where the audio contains a 100-word story, and the target is a 20-word summary in German. In this task, if the model solely focuses on completing the translation, there will be a noticeable discrepancy in length between its output and the target. From the results of this task in Table [4,](#page-6-1) the second advanced multi-task training stage model significantly **539** outperforms the first stage model, up to 65.52% rel- **540** ative improvement on R-2. When compared to **541** SALMONN-7B on story-based CoT task instruc- **542** tions, a similar greater enhancements can be ob- **543** tained (24.5/4.8/19.0/72.52 vs. 10.6/1.3/7.8/63.90 **544** on R-1, R-2, R-L and BERTScore respectively.). **545**

<span id="page-6-4"></span>Table 5: Model performance across training stages with/without a prompt adapter on single-task instructions. *one-stage* denotes the model is trained by utilizing all single-task and multi-task data simultaneously. *twostage (LoRA)* stands for two-stage training method with only LoRA technique. "t-c", "t-o", "CoV." and "MU." stand for test-clean, test-other, CoVoST2 and MUSTC.



The Effect of Prompt Adapter Despite the fact **546** that data-level curricular learning benefits the per- **547** formance on complex cross-modal tasks, using the **548** same LoRA parameters between single-task and **549** multi-task instructions may diminish the perfor- **550** mance on both instructions. A prompt-aware LoRA 551 weight adapter (prompt adapter) is proposed to ad- **552** dress this issue. Comparative experiments are con- **553** ducted to analyze the effect of prompt adapter dur- **554** ing the second advanced multi-task training stage. **555** Additionally, we build a one-stage model trained **556** by combining all data, including both single-task **557** and multi-task data<sup>[6](#page-6-3)</sup>. . **558**

From the results of Table [5](#page-6-4) and [6,](#page-7-1) the following 559 conclusions can be drawn. Firstly, the results of **560** two-stage model without a prompt adapter against **561** one-stage model further demonstrate that the two- **562** stage curriculum learning based training is effective **563** as evidenced by 1) the comparable performance of **564** single-task instructions; 2) consistent performance **565** improvements on zero-shot II-task and CoT-task **566** prompts. Secondly, incorporating the proposed **567** prompt adapter consistently outperforms the base- **568**

<span id="page-6-2"></span> $5$ The results of single-task instructions can be found in Appendix H. After advanced training, our model produces comparable or even better performance on single-task prompts compared to the first-stage model.

<span id="page-6-3"></span> ${}^{6}$ Due to the computing resource constraints, only a portion of the single-task dataset are utilized during the second advanced multi-task training stage in this section.

<span id="page-7-5"></span>

Figure 2: TSNE visualization of the proposed prompt adapter's outputs. Each point corresponds to a prompt.

**569** line two-stage model without such module on all **570** single-task and multi-task instructions.

<span id="page-7-1"></span>Table 6: Model performance across training stages with/without a prompt adapter on multi-task prompts.

Models	II-tasks		$CoT$ (gigaword)					
	Acc. $\uparrow$	$IFR^{\uparrow}$		$R-1^{\uparrow}$ $R-\overline{2}^{\uparrow}$ $R-L^{\uparrow}$		$BS^{\uparrow}$		
one-stage	59.34	85.50 14.8		3.4	13.2	69.64		
$two-stage (LoRA)$	61.15 90.25		15.8	3.8	14.5	70.42		
+ Prompt Adapter		63.05 92.75 16.5		4.0	14.8	70.75		

 The Effect of WavLM WavLM model has been widely used for speech processing as a founda- tion model, especially for speaker information ex- traction. Table [7](#page-7-2) shows the single-task instruction performance on models with or without WavLM encoder after the first mixed single-task training stage. Incorporating the weighted sum of all layers in WavLM-base encoder not only brings perfor- mance improvements to speaker verification task but also enhances other tasks such as ASR (rela- tive WER reductions of 13.04% and 11.11% on test-clean and test-other) and ST tasks.

<span id="page-7-2"></span>Table 7: Single-task instruction performance of models w or w/o WavLM encoder after the mixed training.

<span id="page-7-0"></span>

		$ASR$ $ ST(En2De) $		<b>SV</b>	ER SOOA SOA	
Models	t-c t-o $COV$ . MU.					
	$WER+$	-BLEU <sup>t</sup>			Acc.† Acc.†  Acc.†	$Acc.$ <sup>T</sup>
WavI J M						$\left  2.04.8 \right  23.9$ 21.9 $\left  0.91 \right  0.72$ 0.55 $\left  67.30\% \right $
WavLLM w/o WavLM 2.3 5.4 23.4 21.0 0.89 0.73						$0.55$ 68.55%

 Robustness Analysis In this subsection, the ro- bustness of the speech LLMs is evaluated by com- paring the performance between the seen and the unseen prompts on our WavLLM model and [7](#page-7-3) **SALMONN** model<sup>7</sup>. From the results in Table [8,](#page-7-4) compared to the SALMONN model, which ex- perienced a decline in performance with unseen or diverse prompts, our WavLLM model does not exhibit any performance degradation with unseen prompts on ASR tasks and even produces perfor- mance improvement on the ST task, demonstrating our model's powerful robustness.

**595** Visualization of LoRA Weights In this sub-**596** section, TSNE [\(Van der Maaten and Hinton,](#page-9-19)

<span id="page-7-4"></span>Table 8: Model performance using seen(se.) or unseen (unse.) prompts on WavLLM and SALMONN.

		ASR (WER <sup><math>\downarrow</math></sup> )			ST-CoVoST2 (BLEU <sup>†</sup> )		
Models	test-clean   test-other				En2De		
		se. unse. se. unse. se.				unse.	
SALMONN-7B 2.4 81.8 5.4 85.5 17.1						15.9	
SALMONN-13B 2.1 3.5 4.9 8.8					18.6	18.2	
Our WavLLM 7B 2.0 2.0 14.8				4.8	23.4	23.6	

[2008\)](#page-9-19) based visualization of the proposed prompt **597** adapter's output is given in Figure [2.](#page-7-5) Several trends **598** can be observed: 1) The overlap between two **599** clusters of the seen and unseen ASR prompts im- **600** plies the generalization of the proposed prompt **601** adapter; 2) the clear discrimination among single- **602** task prompts suggests that the proposed prompt **603** adapter is capable of discerning various single- **604** task instructions and assigning disparate weights **605** to each; 3) Similar strong discrimination between **606** single-task and multi-task instructions is obtained **607** which validates our motivation; 4) The wide distribution of the SQA task with various prompts, **609** illustrates that the prompt adapter can accommo- **610** date diverse prompts. 611

### 5 Conclusion **<sup>612</sup>**

In this paper, we propose WavLLM, a robust and **613** adaptive speech large language model, which uses **614** LLaMA-2-chat as foundational LLM backbone, **615** and extracts semantic and acoustic information **616** from speech audio utilizing Whisper and WavLM **617** encoders. Utilizing a curriculum learning approach, **618** the proposed WavLLM commences with single- **619** task instruction training in the initial mixed train- **620** ing phase and subsequently expanding our train- **621** ing to encompass additional multi-task prompts in **622** the second advanced phase with the integration of **623** the proposed prompt adapter. Massive experiments **624** demonstrate that our WavLLM model delivers state- **625** of-the-art performance on various speech-related **626** tasks and robust generalization abilities on single- **627** task and multi-task instructions, enhanced by a **628** CoT processing ability that greatly improves its **629** effectiveness in tackling intricate tasks. **630**

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<span id="page-7-3"></span> $7$ Various prompts generated by GPT-4 are used as unseen prompts.

## **<sup>631</sup>** Limitations

- **632** Although WavLLM shows a remarkable profi-**633** ciency in handling speech-related tasks and impres-**634** sive cross-modal instruction following and gener-**635** alization capacity, it also exhibits some specific **636** constraints.
- **637** Adaptive Use of CoT Our WavLLM model pro-**638** duces performance improvements using CoT based **639** instructions compared to one-shot non-CoT based **640** instructions. However, it lacks the capability to **641** autonomously decompose complex one-shot non-**642** CoT based tasks into CoT based ones. For future **643** work, we are interested in advancing the capability **644** of adaptive use of CoT. This requires WavLLM **645** to determine whether a task can be decomposed **646** into multiple sub-tasks, and then applying the CoT **647** approach accordingly.
- **648** Broader Applicability Although our WavLLM **649** model focuses primarily on speech in English, it **650** can be readily extended to accommodate multi-**651** ple languages. Additionally, the WavLLM model **652** excels at processing and comprehending spoken **653** language, yet it lacks the capability to generate **654** speech. We defer the task of expanding WavLLM's **655** capabilities to synthesize speech to future research.

 Safety and Ethics Employing continuous speech representations within our WavLLM model may render it more vulnerable to adversarial attacks, potentially undermining the model's compliance with the HHN criteria (Harmless, Helpful, Honest). This vulnerability merits further investigation for solutions.

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# **831 A** Some Examples of Training Data

# **832** A.1 SQA Task



# **834** A.2 Multi-task Instruction Datasets



### **836** A.3 The Prompts for Generating SQA Data **837** by GPT-4

You are asked to generate \*\*only one\*\* questions, and their corresponding answers, according to some conversational sentences given below. These sentences have been transcribed from conversational speech data with one or multiple speakers who are taking to each other. "Speaker A" and "Speaker B" in the senteces are labeled by human and your response must not contain human-marked information, namely "Speaker A" and "Speaker B". Here are the requirements: 1. Your response should strictly follow the format below: "Question": "xxx", "Answer": "xxx"; 2. Please ignore "Speaker A" and "Speaker B" in the given sentences. Your response should strictly not include the phrase "Speaker A" and "Speaker B"; 3. Your question should be highly related to the conversation, and your answer must be \*\*correct\*\*, and should be simple and clear. Besides, you question should be designed as your answer has to be reasoned from the conversation; 4. For example, a sentence "Speaker A: It is a good day; Speaker B: Yes, but I have to go to hospital" means that speaker A first say it is a good day and speaker B then say that Yes, but I have to go to hospital. 5. \*\*Very Importance\*\*: Your questions and answers \*\*can not\*\* contain the word "Speaker A" and "Speaker B", because "Speaker A" and "Speaker B" in the sentences are additional labels for transcripts, and they are different people. For example, the question "What is Speaker B's opinion?" \*\*does not\*\* meet the requirements because it contains word "Speaker B". Namely, you can not use "Speaker A" and "Speaker B" to represent they in questions and answers, maybe you can use the first or second speaker to denote "Speaker A" or "Speaker B"; 6. The type of response should be diverse. The respone \*\*must contain\*\* double quotation marks for each part. Here are the sentences: transcript

# **839 B** Some Examples of Evaluation Data

**841**

# **840** B.1 Examples of II-task Instruction



# **842** B.2 Examples of CoT-task and Non-CoT-task

**843** Instruction



### 845 **C** The Prompt for Scoring using GPT-4

## **846** C.1 SQA Scoring

Next, I will give you a multiple-choice question along with its correct answer, as well as a generated answer that needs to be evaluated for correctness. You will need to determine whether the given answer is correct based on the question and the correct answer, and give a simple reason. The answer must explicitly give the correct option to be considered correct and not by implication or indirect response. Your response should strictly follow the format:{"result": "xx", "reason": "xx"}, if the given answer is correct, then your response should be {"result": "True", "reason": "xx"}, otherwise your response should be {"result": "False", "reason": "xx"}.Here is the question: {"What will the man do next? A. Start to take exercise; B. Do as he always does; C. Change his working time."},and the correct answer is {"A"},the answer that needs to be judged is {"B. Do as he always does"}.

### **848** C.2 II-task Scoring

Next i will give you an audio transcription, instructions related or unrelated to the audio, and the corresponding responses. You need to use the given information to figure out how many instructions were completed correctly in the given responses and how many were left unanswered or answered incorrectly, then give the simple and clear reason why each question was completed or not, Finally, you need to do the self-examination to ensure responses you give must be correct and without inconsistencies.

You must adhere to the following **rules**: 1. instructions are only answered sequentially, and one answer must only correspond to one instruction; 2. For choice questions, the answer must be in \*\*English\*\* and only \*\*one\*\* of the three options, multiple options or none of the options are considered incomplete, e.g. the answer is "A. xx; B. xx; C. xx." (note that options may appear across sentences or lines); 3. All instructions must be completed in \*\*English\*\*, except translation tasks; 4. The translation task is not a translation of instructions, but a translation of the content of the given audio speech 5. If the response is a repetition of the instruction, then it is considered not completed.

Your response should strictly follow the format: {"instructions completed": "xx", "instructions incompleted": "xx", "Reasons for each instructions": ["instruction\_1: xx", "instruction\_2: xx", "instruction\_3: xx", "instruction\_4: xx"]}.

You need to refer to this example: the transcription of the audio: "So James What are you going to do for your birthday? Well, I was hoping to have a party but most of my friends are busy so I have accepted my sisters offer to take me to a film. At least it is better than going out for a meal with my parents."; the instructions are "To begin, ignore the audio clip, Who is known for developing the theory of relativity?; Then, What will the man do on his birthday? A. Have a party; B. See a movie; C. Go out for a meal.; Moreover, Convert the spoken words in this audio file into a textual format; Last step, Translate this English speech into Japanese";

and the respones are "1. エイトリングの理論を発展した人物は誰ですか?; 2. What will the man do on his birthday? A. Have a party; B. See a movie; C. Go out for a meal.; 3. この音声>ファイルをテ キスト形式に変換してください。; 4. この英語のスピーチを日本語に翻訳してください。".

And your output should be {"instructions completed": "0", "instructions incompleted": "4", "Reasons for each instructions": ["instruction 1: incompleted, the answer is the Japanese translation of the instruction. Q&A task should be completed in English.", "instruction\_2: incompleted, the answer is the a repetition of the instruction. More than one options were given", "instruction\_3: incompleted, the answer is the Japanese translation of the instruction", "instruction\_4: incompleted, the answer is the Japanese translation of the instruction"]}.

Be sure to carefully follow the rules and refer to the examples for responses.

Here is the transcription of the audio: {"I really want to go to the concert, but I haven't got a ticket yet leave it to me, I'll organize that we can go together really that's wonderful."},

the instructions are {"To begin, disregarding the sound, How many elements are on the periodic table?; Then, Translate this English speech into Japanese; Additionally, How will the speaker get a ticket to the concert? A. The man will go to buy the ticket; B. The woman will get the ticket; C. The man will have someone buy the ticket.; Lastly, Transcribe the given audio clip into text".

the responses is {"Addressing the prompt 'How many elements are on the periodic table?', the answer is: There are currently 118 elements on the periodic table. From the audio, we have the following translations: コンサートに行きたいけどまだチケットがないのどうするんだ? For the question "How will the speaker get a ticket to the concert? A. The man will go to buy the ticket; B. The woman will get the ticket; C. The man will have someone buy the ticket.", the response is: B; The audio transcription is: i really want to go to the concert but i haven't got a ticket yet b leave it to me i'll organize that we can go together r really that's wonderful }

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**854**

# **855**

**856**

**<sup>850</sup>** D Prompt Template for WavLLM

**851** The template of our WavLLM containing a **852** speech audio clip, text instructions and targets are **853** constructed as follows:

> <bos>[INST]«SYS»\n As a helpful language and speech assistant, you are able to understand the speech content provided by the user, and assist the user with a variety of tasks using natural language. \n«/SYS»\n\n <SPEECH>" speech " </SPEECH>"instruction" [/INST]" target "<eos>

 where "speech" will be replaced by the 4096-dim speech features extracted from speech encoders and modality adapters, while "instruction" and "target" are the specific task prompts and outputs. The input to the WavLLM is this template with the 862 <eos> removed, while the target is this template 863 without the  $\langle \text{bos}\rangle$ . During training, only the "target" part is involved in the loss calculation.

# **865 E** Example of Multi-round Dialog



Women: How much time do you usually spend exercising daily? Man: Frankly, speaking, I'm an awfully lazy man I know it's time to change.



What will the man do next? A. Start to take exercise; B. Do as he always does; C. Change his working time.

WavLLM  $\parallel$  The answer is A.



Why the answer is not B?



WavLLM Because the man himself acknowledges that he is a lazy person and is willing to change.

Figure 3: An example of multi-round dialog

# **866 F** Training Data Details

 Training data used in the first stage and second stage. For all tasks, the instructions are diverse. "#Hours" refers to the duration of speech data for each task, not the total number of hours of the data source. The targets of SQA tasks are generated using GPT3.5, GPT-4 or LLaMA-2-chat.



### G Implementation Details

 As mentioned above, the semantic and acoustic speech encoders are the encoder of Whisper-large-877 v2<sup>8</sup> and WavLM-base<sup>9</sup>, the backbone LLM is 878 LLaMA-2-chat-7b<sup>10</sup>, and all of their parameters are frozen. The outputs of both modality adapters have a time stride of 80 ms and a dimension of 2048, and the rank (R) of LoRA is set as 32. In the first mixed single-task training stage, the total number of parameters in our model is 7.55 billion, of which 76.6 million are trainable. In the advanced training **phase, the bottleneck dimension (K)** of the prompt adapter is set as 1024. The 4096-dimensional prompt-dependent parameters produced by prompt adapter are element-wise multiplied with the out- puts of the LoRA. Our models are trained with the two-stage curriculum-learning method on 32 V100 GPUs using the Adam optimizer, set with hyper-**parameters**  $\beta_1 = 0.9$ ,  $\beta_2 = 0.98$  and batch size equivalent to 30 seconds per GPU, where the first stage consisted of 400K steps and the subsequent stage involved an additional 150K steps. Addi- tionally, we employed a maximum learning rate of  $1 \times 10^{-4}$ , incorporating a warm-up phase for the first 10% of steps. The two-stage training data are presented in data construction part of Section 3.2.

### **H** The Effect of Advanced Training for **Single-tasks**

 Performance of model with or without advanced training on single-task instructions. *mixed training* means the first mixed single-task training stage, and *advanced training* means the second advanced multi-task training stage.



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