
DeepTracer Diffusion: A Single-Stage Diffusion Model for Accurate Cryo-EM Backbone Segmentation

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Abstract

Precise atomic-level interpretation of macromolecular structures is vital for understanding biological mechanisms yet remains challenging due to the complex nature of cryo-electron microscopy (cryo-EM) data. Existing approaches have utilized either multiple convolutional neural networks or complex combinations of autoencoder and latent diffusion models to predict atom locations via image segmentation. We introduce DeepTracer Diffusion, a novel framework that leverages a single Denoising Diffusion Probabilistic Model (DDPM) to perform image segmentation, providing higher accuracy in terms of F1 score and predicted residues for predicted backbone atoms.

1 Introduction

Accurate determination of atomic positions and labels in macromolecular structures is crucial to understanding biological functions and processes. Cryo-electron microscopy (cryo-EM) has become an essential tool in structural biology, offering the ability to visualize macromolecules at near-atomic resolution. However, interpreting cryo-EM maps to extract precise atomic models remains a challenging task because of the complexity and variability of the data.

DeepTracer is a deep learning model for protein structure predictions using 4 U-Net models for atoms, backbone, secondary structures, and amino acids to predict atom locations and types (Pfab et al., 2020). Each U-Net learns its respective data type and results in accurate protein structure predictions given a cryo-EM map. DeepTracer performs well only on high-resolution cryo-EM maps. With medium to low-resolution cryo-EM maps, DeepTracer’s predictions worsen. The performance loss is due to the U-Nets struggling to discern low resolution data (often containing a lot of noise), and a failure to accurately determine the segmentation for each output.

Diffusion models are a class of generative models that can output new samples of data by iteratively denoising pure Gaussian noise (Ho et al., 2020). These models learn a data distribution by learning to denoise data distorted by random noise. There have been numerous approaches to image segmentation using diffusion, especially in the biomedical sciences. Existing methods use latent diffusion models paired with an autoencoder. The encoder generates latent representations of input data, which are then fed into a latent diffusion model and decoded into the predicted segmentation (Lin et al., 2024). A drawback with an autoencoder and diffusion model setup is the need to run input through multiple models and the potential requirement of training both an autoencoder and a diffusion model.

We present DeepTracer Diffusion. Rather than performing encoding and decoding steps with the diffusion process, we use a single DDPM model. To support direct predictions of atom class labels, we introduce a novel one-hot style reverse diffusion algorithm that produces discrete segmentation masks at each timestep. Our approach achieves higher F1 scores and predicted residues, while not bounded by cryo-EM map resolution and without the need to use encoding/decoding steps.

2 Related Works

2.1 Diffusion for Image Segmentation

Several approaches have been proposed regarding diffusion probabilistic models for image segmentation task. SegDiff (Amit et al., 2022) utilizes diffusion models to iteratively refine segmentation maps by merging information from input images and current estimations. MedSegDiff (Wu et al., 2022) extends the use of diffusion models to medical imaging, introducing dynamic conditional encoding and a Feature Frequency Parser to enhance segmentation performance across various medical tasks. Furthermore, MedSegDiff was improved in MedSegDiff-V2 (Wu et al., 2023) through the integration of transformer mechanisms.

The versatility of diffusion models is evident in their success in generating a distribution of segmentation masks, demonstrating promising results in medical imaging (Mo et al., 2023b). Similarly, another research effort models panoptic masks using diffusion models, demonstrating competitive performance in both image and video segmentation tasks (Chen et al., 2023).

Latent diffusion models have also demonstrated promising results in image segmentation. A notable project, SDSeg, utilizes a well-trained latent diffusion model for biomedical image segmentation with a single-step reverse process (Lin et al., 2024). In this approach, the predicted noise is used to estimate a latent representation of a segmentation map, which is then passed into a pixel-space decoder. This enables an efficient single-step reverse process. SDSeg boasts competitive inference speeds compared to other segmentation models.

2.2 Protein Structure Modeling From Cryo-EM Maps

Protein structure modeling from cryo-EM maps has seen significant strides. Cryo2Struct (Giri and Cheng, 2024) employs a combination of 3D transformers and Hidden Markov Models (HMM) for de novo modeling of atomic protein structures. This model features a transformer-encoder and a skip-connected decoder for sequence-to-sequence prediction and voxel classification, followed by an HMM to connect predicted atoms and construct protein backbones.

Diffusion techniques have also been used in the modeling of protein structures as demonstrated by several studies. For instance, DiffModeler (Wang et al., 2024) employs a U-net architecture and the Denoising Diffusion Implicit Model (DDIM) framework (Song et al., 2021). In this approach, Gaussian noise is added to the cryo-EM map during the forward diffusion process. In the reverse diffusion process, the model predicts the positions and labels of backbone atoms using Dice Loss.

RFdiffusion (Watson et al., 2023) applies DDPM to generate protein structures from randomly sampled noisy point clouds of atoms. Through iterative denoising steps guided by learned features, RFdiffusion refines the structures, optimizing for specific functional and structural criteria.

3 Method

We propose a novel one-hot style diffusion algorithm (OneHotDiff) for voxel-wise image segmentation. OneHotDiff integrates the iterative denoising of diffusion models with a traditional segmentation model that directly predicts discrete one-hot masks at each timestep. This achieves a direct reverse diffusion process with a one-hot style output.

3.1 Forward Diffusion

Our forward diffusion process, depicted in fig. 1, follows the traditional forward sampling for DDPM (Ho et al., 2020).

In the forward process, Gaussian noise is gradually added over T steps, described by:

$$q(y_{1:T} | y_0) = \prod_{t=1}^T \mathcal{N}(y_t; \sqrt{\alpha_t} y_{t-1}, 1 - \alpha_t \mathbf{I}) \quad (1)$$

The noisy sample y_t at timestamp t can be derived from y_0 using the reparameterized equation:

$$y_t = \sqrt{\bar{\alpha}_t} y_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon \quad (2)$$

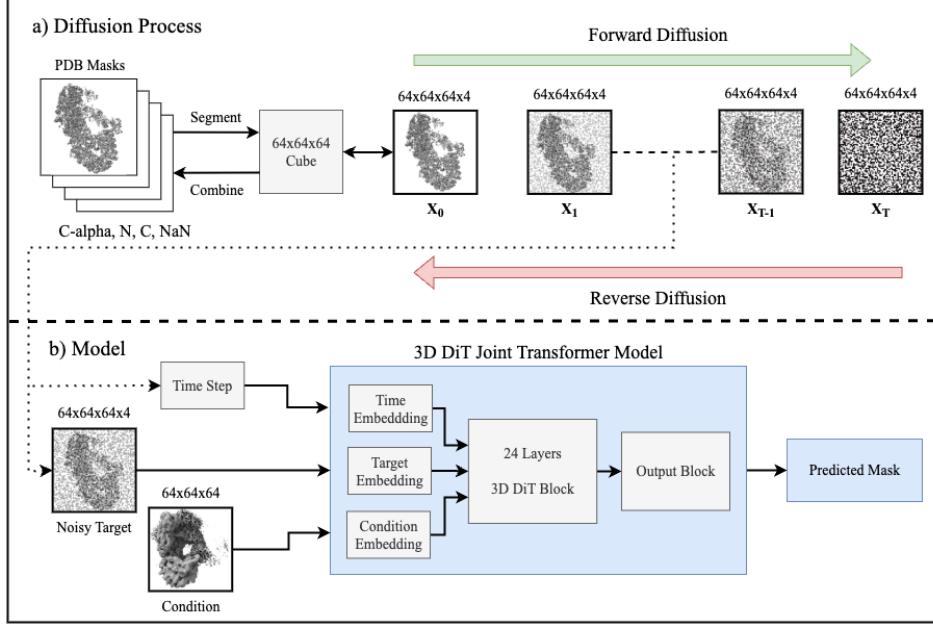


Figure 1: (a) The diffusion process of DeepTracer Diffusion: The process starts with creating masks of classification labels from the PDB files as ground truth. These masks are then segmented into $64 \times 64 \times 64$ cubes, each containing a channel for each classification label (Carbon-alpha, Nitrogen, Carbon, and No Atom). The $64 \times 64 \times 64 \times 4$ sections are used as the target during the DDIM process. (b) The 3D DiT joint transformer model is trained by randomly sampling a timestep with the pairing of the noised $64 \times 64 \times 64 \times 4$ ground truth section with its corresponding $64 \times 64 \times 64$ section of the Cryo-EM map.

where $\epsilon \sim \mathcal{N}(0, I)$, $\bar{\alpha}_t = \prod_{i=1}^t \alpha_i$, $\alpha_i \in (0, 1)$ is the diffusion schedule, y_0 is a one-hot mask corresponding to atom classes for each voxel in a 3D grid, and y_t is a weighted combination of the clean one-hot mask and Gaussian noise.

3.2 Reverse Diffusion

The traditional diffusion algorithm reverses the forward process by predicting the noise ϵ in the noisy target y_t . However, image segmentation requires extracting a one-hot prediction \hat{y}_0 from y_t , which cannot be obtained by noise prediction alone.

To adapt DDPM for segmentation, we predict the clean one-hot mask \hat{y}_0 based on the noisy target y_t and input sample x . Specifically, a segmentation network f_θ estimates the clean mask, and a cold-softmax (temperature $\beta \rightarrow 0^+$) enforces a one-hot output:

$$\hat{y}_0 = \text{softmax}_{\beta \rightarrow 0^+}(f_\theta(x, y_t, t)) \quad (3)$$

With \hat{y}_0 in hand, we compute the predicted noise:

$$\hat{\epsilon} = \frac{y_t - \sqrt{\bar{\alpha}_t} \hat{y}_0}{\sqrt{1 - \bar{\alpha}_t}} \quad (4)$$

For reverse sampling, we replace the stochastic DDPM step with the deterministic DDIM update (Song et al., 2021):

$$y_{t-1} = \sqrt{\bar{\alpha}_{t-1}} \hat{y}_0 + \sqrt{1 - \bar{\alpha}_{t-1}} \hat{\epsilon} \quad (5)$$

This loop continues until $t = 0$, and the final one-hot mask prediction is \hat{y}_0 .

4 Evaluation

To evaluate our diffusion-based structure prediction approach, we performed a head-to-head comparison with DeepTracer on a randomly selected benchmark set of 35 cryo-EM maps spanning high to medium resolutions (1.68–5.8 Å, average 4.45 Å). DeepTracer’s pipeline is comprised of four specialized 3D convolutional neural networks (CNNs), each implemented as a U-Net architecture and trained for voxel-wise segmentation and coordinate inference (Pfab et al., 2020). The Atoms U-Net classifies each voxel as alpha carbon (C- α), carbon (C), nitrogen (N), or background; the Backbone U-Net labels voxels as backbone, side chain, or non-protein; the Secondary Structure U-Net assigns helix, sheet, or coil conformations; and the Amino Acid Type U-Net predicts one of the twenty standard amino acid identities.

To isolate the impact of our diffusion models, we replaced DeepTracer’s Atoms and Backbone U-Net outputs with predictions from two separate diffusion networks: one for atom-type voxel classification (C, C- α , N, background) and one for backbone segmentation. These diffusion outputs were paired with DeepTracer’s unchanged Secondary Structure and Amino Acid type U-Nets. All four model outputs were then fed into DeepTracer’s standard post-processing and residue-labeling pipeline, which includes oxygen atom placement based on standard backbone geometry. Keeping these downstream steps fixed ensures that any observed performance differences are derive exclusively from the initial voxel classification and coordinate inference stages. The diffusion predictions were generated using a DDIM scheduler with 25 sampling steps to balance inference speed and segmentation fidelity.

Table 1 presents six representative cases from the full test set, illustrating performance at both resolution extremes. Each entry lists EMDB/PDB identifiers, reported resolution, number of deposited residues, predicted residue count, and the resulting F1-score.

Table 1: Six representative cryo-EM maps spanning high to low resolutions, listing EMDB/PDB identifiers, resolution, deposited vs. predicted residue counts, and F1-scores for Diffusion and DeepTracer. The bottom row reports the average resolution, residue counts, and F1-scores over the full 35-map benchmark.

| EMDB | PDB | Resolution | Deposited Residues | Diffusion | | DeepTracer | |
|---------------|------|------------|--------------------|--------------------|----------|--------------------|----------|
| | | | | Predicted Residues | F1-Score | Predicted Residues | F1-Score |
| emd_20459 | 6psn | 4.60 Å | 4154 | 4101 | 0.73 | 1573 | 0.50 |
| emd_8278 | 5kp9 | 5.70 Å | 12120 | 13571 | 0.63 | 4814 | 0.39 |
| emd_3669 | 5np0 | 5.70 Å | 5056 | 6810 | 0.68 | 978 | 0.27 |
| emd_46055 | 9cz0 | 1.86 Å | 2040 | 2044 | 0.99 | 1891 | 0.96 |
| emd_48671 | 9mvu | 2.20 Å | 2105 | 2121 | 0.97 | 1892 | 0.93 |
| emd_48164 | 9md1 | 3.03 Å | 764 | 1058 | 0.71 | 867 | 0.64 |
| Total Average | | 4.45 | 3587.60 | 3817.46 | 0.75 | 1798.66 | 0.59 |

Across 35 cryo-EM maps, our diffusion-based approach achieved an average F1-score of 0.75 ± 0.0268 (standard error of the mean: SEM) compared to DeepTracer’s 0.59 ± 0.0452 (SEM). The resulting 0.16 gap in F1-score far exceeds both SEM value demonstrating a substantial improvement in residues prediction.

We performed a paired t-test on the per-map F1-score differences:

$$t(34) = 6.86, \quad p \approx 6.7 \times 10^{-8} (< 0.001) \quad (6)$$

which confirms the improvement is highly significant. Moreover, our diffusion networks recover more residues across all resolution ranges, with the largest gains observed in mid-range maps (3–5 Å).

5 Dataset Preparation and Training

5.1 Data Preparation

The dataset is sourced from EMDataResource (Lawson et al., 2016) and consists of 417 cryo-EM maps paired with their corresponding Protein Data Bank (Berman et al., 2000) structures. Among

these, 129 maps are high resolution (0–3 Å), 212 are medium resolution (3–5 Å), and 76 are low resolution (>5 Å), spanning an overall resolution range from 2.5 Å to 8.9 Å.

We preprocess the cryo-EM maps by first standardizing the voxel size to 0.5 Å through volume data resampling through UCSF Chimera. This step ensures consistent voxel sizes across all maps, facilitating accurate predictions. Next, we normalize the density values of the maps to a range between 0 and 1.

To create our ground truth, we process the PDB structures using UCSF Chimera to create a mask. We generate a set of masks for each output prediction type. For example: for the atom predictions we make 4 masks, each with a voxel size of 0.5, labeling the voxels as NaN, C- α , C, or N atoms respectively. These masks are then combined via one-hot encoding, assigning each voxel a class label value of 0, 1, 2, or 3.

The one-hot encoded masks are paired with their corresponding cryo-EM map, and both data grids are divided into multiple 64^3 subgrids. We use the inner 50^3 core for predictions, while the outer 7-voxel border is included to enhance border predictions and is ultimately discarded.

To account for class imbalance we compute cross-entropy weights for each label and adjust the cross entropy loss during training. Let \mathbf{P} be a vector of class probabilities, where P_n is the number of occurrences of class n , N the total number of classes, and V the total voxels in the dataset. The class weights \mathbf{W} are calculated as:

$$\mathbf{W} = \frac{\frac{V}{P}}{\frac{1}{N} \sum \frac{V}{P}}, \quad (7)$$

which ensures proper normalization across classes based on voxel distributions.

5.2 Training DDPM for Classification

The training process involves using a classification procedure to calculate the loss used for training. During each training step, we apply the Softmax function to the model’s output to obtain probability distributions. Next, we employ the argmax function on the one-hot encoded target to derive the target label. Finally, the cross-entropy loss is computed between the output predictions, the argmax of the target label, and the precalculated cross-entropy weights. The loss used for training is the sum of the cross-entropy loss for every label.

Along with cross-entropy loss, we employ dice loss. Using only cross-entropy loss resulted in excessive voxel predictions. Using dice loss prevents the model from over-predicting voxels by more heavily penalizing false positives. We found that training with both cross-entropy loss and dice loss from scratch leads to unstable gradients, so we warm up our model with a lower learning rate using only cross-entropy loss. After the warmup, when our cross entropy loss is around 0.1, we enable dice loss along with cross entropy.

6 Conclusion

We introduce DeepTracer Diffusion, a novel framework that leverages Denoising Diffusion Implicit Models (DDIM) for direct voxel-wise classification and coordinate inference of backbone atoms from cryo-EM maps. By substituting DeepTracer’s Atoms and Backbone U-Nets with two specialized diffusion networks, our approach delivers accurate all-atom structure predictions of protein complexes based solely on their cryo-EM densities. In a head-to-head evaluation on 35 cryo-EM maps, the diffusion model increased the mean F1-score from 0.59 to 0.75 and recovered more residues across the entire resolution range.

In future work, we will scale up our diffusion models and expand the training dataset, reduce the voxel patch size from 4^3 to 2^3 to capture finer structural features, as well as replace DeepTracer’s Secondary Structure and Amino Acid Type U-Nets with diffusion-based counterparts. These improvements will push us toward a fully diffusion-driven, end-to-end pipeline for high-fidelity, all-atom model building from cryo-EM maps.

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A Full Test Set Results

Table 2 provides the complete head-to-head performance metrics on all 35 cryo-EM maps in our benchmark. These detailed results extend the representative subset shown in Table 1.

Table 2: Performance comparison between the Diffusion model and DeepTracer on a benchmark test set of 35 cryo-EM maps. Each entry includes the EMDB and PDB identifiers, resolution, and the number of deposited residues. For both methods, we report the number of residues predicted and the resulting F1-score, reflecting residue prediction accuracy. The final row summarizes the average resolution and F1-scores computed across the entire test set.

| EMDB | PDB | Resolution | Deposited Residues | Diffusion | | DeepTracer | |
|---------------|------|------------|--------------------|--------------------|----------|--------------------|----------|
| | | | | Predicted Residues | F1-Score | Predicted Residues | F1-Score |
| emd_20455 | 6pqx | 4.60 | 960 | 1186 | 0.77 | 811 | 0.74 |
| emd_20459 | 6psn | 4.60 | 4154 | 4101 | 0.73 | 1573 | 0.50 |
| emd_8278 | 5kp9 | 5.70 | 12120 | 13571 | 0.63 | 4814 | 0.39 |
| emd_8786 | 5w9k | 4.60 | 4205 | 5634 | 0.69 | 2720 | 0.63 |
| emd_8513 | 5u6r | 5.70 | 14952 | 7443 | 0.44 | 1997 | 0.20 |
| emd_21136 | 6vac | 5.70 | 1202 | 1065 | 0.55 | 175 | 0.21 |
| emd_7439 | 6ca0 | 5.75 | 3698 | 4362 | 0.67 | 781 | 0.29 |
| emd_3672 | 5np1 | 5.70 | 2460 | 3087 | 0.74 | 1058 | 0.50 |
| emd_6823 | 5ydz | 5.80 | 1696 | 1620 | 0.71 | 475 | 0.38 |
| emd_9577 | 6kv5 | 4.60 | 1679 | 1944 | 0.71 | 865 | 0.61 |
| emd_9378 | 6nij | 5.70 | 1972 | 3211 | 0.63 | 520 | 0.31 |
| emd_8539 | 5ucy | 4.60 | 2610 | 2493 | 0.56 | 1017 | 0.37 |
| emd_9541 | 5gw5 | 4.60 | 8446 | 9319 | 0.73 | 5958 | 0.66 |
| emd_6826 | 5ye5 | 5.80 | 1856 | 2516 | 0.69 | 1291 | 0.67 |
| emd_3669 | 5np0 | 5.70 | 5056 | 6810 | 0.68 | 978 | 0.27 |
| emd_8674 | 5vhf | 5.70 | 6463 | 6538 | 0.48 | 1123 | 0.22 |
| emd_8735 | 5vvr | 5.80 | 4565 | 6390 | 0.64 | 582 | 0.20 |
| emd_6489 | 3jbw | 4.60 | 1946 | 2330 | 0.77 | 1475 | 0.70 |
| emd_6906 | 5zam | 5.70 | 1389 | 1847 | 0.61 | 649 | 0.47 |
| emd_4400 | 6i2t | 5.70 | 2252 | 3044 | 0.69 | 555 | 0.34 |
| emd_5645 | 3j3x | 4.60 | 8160 | 9342 | 0.70 | 5486 | 0.65 |
| emd_3790 | 5oej | 5.70 | 2825 | 4096 | 0.59 | 915 | 0.39 |
| emd_3963 | 6evy | 4.00 | 5166 | 5086 | 0.96 | 4370 | 0.89 |
| emd_3949 | 6esh | 5.10 | 738 | 878 | 0.70 | 235 | 0.42 |
| emd_7020 | 6ayg | 4.65 | 1756 | 1825 | 0.81 | 956 | 0.66 |
| emd_46055 | 9cz0 | 1.86 | 2040 | 2044 | 0.99 | 1891 | 0.96 |
| emd_46537 | 9d3l | 2.80 | 752 | 743 | 0.97 | 708 | 0.97 |
| emd_70156 | 9o61 | 1.68 | 2040 | 2117 | 0.98 | 2131 | 0.97 |
| emd_65082 | 9vib | 2.26 | 566 | 564 | 1.00 | 547 | 0.98 |
| emd_60984 | 9iy4 | 2.00 | 2646 | 2597 | 0.98 | 2442 | 0.96 |
| emd_39365 | 8ykd | 2.90 | 1225 | 1188 | 0.98 | 1116 | 0.95 |
| emd_48671 | 9mvu | 2.20 | 2105 | 2121 | 0.97 | 1892 | 0.93 |
| emd_48164 | 9md1 | 3.03 | 764 | 1058 | 0.71 | 867 | 0.64 |
| emd_46506 | 9d30 | 3.74 | 2324 | 2750 | 0.81 | 1644 | 0.76 |
| emd_19930 | 9es0 | 2.58 | 8778 | 8691 | 0.99 | 8336 | 0.97 |
| Total Average | | 4.45 | 3587.60 | 3817.46 | 0.75 | 1798.66 | 0.59 |

B Architecture

Our model extends the 3D Diffusion Transformer (DiT) framework of Mo et al. (2023a) by integrating the joint-conditioning transformer design of Stable Diffusion (Esser et al., 2024). As shown in fig. 2, each sub-model (M) has its own multi-head output layer. The current model uses 2 sub-models (Atoms and Backbone) for replacing the Atoms and Backbone U-nets of DeepTracer.

To keep our implementation cleanly compatible with the existing DeepTracer pipeline, we process cubic input volumes of size 64^3 voxels. In early tests, a finer patch embedding size ($p = 2$) yielded sharper features but increased the token count eightfold—exceeding the 48 GB memory of our NVIDIA RTX A6000 GPUs. Consequently, we settled on:

- Transformer layers (d): 24
- Patch embedding: 4
- hidden dimensional: 768
- Attention heads: 16

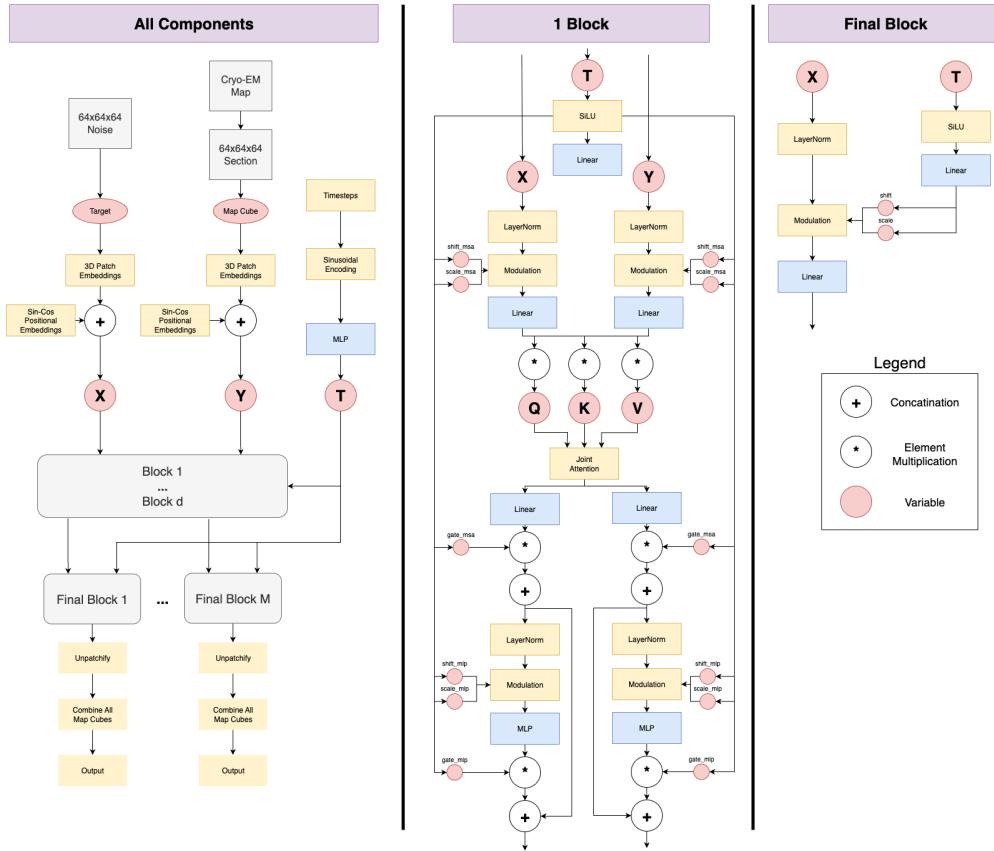


Figure 2: Our model architecture. Showing the full overview, an individual transformer block, and an individual final layer.

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