

RLKGF: Reinforcement Learning from Knowledge Graph Feedback Without Human Annotations

Anonymous ACL submission

Abstract

Reinforcement Learning from Human Feedback (RLHF) has been shown to effectively align large language models (LLMs) with human knowledge. However, the lack of human preference labels remains a significant bottleneck when applying RLHF to a downstream domain. Humans in RLHF play a critical role in injecting reasoning preferences into LLMs, and we assume the reasoning process underlying human assessments may potentially be replaced by reasoning pathways derived from Knowledge Graphs (KGs). Inspired by this assumption, we propose Reinforcement Learning from Knowledge Graph Feedback (RLKGF), a novel method that leverages KG semantics and structure to derive RL rewards in the absence of manual annotations. Unlike Reinforcement Learning from AI Feedback (RLAIF), RLKGF directly integrates human priors encoded in KGs as the reward model, aligning LLM responses with expert knowledge without additional preference labeling or reward model training. RLKGF structures context-relevant facts into knowledge subgraphs and defines rewards by simulating information flow across semantic and logical connections between question and candidate response entities. Experiments on three public and one private medical dialogue dataset demonstrate that RLKGF significantly outperforms the competitive RLAIF in improving LLM diagnostic accuracy.

1 Introduction

Large language models (LLMs) like ChatGPT (Ouyang et al., 2022) have shown remarkable potential in tasks such as knowledge-based question-and-answer (Q&A) (Liu et al., 2024) and intelligent decision-making (Wang et al., 2025). As LLMs advance in specialized domains like medicine (Zhang et al., 2023a), agriculture (Peng et al., 2023), and law (Huang et al., 2023), the demand for factually accurate and helpful responses grows. Reinforcement learning from human feedback (RLHF),

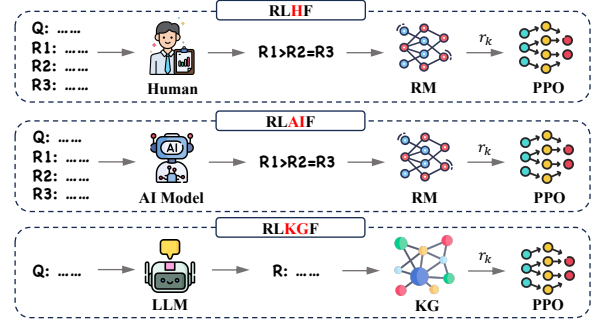


Figure 1: Compared to RLHF and RLAIF, RLKGF treats the knowledge graph (KG) as a reward model (RM), directly providing rewards for LLM responses without the need for preference labeling or reward model training.

regarded as a key driver of ChatGPT’s success, aligns LLM outputs with human preferences and enhances generation quality (Bai et al., 2022a). Its effectiveness has also been validated in domain-specific LLM adaptations (Yang et al., 2024b). However, RLHF involves a complex training process. First, a reward model is learned from ranked human preference data. Subsequently, scores generated by the reward model are used to apply policy optimization (Schulman et al., 2017). Despite its benefits, the high cost of human annotation, inconsistent annotation standards, and potential biases from subjective judgments hinder the widespread application of RLHF.

Both self-reflection (Asai et al., 2023) and CoT (Wei et al., 2022; Chu et al., 2024) approach in LLMs highlight the advantage of leveraging their embedded knowledge to enhance task performance. Meanwhile, several works mention LLMs have demonstrated human-like judgment capabilities in certain aspects (Gilardi et al., 2023; Ding et al., 2023). Thus, automating preference selection for model responses through LLMs is a natural progression. Self-refine (Madaan et al., 2024) and Refiner (Paul et al., 2024) employ LLMs to eval-

uate and iteratively refine outputs through feedback. Additionally, Anthropic (Bai et al., 2022b) and Google (Lee et al., 2023) directly use LLMs to filter response data and train reward models with the selected results to aid model training, essentially conducting reinforcement learning from AI feedback (RLAIF). Although RLAIF can distill the evaluation ability of advanced LLMs into reward models, its reliability remains limited by potential knowledge gaps and hallucinations, particularly in high-accuracy domains like medicine.

Current evaluations of LLM-generated responses primarily emphasize the semantic relevance between responses and question contexts and the correctness of logical reasoning chains (Li et al., 2024). These criteria align with the implicit semantic relationships and explicit structural connections among entities in knowledge graphs (KGs). Since the inception of LLMs, KGs have been instrumental in tasks such as evaluation (Li et al., 2024), knowledge injection (Wang et al., 2023), and knowledge augmentation (Wen et al., 2023; Zhang et al., 2023b), due to their structured fact storage and annotation-free advantages. However, these approaches predominantly treat KGs as static knowledge repositories and leave LLMs to filter and select relevant facts. This overlooks the semantic associations between facts and fails to fully exploit the structured connectivity of KGs.

Considering that entities with high linkage criticality are more likely to reach each other during inference and engage in greater semantic interactions, both semantic relevance between factual entities and the strength of logical connections in KGs can serve as natural scoring mechanisms (Yasunaga et al., 2021; Lin et al., 2019; Luo et al., 2023). Building on this insight and inspired by RLAIF, we propose Reinforcement Learning from Knowledge Graph Feedback (RLKGF), which directly derives reward signals from KGs without manual annotations. RLKGF treats the KG itself as a reward model and assigns reinforcement learning (RL) rewards to LLM responses by simulating semantic information flow and logical link transmission between question and candidate response entities on relevant subgraphs—without the need for preference labeling or reward model training. The scoring process integrates local semantic aggregation and global path reasoning among factual entities. At the semantic level, RLKGF employs graph neural networks (GNNs) for node-level information exchange and computes semantic

relevance scores between question and candidate response entities. Structurally, RLKGF initiates reasoning from the question entities via random walks across connected paths and transparently calculates the criticality of path-connected entities based on reachability probabilities. We validate RLKGF in medical dialogue diagnosis tasks. Experimental results demonstrate that RLKGF outperforms RLAIF in disease prediction accuracy, which proves RLKGF’s effectiveness as a viable alternative to RLHF. Further comparisons with supervised fine-tuning and KG-based prompts highlight RLKGF’s advantages in aligning LLMs with knowledge. Besides, to eliminate potential contamination from existing datasets, we also construct a new medical dialogue diagnosis dataset (MED-D) from unpublished electronic medical records. The contributions of this study are¹:

- We propose RLKGF, a novel method for deriving feedback on LLM outputs from knowledge graphs by integrating local semantic aggregation and global logical connections among factual entities.
- We introduce a new medical dialogue diagnosis dataset, MED-D, constructed from Chinese electronic medical records. MED-D includes 20 diseases, 351 symptoms, and 3992 dialogue samples.
- Experimental results demonstrate that RLKGF significantly improves LLM diagnostic accuracy compared to RLAIF. This proves RLKGF is a competitive alternative to RLHF for knowledge alignment.

2 Related Work

2.1 Reinforcement Learning from Feedback in LLMs

RLHF trains reward models on human-labeled preferences and optimizes policy gradients based on reward scores (Ouyang et al., 2022). It has proven effective in enhancing the helpfulness and knowledge accuracy of LLM outputs and is one of the key drivers behind LLM success (Bai et al., 2022a). However, the high cost of human preference annotation limits RLHF’s scalability (Lee et al., 2023). As LLM capabilities evolve, models have demonstrated human-like judgment in tasks such as summarization (Stiennon et al., 2020), which prompts

¹Code will be released after acceptance.

researchers to leverage LLMs for output evaluation. Self-reflection uses LLMs to filter irrelevant information by assessing the relevance of generated responses to retrieved content (Asai et al., 2023). Self-refine employs LLMs for iterative feedback to improve output quality (Madaan et al., 2024), while Refiner uses an LLM-based critic to enhance logical consistency in chain-of-thought reasoning (Paul et al., 2024). Beyond these prompt-based approaches, RRHF (Yuan et al., 2023) and RLAIF (Lee et al., 2023) further explore utilizing LLM-generated feedback for model training. RRHF ranks responses from different sources using LLMs and optimizes models through Rank Loss. RLAIF introduces reinforcement learning (RL) from AI feedback, where a high-performing LLM annotates preferences across different responses and trains a reward model. Despite reducing the need for human labels, RLAIF faces challenges in specialized fields like medicine, where the demand for accuracy clashes with LLMs’ knowledge gaps and hallucinations (Huang et al., 2025).

2.2 LLMs with Knowledge Graphs

KGs store factual evidence in a structured format, which enables both evidence retrieval and semantic aggregation of key entities (Lin et al., 2019; Yasunaga et al., 2021; Yan et al., 2024). The utilization of KGs in LLMs spans multiple aspects, including supervised fine-tuning (SFT) (Wang et al., 2023), retrieval-augmented generation (RAG) (Feng et al., 2023), and response evaluation (Li et al., 2024). Bencao (Wang et al., 2023) constructs Q&A pairs from medical KGs to supplement training data for fine-tuning medical LLMs. Several works (Zhang et al., 2023b; Wen et al., 2023; Jiang et al., 2023) retrieve relevant evidence from KGs prior as prompt to enhance response accuracy and knowledge richness. Greaselm (Zhang et al., 2022) integrates KG and textual information through prefix prompting to improve semantic fusion and correctness in Q&A tasks. Li et al. (Li et al., 2024) uses commonsense KGs to detect knowledge and logical errors in LLM-generated responses. These approaches show that leveraging KGs’ implicit semantics and explicit logical connections can enhance LLM performance. However, most methods treat KGs merely as knowledge bases, failing to exploit their potential for semantic connectivity and logical link significance.

3 Method

In this section, we define the task and describe our method, which directly utilizes the structural and semantic information among factual entities in KGs to provide feedback on model responses.

3.1 Task Definition

The disease diagnosis via Q&A task requires the model to predict a disease d in the answer A based on a patient’s symptom description $[s_1, s_2, \dots, s_n]$ in the question Q . Our focus is on using a medical knowledge graph (MKG) containing factual entities as a reward model to automatically assign feedback R to model responses, i.e., RLKGF. After extracting the patient’s information from the question, RLKGF first constructs a personalized diagnostic subgraph $g = (v, e)$ from the MKG, where v includes disease entities and related symptoms, and e represents the corresponding triples. RLKGF evaluates the correctness of the model’s response through path reasoning and semantic aggregation using graph-based random walk with restart (RWR) (Tong et al., 2006) and GNNs, as detailed in section 3.2 and section 3.3. After acquiring feedback, RLKGF optimizes the model’s policy using the proximal policy optimization (PPO) (Schulman et al., 2017) to align LLM responses with domain knowledge, as described in section 3.4.

3.2 Link Criticality Score via Structural Information

Evaluating model responses typically involves determining whether the response entity can be reached from the question entity through multi-step path reasoning, i.e., the correctness of the knowledge link. Additionally, the stronger the association between the question and candidate response entities along the path, the higher the probability of reaching the response entity (Yasunaga et al., 2021). Based on this, we apply RWR on the global paths of the patient diagnosis subgraph. Starting from the question entities, RWR calculates the probability of reaching various candidate response entities, which serves as their link criticality score. The calculation process is as follows.

For a central entity i , we define the path connectivity reachability from other entities in the knowledge graph $g = (v, e)$ as w_i , where $w_i \in \mathbb{R}^{N \times 1}$ and $N = |v|$. The value $w_i(j)$ is initialized by

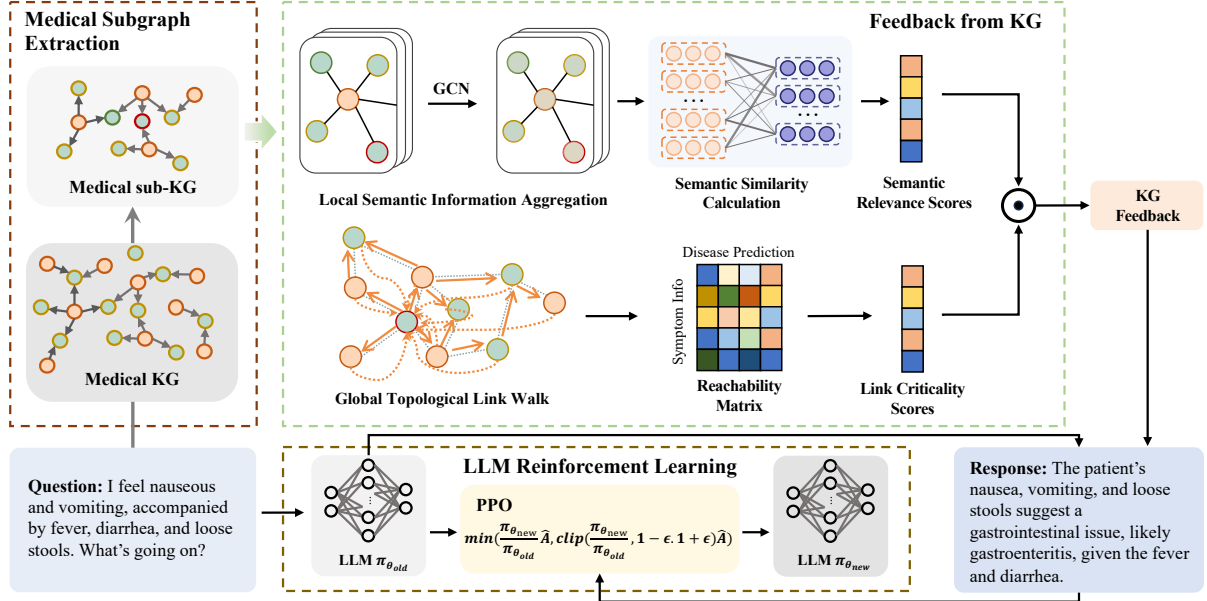


Figure 2: The framework of RLKG.

Gaussian kernel function:

$$w_i(j) = \exp\left(-\frac{\text{dis}(i, j)^2}{2h^2}\right) \quad (1)$$

where h is the Gaussian bandwidth and $j \in v$.

The vector w_i can be iteratively updated through RWR on the graph, as shown in Equation 2. Specifically, the random walk begins at the central entity i , with a probability of $1 - c$ to return to i and a probability of c to reach other entities along the connected path. After several iterations, until convergence, $w_i(j)$ represents the probability of reaching entity j . Thus, w_i captures the path-based association weights of various factual entities in the KG g relative to the central entity.

$$w'_i = c \cdot \tilde{A}_i w_i + (1 - c) \cdot e_i \quad (2)$$

$\tilde{A}_i \in \mathbb{R}^{N \times N}$ is the probability transition matrix for entity i , obtained by column normalization of the adjacency matrix A_i of g . The element in the i -th row and j -th column represents the connection flux from entity j to entity i , i.e., $\frac{w_{ij}}{w_j}$, where w_j is the sum of weights of all paths associated with entity j , and w_{ij} is the weight between entities i and j . $e_i \in \mathbb{R}^{N \times 1}$ is the starting node vector, with a value of 1 for the central entity and 0 for all other entities.

For the patient-specific diagnostic subgraph $g = (v, e)$ and the symptom entities in the question $[s_1, s_2, \dots, s_n]$, we compute w_{s_i} for each symptom entity s_i to capture the link criticality scores W of each entity in g relative to the question entities, where $W \in \mathbb{R}^{n \times N}$. From this, we extract the link

criticality matrix W^* between possible response entities (diseases to be predicted) and question entities, where $W^* \in \mathbb{R}^{n \times m}$. By normalization, we acquire the structural path reasoning-based score R^p , which quantifies the correctness of the knowledge links in the model's response.

$$R^p = \sigma(W^*) \quad (3)$$

where $R^p \in \mathbb{R}^m$, and m represents the number of disease entities in the personalized diagnostic subgraph g . $\sigma(\cdot)$ denotes the temperature softmax (Hinton, 2015).

3.3 Semantic Relevance Score via Semantic Aggregation

Semantic relevance between the model's generation and the question is another important criterion for evaluating response quality (Li et al., 2024). To capture the semantic connections between factual entities, we utilize graph convolutional networks (GCNs) (Kipf and Welling, 2016), which induce node representations via iterative message passing between neighbors on the graph. Specifically, we apply a 2-layer GCN to iteratively process the feature matrix $X \in \mathbb{R}^{N \times F}$ of the factual entities in the graph g , where F is the feature dimension. The information propagation between layers is updated by Equation 4.

$$H^{(l+1)} = \sigma(\tilde{D}^{-\frac{1}{2}} \tilde{A} \tilde{D}^{-\frac{1}{2}} H^{(l)} W^{(l)}) \quad (4)$$

where $\tilde{A} = A + I_N$ is the adjacency matrix with self-connections, $A \in \mathbb{R}^{N \times N}$ is the adjacency ma-

trix and I_N is the identity matrix. $\tilde{D}_{ii} = \sum_j \tilde{A}_{ij}$ represents the degree matrix of entities, which serves for normalization. $W^{(l)}$ denotes the weight matrix for feature mapping. $H^{(l)} \in \mathbb{R}^{N \times D}$ is the input of the l -th layer of the neural network, with $H^{(0)} = X$.

Utilizing a 2-layer GCN to enable semantic information interaction between entities, the semantic feature representations of all entities are obtained as shown in Equation 5, where $Z \in \mathbb{R}^{N \times F}$.

$$Z = f(X, A) = \sigma(\hat{A}(\text{ReLU}(\hat{A}XW^0)W^1)) \quad (5)$$

$\hat{A} = \tilde{D}^{-\frac{1}{2}} \tilde{A} \tilde{D}^{-\frac{1}{2}}$ and $\sigma(\cdot)$ indicates softmax.

We compute the semantic cosine similarity matrix S^* between the diseases to be predicted and the symptom entities mentioned in the question through the semantic features of all entities, where $S^* \in \mathbb{R}^{n \times m}$.

$$S^*(s_i, d_j) = \frac{Z_{s_i} \cdot Z_{d_j}}{\|Z_{s_i}\| \cdot \|Z_{d_j}\|} \quad (6)$$

s_i and d_j represent the symptom entity mentioned in the question and the potential disease entities in the response, respectively. The relevance score of the response to the question, derived from the semantic aggregation of factual entities, is denoted as $R^s \in \mathbb{R}^m$.

$$R^s = \sigma(S^*) \quad (7)$$

The feedback reward for the response, directly obtained from the KG, is calculated based on both the link criticality of the structural paths and the semantic aggregation relevance, as shown in Equation 8, where μ is a learnable parameter.

$$R = \mu(R^s) + (1 - \mu)(R^p) \quad (8)$$

3.4 Reinforcement Learning Training Framework

We employ PPO to implement reinforcement learning training for the LLMs. The policy $\pi_{\theta_{old}}$ is initialized from the off-the-shelf LLMs and then optimized to $\pi_{\theta_{new}}$ by maximizing the reward obtained from the knowledge graph. To avoid excessive policy shifts that could lead to unreasonable responses, we use PPO-Clipped, which restricts model updates within a certain range. The optimization objective is given by Equation 9.

$$L^{CLIP}(\theta) = \mathbb{E}[\min(r(\theta)A^*, \text{clip}(r(\theta), 1 - \epsilon, 1 + \epsilon)A^*)] \quad (9)$$

where $r(\theta) = \frac{\pi_{\theta_{new}}}{\pi_{\theta_{old}}}$, and A^* is the advantage function estimated for the model's decisions. The hyperparameter ϵ constrains the policy update ratio

Dataset	MZ	DXY	GMD	MED-D
# Diseases	4	5	12	20
# Symptoms	66	41	118	351
# Dialogue Samples	710	526	2390	3992
# Avg. Symptoms/Q&A	5.61	4.77	5.47	17.57

Table 1: Medical Dialogue Datasets. "# Avg. Symptoms/Patient" signifies the average number of symptoms per patient in the dataset.

within the range $[1 - \epsilon, 1 + \epsilon]$ via $\text{clip}(r(\theta), 1 - \epsilon, 1 + \epsilon)$.

4 Experiment

4.1 Experimental Setup

We implement the model based on the PyTorch framework and conduct training and testing on one A800 80G GPU. The meanings and specific settings of each hyper-parameter involved in the model are detailed in Table 7.

4.2 Baselines

Models. We select smaller-scale, open-source LLMs that can be trained on a single 80G A100 GPU as the backbone. These include seven LLMs from the Qwen1.5 (Bai et al., 2023), Qwen2.5 (Yang et al., 2024a), InternLM2 (Cai et al., 2024), and InternLM2.5 (Wu et al., 2024) series.

Methods. To comprehensively evaluate the performance of RLKGF, we compare it with RLAIIF (Lee et al., 2023) (using GPT-4o-mini for preferences (Achiam et al., 2023)), SFT (including full parameter tuning and LoRA) (Hu et al., 2021), as well as the knowledge graph-based prompt technique (Zhang et al., 2023b; Wen et al., 2023).

4.3 Datasets

We utilize three public medical dialogue diagnosis datasets: MZ (Wei et al., 2018), DXY (Xu et al., 2019), and GMD (Liu et al., 2022). These datasets are derived from real-world medical dialogue diagnosis records, with the number of diseases, symptoms, and dialogues summarized in Table 1.

To avoid potential data leakage, where public data might have been used for LLM training, we construct a new dataset, MED-D. MED-D is collected from offline electronic medical records (EMRs). These EMRs are sourced from cooperating hospitals and have been anonymized. We filter 14,277 EMRs and choose 20 diseases that could be diagnosed through Q&A without additional tests.

With the assistance of medical experts, we identify 351 associated symptoms. Subsequently, we extract symptom and disease entities from the selected EMRs using named entity recognition to construct Q&A pairs. All extracted diseases and symptoms are manually aligned with the corresponding ICD-9 terms and reviewed by domain experts. We use the accuracy of disease prediction as the evaluation metric.

4.4 Main Results

RLAIF vs. RLKGF. Table 2 shows the performance of different LLMs trained using only RLAIF and RLKGF. **RLKGF Base** represents the accuracy achieved by directly selecting the response entity with the highest feedback score from the knowledge graph. From the experimental results, we observe the following. Detailed prompts and analysis can be found in Appendix A.2.

i. Advantages of RLKGF. Our results demonstrate that RLKGF outperforms RLAIF by 5.67%, 10.73%, 8.38%, and 1.21% across four datasets, respectively. This indicates the feasibility and effectiveness of using KGs for feedback on model responses. It validates that leveraging KGs as reward models in the medical domain may be a more reliable approach than LLM-based preference labeling.

ii. Small models are limited by instruction adherence. Among different models, Qwen2.5-0.5b-instruct performs poorly, with only 32.39% on the MZ dataset. We analyze its outputs before and after training and find that it has poor instruction adherence and fails to make correct predictions from the given diseases. Although training improves its instruction-following ability, knowledge injection remains suboptimal. In section 4.6, we present the performance of models trained with supervised fine-tuning, where full-parameter SFT on Qwen2.5-0.5b-instruct achieves only 7.60% accuracy. Preliminary analysis suggests that the MZ dataset’s sparsity is insufficient to correct the initially learned model parameters. Additionally, smaller models may be more sensitive to loss design, and how to better inject knowledge into them requires further investigation.

iii. Explore more effective KG feedback methods. Furthermore, by comparing the prediction accuracy of models using only the KG, KG feedback-trained models, GPT-4o-mini predictions, RLAIF, and SFT, we find that although trained LLMs show some performance improvement, they still fall far

Backbone	Method	GMD	DXY	MZ	MED-D
GPT-4o-mini	Base	0.6460	0.4262	0.5289	0.5345
RLKGF	Base	0.7908	0.8252	0.6846	0.805
Qwen2.5-3B-Instruct	Base	0.6360	0.4531	0.3789	0.3553
	RLAIF	0.6722	0.6537	0.5469	0.3600
	RLKGF	0.7113	0.7314	0.6268	0.3767
Qwen2.5-1.5B-Instruct	Base	0.4840	0.2359	0.1845	0.1982
	RLAIF	0.5635	0.4595	0.4343	0.2908
	RLKGF	0.6109	0.5890	0.5070	0.2992
Qwen2.5-0.5B-Instruct	Base	0.2469	0.0981	0.0042	0.1273
	RLAIF	0.3092	0.2135	0.0282	0.1350
	RLKGF	0.3278	0.2654	0.3239	0.1458
Qwen1.5-4B-Chat	Base	0.4038	0.4000	0.4176	0.1893
	RLAIF	0.5816	0.3139	0.5610	0.2083
	RLKGF	0.5914	0.6893	0.5986	0.2433
Qwen1.5-1.8B-Chat	Base	0.3335	0.2291	0.0423	0.1342
	RLAIF	0.4686	0.2783	0.3568	0.1650
	RLKGF	0.4784	0.3366	0.3592	0.1858
InternLM2.5-1.8B-Chat	Base	0.2092	0.3981	0.4507	0.1850
	RLAIF	0.4393	0.4369	0.5493	0.1950
	RLKGF	0.5356	0.4757	0.5704	0.2000
InternLM2.5-1.8B-Chat	Base	0.3305	0.2718	0.2042	0.1667
	RLAIF	0.2929	0.4078	0.4507	0.2175
	RLKGF	0.4686	0.4272	0.5282	0.2250

Table 2: RLKGF vs. RLAIF. The bolded values represent the best performance of the current model on the dataset.

short of the optimal target. Therefore, further exploration is needed on how to fully utilize factual knowledge and construct reasonable feedback to guide model training.

RLAIF with different LLMs With the optimization and updates of LLMs, many open-source models have surpassed the GPT series in certain applications, such as Qwen2.5-72B (Yang et al., 2024a), and DeepSeek (Liu et al., 2024). We replace GPT-4o-mini with these two models for response preference labeling and compare their potential advantages. The model comparison results are shown in Table 3.

The results indicate that GPT-4o-mini outperforms other competitive open-source LLMs in the medical domain. Although high-capacity open LLMs enhance performance, leveraging existing knowledge bases for feedback presents a viable and effective alternative, particularly when considering resource efficiency and performance.

4.5 Ablation Study

Component Ablation. As shown in Figure 3, ablating the link criticality scores derived from structural information via RWR leads to an average performance decrease of 1.73%, 1.67%, and 2.28%

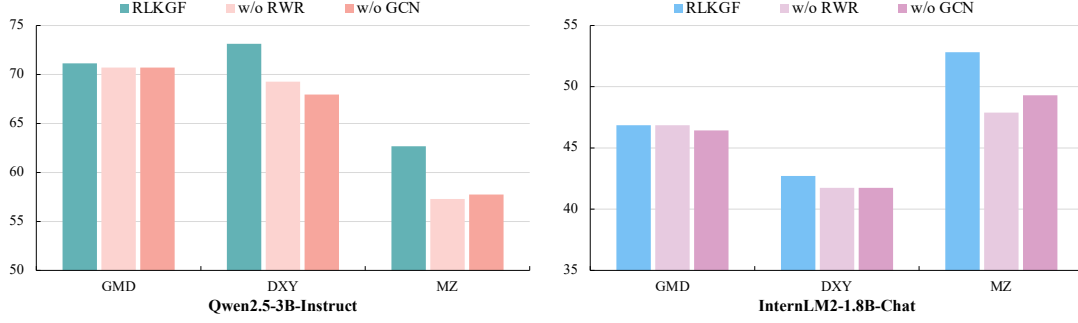


Figure 3: "w/o RWR" refers to the ablation of the link criticality score. "w/o GCN" refers to the ablation of the semantic relevance score.

Backbone	Method	GMD	DXY	MZ
Qwen2.5-3B-Instruct	GPT-4o-mini	0.6722	0.6537	0.5469
	Qwen2.5-72B	0.6792	0.6408	0.4671
	DeepSeekV3	0.6778	0.6505	0.3850
Qwen2.5-1.5B-Instruct	GPT-4o-mini	0.5635	0.4595	0.4343
	Qwen2.5-72B	0.5563	0.5275	0.2371
	DeepSeekV3	0.5593	0.3042	0.4108
Qwen1.5-4B-Chat	GPT-4o-mini	0.5816	0.3139	0.5610
	Qwen2.5-72B	0.6025	0.6246	0.5822
	DeepSeekV3	0.5816	0.5599	0.5822
InternLM2.5-1.8B-Chat	GPT-4o-mini	0.4393	0.4369	0.5493
	Qwen2.5-72B	0.3096	0.3010	0.5423
	DeepSeekV3	0.3305	0.3010	0.5563
InternLM2-1.8B-Chat	GPT-4o-mini	0.2929	0.4078	0.4507
	Qwen2.5-72B	0.4519	0.4078	0.4577
	DeepSeekV3	0.4477	0.3883	0.1972

Table 3: RLAIF with different LLMs.

on the GMD, DXY, and MZ. Similarly, removing the semantic relevance feedback from semantic features results in a performance drop of 1.76%, 1.49%, and 2.65%. These findings highlight the importance of both global structural and semantic information from the knowledge graph in evaluating LLM responses. From the results, it can be seen that, in general, structural information plays a more significant role compared to semantic information. We preliminarily attribute this to the fact that KGs inherently extract factual knowledge into structured information, which results in two key characteristics: 1) Structural features are its distinguishing advantage over contextual knowledge; 2) The semantic information contained in the KGs is not as rich as that in medical textbooks.

Figure 4 illustrates a case where structural or semantic features dominate. GCN relies on local neighbor interactions for representation learning. When the question entity is more strongly connected to a candidate response entity in its local neighborhood, it has a greater influence on the

Q: The patient felt discomfort in the pharynx for 3 days, usually sweat profusely, no history of hypertension, diabetes. What disease has he got?

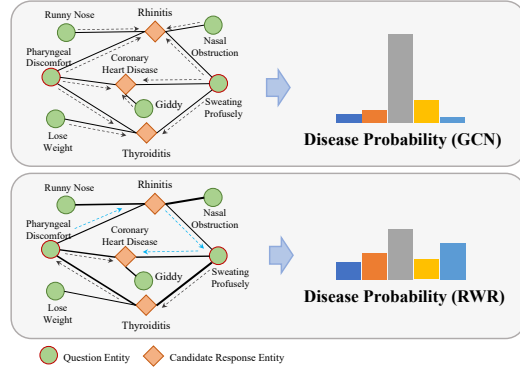


Figure 4: A case demonstrating GCN's local semantic aggregation and RWR's global reachability.

prediction. In contrast, RWR considers the global topological structure of the knowledge graph. This allows RWR to assign different weights to candidate response entities based on the global connections between them and the question entity, which GCN does not capture. The complete experimental results are presented in Appendix A.2.

Different Semantic Aggregation Models. As discussed in section 4.4, the semantic information in KGs is relatively concise. Therefore, further exploration for leveraging KG semantics is essential for providing more accurate feedback on the semantic relevance of LLMs responses. To preserve the structured semantics of KGs and ensure the generalizability of the method, we employ a dual-head graph attention mechanism (GAT) (Veličković et al., 2017) to dynamically assign weights to different neighbors and compute semantic relevance scores between response entities and question entities using attention weights. The results are shown in Table 4.

The results indicate that RLKGF with GAT outperforms RLAIF 4.57%, 8.60%, and 5.23%, which validates the advantage of using GAT to aggre-

Backbone	Method	GMD	DXY	MZ
Qwen2.5-3B -Instruct	with GCN	0.7113	0.7314	0.6268
	with GAT	0.6987	0.6990	0.5822
Qwen2.5-1.5B -Instruct	with GCN	0.6109	0.5890	0.5070
	with GAT	0.5914	0.5696	0.5305
Qwen2.5-0.5B -Instruct	with GCN	0.3278	0.2654	0.3239
	with GAT	0.3152	0.2233	0.2089
Qwen1.5-4B -Chat	with GCN	0.5914	0.6893	0.5986
	with GAT	0.5872	0.6246	0.5728
Qwen1.5-1.8B -Chat	with GCN	0.4784	0.3366	0.3592
	with GAT	0.714	0.3754	0.3850
InternLM2.5 -1.8B-Chat	with GCN	0.5356	0.4757	0.5704
	with GAT	0.5356	0.4660	0.5704
InternLM2 -1.8B-Chat	with GCN	0.4686	0.4272	0.5282
	with GAT	0.4477	0.4078	0.4437

Table 4: Aggregating Semantic Information using GCN and GAT for LLMs Semantic Relevance Feedback.

gate structured semantics for feedback. However, RLKGF with GCN yields an average advantage of 1.10%, 2.13%, and 3.15% over GAT. We find that the overall prediction accuracy achieved with GAT-trained attention weights is lower than that of GCN. This may be due to GCN’s deeper learning of node representations.

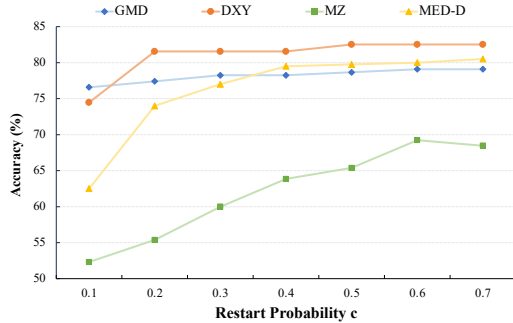


Figure 5: RLKGF Base obtained with different restart probabilities c .

The Impact of Restart Probability c . In section 3.2, we iteratively update the reachability matrix of entities relative to the question entities through RWR. The parameter $1 - c$ represents the probability of returning to the initial entity during each random walk. By setting different values of c , we investigate the impact of structural information, as described in Figure 5. The results show that setting a larger c helps improve the accuracy of reward feedback. This is because reducing the probability of returning to the initial node during RWR enables the model to explore a wider range of triple relationships, allowing for more compre-

hensive use of the global structural information in knowledge graphs and a more accurate assessment of connection flux across knowledge links.

4.6 Analysis of Knowledge Injection Methods

To assess the performance of current mainstream methods for integrating knowledge into LLMs, we compare Full Fine-Tuning (FT), Low-Rank Adaptation (LoRA) (Hu et al., 2021), and Prompt techniques (Zhang et al., 2023b). The KG-based prompt used in Table 6 does not involve retrieval; instead, it directly provides the relevant patient subgraph in triple format (i.e., containing accurate information) to the LLMs. We include the results and the prompt used in Appendix A.2 and A.1.

The results lead to several key observations: 1) Supervised Fine-Tuning remains the most effective method for knowledge injection, especially with large datasets. 2) The performance gap between LoRA and FT is minimal. 3) LLMs are capable of capturing correct information from extensive prompts, but this ability diminishes with sparse data. Additionally, training on domain-specific data improves comprehension of longer texts. As noted in RLAIIF (Lee et al., 2023), RLHF and RLAIIF typically achieve around 70% of the performance of SFT. Our RLKGF method consistently meets this standard, further validating its effectiveness.

5 Conclusion

The semantic correlations and link criticality inherent in KGs closely mirror the semantic and logical relevance humans use to evaluate LLM responses. Building on this, we propose RLKGF, which directly employs KGs as a reward model to provide feedback to LLMs without the need for human annotation or separate reward model training. RLKGF utilizes both local semantic interactions and global path reachability to define reinforcement learning rewards. In the context of medical dialogue diagnosis, RLKGF outperforms RLAIIF, which relies on model-embedded knowledge. We also compare various knowledge injection methods, such as SFT and KG-based prompt, offering valuable insights into the effective use of KGs. Although this work highlights the potential of RLKGF, several limitations remain. First, its generalization to other tasks and domains has not been explored. Additionally, we employ PPO to train LLMs, and there may be more suitable reward structures and training methods to explore.

6 Limitations

Although this work demonstrates the potential of RLKGF, several issues need to be addressed. The quality of feedback derived from knowledge graphs depends heavily on the completeness and accuracy of the graph itself, particularly in open domains. Our experiments are limited to disease diagnosis tasks, without exploring RLKGF’s generalization to other tasks and domains. Additionally, due to data limitations, we do not conduct experiments across a broader medical framework.

The current task format is single-turn Q&A, and future work should explore multi-turn dialogues to better leverage the potential advantages of knowledge graph structure and semantics in multi-step reasoning. Moreover, RLKGF currently focuses primarily on entity-level feedback for model responses, with limited focus on overall response fluency. Furthermore, experimental comparisons show that although RLKGF improves consistency between model responses and knowledge, there is still significant room for enhancement. Designing appropriate reward ranges and investigating the impact of different methods on model parameter adjustments are crucial for continuous knowledge learning.

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A Appendix

A.1 Prompt

The Prompts Applied for Model Generation. The prompt used for LLM generation is shown in Figure 6.

KG-based Prompt. The knowledge graph as a prompt input to LLMs is shown in Figure 7.

Model Generation

#01 你是一个专科医生。
 #02 你的任务是模拟现实的专科医生进行疾病诊断。任务是根据患者症状信息进行诊断，诊断结果在给定的疾病列表中进行输出。
 #03 注意，只返回一个疾病作为预测结果，如果无法给出，输出UNKNOWN。
 #04 以下是你所在门诊涉及到的疾病：

{{此处替换成疾病}}

#05 对话示例如下，请严格按照示例给出的输出格式进行输出，无需给出任何解释，如果列表中的疾病都不满足，直接输出UNKNOWN：

示例1：输入:患者恶心呕吐、解稀便、发热、腹泻，是怎么了？，输出:应该是得了肠炎。
 示例2：输入:患者老是心悸、头昏、胸闷、胸骨后疼痛，无背痛，怎么回事？，输出:可能是冠心病。

Figure 6: The Prompts Applied for Model Generation.

KG-based Model Generation

#01 你是一个基于知识图谱进行诊断的专科医生。
 #02 你的任务是模拟现实的专科医生进行疾病诊断。任务是根据患者症状信息、结合给出的知识图谱中包含的疾病和症状的关系进行诊断，诊断结果在给定的疾病列表中进行输出。
 #03 注意，只返回一个疾病作为预测结果，如果无法给出，输出UNKNOWN。
 #04 以下是背景知识图谱信息：

{{此处替换成KG三元组}}

#05 以下是你所在门诊涉及到的疾病：

{{此处替换成疾病}}

#06 对话示例如下，请严格按照示例给出的输出格式进行输出，无需给出任何解释，如果列表中的疾病都不满足，直接输出UNKNOWN：

示例1：输入:患者恶心呕吐、解稀便、发热、腹泻，是怎么了？，输出:应该是得了肠炎。
 示例2：输入:患者老是心悸、头昏、胸闷、胸骨后疼痛，无背痛，怎么回事？，输出:可能是冠心病。

Figure 7: KG-based Prompt.

A.2 Experiment Analysis

RLAIF vs. RLKGF. Model Parameters and Version Iterations. Comparing LLMs within the same series but with different parameter sizes (e.g., Qwen1.5-3b vs. Qwen1.5-1.5b), larger models consistently perform better and show more substantial improvements after training. This suggests that larger parameter sizes help models learn more knowledge. Additionally, newer versions within the same series outperform older ones, likely due to the inclusion of more knowledge and optimized training methods.

The model struggles to solve more complex problems. Across multiple datasets, we observe that as dataset size increases, model performance tends to decline. This not only indicates that LLMs struggle to achieve high accuracy across broader scenarios but also poses a challenge to KG-based scoring. As the number of entities grows, questions become longer, complicating the model’s ability to learn from extended texts. Additionally, the gap in scores between different entities from the KG may shrink, which could lead to a more uniform distribution, as shown in Figure 8. This is similar to human preferences, where selecting the best option from fewer answers is relatively easier.

Component Ablation The ablation results can be found in Table 5.

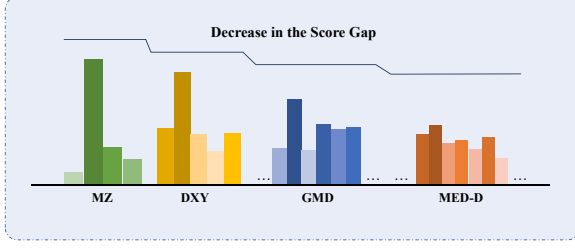


Figure 8: As the number of selectable responses increases, the score gap narrows.

Backbone	Method	GMD	DXY	MZ
Qwen2.5-3B-Instruct	RLKGF	0.7113	0.7314	0.6268
	w/o RWR	0.7071	0.6926	0.5728
	w/o GCN	0.7071	0.6796	0.5775
Qwen2.5-1.5B-Instruct	RLKGF	0.6109	0.5890	0.5070
	w/o RWR	0.5788	0.5696	0.5516
	w/o GCN	0.5872	0.5825	0.4953
Qwen2.5-0.5B-Instruct	RLKGF	0.3278	0.2654	0.3239
	w/o RWR	0.3180	0.2388	0.2653
	w/o GCN	0.3180	0.2388	0.2512
Qwen1.5-4B-Chat	RLKGF	0.5914	0.6893	0.5986
	w/o RWR	0.5886	0.6472	0.5798
	w/o GCN	0.5844	0.6667	0.5822
Qwen1.5-1.8B-Chat	RLKGF	0.4784	0.3366	0.3592
	w/o RWR	0.4603	0.3657	0.3286
	w/o GCN	0.4756	0.3495	0.3592
InternLM2.5-1.8B-Chat	RLKGF	0.5356	0.4757	0.5704
	w/o RWR	0.4812	0.4660	0.5775
	w/o GCN	0.4644	0.4757	0.5704
InternLM2-1.8B-Chat	RLKGF	0.4686	0.4272	0.5282
	w/o RWR	0.4686	0.4175	0.4789
	w/o GCN	0.4644	0.4175	0.4930

Table 5: "w/o RWR" refers to the ablation of the link criticality score obtained using structural information. "w/o GCN" refers to the ablation of the semantic relevance score obtained through semantic features.

Backbone	Method	GMD	DXY	MZ	MED-D
GPT-4o-mini	Base	0.646	0.4262	0.5289	0.5345
	KG Prompt	0.7569	0.7563	0.6275	0.6638
Qwen2.5-3B-Instruct	Base	0.6360	0.4531	0.3789	0.3553
	FT	0.7552	0.4951	0.4253	0.4823
	LoRA	0.7334	0.5038	0.4591	0.4843
	KG Prompt	0.7054	0.6495	0.6648	0.4671
Qwen2.5-1.5B-Instruct	RLKGF	0.7113	0.7314	0.6268	0.3767
	Base	0.4840	0.2359	0.1845	0.1982
	FT	0.7066	0.438	0.4035	0.3863
	LoRA	0.7041	0.3543	0.3929	0.3543
Qwen2.5-0.5B-Instruct	KG Prompt	0.6397	0.468	0.4352	0.3825
	RLKGF	0.6109	0.5890	0.5070	0.2992
	Base	0.2469	0.0981	0.0042	0.1273
	FT	0.4920	0.3388	0.0760	0.2510
Qwen1.5-4B-Chat	LoRA	0.4209	0.1252	0.0240	0.1860
	KG Prompt	0.4490	0.1515	0.0556	0.1525
	RLKGF	0.3278	0.2654	0.3239	0.1458
	Base	0.4038	0.4000	0.4176	0.1893
Qwen1.5-1.8B-Chat	FT	0.6866	0.6067	0.5260	0.3956
	LoRA	0.6485	0.6048	0.5556	0.3080
	KG Prompt	0.5540	0.4350	0.4754	0.1722
	RLKGF	0.5914	0.6893	0.5986	0.2433
InternLM2.5-1.8B-Chat	Base	0.3335	0.2291	0.0423	0.1342
	FT	0.5656	0.3320	0.2408	0.3233
	LoRA	0.5364	0.2864	0.1795	0.2600
	KG Prompt	0.2970	0.2786	0.0894	0.0392
InternLM2-1.8B-Chat	RLKGF	0.4784	0.3366	0.3592	0.1858
	Base	0.2092	0.3981	0.4507	0.1850
	FT	0.7573	0.7184	0.5985	0.4683
	LoRA	0.5828	0.5563	0.5859	0.3916
InternLM2-1.8B-Chat	KG Prompt	0.2594	0.4757	0.4648	-
	RLKGF	0.5356	0.4757	0.5704	0.2000
	Base	0.3305	0.2718	0.2042	0.1667
	FT	0.7280	0.7766	0.6760	0.4836
InternLM2-1.8B-Chat	LoRA	0.7012	0.7116	0.6394	0.4080
	KG Prompt	0.2971	0.3883	0.0634	-
InternLM2-1.8B-Chat	RLKGF	0.4686	0.4272	0.5282	0.2250

Table 6: Comparison of Different Knowledge Injection Methods.

Analysis of Knowledge Injection Methods. Table 6 shows the performance of different knowledge injection methods.

A.3 Experimental Setup

The meanings and specific settings of each hyperparameter involved in the model are detailed in Table 7.

Hyper-parameter	Meaning	Setting
batch size	Batch size of training	16
update frequency	Policy update frequency	50
ϵ	PPO-Clipped parameter	0.2
γ	Discount factor of RL	0.99
lr	Initial learning rate	1.00E-05
train epochs	Number of training epochs	5
hidden size	Hidden neuron size of GCN	128
F	Semantic feature dimension	100
c	RWR restart probability	0.7

Table 7: Hyper-parameter settings. The meanings and specific settings of each hyper-parameter.