
Volley Revolver: A Novel Matrix-Encoding Method for Privacy-Preserving Neural Networks (Inference)

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Abstract

1 In this work, we present a novel matrix-encoding method that is particularly
2 convenient for neural networks to make predictions in a privacy-preserving manner
3 using homomorphic encryption. Based on this encoding method, we implement a
4 convolutional neural network for handwritten image classification over encryption.
5 For two matrices A and B to perform homomorphic multiplication, the main idea
6 behind it, in a simple version, is to encrypt matrix A and the transpose of matrix
7 B into two ciphertexts respectively. With additional operations, the homomorphic
8 matrix multiplication can be calculated over encrypted matrices efficiently. For
9 the convolution operation, we in advance span each convolution kernel to a matrix
10 space of the same size as the input image so as to generate several ciphertexts,
11 each of which is later used together with the ciphertext encrypting input images
12 for calculating some of the final convolution results. We accumulate all these
13 intermediate results and thus complete the convolution operation.

14 In a public cloud with 40 vCPUs, our convolutional neural network implementation
15 on the MNIST testing dataset takes ~ 287 seconds to compute ten likelihoods of
16 32 encrypted images of size 28×28 simultaneously. The data owner only needs to
17 upload one ciphertext (~ 19.8 MB) encrypting these 32 images to the public cloud.

18 1 Introduction

19 Machine learning applied in some specific domains such as health and finance should preserve privacy
20 while processing private or confidential data to make accurate predictions. In this study, we focus on
21 privacy-preserving neural network inference, which aims to outsource a well-trained inference model
22 to a cloud service in order to make predictions on private data. For this purpose, the data should
23 be encrypted first and then sent to the cloud service that should not be capable of having access to
24 the raw data. Compared to other cryptology technologies such as Secure Multi-Party Computation,
25 Homomorphic Encryption (HE) provides the most stringent security for this task.

26 Combining HE with Convolutional Neural Networks (CNN) inference has been receiving more
27 and more attention in recent years since Gilad-Bachrach et al. [6] proposed a framework called
28 Cryptonets. Cryptonets applies neural networks to make accurate inferences on encrypted data
29 with high throughput. Chanranne et al. [2] extended this work to deeper CNN using a different
30 underlying software library called HElib [7] and leveraged batch normalization and training process
31 to develop better quality polynomial approximations of the ReLU function for stability and accuracy.
32 Chou et al. [4] developed a pruning and quantization approach with other deep-learning optimization
33 techniques and presented a method for encrypted neural networks inference, Faster CryptoNets.
34 Brutzkus et al. [1] developed new encoding methods other than the one used in Cryptonets for
35 representing data and presented the Low-Latency CryptoNets (LoLa) solution. Jiang et al. [9]

36 proposed an efficient evaluation strategy for secure outsourced matrix multiplication with the help of
37 a novel matrix-encoding method.

38 **Contributions** In this study, our contributions are in three main parts:

- 39 1. We introduce a novel data-encoding method for matrix multiplications on encrypted matrices,
40 Volley Revolver, which can be used to multiply matrices of arbitrary shape efficiently.
- 41 2. We propose a feasible evaluation strategy for convolution operation, by devising an efficient
42 homomorphic algorithm to sum some intermediate results of convolution operations.
- 43 3. We develop some simulated operations on the packed ciphertext encrypting an image dataset
44 as if there were multiple virtual ciphertexts inhabiting it, which provides a compelling new
45 perspective of viewing the dataset as a three-dimensional structure.

46 2 Preliminaries

47 Let “ \oplus ” and “ \otimes ” denote the component-wise addition and multiplication respectively between
48 ciphertexts encrypting matrices and the ciphertext $ct.P$ the encryption of a matrix P . Let $I_{[i][j]}^{(m)}$
49 represent the single pixel of the j -th element in the i -th row of the m -th image from the dataset.

50 **Homomorphic Encryption** Homomorphic Encryption is one kind of encryption but has its char-
51 acteristic in that over an HE system operations on encrypted data generate ciphertexts encrypting
52 the right results of corresponding operations on plaintext without decrypting the data nor requiring
53 access to the secret key. Since Gentry [5] presented the first fully homomorphic encryption scheme,
54 tackling the over three decades problem, much progress has been made on an efficient data encoding
55 scheme for the application of machine learning to HE. Cheon et al. [3] constructed an HE scheme
56 (CKKS) that can deal with this technique problem efficiently, coming up with a new procedure
57 called `rescaling` for approximate arithmetic in order to manage the magnitude of plaintext. Their
58 open-source library, HEAAN, like other HE libraries also supports the Single Instruction Multiple Data
59 (aka SIMD) manner [11] to encrypt multiple values into a single ciphertext.

60 Given the security parameter, HEAAN outputs a secret key sk , a public key pk , and other public keys
61 used for operations such as rotation. For simplicity, we will ignore the `rescale` operation and
62 deem the following operations to deal with the magnitude of plaintext automatically. HEAAN has the
63 following functions to support the HE scheme:

- 64 1. `Encpk(m)`: For the public key pk and a message vector m , HEAAN encrypts the message m
65 into a ciphertext ct .
- 66 2. `Decsk(ct)`: Using the secret key, this algorithm returns the message vector encrypted by the
67 ciphertext ct .
- 68 3. `Add(ct_1, ct_2)`: This operation returns a new ciphertext that encrypts the message `Decsk(ct_1)`
69 \oplus `Decsk(ct_2)`.
- 70 4. `Mul(ct_1, ct_2)`: This procedure returns a new ciphertext that encrypts the message `Decsk(ct_1)`
71 \otimes `Decsk(ct_2)`.
- 72 5. `Rot(ct, l)`: This procedure generates a ciphertext encrypting a new plaintext vector obtained
73 by rotating the the original message vector m encrypted by ct to the left by l positions.

74 **Database Encoding Method** For brevity, we assume that the training dataset has n samples with
75 f features and that the number of slots in a single ciphertext is at least $n \times f$. A training dataset is
76 usually organized into a matrix Z each row of which represents an example. Kim et al. [10] propose
77 an efficient database encoding method to encrypt this matrix into a single ciphertext in a row-by-row
78 manner. They provide two basic but important shifting operations by shifting 1 and f positions
79 respectively: the *incomplete* column shifting and the row shifting. The matrix obtained from matrix
80 Z by the *incomplete* column shifting operation is shown as follows:

$$Z = \begin{bmatrix} z_{[1][1]} & z_{[1][2]} & \cdots & z_{[1][f]} \\ z_{[2][1]} & z_{[2][2]} & \cdots & z_{[2][f]} \\ \vdots & \vdots & \ddots & \vdots \\ z_{[n][1]} & z_{[n][2]} & \cdots & z_{[n][f]} \end{bmatrix} \xrightarrow{\text{incomplete column shifting}} \begin{bmatrix} z_{[1][2]} & z_{[1][3]} & \cdots & z_{[2][1]} \\ z_{[2][2]} & z_{[2][3]} & \cdots & z_{[3][1]} \\ \vdots & \vdots & \ddots & \vdots \\ z_{[n][2]} & z_{[n][3]} & \cdots & z_{[1][1]} \end{bmatrix}.$$

81 Han et al. [8] summarize another two procedures, `SumRowVec` and `SumColVec`, to compute the
82 summation of each row and column respectively. The results of two procedures on Z are as follows:

$$\text{SumRowVec}(Z) = \begin{bmatrix} \sum_{i=1}^n z_{[i][1]} & \sum_{i=1}^n z_{[i][2]} & \cdots & \sum_{i=1}^n z_{[i][f]} \\ \sum_{i=1}^n z_{[i][1]} & \sum_{i=1}^n z_{[i][2]} & \cdots & \sum_{i=1}^n z_{[i][f]} \\ \vdots & \vdots & \ddots & \vdots \\ \sum_{i=1}^n z_{[i][1]} & \sum_{i=1}^n z_{[i][2]} & \cdots & \sum_{i=1}^n z_{[i][f]} \end{bmatrix},$$

$$\text{SumColVec}(Z) = \begin{bmatrix} \sum_{j=1}^f z_{[1][j]} & \sum_{j=1}^f z_{[1][j]} & \cdots & \sum_{j=1}^f z_{[1][j]} \\ \sum_{j=1}^f z_{[2][j]} & \sum_{j=1}^f z_{[2][j]} & \cdots & \sum_{j=1}^f z_{[2][j]} \\ \vdots & \vdots & \ddots & \vdots \\ \sum_{j=1}^f z_{[n][j]} & \sum_{j=1}^f z_{[n][j]} & \cdots & \sum_{j=1}^f z_{[n][j]} \end{bmatrix}.$$

83 We propose a new useful procedure called `SumForConv` to facilitate convolution operation for every
84 image. Below we illustrate the result of `SumForConv` on Z taking the example that n and f are both
85 4 and the kernel size is 3×3 :

$$Z = \begin{bmatrix} z_{[1][1]} & z_{[1][2]} & z_{[1][3]} & z_{[1][4]} \\ z_{[2][1]} & z_{[2][2]} & z_{[2][3]} & z_{[2][4]} \\ z_{[3][1]} & z_{[3][2]} & z_{[3][3]} & z_{[3][4]} \\ z_{[4][1]} & z_{[4][2]} & z_{[4][3]} & z_{[4][4]} \end{bmatrix} \xrightarrow{\text{SumForConv}(\cdot, 3, 3)} \begin{bmatrix} s_{[1][1]} & s_{[1][2]} & 0 & 0 \\ s_{[2][1]} & s_{[2][2]} & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix},$$

86 where $s_{[i][j]} = \sum_{p=i}^{i+2} \sum_{q=j}^{j+2} z_{[p][q]}$ for $1 \leq i, j \leq 2$. In the convolutional layer, `SumForConv` can help
87 to compute some partial results of convolution operation for an image simultaneously.

88 3 Technical details

89 We introduce a novel matrix-encoding method called `Volley Revolver`, which is particularly
90 suitable for secure matrix multiplication. The basic idea is to place each semantically-complete
91 information (such as an example in a dataset) into the corresponding row of a matrix and encrypt
92 this matrix into a single ciphertext. When applying it to private neural networks, `Volley Revolver`
93 puts the whole weights of every neural node into the corresponding row of a matrix, organizes all the
94 nodes from the same layer into this matrix, and encrypts this matrix into a single ciphertext.

95 3.1 Encoding Method for Matrix Multiplication

96 Suppose that we are given an $m \times n$ matrix A and a $n \times p$ matrix B and suppose to compute the matrix
97 C of size $m \times p$, which is the matrix product $A \cdot B$ with the element $C_{[i][j]} = \sum_{k=1}^n a_{[i][k]} \times b_{[k][j]}$:

$$A = \begin{bmatrix} a_{[1][1]} & a_{[1][2]} & \cdots & a_{[1][n]} \\ a_{[2][1]} & a_{[2][2]} & \cdots & a_{[2][n]} \\ \vdots & \vdots & \ddots & \vdots \\ a_{[m][1]} & a_{[m][2]} & \cdots & a_{[m][n]} \end{bmatrix}, B = \begin{bmatrix} b_{[1][1]} & b_{[1][2]} & \cdots & b_{[1][p]} \\ b_{[2][1]} & b_{[2][2]} & \cdots & b_{[2][p]} \\ \vdots & \vdots & \ddots & \vdots \\ b_{[n][1]} & b_{[n][2]} & \cdots & b_{[n][p]} \end{bmatrix}.$$

98 For simplicity, we assume that each of the three matrices A , B and C could be encrypted into
99 a single ciphertext. We also make the assumption that m is greater than p , $m > p$. We will
100 not illustrate the other cases where $m \leq p$, which is similar to this one. When it comes to the
101 homomorphic matrix multiplication, `Volley Revolver` encodes matrix A directly but encodes
102 the padding form of the transpose of matrix B , by using two row-ordering encoding maps. For
103 matrix A , we adopt the same encoding method that [9] did by the encoding map $\tau_a : A \mapsto \bar{A} =$
104 $(a_{[1+(k/n)][1+(k\%n)]})_{0 \leq k < m \times n}$. For matrix B , we design a very different encoding method from [9]
105 for `Volley Revolver`: we transpose the matrix B first and then extend the resulting matrix in

106 the vertical direction to the size $m \times n$. Therefore Volley Revolver adopts the encoding map
 107 $\tau_b : B \mapsto \bar{B} = (b_{[1+(k\%n)][1+((k/n)\%p)]})_{0 \leq k < m \times n}$, obtaining the matrix from mapping τ_b on B :

$$\begin{bmatrix} b_{[1][1]} & b_{[1][2]} & \cdots & b_{[1][p]} \\ b_{[2][1]} & b_{[2][2]} & \cdots & b_{[2][p]} \\ \vdots & \vdots & \ddots & \vdots \\ b_{[n][1]} & b_{[n][2]} & \cdots & b_{[n][p]} \end{bmatrix} \xrightarrow{\tau_b} \begin{bmatrix} b_{[1][1]} & b_{[2][1]} & \cdots & b_{[n][1]} \\ b_{[1][2]} & b_{[2][2]} & \cdots & b_{[n][2]} \\ \vdots & \vdots & \ddots & \vdots \\ b_{[1][p]} & b_{[2][p]} & \cdots & b_{[n][p]} \\ b_{[1][1]} & b_{[2][1]} & \cdots & b_{[n][1]} \\ \vdots & \vdots & \ddots & \vdots \\ b_{[1][1+(m-1)\%p]} & b_{[2][1+(m-1)\%p]} & \cdots & b_{[n][1+(m-1)\%p]} \end{bmatrix}.$$

108 **Homomorphic Matrix Multiplication** We report an efficient evaluation algorithm for homomorphic
 109 matrix multiplication. This algorithm uses a ciphertext $ct.R$ encrypting zeros or a given value such
 110 as the weight bias of a fully-connected layer as an accumulator and an operation `RowShifter` to
 111 perform a specific kind of row shifting on the encrypted matrix \bar{B} . `RowShifter` pops up the first row
 112 of \bar{B} and appends another corresponding already existing row of \bar{B} :

$$\begin{bmatrix} b_{[1][1]} & b_{[2][1]} & \cdots & b_{[n][1]} \\ b_{[1][2]} & b_{[2][2]} & \cdots & b_{[n][2]} \\ \vdots & \vdots & \ddots & \vdots \\ b_{[1][p]} & b_{[2][p]} & \cdots & b_{[n][p]} \\ b_{[1][1]} & b_{[2][1]} & \cdots & b_{[n][1]} \\ \vdots & \vdots & \ddots & \vdots \\ b_{[1][r]} & b_{[2][r]} & \cdots & b_{[n][r]} \end{bmatrix} \xrightarrow{\text{RowShifter}(\bar{B})} \begin{bmatrix} b_{[1][2]} & b_{[2][2]} & \cdots & b_{[n][2]} \\ \vdots & \vdots & \ddots & \vdots \\ b_{[1][p]} & b_{[2][p]} & \cdots & b_{[n][p]} \\ b_{[1][1]} & b_{[2][1]} & \cdots & b_{[n][1]} \\ \vdots & \vdots & \ddots & \vdots \\ b_{[1][r]} & b_{[2][r]} & \cdots & b_{[n][r]} \\ b_{[1][(r+1)\%p]} & b_{[2][(r+1)\%p]} & \cdots & b_{[n][(r+1)\%p]} \end{bmatrix}.$$

113 For two ciphertexts $ct.A$ and $ct.\bar{B}$, the algorithm for homomorphic matrix multiplication has p
 114 iterations. For the k -th iteration where $0 \leq k < p$ there are the following four steps:

115 *Step 1.* This step uses `RowShifter` on $ct.\bar{B}$ to generate a new ciphertext $ct.\bar{B}_1$ and then com-
 116 putes the homomorphic multiplication between ciphertexts $ct.A$ and $ct.\bar{B}_1$ to get the resulting
 117 product $ct.A\bar{B}_1$. When $k = 0$, in this case `RowShifter` just return a copy of the ciphertext $ct.\bar{B}$.

118 *Step 2.* In this step, the public cloud applies `SumColVec` on $ct.A\bar{B}_1$ to collect the summation of
 119 the data in each row of $A\bar{B}_1$ for some intermediate results, and obtain the ciphertext $ct.D$.

120 *Step 3.* This step designs a special matrix F to generate a ciphertext $ct.F$ for filtering out the
 121 redundancy element in D by one multiplication `Mul`($ct.F$, $ct.D$), resulting the ciphertext $ct.D_1$.

122 *Step 4.* The ciphertext $ct.R$ is then used to accumulate the intermediate ciphertext $ct.D_1$.

123 The algorithm will repeat Steps 1 to 4 for p times and finally aggregates all the intermediate cipher-
 124 texts, returning the ciphertext $ct.C$. Algorithm 1 shows how to perform our homomorphic matrix
 125 multiplication. Figure 1 describes a simple case for Algorithm 1 where $m = 2$, $n = 4$ and $p = 2$.

126 The calculation process of this method, especially for the simple case where $m = p$, is intuitively
 127 similar to a special kind of revolver that can fire multiple bullets at once (The first matrix A is
 128 settled still while the second matrix B is revolved). That is why we term our encoding method
 129 "Volley Revolver". In the real-world cases where $m \bmod p = 0$, the operation `RowShifter` can
 130 be reduced to only need one rotation `RowShifter = Rot(ct, n)`, which is much more efficient and
 131 should thus be adopted whenever possible. Corresponding to the neural networks, we can set the
 132 number of neural nodes for each fully-connected layer to be a power of two to achieve this goal.

133 3.2 Homomorphic Convolution Operation

134 In this subsection, we first introduce a novel but impractical algorithm to calculate the convolution
 135 operation for a single grayscale image of size $h \times w$ based on the assumption that this single image
 136 can *happen* to be encrypted into a single ciphertext without vacant slots left, meaning the number N
 137 of slots in a packed ciphertext chance to be $N = h \times w$. We then illustrate how to use this method to
 138 compute the convolution operation of several images of *any size* at the same time for a convolutional
 139 layer after these images have been encrypted into a ciphertext and been viewed as several virtual

Algorithm 1 Homomorphic matrix multiplication

Input: $\text{ct}.A$ and $\text{ct}.\bar{B}$ for $A \in \mathbb{R}^{m \times n}$, $B \in \mathbb{R}^{n \times p}$ and $B \xrightarrow{\text{Volley Revolver Encoding}} \bar{B} \in \mathbb{R}^{m \times n}$
Output: The encrypted resulting matrix $\text{ct}.C$ for $C \in \mathbb{R}^{m \times p}$ of the matrix product $A \cdot B$

- 1: Set $C \leftarrow \mathbf{0}$ $\triangleright C$: To accumulate intermediate matrices
- 2: $\text{ct}.C \leftarrow \text{Enc}_{pk}(C)$
- 3: **for** $idx := 0$ to $p - 1$ **do**
- 4: $\text{ct}.T \leftarrow \text{RowShifter}(\text{ct}.\bar{B}, p, idx)$
- 5: $\text{ct}.T \leftarrow \text{Mul}(\text{ct}.A, \text{ct}.T)$
- 6: $\text{ct}.T \leftarrow \text{SumColVec}(\text{ct}.T)$
 \triangleright Build a specifically-designed matrix to clean up the redundant values
- 7: Set $F \leftarrow \mathbf{0}$ $\triangleright F \in \mathbb{R}^{m \times n}$
- 8: **for** $i := 1$ to m **do**
- 9: $F[i][(i + idx)\%n] \leftarrow 1$
- 10: **end for**
- 11: $\text{ct}.T \leftarrow \text{Mul}(\text{Enc}_{pk}(F), \text{ct}.T)$
 \triangleright To accumulate the intermediate results
- 12: $\text{ct}.C \leftarrow \text{Add}(\text{ct}.C, \text{ct}.T)$
- 13: **end for**
- 14: **return** $\text{ct}.C$

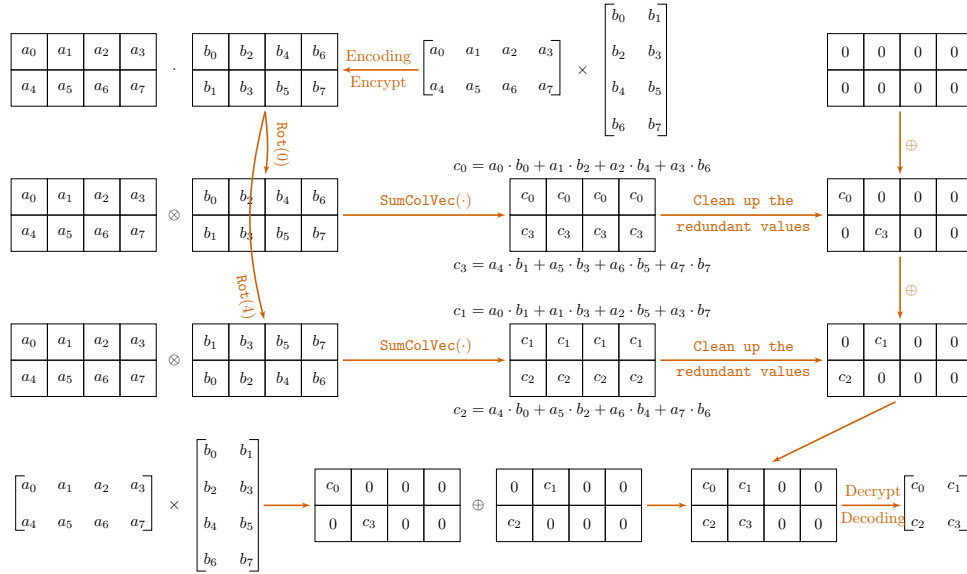


Figure 1: Our matrix multiplication algorithm with $m = 2$, $n = 4$ and $p = 2$

140 ciphertexts inhabiting this real ciphertext. For simplicity, we assume that the image is grayscale and
 141 that the image dataset can be encrypted into a single ciphertext.

142 **An impractical algorithm** Given a grayscale image I of size $h \times w$ and a kernel K of size $k \times k$
 143 with its bias k_0 such that h and w are both greater than k , based on the assumption that this image
 144 can happen to be encrypted into a ciphertext $\text{ct}.I$ with no more or less vacant slots, we present an
 145 efficient algorithm to compute the convolution operation. We set the stride size to the usual default
 146 value $(1, 1)$ and adopt no padding technique in this algorithm.

147 Before the algorithm starts, the kernel K should be called by an operation that we term
 148 **Kernelspanner** to in advance generate k^2 ciphertexts for most cases where $h \geq 2 \cdot k - 1$ and
 149 $w \geq 2 \cdot k - 1$, each of which encrypts a matrix P_i for $1 \leq i \leq k^2$, using a map to span the $k \times k$
 150 kernel to a $h \times w$ matrix space. For a simple example that $h = 4$, $w = 4$ and $k = 2$, **Kernelspanner**

151 generates 4 ciphertexts and the kernel bias k_0 will be used to generate a ciphertext:

$$\begin{aligned} \begin{bmatrix} k_1 & k_2 \\ k_3 & k_4 \end{bmatrix} &\xrightarrow[\mathbb{R}^{k \times k} \mapsto k^2 \cdot \mathbb{R}^{h \times w}]{\text{KernelSpanner}} \begin{bmatrix} k_1 & k_2 & k_1 & k_2 \\ k_3 & k_4 & k_3 & k_4 \\ k_1 & k_2 & k_1 & k_2 \\ k_3 & k_4 & k_3 & k_4 \end{bmatrix}, \begin{bmatrix} 0 & k_1 & k_2 & 0 \\ 0 & k_3 & k_4 & 0 \\ 0 & k_1 & k_2 & 0 \\ 0 & k_3 & k_4 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 & 0 \\ k_1 & k_2 & k_1 & k_2 \\ k_3 & k_4 & k_3 & k_4 \\ 0 & 0 & 0 & 0 \end{bmatrix}, \\ [k_0] &\mapsto \text{Enc} \begin{bmatrix} k_0 & k_0 & k_0 & 0 \\ k_0 & k_0 & k_0 & 0 \\ k_0 & k_0 & k_0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & k_1 & k_2 & 0 \\ 0 & k_3 & k_4 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}. \end{aligned}$$

152 Our impractical homomorphic algorithm for convolution operation also needs a ciphertext $\text{ct}.R$ to
 153 accumulate the intermediate ciphertexts, which should be initially encrypted by the kernel bias k_0 .
 154 This algorithm requires $k \times k$ iterations and the i -th iteration consists of the following four steps for
 155 $1 \leq i \leq k^2$:

156 *Step 1.* For ciphertexts $\text{ct}.I$ and $\text{ct}.P_i$, this step computes their multiplication and returns the
 157 ciphertext $\text{ct}.IP_i = \text{Mul}(\text{ct}.I, \text{ct}.P_i)$.

158 *Step 2.* To aggregate the values of some blocks of size $k \times k$, this step applies the procedure
 159 SumForConv on the ciphertext $\text{ct}.IP_i$, obtaining the ciphertext $\text{ct}.D$.

160 *Step 3.* The public cloud generates a ciphertext encrypting a specially-designed matrix in order to
 161 filter out the garbage data in $\text{ct}.D$ by one multiplication, obtaining a ciphertext $\text{ct}.\bar{D}$.

162 *Step 4.* In this step, the homomorphic convolution-operation algorithm updates the accumulator
 163 ciphertext $\text{ct}.R$ by homomorphically adding $\text{ct}.\bar{D}$ to it, namely $\text{ct}.R = \text{Add}(\text{ct}.R, \text{ct}.\bar{D})$.

164 Note that Steps 1–3 in this algorithm can be computed in parallel with $k \times k$ threads. We describe
 165 how to compute homomorphic convolution operation in Algorithm 2 in detail. Figure 2 describes a
 166 simple case for the algorithm where $h = 3$, $w = 4$ and $k = 3$.

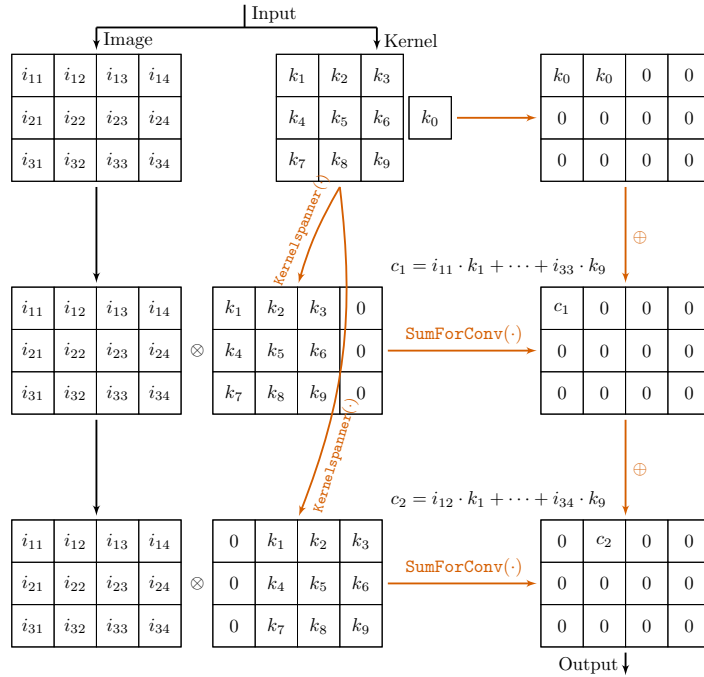


Figure 2: Our convolution operation algorithm with $h = 3$, $w = 4$ and $k = 3$

167 Next, we will show how to make this impractical homomorphic algorithm work efficiently in real-
 168 world cases.

Algorithm 2 Homomorphic convolution operation

Input: An encrypted Image $ct.I$ for $I \in \mathbb{R}^{h \times w}$ and a kernel K of size $k \times k$ with its bias k_0
Output: The encrypted resulting image $ct.I_s$ where I_s has the same size as I

- ▷ The Third Party performs Kernelspanner and prepares the ciphertext encrypting kernel bias

- 1: $ct.S_{[i]} \leftarrow \text{Kernelspanner}(K, h, w)$ ▷ $1 \leq i \leq k^2$
- 2: Set $I_s \leftarrow \mathbf{0}$ ▷ $I_s \in \mathbb{R}^{h \times w}$
- 3: **for** $i := 1$ to $h - k + 1$ **do**
- 4: **for** $j := 1$ to $w - k + 1$ **do**
- 5: $I_s[i][j] \leftarrow k_0$
- 6: **end for**
- 7: **end for**
- 8: $ct.I_s \leftarrow \text{Enc}_{pk}(I_s)$
▷ So begins the Cloud its work
- 9: **for** $i := 0$ to $k - 1$ **do**
- 10: **for** $j := 0$ to $k - 1$ **do**
- 11: $ct.T \leftarrow \text{Mul}(ct.I, ct.S_{[i \times k + j + 1]})$
- 12: $ct.T \leftarrow \text{SumForConv}(ct.T)$
▷ Design a matrix to filter out the redundant values
- 13: Set $F \leftarrow \mathbf{0}$ ▷ $F \in \mathbb{R}^{m \times n}$
- 14: **for** $hth := 0$ to $h - 1$ **do**
- 15: **for** $wth := 0$ to $w - 1$ **do**
- 16: **if** $(wth - i) \bmod k = 0$ **and** $wth + k \leq w$ **and**
- 17: $(hth - j) \bmod k = 0$ **and** $hth + k \leq h$ **then**
- 18: $F[hth][wth] \leftarrow 1$
- 19: **end if**
- 20: **end for**
- 21: **end for**
- 22: $ct.T \leftarrow \text{Mul}(\text{Enc}_{pk}(F), ct.T)$
▷ To accumulate the intermediate results
- 23: $ct.I_s \leftarrow \text{Add}(ct.I_s, ct.T)$
- 24: **end for**
- 25: **end for**
- 26: **return** $ct.I_s$

169 **Encoding Method for Convolution Operation** For simplicity, we assume that the dataset $X \in$
170 $\mathbb{R}^{m \times f}$ can be encrypted into a single ciphertext $ct.X$, m is a power of two, all the images are
171 grayscale and have the size $h \times w$. Volley Revolver encodes the dataset as a matrix using the
172 database encoding method [10] and deals with any CNN layer with a single formation. In most cases,
173 $h \times w < f$, if this happened, zero columns could be used for padding. Volley Revolver extends
174 this database encoding method [10] with some additional operations to view the dataset matrix X as
175 a three-dimensional structure.

176 Algorithm 2 is a feasible and efficient way to calculate the secure convolution operation in an HE
177 domain. However, its working-environment assumption that the size of an image is exactly the length
178 of the plaintext, which rarely happens, is too strict to make it a practical algorithm, leaving this
179 algorithm directly useless. In addition, Algorithm 2 can only deal with one image at a time due to
180 the assumption that a single ciphertext only encrypts only one image, which is too inefficient for
181 real-world applications.

182 To solve these problems, Volley Revolver performs some simulated operations on the ciphertext
183 $ct.X$ to treat the two-dimensional dataset as a three-dimensional structure. These simulated opera-
184 tions together could simulate the first continual space of the same size as an image of each row of the
185 matrix encrypted in a real ciphertext as a virtual ciphertext that can perform all the HE operations.
186 Moreover, the number of plaintext slots is usually set to a large number and hence a single ciphertext
187 could encrypt several images. For example, the ciphertext encrypting the dataset $X \in \mathbb{R}^{m \times f}$ could

188 be used to simulate m virtual ciphertexts vct_i for $1 \leq i \leq m$, as shown below:

$$\text{Enc} \begin{bmatrix} I_{[1][1]}^{(1)} & I_{[1][2]}^{(1)} & \cdots & I_{[h][w]}^{(1)} & 0 & \cdots & 0 \\ I_{[1][1]}^{(2)} & I_{[1][2]}^{(2)} & \cdots & I_{[h][w]}^{(2)} & 0 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ I_{[1][1]}^{(m)} & I_{[1][2]}^{(m)} & \cdots & I_{[h][w]}^{(m)} & 0 & \cdots & 0 \end{bmatrix} \longrightarrow \begin{bmatrix} \text{vEnc} \begin{bmatrix} I_{[1][1]}^{(1)} & \cdots & I_{[1][w]}^{(1)} \\ \vdots & \ddots & \vdots \\ I_{[h][1]}^{(1)} & \cdots & I_{[h][w]}^{(1)} \end{bmatrix} & 0 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ \text{vEnc} \begin{bmatrix} I_{[1][1]}^{(m)} & \cdots & I_{[1][w]}^{(m)} \\ \vdots & \ddots & \vdots \\ I_{[h][1]}^{(m)} & \cdots & I_{[h][w]}^{(m)} \end{bmatrix} & 0 & \cdots & 0 \end{bmatrix}.$$

189 Similar to an HE ciphertext, a virtual ciphertext has virtual HE operations: vEnc , vDec , vAdd ,
 190 vMul , vRescale , vBootstrapping and vRot . Except for vRot , others can be all inherited from the
 191 corresponding HE operations. The HE operations, Add , Mul , Rescale and Bootstrapping , result
 192 in the same corresponding virtual operations: vAdd , vMul , vRescale and vBootstrapping . The
 193 virtual rotation operation vRot is much different from other virtual operations: it needs two rotation
 194 operations over the real ciphertext. We only need to simulate the rotation operation on these virtual
 195 ciphertexts to complete the simulation. The virtual rotation operation $\text{vRot}(\text{ct}, r)$, to rotate all the
 196 virtual ciphertexts dwelling in the real ciphertext ct to the left by r positions, has the following
 197 simulation result:

$$\text{Enc} \begin{bmatrix} \text{vEnc} \begin{bmatrix} I_{[1][1]}^{(1)} & \cdots & I_{[r/w][r\%w]}^{(1)} & I_{[(r+1)/w][(r+1)\%w]}^{(1)} & \cdots & I_{[h][w]}^{(1)} \end{bmatrix} & 0 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ \text{vEnc} \begin{bmatrix} I_{[1][1]}^{(m)} & \cdots & I_{[r/w][r\%w]}^{(m)} & I_{[(r+1)/w][(r+1)\%w]}^{(m)} & \cdots & I_{[h][w]}^{(m)} \end{bmatrix} & 0 & \cdots & 0 \end{bmatrix} \\
 \downarrow \text{vRot}(\text{ct}, r) \\
 \text{Enc} \begin{bmatrix} \text{vEnc} \begin{bmatrix} I_{[(r+1)/w][(r+1)\%w]}^{(1)} & \cdots & I_{[h][w]}^{(1)} & I_{[1][1]}^{(1)} & \cdots & I_{[r/w][r\%w]}^{(1)} \end{bmatrix} & 0 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ \text{vEnc} \begin{bmatrix} I_{[(r+1)/w][(r+1)\%w]}^{(m)} & \cdots & I_{[h][w]}^{(m)} & I_{[1][1]}^{(m)} & \cdots & I_{[r/w][r\%w]}^{(m)} \end{bmatrix} & 0 & \cdots & 0 \end{bmatrix}.$$

198 To bring all the pieces together, we can use Algorithm 2 to perform convolution operations for
 199 several images in parallel based on the simulation virtual ciphertexts. The most efficient part of
 200 these simulated operations is that a sequence of operations on a real ciphertext results in the same
 201 corresponding operations on the multiple virtual ciphertexts, which would suffice the real-world
 202 applications.

203 4 Privacy-preserving CNN Inference

204 **Limitations on applying CNN to HE** Homomorphic Encryption cannot directly compute func-
 205 tions such as the ReLU activation function. We use `Octave` to generate a degree-three polynomial
 206 by the least square method and just initialize all the activation layers with this polynomial, leaving
 207 the training process to determine the coefficients of polynomials for every activation layer. Other
 208 computation operations, such as matrix multiplication in the fully-connected layer and convolution
 209 operation in the convolutional layer, can also be performed by the algorithms we proposed above.

210 **Neural Networks Architecture** We adopt the same CNN architecture as [9] but with some different
 211 hyperparameters. Our encoding method `Volley RevoLver` can be used to build convolutional neural
 212 networks as deep as it needs. However, in this case, the computation time will therefore increase
 213 and bootstrapping will have to be used to refresh the ciphertext, resulting in more time-consuming.
 214 Table 1 gives a description of our neural networks architecture on the MNIST dataset.

215 5 Experimental Results

216 We use C++ to implement our homomorphic CNN inference. Our complete source code is publicly
 217 available at <https://anonymous.4open.science/r/HE-CNNinfer-ECA4/>.

Table 1: Description of our CNN on the MNIST dataset

Layer	Description
CONV	32 input images of size 28×28 , 4 kernels of size 3×3 , stride size of (1, 1)
ACT-1	$x \mapsto -0.00015120704 + 0.4610149 \cdot x + 2.0225089 \cdot x^2 - 1.4511951 \cdot x^3$
FC-1	Fully connecting with $26 \times 26 \times 4 = 2704$ inputs and 64 outputs
ACT-2	$x \mapsto -1.5650465 - 0.9943767 \cdot x + 1.6794522 \cdot x^2 + 0.5350255 \cdot x^3$
FC-2	Fully connecting with 64 inputs and 10 outputs

218 **Database** We evaluate our implementation of the homomorphic CNN model on the MNIST dataset
 219 to each time calculate ten likelihoods for 32 encrypted images of handwritten digits. The MNIST
 220 database includes a training dataset of 60 000 images and a testing dataset of 10 000, each image of
 221 which is of size 28×28 . For such an image, each pixel is represented by a 256-level grayscale and
 222 each image depicts a digit from zero to nine and is labeled with it.

223 **Building a model in the clear** In order to build a homomorphic model, we follow the normal
 224 approach for the machine-learning training in the clear — except that we replace the normal ReLU
 225 function with a polynomial approximation: we (1) train our CNN model described in Table 1 with
 226 the MNIST training dataset being normalized into domain $[0, 1]$, and then we (2) implement the
 227 well-trained resulting CNN model from step (1) using the HE library and HE programming.

228 For step (1) we adopt the highly customizable library `keras` with `Tensorflow`, which provides us
 229 with a simple framework for defining our own model layers such as the activation layer to enact the
 230 polynomial activation function. After many attempts to obtain a decent CNN model, we finally get a
 231 CNN model that could reach a precision of 98.66% on the testing dataset. We store the weights of
 232 this model into a CSV file for the future use. In step (2) we use the HE programming to implement
 233 the CNN model, accessing its weights from the CSV file generated by step (1). We normalize the
 234 MNIST training dataset by dividing each pixel by the floating-point constant 255.

235 **Classifying encrypted inputs** We implement our homomorphic CNN inference with the library
 236 HEAAN by [3]. Note that before encrypting the testing dataset of images, we also normalize the
 237 MNIST testing dataset by dividing each pixel by the floating-point constant 255, just like the normal
 238 procedure on the training dataset in the clear.

239 **Parameters.** We follow the notation of [10] and set the HE scheme parameters for our implement:
 240 $\Delta = 2^{45}$ and $\Delta_c = 2^{20}$; `slots` = 32768; `logQ` = 1200 and `logN` = 16 to achieve a security level
 241 of 80-bits. (see [8, 9] for more details on these parameters).

242 **Result.** We evaluate the performance of our implementation on the MNIST testing dataset of 10
 243 000 images. Since in this case `Volley Revolver` encoding method can only deal with 32 MNIST
 244 images at one time, we thus partition the 10 000 MNIST testing images into 313 blocks with the
 245 last block being padded zeros to make it full. We then test the homomorphic CNN inference on
 246 these 313 ciphertexts and finally obtain a classification accuracy of 98.61%. The processing of each
 247 ciphertext outputs 32 digits with the highest probability of each image, and it takes ~ 287 seconds on
 248 a cloud server with 40 vCPUs. There is a slight difference in the accuracy between the clear and the
 249 encryption, which is due to the fact that the accuracy under the ciphertext is not the same as that under
 250 the plaintext. In order to save the modulus, a `TensorFlow Lite` model could be used to reduce the
 251 accuracy in the clear from float 32 to float 16. The data owner only uploads 1 ciphertext (~ 19.8 MB)
 252 encrypting these 32 images to the public cloud while the model provider has to send 52 ciphertexts
 253 (~ 1 GB) encrypting the weights of the well-trained model to the public cloud.

254 6 Conclusion

255 The encoding method we proposed in this work, `Volley Revolver`, is particularly tailored for
 256 privacy-preserving neural networks. There is a good chance that it can be used to assist the private
 257 neural networks training, in which case for the backpropagation algorithm of the fully-connected
 258 layer the first matrix A is revolved while the second matrix B is settled to be still.

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289 Checklist

- 290 1. For all authors...
- 291 (a) Do the main claims made in the abstract and introduction accurately reflect the paper’s
292 contributions and scope? [Yes]
- 293 (b) Did you describe the limitations of your work? [Yes]
- 294 (c) Did you discuss any potential negative societal impacts of your work? [Yes]
- 295 (d) Have you read the ethics review guidelines and ensured that your paper conforms to
296 them? [Yes]
- 297 2. If you are including theoretical results...
- 298 (a) Did you state the full set of assumptions of all theoretical results? [Yes]
- 299 (b) Did you include complete proofs of all theoretical results? [Yes]
- 300 3. If you ran experiments...
- 301 (a) Did you include the code, data, and instructions needed to reproduce the main experi-
302 mental results (either in the supplemental material or as a URL)? [Yes]
- 303 (b) Did you specify all the training details (e.g., data splits, hyperparameters, how they
304 were chosen)? [Yes]

- 305 (c) Did you report error bars (e.g., with respect to the random seed after running experi-
306 ments multiple times)? [Yes]
- 307 (d) Did you include the total amount of compute and the type of resources used (e.g., type
308 of GPUs, internal cluster, or cloud provider)? [Yes]
- 309 4. If you are using existing assets (e.g., code, data, models) or curating/releasing new assets...
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314 using/curating? [Yes]
- 315 (e) Did you discuss whether the data you are using/curating contains personally identifiable
316 information or offensive content? [Yes]
- 317 5. If you used crowdsourcing or conducted research with human subjects...
- 318 (a) Did you include the full text of instructions given to participants and screenshots, if
319 applicable? [N/A]
- 320 (b) Did you describe any potential participant risks, with links to Institutional Review
321 Board (IRB) approvals, if applicable? [N/A]
- 322 (c) Did you include the estimated hourly wage paid to participants and the total amount
323 spent on participant compensation? [N/A]

324 **A Appendix**

325 Optionally include extra information (complete proofs, additional experiments and plots) in the
326 appendix. This section will often be part of the supplemental material.