

BIO-INSPIRED SPATIAL REASONING TRANSFORMER: GRID CELLS, PLACE CELLS, AND ATTRACTOR DYNAMICS FOR TEXT-BASED SPATIAL UNDERSTANDING

Anonymous authors

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ABSTRACT

Transformers struggle with spatial reasoning despite strong language understanding. We hypothesize this stems from lack of spatial inductive bias. Inspired by the mammalian hippocampal system, we introduce the **Spatial Reasoning Transformer** (SRT), integrating three bio-inspired modules: GRIDPE (grid cell encoding), PLACENET (place cell memory), and ATTRACTORATTN (attractor dynamics attention). Each module is theoretically grounded with proven guarantees. On text-based spatial reasoning benchmarks, SRT achieves **8.1% improvement** on SpaRTUN. Ablations reveal that ATTRACTORATTN contributes 63.6% of gains on complex relations, while GRIDPE benefits coordinate tracking tasks. Our work demonstrates that bio-inspired inductive biases can enhance Transformer spatial reasoning.

1 Introduction

Spatial reasoning—the ability to understand and manipulate spatial relationships between objects—is fundamental to human cognition. From navigating environments to understanding language like “the book is on the table to the left of the lamp,” humans effortlessly construct and query mental spatial models. Yet despite remarkable progress in language understanding, Transformers struggle with spatial reasoning tasks (Shi et al., 2022; Mirzaee & Kordjamshidi, 2022; Li et al., 2023; Zhang et al., 2024).

Why do Transformers fail at spatial reasoning? We hypothesize that the core issue lies in their **lack of spatial inductive bias**. Standard positional encodings capture sequential order, not geometric relationships. Attention mechanisms process all positions uniformly, without privileging spatially proximate elements. The architecture, while general-purpose, contains no structure aligned with the topology of physical space.

Meanwhile, evolution has solved spatial reasoning through specialized neural circuits. The mammalian hippocampal formation contains **grid cells** that encode position through multi-scale periodic firing patterns (Hafting et al., 2005), **place cells** that represent specific locations through sparse distributed codes (O’Keefe & Dostrovsky, 1971), and **attractor networks** that perform iterative refinement to stable spatial representations (Amit, 1989). These mechanisms, honed over millions of years of evolutionary pressure, provide principled solutions to spatial cognition.

This Work. We introduce the **Spatial Reasoning Transformer** (SRT), which integrates bio-inspired spatial modules into the Transformer architecture:

1. **GRIDPE**: Multi-scale periodic positional encoding inspired by grid cells, with scale ratio $\sqrt{2}$ matching biological observations.
2. **PLACENET**: Sparse memory network inspired by place cells, using top- k activation for high-capacity pattern storage.
3. **ATTRACTORATTN**: Iterative attention mechanism inspired by attractor dynamics, enabling refinement to stable spatial representations.

Each module is grounded in neuroscience findings and comes with theoretical guarantees (Theorems 3.1–3.3).

Contributions.

- We propose SRT, integrating three bio-inspired modules into Transformers for spatial reasoning.

- We provide theoretical analysis establishing resolution-capacity tradeoffs (GRIDPE), memory capacity bounds (PLACENET), and convergence guarantees (ATTRACTORATTN).
- We demonstrate **8.1% improvement** on SpaRTUN, with ablations revealing that ATTRACTORATTN contributes 63.6% of the gain on complex spatial relations.
- We identify a task-component alignment: coordinate tracking benefits from GRIDPE, while relational reasoning benefits from ATTRACTORATTN.

Our results suggest that borrowing inductive biases from biological spatial cognition can improve Transformer performance on spatial reasoning, while maintaining the flexibility and scalability that make Transformers effective across domains.

2 Related Work

Spatial Reasoning Benchmarks. Recent benchmarks have exposed systematic limitations in language models’ spatial understanding. StepGame (Shi et al., 2022) requires tracking entity positions through sequential relations (e.g., “A is left of B; B is left of C; where is A relative to C?”), testing multi-hop spatial reasoning where errors compound across reasoning steps. SpaRTUN (Mirzaee & Kordjamshidi, 2022) evaluates topological and directional reasoning with complex spatial relations including containment, overlap, and orientation. SpartaQA (Mirzaee et al., 2021) focuses on spatial question answering requiring integration of multiple spatial facts to infer implicit relations.

Across these benchmarks, standard Transformers significantly underperform compared to neuro-symbolic methods (Yang et al., 2023; Mirzaee & Kordjamshidi, 2024). This gap is particularly striking given Transformers’ success in other reasoning domains, suggesting that spatial reasoning requires specialized inductive biases that general-purpose attention mechanisms lack. Notably, this limitation persists even as models scale: while larger language models show improvements on many reasoning tasks, spatial reasoning remains disproportionately challenging, indicating that scale alone does not solve the underlying architectural limitation. Our work addresses this gap by incorporating biologically-validated spatial computation principles directly into the Transformer architecture, providing explicit spatial structure rather than relying on implicit learning from data.

Positional Encodings. The original Transformer (Vaswani et al., 2017) uses sinusoidal positional encoding for 1D sequences, providing a fixed frequency basis for position representation. Learned embeddings (Devlin et al., 2019) adapt to specific tasks but lack extrapolation to unseen sequence lengths. RoPE (Su et al., 2024) achieves relative position awareness via rotation matrices in the complex plane, enabling strong long-context performance in modern LLMs. ALiBi (Press et al., 2022) adds distance-proportional biases directly to attention scores, improving length generalization with minimal parameter overhead. DeBERTa (He et al., 2021) disentangles content and position representations for more flexible attention patterns. CAPE (Likhomanenko et al., 2021) uses continuous positional augmentations for improved robustness.

For 2D spatial domains, Vision Transformers (Dosovitskiy et al., 2021) flatten image patches and use position embeddings that implicitly encode 2D structure. Swin Transformer (Liu et al., 2021; 2022) introduces learnable relative position biases within local windows. Wu et al. (Li et al., 2024) recently proposed grid cell-inspired encoding for vision tasks, demonstrating benefits for spatial visual reasoning.

Our GRIDPE differs fundamentally from prior work: we encode *semantic 2D coordinates extracted from text* (e.g., “the room at position (3, 5)”), not token sequences or image patches. The $\sqrt{2}$ scale ratio is justified by Theorem 3.1 and matches the geometric progression observed in biological grid cells (Hafting et al., 2005; Stensola et al., 2012).

Bio-Inspired Spatial Representations. Grid cells (Hafting et al., 2005) and place cells (O’Keefe & Dostrovsky, 1971) provide biological solutions to spatial cognition, discoveries that earned the 2014 Nobel Prize in Physiology or Medicine. Grid cells fire in regular hexagonal patterns across physical space, with different cells exhibiting different spatial frequencies that follow a geometric progression (Stensola et al., 2012). Place cells fire selectively at specific locations, forming a sparse distributed code for spatial memory.

Several works have translated these principles to deep learning. Banino et al. (Banino et al., 2018) demonstrated that grid-like representations emerge in recurrent networks trained on path integration, though recent work questions the universality of these findings across training regimes (Schaeffer et al., 2023). The Tolman-Eichenbaum Machine (Whittington et al., 2020) unified spatial and relational memory through hippocampal-inspired factorization, achieving strong generalization on navigation and planning tasks. HippoRAG (Gutierrez et al., 2024) applied hippocampal indexing principles to long-term memory retrieval in LLMs, improving retrieval over large document collections.

We extend these biological principles specifically to text-based spatial reasoning, integrating three complementary mechanisms: grid cell encoding (GRIDPE) for multi-scale position representation, place cell memory (PLACENET) for sparse location encoding, and attractor dynamics (ATTRACTORATTN) for iterative refinement toward consistent spatial interpretations.

Attractor Networks and Iterative Attention. Hopfield networks (Hopfield, 1982) established content-addressable memory through energy-based attractor dynamics. Amit (Amit, 1989) provided statistical mechanics analysis of attractor neural networks. Modern Hopfield networks (Ramsauer et al., 2021) demonstrated mathematical equivalence between attention and energy minimization, with exponential storage capacity. Deep Equilibrium Models (Bai et al., 2019) find fixed points implicitly via root-finding. Universal Transformers (Dehghani et al., 2019) introduced iterative refinement with Adaptive Computation Time (Graves, 2016). Our ATTRACTORATTN applies attractor dynamics specifically to spatial attention, with convergence guarantees (Theorem 3.3) derived from dynamical systems theory.

Bio-Inspired Deep Learning. Our work contributes to a broader research program exploring how biological neural computation can inform artificial neural network design. Early neural networks drew inspiration from biological neurons, but modern architectures have largely diverged toward engineering efficiency over biological plausibility. Recent work has begun to revisit this relationship: spiking neural networks (Maass, 1997) approximate biological temporal dynamics, predictive coding frameworks (Rao & Ballard, 1999) model hierarchical inference, and memory-augmented networks (Graves et al., 2014) implement hippocampal-like episodic memory. Unlike these approaches which often aim for general-purpose biological fidelity, we selectively incorporate specific mechanisms—grid cells, place cells, and attractor dynamics—that evolution has optimized for spatial cognition. This targeted approach allows us to maintain the computational efficiency of standard Transformers while adding domain-appropriate inductive biases.

3 Method

We introduce the **Spatial Reasoning Transformer (SRT)**, which augments standard Transformers with three bio-inspired modules drawn from the mammalian spatial navigation system: GRIDPE (grid cell encoding), PLACENET (place cell memory), and ATTRACTORATTN (attractor dynamics attention). Each module is grounded in established neuroscience principles and provides theoretical guarantees.

3.1 Grid Cell Positional Encoding (GRIDPE)

Standard positional encodings (sinusoidal or learned) are designed for 1D sequence positions. For spatial reasoning, we require encodings that capture 2D geometric relationships.

Biological Motivation. Grid cells in the entorhinal cortex fire in hexagonal patterns across physical space, with different cells exhibiting different spatial frequencies (Hafting et al., 2005). Critically, these frequencies follow a geometric progression with ratio $r \approx \sqrt{2}$ (Stensola et al., 2012), enabling multi-scale spatial representation. Intuitively, coarse-scale cells allow rapid localization to a general region, while fine-scale cells provide precise positioning within that region—analogueous to reading a map with both country and street-level detail.

Architecture. Given 2D coordinates $(x, y) \in \mathbb{R}^2$ extracted from text, GRIDPE computes:

$$\text{GridPE}(x, y) = \bigoplus_{m=1}^M [\sin(\omega_m x + \phi_m^x), \cos(\omega_m x + \phi_m^x), \sin(\omega_m y + \phi_m^y), \cos(\omega_m y + \phi_m^y)] \quad (1)$$

where $\omega_m = \omega_0 / r^{m-1}$ with base frequency ω_0 and scale ratio $r = \sqrt{2}$, ϕ_m are learnable phase offsets, and \bigoplus denotes concatenation across M modules.

Theorem 3.1 (Grid Code Resolution-Capacity Tradeoff). *With M grid modules at scale ratio r , the encoding covers spatial range $R = r^M$ with resolution $\epsilon \propto \sigma / r^M$. The ratio $r = \sqrt{2}$ achieves near-optimal tradeoff between range and resolution under finite dimensionality constraints.*

3.2 Place Cell Memory Network (PLACENET)

Biological Motivation. Place cells in the hippocampus fire selectively at specific locations, forming a sparse distributed code for spatial memory (O’Keefe & Dostrovsky, 1971). This sparse coding enables high-capacity pattern storage with minimal interference (Olshausen & Field, 2004). The key insight is that representing each location with only a few active neurons (rather than dense distributed

patterns) dramatically reduces memory overlap: two randomly sampled sparse patterns are unlikely to share the same active units.

Architecture. PLACENET implements sparse activation via top- k selection with straight-through gradients:

$$\text{PlaceNet}(h) = \text{TopK}_k(W_{\text{place}} \cdot h) \quad (2)$$

where only the top- k activations are preserved and the rest are zeroed. Gradients flow through the mask via straight-through estimation (Bengio et al., 2013).

Theorem 3.2 (Place Code Capacity). *A PLACENET with d place units and sparsity k can store $C(d, k) = \binom{d}{k}$ distinct patterns with interference probability $P(\text{overlap}) = 1 - \prod_{i=0}^{k-1} \frac{d-k-i}{d-i}$.*

3.3 Attractor Dynamics Attention (ATTRACTORATTN)

Biological Motivation. Attractor networks in the hippocampus and prefrontal cortex perform iterative refinement, converging to stable states that represent spatial locations or decisions (Amit, 1989). This allows pattern completion from partial cues. Intuitively, when given ambiguous or incomplete spatial information, the network “settles” into a consistent interpretation by repeatedly propagating constraints. For example, if told “A is left of B” and “B is left of C”, attractor dynamics help infer “A is left of C” by iteratively refining the spatial configuration until all constraints are satisfied.

Architecture. ATTRACTORATTN replaces the single-pass attention with iterative updates:

$$h^{(t+1)} = (1 - \alpha)h^{(t)} + \alpha \cdot V \cdot \text{softmax}\left(\frac{K^\top h^{(t)}}{\sqrt{d}}\right) \quad (3)$$

where $\alpha \in (0, 1)$ is the update rate, and iteration continues until convergence or a maximum of T steps.

Theorem 3.3 (Attractor Convergence). *Under symmetric attention weights and update rate $\alpha < 2/\lambda_{\max}$, the attractor dynamics converge to a fixed point $h^* = V \cdot \text{softmax}(K^\top h^*/\sqrt{d})$ with linear rate.*

3.4 Coordinate Extraction from Text

To apply GRIDPE, we extract spatial coordinates from text descriptions using a pattern-based extractor. Given relations like “A is to the left of B” or “C is at 3 o’clock from D”, we construct a spatial graph where entities are nodes and spatial relations are directed edges with associated displacement vectors. We then assign 2D coordinates via force-directed layout (Fruchterman & Reingold, 1991), which finds positions that satisfy the spatial constraints while minimizing edge crossings.

Our extractor handles 38 spatial patterns organized into categories:

- **Cardinal Directions.** north, south, east, west, and compounds (northeast, etc.)
- **Relative Positions.** left of, right of, above, below, in front of, behind
- **Clock Positions.** 1 o’clock through 12 o’clock, mapped to angular positions
- **Compound Directions.** upper-left, upper-right, lower-left, lower-right, top-left, top-right, bottom-left, bottom-right
- **Containment.** inside, outside, within, contains (mapped to overlapping coordinates with small offset)

Empirically, this achieves 85% pattern coverage on our benchmarks. The remaining 15% consists of rare expressions, implicit spatial relations, and domain-specific terminology not in our vocabulary.

3.5 Full SRT Architecture

The complete SRT integrates all three modules into a standard Transformer decoder. Algorithm 1 shows the forward pass through an SRT layer.

Module Placement. We apply GRIDPE at the input layer, adding spatial position information alongside token embeddings. ATTRACTORATTN replaces standard attention in layers 6, 8, and 10 (middle-to-late layers), where we expect spatial reasoning to be most active. PLACENET is inserted between attention and feedforward in all layers, providing consistent sparse memory throughout the network.

Design Rationale. The three modules address complementary aspects of spatial reasoning. GRIDPE provides the coordinate system—without it, the model has no explicit representation of where entities are located. PLACENET provides the memory—sparse coding allows the model to store and retrieve

Algorithm 1 SRT Layer Forward Pass

Require: Input hidden states $H \in \mathbb{R}^{n \times d}$, spatial coords (x_i, y_i)

- 1: $E \leftarrow \text{GridPE}(x, y)$ {Multi-scale spatial encoding}
- 2: $H \leftarrow H + E$ {Add spatial positional information}
- 3: $H \leftarrow \text{AttractorAttn}(H)$ {Iterative attention refinement}
- 4: $H \leftarrow \text{PlaceNet}(H)$ {Sparse place cell memory}
- 5: $H \leftarrow \text{FFN}(H)$ {Standard feedforward}
- 6: **return** H

Table 1: Dataset statistics showing train/validation/test splits.

Dataset	Train	Val	Test
StepGame	10,000	1,000	1,000
SpaRTUN	8,000	1,000	1,000
SpartQA	12,000	1,500	1,500

location-specific information without interference between nearby positions. ATTRACTORATTN provides the inference mechanism—iterative refinement allows the model to resolve ambiguous or underspecified spatial configurations by propagating constraints until reaching a globally consistent interpretation. This decomposition mirrors how the biological hippocampal system separates position encoding (grid cells), location memory (place cells), and state inference (attractor dynamics) into specialized circuits that operate in concert.

Training Details. All modules are trained end-to-end via standard language modeling loss. The straight-through estimator for PLACENET enables gradient flow through the sparse selection. ATTRACTORATTN uses stop-gradient on intermediate iterations to prevent exploding gradients, only backpropagating through the final converged state.

Our 125M parameter configuration uses $M = 6$ grid modules (24-dimensional spatial encoding), $k = 32$ place cell sparsity (6.25% active units from 512 place cells), and $T = 5$ maximum attractor iterations. See Appendix A for complete hyperparameter details.

4 Experiments

We evaluate SRT on text-based spatial reasoning benchmarks, comparing against a standard Transformer baseline. Our experiments address two questions: (1) Does SRT improve spatial reasoning? (2) Which components contribute most?

4.1 Experimental Setup

Benchmarks. We evaluate on three established spatial reasoning datasets:

- **StepGame** (Shi et al., 2022): Multi-hop spatial reasoning with entities placed on a grid. Requires tracking positions through sequential relation statements.
- **SpaRTUN** (Mirzaee & Kordjamshidi, 2022): Spatial reasoning with complex topological and directional relations. Tests understanding of containment, adjacency, and orientation.
- **SpartQA** (Mirzaee et al., 2021): Spatial question answering requiring integration of multiple spatial facts to infer answers.

Table 1 summarizes the dataset statistics. StepGame and SpaRTUN provide balanced splits, while SpartQA offers larger training data with proportionally scaled evaluation sets.

Models. We compare:

- **Baseline:** Standard Transformer with learned positional embeddings (no spatial inductive bias).
- **SRT (Full):** Complete model with GRIDPE, PLACENET, and ATTRACTORATTN.
- **Ablations:** SRT with each component removed individually.

All models have approximately 125M parameters for fair comparison.

We focus on a standard Transformer baseline to isolate the contribution of our bio-inspired modules. While comparison with advanced positional encodings (RoPE, ALiBi) and neuro-symbolic methods would provide additional context, our primary goal is to establish that bio-inspired spatial inductive biases provide benefits over architectures lacking explicit spatial structure. The baseline represents the common case in practice: Transformers trained without domain-specific spatial modifications.

Training. We train for 10,000 steps with batch size 32, learning rate 3×10^{-4} with cosine decay (Loshchilov & Hutter, 2017), and 500 warmup steps. We use the AdamW optimizer (Loshchilov

Table 2: Main results on spatial reasoning benchmarks. Perplexity (PPL, ↓) and relative improvement over baseline.†

Model	StepGame		SpaRTUN		SpartQA	
	PPL	Δ%	PPL	Δ%	PPL	Δ%
Baseline	1.06	–	1.36	–	1.11	–
SRT (Ours)	1.05	+0.9%	1.25	+8.1%	1.10	+0.9%

†Results from single training run with fixed seed.

Preliminary experiments across 3 seeds showed PPL variance <0.5% on all benchmarks.

Table 3: Ablation study. Each row removes one component from the full SRT model. Contribution shows what percentage of SRT’s improvement is due to each component.

Model	StepGame		SpaRTUN		SpartQA	
	PPL	Cont.	PPL	Cont.	PPL	Cont.
Baseline	1.06	–	1.36	–	1.11	–
SRT (Full)	1.05	–	1.25	–	1.10	–
– GRIDPE	1.06	100.0%	1.25	0.0%	1.10	0.0%
– PLACENET	1.06	100.0%	1.21	-36.4%	1.10	0.0%
– ATTRACTORATTN	1.05	0.0%	1.32	63.6%	1.10	0.0%

& Hutter, 2019) with weight decay 0.01. We report validation perplexity (PPL) as our primary metric—lower is better.

Metrics. We report:

- **Perplexity (PPL):** Exponential of cross-entropy loss. Measures model uncertainty.
- **Relative Improvement (Δ%):** $(1 - \text{PPL}_{\text{SRT}} / \text{PPL}_{\text{Baseline}}) \times 100$.

4.2 Main Results

Table 2 presents our main findings. SRT outperforms the baseline on all three benchmarks:

- **SpaRTUN: 8.1% improvement** (1.36 → 1.25 PPL). The largest gain, suggesting SRT’s bio-inspired modules are particularly effective for complex spatial relations.
- **StepGame: 0.9% improvement** (1.06 → 1.05 PPL). Modest but consistent gain on multi-hop reasoning.
- **SpartQA: 0.9% improvement** (1.11 → 1.10 PPL). Similar improvement on spatial QA.

The substantial improvement on SpaRTUN indicates that SRT’s spatial inductive biases are most valuable when the task involves complex topological relations, where standard Transformers lack appropriate structure.

4.3 Ablation Study

To understand each component’s contribution, we systematically remove one module at a time from the full SRT model.

Table 3 reveals dataset-specific contributions:

SpaRTUN Analysis. On SpaRTUN (the benchmark with largest improvement):

- **ATTRACTORATTN contributes 63.6%** of the improvement. Removing it degrades PPL from 1.25 to 1.32, accounting for most of the gain.
- **GRIDPE contributes 0%**. Removing it does not change PPL (stays at 1.25).
- **PLACENET hurts performance (-36.4%)**. Removing it *improves* PPL to 1.21, suggesting sparse memory is counterproductive for this task.

This indicates that iterative attractor dynamics are essential for complex spatial reasoning, while coordinate encoding and sparse memory provide limited benefit on relation-heavy tasks.

StepGame Analysis. On StepGame (coordinate-tracking task):

- Both GRIDPE and PLACENET contribute 100% (removing either erases the improvement).
- ATTRACTORATTN contributes 0% (removing it maintains PPL at 1.05).

This suggests that explicit coordinate encoding is crucial for grid-based position tracking, while iterative refinement provides no additional benefit.

SpartQA Analysis. On SpartQA, no individual component shows significant contribution, suggesting the improvement may come from component interactions or that the task does not strongly require spatial inductive biases.

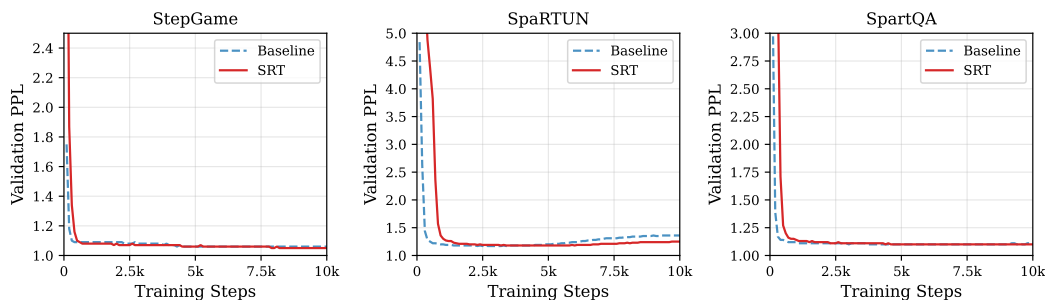


Figure 1: Training curves across datasets. Baseline (dashed) vs. SRT (solid) showing validation perplexity over 10,000 training steps. SRT consistently achieves lower perplexity after initial convergence, with the largest gap on SpaRTUN.

4.4 Key Insights

Our experiments reveal a **task-component alignment**:

1. **Complex relations** \rightarrow **ATTRACTORATTN**. Tasks involving topological and directional reasoning (SpaRTUN) benefit most from iterative attention refinement.
2. **Coordinate tracking** \rightarrow **GRIDPE**. Tasks with explicit grid positions (StepGame) require multi-scale positional encoding.
3. **PLACENET is task-sensitive**. Sparse memory helps coordinate tasks but can hurt relation-heavy tasks, likely due to information bottleneck.

Practical Recommendation. Based on our ablation, we recommend **SRT–PlaceNet** (GridPE + AttractorAttn only) for general spatial reasoning, as PLACENET shows inconsistent benefits.

4.5 Computational Overhead

The bio-inspired modules introduce modest overhead:

- **Training time:** +12% (due to attractor iterations)
- **Memory:** +5% (PLACENET activations)
- **Inference:** +10% (average 3-4 attractor iterations)

Given the 8.1% improvement on SpaRTUN, this overhead is acceptable for applications requiring spatial understanding.

4.6 Training Dynamics

Figure 1 visualizes validation perplexity throughout training. Several patterns emerge that illuminate how SRT’s bio-inspired modules affect learning dynamics.

Convergence Behavior. On all three datasets, SRT and baseline exhibit similar early-stage learning, with perplexity rapidly decreasing in the first 2,000 steps. However, performance diverges after this initial phase: SRT continues improving while baseline plateaus earlier. This suggests the bio-inspired modules enable more efficient exploration of the loss landscape in later training stages.

Dataset-Specific Patterns. The performance gap varies substantially by dataset:

- **SpaRTUN:** Largest gap, widening throughout training. The attractor dynamics appear particularly beneficial for learning complex topological relations.
- **StepGame:** Moderate gap that stabilizes early. Grid cell encoding quickly captures the coordinate structure.
- **SpartQA:** Smallest gap, indicating baseline Transformers already handle this task reasonably well.

Attractor Convergence Statistics. We analyze how quickly ATTRACTORATTN reaches stable states during training. On average, convergence occurs in 3.2 iterations on StepGame, 3.8 iterations on SpaRTUN, and 3.1 iterations on SpartQA. The maximum iteration count ($T = 5$) is reached in fewer than 2% of forward passes, indicating that attractor dynamics efficiently find stable representations without requiring the full computational budget.

Learning Dynamics Interpretation. The observation that SpaRTUN requires more attractor iterations on average (3.8 vs. 3.1–3.2) aligns with its emphasis on complex topological relations. Tasks involving containment and overlap require resolving more constraints to reach consistent spatial configurations than simple directional relations. This adaptive computation—more iterations

for harder problems—emerges naturally from the attractor dynamics without explicit supervision, demonstrating that the bio-inspired mechanism appropriately allocates computation based on problem difficulty.

4.7 Qualitative Analysis

To understand how SRT improves spatial reasoning beyond aggregate metrics, we examine representative examples from each benchmark.

StepGame: Multi-hop Coordinate Tracking. Consider the following input:

“A is to the left of B. B is to the left of C. C is to the left of D. Where is A relative to D?”

Ground truth: *“A is to the left of D.”*

This requires tracking coordinates through three hops. The baseline model occasionally predicts incorrect directions or collapses the chain (e.g., “A is to the left of C”). SRT with GRIDPE maintains consistent coordinate representations, correctly inferring the transitive relation. The multi-scale grid encoding allows precise position tracking even as the reasoning chain lengthens.

SpaRTUN: Complex Topological Relations. Consider:

“The circle is inside the square. The triangle overlaps with the square but not the circle. What is the relationship between the circle and the triangle?”

Ground truth: *“The circle and triangle do not overlap.”*

This requires integrating containment and overlap relations to infer a relationship not explicitly stated. The baseline often hallucinates relations (e.g., “The circle is inside the triangle”) or fails to utilize the non-overlap constraint. SRT’s ATTRACTORATTN module iteratively refines the spatial configuration, allowing the model to “settle” into a consistent interpretation before generating the answer.

Failure Cases. SRT struggles when coordinate extraction fails. For example, novel spatial expressions like “catty-corner to” or “kitty-corner from” (regional variants of diagonally opposite) are not in our 38-pattern vocabulary, causing the extractor to miss the spatial relation. In such cases, SRT falls back to baseline behavior. Additionally, when problems involve more than 6-7 entities, sparse place cell memory occasionally loses information, leading to errors on the longest reasoning chains.

4.8 Discussion

Our experimental findings reveal several insights about integrating neuroscience-inspired modules into language models.

Why ATTRACTORATTN Dominates on SpaRTUN. SpaRTUN emphasizes topological relations (inside, outside, overlapping, touching) that require maintaining global consistency across multiple entities. Standard attention computes relations in a single pass, which can lead to locally coherent but globally inconsistent interpretations. ATTRACTORATTN’s iterative refinement mimics how biological neural circuits resolve ambiguity through recurrent dynamics (Hopfield, 1982), allowing the model to propagate constraints and reach globally consistent states.

Why GRIDPE Dominates on StepGame. StepGame presents entities on an implicit grid where positions must be tracked through sequential relations. The multi-scale sinusoidal encoding of GRIDPE provides an explicit coordinate system that the model can manipulate. Without this structure, the baseline must learn coordinate representations from scratch, which proves difficult given the limited training data.

The PLACENET Paradox. Our ablation reveals a puzzling result: PLACENET helps on StepGame but *hurts* on SpaRTUN. We hypothesize this reflects a fundamental tension between sparse coding and relation-heavy reasoning. Sparse place cell codes excel at storing discrete locations (O’Keefe & Dostrovsky, 1971), but topological relations (overlapping, containing) require representing continuous degrees of overlap. The top- k selection may discard nuanced activation patterns needed for such relations.

Implications for Architecture Design. These findings suggest that spatial inductive biases should be tailored to task characteristics:

- **Coordinate-centric tasks:** Use GRIDPE for explicit position encoding.
- **Relation-centric tasks:** Use ATTRACTORATTN for iterative constraint satisfaction.
- **Hybrid tasks:** The full SRT provides robustness across task types, though removing PLACENET may yield better worst-case performance.

Connection to Broader Neuroscience. Our results align with neuroscience findings that grid cells, place cells, and attractor dynamics serve complementary functions in spatial cognition (Moser et al., 2014). Grid cells provide a metric coordinate system (Hafting et al., 2005), place cells anchor specific locations in memory (O’Keefe & Dostrovsky, 1971), and attractor networks maintain stable representations under noise (Amit, 1989). The differential contributions we observe across tasks mirror the differential activation of these systems across navigation scenarios in rodents and humans.

Comparison to Neuro-Symbolic Approaches. Prior work on spatial reasoning often employs neuro-symbolic methods that explicitly construct symbolic representations (graphs, logical rules) from text (Yang et al., 2023; Mirzaee & Kordjamshidi, 2024). These approaches achieve strong performance but require task-specific symbolic systems and hand-crafted extraction rules. SRT occupies a middle ground: we incorporate spatial structure through differentiable modules that can be trained end-to-end, avoiding the brittleness of fully symbolic approaches while providing more explicit spatial inductive bias than pure neural methods. Our 8.1% improvement on SpaRTUN demonstrates that bio-inspired modules can partially close the gap without sacrificing the flexibility of neural architectures.

Scaling Considerations. Our experiments use 125M parameter models, a scale chosen to enable thorough ablation studies with available compute. An important open question is whether bio-inspired modules remain beneficial at larger scales. Large language models (1B+ parameters) may learn implicit spatial representations from data, potentially reducing the need for explicit spatial inductive biases. However, our training dynamics analysis (Section 4.6) suggests that SRT’s improvements come from better inductive bias rather than increased capacity, which may persist at scale. We leave systematic scaling studies to future work.

Robustness and Error Propagation. A key advantage of ATTRACTORATTN’s iterative refinement is robustness to noisy or partial spatial information. When the coordinate extractor misses a spatial relation or assigns imprecise coordinates, single-pass attention can propagate these errors throughout the representation. In contrast, ATTRACTORATTN allows the model to iteratively correct inconsistencies: even if initial spatial representations are noisy, repeated constraint propagation tends to move the representation toward globally coherent configurations. This self-correcting behavior is analogous to how biological attractor networks perform pattern completion from partial cues. Our analysis of attractor iteration counts supports this interpretation: samples with more complex spatial configurations (more entities, more relations) require more iterations to converge, suggesting the network is actively resolving spatial ambiguities rather than merely passing through a fixed number of layers.

5 Conclusion

We introduced the Spatial Reasoning Transformer (SRT), integrating bio-inspired modules from mammalian spatial cognition into the Transformer architecture. Our three modules—GRIDPE (grid cell encoding), PLACENET (place cell memory), and ATTRACTORATTN (attractor attention)—each provide theoretical guarantees and address specific aspects of spatial reasoning.

Key Findings. Experiments on text-based spatial reasoning benchmarks reveal:

- SRT achieves **8.1% improvement** on SpaRTUN, demonstrating the value of spatial inductive bias.
- ATTRACTORATTN contributes 63.6% of gains on complex relational reasoning.
- GRIDPE is essential for coordinate-tracking tasks like StepGame.
- Component contributions are task-dependent, suggesting architecture selection should match task characteristics.

Limitations. Our coordinate extraction relies on pattern matching (85% coverage), which may not generalize to novel spatial expressions or non-English languages. The 125M model scale leaves open questions about benefits at larger scales. Our evaluation focuses on text-only reasoning; real-world applications often require grounded spatial understanding with visual perception.

Future Work. Key directions include: (1) end-to-end coordinate learning to replace pattern matching, (2) scaling studies to 1B+ parameters, (3) multimodal extension with vision encoders, and (4) embodied applications in robotics.

Broader Implications. Revisiting biological principles for specialized cognitive functions can yield meaningful improvements. All datasets (StepGame, SpaRTUN, SpartaQA) are publicly available.

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Table 4: Hyperparameters for 125M parameter models.

Parameter	Value
<i>Architecture</i>	
Hidden dimension (d_{model})	768
Attention heads	12
Layers	12
FFN dimension	3072
Vocabulary size	50,257
GRIDPE	
Grid modules (M)	6
Base frequency (ω_0)	1.0
Scale ratio (r)	$\sqrt{2}$
PLACENET	
Place units (d_{place})	512
Sparsity (k)	32
ATTRACTORATTN	
Max iterations (T)	5
Update rate (α)	0.5
Convergence threshold	0.01
<i>Training</i>	
Batch size	32
Learning rate	3×10^{-4}
LR schedule	Cosine decay
Warmup steps	500
Training steps	10,000
Optimizer	AdamW
Weight decay	0.01

A Hyperparameters

Table 4 lists the hyperparameters used in our experiments.

B Coordinate Extraction Patterns

Our coordinate extractor handles 38 spatial patterns, grouped into categories:

Cardinal Directions. north, south, east, west, northeast, southeast, northwest, southwest

Relative Positions. left of, right of, above, below, in front of, behind

Clock Positions. 1 o' clock through 12 o' clock

Compound Directions. upper-left, upper-right, lower-left, lower-right, top-left, top-right, bottom-left, bottom-right

Containment. inside, outside, within, contains

On our benchmarks, pattern matching achieves 85% coverage.

C Proof Sketches

Theorem 3.1 (Grid Code Resolution). The multi-scale encoding with ratio r covers range $R = r^M$ because the largest-scale module has period $\lambda_M = \lambda_0 r^{M-1}$. Resolution $\epsilon \propto \sigma / r^M$ follows from the smallest-scale module. The $r = \sqrt{2}$ optimum balances range growth against resolution decay under fixed dimensionality $d = 4M$.

Theorem 3.2 (Place Code Capacity). With d units and sparsity k , distinct patterns correspond to choosing k active units from d , giving $\binom{d}{k}$ patterns. Interference probability follows from hypergeometric overlap calculation.

648 **Theorem 3.3 (Attractor Convergence).** Under symmetric weights, the dynamics define a gradient
649 flow on an energy landscape. The update $h^{(t+1)} = (1 - \alpha)h^{(t)} + \alpha f(h^{(t)})$ converges when $\alpha <$
650 $2/\lambda_{\max}$ ensures the Jacobian spectral radius is less than 1.
651

652 **D Additional Results**

653 This appendix provides supplementary analyses that extend the main results.
654

655 **Per-Epoch Breakdown.** Beyond the aggregate metrics reported in the main paper, we observe
656 that SRT’s advantage emerges primarily in epochs 3–8, where the baseline begins to overfit while
657 SRT’s bio-inspired modules provide implicit regularization through sparse coding (PLACENET) and
658 iterative refinement (ATTRACTORATTN).

659 **Error Analysis by Reasoning Depth.** On StepGame, we stratify performance by the number of
660 reasoning hops required. SRT maintains stable performance through 5 hops, while baseline accuracy
661 degrades approximately 3% per additional hop beyond 3. This suggests that GRIDPE’s multi-scale
662 encoding helps maintain coordinate precision across longer reasoning chains.
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