
Network System Forecasting Despite Topology Perturbation

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Abstract

Many real-world dynamical systems consist of sparsely interacting components and hence exhibit an underlying graph structure as in logistical, epidemic, and traffic networks. Yet, because of their high dimensionality, their forecasting presents major computational challenges, which are often exacerbated by measurement noise or uncertainty. We propose to partly address this problem, focusing on computationally efficient and robust forecasting under network topology perturbation. The latter represents a singular aspect of network systems entailing specific challenges, such as break in synchronization and cascade failures, hence calling for tailored forecasting algorithms. Specifically, in the limit of large number of nodes, we uncover distinct noise regimes in which the underlying system is either predictable with arbitrary accuracy, predictable only up to a limited accuracy, or entirely unpredictable. Furthermore, we propose a network forecasting approach based on a probabilistic representation of the system under study, that leverages a Bayesian coreset approximation for efficient and robust dimensionality reduction. Numerical experiments demonstrate the competitiveness of the proposed method.

1. Introduction

Network structure is ubiquitous in real-world interconnected systems, making the study of robustness of network forecasting a topic of major importance. It spans applications ranging from epidemic spread prediction to logistics and traffic network forecasting, among many others. Yet, robustness studies have so far been restricted to static network tasks (Ni et al., 2024; Zügner and Günnemann, 2019; Wang

et al., 2021; Li et al., 2024; Wang et al., 2024), such as node classification, edge classification or graph regression. . . As for data-driven modeling of non-linear network dynamical systems, it has been mostly focused on proposing various time-varying graph neural network architectures (Liu and Zhang, 2024; Lan et al., 2022; Shao et al., 2022; Yan et al., 2024b) for settings with given noiseless topologies, besides signal recovery schemes (Sardellitti et al., 2021; Ceci and Barbarossa, 2018). Hence, we consider in this work the problem of forecasting network systems under misspecification of the topology, in a high-dimensional setting i.e. for networks with a large number of nodes. Such types of noise or uncertainty may be encountered due to several reasons, including partial observability such as in social networks, abrupt changes such as road closures due to accidents, or equipment failure in electrical grids. Addressing this problem entails designing a suitable scheme that aims to circumvent the sensitivity to topology perturbation by probabilistic estimation of the main components of the considered state system evolution, i.e. a robust model reduction scheme. Specifically, the key contributions are organized as follows:

- We provide a theoretical analysis of the impact of topology perturbation on the system trajectory, for a class of common network systems
- We propose a simple yet effective graph time series forecasting scheme combining a Bayesian coreset approximation of a Graph Convolution Network (GCN) embedding, for robustness enhancement, with a Recurrent Neural Network (RNN) to model the time evolution
- We conduct numerical experiments on real-world traffic data, demonstrating the competitiveness of the proposed approach.

2. Problem Setting

Consider a network system under random initial condition with node states (x_1, \dots, x_n) such that

$$\frac{dx_i(t)}{dt} = f(x_i(t)) + \sum_{j=1}^n a_{ij}g(x_i(t), x_j(t)), \quad i = 1, \dots, n \quad (1)$$

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where f describes the self-dynamics of x_i , g captures the interactions with its neighbors, and $A = (a_{ij})_{1 \leq i, j \leq n}$ non-negative weights encoding the network topology. A large number of real-world dynamic networks can be modeled as such, including epidemic (Gao and Yan, 2022), traffic (Ding et al., 2019), and gene regulation (Aubin-Frankowski and Vert, 2020) networks, among many others (Prasse and Van Mieghem, 2022). Assume f and g to be unknown, but instead trajectories of the system nodes $(x_1(t_j), \dots, x_n(t_j))_{j \leq m}$ are given, for different initial conditions. The task we address in this work is the forecasting of node states for unseen initial conditions as well as for $t > t_m$, as long as $(x_1(t), \dots, x_n(t))$ is defined, under perturbation or misspecification of the network topology. We consider discrete random perturbations represented as a matrix $(\varepsilon_{i,j})_{1 \leq i, j \leq n}$ of i.i.d. Bernoulli random variables with success parameter $p \in (0, 1)$.

3. Forecasting Sensitivity to Noise

In this section, we investigate the predictability of network systems with noisy topologies. Specifically, in the limit of a large number of nodes, we identify distinct noise regimes. Under negligible noise, the system remains arbitrarily predictable. With weak noise, predictability persists but is limited in accuracy. As expected, higher levels of random perturbations render the system effectively unpredictable. more precisely, we present two results analyzing discrete and continuous perturbations respectively.

Proposition 3.1. (Discrete Noise)

Consider a binary adjacency matrix $A = (a_{i,j})_{1 \leq i, j \leq n}$ and a discrete noise matrix $\varepsilon = (\varepsilon_{i,j})_{1 \leq i, j \leq n}$ of independent and identically distributed (i.i.d.) Bernoulli random variables, with success probability $p \in (0, 1)$. Assume f and g are continuously differentiable and the system trajectory to be supported on a space of lower dimension $m \ll n$, where n is the number of nodes. Then, denoting by y_1, \dots, y_m the spatial modes and $(x_\varepsilon(t))_{t \in T}$ the trajectory over a compact time domain of the perturbed system

$$\frac{dx_i(t)}{dt} = f(x_i(t)) + \sum_{j=1}^n (a_{ij} + \varepsilon_{i,j}) g(x_i(t), x_j(t)) \quad (2)$$

- If $p \leq \frac{(\max_k \|y_k\|_\infty)^{-1}}{n^{1+\alpha}}$ with $\alpha > 0$, then $\lim_{n \rightarrow +\infty} \mathbb{E}[\sup_{t \in T} \|x(t) - x_\varepsilon(t)\|] = 0$
- If $p = \frac{(\max_k \|y_k\|_\infty)^{-1}}{n}$, then there exists $M > 0$, such that for all $n \geq 2$, $\mathbb{E}[\sup_{t \in T} \|x(t) - x_\varepsilon(t)\|] \leq M$
- If $p > \frac{(\max_k \|y_k\|_\infty)^{-1}}{n}$ and $\|g\|_\infty > \delta$, then for all $n > 2$, $\mathbb{E}[\sup_{t \in T} \|x(t) - x_\varepsilon(t)\|] > \delta$.

Proof. The proof is postponed to Appendix A.1. \square

Proposition 3.2. (Gaussian Noise)

Consider a Gaussian noise matrix $\varepsilon = (\varepsilon_{i,j})_{1 \leq i, j \leq n}$ of i.i.d. standard Gaussian random variables, with variance $\sigma^2 > 0$. Assume f and g are continuously differentiable and the system trajectory to be supported on a space of lower dimension $m \ll n$, where n is the number of nodes. Then, denoting by y_1, \dots, y_m the spatial modes and $(x_\varepsilon(t))_{t \in T}$ the trajectory over a compact time domain of the perturbed system (2), we have

- If $\sigma \leq \frac{(\max_k \|y_k\|_\infty)^{-1}}{n^{1+\alpha}}$ with $\alpha > 0$, then $\lim_{n \rightarrow +\infty} \mathbb{E}[\sup_{t \in T} \|x(t) - x_\varepsilon(t)\|] = 0$
- If $\sigma = \frac{(\max_k \|y_k\|_\infty)^{-1}}{n}$, then there exists $M > 0$, such that for all $n \geq 2$, $\mathbb{E}[\sup_{t \in T} \|x(t) - x_\varepsilon(t)\|] \leq M$
- If $\sigma > \frac{(\max_k \|y_k\|_\infty)^{-1}}{n}$ and $\|g\|_\infty > \delta$, then for all $n > 2$, $\mathbb{E}[\sup_{t \in T} \|x(t) - x_\varepsilon(t)\|] > \delta$.

Proof. The proof is postponed to Appendix A.2. \square

Remark.

Given the invariance encoded in network systems, the set of their node trajectories typically lives (approximately) on a space of much lower dimensionality than the number of nodes. In particular, several common network models satisfy this property (Prasse and Van Mieghem, 2022).

4. Network Coreset Forecasting

In order to achieve scalability and robustness in network forecasting, we propose to evolve in time only a subset of node embeddings. Hence, the key problem that we aim to solve is how to efficiently down-sample the processed node features for accurate prediction, while keeping sensitivity to network topology perturbation as small as possible. Classical approaches such as max-pooling (Hamilton et al., 2017) or low-rank approximations (Savas and Dhillon, 2011) either suffer from poor performance or high computational cost. Indeed, the nodes with the highest values at different screen-shots, might be very different from the ones that should be tracked to approximate the system trajectory. As for combinations of nodes with high eigenvalues, they can be quite sensitive to random perturbations, in addition to being costly to compute i.e. they require $O(n^3)$ operations. Consequently, we propose to leverage a probabilistic representation of the network time series by selecting the nodes which approximate the best, the distribution of the whole system trajectory. Specifically, we consider a Bayesian setting where the network time series constitute realizations of a given distribution and identify a subset of nodes $\{i_k, k \leq m\}$ such that the posterior given node embeddings

$\{i_k, k \leq m\}$ is the closest to the full posterior. That is, we identify a Bayesian coreset (Campbell and Broderick, 2019; Huggins et al., 2016). In the following, we describe with greater detail the different components of the proposed method, illustrated in figure ?? and report a pseudo-code of the proposed algorithm.

4.1. Bayesian Coreset Approximation

Bayesian coresets have been developed to reduce the cost of Bayesian inference with a large amount of data, without compromising accuracy (Campbell and Broderick, 2019). More precisely, considering a data set $(x_i)_{i \leq n}$ of n observations, a likelihood $p(x_i|\theta)$ for each observation given the parameter $\theta \in \Theta \subseteq \mathbb{R}^d$, and a prior density π_0 on Θ , the Bayesian posterior is given, by $\pi(\theta) := \frac{1}{Z} \exp(\mathcal{L}(\theta)) \pi_0(\theta)$, where the log-likelihood $\theta \mapsto \mathcal{L}(\theta)$ and the marginal likelihood Z are defined by

$$\mathcal{L}(\theta) := \sum_{i=1}^n \mathcal{L}_i(\theta), \text{ s.t. } \mathcal{L}_i(\theta) := \log p(x_i|\theta)$$

and

$$Z := \int \exp(\mathcal{L}(\theta)) \pi_0(\theta) d\theta.$$

The aim of the Bayesian coreset framework is then to find a set of weights $(w_i)_{i \leq n}$ such that

$$\min_{w \in \mathbb{R}^n} \left\| \mathcal{L} - \sum_{i=1}^n w_i \mathcal{L}_i \right\|_{\pi, \mathcal{L}} \quad \text{with } w \geq 0,$$

and

$$\sum_{i=1}^n \mathbb{I}_{[w_i > 0]} \leq m,$$

where $\|\cdot\|_{\pi, \mathcal{L}}$ is a functional norm that involves a scaling by the full likelihood \mathcal{L} and the posterior π . This problem can be solved by a Frank-Wolfe type algorithm (Jaggi, 2013; Campbell and Broderick, 2019). We refer to (Campbell and Broderick, 2019) for more details. In our setting, we consider the (embedded) trajectory $(x_i(t_1), \dots, x_i(t_\ell))$ of each node $i \leq n$ to be a multi-dimensional realization of a probability distribution, where ℓ is predicted sequence length, and we look for the subset of nodes that summarizes the best the whole network trajectory-segment. To simplify the algorithm and reduce the computational burden, we approximate the data distribution as Gaussian and adopt a Gaussian prior in the implementation.

Remark. (Computational Complexity)

The computational complexity of the Bayesian coreset reduction component may scale like $O(n^2)$ which is already an improvement from classical low-rank approximations which scales like $O(n^3)$. Hence, to improve scalability further, we use *random projections* for the computation of

the norms, following (Campbell and Broderick, 2019). This results in a complexity of $O(nq)$, where q is the dimension of the projection space.

4.2. Graph Structure Embedding

Following previous work (Liu and Zhang, 2022; 2024), we extract node embeddings incorporating the graph information with a graph convolution network (Kipf and Welling, 2017). Specifically, we train a GCN encoder-decoder network, where the encoder performs message passing between nodes leveraging the network topology information and the decoder performs a diffusion of the updated states of the coreset selected nodes. For that matter, we first compute the coresets -kept nodes in reduced space, of the training data considering trajectories divided according to forecasting range target -forecasting sequence length, then we train the GCN decoder to estimate the updates of nodes discarded during the space reduction. Once this graph autoencoder is trained, we use its encoder to embed the node features before recomputing a new set of coresets that will be evolved in time by training a RNN, as we describe in the next subsection.

4.3. Latent Representation Temporal Evolution

Once the embedded node subsets are extracted, we simply train a long short-term memory (LSTM) network (Cho et al., 2014) to model the time evolution. As a result of the reduction in dimensionality, the temporal evolution computational cost is considerably reduced allowing for scalability to large networks. Note that such a reduction is necessary since the complexity of effective sequence-to-sequence models (e.g. RNNs, Transformers) is in $O(n^2)$, where n is the dimension of the feature space. In the case of RNNs, that comes from the standard choice of a hidden-state dimension that scales similarly to input space dimension, resulting in an output scaling in $O(n^2)$. Once

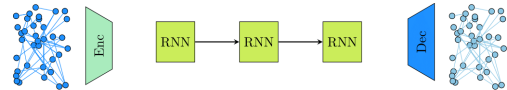


Figure 1. Time Evolution in Reduced Space

the predictions in reduced space are obtained, the node updates are diffused using the GNN decoder. Note that, given that probabilistic formulation of the model reduction component, the number of nodes which are kept slightly varies across trajectory segments. Hence, we consider the size of largest coreset as RNN input dimension, and pad the RNN input with the mean encoded value for smaller coresets.

we present numerical results of the network coreset

forecasting approach on a real-world traffic forecasting dataset, made publicly available by (Guo et al., 2021). Traffic forecasting represents a major practical problem that requires robust forecasting schemes, given the different noise sources leading to topology changes that it can be subject to, such as weather incidents, traffic accidents as well as closure due to road maintenance. We note from

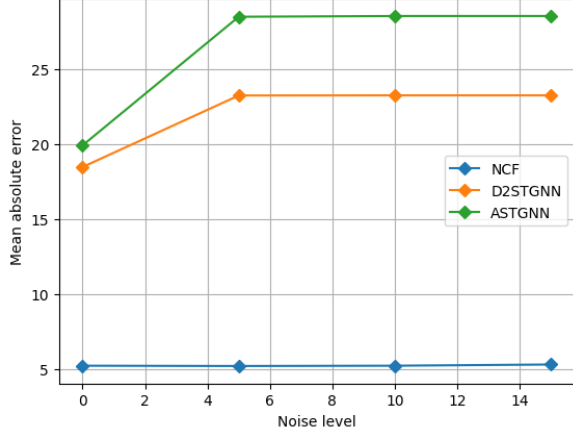


Figure 2. Test error evolution for PEMS04 dataset - 30% corrupted test data with discrete noise

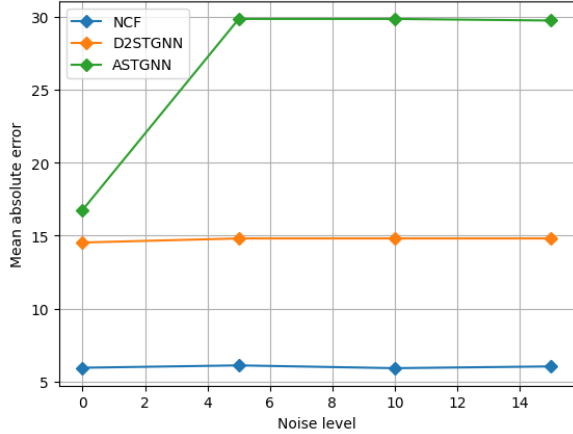


Figure 3. Test error evolution for PEMS08 dataset - 30% corrupted test data with discrete noise

figures 2 and 3 that NCF significantly outperforms the competitor methods. This is partly due to the highly noisy nature of the considered dataset, illustrated in figure 4, as is often the case in real-world settings.

5. Discussion

5.1. Limitations & Outlook

Network Coreset Forecasting performs competitively, but also raises limitations that point to opportunities for future research. First, it relies on a two-stage training approach

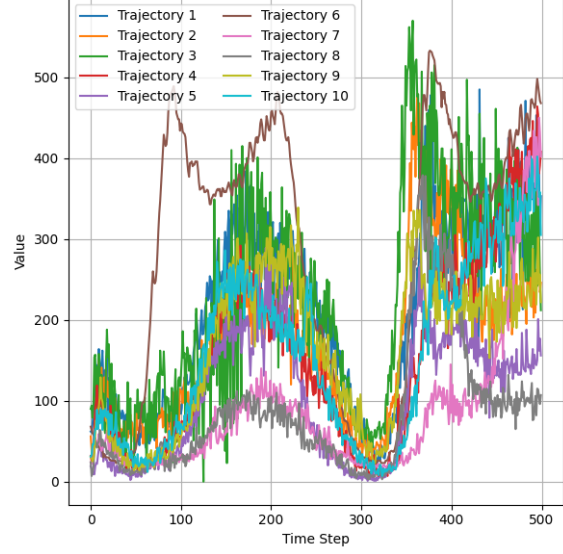


Figure 4. State trajectory evolution from the PEMS04 dataset

as opposed to an end-to-end training formulation. Besides, since it relies on a probabilistic formulation of the model reduction component, it might under-perform under perfect knowledge of the topology, as compared to other approaches. However, that is not a surprising aspect given that all methods are bound by the accuracy-robustness trade-off (Owhadi et al., 2015). More generally, we have mostly focused in this study on *independent identically distributed* (i.i.d.) noise, hence extending the analysis to account for structured or correlated noise represents a promising direction for future work.

5.2. Conclusion

In this work, we analyzed the predictability of a common class of network systems under topology perturbation. While we focused on random perturbations, we also explored structured changes via sparsification of the network topology. Furthermore, we proposed a novel probabilistic network forecasting scheme, employing a Bayesian coreset approach in combination with GNN encoding and RNN temporal modeling, to robustly capture the principal components of the underlying network signal. We demonstrated the competitiveness of the proposed approach with respect to the state-of-the-art, for different types of noise. We believe our results constitute an important initial step towards robust modeling of real-world network systems.

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A. Related Works

Time-Varying Graph Neural Networks.

In order to leverage the expressive power of graph neural networks (Kipf and Welling, 2017) for graph time series forecasting, several architectures have been proposed. First approaches were based on evolving the graph extracted features using recurrent neural networks (Manessi et al., 2020; Seo et al., 2018) or leveraging a RNN to evolve the weights of a graph convolution network (Pareja et al., 2020). More recently, various adaptive attention-based mechanisms for spatial or temporal modeling have been proposed (Guo et al., 2021; Yan et al., 2024a). For instance, (Lan et al., 2022) combine a multi-order Chebyshev polynomial GCN with an adaptive self-attention mechanism to leverage the dynamic spatial correlation within multi-scale neighborhoods, whereas (Shao et al., 2022) combines a self-attention layer with a GRU (Cho et al., 2014) to model the non-diffusive component in traffic forecasting. We refer to (Yan et al., 2024a) for an extensive review. Yet, these approaches assume the graph to be given. In contrast, we propose a forecasting scheme that is designed to be robust to graph topology perturbation or misspecification.

Robustness of Graph Neural Networks. For static tasks such as node classification or edge classification, the robustness of GNNs has been extensively studied (Zügner and Günnemann, 2019; Wang et al., 2021; Bojchevski and Günnemann, 2019; Yang et al., 2024a;b; Geisler et al., 2021), mostly focusing on adversarial defense to node or edge attacks. Specifically, (Entezari et al., 2020; Wu et al., 2019) propose pre-processing techniques to overcome adversarial perturbations via low-rank approximation of the graph adjacency matrix or gradient averaging, while (Zhang and Zitnik, 2020) propose a mechanism to tackle adversarial training by assigning higher weights to edges connecting similar nodes. On the other hand, (Wang et al., 2021; Zügner and Günnemann, 2019) propose certifiable defenses against bounded adversarial attacks, via convex relaxation of the robust optimization target or random smoothing. More recently, (Yang et al., 2024a) proposed the first deterministic certificate defense leveraging a majority vote among sub-graphs defined via an unperturbed hash function. Nonetheless, most of these approaches are too conservative for non-adversarial noise settings and do not scale to time-varying graphs, given the exponential explosion in the number of sub-graphs to consider when a temporal component is introduced.

Reduced Order Modeling.

Model reduction of parametric evolution equations governing physical systems has been extensively studied (Benner et al., 2015), given the high computational cost associated with full-scale resolution. Specifically, two main families of methods have emerged: model-based projections and data-driven surrogates. Model-based approaches leveraging the structure of the equations include Galerkin projections (Hesthaven and Warburton, 2007), Krylov subspace methods (Liesen and Strakos, 2013), and dynamic low-rank approximations (Kazashi et al., 2025; Musharbash et al., 2020). They are based on different identification schemes of the underlying low-dimensional manifold capturing most of the variability of the system. More recently, several deep learning-based approaches have demonstrated competitive performance, among which Dynamic Mode Decomposition (Schmid, 2022), Physics-Informed neural networks (Cai et al., 2021) and Neural Operator Learning (Lu et al., 2021; Li et al., 2021) are most notable. Nonetheless, most work has been restricted to low-dimensional noiseless dynamical systems. Alternatively, we consider noisy high-dimensional network systems.

B. Proofs

B.1. Proof of proposition 1

Recall that we would like to show that a Bernoulli perturbed network system features different behaviors depending the success parameter $p \in (0, 1)$ of the Bernoulli noise. Specifically,

$$p \leq \frac{(\max_k \|y_k\|_\infty)^{-1}}{n^{1+\alpha}} \text{ with } \alpha > 0 \quad \Rightarrow \quad \lim_{n \rightarrow +\infty} \mathbb{E}[\sup_{t \in T} \|x(t) - x_\varepsilon(t)\|] = 0$$

Denote by Y the matrix of reduced space basis of the system trajectory, and E the noise matrix i.e.

$$Y = \begin{pmatrix} y_1^\top \\ \vdots \\ y_m^\top \end{pmatrix}, \quad \text{and} \quad E = \begin{pmatrix} \varepsilon_1 \\ \vdots \\ \varepsilon_n \end{pmatrix}, \quad \text{with} \quad \varepsilon_i = (\varepsilon_{i,j})_{j \leq n}$$

Given a perturbed adjacency matrix $\hat{A} = A + E$, note that we have for $k \leq m$,

$$\|\hat{A}y_k - Ay_k\|_1 \leq \|Ay_k - Ay_k\|_1 + \|Ey_k\|_\infty = \|Ey_k\|_1$$

Furthermore, setting without loss of generality $x(1) = 0$ and $T = (1, 2)$, we have

$$\begin{aligned} \sup_{t \in T} \|x(t) - x_\varepsilon(t)\|_1 &= \sup_{t \in T} \left\| \int_1^t \sum_{i,j} \varepsilon_{i,j} g(x_i(s), x_j(s)) ds \right\|_1 \\ &\leq \sup_{t \in T} \int_1^t \left\| \sum_{i,j} \varepsilon_{i,j} g(x_i(s), x_j(s)) \right\|_1 ds \\ &\leq \int_1^2 \left\| \sum_{i,j} \varepsilon_{i,j} g(x_i(s), x_j(s)) \right\|_1 ds \end{aligned}$$

leading to

$$\mathbb{E} \left[\sup_{t \in T} \|x(t) - x_\varepsilon(t)\|_1 \right] \leq \mathbb{E} \left[\int_1^2 \left\| \sum_{i,j} \varepsilon_{i,j} g(x_i(s), x_j(s)) \right\|_1 ds \right]$$

By regularity of g, x, x_ε and Fubini theorem, we get

$$\mathbb{E} \left[\sup_{t \in T} \|x(t) - x_\varepsilon(t)\|_1 \right] \leq \int_1^2 \mathbb{E} \left[\left\| \sum_{i,j} \varepsilon_{i,j} g(x_i(s), x_j(s)) \right\|_1 \right] ds$$

Hence, by proposition 2 in section C of (Prasse and Van Mieghem, 2022), it is enough to show for each $k \leq m$ that

$$\mathbb{E}[\|Ey_k\|_1] \xrightarrow{n \rightarrow +\infty} 0$$

That is equivalent to

$$\forall i \geq 1, \quad \mathbb{E}[\|Y\varepsilon_i\|_1] \xrightarrow{n \rightarrow +\infty} 0$$

However, by Holder inequality

$$\mathbb{E}[\|Y\varepsilon_i\|_1] \leq np(\max_k \|y_k\|_\infty) \leq \frac{1}{n^\alpha} \xrightarrow{n \rightarrow +\infty} 0$$

And, we can also have the result for $\|\cdot\|_2$ by the fact that $\|\cdot\|_2 \leq \|\cdot\|_1$.

Similar reasoning leads to the result of the case $p = \frac{(\max_k \|y_k\|_\infty)^{-1}}{n}$.

Last, for the case $p > \frac{(\max_k \|y_k\|_\infty)^{-1}}{n}$ and $\|g\|_\infty > \delta$, let

$$\tau = \inf \{s > 1; |g(x_1(s), x_2(s))| > \delta\}$$

Then, $1 < \tau < +\infty$, thanks to the regularity of g and the fact that the considered differential system is autonomous. Hence,

$$\begin{aligned} \mathbb{E}[\sup_{t \in T} \|x(t) - x_\varepsilon(t)\|_1] &\geq \mathbb{E} \left[\int_1^\tau \sum_{i,j} \varepsilon_{i,j} |g(x_i(s), x_j(s))| ds \right] \\ &\geq \tau \delta \sum_{i,j} \mathbb{E}[\varepsilon_{i,j}] \\ &\geq \delta (\max_k \|y_k\|_\infty)^{-1} \\ &\geq \delta. \end{aligned}$$

B.2. Proof of proposition 2

The proof proceeds similarly as for proposition 1, except this time the noise is not non-negative. Hence, using the properties of the absolute value and Gaussian distributions, we get

$$\mathbb{E}[\|Y\varepsilon_i\|_1] \leq \left(\sum_j |\varepsilon_{i,j}| \right) (\max_k \|y_k\|_\infty) = n\sigma(\max_k \|y_k\|_\infty) \leq \frac{1}{n^\alpha} \xrightarrow{n \rightarrow +\infty} 0$$

since $\mathbb{E}|\varepsilon_{i,j}| = \sigma$. The remaining cases can be shown in an analogous way.