

000 PART-LEVEL SEMANTIC-GUIDED CONTRASTIVE 001 LEARNING FOR FINE-GRAINED VISUAL CLASSIFI- 002 003 004 005 006 007 008 009 010 011 012 013 014 015 016 017 018 019 020 021 022 023 024 025 026 027 028 029 030 031 032 033 034 035 036 037 038 039 040 041 042 043 044 045 046 047 048 049 050 051 052 053 PART-LEVEL SEMANTIC-GUIDED CONTRASTIVE LEARNING FOR FINE-GRAINED VISUAL CLASSIFI- CATION

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011 ABSTRACT

013 Fine-Grained Visual Classification (FGVC) aims to distinguish visually similar
014 subcategories within a broad category, and poses significant challenges due to
015 subtle inter-class differences, large intra-class variations, and data scarcity. Existing
016 methods often struggle to effectively capture both part-level detail and spatial
017 relational features, particularly across rigid and non-rigid object categories. To
018 address these issues, we propose Part-level Semantic-guided Contrastive Learning
019 (PSCL), a novel framework that integrates three key components. (1) The Part Lo-
020 calization Module (PLM) leverages clearCLIP to enable text-controllable region
021 selection, achieving decoupled and semantically guided spatial feature extraction.
022 (2) The Multi-scale Multi-part Branch Progressive Reasoning (MMBPR) module
023 captures discriminative features across multiple parts and scales, while reducing
024 inter-branch redundancy. (3) The Visual-Language Contrastive Learning based
025 on Multi-grained Text Features (VLCL-MG) module introduces intermediate-
026 granularity category concepts to improve feature alignment and inter-class sep-
027 arability. Extensive experiments on five publicly available FGVC datasets demon-
028 strate the superior performance and generalization ability of PSCL, validating the
029 effectiveness of its modular design and the synergy between vision and language.
030 Code is available at: <https://anonymous.4open.science/r/PSCL-3E1F>.

031 1 INTRODUCTION

032
033 Fine-Grained Visual Classification (FGVC) aims to accurately distinguish between subcategories
034 that belong to the same high-level category yet exhibit subtle visual differences. Typical applica-
035 tions include the classification of bird species (Wah et al., 2011; Van Horn et al., 2015), car brands
036 (Krause et al., 2013), and aircraft (Maji et al., 2013) models. As FGVC focuses on fine-level dis-
037 tinguishments within specific domains, it has demonstrated unique practical value—distinct from general
038 visual classification tasks—in areas such as intelligent transportation, medical image analysis, and
039 ecological environment monitoring. However, FGVC remains a challenging task due to factors such
040 as low inter-class variance, high intra-class variance, a large number of categories, and data scarcity.

041 We observe that existing models exhibit notable feature preferences when processing rigid and non-
042 rigid objects. We argue that FGVC tasks require the modeling of two key types of features: (1) part-
043 level fine-grained features that capture detailed local differences and (2) spatial relational features
044 that describe inter-class differences in spatial structure. For rigid objects, inter-class differentiation
045 is often affected by external factors such as viewpoint variation and occlusion. In contrast, non-
046 rigid objects tend to exhibit more significant posture variations, leading to greater uncertainty in
047 their spatial structural features. Different model architectures vary considerably in their capacity to
048 capture these two types of features.

049 Some existing works have consciously incorporated mechanisms for modeling spatial structural fea-
050 tures. For example, CAP (Behera et al., 2021) captures spatial relations through region consistency
051 integration, while SFETrans (Yu et al., 2025) extracts spatial features via phase spectrum analysis.
052 These methods have demonstrated effectiveness in improving classification performance for rigid
053 objects. However, the core objective of FGVC lies in accurately modeling subtle inter-class dif-
ferences. Since spatial relational features often rely on matching shared regions across categories,

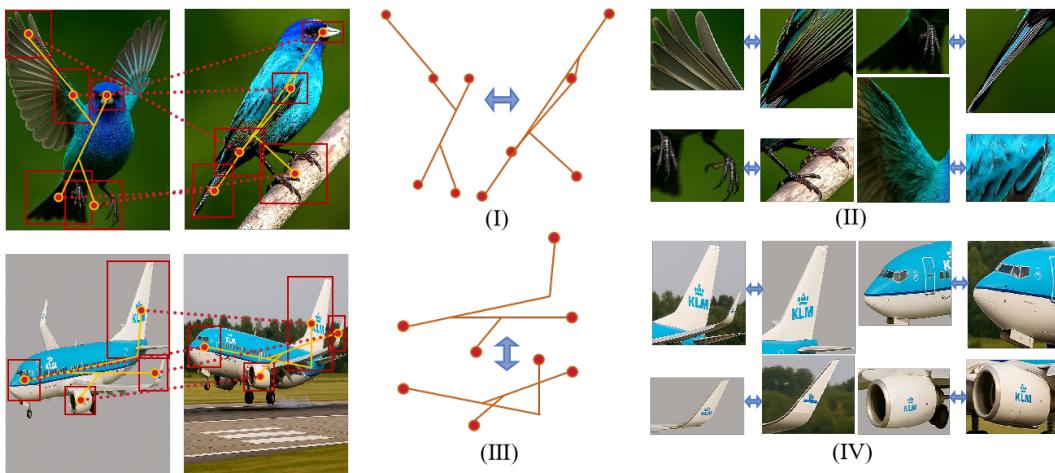


Figure 1: Two types of critical features in rigid and non-rigid objects. (I) Spatial deformation in non-rigid objects (e.g., birds) due to articulated motion; (II) Diverse part-level details in non-rigid objects; (III) Stable spatial structure in rigid objects (e.g., airplanes); (IV) Consistent part-level appearance in rigid objects.

they may conflict with the precise representation of part-level details—particularly for non-rigid objects—potentially weakening the model’s ability to focus on critical parts. Furthermore, current models generally adopt a unified strategy for designing part-based branches across all categories, overlooking the homogeneity of part-level details among similar categories. This can lead to misclassifications and redundant representations across branches.

To address these issues, we propose a novel framework called Part-level Semantic-guided Contrastive Learning (PSCL). This model introduces a Part Localization Module (PLM), which leverages clearCLIP (Lan et al., 2024) as an auxiliary component to enable text-guided region selection, thereby achieving effective decoupling of feature region selection and feature representation. Additionally, we design a Multi-scale Multi-part Branch Progressive Reasoning (MMBPR) module, where part-based branches represent fine-grained features of individual parts, while a global branch adaptively integrates features based on spatial relations. Through progressive reasoning, MMBPR enables each branch to refine its feature representations across multiple scales.

During the multi-scale feature fusion stage, we further design the Reverse-key Scale-aware Attention Fusion Module (ReSAF) to suppress the influence of high-level features on semantically similar regions at lower levels, thereby encouraging the model to extract information from less similar areas. This effectively mitigates feature redundancy among branches.

Finally, in the classification phase, we introduce a novel Visual-Language Contrastive Learning based on Multi-grained Text Features (VLCL-MG) module. By incorporating intermediate-level category concepts, this module leverages prior knowledge to aggregate fine-grained categories into semantically coherent mid-level groups, promoting more meaningful clustering of similar subcategories in the feature space.

Our main contributions can be summarized as follows:

- We propose a Part Localization Module (PLM) that enables text-controllable spatial feature extraction via clearCLIP;
- We design a Multi-scale Multi-part Branch Progressive Reasoning (MMBPR) module to reduce feature redundancy and enhance part-level and global representations;
- We introduce a Visual-Language Contrastive Learning module based on Multi-grained Text Features (VLCL-MG) to improve the semantic alignment of visually similar subcategories;
- Extensive experiments on five publicly available FGVC datasets validate the effectiveness and generalization ability of our proposed PSCL framework.

2 RELATED WORK

2.1 FINE-GRAINED VISUAL CLASSIFICATION

Fine-grained visual classification (FGVC) methods primarily focus on capturing subtle inter-class differences through refined feature representation and part localization. Early feature representation approaches relied on high-level features (Lin et al., 2015; Zheng et al., 2019; Sun et al., 2020), later incorporating multi-scale fusion techniques such as AP-CNN (Ding et al., 2021) and PMG (Du et al., 2020), as well as attention-based mechanisms like MA-CNN (Zheng et al., 2017), OSME (Sun et al., 2018), and Transformer-based methods such as TransFG (He et al., 2022) and CAMF (Miao et al., 2021). MDCM (Zhang et al., 2025) introduces a multi-scale ViT framework that improves fine-grained bird recognition by activating, selecting, and aggregating discriminative cues across scales. Part localization methods identify discriminative regions through cropping and scaling strategies. This line of work aims to locate category-relevant regions within the input image by analyzing attention maps generated by the backbone network. The identified regions are then cropped and reprocessed to retain high-resolution, fine-grained details that are critical for classification. This strategy explicitly extracts spatial structural features by emphasizing salient parts, often leading to superior classification performance. While early approaches like Part-based R-CNN (Zhang et al., 2014) and Pose Normalized CNN (Branson et al., 2014) relied on strong supervision, recent methods have shifted to weak supervision for better scalability. Notable examples include MGE-CNN (Zhang et al., 2019), P2P-Net (Yang et al., 2022), CAP (Behera et al., 2021), TBMSL-Net (Zhang et al., 2021), and PART (Zhao et al., 2021), which explore part-level semantics via multi-scale learning, context modeling, or Transformer-based architectures. CSQA-Net (Xu et al., 2025) introduces a Part Navigator module to assign saliency scores to different image regions, enabling discriminative region segmentation without strong part annotations.

2.2 VISION-LANGUAGE LEARNING

Vision-language models (VLMs), particularly CLIP (Radford et al., 2021), have demonstrated strong potential in open-vocabulary tasks by learning joint representations from large-scale image-text pairs. While early FGVC-related works using CLIP (Li et al., 2023; Wang et al., 2023b) emphasized alignment between descriptive text and novel categories, MP-FGVC (Jiang et al., 2024) introduced CLIP to closed-set FGVC by leveraging multimodal prompts to enhance category discrimination. For region-level tasks, CLIP’s utility has been extended to open-vocabulary segmentation. MaskCLIP (Zhou et al., 2022) revealed that dense patch-level features from CLIP’s attention layers could be aligned with textual representations. Building on this, ClearCLIP (Lan et al., 2024) demonstrates that by removing residual connections in CLIP, enabling self-attention, and eliminating the feed-forward network, open-vocabulary semantic segmentation can be achieved directly without additional training. We empirically demonstrate that ClearCLIP is also effective for part-level semantic concepts.

3 APPROACH

The proposed PSCL architecture is illustrated in fig. 2. In the visual pathway, the input image is first processed separately by the backbone and ClearCLIP. ClearCLIP generates part masks by computing matching scores and applying channel selection, while the backbone produces multi-scale features. For single-scale backbones such as ViT, these features can be regarded as multi-level representations extracted from different transformer layers, which serves an equivalent role in our framework and does not affect the overall conclusion. The two outputs are combined using the Hadamard product to obtain multi-scale part-level features, forming the Part Localization Module. The designed Multi-scale Multi-part Branch Progressive Reasoning module processes the resulting visual features, progressively enhancing the model’s confidence in its predictions from low-level to high-level features. This confidence enhancement is achieved through a combination of hyperparameters for contrastive loss weights across different scales and noise parameters. In the text pathway, contrastive loss leverages intermediate-grained textual priors as input, generating multi-grained textual features for different categories. These features are then rearranged and restructured to produce multi-grained textual representations for each fine-grained label.

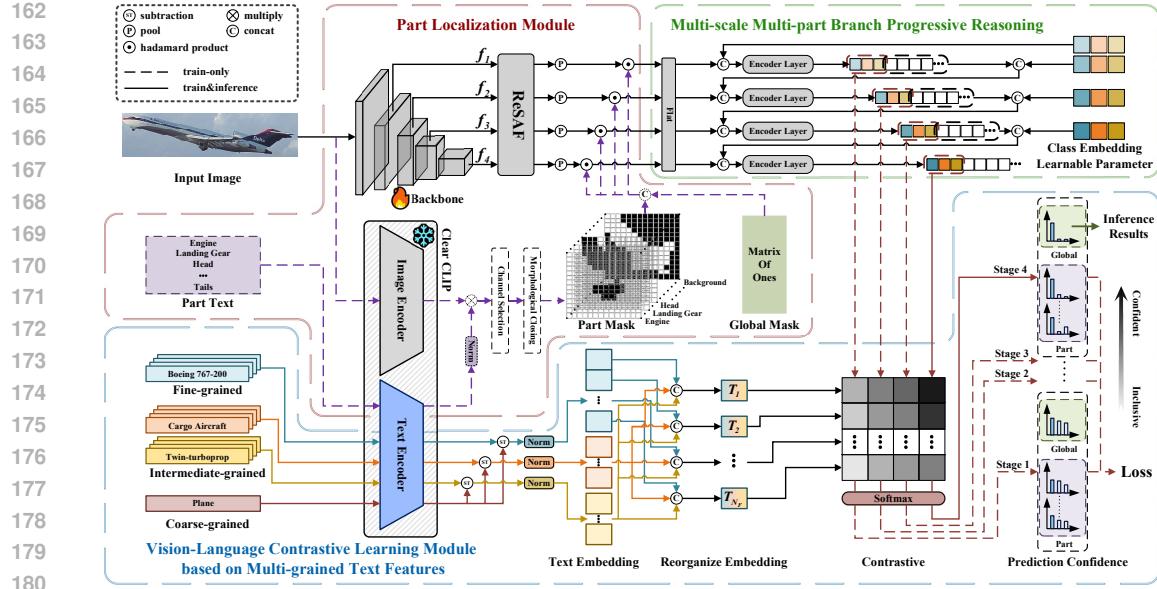


Figure 2: Detailed illustration of Part-level Semantic-guided Contrastive Learning model (PSCL).

3.1 PART LOCALIZATION MODULE

The proposed Part Localization Module (PLM) is designed to address the conflicting requirements of modeling fine-grained part-level features and spatial relational features in FGVC. This conflict is particularly pronounced for non-rigid objects, where posture variation undermines the stability of spatial structures and affects precise part representation. To resolve this, PLM processes the input image $\mathbf{x} \in \mathbb{R}^{C \times H \times W}$ through two separate branches: one for capturing difference-aware features and the other for localizing discriminative parts, enabling more effective and targeted feature learning across object types.

The branch responsible for representing differences processes the input \mathbf{x} to produce multiscale features, with features denoted as $f_s \in \mathbb{R}^{C_s \times H_s \times W_s}$ across multiple stages. When low-level features are less relevant for classification, only higher stages may be selected, such that

$$s \in \{s_{\min}, \dots, 4\}, \quad s_{\min} \geq 1, \quad (1)$$

where s_{\min} denotes the earliest stage used, which can be adjusted based on task requirements.

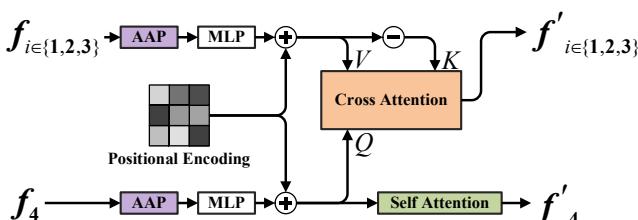


Figure 3: Illustration of ReSAF.

The resulting f_s is then passed into the Reverse-key Scale-aware Attention Fusion Module (ReSAF) to suppress redundant channel representations across scales, as illustrated in fig. 3. In the figure, AAP denotes Adaptive Average Pooling, and the positional encoding is implemented as a learnable parameter. By flipping key vector directions, ReSAF inverts

similarity scores, guiding high-level queries to attend away from similar low-level regions. This contrastive attention promotes the extraction of complementary.

The branch responsible for identifying the parts of interest is built upon the ClearCLIP backbone. The input image \mathbf{x} is encoded by the image encoder f_{img} , producing patch-level image features $\mathbf{F}_{\text{img}} = f_{\text{img}}(\mathbf{x}) \in \mathbb{R}^{H \times W \times d}$. Similarly, the textual prompts corresponding to N parts, denoted as $\mathbf{T} = \{T_1, T_2, \dots, T_N\}$, are processed by the text encoder f_{text} , yielding part-specific text feature representations $\mathbf{F}_{\text{text}} = \{f_{\text{text}}(T_1), f_{\text{text}}(T_2), \dots, f_{\text{text}}(T_N)\} \in \mathbb{R}^{N \times d}$. To align image patches with text descriptions, the similarity tensor \mathbf{S} is computed via matrix multiplication.

$$\mathbf{S} = \mathbf{F}_{\text{img}} \mathbf{F}_{\text{text}}^{\top}, \mathbf{S} \in \mathbb{R}^{H \times W \times N}, \quad (2)$$

216 To generate the final part mask \mathbf{M} , the indices of the maximum similarity scores across the N
 217 channels are first determined as

$$219 \quad \text{max_indices} = \arg \max_{j \in \{1, \dots, N\}} \mathbf{S}[j], \quad (3)$$

221 Using these indices, a one-hot-like tensor is constructed:

$$223 \quad \mathbf{S}[j] = \begin{cases} 1, & j = \text{max_indices}, \\ 224 \quad 0, & \text{otherwise}, \end{cases} \quad (4)$$

226 The one-hot-like tensor undergoes morphological refinement by first applying dilation to expand
 227 regions, followed by erosion to refine connectivity and remove noise:

$$228 \quad \mathbf{M} = (\mathbf{S} \oplus \mathcal{K}) \ominus \mathcal{K}, \quad (5)$$

230 where \mathcal{K} denotes the structuring element (kernel), instantiated as a 3×3 kernel in our implementa-
 231 tion; \oplus represents the morphological dilation operator; and \ominus denotes the erosion operator.

232 The multi-scale multi-part features $G_{s,n'}$ can be expressed as:

$$234 \quad G_{s,n'} = \text{concat}(\mathbf{f}'_s \odot \mathbf{M}_{s,n}, \mathbf{f}'_s \odot \mathbf{1}), n \in \{1, 2, \dots, N\}, n' \in \{1, 2, \dots, N+1\}, \quad (6)$$

235 where \odot denotes the Hadamard product, $\text{concat}(\cdot)$ denotes the concatenation operation, $\mathbf{1}$ is a matrix
 236 of ones, representing the global mask, $\mathbf{f}'_s \odot \mathbf{1}$, captures the global features. The global features are
 237 subsequently processed by the global branch, which adaptively aggregates part-level information
 238 according to spatial relationships, aiming to model spatial relational features.

240 3.2 BRANCH PROGRESSIVE REASONING

241 Our proposed Multi-scale Multi-part Branch Progressive Reasoning (MMBPR) module extends the
 242 multi-scale reasoning framework introduced by PMG (Du et al., 2020) and PART (Zhao et al., 2021).
 243 It progressively enhances the constraint on loss from low-level feature branches to high-level feature
 244 branches. Unlike previous approaches, our method incorporates PLM to reduce redundant represen-
 245 tations across branches. In addition to progressive reasoning along the multi-scale hierarchy, the
 246 framework also integrates part-level branches for capturing fine-grained local details and a global
 247 branch for modeling spatial relational representations through part feature aggregation.

248 Following the ViT architecture, we adopt Class Embedding Learnable Parameters to extract
 249 category-specific visual representations. **We utilize three class tokens to comprehensively represent**
 250 **intermediate categories.**

252 The overall input to MMBPR is $G_{s,n'}$ obtained from eq. (6), and the progressive reasoning process
 253 begins from the lowest-level features $G_{s_{\min},n'}$, as formulated below:

$$254 \quad G_{s_{\min},n'} \xrightarrow{\text{flatten}} \{V_{s_{\min},n',m} \mid m \in \{1, 2, \dots, P^2\}\}, \quad (7)$$

256 The flattened tokens are concatenated with class tokens:

$$257 \quad Z_{s_{\min},n'} = \text{concat}([C_{\text{cls},s_{\min},n',1}; C_{\text{cls},s_{\min},n',2}; C_{\text{cls},s_{\min},n',3}], [V_{s_{\min},n',1}; \dots; V_{s_{\min},n',P^2}]), \quad (8)$$

259 where $C_{\text{cls},s_{\min},n',j}$ ($j \in \{1, 2, 3\}$) are class tokens.

260 The sequence Z is then processed through an Encoder Layer:

$$262 \quad Z'_{s_{\min},n'} = \text{LN}(Z_{s_{\min},n'} + \text{MHSA}(Z_{s_{\min},n'})), \\ 263 \quad Z''_{s_{\min},n'} = \text{LN}(Z'_{s_{\min},n'} + \text{MLP}(Z'_{s_{\min},n'})), \quad (9)$$

264 where $\text{LN}(\cdot)$ is Layer Normalization, $\text{MHSA}(\cdot)$ is Multi-Head Self-Attention, $\text{MLP}(\cdot)$ is a feedfor-
 265 ward neural network, and the model weights are not shared across layers. The resulting output is:

$$267 \quad Z''_{s_{\min},n'} = [C''_{\text{cls},s_{\min},n',1}; C''_{\text{cls},s_{\min},n',2}; C''_{\text{cls},s_{\min},n',3}; V''_{s_{\min},n',1}; \dots; V''_{s_{\min},n',P^2}], \quad (10)$$

268 The output $Z''_{s_{\min},n'}$ is then divided into two parts: Class tokens, representing the visual features of
 269 the categories at the stage $\mathbf{I}_{s_{\min},n'} = [C''_{\text{cls},s_{\min},n',1}; C''_{\text{cls},s_{\min},n',2}; C''_{\text{cls},s_{\min},n',3}]$ are passed to VLCL-MG

270 for contrastive learning. Feature tokens $[V''_{s_{\min}, n', 1}; \dots; V''_{s_{\min}, n', P_2}]$ are forwarded to the next stage,
 271 where they are concatenated with the flattened high-level features.
 272

273 By ensuring non-interference between the lower and higher branches, this design enables the higher-
 274 level feature branch to acquire stronger discriminative capabilities, thereby leading to more confident
 275 category-specific visual representations.

276 The process is recursively applied to the next stage:
 277

$$Z_{s_{\min+1}, n'} = \text{concat}([C_{\text{cls}, s_{\min+1}, n', 1}; C_{\text{cls}, s_{\min+1}, n', 2}; C_{\text{cls}, s_{\min+1}, n', 3}], \\ [V_{s_{\min+1}, n', 1}; \dots; V_{s_{\min+1}, n', P_2}], [V''_{s_{\min}, n', 1}; \dots; V''_{s_{\min}, n', P_2}]), \quad (11)$$

281 This procedure is iteratively applied until the highest-level feature branch completes its reasoning
 282 process, and the reasoning is conducted in both the global branch and the part-level branches.
 283

284 3.3 VISION-LANGUAGE CONTRASTIVE LEARNING 285

286 Our proposed Vision-Language Contrastive Learning Module based on Multi-grained Text Features
 287 (VLCL-MG) constrains the inter-class differences of visual features to align with real-world distinc-
 288 tions by introducing intermediate category constraints, which are primarily implemented through
 289 the model structure.

290 Additionally, in terms of loss computation, since FGVC tasks involve highly similar subcategories,
 291 we argue that absolute model outputs can unnecessarily enlarge inter-class distances. If the top-
 292 scoring category is incorrect, the actual category score may rank lower due to small score differences
 293 among other categories. To mitigate this, we employ label smoothing (Szegedy et al., 2016) for
 294 regularization. Meanwhile, given the limited number of samples, models are prone to overfitting,
 295 making it crucial to learn more from hard-to-classify samples. Therefore, focal loss (Lin et al., 2017)
 296 is also essential. Based on these considerations, we propose the Focal-Smooth Contrastive Loss as
 297 a complement to our model structure.

298 Specifically, we first obtain intermediate categories for fine-grained labels. For example, between
 299 the coarse-grained category airplane and the fine-grained category Boeing 737-200, inter-
 300 mediate categories include narrow-body airliner and twinjet. This expert knowledge
 301 can be efficiently obtained with minimal effort, requiring only a one-time retrieval per category
 302 rather than per-image annotation. For most datasets, we employ ChatGPT-4o for semi-automated
 303 knowledge retrieval, whereas for the NABirds dataset, we directly utilize the dataset’s built-in class
 304 hierarchy.

305 The multi-grained textual labels corresponding to each fine-grained category are represented as
 306

$$\mathbf{t}_{\text{cls}} = \{a_{n_A}, b_{n_B}, f_{n_F}\} \in \mathbb{R}^C, \quad (12)$$

308 where a_{n_A} and b_{n_B} represent two types of intermediate categories, and f_{n_F} corresponds to fine-
 309 grained categories, C represents the number of fine-grained categories. These labels are processed
 310 by the ClearCLIP text encoder, yielding multi-grained text features:
 311

$$\mathbf{t}_{n_F} = f_{\text{text}}(\mathbf{t}_{\text{cls}}), \quad (13)$$

313 To prevent text features of all grained levels from clustering too closely in the embedding space,
 314 we subtract the coarse-grained category feature $f_{\text{text}}(c)$ from the multi-grained text features \mathbf{t}_{n_F} and
 315 then apply normalization.

$$\mathbf{T}_{n_F} = \text{norm}(\mathbf{t}_{n_F} - f_{\text{text}}(\text{coarse})), \quad (14)$$

318 This operation ensures a more discriminative distribution of text embeddings across different
 319 grained levels. To avoid redundant computations, all category label texts are first processed by the
 320 text encoder, and then rearranged according to the intermediate-grained categories corresponding to
 321 each fine-grained label, as detailed in fig. 2.

322 The predicted probability distribution \mathbf{P}_s is obtained by applying a softmax normalization over the
 323 similarity scores between the linearly projected feature $\mathbf{I}_{s, n'}$, extracted from eq. (10) at stage s , and
 the final-stage prototype representation \mathbf{T}_{n_F} . To ensure dimensional compatibility, each feature

324 $\mathbf{I}_{s,n'} \in \mathbb{R}^{D_I}$ is first transformed by a learnable linear projection $\mathbf{W} \in \mathbb{R}^{D_T \times D_I}$. The class-wise
 325 probability for the n' -th branch is defined as:

$$326 \quad \mathbf{P}_{s,n',c} = \sigma(\boldsymbol{\tau} \odot ((\mathbf{W}\mathbf{I}_{s,n'}) \mathbf{T}_{n_F}^\top) + \boldsymbol{\beta})_c, \quad (15)$$

328 where $\boldsymbol{\tau} \in \mathbb{R}^C$ denotes a learnable temperature scaling vector, $\boldsymbol{\beta} \in \mathbb{R}^C$ is a learnable bias term, and
 329 $\sigma(\cdot)$ represents the softmax function applied over all classes $c = 1, \dots, C$.

330 The Focal-Smooth Contrastive Loss at stage s , denoted as $\mathcal{FSL}_s(\mathbf{P}_s, y)$, is formulated as:

$$332 \quad \mathcal{FSL}_s(\mathbf{P}_s, y) = - \sum_{n'=1}^{N+1} \sum_{c=1}^C (1 - P_{s,n',c})^\gamma \tilde{y}_{s,n',c} \log P_{s,n',c}, \quad (16)$$

335 where γ is the focusing factor that adjusts the impact of misclassified examples. The smoothed
 336 target distribution $\tilde{y}_{s,n',c}$ is given by:

$$337 \quad \tilde{y}_{s,n',c} = \begin{cases} 1 - \epsilon_s, & \text{if } c = y_{s,n'}, \\ 338 \quad \epsilon_s / (C - 1), & \text{otherwise,} \end{cases} \quad (17)$$

340 where ϵ_s gradually decreases as the stage index s increases, enabling the MMBPR module to gen-
 341 erate progressively more confident predictions.

342 The final loss is defined as the weighted sum of the stage-wise losses $\mathcal{FSL}_s(\mathbf{P}_s, y)$, where the
 343 weight $\tilde{\epsilon}_s$ increases with the stage index s (serving a role analogous to ϵ_s , but exhibiting an opposite
 344 monotonic trend). Formally,

$$345 \quad \mathcal{L}_{\text{final}} = \sum_{s=s_{\min}}^4 \tilde{\epsilon}_s \cdot \mathcal{FSL}_s(\mathbf{P}_s, y), \quad (18)$$

348 At inference time, the prediction from the final stage is utilized, and the inference strategy relies
 349 solely on the global branch:

$$350 \quad \mathbf{P}^{\text{inference}} = \mathbf{P}_{s=4, n'=0}, \quad (19)$$

351 in which ClearCLIP and redundant part-level branches are removed during inference, thereby en-
 352 abling substantially faster computation.

354 4 EXPERIMENTS

356 4.1 EXPERIMENTAL SETUP

358 Table 1: Statistics of benchmark datasets.

360 Dataset	361 Class	362 Train	363 Test
364 FGVC Aircraft (AIR)	365 100	366 6,667	367 3,333
368 Stanford Dogs (DOG)	369 120	370 12,000	371 8,580
372 Stanford Cars (CAR)	373 196	374 8,144	375 8,041
376 CUB-200-2011 (CUB)	377 200	378 5,994	379 5,794
380 NABirds (NAB)	381 555	382 23,929	383 24,633

Datasets We comprehensively evaluate PSCL on the FGVC Aircraft (Maji et al., 2013), Stanford Dogs (Khosla et al., 2011), Stanford Cars (Krause et al., 2013), CUB-200-2011 (Wah et al., 2011) and NABirds (Van Horn et al., 2015) datasets, which are widely used FGVC benchmarks. In all experiments, we do not utilize part annotations and follow the same train/test split. The details of the five datasets are presented in table 1.

386 **Implementation Details** We adopt ResNet-50 (He et al., 2016), Vision Transformer (Dosovitskiy
 387 et al., 2021), and Swin Transformer (Liu et al., 2021) as the backbone architectures. The input image
 388 resolutions are set to 448×448 for ResNet-50 (RN50), 518×518 for Vision Transformer (ViT-B),
 389 and 384×384 for Swin Transformer (Swin-B).

390 During training, we apply standard data augmentation techniques, including random cropping, ran-
 391 dom erasing, horizontal flipping, Gaussian blur, color jittering, and rotation. All models are trained
 392 for 100 epochs using the AdamW optimizer with a batch size of 16 and a weight decay of 0.01.
 393 The initial learning rate is set to 1×10^{-4} for RN50 and 1×10^{-5} for both ViT-B and Swin-B. A
 394 warm-up phase of 10 epochs is applied, and the learning rate follows a cosine annealing schedule.

396 The focusing parameter γ is set to 4, and the smoothing noise factor ϵ_s follows [0.4, 0.3, 0.2, 0.1],
 397 while $\tilde{\epsilon}_s$ is set to [0.1, 0.2, 0.4, 1.0].

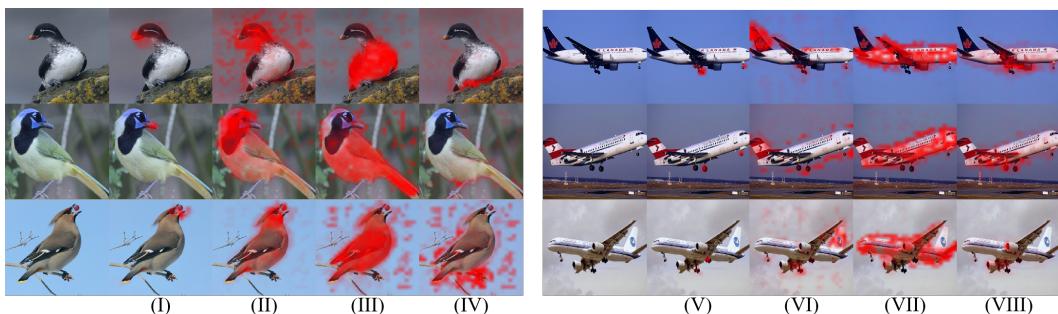
378 4.2 COMPARISON WITH OTHER METHODS
379380 Table 2: Performance comparison on FGVC benchmark datasets (Accuracy %). The best results for
381 each dataset are highlighted in bold.
382

383 Method	384 Backbone	385 AIR	386 CAR	387 CUB	388 NAB	389 DOG
CMN (Deng et al., 2022)	RN50	93.8	94.9	88.2	87.8	–
P2P-Net (Yang et al., 2022)	RN50	94.2	95.4	90.2	–	–
GDSMP-Net (Ke et al., 2023)	RN50	94.4	95.3	89.9	89.0	–
SIA-Net (Wang et al., 2023c)	RN50	94.3	95.5	90.7	–	–
PSCL (ours)	RN50	95.1	95.6	89.1	89.0	90.1
TransFG (He et al., 2022)	ViT-B	–	94.8	91.7	90.8	92.3
MpT-Trans (Wang et al., 2023a)	ViT-B	92.2	93.8	92.0	91.3	–
ACC-ViT (Zhang et al., 2024)	ViT-B	–	94.9	91.8	91.4	92.9
MP-FGVC (Jiang et al., 2024)	ViT-B	–	–	91.8	91.0	91.0
PSCL (ours)	ViT-B	96.5	96.4	92.3	93.7	92.3
ViT-NeT (Kim et al., 2022)	Swin-B	–	95.0	91.6	90.9	90.3
TransIFC+ (Liu et al., 2023)	Swin-B	–	–	91.0	90.9	–
HERBS (Chou et al., 2023)	Swin-B	–	–	92.3	93.0	–
CSQA-Net (Xu et al., 2025)	Swin-B	94.7	95.6	92.6	92.3	–
PSCL (ours)	Swin-B	95.3	95.5	93.0	93.8	94.7

398
399 We evaluate our method on five benchmark datasets using three backbone architectures and com-
400 pare it with state-of-the-art models, as summarized in table 2. The results demonstrate the superior
401 performance and strong generalization ability of PSCL across diverse FGVC benchmarks. PSCL
402 consistently achieves state-of-the-art or highly competitive accuracy across all datasets and back-
403 bones (RN50, ViT-B, and Swin-B). It delivers substantial improvements under Transformer-based
404 backbones, and remains competitive under the CNN-based RN50, particularly on AIR and CAR
405 datasets. These results highlight PSCL’s adaptability to different architectures and its effectiveness
406 in capturing both local and structural discriminative cues. Furthermore, its consistent performance
407 across datasets underscores its robustness. Notably, on the large-scale NAB dataset, the availabil-
408 ity of an accurate and professionally curated category hierarchy enables precise intermediate-level
409 grouping, further enhancing accuracy and demonstrating the effectiveness of the VLCL-MG mod-
410 ule. The strong performance on multiple non-rigid datasets such as DOG and NAB demonstrates
411 that PSCL effectively models the characteristics of non-rigid objects.

412 4.3 EFFECTIVENESS OF MODULE OPERATION
413

414 **Locating Relevant Parts** We resize eq. (2) to match the original image dimensions for visualiz-
415 ing the part localization results. As observed in fig. 4, the PLM structure effectively identifies the
416 locations of the parts.



417 Figure 4: Part score visualization. PLM uses the following textual prompts: (I) mouth; (II) head;
418 (III) body; (IV) foot; (V) landing gear; (VI) tail; (VII) fuselage; (VIII) engine.
419

420 **Reverse-key Scale-aware Attention Fusion Module** To assess the effectiveness of our proposed
421 ReSAF module, we conduct a comparative study with two alternative intermediate mechanisms: a
422 multilayer perceptron (MLP) and cross-attention. All experiments are performed using the RN50

backbone on the AIR dataset. The quantitative results, summarized in table 3, demonstrate that Re-SAF consistently outperforms the other two variants, highlighting its superior capability in capturing scale-aware feature interactions.

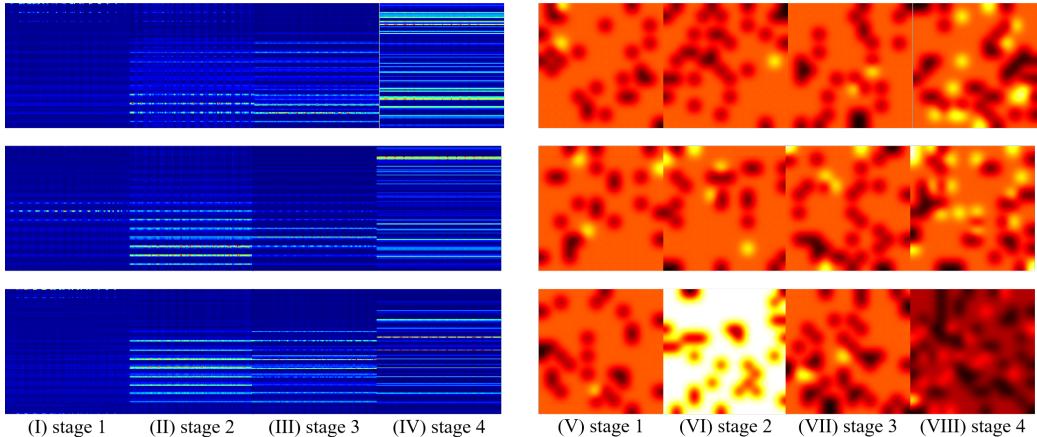


Figure 5: Attention maps of ReSAF. (I)-(IV) show the relative attention among patches, while (V)-(VIII) present the accumulated spatial attention. It can be observed that shallow features primarily serve a complementary role for deep features.

Table 3: Performance comparison of different intermediate mechanisms on the AIR dataset. Accuracy (%) is reported.

Intermediate Mechanism	Accuracy (%)
MLP	94.71
Cross-Attention	94.99
ReSAF (Ours)	95.14

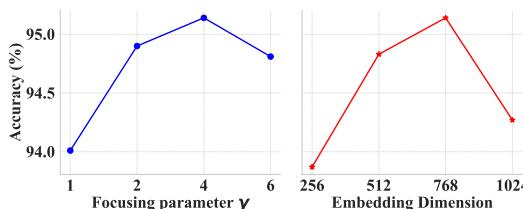


Figure 6: Accuracy (%) on the AIR dataset (RN50) under different settings. Left: focusing parameter γ ; Right: encoder hidden dimension.

classes sharing the same intermediate category often exhibit similar part-level structures (e.g., Anseriformes birds with webbed feet and long necks; off-road vehicles with high chassis and traction-oriented tires), which reduces the additional benefits of stacking PLM and VLCL-MG. MMBPR further improves performance through multi-scale reasoning. Although the modules differ in their roles, all aim to enhance semantic consistency, and despite the potential overlap of their effects in low-redundancy settings, the full model consistently achieves the best results, confirming their overall complementarity.

Table 4: Accuracy (%) on AIR dataset (RN50) under smoothing noise factor ϵ_s .

ϵ_s	Accuracy (%)
[0.0, 0.0, 0.0, 0.0]	89.92
[0.6, 0.4, 0.2, 0.0]	94.22
[0.7, 0.5, 0.3, 0.1]	94.83
[0.4, 0.3, 0.2, 0.1]	95.14

Hyperparameter Selection All hyperparameters except the learning rate were searched and selected exclusively on the AIR dataset with RN50. Results are shown in table 4, table 5 and fig. 6. The trends of ϵ_s and γ suggest that progressive inference improves performance, and increasing the focus on hard samples via γ further enhances results. We note that if hyperparameter tuning were performed specifically for a target dataset, our proposed PSCL could potentially achieve even better performance.

Ablation Studies The ablation results in table 6 across RN50, Swin-B, and ViT-B on CUB, AIR, and CAR verify the effectiveness of each proposed module. PLM and VLCL-MG individually yield notable gains, reflecting their strengths in part localization and semantic alignment. Because both are designed to address the same underlying issue, combining them may show diminishing marginal gains—a property rooted in the data itself. Fine-grained

Table 5: Accuracy (%) on AIR dataset (RN50) under multi-scale loss weight coefficient $\tilde{\epsilon}_s$.

$\tilde{\epsilon}_s$	Accuracy (%)
[0.0, 0.0, 0.0, 1.0]	94.65
[0.1, 0.2, 0.2, 1.0]	94.77
[0.1, 0.2, 0.4, 1.0]	95.14
[0.2, 0.4, 0.4, 1.0]	94.89

486
487
488
Table 6: Ablation study on three FGVC datasets using different backbones. Accuracy (%) is reported
for each configuration. The best results for each column are highlighted in bold. Features are
indicated by a check mark (✓) or a cross (✗).

489 490	PLM	MMBPR	VLCL-MG	RN50			Swin-B			ViT-B		
				CUB	AIR	CAR	CUB	AIR	CAR	CUB	AIR	CAR
491	✗	✗	✗	85.09	91.56	91.90	92.32	94.14	94.86	90.23	94.57	95.60
492	✓	✗	✗	88.82	94.54	95.46	92.68	94.60	94.74	91.99	96.13	96.05
493	✓	✓	✗	89.09	94.54	95.54	92.51	95.05	95.04	92.34	96.19	96.17
494	✗	✗	✓	87.90	94.39	95.32	92.65	94.87	95.51	90.94	95.08	96.26
495	✓	✓	✓	89.13	95.14	95.59	93.01	95.32	95.54	92.34	96.48	96.44

496 4.4 TRAINING AND INFERENCE EFFICIENCY

497
498 We report the computational cost of PSCL across different backbones using a single NVIDIA RTX
499 4090 GPU. The encoder hidden dimension is set to 768, and the number of stages is fixed at 4
500 ($s_{\min}=1$).

501 Additional Computational Cost During Training.

502 Although PSCL introduces additional computational
503 overhead, the overall cost remains comparable to that
504 of many contemporary large-scale Transformer models.
505 Moreover, it can benefit from standard computation-
506 acceleration techniques, ensuring that the added cost re-
507 mains within an acceptable range.

508 It is worth noting that different backbones have different hidden dimensions; consequently, the MLP
509 used to project features to the encoder hidden dimension incurs slightly different computational
510 costs. The resulting discrepancy is on the order of a few tenths of a GFLOP. For consistency, the
511 FLOPs reported in table 7 are computed by assuming a backbone hidden dimension of 768. In
512 addition, when $s_{\min}=4$, ReSAF degenerates into a simple MLP whose input dimension equals the
513 backbone hidden dimension and whose output dimension matches the encoder hidden dimension.

514
515 **Inference.** At test time, PSCL only uses the global branch, reducing computation to backbone +
516 1 ReSAF + 3 encoder layers. Table 8 summarizes per-image inference time, throughput, and peak
517 VRAM for different batch sizes. PSCL adds modest overhead compared to the backbone alone,
518 remaining within a practical range for real-world use.

519
520 Table 8: Inference statistics. Time in ms/image; Throughput in images/s; PSCL: prediction head;
521 Backb.: backbone; VRAM: peak GPU memory (GB).

522 523	Batch	Model	Time (ms)		Throughput (img/s)		VRAM (GB)
			PSCL	Backb.	PSCL	Backb.	
524	1	ViT-B	17.26	6.39	57.94	156.59	4.54
525	1	RN50	18.29	6.56	54.66	152.47	3.65
526	1	Swin-B	31.41	21.75	31.84	45.98	4.71
527	8	ViT-B	5.18	3.97	193.13	251.91	4.78
528	8	RN50	3.11	1.38	321.89	724.25	3.93
529	8	Swin-B	5.01	3.45	199.79	289.70	5.04

531 5 CONCLUSION

532
533 We introduce Part-level Semantic-guided Contrastive Learning (PSCL), a framework for Fine-
534 Grained Visual Classification that jointly models part-level details and spatial relations for both
535 rigid and non-rigid objects. PSCL employs a Part Localization Module (PLM) with ClearCLIP
536 for semantically guided, interpretable part extraction, a Multi-scale Multi-part Branch Progressive
537 Reasoning (MMBPR) module to fuse fine-grained and global features, and a Visual-Language Con-
538 trastive Learning module with Multi-grained Text Features (VLCL-MG) to align subcategories via
539 intermediate-level semantics. Experiments on five FGVC benchmarks demonstrate PSCL’s robust
performance and strong generalization.

Table 7: Computational cost.

Component	GFLOPs
ClearCLIP	17.35
MMBPR	$15.72 \times (N + 1)$
ReSAF	5.78
others	Negligible

540 ETHICS STATEMENT

541

542 Our work focuses on fine-grained visual classification using publicly available datasets. No human
 543 subjects, personally identifiable information, or sensitive content are involved. All datasets em-
 544 ployed, including AIR, CAR, NABirds, DOG, and others, are used strictly for research purposes in
 545 accordance with their respective licenses. We acknowledge the potential societal impacts of deploy-
 546 ing FGVC models, such as reinforcing biases present in the training data, and emphasize that PSCL
 547 should be applied responsibly, with consideration for fairness and ethical implications.

548 REPRODUCIBILITY STATEMENT

549

550 To ensure reproducibility, we provide detailed descriptions of all model components, including the
 551 Part Localization Module (PLM), Multi-scale Multi-part Branch Progressive Reasoning (MMBPR),
 552 and Visual-Language Contrastive Learning with Multi-grained Text Features (VLCL-MG). Hyper-
 553 parameters, training procedures, and evaluation protocols are specified in the manuscript. **We re-**
 554 **lease the code, trained model checkpoints, and the dataset as anonymous supplementary materials,**
 555 **enabling other researchers to reproduce our experiments under the same settings.**

556

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702 **A THE USE OF LARGE LANGUAGE MODELS**
703

704 In this work, we leverage large language models (LLMs), specifically ChatGPT-4o, to construct
705 intermediate category hierarchies. Beyond this, LLMs are also employed to assist in code develop-
706 ment and manuscript refinement. All outputs from the LLM are carefully verified to ensure accu-
707 racy. However, the intermediate category hierarchies may contain some errors due to their reliance
708 on domain-specific expert knowledge, representing a potential source of noise in the experimental
709 results.

710
711 **B TRAINING AND HYPERPARAMETER SETTINGS FOR DIFFERENT**
712 **BACKBONES**
713714 Table 9: Hyperparameter settings for different backbones.
715

716 Hyperparameter Setting	717 ResNet-50	718 ViT-B	719 Swin-B
720 Input resolution	721 448×448	722 518×518	723 384×384
724 Batch size	725 16	726 16	727 16
728 Weight decay	729 0.01	730 0.01	731 0.01
732 Optimizer	733 AdamW	734 AdamW	735 AdamW
736 Optimizer β	737 $(0.9, 0.95)$	738 $(0.9, 0.95)$	739 $(0.9, 0.95)$
740 Optimizer ϵ	741 $1e-8$	742 $1e-8$	743 $1e-8$
744 Initial learning rate	745 $1e-4$	746 $1e-5$	747 $1e-5$
748 Learning rate schedule	749 Cosine annealing	750 Cosine annealing	751 Cosine annealing
752 Warm-up epochs	753 10	754 10	755 10
756 Epochs	757 100	758 100	759 100
760 Focusing parameter γ	761 4	762 4	763 4
764 Smoothing noise factor ϵ_s	765 $[0.4, 0.3, 0.2, 0.1]$	766 $[0.4, 0.3, 0.2, 0.1]$	767 $[0.4, 0.3, 0.2, 0.1]$
768 Multi-scale loss weight $\tilde{\epsilon}_s$	769 $[0.1, 0.2, 0.4, 1.0]$	770 $[0.1, 0.2, 0.4, 1.0]$	771 $[0.1, 0.2, 0.4, 1.0]$

732 Table 10: Training time (hours) and peak VRAM (GB) for each model and dataset.
733

734 Dataset	735 RN50		736 ViT-B		737 Swin-B	
	738 Time (h)	739 VRAM (GB)	740 Time (h)	741 VRAM (GB)	742 Time (h)	743 VRAM (GB)
744 AIR	745 3.7	746 18	747 5.1	748 22	749 4.8	750 23.8
751 CAR	752 3.8	753 15.1	754 5.4	755 19.1	756 5.1	757 21.6
758 CUB	759 3.0	760 16.5	761 4.2	762 20.6	763 3.9	764 22.7
766 NAB	767 12	768 16.5	769 16.6	770 20.6	771 15.4	772 22.7
774 DOG	775 5.5	776 15.1	777 8.0	778 19.1	779 7.5	780 21.6

741 Table 10 shows the training time and peak VRAM for each backbone and dataset. RN50 is generally
742 faster and uses less memory than ViT-B and Swin-B, while larger datasets (e.g., NAB) require more
743 time.
744

745 **C PART TEXT FOR DIFFERENT DATASETS**
746

748 Dataset	749 Part Text
750 AIR	751 background of a plane, tail of a plane, logo of a plane, engine of a plane, landing gear 752 of a plane, fuselage of a plane
753 CUB	754 background of a bird, head of a bird, foot of a bird, body of a bird, mouth of a bird
755 CAR	756 background of a car, head of a car, body of a car, back of a car
757 NAB	758 background of a bird, head of a bird, foot of a bird, body of a bird, mouth of a bird
759 DOG	760 background of a dog, head of a dog, foot of a dog, body of a dog

756 D OTHER RESULTS.
757759 Table 11: Classification accuracy (%) on fine-grained datasets using different embedding/masking
760 strategies.

Method	ResNet50			ViT-B		
	CUB	Aircraft	Car	CUB	Aircraft	Car
Random text embeddings (F_{text})	88.93	94.75	95.38	92.04	95.45	96.36
Random masking ($S(\mathbf{k})$)	88.12	94.93	95.25	91.76	95.26	96.26
Part text embeddings	89.13	95.14	95.59	92.34	96.48	96.44

768 We conducted experiments in which either F_{text} or $S(\mathbf{k})$ was randomized. Both random strategies
769 can be viewed as mutually exclusive data augmentation methods based on random masking.
770 However, Random Text Embeddings tend to occlude semantically similar regions, whereas Random
771 Masking hides regions randomly. Our proposed PSCL architecture demonstrates considerable
772 robustness: thanks to the MMBPR and VLCL-MG modules, the model can still learn to focus on
773 relevant regions autonomously. Nevertheless, providing targeted human guidance could further im-
774 prove the efficiency of this process.

776 Table 12: Effect of intermediate-category text annotations on NAB classification performance using
777 ViT-B. Accuracy (%) is reported.

Intermediate-Category Text	Accuracy (%)
Expert annotations (precise hierarchy)	93.74
Generated via ChatGPT-4o (semi-automatic)	93.48
Random-text control group	92.83

784 We posit that the NAB dataset benefits substantially from its inherent, precise hierarchical category
785 structure, resulting in a significant performance boost. Accordingly, we employed ChatGPT-4o in
786 a semi-automatic manner to generate intermediate-category text annotations, while also creating a
787 random-text control group, and conducted comparative experiments using the ViT-B backbone. The
788 results demonstrate that accurate expert annotations effectively activate the VLCL-MG module, yet
789 even the generated intermediate-category text can improve classification accuracy to a certain extent.

791 Table 13: Performance of different numbers of part texts on AIR and CUB datasets

Dataset	Part text	N	Accuracy %
AIR	background of a plane, tail of a plane, Logo of a plane, engine of a plane, landing gear of a plane, fuselage of a plane	6	95.14
AIR	background of a plane, tail of a plane, head of a plane, fuselage of a plane	4	94.74
AIR	background of a plane, tail of a plane, plane	2	94.75
AIR	plane	1	94.66
CUB	background of a bird, head of a bird, foot of a bird, body of a bird, mouth of a bird	5	89.13
CUB	background of a bird, head of a bird, body of a bird	3	88.83
CUB	background of a bird, bird	2	88.47
CUB	bird	1	88.44

808 We conducted experiments to analyze the effect of the number of part texts (N). The results below
809 suggest that 4–6 part texts offer a good balance between performance and complexity. Using even
a single part text (e.g., “bird”) still yields competitive results, as other effective components (like

810 progressive learning) contribute significantly. While using more parts increases computational cost,
 811 the performance gains diminish marginally. The experiments were performed using RN50.
 812

814 E EXAMPLES OF SOME INTERMEDIATE CATEGORIES

817 Table 14: Intermediate classes for the AIR dataset

819 Fine-grained	820 Intermediate-grained 1	821 Intermediate-grained 2
822 737-900	823 narrow-body airliner	824 twinjet
825 747-100	826 wide-body airliner	827 four-engined jet aircraft
828 A330-300	829 wide-body airliner	830 twinjet
831 A340-200	832 wide-body airliner	833 four-engined jet aircraft
Cessna 525	business jet	twinjet
Challenger 600	business jet	twinjet
DC-10	wide-body airliner	trijet
DC-3	cargo aircraft	twin-turboprop
Gulfstream V	business jet	twinjet
Hawk T1	light aircraft	single-engine jet
Il-76	cargo aircraft	four-engined jet aircraft
L-1011	wide-body airliner	trijet
MD-11	wide-body airliner	trijet

835 Table 15: Intermediate classes for the CUB dataset

837 Fine-grained	838 Intermediate-grained 1	839 Intermediate-grained 2
Frigatebird	Seabirds	Waterbirds
Gadwall	Ducks	Waterbirds
American Goldfinch	Finches	Songbirds
Boat-tailed Grackle	Grackles	Songbirds
American Crow	Crows	Corvids
Fish Crow	Crows	Corvids
Black-billed Cuckoo	Cuckoos	Songbirds
Rusty Blackbird	Blackbirds	Songbirds
Yellow-headed Blackbird	Blackbirds	Songbirds
Indigo Bunting	Buntings	Songbirds

850 Table 16: Intermediate classes for the CAR dataset

852 Fine-grained	853 Intermediate-grained 1	854 Intermediate-grained 2
Audi S4 Sedan 2007	Sedan	Performance Vehicle
Audi TT RS Coupe 2012	Coupe	Performance Vehicle
BMW ActiveHybrid 5 Sedan 2012	Sedan	Hybrid Vehicle
BMW 1 Series Convertible 2012	Convertible	Luxury Vehicle
BMW 1 Series Coupe 2012	Coupe	Luxury Vehicle
Acura Integra Type R 2001	Coupe	Performance Vehicle
Acura ZDX Hatchback 2012	Hatchback	Luxury Vehicle
Aston Martin V8 Vantage Convertible 2012	Convertible	Luxury Vehicle
Chrysler Crossfire Convertible 2008	Convertible	Performance Vehicle
Chrysler PT Cruiser Convertible 2008	Convertible	Family Car
Daewoo Nubira Wagon 2002	Wagon	Family Car

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Table 17: Intermediate classes for the DOG dataset

Fine-grained	Intermediate-grained 1	Intermediate-grained 2
Blenheim Spaniel	Sporting	Spaniel
Papillon	Toy	Toy-group
Toy Terrier	Toy	Terrier-toy
Rhodesian Ridgeback	Hound	Sighthound
Afghan Hound	Hound	Sighthound
Weimaraner	Sporting	Pointer
Staffordshire Bullterrier	Terrier	Bull-type
Cocker Spaniel	Sporting	Spaniel
Pug	Toy	Toy-group
Great Pyrenees	Working	Working-group
Irish Water Spaniel	Sporting	Spaniel
Kuvasz	Working	Working-group
Groenendael	Herding	Herding-group

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Table 18: Intermediate classes for the NAB dataset

Fine-grained	Intermediate-grained 1	Intermediate-grained 2
Black-bellied Whistling-Duck	Black-bellied Whistling-Duck	Ducks, Geese, and Swans
Semipalmated Plover	Semipalmated Plover	Plovers, Sandpipers, and Allies
American White Pelican	American White Pelican	Pelicans, Herons, Ibises, and Allies
Killdeer	Killdeer	Plovers, Sandpipers, and Allies
Chimney Swift	Chimney Swift	Swifts and Hummingbirds
American Oystercatcher	American Oystercatcher	Plovers, Sandpipers, and Allies
Ross's Goose	Ross's Goose	Ducks, Geese, and Swans
Barn Owl	Barn Owl	Owls
Turkey Vulture	Turkey Vulture	Hawks, Kites, Eagles, and Allies
Brown Pelican	Brown Pelican	Pelicans, Herons, Ibises, and Allies
Scaled Quail	Scaled Quail	Grouse, Quail, and Allies
Rock Pigeon	Rock Pigeon	Pigeons and Doves
Black-necked Stilt	Black-necked Stilt	Plovers, Sandpipers, and Allies

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918 **F LLM PROMPT**
919920 We use ChatGPT-4o with the following prompt (AIR example):
921922 “Please classify the following fine-grained categories based on visually dis-
923 cernible characteristics. Each category must belong to two distinct intermediate-
924 grained categories. Output one line per category:
925 [Fine-grained], [Intermediate-1], [Intermediate-2]:
926 707-320 727-200 737-200 ...”
927928 **G LLM NOISE-SENSITIVITY EXPERIMENTS**
929930 We additionally evaluated DeepSeek-R1 and Qwen-2.5-Max under greedy decoding. The results are
931 summarized in table 19.
932933 Table 19: Noise-sensitivity experiment results (accuracy %).
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935 Setting	936	937 Model	938 Accuracy
937 Baseline	938	939 ChatGPT-4o	940 95.14
938 Re-label using same intermediate-grained categories	939	940 DeepSeek-R1	941 95.08
939	940	941 Qwen-2.5-Max	942 95.11
940 Re-generate intermediate-grained categories	941	942 DeepSeek-R1	943 94.83
941	942	943 Qwen-2.5-Max	944 95.21

943 Only DeepSeek-R1’s regenerated taxonomy became overly coarse (e.g., engine type, wing type),
944 but LLM variation overall shows robustness. All evaluated models outperform the version without
945 VLCL-MG (94.54%).
946947 **H INPUT RESOLUTION OF OUR MODEL**
948949 For all RN50 models, the input resolution is consistent. For Swin-B, we adopt 384×384 as in
950 HERBS, while TransIFC+ and CSQA-Net use 448×448 . ViT-NeT uses 224×224 .
951952 The ViT-B model is somewhat special. After multiple trials, we selected ViT-B/14 with 518×518
953 resolution as the optimal choice. Some additional results for ViT-B models with different input
954 resolutions are shown in table 20.
955956 Table 20: Performance of ViT-B models under different input resolutions (accuracy %).
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958	959 Model	960 Resolution	961 AIR	962 CUB	963 DOG
959	960 ViT-B/14	961 518×518	962 96.48	963 92.34	964 92.27
960	961 ViT-B/14	962 336×336	963 92.62	964 87.21	965 90.02
961	962 ViT-B/16	963 448×448	964 94.31	965 92.23	966 91.01
962	963 ViT-B/16	964 384×384	965 93.58	966 88.65	967 92.66

968 The performance of ViT-B on AIR improves significantly at higher resolutions. We attribute this to
969 the increased resolution and smaller patch size, which allows the model to capture finer details of
970 parts such as “logo” and “engine”.
971972 We note that reporting the best-performing resolutions might raise concerns regarding fairness. To
973 clarify, even when evaluated at the same resolution, ViT-B models still achieve strong performance
974 across datasets, indicating that the observed improvements are not a result of unfair comparisons.
975

972 I RESAF OPERATION DETAILS

974 Additional ablation studies on ReSAF variants (with and without eq. (11) concatenation) are pro-
 975 vided below, conducted on the AIR dataset with RN50 backbone:

977 Table 21: Ablation study of ReSAF variants on the AIR dataset

Mechanism	w/o Eq.11 Concat (%)	w/ Eq.11 Concat (%)
SAE(Xu et al., 2025)	93.67	93.79
SAE + Positional Encoding	94.33	94.43
Prog. Cross-Attention	94.60	94.99
Prog. Flipped Key Cross-Attention	94.42	94.78
ReSAF (Ours)	94.51	95.14

986 ReSAF leverages hierarchical feature roles: deep layers drive classification, while shallow layers
 987 assist. The flipped-key mechanism ensures complementary shallow information is captured in re-
 988 gions overlooked by deep features. Eq. 11 concatenation delays shallow-feature fusion, allowing
 989 the encoder and loss function to select the most useful features and preventing interference between
 990 shallow and deep layers. The experimental results above validate the effectiveness and reliability of
 991 ReSAF.

995 J PERFORMANCE USING ONLY LAST STAGE OUTPUT AND INFERENCE 996 FEATURE SELECTION

998 During inference, our model exclusively utilizes the global branch at the final stage. This choice is
 999 supported by empirical results and design considerations summarized as follows.

1001 1. ROLE OF PART-LEVEL BRANCHES AND INFERENCE EFFICIENCY

1003 Part-level branches function as regional prompts and feature refinement modules during training.
 1004 However, the slight performance improvement they offer at inference time does not justify their
 1005 computational cost. Therefore, we exclude these branches during deployment.

1007 Comparisons between using only the global branch prediction $\mathbf{P}^{\text{global}} = \mathbf{P}_{s=4, n'=0}$ and aggregating
 1008 part-level predictions $\mathbf{P}^{\text{sum}} = \sum_{n'=1}^{N+1} \mathbf{P}_{s=4, n'}$ are shown below:

Method	RN50 (CUB/AIR/CAR)	Swin-B (CUB/AIR/CAR)	ViT-B (CUB/AIR/CAR)
$\mathbf{P}^{\text{global}}$	89.13/95.14/95.59	93.01/95.32/95.54	92.34/96.48/96.44
\mathbf{P}^{sum}	89.08/95.17/95.55	93.02/95.38/95.55	92.29/96.36/96.44

1015 2. PROGRESSIVE CONFIDENCE ENHANCEMENT IN VLCL-MG

1017 The VLCL-MG module introduces progressively strengthened confidence constraints across stages.
 1018 As features propagate through the hierarchy, earlier-stage representations are processed and con-
 1019 catenated to later stages (eq. (11)), allowing the final stage to integrate comprehensive multi-stage
 1020 information.

1021 To examine the effectiveness of different inference strategies, we compare:

$$1023 \mathbf{P}^1 = \sum_{s=s_{\min}}^4 \mathbf{P}_s, \quad \mathbf{P}^2 = \sum_{s=s_{\min}}^4 \tilde{\epsilon}_s \cdot \mathbf{P}_s, \quad \mathbf{P}^3 = \mathbf{P}_{s=4, n'=0}.$$

1025 Results on the CUB dataset validate the superiority of using only the final stage:

Method	RN50	Swin-B	ViT-B
P¹	88.40	92.71	90.95
P²	88.95	93.09	92.12
P³	89.13	93.01	92.34

Overall, relying solely on the final-stage prediction (\mathbf{P}^3) provides the best balance between accuracy and computational efficiency. While minor fluctuations may appear in certain individual cases, the final-stage strategy (\mathbf{P}^3) remains the most reliable and effective option when considering overall performance and practical deployment constraints.

K ADDITIONAL VISUALIZATIONS OF PART SCORES

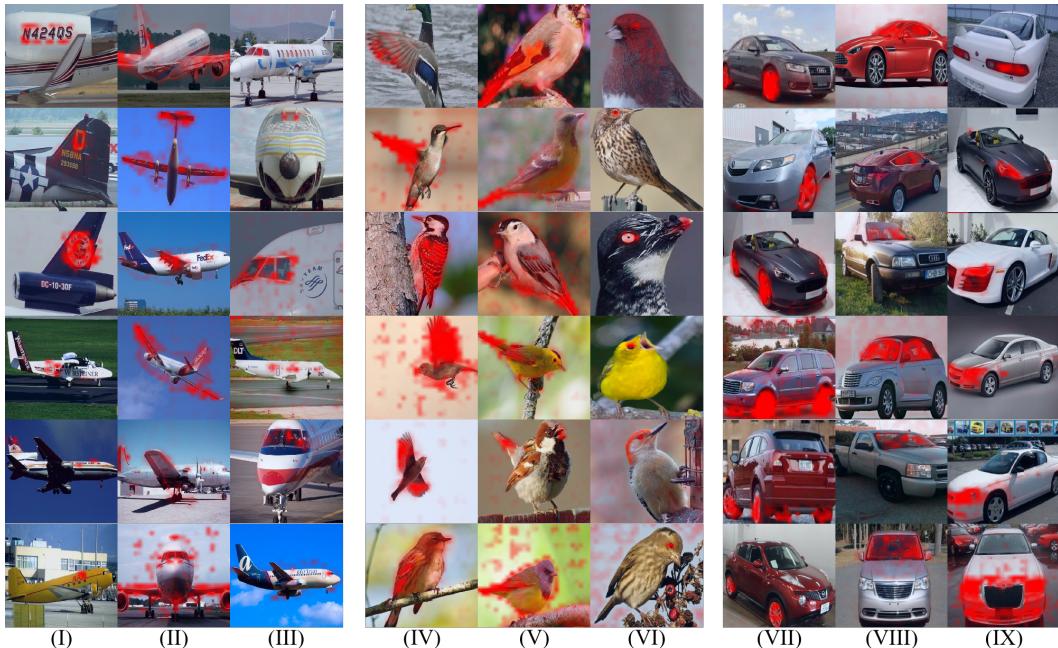


Figure 7: Additional visualizations of part scores. PLM uses the following textual prompts: (I) logo; (II) wing; (III) windows; (IV) wing; (V) tail; (VI) eyes; (VII) wheels; (VIII) windows; (IX) headlights.