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# Police-In-The-Loop Person Re-identification

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## Abstract

1 Person re-identification (Re-ID) has gained significant interest in the computer  
2 vision community. One important application of Re-ID is the analysis of CCTV  
3 footages for police investigations. This setting poses a challenge of identifying all  
4 the appearances of a given identity on time while also providing an opportunity  
5 to utilize feedback from a human investigator. In this paper, we propose a general  
6 framework for building human-in-the-loop (HITL) Re-ID systems for criminal  
7 investigations. Using this framework, we investigate various HITL re-ranking  
8 methods based on relevance feedback and hierarchical clustering. Quantitative  
9 evaluations on large scale datasets show significant improvements in Re-ID perfor-  
10 mance. Code is available at <https://>.

## 11 1 Introduction

12 Person re-identification (Re-ID) is the task of retrieving a specific person within a gallery of images  
13 from a network of disjoint cameras, where a query image of the person is given. Due to the rising de-  
14 mand for public safety and the abundance of CCTV cameras, Re-ID has become a crucial component  
15 in intelligent surveillance systems [23]. However, many of the evaluation protocols for current Re-ID  
16 methods focus mainly on a static ranking of gallery images given by an end-to-end model.

17 Our work focuses on the specific setting of the police investigation. The use of CCTV in criminal  
18 investigations has become prominent in identifying the activity of criminal suspects [8]. In serious  
19 crimes, CCTV is often the first focus of an investigation team [5], as tracking the suspect on multiple  
20 footages based on the initial crime footage is critical to advancing investigations [1]. The nature  
21 of police investigation comes with its challenges that one must tackle in Re-ID systems, as well as  
22 opportunities that one may exploit to aid in solving these challenges:

- 23 • (Opportunity) In criminal investigations, person re-identification is performed by a human  
24 investigator who can provide ground-truth feedback during the re-identification process.
- 25 • (Challenge 1) Timely identification is required, as delays in any step of the investigation  
26 have a direct impact on arrests [5].
- 27 • (Challenge 2) Re-ID systems must identify every occurrence of a suspect on camera to  
28 prevent the omission of crucial evidence [1].

29 These characteristics inspire the use of human-in-the-loop (HITL) methods for Re-ID, where gallery  
30 rankings are updated after each round of human annotation based on the feedback provided. Several  
31 HITL methods have been explored for traditional Re-ID methods[20, 11, 9, 21]. However, as far as  
32 we know, these methods have not been revisited in recent deep Re-ID methods, despite having clear  
33 advantages for the challenges above.

34 Our paper addresses these issues with the following contributions.

- 35 • We identify the opportunities and challenges of the police investigation task and propose a  
36 specialized HITL framework.
- 37 • We show that using hierarchical clustering methods with the existing state-of-the-art deep  
38 learning models are advantageous.

## 39 2 Related Works

### 40 2.1 Re-Identification

41 Traditional person Re-ID methods have used hand-crafted features such as low-level image features[2]  
42 and SIFT descriptors[12]. Due to its limitations, previous methods focus on learning the embeddings  
43 from the fixed features, including those based on the Mahalanobis distance metric[6, 17] and graph  
44 propagation[11]. However, the recent advent of convolution neural networks[7] and deep learning-  
45 based approaches in Re-ID research[13, 24, 26, 19] has made it possible to learn better feature  
46 embeddings. Classification loss is commonly employed, but additional loss functions have been  
47 proposed such as triplet loss[4]. These loss functions allow the model to learn the desired embedding  
48 space directly, diminishing the need for further embedding space transformation. Consequently, the  
49 distance matrix is often derived directly from the embedding using Euclidean distance or cosine  
50 distance [23]. Additional ranking enhancements such as [22] and k-reciprocal encoding [27] have  
51 also been adopted in current state-of-the-art methods.

### 52 2.2 Human-In-The-Loop Re-ID

53 Multiple HITL-related methods have been incorporated in Re-ID, such as POP[11] and HVIL[20].  
54 These works focus on improving the embedding of traditional Re-ID models using iterative human  
55 feedback. In contrast, the Rocchio algorithm [9, 16] does not modify the gallery embeddings but shift  
56 the initial query closer to the positive samples and away from the negative samples. However, HITL  
57 methods are relatively unexplored in deep Re-ID models, as far as we know.

58 We also look into hierarchical clustering methods that can effectively accept positive samples on-  
59 the-fly, such as single-linkage clustering (SLC), complete-linkage clustering (CLC), and unweighted  
60 average linkage clustering (UPGMA) [18]. Each method is nearly identical except the distance func-  
61 tion between embedding clusters; minimum (SLC), maximum (CLC), average (UPGMA) distance is  
62 chosen between samples in different clusters. To our knowledge, these methods are also not explored  
63 in-depth in deep Re-ID settings.

## 64 3 Re-Identification With Police-In-The-Loop

### 65 3.1 Considerations for police investigations

66 We translate the details of police investigations into the deep learning domain to show that pre-existing  
67 approaches may induce several complications.

68 **Opportunity** The human supervisor behind the Re-ID system is a crucial factor in real-world  
69 situations to ensure no wrong decisions are made. In other words, there exists a human oracle as an  
70 operator, and the machine should only recommend the targets and not automate the identification  
71 process as a whole. Therefore, we have to view this system as a feedback system that employs positive  
72 and negative feedback on the fly. Note that these recommendations must be updated in a swift manner  
73 to be displayed in real-time, hence restricting the use of time-consuming methods, e.g., HVIL or POP.

74 **Challenge 1** As there is limited time to pursue the evidence [5], we must view the human oracle as  
75 a limited resource. Hence, the Re-ID system must aim for high recall given a fixed amount of viewed  
76 items. As the resource amount may vary, the Re-ID system must be robust in handling differing  
77 scenarios.

78 **Challenge 2** Any occurrence may be the most crucial evidence to the investigation. Therefore,  
79 Re-ID systems must aim for extremely high recall. In other words, we must design the system with  
80 worst-case queries in mind, where the positive samples may be placed far below the initial gallery list.

## 81 3.2 Metrics

82 To reflect the aforementioned scenarios, we recommend the following metrics to evaluate the Re-ID  
83 systems in police investigations.

84 **Precision-recall curve and mean average precision (mAP)** mAP has been used in the deep  
85 learning domain for quite some time, as it can depict the overall trade-off between precision and  
86 recall, which is directly related to both challenges. We use mAP to show the efficacy of various  
87 methods in a general sense.

88 **Mean inverse negative penalty (mINP)** mINP is a relatively new metric introduced in [23], which  
89 considers the rank position of the hardest correct match. This metric is useful in evaluating HITL  
90 methods concerning the second challenge – finding all matching identities.

91 **Last-match rankings** In addition to mINP, we also look into the last-match rankings of gallery  
92 images to evaluate our methods in the worst case. For each given query, we identify the number of  
93 human feedback rounds required to find the last matching identity within the gallery. We display the  
94 worst last-match rankings that each method has yielded.

95 **Recall-to-rank curve** We examine the recall-to-rank curve to identify the portion of matching  
96 images a human operator can find for a given number of feedback rounds. We use this curve to  
97 evaluate our methods in terms of the first challenge mentioned above – achieving high recall when  
98 there is a limited time budget.

## 99 3.3 General framework

100 To sum up, we propose a general framework that reflects the aforementioned considerations.

- 101 1. Object detection: Human targets have to be identified in a bounding box manner to be used  
102 in state-of-the-art deep Re-ID methods.
- 103 2. Feature extraction: Informative features must be extracted from the images before re-  
104 identification. Recent deep models learn embedding spaces optimized for the Re-ID task  
105 directly, skipping the next step.
- 106 3. Feature vector adjustment: The embedding vectors are further adjusted so that the sample  
107 distances follow the semantic similarities more closely, exemplified by HVIL[20] or the  
108 Rocchio algorithm[10, 16].
- 109 4. Generating a distance matrix using the feature vectors: Modern methods often use Euclidean  
110 distance or cosine distance directly, as deep models already learn an embedding space  
111 optimized for re-identification. Approximated nearest neighbor algorithms [3, 14] can be  
112 used to avoid calculating the matrix as a whole, despite having potential limitations in the  
113 later procedures.
- 114 5. Distance matrix adjustment: The distance matrix can be further tweaked to enhance the  
115 rankings for identification. K-reciprocal encoding based re-ranking [27] is a popular method  
116 that is used to enhance the distance matrix for re-identification without human interaction.
- 117 6. Ranking: Final ranks are derived from the distance matrix by ordering the images in  
118 ascending order of distance. Ranked gallery images are shown to the human oracle for  
119 subsequent annotation.

120 HITL methods can be considered in both the 3. Feature vector adjustment and 5. Distance matrix  
121 adjustment stages. Various methods can be applied in tandem within the loop. For example, it is  
122 possible to append HITL methods for distance matrix adjustment after k-reciprocal re-ranking, as the  
123 outputted result is also a distance matrix. Note that the time constraints must be considered when  
124 mixing such adjustment methods. E.g., it is not feasible to pair feature adjustment HITL methods  
125 with k-reciprocal re-ranking, as each feature adjustment would yield a different distance matrix,  
126 requiring another round of k-reciprocal re-ranking. This makes it infeasible for Re-ID systems in  
127 police investigations.

		Method	mAP	mINP				
Market		Baseline	0.8936	0.6072	Duke	Baseline	0.8389	0.4008
		Baseline(RE)	0.9549	<b>0.8822</b>		Baseline(RE)	0.9226	0.7204
		Rocchio	0.9529	0.7957		Rocchio	0.9212	0.5964
		RocchioP	0.9454	0.7634		RocchioP	0.9080	0.5964
		SLC	0.9620	0.8676		SLC	<b>0.9420</b>	<b>0.7222</b>
		CLC	0.9400	0.7437		CLC	0.8887	0.4938
		UPGMA	0.9611	0.8409		UPGMA	0.9351	0.6720
		SLC(RE)	0.9617	0.8645		SLC(RE)	0.9393	0.7160
		CLC(RE)	0.9549	<b>0.8822</b>		CLC(RE)	0.9226	0.7204
		UPGMA(RE)	<b>0.9635</b>	0.8799		UPGMA(RE)	0.9384	0.7188

Table 1: mAP and mINP scores on Market and Duke dataset.

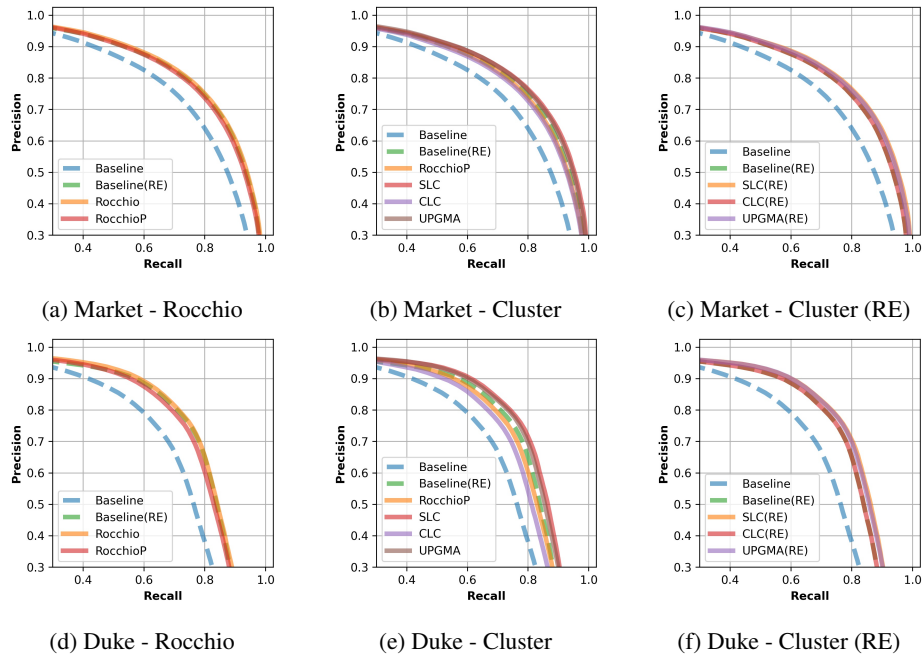


Figure 1: Precision-recall curve on Market and Duke dataset. We show only the partial curve to show the distinction between methods. Curves become hard to differentiate near Precision= 1.0 and Recall= 1.0.

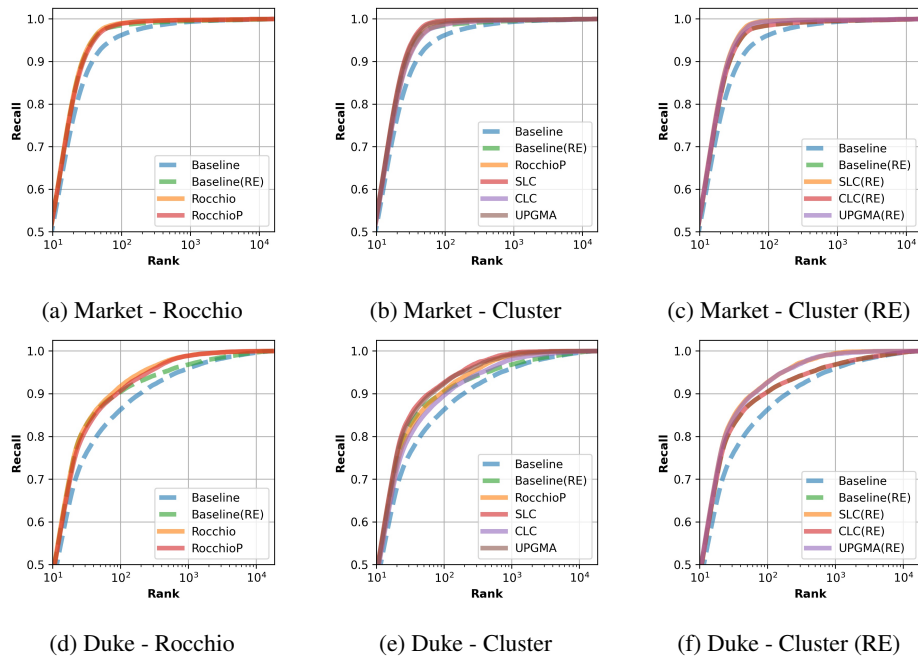


Figure 2: Recall-rank curves on Market and Duke dataset. The x-axis is plotted in logarithmic scale for visual clarity. We show only the partial curve to show the distinction between methods. Curves become hard to differentiate for Recall < 0.5.

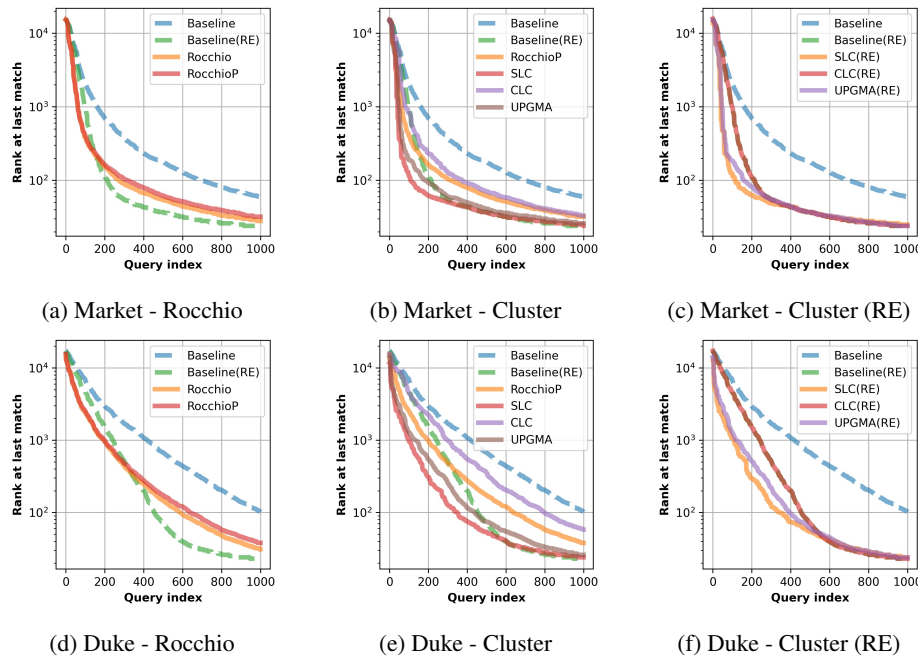


Figure 3: Last-match rankings on Market and Duke dataset. 1000 most difficult queries are plotted for each method, sorted in descending order. The y-axis is plotted in logarithmic scale for visual clarity. We show rankings for only 1000 queries to focus on difficult queries that require more than 100 feedback rounds for full match retrieval.

## 128 4 Experimental Results

129 We concentrate on the HITL adjustment methods of the framework above, comparing the effec-  
130 tiveness of Rocchio and hierarchical clustering HITL methods on deep Re-ID systems. We use the  
131 Market-1501[25] (Market) and DukeMTMC-ReID[15] (Duke) datasets and apply the aforementioned  
132 framework as follows:

- 133 1. As with most person re-identification datasets, object detection is performed during dataset  
134 development, providing us with bounded box images of each person in a CCTV frame.
- 135 2. Deep image feature vectors are extracted using a baseline method for deep re-ID [13].
- 136 3. For HITL feature vector adjustment, we consider the Rocchio algorithm, using parameters  
137 suggested in [10].
- 138 4. Euclidean distance is used to build the distance matrix.
- 139 5. For distance matrix adjustment, we consider k-reciprocal re-ranking as an offline method, as  
140 well as three HITL methods based on the hierarchical clustering methods: SLC, CLC, and  
141 UPGMA.
- 142 6. Finally, we rank the gallery images in ascending order of distance and simulate human  
143 oracle feedback by providing ground-truth annotation for the top-ranked gallery image, for  
144 each query.

145 As hierarchical clustering methods only make use of positive feedback, we additionally test a variant  
146 of Rocchio that does not utilize negative feedback for comparison, by setting the  $\gamma$  parameter to  
147 0. We denote this method as RocchioP. Also, we consider a mixture of k-reciprocal re-ranking and  
148 hierarchical clustering methods, by applying the HITL methods on top of re-ranked distance matrices.  
149 We append (RE) to denote methods that use re-ranking.

150 **Advantages of HITL methods in police investigation** All post-ranking methods show better  
151 overall performance compared to the baseline. In terms of precision-recall, we find that SLC and  
152 UPGMA methods perform best, while Rocchio and CLC perform sub-optimally to Baseline(RE) that  
153 does not utilize human feedback (Table 1, Fig. 1). mINP results (Table 1) show that Baseline(RE)  
154 and SLC perform similarly. However, last-match rankings (Fig. 3) reveal that SLC is more effective  
155 at reducing the number of annotations required to identify all matches for difficult queries without  
156 hurting the general performance.

157 **Existence of local mini-clusters** Among the hierarchical clustering methods, we find that SLC  
158 outperforms all methods, with the exception of UPGMA(RE) on Market by a small margin. We also  
159 find that CLC shows the lowest performance among clustering methods. This suggests the existence  
160 of multiple mini-clusters for a single identity within the embedding space, rather than a single cluster.

161 **Effects of k-reciprocal re-ranking on HITL methods** We find that prepending k-reciprocal re-  
162 ranking to CLC and UPGMA consistently improves results, while the performance of SLC is  
163 marginally degraded. The reason for this is unclear, but we suspect that the use of k-reciprocal  
164 neighbors encourages the discovery of local clusters, whilst interfering with SLC in this regard, due  
165 to the inclusion of irrelevant images in k-reciprocal neighbors.

166 **Utilizing negative samples** RocchioP shows consistent performance degradation compared to  
167 Rocchio, which suggests that modifying hierarchical clustering methods to additionally use negative  
168 samples may yield better results.

## 169 5 Conclusion

170 In this paper, we propose a HITL Re-ID framework specialized for the police investigation and its  
171 evaluation criteria based on the analysis of the unique characteristics of the setting. Our findings  
172 suggest the existence of multiple mini-clusters in the embedding space of deep Re-ID models, where  
173 SLC handles most effectively. Furthermore, our results show that various re-ranking methods in  
174 the distance matrix optimization stage can be mixed to boost performance. Future work will focus  
175 on understanding the characteristics of the embedding space and designing novel methods that can  
176 exploit them.

## 177 **Broader Impact**

178 Our methods can help investigators swiftly identify CCTV appearances of a suspect, allowing the  
179 timely retrieval of evidence which may be critical to the outcome of criminal investigations. Our  
180 framework and findings can help guide future development of human-in-the-loop Re-ID systems for  
181 police surveillance, and possibly other applications.

182 On the other hand, a malicious actor can take advantage of Re-ID systems to monitor unknowing  
183 pedestrians or vehicles without consent. Therefore, caution must be taken to establish regulations and  
184 implement safeguards to control the use of Re-ID systems.

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