# Multi-LogiEval: Towards Evaluating Multi-Step Logical Reasoning Ability of Large Language Models

Anonymous ACL submission

#### Abstract

As Large Language Models (LLMs) continue to exhibit remarkable performance in natural language understanding tasks, there is a crucial need to measure their ability for human-like multi-step logical reasoning. Existing logical reasoning evaluation benchmarks often focus primarily on simplistic single-step or multistep reasoning with a limited set of inference rules. Furthermore, the lack of datasets for evaluating non-monotonic reasoning represents a crucial gap since it aligns more closely with 011 human-like reasoning. To address these limitations, we propose *Multi-LogiEval*, a comprehensive evaluation dataset encompassing multistep logical reasoning with various inference rules and depths. Multi-LogiEval covers three logic types — propositional, first-order, and 017 non-monotonic consisting of more than 30 in-019 ference rules and more than 60 of their combinations with various depths. Leveraging this 021 dataset, we conduct evaluations on a range of LLMs including GPT-4, ChatGPT, Gemini-Pro, Yi, Orca, and Mistral, employing a zero-shot chain-of-thought. Experimental results show that there is a significant drop in the performance of LLMs as the reasoning steps/depth increases (average accuracy of  $\sim 68\%$  at depth-1 to  $\sim 43\%$  at depth-5). We further conduct a thorough investigation of reasoning chains generated by LLMs which reveals several important findings. We believe that *Multi-LogiEval* facilitates future research for evaluating and enhancing the logical reasoning ability of LLMs<sup>1</sup>.

#### 1 Introduction

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The ability to perform multi-step reasoning – drawing conclusions from provided multiple premises – is a hallmark of human intelligence. Recently, Large Language Models (LLMs) such as GPT-4, ChatGPT, Gemini, and Mistral (Jiang et al., 2023)

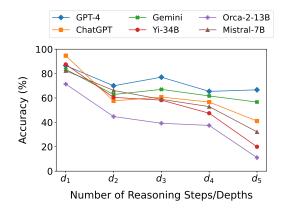


Figure 1: Performance (avg. accuracy across each depth for PL & FOL) of various LLMs on *Multi-LogiEval*.

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have achieved impressive performance on a variety of language tasks that were previously thought to be exclusive to humans (OpenAI, 2023; Brown et al., 2020; Zhao et al., 2023). However, the ability of these LLMs to perform multi-step logical reasoning over natural language remains underexplored, despite its various real-world applications (Khashabi, 2019; Beygi et al., 2022). Although several datasets have been proposed (Luo et al., 2023) to evaluate the logical reasoning capabilities of LLMs, these datasets are limited in their scope by (1) evaluating simplistic single-step logical reasoning such as ProntoQA (Saparov and He, 2023) and (2) evaluating multi-step logical reasoning, but only on a single type of logic and covering only a few logical inference rules as done in FO-LIO (Han et al., 2022) and ProofWriter (Tafjord et al., 2021). Furthermore, there are only a few benchmarks, such as LogicBench (Parmar et al., 2024) and BoardgameQA (Kazemi et al., 2023), that cover reasoning such as non-monotonic which is closer to human-like reasoning. Motivated by this, our work aims to bridge these gaps by creating a more comprehensive and logically complex evaluation dataset by incorporating varying numbers of reasoning depths (i.e., multi-steps) to reach conclu-

<sup>&</sup>lt;sup>1</sup>Data is available at https://anonymous.4open. science/r/Multi-LogiEval-FFDB

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sions. In addition, past attempts have been made to evaluate multi-hop reasoning of language models (Mavi et al., 2022). In contrast, our work systematically evaluates multi-hop logical reasoning over various inference rules and their combinations.

To this end, we propose Multi-LogiEval, a systematically created Question-Answering (QA) dataset covering multi-step logical reasoning across three different logic types: Propositional Logic (PL), First-Order Logic (FOL), and Non-Monotonic (NM) reasoning. Our objective is to present a preliminary analysis of the LLMs' ability to perform multi-step logical reasoning and demonstrate their failures even when performing simple reasoning. We believe that, regardless of whether such reasoning is available in some existing natural data (e.g., examinations), LLMs should do proper logical reasoning. Thus, we systematically compiled data using various inference rules and varying numbers of reasoning depths. In particular, our proposed dataset provides  $\sim 1.6k$  high-quality instances that cover 33 inference rules and reasoning patterns and more than 60 complex combinations of these inference rules with a different number of reasoning steps  $(1 \sim 5)$ . Our choice of inference rules is further explained in section 3.1. To evaluate LLMs, we formulate a binary classification task in Multi-LogiEval where the context represents a natural language story consisting of logical statements, and the models have to determine whether the story logically entails a conclusion given in the question. Examples of instances are presented in Table 4. To develop Multi-LogiEval, we propose a two-stage procedure: (i) creating meaningful combinations of inference rules to generate data instances with different reasoning depths, and (ii) prompt LLMs to generate *<context*, *question*, *answer>* triplets consisting of different 'ontologies' (i.e., a collection of concepts such as car, person, and animals). In the end, we perform human validation of each generated instance to ensure the quality.

We evaluate a range of LLMs, including GPT-4, 107 ChatGPT, Gemini-Pro, Yi-34B (Young et al., 2024), Orca-2-13B (Mitra et al., 2023), and Mistral-7B 109 (Wei et al., 2021) on Multi-LogiEval using Zero-110 shot Chain-of-Thought (Zero-shot-CoT) prompting 111 (Wei et al., 2022). The zero-shot CoT approach 112 113 allows us to determine LLM's ability to do logical reasoning based on parametric knowledge (ac-114 quired during pre-training) since we can not ex-115 pect in-context examples of inference rules for var-116 ious reasoning depths will always be available in 117

Dataset	Logic Covered			Multi-Step
Butuset	PL	FOL	NM	Logical Reasoning
LogicNLI	X	$\checkmark$	X	X
ProofWriter	$\checkmark$	$\checkmark$	X	$\checkmark$
FOLIO	X	$\checkmark$	X	$\checkmark$
SimpleLogic	$\checkmark$	X	X	$\checkmark$
ProntoQA	X	$\checkmark$	X	×
RuleTaker	X	$\checkmark$	X	$\checkmark$
LogicBench	$\checkmark$	$\checkmark$	$\checkmark$	X
Multi-LogiEval	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$

 Table 1: Comparison of Multi-LogiEval with existing datasets and benchmarks

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prompts. We measure the accuracy of LLMs' predictions on the binary classification task. As illustrated in Figure 1, our experimental results indicate that LLMs performance decreases as the depth of reasoning increases, indicating mistakes in the initial reasoning step propagate further in the reasoning chain. The rationale behind the choice of binary classification task is that it provides systematic standard metric-based evaluation (i.e., direct comparison of LLMs' performance in terms of accuracy), which could be more challenging with open-ended question-answer formats. However, we also provide a manual and thorough analysis of the reasoning chain generated by LLMs revealing several findings such as the importance of contextual information, the lack of correlation between longer reasoning chains and better outcomes, and the lower performance of larger-scale open-source LLMs compared to smaller ones.

# 2 Related Work

Past attempts have been made to assess the logical reasoning ability of language models. For instance, LogiQA (Liu et al., 2021) and ReClor (Yu et al., 2020) evaluate diverse forms of logical reasoning by compiling multi-choice questions from standardized examinations, including multi-step reasoning. However, in contrast to our Multi-LogiEval, these datasets involve mixed forms of reasoning and do not focus on assessing logical reasoning independently. In terms of task formulation, our proposed dataset is similar to ProofWriter (Tafjord et al., 2021), RuleTaker (Clark et al., 2021), FOLIO (Han et al., 2022), ProntoQA (Saparov and He, 2023), and LogicBench (Parmar et al., 2024) which are QA datasets designed to evaluate logical reasoning ability independently. ProofWriter provides multihop proofs for each example, RuleTaker mainly covers the simple implication rules such as modus

Rule	Propositional Logic	First-order Logic
MP	$  \qquad ((p \to q) \land p) \vdash q$	$\big  \qquad (\forall x(p(x) \to q(x)) \land p(a)) \vdash q(a)$
MT	$\big  \qquad ((p \to q) \land \neg q) \vdash \neg p$	$\left   (\forall x(p(x) \to q(x)) \land \neg q(a)) \vdash \neg p(a) \right.$
HS	$\big  \qquad ((p \to q)) \land (q \to r)) \vdash (p \to r)$	$\big   (\forall x((p(x) \rightarrow q(x)) \land (q(x) \rightarrow r(x))) \vdash (p(a) \rightarrow r(a)))$
DS	$\big  \qquad ((p \lor q) \land \neg p) \vdash q$	$(\forall x(p(x) \lor q(x)) \land \neg p(a)) \vdash q(a)$
CD	$\big  \qquad ((p \to q) \land (r \to s) \land (p \lor r)) \vdash (q \lor s)$	$\left   \left( \forall x ((p(x) \rightarrow q(x)) \land (r(x) \rightarrow s(x))) \land (p(a) \lor r(a)) \right) \ \vdash (q(a) \lor s(a)) \right.$
DD	$\big  \ ((p \to q) \land (r \to s) \land (\neg q \lor \neg s)) \vdash (\neg p \lor \neg r)$	$\left  \begin{array}{c} (\forall x((p(x) \rightarrow q(x)) \land (r(x) \rightarrow s(x))) \land (\neg q(a) \lor \neg s(a))) \\ \vdash (\neg p(a) \lor \neg r(a)) \end{array} \right $
BD	$\left   \left( (p \to q) \land (r \to s) \land (p \lor \neg s) \right) \vdash (q \lor \neg r) \right.$	$\left   (\forall x((p(x) \to q(x)) \land (r(x) \to s(x))) \land (p(a) \lor \neg s(a))) \ \vdash (q(a) \lor \neg r(a)) \right.$
CT	$\Big  \qquad (p \lor q) \dashv (q \lor p)$	$\forall x(p(x) \lor q(x)) \dashv \forall x(q(x) \lor p(x))$
DMT	$  \qquad \neg (p \land q) \dashv \neg p \lor \neg q$	$  \qquad \neg \forall x (p(x) \land q(x)) \dashv \exists x (\neg p(x) \lor \neg q(x))$
CO	$\big  \qquad ((p \to q) \land (p \to r) \vdash (p \to (q \land r)$	$\big   \forall x((p(x) \rightarrow q(x)) \land (p(x) \rightarrow r(x))) \vdash \forall x(p(x) \rightarrow (q(x) \land r(x)))$
IM	$   \qquad (p \to (q \to r)) \dashv \vdash ((p \land q) \to r) $	$   \qquad \forall x(p(x) \to (q(x) \to r(x))) \Vdash \forall x((p(x) \land q(x)) \to r(x)) $
MI	$\big  \qquad (p \to q) \dashv \vdash (\neg p \lor q)$	-
EG	-	$p(a) \vdash \exists x(p(x))$
UI	-	$\forall x(p(x)) \vdash p(a)$

Table 2: Inference rules that establish the relationship between premises and their corresponding conclusions. A subset of these inference rules is adapted from Parmar et al. (2024). MP: Modus Ponens, MT: Modus Tollens, HS: Hypothetical Syllogism, DS: Disjunctive Syllogism, CD: Constructive Dilemma, DD: Destructive Dilemma, BD: Bidirectional Dilemma, CT: Commutation, DMT: De Morgan's Theorem, CO: Composition, IM: Importation, MI: Material Implication, EG: Existential Generalization, UI: Universal Instantiation

ponens, while FOLIO gives diverse and complex 156 logical expressions and covers multi-step reason-157 ing. However, it is only limited to FOL. ProntoQA 158 (Saparov and He, 2023) provides a QA dataset with 159 explanation and reasoning steps but is limited to 160 single-step modus ponens in FOL. Although LogicBench (Parmar et al., 2024) covers various infer-162 ence rules and reasoning patterns comprehensively, it only contains single-step logical reasoning (see 164 165 Table 1 for comparison). Additional datasets for evaluating multi-step logical reasoning also exist, 166 such as SimpleLogic (Zhang et al., 2022), which 167 only covers modus ponens inference rule, and Rule-168 Bert (Saeed et al., 2021) which covers only soft logical rules. In contrast, Multi-LogiEval evaluates 170 logical reasoning independently beyond modus po-171 nens. In addition, FLD (Morishita et al., 2023) has 172 formal logic theory based inference rules, and their 173 combinations to create multi-step reasoning, but 174 limited to PL and FOL. However, Multi-LogiEval 175 offers a broader set of inference rules for PL and 176 FOL, along with their meaningful combinations for 177 multi-step reasoning, in addition to NM reasoning. 178

# 3 Multi-LogiEval

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180In developing Multi-LogiEval, we leverage the ca-<br/>pabilities of LLMs while employing different meth-<br/>ods to generate data for NM compared to PL and<br/>FOL since the formulations for PL and FOL differ<br/>from NM. In particular, our data creation process<br/>consists of two major stages: (i) Generation of rule

combination and (ii) Generation of data instances.

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**Generation of rule combination** We create a meaningful combination of inference rules to achieve reasoning depths and define the complex question for each combination that will require multiple reasoning steps to answer. Here, each step generally corresponds to one inference rule.

**Generation of data instances** Using the combinations of inference rules generated in the above step, we prompt the LLM to generate a more human-like natural language story embedded with logical rules as a context and then the following complex reasoning question. In this way, we generate data in the form of *<context*, *question>* pairs for each combination of inference rules at each depth.

#### 3.1 Data Generation for Monotonic Logic

Here, we provide details of the data generation process for PL and FOL (further details are in Appendix A). Specifically, we delve into 14 distinct inference rules of PL and FOL, detailed in Table 2.

**Choice of inference rules** Since entailment (concluding a formula in logic from another formula in that logic) in PL is Co-NP Complete, and entailment in FOL is undecidable. Even though we are interested in multi-step reasoning, our aim is not to build a "complete" reasoning system (the system that can make all possible entailments in that logic), rather, our goal is to make LLMs be

Depth	Rule Combinations	Premises in Story	Premise in Question	Answer
1	<b>MT:</b> $(P \rightarrow Q) \land \neg Q \vdash \neg P$	$(P \to Q)$	¬Q	¬ <b>P: √</b>
2	<b>MT:</b> $(P \rightarrow Q) \land \neg Q \vdash \neg P$ <b>DS:</b> $(P \lor R) \land \neg P \vdash R$	$(P \lor R), (P \to Q)$	$\neg Q$	<b>R:</b> √
3	$\begin{split} \textbf{HS:} & (P \to Q) \land (Q \to R) \vdash (P \to R) \\ \textbf{MP:} & (P \to R) \land P \vdash R \\ \textbf{MP:} & (R \to S) \land R \vdash S \end{split}$	$\begin{array}{l} (P \rightarrow Q), \\ (Q \rightarrow R),  (R \rightarrow S) \end{array}$	Р	S: √
4	$\begin{split} \textbf{CD:} & (P \rightarrow Q) \land (R \rightarrow S) \land (P \lor R) \vdash (Q \lor S) \\ \textbf{DS:} & (Q \lor S) \land \neg Q \vdash S \\ \textbf{MP:} & (S \rightarrow T) \land S \vdash T \\ \textbf{MP:} & (T \rightarrow U) \land T \vdash U \end{split}$	$\begin{array}{l} (P \rightarrow Q), \\ (R \rightarrow S), (P \lor R), \\ (S \rightarrow T), (T \rightarrow U) \end{array}$	¬Q	U: √
5	$\begin{split} \textbf{HS:} & (P \rightarrow Q) \land (Q \rightarrow R) \vdash (P \rightarrow R) \\ \textbf{MT:} & (P \rightarrow R) \land \neg R \vdash \neg P \\ \textbf{DS:} & (P \lor S) \land \neg P \vdash S \\ \textbf{MP:} & (S \rightarrow T) \land S \vdash T \\ \textbf{MP:} & (T \rightarrow U) \land T \vdash U \end{split}$	$\begin{array}{l} (P \rightarrow Q), \\ (Q \rightarrow R), (P \lor S), \\ (S \rightarrow T), (T \rightarrow U) \end{array}$	$\neg R$	U: √

Table 3: Examples of multi-step reasoning rule combinations for PL. Similar combinations are used for FOL.

214 able to at least mimic some key inference rules up to a depth of five, which itself is challenging. Thus, 215 we start with the set of 25 inference rules used in 216 (Parmar et al., 2024) and add eight more inference 217 rules, resulting in 33 inference rules (with zero or 218 one variable). For a depth of five that would mean 219 a  $33^5$  possible combination, which is already quite big (> 39 million). In addition, we also consider 221 seven FOL inference rules involving three vari-222 ables and binary, ternary relations (Appendix H). 223 In adding the new inference rules, our main consideration was how well they match human intuition. For example, we left out  $p \land \neg p \vdash q$  as that is not very intuitive to non-logician humans. Similarly, we left out inference rules such as simplification  $((p \land q) \vdash p)$ , conjunction  $(p, q \vdash (p \land q))$ , and addition  $(p \vdash (p \lor q))$ , as they would lead to infinite reasoning chains and it did not make sense to add 231 them as an additional step of reasoning to arrive at a meaningful conclusion. Conversely, we added the DMT  $(\neg (p \land q) \dashv \neg \neg p \lor \neg q)$ , and show its use 234 in multi-step, as shown in Table 8 (Appendix B).

#### 3.1.1 Generation of Rule Combination

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To incorporate multi-step reasoning, we employ various inference rules sequentially to reach a conclusion, as shown in Figure 2.

To ensure a comprehensive approach to answering a question, we employ a method that involves leveraging contextual information and explicit details provided in the question. This process requires a logical chain of reasoning, combining knowledge from the given context with the information presented in the question. Each step in this reasoning chain corresponds to a basic inference rule. We

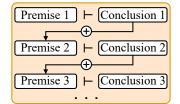


Figure 2: Process for combining multiple logical inference rules for PL and FOL: *Premise 1* is the set of premises for the first inference rule, leading to *Conclusion 1*. *Conclusion 1* and *Premise 2* derive *Conclusion 2*, and so on.  $\vdash$ : Entails.

create combinations so that each reasoning step corresponds to one rule. To generate the combinations, we start with the initial rule and assess whether the conclusion of this rule aligns with the premise of other rules. This iterative process results in multi-step combinations, with the conclusion of each step serving as a part of the premise for the subsequent rule, facilitating multi-step reasoning. 248

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We create 71 rule combinations, ranging from 2step to 5-step reasoning chains. We use each single inference rule as depth-1. Examples of rule combinations in classical logic are presented in Table 3. Let's consider a specific combination involving the *Modus Tollens*  $(((p \rightarrow q) \land \neg q) \vdash \neg p)$  and *Disjunctive Syllogism*  $(((p \lor r) \land \neg p) \vdash r)$  rules for creating combination for depth-2. Given the context, including natural language statements for  $(p \rightarrow q)$  and  $(p \lor r)$  and information in the question as  $\neg q$ , we ask about the truth value of r. Applying *Modus Tollens*, we deduce  $\neg p$  from the  $(p \rightarrow q)$ from context and  $\neg q$  in question, giving the first step. Subsequently, using  $\neg p$  as the premise for *Disjunctive Syllogism*, we conclude that r is indeed

Rule Combination	Context and Question
PL Rules: MT, DS Propositions: p: Capture shots in golden hours. q: Photo wins awards. r: Focus on rare wildlife.	Context: In wildlife photography, Olivia was certain that if she captured shots in the golden hours, her photos would win awards. However, opportunities varied each day. It was evident that she either captured shots during the golden hours or she focused on rare wildlife, or both. Olivia's latest photos did not win any awards. Question: Is it true that she focused on rare wildlife?
FOL Rules: BD, DS Predicates: p: Work extra hours. q: Meet project deadlines. r: Take minimal breaks. s: Increase productivity.	<b>Context:</b> In a company, employees believe that if they work extra hours, they will meet project deadlines, and if they take minimal breaks, they will increase productivity. However, they face a dilemma - they either work extra hours or do not increase productivity. <b>Question:</b> Jane didn't meet the project deadline. Is it true that Jane took minimal breaks?
NM rule: BDR PL rule: MP (Sentence Y) Logic: Conclusion of BDR: X MP: $(X \rightarrow Y) \land X \vdash Y$	<b>Context:</b> Jim and Pam work at the same office. Normally, employees at that office get free lunch. Jim does not get free lunch. If Pam gets free lunch, then she gets an hour lunch break. <b>Question:</b> Can we conclude Pam gets an hour lunch break?

Table 4: NL examples of different rule combinations for all three logic types. Appendix D provides more examples.

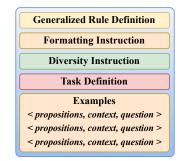


Figure 3: Data generation prompt for PL and FOL

true based on the  $(p \lor r)$  and  $\neg p$ , giving the second step. More examples provided in Appendix B.

#### 3.1.2 Generation of Data Instances

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We create natural language (NL) data instances at various depths by prompting Claude-2 in a few-shot setting with instructions for different rule combinations. The prompt schema, as depicted in Figure 3, comprise five crucial components:

**Rule Definition** We provide generalized rules for various combinations containing propositions represented by labels such as P and Q. For instance, Rule 1: "If P is true, then Q is true." Utilizing these defined rules, we construct the contextual premise by combining them. Subsequently, we formulate a question that requires a step-by-step deduction using all the established rules to derive the answer.

Format We provide model-specific instructions
for generating outputs in a designated format, simplifying the process of parsing it on a large scale.

290DiversityTo enhance diversity, we prompt the291model to generate multiple instances across various292domains, such as education and finance.

**Task Definitions** We provide definitions to perform two tasks. First, to generate the context that serves as a human-like illustration of generalized rules. This task instructs the generation of a reallife story with sentences exemplifying the specified rules, where entity labels such as P, Q, R, S, T, and U are replaced with actual entities. To ensure clarity, entity labels are excluded from the context. Additionally, the context generation for FOL incorporates instructions specifying the use of generalized sentences with indefinite pronouns for quantification. The second task focuses on question generation, which entails formulating questions in the format: "[(....) is true/not true, then is (....)true?]" This dual-task approach ensures the generation of *<context*, *question>* pair. We provide examples of generated NL instances in Table 4.

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**Examples** We present five in-context exemplars for every rule combination. Each instance comprises propositions such as P, Q, R, a contextual narrative, and an associated question. An example prompt for depth-3 is presented in Appendix C, and we use a similar structure for all other prompts.

#### 3.2 Non-Monotonic Reasoning

We utilize eight NM reasoning patterns defined in Lifschitz (1989) (Appendix E), and have generated data for depths 1 to 5. To increase reasoning depth, we integrated NM with classical logic, using only one NM rule per depth due to the 4-5 assumptions each pattern involves. Thus, combining two NM patterns with classical logic creates lengthy contexts, challenging for LLMs to generate quality instances. Our rule combinations avoid overly long contexts while requiring reasoning up to depth-5.

Generation of Rule Combination We consider 327 reasoning patterns corresponding to default reasoning for depth-1. We generalize the rule to generate simple sentence pairs independently before combining them according to the template-based NM rule. After generating sentence pairs, we combined 332 the sentences based on the defined rule and for-333 mulated the question-answer pair accordingly. We have manually generated 12, 2, 2, and 1 rule combinations for depth-2, depth-3, depth-4, and depth-5, provided in Appendix E. While formulating depthwise rule combinations, a logical relationship be-338 tween the context and question is followed. The 339 rule combinations for all depths from 2 to 5 include 6 reasoning rules from NM-BDR, PBD, DRO, 341 PBD, REII, and REIII—and 3 inference rules from 342 PL—MP, MT, and DS. The data for depths 2 to 5 is 343 generated by forming a logical connection between two NM rules' conclusions and the PL rules.

Generation of Data Instances In creating prompts for data generation, we use a four-part structure: (1) define the task, (2) explain each rule as an assumption and conclusion, (3) provide instructions for creating context and questions to ensure logical connections, and (4) establish formatting guidelines for systematic output. Appendix E shows an example of the prompt.

# 3.3 Qualitative Analysis

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After data generation, we conducted a manual qualitative analysis, resulting in 1,552 high-quality samples for *Multi-LogicEval*.

Logic	<b>Reasoning Depth</b>					Total
Logic	1	2	3	4	5	
PL	120	105	135	120	45	525
FOL	130	105	135	120	45	535
NM	160	232	40	40	20	492
Total	410	442	310	280	110	1552

Table 5: Statistics of *Multi-LogiEval* 

358StatisticsMulti-LogicEval has 5 different logical359reasoning depths. Table 5 shows the depth-wise360statistics of samples present for each logic type af-361ter validation. After manual validation, from the362generated data, we selected/updated high-quality36310 data instances for each inference rule in depth 1364and 15 or 20 data instances for each rule combina-365tion, which resulted in 410, 442, 310, 280, and 110366samples for depth-1, depth-2, depth-3, depth-4, and

depth-5, respectively. For evaluation, of the total 1552 samples, 1126 samples have the answer *yes*, and the remaining 426 samples have the answer *no*.

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**Quality of Data Instances** We examine each context for potential discrepancies throughout the data generation phase, ensuring they are logically correct and represent the intended logical relations. We also dedicated considerable effort to eliminating typos and validating the grammar. While validating, we encountered a few errors within the synthetically generated story-based context. We manually mitigate these errors to ensure integrity and utility (Analysis presented in Appendix F).

#### 4 Results and Analysis

#### 4.1 Experimental Setup

**Task Formulation** We formulate a binary classification task using *Multi-LogiEval*. Let us consider a set of data instances  $\mathcal{I}_{D,L}$  corresponding to depth D and logic type L. In this set,  $i^{th}$  instance is represented as  $\mathcal{I}_{D,L}^i = \{(c_i, q_i)\}$  where  $c_i$  represents context and  $q_i$  represents question corresponding to  $i^{th}$  instance. Here, each context and question pair is created so that the conclusion provided in the question always entails context. However, you require different reasoning steps to conclude. We prompt the model to assign a label *Yes* if the conclusion logically entails the context; otherwise, *No*. To evaluate any LLMs, we provide < p, c, q >as input to predict a label *Yes* or *No* where p is a natural language prompt.

**Experiments** We evaluate a range of proprietary models (i.e., GPT-4, ChatGPT, and Gemini-Pro) and open-source models (i.e., Yi-34B-Chat, Orca-2-13B, and Mistral-7B-Instruct) on *Multi-LogiEval*. The evaluation is conducted on the versions of OpenAI and Google models released in April 2024. Each model is evaluated in a zero-shot-CoT setting. The prompt used for experiments is provided below. We evaluate LLMs in a zero-shot setting to show the logical reasoning ability of the model based on knowledge acquired during pre-training since we can not expect in-context examples corresponding to different reasoning patterns and depths during inference. However, we also evaluate LLMs in a 3-shot setting (results are in Appendix G).

**Metrics** Since the objective is to assess the model's ability to arrive at the correct conclusion, we measure the accuracy associated with a *Yes* and

Models		Pr	opositio	nal			Fi	irst-Ord	er			Nor	-Monot	onic	
110000	$d_1$	$d_2$	$d_3$	$d_4$	$d_5$	$d_1$	$d_2$	$d_3$	$d_4$	$d_5$	$d_1$	$d_2$	$d_3$	$d_4$	$d_5$
GPT-4	89.17	69.52	82.22	71.67	66.67	83.85	70.48	71.85	59.17	66.67	36.88	51.67	65.00	67.50	60.00
ChatGPT	91.67	56.19	63.70	62.50	44.44	97.69	59.05	57.78	50.83	37.78	33.75	41.11	50.00	62.50	60.00
Gemini	90.00	62.86	68.15	65.83	60.00	76.92	62.86	65.93	57.50	53.33	46.25	46.11	62.50	55.00	60.00
Yi-34B	85.00	65.71	58.52	46.67	26.67	90.00	55.24	57.94	48.33	13.33	37.50	41.11	55.00	62.50	65.00
Orca-13B	75.83	41.91	35.56	35.00	15.56	66.92	47.62	42.96	40.00	6.67	21.88	26.67	25.00	15.00	25.00
Mistral-7B	80.83	68.57	61.48	53.33	44.44	83.85	63.81	56.30	52.50	20.00	37.50	39.44	52.50	47.50	65.00
Avg	85.42	60.79	61.61	55.83	42.96	83.21	59.84	58.79	51.39	32.96	35.63	41.02	51.67	51.67	55.83

Table 6: Evaluation of LLMs in terms of accuracy on Multi-LogiEval.

*No* label. Apart from accuracy, we provide an indepth analysis of reasoning chains in section 4.3 to gain insights into models' performance. In addition, we would like to mention that the binary labels *Yes* and *No* indicate whether the conclusion presented in the question can be derived from the context. Hence, accuracy is an important evaluation metric, reflecting the model's reasoning ability.

> Given the context that contains rules of logical reasoning in natural language and question, perform step-by-step reasoning to answer the question. Based on context and reasoning steps, answer the question ONLY in 'yes' or 'no.' Please use the below format: **Context:** [text with logical rules] **Question:** [question that is based on context] **Reasoning steps:** [generate step-by-step reasoning] **Answer:** Yes/No

#### 4.2 Main Results

**Objective Evaluation** Table 6 illustrates the accuracy of reasoning at different depths for various LLMs, offering significant insights into their performance across distinct logic types and depths. From Table 6, experimental results reveal a consistent trend across PL and FOL, i.e., as the reasoning depth increases from 1 to 5, the models' average performance drops. In particular, at depths 4 and 5, accuracy drops significantly for the majority of LLMs we evaluated. For instance, the accuracy of GPT-4, ChatGPT, and Gemini demonstrates a substantial drop from  $89.17\%,\,91.67\%,\,and\,90\%$ at  $d_1$  to 66.67%, 44.44%, and 60.00% at  $d_5$  for PL, respectively, indicating the challenge encountered even by larger-scale LLMs when handling longer chains of logical reasoning. In summary, for PL and FOL, LLMs perform well on  $d_1$  compared to other depths. While they show competitive performance for  $d_2$  and  $d_3$ , there is a significant drop in performance for  $d_4$  and  $d_5$  in most cases. In contrast, moving on to NM, going from  $d_1$  to  $d_5$ , there is an increase in the performance of LLMs from an average of 35.63% to 55.83%. 445

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**Findings** Table 6 reveal that open-source models experience a significant performance drop from  $d_4$ to  $d_5$ . Also, there is an increasing performance trend in NM. For PL and FOL, GPT-4, ChatGPT, and Gemini show improved performance from  $d_2$ to  $d_3$ , whereas the performance of open-source models consistently decreases. In addition, larger open-source models demonstrate decreasing performance. Furthermore, ChatGPT performs lower than GPT-4 and Gemini at  $d_5$  in PL and FOL. Also, FOL performance is lower compared to PL at  $d_5$ .

#### 4.3 Analysis and Discussion

In this section, we manually analyze the generated reasoning chains <sup>2</sup> by different LLMs and investigate the above-mentioned findings in detail.

**Performance Improvement from**  $d_2$  **to**  $d_3$  **in PL** and FOL for GPT-4, ChatGPT, and Gemini GPT-4, ChatGPT, and Gemini excel at  $d_3$  for PL, with a performance decrease at  $d_4$  and  $d_5$ . This trend is also observed in FOL for the same models except ChatGPT. Systematic analysis of all the reasoning chains with wrong predictions for PL and FOL shows these models reach incorrect conclusions often due to the wrong interpretation of evidence. In  $d_3$ , increasing context length improves LLMs accuracy in information mapping, thus achieving peak performance (comparison with  $d_2$  to  $d_5$ ). At  $d_2$ , around ~ 27.4% of reasoning chains with incorrect conclusions were due to the models' failure to correctly map information, either from context to conclusion or the premise from one step to the next step. This number drops to  $\sim 22\%$ at  $d_3$  and we observed that a larger context length at  $d_3$  helps in reducing this problem. However, at

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<sup>&</sup>lt;sup>2</sup>https://anonymous.4open.science/r/ Multi-LogiEval-FFDB

 $d_4$  and  $d_5$ , the length of the reasoning chain increases further. Since longer reasoning steps are more prone to error propagation at later stages, causing the models to deviate further from the true conclusion, hence, lower performance at  $d_4$  and  $d_5$ .

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Lower Performance of ChatGPT compared to 487 GPT-4 and Gemini at Higher Depths This pat-488 tern is particularly evident in FOL and PL at  $d_5$ 489 for ChatGPT compared to Gemini, and GPT-4. At 490 d5, manual analysis shows that ChatGPT tends 491 to generate longer reasoning chains compared to 492 Gemini, and GPT-4 when answering question. For 493 PL and FOL, the average reasoning chain length 494 for ChatGPT at  $d_5$  is 13.85, while for Gemini and 495 GPT-4 at  $d_5$  is 8.85 and 10.87, respectively. Longer 496 reasoning chains do not necessarily correlate with 497 better reasoning outcomes, highlighting the com-498 plexity of complex reasoning task. This suggests that optimizing reasoning chain length is crucial for 500 improving model accuracy in complex scenarios. 501

Increasing Performance Trend in NM In our 502 analysis of ChatGPT and the open-source model 503 Yi-34B, we've observed consistent performance 504 improvements with increasing depth in NM reasoning. This trend diverges from classical logic 506 PL and FOL. Specifically, at depths  $d_2$  to  $d_5$ , NM 507 508 exhibits novel performance due to unique rule combinations in reasoning patterns. For instance, at  $d_2$ , NM combines one PL rule with one NM reason-510 ing pattern, progressing to two PL rules with one 511 NM pattern at  $d_3$ , and so forth. The addition of 512 NM reasoning patterns complements PL and FOL 513 by providing supplementary evidence and improv-514 ing contextual understanding. Notably, as depth 515 increases, integrating basic classical rules with NM 516 significantly enhances model accuracy, particularly evident at depths 4 and 5. This integration is piv-518 otal for the notable performance gains observed in 519 NM compared to classical logic at higher depths. 520

Larger Open-Source Models Show Decreased 521 **Performance Compared to Smaller Models** Here, we examine Mistral-7B, Orca-13B, and Yi-523 34B, which differ significantly in parameter size. Mistral-7B, the smallest, performed best across var-525 ious depths of classical logic, except at the simplest 527  $d_1$ . As reasoning depth increased, Mistral-7B consistently outperformed Orca-13B and Yi-34B, with 528 Yi-34B only marginally better (1.5%) at  $d_3$ . For NM tasks, Mistral-7B and Yi-34B showed similar performance across all depths. At the most chal-531

lenging depth  $(d_5)$  for both PL and FOL, Mistral-7B outperformed Orca-13B by achieving 3x performance despite Orca-13B's larger size. We believe that this capability of Mistral-7B is attributed to its architecture and training, enhancing its reasoning abilities, as discussed in Jiang et al. (2023).

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Lower Average Performance in FOL than PL at  $d_1$  to  $d_5$  Upon observing the reasoning chains with wrong final predictions for the FOL and PL, we find that the generic rules in FOL contexts lead to deviations from the correct reasoning path. In some cases, it assigns predicates incorrectly to the FOL inference rule. This pattern is more prominent at  $d_5$ , highlighting the large gap (~ 10%) in average performance between PL and FOL.

**Lower Performance in**  $d_1$  **of NM** Reviewing the reasoning chains, we noted that models struggled to accurately map information. Interpreting various assumptions is crucial for effective reasoning at  $d_1$ . However, we observed that models have difficulty concluding based solely on assumptions present in the context when explicit knowledge is absent.

**Preliminary Discussion on Multi-variable FOL** Since our work focuses on evaluating LLMs' multistep reasoning with simple FOL inference rules, we conducted only a preliminary study on their reasoning abilities for multi-variable FOL rules, discussed in Appendix H.

# 5 Conclusions

In this work, we introduced Multi-LogiEval, a comprehensive multi-step logical reasoning benchmark consisting of three types of logic and over 60 combinations of inference rules. Our approach utilized two-stage methodology to construct data instances for our benchmark consisting of  $\sim 1.6k$  data instances with  $1 \sim 5$  reasoning depth. We evaluated a range of LLMs, including GPT-4, ChatGPT, Gemini, Yi, Orca, and Mistral on Multi-LogiEval. Experimental results revealed that these models struggle to perform logical reasoning, and their performance drops as the depth of logical reasoning increases (average accuracy of  $\sim 68\%$  at  $d_1$ to ~ 43% at  $d_5$ ) for classical and non-classical logic. Furthermore, we systematically analyzed the reasoning chain generated by LLMs at various depths and presented interesting findings. We hope that Multi-LogiEval will facilitate future research in evaluating and enhancing the ability of existing and upcoming LLMs for multi-step logical reasoning.

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# Limitations

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582 Though *Multi-LogiEval* facilitates the evaluation of the multi-step logical reasoning ability of LLMs, the complexity of reasoning depth presented in 584 Multi-LogiEval can be improved by adding reason-585 ing depth beyond five steps. *Multi-LogiEval* can be 587 further extended by incorporating other inference rules and logic types, for instance, the inference rules in first-order logic that capture n-ary relations between multiple variables. We also note that this research is limited to the English language and can 591 592 be extended to multilingual scenarios for evaluating the logical reasoning ability of LLMs. 593

# Ethics Statement

We have used AI assistants (Grammarly and ChatGPT) to address the grammatical errors and rephrase the sentences.

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# A Monotonic Logic Description

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**Propositional Logic (PL)** PL serves as a foundational framework for reasoning about truth values of statements, represented as propositions denoted by symbols like p, q, r, etc. Employing logical connectives such as ' $\wedge$ ' (conjunction), ' $\vee$ ' (disjunction), and ' $\rightarrow$ ' (implication), it establishes relationships between these propositions. PL incorporates various inference rules, guiding the derivation of conclusions from given propositions. For instance, *Modus Ponens* is an example of such inference rules where if presented with the premises  $((p \rightarrow q) \land p)$ —interpreted as "if p, then q, and p is true"—we can deduce the truth of q, denoted as  $((p \rightarrow q) \land p) \vdash q$ .

First-order Logic (FOL) FOL builds upon the foundations of PL by introducing predicates and quantifiers. Predicates allow us to express relationships involving variables, and quantifiers such as the universal (∀) and existential (∃) quantifiers enable us to make statements about all or some elements in a domain. For instance, instead of stating "John is a student," we can express it in FOL as "There exists x such that x is John and x is a student." This logic extends the rules of PL, such as the *Modus Ponens* rule, which lets us infer conclusions for specific instances from general premises.

# B Combinations of rules for Monotonic Logic

We created 27 multi-step reasoning inference rule combinations for Propositional Logic (PL), with depths ranging from 2 to 5. We use the same rule combinations for First Order Logic (FOL) for each depth. All rule combinations for 2-step, 3-step, 4-step, and 5-step reasoning for PL and FOL are presented in Tables 7, 8, 9, and 10 respectively. For each combination, we provide the inference rules to be used for reasoning, the premises present in the context and in the question, and the complex reasoning question-answer pair.

#### C Example of Prompt

Figure 4 illustrates an example prompt for combination of rules from propositional logic, namely 'constructive dilemma' (CD), 'disjunctive syllogism' (DS), and 'modus ponens' (MP). CD is represented as  $(p \rightarrow q) \land (r \rightarrow s) \land (p \lor r)) \vdash (q \lor s)$ , which can be understood in natural language as "If p implies q, and if r implies s, and either p or r or

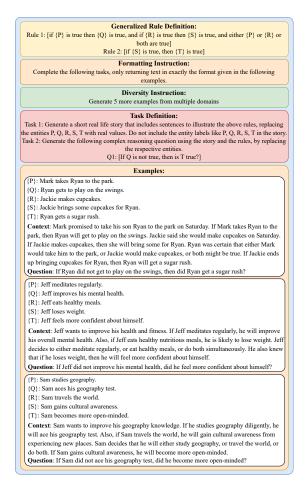


Figure 4: An example prompt for 3-step combination of inference rules CD, DS, and MP from propositional logic.

both are true, then we can conclude that either qor s or both are true." DS is formally represented as  $(p \lor q) \land \neg p) \vdash q$ , which can be understood in natural language as "If p or q are true, and we know  $\neg p$ , then we can conclude q." MP is formally represented as  $(p \rightarrow q) \land p) \vdash q$ , which can be understood in natural language as "If p implies q, and we know p, then we can conclude q."

In this prompt, the generalized rule definitions provide a description of the premises given in the story in natural language. The prompt includes instructions on how the generated samples should be formatted, instructions to generate samples from diverse domains, and detailed definitions for generating propositions, and then using them to generate a context and question for each sample. To enhance the quality of samples in terms of relevance and coherence, the prompt includes an examples section that demonstrates these tasks. In Figure 4, we present three examples with their respective propositions, contexts, and questions.

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Rule Combinations	Premises in Story	Premise in Question	Answer
<b>DS:</b> $(P \lor Q) \land \neg P \vdash Q$ <b>MP:</b> $(Q \to R) \land Q \vdash R$	$(P \lor Q), (Q \to R)$	$\neg P$	<b>R:</b> √
	$(P \to Q), (P \lor R)$	$\neg Q$	<b>R:</b> √
<b>HS:</b> $(P \to Q) \land (Q \to R) \vdash (P \to R)$ <b>MP:</b> $(P \to R) \land P \vdash R$	$(P \rightarrow Q), (Q \rightarrow R)$	Р	<b>R:</b> √
<b>CD:</b> $(P \rightarrow Q) \land (R \rightarrow S) \land (P \lor R) \vdash (Q \lor S)$ <b>DS:</b> $(Q \lor S) \land \neg Q \vdash S$	$\begin{array}{l} (P \rightarrow Q), \\ (R \rightarrow S), (P \lor R) \end{array}$	$\neg Q$	S: √
$ \begin{array}{ c c c c c c c c c c c c c c c c c c c$	$\begin{array}{l} (P \rightarrow Q), \\ (R \rightarrow S), (\neg Q \lor \neg S) \end{array}$	Р	R: X
<b>BD:</b> $(P \to Q) \land (R \to S) \land (P \lor \neg S) \vdash (Q \lor \neg R)$ <b>DS:</b> $(Q \lor \neg R) \land \neg Q \vdash \neg R$	$\begin{array}{l} (P \rightarrow Q), \\ (R \rightarrow S), (P \lor \neg S) \end{array}$	$\neg Q$	R: X
$      HS: (P \to Q) \land (Q \to R) \vdash (P \to R) $ $      MT: (P \to R) \land \neg R \vdash \neg P $	$(P \rightarrow Q), (Q \rightarrow R)$	$\neg R$	P: X

Table 7: 2-step reasoning rule combinations for PL and FOL.

Rule Combinations	Premises in Story	Premise in Question	Answer
$      HS: (P \to Q) \land (Q \to R) \vdash (P \to R) $ $      MP: (P \to R) \land P \vdash R $ $      MP: (R \to S) \land R \vdash S $	$\begin{array}{l} (P \rightarrow Q), \\ (Q \rightarrow R),  (R \rightarrow S) \end{array}$	Р	S: √
	$\begin{array}{l} (P \rightarrow Q), (R \rightarrow S), \\ (P \lor R), (S \rightarrow T) \end{array}$	$\neg Q$	T: √
<b>BD:</b> $(P \rightarrow Q) \land (R \rightarrow S) \land (P \lor \neg S) \vdash (Q \lor \neg R)$ <b>CT:</b> $(Q \lor \neg R) \dashv (\neg R \lor Q)$ <b>DS:</b> $(\neg R \lor Q) \land R \vdash Q$	$\begin{array}{l} (P \rightarrow Q), \\ (R \rightarrow S), (P \lor \neg S) \end{array}$	R	Q: √
$ \begin{array}{l} \textbf{BD:} (P \rightarrow Q) \land (R \rightarrow S) \land (P \lor \neg S) \vdash (Q \lor \neg R) \\ \textbf{DS:} (Q \lor \neg R) \land \neg Q \vdash \neg R \\ \textbf{MT:} (T \rightarrow R) \land \neg R \vdash \neg T \end{array} $	$\begin{array}{l} (P \rightarrow Q), (R \rightarrow S), \\ (P \lor \neg S), (T \rightarrow R) \end{array}$	$\neg Q$	T: X
	$\begin{array}{l} (P \rightarrow Q), \\ (R \rightarrow S), (P \lor R) \end{array}$	$\neg S$	Q: √
	$\begin{array}{l} (P \rightarrow Q), (Q \rightarrow R), \\ (S \rightarrow T), (P \lor S) \end{array}$	$\neg R$	T: √
	$\begin{array}{l} (P \rightarrow Q), \\ (Q \rightarrow R), (P \lor S) \end{array}$	$\neg R$	S: √
	$\begin{array}{l} (P \rightarrow Q), (R \rightarrow S), \\ (\neg Q \lor \neg S), (T \rightarrow R) \end{array}$	Р	T: X
$\begin{array}{l} \textbf{DMT:} (\neg Q \lor \neg R) \dashv \neg \neg (Q \land R) \\ \textbf{CO:} (P \rightarrow Q) \land (P \rightarrow R) \vdash P \rightarrow (Q \land R) \\ \textbf{MT:} (P \rightarrow (Q \land R) \land \neg (Q \land R) \vdash \neg P \end{array}$	$(P \to Q), (P \to R)$	$\neg Q \lor \neg R$	P: X

Table 8: 3-step reasoning rule combinations for PL and FOL.

Rule Combinations	Premises in Story	Premise in Question	Answer
$\begin{array}{l} \textbf{CD:} (P \rightarrow Q) \land (R \rightarrow S) \land (P \lor R) \vdash (Q \lor S) \\ \textbf{DS:} (Q \lor S) \land \neg Q \vdash S \\ \textbf{MP:} (S \rightarrow T) \land S \vdash T \\ \textbf{MP:} (T \rightarrow U) \land T \vdash U \end{array}$	$\begin{array}{l} (P \rightarrow Q), \\ (R \rightarrow S), (P \lor R), \\ (S \rightarrow T), (T \rightarrow U) \end{array}$	−Q	U: √
$\begin{array}{c} \textbf{BD:} (P \rightarrow Q) \land (R \rightarrow S) \land (P \lor \neg S) \vdash (Q \lor \neg R) \\ \textbf{CT:} (Q \lor \neg R) \dashv \vdash (\neg R \lor Q) \\ \textbf{DS:} (\neg R \lor Q) \land R \vdash Q \\ \textbf{MP:} (Q \rightarrow T) \land Q \vdash T \end{array}$	$\begin{array}{l} (P \rightarrow Q),  (R \rightarrow S), \\ (P \lor \neg S),  (Q \rightarrow T) \end{array}$	R	<b>T:</b> √
$\begin{array}{c} \textbf{BD:} (P \rightarrow Q) \land (R \rightarrow S) \land (P \lor \neg S) \vdash (Q \lor \neg R) \\ \textbf{DS:} (Q \lor \neg R) \land \neg Q \vdash \neg R \\ \textbf{MT:} (T \rightarrow R) \land \neg R \vdash \neg T \\ \textbf{DS:} (T \lor U) \land \neg T \vdash U \end{array}$	$\begin{split} (P \rightarrow Q), \\ (R \rightarrow S), (P \lor \neg S), \\ (T \rightarrow R), (T \lor U) \end{split}$	−Q	U: √
$ \begin{split} \textbf{HS:} & (P \rightarrow Q) \land (Q \rightarrow R) \vdash (P \rightarrow R) \\ \textbf{CD:} & (P \rightarrow R) \land (S \rightarrow T) \land (P \lor S) \vdash (R \lor T) \\ \textbf{DS:} & (R \lor T) \land \neg R \vdash T \\ \textbf{MP:} & (T \rightarrow U) \land T \vdash U \end{split} $	$\begin{array}{l} (P \rightarrow Q), \\ (Q \rightarrow R), (S \rightarrow T), \\ (P \lor S), (T \rightarrow U) \end{array}$	$\neg R$	U: √
$\begin{array}{c} \textbf{CD:} (P \rightarrow Q) \land (R \rightarrow S) \land (P \lor R) \vdash (Q \lor S) \\ \textbf{CT:} (Q \lor S) \dashv (S \lor Q) \\ \textbf{DS:} (S \lor Q) \land \neg S \vdash Q \\ \textbf{MP:} (Q \rightarrow T) \land Q \vdash T \end{array}$	$\begin{array}{l} (P \rightarrow Q),  (R \rightarrow S), \\ (P \lor R),  (Q \rightarrow T) \end{array}$	$\neg S$	T: √
$ \begin{split} \textbf{HS:} & (\textbf{P} \rightarrow \textbf{Q}) \land (\textbf{Q} \rightarrow \textbf{R}) \vdash (\textbf{P} \rightarrow \textbf{R}) \\ \textbf{MT:} & (\textbf{P} \rightarrow \textbf{R}) \land \neg \textbf{R} \vdash \neg \textbf{P} \\ \textbf{DS:} & (\textbf{P} \lor \textbf{S}) \land \neg \textbf{P} \vdash \textbf{S} \\ \textbf{MP:} & (\textbf{S} \rightarrow \textbf{T}) \land \textbf{S} \vdash \textbf{T} \end{split} $	$\begin{array}{l} (P \rightarrow Q), (Q \rightarrow R), \\ (P \lor S), (S \rightarrow T) \end{array}$	$\neg R$	T: √
$\begin{array}{c} \textbf{BD:} (P \rightarrow Q) \land (R \rightarrow S) \land (P \lor \neg S) \vdash (Q \lor \neg R) \\ \textbf{DS:} (Q \lor \neg R) \land \neg Q \vdash \neg R \\ \textbf{MT:} (T \rightarrow R) \land \neg R \vdash \neg T \\ \textbf{MT:} (U \rightarrow T) \land \neg T \vdash \neg U \end{array}$	$\begin{split} (P \rightarrow Q), \\ (R \rightarrow S), (P \lor \neg S), \\ (T \rightarrow R), (U \rightarrow T) \end{split}$	−Q	U: X
$\begin{split} \mathbf{IM:} & (\mathbf{P} \to (\mathbf{Q} \land \mathbf{R})) \vdash (\mathbf{P} \land \mathbf{Q}) \to \mathbf{R} \\ \mathbf{MT:} & ((\mathbf{P} \land \mathbf{Q}) \to \mathbf{R}) \land \neg \mathbf{R} \vdash \neg (\mathbf{P} \land \mathbf{Q}) \\ \mathbf{DMT:} & \neg (\mathbf{P} \land \mathbf{Q}) \vdash (\neg \mathbf{P} \lor \neg \mathbf{Q}) \\ \mathbf{DS:} & (\neg \mathbf{P} \lor \neg \mathbf{Q}) \land \mathbf{Q} \vdash \neg \mathbf{P} \end{split}$	$(P \to (Q \land R))$	Q, ¬R	P: X

Table 9: 4-step reasoning rule combinations for PL and FOL.

Rule Combinations	Premises in Story	Premise in Question	Answer
<b>HS:</b> $(P \to Q) \land (Q \to R) \vdash (P \to R)$			
<b>MT:</b> $(P \rightarrow R) \land \neg R \vdash \neg P$	$(\mathbf{P} \rightarrow \mathbf{Q}),$		
<b>DS:</b> $(P \lor S) \land \neg P \vdash S$	$(\mathbf{Q} \rightarrow \mathbf{R}), (\mathbf{P} \lor \mathbf{S}),$	$\neg R$	U: √
<b>MP:</b> $(S \rightarrow T) \land S \vdash T$	$(S \rightarrow T), (T \rightarrow U)$		
<b>MP:</b> $(T \rightarrow U) \land T \vdash U$			
<b>BD:</b> $(P \to Q) \land (R \to S) \land (P \lor \neg S) \vdash (Q \lor \neg R)$			
<b>CT:</b> $(\mathbf{Q} \lor \neg \mathbf{R}) \dashv (\neg \mathbf{R} \lor \mathbf{Q})$	$(P \rightarrow Q),$		
<b>DS:</b> $(\neg R \lor Q) \land R \vdash Q$	$(\mathbf{R} \rightarrow \mathbf{S}), (\mathbf{P} \lor \neg \mathbf{S}),$	R	U: √
<b>MP:</b> $(Q \rightarrow T) \land Q \vdash T$	$(Q \rightarrow T), (T \rightarrow U)$		
<b>MP:</b> $(T \rightarrow U) \land T \vdash U$			
<b>CD:</b> $(P \to Q) \land (R \to S) \land (P \lor R) \vdash (Q \lor S)$			
<b>CT:</b> $(\mathbf{Q} \lor \mathbf{S}) \dashv (\mathbf{S} \lor \mathbf{Q})$	$(P \rightarrow Q),$		
<b>DS:</b> $(S \lor Q) \land \neg S \vdash Q$	$(R \rightarrow S), (P \lor R),$	$\neg S$	U: √
<b>MP:</b> $(Q \rightarrow T) \land Q \vdash T$	$(Q \rightarrow T), (T \rightarrow U)$		
<b>MP:</b> $(T \rightarrow U) \land T \vdash U$			

Table 10: 5-step reasoning rule combinations for PL and FOL.

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#### D **NL Examples for PL and FOL**

In this section, we illustrate multi-step reasoning for PL and FOL using natural language examples for depths 2 through 5. Table 11 provides examples in natural language for PL. We provide one example of rule combinations for each depth. For each example, we provide the inference rules and propositions, as well as the respective context and complex reasoning question. Table 12 provides examples in natural language for FOL, with one combination for each depth. Similar to PL, we provide the inference rules, predicates, and the contextquestion pair for each example.

#### More Details on NM Е

Table 14 displays instances of general rules dis-810 cussed in the paper by Lifschitz (Lifschitz, 1989), specifically chosen for depth-1 non-monotonic logic. Out of the 11 default non-classical reasoning 813 rules mentioned in the paper, we opted for 8. These include Default Reasoning with Several Defaults 815 (DRS), Default Reasoning with Irrelevant Infor-816 mation (DRI), Default Reasoning with a Disabled Default (DRD), Default Reasoning in an Open Do-818 main (DRO), Reasoning about Unknown Expec-819 tations I (RE1), Reasoning about Unknown Expectations II (RE2), Reasoning about Unknown Expectations III (RE3), and Reasoning about Priorities (RAP). These rules constitute our selection for depth-1 non-monotonic logical reasoning. Moving on to depths 2 through 5, we integrated classical and non-classical logic. Tables 15, 16, 17, and 18 826 outline the combinations of rules prepared respectively for depth-2, depth-3, depth-4, and depth-5 logical reasoning tasks. In this context, we combined BDR, DRD, PBD, DRO, REII, and REIII from non-monotonic logic with MP, MT, and DS from propositional logic to form combinations for depths 2 to 5 of data. Tables 19, 20, 21, and 22 show the prompts that we used to generate data 834 instances respectively for depths 2, 3, 4, and 5. The instruction-based data generation can be seen in Tables 19, 20, 21, and 22. In addition to instructionbased generation, one-shot prompts were used for 838 depth-3, depth-4, and depth-5 data generation as seen in Tables 20, 21, and 22.

#### Validation of Data Instances F

We categorized errors into three distinct groups. The categories of errors identified are (i) Incorrect Logical Premises (ILP) which indicates that

premises generated by the model in the context are 845 logically incorrect (i.e., did not align with the in-846 tended conclusion), (ii) Leaking Conclusion (LC) 847 where the context inadvertently revealed the con-848 clusion, bypassing the need for the logical deduc-849 tion, and (iii) Repetition of Samples (RS) where 850 identical or nearly identical contexts are present, 851 reducing dataset diversity. We found  $\sim 14.3\%$ 852 (223 samples) of the total 1552 samples with ILP, 853  $\sim 3.7\%$  (57 samples) with LC, and  $\sim 3.7\%$  (57 854 samples) with RS. We mitigated all these errors 855 manually from the generated data instances to pro-856 vide a high-quality evaluation set. Furthermore, 857 we also analyzed the number of samples we cor-858 rected for PL ( $\sim 22\%$  - 115/525), FOL ( $\sim 19\%$  -859 102/535), and NM ( $\sim 25.9\%$  - 127/492), highlight-860 ing the difficulty of generating instances for spe-861 cific logics. Similarly, we also analyzed depth-wise 862 instance correction where we corrected  $\sim 17.8\%$ 863  $(73/410), \sim 21\% (93/442), \sim 23.5\% (73/310),$ 864  $\sim 33.2\%$  (93/280), and  $\sim 21\%$  (23/110) for the 865 depth  $d_1$ ,  $d_2$ ,  $d_3$ ,  $d_4$ , and  $d_5$ , respectively, indi-866 cating the challenges of generating and validating 867 multi-step reasoning context with increasing depth. 868

#### G Few shot evaluation Multi-LogiEval

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We evaluate models in a few-shot setting (specifically, 3-shot) on Multi-LogiEval, revealing a notable enhancement in performance, as depicted in Table 23. In the 3-shot evaluation results, we observe notable improvements in the performance of various LLMs. GPT-4 consistently exhibits high accuracy across all depths, particularly excelling in PL and FOL. Though showing significant enhancements compared to its zero-shot performance across all the models, they still underperform in NM, highlighting a persistent challenge in this area. Open-source models such as Yi-34B and Mistral-7B, while benefiting from the 3-shot setup, still display noticeable performance drops in higher depths. Comparing these findings to the zero-shot results from Table 6, we see a general trend of improved performance in the 3-shot setting, indicating the effectiveness of few-shot prompting. However, the observed performance drop from  $d_4$  to  $d_5$  in open-source models comparable across both settings, suggesting that while few-shot examples enhance overall accuracy, they do not fully mitigate the inherent challenges these models face in higher depths. Moreover, the performance trends identified in the zero-shot evaluation, such as the

Depth	Rules and Propositions	Context and Question
2	Rules: CD, DS         Propositions:         P: There is a big snowstorm coming.         Q: Schools will be closed.         R: Boss tells us to work from home.	Context: If there is a big snowstorm coming, schools will be closed tomorrow. Also, if my boss tells us to work from home, I can avoid driving in the snow. It seems either there will be a snowstorm or I'll be told to work from home, maybe both. Question: If schools were not closed tomorrow, then did I avoid driv-
	S: I avoid driving in the snow	ing in the snow?
3	Rules: BD, DS, MT Propositions: P: The weather is nice. Q: She goes for a walk. R: Finishes chores. S: Has free time. T: It's the weekend	<b>Context:</b> It was a beautiful sunny day. Amy knew that if the weather is nice, she goes for a walk. Amy also had chores to complete today. If Amy finishes her chores, then she has free time. Amy is certain that either the weather is nice, or she doesn't have free time, or the weather is nice and she doesn't have free time. She also knows that if it's the weekend, then she finishes her chores. <b>Question:</b> If Amy didn't go for a walk, then is it the weekend?
4	Rules: HS, CD, DS, MP Propositions: P: Studied hard for the exam. Q: Feel confident. R: Score well. S: Cooked nice dinner. T: Feel relaxed. U: Sleep soundly.	<ul> <li>Context: Jim had a big exam coming up that he needed to prepare for. If Jim studied hard for the exam, he would feel confident going into it. If Jim felt confident about the exam, he would end up scoring well on it. His wife Lucy enjoyed cooking nice dinners. If Lucy cooked a nice dinner, she felt relaxed afterwards. Last night, either Jim studied hard, or Lucy cooked a nice dinner, or they both did those things. Jim knew that if Lucy felt relaxed after dinner, she always slept soundly through the night.</li> <li>Question: If Jim did not score well on the exam, did Lucy sleep soundly?</li> </ul>
5	<b>Rules:</b> HS, MT, DS, MP, MP <b>Propositions:</b> P: Train consistently.         Q: Increase endurance and stamina.         R: complete the 26.2 mile marathon.         S: Ate nutritious food.         T: More steady energy.         U: Train harder staying injury free.	Context: Jessica set a goal to run a marathon. She learned that if she trained consistently, she could increase her endurance and stamina. Jessica knew that if her endurance improved, she could complete the 26.2 mile marathon. To complement her training, Jessica made sure she either trained regularly, or ate nutritious foods, or did both. Eating nutritious foods gave Jessica more steady energy for her workouts. With this extra energy, Jessica found she could train harder while staying injury-free on her road to marathon success. Question: If Jessica does not complete the marathon, then does she stay injury-free during training?

Table 11: Natural language examples of rule combinations of each depth for PL.

consistent decrease in accuracy for larger opensource models and the superior performance of proprietary models such as GPT-4 and ChatGPT in PL and FOL, remain similar in the 3-shot setting.

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# H Extended first-order logic with n-ary relations

901 First-order logic often involves handling n-ary relations involving more than two variables-such 902 as the ternary relation in "If  $P(a, b, c) \wedge Q(c, d)$ 903 then R(a, d)". Moreover, one can alternate for all 904  $(\forall)$ , and *there exists*  $(\exists)$  for any number of times in 905 FOL, and that means there are an infinite number of such rules in first-order logic. As discussed in 907 section 3.1, our aim is not to build a comprehen-908 sive set covering all the possible inference rules but 909 rather to evaluate the reasoning ability of language 910 911 models up to a reasoning depth of five on a systematically curated set of inference rules. However, to 912 evaluate the ability of LLMs to reason with such 913 complex rules, we explore 7 such inference rules 914 for which we generated data using a similar prompt 915

structure as depicted in Figure 3. We generate 10 instances for each of the inference rule, resulting in 70 instances for evaluation. The choice of inference rules can be found in Table 13. We evaluate the large-scale models GPT-4, ChatGPT, and Gemini. These models achieve an average accuracy of 80%, 84.3%, and 90%, respectively. This demonstrates that these LLMs can comprehend multi-variable FOL, but the rules currently involve only singlestep reasoning. Our work also shows that these models perform well with single-step reasoning. Exploring multi-step reasoning with multi-variable FOL presents an interesting direction for future research direction.

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Depth	Rules and Predicates	Context and Question
2	Rules: CD, DS         Predicates:         P: Compose original music.         Q: Work would be Unique.         R: Promote music online.         S: Gain following.	<ul> <li>Context: An aspiring musician decided to try writing their own songs. They realized that if they composed original music, their work would be unique; if they promoted their music online, they would gain a following. The musician could write original songs or promote their music online.</li> <li>Question: Given that Maria's music was not unique, is it true that she gained a following online?</li> </ul>
3	Rules: BD, DS, MT Predicates: P: It's Monday. Q: There is a staff meeting. R: Finish report. S: Submit the report. T: Good Employee.	<ul> <li>Context: It was a busy morning at the office. If it was Monday, then there would be a staff meeting. If they finished the report, then they could submit it to their manager. They were certain that either it was Monday, or they did not submit the report. It is known at the office that if someone is a good employee, they finish their reports on time.</li> <li>Question: Sam did not have a staff meeting, is Sam a good employee?</li> </ul>
4	Rules: BD, DS, MT, DS Predicates: P: First day of school. Q: students feel nervous and excited. R: Study Hard. S: get good grades. T: teacher is very strict. U: class textbook is very long.	<ul> <li>Context: If it is the first day of school, then students feel nervous and excited. If someone studies hard, then they get good grades. Either it is the first day, or they do not get good grades, or it is the first day and they do not get good grades. If a teacher is very strict, then students have to study hard for that class. Either the teacher is very strict, or the class textbook is very long, or perhaps both are true.</li> <li>Question: Emma was not nervous on the first day, does this mean did she have a very long textbook in one of her classes?</li> </ul>
5	Rules: HS, MT, DS, MP, MP         Predicates:         P: Practice drawing techniques.         Q: improve artistic skills.         R: sell their artwork.         S: studies art history and famous artists.         T: gain inspiration.         U: develop creative style.	Context: Someone wanted to become an artist. They learned that if they practiced drawing techniques consistently, they would improve their artistic skills. With improved artistic skills, they could sell their artworks. Either someone practices drawing techniques consistently, or someone studies art history and famous artists, or they do both. If someone studies art history and famous artists, then they gain inspiration for their own art. If they gain inspiration, then they can develop their own creative style.         Question:       If Emma cannot sell her artworks yet, then has she developed her own creative style?

Table 12: Natural language examples of rule combinations of each depth for FOL.

Rule	Extended First-order Logic with Multi-variable
1	$\forall x \forall y ((p(x) \land q(x)) \to r(x,y)) \land \exists u \exists v (p(u) \land \neg r(u,v)) \vdash \exists y \neg q(y)$
2	$\forall x \forall y ((p(x) \land q(x)) \to \neg s(x, y)) \land \forall z (r(z) \to p(z)) \land r(a) \land s(a, b) \vdash \neg q(b)$
3	$\forall x \exists y ((p(x) \rightarrow q(x, y)) \land \forall u \forall v ((q(u, v) \land r(u, v)) \rightarrow s(v)) \land \exists z \exists k (p(z) \land r(z, k)) \vdash \exists w s(w) \land \forall u \forall v ((q(u, v) \land r(u, v)) \rightarrow s(v)) \land \exists z \exists k (p(z) \land r(z, k)) \vdash \exists w s(w) \land \forall u \forall v ((q(u, v) \land r(u, v)) \rightarrow s(v)) \land \forall z \exists k (p(z) \land r(z, k)) \vdash \exists w s(w) \land \forall u \forall v ((q(u, v) \land r(u, v)) \rightarrow s(v)) \land \forall z \exists k (p(z) \land r(z, k)) \vdash \exists w s(w) \land \forall u \forall v ((q(u, v) \land r(u, v)) \rightarrow s(v)) \land \forall z \exists k (p(z) \land r(z, k)) \vdash \exists w s(w) \land \forall v ((q(u, v) \land r(u, v)) \rightarrow s(v)) \land \forall z \exists k (p(z) \land r(z, k)) \vdash \exists w s(w) \land \forall v ((q(u, v) \land r(u, v)) \rightarrow s(v)) \land \forall z \exists k (p(z) \land r(z, k)) \vdash \exists w s(w) \land \forall v ((q(u, v) \land r(u, v)) \rightarrow s(v)) \land \forall z \exists k (p(z) \land r(z, k)) \vdash \exists w s(w) \land \forall v ((q(u, v) \land r(u, v)) \rightarrow s(v)) \land \forall z \exists k (p(z) \land r(z, k)) \vdash \exists w s(w) \land \forall v ((q(u, v) \land r(u, v)) \rightarrow s(v)) \land \forall v ((q(u, v) \land r(u, v)) \rightarrow s(v)) \land \forall v ((q(u, v) \land r(u, v)) \land v ((q(u, v) \land r(u, v)) \land v ((q(u, v) \land r(u, v)) \rightarrow s(v)) \land \forall v ((q(u, v) \land r(u, v)) \land v ((q(u$
4	$\forall x \forall y \forall z (p(x, y, z) \rightarrow (q(x, z) \lor r(y))) \land \exists u \exists v \exists w (p(u, v, w) \land \neg q(u, w)) \vdash \exists sr(s)$
5	$\forall x((p(x) \rightarrow \exists yr(y, x)) \land p(a) \vdash \exists zr(z, a)$
6	$\forall x \forall y (p(x,y) \lor q(x,y)) \land \exists u \exists v \neg q(u,v) \vdash \exists z \exists w p(z,w)$
7	$\forall x \forall y (p(x,y) \rightarrow (q(x) \land r(y)) \land p(a,b) \vdash q(a) \land r(b))$

Table 13: FOL inference rules that establish the relationship between multiple variables

Basic Default Reasoning	Default Reasoning with Irrelevant Information							
Context: Blocks A and B are heavy. Heavy blocks are typically located on the table. A is not on the table.	Context: Blocks A and B are heavy. Heavy blocks are typically located on the table. A is not on the table. B is red.							
Conclusion: B is on the table.	Conclusion: B is on the table.							
Default Reasoning with a Disabled Default	Default Reasoning in an Open Domain							
Context: Block A and B are heavy Heavy blocks are normally located on the table. A is possibly an exception to this rule.	Context: Block A is heavy. Heavy blocks are normally located on the table. A is not on the table.							
Conclusion: B is on the table.	Conclusion: All heavy blocks other than A are on the table.							
Reasoning about Unknown Expectations I	Reasoning about Unknown Expectations II							
Context: Blocks A, B, and C are heavy. Heavy blocks are normally located on the table. At least one of A, B, is not on the table.	Context: Heavy blocks are normally located on the table. At least one heavy block is not on the table.							
Conclusion: C is on the table. Exactly one of A, B is not on the table.	Conclusion: Exactly one heavy block is not on the table.							
Reasoning about Unknown Expectations III	Reasoning about Priorities							
Context: Blocks A is heavy. Heavy blocks are normally located on the table. At least one heavy block is not on the table.	Context: Jack asserts that block A is on the table. Mary asserts that block A is not on the table. When people assert something, they are normally right.							
Conclusion: A is on the table.	Conclusion: If Mary's evidence is more reliable than Jack's. then block A is not on the table							

Table 14: Illustrative examples of non-monotonic reasoning adapted from (Lifschitz, 1989).

Rule	Examples							
BDR_MP	<b>Context:</b> Jim and Pam work at the same office. Normally, employees at that office get free lunch. Jim does not get free lunch. If Pam gets free lunch, then she gets an hour lunch break.							
Conclusion of BDR: X MP: $(X \rightarrow Y) \land X \vdash Y$	Question: Can we conclude Pam gets an hour lunch break? (Yes)							
BDR_MT	<b>Context:</b> Emma and Jacob are students in the same class. Usually students in that class submit homework assignments. Emma did not submit the last homework. If Jacob missed							
Conclusion of BDR: X MT: $(X \rightarrow Y) \land \neg Y \vdash \neg X$	over 3 classes, that means he likely did not submit the homework. Question: Can we conclude Jacob missed over 3 classes? (No)							
DRD_MP	<b>Context:</b> The Honda and Toyota are sedans. Sedans normally have four doors. The Honda might not have four doors even though it's a sedan. If the Toyota has a four doors then it has							
Conclusion of DRD: X MP: $(X \rightarrow Y) \land X \vdash Y$	four windows. Question: Can we conclude the Toyota likely has four windows? (Yes)							
DRD_MT	<b>Context:</b> Oaks and pines are types of trees. Typically trees grow from seeds. Oaks may not grow from seeds even though they are trees. If a pine is artificial, then it does not grow from							
Conclusion of DRD: X MT: $(X \rightarrow Y) \land \neg Y \vdash \neg X$	a seed. <b>Question:</b> Can we conclude the pine is artificial? (No)							
DRI_MP	Context: John and Mary are students in the same class. Usually students in their class do homework every day. John did not do his homework yesterday. Mary studied extra material							
Conclusion of DRI: X MP: $(X \rightarrow Y) \land X \vdash Y$	<b>Question:</b> Can we conclude that Mary reviewed her notes last night? (Yes)							
DRI_MT	Context: Sara and David ordered dessert at a restaurant. Usually, people who order dessert also order coffee. Sara did not order coffee. David requested extra whipped cream. If a							
Conclusion of DRI: X MT: $(X \rightarrow Y) \land \neg Y \vdash \neg X$	customer asks for extra toppings, it means they did not order coffee. Question: Can we conclude David asked for extra toppings? (No)							
PBD_MP	<b>Context:</b> Jenny said the dog dug up the flower bed. Her brother said the dog did not dig up the flower bed. People usually tell the truth. Jenny is more trustworthy than her brother. If							
Conclusion of PBD: X MP: $(X \rightarrow Y) \land X \vdash Y$	the dog dug up the flowers, it likely made a mess. Question: Can we conclude the dog made a mess? (Yes)							
PBD_MT	<b>Context:</b> John said the shirt was blue. Mary said the shirt was not blue. Normally people are correct when they make assertions. John had a closer look at the shirt than Mary. If the							
Conclusion of PBD: X MT: $(X \rightarrow Y) \land \neg Y \vdash \neg X$	shirt was purple, it could not be blue. Question: Can we conclude the shirt was purple? (No)							
REI_MP	<b>Context:</b> Ben, Mark, and Jacob took a history test. Students who study many hours usually pass history tests. Ben and Mark did not study many hours. If Jacob passed the history test,							
$\begin{array}{l} \text{Conclusion of REI: X} \\ \text{MP:} (X \rightarrow Y) \land X \vdash Y \end{array}$	he must have paid attention in class. Question: Can we conclude Jacob paid attention in class? (Yes)							
REI_MT	Context: John, Peter and Kate are students in math class. Students in math class normally do homework. John and Peter did not do their math homework. If Kate missed class their							
Conclusion of REI: X MT: $(X \rightarrow Y) \land \neg Y \vdash \neg X$	she did not do her math homework. Question: Can we conclude Kate missed class? (No)							
REII_MP	Context: John bought a new phone. New phones usually come with a warranty. However, some new phones do not come with a warranty. If a phone has a warranty, then it has							
Conclusion of REII: X MP: $(X \rightarrow Y) \land X \vdash Y$	customer support.							
	Question: Can we conclude John's new phone has customer support? (Yes)         Context: Kate booked a room at hotel Y. Rooms at hotel Y are usually clean. There is at							
<b>REII_MT</b> Conclusion of REII: X	least one room at hotel Y that is not clean. If Kate's room has mold, then it is probably not clean.							
MT: $(X \rightarrow Y) \land \neg Y \vdash \neg X$	Question: Can we conclude Kate's room has mold? (No)							

Table 15: Natural language examples of rule combinations of depth-2 for NM.

Rule	Examples
Rule: d3_1	
Assumptions: 1: A and B are objects of type T and have property S. 2: Normally objects of type T with property S have property U. 3: if A has property U implies C has property D 4: if C has property D implies E has property F	<b>Context:</b> Smartphone A and Smartphone B both have GPS technology. Normally, smartphones with GPS technology also have internet connectivity. If smartphone A has internet connectivity, then Mike can access online maps. If Mike can access online maps, then Emily can get driving directions from Mike.
Question 1: Can we conclude if E does not have F then B has U? (YES) Question 2: Can we conclude if E does not have F then B does not have U? (NO)	<b>Question 1:</b> Can we conclude if Emily can not get driving directions from Mike, then smartphone B has internet connectivity? (Yes) <b>Question 2:</b> Can we conclude if Emily can not get driving directions from Mike, then smartphone B does not have internet connectivity? (No)
Rule: d3_2	
<ul> <li>Assumptions:</li> <li>1: A and B are objects of type T and have property S.</li> <li>2: Normally objects of type T with property S have property U.</li> <li>3: if C has property G implies C has property D</li> <li>4: if A has property U implies E has property F</li> <li>5: either C has property G or E does not have property F or both</li> </ul>	<b>Context:</b> Car A and car B are electric vehicles. Normally, electric vehicles (cars) have fast-charging capabilities. If car C is a hybrid, then car C has good fuel efficiency. If car A has a fast-charging capability, then it implies that the environment is very eco-friendly. Either car C is a hybrid or the environment is not very eco-friendly, or both.
Question 1: Can we conclude if C does not have D then B has U? (YES) Question 2: Can we conclude if C does not have D then B does not have U? (NO)	<b>Question 1:</b> Can we conclude if car C is not a good fuel efficient then Car B has a fast-charging capability? (Yes) <b>Question 2:</b> Can we conclude if car C is not a good fuel efficient then Car B does not have a fast-charging capability? (No)

# Table 16: Natural language examples of rule combinations of depth-3 for NM.

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Rule	Examples						
Rule: d4_1							
Assumptions: 1: A and B are objects of type T and have property S. 2: Normally objects of type T with property S have property U. 3: if C has property G implies C has property D 4: if E has property L implies E has property F 5: either C has property G or E has property F or both 6: if A has property U then E has property L	<b>Context:</b> Apple tree and Orange tree are fruit trees. Normally, fru trees produce edible fruit. If Garden is regularly watered, then its plan are flourishing. If Orchard receives enough sunlight, then it yield high-quality fruit. Either Garden has regular watering or Orchard yield high-quality fruit or both. If the apple tree produces edible fruit, the Orchard receives enough sunlight.						
Question 1: Can we conclude if C does not have D then B has U? (YES) Question 2: Can we conclude if C does not have D then B does not have U? (NO)	<b>Question 1:</b> Can we conclude if Garden does not have flourish ing plants then the orange tree produces edible fruit? (Yes) <b>Question 2:</b> Can we conclude if Garden does not have flourishing plants then the orange tree does not produce edible fruit? (No)						
Rule: d4_2	·						
Assumptions: 1: A and B are objects of type T and have property S. 2: Normally objects of type T with property S have property U. 3: if C has property G implies C has property D 4: if E has property L implies E has property F 5: either C does not have property D or E does not have property F or both 6: if A has property U then E has property L	<b>Context:</b> Assume A and B are plants of species T and they both produce flowers. Normally, flowering plants of species T also bear fruit. If an animal C is a bird, then it can fly. If an environment has a lot of sunlight, then it supports plant growth. Either the bird cannot fly or the environment does not support plant growth or both. If plant A bears fruit, then the environment has a lot of sunlight. <b>Question 1:</b>						
Question 1: Can we conclude if C has property G then B has U? (YES) Question 2: Can we conclude if C does not have G then B does not have U? (NO)	Can we conclude if the bird is capable of flying then plant B bears fruit? (Yes) <b>Question 2:</b> Can we conclude if the bird can fly then plant B does not bear fruit? (No)						

Table 17: Natural language examples of rule combinations of depth-4 for NM.

Rule	Examples						
Rule: d5_1							
Assumptions: 1: A and B are objects of type T and have property S. 2: Normally objects of type T with property S have property U. 3: if C has property G implies C has property D 4: if E has property L implies E has property F 5: either C has property G or E has property F or both 6: if I has property H then E has property L 7: if A has property U then I has property H	<b>Context:</b> Rose and Lily are plants that flower. Normally, plants that flower also produce seeds. If a plant is a Cactus, and it has thorns, then it can survive in the desert. If a plant is an Orchid, and it has broad leaves, then it can grow in tropical areas. Either a Cactus has thorns, or an Orchid can grow in tropical areas, or both. If a Lotus has flowers, then an Orchid has broad leaves. If a Rose produces seeds, then a Lotus has flowers.						
Question 1: Can we conclude if C does not have D then B has U? (YES) Question 2: Can we conclude if C does not have D then B does not have U? (NO)	Question 1: Can we conclude if a Cactus cannot survive in the desert then a Lily produces seeds? (YES) Question 2: Can we conclude if a Cactus cannot survive in the desert then a Lily does not produce seeds? (NO)						

Table 18: Natural language examples of rule combinations of depth-5 for NM.

# **Rule:**

#### **Assumptions:**

- 1: A and B are objects of type T and have property P.
- 2: Normally objects of type T with property P have property Q.
- 3: A does not have property Q.
- 4: If B has property Q then it implies B has property C.
- Question: Can we conclude B has property C?

# Task 1:

Generate a short generic story that should only contain the natural language sentences for assumptions 1, 2, 3, and 4 using propositions to replace the labels A, B and so on.

The story should not include labels like p or q and so on.

# Task 2:

Generate the question by replacing them with the entities with respective propositions.

Table 19: An example of prompt used to generate data instance for depth-2 using NM-BDR and PL-MP

## Rule: d3\_1

#### **Assumptions:**

1: A and B are objects of type T and have property S.

- 2: Normally objects of type T with property S have property U.
- 3: if A has property U implies C has property D
- 4: if C has property D implies E has property F

#### **Question 1:**

Can we conclude if E does not have F then B has U? (YES)

#### **Question 2:**

Can we conclude if E does not have F then B does not have U? (NO)

**Task 1:** Generate a short context paragraph by replacing all the entity labels A, B, and so on in the above context with propositions and real entities. The generated context should have natural language sentences for all the sentences 1-4. It should not include label representations like A or B and should not mention the words "property".

Task 2: Generate questions 1 and 2 by replacing the respective labels from the generated context.

# Example 1:

#### **Assumptions:**

Smartphone A and Smartphone B both have GPS technology. Normally, smartphones with GPS technology also have internet connectivity. If smartphone A has internet connectivity, then Mike can access online maps. If Mike can access online maps, then Emily can get driving directions from Mike.

#### **Question 1:**

Can we conclude if Emily can not get driving directions from Mike, then smartphone B has internet connectivity?

#### **Question 2:**

Can we conclude if Emily can not get driving directions from Mike, then smartphone B does not have internet connectivity?

Table 20: An example of prompt used to generate data instance for depth-3 for NM

# Rule: d4\_1

# **Assumptions:**

1: A and B are objects of type T and have property S.

2: Normally objects of type T with property S have property U.

3: if C has property G implies C has property D

4: if E has property L implies E has property F

5: either C has property G or E has property F or both

6: if A has property U then E has property L

#### **Question 1:**

Can we conclude if C does not have D then B has U? (YES)

# **Question 2:**

Can we conclude if C does not have D then B does not have U? (NO)

**Task 1:** Generate a short context paragraph by replacing all the entity labels A, B, and so on in the above context with propositions and real entities. The generated context should have natural language sentences for all the sentences 1-4. It should not include label representations like A or B and should not mention the words "property".

Task 2: Generate questions 1 and 2 by replacing the respective labels from the generated context.

# Example 1:

#### **Assumptions:**

Apple tree and Orange tree are fruit trees. Normally, fruit trees produce edible fruit. If Garden is regularly watered, then its plants are flourishing. If Orchard receives enough sunlight, then it yields high-quality fruit. Either Garden has regular watering or Orchard yields high-quality fruit or both. If the apple tree produces edible fruit, then Orchard receives enough sunlight.

**Question 1:** Can we conclude if Garden does not have flourishing plants then the orange tree produces edible fruit?

**Question 2:** Can we conclude if Garden does not have flourishing plants then the orange tree does not produce edible fruit?

Table 21: An example of prompt used to generate data instance for depth-4 for NM

# Rule: d5\_1

#### **Assumptions:**

A and B are objects of type T and have property S.
 Normally objects of type T with property S have property U.
 if C has property G implies C has property D
 if E has property L implies E has property F
 either C has property G or E has property F or both
 if I has property H then E has property L
 if A has property U then I has property H

# Question 1:

Can we conclude if C does not have D then B has U? (YES)

#### **Question 2:**

Can we conclude if C does not have D then B does not have U? (NO)

**Task 1:** Generate a short context paragraph by replacing all the entity labels A, B, and so on in the above context with propositions and real entities. The generated context should have natural language sentences for all the sentences 1-4. It should not include label representations like A or B and should not mention the words "property".

Task 2: Generate questions 1 and 2 by replacing the respective labels from the generated context.

# Example 1:

**Assumptions:** 

Rose and Lily are plants that flower. Normally, plants that flower also produce seeds. If a plant is a Cactus, and it has thorns, then it can survive in the desert. If a plant is an Orchid, and it has broad leaves, then it can grow in tropical areas. Either a Cactus has thorns, or an Orchid can grow in tropical areas, or both. If a Lotus has flowers, then an Orchid has broad leaves. If a Rose produces seeds, then a Lotus has flowers.

**Question 1:** Can we conclude if a Cactus cannot survive in the desert then a Lily produces seeds? (YES)

**Question 2:** Can we conclude if a Cactus cannot survive in the desert then a Lily does not produce seeds? (NO)

Table 22: An example of prompt used to generate data instance for depth-5 for NM

Models	Propositional				First-Order					Non-Monotonic					
	$d_1$	$d_2$	$d_3$	$d_4$	$d_5$	$d_1$	$d_2$	$d_3$	$d_4$	$d_5$	$d_1$	$d_2$	$d_3$	$d_4$	$d_5$
GPT-4	90.00	85.71	84.44	79.17	73.33	97.78	84.76	73.33	68.33	73.33	54.38	56.11	75.00	90.00	75.00
ChatGPT	96.67	82.86	77.78	79.17	80.00	94.44	86.67	84.44	64.17	64.44	45.63	41.67	57.50	65.00	45.00
Gemini	92.22	73.33	81.48	88.33	77.78	90.00	83.81	81.48	76.67	57.78	59.38	42.78	75.00	62.50	75.00
Yi-34B	68.89	61.90	66.67	64.17	64.44	76.67	61.90	62.96	45.00	51.11	59.38	33.33	52.50	52.50	50.00
Orca-13B	85.56	80.00	72.59	75.83	68.89	91.11	73.33	63.70	55.00	42.22	56.88	46.67	60.00	50.00	50.00
Mistral-7B	80.00	64.76	71.11	73.33	66.67	93.33	71.43	62.96	62.50	42.22	37.50	36.11	45.00	57.50	70.00
Avg	84.22	75.05	74.52	74.33	70.67	90.67	75.62	69.48	59.00	54.66	50.75	42.78	60.83	62.92	60.83

Table 23: Few-shot Evaluation of LLMs in terms of accuracy on Multi-LogiEval.