Disentangling the Diversity of Truth in Large Language Models

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Abstract

Large Language Models (LLMs) can often produce factually incorrect statements, and they offer no citations or internal reasoning. We believe the safe deployment of LLMs requires a deeper understanding of how truth is represented within these models. In this paper, we study the internal representation of truth in LLMs and introduce a taxonomy of truth types, including arithmetic, logical, symbolic, and consensus-based. We use linear probes to identify where in the model different truth types become linearly decodable, and we apply control tasks to distinguish genuine encoding from superficial correlations. Our findings reveal that distinct truth types emerge at different layers. For instance, single-digit sums are encoded earlier than multi-digit ones, suggesting increasing abstraction across depth. To further interpret these internal representations, we train sparse autoencoders on hidden states, revealing human-interpretable features such as patterns like "[person] lived in [place]" or arithmetic involving specific digits. These results highlight structure and specialization in how truth is encoded across transformer layers and neurons. To support future work, we also release a tool for probing and visualizing internal representations across models and datasets.

1 Introduction

LLMs have achieved remarkable fluency across a wide range of tasks, yet they often produce statements that are factually incorrect, unverifiable, or internally inconsistent—and they offer no citation. This undermines the reliability and safety of LLMs in high-stakes settings such as education, law, and medicine (Bender et al., 2021). Despite their widespread deployment, we still lack a clear understanding of how factual information is represented within LLMs, and under what conditions that information can be reliably extracted or aligned.

This paper addresses the question, *How and where do LLMs internally represent truth?* While previous work has shown that some factual knowledge is linearly decodable from LLM hidden states (Hewitt and Liang, 2019; Marks and Tegmark, 2024), most studies treat truth as a binary concept—true or false—with little regard to type. However, not all truths are alike. Logical statements like "2 + 3 = 5" differ fundamentally from consensus-based facts like "Paris is the capital of France." We propose a novel taxonomy of truth types—including arithmetic, logical, symbolic and consensus—and use this structure to investigate how LLMs encode each type.

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To do this, we apply linear probing to the internal representations of several language models—including BERT (Devlin et al., 2019), GPT-2 (Radford et al., 2019), and LLaMA 3.2 (Grattafiori et al., 2024)— and analyze which layers best support truth classification for each type. We use control tasks to isolate genuine semantic encoding from spurious correlations, and measure selectivity—the gap between true and shuffled-label probe accuracy—to assess whether a model truly encodes a given truth type. We find that simple truths (e.g., small arithmetic sums) are often encoded in earlier layers, while more complex or abstract truths emerge later.

To further interpret these findings, we train sparse autoencoders on hidden states across layers, revealing human-interpretable features such as patterns involving numbers, entities, and locations. This approach builds on work in mechanistic interpretability (Elhage et al., 2022; Cunningham et al., 2023), demonstrating that distinct neurons activate for different truth types, and sometimes even for specific truth templates.

Together, these results suggest that truth is not monolithic in LLMs: different types of truth are encoded in different layers and with varying degrees of abstraction and specialization. We release our datasets, probing framework, and visualization tool to support future work on truth, interpretability, and LLM alignment.

2 Prior Literature

2.1 Linear Probing and Selectivity

The concept of probing has been used in computer vision (Alain and Bengio (2017)) and in LLMs for many years (Ettinger et al. (2016) and Shi et al. (2016)). However, Conneau et al. (2018) solidified the technique, taking a methodical look at the various concepts "crammed" into sentence embeddings. The authors established clear benchmarks, controls, and rigorously evaluated multiple architectures and objectives.

Probing tasks, the authors describe, are classification problems. "For example, one such task might require to categorize sentences by the tense of their main verb," they suggest. Sentence representations created at various points in the model under investigation are used as training data for the classifier. If the classifier succeeds, "it means that the pre-trained encoder is storing readable tense information into the embeddings it creates." The technique gives a view as to whether or not the concept under question—verb tense in the above case—is encoded at that particular point in the model.

The authors suggest using potentially multi-layer classifiers, rather than simple linear probes, which goes against later ideas by Hewitt and Liang (2019) who ask the important question, "[W]hen a probe achieves high accuracy on a linguistic task using a representation, can we conclude that the representation encodes linguistic structure, or has the probe just learned the task?"

Not necessarily, is the answer they find. Sometimes the probes simply learn the task they're given. The pair propose *control tasks*, such as shuffling the labels of the training data. If a probe succeeds on a control task, it suggests that it learned to do so itself; it has memorized based on word identity rather than actually extracted linguistic information.

The authors then simply define *selectivity* as the difference between linguistic task accuracy and control task accuracy. The ideal, of course, is to maximize this metric in order to show that the probe learned little, rather is extracting information encoded in the representation from the model in evaluation.

The results show that linear probes are most se-

lective, whereas non-linear probes appear to memorize. Therefore, linear probes are best to properly evaluate models.

For a comprehensive survey of probing methods and their interpretability implications, see Belinkov (2022).

2.2 Sparse Autoencoders and Superposition

Sparse autoencoders have also emerged as a powerful interpretability method, most notably in recent work by Anthropic (Elhage et al. (2022)). They posit that, due to superposition of various features within LLMs' neurons, a hypothetical disentangled model exists, which fully separates out all features. To approximate this hypothetical model, they train a sparse autoencoder: a neural network designed to reconstruct its input while enforcing sparsity in a hidden layer. The sparsity constraint encourages the model to allocate distinct dimensions to distinct concepts; these are effectively features corresponding to semantically meaningful patterns.

2.3 Truth as Direction

Various researchers have used these techniques to demonstrate where and how truth, a hitherto single concept, is encoded. Marks and Tegmark (2024) use various techniques and controls to investigate whether large language models represent truth as a linear direction in activation space. Building on prior work on semantic directions in embeddings (Mikolov et al. (2013)) and truth probing (Li et al. (2024)), the authors evaluate whether such a direction generalizes across input types and model scales. Azaria and Mitchell (2023)'s work was a valuable addition to the literature in suggesting how this knowledge could be applied. They elegantly trained a classifier that uses an LLM's internal states to output the probability that a statement generated by the LLM is true.

3 Types of Truth

We categorize truth into four broad types—arithmetic, logical, symbolic, and consensus—inspired by both philosophical distinctions and practical considerations in how LLMs might internally encode different classes of factual knowledge. Each type is represented by targeted datasets described below.

3.1 Arithmetic Truths

Arithmetic truths consist of concrete, well-defined mathematical statements. These range in complex-

Truth Type	Subtype	True Example	False Example
Arithmetic	Summation, Single-Digit	9 + 9 = 18	4 + 1 = 14
	Summation, Multi-Digit	487 + 635 = 1122	114 + 157 = 263
	Multiplication, Single-Digit	2 * 4 = 8	2 * 2 = -3
	Multiplication, Multi-Digit	452 * 115 = 51980	424 * 257 = 108977
	Divisible by 5, Single-Digit	10 is divisible by 5	9 is divisible by 5
	Divisible by 5, Multi-Digit	550 is divisible by 5	902 is divisible by 5
	Set membership, Single-Digit	6 is in the set {1, 3, 5, 6, 9}	0 is in the set {1, 2, 6, 7, 8}
Lagical	Set membership, Multi-Digit	57 is in the set {57, 251, 255,	724 is in the set {68, 81, 475,
		320, 322}	504, 754}
	Inequality, Single-Digit	9 > 5	4 > 5
Logical	Inequality, Multi-Digit	918 > 53	325 > 426
	Chained Inequality, Single-	1 < 5 < 6	3 < 4 < 2
	Digit		
	Chained Inequality, Multi-	215 < 273 < 554	486 < 706 < 542
	Digit		
	Parity, Single-Digit	6 is even	1 is even
	Parity, Multi-Digit	294 is even	175 is even
	Boolean AND	If A is true and B is true, then	If A is true and B is false, then
		A and B is true.	A and B is true.
	Boolean OR	If A is true and B is false, then	If A is false and B is false, then
		A or B is true.	A or B is true.
	Boolean NOT	If A is false, then NOT A is	If A is true, then NOT A is true.
		true.	
Symbolic	Digit Count	The number 41903 has 5 digits	The number 3919 has 6 digits
Consensus	Factual	Somalia is a name of a country.	Panama City is a name of a
			country.
	Fictional	Yossarian tries various schemes	Dorian Gray destroyed his por-
		to avoid flying more missions.	trait and instantly aged to his
			true years.

Table 1: Overview of truth types used in our experiments, with examples of true and false statements for each subtype.

ity from simple single-digit operations (e.g., "2 + 3 = 5") to multi-digit arithmetic (e.g., "237 + 142 = 379"). These truths are algorithmically verifiable and do not depend on linguistic ambiguity or world knowledge.

These statements are intentionally minimal and unambiguous, making them ideal for probing how LLMs encode internally verifiable logical structure.

3.2 Logical Truths

Logical truths involve relational or boolean reasoning. Like arithmetic, these truths are not grounded in external knowledge but instead rely on abstract internal structure. These include inequalities, set membership, and boolean statements.

These statements serve to evaluate whether LLMs can represent logic-based semantics that are structurally valid but semantically sparse.

3.3 Consensus Truths

Consensus truths refer to culturally accepted or empirically agreed-upon facts, such as "Caracas is a city in Venezuela." These statements are not logically derivable but are widely accepted within human knowledge. We distinguish **factual** truths, drawn from public knowledge, such as countries and capital cities, from **fictional** truths, such as statements about characters in novels, e.g., "Dorothy from The Wizard of Oz is from Kansas."

4 Data

All datasets were formatted consistently—one statement and a true or false label—for training linear probes and sparse autoencoders. The full datasets will be released with the final version of the paper.

All statements are short, declarative, and designed for binary classification. We include approximately 5,000 examples per dataset, balanced evenly between true and false labels.

A summary of the data used, alongside examples, is shown in Table 1

4.1 Arithmetic, Logical, and Symbolic

We constructed the arithmetic, logical, and symbolic datasets synthetically using Python, generating both true and false statements for binary classification. The full code is in Appendix A.2. For the boolean truths, we were careful not to repeat the use of *A* and *B* as characters, otherwise our datasets would feature many repeats. Where natural language was used, as opposed to symbolic, statements were limited to English.

4.2 Consensus

For factual truths, we used data from Minervini (2024), which consists of concise, declarative statements labeled as true or false and organized by domain (e.g., capital cities and country names). This dataset is in English with a Western cultural focus, which we acknowledge as a limitation but consider sufficient for our investigation into truth representation patterns¹.

We generated fictional truths using an LLM (Anthropic Claude 3.7), prompting it to produce both true and false statements grounded in fictional worlds. While the use of an LLM to generate fictional truths raises the possibility of contamination—i.e., the same model or data being seen by the models under test—we argue that this risk is minimal. We did not observe unusually high probe performance on this subset.

5 Model Architectures and Representations

We worked with multiple transformer-based language models: • LLaMA 3.2 Instruct (1B- and 3B-parameter variants)

- GPT-2 (large, 774M-parameter)
- BERT (base and large variants, with 110M and 340M parameters respectively)

These models differ in architecture and pretraining objectives but all follow the general transformer structure, composed of stacked layers of self-attention and feedforward blocks interleaved with residual connections.

5.1 Masked (Encoder-Only) Models

BERT is pretrained using masked language modeling. We looked at the hidden state corresponding to the special classification token [CLS] at each layer:

$$\mathbf{h}^{(l)} = \mathbf{x}_l^{\texttt{[CLS]}} \in R^d$$

This vector is designed to aggregate information across the entire input sequence and is commonly used for classification tasks. (We did attempt taking the mean of all elements as a potential different metric, but that did not provide sufficiently different results to warrant a deviation from simply using the [CLS] token.)

5.2 Autoregressive (Decoder-Only) Models

GPT-2 and LLaMA are trained autoregressively. They do not produce a [CLS] token. Instead, we extracted the representation of the final token in the sequence from the residual stream after the transformer block at each layer. This is referred to as resid_post in libraries such as Nanda and Bloom (2022)'s TransformerLens:

$$\mathbf{h}^{(l)} = \mathbf{x}_l^{(T)} \in R^d$$

Here, T is the index of the final token in the input. The residual stream \mathbf{x}_l captures all computation up to and including layer l, as it is the input to the subsequent layer's attention and MLP blocks.

6 Experiments

We created a software tool to conduct our experiments, written in Python and using the Streamlit framework. We hope this will be helpful to future researchers. Details of the tool can be found in Appendix A.1.

¹Other similar datasets—including Lin et al. (2022) and Clark et al. (2019)—were not sufficiently unambiguous and simple in their statements for the purposes of this work.

6.1 PCA

Before even enlisting the help of linear probes and sparse autoencoders, we applied Principal Component Analysis (PCA) to each layer's hidden states and plotted projections, with two components, of colored true-false examples, as well as the decision boundary. This—if, and only if, truth were the principal feature—would allow us to visualize quickly which layer of the LLM best separated true and false statements.

6.2 Linear Probes

To locate the position within an LLM at which a particular concept was encoded, we enlisted linear probes.

We created a simple classifier. Let $\mathbf{h}_i^{(l)} \in R^d$ denote the hidden state of the *i*-th example at layer l, where d is the hidden dimension of the model. We defined a linear probe $f^{(l)}: R^d \to [0,1]$ as a single-layer neural network followed by a sigmoid activation (σ) :

$$f^{(l)}(\mathbf{h}_i^{(l)}) = \sigma \left(\mathbf{w}^{(l)\top} \mathbf{h}_i^{(l)} + b^{(l)} \right)$$

Here, $\mathbf{w}^{(l)} \in R^d$ and $b^{(l)} \in R$ are the probe's learnable parameters at layer l. The output is interpreted as the probability that the input is a true statement (1, as opposed to 0).

Given a dataset of N examples with binary labels $y_i \in \{0, 1\}$, we trained each probe to minimize the binary cross-entropy loss:

$$\mathcal{L} = -\frac{1}{N} \sum_{i=1}^{N} \left[y_i \log f^{(l)}(\mathbf{h}_i^{(l)}) + (1 - y_i) \log \left(1 - f^{(l)}(\mathbf{h}_i^{(l)}) \right) \right]$$

This was optimized with Adam, with a learning rate, $\eta=10^{-2}$, training each probe for E=100 epochs.

For each layer l, we evaluated the probe on a held-out test set using classification accuracy:

$$Accuracy^{(l)} = \frac{1}{M} \sum_{j=1}^{M} I\left[\hat{y}_{j}^{(l)} = y_{j}\right]$$

where $\hat{y}_j^{(l)}=I[f^{(l)}(\mathbf{h}_j^{(l)})>0.5]$, and M is the number of test examples.

As per Hewitt and Liang (2019)'s work, we needed to assess whether the probes were detecting

genuine truth signals or merely learning dataset artifacts. We therefore performed *control tasks* by shuffling the labels y_i , retrained the probes using the shuffled labels $y_i^{\rm ctrl}$, and computed control accuracy:

$$Accuracy_{ctrl}^{(l)} = \frac{1}{M} \sum_{j=1}^{M} I\left[\hat{y}_{j}^{ctrl,(l)} = y_{j}\right]$$

This would always give a baseline of 0.5 given that we were using simple binary classifiers. The researchers defined *selectivity* as the difference between true and control accuracies:

$$Selectivity^{(l)} = |Accuracy^{(l)} - Accuracy^{(l)}_{ctr}|$$

This measures how much more a probe learns from the true labels compared to shuffled-label baselines (0.5).

We then plotted the accuracy, control accuracy, and selectivity as the primary output for our probing experiments.

6.3 Sparse Autoencoders

To assess whether truth-related features in transformer hidden states can be disentangled, and so features obtained, we trained sparse autoencoders on the representations extracted at each layer. These autoencoders are trained to reconstruct their input while enforcing sparsity in an intermediate latent representation. Our hope was that a sparse latent space would isolate interpretable features, that would vary with different truth types.

Let $\mathbf{h}_i^{(l)} \in R^d$ be the hidden state of the *i*-th example at layer l. We defined an autoencoder consisting of an encoder $f: R^d \to R^k$ and decoder $g: R^k \to R^d$, with a nonlinearity applied to enforce sparsity:

$$\mathbf{z}_i = f(\mathbf{h}_i^{(l)}) = \text{ReLU}(\mathbf{W}_e \mathbf{h}_i^{(l)} + \mathbf{b}_e)$$

$$\hat{\mathbf{h}}_i = q(\mathbf{z}_i) = \mathbf{W}_d \mathbf{z}_i + \mathbf{b}_d$$

The encoder compresses the input into a latent vector \mathbf{z}_i , which is then passed through the decoder to reconstruct the input. In our experiments, the latent dimension is *overcomplete*: k=10d, meaning the bottleneck has ten times more dimensions than the input, following work by Elhage et al. (2022).

To encourage symmetry and reduce parameter count, we enabled tied weights, such that the decoder weight matrix was constrained to be the transpose of the encoder weights:

$$\mathbf{W}_d = \mathbf{W}_e^{\top}$$

This weight tying was implemented by explicitly copying the encoder weights into the decoder before each forward pass. This practice is common in sparse coding and interpretability work, notably in that of Cunningham et al. (2023).

We minimized a reconstruction loss with an ℓ_1 penalty on the activated latent representation \mathbf{z}_i :

$$\mathcal{L}_{\text{SAE}} = \frac{1}{N} \sum_{i=1}^{N} \left\| \hat{\mathbf{h}}_{i} - \mathbf{h}_{i}^{(l)} \right\|_{2}^{2} + \lambda \left\| \mathbf{z}_{i} \right\|_{1}$$

We used a ReLU activation, set the number of epochs to be 100, the learning rate, $\eta = 0.001$, and sparsity penalty coefficient, $\lambda = 0.01$.

Our analysis included metrics such as Zero Activation Rate (percentage of latent units with zero activation); L1 Sparsity (mean absolute activation across all units); Gini Coefficient, which captured the inequality of activations, and is used to assess how concentrated information is in a small subset of neurons (or, more famously, wealth concentration).

We then visualized these metrics per layer, revealing how sparsity evolves through the LLM.

To get a more intuitive idea of the different features being found, we extracted the top sentence examples that most strongly activated specific features in the bottleneck space. These examples were arranged in a grid, allowing us to inspect which types of sentence, or what element of them, was triggering this feature. This, while not strictly quantitative, would provide some of the most entertaining of our results.

7 Results and Analysis

We evaluate how different types of truth are encoded within LLMs, focusing on two primary axes:

- Model architecture and scale We evaluate multiple transformer models across parameter sizes.
- Truth type We assess the four categories in our taxonomy: arithmetic, logical, symbolic, and consensus.

For each model-truth pair, we train linear probes at every layer to assess where truth is most linearly decodable. We complement this with PCA visualizations and sparse autoencoder analysis to interpret feature structure and sparsity. Given the binary nature of our tasks, control accuracy (from shuffled-label probes) is expected to remain at 0.5, providing a baseline to compute selectivity.

7.1 General Trends by Truth Type

7.1.1 Arithmetic, Logical, and Symbolic Truths

We observe a consistent trend: *simple, internally verifiable truths*—such as single-digit arithmetic—are encoded earlier and more selectively than complex arithmetic or external facts.

In LLaMA 3.2 (3B), for instance, the ability to sum single-digit numbers emerges early (Figure 1), while multi-digit arithmetic only becomes linearly decodable around Layer 18 (Figure 2).

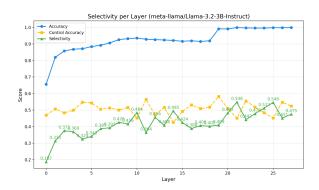


Figure 1: Accuracy, control accuracy, and selectivity for LLaMA 3.2 (3B) on single-digit summation.

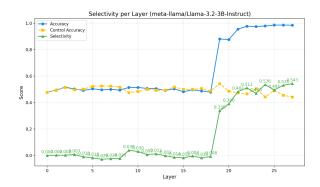


Figure 2: Accuracy, control accuracy, and selectivity for LLaMA 3.2 (3B) on multi-digit summation.

This abstraction-over-depth trend is further illustrated via PCA projections (Figure 3), where separation between true and false statements becomes pronounced only at later layers.

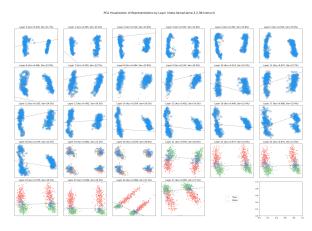


Figure 3: PCA of hidden states across layers (LLaMA 3.2 3B, multi-digit summation). Separation between truth values increases with depth.

Sparse autoencoders reveal further structure. For LLaMA 3.2 (1B), we identify interpretable features such as:

- Feature 16,081 in Layer 14: strongly activated by statements summing to 10
- Feature 15,615: selectively activated by negative sums

These suggest that arithmetic concepts are not only linearly separable but also captured in disentangled features.

In contrast, GPT-2 (774M) and BERT-large (340M) fail to encode multi-digit arithmetic, showing near-zero selectivity and accuracy across all layers (Figure 4).

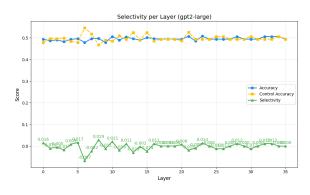


Figure 4: Accuracy and selectivity for GPT-2 (774M) on multi-digit summation. No signal is detectable across layers.

Logical and symbolic truths follow similar patterns, with shallow encodability for simple constructs, and degradation in smaller models or more complex cases.

7.1.2 Consensus-Based Truths

Consensus-based truths—both factual and fictional—prove more elusive. They are generally encoded later, with lower selectivity, and appear more dependent on model scale.

In smaller models like BERT and GPT-2, consensus facts remain largely undecodable. In LLaMA 3.2 (3B), selectivity improves but still lags behind arithmetic truth encoding.

Yet sparse autoencoders offer a richer picture. Even in the 1B LLaMA, we find features that distinguish between sentence types. For example:

Feature 3,594 (Layer 9): Location-based entities

Igor Tamm lived in U.S. Hans Berger lived in U.S. Josephine Cochrane lived in U.S.

Feature 14,870 (Layer 9): Invention-based entities

This differentiation implies that models are internally clustering related fact templates—even if truth classification is weak—suggesting latent semantic structure.

7.2 Selectivity Summary

Table 2 summarizes selectivity scores across models, truth types, and layers. Selectivity above 0.2 typically indicates meaningful encoding; lower values suggest little or no signal.

Notably, GPT-2 shows occasional early-layer selectivity followed by rapid loss—suggesting temporary feature emergence that is not preserved. BERT-large shows marginal gains but still struggles with deeper truths. LLaMA 3.2 consistently outperforms smaller models across types.

8 Conclusion

This paper investigates how different types of truth are represented across the internal layers of large language models. We introduce a taxonomy of truth—covering arithmetic, logical, symbolic, and consensus-based statements—and use linear

Model	Parameters	Truth Type	Layer with Max Selectivity	Max Selectivity	Final Selectivity
	1B	Summation (Single-Digit)	10 / 15	0.44	0.44
11 -MA 2 2 1D		Summation (Multi-Digit)	15 / 15	0.23	0.23
LLaMA 3.2-1B		Consensus: Fictional	8 / 15	0.35	0.28
		Consensus: Factual	9 / 15	0.36	0.27
	3B	Summation (Single-Digit)	19 / 27	0.60	0.45
LLaMA 3.2-3B		Summation (Multi-Digit)	25 / 27	0.54	0.49
LLaMA 3.2-3B		Consensus: Fictional	23 / 27	0.40	0.35
		Consensus: Factual	15 / 27	0.47	0.37
	110M	Summation (Single-Digit)	7 / 12	0.25	0.20
BERT-base		Summation (Multi-Digit)	10 / 12	0.01	0.02
DEKI-Uase		Consensus: Fictional	10 / 12	0.28	0.24
		Consensus: Factual	7 / 12	0.15	0.13
		Summation (Single-Digit)	15 / 24	0.35	0.31
DEDT large	340M	Summation (Multi-Digit)	22 / 24	0.02	0.02
BERT-large	340W	Consensus: Fictional	14 / 24	0.30	0.29
		Consensus: Factual	24 / 24	0.22	0.22
	774M	Summation (Single-Digit)	18 / 35	0.34	0.01
GPT-2-large		Summation (Multi-Digit)	8 / 35	0.03	0.00
		Consensus: Fictional	23 / 35	0.33	0.08
		Consensus: Factual	16 / 35	0.22	0.04

Table 2: Linear probe selectivity across models and truth types. Values show layer of maximum selectivity (layer index / total), selectivity at that layer, and final-layer selectivity.

probes, control tasks, and sparse autoencoders to probe how these categories are encoded in models including BERT, GPT-2, and LLaMA 3.2.

Our findings show that truth is not encoded uniformly: distinct truth types emerge at different layers, with simple arithmetic facts appearing earlier than complex or abstract knowledge. Selectivity analysis confirms that these representations are not artifacts of dataset bias, and sparse autoencoders reveal interpretable neurons that align with specific truth patterns, such as "[person] lived in [place]" or arithmetic involving certain digits. Sparsity tends to increase in deeper layers, suggesting a progressive abstraction or compression of truth-relevant features.

These results suggest that LLMs do not treat truth as a monolith, but instead encode different kinds of factual knowledge in specialized ways. This opens new directions for interpretability research and has implications for model alignment, factuality, and the safe deployment of LLMs.

Limitations

This work represents an initial investigation into how different types of truth are encoded within large language models. While our results provide meaningful insights, several limitations constrain the scope and generalizability of our findings.

First, our datasets are limited in both content and

structure. Many were synthetically generated, with simple, declarative sentence forms and restricted vocabulary. Even the consensus-based datasets, such as Minervini (2024), were aggregated across categories and drawn exclusively from Englishlanguage, culturally Western contexts. As such, our conclusions may not generalize to more linguistically diverse, complex, or ambiguous truth expressions.

Second, we evaluated only a small subset of model architectures and sizes, focusing on relatively low-parameter variants of BERT, GPT-2, and LLaMA. Our analysis does not cover more recent or larger-scale models, nor does it systematically vary architectural components such as attention mechanisms or pretraining objectives.

Third, while linear probes and sparse autoencoders are well-established tools for interpretability, we did not fully explore the breadth of their configurations. In particular, hyperparameters for the sparse autoencoders were held constant across experiments, and we did not investigate the interpretability of the latent features with as much rigor as possible. Future work could apply linear probes directly to the autoencoder's latent space to examine whether disentangled features preserve or enhance truth selectivity.

Finally, this study focuses exclusively on internal representations and does not assess whether truth

encoding influences downstream behavior or generation. We do not claim that a model "believes" a statement it encodes as true. Future research could investigate the causal role of these internal truth representations in generation, calibration, or alignment settings, potentially by performing interventions or tracing activation flows during inference.

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A Appendix

A.1 Streamlit-Based Tool

To conduct this work, we used the Python programming language and wrapped our code into an easy-to-use user interface with the Streamlit framework. This tool made varying the many parameters, hyperparameters, models, datasets, etc., extremely easy. It allowed for tabbed visualization and saving of previous runs (as well as metadata about them). And we configured it to run on either CUDA or MPS, meaning that we conducted some runs on cloud-based GPUs rather than an Apple Silicon MacBook Pro. We hope the tool can be used to further mechanistic interpretability work.

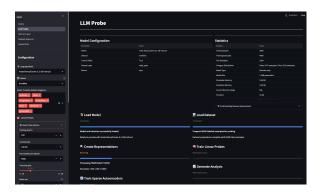


Figure 5: A tool to help run the experiments and analysis described in this paper.

A.2 Creation of logical datasets

```
import csv
1
   import random
   import string
3
5
   def generate_summation_dataset_csv(max_number, n=5000):
6
       with open(f"summation_{max_number}.csv", mode="w", newline="") as file:
7
            writer = csv.writer(file)
8
            writer.writerow(["statement", "label"])
9
10
11
            for i in range(n):
                a = random.randint(0, max_number)
12
                b = random.randint(0, max_number)
13
14
                if i % 2 == 0:
15
                     correct_sum = a + b
16
                     text = f''(a) + \{b\} = \{correct\_sum\}''
17
                    label = 1
18
                else:
19
20
                    incorrect_sum = (
                        a + b + random.choice([i for i in range(-10, 11) if i != 0])
21
22
23
                    text = f"{a} + {b} = {incorrect\_sum}"
                     label = 0
24
25
                writer.writerow([text, label])
26
27
28
   def generate_inequality_dataset_csv(max_number, n=5000):
29
       with open(f"inequality_{max_number}.csv", mode="w", newline="") as file:
30
31
            writer = csv.writer(file)
            writer.writerow(["statement", "label"])
32
33
            for i in range(n):
34
                a = random.randint(0, max_number)
35
36
                b = random.randint(0, max_number)
37
                # 50% chance of being correct
38
                if i % 2 == 0:
39
40
                     if a == b:
                         a += 1 # ensure inequality
41
                     statement = f''(a) > \{b\}'' if a > b else f''(b) > \{a\}''
42
                    label = 1
43
                else:
44
                    if a == b:
45
46
                        b += 1
                     statement = f"{a} > {b}" if a <= b else f"{b} > {a}"
47
48
                     label = 0
49
                writer.writerow([statement, label])
50
51
52
   def generate_even_odd_dataset_csv(max_number, n=5000):
53
       with open(f"even_odd_{max_number}.csv", mode="w", newline="") as file:
54
            writer = csv.writer(file)
55
            writer.writerow(["statement", "label"])
56
57
            for i in range(n):
58
                a = random.randint(0, max_number)
                if i % 2 == 0:
59
                     statement = f"{a if a % 2 == 0 else a + 1} is even"
60
                    label = 1
61
                else:
                    statement = f"{a if a % 2 != 0 else a + 1} is even"
63
64
                     label = 0
                writer.writerow([statement, label])
65
66
67
   def generate_divisibility_dataset_csv(max_number, divisor=5, n=5000):
68
       with open(f"divisible_by_{divisor}_{max_number}.csv", mode="w", newline="") as
69

    file:
```

```
writer = csv.writer(file)
70
             writer.writerow(["statement", "label"])
71
             for i in range(n):
72
                 if i % 2 == 0:
73
                     a = random.randint(0, max_number // divisor) * divisor
74
                     statement = f"{a} is divisible by {divisor}'
75
76
                     label = 1
77
                 else:
78
                     a = random.randint(0, max_number)
                     while a % divisor == 0:
79
80
                          a = random.randint(0, max_number)
                     statement = f"{a} is divisible by {divisor}"
81
82
                     label = 0
                 writer.writerow([statement, label])
83
84
85
    def generate_multiplication_dataset_csv(max_number, n=5000):
86
        with open(f"multiplication_{max_number}.csv", mode="w", newline="") as file:
87
            writer = csv.writer(file)
88
             writer.writerow(["statement", "label"])
89
             for i in range(n):
90
                 a = random.randint(0, max_number)
91
92
                 b = random.randint(0, max_number)
                 if i % 2 == 0:
93
                     correct = a * b
94
                     statement = f''(a) * \{b\} = \{correct\}''
95
96
                     label = 1
97
                 else:
                     incorrect = a * b + random.choice([j for j in range(-10, 11) if j !=
98
                     statement = f''(a) * \{b\} = \{incorrect\}''
99
                     label = 0
100
                 writer.writerow([statement, label])
101
102
103
    def generate_chained_inequality_dataset_csv(max_number, n=5000):
104
105
        with open(f"chained_inequality_{max_number}.csv", mode="w", newline="") as file:
             writer = csv.writer(file)
106
             writer.writerow(["statement", "label"])
107
             for i in range(n):
108
                 if i % 2 == 0:
109
                     a, b, c = sorted(random.sample(range(max_number), 3))
110
                     statement = f''(a) < (b) < (c)''
111
112
                 else:
113
114
                      # force a false condition
                     while True:
115
                          a = random.randint(0, max_number)
116
117
                          b = random.randint(0, max_number)
                          c = random.randint(0, max_number)
118
119
                          if not (a < b < c):
                             break
120
                     statement = f''(a) < \{b\} < \{c\}''
121
                     label = 0
122
123
                 writer.writerow([statement, label])
124
125
126
    def get_random_vars(n=2):
         """Get n unique random uppercase letters"""
127
128
        return random.sample(string.ascii_uppercase, n)
129
130
    def generate_boolean_and_dataset_csv(n=5000):
131
        with open ("boolean_and.csv", mode="w", newline="") as file:
132
            writer = csv.writer(file)
133
             writer.writerow(["statement", "label"])
134
135
             for i in range(n):
                 var1, var2 = get_random_vars(2)
136
                 val1 = random.choice(["true", "false"])
137
                 val2 = random.choice(["true", "false"])
138
```

```
label = 1 if val1 == "true" and val2 == "true" else 0
139
                  statement = f"If {var1} is {val1} and {var2} is {val2}, then {var1} and
140
                  writer.writerow([statement, label])
141
142
143
    def generate_boolean_or_dataset_csv(n=5000):
144
         with open("boolean_or.csv", mode="w", newline="") as file:
145
             writer = csv.writer(file)
146
             writer.writerow(["statement", "label"])
147
148
             for i in range(n):
                 var1, var2 = get_random_vars(2)
149
                 val1 = random.choice(["true", "false"])
val2 = random.choice(["true", "false"])
150
151
                  label = 1 if val1 == "true" or val2 == "true" else 0
152
                  statement = f"If {var1} is {val1} and {var2} is {val2}, then {var1} or
153
                  writer.writerow([statement, label])
154
155
156
    def generate_boolean_not_dataset_csv(n=5000):
157
         with open("boolean_not.csv", mode="w", newline="") as file:
158
             writer = csv.writer(file)
159
             writer.writerow(["statement", "label"])
160
             for i in range(n):
161
162
                  var = random.choice(string.ascii_uppercase)
                  val = random.choice(["true", "false"])
163
                  label = 1 if val == "false" else 0
164
                  statement = f"If {var} is {val}, then NOT {var} is true"
165
                  writer.writerow([statement, label])
166
167
168
    def generate_boolean_xor_dataset_csv(n=5000):
169
         with open("boolean_xor.csv", mode="w", newline="") as file:
170
             writer = csv.writer(file)
171
             writer.writerow(["statement", "label"])
172
173
             for i in range(n):
174
                  var1, var2 = get_random_vars(2)
                 val1 = random.choice(["true", "false"])
val2 = random.choice(["true", "false"])
175
176
                  label = 1 if (val1 == "true") != (val2 == "true") else 0
177
                  statement = f"If {var1} is {val1} and {var2} is {val2}, then {var1} XOR
178
                  writer.writerow([statement, label])
179
180
181
    def generate_boolean_implies_dataset_csv(n=5000):
182
         with open ("boolean_implies.csv", mode="w", newline="") as file:
183
184
             writer = csv.writer(file)
             writer.writerow(["statement", "label"])
185
             for i in range(n):
186
                  var1, var2 = get_random_vars(2)
187
                 val1 = random.choice(["true", "false"])
val2 = random.choice(["true", "false"])
188
189
                  label = 1 if val1 == "false" or val2 == "true" else 0
190
                  statement = f"If {var1} is {val1} and {var2} is {val2}, then {var1}
191

→ implies {var2} is true"

192
                  writer.writerow([statement, label])
193
194
    def generate_boolean_iff_dataset_csv(n=5000):
195
         with open ("boolean_iff.csv", mode="w", newline="") as file:
196
             writer = csv.writer(file)
197
             writer.writerow(["statement", "label"])
198
             for i in range(n):
199
                 var1, var2 = get_random_vars(2)
200
                 val1 = random.choice(["true", "false"])
val2 = random.choice(["true", "false"])
label = 1 if (val1 == "true") == (val2 == "true") else 0
201
202
203
```

```
statement = f"If {var1} is {val1} and {var2} is {val2}, then {var1} if
204

→ and only if {var2} is true"

                 writer.writerow([statement, label])
205
206
207
    def generate_boolean_nand_dataset_csv(n=5000):
208
        with open("boolean_nand.csv", mode="w", newline="") as file:
209
210
            writer = csv.writer(file)
            writer.writerow(["statement", "label"])
211
            for i in range(n):
212
213
                 var1, var2 = get_random_vars(2)
                 val1 = random.choice(["true", "false"])
214
                 val2 = random.choice(["true", "false"])
215
                 label = 0 if val1 == "true" and val2 == "true" else 1
216
                 statement = f"If {var1} is {val1} and {var2} is {val2}, then {var1} NAND
217
                 218
                 writer.writerow([statement, label])
219
220
221
    def generate_boolean_nor_dataset_csv(n=5000):
        with open("boolean_nor.csv", mode="w", newline="") as file:
222
            writer = csv.writer(file)
223
            writer.writerow(["statement", "label"])
224
225
            for i in range(n):
                 var1, var2 = get_random_vars(2)
226
                 val1 = random.choice(["true", "false"])
val2 = random.choice(["true", "false"])
227
228
                 label = 1 if val1 == "false" and val2 == "false" else 0
229
                 statement = f"If {var1} is {val1} and {var2} is {val2}, then {var1} NOR
230
                 → {var2} is true"
231
                 writer.writerow([statement, label])
232
233
    def generate_digit_count_dataset_csv(n=5000):
234
        with open ("digit_count.csv", mode="w", newline="") as file:
235
236
            writer = csv.writer(file)
            writer.writerow(["statement", "label"])
237
238
            for i in range(n):
                num = random.randint(1, 99999)
239
                 correct_len = len(str(num))
240
                 if i % 2 == 0:
241
                     statement = f"The number {num} has {correct_len} digits"
242
                     label = 1
243
                 else:
                     incorrect_len = correct_len + random.choice([-2, -1, 1, 2])
245
246
                     incorrect_len = max(1, incorrect_len)
                     statement = f"The number {num} has {incorrect_len} digits"
247
                     label = 0
248
249
                 writer.writerow([statement, label])
250
251
    def generate_set_membership_dataset_csv(max_number, n=5000):
252
        with open(f"set_membership_{max_number}.csv", mode="w", newline="") as file:
253
            writer = csv.writer(file)
254
            writer.writerow(["statement", "label"])
255
256
            for i in range(n):
257
                 the_set = sorted(random.sample(range(max_number), 5))
258
                 if i % 2 == 0:
                     x = random.choice(the_set)
259
260
                     label = 1
                 else:
261
                     x = random.randint(0, max_number)
                     while x in the_set:
263
264
                         x = random.randint(0, max_number)
                     label = 0
265
                 statement = f"{x} is in the set {the_set}"
266
                 writer.writerow([statement, label])
267
268
269
    generate summation dataset csv(1000)
270
```

```
generate_summation_dataset_csv(10)
271
   generate_inequality_dataset_csv(1000)
273 generate_inequality_dataset_csv(10)
generate_even_odd_dataset_csv(1000)
generate_even_odd_dataset_csv(10)
   generate_divisibility_dataset_csv(1000, divisor=5)
generate_divisibility_dataset_csv(10, divisor=5)
278 generate_multiplication_dataset_csv(1000)
generate_multiplication_dataset_csv(10)
   generate_chained_inequality_dataset_csv(1000) generate_chained_inequality_dataset_csv(10)
280
281
generate_boolean_and_dataset_csv()
283 generate_boolean_or_dataset_csv()
   generate_boolean_not_dataset_csv()
284
285
   generate_boolean_xor_dataset_csv()
generate_boolean_implies_dataset_csv()
287 generate_boolean_iff_dataset_csv()
generate_boolean_nand_dataset_csv()
generate_boolean_nor_dataset_csv()
290 generate_digit_count_dataset_csv()
291 generate_set_membership_dataset_csv(10)
292 generate_set_membership_dataset_csv(1000)
```

A.3 Complete Probing Results

Model	Parameters	Truth Type	Layer with Maximum Selectivity	Maximum Selectivity	Final Layer Selectivit
		Summation (Single-Digit)	10 / 15	0.44	0.44
		Summation (Multi-Digit)	15 / 15	0.23	0.23
		Multiplication (Single-Digit)	11 / 15	0.54	0.52
TT 344 22 1D	15	Multiplication (Multi-Digit)	15 / 15	0.29	0.29
LLaMA 3.2-1B	1B	Consensus: Fictional	8 / 15	0.35	0.28
		Consensus: Factual	9 / 15	0.36	0.27
		Parity (Single-Digit)	4 / 15	0.86	0.41
		Parity (Double-Digit)	4 / 15	0.48	0.37
		Boolean AND	2 / 27	0.24	0.24
		Boolean NOT	0 / 27	0.70	0.51
		Chained Inequality (Single)	13 / 27	0.58	0.48
		Chained Inequality (Multi)	12 / 27	0.59	0.54
		Consensus: Factual	15 / 27	0.47	0.37
		Consensus: Fictional	23 / 27	0.40	0.35
		Inequality (Multi-Digit)	12 / 27	0.55	0.48
		Inequality (Single-Digit)	26 / 27	0.60	0.51
LLaMA 3.2-3B	3B	Multiplication (Multi-Digit)	26 / 27	0.42	0.42
EEU(1) 1 3.2 3B		Multiplication (Single-Digit)	5 / 27	0.56	0.53
		Parity (Single-Digit)	19 / 27	0.82	0.51
		Parity (Multi-Digit)	2 / 27	0.55	0.50
		Set Membership (Multi)	3 / 27	0.59	0.45
		Set Membership (Single)	3 / 27	0.63	0.49
		Summation (Multi-Digit)	25 / 27	0.54	0.49
		Summation (Single-Digit)	19 / 27	0.60	0.45
		Boolean AND	4/12	0.24	0.24
		Boolean NOT	1/12	0.63	0.46
		Chained Inequality (Multi)	11 / 12	0.42	0.25
		Chained Inequality (Single)	7 / 12	0.63	0.43
		Consensus: Factual	7/12	0.15	0.13
		Consensus: Fictional	10 / 12	0.28	0.24
		Digit Count	12 / 12	0.55	0.55
		Divisible by 5 (Multi)	11 / 12	0.58	0.38
DEDE I	110M	Divisible by 5 (Single)	10 / 12	0.58	0.54
BERT-base		Inequality (Multi-Digit)	10 / 12	0.41	0.38
		Inequality (Single-Digit)	10 / 12	0.61	0.54
		Multiplication (Multi)	8 / 12	0.11	0.09
		Multiplication (Single)	8 / 12	0.36	0.21
		Parity (Single-Digit)	10 / 12	0.86	0.86
		Parity (Multi-Digit)	7/12	0.45	0.39
		Set Membership (Multi)	10 / 12	0.54	0.52
		Set Membership (Single)	9/12	0.56	0.41
		Summation (Multi-Digit) Summation (Single-Digit)	10 / 12 7 / 12	0.01 0.25	0.02 0.20
		Consensus: Factual	24 / 24	0.22	0.22
BERT-large		Consensus: Fictional	14 / 24	0.30	0.29
	340M	Multiplication (Single-Digit)	18 / 24	0.37	0.27
		Multiplication (Multi-Digit)	16 / 24	0.14	0.08
		Parity (Single-Digit)	22 / 24	0.82	0.45
		Parity (Multi-Digit)	2/24	0.48	0.33
		Summation (Multi-Digit)	22 / 24	0.02	0.02
		Summation (Single-Digit)	15 / 24	0.35	0.31
GPT-2-large		Consensus: Factual	16 / 35	0.22	0.04
		Consensus: Fictional	23 / 35	0.33	0.08
		Digit Count	4/35	0.54	0.01
	77.13.5	Multiplication (Multi)	3 / 35	0.17	0.00
	774M	Multiplication (Single)	10 / 35	0.44	0.01
		Summation (Multi-Digit)	8/35	0.03	0.00
		Summation (Single-Digit)	18 / 35	0.34	0.01
		Divisible by 5 (Single)	6/35	0.84	0.01
		Divisible by 5 (Multi)	7 / 35	0.73	0.00

Table 3: Linear probe selectivity results across all models and truth types. Values show layer with maximum selectivity (current/total layers), maximum selectivity achieved, and selectivity at the final layer.