

Transition-based Opinion Generation for Aspect-based Sentiment Analysis

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Abstract

001 Recently, the use of pre-trained generation
002 models for extracting sentiment elements has
003 resulted in significant advancements in aspect-
004 based sentiment analysis benchmarks. How-
005 ever, these approaches often overlook the
006 importance of explicitly modeling structure
007 among sentiment elements. To address this
008 limitation, we present a study that aims
009 to integrate general pre-trained sequence-to-
010 sequence language models with a structure-
011 aware transition-based approach. Therefore,
012 we depart from a transition system for opin-
013 ion tree generation, designed to better ex-
014 ploit pre-trained language models for struc-
015 tured fine-tuning. Extensive experiments show
016 that our model significantly advances the state-
017 of-the-art performance on several benchmark
018 datasets. In addition, the empirical studies also
019 indicate that the proposed opinion tree gener-
020 ation with transition system is more effective
021 in capturing the sentiment structure than other
022 generation models.

1 Introduction

024 Aspect-based sentiment analysis (ABSA) has been
025 garnering increasing interest within the commu-
026 nity. This area encompasses four key subtasks:
027 aspect term extraction, opinion term extraction,
028 aspect term category classification, and aspect-level
029 sentiment classification. The initial two subtasks
030 focus on extracting aspect terms and opinion terms
031 from within a given sentence. The subsequent
032 two subtasks aim to identify the category of the
033 extracted aspect term and determine its sentiment
034 polarity. Through these subtasks, ABSA offers a
035 comprehensive approach to analyzing sentiment at
036 a more granular, aspect-based level.

037 Previously, most ABSA tasks were formulated
038 as either sequence-level (Qiu et al., 2011; Peng
039 et al., 2020; Cai et al., 2021) or token-level clas-
040 sification problems (Tang et al., 2016b). How-
041 ever, these approaches often encountered signif-

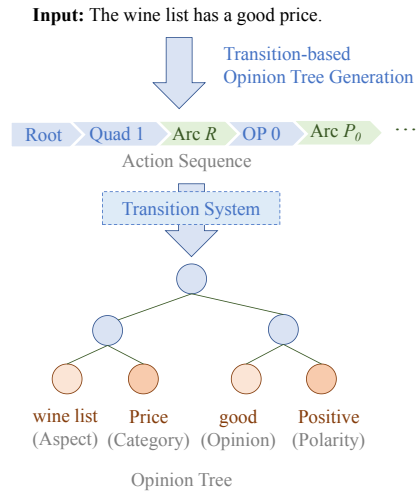


Figure 1: An example of transition-based opinion tree generation.

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062 063 064

icant challenges due to error propagation, as the overall prediction performance was heavily dependent on the accuracy of each individual step (Peng et al., 2020). As a result, recent studies have shifted towards tackling the ABSA problem with a unified generative approach (Yan et al., 2021; Mao et al., 2022; Hu et al., 2022b; Bao et al., 2023; Zhou et al., 2023). This new approach offers a promising direction for ABSA research, as it aims to mitigate the issues caused by error propagation in traditional methods.

Despite their promise, these unified generative approaches for ABSA suffer from certain limitations. A notable limitation is lack of a structural guarantee for sentiment elements. This absence means that the model may generate string outputs that do not conform to a valid opinion tree structure, necessitating additional post-processing steps to establish the necessary relationships between sentiment elements.

In this study, we introduce a novel approach named the *transition-based opinion generation model* to address above challenges. This model

is designed to fully harness the generative power of pre-trained language models while simultaneously capturing the explicit structure of sentiment elements. As shown in Figure 1, we design a transition system composed of a concise set of fundamental actions. This transition system serves as the backbone of our model, enabling it to generate structurally sound outputs. Utilizing this transition system, we develop a neural transition-based opinion tree generation model. This model takes a review sentence as input and is tasked with generating an action sequence that adheres to the predefined transition system. Once this action sequence is generated, it can be seamlessly utilized to reconstruct the opinion tree and sentiment elements, ensuring structural integrity and alignment with the original sentiment structure.

The detailed evaluation shows that our model significantly advances the state-of-the-art performance on several benchmark datasets. In addition, the empirical studies also indicate that the proposed transition-based opinion tree generation is more effective in capturing the sentiment structure than generative models.

2 Related Work

Aspect-based sentiment analysis (ABSA) has drawn wide attention during the last decade. Early studies focus on the prediction of a single element, such as extracting the aspect term (Qiu et al., 2011), detecting the mentioned aspect category (Bu et al., 2021), and predicting the sentiment polarity for a given aspect (Tang et al., 2016a; Chen et al., 2022; Cao et al., 2022).

Some works further consider the joint detection of two sentiment elements, including the pairwise extraction of aspect and opinion term (Xu et al., 2020; Li et al., 2022); the prediction of aspect term and its corresponding sentiment polarity (Zhang and Qian, 2020); and the co-extraction of aspect category and sentiment polarity (Cai et al., 2020). Recently, aspect sentiment triplet and quadruple prediction tasks are proposed in ABSA, they employ end-to-end models to predict the sentiment elements in triplet or quadruple format (Peng et al., 2020; Wan et al., 2020; Cai et al., 2021; Zhang et al., 2021a; Bao et al., 2022; Zhou et al., 2023; Bao et al., 2023).

More recently, there are some attempts on tackling ABSA problem in a sequence-to-sequence manner (Zhang et al., 2021a), either treating the

class index (Yan et al., 2021) or the desired sentiment element sequence (Zhang et al., 2021b) as the target of the generation model. For example, Yan et al. (2021) treated the ABSA as a text generation problem, and employ a sequence-to-sequence pre-trained model to generate the sequence of aspect terms and opinion words directly. Zhang et al. (2021a) proposed a paraphrase model that utilized the knowledge of the pre-trained model via casting the original task to a paraphrase generation process. They employed the paraphrase to represent aspect-based quads. Bao et al. (2022) employed a generation model to generate all the sentiment elements as a tree structure. Zhou et al. (2023) simultaneously detected aspect categories and co-extract aspect-opinion-sentiment triplets, can absorb deeper interactions between sentiment elements without error propagation.

Our study differs from previous research in that we integrate pre-trained sequence-to-sequence language models with a transition-based approach for opinion tree parsing. This integration allows us to explore the complementarity between these two powerful techniques and assess their combined potential for enhancing sentiment analysis.

3 Preliminaries

As shown in Figure 2, our proposed approach involves several key steps. Firstly, we introduce a transition system that serves to normalize sentiment elements into an opinion tree structure. Next, we employ a neural transition-based opinion tree generation model to generate an action sequence from a given review text. Following the generation of the action sequence, we construct the opinion tree based on this sequence and the transition system. Finally, since all sentiment elements are normalized into the opinion tree, it becomes straightforward to recover them from the tree.

In this section, we give the definition of the aspect-based sentiment analysis task and the construction process of opinion tree. The transition system and the transition-based generation model will be discussed in the next two sections.

3.1 Task Definition

Given a review sentence $x = \{x_1, x_2, \dots, x_n\}$, the ABSA task aims to predict all aspect-level sentiment quadruples (a, c, o, s) , which corresponds to the aspect term, aspect category, opinion term, and

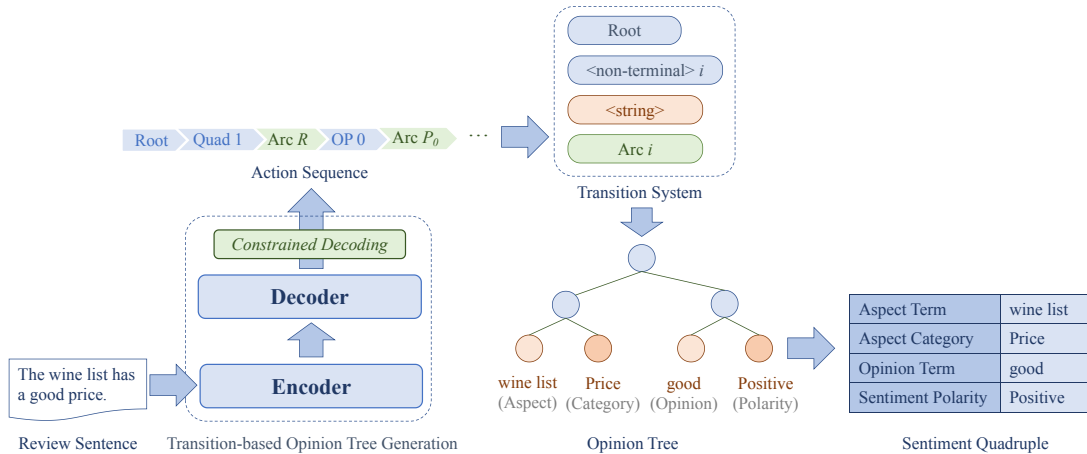


Figure 2: An overview of the proposed model.

Type	Name	Description
Non-terminal	ROOT	root of opinion tree.
	QUAD	sentiment quadruple.
	AP	virtual node of aspect.
	OP	virtual node of opinion.
	AT	aspect term.
	CA	category of aspect.
	OT	opinion term.
SP	sentiment polarity.	
Terminal	Aspect	e.g., wine list, snacks
	Category	e.g., food quality
	Opinion	e.g., good, delicious
	Polarity	e.g., positive, negative

Table 1: The notation of all symbols.

sentiment polarity, respectively. The *aspect category* c belongs to a category set \mathcal{C} ; the *aspect term* a and the *opinion term* o are typically text spans in x while they can be null if the target is not explicitly mentioned. The *sentiment polarity* s is one of the sentiment classes \mathcal{S} , which corresponds to the positive, neutral, and negative sentiment, respectively.

3.2 Opinion Tree Structure

As shown in Figure 2, we convert all aspect-level sentiment quadruples into an opinion tree (Bao et al., 2023). The opinion tree explicitly delineates intricate connections among vital sentiment components (i.e., aspect term and aspect category). This deliberate structuring aims to unveil a more comprehensive and intricate aspect-level semantic framework, enhancing the efficiency of sentiment element extraction.

To standardize the structure of the opinion tree, we introduce a formal representation (N, Σ, P) , comprising finite, disjoint sets of non-terminal symbols N , terminal symbols Σ , and a set of

conditional rules denoted as P . The notation for all symbols is detailed in Table 1, where each recurrent non-terminal symbol is accompanied by a numerical label indicating its current occurrence count. Notably, we position the category and polarity elements to the right of the aspect and opinion terms, respectively. This structured organization facilitates the generation of category and polarity nodes. Additionally, we introduce a virtual node, labeled $NULL$ representing implicit aspect or opinion items. Unrelated nodes are systematically omitted, enhancing the conciseness and intuitiveness of the opinion tree. Each rule in P follows the form $A \rightarrow \alpha$, where $A \in N$, $\alpha \in N \cup \Sigma$. For example, $OP \rightarrow OT|SP$ signifies that arcs originating from virtual node OP exclusively connect to either opinion term OT or sentiment polarity SP in the opinion tree.

4 Transition System

In this section, we present a transition system specifically designed for opinion tree generation. Figure 3 shows a parsed example of a transition action sequence and the graph structure from opinion tree.

Diverging from previous transition-based approaches, our transition system operates without employing traditional data structures like stacks or buffers. In particular, receiving a source sentence $x = \{x_1, x_2, \dots, x_n\}$, our transition system undertakes a left-to-right scan of the sentence using a cursor c_t , where $t \in \{1, 2, \dots, n\}$. Transition actions involve either shifting the cursor by one token forward or generating multiple nodes and edges while the cursor points to the same token. The transition process concludes when the

final word in the sentence is shifted, signifying the completion of parsing processing. Available actions for our transition system are as follows:

- **ROOT** creates the root node of opinion tree.
- **<non-terminal>-<i>** creates a non-terminal node of name <non-terminal> labeled i . (i.e. QUAD-0). A non-terminal node is one of the high-level notation set.
- **<string>** creates a terminal or a non-terminal node of name <string>. A terminal node could be the word under current cursor c_t as a part of aspect or opinion term, an aspect category c or a sentiment polarity s .
- **ARC<i>-<j>** creates an arc from last generated node to the corresponding non-terminal node in layer i labeled j . Note that we can only point to past node generating actions in the action history.

Within a transition system, nodes are exclusively generated through <non-terminal> and <string> actions. This offers an opportunity to leverage the pre-trained vocabulary on the target side of the generation model, thereby maximizing the utilization of linguistic knowledge acquired during pre-training. Furthermore, the use of a cursor variable in the transition system disentangles node referencing from source tokens, enabling the generation of multiple nodes and edges under the same token, even constructing the entire opinion tree structure if necessary. This imparts more expressiveness and flexibility to opinion tree generation, particularly when aspect term or opinion term is implicit.

In summary, our proposed transition system ensures the structural integrity of the generated opinion tree. By leveraging pre-trained generation models and simplifying the transition set, we are able to maximize the efficiency and accuracy of opinion tree generation. This innovative approach paves the way for more effective sentiment analysis.

5 Transition-based Opinion Tree Generation

In this section, we employ a sequence-to-sequence model to generate the *action sequence* of the transition system via a transformer-based encoder-decoder architecture. As discussed in the above

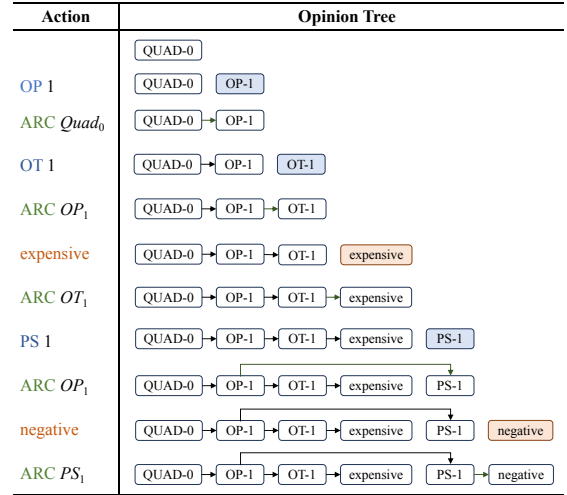


Figure 3: An example of generating the *opinion pair* (OP) sub-tree with proposed transition system.

sections, the opinion tree can be generated based on the action sequence and the transition system.

5.1 Encoder

Given the token sequence $x = \{x_1, x_2, \dots, x_n\}$ as input, the sequence-to-sequence model outputs the target action sequence $y = \{y_1, y_2, \dots, y_m\}$. To this end, the sequence-to-sequence model first computes the hidden vector representation $H = \{h_1, h_2, \dots, h_n\}$ of the input via a multi-layer transformer encoder:

$$H = \text{Encoder}(\{x_1, \dots, x_n\}) \quad (1)$$

where each layer of Encoder is a transformer block with the multi-head attention mechanism.

5.2 Decoder

After the input token sequence is encoded, the decoder predicts the output action sequence token-by-token with the sequential input tokens' hidden vectors. At the i -th step of generation, the self-attention decoder predicts the i -th token y_i in the linearized form, and the decoder state h_i^d as:

$$t_i, \hat{z}_i^l = \text{Decoder}([Z; \hat{z}_1^l, \dots, \hat{z}_{i-1}^l], t_{i-1}) \quad (2)$$

where each layer of Decoder is a transformer block that contains self-attention with decoder state h_i^d and cross-attention with encoder state H . The generated output structured sequence starts from the start token “<bos>” and ends with the end token “<eos>”. The conditional probability of the whole output sequence $p(T|X)$ is progressively combined by the probability of each step

297 $p(t_i|t_{<i}, X)$:

$$298 \quad p(T|X) = \prod_i^m p(t_i|t_{<i}, X) \quad (3)$$

299 where $t_{<i} = \{t_1 \dots t_{i-1}\}$, and $p(t_i|t_{<i}, X)$ is the
 300 probability over target vocabulary V normalized
 301 by softmax.

302 5.3 Constrained Decoding

303 In this study, we leverage a constrained decoding
 304 method (Chen et al., 2020; Cao et al., 2021) to
 305 guide the generation of action sequences.

306 Specifically, instead of exhaustively searching
 307 the entire vocabulary, our constrained decoding
 308 method dynamically selects and prunes a candi-
 309 date vocabulary $V_t \in V$ based on the current gen-
 310 erated state, where V represents the set of all pos-
 311 sible actions in our transition system. The valid
 312 actions at each generated step are defined by the
 313 following rules: 1) Generating a token aligned
 314 with the cursor’s word to serve as the node in the
 315 opinion tree, and 2) Generating a valid arc imme-
 316 diately after generating a node.

317 As a result, the constrained rules of the transi-
 318 tion system are injected as prompts into the de-
 319 coder, ensuring the generation of a valid action se-
 320 quence during decoding.

321 5.4 Objective Functions and Training

322 In this subsection, we show the objective function
 323 and training process of the proposed model.

324 The goal is to maximize the target action
 325 sequence T probability given the review text
 326 X . Therefore, we optimize the negative log-
 327 likelihood loss function:

$$328 \quad \mathcal{L} = -\frac{1}{|\tau|} \sum_{(X,T) \in \tau} \log p(T|X; \theta) \quad (4)$$

329 where θ is the model parameters, and (X, T) is a
 330 $(input, output)$ pair in training set τ , then

$$331 \quad \begin{aligned} \log p(T|X; \theta) &= \\ &= \sum_{i=1}^m \log p(t_i|t_1, t_2, \dots, t_{i-1}, X; \theta) \end{aligned} \quad (5)$$

332 where $p(t_i|t_1, t_2, \dots, t_{i-1}, X; \theta)$ is calculated by
 333 the decoder.

Domain	Train	Dev.	Test
Restaurant	1,529	171	582
Laptop	2,929	326	816
Phone	4,986	1,068	1,061

Table 2: Distribution of three domains.

334 6 Experiments

335 In this section, we introduce the datasets used for
 336 evaluation and the baseline methods employed for
 337 comparison. We then report the experimental re-
 338 sults conducted from different perspectives.

339 6.1 Setting

340 In this study, we use restaurant and laptop domains
 341 in ACOS dataset (Cai et al., 2021) and phone do-
 342 main in Zhou et al. (2023)’s dataset for our experi-
 343 ments. There are 2,286 sentences in the restaurant
 344 domain, 4,076 sentences in the laptop domain and
 345 7,115 sentences in the phone domain. The distri-
 346 bution of these three domains can be found in Ta-
 347 ble 2.

348 We tune the parameters of our models by grid
 349 searching on the validation dataset. We employ
 350 T5-large¹ (Raffel et al., 2020) and fine-tune its pa-
 351 rameters for our proposed model, and the parame-
 352 ters are optimized by AdamW with a learning rate
 353 of 5e-5. The batch size is 16 with a maximum
 354 256 token length. Our experiments are carried out
 355 with a Nvidia RTX 3090 GPU. The experimen-
 356 tal results are obtained by averaging five runs with
 357 different random seeds.

358 In evaluation, a quadruple is viewed as correct
 359 if and only if the four elements, as well as their
 360 combination, are exactly the same as those in the
 361 gold quadruple. On this basis, we calculate the
 362 Precision and Recall, and use F1 score as the final
 363 evaluation metric for aspect sentiment quadruple
 364 extraction (Cai et al., 2021; Zhang et al., 2021a).

365 6.2 Main Results

366 As shown in Table 3, We compare the proposed
 367 model with various strong baselines, where,

- **JET** (Xu et al., 2020) is an end-to-end frame-
 368 work which combines the identification of as-
 369 pects, their corresponding opinions, and their
 370 sentiment polarities with a position-aware
 371 tagging scheme.
 372

¹<https://huggingface.co/t5-large>

Method	Restaurant			Laptop			Phone		
	P.	R.	F1.	P.	R.	F1.	P.	R.	F1.
JET	0.5981	0.2894	0.3901	0.4452	0.1625	0.2381	0.3845	0.2213	0.2809
TasBERT	0.2629	0.4629	0.3353	0.4715	0.1922	0.2731	0.3453	0.2207	0.2693
EClassify	0.3854	0.5296	0.4461	0.4556	0.2948	0.3580	0.3128	0.3323	0.3223
GAS	0.6127	0.5860	0.5959	0.4089	0.4219	0.4153	0.5072	0.4815	0.4940
DLO	0.5904	0.6029	0.5966	0.4359	0.4367	0.4363	0.5451	0.5173	0.5308
ILO	0.6071	0.6128	0.6099	0.4359	0.4297	0.4319	0.5307	0.5185	0.5245
Seq2Path	0.6029	0.5961	0.5995	0.4251	0.4317	0.4284	0.5263	0.4994	0.5125
OneASQP	0.6591	0.5624	0.6069	0.4380	0.3954	0.4156	0.5742	0.5096	0.5400
Ours	0.6432	0.6248	0.6338	0.4532	0.4457	0.4494	0.5441	0.5607	0.5523

Table 3: Comparison with baselines.

- **TasBERT** (Wan et al., 2020) integrates aspect category-based sentiment classification and aspect extraction in a unified framework by attaching the aspect category and the sentiment polarity to the review sentence and using it as the input of BERT.
- **EClassify** (Cai et al., 2021) firstly performs aspect-opinion co-extraction, and then predicts category-sentiment given the extracted aspect-opinion pairs.
- **GAS** (Zhang et al., 2021b) tackles all ABSA tasks in a unified generative framework, and formulates ABSA task as a sentiment element sequence generation problem.
- **DLO** and **ILO** (Hu et al., 2022b) first uses the pre-trained language model to select the template orders with minimal entropy, then fine-tunes generation model with these template orders to generate aspect-level sentiment quadruples.
- **Seq2Path** (Mao et al., 2022) generates sentiment tuples as paths of a tree, and calculate the average loss of over paths for training and inference.
- **OneASQP** (Zhou et al., 2023) simultaneously detect aspect categories and co-extract aspect-opinion-sentiment triplets, can absorb deeper interactions between sentiment elements without error propagation.

The results clearly demonstrate that pre-trained generation models, such as GAS, DLO, and OneASQP, consistently outperform pipeline-based

Method	Restaurant	Laptop	Phone
Sequence	0.5991	0.4153	0.4940
Paraphrase	0.6042	0.4197	0.4823
Tree	0.6122	0.4288	0.5307
Actions (Ours)	0.6338	0.4494	0.5523

Table 4: Results of different sentiment elements generation paradigms.

methods used in previous research. This disparity highlights the inherent issues with pipeline-based approaches, which are prone to error propagation. Conversely, it underscores the effectiveness of a unified generation architecture in capturing the rich semantics of natural language labels by directly encoding them into the target output.

In comparison to earlier research, our proposed model demonstrates significant enhancement ($p < 0.05$) in all experimental settings, surpassing all preceding studies. This notable superiority underscores the preeminence of the opinion tree structure in comparison to other generation-based techniques. Additionally, the findings indicate that our transition system adeptly parses the opinion tree from the input sentence, while maintaining the integrity of sentiment structural information. These compelling results establish that our proposed model can ensure the structural well-formedness of the opinion tree.

6.3 Impact of Generation Paradigms

We analyze the impact of different sentiment element generation paradigms in Table 4, where *Sequence* (Zhang et al., 2021b) directly treat the quadruple sequence as the target for learning the generation model; *Paraphrase* (Zhang et al.,

Method	Restaurant	Laptop	Phone
GAS	0.5959	0.4217	0.4940
Chart	0.6271	0.4120	0.5347
Stack	0.5841	0.3745	0.4856
Seq2Seq	0.6014	0.3981	0.4931
Ours	0.6338	0.4532	0.5523

Table 5: Results of different opinion tree parsers.

2021a) proposes a paraphrase modeling paradigm to cast the ABSA task to a paraphrase generation process, and joint extract all the sentiment elements; *Tree* (Bao et al., 2022) directly generates linearized opinion tree structures using generative models.

The results reveal that more complex structures yield better performance. For instance, *Paraphrase* outperforms *Sequence*, and *Tree* surpasses the other two baselines. Furthermore, our proposed action sequence generation paradigm (i.e., *Actions*) with transition system exhibits significant improvement ($p < 0.05$) compared to all baselines. This suggests that the action sequence with transition system is highly effective in capturing the explicit structure among sentiment elements. The results also indicate that the proposed transition-based opinion tree generation model provides a more nuanced understanding of sentiment elements and their relationship.

6.4 Impact of Opinion Tree Parsers

We then employ three representative mainstream parsers to evaluate the effective of them on opinion tree parsing and aspect-based sentiment analysis. Among them, the *Chart*-based parser (Bao et al., 2023) independently scores each span and conducts a global search across all possible trees to find the highest-scoring opinion tree; the *Stack*-based parser (Zhang et al., 2019) constructs a complex output structure holistically through a state-transition process with incremental output-building actions, relying on the implementation of a data structure stack; the *Seq2Seq* (Yang and Tu, 2022) parser employs a pointing mechanism for bottom-up parsing and use sequence-to-sequence backbone. The latter two parsers are designed for syntax parsing or information extraction tasks, we adopt them for aspect-based sentiment analysis.

As shown in Table 5, both the chat-based parser and the seq2seq parser surpass the basic GAS model in performance. This suggests that these

	OTG	OTP	Ours
AC	0.7680	0.7711	0.7763
AS	0.7677	0.7643	0.7874
OS	0.7663	0.7608	0.7721
ACS	0.6642	0.6752	0.6945
AOS	0.6605	0.6713	0.6836
ACOS	0.6164	0.6271	0.6338

Table 6: Results of sentiment elements combinations on *Restaurant* domain.

opinion tree parsers are indeed effective in capturing the interdependencies among sentiment elements. However, the stack-based parser fails to yield satisfactory results. This could be attributed to the inherent complexity of traditional transition systems, which might hinder their ability to accurately model the opinion tree structure. Furthermore, our proposed model consistently outperforms all other baselines. This underscores the efficacy of both our proposed transition system and transition-based opinion tree generation model in capturing the intricate relationships among sentiment elements.

6.5 Influence of Sentiment Elements Combinations

We further investigate the capabilities of our proposed transition-based opinion tree generation model when dealing with different combinations of sentiment elements. In this context, *A* represents the aspect term, *C* denotes the category of the aspect term, *O* stands for the opinion term, and *S* signifies the sentiment polarity towards the aspect term. Each row corresponds to a specific combination. For instance, *ACS* indicates that the model should jointly generate the aspect term, aspect category, and sentiment polarity.

From the results on Table 6, we observe that as the complexity of the sentiment element combinations increases, the performance of the proposed model tends to decrease. However, it is noteworthy that our proposed transition-based opinion tree generation model consistently outperforms OTG (Bao et al., 2022) and OTP (Bao et al., 2023) in all combinations. This underscores the versatility and generality of our proposed model, indicating its applicability to various sentiment analysis tasks.

We then analyze the completeness of the tree structure generated by OTG, OTP and the pro-

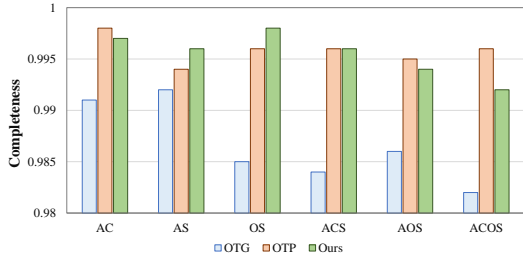


Figure 4: Tree structure completeness of different methods.

Models	Restaurant	Laptop	Phone
GAS	0.5959	0.4217	0.4940
BART-base	0.6097	0.4285	0.5310
BART-large	0.6241	0.4337	0.5455
T5-base	0.6217	0.4352	0.5439
T5-large	0.6338	0.4532	0.5523
LLaMA-7b	0.5827	0.3917	0.5214

Table 7: Results of different pre-trained language models.

posed model with different element combination settings. The completeness is calculated through the valid rate of a tree structure (Bao et al., 2023). As shown in Figure 4, the completeness of the proposed model is higher than OTG in all the schemas. This findings demonstrate that our model ensures structural well-formedness across all scenarios, regardless of the specific sentiment element combinations. Interestingly, our model’s completeness is on par with that of OTP, which relies on an original chart-based parser. This comparison further emphasizes the robustness and adaptability of our approach, indicating its effectiveness in tackling a wide range of sentiment analysis challenges.

6.6 Influence of Pre-trained Language Models

We conducted an analysis to assess the impact of different pre-trained language models on the performance of our proposed transition-based opinion tree generation model. Specifically, we utilized the encoder-decoder style models BART (Lewis et al., 2020) and T5 (Raffel et al., 2020), as well as the decoder-only style large language model LLaMA-7b (Touvron et al., 2023), which was fine-tuned using Lora approach (Hu et al., 2022a). All these models were fine-tuned in the same GPU environment to ensure a consistent evaluation.

Upon analysis, we observed a general trend that

models with more parameters tend to achieve better performance. In addition, most of them outperform the basic GAS model with T5-base pre-trained model, underscoring the robustness and effectiveness of our proposed transition-based architecture. These findings suggest that the integration of pre-trained language models with our transition-based approach not only enhances performance but also demonstrates adaptability and versatility, regardless of the specific pre-trained model used.

However, an interesting deviation was noted with LLaMA, which performed relatively poorer compared to other models. We attribute this disparity to the inherent challenges large language models face when generating action sequences that diverge from natural language expressions. This suggests that while larger models may offer improved language understanding and generation capabilities, they may not always be optimal for tasks requiring a high degree of precision and control over output sequences.

7 Conclusion

In this study, we introduce a novel approach named transition-based opinion tree generation, which seeks to bridge the gap between general pre-trained sequence-to-sequence language models and a structure-aware transition-based methodology. Our approach diverges from traditional methods by incorporating a transition system specifically tailored for opinion tree generation, designed to leverage the power of pre-trained language models through structured fine-tuning. Comprehensive experiments demonstrate that our model achieves substantial improvements over the state-of-the-art performance on multiple benchmark datasets. Furthermore, empirical studies reveal that our proposed transition-based opinion tree generation not only outperforms generative models but also excels in capturing the intricate sentiment structure within text.

Limitations

The limitations of our work can be stated from two perspectives. Firstly, it is necessary to evaluate our proposed transition-based opinion generation model to cross-domain settings and diverse languages. Furthermore, we also need to explore alternative parsing schemes for opinion generation,

588 aiming to identify approaches that may further en-
589 hance the model’s performance and versatility.

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