Distributional Reinforcement Learning in the Mammalian Brain

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Abstract

1	Distributional reinforcement learning (dRL) — learning to predict not just the
2	average return but the entire probability distribution of returns — has achieved
3	impressive performance across a wide range of benchmark machine learning
4	tasks. In vertebrates, the basal ganglia strongly encodes mean value and has long
5	been thought to implement RL, but little is known about whether, where, and
6	how populations of neurons in this circuit encode information about <i>higher-order</i>
7	moments of reward distributions. To fill this gap, we used Neuropixels probes to
8	acutely record striatal activity from well-trained, water-restricted mice performing
9	a classical conditioning task. Across several measures of representational distance,
10	odors associated with the same reward distribution were encoded more similarly to
11	one another than to odors associated with the same mean reward but different reward
12	variance, as predicted by dRL but not traditional RL. Optogenetic manipulations
13	and computational modeling suggested that genetically distinct populations of
14	neurons encoded the left and right tails of these distributions. Together, these results
15	reveal a remarkable degree of convergence between dRL and the mammalian brain
16	and hint at further biological specializations of the same overarching algorithm.

17 **1 Introduction**

Since the firing of dopamine neurons was first suggested to resemble the reward prediction errors 18 19 (RPEs) of reinforcement learning (RL) algorithms almost thirty years ago[1, 2], RL has provided a powerful theoretical framework with which to understand the basal ganglia. However, neuroscientists 20 have struggled to connect more recent developments in machine learning, most notably the rise 21 of deep RL, to these brain circuits. Although deep RL encompasses a wide range of approaches 22 and insights, a major step forward came from the realization that expanding the objective function 23 from simply the *value* — defined as the expected sum of discounted future reward, or *return* — 24 to the *entire return distribution*, greatly improves performance across a wide range of tasks [3–5]. 25 This technique, called "distributional reinforcement learning" (dRL), is an attractive candidate to 26 consider in the context of the mammalian brain because (1) it can be implemented using only minor, 27 biologically-plausible modifications to classic learning rules [6], (2) it is consistent with the observed 28 29 structure of dopamine population activity [7, 8], and (3) it provides a natural mechanism to implement risk-sensitive policies, which are observed across a wide range of animal species [9-11]. 30

Models of the brain's RL circuitry identify the striatum, the main input nucleus of the basal ganglia, as the site of coding for mean value [12] — or, more generally, return distributions — since it is the primary recipient of dopamine reward prediction errors (RPEs) which can modify the strength of corticostriatal synapses in a manner consistent with TD updates [13]. It is well-known that the basal ganglia circuitry is intimately involved in risk-sensitive decision-making in both healthy [14, 15] and diseased [16, 17] states, some of which has been captured by biologically-grounded computational models [18]. Nonetheless, it has proven remarkably difficult to identify the representational format and underlying algorithms by which the basal ganglia learn about reward distributions beyond the
 mean, with virtually all striatal recordings limited to finding strong correlations with mean value,

⁴⁰ selected actions, or reward delivery itself [19–24].

41 **1.1 Experimental setup**

Here, we harnessed the theory of dRL to approach this question in a novel way. We designed a 42 classical conditioning task in which water-restricted mice were trained to associate neutral odors with 43 different reward distributions, with odor assignments randomized across mice (Fig. 1a). We used 44 45 three separate reward distributions: Nothing (100% chance of 0 μ L reward), Fixed (100% chance of 4 μ L reward) and Variable (50/50% chance of 2/6 μ L reward; Fig. 1b). Because Fixed and Variable 46 odors have the same mean but different variance, traditional RL does not distinguish between them 47 on average, whereas dRL predicts that their representations should systematically differ. To get at 48 whether any differences in odor representations were truly systematic, we paired each distribution 49 with two unique odors, for a total of six odors. That way, we could ask whether odors associated with 50 the same distribution were represented more similarly to one another than to odors associated with a 51 different distribution of the same mean, as predicted by distributional but not traditional RL. 52

53 2 Results

54 2.1 Mice learn the task and value Fixed and Variable rewards equally

To ensure that the mice understood the task, we quantified anticipatory licking in the second that 55 preceded reward delivery. Unsurprisingly, animals licked more to the Fixed and Variable odors than 56 to the Nothing odors, showing that they learned the associations (Fig. 1c). Importantly, though, 57 individual mice did not show a preference between the Fixed and Variable odors, which suggests that 58 they valued them equally. To more rigorously rule out behavioral confounds, we analyzed not only 59 licking but also the mice's face motion, pupil area, and running [25] and built classifiers to distinguish 60 trial types from one another using only these behavioral observables. While we could easily decode 61 62 Nothing odors from Fixed or Variable odors, we could not significantly distinguish between Fixed and Variable trials using behavior alone (Fig. 1d). This implies that any systematic neural differences 63 between these trial types must be due to the learned associations with probability distributions and 64 not to low-level behavior. 65

66 2.2 The first principal component of striatal activity reflects the mean

To interrogate the neural basis of a possibly distributional code, we recorded activity across a broad swath of the anterior striatum using Neuropixels probes (*N*=12 mice, 71 sessions, 13,997 neurons; Fig. 1e). We first verified that we could replicate previous findings of mean value coding in these regions [19–24]. Indeed, simply taking the grand average across the entire dataset (Fig. 1f) or projection onto the first principal component (PC; Fig. 1g) of z-scored firing rates revealed a strong tendency for neurons to fire more to rewarded (Fixed and Variable) than to unrewarded (Nothing) trial types.

74 2.3 Neurons represent information about higher-order moments of the return distribution

75 Unlike the observed behavior and population averages, not all neurons responded identically to Fixed and Variable odors; some neurons preferred Fixed while other preferred Variable odors (Fig. 1h). 76 Importantly, these did not reflect idiosyncratic odor or risk preferences, as responses were consistent 77 for both examples of the Nothing, Fixed, and Variable odors yet could differ for simultaneously-78 recorded neurons. To see if this was true of the population as a whole, we took activity during the 79 Late Trace period and projected it into two-dimensional PC space independently for each mouse. PC1 80 again corresponded to mean value, but interestingly, PC2 seemed to separate out Fixed and Variable 81 odors (Fig. 1i). To quantify this, we measured distances along PC2 between pairs of Rewarded odors. 82 Across-distribution (one Fixed and one Variable) pairs were better-separated along PC2 than are 83 within-distribution pairs, as predicted by distributional but not traditional RL (Fig. 1j). 84

To determine whether this distributional signature is detectable on a single-trial basis, we quantified the cross-condition generalization performance (CCGP) between different distributions with the same



Figure 1: dRL in the striatum. a, Water-restricted, head-fixed mice were trained to associate odors with rewards. b, Probability distributions over reward amounts that were paired with odors. c, Anticipatory lick rates for each trial type. Gray lines denote individual mice. d, Accuracy of a linear classifier trained on licking, pupil area, whisking and running. Left, behavioral classifier accuracy across time. Right, quantification of behavioral classifier accuracy when trained on the entire Late Trace period. e, Reconstructed Neuropixels probe trajectories, aligned to the Allen Mouse Brain Common Coordinate Framework [27]. f, Grand average timecourse of z-scored firing rates, computed across all recorded neurons. g, Projection onto the first PC of neural activity, computed from the concatenated timecourse of average responses to each trial type. h, Raster plots (top) and PSTHs (bottom) for two simultaneously-recorded example neurons that prefer either Variable (left) or Fixed (right) odors. i, Projection of Late Trace activity into first two PCs for an example mouse. j, Distances along PC2 were greater for across distribution pairs (green arrows) than within-distribution pairs (orange arrows). k, Schematic showing an example dichotomy used for cross-condition generalization performance (CCGP) [26]. 1, Average CCGP for simultaneously recorded populations. Each colored dot is the average across sessions for an individual mouse; black dot is the mean across mice. In all panels, error bars denote mean and 95% confidence intervals across mice.

mean [26]. A linear decoder trained to discriminate one Fixed and one Variable odor reliably generalized to the other Fixed and Variable odors not seen during training (Fig. 1k-l). Thus, distributional
coding in the striatum is factorized, allowing the same representation to be shared across multiple
sensory inputs.

91 2.4 Opponency within the striatum may support distributional RL

The striatum consists of two principal populations of cells: dopamine receptor D1 and D2-expressing 92 medium spiny neurons (MSNs) [28]. One challenge for biological implementations of RL has been 93 how to harness these two separate populations because of their opposite plasticity rules and activity 94 patterns. Synaptic weights onto D1 MSNs increase in response to *increases* in dopamine, while 95 those onto D2 MSNs increase in response to *decreases* in dopamine [13, 29, 30]; analogously, D1 96 MSNs tend to correlate positively with expected value, while D2 MSNs correlate negatively [23, 31]. 97 However, rather than being a bug in the RL architecture, such diversity could in principle be a feature, 98 amplifying responses to positive or negative prediction errors and thereby biasing convergence to 99 optimistic or pessimistic value predictors, respectively. 100



Figure 2: Opponency between D1 and D2 MSNs may support distributional RL. a, Differences in licking during the Late Trace period produced by optogenetic inhibition of D1 (blue) or D2 (purple) MSNs, relative to no stimulation. b. Same as (a), but for optogenetic activation. Asterisks with lines indicate significant differences between trial types for the given color, and asterisks on the right side indicate that all trial types of that color differed from zero. (c) Learned value predictors (*left*) and their corresponding reward distributions (*right*) in an expectile distributional RL simulation [7, 32] of the optogenetic manipulation task. Blue markers and lines show the results of optimistic ($\tau > 0.5$) perturbations and purple show pessimistic perturbations ($\tau < 0.5$). Faded markers and lines represent the "reflected" model, in which the activity of pessimistic predictors is inversely correlated with the value they convey. (d-e) Predicted mean differences in response to inhibition (a) or excitation (b) for the Reflected Expectile model in (c). (f) Opponent models (Categorical, Reflected Quantile, and Reflected Expectile) vastly outperform other models in their predictions of D1 and D2 manipulations.

We therefore selectively inhibited [33, 34] or activated [35] D1 or D2 MSNs [36] in the ventral 101 striatum using optogenetics, a technique that allows targeted delivery of light-sensitive ion channels 102 to genetically-identified neurons [37]. In general, inhibiting D1 or activating D2 MSNs decreased 103 licking, while activating D1 or inhibiting D2 MSNs increased licking (Fig. 2a-b). However, changes 104 were not uniform across trial types; for example, activating D1 MSNs caused a much greater increase 105 in licking for Nothing odors than for Fixed and Variable odors. We then compared these trends 106 to a variety of dRL models, in which inhibition and and excitation were simulated by clamping 107 value predictors to low or high levels, respectively, separately for optimistic and pessimistic neurons. 108 To account for the inverse coding of D2 MSNs, we also fit "reflected" variants of these models in 109 which inhibition increased and excitation decreased the associated values specifically for pessimistic 110 predictors (Fig. 2c). Only models with inherent opponency could capture our data (Fig. 2d-f). The 111 Reflected Expectile model is particularly interesting in this regard, since midbrain dopamine neurons 112 have been previously suggested to form an expectile RPE code [7], and using D2 MSNs to encode 113 expectiles below the mean would allow the striatum to learn from negative RPEs. 114

115 **3 Discussion**

Together, these findings highlight an impressive correspondence between dRL and the mammalian 116 basal ganglia, with both learning the distribution of returns. However, only the brain instantiates value 117 predictors in two distinct yet complementary populations. Part of the explanation for this difference 118 is the simple fact that biological neurons, unlike artificial ones, are restricted to non-negative firing 119 rates. Yet given the widespread observation of opponency throughout the brain, there might be a more 120 fundamental reason for this division. One possibility is that neurons specialized in positive or negative 121 outcomes can speed learning in rich or lean environments, respectively [38], or guide exploration 122 [39]. In addition, just as is the case with ON/OFF pathways in vision [40], optimistic and pessimistic 123 predictors may sometimes operate independently (as when assessing best or worst-case outcomes) 124 and other times must be combined (as when computing expected value). Separate pathways would 125 thereby enable maximum flexibility and speed of downstream computations. It remains to be seen 126 whether such a division might also be of some benefit in machine learning, closing the loop between 127 our algorithmic understanding of the basal ganglia and reinforcement learning [41]. 128

129 **References**

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