DG²: Data Augmentation Through **Document Grounded Dialogue Generation**

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Abstract

Collecting data for training dialog systems can be extremely expensive due to the involvement of human participants and the need for extensive annotation. Especially in document-005 grounded dialog systems, human experts need to carefully read the unstructured documents to answer the users' questions. As a result, existing document-grounded dialog datasets are relatively small-scale and obstruct the effective training of dialogue systems. In this paper, we propose an automatic data augmentation tech-011 nique grounded on documents through a generative dialogue model. The dialogue model consists of a user bot and agent bot that can syn-015 thesize diverse dialogues given an input document, which are then used to train a downstream model. When supplementing the original dataset, our method achieves significant improvement over traditional data augmentation methods. We also achieve great performance in the low-resource setting.

1 Introduction

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Most of human knowledge is stored in the form of documents, ranging from answering factoid questions (Reddy et al., 2019) to providing how-tos on millions of tasks (Zhang et al., 2020a). How to comprehend and retrieve relevant knowledge from documents given a user query is a challenging research problem. Inspired by real-world applications, there have been more works (Rajpurkar et al., 2016a, 2018; Kwiatkowski et al., 2019; Yang et al., 2015) that aims to tackle this challenge. In this work, we focus on the task of conversational information seeking based on the associated documents, which are often referred to as document-grounded dialogue systems (Ma et al., 2020).

Recent works have introduced various datasets for building document-grounded conversational question answering and dialogue systems. Some work such as QuAC (Choi et al., 2018) and CoQA (Reddy et al., 2019) first explored the direction of

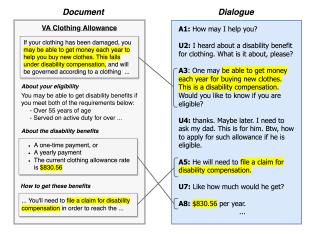


Figure 1: An example from Doc2Dial of dialogue conversation produced from grounding to an associated document. The agent must select the correct spans and engage in a fluent manner to generate a proper response.

conversational question answering. Then, ShARC (Saeidi et al., 2018) added follow-up questions by agents. Later, Doc2Dial (Feng et al., 2020a) further expends the dialogue actions and domains, which aims to simulate more kinds of real-life scenarios. However, such dataset is typically hard to scale up and to new domains, as it requires carefully crafted dialogue flows and expensive human annotations.

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As a consequence, one main obstacle for developing scalable and effective document grounded dialog systems is the lack of sufficient data. In chitchat scenarios, recent works such as DialoGPT (Zhang et al., 2020b), Meena (Adiwardana et al., 2020), and Blender (Roller et al., 2021) have achieved human-like performance by taking the advantage of training on a large-scale corpus. Similarly, task-oriented dialog systems such as ARDM (Wu et al., 2021) and SimpleTOD (Hosseini-Asl et al., 2020) have also utilized large-scale corpora or pre-trained models to achieve good performance. The aforementioned models were trained with millions of samples, while the current documentgrounded dialogue datasets like Doc2Dial (Feng

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et al., 2020a) only contains thousands of conversations. Training on such a small-scale dataset constrains the performance of neural network models. Therefore, augmenting existing datasets can help build a more effective document-grounded dialogue system.

One popular approach to augmenting datasets is to paraphrase existing seed data. The most straightforward form of paraphrasing is to directly use a model trained to generate paraphrase pairs (Gao et al., 2020). Back-translation serves as another type of paraphrasing, which first translates a sentence into another language and then back again (Chadha and Sood, 2019; Bornea et al., 2021). Back-translation ensures the quality and correctness of the augmented data and often shows improvement in downstream models. Both methods aim to provide variety to the training data without greatly altering the semantics of the original sentences. However, these methods only operate on the existing dialogue data and fail to take advantage of the available document for augmentation.

Another direction for data augmentation is to generate examples from scratch by grounding to auxiliary documentation. Lewis et al. (2021) generate question-answer pairs with a model pre-trained on available training data. This often requires additional filtering or denoising measures to ensure correctness of generated data. Also, these models are built for the purposes of single-turn question answering, rather than multi-turn dialogues.

Inspired by Alberti et al. (2019), we propose an automatic document-grounded dialogue generation (DG^2) method that augments the amount of data available for training a dialogue system. The model consists of a user bot and an agent bot that alternately generates utterances to complete a conversation. The user bot includes a span extraction model that can first select a passage and then predict the rationale start and end positions inside a passage. The agent bot has a denoising mechanism to filter out generated rationales irrelevant to the conversation. The user bot begins by selecting a passage from the document that is most relevant to the current context. It then selects a rationale span from this passage and generates the user utterance. The agent bot takes the selected span from the user bot, and then checks if it can find the correct rationale span, and finally generates the agent response. This process repeats until an entire dialogue is generated.

We evaluate our model on a representative document-grounded dialog dataset Doc2Dial (Feng et al., 2020a). We test and generate additional dialogs with both the seen documents and unseen documents. We augment the original dataset and train it on a downstream model. The results show that our method improves the performance of the downstream model after augmentation. We also test scenarios of low-resource settings. We train and evaluate the generative models with only 25%, 50%, 75% data. Experimental results show that our method perform well even when training data is scarce.

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2 Related Work

2.1 Document Grounded Dialogue Systems

Document Grounded Dialogue System (DGDS) is the type of dialogue systems that the dialogues are grounded on the given documents. It helps humans to better retrieve information they want as most of human knowledge is stored in the form of documents. The study of DGDS can greatly impact the future way of interacting with knowledge.

Recently, there are many document grounded dialogue datasets proposed. Doc2Dial (Feng et al., 2020b) is a representative document grounded dialogue dataset which involved human-to-human conversations and focused on real scenarios under social welfare domains. Previous datasets such as CoQA (Reddy et al., 2019) and QuAC (Choi et al., 2018) focused on machine reading comprehensions. SharC (Saeidi et al., 2018) is close to Doc2Dial. Its conversations are grounded to short text snippets, and contains follow-up questions. ABCD (Chen et al., 2021) supports customer service interactions by providing Agent Guidelines as additional documentation to aid in task-oriented conversations.

An example of DGDS from Doc2Dial is shown in Figure 1. For each turn, the agent needs to look at the specific paragraph inside the document to be capable of answering the user's questions. Moreover, the agent can also ask follow-up questions. For A3, the agent asks "Would you like to know if you are eligible?". In this way, the agent guides the user to center more on the details in the document. Due to the complexity of Doc2Dial, simulating such dialogues is highly nontrivial.

2.2 Data Augmentation

Data augmentation for question answering and dialogue systems has been well-studied in the past.

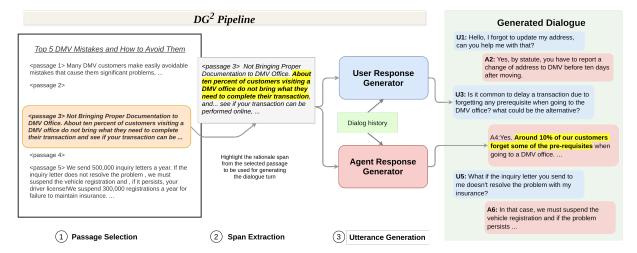


Figure 2: Overall pipeline of DG^2 . Given a document and the dialogue history, DG^2 iteratively performs (1) passage selection, (2) rationale extraction, and (3) utterance generation to produce a completed dialogue.

There are two major directions: paraphrasing existing QA pairs from seed data or generating new QA pairs from scratch.

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Paraphrasing is a simple and effective technique to augment natural language datasets. It has been widely used in many NLP tasks including natural language understanding, question answering, and task-oriented dialog systems (Gao et al., 2020) to improve the downstream models' performance. In question answering, paraphrasing with backtranslation (Chadha and Sood, 2019; Bornea et al., 2021) is well-studied for datasets such as SQUAD (Rajpurkar et al., 2016b).

Another approach is generating new questionanswer pairs. Early question-answer generation models used rule-based methods (Rajpurkar et al., 2016b). More recently, neural network-based question-answer pair generation models have been studied. PAQ (Lewis et al., 2021) generates 65 million question-answer pairs based on Wikipedia and trained a retrieval based that.

However, existing approaches have not explored applications for conversational question answering yet, especially for document grounded dialog systems. Compared to single-turn question answering datasets like SQUAD (Rajpurkar et al., 2016b), it involves additional complexity of modeling dialog flow and interconnection naturalness. Also, instead of only providing an answer span, datasets like Doc2Dial (Feng et al., 2020b) have free-form agent responses. The agent needs to produce natural utterances conditional to the selected rationale.

Also, existing conversational question generation models (Gu et al., 2021) only focused on the quality of generations but did not address the improvement on downstream models. We design a specific dialog augmentation approach for document-grounded dialog systems. Our work can synthesize the entire conversation, and can be used to improve down-stream task's performance. 199

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3 Document-Grounded Dialogue Setup

A dialogue can be thought of as a series of turns between two interlocutors. Within goal-oriented dialogues, we refer to the first speaker as the user, and the second speaker as the agent, whom we model as $d = [(u_1, a_1), (u_2, a_2), ...(u_t, a_t)]$. In a document-grounded setting, the conversation revolves around the topics and entities mentioned in the associated document. A document is composed of a series of text passages, which are themselves broken down further into spans.

Dialogue success is determined by following the typical success metrics for any given task, where the only difference is that the outcome of the conversation is likely to depend on the ability to reason about the contents of the document. While sophisticated architectures are certainly capable of improving document-grounding, we take a data-centric approach instead by generating new dialogues from the documents to serve as additional training data for the downstream model.

4 Data Augmentation via DG^2

We propose Document-Grounded Dialogue Generation (DG^2) as a method of data augmentation. We aim to generate a complete and coherent dialogue given a document by building two bots

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talking to each other.

Given a document C, we can model a dialog d between the user and the agent with:

$$p(d|C) = \prod_{i=1}^{t} p(u_i, a_i | c_i \in C)$$
(1)

where u_i is the user turn utterance, a_i is the agent turn utterance, and c_i is the selected passage at *i*-th turn.

We further decompose the model into three parts: passage selection, rationale extraction, and utterance generation. We also apply a filtering model to ensure the quality of generated utterances.

4.1 Passage Selection

A document can often be very long, so it must be divided into smaller passages first. Then, we need to rank the passages, and select a relevant passage given the dialogue context. We can maximize the passage probability for c_t with contrastive loss where the positive passages are from ground truth, and the negative passages are from the same document.

$$p(c_t | \{u_i, a_i\}_{i < t}, C)$$
 (2)

During generation, we sample from the probability distribution to select the passage. We choose to sample rather than perform greedy selection since this allows for choosing different passages given the same dialogue context, thereby increasing the diversity of the augmentation.

4.2 Rationale Extraction

Next, we further extract a rationale span from the selected passage.

$$p(r_t | \{u_i, a_i\}_{i < t}, c_t)$$

Span extraction systems typically model the start and end position of a span independently as $p(r_{\text{start}}|c) \times (r_{\text{end}}|c)$. This settings works well when the span is short, as is often the case for standard question answering tasks. However, the spans encountered in some document-grounded dialog datasets are much longer causing problems in traditional approaches. As an alternative, we propose an autoregressive method that samples the start and end position in sequentially with:

$$p(r_t) = p(r_{\text{start}}|c) \times p(r_{\text{end}}|r_{\text{start}},c)$$
(3)

To ensure that the autoregressive property holds, we add the predicted start position's hidden state H_{start} and each position's hidden state H_i , and then we project the combined hidden state with a learnable function f_r to get the final predicted end position. Thus, the training objective becomes to maximize

$$r_{\rm end} = \arg\max f_r(H_{\rm start} + H_i)$$
 (4)

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When extracting a rationale, we first sample a start position from top-k options. Conditioned on this start index, we then sample the end position. This allows us to extract different rationales given the same context, which greatly improves the diversity of generated dialogues compared to using the same rationale.

4.3 Utterance Generation

Given the selected passage and the extracted rationale, we can now start to generate the user utterance and the agent utterance.

User Utterance As seen in Figure 2, user model generates a user utterance conditioned on the dialog history and the extracted rationale. Instead of only using the rationale to generate utterances, we provide the context passage along with the rationale for better performance. To tell the model where the rationale is in the passage, we highlight the rationale span by wrapping its text in the input with "[" and "]". The new passage with the rationale span information is defined as c'_t .

We then model the user utterance with a encoderdecoder where the input is the dialogue history and the passage c'_t , and the output is the user utterance.

$$p(u_t) = p(u_t | \{u_i, a_i\}_{i < t}, c'_t)$$
(5)

Agent Utterance Similar to user utterance generation, we model the agent utterance with a encoder-decoder.

$$p(a_t) = p(a_t | \{a_i, u_i\}_{i < t}, c'_t)$$
(6)

The difference is that the dialogue history now includes the previous generated user utterance. The rationale position information in the passage is processed similarly as in user utterance generation. We can repeat the user utterance and agent utterance generation process to generate the entire dialogue.

4.4 Filtering the Augmented Data

Roundtrip consistency checking (Alberti et al., 2019; Zhong et al., 2020) has previously been used

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to improve the correctness of generated augmentation data. It utilizes a model to double-check whether the answer span is the same as the span used to generate the question. Based on this insight, rather than tuning a sampling temperature to trade-off against noise and diversity, we instead greedily pick the rationale span and use consistency checking to filter for quality. For our purposes, we expect the extracted rationale to be aligned with the dialogue context as well as the user utterance.

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We build a new passage selector and rationale extraction model such that:

$$p(\hat{c}_t | \{u_i, a_i\}_{i < t}, u_t, C) \tag{7}$$

$$p(\hat{r}_t | \{u_i, a_i\}_{i < t}, u_t, \hat{c}_t) \tag{8}$$

where \hat{c}_t is the predicted passage from the document C with the dialogue context and the generated user utterance, and \hat{r}_t is the prediction rationale within \hat{c}_t . When \hat{r}_t is not aligned the previous r_t , we remove this utterance u_t . Because rationale spans can be very long, filtering based on exact match will be too strict, so we filter based on f1 word overlap.

4.5 Document Positional Information

When a document is divided into passages, it loses positional information between different passages.
As a dialogue progresses, we can expect to focus more on the later part of a document, which involves more details of a topic. Therefore, it is important to incorporate the turn information and the passage position information into the model.

We use a simple yet effective method to combine the dialogue turn positional information and passage positional information. For the speaker positions we use a prompt "user{num}:" or "agent{num}:", where "num" is replaced with the number of turns so far. This allows the model to track how many turns have passed, leading to a more coherent dialog structure. For the passage positions, we embed a passage index to indicate the location of the passage within the document. Combining the two flows together, the model is able to have conversations focused on the beginning of the document at the first, and naturally shift towards the end of document later.

5 Experiments

We first introduce the datasets evaluated with our method, then the baselines for comparisons, and in the end our method's implementation details.

5.1 Datasets

| | | Dialogue | Document Level | | | |
|--------|-------|----------|----------------|------|------|------|
| | #dial | #turns | #tok | span | #doc | #tok |
| train | 3,474 | 11.8 | 15.0 | 26.5 | 415 | 834 |
| valid | 661 | 12.1 | 15.3 | 25.8 | 273 | 821 |
| test | 661 | 12.0 | 14.9 | 24.5 | 273 | 809 |
| DG^2 | 3,474 | 12.0 | 14.2 | 42.2 | 415 | 834 |

Table 2: Doc2Dial dataset statistics. The following abbreviations are made: 'dial' is short for dialogue, 'tok' is short for tokens, and 'doc' is short for documents.

Doc2Dial consists of two subtasks around identifying relevant spans based on dialogue context and producing cohesive responses based on extracted rationales (Feng et al., 2020a). Formulated as a span selection task, user utterance understanding requires an agent to interpret user queries in the context of the dialogue history and then select the relevant span from the associated document. Predicted spans are graded based on Exact match (EM) and F1-score. Exact match is when the predicted span exactly lines up with the actual span. F1-score balances the recall and precision of the predicted uni-grams compared to the gold span.

The second subtask is agent response prediction, which requires an agent to generate a natural language response to the user query given the dialogue context and the document. Response quality is measured by SacreBLEU metric (Post, 2018) which aims to capture how closely the predicted response lines up with the gold response. Table 2 shows Doc2Dial's dialogue-level statistics and documentlevel statistics.

5.2 Baselines

We compare against a number of baselines typically used to augment natural language data. In contrast to our technique, these methods all operate on the existing dialogues, whereas our method generates new dialogues from scratch from the associated document.

Easy Data Augmentation Wei and Zou (2019) propose to augment data through a series of surface form alterations. In particular, Easy Data Augmentation (EDA) consists of inserting new tokens, deleting random tokens, swapping pairs of tokens, or replacing tokens with their synonyms.

Back-translation Back-translation is another strong augmentation method which first translates

| Model | Validation | | | | Test | Sman Cawana aa | |
|-----------------------|------------|-------|-------|-------|-------|----------------|---------------|
| Model | EM | F1 | BLEU | EM | F1 | BLEU | Span Coverage |
| Original data | 58.13 | 72.61 | 37.08 | 58.34 | 73.25 | 36.89 | 48.27 |
| + EDA | 60.40 | 74.30 | 37.72 | 59.71 | 73.62 | 37.63 | 48.27* |
| + Back-translation | 60.15 | 73.74 | 36.68 | 60.17 | 73.35 | 37.32 | 48.27* |
| + Paraphrase | 59.97 | 73.92 | 37.76 | 57.98 | 72.71 | 38.40 | 48.27* |
| $+ DG^{\overline{2}}$ | 60.30 | 74.34 | 38.07 | 60.92 | 74.53 | 38.57 | 57.65 |

Table 1: Experimental results on the Doc2Dial dataset. EM stands for Exact Match. DG^2 outperforms all other data augmentation methods on almost every metric. *EDA, Back-translation, and Paraphrase do not modify span information and thus are unable to increase span coverage in relation to the original data.

some text into a separate language and then backtranslates to the original language. We follow
BERT-QA (Chadha and Sood, 2019), in translating all user utterances to French and then back to
English to augment the original dialogues.

410 Paraphrase Paraphrasing can be achieved by
411 training a sequence-to-sequence model on paral412 lel paraphrase pairs corpora. In particular, we
413 train a BART-base model (Lewis et al., 2020a)
414 on the MRPC (Dolan and Brockett, 2005), QQP
415 (Iyer et al., 2017) and PAWS (Zhang et al., 2019)
416 datasets.

5.3 Coverage Metric

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During inference, any section within the document is fair game for discussion. A model trained on dialogues that cover larger portions of the given documents should therefore perform better later on. Consequently, a strong data augmentation method should aim to generate dialogues that cover as much of the document as possible. We formalize this intuition with the span coverage metric, which we calculate as:

$$\text{Coverage} = \frac{\sum_{\text{span}} |\bigcup_{d \in \text{doc}_i} \bigcup_{s \in d} s|}{|\text{document}_i|}$$

where *s* refers to spans within a document and *doc*refers to the number of documents in the corpus.

5.4 Implementation Details

For passage ranker, and rationale extraction model, we fine-tuned RoBERTa-base (Liu et al., 2019) on the downstream training datasets. For utterance generators, we fine-tuned BART-base (Lewis et al., 2020b). We set total input length of 512-tokens which is 128 tokens for dialogue followed by 360 tokens for the document, with some room left over for special tokens. The augmented data is generated with beam size 4, top-p 0.9, and temperature 0.9. When utilizing the augmented data, we pretrained the downstream model on the augmented data for one epoch before fine-tuning (Alberti et al., 2019). The default f1 threshold is set to 0.9, which we determined by validating against the dev set. For fine-tuning, we train for five epochs, and use the same optimizer of AdamW (Loshchilov and Hutter, 2019) and learning rate of 3e - 5 for all experiments. 438

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6 Results and Analysis

This section shows the results for the full dataset and low-resource settings. We also conduct human evaluation on the generated dialogues. Afterwards, we discuss the results by analyzing generated examples.

6.1 Main Results

As shown in Table 1, DG^2 achieves the overall best performance compared to other baselines that only augment the original human-annotated data. Other baselines all show some improvements over the downstream model only trained using the original data. EDA has very high EM and F1 scores for the rationale extraction task, but suffers at producing coherent dialogues as measured by BLEU. Paraphrase has relatively lower EM and F1 scores, but it achieves better BLEU scores than EDA and Back-translation. We suspect that this is because Paraphrase contains more diverse utterances as the inputs than other baselines.

When evaluating the augmented dialogues with the original training set's documents, we find that DG^2 achieves higher span coverage. Unlike the other methods, DG^2 is able to generate novel rationales to increase the diversity of the augmented data, which we believe plays a large factor in im-

| Speaker | Utterance | | | |
|---------|---|--|--|--|
| User | I'm thinking about getting some retirement benefits. | | | |
| Agent | Are you wondering what age to start your benefits? | | | |
| | Rationale: What Is The Best Age To Start Your Benefits? | | | |
| User | Yes, I want to know what age I should start my benefits. | | | |
| Agent | Are you planning to apply for Medicare? | | | |
| | Rationale: Should I apply for Medicare? | | | |
| User | Yes, I am. | | | |
| Agent | Then you should know that Medicare usually starts when you reach age 65. | | | |
| | Rationale: Remember, Medicare usually starts when you reach age 65. If you decide to delay | | | |
| | starting your benefits, be sure to contact Social Security about 3 months before you turn age | | | |
| | 65 to check about applying for Medicare. Even if you have health insurance through a | | | |
| User | What if I need to enroll but don't? | | | |
| Agent | Your Medicare coverage may be delayed and cost more. | | | |
| | Rationale: your Medicare coverage may be delayed and cost more. Please read the general | | | |
| | and special enrollment period information on page 12 of our Medicare booklet to find out | | | |
| | what may happen if you delay. | | | |
| User | What age is the best age to begin benefits? | | | |
| Agent | The answer is that there is no one " best age" for everyone and, ultimately, it is your choice. | | | |
| | You should make an informed decision about when to apply for benefits based on your | | | |
| | individual and family circumstances. | | | |
| | Rationale: The answer is that there is no one "best age "for everyone and, ultimately, it is | | | |
| | your choice. You should make an informed decision about when to apply for benefits based | | | |
| | on your individual and family circumstances. | | | |

Table 4: Generated dialogue showing typical agent and user interaction. Unlike question answering datasets, the agent can also ask questions to the user to guide the direction of the conversation.

| Filtering | #Spans | EM | F1 |
|----------------------|--------|-------|-------|
| None | - | 57.78 | 73.27 |
| f1 < 0.5 | top-1 | 57.73 | 73.01 |
| $\mathrm{f1} < 0.9$ | top-10 | 58.23 | 73.05 |
| f1 < 0.9 | top-1 | 60.80 | 74.38 |
| f1 < 0.95 | top-1 | 59.21 | 74.00 |
| $\mathrm{f1} < 0.98$ | top-1 | 59.26 | 73.84 |

proving downstream metrics.

Table 5: We test different quality thresholds to determine the optimal level of filtering. A higher F1-score means that more samples are filtered.

6.2 Low Resource Setting

To further illustrate the performance of DG^2 , we train all the models with only 25%, 50%, 75% of the original training data. We generate the dialogues based on the documents in the knowledge base. In this limited data setting, our model generally outperformed Back-translation. However, compared to EDA, there is still some performance gap. We suspect that this is because when training with less data, the generative models' performance degenerates faster than the downstream model. We hope to overcome these issues with further improvements on data quality filtering.

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6.3 Different Filtering Strategies

Prior works in data augmentation have shown that 490 filtering the synthetically generated examples can 491 provide a meaningful boost in the data quality 492 (Chen and Yu, 2021). As a result, we tune against 493 different F1-score thresholds and span counts on 494 the validation set. When the generated dialogue 495 produces a higher F1-score, then this example is 496 more likely to also produce better results during 497 testing. The span count determines how many ex-498 amples we consider when calculating this score. 499 While raising the F1-score threshold increases the 500 potential quality of the data, it comes as the expense 501 of keeping fewer of the generated examples. Based 502 on Table 5, we observe a sweet spot at 0.9, where 503 a stricter filtering process would remove too many 504 examples while a looser filtering process would 505 lower the quality too much. 506

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| Model | | 25% | | | 50% | | | 75% | |
|--------------------|-------|-------|-------|-------|-------|-------|-------|-------|-------|
| | EM | F1 | BLEU | EM | F1 | BLEU | EM | F1 | BLEU |
| Baseline | 43.08 | 64.01 | 32.76 | 41.61 | 62.25 | 34.35 | 58.03 | 72.61 | 36.48 |
| + EDA | 46.68 | 64.68 | 33.97 | 56.09 | 70.51 | 35.84 | 59.84 | 73.40 | 36.24 |
| + Back-translation | 47.48 | 65.18 | 33.00 | 54.44 | 69.52 | 35.30 | 58.66 | 72.75 | 36.08 |
| $+ DG^2$ | 46.48 | 65.58 | 32.90 | 54.51 | 71.40 | 35.74 | 58.89 | 73.38 | 37.01 |

Table 6: Experimental results on low-resource settings.

| | Consistency | Fluency | Naturalness | Overall |
|--------|-------------|---------|-------------|---------|
| Human | 3.80 | 3.96 | 3.56 | 3.70 |
| DG^2 | 3.60 | 4.18 | 2.98 | 3.38 |

 Table 7: Human evaluation results on the generated dialogues.

6.4 Human Evaluation

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We conduct human evaluation on the human dialogues and the generated dialogues. We randomly sample 50 dialogues from each class. We shuffled the sampled dialogues and ask annotators to rate the dialogues with a score 1-5 in four different aspects: consistency, fluency, naturalness, and overall quality.

From the evaluation results, the generated dialogues show better fluency than original human dialogues with p < 0.05. We observed that some human dialogues contain typos and grammar errors, while the generated dialogues are more grammatically correct, which explains the score difference. In terms of other human evaluation metrics, the generated dialogues are still worse than the original human dialogues.

6.5 Qualitative Analysis

We now compare and contrast two examples generated by our procedure. Table 4 shows a good example from the document-grounded dialogue dataset. In the first four turns, the agent guides the user's focus by asking relevant questions. When the user wants to know more details, the agent then switches to provide the relevant knowledge retrieved from the rationale. This behavior is different from traditional question answering datasets where the agent simply reacts to user requests rather than exhibiting proactive behavior. On the flip side, one major problem of the current approach is repetition. The user continues to ask about forgetting to update their address despite attempts by the agent to answer their query. Although the surface form of the user utterances are different, the semantic meaning remains the same. This repetition confuses the agent who then extracts irrelevant rationales, further exacerbating the situation. 540

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7 Ethical Consideration

The models and approaches introduced in our work involve using synthetic data as an enhancement to existing datasets for modeling document-grounded dialogue. For the existing datasets, they are often dialogue simulation data generated by human workers based on their understanding of the associated document content and dialogue context. There are potential biases or toxic content introduced in the existing simulation during data collection. We can address such concerns by making efforts to improve the quality of the generated data that has shown its effectiveness in the downstream task. Therefore, our method can add an extra layer of safety and privacy if we only use generated data for training downstream models. Future work can explore how data augmentation can help to build a more private and safe dataset.

8 Conclusion

To address the problem of limited data in documentgrounded dialogue systems, we propose DG^2 to perform data augmentation via dialogue generation. Our technique generates diverse utterances grounded on the given document while filtering the utterances to ensure quality and correctness when training on the downstream model. We demonstrated the effectiveness of our pipeline by showing the improvement over the previous data augmentation methods. We additionally show competitive results in the low-resource setting when a limited amount of human annotated data is available for training. Future work will explore more techniques of filtering to improve data quality. We hope this spurs further research into document-grounded augmentation techniques for dialogue systems.

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A Training Details

| | Hyper-parameters |
|-------------------|------------------|
| batch size | 16 |
| warm-up steps | 1,000 |
| learning rate | 3e-5 |
| dropout | 0.1 |
| weight decay | 0.01 |
| max gradient norm | 1.0 |
| training epochs | 5 |

Table 8: Training Details

| We trained our model on and A4000 and A6000 | 825 |
|---|-----|
| GPUs. The detailed hyper-parameters can be found | 826 |
| in the table above. | 827 |
| B Bad Generation Examples | 828 |
| We show a bad generation example here to illustrate | 829 |
| one of the generation problem. | 830 |

| Speaker | Utterance |
|---------|--|
| User | I was planning to move and forgot to update my address. What do I do? |
| Agent | By statute, you must report a change of address to DMV within ten days of moving. That is |
| | the case for the address associated with your license, as well as all the addresses associated |
| | with each registered vehicle, which may differ |
| | Rationale: By statute, you must report a change of address to DMV within ten days of moving. |
| | That is the case for the address associated with your license, as well as all the addresses |
| | associated with each registered vehicle, which may differ. |
| User | Am I able to do anything if I forget to update my address? |
| Agent | It is not sufficient to only: write your new address on the back of your old license; tell the |
| | United States Postal Service; or inform the police officer writing you a ticket. |
| | Rationale: It is not sufficient to only: write your new address on the back of your old license; |
| | tell the United States Postal Service; or inform the police officer writing you a ticket. |
| User | What happens if I forget to update my address? |
| Agent | You will miss a suspension order and may be charged with operating an unregistered vehicle |
| | and/or aggravated unlicensed operation, both misdemeanors. This really happens, but the |
| | good news is this is a problem that is easily avoidable. |
| | Rationale: you will miss a suspension order and may be charged with operating an unreg- |
| | istered vehicle and/or aggravated unlicensed operation, both misdemeanors. This really |
| | happens, but the good news is this is a problem that is easily avoidable. Learn more |

Table 9: A bad generated dialogue here shows repetition. Although the user utterances' surface form are different, their semantic meaning is the same.