# <span id="page-0-0"></span>Consistency-diversity-realism Pareto fronts of conditional image generative models

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## Abstract

 Building *world models* that accurately and comprehensively represent the real world is a holy grail for image generative models as it would enable their use as world simulators. For conditional image generative models to be successful world models, they should not only excel at image quality and prompt-image consistency but also ensure high representation diversity. However, current research in generative models mostly focuses on creative applications that are predominantly concerned with human preferences of image quality and aesthetics. We note that generative models have inference time mechanisms – or *knobs* – that allow the control of generation consistency, quality, and diversity. In this paper, we use state-of-the-art text-to-image and their knobs to draw consistency-diversity-realism Pareto fronts that provide a holistic view on consistency-diversity-realism multi-objective. Our experiments suggest that realism and consistency can both be improved simultaneously; however there exists a clear tradeoff between realism/- consistency and diversity. By looking at Pareto optimal points, we note that earlier models are better at representation diversity and worse in consistency-realism, and more recent models excel in consistency-realism while decreasing significantly the representation diversity. Overall, our analysis clearly shows that there is *no best model* and the choice of model should be determined by the downstream application. With this analysis, we invite the research community to consider Pareto fronts as an analytical tool to measure progress towards world models.

#### 21 1 Introduction

 Progress in foundational vision-based machine learning models has heavily relied on large-scale Internet-crawled datasets of real images [\(Schuhmann et al.,](#page-7-0) [2022\)](#page-7-0). Yet, with the acceleration of research on generative models and the unprecedented photorealistic quality achieved by recent text- to-image generative models [\(Podell et al.,](#page-6-0) [2023;](#page-6-0) [Esser et al.,](#page-4-0) [2024;](#page-4-0) [Ramesh et al.,](#page-6-1) [2022;](#page-6-1) [Saharia et al.,](#page-6-2) [2022\)](#page-6-2), researchers have started exploring their potential as *world models* that generate images to train downstream representation learning models [\(Astolfi et al.,](#page-4-1) [2023;](#page-4-1) [Hemmat et al.,](#page-5-0) [2023;](#page-5-0) [Tian et al.,](#page-7-1) [2024\)](#page-7-1).

 World models aim to represent the real world as accurately and comprehensively as possible. Therefore, visual world models should not only be able to yield *high quality* image generations, but also generate content that is representative of the *diversity* of the world, while ensuring *prompt consistency*. However, state-of-the-art conditional image generative models have mostly been optimized for human preference, and thus, a single high-quality and consistent sample fulfills the [c](#page-7-2)urrent optimization criteria. This vastly disregards representation diversity [\(Hall et al.,](#page-5-1) [2024;](#page-5-1) [Sehwag](#page-7-2) [et al.,](#page-7-2) [2022;](#page-7-2) [Zameshina et al.,](#page-7-3) [2023;](#page-7-3) [Corso et al.,](#page-4-2) [2024;](#page-4-2) [Hemmat et al.,](#page-5-0) [2023;](#page-5-0) [Sadat et al.,](#page-6-3) [2024\)](#page-6-3), and questions the potential of state-of-the-art conditional image generative models to operate as

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<span id="page-1-0"></span> effective world models. Optimizing for human preferences only partially fulfills the multi-objective optimization required to leverage conditional generative models as world models.

 At the same time, state-of-the-art conditional image generative models have built-in inference time mechanisms, hereinafter referred to as *knobs*, to control the realism (also referred to as quality or fidelity), consistency, and diversity dimensions of the generation process. For example, it has been 42 shown that the guidance scale in classifier free guidance of diffusion models [\(Ho & Salimans,](#page-5-2) [2021\)](#page-5-2), trades image fidelity for diversity [\(Saharia et al.,](#page-6-2) [2022;](#page-6-2) [Corso et al.,](#page-4-2) [2024\)](#page-4-2). Similarly, post-hoc filtering [\(Karthik et al.,](#page-5-3) [2023\)](#page-5-3) is used to improve consistency. Although recent works have carried out extensive evaluations of image generative models [\(Ku et al.,](#page-5-4) [2024;](#page-5-4) [Lee et al.,](#page-5-5) [2024\)](#page-5-5), these evaluations have been primarily designed from the perspective of creative applications. To the best of our knowledge, a comprehensive and systematic analysis of the effect of the knobs controlling the different performance dimensions of conditional image generative models has not yet been carried out.

 In this paper, we benchmark conditional image generative models in terms of the world models' multi-objective. In particular, we perform an optimization over both knobs and state-of-the-art models with the goal of capturing the consistency-diversity, realism-diversity, and consistency-realism Pareto fronts that are currently reachable. In our analysis, we include text-to-image (T2I) models, consid- [e](#page-6-4)ring several versions of latent diffusion models (LDM), namely  $LDM_{1.5}$  and  $LDM_{2.1}$  [\(Rombach](#page-6-4) [et al.,](#page-6-4) [2022\)](#page-6-4), as well as LDMXL [\(Podell et al.,](#page-6-0) [2023\)](#page-6-0). We perform the core of our analysis using the ubiquitous MSCOCO [\(Lin et al.,](#page-6-5) [2014\)](#page-6-5) validation dataset. To quantify the multi-objective, we use inter-sample similarity and recall [\(Kynkäänniemi et al.,](#page-5-6) [2019\)](#page-5-6) to measure representation diversity; image reconstruction quality and precision [\(Kynkäänniemi et al.,](#page-5-6) [2019\)](#page-5-6) to quantify realism; and the Davidsonian scene graph score [\(Cho et al.,](#page-4-3) [2024\)](#page-4-3)) to assess prompt-generation consistency. By drawing the Pareto fronts, we observe that progress in conditional image generative models has

 been driven by improvements in image realism and/or prompt-generation consistency, and that these 61 improvements result in models sacrificing representation diversity. On MSCOCO, our analysis sug- gests that more recent models should be used when the downstream task requires samples with high 63 realism – LDM<sub>XL-Turbo</sub>– and consistency – LDM<sub>XL</sub>–. However, older models – LDM<sub>1.5</sub> and LDM<sub>2.1</sub>– are preferable for tasks that require good representation diversity. We believe that the proposed evaluation framework and the findings that arise from it will enable faster progress towards enabling the use of conditional image generative models as world models, and we hope it will encourage the research community to work on models that present softer consistency-diversity-realism tradeoffs.

## 2 Methodology of the analysis

 In this section, we summarize the metrics we use to evaluate conditional image generative models, and describe existing knobs that control the consistency-diversity-realism multi-objective. For a more detailed description of the metrics and knobs adopted, we refer to Appendix [D.](#page-12-0)

 Evaluating conditional image generation We evaluate conditional image generation in terms of prompt-sample consistency, sample diversity and realism (also referred to as quality or fidelity in the literature). We consider two complementary ways of quantifying the performance of conditional image generative models: conditional and marginal. On the one hand, *conditional metrics* are prompt-specific scores computed on the set of image generations resulting from a prompt. An overall score may be obtained by averaging out all prompt-specific scores. On the other hand, *marginal metrics* are overall scores computed on the generations resulting from *all* the prompts directly. In practice, marginal metrics compare a set of generated images to a reference dataset while ignoring the prompts used to obtain the sets. In the reminder of this subsection, we define consistency – that is always conditional –, conditional and marginal diversity, as well as conditional and marginal realism.

82 Consistency-diversity-realism knobs. We steer the generations of conditional generative using two well-known knobs: guidance scale and post-hoc filtering. The guidance scale is a parameter that controls the strength of the conditioning in the denoising process of diffusion models; higher values steer the generation to be more aligned with the textual prompt. Post-hoc filtering first generates multiple samples given the same prompt, but different prior, and then select the ones with the highest consistency to the prompt based on automatic metrics like CLIPScore.

**Pareto fronts.** We perform an optimization over state-of-the-art models and their knobs with the goal of capturing the consistency-diversity, realism-diversity, and consistency-realism Pareto fronts that are currently reachable, and building understanding on the consistency-diversity-realism multi-objective. More precisely, we quantify consistency, diversity and realism for each pair of (model, knob-value)

<span id="page-2-2"></span><sup>92</sup> using the metrics presented in Section ??. We then leverage all the resulting measurements to obtain the Pareto fronts that capture the optimal consistency-diversity-realism values achieved by current <sup>94</sup> state-of-the-art conditional image generative models. For visualization ease, we transform the multi-.40 <sup>94</sup> state-of-the-art conditional image generative models. For visualization ease, we transform the multi-<br><sup>95</sup> objective into three bi-objectives: consistency-diversity, realism-diversity and consistency-realism. .40 .45 **92** 94<br>95 rans10<br>vneiste

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#### 96 3 Experiments  $\overline{\mathbf{3}}$

Figure 1: Consistency-diversity (left), realism-diversity (middle) and consistency-realism (right) Pareto fronts for T2I generative models. (top) marginal, (bottom) conditional metrics. Each dot is a configuration of model's knobs. Labeled dots (A-D) are visualized in Fig. [2.](#page-3-0)

#### <sup>97</sup> 3.1 Setting

**[M](#page-6-4)odels.** We consider different versions of latent diffusion models:  $LDM_{1.5}$ ,  $LDM_{2.1}$  [\(Rombach](#page-6-4) [et al.,](#page-6-4) [2022\)](#page-6-4), LDM<sub>XL</sub> [\(Podell et al.,](#page-6-0) [2023\)](#page-7-4)<sup>[1](#page-2-0)</sup>, and LDM<sub>XL-Turbo</sub> [\(Sauer et al.,](#page-7-4) 2023). We report the knobs ablated in Appendix. Moreover, in Appendix we extend Pareto fronts to measure the geographical diversity of the same models.

 Datasets. We benchmark the models on MSCOCO [\(Lin et al.,](#page-6-5) [2014;](#page-6-5) [Caesar et al.,](#page-4-4) [2018\)](#page-4-4). In particular, we use the validation set from the 2014 split [\(Lin et al.,](#page-6-5) [2014\)](#page-6-5), which contains 41K images, to compute the marginal metrics, and the 2017 split [\(Caesar et al.,](#page-4-4) [2018\)](#page-4-4), which contains 5K images, to compute the conditional metrics. This choice is mostly to limit computational costs, as conditional metrics require multiple samples per conditioning.

#### <sup>107</sup> 3.2 Consistency-diversity-realism multi-objective for text-to-image models

 In Fig. [1,](#page-2-1) we depict consistency-diversity, realism-diversity and consistency-realism Pareto fronts for open source T2I generative models. In particular, Fig. [1](#page-2-1) (top) depicts marginal realism and diversity metrics while Fig. [1](#page-2-1) (bottom) shows their conditional counterparts. Note that consistency is computed in the same way (DSG) in both figures. We now discuss each of the pair-wise metrics Pareto fronts.

[1](#page-2-1)12 Consistency-diversity. The Pareto fronts in Fig. 1 (left, top and bottom), are composed of three mod-113 els:  $LDM_{1.5}$ ,  $LDM_{2.1}$  and  $LDM_{KL}$ . We observe that improvement in diversity, both marginal (Recall) <sup>114</sup> and conditional (DreamSim score), comes at the expense of consistency (DSG). On the one hand, <sup>115</sup> LDM2.<sup>1</sup> and LDM1.<sup>5</sup> achieve the best marginal and conditional diversities, respectively. On the other 116 hand, and perhaps unsurprisingly, LDM<sub>XL</sub> reaches the best consistency ( $\geq$  95% of DSG accuracy), 117 while LDM<sub>1.5</sub> and LDM<sub>2.1</sub> dominate the middle region of the frontier. Moreover, by comparing these

<span id="page-2-0"></span><sup>&</sup>lt;sup>1</sup>For LDM<sub>XL</sub> we use the base model v1.0 without the refiner

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Figure 2: T2I qualitative results on MSCOCO. A-D refer to the models marked in Fig. [1.](#page-2-1) (left) Two planes flying in the sky over a bridge. (right) There is a dog holding a Frisbee in its mouth.

118 two models, we notice that Pareto optimal hyperparameter configurations of  $LDM_{2,1}$  obtain slightly 119 higher consistency scores. In Fig. [2,](#page-3-0) we validate these observations showcasing samples from  $LDM_{1.5}$ 120 (A) at high-diversity/low-consistency,  $LDM_{2.1}$  (B) from the middle of the frontier, and  $LDM_{XL}$  (C) <sup>121</sup> at high-consistency/low-diversity. Both in the case of the "two planes" and of the "dog", the variance

<sup>122</sup> of colors and backgrounds are reduced when visual quality is increased. Other samples are in ??.

<sup>123</sup> Realism-diversity. The marginal realism-diversity (Precision-Recall) Pareto front in Fig. [1](#page-2-1) (middle, 124 top), is composed of three models:  $LDM_{1.5}$ ,  $LDM_{2.1}$  and  $LDM_{XL-Turbo}$ . In this case, we also 125 observe a tradeoff: higher marginal diversity coincides with lower realism for  $LDM_{1.5}$  and  $LDM_{2.1}$ . 126 LDM $_{\text{XL-Turbo}}$  obtains the samples of highest realism. However, we observe that the realism gain 127 compared to  $LDM_{2,1}$  is rather small and leads to a steep decrease in sample diversity. We attribute 128 this drop to the adversarial objective used to distill  $LDM_{\text{XL-Turbo}}$  from  $LDM_{\text{XL}}$ , as also noted by 129 [Sauer et al.](#page-7-4) [\(2023\)](#page-7-4). Interestingly,  $LDM_{XL}$  does not appear on the Pareto front, and it is even quite far 130 away from it. This is probably due to  $LDM_{XL}$  (without refiner) generating smooth images lacking <sup>131</sup> of high frequency details (*e.g*., see the dog in Fig. [2](#page-3-0) and [\(Podell et al.,](#page-6-0) [2023\)](#page-6-0)), and the marginal <sup>132</sup> [m](#page-5-7)etrics, which are computed with InceptionV3 features, are sensitive to those frequencies [\(Geirhos](#page-5-7) <sup>133</sup> [et al.,](#page-5-7) [2018\)](#page-5-7). Instead, by looking at the conditional metrics in Fig. [1](#page-2-1) (middle), which are based on 134 DreamSim that extract more sematical features [\(Fu et al.,](#page-4-5)  $2023$ ), we observe that  $LDM_{XL}$  belongs to 135 the Pareto front together with  $LDM_{1.5}$ ,  $LDM_{2.1}$ . In particular,  $LDM_{KL}$  achieves the best conditional 136 realism, obtained at the expense of conditional diversity. Here, we remark that  $LDM_{\text{XL-Turbo}}$  only gets <sup>137</sup> comparable (slightly lower) realism but considerably lower diversity. This difference is evident by 138 looking at C (LDM<sub>XL</sub>) vs. D (LDM<sub>XL-Turbo</sub>) in Fig. [2.](#page-3-0) When comparing Pareto optimal points of 139 LDM<sub>1.5</sub> and LDM<sub>2.1</sub>, we note that LDM<sub>1.5</sub> reaches slightly better conditional realism than LDM<sub>2.1</sub>.

 Consistency-realism. In Fig. [1](#page-2-1) (right, top and bottom) we observe that realism and consistency show relatively strong positive correlation as improvement in one metric oftentimes leads to an improvement in the other metric, with the correlation being stronger for the conditional metrics than 143 for the marginal ones. We observe that the Pareto front is dominated by  $LDM_{XL}$  and  $LDM_{XL}$ -Turbo model, highlighting how the advancement of T2I generative models have favored consistency-realism over the diversity objective. Indeed, we can also notice that in the distribution of non-Pareto-optimal 146 points,  $LDM_{2.1}$  seems better than  $LDM_{1.5}$ , matching the historical development of these models.

#### **Conclusions**

- Progress in T2I models has been driven by improvements in realism and/or consistency. State-ofthe art T2I models improve consistency and/or realism by sacrificing representation diversity. Yet, improvements in realism are correlated with improvements in consistency.
- More recent models should be used when the downstream task requires samples with high realism – LDM<sub>XL-Turbo</sub>– and consistency – LDM<sub>XL</sub>–. However, older models – LDM<sub>1.5</sub> and LDM<sub>2.1</sub>– are preferable for tasks that require good representation diversity.
- Both marginal and conditional metrics display correlated Pareto fronts.
- There is no best model and the choice of model should be determined by the downstream application.
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## <span id="page-8-0"></span>334 A Related work

 The evaluation of recent state-of-the-art image generative models is often carried with human studies focusing on human preference [\(Ku et al.,](#page-5-4) [2024;](#page-5-4) [Dong et al.,](#page-4-6) [2024;](#page-4-6) [Kirstain et al.,](#page-5-8) [2023;](#page-5-8) [Otani et al.,](#page-6-6) [2023;](#page-6-6) [Zhou et al.,](#page-7-5) [2019\)](#page-7-5), where human annotators are asked to choose among images generated with different models. They are usually asked to select either the image they like the most or the image that is more aligned with the prompt used to generate it. However, due to the high cost of human annotations, works like [Xu et al.](#page-7-6) [\(2024\)](#page-7-6) use the collected human preferences to train a model to predicts them, in order to compute these metrics at lower cost. While the outcome of all these studies is useful to detect the most appealing generations, it provides only limited signal when the objective is to evaluate image generative models as world models, where several aspects need to be evaluated simultaneously. To this end, other works have focused on extending the evaluation to different aspects of the generation like fine-grained prompt-image alignment (*e.g*., object counting and color consistency) [\(Ghosh et al.,](#page-5-9) [2024;](#page-5-9) [Hinz et al.,](#page-5-10) [2020\)](#page-5-10), compositionality [\(Li et al.,](#page-6-7) [2024;](#page-6-7) [Huang et al.,](#page-5-11) [2023;](#page-5-11) [Zhu et al.,](#page-7-7) [2023;](#page-7-7) [Park et al.,](#page-6-8) [2021\)](#page-6-8) and reasoning [\(Cho et al.,](#page-4-7) [2023\)](#page-4-7). Finally, HEIM [\(Lee et al.,](#page-5-5) [2024\)](#page-5-5) and HRS [\(Bakr et al.,](#page-4-8) [2023\)](#page-4-8) recently proposed to holistically evaluate T2I models, addressing up to 13 aspects including robustness, generalization, bias, fairness, and others, in addition to prompt-image alignment and image quality. However, some crucial aspects such as sample diversity are not investigated in these works, and more importantly, the several aspects analyzed are not combined together to understand the trade-offs and the multi-objective optimization of world models. In this regard, [Yang et al.](#page-7-8) [\(2024\)](#page-7-8); [Rame et al.](#page-6-9) [\(2024\)](#page-6-9) have investigated the multi-objective optimization in the context of finetuning foundation models including multimodal models and T2I models. In particular, these studies use Pareto fronts of multiple objectives as rewards to be directly optimized via reinforcement learning. However, none of these works considers the consistency-diversity-realism multi-objectives for conditional generative models as we do.

## B Limitations

 Our analysis only considers open models as evaluating closed models is very expensive or sometimes not possible. It would be interesting placing the dots of closed state-of-the-art models within the multi-objective pareto front. Moreover, it would be interesting to extend the analysis to ablate further knobs. For example, we have not included the knob of structured conditioning, like layouts, sketches or other form of control typically used to increase consistency. Another aspect that our analysis does not ablate is the effect of different data distribution on the consistency-diversity-realism pareto fronts –this aspect is currenty very hard to study due to the closed data filtering recipes of most models. Furthermore, for certain evaluated knobs like the retrieval augmented generation, the analysis could be deepen by considering for example the effect of different retrieval databases or stronger/more recent models than RDM—unfortunately, there is a scarcity of open models using RAG. Finally, our work suggests future research to understand whether the observed tradeoffs are fundamental, or could be overcome by future generations of better generative models.

## 371 C Additional results

#### 372 C.1 Pareto fronts for geographic disparities in T2I models

 We extend the use of consistency-diversity-realism Pareto fronts to characterize potential geographic disparities of state-of-the-art conditional image generative models. In particular, we follow [Hall et al.](#page-5-1) [\(2024\)](#page-5-1) and investigate geographic disparities of T2I models using the GeoDE dataset [\(Ramaswamy](#page-6-10) [et al.,](#page-6-10) [2024\)](#page-6-10).

77 Consistency-diversity. Fig. 3 (left) depicts the region-wise consistency-diversity Pareto fronts. We observe that Europe, the Americas, and Southeast Asia exhibit the best Pareto fronts, with consistently higher diversity and consistency than Africa and West Asia. As previously noted, improving diversity (computed as marginal or conditional) comes at the expense of consistency. When considering marginal metrics (top), we observe that Europe and the Americas present the 382 best Pareto fronts. Remarkably,  $LDM_{1.5}$  appears in all region-wise Pareto fronts, whereas  $LDM_{2.1}$  appears remarkably less frequently, and does not appear at all in the Pareto front of Europe. This is in line with prior works that demonstrate that recent advancements on standard benchmarks may

<span id="page-9-1"></span><span id="page-9-0"></span>

Figure 3: Consistency-diversity (left), realism-diversity (middle) and consistency-realism (right) Pareto fronts for T2I models on the GeoDE dataset. Consistency measures only the presence of the object in the image. Each models' configuration differ solely for guidance scale value.

<span id="page-9-2"></span>

Figure 4: GeoDE qualitative. Left: A chair in {region}. Right: A car in {region}

 have come at the cost of reduced real world geographic representations [\(Hall et al.,](#page-5-1) [2024\)](#page-5-1). However, we positively discover that disparity *reduction* occurs via LDMXL which appears in the Pareto fronts of Africa, West Asia and South East Asia, bringing the results of Africa closer to those of Europe or the Americas. Yet, LDMXL-Turbo only appears in the Pareto fronts of some regions, and presents the 389 highest consistency. We observe that the improvements achieved by  $LDM_{XL}$  for Africa are notably 390 reduced when distilling the model into  $LDM_{XL-Turbo}$ . When considering conditional metrics (bottom), we see that all T2I models appear in the Pareto fronts. Once again,  $LDM_{1.5}$  shows the highest 392 diversity and  $LDM_{XL-Turbo}$  the highest consistency. As in the previous case,  $LDM_{XL}$  only appears in the Pareto fronts of West Asia, Africa, and South East Asia, and bridges the consistency and diversity performance gap between Africa and both Europe and the Americas. Yet, the improvements 395 observed in LDM<sub>XL</sub> for Africa disappear when considering LDM<sub>XL-Turbo</sub>.

96 **Realism-diversity.** Fig. 3 (middle) depicts the region-wise realism-diversity Pareto fronts. In the top panel (precision vs. recall), we observe that, similarly to MSCOCO2014 (Fig. [1\)](#page-2-1), realism and diversity performance of T2I models present a clear tradeoff. Focusing on the regions, we see that the Pareto fronts of West Asia and Africa are visibly worse than the others. In terms of models, LDM<sub>1.5</sub> is the model that generally dominates the Pareto fronts of all regions. Moving to conditional 401 metrics (bottom), we notice similar trends. However,  $LDM_{XL}$  appears in the highest realism part of the Pareto front of Africa, and  $LDM_{XL\text{-}Turbo}$  appears in the highest realism part of the Pareto fronts

 of Europe and Southeast Asia. By looking at the inter-region disparities along different areas of the Pareto fronts, we notice a gradual increase of the inter-region variance when moving from high diversity (low realism) to high realism (low diversity). This result suggest that maximizing realism might exacerbate stereotypes – as suggested by the lower diversity – and increase geographical disparities – as suggested by the increased variance across region-wise Pareto fronts. We provide a visual validation of this phenomenon in Fig. [4](#page-9-2) (See ???? in ?? for more examples).

409 Consistency-realism. Fig. [3](#page-9-1) (right) depics the region-wise consistency-realism Pareto fronts. As shown in the figure, consistency and realism correlate as previously noticed on MSCOCO2014. The region-wise stratification shows that West Asia and Africa are again the regions with the worst Pareto fronts. The regions that exhibit the best Pareto fronts are East Asia, Southeast Asia, and Europe. Focusing on the top plot (marginal metrics), the Pareto fronts of all regions except the Americas 414 contain  $LDM_{1.5}$  and  $LDM_{XL\text{-Turbo}}$ . Note that  $LDM_{1.5}$  consistently stands out in terms of realism, 415 whereas LDM<sub>XL-Turbo</sub> shines in consistency. LDM<sub>2.1</sub> and LDM<sub>XL</sub> are only present in the Pareto of the Americas and Africa, respectively. In the bottom plot (conditional metrics), the situation is very similar, but we notice that for Europe and Southeast Asia the Pareto is only composed by  $LDM<sub>XL-Turbo</sub>$ .

## **Key insights**

- Improving generation diversity comes at the expense of consistency for all regions considered. Realism and diversity also present a clear tradeoff for all regions, whereas realism and consistency appear correlated.
- Interestingly, the oldest model, LDM<sub>1.5</sub> dominates the most recent ones, and consistently appears in the Pareto fronts of all regions, when considering any pair-wise objective. However,  $LDM_{\text{NL}}$  reduces the disparities between Africa and Europe or the Americas in terms of diversity and consistency, as we move towards the high consistency part of the Pareto fronts.
- Advances in T2I models reduce region-wise disparities in terms of consistency and increase the disparities in terms of realism, while sacrificing diversity across all regions.

419

#### <sup>420</sup> C.2 The impact of knobs on consistency-diversity-realism

<sup>421</sup> Finally, in this section, we study the effect of different knobs that control consistency, diversity and <sup>422</sup> realism of conditional image generative models. In the interest of space, we focus on the conditional <sup>423</sup> metrics, and perform the analysis on MSCOCO2014.

<span id="page-10-0"></span>

 $\sigma$ . Abiation on guidance scale. To Figure 5. Abiation on guidance scale. To help readability, we report only a presented in Fig. [1](#page-2-1) and ??, selecting runs with default values for other knobs. Figure 5: Ablation on guidance scale. To help readability, we report only a subset of the points

424 Guidance scale. Fig. [5](#page-10-0) depicts the effect of guidance scale on consistency-diversity (left panel), realism-diversity (middle panel), and consistency-realism (right panel) objectives. By looking at the consistency-diversity plot, we observe that increasing the guidance scale leads to improved [2](#page-10-1)7 consistency at the expense of the diversity in most cases  $^2$ , with LDM<sub>XL</sub> showing the highest relative improvements. Moreover, for all models we notice that the initial increase in the guidance scale –

<span id="page-10-1"></span> $\overline{2}$ 

<span id="page-11-0"></span>

Figure 6: Ablation on top- $m$  filtering.

 from 1.01 to 3.0 – leads to the biggest consistency improvements. By looking at the realism-diversity plot, we note that the increase in the guidance scale often leads to increase in realism at the 431 expense of diversity, with LDM<sub>2.1-UnCLIP</sub> and PerCo benefiting the most and the least from this knob, respectively. Moreover, we note that, in most cases, increasing the guidance scales beyond 7.5 no longer results in realism improvements. Finally, the consistency-realism plot reveals that by increasing the guidance scale the models generally improve both the consistency and realism. However, too large values of guidance may lead to decreasing the image realism; this happens for 436 all models except of  $LDM_{2.1\text{-}UnCLIP}$  and  $LDM_{XL}$ .

437 Post-hoc filtering. Fig. [6](#page-11-0) depicts the effect of applying top-m filtering. In the consistency-diversity 438 plot (left), we observe that top- $m$  filtering (based on CLIPScore) leads to improvements in consistency 439 for all models – the lower the value of m, the higher the consistency. Unsurprisingly, the models that  $440$  initially have high consistency scores do not gain as much when leveraging top-m filtering as the mod-<sup>441</sup> els that start with low consistency scores. Moreover, we observe that the post-hoc filtering consistently 442 leads to a diversity decrease. However, this decrease is less pronounced for the top- $m$  filtering than 443 for the guidance knob, as is the case for the consistency increase  $(cf. Fig. 5)$  $(cf. Fig. 5)$ . The diversity-realism <sup>444</sup> plot (middle) shows that post-hoc image filtering leads to an increase in the realism at the expense <sup>445</sup> of diversity. By looking at the realism-consistency plot (right), we note that the post-hoc filtering is <sup>446</sup> an effective way to increase both image realism and consistency, with the latter one improving faster.

<span id="page-11-1"></span>

improve readability we report a zoomed-in view in the top right of each plot. Figure 7: The effect of the neighborhood size on diversity, consistency and realism metrics. To

447 Retrieval augmentation neighborhood size. The amount of neighbors used in retrieval augmenta-<sup>448</sup> tion may impact consistency, diversity, realism based on the semantic of the neighbors. In Fig. [7,](#page-11-1) we 449 study the impact of the neighborhood size  $k$  for RDM. We notice that, in absolute terms, the impact 450 of k is minor in all the pairs of metrics considered, suggesting that this knob is not as effective as 451 the previous ones. In the consistency-diversity plot (left), we observe that increasing  $k$  from 4 to 20 <sup>452</sup> leads to a small but consistent increase in diversity, while maintaining consistency. However, when <sup>453</sup> increasing k from 1 to 4, we generally see a small improvement in consistency. This result is expected

<span id="page-12-2"></span><span id="page-12-1"></span>

Figure 8: The effect of the compression rate on diversity, consistency and realism metrics.

454 as by increasing the neighborhood size we might include more diverse neighbors, and as long as those neighbors are semantically similar to the query image, they will not affect the consistency 456 of the generation. In the realism-diversity plot (middle), we observe similar trends: increasing  $k$  from 4 to 20 results in small diversity improvements with little to no effect on realism, while increasing  $458 \text{ k from 1 to 4 results in small realism improvements. Interestingly, RDM prompted with text achieves$  lower realism than the others models. Moreover, increasing k when the query image is present together with the neighbors, slightly harms the realism. Finally, in the consistency-realism plot (right), we note a positive correlation between the two metrics when text query or no query is used.

**Compression rate.** The reconstructions produced by an image compression model are highly depen- dent on the selected compression rate, measured in terms of bit-per-pixel (bbp) of the compressed image, where high compression rate means low bpp. In Fig. [8](#page-12-2) we assess PerCo with different bitrates and at different guidance scales. By looking at the left panel, we observe that decreasing the bitrate leads to notable increases in conditional diversity, which is inline with qualitative observations made by [Careil et al.](#page-4-9) [\(2024\)](#page-4-9). Moreover, these diversity increases only marginally reduce consistency, especially for guidance scales > 3, suggesting that even at high compression rates, the reconstructed images maintain their semantics. By contrast, in realism-diversity (middle), higher compression leads to a pronounced loss in realism, suggesting that the reconstructed images do not necessarily capture all the details from the original images. Finally, the results presented for consistency-realism (right) suggest, once again, that consistency and realism are correlated.

### **Key insights**

- Guidance scale trades diversity for consistency and realism. Consistency and realism improve with higher guidance scale, but realism improvements saturate earlier than consistency improvements.
- Post-hoc filtering improves consistency and realism at the expense of diversity. Although both consistency and realism improve with this knob, consistency increases at a faster pace. Overall, post-hoc filtering appears less effective than guidance scale.
- The effect of retrieval augmentation on consistency-diversity-realism appears minor, questioning the knobs efficacy to control the multi-objective.
- Compression rate affects image realism and diversity, but has little effect on consistency, as compression models tend to maintain the image semantics.

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## <span id="page-12-0"></span><sup>474</sup> D Analysis details

#### <sup>475</sup> D.1 Evaluation metrics

 Consistency, C. Prompt-generation consistency is measured either with distance or similarity-based scores – *e.g*., CLIPScore [\(Hessel et al.,](#page-5-12) [2021\)](#page-5-12), LPIPS score [\(Zhang et al.,](#page-7-9) [2018\)](#page-7-9) and DreamSim score [\(Fu et al.,](#page-4-5) [2023\)](#page-4-5) – or with visual question answering (VQA) approaches – *e.g*., TIFA [\(Hu et al.,](#page-5-13) [2023\)](#page-5-13), VQAScore [\(Lin et al.,](#page-6-11) [2024\)](#page-6-11), and DSG [\(Cho et al.,](#page-4-3) [2024\)](#page-4-3) metrics –. In our analysis, we opt to use VQA approaches as they are reported to be more calibrated and interpretable than the distance and similarity-based scores [\(Cho et al.,](#page-4-3) [2024\)](#page-4-3). Concretely, we measure the prompt-generation consistency with DSG. DSG relies on questions **Q** generated from the prompt p and their corresponding answers

<span id="page-13-0"></span>483 **A**. Per-prompt consistency,  $\mathcal{C}^p$ , is defined as:

$$
C^{p} = \frac{1}{N} \sum_{j=1}^{N} \frac{1}{Q_{j}} \sum_{i=1}^{Q_{j}} \mathbb{1}(\text{VQA}(\mathbf{Y}_{j}, \mathbf{Q}_{i}), \mathbf{A}_{i}),
$$
(1)

484 where N represents the number of images generated per conditioning prompt,  $Q_i$  represents 485 the number of question per j-th image, and  $\mathbbm{1}$  represents the indicator function. The consistency 486 over a set of prompts may be aggregated into a global consistency score,  $\mathcal{C}$ , by averaging all the 487 conditioning-wise DSG scores,  $\overline{C}^p$ .

488 Conditional diversity,  $\mathcal{D}_C$ . We measure per-prompt conditional diversity as follows:

$$
\mathcal{D}_C^p = \frac{1}{N^2 - N} \sum_{j \neq i} \mathcal{S}(f_\phi(\mathbf{Y}_j), f_\phi(\mathbf{Y}_i)),\tag{2}
$$

489 where S is a similarity or distance function, and  $f_{\phi}$  is an image feature extractor. In our analysis, <sup>490</sup> we use cosine similarity and the DreamSim [\(Fu et al.,](#page-4-5) [2023\)](#page-4-5) feature extractor. DreamSim leverages 491 an ensemble of modern vision encoders, including DINO [\(Caron et al.,](#page-4-10) [2021\)](#page-4-10) and two independently <sup>492</sup> trained CLIP encoders, and is reported to correlate well with human perception. The conditional 493 diversity over a set of prompts may be aggregated into a global score,  $\mathcal{D}_C$ , by averaging all the 494 conditioning-wise scores,  $\mathcal{D}_{C}^{p}$ .

495 Conditional realism,  $\mathcal{R}_C$ . We measure per-prompt conditional realism as follows:

$$
\mathcal{R}_C^p = \frac{1}{N} \sum_{j=1}^N \max_i(\mathcal{S}(f_\phi(\mathbf{X}_i), f_\phi(\mathbf{Y}_j))), \quad i \in \{1, \dots, N'\},
$$
\n(3)

496 where  $\mathbf{X} \in \mathbb{R}^{N' \times H \times W \times 3}$  represents a tensor of N' real images. Note that both **X** and **Y** represent <sup>497</sup> generations and real images of the same prompt p, respectively. Similarly to conditional diversity, 498 we implement S as cosine similarity and use DreamSim as feature extractor. The conditional 499 realism over a set of prompts may be aggregated into a global score,  $\mathcal{R}_C$ , by averaging all the 500 conditioning-wise scores  $\mathcal{R}_C^{\overline{p}}$ .

**Marginal diversity,**  $\mathcal{D}_M$ . Commonly used metrics of marginal diversity, such as *recall* [\(Sajjadi et al.,](#page-6-12) [2018;](#page-6-12) [Kynkäänniemi et al.,](#page-5-6) [2019\)](#page-5-6) or *coverage* [\(Naeem et al.,](#page-6-13) [2020\)](#page-6-13), compare real and generated image distributions by leveraging a reference dataset of real images to ground the notion of diversity. Marginal diversity may also be measured with metrics which do not rely on a reference dataset, such as the Vendi Score [\(Friedman & Dieng,](#page-4-11) [2023\)](#page-4-11). In our analysis, we use recall [\(Sajjadi et al.,](#page-6-12) [2018;](#page-6-12) [Kynkäänniemi et al.,](#page-5-6) [2019\)](#page-5-6) to compute marginal diversity given its ubiquitous use in the literature. Recall measures marginal diversity as the probability that a random real image falls within the support of the generated image distribution.

**Marginal realism,**  $\mathcal{R}_M$ . The most commonly used metric to estimate image realism is the Fréchet Inception Distance (FID) [\(Heusel et al.,](#page-5-14) [2017\)](#page-5-14). FID relies on a pre-trained image encoder (usually, the Inception-v3 model trained on ImageNet-1k [\(Szegedy et al.,](#page-7-10) [2015\)](#page-7-10)) that embeds both generated and real images from a reference dataset. The metric estimates the distance between distributions of features of real images and features of generated images, relying on a Gaussian distribution assumption. The FID summarizes image realism and diversity into a single scalar. In our analysis, to disentangle both axes of evaluation, we use precision [\(Kynkäänniemi et al.,](#page-5-6) [2019;](#page-5-6) [Naeem et al.,](#page-6-13) [2020\)](#page-6-13) as marginal realism metric. Precision measures marginal realism as the probability that a random generated image falls within the support of the real image distribution.

#### <sup>518</sup> D.2 Consistency-diversity-realism knobs

 Guidance scale. To control the strength of the conditioning, a guidance scale (g-scale) hyper- parameter can be used to bias the sampling of diffusion models like DDPM [\(Ho et al.,](#page-5-15) [2020\)](#page-5-15), see *e.g*., classifier [\(Dhariwal & Nichol,](#page-4-12) [2021\)](#page-4-12) or classifier-free guidance (CFG) [\(Ho & Salimans,](#page-5-2) [2021\)](#page-5-2). More precisely, rewriting ?? for diffusion models trained with CFG, we obtain:

$$
\mathbf{Y} = \lambda g_{\theta}(\mathbf{Z}, \mathbf{p}) + (1 - \lambda) g_{\theta}(\mathbf{Z}, \emptyset), \tag{4}
$$

523 where  $\lambda$  is the guidance scale,  $\emptyset$  is an empty conditioning prompt, and the first and second terms  $524$  indicate conditional and unconditional samplings, respectively. Importantly,  $\lambda$  can be arbitrarily  $525$  increased ( $> 1$ ) in order to steer the model to generate samples more aligned with the conditioning p. <span id="page-14-0"></span> Post-hoc filtering. To improve the generated images, *e.g*. in terms of realism or consistency, or to avoid certain undesirable generations, a set of images generated for the same prompt may be filtered to retain the top-m images based on a predefined criterion, which can be either based on human preferences or automatic metrics. Considering the latter case, a common choice of metric is the CLIPScore, resulting in:

$$
\mathbf{Y} = \text{top}\bigg(m, S(\mathbf{p}, f_{\phi}(\mathbf{Y}_j))\bigg),\tag{5}
$$

where decreasing m ensures higher consistency.

#### D.3 Implementation details.

533 We adopt the Diffusers library for the LDM models [\(von Platen et al.,](#page-7-11) [2022\)](#page-7-11) and the official models' repos for RDM and PerCo. We set the number of inference steps to 50 (20 for PerCo as suggested in their paper) using deterministic sampling strategies, DPM++ [\(Lu et al.,](#page-6-14) [2022\)](#page-6-14) for Diffusers models and DDIM [\(Song et al.,](#page-7-12) [2020\)](#page-7-12) for others. For the conditional metrics on MSCOCO, we sample 10 images per prompt, using the 5,000 image-caption pairs of the 2017 validation split, while for the marginal metrics we sample 1 image per conditioning, using 30,000 randomly selected data points from the validation set of 2014. Note that, as MSCOCO contains multiples captions for each image, we fix the first caption as prompt for generations. For GeoDE, we sample 180 images for each of the {object} in {region} prompts for both conditional and marginal metrics. We disaggregate metrics by groups, per [Hall et al.](#page-5-1) [\(2024\)](#page-5-1), to measure disparities between geographic regions. For met- rics based on DreamSim we use the ensemble backbone as recommended from the official repository. For marginal metrics we use the implementation of prdc. For DSG, we leverage GPT-3.5-turbo to generate questions from the prompts, and InstructBLIP [\(Dai et al.,](#page-4-13) [2024\)](#page-4-13) to make the predictions. When performing top-m filtering based on CLIPScore, we use CLIP-ViT-H-14-s32B-b79K from Hugging Face. Finally, we ablate different values for each knob as reported in Tab. [1.](#page-14-1)

<span id="page-14-1"></span>Table 1: Knob values ablated per model. Knob | values g-scale  $[1.01, 3.0, 5.0, 7.5, 10.0, 12.5];$ top-m filtering  $[10, 20, 50, 100]\%$