

# 000 001 002 003 004 005 006 007 008 009 010 A MARGIN-BASED REPLACEMENT FOR CROSS-ENTROPY LOSS

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## 009 ABSTRACT

011 Cross-entropy (CE) loss is the de-facto standard for training deep neural networks  
 012 (DNNs) to perform classification. Here, we propose an alternative loss, high error  
 013 margin (HEM), that is more effective than CE across a range of image-based tasks:  
 014 unknown class rejection, adversarial robustness, learning with imbalanced data,  
 015 continual learning, and semantic segmentation (a pixel-wise classification task).  
 016 HEM loss is evaluated extensively using a wide range of DNN architectures and  
 017 benchmark datasets. Despite all the experimental settings, such as the training  
 018 hyper-parameters, being chosen for CE loss, HEM is inferior to CE only in terms  
 019 of clean and corrupt image classification with balanced training data, and this dif-  
 020 ference is small. We also compare HEM to specialised losses that have previously  
 021 been proposed to improve performance for specific vision tasks. LogitNorm, a  
 022 loss achieving state-of-the-art performance on unknown class rejection, produces  
 023 similar performance to HEM for this task, but is much poorer for continual learning  
 024 and semantic segmentation. Logit-adjusted loss, designed for imbalanced data, has  
 025 superior results to HEM for that task, but performs worse on unknown class rejec-  
 026 tion and semantic segmentation. DICE, a popular loss for semantic segmentation,  
 027 is inferior to HEM loss on all tasks, including semantic segmentation. Thus, HEM  
 028 often out-performs specialised losses, and in contrast to them, is a general-purpose  
 029 replacement for CE loss.

## 030 1 INTRODUCTION

031 Deep neural networks (DNNs) are generally trained using variants of stochastic gradient descent.  
 032 These optimisers require the loss function to have a gradient. This means that it is not possible to  
 033 maximise the classification accuracy directly as this function is piece-wise constant, and therefore,  
 034 does not define a usable gradient. As a result, it is necessary to use a *surrogate* loss function that has  
 035 a gradient, but still encourages few classification errors. The design of the loss function is important  
 036 as different losses will lead to different training speeds and cause convergence to different parameters.  
 037 While many possible surrogate loss functions have been proposed (Wang et al., 2022; Terven et al.,  
 038 2025), cross-entropy (CE) loss is by far the most common choice for classification tasks.  
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040 In some specific domains better performance can be obtained by using other losses. For example,  
 041 alternative losses and regularisation terms have been proposed to improve robustness to adversarial  
 042 attack (Cui et al., 2024; Mao et al., 2019; Tack et al., 2022; Zhang et al., 2019; Kannan et al., 2018;  
 043 Kanai et al., 2023; Awasthi et al., 2023; Yu & Xu, 2023; Panum et al., 2021; Pang et al., 2020). In the  
 044 domain of open-set recognition, where the aim is to better detect and reject images from “unknown”  
 045 classes, alternative losses (such as contrastive losses) have been employed together with architectural  
 046 modifications to improve performance beyond that achieved by CE (Zhu et al., 2023; Ming et al.,  
 047 2023). Alternatively, LogitNorm loss (Wei et al., 2022), can be employed to improve unknown class  
 048 rejection without the need for modifications to the network architecture or training procedure. To  
 049 deal with situations where the training data contains drastically different numbers of samples for  
 050 different classes (“class imbalance”), state-of-the-art approaches use a logit-adjusted loss which  
 051 weights minority classes more heavily (Menon et al., 2021; Ren et al., 2020; Cui et al., 2019). For  
 052 semantic segmentation, where the aim is to assign a class label to each image pixel, the two largest  
 053 groups of losses centre around CE and its variants, and DICE and its variants (Ma et al., 2021; Azad  
 et al., 2023). DICE loss (Milletari et al., 2016) is designed to be particularly effective when there  
 is class imbalance, a common situation in segmentation tasks. While these specialised losses can

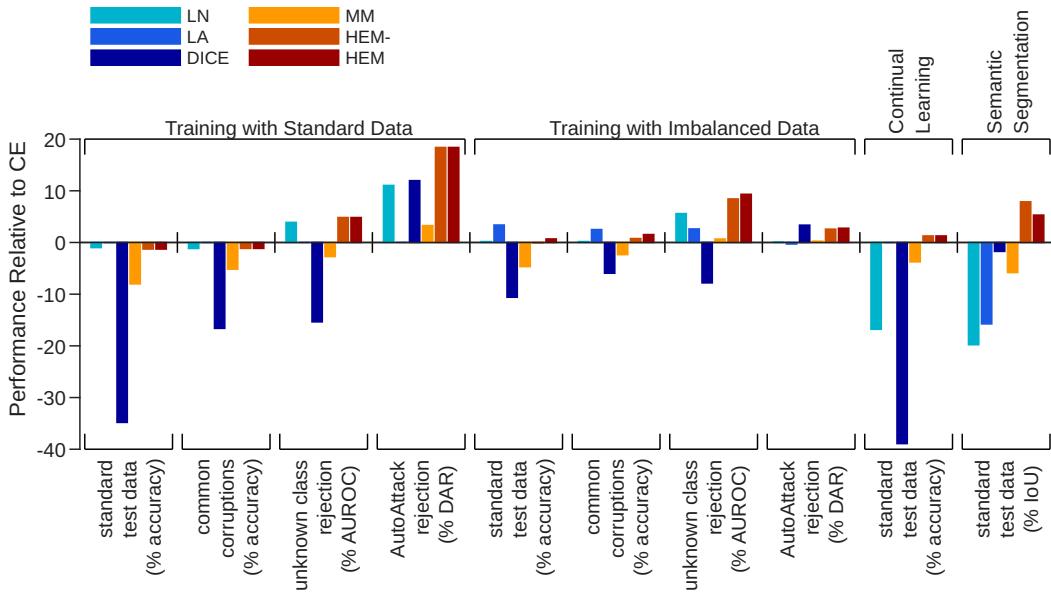


Figure 1: Summary results for all the different tasks considered, comparing the average performance of cross-entropy (CE) loss to each of the alternative losses that have been evaluated: LogitNorm (LN), Logit-adjusted (LA), DICE, multi-class margin (MM), high error margin with shared margin (HEM-), and high error margin with adjusted margins (HEM). Results are averaged using the arithmetic mean over all other factors that were varied in the experiments. Specifically, for all experiments on “Training with Standard data” (the first four segments of the figure), each bar is an average of 71 experiments (5 data-sets x 3 network architectures x 5 repeats, except for one combination of data-set and architecture where only one trial was performed). For all experiments on “Training with Imbalance Data” (the fifth to eighth segments) each bar is an average of 75 experiments (5 data-sets x 3 network architectures x 5 repeats). For the experiments on continual learning (the ninth segment), each bar is an average of 80 experiments (4 data-sets x 4 continual learning techniques x 5 repeats). For experiments on semantic segmentation (the tenth segment), each bar is an average of 76 experiments (3 data-sets x 4 network architectures x 5 repeats + 1 data-set x 4 network architectures x 4 repeats). For all the evaluation metrics used, higher values indicate better performance. The relative performance is calculated by subtracting the performance produced by CE loss from the corresponding metric for each of the other losses. Hence, positive values indicate average performance better than that of CE loss. Note that the results for LA are equal to those of CE, and the results for HEM are equal to those of HEM- when the training data is balanced: *i.e.*, when using standard training data (results in segments 1 to 4 of the figure) and when performing continual learning (segment 9).

outperform CE on the specific tasks for which they were developed, they tend to perform poorly outside of their specialised domain, as is confirmed by our results which are summarised in Fig. 1.

The fact that specialised losses out-perform CE on certain tasks motivates the search for a better classification loss function, that performs well on a range of tasks. For simpler statistical models, margin based losses (Crammer & Singer, 2002) are known to be general-purpose and show better generalisation behaviour than CE loss. We hypothesised that similar advantages could be achieved for DNNs by using a margin based loss. Particularly, we expected a margin-based loss to train networks that were less susceptible to making over-confident predictions, and hence, that would be better able to distinguish known from unknown classes. Furthermore, a margin-based loss should be less prone to over-write previously learnt weights, which could reduce catastrophic forgetting in continual learning and over-writing weights necessary to classify minority classes when training with imbalanced data. Hence, a margin-based loss is a promising candidate for a general-purpose classification loss function. However, the existing multi-class margin-based loss (MM) results in performance that is frequently much worse than that achieved with CE loss (Fig. 1).

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Table 1: Example outputs (logits),  $\mathbf{y}$ , from the last layer of an imaginary neural network being trained  
to perform a 4-way classification task, and the corresponding losses associated with each of these  
predictions when the first output represents the correct class. Hyper-parameters for each loss were set  
to  $\tau = 1$  for cross-entropy (CE) loss,  $\tau = 0.04$  for LogitNorm (LN) loss, and  $\mu = 0.5$  for multi-class  
margin (MM) and high error margin (HEM).

	$\mathbf{y}$	CE	LN	MM	HEM
114	[1.0 -1.0 -1.0 -1.0]	0.34	0.00	0.00	0.00
115	[0.6 0.1 0.1 0.1]	1.04	0.00	0.00	0.00
116	[0.6 0.3 0.0 -0.1]	1.02	0.00	0.11	0.45
117	[0.6 0.5 0.0 -0.7]	1.00	0.09	0.16	0.63
118	[0.6 0.7 0.0 -3.5]	0.98	1.10	0.19	0.77
119	[0.0 1.0 0.0 0.0]	1.74	25.00	0.66	0.88

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Here, we propose high error margin (HEM) loss, a new margin-based loss function that can be used  
as a general-purpose replacement for CE loss. To motivate our new loss we first describe issues  
with CE loss (Section 2.1) and MM loss (Section 2.2). Section 3 describes HEM loss which fixes  
the shortcomings of the existing losses that we have identified in our analysis in Section 2. Finally,  
we present extensive evaluations performed using nineteen different neural network architectures  
(ranging in size from LeNet to Vit-B/16) trained on many different data-sets (ranging in size from  
MNIST to ImageNet1k). We find that HEM is competitive with or out-performs CE loss across a  
range of classification tasks (Section 4). Full details of CE and all the other existing loss functions  
that we consider are given in Appendix A.

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2 ANALYSIS AND MOTIVATION

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2.1 ISSUES WITH CE LOSS

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Even when a classifier produces the correct classification with high confidence, the CE loss is far  
from zero (Table 1, row 1). Consequently the gradients will be non-zero and each presentation of a  
correctly classified training sample will cause the weights to be modified so that the outputs become  
ever more extreme (highly positive for the logit representing the correct class and highly negative  
for the logits representing the incorrect classes). CE loss therefore encourages a DNN to map every  
training exemplar to an output where confidence in the predicted classification is extremely high. It  
is to be expected that such a DNN will produce high confidence for all samples, including ones not  
seen during training. It is unsurprising, therefore, that CE-trained DNNs have issues using prediction  
confidence to distinguish known from unknown classes.

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CE loss continuing to update the weights even when the correct classification has been learnt  
successfully, will cause weights to be over-written. This behaviour may underlie some of the issues  
when CE loss is used for continual learning and learning with imbalanced training data. For good  
performance in these tasks it is necessary to maintain weights that represent classes learnt earlier  
or that have few training samples. Even after the classifier has achieved perfect performance, CE  
loss will update the weights further causing some forgetting of the previously learnt classes or the  
minority classes. This is consistent with the observation that models learn fewer features relevant to  
the minority classes than the majority classes (Dablain et al., 2024).

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Another issue with CE loss is that it can be lowered by reducing the logit for an already clearly  
rejected class without increasing the difference to the closest competitor class. As a result, CE loss can  
behave quite counter-intuitively: decreasing even though the prediction is becoming poorer (Table 1,  
second to third rows). Most concerningly, CE loss can even be lower for incorrect classification  
(Table 1, penultimate row), than for correct classification.

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LogitNorm (LN), multi-class margin (MM) and the proposed high error margin (HEM) losses, do  
not suffer from these issues. These losses produce a loss of zero for samples where the output of the  
neuron representing the true class is sufficiently larger than the outputs of other neurons (Table 1 top  
rows) and non-zero losses only for predictions that are worse at distinguishing the true class from the

162 alternatives (Table 1 bottom rows). In the case of MM and HEM, this is due to these losses using a  
 163 margin. In the case of LN loss this is due to it behaving like a margin loss (Appendix A.2.1).  
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## 165 2.2 ISSUES WITH MM LOSS

167 The analysis in Section 2.1 suggests that a margin-based loss should have advantages over CE loss. A  
 168 margin loss, including our proposed High Error Margin (HEM) loss, defines an error,  $e_i$ , associated  
 169 with each logit,  $y_i$ , as follows:

$$170 \quad 171 \quad e_i = \begin{cases} \max(0, y_i - y_l + \mu_i) & \text{if } i \neq l \\ 172 \quad 0 & \text{if } i = l \end{cases} \quad (1)$$

173 where  $\mu_i$  is the margin (a non-negative hyper-parameter) for logit  $i$ , and  $l$  is the index corresponding  
 174 to the correct class (*i.e.*, the ground-truth class label). The error is zero when the output from the  
 175 neuron representing the correct class exceeds the outputs of the other logit by at least the margin.

176 MM loss, the existing margin-based loss (see Appendix A.5 for full details), produces classifiers  
 177 that have significantly lower accuracy on the standard test data compared to equivalent CE-trained  
 178 classifiers (as shown in Fig. 1). We put this down to the method used to combine the errors. In  
 179 MM loss this is achieved by averaging (or summing) the errors (across logits and samples in the  
 180 batch). We believe this method of combining the error causes the gradient magnitude to change too  
 181 much over the course of training. The loss is much higher at the start of training than near its end,  
 182 because most errors become zero. This effect either prevents the suppression of the last non-zero  
 183 errors towards the end of training or leads to instability at the start. The severity of this problem is  
 184 increased for tasks with more classes.

## 185 3 HIGH ERROR MARGIN LOSS

188 We propose to solve the training issues of MM loss (Section 2.2) by combining the errors (Eq. (1)) in  
 189 a more adaptive way to reduce the change in gradient magnitude during training. For each sample, all  
 190 error values below the mean are set to zero, and the mean of above-zero values is calculated:

$$191 \quad 192 \quad \mathcal{L}_{HEM} = \frac{\sum_{i=1}^n (\mathbf{1}[e_i \geq \frac{1}{n} \sum e_j] \times e_i)}{\sum_{i=1}^n \mathbf{1}[e_i \geq \frac{1}{n} \sum e_j]} \quad (2)$$

194 where  $n$  is the number of classes, and  $\mathbf{1}[\cdot]$  is the indicator function, which equals 1 if the argument is  
 195 true and 0 otherwise. We call this loss the high error margin (HEM) loss, as it takes the average only  
 196 of high errors. Losses for different samples in the batch are also combined by finding the mean of  
 197 above-zero values. Note that the computation of the mean error, used by the indicator function in  
 198 Eq. (2), is detached from the computational graph so that it does not affect the gradients.

199 At the start of learning, when a large number of logits produce errors (especially when  $n$  is large),  
 200 the mean error for each sample will be significant and, by only considering those losses above the  
 201 mean, HEM concentrates on reducing the largest errors. Later in learning, there will be many zero  
 202 errors and as a result, the mean error will be small (likely smaller than the few non-zero errors that  
 203 remain). Hence, at this stage in training thresholding the errors by the mean will have little effect.  
 204 However, by taking the mean of only the above-zero values, the loss will remain large even when  
 205 there are few non-zero errors in each sample, and/or few incorrectly classified samples in a batch. As  
 206 a result, HEM loss concentrates on the logits that produce the highest errors throughout learning. The  
 207 effectiveness of the proposed method of combining errors, compared to that used in MM loss, was  
 208 confirmed in an ablation study presented in Section 4.5.

209 We present results for two variants of the proposed loss:

210 **High Error Margin with adjusted margins (HEM)** which uses per-logit margins as defined in  
 211 Eq. (1). Each margin was set to be inversely proportional to the number of training samples  
 212 associated with that class. Specifically,  $\mu_i = \sqrt{M/(ns_i)}$ , and  $s_i$  is the number of samples  
 213 in class  $i$ . The separate, class specific, margins help deal with class imbalance.

214 **High Error Margin with shared margin (HEM-)** which (like MM loss) sets all margins to the  
 215 same value (*i.e.*,  $\mu_i = \mu \forall i$ ). The shared margin was made equal to  $\sqrt{M/\sum_{i=1}^n s_i}$ . HEM-

216 is an ablated version of the proposed loss that we use to provide a fairer comparison with  
 217 CE and MM losses which do not employ mechanisms to deal with class imbalance.  
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219 Both versions employ a single hyper-parameter,  $M$ . Based on preliminary experiments (see Ap-  
 220 pendix D.1)  $M$  was set to a value of 2000 for all other experiments described in this paper. Note that  
 221 when the training data contains the same number of samples per class, all the margins used by HEM  
 222 are equal, and HEM is identical to HEM-.

223 **4 RESULTS**

224 **4.1 LEARNING WITH STANDARD DATA-SETS**

225 We compared the performance of networks trained with our proposed loss, HEM, to the performance  
 226 of identical networks trained with the alternative losses described in Appendix A. We have sought  
 227 to produce a fair and representative evaluation of the different losses by using many different tasks,  
 228 data-sets, and network architectures. Performance was tested using a number of different metrics  
 229 to assess accuracy, generalisation, and robustness. For all metrics larger values correspond to better  
 230 performance. Full details of the tasks, data-sets, evaluation metrics, DNN architectures and training  
 231 set-ups are provided in Appendix B.

232 The tasks were chosen to include essential and important applications in computer vision (image  
 233 classification and semantic segmentation), and tasks where we expected our margin loss to perform  
 234 well, due to it not learning to make predictions with very high confidence (unknown class rejection)  
 235 and stopping weight updates once adequate performance is achieved (continual learning and learning  
 236 with imbalanced data).

237 For each experimental condition (combination of data-set, network architecture, and loss function) a  
 238 network was trained and evaluated multiple times (typically five), each time with a different random  
 239 weight initialisation and random presentation order of training samples. In the main text, summary  
 240 results are presented by showing the average performance relative to CE loss. Detailed results  
 241 showing absolute performance together with error-bars are reported in Appendix C.

242 Each experiment was performed using a single NVIDIA Tesla V100 GPU with 16GB of memory,  
 243 except for experiments with ImageNet1k which were executed in parallel on four such GPUs.  
 244 Performance differences can be interpreted independently of computational cost because the time  
 245 taken to compute any of the losses is negligible compared to the overall execution time.

246 Performance on standard image classification tasks was assessed using five benchmark data-sets:  
 247 MNIST, CIFAR10, CIFAR100, TinyImageNet and ImageNet1k. For each training data-set ex-  
 248 periments were performed using three different neural network architectures (see Table 3 in Ap-  
 249 pendix B.1.3). Performance was evaluated in terms of the following criteria: accuracy on standard  
 250 test data, accuracy on common corruptions test data, ability to identify and reject samples from  
 251 unknown classes, and the proportion of adversarial samples correctly classified or rejected (details in  
 252 Appendix B.1).

253 **4.1.1 PERFORMANCE ON STANDARD TEST DATA AND COMMON CORRUPTIONS DATA**

254 Networks trained using CE loss and HEM loss (here, because the training data is balanced, HEM- =  
 255 HEM) have comparable performance on classifying the standard test data and the common corruptions  
 256 data (Figs. 1 and 2, 1<sup>st</sup> and 2<sup>nd</sup> segments), although CE loss has a small advantage. On average this  
 257 advantage for clean accuracy is 1.19% across the fifteen conditions (five data-sets with three network  
 258 architectures per data-set). This difference is small compared to the changes in clean accuracy that  
 259 can be produced by small changes to the training setup (He et al., 2019; Wightman et al., 2021;  
 260 Pang et al., 2021). Of the specialized losses, LN loss achieves similar accuracy on clean and corrupt  
 261 test data as HEM, while DICE and MM losses perform much worse (Fig. 1, 1<sup>st</sup> and 2<sup>nd</sup> segments).  
 262 Detailed results are given in Appendix C.1.1.

263 **4.1.2 PERFORMANCE ON UNKNOWN CLASS REJECTION**

264 Classification accuracy measured on the standard test set, which contains samples from a similar  
 265 input distribution to the training data, has been the main pre-occupation of most research in the

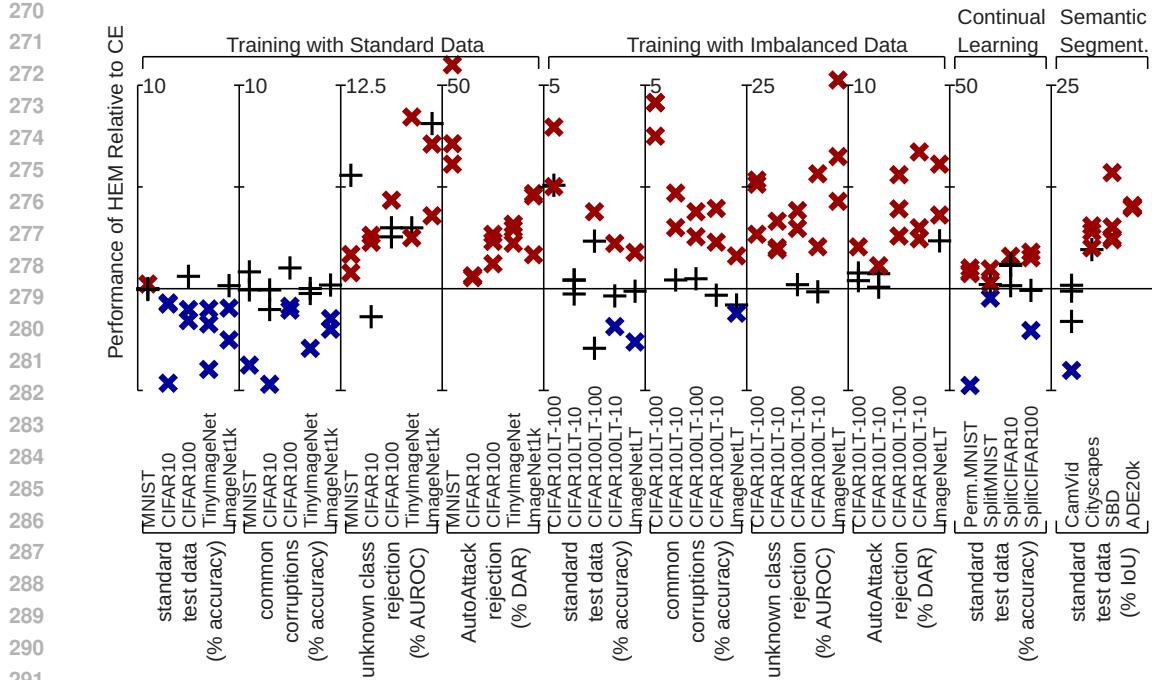


Figure 2: Summary results for all the different tasks considered, showing the relative performance of high error margin (HEM) loss compared to Cross-Entropy (CE) loss. Relative performance is calculated as described in Fig. 1. Hence, points above the horizontal line indicate HEM performance better than that of CE. Please note the separate y-axis scales used in each segment of this figure. In contrast to Fig. 1, here separate results are shown for each training data-set. When there are multiple results for the same data-set, these were obtained using different DNN architectures, or in the case of continual learning different techniques for preventing catastrophic forgetting. Each marker shows the difference in the mean performance achieved across multiple trials. The ‘x’ and ‘+’ markers indicate experiments where there was or was not a significant statistical difference in the performance produced by the two losses, as evaluated using the two-sample t-test (with  $p < 0.05$ ). The blue/red markers indicate conditions where CE/HEM loss had the significantly better performance. For information about the variability of performance across trials please see the more detailed results in Appendix C.

history of machine learning so far. On such data, as confirmed by the preceding results, CE loss performs the best and for this reason has become the standard loss function for training classifiers. However, more recently, there has been growing concern that accuracy on the standard test data is insufficient to ensure that classifiers are safe, reliable, and trustworthy in more realistic scenarios (Spratling, 2025; Bowers et al., 2023; Amodei et al., 2016; Heaven, 2019; Serre, 2019; Yuille & Liu, 2021; Marcus, 2020; Nguyen et al., 2015; Roy et al., 2022; Sa-Couto & Wichert, 2021; Geirhos et al., 2020, 2018; Ilyas et al., 2019; Papernot et al., 2016; Akhtar & Mian, 2018). In particular, it is well known that CE-trained DNNs are susceptible to making over-confident predictions. For example, when shown samples that do not belong to any of the classes in the training data a DNN may predict with high confidence that these samples belong to one of the known categories (Hendrycks & Gimpel, 2017; Amodei et al., 2016; Kumano et al., 2022; Nguyen et al., 2015). Such over-confidence for unknown classes may cause errors in real-world scenarios where such samples might be commonly encountered and in situations where dishonest actors deliberately attempt to fool the classifier into making erroneous predictions.

To evaluate how susceptible a network is to this kind of overconfidence error, we can test whether we can detect and reject out-of-distribution samples based on the confidence of the network (see Appendix B.1.2 for details). This evaluation method is called open-set recognition (Vaze et al., 2022; Yang et al., 2022), out-of-distribution (OOD) detection/rejection (Hendrycks & Gimpel, 2017; Mohseni et al., 2020; Bitterwolf et al., 2022; Zhang & Ranganath, 2023; Hendrycks et al., 2022b),

324 or unknown class rejection (Spratling, 2025). For the results reported here, Maximum Softmax  
 325 Probability (MSP; Hendrycks & Gimpel, 2017) was used as the confidence score, but similar results  
 326 were obtained using Maximum Logit Score (MLS; Vaze et al., 2022; Hendrycks et al., 2022a) (see  
 327 Fig. 4(c) in Appendix C.1.2).

328 For unknown class rejection, HEM provides significantly better performance on average than all other  
 329 tested losses (Fig. 1, 3<sup>rd</sup> segment). In all but one of the fifteen conditions we tested (five data-sets  
 330 with three network architectures per data-set) HEM outperforms CE (Fig. 2, 3<sup>rd</sup> segment). DICE  
 331 loss and MM loss perform very badly (Fig. 1, 3<sup>rd</sup> segment). HEM loss even beats LN loss despite  
 332 LN being a specialised loss that produces state-of-the-art performance on unknown class rejection.  
 333 Detailed results are given in Appendix C.1.2, and an analysis of the prediction confidence scores  
 334 produced by different losses is given in Appendix D.2.

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#### 337 4.1.3 PERFORMANCE ON AUTOATTACK REJECTION

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339 Another robustness problem faced by DNNs is their susceptibility to adversarial attacks: being fooled  
 340 into making the wrong prediction by small perturbations that do not change the class of the perturbed  
 341 sample to a human observer (Szegedy et al., 2014; Goodfellow et al., 2015; Kurakin et al., 2017;  
 342 Eykholt et al., 2018; Biggio & Roli, 2018). Here we test susceptibility to this problem using the DAR  
 343 score (Spratling, 2025), which is the proportion of adversarially perturbed samples that are rejected as  
 344 out-of-distribution or are not rejected but still classified correctly. The rejection/acceptance threshold  
 345 is set so that 95% of correctly classified clean examples are accepted. Adversarial samples were  
 346 generated using AutoAttack (AA; Croce & Hein, 2020) (details in Appendix B.1.2).

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349 HEM-trained networks have a large advantage over identical CE-trained architectures in terms of  
 350 correctly dealing with adversarial attacks (Fig. 1, 4<sup>th</sup> segment). In this case, HEM outperforms CE in  
 351 all fifteen conditions (Fig. 2, 4<sup>th</sup> segment). Compared to CE, HEM loss has a much larger advantage  
 352 in terms of its ability to enable accurate unknown class rejection, and also to detect adversarial attacks,  
 353 than the small disadvantage it has in terms of clean and corrupt accuracy. HEM also outperforms, by  
 354 a large margin, the other tested losses on adversarial robustness (Fig. 1, 4<sup>th</sup> segment). Detailed results  
 355 are given in Appendix C.1.2.

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## 358 4.2 LEARNING WITH IMBALANCED DATA-SETS

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360 The ability to learn when the training data contains a very different number of samples for different  
 361 classes (*i.e.*, with long-tailed data) was tested using the CIFAR10, CIFAR100 and ImageNet training  
 362 data. This training data was modified to produce long-tailed data, using standard methods used in  
 363 previous literature, by removing different numbers of samples from each class. Performance was  
 364 evaluated on multiple network architectures using all the performance criteria used in the Section 4.1  
 365 to evaluate networks trained with balanced data-sets. Full details of the experimental methods are  
 366 provided in Appendix B.2.

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369 A comparison of the performance of networks trained on imbalanced data using CE and HEM losses  
 370 reveals a similar pattern of results as where obtained with standard training data. Specifically, similar  
 371 performance for the two losses on standard and corrupt test data (Figs. 1 and 2, 5<sup>th</sup> and 6<sup>th</sup> segments),  
 372 better performance with HEM loss on unknown class rejection and adversarial attacks (Figs. 1 and 2,  
 373 7<sup>th</sup> and 8<sup>th</sup> segments).

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376 Comparing HEM and LA loss (a version of CE designed to improve performance on imbalanced  
 377 data) shows that LA has an advantage in terms of clean and corrupt accuracy, but that networks  
 378 trained with HEM are better at identifying, and rejecting, unknown and adversarial samples. The  
 379 high performance of LA loss on the clean data raises the prospect that there may be more optimal  
 380 settings for the margins in HEM.

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383 HEM (and HEM-) perform as well as, or better than LN on all of the four evaluation metrics. DICE  
 384 loss performs significantly worse than HEM on all evaluation criteria. However, the performance  
 385 of DICE loss on adversarial attacks can, surprisingly, be improved beyond all other losses by using  
 386 the MLS score as the rejection criterion (see Fig. 6(e) in Appendix C.2). A full set of more detailed  
 387 results are provided in Appendix C.2.

378 4.3 CONTINUAL LEARNING  
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380 The performance of HEM loss when applied to continual learning was assessed using standard  
381 benchmark tasks: PermutedMNIST, SplitMNIST, SplitCIFAR10, and SplitCIFAR100. Due to  
382 catastrophic forgetting (French, 2003), the over-writing of previously learned weights when training  
383 on a new task, all loss functions perform very poorly at continual learning unless a strategy is  
384 used to reduce forgetting. Many such strategies have been proposed. Here five were used: Replay  
385 (Robins, 1993; Chaudhry et al., 2019), Synaptic Intelligence (SI; Zenke et al., 2017), Elastic Weight  
386 Consolidation (EWC; Kirkpatrick et al., 2017), Less-Forgetful Learning (LFL; Jung et al., 2016), and  
387 Learning without Forgetting (LwF; Li & Hoiem, 2016). Each loss function was used in combination  
388 with each of these continual learning strategies, and performance was evaluated at the end of a  
389 sequence of five training episodes using unseen test data for all the five sub-tasks that were learnt  
390 during training. Full details of the experimental methods are provided in Appendix B.3

391 HEM performed considerably better on average at continual learning than CE loss (Fig. 1, 9<sup>th</sup>  
392 segment), consistent with our expectations (Section 2.1). In 11 of the 16 conditions tested, better  
393 performance was obtained using HEM loss rather than CE loss (Fig. 2, 9<sup>th</sup> segment). Furthermore,  
394 if only the best performing combination of loss and strategy of reducing catastrophic forgetting is  
395 considered for each loss, then in three of the four tasks HEM loss produces better performance than  
396 CE loss (Figs. 7(a) to 7(d) in Appendix C.3). This is remarkable as the training recipes used were  
397 designed to produce the best performance for each method of reducing catastrophic forgetting when  
398 paired with CE loss.

399 HEM has even greater advantages over the other applicable losses that were tested: LN, DICE and  
400 MM. LN and DICE losses perform very poorly on continual learning. This suggests that, unlike  
401 HEM and CE losses, they do not generalise to tasks outside of the specialised domain for which they  
402 were developed. As there is no class imbalance in the training data used here, LA is equivalent to CE,  
403 and HEM is equivalent to HEM-. Detailed results are given in Appendix C.3.

404 4.4 SEMANTIC SEGMENTATION  
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406 Performance on semantic segmentation was assessed using four standard data-sets: CamVid (Brostow  
407 et al., 2009), Cityscapes (Cordts et al., 2016), SBD (Hariharan et al., 2011), and ADE20k (Zhou et al.,  
408 2017). For each data-set multiple experiments were performed using the FPN architecture (Kirillov  
409 et al., 2019) with four different backbones. Full details can be found in Appendix B.4.

410 HEM- performs better than HEM (Fig. 1, 10<sup>th</sup> segment), suggesting that our heuristic for setting  
411 the margins does not generalise from image classification to semantic segmentation. However, even  
412 with sub-optimal margins, HEM shows considerably better average performance than CE, and all the  
413 other existing losses considered. For some backbone architectures CE loss produced superior image  
414 segmentation performance to HEM loss on the CamVid data-set (Fig. 2, 10<sup>th</sup> segment and Fig. 8(a)  
415 in Appendix C.4). However, for the three larger data-sets, HEM loss out-performed CE loss with all  
416 four backbone architectures (Fig. 2, 10<sup>th</sup> segment and Figs. 8(b) to 8(d) in Appendix C.4).

417 LN and LA losses perform very poorly (Fig. 1, 10<sup>th</sup> segment) showing that these specialised losses  
418 do not work well outside of the specific domain for which they were created. DICE, a specialised  
419 loss developed specifically for segmentation tasks, has performance similar to that of CE, but worse  
420 than HEM (the proposed loss that uses class specific margins to help deal with imbalanced data) and  
421 HEM- (the ablated version of the proposed loss with a single, shared, margin). The advantage of  
422 HEM is even clearer if for each data-set only the results for the backbone architecture that gives the  
423 best results for each loss is considered (Fig. 8(e) in Appendix C.4).

424 4.5 ABLATION STUDY  
425

426 HEM, differs from MM loss in terms of 1) using class-specific margins, and 2) how the errors are  
427 combined (Section 3). The effects of the first modification can be seen from the results for HEM-  
428 that have already been presented. The effects of the second modification were tested using ResNet18  
429 networks trained on CIFAR10 and CIFAR100. The training set-up was as described in Appendix B.1.

430 The first change to how the errors are combined is to include only above-zero error values when  
431 calculating the mean error. This modification alone produces an improvement in classification

432  
 433 Table 2: Ablation study on the effects of the proposed changes to MM loss on classification accuracy.  
 434 Results are for ResNet18 networks trained on CIFAR10 and CIFAR100 using a margin of  $\mu = 0.2$ .  
 435 Results are averaged over five trials and the standard deviation is given after the  $\pm$  symbol. The best  
 436 result in each column is highlighted in bold. The changes made to standard MM loss are denoted as  
 437 “maz” for taking the mean of above-zero errors, and “thres” for setting errors below the mean to zero.

438	Loss	Clean Accuracy (%)	
		CIFAR10	CIFAR100
439	MM	93.79 $\pm$ 0.11	70.13 $\pm$ 0.19
440	+maz	93.81 $\pm$ 0.23	74.94 $\pm$ 0.35
441	+thres	93.78 $\pm$ 0.22	73.13 $\pm$ 0.26
442	+maz+thres = HEM	<b>93.84 <math>\pm</math> 0.19</b>	<b>74.95 <math>\pm</math> 0.46</b>

444  
 445 accuracy (Table 2). As expected, this improvement is greatest for the data-set with the most class  
 446 labels, as there will be more zero-valued errors across the larger number of logits that this modification  
 447 enables the loss to ignore.

448 The second change to how the errors are combined was to set errors less than the mean to zero. On  
 449 its own this modification is less effective than the first. This is to be expected, as this modification  
 450 causes even more zeros to be included in the average, causing the loss to become low and learning  
 451 to cease prematurely. However, when this modification is combined with the first it provides a  
 452 small additional boost to performance by encouraging the loss to concentrate on the largest errors,  
 453 particularly at the start of training when there are many errors. The advantage of HEM over MM in  
 454 terms of clean accuracy is fairly small for the conditions shown in Table 2. However, as shown in  
 455 Fig. 1, on average, over many data-sets and network architectures, the advantages of HEM over MM  
 456 are highly significant.

## 458 5 CONCLUSION

460 The proposed high error margin (HEM) loss has been shown to performs well across a very wide  
 461 range of tasks, data-set sizes, and network architectures. It trains classifiers that outperform, or  
 462 are as good as, those trained with CE loss in all the tasks we have considered except clean and  
 463 corrupt image classification with balanced training data. Specifically, over the ten different types of  
 464 evaluation we have performed, corresponding the ten segments of Fig. 2, HEM is superior in eight  
 465 situations while CE is the best only in two. It is common for there to be a trade-off between clean  
 466 accuracy and increased robustness (Spratling, 2025), with HEM the sacrifice in clean accuracy is  
 467 relatively small compared to the large increases in performance on other metrics. Furthermore, the  
 468 reduction in clean accuracy is likely to be negligible, as optimising the training hyper-parameters  
 469 can yielded much bigger improvements in clean accuracy than the difference we observe (He et al.,  
 470 2019; Wightman et al., 2021; Pang et al., 2021). A simple experiment where only the initial learning  
 471 rate was modified based on intuition gained from observing the learning dynamics substantiates this  
 472 claim (see Appendix D.3). In all our experiments, our newly proposed loss was at a disadvantage  
 473 because all training and evaluation choices were optimized for CE loss. This applies to the training  
 474 hyper-parameters, training schedules, the network architectures, the OOD rejection methods, and the  
 475 continual learning techniques: all of which have been painstakingly refined over many years to work  
 476 well with CE loss. Despite these disadvantages HEM almost always performs better than CE loss.

477 Some specialised losses performed better than CE loss for the tasks they were designed for, but  
 478 all failed on other tasks. In contrast, HEM loss performed well on all tasks. Comparing all the  
 479 tested losses across the ten different types of evaluation we have performed, corresponding the ten  
 480 segments of Fig. 1, HEM is the best performing in five situations while CE is the best only in two.  
 481 LogitNorm (LN) loss (Wei et al., 2022), performs almost as well as HEM loss at out-of-distribution  
 482 rejection, but HEM out-performs LN by a considerable margin on continual learning and semantic  
 483 segmentation. With imbalanced training data, logit-adjusted (LA) loss (Menon et al., 2021) yields  
 484 better performance on standard test data than HEM loss, but HEM is superior at rejecting out-of-  
 485 distribution samples. Furthermore, HEM out-performs LA at semantic segmentation, our only other  
 486 task with class imbalance. For semantic segmentation the commonly used specialised loss, DICE  
 487 (Milletari et al., 2016), performed no better than CE loss in the experimental set-ups we used. HEM

loss performed semantic segmentation more accurately than DICE, and out-performed DICE by a considerable margin on all other tasks. Following current standard practice we have separately assessed performance against different benchmarks. However, it is not hard to imagine real-world scenarios where multiple advantages of our loss might combine to yield even greater advantages over CE and the specialised losses. For example, a task where it is necessary to learn continuously with long-tailed data and the resulting classifier needs to be robust to unknown classes.

HEM loss is zero for any training sample where the activation of the target logit is sufficiently above the value of the other logits. This means that during the later stages of learning many training samples cause no changes to the network weights, and it is possible for autograd to prune the computational graph. As a result training with HEM is faster than training with CE. For example, it reduces training time by approximately 10% for a ResNet18 trained for 200 epochs on TinyImageNet. In dense prediction tasks there will be fewer opportunities to prune the computational graph, however, we still observe a small reduction in training time when using HEM. For example, training the ResNet34 backbone on Cityscapes was approximately 4% quicker using HEM compared to CE. Future research might explore if, rather than saving time, such zero-loss training samples could be augmented to improve generalisation and/or robustness. More generally, it would be particularly interesting to combine HEM with techniques for improving adversarial robustness, or to see if regularisation terms could be added to HEM loss to improve the representations that are learnt. Additionally, further work might explore alternative heuristics for setting the margins or ways of learning margins for different tasks. Subsequent research might also test HEM in other domains, such as language, as there is no reason why HEM loss should not also work for non-visual classification tasks.

## 6 REPRODUCIBILITY STATEMENT

The experimental set-ups are described in detail in Appendix B. The proposed loss is described fully in Section 3. HEM is trivial to implement and incorporate with an existing code-base. However, to ensure the reproducibility of our results, open-source code implemented in PyTorch (Paszke et al., 2019) which performs all the experiments described in this article will be made publicly available upon publication of this work.

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## A EXISTING LOSS FUNCTIONS

973

974 For each input image  $\mathbf{x}$ , a classifier,  $g$ , produces a vector of outputs, each element of which is  
975 associated with a class label, *i.e.*,  $\mathbf{y} = g(\mathbf{x})$ , where  $\mathbf{y} \in \mathbb{R}^n$ , and  $n$  is the number of classes. For a  
976 neural network these outputs are the activations of the neurons in the last layer before applying an  
977 activation function. These values are commonly known as the “logits” following a literal interpretation  
978 of the cross-entropy loss. The class label,  $c$ , predicted by such a classifier is that associated with the  
979 output with the highest value, *i.e.*,  $c = \text{argmax}(\mathbf{y})$ .

980 In addition to predicting the class of the input sample, the classifier can also provide an estimate  
981 of its confidence in the classification it has made. Two standard methods of confidence scoring are  
982 Maximum Logit Score (MLS; [Vaze et al., 2022](#); [Hendrycks et al., 2022a](#)), and Maximum Softmax  
983 Probability (MSP; [Hendrycks & Gimpel, 2017](#)). MLS is the maximum response of the network  
984 before any activation function is applied, *i.e.*,  $\max(\mathbf{y})$ . MSP is the maximum value of the network  
985 output after the application of the softmax activation function, *i.e.*,  $\max(\mathbf{z})$  where  $\mathbf{z}$  is defined as:

986 
$$z_j = \frac{\exp(\frac{y_j}{\tau})}{\sum_{i=1}^n \exp(\frac{y_i}{\tau})} \quad (3)$$
987

988  $\tau$  is a non-negative hyper-parameter that is typically set to a value of one. The softmax function  
989 normalises the output values so that they sum to one and can be interpreted as a probability distribution.  
990 Smaller values of  $\tau$  cause the softmax function to produce a more peaked probability distribution.

991 The output of the network is also used to define a differentiable loss function that is used to update  
992 the parameters so that predictions become more accurate. Those existing loss functions most relevant  
993 to this work are described in the following subsections.

994 

### A.1 CROSS-ENTROPY LOSS

995

996 Cross-Entropy (CE) loss is defined as:

997 
$$\mathcal{L}_{CE} = -\log z_l \quad (4)$$
998

1000 where  $l$  is the index corresponding to the correct class (*i.e.*, the ground-truth class label), and  $\mathbf{z}$  is  
1001 the output of the softmax activation function applied to the logits (Eq. (3)). As described earlier, the  
1002 softmax function has a hyper-parameter,  $\tau$ , which means that CE could be applied using different  
1003 values of this parameter. However, for almost all applications of CE,  $\tau$  is set to a value of one. Hence,  
1004 a value of  $\tau = 1$  was used in all experiments with CE loss described in this paper.

1005 

### A.2 LOGITNORM LOSS

1006

1007 LogitNorm (LN) loss is a variation of CE loss that has been shown to produce state-of-the-art results  
1008 on unknown class rejection when used in conjunction with the Maximum Softmax Probability (MSP)  
1009 confidence scoring method ([Wei et al., 2022](#)). LN loss makes two modifications to CE loss: (1)  
1010 it normalises the logits by their  $l_2$ -norm before application of the softmax function, (2) it uses a  
1011 low value of  $\tau$  that causes the softmax function to produce a more peaked probability distribution.  
1012 Preliminary experiments (Appendix D.1) showed that a hyper-parameter of  $\tau = 0.04$  was most  
1013 effective at unknown class rejection, and hence, that value was used in all experiments with LN loss  
1014 described in this paper.

1015 

#### A.2.1 LOGITNORM LOSS AS A MARGIN-LIKE LOSS

1016

1017 The LogitNorm loss yields values close to zero when the output of the correct neuron is sufficiently  
1018 larger than the other neurons’ outputs (Table 1). This behaviour is due to the use of a reduced value of  
1019  $\tau$ . When  $\tau$  is sufficiently small the softmax function produces a highly peaked probability distribution  
1020 and  $\frac{\exp(\frac{y_l}{\tau})}{\sum_{i=1}^n \exp(\frac{y_i}{\tau})} \rightarrow 1$ . This causes LN loss to be zero when the response of the node corresponding  
1021 to the correct class is sufficiently dominant. Hence, LN loss behaves like a margin loss, as learning  
1022 stops for samples that are sufficiently well classified. We believe this margin-like behaviour, which  
1023 prevents increasing confidence, explains the effectiveness of LN loss at distinguishing known from  
1024 unknown classes.

1026 In contrast, [Wei et al. \(2022\)](#) claim that the effectiveness of LN loss is due to the normalisation of the  
 1027 logits. They believe that normalisation forces learning to generate logit vectors for different classes  
 1028 that are distinct from each other in terms of the angle between them, rather than their magnitude. While  
 1029 we do not believe that normalisation is the primary factor in avoiding over-confidence, normalisation  
 1030 provides other advantages. The normalisation of the logits is responsible for the loss monotonically  
 1031 increasing as the predictions become worse (this is true even when  $\tau = 1$ ). Large negative logits  
 1032 produced by neurons that do not represent the true class (activities that would reduce CE loss) cause  
 1033 a reduction in the normalised logit value associated with the true class, and hence, increase the LN  
 1034 loss. The normalisation of the logits performed by LN also seems to be important to prevent training  
 1035 becoming unstable: we found that LN loss was capable of successfully training networks with small  
 1036  $\tau$  values, while the same small  $\tau$  values would cause CE loss to fail. The cause of this instability is  
 1037 possibly that a low value of  $\tau$  can result in the loss being very large when the prediction is very wrong  
 1038 (see last row of Table 1), a situation that is common early in training when the network’s outputs are  
 1039 random.

### 1040 A.3 LOGIT-ADJUSTED LOSS

1041 Logit-adjusted (LA) loss is a variation of CE loss that is designed to produce improved performance  
 1042 when training with imbalanced data ([Menon et al., 2021](#)). Before the application of the softmax  
 1043 function, the logits are modified by a term that is proportional to the relative number of training  
 1044 samples in each class. Hence,

$$1046 \mathcal{L}_{LA} = -\log z'_l \quad (5)$$

1047 where:

$$1048 z'_j = \frac{\exp(y_j + \log(p_j))}{\sum_{i=1}^n \exp(y_i + \log(p_i))} \quad (6)$$

1049 The term  $p_j$  is the proportion of training samples in class  $j$ , i.e.  $p_j = s_j / \sum_{i=1}^n s_i$  where  $s_j$  is the  
 1050 number of samples in class  $j$ . A number of similar losses have been proposed which use alternative  
 1051 methods to adjust the logits ([Tan et al., 2020](#); [Ren et al., 2020](#); [Cao et al., 2019](#)). However, LA loss  
 1052 has been found to produce better results than these alternatives and other methods of dealing with  
 1053 class imbalance ([Menon et al., 2021](#); [Zhao et al., 2024](#)). Note, that for balanced data-sets,  $p_j$  has the  
 1054 same value for each class and LA loss is identical to CE loss.

### 1055 A.4 DICE LOSS

1056 DICE loss ([Milletari et al., 2016](#)) is an alternative to CE that is frequently used for image segmentation  
 1057 tasks ([Azad et al., 2023](#); [Ma et al., 2021](#)). It uses a measure of the overlap between the one-hot  
 1058 encoded target outputs,  $\mathbf{t}$ , and the softmax predictions,  $\mathbf{z}$ , such that:

$$1059 \mathcal{L}_{DICE} = 1 - 2 \frac{\sum_i (t_i \times z_i)}{\sum_i (t_i + z_i)} \quad (7)$$

1060 In multi-class applications, DICE loss is calculated separately for each class (the sums in Eq. (7)  
 1061 are taken over the samples in the batch), and the overall DICE loss is the mean of the separate class  
 1062 losses.

### 1063 A.5 MULTI-CLASS MARGIN LOSS

1064 Multi-class Margin (MM) loss, also known as the classification hinge loss ([Crammer & Singer, 2002](#)),  
 1065 defines an error,  $e_i$ , associated with each logit,  $y_i$ , as follows:

$$1066 e_i = \begin{cases} \max(0, y_i - y_l + \mu) & \text{if } i \neq l \\ 0 & \text{if } i = l \end{cases} \quad (8)$$

1067 where  $\mu$  is the margin, a non-negative hyper-parameter. MM loss combines the error for different  
 1068 logits (and across all samples in a batch) by taking the mean, so that:

$$1069 \mathcal{L}_{MM} = \frac{1}{n} \sum_{i=1}^n e_i \quad (9)$$

1080 Preliminary experiments (Appendix D.1) showed that the value of the margin had little influence  
 1081 on classification accuracy, but had a stronger influence on unknown class rejection performance. A  
 1082 value of  $\mu = 1$  was used in all subsequent experiments as this was most effective at unknown class  
 1083 rejection and is the default value typically used for this loss.

## 1085 B EXPERIMENTAL METHODS

### 1086 B.1 LEARNING WITH STANDARD DATA-SETS

#### 1089 B.1.1 TRAINING DATA

1091 Performance was assessed for DNNs trained on standard image classification data-sets: MNIST  
 1092 (LeCun et al., 1998), CIFAR10 (Krizhevsky, 2009), CIFAR100 (Krizhevsky, 2009), TinyImageNet  
 1093 (TIN) and ImageNet1k (IN Russakovsky et al., 2015)(IN). These data-set vary in terms of the size of  
 1094 the images (from 28-by-28 pixels with 1 colour channel to 224-by-224 pixels with 3 colour channels),  
 1095 the number of categories (10 to 1000), and the number of training samples (from 50k to 1.28M). For  
 1096 all datasets, standard data augmentations were applied to the training images: horizontal flipping and  
 1097 random cropping for both CIFAR data-sets and TinyImageNet, horizontal flipping, resizing to 256  
 1098 pixels, and a centre crop for ImageNet1k. For all data-sets the standard split between training and  
 1099 testing exemplars was employed. Pixel values in both the training and testing samples were scaled to  
 the range [0,1].

#### 1101 B.1.2 PERFORMANCE METRICS

1102 Performance was evaluated against a number of different criteria.

1104 **Performance on standard test data** Firstly, the percentage of samples correctly classified from  
 1105 the standard test set provided with each training data-set was calculated (the “clean” accuracy).

1107 **Performance on common corruptions data** Secondly, the ability of trained networks to generalise  
 1108 to input distribution shifts was assessed by determining classification accuracy with the common  
 1109 corruptions data-sets: MNIST-C, CIFAR10-C, CIFAR100-C, TinyImageNet-C and ImageNet-C  
 1110 (Hendrycks & Dietterich, 2019; Mu & Gilmer, 2019). MNIST-C contains 15 different corruptions  
 1111 including different types of noise, blurring, geometric transformations, and superimposed patterns.  
 1112 The others contain 18 different corruptions including different types of noise, blurring, synthetic  
 1113 weather conditions, and digital corruptions. As is typical in the literature, performance was evaluated  
 1114 by averaging performance over all the corruptions at all degrees of intensity.

1116 **Performance on unknown class rejection** A third performance metric was used to assess the  
 1117 ability of a network to distinguish known from unknown classes. This was evaluated using the Area  
 1118 Under the Receiver Operating Characteristic curve (AUROC) as this is a common choice in the  
 1119 literature (Kirchheim et al., 2022; Chen et al., 2023; Cheng et al., 2023; Xu-Darme et al., 2023;  
 1120 Yang et al., 2022; 2023; Lee et al., 2022). AUROC is calculated separately for each unknown class  
 1121 data-set, evaluating how distinct the confidence scores produced by samples from the standard test-set  
 1122 are from the confidence scores produced in response to samples from the unknown class data-set.  
 1123 The standard, baseline, method for determining confidence uses the maximum value of the network  
 1124 output after the application of the softmax activation function (*i.e.*,  $\max(\mathbf{z})$ ). As a result it is called  
 1125 Maximum Softmax Probability (MSP; Hendrycks & Gimpel, 2017). MSP was used by default in our  
 1126 assessment, but some evaluations were repeated using an alternative: Maximum Logit Score (MLS;  
 1127 Vaze et al., 2022; Hendrycks et al., 2022a). MLS defines the confidence that a sample is of a known  
 1128 class as the maximum response of the network output before any activation function is applied (*i.e.*,  
 1129  $\max(\mathbf{y})$ ).

1130 AUROC was calculated using seven data-sets containing unknown classes, and the average AUROC  
 1131 across all seven data-sets was reported. The seven data-set used to evaluate networks trained with  
 1132 MNIST were the test-sets of Omniglot (Lake et al., 2015), FashionMNIST (Xiao et al., 2017), KM-  
 1133 NIST (Clanuwat et al., 2018) and four data-sets containing synthetic images: (1) images containing  
 random blobs, as used in (Hendrycks et al., 2019); (2) images in which each pixel intensity value  
 was independently and randomly selected from a uniform distribution; (3) the images of the standard

(clean) test set after a random permutation of all pixels; (4) the images of the clean test set after randomising the phase, in the Fourier domain, of each image. Each of these four synthetic data-sets contained 10000 samples. The CIFAR10 trained networks were tested using unknown classes from the test-sets of the Textures (Cimpoi et al., 2014), SVHN (Netzer et al., 2011), and CIFAR100 data-sets, plus, four synthetic image data-sets generated as described before. For CIFAR100 trained networks the same seven OOD data-sets were used as for CIFAR10, except CIFAR10 was used in place of CIFAR100. Networks trained on TinyImageNet and ImageNet1k were evaluated using Textures (Cimpoi et al., 2014), the iNaturalist 2021 validation set (Van Horn et al., 2018), the ImageNet-O data-set (Hendrycks et al., 2021), and the four synthetic image data-sets generated as described previously.

**Performance on AutoAttack rejection** Finally, performance was also evaluated using adversarial attacks generated using AutoAttack (AA; Croce & Hein, 2020), a state-of-the-art ensemble attack method that employs both gradient-based (white-box) and gradient-free (black-box) attacks. AA was implemented using the torchattacks PyTorch library (Kim, 2021). Two sets of adversarial samples were created. Each set was created by perturbing 10000 samples from the standard (clean) test-set, but with a different method of constraining the magnitude of the perturbation. Specifically, AA was used to apply both  $l_\infty$  and  $l_2$ -norm constrained attacks. The perturbation budget ( $\epsilon$ ) used for each attack was the standard value used in the previous literature for each data-set. Specifically,  $\epsilon$  was set to  $\frac{8}{255}$  and 0.5 for  $l_\infty$  and  $l_2$ -norm attacks, respectively, against networks trained on CIFAR10, CIFAR100, TinyImageNet, and ImageNet1k, and  $\epsilon$  was set to 0.3 for  $l_\infty$ -norm and to 2 for  $l_2$ -norm attacks on MNIST trained networks.

Networks were not trained to be able to correctly classify adversarial examples, and hence, robust accuracy was low for all the evaluated losses. However, networks can still be robust if they are capable of identifying, and rejecting samples that have been adversarially perturbed. Adversarial robustness was evaluated using detection accuracy rate (DAR; Spratling, 2025). DAR determines the proportion of samples that are processed correctly. Where for adversarial samples, “processed correctly” means that the sample is accepted and the predicted class label is correct, or it is rejected and the predicted class label is wrong (Zhu et al., 2024). As for unknown class rejection, a sample is accepted or rejected based on the confidence of the prediction made by the network under evaluation. Confidence was measured using either Maximum Softmax Probability (MSP) or Maximum Logit Score (MLS), and the threshold used to reject samples was set such that 95% of correctly classified samples from the standard test set were accepted (Zhu et al., 2024).

### B.1.3 NEURAL NETWORK ARCHITECTURES

A large variety of DNNs architectures were used as summarised in Table 3. A small version of LeNet (LeCun et al., 1998) with 16 channels in the two convolutional layers, and 50 neurons in the penultimate, fully-connected, layer. A simple, fully-convolutional neural network (ConvNet) consisting of 5 convolutional layers, each containing 32 3-by-3 masks and using the ReLU activation function. This architecture performed down-sampling using average pooling and it did not use batch (or any other form of) normalisation. It is a simple, sequential, hierarchy without any parallel pathways or skip connections. A simple fully-connected network (MLP) consisting of three hidden layers each containing 200 neurons and employing the ReLU activation function. ResNets (He et al., 2016a), specifically, ResNet18, ResNet32, and ResNet50. WideResNets (Zagoruyko & Komodakis, 2016), specifically, WRN22-10 and WRN28-10. PreActResNet18 (PARN18; He et al., 2016b). MobileNet version 3 (Howard et al., 2019; 2017), specifically the small model (MobileNetS) and the large model (MobileNetL). The inception architecture version 3 (Szegedy et al., 2016; 2015). The Swin Transformer (version 2) (Liu et al., 2021; 2022a) tiny (SwinT). The vision transformer (Dosovitskiy et al., 2020) base model with 16×16 input patch size (ViT-B/16).

Our implementations of ResNets, WRNs, and PARN were based on the code provided with (Pang et al., 2021),<sup>1</sup> except for the implementation of ResNet32 which was adapted from code by Yerlan Idelbayev,<sup>2</sup> and ResNet50 which came from the PyTorch Hub.<sup>3</sup> The implementations of MobileNetv3, inception3, and the Transformers were also from the PyTorch Hub. The inception3 was modified to

<sup>1</sup><https://github.com/P2333/Bag-of-Tricks-for-AT>

<sup>2</sup>[https://github.com/akamaster/pytorch\\_resnet\\_cifar10/](https://github.com/akamaster/pytorch_resnet_cifar10/)

<sup>3</sup><https://pytorch.org/vision/stable/models.html>

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1189 Table 3: A summary of the neural network architectures used to assess performance on image classifi-  
 1190 cation when learning with standard data-sets. For each model the number of trainable parameters  
 1191 is indicated in brackets. For each data-set the architectures are arranged from left-to-right in order  
 1192 of increasing size. Note that ResNet50 and ResNet18 are large networks designed for use with  
 1193 ImageNet1k (but using a different stem when applied to smaller images), while ResNet32 is a smaller  
 1194 network designed for use with CIFAR10, and hence, has fewer parameters than ResNet18 despite its  
 1195 greater depth.

1196

Data-set	Model 1	Model 2	Model 3
MNIST	LeNet (20,194)	ConvNet (30,954)	MLP (239,410)
CIFAR10	ResNet32 (464,154)	MobileNetS (1,528,106)	WRN22-10 (27,977,146)
CIFAR100	MobileNetL (4,330,132)	ResNet18 (11,220,132)	PARN18 (11,218,340)
TinyImageNet	ResNet18 (11,173,962)	inception (23,995,504)	WRN28-10 (38,241,656)
ImageNet1k	ResNet50 (25,557,032)	SwinT (28,351,570)	ViT-B/16 (86,567,656)

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1204 allow it to work with TinyImageNet as follows. Before the inception layers the original architecture,  
 1205 designed for use with the larger images in ImageNet1k, contains three standard convolution layers,  
 1206 a max pooling layer, two further standard convolution layers, and another max pooling layer. Both  
 1207 maxpooling and the two convolution layers between them were removed. Furthermore, the size of the  
 1208 filters in the second convolutional layer in the auxiliary head were changed from 5-by-5 to 4-by-4.

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#### B.1.4 TRAINING SETTINGS

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1213 To ensure a fair comparison between loss functions, while avoiding the need to search for optimal  
 1214 training hyper-parameters for each combination of loss function, network architecture and data-  
 1215 set, the same training hyper-parameters were used for all the experiments performed using the  
 1216 same combination of data-set and network architecture. In general, five repeats were made of each  
 1217 experiment, except those experiments performed with ImageNet1k where either three repeats (when  
 1218 using the two smaller models listed in Table 3) or one experiment (using the largest model listed in  
 1219 Table 3) were performed.

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**MNIST** For all experiments with MNIST, training was performed for 20 epochs using the Adam  
 1223 optimiser (Kingma & Ba, 2015) with a batch size of 128 and a fixed learning rate of  $10^{-3}$ . This  
 1224 set-up was found in preliminary experiments to be adequate for obtaining high test-set accuracy when  
 1225 training ConvNet with CE loss.

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**CIFAR10 and CIFAR100** For training with both CIFAR data-sets, the SGD optimiser was used  
 1234 for 110 epochs with a momentum of 0.9, a batch size of 128, weight decay of 5e-4, an initial learning  
 1235 rate of 0.1 and a step-wise learning schedule reducing the learning rate by a factor of 10 at epochs  
 1236 100 and 105. This set-up was taken from (Pang et al., 2021) where it was found to be optimal for the  
 1237 adversarial-training of networks using CE loss. As we are not using adversarial training, this set-up is  
 1238 probably sub-optimal for all the loss functions we compare. If it does favour one loss function, that is  
 1239 likely to be CE. Using this training setup with MobileNets resulted in poor results: CIFAR100 clean  
 1240 accuracy of less than 50% with all loss functions, and chance accuracy on one trial with LN loss. A  
 1241 search for a better initial learning rate (with all other learning hyper-parameters as described before),  
 1242 performed using CE loss and CIFAR100, found that a value of 0.02 produced the best performance.  
 1243 This lower initial learning rate was therefore used for all experiments with MobileNet.

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**TinyImageNet** For training networks on TinyImageNet more epochs are required to reach reasonable  
 1250 performance. Hence, compared to the settings for CIFAR, the number of epochs was increased  
 1251 to 200. Furthermore, the training schedule was changed to decay (by a factor of 10) the learning rate  
 1252 at 50, 100, and 150 epochs. Except for an additional learning rate decay at 50 epochs, the resulting  
 1253 set-up is identical to that used in (Rice et al., 2020), for adversarially-training networks with CE loss.

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**ImageNet1k** With the ImageNet1k data-set the ResNet50 architecture was trained using SGD for  
 1260 100 epochs with a momentum of 0.9, a batch size of 512, weight decay of 1e-4, and an initial learning  
 1261 rate of 0.1 that decayed by a factor of 10 at epochs 25, 50, and 75. This recipe uses a larger batch

size, 10 more epochs, and one more learning rate decay, but is otherwise the same as baseline training method typically used for training ResNet50 on ImageNet1k.<sup>4</sup> For training the Swin Transformer on ImageNet1k the set-up was based on that proposed in Irandoost et al. (2022). Namely, using the AdamW optimiser with a fixed learning rate of  $10^{-3}$  preceded by an exponential learning-rate warm-up period of five epochs.<sup>5</sup> Training was performed for 100 epochs with a batch size of 256. This same set-up, but with a 10 epoch warm-up period, was used to train the ViT-B/16 architecture.

## 1249 B.2 LEARNING WITH IMBALANCED DATA-SETS

### 1250 B.2.1 TRAINING DATA

1252 Learning with imbalanced training data was assessed using long-tailed versions of CIFAR10, CI-  
 1253 FAR100 and ImageNet (Cao et al., 2019; Liu et al., 2019; Wang et al., 2021). These are standard  
 1254 benchmark tasks in this domain, where the training data is generated from the original, balanced,  
 1255 data-sets by removing samples unequally from each class. Specifically, each long-tailed data-set is  
 1256 created by taking only the first  $s_j \times f^j$  samples for the class with index  $j$  ( $j \in \{0, \dots, n-1\}$ ).  $f$   
 1257 is a factor that determines the degree of imbalance. From CIFAR10 two long-tailed data-sets were  
 1258 created using  $f = 0.6$  and  $f = 0.7744$ , and from CIFAR10 two long-tailed data-sets were created  
 1259 using  $f = 0.955$  and  $f = 0.9771$ . The first value of  $f$  for each data-set generates a long-tailed set  
 1260 in which the ratio of the number of samples in the classes with the largest and smallest numbers is  
 1261 100. The second values of  $f$  produce an imbalance ratio of 10. For ImageNetLT the standard image  
 1262 sub-sets were used<sup>6</sup> which define an imbalance ratio of 256.

### 1263 B.2.2 PERFORMANCE METRICS

1265 Performance was assessed using standard, balanced, test-data sets. The same range of evaluation  
 1266 metrics were used as were used to assess the performance of networks trained on standard training  
 1267 data-sets (as described in Appendix B.1.2).

### 1269 B.2.3 NEURAL NETWORK ARCHITECTURES

1271 Each of the four long-tailed CIFAR data-sets were used to train three architectures: ResNet32,  
 1272 ResNet18, and WideResNet20-10. ImageNetLT was used to train ResNet18, SwinT, and ConvNeXt-  
 1273 tiny (Liu et al., 2022b).

### 1274 B.2.4 TRAINING SETTINGS

1276 Five repeats were performed of each experiment (combination of loss, network architecture, and  
 1277 training data-set). For the CIFAR data-sets, the training set-up was based on that used in previous  
 1278 work with the same training data (Cao et al., 2019; Cui et al., 2019). Specifically, networks were  
 1279 trained for 200 epochs using SGD with a momentum of 0.9, a batch size of 128, weight decay of  
 1280  $2e-4$ , and an initial learning rate of 0.1, that was reduced by a factor of 100 at the end of epochs 160  
 1281 and 180. For ImageNetLT the training set-up was that same as that used for ImageNet as described in  
 1282 Appendix B.1.4.

## 1283 B.3 CONTINUAL LEARNING

### 1285 B.3.1 TRAINING DATA

1287 Performance on continual learning was assessed with the aid of the Avalanche library (Lomonaco  
 1288 et al., 2021; Carta et al., 2023) using four standard benchmark tasks: PermutedMNIST, SplitMNIST,  
 1289 SplitCIFAR10, and SplitCIFAR100. In each case models were trained on a sequence of five sub-sets  
 1290 of data (training “episodes”). Each trial used a different, randomly selected, sequence of training data

1291 <sup>4</sup><https://pytorch.org/blog/how-to-train-state-of-the-art-models-using-torchvision-latest-primitives/>

1293 <sup>5</sup>The warm-up period was extended to 10 epochs when using CE loss, as training with the original set-up  
 1294 resulted in a training collapse and final training set accuracy at chance level.

1295 <sup>6</sup><https://drive.google.com/drive/u/1/folders/1j7Nkfe6ZhzKFxePHdsseeeGI877Xu1yf>

1296 sub-sets, and this same sequence of sub-tasks was used with each loss to ensure a fair comparison.  
 1297 Each loss function was tested in combination with five strategies for reducing catastrophic forgetting:  
 1298 Replay (Robins, 1993; Chaudhry et al., 2019), Synaptic Intelligence (SI; Zenke et al., 2017), Elastic  
 1299 Weight Consolidation (EWC; Kirkpatrick et al., 2017), Less-Forgetful Learning (LFL; Jung et al.,  
 1300 2016), and Learning without Forgetting (LwF; Li & Hoiem, 2016). The tasks and continual learning  
 1301 strategies were chosen as code for implementing them was available in the Continual Learning  
 1302 Baselines repository.<sup>7</sup>

### 1303 B.3.2 PERFORMANCE METRICS

1304 Performance was evaluated at the end of training by measuring classification accuracy with an unseen  
 1305 test set containing equal numbers of samples from each sub-task.

### 1306 B.3.3 NEURAL NETWORK ARCHITECTURES

1307 For each combination of task and continual learning strategy we used the same neural network  
 1308 architecture as used in the Continual Learning Baselines repository. For the MNIST tasks the  
 1309 networks were MLPs, while for the CIFAR tasks the architecture was a ResNet18.

### 1310 B.3.4 TRAINING SETTINGS

1311 Five repeats were performed of each experiment (combination of loss, continual learning strategy,  
 1312 and task). For each combination of task and continual learning strategy we used the same training  
 1313 set-up as used in the Continual Learning Baselines repository. Where this repository only provided a  
 1314 training recipe for MNIST (or CIFAR10/100), we altered it for use with the other data-sets only by  
 1315 changing the number of epochs (so that the number was 10 times larger for the CIFAR data-sets than  
 1316 for MNIST).

## 1317 B.4 SEMANTIC SEGMENTATION

### 1318 B.4.1 TRAINING DATA

1319 Performance on semantic segmentation was assessed with the aid of the Pytorch Segmentation Models  
 1320 Library<sup>8</sup> using four data-sets: CamVid (Brostow et al., 2009), Cityscapes (Cordts et al., 2016), and  
 1321 SBD (Hariharan et al., 2011), and ADE20k (Zhou et al., 2017).

### 1322 B.4.2 PERFORMANCE METRICS

1323 In each case, performance was evaluated using the mean percentage intersection-over-union (IoU)  
 1324 metric.

### 1325 B.4.3 NEURAL NETWORK ARCHITECTURES

1326 All experiments were performed with the FPN architecture (Kirillov et al., 2019) using four different  
 1327 networks as the encoder-backbone: ResNet34 (He et al., 2016a), EfficientNet-b4 (Tan & Le, 2019),  
 1328 DenseNet201 (Huang et al., 2017), and ResNeXt50 (Xie et al., 2017).

### 1329 B.4.4 TRAINING SETTINGS

1330 Five repeats were made of each experiment (combination of loss, backbone, and training data-set),  
 1331 except those experiments performed with ADE20k where four repeats were performed.

1332 The training set-up was based on that used previously for training on the CamVid data-set (Badri-  
 1333 narayanan et al., 2017). Specifically, SGD with momentum of 0.9 was used with a fixed learning  
 1334 rate of 0.1 and a batch size of 12. As not all data-sets contain separate test and validation data a  
 1335 fixed number of training epochs was used, rather than selecting the best checkpoint as was done by  
 1336 Badrinarayanan et al. (2017). 100 epochs was used for CamVid, 50 epochs were used for Cityscapes

1337 <sup>7</sup><https://github.com/ContinualAI/continual-learning-baselines>

1338 <sup>8</sup>[https://github.com/qubvel/segmentation\\_models.pytorch](https://github.com/qubvel/segmentation_models.pytorch)

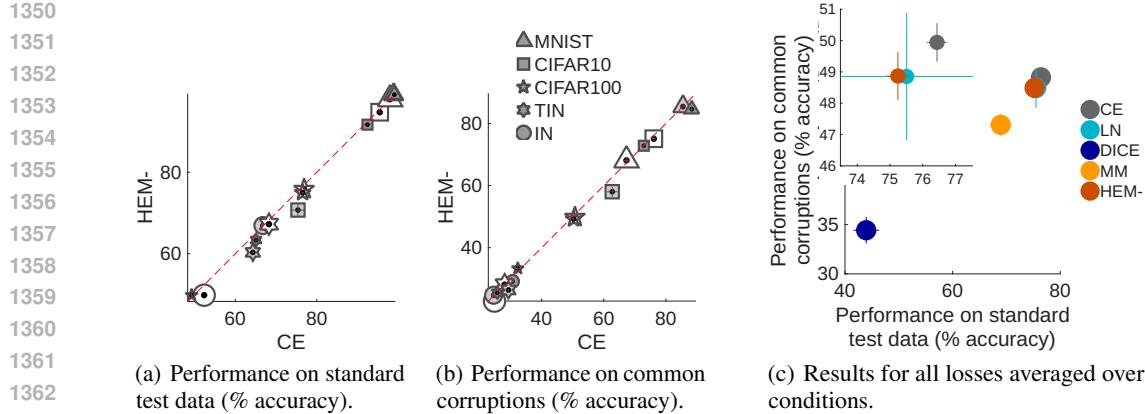


Figure 3: Results when learning with standard data-sets and testing with clean and corrupt images. (a) and (b) directly compare the performance produced by HEM and cross-entropy (CE) losses when used to train networks with MNIST, CIFAR10, CIFAR100, TinyImageNet (TIN), and ImageNet1k (IN) using three different network architectures for each data-set. For each data-set the size of the marker used corresponds to the size of the network. Results above the diagonal are conditions where better performance was obtained when training with HEM rather than CE loss. Performance metrics are averaged over multiple trials performed for each condition (data-set and architecture) and the error bars show the standard deviation recorded across the trials in each condition (in the majority of cases these error bars are too small to be visible). (a) Compares the performance of the two losses in terms of the accuracy of classifying the standard test-data. (b) Compares the performance of the two losses in terms of the accuracy of classifying the common-corruptions test-data. (c) Shows results averaged over all the data-sets and network architecture (and multiple trials in each condition) for all relevant losses: cross-entropy (CE), LogitNorm (LN), DICE, multi-class margin (MM) and HEM. Error bars show the mean standard deviation recorded across the trials in each condition. The inset shows the results for CE, LN, and HEM losses plotted on a separate scale to allow the differences between these losses to be visible.

and SBD, and 20 epochs for ADE20k. For the larger data-sets (Cityscapes, SBD, and ADE20k) the batch size was reduced to four in order to fit within GPU memory.

For the SBD data-set, CE loss failed to learn when using a learning rate of 0.1. A hyper-parameter search was therefore carried out using CE loss to test alternative learning rates (0.05, 0.02, 0.005, 0.001). A learning rate of 0.05 was found to work best with CE loss, so this learning rate was used in all experiments with all losses and the SBD data-set. A learning rate of 0.05 was also used for all experiments with the ADE20k where it was found that the performance of CE loss was unaffected across a range (0.1, 0.05, 0.02, 0.01) of different learning.

## C DETAILED EXPERIMENTAL RESULTS

### C.1 LEARNING WITH STANDARD DATA-SETS

#### C.1.1 PERFORMANCE ON STANDARD TEST DATA AND COMMON CORRUPTIONS DATA

Detailed results showing the absolute, rather than relative, performance of CE and HEM trained networks for each individual condition together with error-bars can be seen in Fig. 3(a) for the standard test data, and in Fig. 3(b) the common corruptions data. This is the data summarised in the 1<sup>st</sup> and 2<sup>nd</sup> segments of Fig. 2. A comparison of the performance of all tested losses is provided in Fig. 3(c). The same results appear in the 1<sup>st</sup> and 2<sup>nd</sup> segments of Fig. 1. The numerical data can be found in the columns headed ‘‘Clean’’ and ‘‘Corrupt’’ in Table 4.

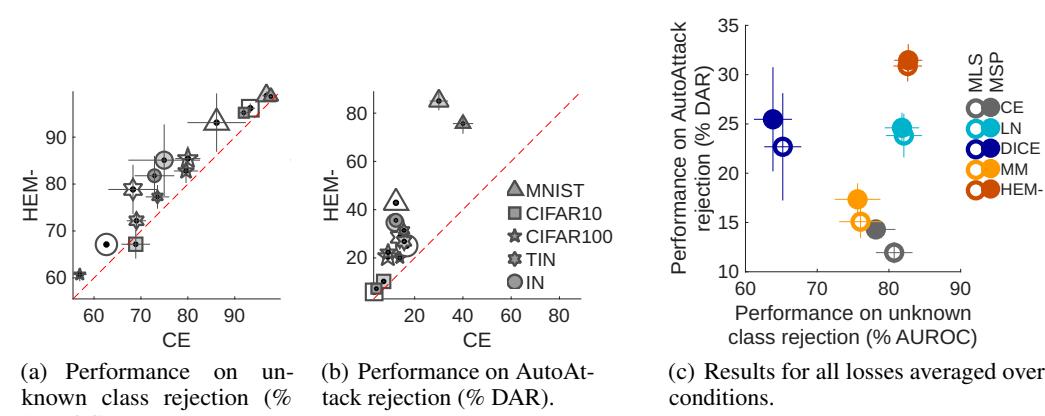


Figure 4: Results when learning with standard data-sets and testing on unknown and adversarial images. This figure has an identical format to Fig. 3 except (a) compares the performance of CE and HEM losses in terms of the ability to distinguish samples from known and unknown classes, and (b) compares the performance of CE and HEM losses in terms of the ability to deal correctly with adversarially perturbed samples. In both (a) and (b) Maximum Softmax Probability (MSP) is used as the confidence score. (c) Shows results averaged over all the data-sets and network architecture (and multiple trials in each condition) for all relevant losses. Closed markers indicate that Maximum Softmax Probability (MSP) was used as the confidence score, while open markers plot results when using Maximum Logit Score (MLS).

### C.1.2 PERFORMANCE ON UNKNOWN CLASS REJECTION AND AUTOATTACK REJECTION

Detailed results showing the absolute, rather than relative, performance of CE and HEM trained networks for each individual condition together with error-bars can be seen in Fig. 4(a) for unknown class rejection, and in Fig. 4(b) for AutoAttack rejection. This is the data summarised in the 3<sup>rd</sup> and 4<sup>th</sup> segments of Fig. 2. A comparison of the performance of all tested losses is provided in Fig. 4(c). The same results appear in the 3<sup>rd</sup> and 4<sup>th</sup> segments of Fig. 1. The numerical data can be found in the columns headed “OOD” and “AA” in Table 4.

### C.2 LEARNING WITH IMBALANCED DATA-SETS

#### C.2.1 PERFORMANCE ON STANDARD TEST DATA AND COMMON CORRUPTIONS DATA

A detailed comparison of the performance of CE and HEM- (the ablated version of HEM that uses a single margin, and hence, like CE has no additional mechanism for dealing with class imbalance) is provided in Figs. 5(a) and 5(b) for the standard test data, and the common corruptions data, respectively. The corresponding detailed comparisons of HEM and LA losses is provided in Figs. 5(c) and 5(d). The 5<sup>th</sup> and 6<sup>th</sup> segments Fig. 2 show the performance of HEM relative to CE for the standard test data, and the common corruptions data, respectively.

A comparison of results for all tested losses, averaged over the four conditions (and 5 trials per condition) can be seen in Fig. 5(e). The same results appear in the 5<sup>th</sup> and 6<sup>th</sup> segments of Fig. 1. The numerical data can be found in the columns headed “Clean” and “Corrupt” in Table 5.

#### C.2.2 PERFORMANCE ON UNKNOWN CLASS REJECTION AND AUTOATTACK REJECTION

A detailed comparison of the performance of CE and HEM- is provided in Figs. 6(a) and 6(b) for unknown class rejection and adversarial sample rejection, respectively. The corresponding detailed comparisons of HEM and LA losses is provided in Figs. 6(c) and 6(d). The 7<sup>th</sup> and 8<sup>th</sup> segments Fig. 2 show the performance of HEM relative to CE for unknown class rejection and adversarial sample rejection, respectively.

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Table 4: A comparison of the performance produced by different losses when applied to learning with standard data-sets. Bold text indicates the best performance on each metric for each combination of training data-set and network architecture.

Task	Clean Loss	Acc. (%)	Corrupt Acc. (%)	OOD AUROC (%)	AA DAR (%)	Clean Acc. (%)	Corrupt Acc. (%)	OOD AUROC (%)	AA DAR (%)
<b>LeNet</b>									
<b>MNIST</b>									
CE	99.02 ± 0.05	<b>88.33 ± 1.20</b>	97.69 ± 0.26	40.04 ± 4.19	<b>85.50 ± 0.99</b>	98.84 ± 0.07	<b>86.13 ± 6.22</b>	67.29 ± 0.91	86.13 ± 6.22
LN	98.88 ± 0.21	81.85 ± 1.66	97.56 ± 0.80	72.33 ± 9.93	99.02 ± 0.11	83.18 ± 1.87	97.18 ± 1.45	82.49 ± 4.36	89.48 ± 1.88
DICE	98.83 ± 0.10	88.15 ± 0.72	95.70 ± 0.53	53.61 ± 3.77	98.29 ± 0.31	85.16 ± 2.15	88.58 ± 0.70	37.60 ± 6.76	92.57 ± 1.96
MM	<b>99.07 ± 0.08</b>	87.93 ± 1.61	97.91 ± 0.34	41.14 ± 5.73	98.94 ± 0.10	84.34 ± 1.65	97.08 ± 0.82	30.45 ± 2.68	24.80 ± 2.89
HEM-	99.03 ± 0.14	84.57 ± 2.09	<b>98.67 ± 0.38</b>	<b>75.66 ± 6.14</b>	<b>99.07 ± 0.10</b>	85.44 ± 1.71	<b>98.84 ± 0.37</b>	<b>85.04 ± 3.65</b>	12.33 ± 1.11
<b>ResNet32</b>									
<b>CIFAR10</b>									
CE	<b>92.43 ± 0.12</b>	72.88 ± 0.59	91.92 ± 1.16	4.14 ± 0.28	<b>75.37 ± 1.42</b>	<b>62.71 ± 1.62</b>	<b>68.89 ± 3.06</b>	7.15 ± 0.30	<b>95.43 ± 0.18</b>
LN	92.23 ± 0.12	<b>73.04 ± 0.59</b>	<b>95.40 ± 0.45</b>	3.89 ± 0.29	58.36 ± 27.31	48.46 ± 21.89	62.19 ± 7.11	10.11 ± 0.39	95.11 ± 0.12
DICE	86.64 ± 0.23	67.16 ± 0.42	88.07 ± 0.95	5.50 ± 0.20	70.12 ± 0.67	59.02 ± 0.60	63.38 ± 1.97	<b>12.34 ± 1.10</b>	92.42 ± 0.27
MM	91.54 ± 0.14	70.66 ± 0.60	92.49 ± 1.53	3.96 ± 0.25	72.90 ± 0.98	61.03 ± 1.35	67.82 ± 2.49	8.78 ± 0.46	94.85 ± 0.12
HEM-	91.67 ± 0.29	72.82 ± 0.55	95.20 ± 0.71	<b>7.26 ± 0.71</b>	70.72 ± 0.71	58.02 ± 0.86	67.17 ± 2.10	10.26 ± 0.42	94.73 ± 0.06
<b>MobileNetV2</b>									
<b>CIFAR100</b>									
CE	49.25 ± 0.96	32.31 ± 1.02	56.96 ± 1.44	13.86 ± 0.70	<b>76.52 ± 0.29</b>	<b>50.27 ± 0.40</b>	79.61 ± 2.57	9.01 ± 0.36	<b>76.87 ± 0.23</b>
LN	49.73 ± 0.71	33.11 ± 0.53	59.41 ± 2.44	14.04 ± 0.78	76.19 ± 0.28	49.90 ± 0.22	80.51 ± 3.14	15.75 ± 0.98	79.99 ± 2.68
DICE	2.20 ± 0.40	2.03 ± 0.35	44.79 ± 7.42	<b>42.48 ± 18.16</b>	66.96 ± 0.11	44.81 ± 0.31	73.97 ± 2.46	12.10 ± 0.64	15.35 ± 1.50
MM	40.34 ± 0.37	26.17 ± 0.43	56.96 ± 4.11	13.97 ± 0.78	70.59 ± 0.30	45.20 ± 0.32	80.24 ± 4.27	10.85 ± 0.71	48.95 ± 0.27
HEM-	<b>49.86 ± 0.90</b>	<b>33.33 ± 0.80</b>	<b>60.70 ± 4.24</b>	19.99 ± 0.82	74.95 ± 0.46	49.22 ± 0.26	<b>82.79 ± 2.33</b>	<b>22.36 ± 1.27</b>	79.29 ± 5.88
<b>ResNet18</b>									
<b>TIN</b>									
CE	<b>65.09 ± 0.32</b>	25.71 ± 0.28	73.52 ± 2.52	15.58 ± 0.27	<b>64.30 ± 0.34</b>	<b>29.30 ± 0.27</b>	69.05 ± 2.06	15.66 ± 0.44	<b>68.25 ± 0.13</b>
LN	64.90 ± 0.14	<b>26.72 ± 0.19</b>	<b>78.67 ± 3.82</b>	25.38 ± 0.34	63.87 ± 0.47	28.50 ± 0.58	<b>76.99 ± 2.30</b>	24.24 ± 1.08	67.84 ± 0.30
DICE	2.87 ± 2.81	1.59 ± 1.45	43.98 ± 8.98	21.60 ± 24.28	0.50	0.50	50.00	0.50	0.50
MM	59.16 ± 0.22	20.43 ± 0.43	69.09 ± 3.15	22.99 ± 1.11	48.49 ± 0.41	18.17 ± 0.17	68.14 ± 2.69	19.05 ± 0.45	63.13 ± 0.37
HEM-	63.36 ± 0.23	25.47 ± 0.42	77.26 ± 5.66	<b>31.42 ± 0.67</b>	60.33 ± 0.73	26.37 ± 0.43	72.18 ± 1.13	<b>26.84 ± 1.30</b>	67.25 ± 0.52
<b>ResNet50</b>									
<b>IN</b>									
CE	<b>68.05 ± 0.10</b>	<b>30.61 ± 0.27</b>	72.88 ± 4.22	12.22 ± 0.51	66.77 ± 0.28	24.53 ± 0.23	74.95 ± 7.63	11.87 ± 0.25	52.35
LN	67.82 ± 0.25	30.13 ± 0.37	<b>85.53 ± 1.02</b>	21.12 ± 0.53	<b>70.90 ± 0.03</b>	<b>28.01 ± 0.60</b>	78.09 ± 5.15	9.80 ± 0.25	<b>53.66</b>
DICE	1.67 ± 0.70	0.96 ± 0.39	43.83 ± 4.17	<b>84.76 ± 7.59</b>	16.18 ± 27.85	6.56 ± 9.19	51.34 ± 7.44	8.85 ± 8.23	3.71
MM	55.75 ± 0.32	22.36 ± 0.22	60.50 ± 1.60	25.37 ± 0.49	24.57 ± 26.53	8.30 ± 8.51	54.16 ± 11.96	11.07 ± 9.52	56.75
HEM-	67.10 ± 0.19	29.14 ± 0.39	81.77 ± 2.86	35.59 ± 1.09	66.92 ± 0.36	24.71 ± 1.00	<b>85.09 ± 3.70</b>	<b>34.65 ± 0.78</b>	49.83
<b>SwinT</b>									
<b>VIT-B16</b>									
CE									62.64
LN									64.30
DICE									13.42
MM									11.72
HEM-									20.63
<b>PARN18</b>									
<b>WRN28-10</b>									
CE									8.90 ± 0.37
LN									15.93 ± 0.47
DICE									61.32 ± 5.36
MM									55.93 ± 1.52
HEM-									20.52 ± 1.13
<b>PARN18</b>									
<b>WRN28-10</b>									
CE									23.63 ± 1.10
LN									50.00
DICE									0.50
MM									23.83 ± 0.60
HEM-									28.53 ± 0.88

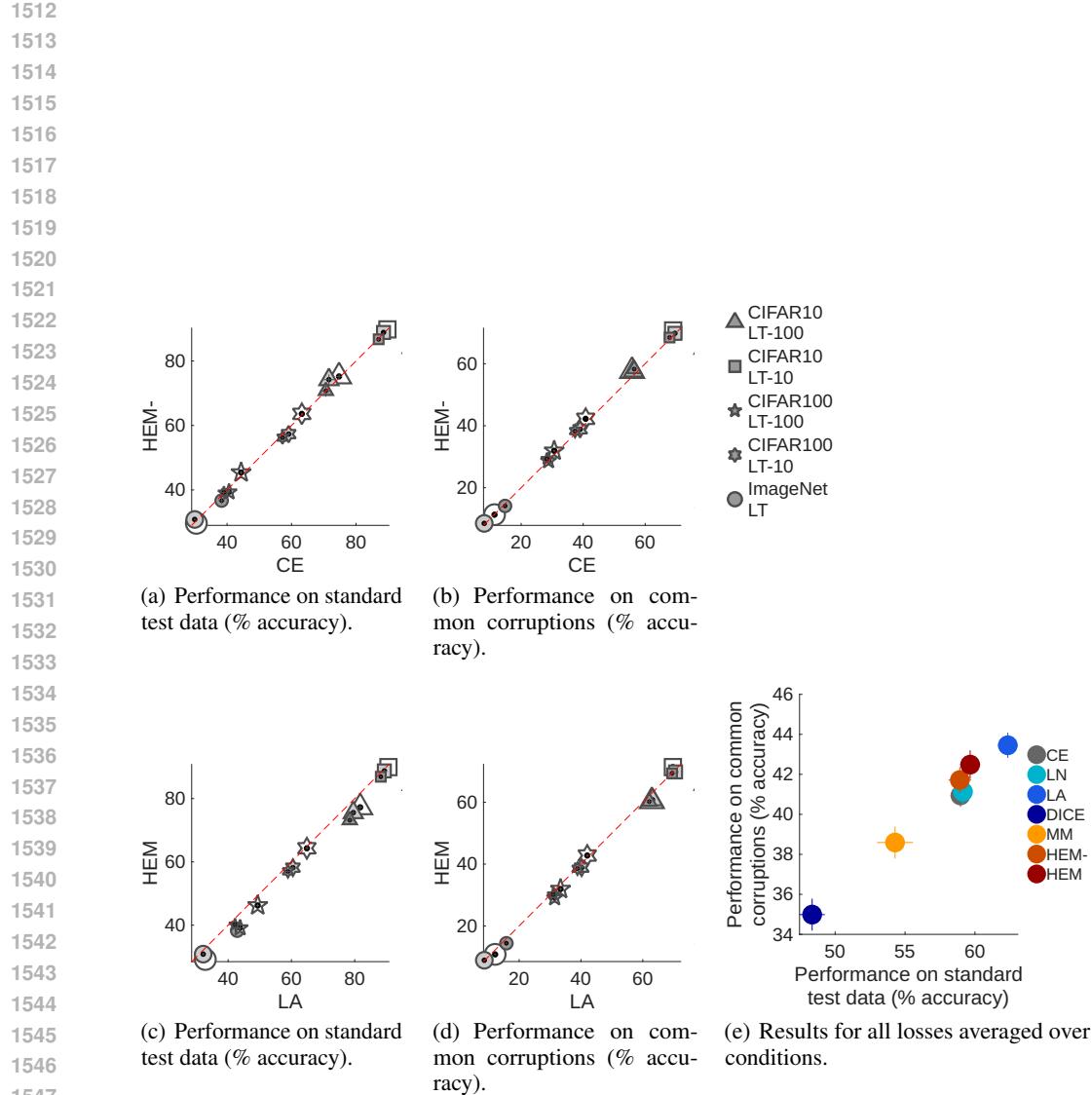


Figure 5: Results when learning with imbalanced data-sets and testing on clean and corrupt images. (a) and (b) directly compare the performance produced by HEM- and cross-entropy (CE) losses when used to train networks with long-tailed (LT) CIFAR10, CIFAR100, and ImageNet data-sets. Three different network architectures were used with each data-set, and the size of the marker used corresponds to the size of the network (sizes increase from left to right in Table 5). (c) and (d) show the same comparisons for HEM and LA losses. (e) Shows results averaged over all the data-sets and network architectures (and five trials in each condition) for all relevant losses: cross-entropy (CE), LogitNorm (LN), logit-adjusted (LA), DICE, multi-class margin (MM), HEM-, and HEM losses. The format of this figure is otherwise the same as, and described in the caption of, Fig. 3.

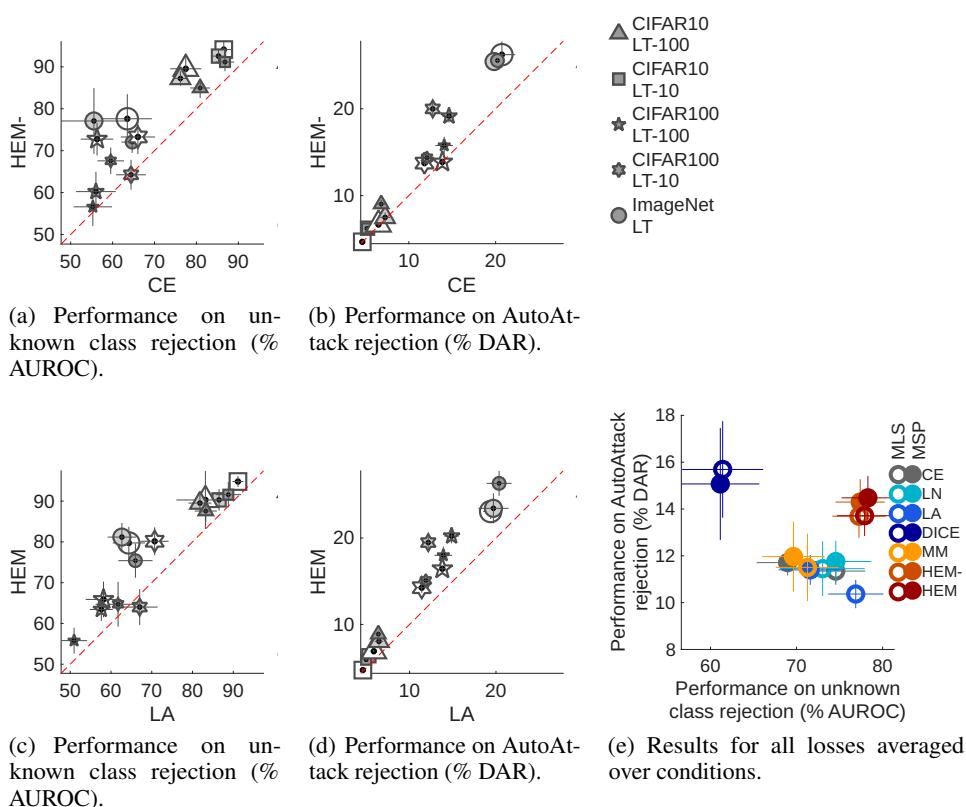


Figure 6: Results when learning with imbalanced data-sets and testing on unknown and adversarial images. This figure has an identical format to Fig. 5 except (a) and (c) compares performance of pairs of losses in terms of the ability to distinguish samples from known and unknown classes, and (b) and (d) compares the performance of pairs of losses in terms of the ability to deal correctly with adversarially perturbed samples. In (a) to (d) Maximum Softmax Probability (MSP) is used as the confidence score. (e) Shows results averaged over all the data-sets and network architecture (and five trials in each condition) for all relevant losses. Closed markers indicate that Maximum Softmax Probability (MSP) was used as the confidence score, while open markers plot results when using Maximum Logit Score (MLS). The format of this figure is otherwise the same as, and described in the caption of, Fig. 4.

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Table 5: A comparison of the performance produced by different losses when applied to learning with imbalanced data-sets. Bold text indicates the best performance on each metric for each combination of training data-set and network architecture.

Task	Clean Acc. (%)	Corrupt Acc. (%)	OOD AUROC (%)	AA DAR (%)	Clean Acc. (%)	Corrupt Acc. (%)	OOD AUROC (%)	AA DAR (%)	Clean Acc. (%)	Corrupt Acc. (%)	OOD AUROC (%)	AA DAR (%)
<b>CIFAR10LT-T100</b>												
<b>ResNet32</b>												
CE	70.65 ± 1.81	56.46 ± 0.57	80.89 ± 2.37	6.82 ± 0.47	71.58 ± 1.60	56.23 ± 1.22	76.18 ± 1.75	7.27 ± 0.36	74.73 ± 0.87	55.77 ± 1.26	77.45 ± 3.72	6.51 ± 0.22
LN	71.01 ± 2.08	54.61 ± 1.13	81.20 ± 2.60	7.02 ± 0.42	70.16 ± 1.51	56.88 ± 1.00	83.46 ± 3.22	7.43 ± 0.72	73.21 ± 0.42	54.18 ± 1.42	87.35 ± 2.82	6.59 ± 0.43
LA	<b>78.44 ± 1.48</b>	<b>62.09 ± 0.84</b>	83.25 ± 2.71	6.38 ± 0.33	<b>79.55 ± 0.71</b>	<b>63.14 ± 0.70</b>	81.82 ± 2.82	6.46 ± 0.49	<b>81.72 ± 0.74</b>	<b>62.93 ± 0.66</b>	83.16 ± 7.13	5.86 ± 0.11
DICE	62.81 ± 0.90	49.04 ± 1.12	58.44 ± 4.00	<b>9.34 ± 1.50</b>	63.58 ± 1.46	51.20 ± 1.09	64.36 ± 6.10	<b>10.69 ± 0.93</b>	70.32 ± 0.63	52.71 ± 0.89	73.71 ± 2.62	<b>8.91 ± 0.52</b>
MM	70.21 ± 1.55	53.18 ± 0.45	76.36 ± 3.07	7.19 ± 0.43	70.04 ± 1.82	56.21 ± 1.20	80.14 ± 1.92	8.31 ± 0.79	74.15 ± 0.58	56.36 ± 1.13	82.17 ± 1.45	7.17 ± 0.53
HEM	70.73 ± 1.16	58.25 ± 1.28	84.95 ± 0.99	9.03 ± 0.70	74.21 ± 1.09	57.66 ± 0.68	87.23 ± 1.99	7.48 ± 0.26	75.21 ± 1.33	57.64 ± 0.43	89.54 ± 0.79	6.67 ± 0.48
HEM	73.19 ± 1.88	60.21 ± 1.43	<b>87.57 ± 1.95</b>	8.88 ± 0.90	75.55 ± 0.21	60.80 ± 0.75	<b>89.52 ± 1.34</b>	8.04 ± 0.74	77.24 ± 1.00	60.34 ± 1.10	<b>90.29 ± 1.18</b>	6.90 ± 0.39
<b>CIFAR10LT-T10</b>												
<b>ResNet32</b>												
CE	87.03 ± 0.57	67.86 ± 0.81	86.82 ± 2.19	5.18 ± 0.23	88.52 ± 0.12	69.59 ± 0.63	85.27 ± 1.73	5.25 ± 0.26	89.74 ± 0.38	69.02 ± 0.72	86.52 ± 1.89	4.64 ± 0.18
LN	86.81 ± 0.26	67.71 ± 0.78	<b>91.96 ± 0.80</b>	5.00 ± 0.62	87.47 ± 0.23	69.97 ± 0.57	90.79 ± 1.99	5.15 ± 0.31	89.16 ± 0.19	69.01 ± 0.56	94.64 ± 1.06	4.65 ± 0.35
LA	<b>88.24 ± 0.27</b>	<b>69.47 ± 1.13</b>	88.78 ± 3.13	4.97 ± 0.19	<b>89.36 ± 0.42</b>	<b>70.60 ± 0.30</b>	86.51 ± 2.63	5.29 ± 0.20	<b>90.65 ± 0.13</b>	69.73 ± 0.89	91.14 ± 1.35	4.59 ± 0.25
DICE	80.02 ± 0.37	60.33 ± 1.01	79.58 ± 2.80	<b>7.53 ± 0.33</b>	82.25 ± 0.46	63.05 ± 0.87	82.85 ± 1.47	<b>6.65 ± 0.28</b>	85.92 ± 0.16	64.81 ± 0.61	87.54 ± 1.33	<b>5.75 ± 0.24</b>
MM	86.61 ± 0.34	67.00 ± 0.61	85.68 ± 2.60	5.13 ± 0.16	88.51 ± 0.14	68.73 ± 0.60	88.30 ± 2.04	5.54 ± 0.37	89.40 ± 0.35	68.80 ± 0.89	89.40 ± 3.64	5.14 ± 0.12
HEM	86.73 ± 0.50	68.45 ± 1.17	91.15 ± 2.26	6.22 ± 0.27	88.85 ± 0.38	69.80 ± 0.89	<b>92.56 ± 1.14</b>	6.24 ± 0.24	88.80 ± 0.48	70.74 ± 1.08	94.12 ± 1.30	4.67 ± 0.24
HEM	86.90 ± 0.55	69.36 ± 1.06	91.59 ± 1.46	5.91 ± 0.63	88.74 ± 0.37	69.81 ± 0.76	90.31 ± 2.57	6.38 ± 0.54	89.95 ± 0.35	<b>71.37 ± 0.78</b>	<b>94.81 ± 0.80</b>	4.72 ± 0.16
<b>CIFAR100LT-T100</b>												
<b>ResNet32</b>												
CE	39.02 ± 0.65	28.31 ± 0.51	55.29 ± 4.56	14.08 ± 1.01	40.60 ± 0.83	28.82 ± 0.58	56.02 ± 4.73	14.63 ± 0.75	44.35 ± 0.49	30.64 ± 0.36	56.30 ± 3.90	13.86 ± 0.36
LN	39.80 ± 0.40	27.36 ± 0.63	<b>60.77 ± 5.10</b>	10.65 ± 0.58	41.59 ± 0.85	30.23 ± 0.74	62.80 ± 3.31	18.58 ± 2.59	44.06 ± 0.39	30.68 ± 0.42	70.38 ± 6.79	14.61 ± 1.41
LA	<b>42.16 ± 1.87</b>	<b>31.01 ± 0.94</b>	50.95 ± 3.18	13.91 ± 1.03	<b>43.78 ± 1.05</b>	<b>31.48 ± 0.69</b>	57.63 ± 2.81	14.86 ± 0.85	49.34 ± 0.50	<b>33.38 ± 0.56</b>	58.16 ± 4.37	13.79 ± 0.37
DICE	32.98 ± 0.90	21.91 ± 0.25	48.94 ± 5.66	18.77 ± 0.44	35.56 ± 2.15	24.46 ± 1.51	53.72 ± 2.40	16.50 ± 1.01	41.29 ± 0.24	27.66 ± 0.29	55.04 ± 4.91	<b>20.48 ± 0.84</b>
MM	34.49 ± 0.69	23.30 ± 0.57	51.75 ± 4.27	14.77 ± 1.12	39.95 ± 0.37	29.04 ± 0.36	54.25 ± 4.51	<b>23.70 ± 1.50</b>	42.48 ± 1.66	29.05 ± 1.41	57.48 ± 5.19	18.32 ± 1.51
HEM	39.20 ± 1.01	29.28 ± 0.94	56.60 ± 1.90	15.77 ± 1.35	36.35 ± 0.84	28.69 ± 0.41	60.23 ± 3.23	19.16 ± 1.00	45.39 ± 0.61	31.92 ± 0.58	<b>72.75 ± 3.39</b>	13.87 ± 0.52
HEM	40.18 ± 1.26	30.20 ± 1.29	55.78 ± 6.17	<b>18.00 ± 0.84</b>	39.13 ± 1.51	29.07 ± 0.72	<b>63.43 ± 4.91</b>	20.23 ± 1.01	<b>46.24 ± 0.79</b>	31.92 ± 0.34	65.89 ± 6.44	16.45 ± 0.81
<b>CIFAR100LT-T10</b>												
<b>ResNet32</b>												
CE	57.19 ± 0.44	37.37 ± 0.62	59.55 ± 3.17	12.09 ± 0.76	59.09 ± 0.64	39.00 ± 0.59	64.40 ± 3.55	12.76 ± 0.70	63.18 ± 0.28	40.80 ± 0.03	66.04 ± 4.09	11.81 ± 0.36
LN	57.44 ± 0.38	37.02 ± 0.27	65.26 ± 6.84	9.48 ± 0.33	59.78 ± 0.88	39.62 ± 0.48	64.95 ± 5.74	16.34 ± 0.75	62.45 ± 0.28	41.13 ± 0.40	71.12 ± 5.14	13.58 ± 0.78
LA	<b>58.90 ± 0.72</b>	<b>38.88 ± 0.73</b>	61.74 ± 5.51	11.88 ± 0.31	<b>60.47 ± 0.84</b>	<b>40.21 ± 0.69</b>	67.04 ± 4.41	12.16 ± 0.70	<b>64.88 ± 0.46</b>	42.04 ± 0.46	71.71 ± 3.42	11.41 ± 0.59
DICE	49.17 ± 0.61	31.49 ± 0.47	53.99 ± 6.72	14.44 ± 0.49	52.99 ± 3.75	34.59 ± 2.89	62.79 ± 2.43	15.69 ± 0.37	63.48 ± 0.52	40.42 ± 0.38	63.26 ± 4.97	12.76 ± 0.80
MM	51.81 ± 0.20	32.56 ± 0.38	61.66 ± 6.91	11.56 ± 1.08	60.32 ± 0.62	39.86 ± 0.35	<b>70.48 ± 3.88</b>	17.48 ± 1.23	62.04 ± 1.82	39.04 ± 1.28	73.30 ± 2.57	12.73 ± 0.50
HEM	56.23 ± 1.23	38.27 ± 0.60	<b>67.57 ± 6.93</b>	14.36 ± 1.68	57.32 ± 1.19	38.85 ± 0.49	64.25 ± 4.66	<b>19.99 ± 1.47</b>	63.59 ± 0.61	42.24 ± 0.44	73.27 ± 3.07	13.74 ± 0.90
HEM	57.01 ± 0.62	38.51 ± 0.62	64.70 ± 3.82	<b>15.09 ± 1.40</b>	58.16 ± 0.49	38.84 ± 0.58	64.01 ± 2.93	19.48 ± 0.60	64.30 ± 0.28	<b>42.77 ± 0.64</b>	<b>80.16 ± 5.66</b>	<b>14.25 ± 0.91</b>
<b>ImageNetLT</b>												
<b>ResNet18</b>												
CE	38.31 ± 1.04	14.80 ± 0.32	64.67 ± 2.58	20.21 ± 0.32	29.95 ± 0.31	8.08 ± 0.23	55.55 ± 7.83	19.82 ± 0.45	30.46 ± 0.63	11.40 ± 0.19	63.51 ± 5.86	20.72 ± 1.54
LN	36.31 ± 0.52	14.99 ± 0.17	<b>75.73 ± 4.46</b>	23.38 ± 1.23	<b>33.95 ± 0.42</b>	<b>9.98 ± 0.45</b>	63.50 ± 6.64	18.56 ± 2.19	<b>33.93 ± 0.42</b>	<b>13.58 ± 0.53</b>	54.52 ± 5.44	15.31 ± 0.67
LA	<b>42.85 ± 0.37</b>	<b>15.87 ± 0.31</b>	66.00 ± 4.20	20.36 ± 1.44	32.11 ± 0.41	8.73 ± 0.25	62.67 ± 3.49	19.70 ± 1.75	32.78 ± 0.68	12.23 ± 0.31	64.38 ± 3.95	19.38 ± 0.86
DICE	0.41 ± 0.11	0.35 ± 0.11	38.42 ± 9.76	<b>60.50 ± 19.57</b>	0.09 ± 0.01	0.10 ± 0.01	49.73 ± 6.19	3.52 ± 6.51	4.50 ± 1.24	2.72 ± 0.45	44.69 ± 6.62	14.53 ± 2.05
MM	17.21 ± 0.36	6.21 ± 0.04	55.81 ± 2.63	17.88 ± 1.86	3.74 ± 8.13	1.22 ± 2.50	51.82 ± 3.87	4.24 ± 9.26	22.32 ± 0.57	8.30 ± 0.20	65.91 ± 5.95	20.37 ± 1.96
HEM	36.69 ± 0.70	14.13 ± 0.16	72.05 ± 3.28	25.56 ± 1.70	30.84 ± 0.36	8.50 ± 0.35	77.08 ± 3.68	<b>25.44 ± 2.53</b>	29.64 ± 0.65	11.31 ± 0.25	77.61 ± 4.30	<b>26.23 ± 1.34</b>
HEM	38.25 ± 0.51	14.40 ± 0.19	75.40 ± 2.06	26.33 ± 1.24	30.85 ± 0.36	8.89 ± 0.19	<b>81.18 ± 1.89</b>	23.44 ± 1.31	29.15 ± 0.67	10.80 ± 0.27	<b>79.75 ± 2.52</b>	23.07 ± 2.45

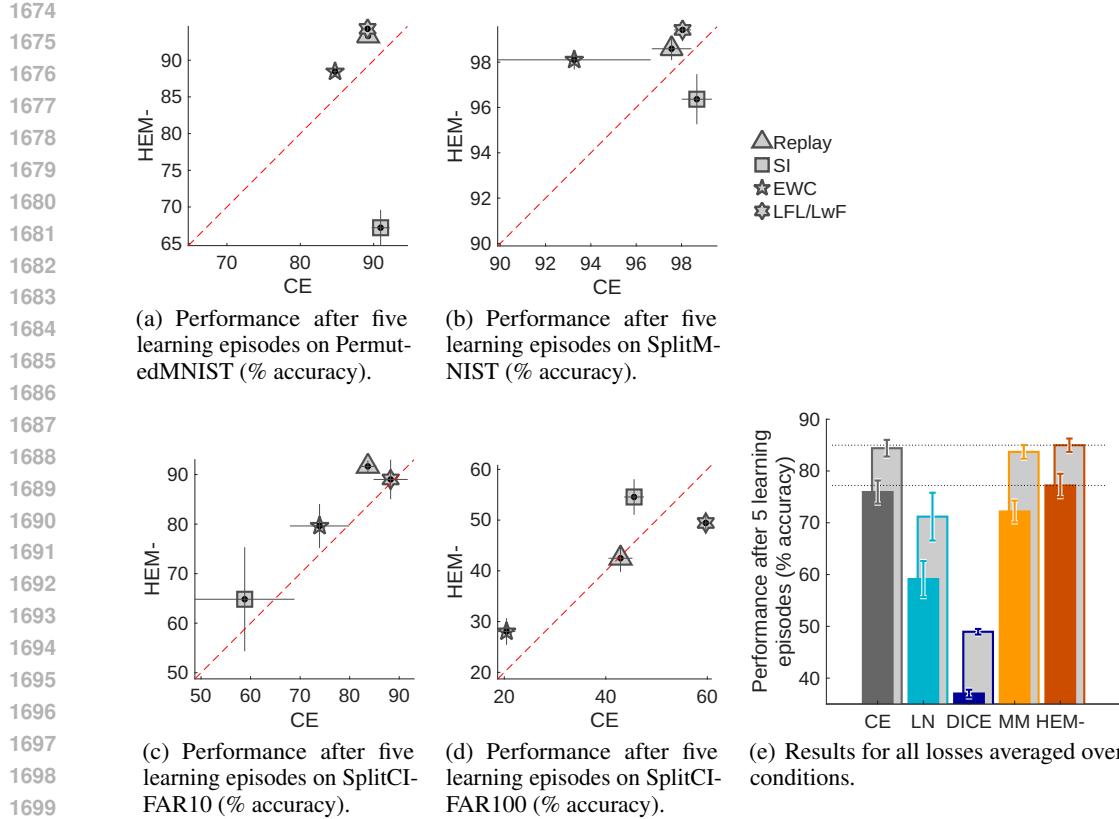


Figure 7: Results for continual learning. (a) to (d) directly compare the performance produced by HEM and cross-entropy (CE) losses when applied to the PermutatedMNIST, SplitMNIST, SplitCIFAR10 and SplitCIFAR100 tasks. Results above the diagonal are conditions where better performance was obtained when training with HEM rather than CE loss. Performance is measured as accuracy on the test data for all tasks after training on a sequence of five tasks. Error bars show the standard deviation recorded over five trials. Experiments were performed using a number of techniques to reduce the effects of catastrophic forgetting: Replay, Synaptic Intelligence (SI), Elastic Weight Consolidation (EWC), Less-Forgetful Learning (LFL), and Learning without Forgetting (LwF). LFL was used for PermutatedMIST and LwF for the other tasks. (e) Shows results averaged over the four tasks and the four methods of reducing catastrophic forgetting applied to each task (and five trials in each condition) for all relevant losses: cross-entropy (CE), LogitNorm (LN), DICE, multi-class margin (MM), and HEM. Error bars show the mean standard deviation recorded across five trials in each condition. The light grey bars show results averaged over task and trials when for each loss only the best performing method of reducing catastrophic forgetting is chosen.

A comparison of results for all tested losses, averaged over the four conditions (and 5 trials per condition) can be seen in Fig. 6(e). The same results appear in the 7<sup>th</sup> and 8<sup>th</sup> segments of Fig. 1. In addition, Fig. 6(e) also shows performance when MLS is used as the rejection criterion. The numerical data can be found in the columns headed “OOD” and “AA” in Table 5.

### C.3 CONTINUAL LEARNING

Detailed results comparing the performance of CE and HEM trained networks for each individual condition together with error-bars can be seen in Figs. 7(a) to 7(d) for each of the four continual learning tasks. This is the data summarised in the 9<sup>th</sup> segment of Fig. 2. A comparison of the performance of all tested losses averaged over tasks and conditions (and 5 trials per condition) are shown in Fig. 7(e). The same results appear in the 9<sup>th</sup> segments of Fig. 1, but in terms of relative rather than absolute performance. The numerical data can be found in Table 6.

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 1742 Table 6: A comparison of the performance produced by different losses when applied to continual  
 1743 learning. Bold text indicates the best performance for each combination of training data-set and  
 1744 method of reducing catastrophic interference.

Task	Accuracy (%)	Accuracy (%)	Accuracy (%)	Accuracy (%)
Loss	<u>Reply</u>	<u>SI</u>	<u>EWC</u>	<u>LFL</u>
<b>PermutedMNIST</b>				
CE	89.23 $\pm$ 0.34	90.95 $\pm$ 1.25	84.74 $\pm$ 0.33	89.17 $\pm$ 0.13
LN	92.86 $\pm$ 0.19	83.64 $\pm$ 1.61	87.35 $\pm$ 0.45	<b>94.92 <math>\pm</math> 0.23</b>
DICE	37.61 $\pm$ 2.01	89.92 $\pm$ 1.01	9.74 $\pm$ 1.44	33.24 $\pm$ 3.78
MM	82.92 $\pm$ 0.19	<b>92.95 <math>\pm</math> 0.20</b>	75.03 $\pm$ 0.99	84.69 $\pm$ 0.44
HEM-	<b>93.30 <math>\pm</math> 0.15</b>	67.17 $\pm$ 2.44	<b>88.45 <math>\pm</math> 0.48</b>	94.28 $\pm$ 0.33
<b>SplitMNIST</b>				
CE	97.56 $\pm$ 0.87	98.68 $\pm$ 0.66	93.27 $\pm$ 3.38	98.05 $\pm$ 0.37
LN	63.86 $\pm$ 3.77	87.74 $\pm$ 10.52	53.65 $\pm$ 6.02	61.70 $\pm$ 4.13
DICE	50.17 $\pm$ 0.67	50.17 $\pm$ 0.90	50.53 $\pm$ 0.93	50.89 $\pm$ 1.09
MM	96.44 $\pm$ 1.10	<b>98.76 <math>\pm</math> 0.68</b>	80.31 $\pm$ 3.73	97.04 $\pm$ 0.39
HEM-	<b>98.59 <math>\pm</math> 0.50</b>	96.36 $\pm$ 1.11	<b>98.10 <math>\pm</math> 0.43</b>	<b>99.42 <math>\pm</math> 0.14</b>
<b>SplitCIFAR10</b>				
CE	83.68 $\pm$ 1.71	58.81 $\pm$ 10.06	73.92 $\pm$ 5.97	88.270 $\pm$ 3.444
LN	69.66 $\pm$ 5.89	<b>66.87 <math>\pm</math> 8.93</b>	62.96 $\pm$ 5.12	69.59 $\pm$ 4.90
DICE	50.00 $\pm$ 0.00	50.00 $\pm$ 0.00	50.00 $\pm$ 0.00	50.00 $\pm$ 0.00
MM	81.32 $\pm$ 3.34	66.83 $\pm$ 9.00	74.31 $\pm$ 3.83	86.66 $\pm$ 3.28
HEM-	<b>91.65 <math>\pm</math> 1.19</b>	64.83 $\pm$ 10.50	<b>79.63 <math>\pm</math> 4.44</b>	<b>89.01 <math>\pm</math> 3.99</b>
<b>SplitCIFAR100</b>				
CE	<b>42.90 <math>\pm</math> 2.36</b>	45.57 $\pm$ 1.95	20.44 $\pm$ 1.74	<b>59.70 <math>\pm</math> 1.09</b>
LN	7.36 $\pm$ 0.73	32.42 $\pm$ 1.82	5.17 $\pm$ 0.28	6.27 $\pm$ 1.07
DICE	5.00 $\pm$ 0.00	5.00 $\pm$ 0.00	5.00 $\pm$ 0.00	5.00 $\pm$ 0.00
MM	30.12 $\pm$ 2.09	<b>56.39 <math>\pm</math> 1.11</b>	18.17 $\pm$ 1.32	32.84 $\pm$ 1.89
HEM-	42.48 $\pm$ 2.68	54.55 $\pm$ 3.52	<b>28.04 <math>\pm</math> 2.62</b>	49.43 $\pm$ 1.61

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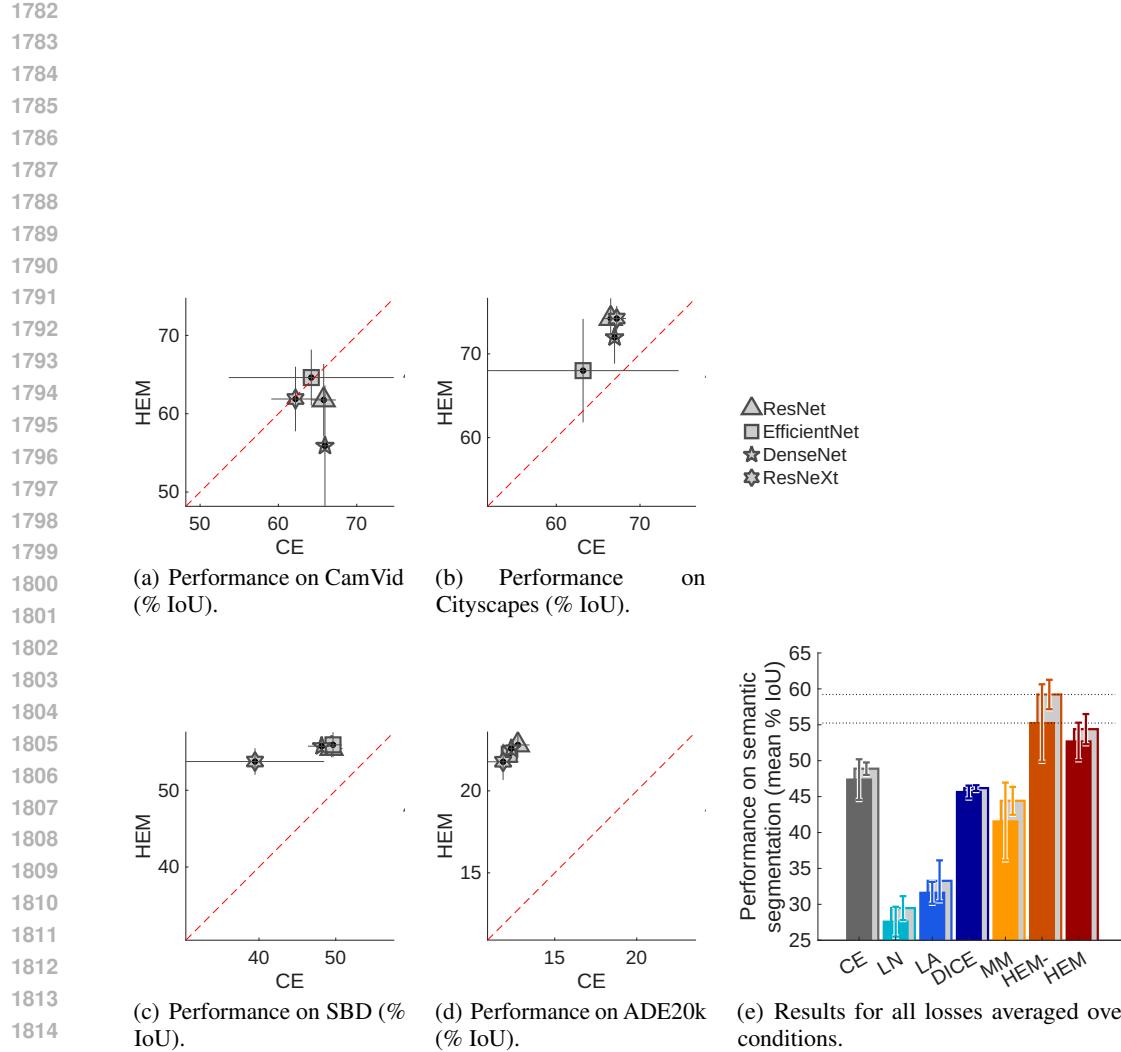


Figure 8: Results for semantic segmentation. (a), (b), (c) and (d) directly compare the performance produced by HEM and cross-entropy (CE) losses when applied to the CamVid, Cityscapes, SBD and ADE20k benchmarks. Results above the diagonal are conditions where better performance was obtained when training with HEM rather than CE loss. Performance is measured as mean percentage Intersection-over-Union (IoU). Results are averaged over five trials (four with ADE20k) performed for each encoder-backbone architecture (ResNet34, EfficientNet-b4, DenseNet201, and ResNeXt50). Error bars show the standard deviation recorded over these trials for each condition. (e) Shows results averaged over the four data-sets and four encoder-backbone architectures (and multiple trials in each condition) for all relevant losses: cross-entropy (CE), LogitNorm (LN), Logit-adjusted (LA), DICE, multi-class margin (MM), HEM-, and HEM. Error bars show the mean standard deviation recorded across trials in each condition. The light grey bars show results averaged over data-set and trials when for each loss only the backbone architecture that produces the best results is chosen.

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1844 Table 7: A comparison of the performance produced by different losses when applied to semantic  
 1845 segmentation. Bold text indicates the best performance for each combination of training data-set and  
 1846 and network architecture.

Task		IoU	IoU	IoU	IoU
	Loss	(%)	(%)	(%)	(%)
<b>CamVid</b>	<u>(ResNet34)</u>	<u>EfficientNet-b4</u>	<u>DenseNet201</u>	<u>ResNeXt50</u>	
CE	<b><math>65.79 \pm 1.56</math></b>	$64.21 \pm 10.52$	<b><math>65.92 \pm 0.52</math></b>	<b><math>62.20 \pm 3.07</math></b>	
LN	$25.91 \pm 2.94$	$27.67 \pm 3.37$	$23.37 \pm 2.42$	$20.43 \pm 3.20$	
LA	$39.61 \pm 2.30$	$43.80 \pm 1.30$	$40.72 \pm 1.74$	$38.82 \pm 1.86$	
Focal	$65.78 \pm 2.19$	$62.70 \pm 10.08$	$63.80 \pm 1.55$	$57.63 \pm 9.20$	
DICE	$57.79 \pm 1.12$	$58.02 \pm 0.82$	$58.17 \pm 0.80$	$56.74 \pm 1.74$	
MM	$61.05 \pm 3.03$	$61.51 \pm 9.78$	$61.59 \pm 1.28$	$53.07 \pm 12.81$	
HEM-	$58.97 \pm 2.05$	$61.26 \pm 1.64$	$60.97 \pm 1.73$	$58.56 \pm 2.89$	
HEM	$61.77 \pm 4.60$	<b><math>64.62 \pm 3.55</math></b>	$55.89 \pm 7.71$	$61.88 \pm 4.11$	
<b>Cityscapes</b>	<u>(ResNet34)</u>	<u>EfficientNet-b4</u>	<u>DenseNet201</u>	<u>ResNeXt50</u>	
CE	$66.49 \pm 1.01$	$63.20 \pm 11.43$	$66.98 \pm 0.55$	$67.23 \pm 1.11$	
LN	$52.84 \pm 1.55$	$46.19 \pm 7.86$	$51.17 \pm 1.41$	$49.38 \pm 3.11$	
LA	$54.63 \pm 0.95$	$52.28 \pm 0.80$	$55.84 \pm 8.04$	$52.00 \pm 0.27$	
Focal	$68.27 \pm 0.76$	$58.03 \pm 14.14$	$68.16 \pm 0.35$	$67.63 \pm 0.78$	
DICE	$70.44 \pm 0.10$	$70.31 \pm 1.81$	$70.97 \pm 0.17$	$67.44 \pm 6.27$	
MM	$66.97 \pm 13.21$	$60.81 \pm 15.71$	$71.48 \pm 1.82$	$65.83 \pm 12.56$	
HEM-	<b><math>80.02 \pm 0.22</math></b>	<b><math>82.26 \pm 0.61</math></b>	<b><math>81.28 \pm 0.76</math></b>	<b><math>80.98 \pm 0.19</math></b>	
HEM	$74.25 \pm 2.42$	$68.01 \pm 6.20$	$71.98 \pm 3.13$	$74.21 \pm 1.52$	
<b>SBD</b>	<u>(ResNet34)</u>	<u>EfficientNet-b4</u>	<u>DenseNet201</u>	<u>ResNeXt50</u>	
CE	$49.44 \pm 1.41$	$49.64 \pm 1.09$	$48.14 \pm 1.76$	$39.51 \pm 8.99$	
LN	$19.83 \pm 0.65$	$20.22 \pm 2.37$	$20.35 \pm 1.54$	$17.41 \pm 1.05$	
LA	$24.18 \pm 0.87$	$27.11 \pm 2.16$	$27.29 \pm 1.71$	$24.08 \pm 1.58$	
Focal	$39.08 \pm 8.50$	$48.63 \pm 2.06$	$47.88 \pm 2.67$	$44.38 \pm 7.35$	
DICE	$49.00 \pm 0.00$	$49.00 \pm 0.00$	$49.00 \pm 0.00$	$49.00 \pm 0.00$	
MM	$33.74 \pm 1.78$	$32.07 \pm 1.60$	$36.02 \pm 4.51$	$29.30 \pm 5.02$	
HEM-	$51.80 \pm 5.03$	$29.59 \pm 22.64$	$31.30 \pm 20.84$	$37.96 \pm 23.60$	
HEM	<b><math>55.46 \pm 1.14</math></b>	<b><math>55.91 \pm 1.65</math></b>	<b><math>55.73 \pm 0.96</math></b>	<b><math>53.77 \pm 1.73</math></b>	
<b>ADE20k</b>	<u>(ResNet34)</u>	<u>EfficientNet-b4</u>	<u>DenseNet201</u>	<u>ResNeXt50</u>	
CE	$12.76 \pm 0.73$	$12.25 \pm 0.47$	$12.34 \pm 0.12$	$11.83 \pm 0.93$	
LN	$17.06 \pm 0.19$	$16.70 \pm 0.36$	$16.81 \pm 0.58$	$16.00 \pm 0.62$	
LA	$6.16 \pm 0.34$	$6.54 \pm 0.13$	$6.48 \pm 0.14$	$6.23 \pm 0.23$	
Focal	$12.12 \pm 0.99$	$12.58 \pm 0.08$	$12.50 \pm 1.03$	$11.48 \pm 0.45$	
DICE	$6.60 \pm 0.57$	$6.14 \pm 0.24$	$6.93 \pm 0.25$	$4.63 \pm 0.33$	
MM	$8.64 \pm 0.13$	$9.35 \pm 0.74$	$8.52 \pm 0.51$	$4.74 \pm 2.13$	
HEM-	<b><math>41.54 \pm 0.91</math></b>	<b><math>42.37 \pm 1.61</math></b>	<b><math>42.99 \pm 0.67</math></b>	<b><math>41.98 \pm 0.87</math></b>	
HEM	$22.82 \pm 0.78$	$22.22 \pm 0.74$	$22.58 \pm 0.56$	$21.77 \pm 1.09$	

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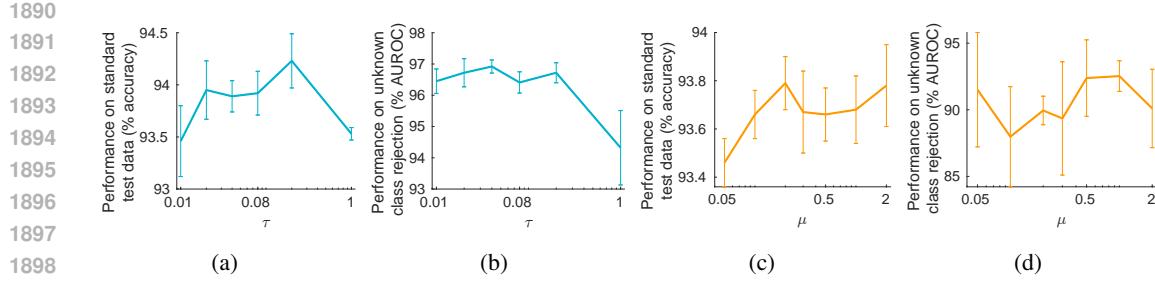


Figure 9: The effects of the loss hyper-parameter on LogitNorm (LN) and Multi-class Margin (MM) losses. Results for LN are shown in (a) and (b). Results for MM are shown in (c) and (d). Performance metrics are averaged over five trials performed with each parameter value, and the error bars show the standard deviation recorded across these five trials. Experiments were performed using the ResNet18 architecture trained using the standard training data for CIFAR10. Performance was evaluated using accuracy on the standard (clean) test data-set (a) and (c), and using AUROC to evaluate the accuracy with which known and unknown classes can be distinguished when Maximum Softmax Probability is used as the confidence score (b) and (d).

#### C.4 SEMANTIC SEGMENTATION

Detailed results comparing the performance of CE and HEM trained networks for each backbone architecture together with error-bars can be seen in Figs. 8(a) to 8(d) for each of the four semantic segmentation benchmarks. This is the data summarised in the 10<sup>th</sup> segment of Fig. 2. A comparison of the performance of all tested losses averaged over datasets and architectures (and multiple trials per condition) are shown in Fig. 8(e). The same results appear in the 10<sup>th</sup> segments of Fig. 1, but in terms of relative rather than absolute performance. The numerical data can be found in Table 7. This table also includes results for Focal loss, a popular loss for segmentation tasks. Focal loss (Lin et al., 2017; Mukhoti et al., 2020) is a variant of CE loss that reduces the push towards infinite confidence. It defines a scaling factor that modifies the CE loss so that samples that are well classified (*i.e.*, have low CE loss) have even lower Focal loss. This hyper-parameter was set to a value of 2 in our experiments, which is the commonly used default value. Overall Focal loss performed similarly to CE loss (sometimes better, sometimes worse), and hence, much worse than HEM. The condition in which Focal loss out-performs CE loss by the largest margin was for the SBD data-set using the ResNeXt50 backbone. Here, CE achieves an IoU of 39.5% while Focal loss achieves 44.4%. However, this is still far behind HEM which achieves 53.8%.

## D SUPPLEMENTARY EXPERIMENTS

### D.1 LOSS HYPER-PARAMETER SELECTION

One of the great advantages of CE loss is that it does not introduce additional hyper-parameters that need to be tuned for different network architectures and tasks. Ideally, an alternative loss should also work without the need for hyper-parameter tuning. Preliminary experiments were performed to select an appropriate value for the hyper-parameter of each loss function that introduces such a parameter. These experiments were carried out using ResNet18 networks trained on CIFAR10: a combination of network architecture and data-set that was not used in the main experiments. The training set-up was as described in Appendix B.1 for training other ResNets, WRNs and PARN on CIFAR data. Results for these preliminary experiments are shown in Fig. 9 for LN and MM losses, and Fig. 10 for HEM loss.

Because the CIFAR10 training data is balanced, HEM is equivalent to HEM-, and we only consider a single, shared, margin  $\mu$ . For HEM, we expected that the results would be insensitive to the choice of  $\mu$  as learning would scale the magnitude of the logits to match the chosen margin. Consistent with this expectation, the accuracy in classifying the CIFAR10 test set was fairly constant for networks trained using margin values ranging over more than two orders of magnitude (Fig. 10(a)). The choice of margin does, however, effect the ability to differentiate known and unknown classes using the

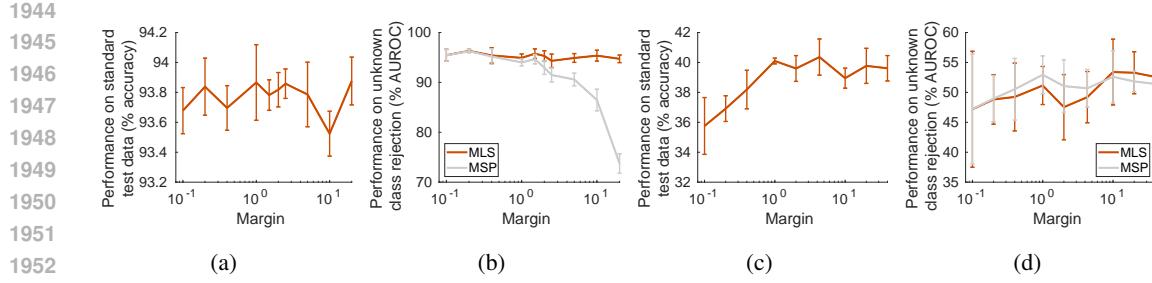


Figure 10: The effects of the HEM loss margin. Performance metrics are averaged over five trials performed with each margin value, and the error bars show the standard deviation recorded across these five trials. Experiments were performed using the ResNet18 architecture. Results in (a) and (b) are for networks trained using the full CIFAR10 training dataset. Results in (c) and (d) are for networks trained using a reduced CIFAR10 training dataset containing 50 samples per class. (a) and (c) show the effect of the margin on the accuracy of classifying the CIFAR10 test-set. (b) and (d) show the effects of the margin on the ability to identify, and reject, samples from unknown classes. Performance is averaged over seven out-of-distribution data-sets and the rejection criteria is based on either Maximum Softmax Probability (MSP) or Maximum Logit Score (MLS).

Maximum Softmax Probability (MSP) confidence score, as shown in Fig. 10(b). A large margin will cause the network to learn to produce high magnitude logits. The softmax function applied to larger magnitude logits will produce a more peaked distribution. As a result, the confidence in the prediction being made when measured using MSP, for both known and unknown classes, will be higher and it will become more difficult to distinguish known from unknown classes. However, even with a large margin, it is possible perform unknown class rejection if Maximum Logit Score (MLS) is used as the measure of prediction confidence (Fig. 10(b)).

If the margin is reduced so that it approaches zero (or becomes negative) performance should degrade, as the classifier will not have learnt to produce higher logits for the correct class. For example, ResNet18 networks trained on CIFAR10 with HEM loss and  $\mu = 0$  have mean standard test-set accuracy of 90.7% (*cf.*, with the results in Fig. 10(a)). We expected that the point at which the performance would degrade would depend on the number of training exemplars. When there are few training exemplars a larger margin is likely to be required in order to allow accurate generalisation, whereas, when there are many training exemplars the decision boundary can be positioned more accurately and a smaller margin is sufficient to separate samples from different classes. To demonstrate this the previous experiments were repeated using a version of the CIFAR10 training data-set that contained only 50 samples per class (rather than the 5000 samples per class in the full CIFAR10 training set). As can be seen from Fig. 10(c), a larger margin is required to reach the upper limit of accuracy in this case. Based on these results it was decided to set the margin to be equal to  $\sqrt{M/\sum_{i=1}^n s_i}$ , where  $s_i$  is the number of samples in class  $i$  and  $M$  was fixed at 2000. This equates to  $\mu = 0.2$  for the full CIFAR10 training set, and  $\mu = 2$  for the 50 samples per class version.

## D.2 ANALYSIS OF PREDICTION CONFIDENCE

As expected given the analysis in Section 2.1, CE loss tends to produce very high confidence for most samples (Fig. 11(a)). In contrast, the margin-based losses produce a much wider range of prediction confidence values for the known data (Figs. 11(b) and 11(c)). This was expected as none of these losses can be optimised by increasing the magnitude of the logits vector, and hence, the MSP. This confirms that the advantages in unknown class rejection we observe for HEM is indeed due to less severe overconfidence. MM loss fails to improve unknown class rejection performance beyond that of CE loss, and typically results in lower accuracy on the standard test data, particularly for data-sets with a large number of classes. As discussed in Section 2.2, an explanation for these empirical observations is that the MM loss tends to become close to zero prior to all samples being correctly classified (especially when  $n$  is large), and hence, MM loss effectively terminates weight updates prematurely.

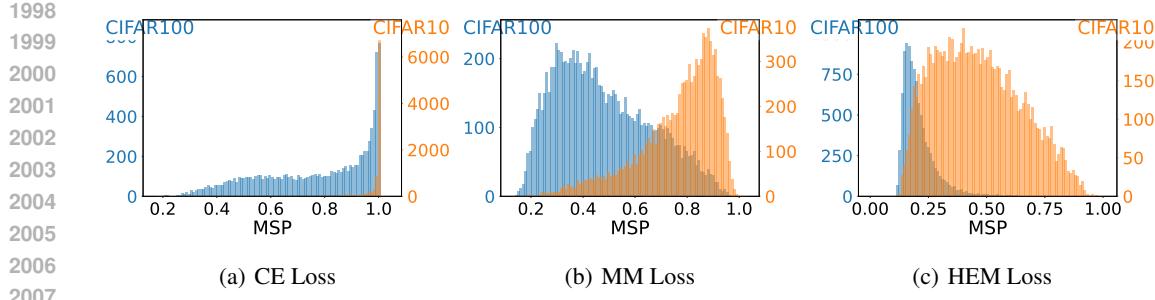


Figure 11: Prediction confidence after learning with standard data-sets. Results are for WRN22-10 networks trained on CIFAR10. Each graph shows histograms of the number of samples classified with different levels of prediction confidence (MSP). Separate histograms are shown for the response generated to unseen samples from known classes (the CIFAR10 test set) and unknown classes (the CIFAR100 test set). The former is measured against the right-hand vertical axis and the latter against the left-hand vertical axis.

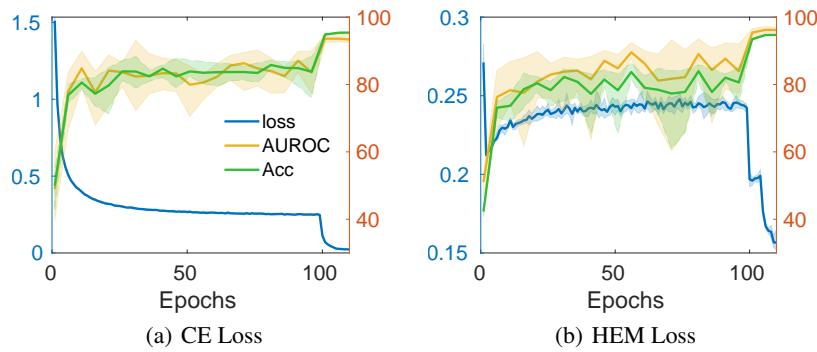


Figure 12: Learning dynamics for WRN22-10 networks trained on CIFAR10 with (a) cross-entropy (CE) loss, (b) high error margin (HEM) loss. Each graph shows the change during training of the loss, the mean percentage AUROC averaged over seven data-sets containing unknown classes (see Appendix B.1.2), and the percentage clean accuracy on the standard test-set. The loss is measured against the left-hand vertical axis and the others two metrics against the right-hand axis. The solid lines show the mean values over five trials, and the shaded regions indicate the minimum and maximum values recorded in any of the five trials.

### D.3 ANALYSIS OF LEARNING

To check that our loss leads to equally effective learning as CE loss we investigated the changes in various metrics over the course of training (see Fig. 12). A major difference between CE and HEM loss is that the latter does not monotonically reduce over the whole course of training. This is to be expected, as only errors greater than the average contribute to the loss. Hence, it is possible that parameter updates during learning cause errors to move from just above the average to below the average. This will increase the mean of the remaining errors. Hence, it is important to prevent the calculation of the average from being used in the calculation of the gradients.

It can be seen that HEM benefits most from the drop in learning rate near the end of training and that there are large fluctuations in the loss, and the other recorded metrics, before the learning rate drop at 100 epochs. Both these observations suggest that HEM might benefit from a lower initial learning rate. This was confirmed experimentally by reducing the initial learning rate from 0.1 to 0.05. This increased performance for WRN22-10 networks trained on CIFAR10 with HEM loss on all the metrics used in this paper: the mean clean accuracy increased from 94.73% to 95.32%, the mean accuracy on common corruption increased from 75.08% to 75.41%, the mean AUROC for unknown class rejection increased from 96.16% to 96.56%, and mean DAR for adversarial attacks

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2053 Table 8: The effects of random oversampling, a complementary approach for dealing with training  
2054 data imbalance, on the performance of CE and HEM- losses. Results are for the CIFAR10LT-100  
2055 data-set and the WRN22-10 architecture.

Loss	Clean Acc. (%)	Corrupt Acc. (%)	OOD AUROC (%)	AA DAR (%)	Complementary Method	Clean Acc. (%)	Corrupt Acc. (%)	OOD AUROC (%)	AA DAR (%)
CE	74.73 $\pm$ 0.87	55.77 $\pm$ 1.26	77.45 $\pm$ 3.72	6.51 $\pm$ 0.22	oversampling	73.67 $\pm$ 0.86	55.26 $\pm$ 0.55	80.86 $\pm$ 1.84	6.87 $\pm$ 0.20
HEM-	75.21 $\pm$ 1.33	57.64 $\pm$ 0.43	89.54 $\pm$ 0.79	6.67 $\pm$ 0.48	oversampling	71.89 $\pm$ 1.35	55.83 $\pm$ 1.57	89.03 $\pm$ 2.22	8.21 $\pm$ 0.59

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2071 Table 9: The effects of adversarial training, a complementary approach for improving adversarial  
2072 robustness, on the performance of CE and HEM- losses. Results are for the CIFAR10 data-set and  
2073 the WRN22-10 architecture. Adversarial training was performed using 10 steps of Projected Gradient  
2074 Descent (PGD) and the maximum allowed perturbation was constrained by the  $l_\infty$ -norm to be less  
2075 than  $\frac{8}{255}$ .

Loss	Clean Acc. (%)	Corrupt Acc. (%)	OOD AUROC (%)	AA DAR (%)	Complementary Method	Clean Acc. (%)	Corrupt Acc. (%)	OOD AUROC (%)	AA DAR (%)
CE	95.43 $\pm$ 0.18	76.10 $\pm$ 0.67	93.31 $\pm$ 1.01	3.21 $\pm$ 0.20	PGD $_{l_\infty}^{10}$	88.04 $\pm$ 0.21	79.73 $\pm$ 0.16	77.92 $\pm$ 2.35	68.72 $\pm$ 0.42
HEM-	94.73 $\pm$ 0.06	75.08 $\pm$ 0.86	96.16 $\pm$ 0.48	5.91 $\pm$ 0.38	PGD $_{l_\infty}^{10}$	86.42 $\pm$ 0.88	78.40 $\pm$ 0.78	78.10 $\pm$ 2.00	70.00 $\pm$ 0.90

2071 increased from 5.91% to 6.34%. Further improvements in performance might be expected by more  
2072 carefully tuning the learning hyper-parameters for each task.2073 

## E LOSSES COMBINED WITH COMPLEMENTARY APPROACHES

2074 The article introduces a new loss. We have, therefore, focused on evaluating this new loss in  
2075 comparison with alternative loss functions. For some of the criteria that we have used in our  
2076 assessments there exist methods for improving performance that can be used in conjunction with any  
2077 loss, including HEM. Comprehensively testing a loss with all of these complementary techniques  
2078 would be a very large undertaking, and hence, we leave that for future work. Here, we report only a  
2079 few preliminary experiments combining HEM with some well-known complementary approaches.  
2080 These methods, like all the others we have used, such as those for reducing catastrophic forgetting,  
2081 have been developed to work well with CE loss. As well as evaluating existing methods with HEM,  
2082 future work might also develop new techniques specifically designed to work well with HEM.2083 

### E.1 COMPLEMENTARY METHODS FOR DEALING WITH IMBALANCED TRAINING DATA

2084 Random oversampling is a standard, baseline, method for training with imbalanced data (Branco  
2085 et al., 2015). This method changes the relative frequency with which training samples are selected,  
2086 so that samples from all classes appear equally often in the training batches. The result of using  
2087 this method with CE and HEM- losses is shown in Table 8. It can be seen that oversampling is  
2088 ineffective, resulting in poorer clean accuracy with both losses. This is likely due to the well-known  
2089 issue of overfitting to the oversampled samples (Branco et al., 2015). For the other metrics and this  
2090 particular combination of data-set and network architecture, HEM- outperforms CE both with and  
2091 without oversampling.2092 

### E.2 COMPLEMENTARY METHODS FOR ADVERSARIAL ROBUSTNESS

2093 Adversarial training (AT) is a standard, and highly effective, defence against adversarial attack. It  
2094 is a data-augmentation technique where training images are modified by adversarial perturbations.  
2095 Augmenting the training images using multiple steps of Projected Gradient Descent (PGD; Madry  
2096 et al., 2018) has become a standard method of AT against which all other methods of adversarial  
2097 defence are benchmarked. The effects of using this form of adversarial training with CE and HEM-  
2098 losses are shown in Table 9. It can be seen that AT has similar effects for both losses: trading-off  
2099 clean accuracy and OOD rejection performance for increased adversarial robustness and a slight  
2100 increase for corrupt accuracy.

2106  
 2107 Table 10: Results for alternative methods of unknown class rejection when used with CE and HEM-  
 2108 losses.

2109 2110	Loss	Data-set	Architecture	OOD AUROC (%)			
				MSP	MLS	Energy	GEN
2111	CE	CIFAR10	ResNet32	$91.92 \pm 1.16$	$94.27 \pm 0.83$	$94.28 \pm 0.90$	$94.42 \pm 0.78$
2112	HEM-	CIFAR10	ResNet32	<b><math>95.20 \pm 0.71</math></b>	$95.15 \pm 0.71$	$93.97 \pm 0.84$	$94.06 \pm 0.82$
2113	CE	TIN	ResNet18	$73.52 \pm 2.52$	$74.03 \pm 1.81$	$74.06 \pm 1.69$	$73.32 \pm 1.72$
2114	HEM-	TIN	ResNet18	$79.49 \pm 3.15$	<b><math>79.53 \pm 3.14</math></b>	$77.63 \pm 3.05$	$77.68 \pm 3.04$

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 2116 E.3 ALTERNATIVE METHODS FOR UNKNOWN CLASS REJECTION

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 2118 Many methods have been proposed for detecting samples that come from unknown classes (Yang  
 2119 et al., 2022; Zhu et al., 2024; Tajwar et al., 2021; Szyc et al., 2023; Vojir et al., 2023). Here we test  
 2120 four representative post-hoc rejection methods: ones that can be used without re-training the classifier  
 2121 or modifying its architecture. MSP and MLS, results for which have already been presented in earlier  
 2122 sections, and two additional methods, Energy score (Liu et al., 2020) and Generalized Entropy score  
 2123 (GEN; Liu et al., 2023). Energy score defines prediction confidence as the negative logarithm of  
 2124 the denominator of the softmax function applied the network output layer. GEN defines confidence  
 2125 as being inversely proportional to the entropy of the class probability distribution produced by the  
 2126 classifier. As shown in Table 10, we found that all these methods produced very similar results.  
 2127 Furthermore, none of these methods enhanced the OOD rejection ability of CE-trained networks to  
 2128 be better than that of HEM-trained networks.

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