
The Measure of All Measures: Quantifying LLM Benchmark Quality

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Abstract

The development of Large Language Models (LLMs) is advancing at a fast pace, and choosing the right benchmarks has become central to understanding and characterizing real progress. The community now faces an abundance of benchmarks. We often lack a systematic way to tell which benchmark is harder, which provides cleaner separations between models, or which offers sufficient topical and linguistic coverage for a developer’s use case. This paper proposes a principled and quantitative answer. We introduce three metrics for benchmark quality, *hardness*, *separability*, and *diversity*, each with explicit mathematical definitions suitable for automated evaluation pipelines. We further derive a difficulty-aware leaderboard index that rewards solving genuinely hard items. We instantiate the framework across math, coding, knowledge, instruction following and agentic evaluation suites. Together, these metrics enable systematic comparison and selection of the right benchmarks for model developers.

1 Introduction

LLM development is extraordinarily fast, and picking the right benchmarks to track is now core to understanding, comparing, and steering progress of LLMs. The ecosystem of benchmarks has exploded across capabilities, spanning knowledge (MMLU [Hendrycks et al., 2020], MMLU-Pro [Wang et al., 2024], GPQA [Rein et al., 2024], SimpleQA [Wei et al., 2024], HLE [Phan et al., 2025], Gaokao 2023 [Zhang et al., 2023]), math (AIME 2024/2025 [AIME, 2025], HMMT Feb25 [Balunović et al., 2025], Math 500 [Hendrycks et al., 2021], MathOdyssey [Fang et al., 2025], OlympiadBench [He et al., 2024a]), instruction-following (ComplexBench [Wen et al., 2024], FollowBench [Jiang et al., 2023], IF-Bench [Pyatkin et al., 2025], IF-Eval [Zhou et al., 2023], InfoBench [Qin et al., 2024], MultiChallenge [Sirdeshmukh et al., 2025], Multi-IF [He et al., 2024b]), agent tasks (ACEBench [Chen et al., 2025], BFCL [Patil et al.], ComplexFuncBench [Zhong et al., 2025], DrafterBench [Li et al., 2025], MultiChallenge [Sirdeshmukh et al., 2025], NexusBench [team, 2024], τ -Bench [Yao et al., 2024], τ^2 -Bench [Barres et al., 2025], ToolSandbox [Lu et al., 2024]), and code (LiveCodeBench v5/v6 [Jain et al., 2024], OJBench [Wang et al., 2025], Terminal-Bench [Team, 2025], SWE-bench [Jimenez et al., 2023]).

Earlier broad suites such as BIG-bench [Srivastava et al., 2023], GSM8K [Cobbe et al., 2021], MATH [Hendrycks et al., 2021] and HumanEval [Chen et al., 2021] etc. established the foundation. The growth of new benchmarks in the recent years makes it difficult to determine which benchmarks are genuinely hard, which provide clean separability among models, and which ensure sufficient diversity. Furthermore, recent work has revealed significant shortcomings in measurement quality across existing benchmarks, e.g. inconsistent leaderboard rankings [Zhou et al., 2025] and poor model separability among top performers [Ni et al., 2024]. Our work introduces a set of quantitative

criteria—hardness, separability, and diversity—for systematic comparison across this expanding ecosystem.

- **Hardness**—evaluating each prompt’s difficulty for differentiating models, quantified using established psychometric modeling through Item Response Theory (IRT) [Verhelst and Glas, 1995, Cai et al., 2016].
- **Separability**—capturing how well a benchmark spreads model scores (between-model variance) relative to sampling noise (within-model variance), evaluated by adjacent ranking stability.
- **Diversity**—ensuring broad semantic coverage among prompts, leveraging embedding-based dispersion measures [Zhang et al., 2019].

We conducted experiments on 34 benchmarks and 12 recent LLMs, including GPT-4O-MINI, GPT-4O, GPT-4.1, O3-HIGH, O4-MINI-HIGH, DEEPSEEK-V3, DEEPSEEK-R1, CLAUDE 4 SONNET, CLAUDE 4 SONNET (think), KIMI-K2-INSTRUCT, QWEN3-235B-THINKING, and QWEN3-235B-INSTRUCT. We calculated the hardness, separability and diversity score for each benchmark. We also proposed a new method which incorporates difficulty for model ranking and produced a new LLM leaderboard based on difficulty-aware ranking method.

2 Related Work

Metrics for Benchmarks Evaluation. Recent work has developed various metrics to assess benchmark quality across multiple dimensions. For hardness and difficulty measurement, [Zhou et al., 2025] applied PSN-IRT to analyze 11 LLM benchmarks, while [Hempstead et al., 2004] used Item Response Theory to select efficient benchmark subsets. Separability metrics have been formalized through signal-to-noise frameworks [Heineman et al., 2025] and confidence interval analysis in Arena-Hard-Auto [Li et al., 2024]. Diversity measures have been explored through comprehensive embedding evaluation frameworks [Zhang et al., 2019, Muennighoff et al., 2022] and text diversity measurement tools [Shaib et al., 2024]. Some optimization approaches have shown promise for quality-diversity balancing in various domains [Liu et al., 2025, Shypula et al., 2025], though their application to benchmark curation remains underexplored. However, most existing approaches address individual quality dimensions in isolation rather than providing unified optimization frameworks.

Benchmarking Benchmarks. Systematic analyses have revealed significant limitations in current LLM benchmarks. [McIntosh et al., 2025] comprehensively evaluated 23 state-of-the-art benchmarks, uncovering biases, measurement inconsistencies, and cultural oversight. Data contamination has emerged as a critical concern, with [Sainz et al., 2023, Balloccu et al., 2024] demonstrating that benchmark leakage leads to unreliable performance estimation. Benchmark reconstruction approaches like MixEval [Ni et al., 2024] achieved high correlation with human preferences through strategic benchmark mixing, while Arena-Hard [Li et al., 2024] introduced automated curation from crowd-sourced data. Dynamic evaluation methods have been proposed to address benchmark saturation [Kiela et al., 2021, White et al., 2024], with studies showing that traditional benchmarks like MMLU suffer from rapid ceiling effects [Hendrycks et al., 2020]. Despite these advances, previous work lacks proactive design principles, and limited theoretical foundations that fail to jointly optimize multiple benchmark quality criteria.

3 Methodology

3.1 Preliminaries

Let $\mathcal{B} = \{1, \dots, N\}$ be the prompts and $\mathcal{M} = \{1, \dots, M\}$ the reference models (humans may be included). Denote by $a_{mi} \in [0, 1]$ the accuracy of model m on prompt i and by $s_m = \frac{1}{N} \sum_i a_{mi}$ its mean score. Unless otherwise stated, expectations are taken over the uniform distribution on prompts.

3.2 Hardness Metric

We derive hardness for each prompt from Item Response Theory (IRT). The **one-parameter logistic (IPL)** model is a principled way to place prompts and models on a common latent scale. For model

84 m on prompt i :

$$P(a_{mi} = 1) = \sigma(\theta_m - \beta_i), \quad \sigma(x) = \frac{1}{1 + e^{-x}}. \quad (1)$$

- 85 • θ_m — *ability* of model m .
- 86 • β_i — *difficulty* of prompt i (what we want).

87 Higher β_i implies a lower success probability for a fixed θ_m . Given the binary response matrix
 88 $\mathbf{A} = [a_{mi}]$ we can fit Equation (1) directly to get a numeric hardness score $\hat{\beta}_i$ for every prompt. We
 89 average the hardness score in the same benchmark to derive the hardness score for each benchmark. It
 90 also gives a scalar θ_m for each model m as its capability metric. We fit Equation (1) on each category
 91 to derive per-category LLM ranking.

92 3.3 Separability Metric

93 Intuitively, a good benchmark spreads model scores widely while keeping each model’s sampling
 94 noise small. We define **adjacent ranking stability** specifically as a measure of separability.

95 Assume the M models are sorted by their scores such that $s_1 \geq s_2 \geq \dots \geq s_M$. For each pair
 96 (m, n) , the probability of a rank reversal under binomial uncertainty is

$$P_{mn}^{\text{flip}} = \Phi\left(-\frac{|s_m - s_n|}{\sqrt{\sigma_{W,m}^2 + \sigma_{W,n}^2}}\right), \quad (2)$$

97 where Φ is the standard normal CDF and $\sigma_{W,m}^2$ is the binomial noise

$$\sigma_{W,m}^2 = \frac{s_m(1 - s_m)}{N}. \quad (3)$$

Increasing N drives $\sigma_{W,m}^2 \rightarrow 0$ but at higher annotation cost. We define the **Adjacent Ranking Stability** (R_{adj}) as:

$$R_{\text{adj}} = 1 - \frac{1}{M-1} \sum_{m=1}^{M-1} P_{m,m+1}^{\text{flip}}$$

98 where $P_{m,m+1}^{\text{flip}}$ is the probability of a rank reversal between the model at rank m and the model at
 99 rank $m+1$.

100 3.4 Diversity Metric

101 Diversity ensures that solving the benchmark demands breadth rather than narrow skill, and that it is
 102 not a simple permutation of existing prompts so that the dependency is strong between prompts. Let
 103 $f(\cdot)$ be a sentence or code encoder and $e_i = f(i)$. We define the semantic dispersion as

$$C_{\text{sem}} = \frac{2}{N(N-1)} \sum_{i < j} [1 - \cos(e_i, e_j)] \in [0, 1]. \quad (4)$$

104 Values near 1 indicate a wide semantic spread and good coverage around diverse topics.

105 4 Experiments

106 We present the evaluation results in Table 1. For further detailed discussion and the difficulty-aware
 107 leaderboard, please refer to Appendix A.

108 **Hardness.** Hardness Analysis. Among the five core capabilities we evaluate, knowledge and
 109 instruction following exhibit the largest performance gaps between the hardest and easiest datasets,
 110 with gaps of 3.401 and 3.129 respectively. In contrast, agent and code capabilities show relatively
 111 consistent difficulty levels across datasets. Notably, many widely-used benchmarks such as IF-Eval,
 112 Math 500, and MMLU appear to be too easy for current state-of-the-art LLMs. Consequently,
 113 evaluation results on these benchmarks may fail to adequately expose model limitations, potentially
 114 hindering pushing forward the frontier. More detailed hardness analysis is in Appendix A.

| Capability | Benchmark | Hardness \uparrow | Separability \uparrow | Diversity \uparrow |
|-----------------------|--|---------------------|-------------------------|----------------------|
| Knowledge | MMLU [Hendrycks et al., 2020] | -0.590 | 0.778 | 0.837 |
| | MMLU-Pro [Wang et al., 2024] | -0.203 | 0.799 | 0.830 |
| | GPQA [Rein et al., 2024] | 0.370 | 0.712 | 0.750 |
| | SimpleQA [Wei et al., 2024] | 1.977 | 0.908 | 0.840 |
| | HLE [Phan et al., 2025] | 2.808 | 0.830 | 0.809 |
| | Gaokao 2023 [Zhang et al., 2023] | -0.248 | 0.728 | 0.702 |
| Math | AIME 2024 [AIME, 2025] | 0.894 | 0.661 | 0.630 |
| | AIME 2025 [AIME, 2025] | 1.298 | 0.653 | 0.600 |
| | HMMT Feb25 [Balunović et al., 2025] | 1.876 | 0.642 | 0.633 |
| | Math 500 Hendrycks et al. [2021] | -0.842 | 0.733 | 0.661 |
| | MathOdyssey [Fang et al., 2025] | 1.231 | 0.757 | 0.672 |
| | OlympiadBench [He et al., 2024a] | 0.523 | 0.758 | 0.637 |
| Instruction Following | ComplexBench Wen et al. [2024] | 0.322 | 0.680 | 0.835 |
| | FollowBench [Jiang et al., 2023] | 1.326 | 0.697 | 0.834 |
| | IF-Bench [Pyatkin et al., 2025] | 2.378 | 0.748 | 0.820 |
| | IF-Eval [Zhou et al., 2023] | -0.028 | 0.720 | 0.808 |
| | InfoBench [Qin et al., 2024] | -0.320 | 0.608 | 0.857 |
| | MultiChallenge [Sirdeshmukh et al., 2025] | 2.847 | 0.725 | 0.846 |
| | Multi-IF [He et al., 2024b] | 0.033 | 0.794 | 0.800 |
| Agent | ACEBench [Chen et al., 2025] | -0.608 | 0.655 | 0.828 |
| | BFCL [Patil et al.] | -0.230 | 0.738 | 0.780 |
| | ComplexFuncBench [Zhong et al., 2025] | 0.520 | 0.822 | 0.625 |
| | DrafterBench [Li et al., 2025] | -0.826 | 0.707 | 0.474 |
| | MultiChallenge [Sirdeshmukh et al., 2025] | 0.839 | 0.750 | 0.844 |
| | NexusBench [team, 2024] | 1.412 | 0.707 | 0.799 |
| | τ -Bench [Yao et al., 2024] | 0.504 | 0.637 | 0.237 |
| | τ^2 -Bench [Barres et al., 2025] | 0.769 | 0.724 | 0.366 |
| | ToolSandbox [Lu et al., 2024] | 0.856 | 0.836 | 0.352 |
| Code | LiveCodeBench v5 [Jain et al., 2024] | -0.519 | 0.891 | 0.623 |
| | LiveCodeBench v6 [Jain et al., 2024] | -0.251 | 0.854 | 0.631 |
| | OJBench [Wang et al., 2025] | 1.211 | 0.799 | 0.595 |
| | Terminal-Bench [Team, 2025] | 1.327 | 0.695 | 0.593 |
| | SWE-bench-verified [Jimenez et al., 2023] (mini-swe-agent) | 0.567 | 0.831 | 0.414 |
| | SWE-bench-verified [Jimenez et al., 2023] (swe-agent) | 0.512 | 0.839 | 0.528 |

Table 1: Hardness, separability and diversity scores for each dataset. Best scores for each capability are in **bold**. Hardness scores are calculated relative to other benchmarks within the same capability area. Knowledge datasets show the largest hardness gap, instruction following benchmarks show highest diversity and dataset with more samples show higher separability.

Seperability. Benchmarks like SimpleQA, LiveCodeBench, and ToolSandbox provides high separability due to both high number of prompts and wide spread of scores. Benchmarks like AIME 2024 and 2025 are weaker in separability due to small amount of prompts covered, making it harder to separate models confidently.

Diversity. For diversity, we use QWEN3-EMBEDDING-8B [Zhang et al., 2025] as a text encoder to embed each benchmark prompt and compute benchmark-level semantic dispersion (4). Benchmarks in Instruction-Following and Knowledge generally exhibit the highest diversity, while most Math and Coding benchmarks show relatively lower diversity, reflecting more specialized domain knowledge and templated problem formats. Agent benchmarks are bimodal, with some high and others clearly low. The low-diversity group usually pairs long system prompts with short user prompts, which reduces diversity.

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A Analysis

A.1 Hardness Distribution

We present the results of hardness distribution from Figure 1 to Figure 5. The hardness distributions exhibit markedly different characteristics across the five capabilities. **Instruction following** datasets predominantly cluster at low difficulty levels, though MultiChallenge shows a more balanced distribution. **Math** datasets display the most varied patterns: while commonly-used benchmarks like Math-500 and OlympiadBench show a long-tailed distribution, specialized competitions (AIME25, HMMT) extend into higher difficulty ranges, showing near uniform or normal distribution. **Knowledge** datasets either concentrate at very low difficulty or shows a distinctive peak at high difficulty levels. **Code** datasets generally exhibit bimodal distributions with peaks at both the lowest and highest difficulty levels, revealing substantial intra-dataset difficulty variance. **Agent** capabilities display the most consistent uniform distributions across datasets. This analysis reveals that benchmark difficulty varies dramatically not only between datasets but also within each dataset, highlighting the inadequacy of relying on popular but easy benchmarks for comprehensive model evaluation.

A.2 Model Capabilities

We present the model capabilities calculated by the IRT models in Table 2. This analysis reveals that model evaluation should move beyond simple average accuracy metrics but should consider performance across varying prompt hardness levels such as model capabilities learned from IRT models.

B Future Work: Core-Set Selection via Submodular Optimization

As part of the future work, we plan to develop a core-set selection algorithm for the entire benchmark prompt dataset with submodular optimization. Let $g(S)$ measure the quality of subset S (e.g. a combination of difficulty and separability) and $d(S)$ its diversity (e.g. C_{sem}). We choose

$$f(S) = g(S) + \alpha d(S), \quad 0 \leq \alpha \leq 1. \quad (5)$$

We would like to choose both g and d as monotone submodular surrogates. Under a cardinality constraint $|S| \leq k$ the greedy algorithm obtains a $(1 - 1/e)$ approximation to

$$\max_{S \subseteq B, |S| \leq k} f(S). \quad (6)$$

Empirically, $k = 100$ balances evaluation cost with fidelity to the full benchmark (rank-correlation > 0.95).

| Model | Knowledge | Math | Instruction Following | Agent | Code | Overall |
|-------------------------|-----------|-------|-----------------------|-------|--------|---------|
| GPT-4O-MINI | 0.663 | 0.061 | 3.092 | 0.249 | -2.170 | 1.311 |
| GPT-4O | 1.560 | 0.157 | 3.189 | 1.251 | -1.696 | 0.537 |
| GPT-4.1 | 1.905 | 1.240 | 4.725 | 1.421 | -0.884 | 1.588 |
| O3-HIGH | 2.420 | 2.821 | 6.232 | 1.404 | 1.139 | 2.220 |
| O4-MINI-HIGH | 1.709 | 3.062 | 5.431 | 0.943 | 0.980 | 1.596 |
| DEEPSEEK-V3 | 1.735 | 1.737 | 4.047 | 0.629 | -0.889 | 1.324 |
| DEEPSEEK-R1 | 1.981 | 4.163 | 3.569 | 0.622 | 0.228 | 1.578 |
| CLAUDE 4 SONNET | 1.671 | 1.695 | 4.629 | 0.829 | -0.155 | 1.511 |
| CLAUDE 4 SONNET (think) | 1.839 | 2.993 | 4.908 | 1.096 | -0.767 | 1.561 |
| KIMI-K2-INSTRUCT | 1.850 | 2.742 | 4.956 | 0.965 | -0.359 | 1.649 |
| QWEN3-235B | 1.691 | 4.247 | 0.621 | 0.395 | -0.186 | 1.079 |
| QWEN3-235B-INSTRUCT | 2.085 | 3.428 | 4.509 | 0.498 | -0.459 | 1.600 |

Table 2: Model capabilities θ_m computed by IRT models. θ_m gives a more hardness-aware ranking than accuracy.

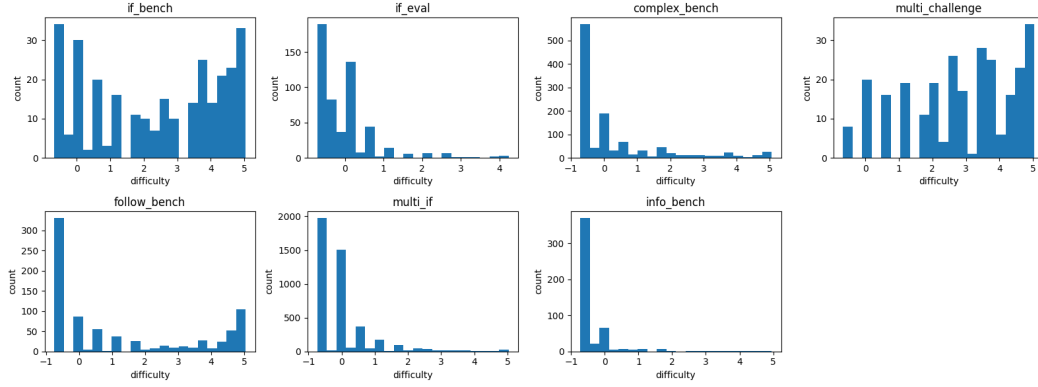


Figure 1: Hardness distribution on instruction following datasets.

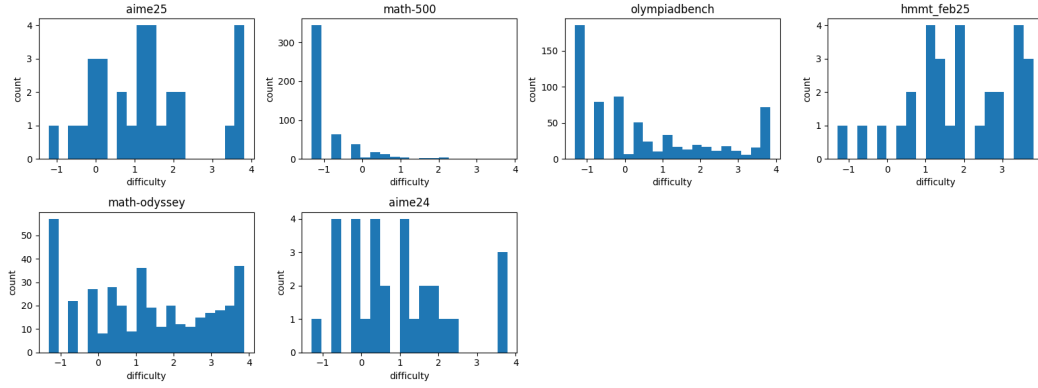


Figure 2: Hardness distribution on math datasets.

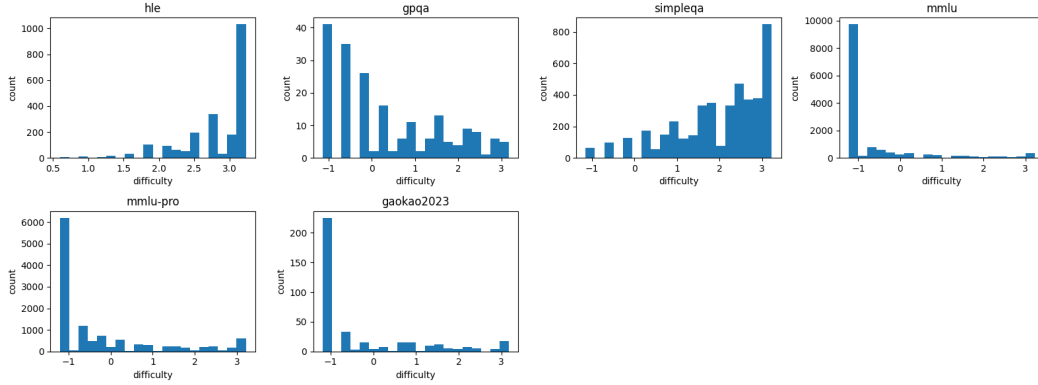


Figure 3: Hardness distribution on knowledge datasets.

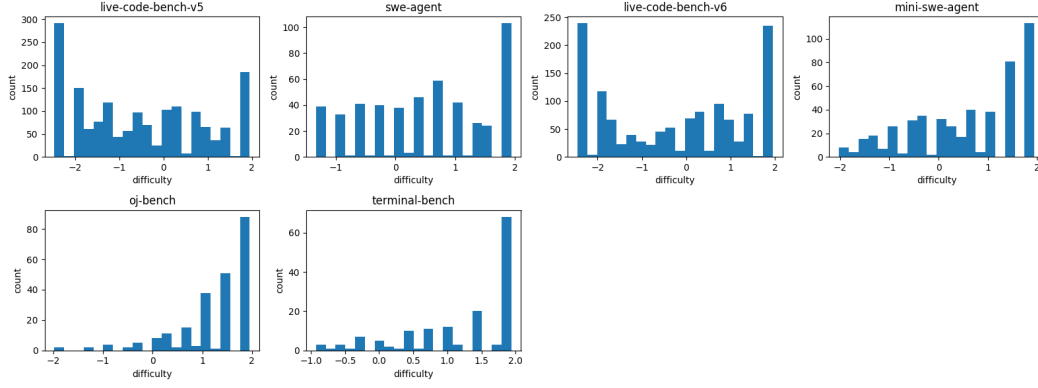


Figure 4: Hardness distribution on code datasets.

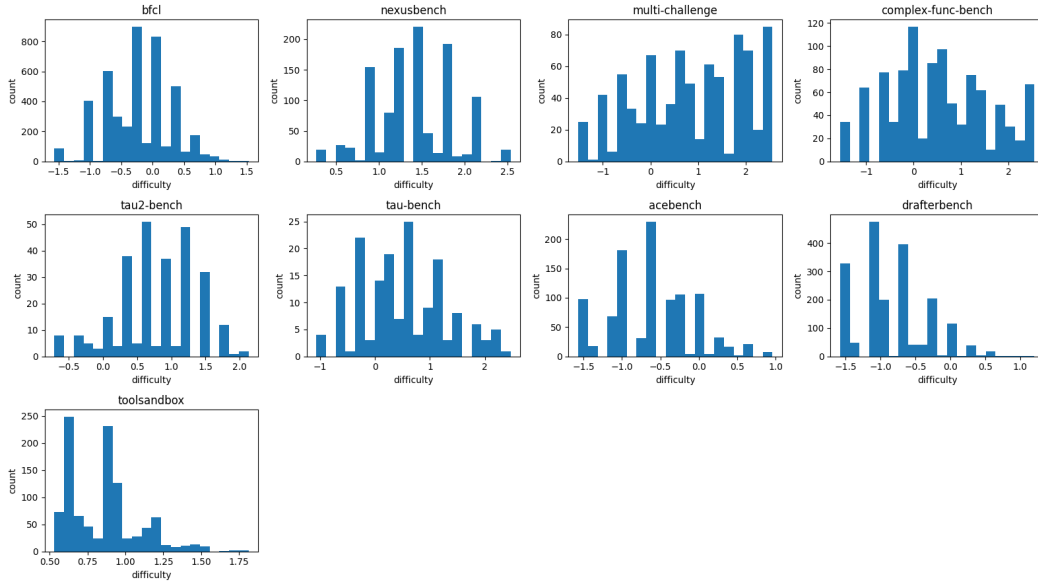


Figure 5: Hardness distribution on agent datasets.

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