

Oops, Wait: Token-Level Signals as a Lens into LLM Reasoning

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Abstract

The emergence of discourse-like tokens such as “wait” and “therefore” in large language models (LLMs) has offered a unique window into their reasoning processes. However, systematic analyses of how such signals vary across training strategies and model scales remain lacking. In this paper, we analyze token-level signals through token probabilities across various models. We find that specific tokens strongly correlate with reasoning correctness, varying with training strategies while remaining stable across model scales. A closer look at the “wait” token in relation to answer probability demonstrates that models fine-tuned on small-scale datasets acquire reasoning ability through such signals but exploit them only partially. This work provides a systematic lens to observe and understand the dynamics of LLM reasoning.

1 Introduction

Large language models (LLMs) have recently made remarkable progress across a wide range of reasoning-intensive tasks (Guo et al., 2025; Achiam et al., 2023; Touvron et al., 2023; Yang et al., 2024a,b, 2025a; Jiang et al., 2024; Team et al., 2025). Modern reasoning models explicitly generate a *reasoning trajectory*, which contains a step-by-step thinking process (Wei et al., 2022; Kojima et al., 2022; Achiam et al., 2023; Chen et al., 2025). These trajectories improve human interpretability (Lindsey et al., 2025), are leveraged during post-training to refine reasoning ability (Guo et al., 2025; Guha et al., 2025; Muennighoff et al., 2024; Ye et al., 2025), and, most importantly, lead to substantial gains on complex reasoning benchmarks.

Beyond overall reasoning performance, recent studies highlight the frequent emergence of discourse-like tokens within reasoning trajectories (Yang et al., 2025b; Liu et al., 2025; Qian et al., 2025). Tokens such as “wait”, “therefore”, and “alternatively” often appear at pivotal points in prob-

lem solving, functioning as anchors for reasoning structure and transitions toward the final answer. In human language, similar discourse markers play a central role in structuring arguments and using language fluently (Sun, 2013; Castro, 2009; Huneety et al., 2023; Stab and Gurevych, 2017), suggesting that token-level signals, how LLMs employ particular tokens during reasoning, may be closely tied to reasoning ability. Although a few works (Muennighoff et al., 2024; Zhang et al., 2025; Wang et al., 2025; Zhao et al., 2025b) attempt to leverage such patterns to improve reasoning, systematic comparisons remain limited. Understanding token-level signals offers a concrete lens for analyzing how reasoning behavior varies with different training strategies and model scales.

In parallel, a milestone study, s1 (Muennighoff et al., 2024), showed that supervised fine-tuning (SFT) with only 1K curated reasoning examples can enhance the reasoning ability of LLMs. This dataset sampled DeepSeek-R1 trajectories, effectively positioning DeepSeek-R1 as the teacher from which other models learn. In human language learning, prior work suggests that acquiring discourse markers is a central step in developing persuasive and logical argumentation (Sun, 2013). By analogy, models fine-tuned on teacher trajectories must also acquire and internalize token-level signals, especially discourse-like tokens such as “wait”, “therefore”, or “alternatively”, to transfer reasoning ability effectively. This raises a sharper question: *do small-scale SFT datasets successfully inherit token-level signals in the way humans acquire discourse markers or impose limitations?*

In this paper, we investigate token-level signals in LLM reasoning through two in-depth analyses: the first examines how next-token generation probabilities of tokens differ depending on whether the final answer is correct or incorrect, and the second explores how the occurrence of the “wait” token affects the probability of producing correct answers.

We show that (1) specific tokens are strongly associated with correctness while others correlate with incorrect reasoning, (2) these associations vary systematically across training strategies and model scales, and (3) small-scale supervised fine-tuning transfers token signals but only partially, leading to differences in reasoning performance.

Our analyses also provide practical insights for developing token-level steering, ensemble methods, and post-training strategies. In addition, these token-level signals can be applied in ensemble settings by identifying and filtering unreliable generations. Moreover, although small-scale SFT has limited capacity to instill robust token-level signals, our findings suggest that emphasizing important discourse tokens can still improve reasoning performance, even under constrained data or training budgets. Overall, our analyses offer concrete directions toward more controllable and effective reasoning.

2 Related Work

Anthropomorphic expressions and discourse markers in reasoning. Recent studies have investigated how such markers appear in LLM reasoning. Yang et al. (2025b) analyzed external signals interpreted as anthropomorphic expressions associated with “aha-moments”, while Liu et al. (2025) discussed the emergence of reflective patterns such as “wait” or “hmm” as discourse markers in R1-style reasoning models. Qian et al. (2025) further identified that so-called thinking tokens correspond to peaks of mutual information within reasoning trajectories. These works suggest the link between linguistic discourse markers and reasoning behavior, but they primarily focus on qualitative or within-model observations. In contrast, we present a systematic token-level analysis across models trained with different recipes and scales, revealing how discourse-like tokens relate to correctness and vary across training conditions.

“Wait” in reasoning of LLMs. A line of research has explored manipulating reasoning dynamics through explicit control tokens such as “wait”. Muennighoff et al. (2024) introduced test-time scaling via controlled reasoning extension with “wait”. Building on this idea, Zhao et al. (2025b) linked “wait” to activation patterns and proposed an activation control method, while Zhang et al. (2025) modeled reasoning as a balance between slow and fast thinking mediated by the “wait” token. In parallel, Wang et al. (2025) reported that removing

“wait”-like tokens can even improve efficiency in some settings. While these studies highlight the importance of “wait” in shaping reasoning behavior, they primarily use it as control rather than as an analytical lens. Our work shifts the focus to analysis of how “wait” functions within reasoning trajectories, quantifying model-level differences and its partial transfer through small-scale SFT.

3 Token-level Signals in Reasoning

In this section, we present a systematic analysis of token-level signals in reasoning trajectories. Beyond simple frequency counts, we quantify these signals by computing token probabilities, defined as the average probability of tokens generated immediately after “\n\n”. This allows us to compare how tokens behave across correct versus incorrect reasoning, across various models, and we also examine their relation to model confidence. By examining these dimensions, we identify which tokens consistently act as markers of successful reasoning and which are associated with errors, providing a quantitative basis for understanding how training strategies and model scales shape reasoning ability.

3.1 Computing token probabilities

Figure 1 illustrates how the token probability is computed by collecting the softmax probabilities of the next token after “\n\n” and averaging them. Let $X = \{x_1, x_2, \dots, x_T\}$ denote the token set in a trajectory, and let $I_X = \{i : x_i = \text{“}\n\n\text{”}, x_i \in X\}$ be a set of positions where “\n\n” occurs. The average token probability for trajectory X is $p_X = \frac{1}{|I_X|} \sum_{i \in I_X} p(x_{i+1})$, where $p(x_{i+1})$ denotes the probability assigned by the model to token x_{i+1} .

We further compute aggregated statistics across multiple trajectories. Among all trajectories in a dataset $D = \{X_1, X_2, \dots, X_N\}$, we use two subsets: correct-answer $D_{true} = \{X_i : \text{Answer}(X_i) = true\}$ and incorrect-answer $D_{false} = \{X_i : \text{Answer}(X_i) = false\}$. Specifically, we define the mean token probability over correct- and incorrect-answer trajectories as

$$\bar{p}_* = \frac{1}{|D_*|} \sum_{X \in D_*} p_X, \quad (1)$$

where $*$ $\in \{true, false\}$ for correct p_{true} or incorrect p_{false} mean probabilities, respectively.

We conduct experiments on AIME24 (OpenAI, 2024), GPQA-D (Rein et al., 2024), and MATH-500 (Lightman et al., 2023). We use the following models: DeepSeek-R1-distill-Qwen-32B (Guo



Figure 1: **Overview of how token probabilities are collected.** We extract next-token probability distributions specifically after “\n\n”, which serve as natural segmentation points in the trajectories. This enables us to capture latent token-level signals beyond simple frequency counts, reflecting how strongly the model intends to generate particular tokens even when they are not actually selected during generation. Such token-probability measures enable a fine-grained comparison of token-level signals across models.

Token	$\bar{p}_{true}(t)$	$\bar{p}_{false}(t)$	$\Delta(t)$
I	4.0%	1.3%	+2.7%
Therefore	4.1%	1.6%	+2.5%
The	5.0%	3.1%	+1.9%
Let	3.1%	1.4%	+1.7%
Now	3.4%	1.8%	+1.6%
So	11.9%	10.4%	+1.5%
But	3.7%	7.2%	-3.5%
Alternatively	3.7%	9.0%	-5.2%
Wait	15.4%	25.8%	-10.4%

Table 1: **Tokens with statistically significant differences** (t -test, $p < 0.05$) between correct and incorrect trajectories for **DeepSeek-R1-distill-Qwen-32B**. Tokens are sorted by $\Delta(t)$.

Token	$\bar{p}_{true}(t)$	$\bar{p}_{false}(t)$	$\Delta(t)$
Therefore	7.6%	3.6%	+4.0%
So	5.6%	3.7%	+1.8%
Now	2.0%	1.2%	+0.8%
Let	2.4%	1.8%	+0.6%
The	5.5%	8.5%	-3.1%
Alternatively	7.8%	17.8%	-9.9%

Table 2: **Tokens with statistically significant differences** (t -test, $p < 0.05$) between correct and incorrect trajectories for **QwQ-32B**. Tokens are sorted by $\Delta(t)$.

et al., 2025), QwQ-32B (Yang et al., 2024b, 2025a), s1.1-32B (Muennighoff et al., 2024), and s1-32B (Muennighoff et al., 2024). Note that DeepSeek-R1-distill-Qwen-32B, s1.1-32B, and s1-32B are post-trained on the same base model, Qwen2.5-32B-Instruct (Yang et al., 2024b) with different settings, and that QwQ-32B is also based on Qwen2.5-32B. To analyze model-size effects, we additionally evaluate DeepSeek-R1-distill-Qwen-14B and DeepSeek-R1-distill-Qwen-7B. For brevity, we refer to DeepSeek-R1-distill-Qwen-32B as R1-32B in the remainder of this paper. Further details are provided in appendix A and B.

For each model, we perform a t -test on token probability distributions to assess whether they differ significantly between correct and incorrect reasoning. In addition, we prompt the models to generate confidence estimates, allowing us to examine the interaction between correctness, confidence, and token-level probabilities.

3.2 Token-level signals with answer correctness

Tables 1 and 2 present representative examples of how token probabilities vary with reasoning correctness in R1-32B and QwQ-32B. For both models, we report tokens whose probabilities differ

significantly between correct and incorrect answers according to a t -test ($p < 0.05$). As shown, some tokens exhibit large differences (e.g., “wait” in R1-32B, “alternatively” in QwQ-32B), while others show relatively smaller gaps (e.g., “so” in R1-32B, “let” in QwQ-32B). Moreover, the same token (e.g., “the”) can behave differently across models, suggesting deeper variability in token-level signals.

Training recipes change token-level signals. To further examine how training recipes influence token-level patterns, we compare correct- and incorrect-associated tokens across models that share the same architectural baseline (Qwen2.5). Table 3 presents the lists of correct- and incorrect-associated tokens across different models. Note that tokens in Table 3 are arranged in descending order of $|\Delta(t)|$, which indicates the strength of the correlation. Additionally, tokens with negative or contrastive roles, such as “however”, “but”, “consider”, and “alternatively”, tend to appear as incorrect-associated tokens. In contrast, tokens that convey positive progression, such as “therefore”, “so”, and “let”, are typically included among correct-associated tokens. Interestingly, the associated tokens, i.e., token-level signals, vary substantially across models. R1-32B, s1.1-32B, and s1-32B all share the same base architecture, Qwen2.5-32B-Instruct, yet their signals diverge depending on the training data and supervision used. While s1.1-32B, trained on DeepSeek-R1 trajec-

Model	Type	Associated Tokens
R1-32B	Correct	I, Therefore, The, Let, Now, So
	Incorrect	Wait, Alternatively, But
QwQ-32B	Correct	Therefore, So, Now, Let
	Incorrect	Alternatively, The
s1.1-32B	Correct	Therefore, So, First
	Incorrect	Alternatively, Wait
s1-32B	Correct	The, Conf, Final
	Incorrect	*, Consider

Table 3: **Correct- and incorrect-associated tokens across various models.** Tokens within each group are sorted in descending order of $|\Delta(t)|$.

Model	Type	Associated Tokens
32B	Correct	I, Therefore, The, Let, Now, So
	Incorrect	Wait, Alternatively, But
14B	Correct	Therefore, Let, Now, So, I, The
	Incorrect	Wait, Alternatively, But
7B	Correct	The, Now, Therefore, Let, I
	Incorrect	Wait, Alternatively, Hmm, But

Table 4: **Correct- and incorrect-associated tokens across different model scales (7B, 14B, 32B)** of the DeepSeek-R1-distill-Qwen series. Tokens within each group are sorted in descending order of $|\Delta(t)|$.

237 stories, shows strong similarity to R1-32B, s1-32B,
238 trained on Gemini-derived reasoning traces, ex-
239 hibits markedly different associations. Similarly,
240 QwQ-32B, though based on the same backbone
241 (Qwen2.5-32B), shows further deviations due to its
242 extensive combination of reinforcement learning
243 and SFT. These observations suggest that token-
244 level signals are determined primarily by training
245 strategies rather than model architecture.

246 **Model scales preserve token-level signals.** We
247 compare three models of different sizes from the
248 same series, DeepSeek-R1-distill-Qwen-32B, 14B,
249 and 7B, as shown in Table 4. Interestingly, the sets
250 of correct- and incorrect- associated tokens remain
251 consistent across scales, with only minor variations
252 in their relative importance ($|\Delta(t)|$). This consis-
253 tency suggests that token-level patterns are largely
254 independent of model capacity and are instead gov-
255 erned by the shared training recipe.

256 **Token-level signals and confidence.** Beyond cor-
257 rectness, we further examine how token-level prob-
258 ability differences relate to model confidence. For
259 each trajectory, we define the correct–incorrect
260 token probability gap as the difference between

Model	Pearson	Spearman
R1-32B	0.9899**	1.0000***
QwQ-32B	0.8647*	0.8286*
s1.1-32B	0.9076*	1.0000***
s1-32B	0.7971	0.9000*

Table 5: **Correlation between the correct-incorrect token probability gap and model confidence.** Both Pearson and Spearman correlations are reported (*: $p < 0.05$, **: $p < 0.01$, ***: $p < 0.001$).

261 the summed probabilities of correct-associated and
262 incorrect-associated tokens, and examine its corre-
263 lation with the model’s self-reported confidence.
264 As shown in Table 5, both Pearson and Spear-
265 man coefficients show strong positive correlations
266 across all models, indicating that larger gaps are
267 closely aligned with higher confidence. These find-
268 ings indicate that token-level probability patterns
269 not only reflect correctness but are also significantly
270 associated with the self-reported confidence of the
271 model, supporting the reliability of such token-
272 level analyses as meaningful behavioral indicators.

273 **Summary of our findings.** We investigate token-
274 level signals in models, focusing on which tokens
275 serve as indicators of reasoning success and failure.
276 Our analysis shows that progression tokens (e.g.,
277 “therefore”, “so”) are consistently associated with
278 correctness, while contrastive tokens (e.g., “wait”,
279 “alternatively”) are associated with incorrectness
280 (Table 1-2). Importantly, these token-level signals
281 vary across training recipes (Table 3) but remain
282 stable across model sizes (Table 4), suggesting
283 that they are influenced more by training recipes
284 than by capacity. Moreover, token-level probability
285 patterns correlate strongly with model confidence,
286 supporting their reliability as behavioral indicators
287 (Table 5). Interestingly, in both R1-32B and s1.1-
288 32B, which are trained on DeepSeek-R1 trajec-
289 tories with the same backbone, “wait” consistently
290 emerges as an incorrect-associated token. The ef-
291 fect is strongest in R1-32B, with the highest $\Delta(t)$,
292 but is noticeably weaker in s1.1-32B. This obser-
293 vation motivates a closer examination of why such
294 closely related models differ in their use of “wait”.

Takeaway from §3. *Token-level signals reveal distinct reasoning dynamics: Several tokens are strongly tied to reasoning correctness, showing how models organize reasoning cues and how supervision, rather than capacity, shapes reasoning behavior.*

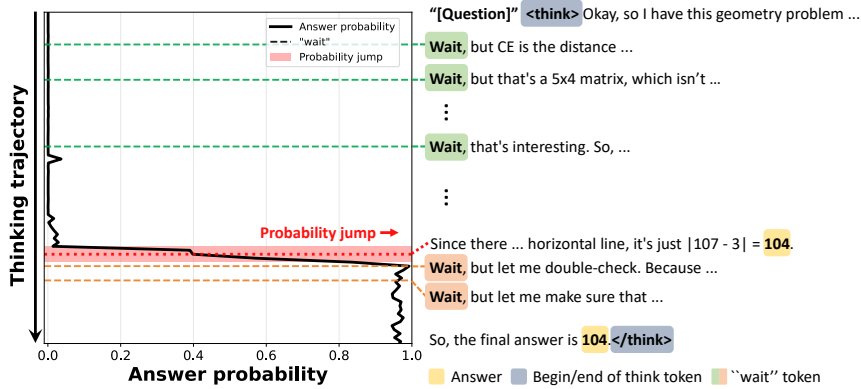


Figure 2: Changes in **answer probabilities** and **emergence of “wait” and its subsequent tokens** along the thinking trajectory. Horizontal dashed lines indicate where “wait” is generated, and the probability jump region is highlighted, with the red dashed line marking the point of maximum increase. Expressions following “wait” differ depending on whether they occur before or after the probability jump, with earlier instances more often extending the reasoning and later instances serving as re-checks. Note that answer probabilities are computed at the token level, although the figure is visualized in a line-based format.

4 “Wait” in Reasoning Trajectories

In this section, we take a closer look at the role of “wait” and examine how it relates to differences in reasoning performance. We first analyze how “wait” relates to a model’s progression toward the final answer by truncating reasoning trajectories and prompting answers from incomplete reasoning. This allows us to trace how the probability of producing a correct answer evolves, revealing that it does not increase smoothly but instead exhibits sharp jumps at key points. These jumps are often preceded or followed by “wait”, serving as a trigger or a self-checking step (Figure 2). Based on these, we further compare the token-level signals associated with “wait” between R1-32B and s1.1-32B to examine the effect of small-scale SFT.

4.1 Answer probabilities

To track confidence in a particular answer during reasoning, we define and compute the answer probability as the probability that the model would generate the correct final answer. We obtain this probability at intermediate points of the thinking trajectory by truncating it at fixed intervals of 10 tokens and prompting the model to directly generate the final answer. To ensure consistency, we insert the model-specific answer delimiter token, “<lim_start>answer” for s1 and “</think>” for DeepSeek, followed by the prefix “Final answer: \boxed{”}. This setup ensures that the model produces the final answer explicitly.

We conduct this analysis using s1.1-32B and R1-32B on 30 problems from AIME24. For each

problem, we generate three responses: one with a temperature of 0 and two with a temperature of 0.6. Since all AIME answers are numerical, the probability of a correct answer is computed from the predicted distribution over digits. If the correct answer consists of multiple digits, we condition the generation by fixing the preceding digits and compute the probability of each subsequent digit sequentially. Formally, for an answer represented as a sequence of digits $a = (d_1, d_2, \dots, d_T)$, the probability is given by

$$P(a \mid \text{prompt}) = \prod_{t=1}^T P(d_t \mid d_{<t}, \text{prompt}). \quad (2)$$

Intuitively, one might expect the answer probability to rise gradually as the reasoning trajectory progresses. We instead observe that the probability often exhibits sudden leaps rather than following a smooth trend. To capture this phenomenon, we define a *probability jump* as the point in the trajectory where the increase in answer probability is maximized. We detect such a jump by sliding a window along each probability trajectory and computing, for each token position t , the difference between the average probability over the four preceding steps and the four following steps. The position t that maximizes this difference is designated as the *probability jump*. Figure 2 illustrates an example trajectory with a highlighted jump area. Notably, such sharp probability jumps are consistently observed in all cases where the model arrives at the correct answer.

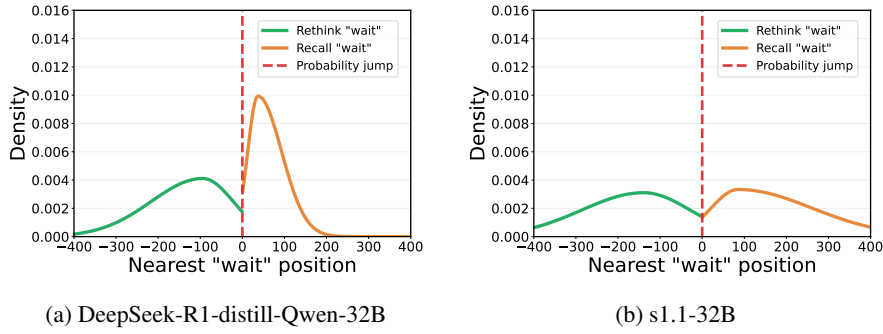


Figure 3: Distribution of the **relative positions of the nearest rethink and recall “wait” token to the probability jump**. For each reasoning trajectory, exactly one rethink and one recall token are selected, which might cause or follow the probability jump. An asymmetric Gaussian curve is fitted to each distribution.

4.2 Role of “wait”

Figure 2 illustrates that “wait” tokens appear before and after a probability jump. To systematically analyze this behavior, we classify every occurrence of “wait” in the reasoning trajectory relative to the jump point. We introduce two categories: *rethink* “wait” and *recall* “wait”. A *rethink* “wait” is any “wait” token that appears before the probability jump, typically used to extend or reconsider the ongoing reasoning. Examples include phrases such as “Wait, but in this case ...” or “Wait, but actually ...”, where the token pushes the reasoning forward by exploring alternatives, and “Wait, that’s interesting. So ...”, where the token extends the reasoning by building on the current line of thought. In contrast, a *recall* “wait” is any occurrence of “wait” after the jump, generally produced when the model has already reached the solution and is double-checking or summarizing its result. For instance, it appears in forms like “Wait, but let me double-check ...” or “Wait, but let me think again ...”, signaling verification or restatement. In other words, we label each “wait” token based on whether it comes prior to the confidence leap (rethink) or following it (recall).

We then analyze the patterns of *rethink* and *recall* “wait”s across two models: s1.1-32B, trained on a small generated dataset (s1K-1.1), and R1-32B. Our analysis proceeds along four dimensions: their positions relative to probability jumps, the magnitude of probability increases following *rethink* “wait”, their overall frequency, and their occurrence in incorrect samples. Together, these four perspectives provide a comprehensive view of how “wait” tokens operate in reasoning trajectories and how their usage differs across models. Note that these analyses, except for incorrect sample analysis, are conducted on thinking trajectories that reach correct answers, since probability jumps toward

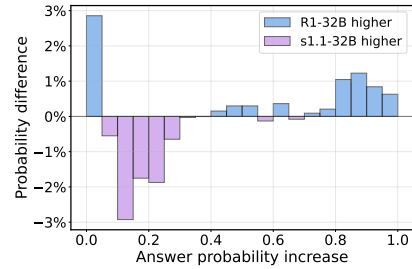


Figure 4: **Difference in answer probability increase distributions** following rethink “wait” tokens between DeepSeek-R1-distill-Qwen-32B and s1.1-32B.

correct answers are not observed in incorrect cases. **Nearest “wait” to the probability jump.** We hypothesize that the “wait” closest to the probability jump is the most relevant “wait”. In the case of *rethink* “wait”, it might trigger a reasoning step that makes the probability jump. Otherwise, the probability jump might cause the closest *recall* “wait”, encouraging the model to review its reasoning and confirm the answer. We exclude the “wait” beyond 400 tokens from the probability jump, since they are too far from the jump point to consider them relevant. Based on this hypothesis, we compare the closest rethink and *recall* “wait” for R1-32B and s1.1-32B. The distributions of the closest tokens are illustrated in Figure 3. While the distributions of *rethink* “wait” are similar across the two models, the *recall* “wait” shows substantially different distributions between R1-32B and s1.1-32B. This implies that although the s1.1-32B learns the position of *rethink* “wait” from the small dataset enough to mimic R1-32B, its revisiting process through *recall* “wait” differs, which might be related to their reasoning pattern and performance gap.

Answer probability increase after “wait”. We measure the amount of answer probability increase after every *rethink* “wait” tokens to evaluate the success ratio of rethinking. We report the maxi-

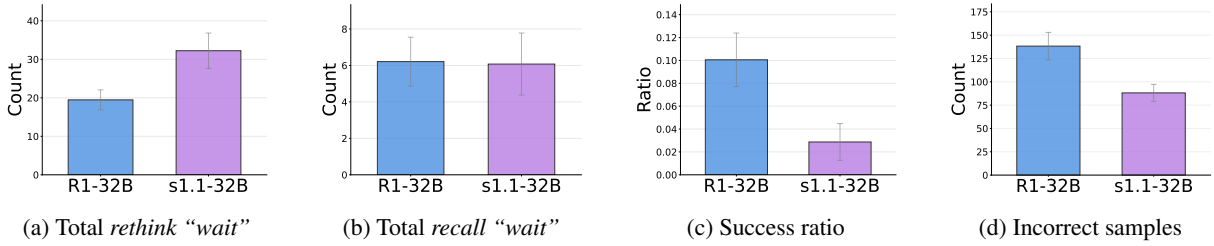


Figure 5: **Statistics of *rethink* and *recall* "wait" tokens** across DeepSeek-R1-distill-Qwen-32B and s1.1-32B. (a)–(d) show the number of *rethink* "wait" and *recall* "wait" tokens, the ratio of *rethink* "wait" tokens followed by a significant probability increase, and the total number of "wait" tokens in incorrect trajectories, respectively.

423 mum probability increases within a 384-token window after the "wait" token. Figure 4 shows the
 424 difference in answer probability increase distributions between R1-32B and s1.1-32B models. In
 425 case of s1.1-32B, the answer probability increases are concentrated in the low increase region compared
 426 to R1-32B. A few *rethink* "wait" make the probability jump close to 100%, but only in a small
 427 portion 1.6%. Otherwise, R1-32B has a separate increase pattern. While it has a lower percentage
 428 (around 0%) of small probability increases than s1.1-32B, it demonstrates a strong high probability
 429 increase (> 80%). Figure 5c reports the ratio of probability increase exceeds 80% after applying
 430 question-level normalization. R1-32B *rethink* "wait" is about four times more likely to make a
 431 probability jump (increase > 0.8) compared to s1.1-32B. Overall, these analyses indicate that "wait"
 432 tokens in R1-32B have superior effects compared with those in s1.1-32B.

443 **Quantitative statistics for "wait"**. We compare "wait" in R1-32B and s1.1-32B with quantitative
 444 numbers aggregated across all questions. Figure 5 reports the numbers based analyses. As shown in
 445 Figure 5a, s1.1-32B uses more "wait" tokens than R1-32B in *rethink* cases, about 1.5 times more. As
 446 indicated in Figure 4, this suggests an overuse of *rethink* "wait" in s1.1-32B, which occurs more
 447 often but is less tied to probability increases. In contrast, the number of *recall* "wait" is similar
 448 between the two models, but, as shown in Figure 3, it exhibits a weaker association with probability
 449 jumps. Figure 5d visualizes the number of "wait" in incorrect samples that are excluded from *rethink*
 450 and *recall* analyses. Interestingly, R1-32B employs more "wait" in the incorrect samples than s1.1,
 451 in contrast to its usage in correct samples. R1-32B appears to use more "wait" than s1.1-32B when
 452 it cannot find a path to the answer, but it does not lead to overuse due to its superior "wait" success
 453 ratio in Figure 5c.

464 **Summary of our findings.** We investigate the difference in the use of "wait" between s1.1-32B and
 465 R1-32B. R1-32B demonstrates superior usage of "wait" compared to s1.1-32B in the following aspects:
 466 precise position of *recall* "wait" (Figure 3), answer probability increases (Figure 4), and the
 467 numbers of "wait" tokens (Figure 5a and Figure 5b). Overall, we conclude that s1.1-32B learns to use
 468 "wait" tokens from the small generated dataset, s1K-1.1, which shows some effectiveness but is insufficient
 469 to capture the detailed usage and effects of "wait". s1.1-32B tends to overuse "wait" compared to
 470 R1-32B. In terms of probability jumps, R1-32B's "wait" outperforms that of s1.1-32B with a
 471 substantially higher success rate. We conjecture that these limitations are a drawback of training
 472 with the small generated dataset.

473 **Takeaway from §4.** *Small-scale SFT leaves token-level signals underdeveloped:* Analyzing
 474 "wait" around answer probability jumps shows that s1.1-32B fails to exploit these tokens as effectively
 475 as R1-32B, underscoring the limits of small-dataset training in transferring reasoning signals.

481 5 Discussion 482

483 In this section, we discuss how our analyses inform token-level steering and post-training strategies for
 484 reasoning. These discussions extend our analyses and suggest practical directions for achieving effective
 485 reasoning.

486 **Insights on token suppression.** In Section 3, we find that several tokens are strongly associated with
 487 model correctness and confidence. This intuitively raises the question of whether manipulating these
 488 tokens, particularly incorrect-associated ones, can steer model performance. We examine this question
 489 by evaluating three models, s1.1-32B, R1-32B, and QwQ-32B, across three settings: suppressing
 490 correct-associated tokens, incorrect-associated to-
 491
 492
 493
 494
 495
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	Baseline	Correct	Incorrect	All
R1-32B	81.0%	80.2%	77.3%	78.5%
s1.1-32B	70.2%	74.9%	71.2%	70.9%
QwQ-32B	74.7%	73.2%	70.1%	68.0%

Table 6: **Effect of associated-token suppression on model performance.** Results are averaged over AIME24, GPQA-Diamond, and MATH benchmarks. “Baseline”, “Correct”, “Incorrect”, and “All” refer to no suppression, suppression of correct-associated tokens, suppression of incorrect-associated tokens, and suppression of all associated tokens, respectively.

497 kens, and both groups simultaneously.

498 As shown in Table 6, the experimental results
499 contradict the simple assumption. While suppress-
500 ing correct-associated tokens sometimes leads to
501 slight improvements (e.g., in s1.1-32B) or yields
502 comparable performance, suppressing incorrect-
503 associated tokens or both groups consistently de-
504 grades results. This pattern suggests that incorrect-
505 associated tokens play a crucial role in maintaining
506 reasoning ability. The observation is consistent
507 with Section 3, where tokens exhibiting the largest
508 $|\Delta(t)|$ were predominantly incorrect-associated.
509 This outcome suggests that steering methods incor-
510 porating token suppression could be more effective
511 by exploiting model-specific token-level signals
512 identified in our analyses for reasoning control.

513 **Insights on ensemble.** Beyond steering individ-
514 ual generations, token-level signals can also give
515 information to select reliable samples across mul-
516 tiple trials. Majority voting, which is a representa-
517 tive ensemble method, is one of the most common
518 strategies for improving the performance of LLMs
519 and enhancing reliability. Previous work (Fu et al.,
520 2025) has shown that group-level confidence can
521 be used to weight or filter answers from multiple
522 trials, achieving performance gains beyond sim-
523 ple majority voting. Here, we instead utilize the
524 correct–incorrect token probability gap, which ex-
525 hibits a strong correlation with model confidence.
526 We treat responses with low gap values as unreli-
527 able and exclude the bottom 20% of samples based
528 on this metric during ensembling. All experiments
529 are conducted on AIME24, where ensembling is
530 performed over 32 sampled responses.

531 Table 7 presents the ensemble results. All en-
532 semble methods outperform pass@1. Notably, our
533 approach using correct-incorrect token probability
534 gap achieves the best performance across all three
535 models. This observation suggests that token-level
536 signals can provide insights for enhancing model

	Pass@1	Maj. V.	DeepConf	T-Gap (ours)
R1-32B	50.0%	60.0%	60.0%	60.0%
s1.1-32B	43.3%	53.3%	56.7%	56.7%
QwQ-32B	56.7%	63.3%	66.7%	70.0%

Table 7: **Ensemble using token-level signals.** Results are on the AIME24 benchmark. “Maj. V.” and “T-Gap” refer to the majority voting strategy and the ensemble strategy based on the correct–incorrect token probability gap proposed in this work, respectively.

537 performance beyond indicating simple correlation
538 with confidence or internal model signals.

539 **Insights on post-training for reasoning.** In Sec-
540 tion 4, we demonstrate both the potential and limita-
541 tions of small-scale SFT. Our findings suggest that
542 models often fail to fully exploit discourse-level
543 tokens that structure reasoning. As discussed in
544 Section 6, human language learning also relies on
545 acquiring discourse markers to organize and refine
546 logical arguments; analogously, LLMs may require
547 targeted learning on these markers to develop ro-
548 bust reasoning behaviors. Similarly, recent work on
549 safety alignment (Zhao et al., 2025a) demonstrates
550 that emphasizing refusal-related tokens enhances
551 model robustness during post-training. We conjec-
552 ture that token-centric supervision, focusing on to-
553 kens highly associated with reasoning correctness,
554 could serve as an effective strategy for reasoning-
555 oriented post-training.

556 6 Conclusion

557 In this work, we have analyzed token-level signals
558 to understand how large language models acquire
559 and apply reasoning. Progressive tokens such as
560 “therefore” and “so” are strongly linked to correct
561 reasoning, whereas contrastive ones like “wait” and
562 “alternatively” often accompany incorrect reason-
563 ing. These patterns remain stable across model
564 sizes but vary with training recipes, suggesting that
565 supervision plays a greater role than scale in shap-
566 ing reasoning behavior. Further analysis of the
567 “wait” token shows its dual role as both a trigger
568 for probability shifts and a cue for self-checking.
569 It also reveals that small-scale SFT captures token-
570 level signals only partially. Our analyses of token-
571 level signals provide valuable insights into token-
572 level steering, ensemble methods, and post-training
573 strategies for reasoning, suggesting future direc-
574 tions for controllable and effective reasoning.

575 Limitations

576 While this study focuses on training strategies and
577 model scales, our analyses primarily rely on open-
578 source models from the Qwen series. Future work
579 could extend this framework to other base archi-
580 tectures such as LLaMA (Touvron et al., 2023) or
581 Mixtral (Jiang et al., 2024) to test its generality.
582 Because our method requires access to softmax
583 outputs and full reasoning trajectories, it is less ap-
584 plicable to closed-source reasoning models such as
585 GPT (Achiam et al., 2023) or Gemini (Comanici
586 et al., 2025). We also analyze three representa-
587 tive reasoning benchmarks that emphasize natural-
588 language reasoning, where discourse markers natu-
589 rally play a central role. Code-generation settings
590 (Quan et al., 2025; Penedo et al., 2025; Jain et al.,
591 2024) may exhibit different types of reasoning sig-
592 nals beyond discourse markers, which remain an
593 interesting direction for future exploration.

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Appendix

A Experimental Settings

Models. All models used in this study are publicly available open-source checkpoints released on HuggingFace under permissive licenses. We use six reasoning-oriented LLMs: DeepSeek-R1-distill-Qwen-32B¹, DeepSeek-R1-distill-Qwen-14B², DeepSeek-R1-distill-Qwen-7B³, s1.1-32B⁴, s1-32B⁵, and QwQ-32B⁶. Licenses are MIT (DeepSeek-R1), Apache 2.0 (s1.1-32B and s1-32B), and Qwen Community License (QwQ-32B). Each model is used solely for research purposes.

Datasets and evaluation. We evaluate models on three reasoning-focused benchmarks: AIME24⁷, GPQA-Diamond⁸, and MATH⁹. Each dataset is used solely for evaluation purposes for scientific research. All evaluations are performed using the lm-evaluation-harness codebase (Gao et al., 2024)¹⁰ and the s1 codebase¹¹, both of which were adapted for our analysis.

All of these models and datasets are utilized for studying the reasoning of LLMs. The models (e.g., Qwen2.5, DeepSeek-R1, and QwQ series) were pretrained on multilingual corpora that include both English and Chinese data. However, all analyses and evaluations in this study were conducted exclusively on English-language benchmarks (AIME24, GPQA-Diamond, and MATH-500).

Chat template for self-reported confidence. To obtain self-reported confidence in Section 3, we use the chat template shown below, following the design proposed by Yoon et al. (2025).

¹<https://huggingface.co/deepseek-ai/DeepSeek-R1-Distill-Qwen-32B>

²<https://huggingface.co/deepseek-ai/DeepSeek-R1-Distill-Qwen-14B>

³<https://huggingface.co/deepseek-ai/DeepSeek-R1-Distill-Qwen-7B>

⁴<https://huggingface.co/simplescaling/s1.1-32B>

⁵<https://huggingface.co/simplescaling/s1-32B>

⁶<https://huggingface.co/Qwen/QwQ-32B>

⁷https://huggingface.co/datasets/simplescaling/aime24_nofigures

⁸<https://huggingface.co/datasets/Idavidrein/gpqa>

⁹<https://huggingface.co/datasets/simplescaling/openaimath>

¹⁰<https://github.com/EleutherAI/lm-evaluation-harness>

¹¹<https://github.com/simplescaling/s1>

Chat Template

First, solve the following math problem efficiently and clearly.

Then, thoroughly assess your confidence in that answer by evaluating your thinking process so far.

Finally, classify your confidence into one of the following classes based on how likely your answer is to be correct:

- "Almost no chance" (0.0–0.1)
- "Highly unlikely" (0.1–0.2)
- "Chances are slight" (0.2–0.3)
- "Unlikely" (0.3–0.4)
- "Less than even" (0.4–0.5)
- "Better than even" (0.5–0.6)
- "Likely" (0.6–0.7)
- "Very good chance" (0.7–0.8)
- "Highly likely" (0.8–0.9)
- "Almost certain" (0.9–1.0)

Each category reflects the probability that your answer is correct.

The last line of your response should be of the following format: Therefore, the final answer is: $\boxed{\{\{ANSWER\}\}}$, Confidence: $\$CLASS$. I hope it is correct. (without quotes) where ANSWER is just the final number or expression that solves the problem and CLASS is one of the names (only the names without the probability ranges) of the classes above. Think step by step before answering.\n\n

B Details on computing token probabilities

In Section 3, we extract token-level signals through the average probability of tokens after “\n\n”. In practice, we store the top-20 logits at each step and restrict our analysis to tokens whose average generation probability exceeds 0.02 and that appear on average more than 20 times per question, ensuring statistical reliability. We merge the probabilities of tokens that share the same semantic context but differ in surface form due to capitalization or leading whitespace (i.e., “Wait”, “wait”, “ Wait”, and “ wait”). We conduct experiments on 30 questions from AIME24 (OpenAI, 2024), 100 questions from GPQA-D (Rein et al., 2024), and 100 questions from MATH-500 (Lightman et al., 2023).

Model	Per-trace	Group
R1-32B	0.5802***	0.5993***
QwQ-32B	0.7200***	0.6585***
s1.1-32B	0.6896***	0.6092***
s1-32B	0.5312***	0.5019**

Table 8: **Correlation between the correct-incorrect token probability gap and model confidence based on log probability.** “Per-trace” denotes the confidence averaged over a single trajectory, while “Group” refers to the log probability-based confidence following DeepConf (Fu et al., 2025). Pearson correlations are reported (*: $p < 0.05$, **: $p < 0.01$, ***: $p < 0.001$).

We also consider calculating token probabilities at different token positions, not only after “\n\n”. When token probabilities are computed after a dot or across all positions, the associated tokens for R1-32B in Table 1 remain consistent. However, the strength of the signals is weakened. For example, the average true-associated probability $\bar{p}_{\text{true}}(t)$ of “Wait” is 15.4% when considering positions after “\n\n”, but it decreases to 2.15% when considering positions after a dot and to 0.03% when considering all positions. Furthermore, comparatively uninformative tokens, such as “\$” or “=”, appear to exhibit spurious signals due to problem-specific biases. Since our goal is to focus on discourse markers, we define token-level signals to be computed only at positions following “\n\n”.

C Token-level signals and model confidence

In Section 3, we obtain model confidence using self-reported confidence. Model confidence can also be estimated by the average log probability over a single generated trace (per-trace confidence), as used in (Farquhar et al., 2024), or by group confidence, as suggested in (Fu et al., 2025). In this analysis, we follow DeepConf-low and compute group confidence using the bottom 10% local token groups within a trajectory. Table 8 presents the correlation results between our token-probability-based signals, derived from correct- and incorrect-associated tokens, and model confidence measured by log probability. Although the correlation is weaker than that observed with self-reported confidence, which exhibits clearer stratification due to its discrete confidence levels, the correlation remains statistically meaningful.

D Details on token suppression

For token suppression, we apply a masking strategy that prevents the generation of the correct- or incorrect-associated tokens listed in Table 3 during decoding, as a form of token-level steering. Each setting is run with a temperature of 0.6 for three trials, and we report the averaged results.

E The use of LLMs

We use large language models only for minor language refinement, such as improving fluency and clarity. They were not involved in any aspect of the study’s design, analysis, or interpretation, and all research findings are entirely our own.