

# CLoCE: Contrastive Learning Optimize Continuous Prompt Embedding Space in Relation Extraction

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## Abstract

Recent studies have proved that prompt tuning can improve the performance of pre-trained language models on downstream tasks. However, in the task of relation extraction (RE), there are still a large number of confusing samples that hinder prompt-tuning method from achieving higher accuracy. Inspired by previous works, we innovatively utilize contrastive learning to solve this problem. We propose a prompt-tuning-based framework and apply contrastive learning to optimize the representation of input sentences in embedding space. At the same time, we design a more general template for RE task, and further use knowledge injection to improve performance of the model. Through extensive experiments on public datasets, the micro  $F_1$ -score(%) of our model exceeds the existing SOTA on the Re-TACRED and TACREV datasets by 0.5 and 1.0, respectively. Meanwhile, in the few-shot scenario, our model also has a more robust performance than fine-tune methods.

## 1 Introduction

The Relation Extraction (RE) task is a fundamental problem in Natural Language Processing (NLP). As the core task of information extraction (IE), RE extracts effective structured semantic information from unstructured text, which has a crucial impact on many downstream tasks.

Recently, the self-supervised PLMs, such as ELMo (Peters et al., 2018), GPT (Radford et al., 2019) and BERT (Devlin et al., 2018), have been widely used in NLP. One of the general paradigms of pre-trained language models (PLMs) is to transfer rich contextual knowledge to specific downstream tasks by fine-tuning model parameters. Although the PLMs obtain a wealth of semantic knowledge, it remains a challenge for the paradigm to extract the specific knowledge required and to improve the utilization of knowledge.

With the release of GPT-3 (Brown et al., 2020), the application of prompt-tuning PLMs has been widespread studied. Prompt-tuning bridges the gap between pre-training and fine-tuning as a new fine-tuning method, and makes task-specific pre-train models more concise under multiple scenarios. As shown in Figure 1, the RE task based on prompt-tuning is transformed into a cloze task, which is to predict the [mask] in the prompt, thereby inferring the implied relationships between entities. Each [mask] has a set of candidate words that make up the answer space. Some recent studies have shown that the prompt-tuning method can also achieve excellent performance in the few-shot setting (Gao et al., 2020; Schick and Schütze, 2021; Liu et al., 2021b).

For the RE task with prompt-tuning, a series of researchs have focused on automatic prompts generation (Schick et al., 2020; Schick and Schütze, 2021; Shin et al., 2020; Gao et al., 2021a) for handling labor-intensive human-picked constructs of prompts. However, automatically generated prompts do not have satisfactory performance compared with manually designed prompts and require additional computation cost for generation and verification. For manually designed prompts, a major challenge is how to construct appropriate templates with rich knowledge. By injecting additional information into the prompt template design and the answer construction (Han et al., 2021; Chen et al., 2021; Zhou and Chen, 2021), the templates will have semantic level knowledge of relation and entity types in the relevant domain to implement more precise RE. Further complicating the issue, for these multi-class classification tasks, the above methods are unable to distinguish between a pair of confusing relations.

To solve the above problems, we propose a novel model for RE that incorporates contrastive learning into the prompt-tuning paradigm. To make the model better understand the semantic informa-

tion of the input samples, we take full advantage of the bias samples by constructing positive and negative samples, and use contrastive learning to optimize the semantic representation of inputs in embedding space. For the better effect of prompt, we inject entity types into prompt as additional knowledge. Through a great deal of experiments on public datasets, we observe that knowledge injection can further improve the performance of the prompt-tuning paradigm. We conduct extensive experiments on three popular sentence-level RE datasets. The results show that CLoCE can significantly outperform existing state-of-the-art baselines. Specifically, our model advances the previous SOTA on Re-TACRED and TACREV. Meanwhile, our model achieves better results with few training epochs. In addition, experiments under low-resource scenario show that the model still has robust effect in few-shot setting. Our contributions can be summarized as follows:

- We propose a prompt-based framework **Contrastive Learning Optimize Continuous prompt Embedding(CLoCE)**: enlighteningly processing biased samples during training process to construct positive and negative samples, and applying contrastive learning to optimize the semantic representations in embedding space so as to distinguish confusing relation more accurately. To the best of our knowledge, it is the first work to introduce contrastive learning for the prompt-tuning method in RE tasks.
- We design a general template for the sentence-level RE to improve the generalization of the framework. Knowledge is injected into the prompt template to improve the performance of the model.
- To verify the effectiveness, we conduct experiments on the three most frequently used sentence-level relation extraction datasets and our model outperforms existing SOTA.

## 2 Related Work

**Relation Extraction** RE is a sub-task of IE which pays more attention to the relationship between specific entities. The pioneering approaches are pattern-based methods (Soderland et al., 1995; Califf and Mooney, 1997), which automatically construct pattern rules from grammatical elements.

Feature-based methods (Zhou et al., 2005; Jiang and Zhai, 2007; Nguyen et al., 2007) use feature engineering on entities and contexts before classification tasks. Methods based on Convolutional Neural Networks (Zeng et al., 2014), Recurrent Neural Networks (Vu et al., 2016) and Long Short-Term Memory Networks (Zhou et al., 2016) introduce neural networks to relation extraction. Graph-based methods (Zhang et al., 2018; Guo et al., 2019, 2020) construct entities graph for inferencing. Recently, PLMs have achieved excellent success by labeling amounts of data. Impressive results are achieved by using limited annotated sentences to fine-tune PLMs (Han et al., 2018a; Gao et al., 2019). In contrast to the traditional methods, BERT-based models (Wu and He, 2019; Joshi et al., 2020; Yu et al., 2020) have become mainstreamed trend. On this basis, Lyu and Chen (2021) use entity type to constrain relation classification and achieve SOTA performance on TACRED (Zhang et al., 2017).

To avoid using a multitude of labor-intensive annotated instances, recent trend is few-shot settings. Han et al. (2018b) construct FewRel which is a few-shot relation extraction dataset based on the N-way K-shot method. Gao et al. (2020) focus on the application of snowball in Few-Shot Relation Learning. Han et al. (2021) achieve a balance between performance and cost based on manually selecting sub-prompts. Chen et al. (2021) propose a method to jointly optimize prompt templates and answer words in continuous space.

**Contrastive Learning** Contrastive learning concentrates on learning the common features between instances of the same class (Positive sample) and distinguishing the differences between instances of the different classes (Negative sample). For different tasks' loss functions, the contrastive learning can be effective, since some methods optimizing these loss functions that are combined with the contrastive learning loss function. Wu et al. (2020) combine word-level and sentence-level losses based on contrastive learning to optimize sentence-level PLMs. Giorgi et al. (2021) design a self-supervised objective for learning universal unlabeled sentence embeddings. Zhang et al. (2021) propose a contrastive learning framework to separate different categories that overlap with each other in the representation space better at the beginning of the learning process.

Other methods use contrastive learning to con-

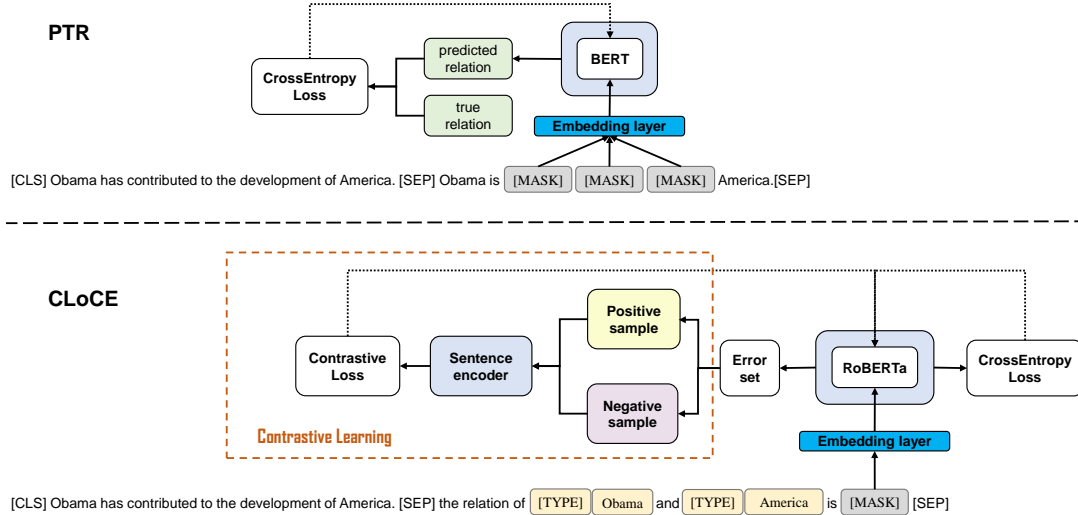


Figure 1: Model architecture of prompt-tuning and CLoCE. In CLoCE-D we use the Roberta-encoder and embedding layer as the sentence encoder in this figure with which parameters are shared during the classification process. In comparison, the sentence encoder of CLoCE-S is a single embedding layer sharing parameters.

181 struct augmentation samples and fine-tune the mod- 212  
 182 els. Yan et al. (2021) propose ConSERT, a con- 213  
 183 trastive framework for self-supervised sentence rep- 214  
 184 resentation transfer. Gao et al. (2021b) propose 215  
 185 another contrastive learning framework SimCSE 216  
 186 by exploiting random-sampled dropout as minimal 217  
 187 data augmentation. 218

188 **Prompt-tuning** With the emerging of GPT-3 219  
 189 (Brown et al., 2020), manually creating prompts 220  
 190 to handle NLP tasks has become a novel paradigm 221  
 191 for few-shot learning. Schick and Schütze (2020, 222  
 192 2021) use pre-defined manually crafted templates 223  
 193 in a few-shot learning setting. Although manually 224  
 194 crafted templates can be fairly accurate, it is still 225  
 195 possible that the best performance prompt cannot 226  
 196 be designed (Jiang et al., 2020). Many methods 227  
 197 have been proposed (Wallace et al., 2019; Haviv 228  
 198 et al., 2021) to automate discrete prompts search 229  
 199 so as not to leverage labor-intensive prompt en- 230  
 200 gineering. Shin et al. (2020) propose gradient- 231  
 201 based search to automatically generate templates 232  
 202 and label words. Gao et al. (2021a) introduce a 233  
 203 pre-trained model T5 to generate template tokens. 234  
 204 In relation to discrete prompts, several studies on 235  
 205 continuous prompts (Qin and Eisner, 2021; Ham- 236  
 206 bardzumyan et al., 2021) relax the pattern restric-  
 207 tions of the embeddings of template words. Li  
 208 and Liang (2021) propose Prefix-Tuning to opti-  
 209 mize a continuous task-specific vector with few  
 210 parameters. Furthermore, Liu et al. (2021b) pro-  
 211 pose P-tuning to insert trainable variables into the

embedding input. Liu et al. (2021a) ameliorate the  
 original prefix-tuning through deep prompt tuning  
 and introduce deeper representations for pseudo  
 tokens.

For relation extraction, Han et al. (2021) devise  
 prompt tuning with rules. This approach designs  
 several simple sub-prompts and combines these  
 sub-prompts according to logical rules to form  
 task-specific prompts for multiple-class classifi-  
 cation task. Chen et al. (2021) propose a novel  
 knowledge-aware prompt-tuning to encode seman-  
 tic knowledge among entity types and relations by  
 prompt template design and answer construction  
 with injected knowledge.

### 3 Method

In this section, we give the definition of sentence-  
 level RE task and the general paradigm of prompt-  
 tuning in this task in Section 3.1. In Section 3.2,  
 template design and knowledge injection are intro-  
 duced first. The second part of Section 3.2 intro-  
 duces the complete process of relation classifica-  
 tion and focus on how contrastive learning opti-  
 mizes the semantic representation space. Finally,  
 we introduce our training process “an alternate way  
 of training” from a holistic perspective.

#### 3.1 Relation Extraction

**Definition of Relation Extraction** Relation extrac-  
 tion is a critical task in NLP. Let  $\mathcal{D} = \{\mathcal{X}, \mathcal{R}\}$   
 denote a RE dataset, where  $\mathcal{X}$  is the set of sen-  
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tences and  $\mathcal{R}$  is defined as the set of relation labels. For each instance, the input of RE task is a token sequence  $x = \{t_1, t_2, \dots, t_n\} \in \mathcal{X}$ , where  $e_s = \{t_i, \dots, t_j\}$  and  $e_o = \{t_m, \dots, t_n\}$  represent subject entity and object entity. The output of RE task is the prediction of relation  $r \in \mathcal{R}$  between  $e_s$  and  $e_o$ , which is usually presented in the form of probability vector.

Abstractly, RE task is to infer the relation  $r \in \mathcal{R}$  between  $e_s$  and  $e_o$  from given sentence  $x^i \in \mathcal{X}$ , the location of the entities, the type of the entities and other annotation information of the entities. All we need to do is find a function  $f$  from the function space to fit the mapping  $f(x^i) \rightarrow r_j(e_s^i, e_o^i) \in \mathcal{R}$  more accurately.

**Fine-tuning of PLMs** Given a PLM  $\mathcal{F}_{PLM}$  for RE, general fine-tuning methods first convert the instance  $x = \{t_1, t_2, \dots, t_n\}$  into  $\{[\text{CLS}], t_1, t_2, \dots, t_n, [\text{SEP}]\}$  as an input sequence of PLM. The PLM  $\mathcal{F}_{PLM}$  encodes all the tokens of input sequence into the corresponding hidden vectors such as  $h = \{h_{[\text{CLS}]}, h_1, h_2, \dots, h_n, h_{[\text{SEP}]}\}$ .

Normally, a  $[\text{CLS}]$  head is utilized to compute the probability distribution over the class set  $\mathbf{Y}$  with the softmax function  $p(\cdot | x) = \text{Softmax}(\mathbf{W}\mathbf{h}[\text{CLS}] + \mathbf{b})$ , where  $\mathbf{h}[\text{CLS}]$  is the embedding vector of  $[\text{CLS}]$ ,  $\mathbf{W}$  is an original matrix that needs to be randomly initialized before fine-tuning, and  $\mathbf{b}$  is a bias vector. The parameters of  $\mathcal{F}_{PLM}$ ,  $\mathbf{b}$  and  $\mathbf{W}$  are tuned to the cross-entropy loss over  $p(y | x)$  on the  $\mathcal{X}$ .

**Prompt-tuning** Prompt-tuning transforms RE task into the prediction task of mask with PLMs. Specifically, for each input sentence, the template function  $\mathcal{T}$  maps the input  $x \in \mathcal{X}$  to a sequence that fuses the original input and the template as  $x_{prompt} = \mathcal{T}(x)$ . This process adds additional information into the original template such as the entity name.  $\mathcal{V}$  is a set of label words in the vocabulary of language model  $\mathcal{F}_{\mathcal{PLM}}$ , and  $\mathcal{M} : \mathcal{Y} \rightarrow \mathcal{V}$  is an injective mapping that connects task labels and label words  $\mathcal{V}$ .

In addition to keeping the original words in  $x$ , one or more  $[\text{MASK}]$  is placed into  $x_{prompt}$  to fill in the label words. Since  $\mathcal{F}_{\mathcal{PLM}}$  can predict the correct token at the masked position, we can formalize  $p(y | x)$  with the probability distribution over  $\mathcal{V}$  at the masked position, namely  $p(y | x) = p([\text{MASK}] = \mathcal{M}(y) | x_{prompt})$ . Taking the description in Figure 1 as an example, we

map  $x$  to  $x_{prompt} = "[\text{CLS}] x [\text{SEP}] \textit{Obama is American} [\text{MASK}] [\text{MASK}] [\text{MASK}] \textit{American} [\text{SEP}]"$ .

We can use  $\mathcal{F}_{\mathcal{PLM}}$  to encode  $x_{prompt}$  to gain the hidden vector of  $[\text{MASK}]$  and generate a probability distribution  $p([\text{MASK}] | x_{prompt})$  to describe which words in  $\mathcal{V}$  are suitable to replace  $[\text{MASK}]$  words. Ultimately, we set  $\mathcal{M}(y = \textit{"the residence of"}) \rightarrow \textit{"per : countries_of_residence"}$  as one label, and  $\mathcal{M}(y = \textit{"countries of birth"}) \rightarrow \textit{"per : countries_of_birth"}$  as another label, respectively.

Depending on whether  $\mathcal{F}_{\mathcal{PLM}}$  predicts *"was birth in"* or *"birth"*, we can determine whether the relation label of input  $x$  is either *"per : countries\_of\_birth"* or *"per : countries\_of\_residence"*.

## 3.2 Our Approach

**Template Design and Knowledge Injection** To make templates more generic on RE tasks, as shown in Figure 1, we design the template as: *"the relation of [MASK]<sub>1</sub> [MASK]<sub>2</sub> and [MASK]<sub>3</sub> [MASK]<sub>4</sub> is [MASK]<sub>5"</sub>*, where  $[\text{MASK}]_2$  and  $[\text{MASK}]_4$  are the head entity and tail entity. In contrast to PTR (Han et al., 2021), our template is more generic on different datasets. For more precise prediction of the relation  $[\text{MASK}]_5$ , we inject the knowledge of entity type into the template as  $[\text{MASK}]_1$  and  $[\text{MASK}]_3$ . In contrast to Know-Prompt (Chen et al., 2021), we inject knowledge directly into templates instead of noisy input. Intuitively, this is more helpful for inference process.

**Relation Classification** Different from using MLP for classification after obtaining feature via an encoder such as BERT, we take full advantage of the characteristics of the masked language model and fuse classification information into the soft labels for prediction. For each input sample, CLoCE will fill the entity name  $[\text{MASK}]_2$  and  $[\text{MASK}]_4$ , entity type  $[\text{MASK}]_1$  and  $[\text{MASK}]_3$  into the designed template. After splicing the input sentence and the prompt, the number of input tokens keeps uniform by truncating or filling with hyperparameter as  $len_{max}$  which is defined as the max length of sequence. The token sequence is defined as  $S$ . Processing by embedding layer, the output tensor obtains a primary semantic representation, in which the embedding vector of each token can be trained.

Afterwards, we input the primary representation of token sequence  $S'$  into the RoBERTa-encoder

for deeper semantic representations. The output tensor  $Y$  has the same shape as  $S'$ . We define the vector  $Q$  as one-hot encode to locate the masked position. We use the vector  $Q$  to obtain the predicted representation of the [MASK] from  $Y$  and map it to a  $c$ -dimensional tensor by computing the similarity between soft labels and prediction to infer the probability of each class. Both the parameters of embedding layer and the RoBERTa-encoder are optimized by backpropagation.

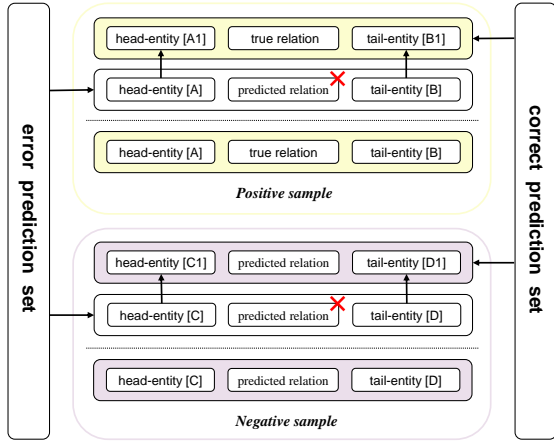


Figure 2: The process of constructing positive and negative sample pairs.

**Contrastive Learning** As shown in Figure 2, each annotated instance in training set has the true relation  $r_{true}$ . In each epoch of training, we obtain the predicted result. Compared with the true label, we construct two sets to collect samples with correct or incorrect predictions, which called correct prediction set  $\mathcal{N}_{correct}$  and error prediction set  $\mathcal{N}_{error}$ .

For each instance  $x_{error}^i$  of  $\mathcal{N}_{error}$  that has the predicted relation  $r_{error}^i \in \mathcal{R}$ , we select an annotated instance  $x_{correct}^j$  from  $\mathcal{N}_{correct}$  that has the same relation with  $x_{error}^i$ , e.g.  $r_{correct}^j = r_{error}^i$ . Further, we replace [A1] and [B1] that are the head and tail entity in  $x_{correct}^j$  with [A] and [B] that are the head and tail entity in  $x_{error}^i$ . Therefore  $x_{correct}^j$  with [A] and [B] becomes a positive sample.

Likewise, for each instance  $x_{error}^i$  of  $\mathcal{N}_{error}$ , unlike before, we select an annotated instance  $x_{correct}^j$  from  $\mathcal{N}_{correct}$  that has the same relation with  $x_{error}^i$ , i.e.  $r_{correct}^j = r_{error}^i$ . Then we substitute [C1] and [D1] that are the head and tail entity in  $x_{correct}^j$  with [C] and [D] that are the head and tail entity in  $x_{error}^i$ . A positive sample is

generated by  $x_{correct}^j$  with [C] and [D].

In contrastive learning module, CLoCE input the positive example pairs and the negative example pairs, and then minimize the contrastive learning loss  $\ell_{CL}$  for backpropagation after obtaining the sentence-level feature expression. The contrastive loss function is shown below, where  $m$  is a trainable parameter. The purpose of this module is to close the semantic feature representation of the same relationship and push away the semantic feature representation of different relationships.

$$\begin{aligned} \ell_{CL} &= L(\theta, Y, S_i, S_j) \\ &= \frac{1}{M} \sum_{(S_i, S_j, y_i) \in \mathcal{N}_{total}} [(1 - y_i) D_{\theta}^2(S_i, S_j) \\ &\quad + y_i \cdot \frac{1}{2} (\max\{0, m - D_{\theta}(S_i, S_j)\})^2] \end{aligned}$$

The contrastive learning loss function is shown above where  $m$  is a trainable parameter. If the distance between negative examples is greater than  $m$ , the loss is not calculated.  $M$  is the number of samples in  $\mathcal{N}_{correct}$  and  $\mathcal{N}_{error}$ . CLoCE uses cosine distance to represent distance between sentences in the sample as following. From the input sequence to the embedding space, embedding layer or RoBERTa-encoder can be used.

$$\begin{aligned} \vec{S}_i &= \mathcal{F}_{PLM}^{\theta}(S_i), \vec{S}_j = \mathcal{F}_{PLM}^{\theta}(S_j) \\ D_{\theta}(\vec{S}_i, \vec{S}_j) &= 1 - \frac{\vec{S}_i \cdot \vec{S}_j}{\|\vec{S}_i\|_2 \|\vec{S}_j\|_2} \end{aligned}$$

**Alternate Training** Since our algorithm is based on the wrong predicted samples in each epoch from classification, we adopt an alternate training method. In each epoch, we first use the cross-entropy loss  $\ell_{ce}$  to optimize the model end-to-end. At the same time, we collect bias samples to construct positive and negative samples as the input of contrastive learning module. The training of comparative learning module is carried out after each epoch.

Two versions of the CLoCE are provided to optimize primary semantic representation (CLoCE-S) or deeper semantic representation (CLoCE-D) respectively. CLoCE-S only trains the embedding layer in contrastive learning module. In contrast, CLoCE-D trains both the embedding layer and RoBERTa-encoder during each epoch. On different datasets, CLoCE-S and CLoCE-D have their own merits.

Model	TACRED	TACREV	Re-TACRED
PA-LSTM(Zhang et al., 2017)	65.1	73.3	79.4
GCN(Zhang et al., 2018)	64.0	-	-
CGCN(Zhang et al., 2018)	66.4	74.6	80.3
C-AGGCN(Guo et al., 2019)	69.0	-	-
BERT-LSTM-BASE(Shi and Lin, 2019)	67.8	-	-
R-BERT(Wu and He, 2019)	69.4	-	-
ROBERTA-LARGE(Liu et al., 2019)	68.7	76.0	84.9
SPANBERT(Joshi et al., 2020)	70.8	78.0	85.3
GDPNET(Xue et al., 2021)	70.5	80.2	-
LUKE(Yamada et al., 2020)	<b>72.7</b>	80.6	90.3
PTR(Han et al., 2021)†	71.9	81.5	90.6
KNOWPROMPT(Chen et al., 2021)†	70.9	81.2	89.6
<b>CLoCE-S(our)</b>	69.9	<b>82.0</b>	89.6
<b>CLoCE-D(our)</b>	70.2	81.9	<b>91.9</b>

Table 1: Results on TACREDTACREV and Re-TACRED datasets with micro  $F_1$ -score(%) as metrics. To ensure a fair comparison, following the previous work, we exclude the influence of the no-relation samples when calculating  $F_1$ -score(%). The bold font is the current SOTA. The data that is not specially marked is the experimental results provided by the original paper. The data marked as “†” is the results of the code reproduction provided by the original author. Due to some random factors, the results may be different from the original paper. In the column, CLoCE-S is our model for optimizing shallow semantic representation by contrastive learning. Relatively CLoCE-D is our model for optimizing deep semantic information.

## 4 Experiment

In this section, we detail our experiments from three parts: datasets, basic settings and result analysis. In section 4.1, the information of datasets used in experiments is shown. In section 4.2, We introduce the baselines, metrics and parameter settings in experiments. The results on the full-dataset and few-shot dataset are introduced in section 4.3. The last part of this section analyses the training process.

### 4.1 Datasets

Following the previous work, we select three of the most popular datasets for sentence-level RE tasks: TACRED (Zhang et al., 2017), TACREV (Alt et al., 2020) and ReTACRED (Stoica et al., 2021). Table 2 shows the number of samples and relations in the three datasets. TACRED is a large-scale relation extraction dataset developed by the Stanford NLP group. This dataset is widely used for sentence-level tasks of relation extraction. TACREV revises the validation set and test set of original TACRED, meanwhile retains the training set. Re-TACRED makes some corrections to all sets of TACRED, including labeling bias and simplifying the classification of entity relation.

In order to observe the performance of the model in the low-resource scenario, we refer to the method of KnowPrompt (Chen et al., 2021) to construct few-shot datasets. Specifically, we construct the

Dataset	#Train	#Val	#Test	#Rel
TACRED	68124	22631	15509	42
TACREV	68124	22631	15509	42
RE-TACRED	58465	19584	13418	40

Table 2: Statistics of different datasets.

training set with  $K = 8, 16$  and  $32$  samples which are randomly selected from each class in training set.

### 4.2 Experimental Settings

**Baselines and Metrics** We choose baselines considering representative works of RNN, GCN and PLMs. KnowPrompt (Chen et al., 2021) and PTR (Han et al., 2021) are the representative works of prompt-tuning for RE. To be consistent with the previous work, we select  $F_1$ -micro(%) as the evaluation index, and keep unrelated entity pairs outside the calculation.

**Hyperparameters** In order to reduce the bias of the results of experiment which caused by the hyperparameters, we keep the hyperparameters neutral in the experiment environment settings. The hyperparameters of all CLoCE model experiments remain unchanged and other models preserve the original settings of the relevant papers.

In the full-dataset experiments, our batchsize is set to 16, and the learning rates of the classification module and the contrastive learning module are set

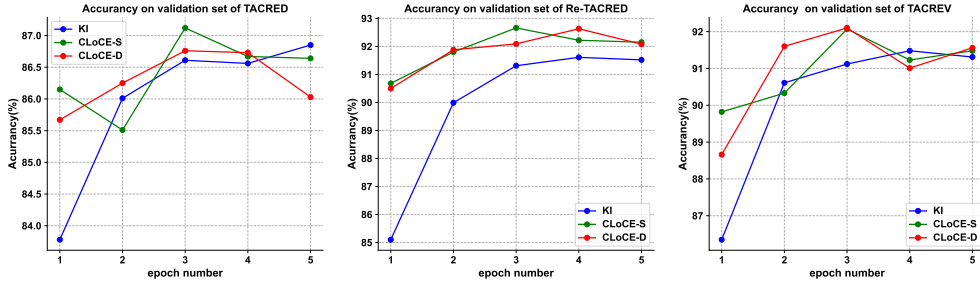


Figure 3: Results on validation set during training process. Accuracy(%) is treated as the evaluation index.

to 3e-5 and 1e-6, respectively. After each epoch of the classification module, contrastive learning module is executed. There 5 epochs are trained in total. In the few-shot experiment, we set random seeds 1-5 to generate a few-shot training set with  $K=8, 16, 32$ , the test set and validation set remain unchanged from the original dataset, and other parameters are consistent with the full-dataset experiment.

**Environment** The experimental environment uses two V100 GPU distributed to train a single model. The cuda vision is 10.2.

### 4.3 Experimental Results

**Main Results** For full-dataset experiments, the results show that the prompt-tuning method significantly outperforms the pre-training based approaches and other neural network approaches. It can be concluded that prompt-tuning can better improve the knowledge utilization of PLMs. In the comparison with prompt-tuning methods, CLoCE surpasses the current SOTA model in  $F_1$  on both Re-TACRED and TACREV, and the performance on TACRED is close to SOTA, indicating the effectiveness of our model. By contrast, the optimization of deep or primary semantic features by contrastive learning has different performance on different datasets.

On small-scale datasets, the prompt-tuning methods are generally better than the pre-training based methods. The result indicates that prompt-tuning still has strong robustness in the scene of low-resource setting. The result shows that CLoCE performs better than FINE-TUNING method in most cases but weaker than PTR(Han et al., 2021) in  $K=8$  settings. Extreme low-resource settings is still a challenge for CLoCE.

### 4.4 Analysis of Training Process

From Figure 3, the module of contrastive learning achieve higher accuracy and  $F_1$ -score with fewer

Splitte	Model	TACRED	TACREV	Re-TACRED
K=8	FINE-TUNING	-	10.5	20.1
	PTR	28.1	25.3	43.6
	KNOWPROMPT	-	28.6	45.8
	CLoCE-S	10.5	13.2	13.8
	CLoCE-D	9.6	12.6	10.9
	K=16	FINE-TUNING	-	19.2
PTR		30.7	27.2	51.8
KNOWPROMPT		-	30.8	53.8
CLoCE-S		16.1	22.8	48.4
CLoCE-D		19.0	28.5	51.2
K=32		FINE-TUNING	-	26.0
	PTR	32.1	33.1	54.8
	KNOWPROMPT	-	34.2	55.2
	CLoCE-S	29.2	26.2	54.3
	CLoCE-D	27.7	29.2	52.6

Table 3: The results in the few-shot situation use micro  $F_1$ -score(%) as the evaluation index.  $K$  is defined as the number of samples randomly selected for each category in the training set of the original datasets. Referring to KNOWPROMPT(Chen et al., 2021), each experiment uses a random seed of 1-5 to generate the  $K$ -shot dataset. The experimental results of FINE-TUNING method, PTR and KNOWPROMPT are all from the original paper. The FINE-TUNING method refers to the BERT-BASE model.

	TACRED		TACREV		Re-TACRED	
	NUM	MAX	NUM	MAX	NUM	MAX
KI	4	86.9	5	91.5	4	92.0
CLoCE-S	4	<b>87.1</b>	3	<b>92.1</b>	3	<b>92.7</b>
CLoCE-D	4	86.8	3	<b>92.1</b>	4	92.6

Table 4: The best performance and epoch number on the validation set during training. The evaluation index uses micro  $F_1$ -score(%). In the first column, the three models are Prompt-tuning with knowledge injected(KI), CLoCE for optimizing primary semantic embedding(CLoCE-S), and CLoCE for optimizing deeper semantic representation(CLoCE-D).

epochs. In the three datasets, basically, CLoCE performs best after 3 epochs on the validation set on average. In contrast, KI need more epochs, 4 on average or more, for better performance.

At the same time, in order to verify the effectiveness of the contrastive learning and keep other settings unchanged, we use the template after knowledge injection and decouple the contrastive learning module. By comparison, it is found that our contrastive learning module can improve the semantic representation of prompt.

## 5 Conclusions

Prompt-tuning is a powerful tool for solving RE task. CLoCE provides a new framework for RE. In the full-dataset experiments, CLoCE outperforms most of the existing methods. However, it is still a big challenge to introduce contrastive learning into prompt-tuning framework in the few-shot setting. Especially in some extreme scenario (e.g.  $K = 8$ ), the performance of CLoCE is still close to fine-tune method. At the same time, contrastive learning module can improve the speed of global optimization to a certain extent. CLoCE utilizes fewer epochs to achieve better results with less training times, which is also one of its competitiveness in low-resource scenario.

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