
Obscurable Fishermen

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Abstract

1 In the process of applying for a job across several similar firms, applicants often
2 have the option to exclude certain features from a CV, e.g., photo, GPA, standard-
3 ized test scores, etc. If applicants desire the best income offer possible and can
4 submit multiple applications to similar positions, they may exclude or include vari-
5 ous of these optional features on different applications to see which yields the best
6 results, eventually accepting the highest offer. But if an analyst then would like to
7 estimate what makes a good worker using the applications (features) and incomes
8 (outcomes) of the finally accepted offers, she will have an endogeneity problem!
9 The excluded features, which we term “obscured” will be missing not at random,
10 meaning simple imputation methods such as the conditional expectation will result
11 in biased estimates. We formalize this problem and present a preliminary result in
12 which we reduce our obscured setting to a high-dimensional instantiation of the
13 setting from Cherapanamjeri et al. [1]. Unfortunately, this reduction increases the
14 number of variables by an amount combinatorial in the dimension of the problem,
15 meaning the algorithmic tool for this setting will not be efficient in the original
16 parameters. We present possible next steps such as approximate SGD on the MLE
17 and kernelization to get around the increase in variables.

18 1 Introduction

19 Borrowing the fisherman occupation from Roy [5], we introduce what we call our “obscurable
20 fisherman” problem much like Cherapanamjeri et al. [1]:

21 Suppose agents in a small village have only *one* industry available to them: fishing. They may
22 apply to be fishermen at various very similar firms and receive an offer of income according to some
23 common policy based on the features presented in their application. However, all applications may
24 *optionally* include FAT (Fishing Aptitude Test) scores among other features. Every agent sends
25 applications to various firms including/excluding various optional features. Because all agents test
26 the waters by including/excluding features, to calculate job offers, firms just take their best guess
27 (a conditional expectation) as to what the values of the missing features are on each application.
28 Eventually, each agent accepts the fisherman job offer the gives the highest income.

29 A statistician gets access to accepted offers and applications (with obscured values). She asks:
30 *What makes a good fisherman?*

31 This anecdote sets up an endogeneity problem for the statistician. If applicants desire the best income
32 offer possible and can submit multiple applications to similar firms, the application of the offer
33 they eventually select will have *strategically* obscured features. These features are missing not at
34 random (MNAR)[6] and so should not be thrown out or imputed with conditional averages by the
35 statistician. Are there algorithms efficient in time and sample complexity that the statistician can
36 use? In Section 2, we formally present a model of this strategic feature obscuration, which we call
37 the obscurable fisherman setting. The statistician must estimate $\mathbf{w} \in \mathbb{R}^d$, the coefficients of a linear
38 policy assigning income offers based on features. Any subset of the first k features can be obscured.
39 Agents may test every possible obscuration pattern and then accept the one that yields the highest

(noisy) outcome. In Section 3, we present preliminary results as to the estimation of $\mathbf{w}$ using the linear estimation under model self-selection tools from Cherapanamjeri et al. [1]. Our observable fisherman setting, while a strategic missing data problem, can also be viewed as a model selection problem. As such, we create a reduction of a generic observable fisherman dataset, D , to a “good fisherman” (à la Cherapanamjeri et al. [1]) dataset, $\tilde{D}$, that is the best response to a set of models in the form of their setting. Unfortunately, the reduction requires an increase in the number of features that is combinatorial in the original dimension. Thus, directly using the algorithm they present is not efficient in the parameters of the observable fisherman setting. In Section 4 we discuss future work we hope will yield better results.

1.1 Related works

Cherapanamjeri et al. [1] is the most direct inspiration for our model; they consider agents who select (using a function such as max) between k linear models and a statistician that estimates the $\mathbf{w}_j^*$ coefficient for each model. In our version, there is only one underlying linear coefficient vector, $\mathbf{w}$, and instead agents select from obscuration patterns. The strategic selection of obscuration patterns means that we consider estimation under missing not at random data (MNAR) which was first formally defined by Rubin [6] and cannot generally be fixed with imputation of conditional averages. See Little [3] for a taxonomy and survey of estimation methods under various missing data patterns. Additionally, while we focus on a linear coefficient statistical estimation problem, there are similar questions that involve creating an optimal *classifier* given strategically obscured data. Krishnaswamy et al. [2] design classification algorithms that perform well under strategically obscured data and Liu and Garg [4] evaluate whether it is possible to build a classifier that does not implicitly penalize agents who choose to obscure test score data in university admissions.

2 Model

2.1 Agents

Each agent (she), $i \in [n]$ has feature vector: $\mathbf{x}^{(i)} \in \mathbb{R}^d$ drawn from a joint distribution $\mathcal{D}(\mathbf{x})$. The first $k < d$ of d features are optional. That is, features at any subset $\mathcal{O}_j \subseteq [k]$ of indices may be obscured. We will call $\mathcal{O}_j$, a set obscured indices, an *obscuration pattern*. Let $\mathcal{O}_j \in \mathcal{P}$ where $\mathcal{P}$ is the set of all obscuration patterns. Clearly, $|\mathcal{P}| = \sum_{l=0}^k \binom{k}{l}$.

Definition 2.1 (Obscured feature vector). *For a true feature vector, $\mathbf{x}^{(i)}$, and obscuration pattern, $\mathcal{O}_j$, an obscured feature vector $\mathbf{x}_j^{(i)} \in \mathbb{R}^d$ is the same as $\mathbf{x}^{(i)}$ except all elements at indices in the obscuration pattern are obscured. Formally: $x_{j,u}^{(i)} = x_u^{(i)} \forall u \in [d] \setminus \mathcal{O}_j$ and $x_{j,h}^{(i)} = o \forall h \in \mathcal{O}_j$. Where o (for obscured) indicates that this is a missing value and holds no inherent numerical meaning.*

When o s are replaced with conditional expectations:

Definition 2.2 (Expected feature vector). *For an obscured feature vector, $\mathbf{x}_j^{(i)}$, and obscuration pattern, $\mathcal{O}_j$, an expected feature vector, $\hat{\mathbf{x}}_j^{(i)} \in \mathbb{R}^d$, is the same as $\mathbf{x}^{(i)}$ except all elements at indices in the obscuration pattern are expectations conditioned on all unobserved variables. Formally: $\hat{x}_{j,u}^{(i)} = x_u^{(i)} \forall u \in [d] \setminus \mathcal{O}_j$ and $\hat{x}_{j,h}^{(i)} = \mathbb{E}[x_h | U(\mathcal{O}_j)] \forall h \in \mathcal{O}_j$ where $U(\mathcal{O}_j)$ are the elements at unobserved indices, i.e., $U(\mathcal{O}_j) := \{x_u^{(i)} | u \in [d] \setminus \mathcal{O}_j\}$*

The agent privately tests a given linear model on each *expected feature vector* and selects the best outcome and obscuration pattern. That is she selects:

$$y^{(i)} := \max_{j \in |\mathcal{P}|} f_j(\mathbf{x}^{(i)}); j^{\star(i)} := \arg \max_{j \in |\mathcal{P}|} f_j(\mathbf{x}^{(i)}) \quad \text{where} \quad f_j(\mathbf{x}^{(i)}) := \mathbf{w}^\top \hat{\mathbf{x}}_j^{(i)} + \varepsilon_j$$

Noise $\varepsilon_j \sim \mathcal{N}(0, \sigma^2)$ is iid and drawn separately for each model. Notice that obscuration pattern and model are functionally the same. That is, if an agent chooses obscuration pattern j , she has chosen model j . We will use these terms interchangeably.

2.2 Learner

The learner (he) receives a dataset of the selected *observed feature vectors* and best outcomes:

$$D := \{\mathbf{x}_{j^{\star(i)}}^{(i)}, y^{(i)}, j^{\star(i)}\}_{i \in [n]}$$

85 First, note D will have data that is missing not at random (MNAR). Second, note that the obscuration
 86 pattern can be directly gleaned from $\mathbf{x}_{j^*}^{(i)}$, thus receiving an obscured feature vector also allows the
 87 learner to know which model was selected, j^* .

88 The learner would like to know what makes a good outcome, i.e., estimate $\mathbf{w}$, despite the non-
 89 randomness of the missing data. It is clear to see that the obscured setting creates endogeneity due to
 90 correlated errors and thus standard OLS estimates (with either conditional expectation imputations or
 91 dropping of missing data) would be biased.

92 **Example 2.1** (Learner does biased OLS). Suppose $\mathbf{w} := (1, 1)$, $\sigma^2 = \frac{1}{5}$, and both $x_1, x_2 \sim$
 93 $\text{UNIF}(-1, 2)$. Thus, x_1, x_2 are independent of one another and $\mathbb{E}[x_2, |x_1 = x_1^{(i)}] = .5$ for all $x_1^{(i)}$.
 94 We simulate $n = 200$ of this example and imagine the learner does OLS on the full data set (i.e.
 95 allowing $o = .5$) and also on just the points that have no missing data. This is presented in Figure 1.
 96 Clearly both OLS estimators are biased.

97 What time and sample efficient algorithms may the learner run such that he achieves an ε -unbiased
 98 estimator of $\mathbf{w}$ despite strategically obscured data?

99 3 A reduction to Cherapanamjeri et al. [1] self-selection

100 In these results, we will detail a (relatively inefficient) approach to estimating $\mathbf{w}$ when conditional
 101 expectations are known using existing model selection tools from Cherapanamjeri et al. [1]. Improved
 102 methods and future work are discussed in Section 4.

103 **Assumption 3.1** (Known Conditional Expectations). $\mathbb{E}[x_h | U(\mathcal{O}_j)]$ is known $\forall h \in \mathcal{O}_j, \forall \mathcal{O}_j \in \mathcal{P}$

104 Assumption 3.1 is a strong assumption stating that the expectation for all observable features condi-
 105 tioned on any possible set of unobserved features is known.

106 3.1 Constructing a good fisherman setting

107 In the known-index model selection setting of Cherapanamjeri et al. [1], agents select a linear model,
 108 $f_j(\mathbf{x}) = \mathbf{w}_j^\top \mathbf{x}^{(i)} + \varepsilon_j$, that provides the best sampled outcome. Importantly, the resulting dataset
 109 provides $\{\mathbf{x}^{(i)}, y^{(i)}, j^{*(i)}\}_{i \in [n]}$. Thus, while the provided *outcome* depends on the selected model,
 110 the *feature set* does not. We will transform our learner’s dataset, D , which contains the problematic
 111 $\mathbf{x}_{j^*}^{(i)}$ obscured features, into $\tilde{D}$, a dataset that could have come from a good fisherman setting. In
 112 constructing $\tilde{D}$ we will shift each observable feature such that $w_h x_h \geq 0 \forall h \in [k]$. Thus we need:

113 **Assumption 3.2** (Observable features are sufficiently bounded). The following must hold for all
 114 observable feature indices, $h \in [k]$: If $w_h > 0$ then $l_h \leq x_h \leq u_h$. If $w_h < 0$ then $u_h \geq x_h \geq l_h$.

115 **Definition 3.1** ($\tilde{D}$, good fisherman transformed dataset). $\tilde{D} := \{1, \tilde{\mathbf{x}}^{(i)}, y^{(i)}, j^{*(i)}\}_{i \in [n]}$ where: each
 116 $\tilde{\mathbf{x}}^{(i)} \in \mathbb{R}^{g(k, d)}$, $g(k, d) := k \sum_{l=0}^{k-1} \binom{k-1}{l} + d$ and is constructed according to Algorithm 1

117 Notice that $\tilde{\mathbf{x}}^{(i)}$ no longer depends on the model selection! The constructed feature set is the original
 118 with two key changes: (1) a shift on observable variables (2) $k \sum_{l=0}^{k-1} \binom{k-1}{l}$ additional variables to
 119 “one-hot encode” for every relevant conditional expectation. For a given observable variable, x_h ,
 120 Algorithm 1 adds a variable for every obscuration pattern it could be a part of. We will now show that
 121 $\tilde{D}$ could have come from a valid good fisherman setting.

122 **Theorem 3.3** (Reduction to good fisherman self-selection). Using the same ε_j as those from the
 123 obscured models, dataset $\tilde{D}$ would be the best response to a maximizing self-selection over $|\mathcal{P}|$ linear
 124 models where: $\tilde{f}_j(\tilde{\mathbf{x}}^{(i)}) := w_0 + \tilde{\mathbf{w}}_j^\top \tilde{\mathbf{x}}^{(i)} + \varepsilon_j$, each $\tilde{\mathbf{w}}_j$ is constructed according to Algorithm 2, and

$$w_0 := \sum_{h \in [k]} w_h (-\mathbb{1}_{w_h \geq 0} |\min\{0, l_h\}| + \mathbb{1}_{w_h < 0} |\max\{0, u_h\}|)$$

125 To prove this, we need to show that for every agent of $\tilde{D}$, a best response in this good fisherman setting
 126 would indeed still be the j^* th model and the j^* th model would produce that outcome. The intuition of
 127 this result can be seen directly from the following lemma statements. First, the transformed features,
 128 when multiplied by the $\tilde{\mathbf{w}}_{j^*}$ and added to $\varepsilon_j + w_0$, produce the same outcome as $f_{j^*}(\mathbf{x}^{(i)})$!

129 **Lemma 3.1** (Output of j^* model is stable). For a point, $\mathbf{x}_{j^*}^{(i)}$ we have: $\tilde{f}_{j^*}(\tilde{\mathbf{x}}^{(i)}) = f_{j^*}(\mathbf{x}_{j^*}^{(i)})$

Second, due to the construction of $\tilde{\mathbf{x}}^{(i)}$ and $\tilde{\mathbf{w}}_{j'}$ for all $j' \neq j^*$, the inner product corresponding to each good fisherman model $+\varepsilon_{j'} + w_0$, will yield either the same output or less than the private tests the agent did for obscuration pattern j' .

Lemma 3.2 (Output of j' models is lowered). *For a point, $\mathbf{x}_{j^*}^{(i)}: \tilde{f}_{j'}(\tilde{\mathbf{x}}^{(i)}) \leq f_{j'}(\mathbf{x}_{j^*}^{(i)}) \quad \forall j' \neq j^*$*

With these lemmas, the proof of Theorem 3.3 is very direct, clearly

$$\tilde{f}_{j^*}(\tilde{\mathbf{x}}^{(i)}) = f_{j^*}(\mathbf{x}_{j^*}^{(i)}) \geq f_{j'}(\mathbf{x}_{j^*}^{(i)}) \geq \tilde{f}_{j'}(\tilde{\mathbf{x}}^{(i)}) \quad \forall j' \neq j^*$$

Thus j^* is the best response and we still have the same $y^{(i)}$!

3.2 Estimating $\mathbf{w}$

After converting the dataset to one that could be the result of a maximum selection problem over linear models, with a few additional assumptions, the learner can run the algorithm presented by Cherapanamjeri et al. [1] to estimate $\tilde{\mathbf{w}}_j \quad \forall j \in |\mathcal{P}|$ and thus have estimates for $\mathbf{w}$! Recall that from Algorithm 2, we know which elements of $\tilde{\mathbf{w}}_j$ are equivalent to which elements of $\mathbf{w}$, so we can directly construct good estimates of $\mathbf{w}$ from good estimates of $\tilde{\mathbf{w}}_j$.

Corollary 3.1 (Corollary of Thm 3.3 and Thm 1 [1]). *Let $\{\mathbf{x}_{j^*}^{(i)}, y^{(i)}, j^{*(i)}\}_{i \in [n]}$ be n observations from an obscurable fisherman model as described in Section 2. Let $\hat{\mathbf{w}}$ be the estimator of the $\mathbf{w}$. Given assumptions 3.1 and 3.2, as well as the additional assumptions 1, 2, and 3 from Cherapanamjeri et al. [1], there exists an algorithm such that with probability at least .99,*

$$\|\mathbf{w} - \hat{\mathbf{w}}\|_2^2 \leq \text{poly}(\sigma, |\mathcal{P}|, 1/\alpha, B, C) \frac{\log n}{n}$$

under $\text{poly}(n, g(k, d), |\mathcal{P}|, 1/\alpha, B, C, \sigma, 1/\sigma)$ running time.

Where α, B, C are constants defined by assumptions 1, 2, and 3 from Cherapanamjeri et al. [1]

Unfortunately, in the parameters of the obscured problem, this is not a very efficient result. Recall that $|\mathcal{P}| = \sum_{l=0}^k \binom{k}{l}$ and $g(k, d) := k \sum_{l=0}^{k-1} \binom{k-1}{l} + d$. The number of obscuration patterns, i.e., models and the number of variables is combinatorial in the number of obscurable variables, which could be as large as $d - 1$!

4 Conclusion and Future Work

We present a model of agents being able to self-select their set of obscurable features. We provide preliminary results of the estimation of linear model coefficients despite the selection bias that arises from strategic obscuration. Estimation in this setting can be viewed with both a missing not at random (MNAR) problem lens and model self-selection lens. Importantly, under the model-selection perspective, we can reduce the problem to a high-dimensional version of good fisherman setting[1]. Unfortunately, the reduction increases the number of data dimensions such that known algorithms will not be efficient in the original dimensions of the problem. Further, the reduction requires knowledge of conditional expectations, which is a strong assumption.

In the extended work, we hope to prove an alternate $\mathbf{w}$ estimation method through a more direct MLE estimation similar to that which done by Cherapanamjeri et al. [1]. Because the presented result has shown that the obscurable fisherman setting could be reduced to a version of the good fisherman one, it may be that there exists an analogous population likelihood function that is strongly concave with a stationary point at $\mathbf{w}$, which could be approximately optimized via SGD. Alternatively, as there is a combinatorial (in d) variable problem in the reduction, there may be applications of kernelization that remove this issue.

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190 A Supplementary material

191 A.1 Supplementary material for Section 2

192 A.1.1 Example

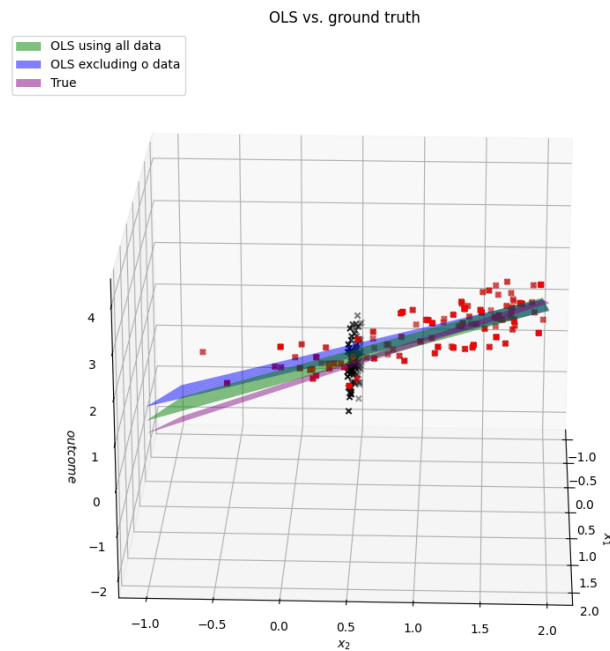


Figure 1: Learner runs OLS on $n = 200$ datapoints detailed in Example 2.1. Black Xs represent the points with obscured x_2 elements (missing x_2 is imputed as .5 for the green OLS). Red points represent those which are not obscured at all.

193 **A.2 Supplementary material for Section 3**

194 **A.2.1 Algorithms to compute the reduction**

Algorithm 1 Construct $\tilde{\mathbf{x}}^{(i)}$

Require: $\mathbf{x}_{j^*}^{(i)}; \mathbb{E}[x_h | U(\mathcal{O}_j)] \quad \forall h \in \mathcal{O}_j, \forall j \in |\mathcal{P}|; l_h, u_h \quad \forall h \in [k]$

$\tilde{\mathbf{x}}^{(i)} = []$

for $h \leftarrow 1$ **to** k **do** ▷ loop adds k elements

if $x_{j^*,h}^{(i)} \neq o$ **then**

if $w_h \geq 0$ **then**

Append $x_{j^*,h}^{(i)} + |\min\{0, l_h\}|$ **to** $\tilde{\mathbf{x}}^{(i)}$ ▷ if not obscured, add shifted known value

else

Append $x_{j^*,h}^{(i)} - |\max\{0, u_h\}|$ **to** $\tilde{\mathbf{x}}^{(i)}$ ▷ if not obscured, add shifted known value

else

Append 0 **to** $\tilde{\mathbf{x}}^{(i)}$ ▷ if obscured, add 0

for $h \leftarrow 1$ **to** k **do** ▷ loop adds $k \sum_{j=0}^{k-1} \binom{k-1}{j}$ elements

for $l \leftarrow 0$ **to** $k-1$ **do**

for all $S \in \binom{[k] \setminus \{h\}}{l}$ **do** ▷ loop through all obscuration patterns that include h

$\mathcal{O} \leftarrow S \cup [h]$ ▷ construct obscuration pattern

$U(\mathcal{O}) \leftarrow \{x_{j^*,u}^{(i)} | u \in [d] \setminus \mathcal{O}\}$ ▷ construct set of unobserved elements

if $U(\mathcal{O})$ contains elements s.t. $x_{j^*,u}^{(i)} = o$ **then** ▷ check if these unobserved are o

Append 0 **to** $\tilde{\mathbf{x}}^{(i)}$ ▷ if yes, then conditional exp incomputable

else

if $w_h \geq 0$ **then**

Append $\mathbb{E}[x_h | U(\mathcal{O})] + |\min\{0, l_h\}|$ **to** $\tilde{\mathbf{x}}^{(i)}$ ▷ if no, add shifted cond exp

else

Append $\mathbb{E}[x_h | U(\mathcal{O})] - |\max\{0, u_h\}|$ **to** $\tilde{\mathbf{x}}^{(i)}$ ▷ if no, add shifted cond exp

for $u \leftarrow k+1$ **to** d **do** ▷ loop adds $d - k$ elements

Append $x_u^{(i)}$ **to** $\tilde{\mathbf{x}}^{(i)}$ ▷ add unobserved value

return $\tilde{\mathbf{x}}^{(i)}$ ▷ constructed feature vector $\in \mathbb{R}^{g(k,d)}$

Algorithm 2 Construct $\tilde{\mathbf{w}}_j$ to match obscuration pattern, $\mathcal{O}_j$

Require: $\mathcal{O}_j$, the obscuration pattern of model j

$\tilde{\mathbf{w}}_j = []$

for $h \leftarrow 1$ **to** k **do** ▷ loop adds k elements

if $h \in \mathcal{O}_j$ **then**

Append 0 **to** $\tilde{\mathbf{w}}_j$ ▷ if h is obscured in this model don't turn on w

else

Append w_h **to** $\tilde{\mathbf{w}}_j$ ▷ if h is in this model turn on w

for $h \leftarrow 1$ **to** k **do** ▷ loop adds $k \sum_{j=0}^{k-1} \binom{k-1}{j}$ elements

for $l \leftarrow 0$ **to** $k-1$ **do**

for all $S \in \binom{[k] \setminus \{h\}}{l}$ **do** ▷ loop through all obscuration patterns that include h

$\mathcal{O} \leftarrow S \cup [h]$

if $\mathcal{O} = \mathcal{O}_j$ **then**

Append w_h **to** $\tilde{\mathbf{w}}_j$ ▷ if this conditional exp is in this model, turn on w

else

Append 0 **to** $\tilde{\mathbf{w}}_j$ ▷ if this conditional exp is not in this model, don't turn on w

for $u \leftarrow k+1$ **to** d **do** ▷ loop adds $d - k$ elements

Append w_u **to** $\tilde{\mathbf{w}}_j$ ▷ unobscurable vars are always in the model, so always have their coefficients on.

return $\tilde{\mathbf{w}}_j$

195 A.2.2 Missing proofs

196 *Proof of Lemma 3.1.* First, note that Algorithm 1 shifts all observable variables, x_h by
 197 $\mathbb{1}_{w_h \geq 0} |\min\{0, l_h\}| - \mathbb{1}_{w_h < 0} |\max\{0, u_h\}|$ and then $\tilde{f}_j$ adds a constant term

$$w_0 := \sum_{h \in [k]} w_h (-\mathbb{1}_{w_h \geq 0} |\min\{0, l_h\}| + \mathbb{1}_{w_h < 0} |\max\{0, u_h\}|)$$

198 We can also do this without changing the outcome of any model (or model selection) to the observable
 199 setting because this is equivalent to adding and subtracting terms. For the remainder of the proof, we
 200 will refer to this affine version of the model (with w_0) and treat the observable variables from D as if
 201 they are shifted.

202 First we shall consider the function of Algorithm 1 and 2. Notice that, for every i , Algorithm 1
 203 constructs a vector such that the first k elements correspond to [shifted] actual values of x_h where
 204 possible. Then $k \sum_{j=0}^{k-1} \binom{k-1}{j}$ elements are added to correspond to every observable variable's possi-
 205 ble [shifted] conditional expectation. Finally $d - k$ elements at the end are simply the unobservable
 206 values that must be present. Algorithm 2 on the other hand follows the same construction pattern,
 207 but instead, for a given $\mathcal{O}_j$, or equivalently, for an given model, places a w_h in the element spot
 208 that represents which conditional expectation (or unobserved value) appears in the model. This is
 209 conceptually very similar to a one-hot encoding!

210 Thus, for $\mathcal{O}_{j^*}$, Algorithm 2 constructs a $\tilde{\mathbf{w}}$ that

- 211 1. For unobservable variables, indexed by u , assigns $\tilde{w}_u = w_u$ to $\tilde{\mathbf{x}}$ element slots corresponding
 212 to each said unobservable variable
- 213 2. For each observable variable, indexed by h , only assigns $\tilde{w}_h = w_h$ to the $\tilde{\mathbf{x}}^{(i)}$ element slot
 214 corresponding to observable variable OR conditional expectation appearing in the given
 215 $\mathbf{x}_{j^*}^{(i)}$.

216 As a result,

$$\varepsilon_{j^*} + w_0 + \tilde{\mathbf{w}}_{j^*}^\top \tilde{\mathbf{x}}^{(i)} = \varepsilon_{j^*} + w_0 + \mathbf{w}^\top \mathbf{x}_{j^*}^{(i)}$$

217 Where $\hat{\mathbf{x}}_{j^*}^{(i)}$ is the *shifted* version of the expected feature vector corresponding to observed feature
 218 vector. This is equivalent to the statement in the lemma. $\square$

219 *Proof of Lemma 3.2.* As in the proof of Lemma 3.1, note that Algorithm 1 shifts all observable
 220 variables, x_h by $\mathbb{1}_{w_h \geq 0} |\min\{0, l_h\}| - \mathbb{1}_{w_h < 0} |\max\{0, u_h\}|$ and then $\tilde{f}_j$ adds a constant term

$$w_0 := \sum_{h \in [k]} w_h (-\mathbb{1}_{w_h \geq 0} |\min\{0, l_h\}| + \mathbb{1}_{w_h < 0} |\max\{0, u_h\}|)$$

221 We can also do this without changing the outcome of any model (or model selection) to the observable
 222 setting without changing the outcome of any model (or model selection) because this is equivalent to
 223 adding and subtracting terms. For the remainder of the proof, we will refer to this affine version of
 224 the model (with w_0) and treat the observable variables from D as if they are shifted.

225 First we shall consider the function of Algorithm 1 and 2. Notice that, for every i , Algorithm 1
 226 constructs a vector such that the first k elements correspond to [shifted] actual values of x_h where
 227 possible. Then $k \sum_{j=0}^{k-1} \binom{k-1}{j}$ elements are added to correspond to every observable variable's possi-
 228 ble [shifted] conditional expectation. Finally $d - k$ elements at the end are simply the unobservable
 229 values that must be present. Algorithm 2 on the other hand follows the same construction pattern,
 230 but instead, for a given $\mathcal{O}_j$, or equivalently, for an given model, places a w_h in the element spot
 231 that represents which conditional expectation (or unobserved value) appears in the model. This is
 232 conceptually very similar to a one-hot encoding!

233 An important nuance happens when the obscuration pattern of $\tilde{\mathbf{w}}_{j^*}$ does not match the obscuration
 234 pattern implicit to $\mathbf{x}_{j^*}^{(i)}$. Algorithm 1 sets as 0 any elements of $\tilde{\mathbf{x}}^{(i)}$ that represent conditional
 235 expectations (or observable values) that cannot be computed from $\mathbf{x}_{j^*}^{(i)}$, which may have missing
 236 values. For example, if $\mathbf{x}_{j^*}^{(i)} = (0, 1, 4)$ and the first two variables observable, one of the elements in

237 the corresponding $\tilde{\mathbf{x}}^{(i)}$ will be for $\mathbb{E}[x_2|x_1=?, x_3=4]$, but this will be incomputable since obviously
 238 x_1 is obscured.

239 Consider an arbitrary element $\tilde{x}_q^{(i)}$ associated with the obscurable element at index h . That is, element
 240 at index q of $\tilde{\mathbf{x}}$ is some conditional expectation or value of obscurable element at index h of $\mathbf{x}^{(i)}$. As
 241 a result of Algorithm 1, if this conditional expectation or value is incomputable as a result of the
 242 the obscuration pattern of $\mathbf{x}_{j^*}^{(i)}$ because relevant values are missing, $\tilde{x}_q^{(i)} = 0$. This means, for any
 243 obscuration patterns, $\mathcal{O}_{j'}$, that $\tilde{x}_q^{(i)}$ is represented in, while Algorithm 2 will construct a $\tilde{\mathbf{w}}$ that sets
 244 $\tilde{w}_q = w_h$, $\tilde{w}_q \tilde{x}_q^{(i)} = 0$! Meanwhile, in the earlier private test for that obscuration done by the agent,
 245 she tested $\varepsilon_{j'} + w_o + \mathbf{w}^\top \hat{\mathbf{x}}_{j'}^{(i)}$, and she would have:

$$w_h \hat{x}_{j',h} = w_h (\mathbb{E}[x_h|U(\mathcal{O}_{j'})]) + \mathbb{1}_{w_h \geq 0} |\min\{0, l_h\}| - \mathbb{1}_{w_h < 0} |\max\{0, u_h\}| \geq 0$$

246 (again, for this proof we redefine $\hat{\mathbf{x}}_{j'}$ as the *shifted* expected feature vector) because she had access to
 247 missing variables and by construction of the shift its greater than or equal to zero. As a result we see
 248 that:

$$\varepsilon_{j'} + w_o + \mathbf{w}^\top \tilde{\mathbf{x}}_{j'}^{(i)} \leq \varepsilon_{j'} + w_o + \mathbf{w}^\top \hat{\mathbf{x}}_{j'}^{(i)} \quad \forall j' \neq j^*$$

249 Where $\hat{\mathbf{x}}_{j^*}^{(i)}$ is the *shifted* version of the expected feature vector corresponding to obscured feature
 250 vector. This is equivalent to the statement in the lemma. $\square$

251 *Proof of Theorem 3.3.* We need to show that, for every i , were $\tilde{\mathbf{x}}^{(i)}$ the underlying true features
 252 generated, then $\max_{j \in |\mathcal{P}|} \tilde{f}_j(\tilde{\mathbf{x}}^{(i)})$ would generate the $y^{(i)}$ and the $j^*^{(i)}$ given. Equivalently, that a
 253 best response would indeed be the j^* th model and the j^* th model would produce that outcome.

254 The result directly follows from Lemma 3.1 and 3.2. First, Lemma 3.1 confirms that for all agents
 255 i , model j^* does yield the same output under both f_{j^*} and $\tilde{f}_{j^*}$ settings. All that remains to show is
 256 that $\tilde{f}_{j^*}$ is in fact the best outcome of all $\tilde{f}_j$. Notice that for an point $\mathbf{x}_{j^*}^{(i)}$, we know that $f_{j^*}(\mathbf{x}_{j^*}^{(i)}) >$
 257 $f_{j'}(\mathbf{x}_{j'}^{(i)}) \quad \forall j' \neq j^*$ because the agent selected j^* . From Lemmas 3.1 and 3.2:

$$\tilde{f}_{j^*}(\tilde{\mathbf{x}}^{(i)}) = f_{j^*}(\mathbf{x}_{j^*}^{(i)}) > f_{j'}(\mathbf{x}_{j'}^{(i)}) \geq \tilde{f}_{j'}(\tilde{\mathbf{x}}^{(i)}) \quad \forall j' \neq j^*$$

258 Thus j^* is the best response in the transformed good fisherman model set as well! $\square$

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