# ADAPTIVE HIGHER ORDER REVERSIBLE INTEGRATORS FOR MEMORY EFFICIENT DEEP LEARNING

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#### ABSTRACT

The depth of networks plays a crucial role in the effectiveness of deep learning. However, the memory requirement for backpropagation scales linearly with the number of layers, which leads to memory bottlenecks during training. Moreover, deep networks are often unable to handle time-series data appearing at irregular intervals. These issues can be resolved by considering continuous-depth networks based on the neural ODE framework in combination with reversible integration methods that allow for variable time-steps. Reversibility of the method ensures that the memory requirement for training is independent of network depth, while variable time-steps are required for assimilating time-series data on irregular intervals. However, at present, there are no known higher-order reversible methods with this property. High-order methods are especially important when a high level of accuracy in learning is required or when small time-steps are necessary due to large errors in time integration of neural ODEs, for instance in context of complex dynamical systems such as Kepler systems and molecular dynamics. The requirement of small time-steps when using a low-order method can significantly increase the computational cost of training as well as inference. In this work, we present an approach for constructing high-order reversible methods that allow adaptive time-stepping. Our numerical tests show the advantages in computational speed when applied to the task of learning dynamical systems.

### 1 INTRODUCTION

031 Deep neural networks are widely used across various learning tasks (Russakovsky et al., 2015; Esteva et al., 2017), and their depth often plays a crucial role in the effectiveness of learning. These networks 033 have also been shown to be particularly useful in the tasks of learning models of dynamical systems 034 (Chen et al., 2018; Raissi et al., 2018a; Rudy et al., 2019b; Schüssler et al., 2019; Rudy et al., 2019a; Liu et al., 2022; Raissi et al., 2018b). It was recently shown that the use of numerical methods for neural network architectures can provide impressive results with theoretical guarantees (Haber & 037 Ruthotto, 2017; Chang et al., 2018; Celledoni et al., 2021; Maslovskaya & Ober-Blöbaum, 2024). In this work we use the theory of symmetric numerical methods for the construction of a new class of reversible neural networks. The new class allows memory efficient computations of gradients in training and reduced computational costs in learning models of dynamical systems, where the 040 parameters typically need to be identified to high accuracy and the depth of the networks can be very 041 large. Our network architecture constitutes an important contribution to ensure scalability of neural 042 ODEs to high-dimensional dynamical systems that arise, for instance, as discretizations of systems 043 governed by partial differential equations. 044

The high memory costs of computing the gradient of very deep neural networks using the backpropagation algorithms poses a significant bottleneck in their training, hindering their scalability and efficiency. To address this, a neural ODE approach combined with the adjoint method has been proposed for gradient computations (Chen et al., 2018), which avoids storing intermediate states during forward propagation, potentially making the cost of gradient computation independent of network depth. However, it was quickly realized (Gholaminejad et al.; Zhuang et al., 2020) that using this approach with arbitrary discretization methods leads to incorrect gradients.

The solution of this problem is to use reversible integrators, which ensure accurate gradient computations by reconstructing intermediate states precisely during backward integration. However, symplectic reversible integrators (Chang et al., 2018), which are a large class of well studied integrators, do not allow adaptivity in the step size and require a particular structure in the neural ODE. This
 makes them unsuitable for use in time-series applications where data appears at irregular intervals,
 when time-steps need to be decreased adaptively to achieve a prescribed accuracy in the learning of
 dynamical systems, or when the identified model is used to predict continuous trajectories.

058 Adaptive time-stepping for numerical integrators for differential equations is a well-established field 059 in numerical analysis (Hairer et al., 2013; Deuflhard & Bornemann, 2002). In adaptive time-stepping, 060 step sizes for an integration step are selected such that an estimate for the local error is below a given 061 error tolerance. In this way, computational cost in numerical integration can be saved when large 062 step sizes are sufficient to obtain accurate results, while step sizes are automatically decreased when 063 required. The only reversible methods compatible with variable time-step selection without losing 064 the reversibility property are asynchronous leapfrog (ALF) (Mutze, 2016), which is based on the classical Verlet method (also known as leapfrog method) (Verlet, 1967), and the reversible Heun 065 method (Kidger et al., 2021). 066

067 ALF has been used to construct neural network architectures known as MALI networks (Zhuang et al., 068 2021). These methods are based on operating on an augmented space: a neural ODE in the original 069 variable z is extended to a larger space and replaced by a neural ODE in (z, v). Both methods are 070 known to be of order of accuracy (2, 1) in (z, v) (Mutze, 2016), which makes them computationally costly in learning tasks that require high accuracy in the integration of the neural ODE, in particular, 071 in learning of dynamical systems. To be able to reach high accuracy, the lower order methods are 072 forced to use small step sizes and, as a result, have higher computational costs. This phenomenon 073 was highlighted in the examples in (Matsubara et al., 2021). Furthermore, we show in C.1 that in 074 parameter identification tasks there is a direct relation between the order of a numerical integrator and 075 the order of accuracy of identified parameters. Therefore, there is a need for higher order reversible 076 methods, which we address in this paper. 077

Various machine learning techniques have emerged in the past decades for approximating models of dynamical systems (Ghadami & Epureanu, 2022). These include methods based on Gaussian 079 processes (Bouvrie & Hamzi, 2017; Raissi & Karniadakis, 2018; Hamzi & Owhadi, 2021), sparse 080 regression on libraries of basis functions (Brunton et al., 2016; Tran & Ward, 2017; Reinbold et al., 081 2021), and recurrent neural networks (RNNs) (ichi Funahashi & Nakamura, 1993; Bailer-Jones et al., 1998; Karniadakis et al., 2021). In particular, the neural ODE approach (Chen et al., 2018) 083 identified an important connection between the RNN structure and the numerical methods available 084 for integration of differential equations. This was generalized by universal differential equations in 085 (Rackauckas et al., 2021) for different types of differential equations. Other generalizations include 086 physics informed learning of dynamical systems (Greydanus et al., 2019; Cranmer et al., 2020b; Jin et al., 2020; Chen et al., 2020) and operator approximation (Chen & Chen, 1995; Lu et al., 087 880 2021; Lin et al., 2023; Boullé & Townsend, 2024). If the training data consists of time-series data that corresponds to a constant time-step, neural ODEs can be trained with a low order method and 089 time-series can be predicted with high accuracy provided that the trained neural ODE is integrated 090 with the same integrator that was used during training (Zhu et al., 2021; David & Méhats, 2023; Offen 091 & Ober-Blöbaum, 2022; Ober-Blöbaum & Offen, 2023). However, in realistic examples, snapshots 092 of trajectories with variable time-steps need to be processed (Raissi et al., 2018b; Rudy et al., 2019b; 093 Liu et al., 2022). Moreover, a discretization-independent prediction of the system's evolution is 094 often desired and learning of underlying differential equations requires high accuracy in the learned 095 parameters, which requires high accuracy simulation.

We demonstrate that our approach can be applied to high-dimensional dynamical systems, including those arising from discretizations of partial differential equations. This is a highly active research area. Other approaches in this context include model order reduction based techniques and operator inference (see the review (Kramer et al., 2024) or e.g. (Sharma et al., 2024; 2023; Allen-Blanchette et al., 2020; Mason et al., 2022)), or structure-preserving approaches for discrete field theories (Qin, 2020; Offen & Ober-Blöbaum, 2024; Offen, 2024).

The main contribution of this paper is the development of a methodology to construct reversible neural networks based on higher order numerical methods. First, we prove that, in contrast to the analysis in (Mutze, 2016), ALF is of order 2 in both (z, v) at even time-steps. Using this property and the theory of composition methods, we construct a class of reversible networks of any even order. A particular architecture based on 4th order networks is compared to the already known ALF method on examples of learning dynamical systems. The comparison of the two methods with adaptive time-stepping shows that the proposed higher order method is computationally more efficient.

## 111 2 BACKGROUND

112 2.1 NEURAL ODE

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Assume that an unknown function  $\mathcal{F} : X \to Y$  is approximated by a neural network based on training data  $\{x_i, y_i = \mathcal{F}(x_i)\}_{i=1}^n$ . The neural ODE approach to the deep network design employs the idea of continuous-depth networks and their discretization by a numerical method. The continuous-depth network is defined as a flow of a neural ODE of the form

$$\dot{z}(t) = f(z(t), \theta(t)), \quad z(0) = (x_1, \dots, x_n),$$
(1)

on the time interval [0, T] for some vector field f. Discretization of a neural ODE with a numerical method of step size h is defined as follows

$$z_{j+1} = \sigma_h(z_j, \theta_j), \quad j = 0, \dots, N-1,$$
  
 $z_0 = z,$  (2)

where  $z_j$  is the value of the feature variable at the *j*th layer with the total number of layers *N* and  $z = (x_1, \ldots, x_n)$ . The step size can be chosen in an adaptive manner for each layer and it is not considered as an optimization parameter. The learning problem is to find parameters  $\{\theta_j\}_{j=0}^{N-1}$  which lead to the best approximation of  $\mathcal{F}$ . The parameters are usually found as a solution of the following optimization problem.

$$\min_{\{\theta_j\}} J = L(z_N, y)$$
  

$$z_{j+1} = \sigma_h(z_j, \theta_j), \quad j = 0, \dots, N-1,$$
  

$$z_0 = z,$$
(3)

where  $L(\cdot, \cdot)$  is a loss function which measures the distance between the output of the network and the training data  $y = (y_1, \ldots, y_N)$ .

Because of the connection between network equation 2 and the corresponding neural ODE equation 1, there exists a continuous counterpart of equation 3 which makes equation 3 an approximation of an optimal control problem of the form

$$\min_{\substack{\theta(t) \\ \theta(t)}} J = L(z(T), y)$$

$$\dot{z}(t) = f(z(t), \theta(t)), \quad t \in [0, T],$$

$$z(0) = z.$$
(4)

Solutions of equation 3 are usually found using methods based on gradient descent. Such methods require computations of the gradients of the loss function with respect to all parameters  $\{\theta_j\}_{i=0}^{N-1}$ .

#### 2.2 METHODS OF GRADIENT COMPUTATIONS

**Backpropagation** Let  $J = L(z_N, y)$ . By the chain rule, the gradient is given by

$$\frac{\partial}{\partial \theta_j} J = \nabla_z L(z_N, y)^\top \frac{\partial z_N}{\partial z_{N-1}} \cdots \frac{\partial z_{j+2}}{\partial z_{j+1}} \frac{\partial z_{j+1}}{\partial \theta_j}.$$

To avoid computationally expensive multiplication of large matrices, the formula is evaluated from the left to the right (backpropagation). This requires that the intermediate values  $z_j$  (j = 1, ..., N)are available. Their size corresponds to the width of the layer and their number to the network's depth N.

Adjoint method This approach is based on the formula for the continuous gradients via adjoint variables p(t). The adjoint variables are the solution of

$$\dot{p} = -\frac{\partial}{\partial z} f(z(t), \theta(t))^{\top} p, \qquad p(T) = \nabla L(z(T), y),$$
(5)

on time interval [0,T] and the differential of  $J(\theta)$  with respect to  $\theta(t)$  is calculated as follows

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$$DJ(\theta(t)) = p^{\top}(t)\frac{\partial}{\partial\theta}f(z(t),\theta(t)).$$
(6)

This method is particularly interesting when the available memory is limited. In this case, the forward propagation is done to obtain the value of z(T) and  $\nabla L(z(T), y)$ , there is no need to save the intermediate values  $z_j$  and the computational graph, because the backpropagation is realized by integrating the equations for (z(t), p(t)) numerically backward in time. The correct discretization of the state-adjoint equations leads to the same expression for the gradient as the one obtained in the backpropagation approach. Still, the values of  $z_j$  obtained by the numerical integration backward do not always coincide with the values obtained in the forward pass. This is why this approach usually leads to inexact gradients. This issue can be solved by considering reversible networks.

170 **Checkpointing** An alternative approach for memory reduction is checkpointing (Gholaminejad et al.), which stores a few intermediate states for a regeneration of the computation graph. In case of 171 adaptive time-stepping it was described in (Zhuang et al., 2020) and further improved in (Matsubara 172 et al., 2021) for the class of Runge-Kutta methods. This is a highly efficient approach, when used 173 in combination with higher order methods. In this case, a small number of checkpoints is required 174 to get a high accuracy in learning. However, when the learning task is to learn a dynamical system 175 from long trajectories of complex systems, then the number of checkpoints becomes large and can 176 lead to memory leaks. This is why it is important to have an alternative approach based on reversible 177 networks with the memory costs independent from the given task. 178

179 2.3 REVERSIBLE NEURAL NETWORK

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A reversible network is a network with the property that there exists an explicit formula for backward propagation  $z_{j+1} \mapsto z_j$  that exactly inverts a forward pass  $z_j \mapsto z_{j+1}$ , i.e., there exists a map  $\tilde{\sigma}(\cdot)$ , such that  $z_j = \tilde{\sigma}(z_{j+1})$  and  $z_{j+1} = \sigma_h(\tilde{\sigma}(z_{j+1}), \theta_j)$ . It requires that the time-steps  $t_0, \ldots, t_N$ have been stored when the forward propagation was computed but it does not require storage of the (potentially very high-dimensional) intermediate values  $z_j$ . The discretizations of neural ODE equation 2, which admit this property are called reversible methods. As for now, there are only two known reversible methods allowing for an adaptive choice of the step size, namely, asynchronous leapfrog (Zhuang et al., 2021) and reversible Heun (Kidger et al., 2021).

188 This notion of reversibility for neural networks needs to be contrasted with the notion of timereversibility or symmetry for numerical integrators. In the context of neural networks, reversibility 189 means that there exists an explicit, efficient formula to invert the forward pass. In numerical 190 integration theory, a time-reversible or symmetric numerical integrator is a formula to advance 191 the solution of an ordinary differential equation by time h such that its inverse is obtained by 192 substituting h by -h (Hairer et al., 2006, II.3). In case of the dynamical system  $f(z(t), \theta(t))$  from 193 equation 2, if the discretization by a numerical method  $z_{j+1} = \sigma_h(z_j, \theta(t_j))$  is symmetric, then it 194 implies  $z_j = \sigma_{-h}(z_{j+1}, \theta(t_{j+1}))$ , or equivalently,  $z_j = \sigma_{-h}(z_{j+1}, \theta_{j+1})$ . Therefore, we can set 195  $\tilde{\sigma}(\cdot) = \sigma_{-h}(\cdot, \theta_{j+1})$ , which implies that the method is reversible. The symmetry of integrators is 196 beneficial in the context of the article as inverses of the methods required for backpropagation take 197 simple forms and efficient classical techniques to construct higher order methods (Hairer et al., 2006, II.4) apply.

**Asynchronous Leapfrog (ALF) method** As the optimization parameter  $\theta(t)$  in the dynamics  $f(z(t), \theta(t))$  depends on time, it can be seen as a part of f and written simply  $f_{\theta}(z(t), t)$ . The **ALF** method requires the augmentation of the pair of state and time (z, t) with the velocity v which approximates  $f_{\theta}(z(t), t)$ . We denote a step forward of the ALF method with the step size h by  $\Psi_h^{ALF}$ . Given a triple  $(z_j, v_j, t_j)$  and a step size h, the algorithm generates in the forward pass the next values  $(z_{j+1}, v_{j+1}, t_{j+1})$  as follows

$$\binom{z_{j+1}}{v_{j+1}} = \Psi_h^{ALF}(z_j, v_j, t_j) = \binom{z_j + hf_\theta(z_j + \frac{h}{2}v_j, t_j + \frac{h}{2})}{2f_\theta(z_j + \frac{h}{2}v_j, t_j + \frac{h}{2}) - v_j}, \quad t_{j+1} = t_j + h.$$
(7)

The step backward calculates  $(z_j, v_j, t_j)$  from  $(z_{j+1}, v_{j+1}, t_{j+1})$  as follows

$$\binom{z_j}{v_j} = \Psi_{-h}^{ALF}(z_{j+1}, v_{j+1}, t_{j+1}), \quad t_j = t_{j+1} - h.$$
(8)

If the method is initialized at  $(z_0, f(z_0, t_0), t_0)$ , then ALF is a second order method in z and first order method in v, as it was shown in (Zhuang et al., 2021). The order of accuracy is the order in step size h of the error of the numerical flow compared with the exact flow of the ODE (Hairer et al., 2006). Notice that ALF is symmetric by definition. The reversible Heun method is another reversible method based on state-space augmentation and was introduced in (Kidger et al., 2021). The method was shown to be also of second order in z and first order in v. In addition, it is a symmetric method. In the following part of the paper we will concentrate on the construction of higher order methods based on ALF, but the same can be also applied to the reversible Heun method.

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## 3 NEW REVERSIBLE ARCHITECTURES

A general approach in numerical analysis to construct higher order symmetric methods is by composition (Hairer et al., 2006; 2013; Blanes et al., 2024a). In this case one can start with a lower order numerical method and construct a new method by composition of the lower order method with a particular choice of step sizes. This construction leads to a method of higher order of accuracy.

Numerical experiments, see Appendix A, show that ALF is of second order in the error with respect to a high accuracy solver in both z and v. This is surprising as the order of consistency of ALF in v is only 1 (Zhuang et al., 2021). Indeed, as we show below, a method consisting of a composition of two steps of ALF has order of consistency 2 in (z, v), which explains the convergence behaviour. This observation is required to apply theory for composition methods (Hairer et al., 2013; Blanes et al., 2024a; Yoshida, 1990) to (two steps of) ALF.

**Theorem 3.1.** Composition of two steps of ALF methods, i.e.  $\Psi_{h/2}^{ALF} \circ \Psi_{h/2}^{ALF}$ , applied to  $\dot{z} = f(z,t)$ provides second order accurate approximations of position z and velocity  $v = \dot{z}$ .

236 The proof of the theorem is based on comparing the terms in the Taylor series of the exact flow of 237 a differential equation and the numerical flow obtained by composition of two steps of the ALF 238 method. We refer to the Appendix A.1 for the computations. The composition of two steps of the ALF method, each with time-step  $\frac{h}{2}$ , will be called ALF2 and denoted by  $\Psi_h^{ALF2}$ . Now we are 239 in a classical situation, with ALF2 a one step reversible method of even order and we can apply 240 the composition methods to construct higher order methods. In this work we consider the Yoshida 241 approach (Yoshida, 1990). Yoshida composition permits to construct methods of a higher accuracy 242 by composing numerical methods of order 2k for some integer k. It is defined by a symmetric 243 composition of the same method  $\Psi^{2k}$  (2k stands for the order) with different step sizes 244

$$\Psi_h^{\mathrm{Y}} = \Psi_{ah}^{2\mathrm{k}} \circ \Psi_{bh}^{2\mathrm{k}} \circ \Psi_{ah}^{2\mathrm{k}}$$

with time-steps defined by

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$$a = \frac{1}{2 - 2^{\frac{1}{2k+1}}}, \qquad b = 1 - 2a.$$

**Theorem 3.2** ((Yoshida, 1990)). *Yoshida composition of a reversible method*  $\Psi^{2k}$  *of order* 2k *has order* 2k + 2 *and is reversible.* 

Yoshida is not the only composition method that can be used, another possible approach is Suzuki composition (Suzuki, 1991). Several approaches are reviewed in (Hairer et al., 2006; Blanes et al., 2024b).

Remark 3.3. The approach based on Yoshida composition might require checkpoints in case of certain neural ODEs, e.g., when the learning task is to learn a dispersive partial differential equation such as heat equation. This is because the Yoshida composition forces the use of negative time-steps, which can be a problem in dissipative cases, where it can lead to instability.

In the following, we will denote by  $\Psi_h^{Y,2k}$  the higher order methods obtained by Yoshida composition of ALF2, where 2k is the order of the method. The constructed higher order reversible method can be used for the construction of a reversible network. In this case, the step forward and the step backward are defined recursively based on the steps forward and backward of a lower order method  $\Psi_h^{Y,2k-2}$ . The starting method of order 2 is the ALF2 method, i.e.  $\Psi_h^{Y,2} = \Psi_h^{ALF2}$  by abuse of notation.

Adaptive stepping One of the main advantages in the construction of reversible methods based on ALF is that they allow for adaptive step sizes (Hairer et al., 2006). This can be done in the same manner as for ALF (Zhuang et al., 2021), where the main idea is to delete the computational graph and all the variables needed for the step size computations and only the value of the accepted new step size  $h_i$  is saved. As a result, values  $h_1, \ldots, h_N$  are saved and then accessed in the integration

Al	gorithm 1 Step forward of 2k-th order Yoshida
	1. Input: $(z_j, v_j, t_j, h_j)$
	2. Set $a = 1/(2 - 2^{\frac{1}{2k+1}}), b = 1 - 2a$ .
	3. Set $(\tilde{z}_1, \tilde{v}_1) = \Psi_{ah_j}^{Y, 2k-2}(z_j, v_j, t_j), \ \tilde{t}_1 = t_j + ah_j$
	4. Set $(\tilde{z}_2, \tilde{v}_2) = \Psi_{bh_j}^{Y, 2k-2}(\tilde{z}_1, \tilde{v}_1, \tilde{t}_1), \ \tilde{t}_2 = \tilde{t}_1 + bh_j$
	5. Set $(z_{j+1}, v_{j+1}) = \Psi_{ah_j}^{Y,2k-2}(\tilde{z}_2, \tilde{v}_2, \tilde{t}_2), t_{j+1} = \tilde{t}_2 + ah_j$
	if adaptive time-stepping then
	6a. compute the error of $z_{j+1}, v_{j+1}$ w.r.t. the output of a $(2k+1)$ st order integration method
	6b. compute the new $h_{j+1}$ following (Hairer et al., 2006)
	else
	6. $h_{j+1} = h_j$
	end if
	7. Output: $(z_{i+1}, v_{i+1}, t_{i+1}, h_{i+1})$

backward needed for gradient computations. This can be done in exactly the same manner for our Yoshida-based methods. The resulting steps forward and backward are summarized in Algorithm 1 and Algorithm 2.

**Remark 3.4.** Notice that even though the reversible Heun method was proved to be of order (2, 1) in (z, v) in (Kidger et al., 2021), it was noted in the same paper that it gains the second order in both variables at even steps. This implies that the composition approach can be used in this case as well.

gorith	<b>n 2</b> Step backward of 2k-th order Yoshida
1. Inpu	t: $(z_{j+1}, v_{j+1}, t_{j+1}, h_{j+1})$
. Set	$a = 1/(2 - 2^{\frac{1}{2k+1}}), \ b = 1 - 2a.$
. Set	$(\tilde{z}_1, \tilde{v}_1) = \Psi_{-ah_{j+1}}^{Y,2k-2}(z_{j+1}, v_{j+1}, t_{j+1}), \ \tilde{t}_1 = t_{j+1} - ah_{j+1}$
4. Set	$(\tilde{z}_2, \tilde{v}_2) = \Psi_{-bh_{j+1}}^{Y,2k-2}(\tilde{z}_1, \tilde{v}_1, \tilde{t}_1), \ \tilde{t}_2 = \tilde{t}_1 - bh_{j+1}$
. Set	$(z_j, v_j) = \Psi_{-ah_{j+1}}^{Y, 2k-2}(\tilde{z}_2, \tilde{v}_2, \tilde{t}_2), \ t_j = \tilde{t}_2 - ah_{j+1}$
5. Set	$h_j$ from $h_1, \ldots, h_N$ obtained in the integration forward
7. Out	put: $(z_j, v_j, t_j, h_j)$

**Gradient computations** The augmentation of the feature space leads to the new variable which we denote by  $\phi = (z, v)$ . Then, the learning problem is formulated as follows with  $P_z(\phi)$  projection of  $\phi$  to z

$$\min_{\{\theta_j\}} J = L(P_z(\phi_N), y) 
\phi_{j+1} = \Psi_h^{Y,2k}(\phi_j, \theta_j), \quad j = 0, \dots, N-1, 
\phi_0 = (z, f(z, \theta_0)).$$
(9)

Following (Griesse & Walther, 2004), the discrete version of equation 5 associated with equation 9 is given by  $(24 + 1)^{T}$ 

$$(\lambda_N)^{\top} = \nabla L(\phi_N), \quad \lambda_j = \left(\frac{\partial \phi_{j+1}}{\partial \phi_j}\right)^{\top} \lambda_{j+1},$$
(10)

and the gradients are computed by

$$\frac{\partial J(\theta)}{\partial \theta_i} = \lambda_{j+1}^{\top} \frac{\partial \phi_{j+1}}{\partial \theta_i}.$$
(11)

The adjoint method for the gradient computation as in the MALI network (Zhuang et al., 2021) and the reversible Heun network (Kidger et al., 2021) is based on the propagation  $\phi_i \rightarrow \phi_{i+1}$  and automatic

differentiation for the computation of the step backward of the adjoint variable following equation 10. The resulting method of gradient computation is summarized in Algorithm 3. Alternatively, the exact expression of the numerical method governing the adjoint dynamics equation 10 can be obtained, see details in Appendix B. In this case, there is no need to compute  $\frac{\partial \phi_{j+1}}{\partial \phi_j}$ , which makes the approach computationally more efficient and memory efficient.

330 Algorithm 3 Computation of gradients 331 1. Input: training data  $z_0$ , initialization of parameters  $\theta$ , velocity  $v_0 = f(z_0, \theta_0)$ 332 2. Propagate through the network using  $\Psi_h^{Y,2k}$  to get  $(z_N, v_N)$ 333 3. Set  $\lambda_N^z = \nabla L(z_N, y)$  and  $\lambda_N^v = 0$ 334 for j = N-1 to 1 do 335 4. Compute  $\phi_j$  from  $\phi_{j+1}$  using Algorithm 2 336 5. Compute  $\phi_{j+1}$  from  $\phi_j$  using Algorithm 1 to get the computational graph 337 6. Compute  $\lambda_j$  from  $\lambda_{j+1}$  using equation 10 and AD to compute  $\frac{\partial \phi_{j+1}}{\partial \phi_j}$ 338 7. Compute  $\frac{\partial J(\theta)}{\partial \theta_j}$  using equation 11 8. Delete  $\lambda_{j+1}, \phi_{j+1}$  and the computational graphs 339 340 end for 341 9. Output: gradients  $\frac{\partial J(\theta)}{\partial \theta_j}$  for  $j = 1, \dots, N-1$ . 342 343

**Costs comparison** We will use the following notations: d is the dimension of z, T is the length 345 of the time interval in the continuous-depth setting, N is the number of layers, M stands for the 346 number of layers in f, when f is given by a neural network itself, s denotes the number of steps 347 needed for the computation of a time-step in the adaptive step size selection, p is the order of the 348 considered numerical method and r is the number of evaluations of f used in the numerical method 349 (e.g. stages in Runge-Kutta methods or compositions in our approach). We show the comparison 350 of the new proposed approach with the standard backpropagation approach, adjoint method version 351 NODE (Chen et al., 2018), ACA approach (Zhuang et al., 2020) and MALI approach (Zhuang et al., 352 2021) in Table 1, which extends the Table 1 in (Zhuang et al., 2021). We use big  $\mathcal{O}$  notation, when 353 the constants depend on the learning tasks.

**Computational costs** The compositional structure of the proposed method directly implies that the computation costs for gradient computations are equal to the computational costs by ALF multiplied by r, the number of the compositions. Notice that N depends on the order p of the discretization method and becomes smaller when the order is higher for fixed  $\varepsilon$  and T. As a result, ALF method needs more time-steps, than higher order methods for  $\varepsilon < 1$ , which is related to the bias in the learned parameters in the task of identification of the parameters, as explained in Appendix C.1 and illustrated in Figure 4, and to the training error.

361 **Memory costs** The gradient computation requires to compute  $\frac{\partial \phi_{j+1}}{\partial \phi_j}$  leading to the storage of all 362 the intermediate states involved in the step forward. This increases the memory costs of MALI by a factor r, see Table 1. Notice that the approach presented in Appendix B does not require to store 364 all the intermediate states. Indeed, a step backward of the state-adjoint system is a composition of 365 rescaled steps backward of the ALF method. Therefore, we only need to store one intermediate state 366 obtained in the composition at a time. This makes the method of the same memory cost as MALI. 367 Notice that depending on the depth of the network, adaptive checkpointing as in (Matsubara et al., 2021) can be added. When no checkpoints are needed the behaviour is as in NODE and in the worst 368 case the behaviour is as in the backprop. In general, the number of checkpoints depends on N, which 369 depends linearly on T. Therefore, more checkpoints are needed in case of large T. 370

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#### 4 EXPERIMENTS

# 4.1 PARAMETER IDENTIFICATION IN DYNAMICAL SYSTEMS

We consider the identification problem of unknown parameters of a dynamical system. The structure of the differential equations is assumed to be known, but some parameters in the equations are unknown. The training data is given by snapshots of trajectories  $\{x_l(t_i)\}_{i,l}$  with l = 1, ..., L, i = 0, ..., I. The goal is to learn the parameters from the given trajectories. This class of problems can

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Table 1: Comparison of costs in gradient computations for different approaches

Method	Computational costs	Memory costs	Number of epochs $N$ in
	_	-	function of accuracy $\varepsilon^*$
Backprop	$r \times d \times M \times N \times s \times 2$	$r \times d \times M \times N \times s$	$T \times \mathcal{O}(\varepsilon^{-\frac{1}{p+1}})$
NODE	$r \times d \times M \times N \times s \times 2$	$d \times M$	$T \times \mathcal{O}(\varepsilon^{-\frac{1}{p+1}})$
ACA	$r \times d \times M \times N \times (s+1)$	$d \times (M+N)$	$T \times \mathcal{O}(\varepsilon^{-\frac{1}{p+1}})$
MALI	$d \times M \times N \times (s+2)$	$d \times (M+1)$	$T \times \mathcal{O}(\varepsilon^{-\frac{1}{3}})$
Proposed method	$r \times d \times M \times N \times (s+2)$	$r^{**} \times d \times (M+1)$	$T  imes \mathcal{O}(\varepsilon^{-\frac{1}{p+1}})$

\*  $\varepsilon$  is the error tolerance for the estimation of the local error in the stepsize selection

\*\* Memory costs of the proposed method can be reduced to r = 1, if the gradients are computed as in AppendixB

392 be naturally treated using the neural ODE approach. The vector field f in equation 1 is given by the 393 known differential equation and  $\theta = \theta_1, \ldots, \theta_s$  is the set of unknown parameters. In this case, the 394 learning problem can be stated in the form of equation 9, where the same  $\theta_1, \ldots, \theta_s$  appear all at each layer. The training data  $z_0 = (x_1(t_0), \dots, x_L(t_0))$  stands for the initial points and y includes 396 all the other points of the given trajectories. We denote by  $y(t_i)$  the points in y corresponding to 397 trajectories at time  $t_i$  for  $i = 1, \dots, I$ . The loss have a particular structure in this case as it depends on the intermediate states obtained during the integration of neural ODE, namely, it depends on  $(z_{N_1},\ldots,z_{N_I})$ , to measure the distance with the given trajectories points  $(y(t_1),\ldots,y(t_I))$ . As a 399 result, it takes the form  $L = \sum_{i=1}^{I} L_i(z_{N_i}, y(t_i))$ . Because of the additive form of the loss, the 400 401 gradients can be computed as a sum of the corresponding gradients of  $L_1, \ldots, L_I$  as follows

$$\frac{\partial L}{\partial \theta_i} = \frac{\partial L_1}{\partial \theta_i} + \dots + \frac{\partial L_I}{\partial \theta_i}, \qquad i = 1, \dots, s,$$

where each of the terms in the sum is computed using Algorithm 3. The memory efficiency is still important in this case, because we do not store all the intermediate states at the propagation forward, but only the states which approximate the trajectories at the desired times  $t_1, \ldots, t_I$ .

407 Statistical inference In simulation based inference or likelihood-free inference probabilistic meth-408 ods are employed to identify parameters in models based on repeated forward simulations (Cranmer 409 et al., 2020a). Traditionally, these consider the forward pass as a black box (such as Approximate 410 Bayesian Computation (ABC) (Rubin, 1984; Beaumont et al., 2002)) and do not require differentia-411 bility with respect to the model parameters or the inputs. This needs to be contrasted to our proposed 412 neural network architecture, which is designed to circumvent large memory requirements in the computation of gradients when the layers are wide. Indeed, a combination of our architecture with 413 simulation based inference models that do make use of gradients such as (Graham & Storkey, 2017) 414 constitutes an interesting avenue for future research. 415

## 416 4.1.1 KEPLER PROBLEM

417 We consider the Kepler problem, where the dynamics describes the evolution of the position q and 418 velocity v of a mass point moving around a much heavier body. It is modeled on the 4-dimensional 419 space  $x = (q, v) \in \mathbb{R}^2 \times \mathbb{R}^2$ . The equations are defined on the time interval [0, 1] as follows 420

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$$=v, \quad \dot{v}=-\frac{\alpha}{\|q\|^3}q,$$
 (12)

422 with an unknown parameter  $\alpha \in \mathbb{R}$ . The training set is given by the initial condition  $x(t_0)$  and q-423 coordinate of 5 points on a trajectory of equation 12 generated with  $\alpha = \pi/4 \approx 0.785$ , i.e.  $\{q(t_i)\}_{i=1}^5$ . 424 The task is to learn  $\alpha$  as accurately as possible. From the training set we form  $z_0 = x(t_0)$  and the 425 corresponding  $y(t_i) = q(t_i)$  for i = 1, ..., 5. We set up a learning problem in the form of equation 9 with the loss defined by  $L = \sum_{i=1}^{5} ||q_{N_i} - q(t_i)||^2$  with  $q_{N_i}$  projection of  $z_{N_i}$  to q-coordinate and 426 427  $N_i$  the number of time-steps used in the integration from  $t_{i-1}$  to  $t_i$ . We compare two algorithms for 428 performing the numerical integration during training, namely, ALF and the Yoshida composition of ALF2 of order 4. We write Y4 for the Yoshida composition method for shortness. We test the 429 wall-clock time required to reach loss accuracy  $10^{-8}$  using adaptive methods. The tests are run for 430 different initializations of  $\alpha$  in optimization. The results can be seen in Table 2. It can be observed 431 that in all tests, Y4 is at least four times faster than ALF. The reason of the faster training for Y4 is

Computation time		
Initial value of $\alpha$	adaptive ALF	adaptive Y4
0.1	7.68 sec	2.42 sec
0.7	4.07 sec	1.02 sec
0.75	3.26 sec	0.803 sec
0.8	2.5 sec	0.44 sec
1.3	8.39 sec	3.85 sec

Table 2: Time to reach accuracy  $10^{-8}$  using adaptive methods in the Kepler problem

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Table 3: Time to reach accuracy  $10^{-4}$  using adaptive methods in nonlinear oscillators problem Computation time

	Compu		
	Mean parameter error at initialization	adaptive ALF	adaptive Y4
	0.28897009	81608 sec	51720 sec
	0.29821727	68645 sec	40646 sec
ĺ	0.30549358	56764 sec	29990 sec
	0.30289593	96301 sec	46524 sec
	0.29106813	22161 sec	13790 sec

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in using larger step sizes for the forward integration. The lower order method requires smaller step sizes to reach the same accuracy defined by an error tolerance and this leads to more steps in the 452 computation of trajectories. Additional results for the Kepler problem supporting the reasoning can be found in Appendix C.1. 454

#### 455 4.1.2 NONLINEAR HARMONIC OSCILLATOR

456 In the second example we consider a system of coupled Duffing oscillators, which describes the 457 movements of a coupled system of mass points attached with springs with nonlinear elastic forces. 458 The dynamics of N mass points is given by the following equations 459

$$\dot{q}_i = v_i, \quad \dot{v}_i = -a_i q_i - b_i q_i^3 - \sum_{j=1}^N e_{i,j} (q_i - q_j), \qquad i = 1, \dots, N,$$
 (13)

with the condition  $e_{i,j} = e_{j,i}$ . Positions of N mass points are given by  $q = (q_1, \dots, q_N) \in \mathbb{R}^N$  and 462 velocities by  $v = (v_1, \cdots, v_N) \in \mathbb{R}^N$ . We set  $x = (q, v) \in \mathbb{R}^{2N}$ . In the numerical experiments 463 we fix N = 10 and assume that parameters  $a_i, b_i, e_{i,j} \in \mathbb{R}$  for  $i, j = 1, \ldots, 10$  are unknown. As 464 a result, equation 13 has dimension 20 with 65 unknown parameters. The training set consists of 465 initial and final positions of 200 trajectories, that is  $z_0 = (x_1(t_0), \ldots, x_{200}(t_0))$  and  $y = y(t_1) = (x_1(t_0), \ldots, x_{200}(t_0))$ 466  $(x_1(t_1),\ldots,x_{200}(t_1))$ . In this setting, we compare the computational time to reach a certain training 467 accuracy of ALF and Y4 with adaptive time-stepping and the training accuracy of ALF and Y4 with 468 fixed step-size. We present the wall-clock times to reach the training accuracy  $10^{-4}$  in Table 3. The 469 time required by Y4 to reach accuracy  $10^{-4}$  is almost two times smaller which illustrates the lower 470 computational costs of the method. As before, the ALF method with adaptive time-stepping requires 471 smaller step sizes and more steps are used in each epoch of the optimization. Details with additional 472 results confirming the behaviour are presented in Appendix C.2.1. 473

#### 4.2 LEARNING OF DYNAMICAL SYSTEMS PARAMETERIZED BY NEURAL NETWORK 474

475 We consider a problem, where a part of the structure of the differential equations is known and 476 the unknown part is approximated using a neural network. Our goal is to find the neural network 477 parameterization such that the resulting trajectories of the system are as close as possible to given trajectories from the training set. As before, the problem can be treated by the neural ODE approach. 478 In this case the vector field f in equation 1 is given by a neural network. 479

480 4.2.1 NONLINEAR HARMONIC OSCILLATOR

481 We consider the problem of approximating the potential function of a physical system, given by the 482 Duffing oscillators with two mass points. Equations can be equivalently written as 483

 $\dot{q} = v, \quad \dot{v} = -\nabla V(q),$ (14)

with  $q = (q_1, q_2)$ ,  $v = (v_1, v_2)$  and V(q) stands for the potential energy of the system. The learning 485 task is to learn V(q). The gradient of the potential is approximated using a neural network with 51500

Compu	tation time	
Random initialization of parameters in NN	adaptive ALF	adaptive Y4
Initialization 1	2504 sec	1974 sec
Initialization 2	2961 sec	1857 sec
Initialization 3	4185 sec	2627 sec
Initialization 4	3542 sec	2125 sec
Initialization 5	3396 sec	2616 sec

Table 4: Time to get accuracy  $10^{-2}$  by adaptive methods in oscillators problem parameterized by NN

Table 5: Wallclock time to get the training loss below  $10^{-3}$  by adaptive methods in discretized PDE

[	Compu	tation time	
[	Random initialization of parameters in NN	adaptive ALF	adaptive Y4
ĺ	Initialization 1	336.6808 sec	138.5936 sec
Í	Initialization 2	169.5010 sec	133.6825 sec
Í	Initialization 3	180.8185 sec	140.3172 sec
ĺ	Initialization 4	153.7389 sec	128.2795 sec
	Initialization 5	142.7732 sec	142.9196 sec

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> parameters. To obtain the potential from the learned vector field, we apply numerical integration methods to the neural network approximating  $-\nabla V(q)$ . We compare the computational time of ALF and Y4 to reduce the value of the loss function below  $10^{-2}$ . The results presented in Table 4 show that Y4 is faster than ALF in completing the training on different random initializations of the network parameters.

#### 510 4.2.2 DISCRETIZED WAVE EQUATION

<sup>511</sup> In the second example we consider the 1-dimensional wave equation  $u_{tt}(t,x) = u_{xx}(t,x) - \nabla V(u(t,x))$  on the spatial-temporal domain  $[0,1] \times [0,0.3]$  with periodic boundary conditions in space for the potential  $V(u) = \frac{1}{2}u^2$ . On a spatial, equidistant, periodic mesh with mesh width  $\Delta x = \frac{1}{40}$  we seek to describe the system's evolution by the first order system

$$\dot{u}_d = v_d, \quad \dot{v}_d = f(u_d), \tag{15}$$

where the unknown function f is parametrized as a fully connected ReLU neural network with one hidden layer of size 100. The dimension of  $(u_d, v_d)$  is 40. We compare the training performance of ALF and Y4. Both adaptive methods are employed with the same error tolerance. Yoshida is faster in finishing each epoch and the optimizer takes less time to minimize the training loss below  $10^{-3}$ . The precise results are reported in Table 5 for 5 random initializations in the training. This illustrates the applicability of our method to the highly active research area of learning models of systems that are governed by partial differential equations.

### 525 5 CONCLUSION

526 In this work, we construct higher order reversible methods. These constitute explicit numerical 527 integrators which are compatible with adaptive step-size selection strategies. The methods are 528 employed to train deep neural networks that are based on neural ODEs. Thanks to the reversibility 529 property, we avoid high memory requirements for backpropagation in the optimization procedure of 530 the network parameters. Memory efficient backpropagation allows an application of deep architectures 531 to the identification tasks of models of high-dimensional dynamical systems, which arise, for instance, as spatial discretizations of partial differential equations. As the method is based on neural ODEs, it 532 can be trained with time-series data at irregular time-steps and can predict continuous time-series 533 data. We showed the advantages of the newly constructed networks on the example of a network 534 based on a 4th order method and demonstrate lower memory costs and faster training in comparison 535 to lower order methods. 536

While the examples in the article focus on system identification tasks for systems governed by
differential equations, extensions to neural stochastic differential equations (Kidger et al., 2021) are
of interest and applications to normalizing flows or image processing (Allen-Blanchette et al., 2020)
can be an exciting avenue to explore in future works.

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789 790 791	Juntang Zhuang, Nicha C. Dvornek, Sekhar Tatikonda, and James S. Duncan. Mali: A memory efficient and reverse accurate integrator for neural odes, 2021.
792 793 794 795	A ERROR ANALYSIS OF ALF2
796	<b>Example A.1.</b> Consider a simple example of a differential equation on $\mathbb{R}$ given by
797 798 799	$\dot{z} = z^2 + t + \sin(zt) + \frac{1}{z^2 + 1}.$ (16)
800 801 802	We solve the equation numerically using the ALF method and compare with a solution of high accuracy for different step sizes. The results are plotted in Figure 1 and show the second order behaviour in both $(z, v)$ variables.

A.1 PROOF OF THEOREM 3.1

We show that the local error of ALF2 in (z, v) is of order  $O(h^3)$ . Let us consider the Taylor expansion of the exact flow (z(t), v(t)) around  $(z(t_0), v(t_0) = f(z_0, t_0))$ .

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 $z(t_0 + h) = z_0 + hf(z_0, t_0) + \frac{h^2}{2} \left( \frac{\partial f}{\partial z}(z_0, t_0) \circ f(z_0, t_0) + \frac{\partial f}{\partial t}(z_0, t_0) \right) + O(h^3),$ 



Figure 1: Log-log plot of the global error of trajectories (z(t), v(t)) of equation 16 defined on time interval [0, 1.0] and obtained by ALF with h ranging from 0.5 to  $10^{-3}$ .

$$\begin{aligned} v(t_{0}+h) &= f(z_{0},t_{0}) + h\left(\frac{\partial f}{\partial z}(z_{0},t_{0})\circ f(z_{0},t_{0}) + \frac{\partial f}{\partial t}(z_{0},t_{0})\right) + \\ & \frac{h^{2}}{2}(\frac{\partial^{2}f}{\partial z^{2}}(z_{0},t_{0})(f(z_{0},t_{0}),f(z_{0},t_{0})) + \frac{\partial f}{\partial z}(z_{0},t_{0})\circ\frac{\partial f}{\partial z}(z_{0},t_{0})\circ f(z_{0},t_{0}) + 2\frac{\partial^{2}f}{\partial z\partial t}(z_{0},t_{0})\circ f(z_{0},t_{0}) \\ & + \frac{\partial f}{\partial z}(z_{0},t_{0})\circ\frac{\partial f}{\partial t}(z_{0},t_{0}) + \frac{\partial^{2}f}{\partial t^{2}}(z_{0},t_{0})) + O(h^{3}). \end{aligned}$$

Now we consider the same for the numerical flow obtained with ALF2, that is composition of two steps of ALF each with the step size  $\frac{h}{2}$ . One step of ALF2 from  $(z_0, v_0)$  leads to  $(z_1, v_1)$  of the form

$$z_{1}(h) = z_{0} + \frac{h}{2} \left( f(z_{0} + \frac{h}{4}f(z_{0}, t_{0}), t_{0} + \frac{h}{4}) + f(z_{0} + hf(z_{0} + \frac{h}{4}f(z_{0}, t_{0}), t_{0} + \frac{h}{4}) - \frac{h}{4}f(z_{0}, t_{0}), t_{0} + \frac{3h}{4}) \right),$$

and

$$v_1(h) = v_0 + 2(f(z_0 + hf(z_0 + \frac{h}{4}f(z_0, t_0), t_0 + \frac{h}{4}) - \frac{h}{4}v_0, t_0 + \frac{3h}{4}) - f(z_0 + \frac{h}{4}f(z_0, t_0), t_0 + \frac{h}{4})).$$

Writing down the Taylor expansion in h for  $(z_1(h), v_1(h))$  we find exactly the same terms as in ( $z(t_0 + h), v(t_0 + h)$ ) up to terms of the third order  $O(h^3)$ . The computations to obtain the Taylor expansion of  $(z_1, v_1)$  were done using Maple software. This implies that the local error of ALF2 is of the 3rd order, and therefore, the global error is of order 2. This completes the proof.

#### **B** NUMERICAL METHOD FOR THE ADJOINT

The expression of equation 10 for  $\phi_{k+1}$  obtained from  $\phi_k$  by a step forward of ALF2 can be interpreted as a rescaled step backward of ALF2 applied to the state-adjoint dynamics. Let us introduce a map  $W_h$  depending on h, which acts on  $(z, v, \lambda^z, \lambda^v)$  as follows. It only transforms  $\lambda^v$  multiplying it by  $-\frac{h^2}{16}$ , that is

$$W_{\alpha}(z, v, \lambda^{z}, \lambda^{v}) = \begin{pmatrix} \text{Id} & 0 & 0 & 0\\ 0 & \text{Id} & 0 & 0\\ 0 & 0 & \text{Id} & 0\\ 0 & 0 & 0 & \alpha \text{Id} \end{pmatrix} \begin{pmatrix} z\\ v\\ \lambda^{z}\\ \lambda^{v} \end{pmatrix}$$

**Theorem B.1.** The step backward of the discretized state-adjoint system associated to the ALF2 method satisfies

$$(z_k, v_k, \lambda_k^z, \lambda_k^v) = W_{-\frac{h^2}{16}}^{-1} \circ \Psi_{-h}^{ALF2} \circ W_{-\frac{h^2}{16}}(z_{k+1}, v_{k+1}, \lambda_{k+1}^z, \lambda_{k+1}^v),$$
(17)

where  $\Psi_{-h}^{ALF2}$  is applied to the state-adjoint equations of the augemented system for  $\phi = (z, v)$ 

$$\dot{\phi}(t) = \tilde{f}(\phi(t), \theta(t)), \quad \dot{\lambda} = -\frac{\partial}{\partial \phi} \tilde{f}(\phi(t), \theta(t))^{\top} \lambda$$

with  $\tilde{f}(\phi, \theta) = (f(z, \theta), \frac{\partial}{\partial z}f(z, \theta)f(z, \theta)).$ 

*Proof.* In order to find the expression for ALF2, we first determine the expression for ALF and use the chain rule. Let us compute  $\frac{\partial \phi_{k+1}}{\partial \phi_k}$  for ALF method, where  $\phi_{k+1} = (z_{k+1}, v_{k+1})$  and  $\phi_k = (z_k, v_k)$ . Differentiating equation 7 with respect to  $(z_k, v_k)$ , we obtain 

$$\frac{\partial \phi_{k+1}}{\partial \phi_k} = \begin{pmatrix} \operatorname{Id} + h \frac{\partial f}{\partial z} (z_k + \frac{h}{2} v_k, t_k + \frac{h}{2}) & \frac{h^2}{2} \frac{\partial f}{\partial z} (z_k + \frac{h}{2} v_k, t_k + \frac{h}{2}) \\ 2 \frac{\partial f}{\partial z} (z_k + \frac{h}{2} v_k, t_k + \frac{h}{2}) & h \frac{\partial f}{\partial z} (z_k + \frac{h}{2} v_k, t_k + \frac{h}{2}) - \operatorname{Id} \end{pmatrix}$$

This implies

$$\lambda_{k}^{z} = \left( \operatorname{Id} + h \frac{\partial}{\partial z} f(z^{k} + \frac{h}{2}v^{k}, t^{k} + \frac{h}{2}) \right) \lambda_{k+1}^{z} + 2 \frac{\partial}{\partial z} f(z^{k} + \frac{h}{2}v^{k}, t^{k} + \frac{h}{2}) \lambda_{k+1}^{v},$$

$$\lambda_{k}^{v} = \frac{h^{2}}{2} \frac{\partial}{\partial z} f(z^{k} + \frac{h}{2}v^{k}, t^{k} + \frac{h}{2}) \lambda_{k+1}^{z} + \left( h \frac{\partial}{\partial z} f(z^{k} + \frac{h}{2}v^{k}, t^{k} + \frac{h}{2}) - \operatorname{Id} \right) \lambda_{k+1}^{v}.$$
(18)

Notice that equation 18 can be equivalently written as

$$\lambda_k^z = \lambda_{k+1}^z + h \frac{\partial}{\partial z} f(z^k + \frac{h}{2} v^k, t^k + \frac{h}{2}) \left( \lambda_{k+1}^z + \frac{2}{h} \lambda_{k+1}^v \right),$$

$$\lambda_k^v = -2 \frac{\partial}{\partial z} f(z^k + \frac{h}{2} v^k, t^k + \frac{h}{2}) \left( -\frac{h^2}{4} \lambda_{k+1}^z - \frac{h}{2} \lambda_{k+1}^v \right) - \lambda_{k+1}^v.$$
(19)

Let us now introduce  $\hat{\lambda}_k^v = -\frac{4}{\hbar^2} \lambda_k^v$ . Then equations take the following form

$$\lambda_{k}^{z} = \lambda_{k+1}^{z} + h \frac{\partial}{\partial z} f(z^{k} + \frac{h}{2}v^{k}, t^{k} + \frac{h}{2}) \left(\lambda_{k+1}^{z} - \frac{h}{2}\tilde{\lambda}_{k+1}^{v}\right),$$
  

$$\tilde{\lambda}_{k}^{v} = -2 \frac{\partial}{\partial z} f(z^{k} + \frac{h}{2}v^{k}, t^{k} + \frac{h}{2}) \left(\lambda_{k+1}^{z} - \frac{h}{2}\tilde{\lambda}_{k+1}^{v}\right) - \tilde{\lambda}_{k+1}^{v}.$$
(20)

Taking into account that  $z_k + \frac{h}{2}v_k = z_{k+1} - \frac{h}{2}v_{k+1}$  from the construction of equation 7-equation 8, we conclude that variables  $(\lambda_k^z, -\frac{4}{h^2}\lambda_k^v)$  follow the backward integration with ALF method and its step backward defined by equation 8 applied to the continuous equations of the adjoint equation 5. As a result, the step backward of the adjoint variables  $\lambda$  can be expressed as 

$$(\lambda_k^z, \lambda_k^v) = \widehat{W}_{\frac{-h^2}{4}}^{-1} \circ \widehat{\Psi}_{-h}^{ALF}(z_{k+1}, v_{k+1}) \circ \widehat{W}_{\frac{-h^2}{4}}(\lambda_{k+1}^z, \lambda_{k+1}^v),$$

where  $\widehat{W}_{\alpha}$  is a projection of  $W_{\alpha}$  to variables  $(\lambda_k^z, \lambda_k^v)$  and  $\widehat{\Psi}_{-h}^{ALF}(z_{k+1}, v_{k+1})$  stands for a projection of the backward ALF step to  $(\lambda^z, \lambda^v)$ , which is still a function of  $(z_{k+1}, v_{k+1})$ . To deduce the formula for the ALF2 method, we use its composition structure, namely,  $\Psi_h^{ALF2} = \Psi_{h/2}^{ALF} \circ \Psi_{h/2}^{ALF}$ . This implies

$$\frac{\partial \phi_{k+1}}{\partial \phi_k} = \frac{\partial}{\partial \phi_k} \left( \Psi_{h/2}^{ALF} \circ \Psi_{h/2}^{ALF} \right) = \left( \frac{\partial \Psi_{h/2}^{ALF2}}{\partial \phi} (\phi_{k+\frac{1}{2}}) \right) \circ \left( \frac{\partial \Psi_{h/2}^{ALF2}}{\partial \phi} (\phi_k) \right)$$

with

$$\phi_{k+\frac{1}{2}} = \Psi_{h/2}^{ALF2}(\phi_k) = \Psi_{-h/2}^{ALF2}(\phi_{k+1}).$$

As a result,

$$\left(\frac{\partial\phi_{k+1}}{\partial\phi_k}\right)^{\top} = \left(\frac{\partial\Psi_{h/2}^{ALF2}}{\partial\phi}(\phi_k)\right)^{\top} \circ \left(\frac{\partial\Psi_{h/2}^{ALF2}}{\partial\phi}(\phi_{k+\frac{1}{2}})\right)^{\top}$$
$$= \widehat{W}^{-1} \circ \widehat{\Psi}^{ALF}(\phi, \omega) \circ \widehat{W} \circ \circ \widehat{W}^{-1} \circ \widehat{\Psi}^{ALF}(\phi, \omega) \circ \widehat{U}^{ALF}(\phi, \omega) \circ \widehat{W}^{-1} \circ \widehat{W}^{ALF}(\phi, \omega) \circ \widehat{U}^{ALF}(\phi, \omega) \circ \widehat{W}^{-1} \circ \widehat{W}^{ALF}(\phi, \omega) \circ \widehat{W}^{-1} \circ \widehat{W}^{-1$$

$$= W_{\frac{-h^2}{16}}^{-1} \circ \Psi_{-h/2}^{ADF}(\phi_{k+\frac{1}{2}}) \circ W_{\frac{-h^2}{16}}^{-1} \circ W_{\frac{-h^2}{16}}^{-1} \circ \Psi_{-h/2}^{ADF}(\phi_{k+1}) \circ W_{\frac{-h^2}{16}}^{-1}$$

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$$= \widehat{W}_{-\frac{h^2}{16}}^{-1} \circ \widehat{\Psi}_{-h/2}^{ALF}(\Psi_{-h/2}^{ALF2}(\phi_{k+1})) \circ \widehat{\Psi}_{-h/2}^{ALF}(\phi_{k+1}) \circ \widehat{W}_{-\frac{h^2}{16}}^{-\frac{h^2}{16}}$$

 $=\widehat{W}_{\frac{-h^2}{16}}^{-1}\circ\widehat{\Psi}_{-h}^{ALF2}(z_{k+1},v_{k+1})\circ\widehat{W}_{\frac{-h^2}{16}}.$ 

The resulting equations for the backward step of the state-adjoint system are given in equation 17. This completes the proof of Theorem B.1. 

The formula for the adjoint of Yoshida methods  $\Phi_{2k}^{Y}$  follows from the composition structure of the method and is presented the following theorem. With a slight abuse of notation we denote  $\Phi^{ALF2}$  by  $\Phi_{2}^{Y}$ .

**Theorem B.2.** Assume that the discrete one step method in equation 2 is given for  $k \ge 2$  by

$$\Psi_{2k}^{Y}(h) = \Psi_{2k-2}^{Y}(ah) \circ \Psi_{2k-2}^{Y}(bh) \circ \Psi_{2k-2}^{Y}(ah), \qquad \phi_{k+1} = \Psi_{2k}^{Y}(h) \circ \phi_{k}.$$
(21)

Then the state-adjoint backward step can be computed recursively as follows

$$(\phi_k, \lambda_k) = \widetilde{\Psi}_{2k-2}^Y(ah) \circ \widetilde{\Psi}_{2k-2}^Y(bh) \circ \widetilde{\Psi}_{2k-2}^Y(ah)(\phi_{k+1}, \lambda_{k+1}), \tag{22}$$

with  $\Psi_{2k-2}^{Y}$  the map, which defines the backward step of state-adjoint system of the method  $\Phi_{2k-2}^{Y}$ .

*Proof.* The proof is by induction on k in the considered method  $\Psi_{2k}^Y$  and is based on the composition structure of  $\Psi_{2k}^Y$  in equation 21. Let k = 2, then  $\Psi_4^Y(h) = \Psi_{ah}^{ALF2} \circ \Psi_{bh}^{ALF2} \circ \Psi_{ah}^{ALF2}$ . By the chain rule we have

$$\left(\frac{\partial \phi_{k+1}}{\partial \phi_k}\right)^{\top} = \left(\frac{\partial \Psi_{ah}^{ALF2}}{\partial \phi}(\phi_{k+\frac{1}{3}})\right)^{\top} \circ \left(\frac{\partial \Psi_{bh}^{ALF2}}{\partial \phi}(\phi_{k+\frac{2}{3}})\right)^{\top} \circ \left(\frac{\partial \Psi_{ah}^{ALF2}}{\partial \phi}(\phi_{k+1})\right)^{\top}$$

with

$$\phi_{k+\frac{2}{3}} = \Psi_{-ah}^{ALF2}(\phi_{k+1}),$$
  
$$\phi_{k+\frac{1}{2}} = \Psi_{-bh}^{ALF2} \circ \Psi_{-ah}^{ALF2}(\phi_{k+1}).$$

By construction of the backward step of the state adjoint system by ALF2 shown in equation 17, we have

$$\left(\frac{\partial\phi_{k+1}}{\partial\phi_k}\right)^{\top} = Pr_{\lambda}\left(W_{ah}^{-1}\circ\Psi_{-ah}^{ALF2}\circ W_{ah}\right)\circ Pr_{\lambda}\left(W_{bh}^{-1}\circ\Psi_{-bh}^{ALF2}\circ W_{bh}\right)\circ \circ Pr_{\lambda}\left(W_{ah}^{-1}\circ\Psi_{-ah}^{ALF2}\circ W_{ah}\right)$$

where  $\widehat{\Psi}_{h_i}^{ALF2} = Pr_{\lambda} \left( W_{h_i}^{-1} \circ \Psi_{-h_i}^{ALF2} \circ W_{h_i} \right), h_i \in \{ah, bh\}$  defines a step backward with the ALF2 method with step-size  $h_i$  in the adjoint variable. This proves the Theorem for k = 2. Let us assume now that the statement of the theorem holds for  $k = k_0$  and we consider the adjoint method for  $\Psi_{2k_0}^Y(h) = \Psi_{2k_0-2}^Y(ah) \circ \Psi_{2k_0-2}^Y(ah) \circ \Psi_{2k_0-2}^Y(ah)$ . As before, applying the chain rule and the assumption of the induction, it follows that

$$\begin{pmatrix} \frac{\partial \phi_{k+1}}{\partial \phi_k} \end{pmatrix}^\top = \left( \frac{\partial \Psi_{2k_0-2}^Y(ah)}{\partial \phi} (\tilde{\phi}_{k+\frac{1}{3}}) \right)^\top \circ \left( \frac{\partial \Psi_{2k_0-2}^Y(bh)}{\partial \phi} (\tilde{\phi}_{k+\frac{2}{3}}) \right)^\top \circ \left( \frac{\partial \Psi_{2k_0-2}^Y(ah)}{\partial \phi} (\phi_{k+1}) \right)^\top = \widehat{\widetilde{\Psi^Y}}_{2k_0-2}(ah) \circ \widehat{\widetilde{\Psi^Y}}_{2k_0-2}(bh) \circ \widehat{\widetilde{\Psi^Y}}_{2k_0-2}(ah),$$

where we used the notation

$$\tilde{\phi}_{k+\frac{2}{3}} = \Psi_{2k_0-2}^Y(-ah)(\phi_{k+1}), \quad \tilde{\phi}_{k+\frac{1}{3}} = \Psi_{2k_0-2}^Y(-bh) \circ \Psi_{2k_0-2}^Y(-ah)(\phi_{k+1}),$$

and  $\widehat{\Psi^{Y}}_{2k_0-2}$  the projection of the step backward associated to the state-adjoint system and  $\Psi^{Y}_{2k_0-2}$  method. This completes the induction step and the proof.

In case of k = 2, Theorem B.2 in combination with equation 17 leads to the following expression

$$\widetilde{\Psi}_{4}^{Y} = W_{\frac{-(ah)^{2}}{16}}^{-1} \circ \Psi_{-ah}^{ALF2} \circ W_{\frac{a^{2}}{b^{2}}} \circ \Psi_{-bh}^{ALF2} \circ W_{\frac{b^{2}}{a^{2}}} \circ \Psi_{-ah}^{ALF2} \circ W_{\frac{-(ah)^{2}}{16}}^{-(ah)^{2}} \circ W_{\frac{-(ah)^{2}}{16}}^{-(ah)^{2}} \circ W_{-ah}^{-(ah)^{2}} \circ W_{-ah}^{-$$

The obtained results lead to the Algorithm 4 for the computation of gradients.

#### C DETAILS OF NUMERICAL EXPERIMENTS

In all the numerical experiments, our implementation of the Yoshida composition method uses the code of the MALI network (Zhuang et al., 2021). We use the steps forward and backward of the ALF method as composition steps to compute ALF2 and its Yoshida composition.



#### C.1 **KEPLER PROBLEM**

The training data for the comparison of the computational time in Table 2 is given by a trajectory x of equation 12 with initial condition  $x_0 = (0.75, 0, 0, \frac{0.9\pi}{4}\sqrt{\frac{5}{3}})$  on time interval [0,T] = [0,1], which is an elliptic orbit. The trajectory is obtained by numerical integration using sci.integrate.odeint with relative and absolute tolerances  $10^{-7}$  and  $10^{-8}$  respectively and maximum step size  $10^{-5}$ . The optimizer used in the training is SGD from PyTorch with initial learning rate 0.1 and scaled by 0.95 for each epoch. For completeness, we show the evaluation of the parameter error across the learning displayed as a function of time in Figure 2 and as a function of epochs in Figure 3. In the plots we show the results obtained with ALF, Y4 and also Runge-Kutta 4(5) (RK45), the latter is not a reversible method and requires storage of the intermediate states obtained during the integration forward. This implies additional memory consumption, namely, at each epoch the algorithm saves 8 additional states obtained during integration forward, making the memory consumption of the training higher. The four plots in Figures 3 and 2 are obtained for different initializations of the parameters  $\alpha_0$  in the learning, namely,  $\alpha_0 = 1.3, 0.1, 0.7, 0.75$ .



Figure 2: Error of the learned parameter with respect to the ground truth  $\alpha$  as a function of time.

The error landscape in Figure 4 is obtained by considering 81 trajectories obtained using the same integration method as for the time comparison explained above for 81 different initial conditions  $(x_0)_i$  in a neighborhood of  $x_0$ , given by a 4-dimensional box of diameter 0.4 around  $x_0$ . The points  $(x_0)_i$  are chosen on a grid with a step size 0.1, which includes  $x_0$  as its point. The behaviour of ALF and Y4 with adaptive stepping can be better understood when looking at fixed step methods, when the step size  $h_i = h$  is fixed for all the steps. The loss landscape visualized in Figure 4 for fixed step ALF and fixed step Y4 shows that the minimum value of the loss is achieved at a better precision



Figure 3: Error of the learned parameter with respect to the ground truth  $\alpha$  as a function of epochs.

of the true parameter for the higher order methods than for the lower order method, which will be explained in more detail below. The loss visualized in Figure 4 as a function of  $\alpha$  is

$$L(\alpha_k) = \frac{1}{81} \sum_{i=1}^{81} \sum_{j=1}^{5} \sum_{j=1}^{5} \|(q_{N_j}(\alpha_k))_i - q(t_j, (x_0)_i)\|^2$$

with  $q_{N_j}$  projection of  $z_{N_j}$  to q-coordinate and  $\alpha_k$  taking 300 values in  $[\frac{\pi}{4} - 10^{-4}, \frac{\pi}{4} + 10^{-4}]$ . Here  $(q_{N_j}(\alpha))_i$  is obtained by numerical integration of equation 12.



Figure 4: Error landscape of ALF and Y4 methods for Kepler problem showing the loss computed for the parameters in a neighbourhood of the true value of  $\alpha$  displayed by a vertical line.

If  $(q_{N_i}(\alpha))_i$  was obtained by exact integration of equation 12 and in the absence of noise and round-off errors, true parameter values constitute minima for L. We interpret the application of a numerical integrator as a perturbation of size  $\mathcal{O}(h^p)$  to the exact  $(q_{N_i}(\alpha))_i$ , where h is the step size of the integration and p the order of the numerical method. This yields a perturbation L of L of size  $\mathcal{O}(h^{2p})$  in case of the mean-square loss. Thus, assuming that the local minima of L at the true parameter value is non-degenerate, L has a local minimum within a ball around the true parameter of size  $\mathcal{O}(h^p)$ . This follows from classical discussions on the numerical conditioning of computing zeros of a function as, for instance, in (Dahmen & Reusken, 2022, §5.2). This provides a direct relation of the order of an integration method and the accuracy of identified parameters.

1080 Notice that in the adaptive-step size context the perturbation of L and, thus, the error of its minima are controlled by the provided error tolerance. However, the discussion shows that in order to be able to expect the same accuracy in the parameter identification, neural ODEs based on lower-order methods require more integration steps than neural ODEs based on high-order methods.

1084 The above  $\mathcal{O}(h^p)$  error relation in the parameter estimation constitutes an asymptotic upper bound. In Geometric Numerical Integration errors of numerical integrators can enter in highly symmetric 1086 way (Hairer et al., 2013). In symplectic integration of Hamiltonian systems, for instance, energy 1087 errors enter in an unbiased form. If the sought parameter is related to the geometric structure that is 1088 preserved by the geometric numerical integrator, parameters can potentially be estimated to higher 1089 accuracy than expected by the order of the numerical integrator. This, together with backward error 1090 analysis techniques, was used in (Offen & Ober-Blöbaum, 2022), for instance, to accurately identify a Hamiltonian function of a dynamical system even though a low order method was used to discretize 1091 the dynamical system. These techniques, however, are tailored to the geometric problem at hand, 1092 while the approach of this article considers a more general case. 1093

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#### C.2 NONLINEAR HARMONIC OSCILLATOR

There are two settings considered for the learning of the dynamics equation 13. In the first setting, the learning problem is the parameter identification as presented in Section 4.1.2. In the second case we consider the parametrization of the potential by a neural network as described in Section 4.2.1. Here we give more details on both problems.

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## 1104 C.2.1 IDENTIFICATION OF PARAMETERS

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1106 In the experiments for the time comparison shown in Table 3 we consider a set of 200 trajectories in 1107 the training data with the initial conditions generated by the Halton sequence in a 20-dimensional 1108 box around zero vector  $x_0$  with diameter 2.0. The trajectories are obtained by numerical inte-1109 gration using sci.integrate.odeint with relative and absolute tolerances  $10^{-13}$  and  $10^{-14}$ 1110 respectively. In the training we use AdamW optimizer from PyTorch with learning rate scheduler 1111 ExponentialLR. The results shown in Table 3 are obtained with different learning rates, namely, the first two with the initial learning rate  $10^{-2}$  and  $\gamma = 0.995$ , the last three with the initial learning 1112 rate  $10^{-1}$  and  $\gamma = 0.998, 0.997, 0.99$  for the tree results respectively. At each epoch we consider 1113 all 200 trajectories, so that the loss is  $L = \frac{1}{200} \sum_{i=1}^{200} ||(z_N)_i - x(T, (x_0)_i)||^2$  with T = 0.5. While Table 3 compares the training time of ALF and Y4, it is also important to compare their performance 1114 1115 in the learned parameters. In Figure 5 we show the results in the error of the learned parameters as 1116 a function of computational time measured at each epoch of ALF, Y4 and also RK45, which is not 1117 reversible. We can see that Y4 in not only faster than ALF in the training but the same also holds 1118 for the error in the learned parameters. While RK45 is the fastest to get to accurate parameters, it 1119 also requires the storing of 80 additional states during integration at each epoch, which means a 1120 considerable contribution to the memory costs. To better understand the reasons of the faster learning 1121 of Y4 than ALF, we show in Figure 6 the computation time accumulated at each epoch of the training. 1122 The computational time per epoch is smaller for Y4, which contributes to the faster convergence in 1123 the training. In both Figures 5 and 6, the four plots correspond to different random initializations of 1124 the parameters in the optimization.

1125 In addition to results obtained for adaptive stepping, we test ALF and Y4 with the step size fixed to 1126 h = 0.1 and the training until either the training accuracy reaches  $10^{-4}$  or the number of epochs 1127 reaches 500. Figure 7 shows that ALF is stuck at the training accuracy  $10^{-2}$  and the training stops because of reaching 500 epochs, while Y4 converges to accuracy  $10^{-4}$  with 181 epochs. The same 1128 1129 behaviour is observed for different parameter initialization. Decreasing the step size to h = 0.01permits ALF to reach accuracy  $10^{-4}$ . The results obtained in Figure 7 show that with a fixed step size 1130 the lower order method is unable to achieve an accuracy better than  $10^{-2}$  in training loss, whereas 1131 Y4 reaches accuracy  $10^{-4}$ . This illustrates what happens in the case of the adaptive time-stepping. A 1132 lower order method needs to reduce the step size to get to better accuracy. This implies more steps in 1133 the integration, and therefore, slower computations.



Figure 6: Time of computation in function of epochs. When the curve is positioned lower, the corresponding algorithm is faster.

#### 1180 C.2.2 NEURAL NETWORK PARAMETRIZATION

The goal is to find the unknown potential governing equation 14. For this we assume a particular form of the potential, namely,

$$V(q) = \sum_{i=1}^{s} \sum_{j=1}^{n} c_{i,j} \sigma_i(q_j) + \sum_{i=1}^{d} \sum_{j=1}^{n} \sum_{k=j+1}^{n} C_{i,j,k} \Sigma_i(||q_j - q_k||),$$



Figure 7: Training loss is displayed in logarithmic scale for the parameter identification in case of coupled oscillation for ALF and Y4 with fixed step size h = 0.1.

where  $\sigma_i$  stand for different single particle potentials and  $\Sigma_i$  for double particle potentials. In the case considered above, we have

 $c_{1,1} = \frac{a_1}{2}, \ c_{1,2} = \frac{a_2}{2}, \ \sigma_1(q) = q^2,$  $c_{2,1} = \frac{b_1}{4}, \ c_{2,2} = \frac{b_2}{4}, \ \sigma_2(q) = q^4,$ 

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In the learning problem, we assume that functions  $\sigma_1$ ,  $\sigma_2$  and  $\Sigma_1$  are unknown as well as parameters  $a_1, a_2, b_1, b_2, e$ . We parameterize the derivatives  $\frac{a_1}{2}\sigma'_1, \frac{a_2}{2}\sigma'_1, \frac{b_1}{4}\sigma'_2, \frac{b_2}{4}\sigma'_2$  and  $\frac{e}{2}\Sigma'_1$  by neural networks each and use them to model the dynamics in equation 14. We use 5 neural networks, which we denote by  $\xi_1, \xi_2, \xi_3, \xi_4, \xi_5$ . All of them have the same architecture  $q \mapsto W_1 \tanh(W_2 \tanh(W_3q))$ , where  $W_1$  is a matrix of parameters of size  $1 \times 100$ , matrix  $W_2$  is of size  $100 \times 100$  and  $W_3$  is of size  $100 \times 1$ . The resulting dynamics is defined by

 $C_{1,1,2} = \frac{e}{2}, \ \Sigma_1(x) = x^2.$ 

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$$\dot{q}_1 = v_1, \quad \dot{v}_1 = -\xi_1(q_1) - \xi_3(q_1) - \xi_5(q_1 - q_2),$$

$$\dot{q}_2 = v_2, \quad \dot{v}_2 = -\xi_2(q_2) - \xi_4(q_2) - \xi_5(q_2 - q_1).$$

The equations parameterized by neural networks are then integrated using ALF or Yoshida composition of ALF2 at each epoch in the training. The training data is set to be a set of 1000 trajectories with the initial conditions generated by the Halton sequence in a 4-dimensional box around  $x_0 = (0.8, -0.4, 0.0, 0.0)$  with diameter 2.0. The optimizer is AdamW with initial learning rate  $10^{-3}$  and scheduler ExponentialLR with  $\gamma = 0.995$ . In addition, we consider batches of 300 trajectories at each epoch with the resulting loss function of the same form as in the case of the parameter identification problem.

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# 1225 C.3 DISCRETIZED WAVE EQUATIONS

For generation of the training data, we consider the wave equation with potential  $V(u) = \frac{1}{2}u^2$ . The true motions can be expressed in the time-dependent Fourier series as

$$u(t,x) = \sum_{m=-\infty}^{\infty} \hat{u}_m(t) e^{2\pi i m x/L}, \quad L = 1$$

where the Fourier coefficients evolve as

$$\hat{u}_m(t) = \gamma_m^{-1} \hat{v}_{m,0} \sin(\gamma_m t) + \hat{u}_{m,0} \cos(\gamma_m t), \quad \gamma_m = \sqrt{1 + \frac{4\pi^2}{L^2}m^2}.$$

1236 Here  $\hat{u}_{m,0}$ ,  $\hat{v}_{m,0}$  are the Fourier coefficients of an initial wave u(0, x) and velocity  $u_t(0, x)$ , re-1237 spectively. Notice that a Fourier coefficient  $\hat{u}_m(t)$  remains exactly zero over time if and only if 1238  $\hat{u}_{m,0} = 0 = \hat{v}_{m,0}$ . Training data to initial data with only finitely many nonzero Fourier coefficients 1239 can, therefore, be obtained to machine precision by a spectral method. Alternatively, solutions can 1240 be computed by an application of the 5-point stencil as described in Example 7 (16) in (Offen & 1241 Ober-Blöbaum, 2024) on a fine mesh with discretization parameters  $\Delta t = 1/160$ ,  $\Delta x = 1/80$  and then subsampled to a mesh with  $\Delta t = 1/40$ ,  $\Delta x = 1/20$ . In our case both methods yield the same



training data up to a maximum error of order 1e - 4. In the training data creation, we sample initial  $\hat{u}_{m,0}, \hat{v}_{m,0}$  from a standard normal distribution. It is then weighted by  $e^{-4m^8}$  such that effectively only the first two Fourier modes are active. See figure 8 for a plot of two of the solutions to the wave equation that were used to create the training data set. In the training, we consider initial and final points of 50 trajectories on time interval [0, 0.3] and 30 unseen trajectories in the testing. We use the optimiser LBFGS with the default values of the parameters. In the numerical tests, we compare the behaviour of ALF, Y4 and Runge-Kutta 4(5). It can be seen in Figure 9 that Y4 reaches the lowest values in the training loss faster than ALF. While RK45 is fastest, it also consumes more memory, which can make a crucial difference in high dimensional systems. We also report a lower time of computations per epoch for Y4 with respect to the results by ALF in Figure 10.



Figure 10: Time of computation in function of epochs. When the curve is positioned lower, the corresponding algorithm is faster.