

LOGLO-FNO: Efficient Learning of Local and Global Features in Fourier Neural Operators

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Abstract

Modeling high-frequency information is a critical challenge in scientific machine learning. For instance, fully turbulent flow simulations of the Navier-Stokes equations at Reynolds numbers 3500 and above can generate high-frequency signals due to swirling fluid motions caused by eddies and vortices. Faithfully modeling such signals using neural networks depends on the accurate reconstruction of moderate to high frequencies. However, it has been well known that deep neural nets exhibit the so-called spectral or frequency bias towards learning low-frequency components. Meanwhile, Fourier Neural Operators (FNOs) have emerged as a popular class of data-driven models in recent years for solving Partial Differential Equations (PDEs) and for surrogate modeling in general. Although impressive results have been achieved on several PDE benchmark problems, FNOs often perform poorly in learning non-dominant frequencies characterized by local features. This limitation stems from the spectral bias inherent in neural networks and the explicit exclusion of high-frequency modes in FNOs and their variants. Therefore, to mitigate these issues and improve FNO’s spectral learning capabilities to represent a broad range of frequency components, we propose two key architectural enhancements: (i) a parallel branch performing local spectral convolutions and (ii) a high-frequency propagation module. Moreover, we propose a novel frequency-sensitive loss term based on radially binned spectral errors. This introduction of a parallel branch for local convolutions reduces the number of trainable parameters by up to 50% while achieving the accuracy of the baseline FNO that relies solely on global convolutions. Moreover, our findings demonstrate that the proposed model improves the stability over longer rollouts. Experiments on three challenging PDE problems in fluid mechanics and biological pattern formation, and the qualitative and spectral analysis of predictions, show the effectiveness of our method over the state-of-the-art neural operator families of baselines.

1 Introduction

Simulating real-world physical systems and problems in thermodynamics, biology, weather and climate modeling, hydrodynamics, and astrophysics, to name a few, involves solving partial differential equations (PDEs). Numerical PDE solvers based on Finite Volume, Finite Difference, and Finite Element methods might be slow due to the need for fine discretization of the computational mesh, work only for a given set of input parameters, and must be run from scratch when the settings, such as initial and boundary conditions, change. In recent years, neural networks have been used to build generalizable surrogate models of such dynamical systems (i.e., forward problem) and for the inverse task of the discovery of PDEs and their parameters from data (Brunton & Kutz, 2023; 2024).

Effective modeling of the entire frequency spectrum, including high frequencies, is important for tasks such as super-resolution and turbulence modeling (Wang et al., 2020; Fan et al., 2024). In the latter case, large eddies can give rise to small eddies, resulting in chaotic dynamics, which can further be influenced by forcing functions (Fan et al., 2024). Large Eddy Simulation (LES) and Direct Numerical Simulation (DNS) require prohibitive costs for high-resolution scenarios (e.g., 2048×2048 ; Tran et al. (2023); Fan et al. (2024)). Neural Operators (NOs) are a class of surrogate models that can be trained at low spatial and temporal resolutions, saving cost, time, and compute, and can be used to predict solutions at resolutions unobserved during

training, a technique called zero-shot super-resolution. Although the predominant neural operators exhibit this property, their accuracy is limited on simulation tasks that exhibit fine-grained details and complex structures. For instance, the Navier-Stokes equation exhibits high frequencies at low viscosities (i.e., $\nu = 1e^{-4}$) or high Reynolds numbers (e.g., $Re = 5000$; Li et al. (2022b)). NOs suffer from the spectral bias of neural nets and have difficulty modeling high frequencies and local features. We review related literature concerning this challenge in Appendix A. Motivated by the limitations of existing NOs and inspired by multipath neural net architectural designs (Chi et al., 2020; Chen et al., 2021; Pan et al., 2022; Li et al., 2024; Liu-Schiaffini et al., 2024), we propose LOGLO-FNO with the following key contributions: (i) local spectral convolutions, (ii) a high-frequency propagation component, and (iii) a novel frequency-aware loss term.

2 Background on Neural Operators (NO)

Neural Operators learn an approximation of operators between infinite-dimensional Banach spaces of functions. Let \mathcal{A} and \mathcal{U} be two Banach spaces of functions defined on bounded domains $\Omega_{d_a} \subset \mathbb{R}^{d_a}$ and $\Omega_{d_u} \subset \mathbb{R}^{d_u}$, respectively. Then, a NO learns \mathcal{G} that maps functions $a \in \mathcal{A}$ to functions $u \in \mathcal{U}$. More formally, $\mathcal{G} : \mathcal{A} \rightarrow \mathcal{U}$.

Fourier Neural Operator (FNO). FNO (Li et al., 2021; Kossaifi et al., 2024b), which is one of the effective instantiations of a NO, learns the operator \mathcal{G} using the Discrete Fourier Transform (DFT). In compact terms, $u = \mathcal{G}(a) = (\mathcal{Q} \circ \mathcal{L}^L \circ \dots \circ \mathcal{L}^1 \circ \mathcal{P})(a)$, with the lifting and projection layers \mathcal{P}, \mathcal{Q} and the function composition \circ . A Fourier layer \mathcal{L} can mathematically be described as the mapping in Eqn. 1, with $\mathbf{Z} \in \mathbb{R}^{\dots \times N_c \times N_x \times N_y}$ being the output of the *lifting* operation for the first Fourier layer and the previous Fourier layer outputs thereafter,

$$\begin{aligned} \Upsilon &:= \sigma \left[\mathcal{K}(\mathbf{Z}) + \mathbf{W}_f * \mathbf{Z} + \mathbf{b}_f \right] \\ \mathcal{L}(\mathbf{Z}) &:= \mathbf{W}_{c2} * \left(\sigma \left[\mathbf{W}_{c1} * \Upsilon + \mathbf{b}_{c1} \right] \right) + \mathbf{b}_{c2} + [\mathbf{W}_c \odot \mathbf{Z} + \mathbf{b}_c] \end{aligned} \quad (1)$$

where $\mathcal{K}(\cdot)$ is the global kernel integral operator realizing DFT with Fast Fourier Transforms (FFT) for uniformly discretized data, \mathbf{W}_{\square} and \mathbf{b}_{\square} are the learnable parameters, σ is the GELU non-linearity¹ acting point-wise, $*$ represents 1×1 convolution, and \odot denotes element-wise multiplication, $(N_x \times N_y)$ is the spatial resolution of the 2D spatial data, and N_c is the width or hidden channels.

FNO and its variants, barring incremental FNO (George et al., 2024), retain only a fixed, albeit tunable, number of frequency modes corresponding to low frequencies and truncate the high-frequency ones (Kovachki et al., 2023; Helwig et al., 2023; Brandstetter et al., 2023; Gupta & Brandstetter, 2023). This modeling choice, although beneficial in managing the model parameters, results in suboptimal reconstruction quality of predictions since it pushes the model to ignore high frequencies in the data. This is inconsequential when the data in question contains mainly low-frequency structures. However, high-fidelity reconstruction is paramount for tasks such as turbulence modeling (e.g., LES) and resolving multiple scales in multiphysics simulations. For instance, Hassan et al. (2023) benchmark FNO and its variants on the BubbleML dataset, a multiphase and multiphysics simulation of boiling scenarios. In such cases, the temperature profile can exhibit sharp jumps, resulting in discontinuities along the bubble interfaces, a typical manifestation of high frequencies. Their study has observed that FNO variants face significant difficulties in this task.

3 Method

In this section, we describe our main contributions. The LOGLO-FNO model aims to improve the class of Fourier Neural Operators (Li et al., 2021; Kossaifi et al., 2024a;b; Tran et al., 2023) in boosting their capacities to effectively learn local patterns and non-dominant frequencies. Such a model supports high-fidelity outputs and achieves improved stability over long rollouts (McCabe et al., 2023). Towards this end, LOGLO-FNO introduces two key modules as architectural enhancements, namely (i) a local spectral convolution module and (ii) a high-frequency propagation module. Moreover, we propose a frequency-aware spectral space loss function based on radially binned spectral errors, using which we conduct our experiments. In addition, we

¹skipped for the last Fourier layer in the network.

explore an additional loss, namely, spectral patch high-frequency emphasized residual energy, in line with the idea of patching the spatial domain to model local features. Furthermore, we employ attention-based fusion strategies in LOGLO-FNO to seamlessly integrate multi-scale features, and assess the effect of such a feature (Appendix G.2).

LOGLO-FNO. Our proposed LOGLO-FNO model modifies Eq. 1 as

$$\begin{aligned}
\mathbf{\Upsilon}_{global} &:= \sigma \left[\mathcal{K}_g(\mathbf{Z}) + \mathbf{W}_g * \mathbf{Z} + \mathbf{b}_g \right], & \mathbf{\Upsilon}_{local} &:= \sigma \left[\mathcal{K}_l(\hat{\mathbf{Z}}) + \mathbf{W}_l * \hat{\mathbf{Z}} + \mathbf{b}_l \right], \\
\mathcal{L}(\mathbf{Z}, \hat{\mathbf{Z}}, \mathbf{Z}') &:= \mathbf{W}_{gc2} * \left(\sigma \left[\mathbf{W}_{gc1} * \mathbf{\Upsilon}_{global} + \mathbf{b}_{gc1} \right] \right) + \mathbf{b}_{gc2} + [\mathbf{W}_{gc} \odot \mathbf{Z} + \mathbf{b}_{gc}] + \\
&\quad [\mathbf{W}_{lc} \odot \hat{\mathbf{Z}} + \mathbf{b}_{lc}] + \mathbf{W}_{lc2} * \left(\sigma \left[\mathbf{W}_{lc1} * \mathbf{\Upsilon}_{local} + \mathbf{b}_{lc1} \right] \right) + \mathbf{b}_{lc2} + \\
&\quad \mathbf{W}_{hfc2} * \left(\sigma \left[\mathbf{W}_{hfc1} * \mathbf{Z}' + \mathbf{b}_{hfc1} \right] \right) + \mathbf{b}_{hfc2},
\end{aligned} \tag{2}$$

where the parameters \mathbf{W}_{\square} and \mathbf{b}_{\square} are the learnable parameters in addition to the weights for the linear transformations in local and global spectral convolutions.

The LOGLO-FNO architecture, depicted in Figure 1, maintains all the essential properties of NOs, such as discretization invariance. In addition to the main *global* branch, it consists of two auxiliary branches: (i) one parallel *local* branch that retains all Fourier modes and (ii) another parallel high-frequency feature propagation branch.

3.1 Architectural Improvements for FNO

Local Spectral Convolution Branch. We propose employing auxiliary local branches to the global Fourier layer to enable the model to learn rich local features by performing convolutions restricted to local regions (e.g., patches). Unlike the global branch, the local one operates on patches of the input signal. First, we create non-overlapping patches similar to the input of prototypical vision transformers (Dosovitskiy et al., 2021). These are then fed to the *lifting* layer \mathcal{P} before being passed on to the local spectral convolution layer, which retains all Fourier modes. Akin to a CNN, the local branch operating on patches performs local convolution since the spatial domain is now limited to the patch size, capturing local and small-scale patterns, whereas the main branch performs global convolution, modeling high-level phenomena (e.g., overall fluid flow direction from left to right).

We consider a partition of the domain D into non-overlapping hypercubes P_1, \dots, P_M called patches, such that $\bigcup_{m=1}^M P_m = D$. Then, the local kernel integral operator $\mathcal{K}_l(\cdot)$ with a learnable ϕ can be defined as

$$(\mathcal{K}_l(a; \phi) \hat{z}_t^{(m)})(x) = \int_{P_m} \kappa(x, y, a(x), a(y); \phi) \hat{z}_t^{(m)}(y) dy, \quad \forall x \in P_m \tag{3}$$

Unlike the global integral operator $\mathcal{K}(\cdot)$ in Eqn. 1, the kernel integral operator $\mathcal{K}_l(\cdot)$ in (3) is restricted to a local region P_m with a customizable spatial extent.

High-Frequency Propagation (HFP) Branch. In order to provide a stronger inductive bias of high-frequency features, we propose an HFP module as the third branch, placed in parallel, that encourages the accurate reconstruction of high-frequencies (Liu et al., 2020) that are otherwise subdued in the Fourier layers of the global branch due to explicit truncation of high-frequency modes. We employ one level of downsampling to the input signal using average pooling and an upsampling block using interpolation. The blurriness of the downsampled signal (e.g., a field variable) is directly proportional to the degree of spatial distortion, which, in the case of average pooling, is controlled by the kernel size and stride. The upsampling operation undoes this effect to reconstruct the original signal resolution. The extracted high frequencies \mathcal{H} are *lifted* using \mathcal{P} with shared parameters for a tight coupling of the high-pass filtered features with that of the full signal features, propagated using a channel MLP, and added to the output features of the local and global Fourier

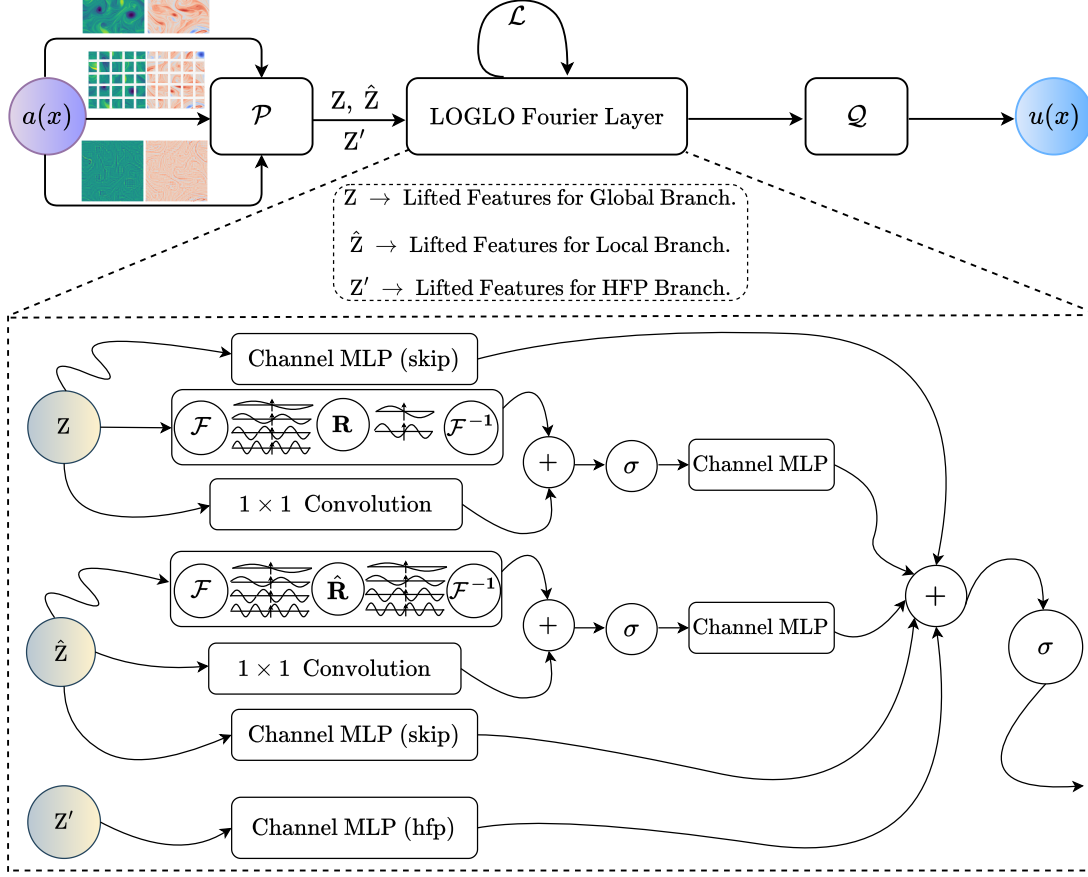


Figure 1: The overall architecture of our proposed LOGLO-FNO model. The full network has \mathcal{L} repetitions of identical Fourier layers, and the final activation function is applied on all but the last Fourier layer. The features from the three branches and the skip connections are fused by a simple summation.

layers. Overall, the HFP block serves as a high-pass filter and can be written compactly as

$$\begin{aligned}
 \mathbf{X}_S &= \text{AvgPool}(\mathbf{X}; \text{kernel_size}, \text{stride}), \\
 \mathbf{X}_U &= \text{Interpolate}(\mathbf{X}_S; \text{size} = (\dots, N_c, N_x, N_y, [N_z])), \\
 \mathcal{H} &= \mathbf{X} - \mathbf{X}_U.
 \end{aligned}$$

3.2 Frequency-aware Loss based on Radially Binned Spectral Energy Errors

Since our aim is to direct the optimization process to enable the model to faithfully reconstruct non-dominant frequencies in the predictions, we propose a frequency-sensitive loss and penalize the band-classified (mid- and high-frequency) spectral errors as an additional weighted term in the loss. Let u_{pred} and u_{gt} be the model prediction and target, respectively. The pointwise error in physical space is $\Delta u = u_{pred} - u_{gt}$, and the spectral error $\Delta \hat{u} = \mathcal{F}(\Delta u)$ is obtained by applying the FFT on the spatial dimensions. Then, we define the radially binned, temporal and channel-wise spectral error on 2D spatial data as,

$$C_{\text{freq}}^{t,c}(r) = \frac{L_x}{N_x} \cdot \frac{L_y}{N_y} \sqrt{\frac{1}{N_b} \sum_{b=1}^{N_b} \left(\sum_{\substack{(k_x, k_y) \text{ s.t.} \\ \mathcal{R}(k_x, k_y)=r}} |\Delta \hat{u}_{b,c,t}(k_x, k_y)|^2 \right)}, \quad (4)$$

where the inner summation aggregates the energy of spectral errors within each radial bin r , L_x and L_y are the spatial extents of the domain, whereas N_x and N_y are the corresponding total number of observation points along those spatial axes. Subsequently, the binned errors can be band-classified as low, mid, and high frequencies by considering suitable mode cutoff values (e.g., low=[1,4], mid=[5,12], and high=[13, \mathcal{M}]) and summed or averaged over the physical variables and temporal dimensions.

The detailed procedure to compute the frequency loss for 2D spatial data is shown in Algorithm 1, the full pseudocode is provided in Appendix D.2, and the visualizations are in Appendix D.3.

Algorithm 1 Frequency-aware Loss based on Radially Binned Spectral Errors

- 1: **Input:** Prediction $\tilde{\mathbf{P}} \in \mathbb{R}^{N_b \times N_c \times N_x \times N_y \times N_t}$ and Target $\tilde{\mathbf{T}} \in \mathbb{R}^{N_b \times N_c \times N_x \times N_y \times N_t}$, N_x and N_y be the spatial resolutions, N_b the batch size, N_t the total timesteps, N_c the number of physical fields, L_x and L_y the length of the spatial domain along the X- and Y-axes of the 2D domain, and \mathbf{x} and \mathbf{y} be the 2D mesh grid of frequency indices. Let iL and iH be the radial bin cutoff indices, i.e., iL is the count of low-frequency bins, and iH is the count of low+mid-frequency bins.
 - 2: $\mathbf{E}_F(b, c, k_x, k_y, t) \leftarrow |\mathcal{F}(\tilde{\mathbf{T}}_{b,c,t} - \tilde{\mathbf{P}}_{b,c,t})(k_x, k_y)|^2$ {Energy Spectra Error (ESE)}
 - 3: $\mathcal{R}(k_x, k_y) \leftarrow \lfloor \sqrt{\mathbf{x}^2 + \mathbf{y}^2} \rfloor$ {Binned radial distances}
 - 4: $\mathcal{M} \leftarrow \max_{k_x, k_y} (\mathcal{R}(k_x, k_y))$ {Max radius}
 - 5: $\mathbf{S}_{rad}(b, c, r, t) \leftarrow \sum_{\substack{(k_x, k_y) \text{ s.t.} \\ \mathcal{R}(k_x, k_y)=r}} \mathbf{E}_F(b, c, k_x, k_y, t)$ for $r = 0 \dots \mathcal{M}$ {Sum ESE into bin r , per b, c, t }
 - 6: $\bar{\mathbf{S}}_{rad}(c, r, t) \leftarrow \text{mean}_b(\mathbf{S}_{rad}(b, c, r, t))$ {Average summed ESE per bin over batch}
 - 7: $\bar{\mathbf{E}}_F(c, r, t) \leftarrow \sqrt{\bar{\mathbf{S}}_{rad}(c, r, t)} \cdot \left(\frac{L_x}{N_x}\right) \cdot \left(\frac{L_y}{N_y}\right)$ {Normalize 1D radial error spectrum}
 - 8: $\text{err}_F^{\text{low}}(c, t) \leftarrow \text{mean}_{r \in [0, iL-1]}(\bar{\mathbf{E}}_F(c, r, t))$ {Low-frequency band errors}
 - 9: $\text{err}_F^{\text{mid}}(c, t) \leftarrow \text{mean}_{r \in [iL, iH-1]}(\bar{\mathbf{E}}_F(c, r, t))$ {Mid-frequency band errors}
 - 10: $\text{err}_F^{\text{high}}(c, t) \leftarrow \text{mean}_{r \in [iH, \mathcal{M}]}(\bar{\mathbf{E}}_F(c, r, t))$ {High-frequency band errors}
-

3.3 Fourier Layer Parameter Budget for 2D Spatial Data

The majority of the parameter mass in FNO is concentrated on the Fourier layers (specifically the spectral convolution modules) and their cardinality. It is dependent on three factors: (i) the spatial dimensionality s of the problem, (ii) the number of selected Fourier modes K , and (iii) the channel² dimension d_c . Denote the number of Fourier layers as \mathcal{L} . Then, for 2D spatial data ($s = 2$), the parameter complexity of the global spectral convolutional layer is $\mathcal{O}((d_c \cdot d_c) \cdot K^s \cdot \mathcal{L})$. Note the quadratic growth in parameters as the number of chosen modes K increases. This results in a higher number of trainable parameters for inputs of reasonably high resolutions (e.g., 512×512, or above). Considering this inefficiency and the lack of local convolutions, we consider an approach to distribute the apriori allotted parameter budget across a series of branches, each processing the inputs at different resolutions, mimicking the multi-scale modeling paradigm (Chen et al., 2021; Rahman et al., 2023; Gupta & Brandstetter, 2023). However, we differ from the prevalent approaches in that we do not downsample the incoming spatial resolution in the local branch but decompose it into smaller domains (i.e., patches) to process each independently. Therefore, the parameter complexity of the local Fourier layers performing local spectral convolution on the patches of 2D spatial data would be

²a.k.a. width or hidden channels in the Neural Operator framework: github.com/neuraloperator/neuraloperator

$\mathcal{O}((d_c \cdot d_c) \cdot (n_x \cdot (\varkappa + 1)) \cdot \mathcal{L})$, where \varkappa is `patch_size // 2`, +1 for the Nyquist frequency, and n_x is x-axis resolution of the patches. Note that we retain all Fourier modes in the local branch.

3.4 Fourier Layer Parameter Budget for 3D Spatial Data

Extending the analysis of the dependence of trainable parameters on the spectral filter size K for 2D spatial data in §3.3 to 3D spatial data, we obtain the parameter complexity of the global Fourier layer performing global spectral convolutions as $\mathcal{O}((d_c \cdot d_c) \cdot K^3 \cdot \mathcal{L})$, while noting the cubic growth in trainable parameters as we increase the number of chosen Fourier modes K for more accurate reconstruction of predictions and d_c indicating the hidden channel dimension. In contrast, the parameter complexity of the local Fourier layers performing local spectral convolution on the patches of 3D spatial data would be $\mathcal{O}((d_c \cdot d_c) \cdot (n_x \cdot n_y \cdot (\varkappa + 1)) \cdot \mathcal{L})$, where \varkappa is `patch_size // 2`, +1 for the Nyquist frequency, and n_x and n_y are the x- and y-axes resolutions of the patches. Note that, as in the case of 2D spatial data, we always retain all Fourier modes in the local branch.

3.5 Distributing Parameters across Local and Global Branches

Following the observations made in §3.3, we consider a scenario where the goal is to train a neural operator given a parameter budget. A baseline FNO can be trained with this budget cost to reach a certain accuracy. In contrast, we argue that we can reach the same accuracy using fewer parameters with LOGLO-FNO by making the allotted parameters less concentrated on the global branch (thereby controlling the quadratic parameter growth in terms of selected modes) and distributing them to the local branch, which has a more subdued parameter growth (for modes) depending on the patch size. If, on the other hand, we use the entire parameter budget, better accuracy than the baseline FNO model can be achieved (see Figures 2, 9, 11, 12, and 17).

4 Experiments and Results

In this section, we explain the different training setups we use and present the quantitative results of the baselines and LOGLO-FNO on the three challenging time-dependent PDE problems, i.e., two 2D PDEs (Kolmogorov Flow and Diffusion-Reaction) and a 3D PDE (Turbulent Radiative Mixing Layer), introduced in Appendix B.

Training Objective, Procedure, and Evaluation Metrics. We train the baselines using the standard MSE loss (\mathcal{C}_{MSE}), whereas our frequency loss term is added on top for the LOGLO-FNO models. Consequently, the 1-step training loss for N trajectories, each comprising T timesteps, is,

$$\theta^* = \arg \min_{\theta} \sum_{n=1}^N \sum_{t=1}^{T-1} \mathcal{C}(\mathcal{N}_{\theta}(u^t), u^{t+1}), \quad \mathcal{C} = \mathcal{C}_{\text{MSE}} + \lambda \cdot \mathcal{C}_{\text{freq}}, \quad 0 \leq \lambda \leq 1 \quad (5)$$

where (u^t, u^{t+1}) are the input-output pairs constructed from trajectories and \mathcal{C} is the weighted sum of cost functions, MSE (\mathcal{C}_{MSE}) and our band-classified frequency loss ($\mathcal{C}_{\text{freq}}$). Specifically, we minimize only the spectral errors corresponding to the mid-and high-frequency bands in our experiments. We use the Adam optimizer and halve the learning rate every 33 epochs in the case of Kolmogorov Flow and 100 epochs for Diffusion-Reaction 2D for a fair comparison with NO-LIDK (Liu-Schiaffini et al., 2024). However, the learning rate is halved every 10 epochs on the Turbulent Radiative Layer 3D dataset due to reduced training epochs. The full set of hyperparameters is listed in Appendix L.8. We evaluate metrics from PDEBench (Takamoto et al., 2022), which contain both physics- and data-view-based error measures. Additionally, we include metrics that measure the energy spectra deviations, viz. MELR and WLR (Wan et al., 2023). More details on evaluation metrics can be found in Appendix G.1.

4.0.1 1-step Training and Evaluation

2D Kolmogorov Flow. We train using 1-step loss, a.k.a. teacher-forcing: $u(t - \Delta t, \cdot) \rightarrow u(t, \cdot)$. This training scheme mimics the functioning of classical numerical solvers and is commonly employed (Gupta &

Table 1: 1-step and 5-step AR evaluation of LOGLO-FNO compared with SOTA baselines on the test set of 2D Kolmogorov Flow (Li et al., 2022b). REL. % DIFF indicates improvement (-) or degradation (+) with respect to FNO. LOGLO-FNO uses 40 and (16, 9) modes in the global and local branches, respectively, whereas the width is set as 65. NO-LIDK* denotes using only localized integral kernel, NO-LIDK $^\diamond$ means only differential kernel, and NO-LIDK † means employing both. Transolver* indicates longer training time of the model for 500 epochs due to convergence issues at shorter training epochs of 136.

Model	RMSE (\downarrow)	nRMSE	bRMSE	cRMSE	fRMSE(L)	fRMSE(M)	fRMSE(H)	MaxError (\downarrow)	MELR (\downarrow)	WLR (\downarrow)
1-step Evaluation										
U-Net	$7.17 \cdot 10^{-1}$	$1.3 \cdot 10^{-1}$	$1.47 \cdot 10^0$	$1.74 \cdot 10^{-2}$	$2.24 \cdot 10^{-2}$	$3.57 \cdot 10^{-2}$	$4.39 \cdot 10^{-2}$	$2.01 \cdot 10^1$	$1.64 \cdot 10^{-1}$	$1.48 \cdot 10^{-2}$
Transolver*	$7.69 \cdot 10^{-1}$	$1.39 \cdot 10^{-1}$	$1.42 \cdot 10^0$	$7.65 \cdot 10^{-3}$	$2.74 \cdot 10^{-2}$	$4.48 \cdot 10^{-2}$	$4.65 \cdot 10^{-2}$	$1.52 \cdot 10^1$	$1.43 \cdot 10^{-1}$	$1.83 \cdot 10^{-2}$
FNO	$8.08 \cdot 10^{-1}$	$1.47 \cdot 10^{-1}$	$7.94 \cdot 10^{-1}$	$1.1 \cdot 10^{-2}$	$1.36 \cdot 10^{-2}$	$2.05 \cdot 10^{-2}$	$4.7 \cdot 10^{-2}$	$1.46 \cdot 10^1$	$5.2 \cdot 10^{-1}$	$2.83 \cdot 10^{-2}$
F-FNO	$7.53 \cdot 10^{-1}$	$1.37 \cdot 10^{-1}$	$7.41 \cdot 10^{-1}$	$1.5 \cdot 10^{-2}$	$1.49 \cdot 10^{-2}$	$2.15 \cdot 10^{-2}$	$4.36 \cdot 10^{-2}$	$1.42 \cdot 10^1$	$4.74 \cdot 10^{-1}$	$2.28 \cdot 10^{-2}$
LSM	$7.49 \cdot 10^{-1}$	$1.36 \cdot 10^{-1}$	$1.47 \cdot 10^0$	$1.36 \cdot 10^{-2}$	$2.59 \cdot 10^{-2}$	$4.42 \cdot 10^{-2}$	$4.64 \cdot 10^{-2}$	$2.05 \cdot 10^1$	$1.43 \cdot 10^{-1}$	$1.68 \cdot 10^{-2}$
U-FNO	$6.13 \cdot 10^{-1}$	$1.12 \cdot 10^{-1}$	$1.0 \cdot 10^0$	$7.09 \cdot 10^{-3}$	$1.27 \cdot 10^{-2}$	$2.22 \cdot 10^{-2}$	$3.71 \cdot 10^{-2}$	$1.64 \cdot 10^1$	$1.38 \cdot 10^{-1}$	$1.09 \cdot 10^{-2}$
NO-LIDK*	$7.25 \cdot 10^{-1}$	$1.33 \cdot 10^{-1}$	$1.12 \cdot 10^0$	$9.05 \cdot 10^{-3}$	$1.45 \cdot 10^{-2}$	$2.69 \cdot 10^{-2}$	$4.55 \cdot 10^{-2}$	$1.65 \cdot 10^1$	$1.85 \cdot 10^{-1}$	$1.54 \cdot 10^{-2}$
NO-LIDK $^\diamond$	$6.13 \cdot 10^{-1}$	$1.11 \cdot 10^{-1}$	$5.95 \cdot 10^{-1}$	$1.46 \cdot 10^{-2}$	$1.65 \cdot 10^{-2}$	$2.29 \cdot 10^{-2}$	$3.91 \cdot 10^{-2}$	$1.5 \cdot 10^1$	$9.57 \cdot 10^{-2}$	$1.1 \cdot 10^{-2}$
NO-LIDK †	$5.86 \cdot 10^{-1}$	$1.07 \cdot 10^{-1}$	$5.64 \cdot 10^{-1}$	$1.05 \cdot 10^{-2}$	$1.44 \cdot 10^{-2}$	$2.46 \cdot 10^{-2}$	$3.82 \cdot 10^{-2}$	$1.47 \cdot 10^1$	$7.11 \cdot 10^{-2}$	$1.0 \cdot 10^{-2}$
LOGLO-FNO	$5.89 \cdot 10^{-1}$	$1.07 \cdot 10^{-1}$	$6.74 \cdot 10^{-1}$	$7.23 \cdot 10^{-3}$	$1.21 \cdot 10^{-2}$	$1.81 \cdot 10^{-2}$	$3.54 \cdot 10^{-2}$	$1.33 \cdot 10^1$	$1.29 \cdot 10^{-1}$	$1.06 \cdot 10^{-2}$
REL. % DIFF	-27.1 %	-27.21 %	-15.12 %	-34.31 %	-11.22 %	-11.88 %	-24.64 %	-8.99 %	-75.12 %	-62.63 %
5-step Autoregressive Evaluation										
U-Net	$1.51 \cdot 10^0$	$2.65 \cdot 10^{-1}$	$2.31 \cdot 10^0$	$5.39 \cdot 10^{-2}$	$6.53 \cdot 10^{-2}$	$1.04 \cdot 10^{-1}$	$9.38 \cdot 10^{-2}$	$1.81 \cdot 10^1$	$2.13 \cdot 10^{-1}$	$3.52 \cdot 10^{-2}$
Transolver*	$1.91 \cdot 10^0$	$3.36 \cdot 10^{-1}$	$2.59 \cdot 10^0$	$6.12 \cdot 10^{-3}$	$7.44 \cdot 10^{-2}$	$1.51 \cdot 10^{-1}$	$1.18 \cdot 10^{-1}$	$2.36 \cdot 10^1$	$2.45 \cdot 10^{-1}$	$4.92 \cdot 10^{-2}$
FNO	$1.33 \cdot 10^0$	$2.35 \cdot 10^{-1}$	$1.34 \cdot 10^0$	$1.46 \cdot 10^{-2}$	$3.37 \cdot 10^{-2}$	$5.80 \cdot 10^{-2}$	$8.37 \cdot 10^{-2}$	$1.60 \cdot 10^1$	$6.18 \cdot 10^{-1}$	$4.93 \cdot 10^{-2}$
F-FNO	$1.29 \cdot 10^0$	$2.28 \cdot 10^{-1}$	$1.27 \cdot 10^0$	$2.28 \cdot 10^{-2}$	$3.60 \cdot 10^{-2}$	$5.52 \cdot 10^{-2}$	$8.12 \cdot 10^{-2}$	$1.50 \cdot 10^1$	$5.37 \cdot 10^{-1}$	$3.99 \cdot 10^{-2}$
LSM	$1.81 \cdot 10^0$	$3.18 \cdot 10^{-1}$	$2.76 \cdot 10^0$	$3.87 \cdot 10^{-2}$	$7.6 \cdot 10^{-2}$	$1.44 \cdot 10^{-1}$	$1.12 \cdot 10^{-1}$	$2.08 \cdot 10^1$	$2.04 \cdot 10^{-1}$	$4.39 \cdot 10^{-2}$
U-FNO	$1.15 \cdot 10^0$	$2.03 \cdot 10^{-1}$	$1.45 \cdot 10^0$	$6.3 \cdot 10^{-3}$	$2.69 \cdot 10^{-2}$	$5.33 \cdot 10^{-2}$	$7.35 \cdot 10^{-2}$	$1.56 \cdot 10^1$	$2.01 \cdot 10^{-1}$	$2.51 \cdot 10^{-2}$
NO-LIDK*	$1.36 \cdot 10^0$	$2.39 \cdot 10^{-1}$	$1.8 \cdot 10^0$	$1.1 \cdot 10^{-2}$	$3.14 \cdot 10^{-2}$	$6.86 \cdot 10^{-2}$	$8.91 \cdot 10^{-2}$	$1.59 \cdot 10^1$	$2.23 \cdot 10^{-1}$	$2.93 \cdot 10^{-2}$
NO-LIDK $^\diamond$	$1.17 \cdot 10^0$	$2.04 \cdot 10^{-1}$	$1.12 \cdot 10^0$	$1.92 \cdot 10^{-2}$	$3.71 \cdot 10^{-2}$	$5.96 \cdot 10^{-2}$	$7.6 \cdot 10^{-2}$	$1.61 \cdot 10^1$	$1.42 \cdot 10^{-1}$	$2.12 \cdot 10^{-2}$
NO-LIDK †	$1.17 \cdot 10^0$	$2.05 \cdot 10^{-1}$	$1.14 \cdot 10^0$	$1.23 \cdot 10^{-2}$	$3.31 \cdot 10^{-2}$	$5.94 \cdot 10^{-2}$	$7.74 \cdot 10^{-2}$	$1.56 \cdot 10^1$	$1.03 \cdot 10^{-1}$	$2.18 \cdot 10^{-2}$
LOGLO-FNO	$1.09 \cdot 10^0$	$1.92 \cdot 10^{-1}$	$1.12 \cdot 10^0$	$8.99 \cdot 10^{-3}$	$2.80 \cdot 10^{-2}$	$4.55 \cdot 10^{-2}$	$6.93 \cdot 10^{-2}$	$1.26 \cdot 10^1$	$1.67 \cdot 10^{-1}$	$2.07 \cdot 10^{-2}$
REL. % DIFF	-18.26 %	-18.39 %	-16.12 %	-38.21 %	-16.86 %	-21.62 %	-17.26 %	-21.31 %	-73.04 %	-58.02 %

Brandstetter, 2023). Gaussian noise is added in order to account for the distribution mismatch between this type of teacher-forcing-based training and autoregressive rollout for inference (Pfaff et al., 2021; Stachenfeld et al., 2022). In a similar spirit, we inject *adaptive* Gaussian noise, which is dependent on the high-frequency structures extracted by the HFP module (see Appendix E for full details). Further, we found it essential to employ gradient clipping for stabilized training when modeling high frequencies. The LOGLO-FNO models have been trained with a single local branch (patch size 8×8 or 16×16 for 2D spatial data) in addition to a single global branch operating on the full spatial resolution.

1-step Evaluation. Once trained, we evaluate the models for 1-step errors. A summary of results comparing proposed LOGLO-FNO with a range of strong baselines, including the FNO-based current state-of-the-art NO-LIDK (Liu-Schiaffini et al., 2024) is provided in Table 1. Since our method also performs convolution using local spectral kernels, we compare our results with their local integral kernel (NO-LIDK*) scores, whereas the other two variants (NO-LIDK $^\diamond$, NO-LIDK †) are provided for the sake of completeness. We observe that LOGLO-FNO outperforms the baselines on all metrics, except cRMSE, where U-FNO reaches the lowest error. Since we set out to model high-frequencies, we note that the mid- and high-frequency errors are close to 12% and 25% less compared to base FNO, indicating better preservation of high-frequency details, whereas MELR is down by over 75%. The results of a study analyzing the influence of an increasing number of global branch Fourier modes and full count of local branch Fourier modes (i.e., (16, 9) for patch size (16×16)) for LOGLO-FNO on the frequency and energy spectra errors are visualized in Figure 2 and Figure 3, respectively. More plots showing other error metrics and analysis are in Appendix G.3.

Autoregressive Evaluation. In this setup, we evaluate the 1-step trained models on autoregressive rollouts for varying numbers of timesteps and compute the errors. The 5-step autoregressive rollout errors are shown in Table 1. We observe that LOGLO-FNO outperforms other models on seven out of the ten metrics and is better than FNO on all metrics, achieving a noticeable reduction in mid- and high-frequency errors. These

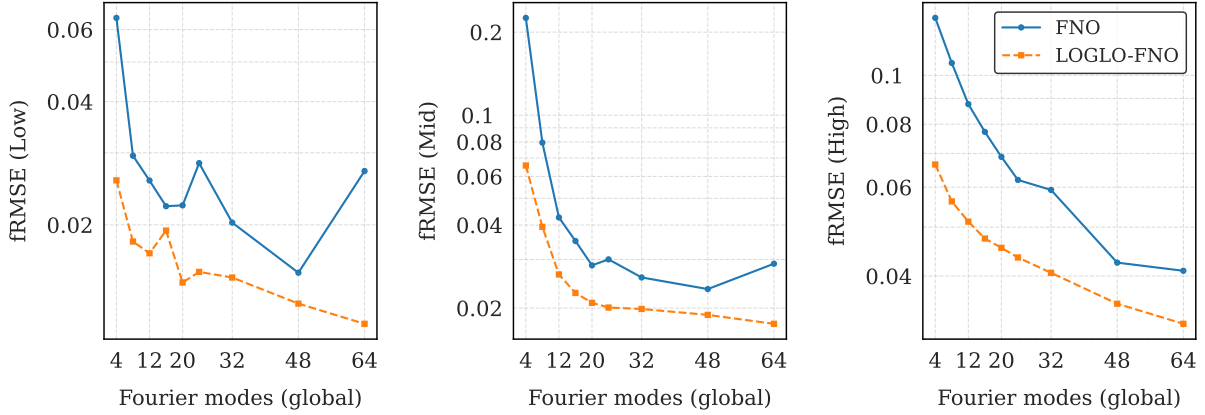


Figure 2: Comparison of FNO vs. LOGLO-FNO showing 1-step fRMSE (\downarrow) on the test set of Kolmogorov Flow dataset ($Re = 5k$) (Li et al., 2022b) for a varying number of modes in the global branch and the full set of modes (i.e., (16, 9) for patch size (16×16)) in the local branch.

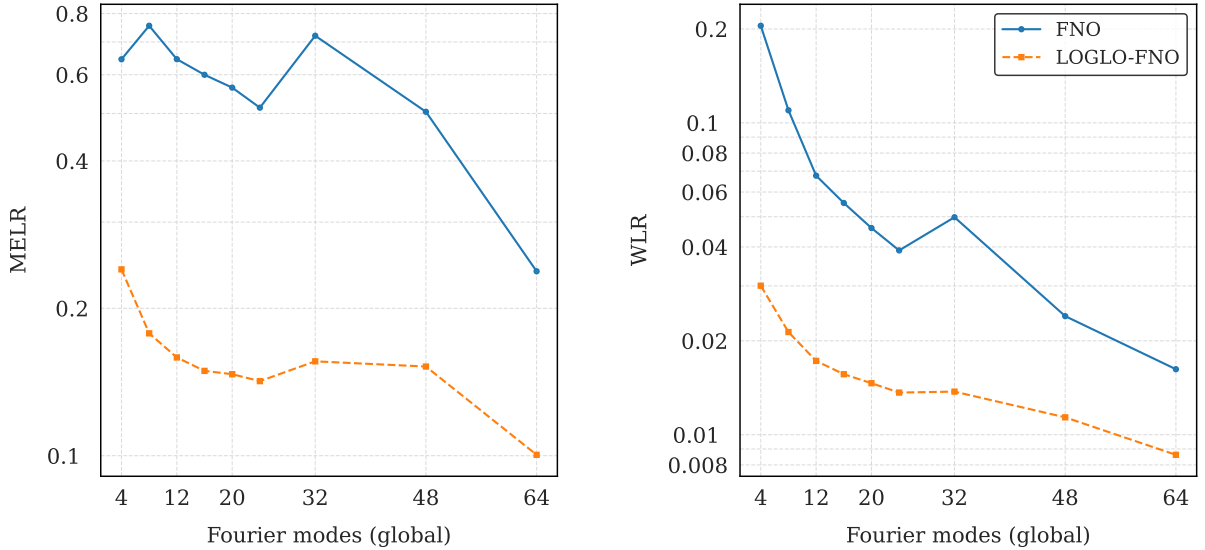


Figure 3: Comparison of FNO vs. LOGLO-FNO showing 1-step MELR and WLR (\downarrow) scores on the test set of Kolmogorov Flow ($Re = 5k$) (Li et al., 2022b) for a varying number of modes in the global branch and full set of modes (i.e., (16, 9) for patch size 16×16) in the local branch.

5-step and extended rollout results (see Figures 13, 14, 15, and 16) indicate that LOGLO-FNO is more robust to the autoregressive error accumulation problem than base FNO.

Turbulent Radiative Mixing Layer 3D (TRL3D). Noting the absence of support for local convolutions in FNO for 3D spatial data, we extend the LOGLO-FNO implementation to 3D and conduct experiments by choosing a challenging version of a time-dependent turbulence simulation, viz., Turbulent Radiative Layer 3D (Fielding et al., 2020; Ohana et al., 2024). Similar to the Kolmogorov Flow 2D setup, the models are trained using 1-step training loss (cf. Eq 5), however, with AdamW optimizer and only for 50 epochs by halving the learning rate every 10 epochs. We chose this setup since we observed overfitting when training for longer epochs, such as 136 or even further. We attribute this behavior to the limited amount of available

training data. Following [Ohana et al. \(2024\)](#), we consider the full data covering the entire range of t_{cool} parameters, where $t_{\text{cool}} \in \{0.03, 0.06, 0.1, 0.18, 0.32, 0.56, 1.00, 1.78, 3.16\}$. For each t_{cool} value, ten trajectories, each spanning 101 timesteps and of spatial resolution $128 \times 128 \times 256$, are provided. The dataset also comes with an explicit train (8), validation (1), and test (1) splits. We then construct 7200, 900, and 900 1-step data pairs for training, validation, and testing, respectively. Following recent investigations for conditioning the neural operators to generalize to unseen PDE parameters ([Takamoto et al., 2023](#)), we append the t_{cool} coefficients as additional channels. The goal of the so-called *forward problem* for this PDE is then to predict the scalar (i.e., density and pressure) and vector (i.e., velocity-x, velocity-y, and velocity-z) physical quantities of $u^{t+1}(\cdot)$ given the solution at the previous timestep $u^t(\cdot)$. Further details on the PDE are provided in Appendix B.3.

Table 2: 1-step and autoregressive evaluation of LOGLO-FNO compared with state-of-the-art baselines on the test set of Turbulent Radiative Mixing Layer 3D dataset ([Fielding et al., 2020](#); [Ohana et al., 2024](#)). REL. % DIFF indicates an improvement (-) or degradation (+) with respect to base FNO, which uses a spectral filter size of 12 and 48 hidden channels. LOGLO-FNO uses 12 and (16, 16, 17)* modes in the global and local branches, respectively, whereas the width is set to 52. (*This is because the Turbulent Radiative Layer 3D dataset has $2\times$ more sampling points on the z-axis relative to the x and y axes resolutions – ($128 \times 128 \times 256$).) Base FNO[‡] means our implementation of FNO (see Figure 1). [t:t+Δt] symbolizes the inclusion of the timesteps at both ends of the interval when computing time-averaged vRMSE.

Model	1-step Evaluation	Autoregressive Evaluation		
	1-step vRMSE (↓)	[6:12] Time-Avg. vRMSE (↓)	[13:30] Time-Avg. vRMSE (↓)	
FNO	$5.28 \cdot 10^{-1}$	$8.1 \cdot 10^{-1}$	$9.4 \cdot 10^{-1}$	
TFNO	$5.19 \cdot 10^{-1}$	>10	>10	
U-Net	$3.73 \cdot 10^{-1}$	$9.5 \cdot 10^{-1}$	$1.09 \cdot 10^0$	
CNextU-Net	$3.67 \cdot 10^{-1}$	$7.7 \cdot 10^{-1}$	$8.6 \cdot 10^{-1}$	
LSM	$2.74 \cdot 10^{-1}$	$7.67 \cdot 10^{-1}$	$1.02 \cdot 10^0$	
NO-LIDK [◊]	$4.05 \cdot 10^0$	$6.0 \cdot 10^0$	$6.52 \cdot 10^0$	
Base FNO [‡]	$3.18 \cdot 10^{-1}$	$7.49 \cdot 10^{-1}$	$8.58 \cdot 10^{-1}$	
LOGLO-FNO	<u>$2.76 \cdot 10^{-1}$</u>	$7.09 \cdot 10^{-1}$	$7.72 \cdot 10^{-1}$	
REL. % DIFF	-13.22%	-5.3%	-9.98%	

Model	RMSE (↓)	nRMSE	bRMSE	cRMSE	fRMSE(L)	fRMSE(M)	fRMSE(H)	MaxError (↓)
1-step Evaluation								
LSM	$5.67 \cdot 10^{-1}$	$8.39 \cdot 10^{-1}$	$1.25 \cdot 10^0$	$1.41 \cdot 10^{-1}$	$2.4 \cdot 10^{-1}$	$9.7 \cdot 10^{-2}$	$3.43 \cdot 10^{-2}$	$1.59 \cdot 10^1$
NO-LIDK [◊]	$1.04 \cdot 10^0$	$4.34 \cdot 10^{-1}$	$4.59 \cdot 10^0$	$2.17 \cdot 10^{-2}$	$6.87 \cdot 10^{-2}$	$1.22 \cdot 10^{-1}$	$1.23 \cdot 10^{-1}$	$1.85 \cdot 10^1$
Base FNO [‡]	$2.84 \cdot 10^{-1}$	$3.06 \cdot 10^{-1}$	$7.05 \cdot 10^{-1}$	$2.04 \cdot 10^{-2}$	$4.87 \cdot 10^{-2}$	$4.58 \cdot 10^{-2}$	$2.89 \cdot 10^{-2}$	$1.12 \cdot 10^1$
LOGLO-FNO	$2.45 \cdot 10^{-1}$	$2.65 \cdot 10^{-1}$	$6.33 \cdot 10^{-1}$	$1.76 \cdot 10^{-2}$	$4.45 \cdot 10^{-2}$	$3.68 \cdot 10^{-2}$	$2.48 \cdot 10^{-2}$	$1.06 \cdot 10^1$
REL. % DIFF	-13.55%	-13.27%	-10.2%	-13.8%	-8.61%	-19.57%	-14.01%	-5.17%

Note that we have improved the 1-step vRMSE score (on the TRL3D test set) of the baseline FNO model by 41.4% compared to results reported by [Ohana et al. \(2024\)](#) (cf. Table 2: Model Performance Comparison) and, hence, our version of FNO is a strong baseline. We further note that NO-LIDK ([Liu-Schiaffini et al., 2024](#)) is not implemented for 3D spatial data and, hence, is not compared against in our experimental setup. We observe that LOGLO-FNO achieves the best results on all metrics and outperforms CNextU-Net, the best results of [Ohana et al. \(2024\)](#) on the Turbulent Radiative Layer 3D test dataset, on the vRMSE metric by 24.5%. The qualitative visualizations of predictions are provided in Appendix H.0.2.

4.0.2 Autoregressive Training and Evaluation

2D Diffusion-Reaction. We evaluate LOGLO-FNO on a fully autoregressive training setup on the Diffusion-Reaction 2D PDE from [Takamoto et al. \(2022\)](#). The model is trained with an initial context of 10 frames (i.e., $\Delta t = 10$), predicting one future state at a time until reaching the fully evolved state: $u(t - \Delta t, \cdot) \rightarrow u(t, \cdot)$. In other words, since each simulation trajectory consists of 101 timesteps, AR rollout is performed for 91 timesteps both during training and evaluation to be consistent and for a fair comparison

with the training setup of NO-LIDK (Liu-Schiaffini et al., 2024). We observe from the results in Table 3 that

Table 3: Fully autoregressive evaluation of LOGLO-FNO compared with SOTA baselines on the test set of challenging 2D Diffusion-Reaction coupled problem from PDEBench (Takamoto et al., 2022). We also report the REL. % DIFF to indicate the error improvement (-) or degradation (+) w.r.t FNO.

Model	RMSE (\downarrow)	nRMSE	bRMSE	cRMSE	fRMSE(L)	fRMSE(M)	fRMSE(H)	MaxError (\downarrow)	MELR (\downarrow)	WLR (\downarrow)
U-Net	$6.1 \cdot 10^{-2}$	$8.4 \cdot 10^{-1}$	$7.8 \cdot 10^{-2}$	$3.9 \cdot 10^{-2}$	$1.7 \cdot 10^{-2}$	$8.2 \cdot 10^{-4}$	$5.7 \cdot 10^{-2}$	$1.9 \cdot 10^{-1}$	\times	\times
Transolver	$1.74 \cdot 10^{-2}$	$2.63 \cdot 10^{-1}$	$3.05 \cdot 10^{-2}$	$3.37 \cdot 10^{-3}$	$2.99 \cdot 10^{-3}$	$2.03 \cdot 10^{-3}$	$5.51 \cdot 10^{-4}$	$1.11 \cdot 10^{-1}$	$7.19 \cdot 10^{-1}$	$1.15 \cdot 10^{-1}$
U-FNO	$1.4 \cdot 10^{-2}$	$2.6 \cdot 10^{-1}$	$2.0 \cdot 10^{-2}$	$4.3 \cdot 10^{-3}$	$3.4 \cdot 10^{-3}$	$1.6 \cdot 10^{-3}$	$2.6 \cdot 10^{-4}$	$7.8 \cdot 10^{-2}$	$4.5 \cdot 10^{-1}$	$7.9 \cdot 10^{-2}$
FNO	$5.2 \cdot 10^{-3}$	$8.3 \cdot 10^{-2}$	$1.5 \cdot 10^{-2}$	$1.2 \cdot 10^{-3}$	$6.2 \cdot 10^{-4}$	$5.6 \cdot 10^{-4}$	$2.4 \cdot 10^{-4}$	$7.3 \cdot 10^{-2}$	$2.96 \cdot 10^{-1}$	$1.3 \cdot 10^{-2}$
F-FNO	$4.3 \cdot 10^{-3}$	$7.0 \cdot 10^{-2}$	$7.9 \cdot 10^{-3}$	$2.8 \cdot 10^{-3}$	$9.6 \cdot 10^{-4}$	$4.7 \cdot 10^{-4}$	$1.3 \cdot 10^{-4}$	$5.3 \cdot 10^{-2}$	$2.0 \cdot 10^{-1}$	$1.3 \cdot 10^{-2}$
LSM	$2.81 \cdot 10^{-2}$	$4.47 \cdot 10^{-1}$	$3.45 \cdot 10^{-2}$	$5.92 \cdot 10^{-3}$	$7.17 \cdot 10^{-3}$	$2.4 \cdot 10^{-3}$	$3.67 \cdot 10^{-4}$	$1.32 \cdot 10^{-1}$	$3.43 \cdot 10^{-1}$	$2.08 \cdot 10^{-1}$
NO-LIDK (loc. int)	$3.6 \cdot 10^{-3}$	$6.3 \cdot 10^{-2}$	$1.0 \cdot 10^{-2}$	$4.8 \cdot 10^{-4}$	$4.0 \cdot 10^{-4}$	$4.6 \cdot 10^{-4}$	$1.5 \cdot 10^{-4}$	$5.0 \cdot 10^{-2}$	\times	\times
LOGLO-FNO	$3.89 \cdot 10^{-3}$	$6.4 \cdot 10^{-2}$	$5.2 \cdot 10^{-3}$	$4.6 \cdot 10^{-4}$	$2.8 \cdot 10^{-4}$	$3.2 \cdot 10^{-4}$	$1.9 \cdot 10^{-4}$	$2.2 \cdot 10^{-2}$	$1.6 \cdot 10^{-1}$	$7.9 \cdot 10^{-3}$
REL. % DIFF	-25.19 %	-22.75 %	-65.13 %	-61.67 %	-54.84 %	-42.86 %	-20.83 %	-69.97 %	-44.09 %	-36.98 %

LOGLO-FNO achieves a significant reduction in frequency errors across all bands (55%, 43%, 21%, resp.) compared to baseline FNO and better than NO-LIDK on low- and mid-frequencies (30%, 30.4%, resp.). Most notably, the max error is reduced by 70%, which is more than 2x improvement when compared to NO-LIDK scores.

5 Conclusions, Limitations, and Future Work

In this paper, we have proposed an enhancement to the FNO architecture (Li et al., 2021; Kossaifi et al., 2024b;a) through auxiliary parallel branches for local spectral convolution and high-frequency feature propagation. Through our experiments on three relevant and highly challenging PDE problems, namely, Kolmogorov flow 2D, Turbulent Radiative Layer 3D, and non-linearly coupled diffusion-reaction 2D problems that give rise to turbulence or high frequencies, we have demonstrated the promise to significantly reduce both the spatial and spectral errors, showing the importance of local convolutions in mitigating the spectral bias to a considerable extent. In addition, our proposed radially binned spectral loss has also been found to be useful in this aspect. As a result of incorporating a local spectral convolutional branch in the architecture, our model has paved a way for reducing the number of trainable parameters to reach the baseline model accuracy. The current work, however, so as to be able to fairly compared to Liu-Schiaffini et al. (2024), has not considered any sophisticated parameter-efficient spectral convolution methods (e.g., tensor factorization techniques (Kossaifi et al., 2024b)), which we see as a limitation. Our future work will focus on this aspect to further improve the parameter efficiency and scalability of LOGLO-FNO.

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LOGLO-FNO: EFFICIENT LEARNING OF LOCAL AND GLOBAL FEATURES IN FOURIER NEURAL OPERATORS

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A Related Work

It has been a well-established fact that DNNs, trained with first-order gradient descent optimization methods, have a spectral bias for learning functions with low frequencies before picking up high-frequency details, explaining their superior generalization capabilities on downstream tasks (Xu et al., 2019; Rahaman et al., 2019; Cao et al., 2021; Schwarz et al., 2021; Molina et al., 2024; Yu et al., 2024). This means that deep networks require longer training times (Basri et al., 2019), necessitate multi-stage residue-based training (Wang & Lai, 2024; Ng et al., 2024; Kong et al., 2025), or experiences difficulty altogether, in learning complex functions with high-frequency components. This phenomenon is apropos of the neural PDE solving community (Li et al., 2022b; Fu et al., 2023; Liu et al., 2024) where the high-frequencies are more pronounced in multiscale, multiphysics, time-dependent PDEs and can evolve in time. This limitation of deep neural nets affects not only an accurate reconstruction of the spectral components but also rollouts (Worrall et al., 2025) and causes hallucinations (Sun et al., 2024b).

In the field of computer graphics and vision, several approaches have been proposed to solve this problem. Sun et al. (2024a) explore learning high-frequencies for generative tasks in computer graphics and propose a sinusoidal positional encoding method to learn high-frequency features effectively. Pan et al. (2022) propose a faster variant of ViT with HiLo attention by splitting the attention heads to learn high and low frequencies in a disentangled fashion.

In the research area of neural PDE solving and SciML applications, Liu et al. (2024) study the limitations of existing neural operators for multiscale PDEs and propose a hierarchical attention method and H^1 loss to direct the emulator to learn high-frequencies. Other approaches in improving the capability of neural operators to learn high frequencies include (i) an adaptive selection of Fourier modes and resolution (George et al., 2024) since using a suboptimal choice for the number of modes may be detrimental on many PDE problems (Lanthaler et al., 2024), (ii) a two-staged approach of first predicting the future states, given some historical temporal context, using a neural operator and feeding that as an input (i.e., conditioning factor) to a diffusion model in stage 2 (Oommen et al., 2024). Similarly, Fan et al. (2024) employ a two-stage pipeline of first generating low-resolution Kolmogorov flow turbulence simulations using a hybrid DNS neural solver on coarse grids and leveraging a conditional diffusion model to super-resolve for high frequencies and fine-grained structures in the second stage. Poli et al. (2022) study frequency-domain models for PDE solving with an aim to accelerate the training process. They propose a method to learn solution operators directly in the frequency domain, which is made possible with a variance-preserving weight initialization scheme. Closest to our work in terms of achieving local convolution and modeling high-frequency features in FNO is NO-LIDK (Liu-Schiaffini et al., 2024), which designs two different local layers for learning the differential and integral operators that capture local and high-frequency features. Hence, we consider this as the relevant and competitive baseline.

Chen et al. (2021) develop a multi-scale vision transformer for image classification tasks and explore different fusion methods aimed at an effective fusion of multi-scale features from the respective branches. Dai et al. (2021) explore attention mechanisms for aggregating the local and global context features and demonstrate their effectiveness on image classification and object localization tasks in computer vision. Specifically, they propose a multi-scale channel attention module and attentional feature fusion blocks for fusing multi-scale features in deep neural networks.

B Benchmark PDEs and Datasets

We experiment with 2D and 3D PDEs that exhibit high frequencies, turbulence behaviour, and rich local patterns due to their inherent nature (e.g., coupled variables), controllable parameters (i.e., PDE coefficients, Reynolds number, forcing terms), chaotic dynamics, discontinuities, porosity of the medium, and higher-order derivatives.

B.1 2D Incompressible Navier-Stokes (INS)

Kolmogorov Flow. Following prior literature (Li et al., 2022b; George et al., 2024; Liu-Schiaffini et al., 2024; Lanthaler et al., 2024), we adopt 2D Kolmogorov Flow, which is a form of Navier-Stokes PDE, as one of the test cases.

$$\frac{\partial u}{\partial t} + u \cdot \nabla u - \frac{1}{Re} \Delta u = -\nabla p + \sin(ny)\hat{x}, \quad \nabla \cdot u = 0, \quad \text{on } [0, 2\pi]^2 \times (0, \infty) \quad (6)$$

Reynolds number
forcing term; (n=4)

We use the dataset configuration of Li et al. (2022a) for $Re5000$ that exhibits high-frequency structures due to the flow being fully turbulent. It consists of 100 samples, each with a spatial and temporal resolution of 128×128 and 500 snapshots, respectively. As with George et al. (2024), we exclude the first 100 timesteps to let the trajectories reach the attractor, obtaining a total of 40,000 pairs of samples, out of which we use 36K input-output pairs for training and 4K for testing.

B.2 2D Diffusion-Reaction (PDEBench)

2D Diffusion-Reaction (Takamoto et al., 2022) is a challenging SciML benchmark problem, modeling biological pattern formation. It is challenging because of the nonlinear coupling of the solution variables, viz. *activator* $u(x, y, t)$ and *inhibitor* $v(x, y, t)$ from the time-dependent PDE,

$$\frac{\partial u}{\partial t} = D_u \partial_{xx} u + D_u \partial_{yy} u + R_u(u, v), \quad \frac{\partial v}{\partial t} = D_v \partial_{xx} v + D_v \partial_{yy} v + R_v(u, v), \quad (-1, 1)^2 \times (0, 5] \quad (7)$$

where D_u and D_v are diffusion coefficients for the activator and inhibitor, respectively, and the reaction functions R_u and R_v in Eqn. 7 are defined by the Fitzhugh-Nagumo equations as,

$$R_u(u, v) = u - u^3 - k - v, \quad R_v(u, v) = u - v, \quad (8)$$

The simulation data is generated by setting $D_u = 1 \cdot 10^{-3}$, $D_v = 5 \cdot 10^{-3}$, and $k = 5 \cdot 10^{-3}$ with no-flow Neumann boundary condition. The training and test sets consist of 900 and 100 trajectories, respectively, where each simulation is of shape $(128 \times 128 \times 101 \times 2)$, indicating the solutions for 101 timesteps and a channel each for the activator (u) and inhibitor (v).

B.3 3D Turbulent Radiative Mixing Layers (TRL3D)

In three-dimensional astrophysical environments, dense cold gas clouds (the “cold phase”) move through a hotter, diffuse medium (the “hot phase”), generating turbulent mixing at their interfaces. This 3D turbulent mixing produces a multiscale intermediate-temperature layer, where gas rapidly cools radiatively due to the enhanced cooling efficiency at intermediate temperatures. As energy is lost via photon emission, the mixed gas condenses and accretes onto the cold phase.

- *Growth vs. Dissolution of Cold Clumps*
 - When radiative cooling dominates turbulent mixing ($t_{\text{cool}} \ll t_{\text{mix}}$), the cold phase grows as mixed gas rapidly cools and accretes onto cold clouds.

- When mixing dominates ($t_{\text{cool}} \gg t_{\text{mix}}$), the cold phase evaporates into the hot medium.
- *Cooling-Mass Transfer Relation:* The volume-integrated cooling rate \dot{E}_{cool} and mass transfer rate \dot{M} from hot to cold phases scale as

$$\dot{E}_{\text{cool}} \propto \dot{M} \propto v_{\text{rel}}^{3/4} t_{\text{cool}}^{-1/4},$$

where v_{rel} is the 3D relative velocity between phases, and t_{cool} is the cooling timescale.

These 3D simulations explicitly model the competition between turbulent mixing (driven by shear, Kelvin-Helmholtz Instabilities (KHI), and turbulence) and radiative cooling, providing a more complete picture of multiphase gas dynamics in astrophysical environments (e.g., galactic halos, stellar winds, or the interstellar medium) (Fielding et al., 2020). The equations underlying these simulations are given by Ohana et al. (2024),

$$\frac{\partial \rho}{\partial t} + \nabla \cdot (\rho \mathbf{v}) = 0$$

mass density
velocity field

$$\frac{\partial \rho \mathbf{v}}{\partial t} + \nabla \cdot (\rho \mathbf{v} \otimes \mathbf{v} + P) = 0$$

momentum flux tensor
pressure tensor

$$\frac{\partial E}{\partial t} + \nabla \cdot ((E + P)\mathbf{v}) = -\frac{E}{t_{\text{cool}}}$$

cooling timescale

$$E = P/(\gamma - 1) \quad \text{where} \quad \gamma = \frac{5}{3}$$

adiabatic index
($\frac{5}{3}$ for monatomic gas)

C Baseline Neural Operator Models

We choose the following list of six diverse, competitive, and state-of-the-art baselines.

C.1 Modern U-Net

We benchmark the modern version of U-Net (<https://github.com/pdearena/pdearena/tree/main/pdearena/modules>) from PDEArena (Gupta & Brandstetter, 2023). Considering that we do not focus on testing the generalization capabilities of neural operators on a diverse set of PDE parameters, the parameter conditioning is skipped. The U-Net architecture models multi-scale spatio-temporal phenomena through a series of downsampling and an equal number of upsampling blocks, with the skip-connections passing information from the downsampling to the upsampling pass. We employ four levels of downsampling and set the channel multipliers to (1, 2, 2, 3, 4) to maintain parameter parity with other baselines. Following prior studies (Lippe et al., 2023), the network directly predicts the residual to the next step instead of the actual solution, and then we down weight this output with the factor $\frac{3}{10}$. Note that this setting improves the results of the modern U-Net model on Kolmogorov Flow significantly (1-step nRMSE REL. % DIFF of 22%) compared to the reported results of NO-LIDK (Liu-Schiaffini et al., 2024) and hence is a strong baseline. The hyperparameters are listed in Appendix L.1.

C.2 FNO: Fourier Neural Operators

As the original FNO architecture (Li et al., 2021) has been improved and optimized over the years, we utilize the current state-of-the-art implementation of FNO (<https://github.com/neuraloperator/neuraloperator>) from Kossaifi et al. (2024a) for Kolmogorov Flow. However, we omitted tensor factorization techniques in our experiments so as to be able to directly compare our results with NO-LIDK (Liu-Schiaffini et al., 2024), which was also devoid of any such data compression strategies. We use the implementation of Takamoto et al. (2022) for the Diffusion-Reaction 2D problem following Liu-Schiaffini et al. (2024) for a fair comparison. The hyperparameters are provided in Appendix L.2.

C.3 F-FNO: Factorized Fourier Neural Operators

Tran et al. (2023) propose to improve the original FNO architecture of Li et al. (2021) by factorizing the FFT computation for data with spatial dimensions of two or greater, among other contributions such as skip connections, Markov assumption, Gaussian noise, cosine learning rate schedule, and hence the model Factorized FNO. The factorization leads to a massive drop in the number of trainable parameters, resulting in a lightweight and efficient model. Therefore, we use this as one of the baselines. Having borrowed their open-source implementation (<https://github.com/aldasairtran/fourierflow>) and adapted to our PDE problems, we provide the hyperparameters we use in Appendix L.3.

C.4 U-FNO: An Enhanced FNO for Multiphase Flow

Wen et al. (2022) propose U-FNO as an improved version of FNO specifically targeted for modeling multiphase flows. The network consists of six layers in total, three of which are standard Fourier layers from Li et al. (2021) and three UNet layers added to the Fourier layers. We adapt the open-source implementation (<https://github.com/gegewen/ufno>) provided by Wen et al. (2022) for 3D spatial data to our experiments on 2D spatial data. We tune the model hyperparameters, viz., learning rate, modes, and channel dimension, to approximately match the number of trainable parameters as the other baselines while also reaching a competitive accuracy. The full set of hyperparameters is provided in Appendix L.6.

C.5 LSM: Latent Spectral Models

Wu et al. (2023) introduce a multi-scale neural operator architecture with the use of a hierarchical projection network mapping the high-dimensional input space into latent dimensions and propose to model the dynamics in this low-dimensional latent space. The essential component of LSM is the so-called Neural Spectral Block, which consists of an encode-process-decode style of processing. Considering the robustness of MSE to LSM’s hyperparameters (cf. Appendix G in Wu et al. (2023)), such as scales, number of latent tokens, and number of basis operators, we use 5 scales, 4 latent tokens, and 12 basis operators in the hierarchical projection network. This yields 64, 128, 256, 512, and 512 channels for the five scales in question, starting with the full spatial resolution and initial channel dimensions of 64 for the 2D Kolmogorov Flow problem. As for the Diffusion-Reaction 2D PDE, we use the initial channel dimensions of 32. Therefore, the channel dimensions for the five scales starting with the full incoming spatial resolution would be 32, 64, 128, 256, and 256, respectively. The other hyperparameters are provided in Appendix L.4.

C.6 Transolver: Fast Transformer Solver for PDEs on General Geometries

Wu et al. (2024) design a transformer-based neural operator model, namely Transolver, to solve PDEs on both regular and irregular domains. The idea stems from the observation that self-attention over individual mesh points is unnecessary, expensive, and not scalable because it is not uncommon to have real-world data spanning tens of millions of points or higher, resulting from the discretization of the continuous physical fields. Towards this end, Transolver introduces a so-called ‘Physics Attention’ mechanism where the mesh points belonging to similar physical states are grouped into *slices* and the self-attention is computed over these slices. The resultant model achieves a near-linear complexity and scales to reasonably sized mesh points (e.g., $16,384 - 128 \times 128$). Therefore, to include a transformer-based model in the baselines, we benchmark this model on the 2D Kolmogorov Flow and Diffusion-Reaction 2D PDEs by adapting the implementation provided

in <https://github.com/thuml/Transolver/tree/main/PDE-Solving-StandardBenchmark>. However, we note that Transolver needs an extended training time of 500 epochs for convergence on the challenging Kolmogorov Flow problem, while the other baselines converge to an optimal loss value in just 136 epochs. The model architecture and training hyperparameters are listed in Appendix L.5.

C.7 NO-LIDK: Neural Operators with Localized Integral and Differential Kernels

Noticing the deficiencies of FNO in learning local and finer scale features due to the absence of support for local receptive fields, Liu-Schiaffini et al. (2024) propose two additional discretization-invariant convolutional layers (one for differential operator and another for local integral kernel operator) that can be placed in parallel to the (global) Fourier layers of (spherical) FNO. These additional pathways enrich the architecture with capabilities for local convolutions, which are realized through localized integral and differential kernels. The authors test the efficacy of these layers by conducting experiments on a wide range of two-dimensional PDE problems, such as Darcy Flow, turbulent Navier-Stokes, and Diffusion-Reaction on the 2D planar domain, and Shallow Water Equations on the spherical computational domain. Their results significantly improve over the baseline FNO, ranging from 34% to 87% in terms of nRMSE, demonstrating the effectiveness and importance of these local operations in operator learning. Since our work also achieves local convolutions, albeit by decomposing the input spatial resolution into subdomains (e.g., patches), we consider the NO-LIDK model as a closely related and competitive baseline. Considering that we report additional evaluation metrics, we train three variants of NO-LIDK (namely, (i) NO-LIDK^{*} denoting only the presence of local integral kernel layers, (ii) NO-LIDK[◊] representing only the existence of differential kernel layers, and (iii) NO-LIDK[†] indicating the use of both local integral kernel layers and differential kernel layers, in addition to the global FNO branch) on the INS Kolmogorov Flow 2D dataset and reproduce the reported results. Following the authors’ suggestion, we use a radius cutoff of 0.05π for the local integral kernel layers and set the domain length to $[2\pi, 2\pi]$ (cf. Eqn 6). We borrow the other hyperparameters, such as the number of Fourier modes, hidden channels, epochs, learning rate, scheduler, and scheduler steps, for each of the model variants from their paper. The specific values used for each of these are provided in Appendix L.7.

D Spectral Space Loss Functions

In this section, we focus on two loss functions that operate entirely in the frequency domain.

D.1 Spectral Patch High-frequency Emphasized Residual Energy (SPHERE) Loss

In congruence with the local branch of LOGLO-FNO, we propose a spectral loss localized to each of the sub-domains P_m of the domain D (§3.1).

Let u_{pred} and u_{gt} be the predictions and ground truths of non-overlapping patches of the solution in the domain, respectively. First, we compute the residual in the physical space: $\Delta u = u_{pred} - u_{gt}$. Second, these residuals of patches are transformed into the frequency domain using 2D DFT realized through FFT: $\Delta \hat{u}(k_x, k_y) = \mathcal{F}(\Delta u)$.

The SPHERE loss is then computed as the weighted squared magnitude of Fourier coefficients as

$$\text{SPHERE} = \mathcal{W}(k_x, k_y) \odot |\Delta \hat{u}(k_x, k_y)|^2 \quad (9)$$

where the weight function $\mathcal{W}(k_x, k_y)$ emphasizing high-frequencies is defined as,

$$\mathcal{W}(k_x, k_y) = 1 + \alpha \left(\frac{\text{FM}}{\max(\text{FM}) + \epsilon} \right)^p, \quad \text{FM} = \sqrt{k_x^2 + k_y^2} \quad (10)$$

whereby α and p control the emphasis on high-frequencies. For our experiments, we use $p = 2$.

The loss is finally *mean* or *sum* reduced over the channel dimensions and the number of patches, and added to the MSE loss during training.

```

1 def compute_frequency_weights(alpha, p, psize):
2     kx = torch.fft.fftfreq(psize, d=1.0).reshape(1, 1, 1, psize)
3     ky = torch.fft.fftfreq(psize, d=1.0).reshape(1, 1, psize, 1)
4     freq_magnitude = torch.sqrt(kx**2 + ky**2)
5
6     # Normalize and define frequency weighting function
7     freq_magnitude /= (freq_magnitude.max() + 1e-8)
8     return 1 + alpha * (freq_magnitude ** p)
9
10 def extract_patches(x, psize):
11     # Reshape to (nb*nt*nc, 1, nx, ny) to apply unfold over spatial dims
12     nb, nx, ny, nt, nc = x.shape
13     x_reshp = x.permute(0, 3, 4, 1, 2).reshape(nb * nt * nc, 1, nx, ny)
14
15     # Extract patches using unfold
16     patches = F.unfold(x_reshp, kernel_size=psize, stride=psize)
17
18     # Reshape back to (nb, nt, nc, num_patches, patch_size, patch_size)
19     num_ptch = patches.shape[-1]
20     patches = patches.view(nb, nt, nc, num_ptch, psize, psize)
21
22     return patches
23
24 def SPHERELoss(preds, target, alpha, p, patch_size, reduction="mean"):
25     # extract non-overlapping patches
26     pred_patches = extract_patches(pred, patch_size)
27     target_patches = extract_patches(target, patch_size)
28
29     # Compute difference (i.e., error) in real space once
30     diff_patches = pred_patches - target_patches
31
32     # Use vmap to apply FFT over temporal and channel dims
33     def fft_and_weight(diff):
34         diff_fft = torch.fft.fft2(diff, norm="ortho")
35         weight = compute_frequency_weights(alpha, p, patch_size)
36         return weight * (diff_fft.real ** 2 + diff_fft.imag ** 2)
37
38     # Apply vmap once along both (nt, nc) dimensions
39     fft_loss = torch.vmap(
40         torch.vmap(fft_and_weight, in_dims=1),
41         in_dims=2
42     )(diff_patches)
43
44     # Aggregate spectral loss over all patches, time, and channels
45     spect_loss = fft_loss.mean(dim=(1, 2, 3))
46
47     if reduction == "mean":
48         return spect_loss.mean()
49     else:
50         return spect_loss.sum()

```

Unlike the function `compute_frequency_weights(...)` shown here for expediency, in practice, we compute the *weight* only once per patch size and cache it for efficiency reasons.

D.2 Radially Binned Spectral Energy Errors as a Frequency-aware Loss

We elaborate on the frequency-aware loss term based on radially binning of energy spectra errors introduced in §3.2 by considering a 2D spatiotemporal domain. Let *preds* and *target* be the predictions and ground truth, respectively, and the 2D spatial data has a single channel and timestep. The computation for multi-channel and multi-timestep data is straightforward since they are obtained independently for each physical variable and timestep in the input. The concrete steps are listed in the pseudocode. Since we use `torch.fft.fftn` in the ‘backward’ normalization mode, no normalization term is included.

```

1 def RadialBinnedSpectralLoss(preds, target):
2     # input data shape and params
3     nb, nc, nx, ny, nt = target.size()
4     iLow, iHigh = 4, 12
5     Lx, Ly = 1.0, 1.0
6
7     # Compute error in Fourier space
8     err_phys = preds - target
9     err_fft = torch.fft.fftn(err_phys, dim=[2, 3])
10    err_fft_sq = torch.abs(err_fft)**2
11    err_fft_sq_h = err_fft_sq[Ellipsis, :nx//2, :ny//2, :]
12
13    # Create radial indices
14    x = torch.arange(nx//2)
15    y = torch.arange(ny//2)
16    X, Y = torch.meshgrid(x, y, indexing="ij")
17    radii = torch.sqrt(X**2 + Y**2).floor().to(torch.int) # Radial dist.
18    max_radius = int(torch.max(radii))
19
20    # flatten radii for binary mask
21    radii_flat = radii.flatten() # (nx//2 * ny//2)
22
23    # Spatially flatten Fourier space error; (nb, nc, nx//2 * ny//2, nt)
24    err_fft_sq_flat = err_fft_sq_h.contiguous().reshape(nb, nc, -1, nt)
25
26    # initialize output tensor to hold the Fourier error
27    # for each radial bin at distance r from the origin
28    err_F_vect_full = torch.zeros(nb, nc, max_radius + 1, nt)
29
30    # Apply 'index_add_' for all radii and accumulate the errors
31    valid_r = radii_flat <= max_radius # binary mask to find valid radii
32
33    # Sum for all valid radial indices
34    err_F_vect_full.index_add_(2,
35                              radii_flat[valid_r],
36                              err_fft_sq_flat[:, :, valid_r]
37                              )
38
39    # Normalize & compute mean over batch; => (nc, min(nx//2, ny//2), nt)
40    nrm = (Lx/nx) * (Ly/ny)
41    _err_F = torch.sqrt(torch.mean(err_F_vect_full, dim=0)) * nrm
42
43    # Classify Fourier space error into three bands
44    err_F = torch.zeros([nc, 3, nt])
45    err_F[:, 0] += torch.mean(_err_F[:, :iLow], dim=1) # low freqs
46    err_F[:, 1] += torch.mean(_err_F[:, iLow:iHigh], dim=1) # mid freqs
47    err_F[:, 2] += torch.mean(_err_F[:, iHigh:], dim=1) # high freqs
48
49    # mean or sum over channels and time dimensions
50    if reduction == "mean":
51        freq_loss = torch.mean(err_F, dim=[0, -1])
52    elif reduction == "sum":
53        freq_loss = torch.sum(err_F, dim=[0, -1])

```

D.3 Visualizing Radially Binned Energy of Spectral Errors of Baselines and LOGLO-FNO

In this section, we provide a visualization of the proposed radially binned energy of the spectral errors for 2D spatial data. In the interest of providing an uncluttered representation, we only show every 2^{nd} radial bin in the Figures 4, 5, 6, and 7.

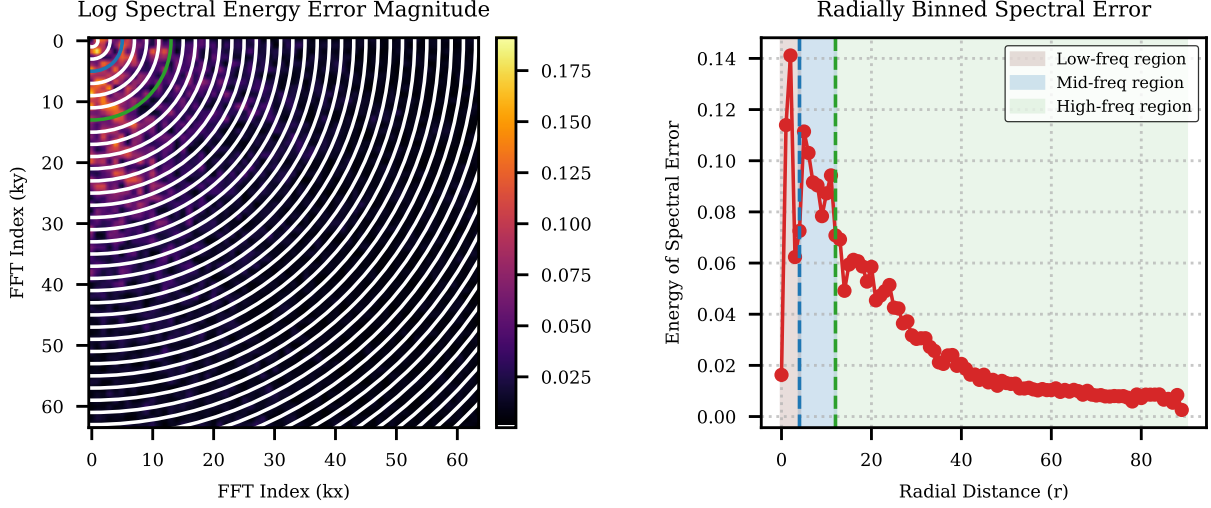


Figure 4: Visualization of the radially binned energy of spectral errors of baseline FNO predictions on a random trajectory and timestep from the test set of Kolmogorov Flow ($Re = 5k$) (Li et al., 2022b). The left plot depicts the radial bins and the location of the boundaries of mid and high-frequency groups. Note that we show only every other radial bin. The right plot visualizes the radially binned spectral error as a line plot over the radial distance from the DC component. The dashed blue and green vertical lines indicate the starting locations of the mid and high-frequency regions, respectively.

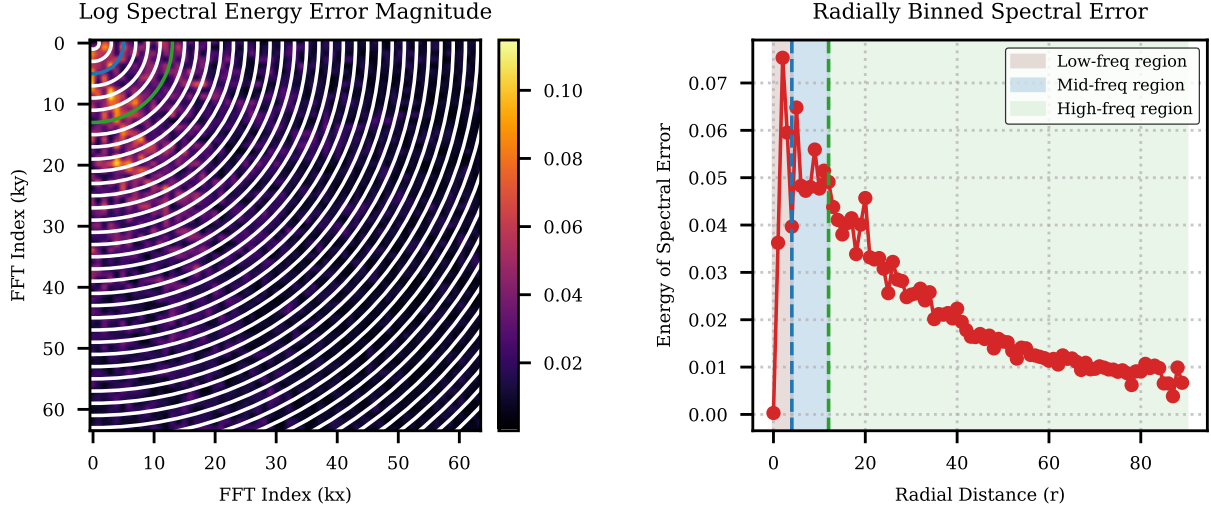


Figure 5: Visualization of the radially binned energy of spectral errors of LOGLO-FNO predictions on the same random trajectory and timestep (as that of the one for baseline FNO) from the test set of Kolmogorov Flow ($Re = 5k$) (Li et al., 2022b). The left plot depicts the radial bins and the location of the boundaries of mid and high-frequency groups. Note that we show only every other radial bin. The right plot visualizes the radially binned spectral error as a line plot over the radial distance from the DC component. The dashed blue and green vertical lines indicate the starting locations of the mid and high-frequency regions, respectively.

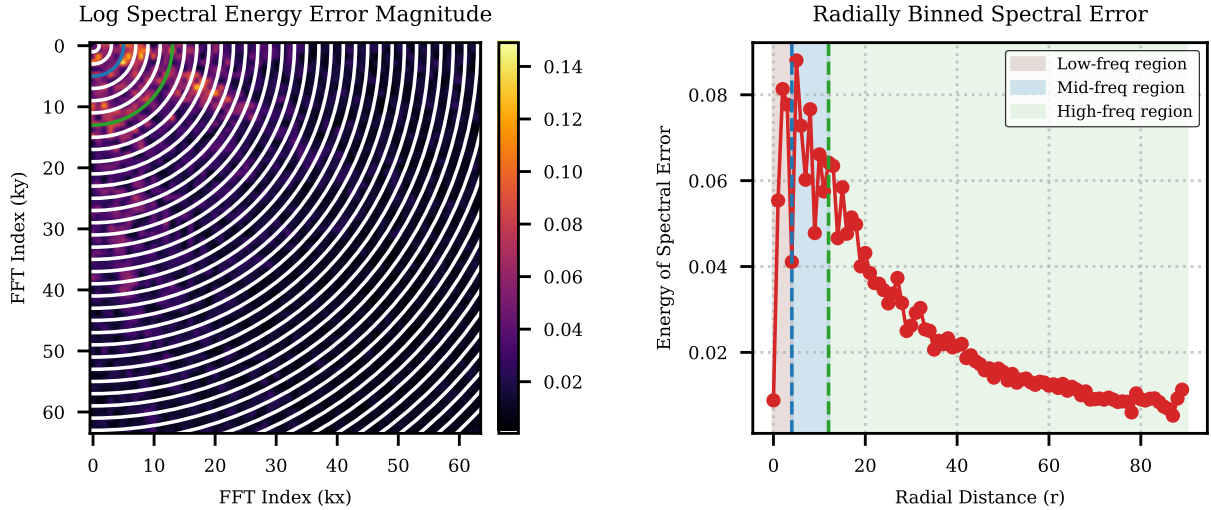


Figure 6: Visualization of the radially binned energy of spectral errors of NO-LIDK predictions on the same random trajectory and timestep (as that of the one for baseline FNO) from the test set of Kolmogorov Flow ($Re = 5k$) (Li et al., 2022b). The left plot depicts the radial bins and the location of the boundaries of mid and high-frequency groups. Note that we show only every other radial bin. The right plot visualizes the radially binned spectral error as a line plot over the radial distance from the DC component. The dashed blue and green vertical lines indicate the starting locations of the mid and high-frequency regions, respectively.

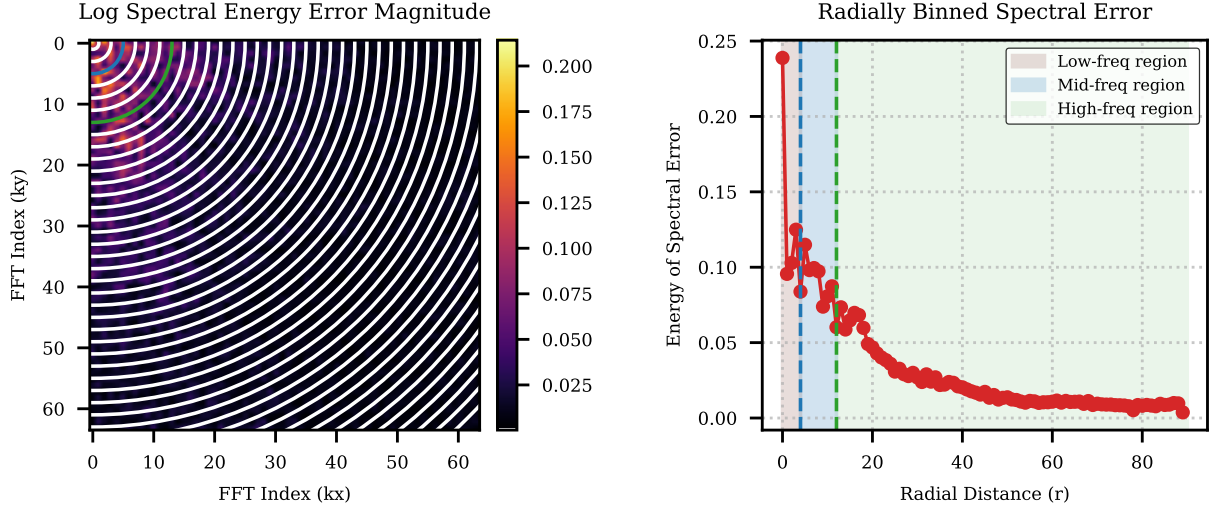


Figure 7: Visualization of the radially binned energy of spectral errors of modern U-Net predictions on the same random trajectory and timestep (as that of the one for baseline FNO) from the test set of Kolmogorov Flow ($Re = 5k$) (Li et al., 2022b). The left plot depicts the radial bins and the location of the boundaries of mid and high-frequency groups. Note that we show only every other radial bin. The right plot visualizes the radially binned spectral error as a line plot over the radial distance from the DC component. The dashed blue and green vertical lines indicate the starting locations of the mid and high-frequency regions, respectively.

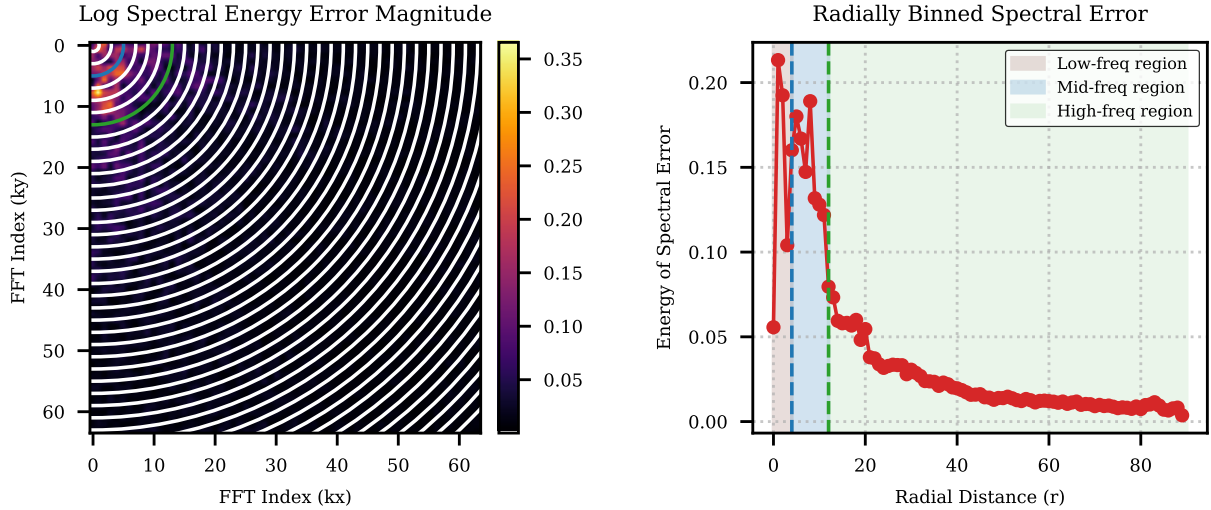


Figure 8: Visualization of the radially binned energy of spectral errors of LSM predictions on the same random trajectory and timestep (as that of the one for baseline FNO) from the test set of Kolmogorov Flow ($Re = 5k$) (Li et al., 2022b). The left plot depicts the radial bins and the location of the boundaries of mid and high-frequency groups. Note that we show only every other radial bin. The right plot visualizes the radially binned spectral error as a line plot over the radial distance from the DC component. The dashed blue and green vertical lines indicate the starting locations of the mid and high-frequency regions, respectively.

E High-Frequency Feature Adaptive Gaussian Noise

In many machine learning and signal processing tasks, high-frequency (HF) features often capture fine-grained details or noise-like patterns in the data. Introducing controlled noise based on these features during training can improve model robustness, prevent overfitting, and enhance generalization. It has been shown in prior surrogate modeling investigations that adding a small amount of Gaussian noise helps with long rollouts (Pfaff et al., 2021; Stachenfeld et al., 2022) and stabilized training (Tran et al., 2023). However, traditional Gaussian noise, which is static and independent of the input data, may not adequately capture the variability inherent in turbulent PDE and physics simulation data rich in high frequencies. To address this shortcoming, we propose a novel method to generate dynamic Gaussian noise that adapts to the statistical properties of the input HF features. Specifically, we obtain the high-frequency feature adaptive Gaussian noise by scaling (α) the standard Gaussian noise $\mathcal{N}(0, 1)$ based on the mean (μ) and standard deviation (σ) of the HF features.

$$\mathbf{N}_{dynamic} = \mu + \alpha \cdot \sigma \cdot \mathbf{N}, \quad \mathbf{N} \sim \mathcal{N}(0, 1) \quad (11)$$

High-Frequency Feature Adaptive Gaussian Noise

Let $\mathbf{X}^{hf} \in \mathbb{R}^{N_b \times N_x \times N_y \times (N_t \cdot N_c)}$ denote the input tensor of HF features, where:

- N_b is the batch size,
- N_x and N_y are the resolutions of the spatial dimensions, and
- $N_t \cdot N_c$ represents the combined temporal and channel dimensions.

The high-frequency feature adaptive Gaussian noise $\mathbf{N}_{dynamic}$ is then computed as follows:

1. *Compute (per sample) Mean (μ_b) and Standard Deviation (σ_b) of High-Frequency Features*

$$\mu_b = \frac{1}{N_x \cdot N_y \cdot N_t \cdot N_c} \sum_{i=1}^{N_x} \sum_{j=1}^{N_y} \sum_{k=1}^{N_t N_c} \mathbf{X}_{b,i,j,k}^{hf}$$

$$\sigma_b = \sqrt{\frac{1}{N_x \cdot N_y \cdot N_t \cdot N_c} \sum_{i=1}^{N_x} \sum_{j=1}^{N_y} \sum_{k=1}^{N_t N_c} (\mathbf{X}_{b,i,j,k}^{hf} - \mu)^2 + \epsilon}$$

where ϵ is a small constant added for numerical stability, and μ and σ are obtained by stacking the per sample statistics along the batch dimension.

2. *Generate Standard Gaussian Noise*

$$\mathbf{N} \sim \mathcal{N}(0, 1)$$

3. *Scale Noise Dynamically*

$$\mathbf{N}_{dynamic} = \mu + \alpha \cdot \sigma \cdot \mathbf{N}$$

where α is a small value such as 0.025 and $\mathbf{N}_{dynamic}$ has the same shape as the input \mathbf{X}^{hf} .

$\mathbf{N}_{dynamic}$ can now be added to the batch of inputs to the global and local branches during the training phase of LOGLO-FNO.

F Complexity Analysis of Local and Global Spectral Convolutions

F.1 2D Spectral Convolutions

Global branch. FLOPs for FFT and IFFT computations (Cooley & Tukey, 1965) on the full 2D spatial resolution.

Global Branch FLOPs Calculation for FFT & IFFT in Global Spectral Convolution 2D

Let $\mathbf{X} \in \mathbb{R}^{N_b \times N_c \times N_x \times N_y}$ denote the input tensor for the 2D global spectral convolution module, where:

- N_b is the batch size,
- N_x and N_y are the resolutions of the spatial dimensions,
- N_c represents the total number of hidden channels.

$$\text{FLOPs}_{\text{FFT}} = 5 \cdot N_b \cdot C_{\text{in}} \cdot N_x \cdot N_y \cdot \log_2(N_x \cdot N_y)$$

$$\text{FLOPs}_{\text{IFFT}} = 5 \cdot N_b \cdot C_{\text{out}} \cdot N_x \cdot N_y \cdot \log_2(N_x \cdot N_y)$$

where c_{in} and c_{out} are typically of the same dimension and are referred to as either width or embedding/hidden channel dimension.

Therefore, FFT computation on the global branch with the full 2D spatial resolution has a complexity of $\mathcal{O}(N_x \cdot N_y \cdot \log_2(N_x \cdot N_y))$ per channel, making it expensive for large N_x and N_y such as 2048×2048 or higher spatial resolutions.

Local branch. FLOPs for FFT and IFFT computations (Cooley & Tukey, 1965) on the domain decomposed 2D spatial resolution, for instance, with non-overlapping patches.

Local Branch FLOPs Calculation for FFT & IFFT in Local Spectral Convolution 2D

Let $\hat{\mathbf{X}} \in \mathbb{R}^{N_b \times N_c \times N_p \times P_s \times P_s}$ denote the input tensor for the 2D local spectral convolution module, where:

- N_p is the number of patches obtained by $\frac{N_x \cdot N_y}{P_s^2}$,
- N_x and N_y are the resolutions of the spatial dimensions,
- $P_s \times P_s$ is the patch size (e.g., 16×16),
- N_c represents the width or the number of hidden channels.

$$\begin{aligned} \text{FLOPs}_{\text{FFT}} &= 5 \cdot N_b \cdot C_{\text{in}} \cdot N_p \cdot P_s \cdot P_s \cdot \log_2(P_s \cdot P_s) \\ &= 5 \cdot N_b \cdot C_{\text{in}} \cdot N_x \cdot N_y \cdot \log_2(P_s \cdot P_s) \end{aligned}$$

$$\begin{aligned} \text{FLOPs}_{\text{IFFT}} &= 5 \cdot N_b \cdot C_{\text{out}} \cdot N_p \cdot P_s \cdot P_s \cdot \log_2(P_s \cdot P_s) \\ &= 5 \cdot N_b \cdot C_{\text{out}} \cdot N_x \cdot N_y \cdot \log_2(P_s \cdot P_s) \end{aligned}$$

where c_{in} and c_{out} are typically set to be of the same dimension (e.g., 128).

Thus, the FFT and IFFT computations (Cooley & Tukey, 1965) on the local branch operating on the patches has a computational complexity of $\mathcal{O}(N_x \cdot N_y \cdot \log_2(P_s \cdot P_s))$ per channel. Since $\mathcal{O}(N_x \cdot N_y \cdot \log_2(P_s \cdot P_s)) \ll$

$\mathcal{O}(N_x \cdot N_y \cdot \log_2(N_x \cdot N_y))$ in practice, the FFT computation is significantly cheaper in the local branch. Moreover, it is highly parallelizable when computing FFTs since each patch can be processed independently, leveraging modern accelerators such as GPUs and TPUs.

F.2 3D Spectral Convolutions

Global branch. FLOPs for FFT and IFFT computations (Cooley & Tukey, 1965) on the full 3D spatial resolution.

Global Branch FLOPs Calculation for FFT & IFFT in Global Spectral Convolution 3D

Let $\mathbf{X} \in \mathbb{R}^{N_b \times N_c \times N_x \times N_y \times N_z}$ denote the input tensor for the 3D global spectral convolution module, where:

- N_b is the batch size,
- N_x , N_y , and N_z are the resolutions of the spatial dimensions,
- N_c represents the total number of hidden channels.

$$\text{FLOPs}_{\text{FFT}} = 5 \cdot N_b \cdot C_{\text{in}} \cdot N_x \cdot N_y \cdot N_z \cdot \log_2(N_x \cdot N_y \cdot N_z)$$

$$\text{FLOPs}_{\text{IFFT}} = 5 \cdot N_b \cdot C_{\text{out}} \cdot N_x \cdot N_y \cdot N_z \cdot \log_2(N_x \cdot N_y \cdot N_z)$$

where c_{in} and c_{out} are typically of the same dimension and are referred to as either width or embedding/hidden channel dimension.

Therefore, FFT computation on the global branch with the full 3D spatial resolution has a complexity of $\mathcal{O}(N_x \cdot N_y \cdot N_z \cdot \log_2(N_x \cdot N_y \cdot N_z))$ per channel, making it highly expensive for large values of N_x , N_y , and N_z such as $512 \times 512 \times 512$ or further higher spatial resolutions.

Local branch. FLOPs for FFT and IFFT computations (Cooley & Tukey, 1965) on the domain decomposed 3D spatial resolution, for instance, with non-overlapping patches.

Local Branch FLOPs Calculation for FFT & IFFT in Local Spectral Convolution 3D

Let $\hat{\mathbf{X}} \in \mathbb{R}^{N_b \times N_c \times N_p \times P_s \times P_s \times P_s}$ denote the input tensor for the 3D local spectral convolution module, where:

- N_p is the number of patches obtained by $\frac{N_x \cdot N_y \cdot N_z}{P_s^3}$,
- N_x , N_y , and N_z are the resolutions of the spatial dimensions,
- $P_s \times P_s \times P_s$ is the patch size (e.g., $16 \times 16 \times 16$, $32 \times 32 \times 32$, etc.),
- N_c represents the width or number of hidden channels.

$$\begin{aligned} \text{FLOPs}_{\text{FFT}} &= 5 \cdot N_b \cdot C_{\text{in}} \cdot N_p \cdot P_s \cdot P_s \cdot P_s \cdot \log_2(P_s \cdot P_s \cdot P_s) \\ &= 5 \cdot N_b \cdot C_{\text{in}} \cdot N_x \cdot N_y \cdot N_z \cdot \log_2(P_s \cdot P_s \cdot P_s) \end{aligned}$$

$$\begin{aligned} \text{FLOPs}_{\text{IFFT}} &= 5 \cdot N_b \cdot C_{\text{out}} \cdot N_p \cdot P_s \cdot P_s \cdot P_s \cdot \log_2(P_s \cdot P_s \cdot P_s) \\ &= 5 \cdot N_b \cdot C_{\text{out}} \cdot N_x \cdot N_y \cdot N_z \cdot \log_2(P_s \cdot P_s \cdot P_s) \end{aligned}$$

where c_{in} and c_{out} are typically set to be of the same dimension (e.g., 64, 128, etc.).

Thus, the FFT and IFFT computations (Cooley & Tukey, 1965) on the local branch operating on 3D patches has a computational complexity of $\mathcal{O}(N_x \cdot N_y \cdot N_z \cdot \log_2(P_s \cdot P_s \cdot P_s))$ per channel. Since $\mathcal{O}(N_x \cdot N_y \cdot N_z \cdot \log_2(P_s \cdot P_s \cdot P_s)) \ll \mathcal{O}(N_x \cdot N_y \cdot N_z \cdot \log_2(N_x \cdot N_y \cdot N_z))$ in practice, the FFT computation is significantly cheaper in the local branch. Moreover, it is highly parallelizable when computing FFTs since each patch can be processed independently, leveraging modern accelerators such as GPUs and TPUs.

G Detailed Quantitative Results and Analysis

G.1 Evaluation Metrics

Following prior research efforts (Takamoto et al., 2022; Wan et al., 2023), we evaluate our models on a wide range of metrics, viz. RMSE, nRMSE, fRMSE (low, mid, high), MaxError, MELR, and WLR. In addition, we introduce REL. % DIFF (RPD) to report *relative* performance improvement w.r.t a baseline. For the sake of completeness, we explain the computation of the metrics briefly.

G.1.1 Normalized Root Mean Square Error (nRMSE) a.k.a. Normalized L_2 a.k.a. Relative L_2 Error

The normalized L_2 norm of a vector $\mathbf{e} = (e_1, e_2, \dots, e_n)^T$ is given by:

$$\text{Normalized } L_2 = \frac{\|\mathbf{e}\|_2}{\|\mathbf{y}\|_2} = \frac{\sqrt{\sum_{i=1}^n e_i^2}}{\sqrt{\sum_{i=1}^n y_i^2}},$$

where $\mathbf{y} = (y_1, y_2, \dots, y_n)^T$ is the reference vector.

The normalized RMSE is defined as:

$$\text{Normalized RMSE} = \frac{\sqrt{\frac{1}{n} \sum_{i=1}^n e_i^2}}{\sqrt{\frac{1}{n} \sum_{i=1}^n y_i^2}} = \frac{\sqrt{\sum_{i=1}^n e_i^2}}{\sqrt{\sum_{i=1}^n y_i^2}}$$

The factor $\frac{1}{\sqrt{n}}$ cancels out in the numerator and denominator, leading to:

$$\text{Normalized RMSE} = \text{Normalized } L_2.$$

Given a prediction tensor $\hat{\mathbf{Y}} \in \mathbb{R}^{N_b \times N_c \times N_x \times N_y \times N_t}$ and target tensor $\mathbf{Y} \in \mathbb{R}^{N_b \times N_c \times N_x \times N_y \times N_t}$, where $b = 1, \dots, N_b$, $c = 1, \dots, N_c$, $x = 1, \dots, N_x$, $y = 1, \dots, N_y$, and $t = 1, \dots, N_t$. The nRMSE is computed as follows:

1. Mean Squared Error over the spatial dimensions:

$$\text{MSE}_{b,c,t} = \frac{1}{N_x \cdot N_y} \sum_{x=1}^{N_x} \sum_{y=1}^{N_y} (\hat{\mathbf{Y}}_{b,c,x,y,t} - \mathbf{Y}_{b,c,x,y,t})^2$$

2. Root Mean Squared Error over the spatial dimensions:

$$\text{RMSE}_{b,c,t} = \sqrt{\frac{1}{N_x \cdot N_y} \sum_{x=1}^{N_x} \sum_{y=1}^{N_y} (\hat{\mathbf{Y}}_{b,c,x,y,t} - \mathbf{Y}_{b,c,x,y,t})^2}$$

3. Normalization Factor:

$$\text{Normalization Factor}_{b,c,t} = \sqrt{\frac{1}{N_x \cdot N_y} \sum_{x=1}^{N_x} \sum_{y=1}^{N_y} \mathbf{Y}_{b,c,x,y,t}^2}$$

4. Normalized RMSE (nRMSE):

$$\text{nRMSE}_{b,c,t} = \frac{\text{RMSE}_{b,c,t}}{\text{Normalization Factor}_{b,c,t}}$$

5. Mean nRMSE over the batch, channel, and temporal dimensions:

$$\text{nRMSE} = \frac{1}{N_b \cdot N_c \cdot N_t} \sum_{b=1}^{N_b} \sum_{c=1}^{N_c} \sum_{t=1}^{N_t} \text{nRMSE}_{b,c,t}$$

6. **Variance-scaled Root Mean Square Error (vRMSE):** Ohana et al. (2024) introduce vRMSE, which is merely RMSE normalized by the variance of the ground truth. Considering 3D spatial data,

$$\text{MSE}_{b,c,t} = \frac{1}{N_x \cdot N_y \cdot N_z} \sum_{x=1}^{N_x} \sum_{y=1}^{N_y} \sum_{z=1}^{N_z} (\hat{\mathbf{Y}}_{b,c,x,y,z,t} - \mathbf{Y}_{b,c,x,y,z,t})^2$$

$$\text{RMSE}_{b,c,t} = \sqrt{\frac{1}{N_x \cdot N_y \cdot N_z} \sum_{x=1}^{N_x} \sum_{y=1}^{N_y} \sum_{z=1}^{N_z} (\hat{\mathbf{Y}}_{b,c,x,y,z,t} - \mathbf{Y}_{b,c,x,y,z,t})^2}$$

$$\text{Mean}_{b,c,t} = \frac{1}{N_x \cdot N_y \cdot N_z} \sum_{x=1}^{N_x} \sum_{y=1}^{N_y} \sum_{z=1}^{N_z} \mathbf{Y}_{b,c,x,y,z,t}$$

$$\text{Var}_{b,c,t} = \frac{1}{N_x \cdot N_y \cdot N_z} \sum_{x=1}^{N_x} \sum_{y=1}^{N_y} \sum_{z=1}^{N_z} (\mathbf{Y}_{b,c,x,y,z,t} - \text{Mean}_{b,c,t})^2$$

$$\text{vRMSE} = \frac{1}{N_b \cdot N_c \cdot N_t} \sum_{b=1}^{N_b} \sum_{c=1}^{N_c} \sum_{t=1}^{N_t} \left(\frac{\text{RMSE}_{b,c,t}}{\sqrt{\text{Var}_{b,c,t} + \epsilon}} \right)$$

$$\text{vRMSE} = \frac{1}{N_b \cdot N_c \cdot N_t} \sum_{b=1}^{N_b} \sum_{c=1}^{N_c} \sum_{t=1}^{N_t} \left(\sqrt{\frac{\text{MSE}_{b,c,t}}{\text{Var}_{b,c,t} + \epsilon}} \right)$$

where the mean and variance are computed over the spatial dimensions in $\text{Mean}_{b,c,t}$ and $\text{Var}_{b,c,t}$, respectively. In other words, the mean and variance are computed for each sample, timestep, and channel independently. The vRMSE score is finally computed by taking a mean over the batch, channel, and temporal dimensions, yielding a single scalar value.

G.1.2 Mean Energy Log Ratio (MELR)

Wan et al. (2023) defines the MELR metric as,

$$\text{MELR} = \sum_K w_K \left| \log \left(\frac{E_{\text{pred}}(K)}{E_{\text{ref}}(K)} \right) \right|, \quad E(K) = \sum_{K \in S_k} \frac{1}{2} |\hat{\mathbf{u}}(\mathbf{k})|^2 \quad (12)$$

G.1.3 Relative Percentage Difference (Rel. % Diff)

We report REL. % DIFF, which indicates the relative improvement (negative value) or degradation (positive value) over the baseline. Denote the proposed model’s score of a chosen evaluation metric (e.g., fRMSE) as \hat{p} and the baseline model’s score as \hat{b} . Then, the REL. % DIFF is defined as,

$$\text{REL. \% DIFF} := \frac{(\hat{p} - \hat{b})}{\hat{b}} \times 100 \quad (13)$$

G.2 Further Improvements with Attentional Feature Fusion, Multi-scale Channel Attention, and SPHERE Loss

2D Kolmogorov Flow. In this section, we explore ways to further improve the results by considering advanced feature fusion strategies. The global and local branches in LOGLO-FNO models input features on different scales, whereas the HFP module learns different latent features that are representative of high-frequencies. Therefore, we propose to employ sophisticated feature fusion modules targeted towards a seamless aggregation of these multi-scale and diverse features, as opposed to a simple summation (Figure 1). Towards this end, we adopt the multi-scale channel attention and attentional feature fusion modules introduced in Dai et al. (2021) to fuse the features of the local and global branches and the HFP branch. The results of an experiment with this fusion in LOGLO-FNO, as well as penalizing the SPHERE loss on the Kolmogorov Flow 2D dataset, are presented in Table 4. We term this model as LOGLO-FNO+. Comparing the results in Table 1 and Table 4, we observe that these improvements lead to an additional 12% in 1-step nRMSE and (6%, 11%) for the mid-and high-frequency errors, respectively. The MELR and WLR errors are also down by 8% and 7%, respectively. In a similar manner, we see consistent improvements in 5-step nRMSE (8%), fRMSE-mid (2%), fRMSE-high (8%), MELR and WLR (3% each) over the LOGLO-FNO model not using feature fusion and the SPHERE loss.

Note that the terminology *REL. % DIFF w/ fusion* in the Table 4 above indicates the use of SPHERE loss in addition to feature fusion. This detail has been omitted in the row for uncluttered presentation.

Table 4: 1-step and 5-step AR evaluation of LOGLO-FNO+ employing multi-scale feature fusion and patch-based energy spectra loss (SPHERE) compared with SOTA baselines on the test set of 2D Kolmogorov Flow (Li et al., 2022b). We also report the REL. % DIFF to indicate the improvement (-) or the degradation (+) with respect to FNO. The number of modes used in the global branch is 40, and the local branch uses a patch size of 16×16 . The number of hidden channels has been set as 65. NO-LIDK[†] indicates the usage of both differential kernel and localized integral kernel layers in its architecture, NO-LIDK* denotes the model employing only the local integral kernel layer, and NO-LIDK[◊] stands for the use of only the differential layer as an additional parallel layer to the global spectral convolution layer of base FNO (see Table 4 in Liu-Schiaffini et al. (2024)). Transolver* indicates longer training time of the model for 500 epochs due to convergence issues at shorter training epochs of 136. We boldface the **best result** and underline the second-best result.

Eval Type	Model	RMSE (\downarrow)	nRMSE	bRMSE	cRMSE	fRMSE(L)	fRMSE(M)	fRMSE(H)	MaxError (\downarrow)	MELR (\downarrow)	WLR (\downarrow)
1-step Evaluation											
1-step	U-Net	$7.17 \cdot 10^{-1}$	$1.3 \cdot 10^{-1}$	$1.47 \cdot 10^0$	$1.74 \cdot 10^{-2}$	$2.24 \cdot 10^{-2}$	$3.57 \cdot 10^{-2}$	$4.39 \cdot 10^{-2}$	$2.01 \cdot 10^1$	$1.64 \cdot 10^{-1}$	$1.48 \cdot 10^{-2}$
	Transolver*	$7.69 \cdot 10^{-1}$	$1.39 \cdot 10^{-1}$	$1.42 \cdot 10^0$	$7.65 \cdot 10^{-3}$	$2.74 \cdot 10^{-2}$	$4.48 \cdot 10^{-2}$	$4.65 \cdot 10^{-2}$	$1.52 \cdot 10^1$	$1.43 \cdot 10^{-1}$	$1.83 \cdot 10^{-2}$
	FNO	$8.08 \cdot 10^{-1}$	$1.47 \cdot 10^{-1}$	$7.94 \cdot 10^{-1}$	$1.1 \cdot 10^{-2}$	$1.36 \cdot 10^{-2}$	$2.05 \cdot 10^{-2}$	$4.7 \cdot 10^{-2}$	$1.46 \cdot 10^1$	$5.2 \cdot 10^{-1}$	$2.83 \cdot 10^{-2}$
	F-FNO	$7.53 \cdot 10^{-1}$	$1.37 \cdot 10^{-1}$	$7.41 \cdot 10^{-1}$	$1.5 \cdot 10^{-2}$	$1.49 \cdot 10^{-2}$	$2.15 \cdot 10^{-2}$	$4.36 \cdot 10^{-2}$	$1.42 \cdot 10^1$	$4.74 \cdot 10^{-1}$	$2.28 \cdot 10^{-2}$
	LSM	$7.49 \cdot 10^{-1}$	$1.36 \cdot 10^{-1}$	$1.47 \cdot 10^0$	$1.36 \cdot 10^{-2}$	$2.59 \cdot 10^{-2}$	$4.42 \cdot 10^{-2}$	$4.64 \cdot 10^{-2}$	$2.05 \cdot 10^1$	$1.43 \cdot 10^{-1}$	$1.68 \cdot 10^{-2}$
	U-FNO	$6.13 \cdot 10^{-1}$	$1.12 \cdot 10^{-1}$	$1.0 \cdot 10^0$	$7.09 \cdot 10^{-3}$	$1.27 \cdot 10^{-2}$	$2.22 \cdot 10^{-2}$	$3.71 \cdot 10^{-2}$	$1.64 \cdot 10^1$	$1.38 \cdot 10^{-1}$	$1.09 \cdot 10^{-2}$
	NO-LIDK*	$7.25 \cdot 10^{-1}$	$1.33 \cdot 10^{-1}$	$1.12 \cdot 10^0$	$9.05 \cdot 10^{-3}$	$1.45 \cdot 10^{-2}$	$2.69 \cdot 10^{-2}$	$4.55 \cdot 10^{-2}$	$1.65 \cdot 10^1$	$1.85 \cdot 10^{-1}$	$1.54 \cdot 10^{-2}$
	NO-LIDK [◊]	$6.13 \cdot 10^{-1}$	$1.11 \cdot 10^{-1}$	$5.95 \cdot 10^{-1}$	$1.46 \cdot 10^{-2}$	$1.65 \cdot 10^{-2}$	$2.29 \cdot 10^{-2}$	$3.91 \cdot 10^{-2}$	$1.5 \cdot 10^1$	$9.57 \cdot 10^{-2}$	$1.1 \cdot 10^{-2}$
	NO-LIDK [†]	$5.86 \cdot 10^{-1}$	$1.07 \cdot 10^{-1}$	$5.64 \cdot 10^{-1}$	$1.05 \cdot 10^{-2}$	$1.44 \cdot 10^{-2}$	$2.46 \cdot 10^{-2}$	$3.82 \cdot 10^{-2}$	$1.47 \cdot 10^1$	$7.11 \cdot 10^{-2}$	$1.0 \cdot 10^{-2}$
	LOGLO-FNO	<u>$5.89 \cdot 10^{-1}$</u>	<u>$1.07 \cdot 10^{-1}$</u>	$6.74 \cdot 10^{-1}$	<u>$7.23 \cdot 10^{-3}$</u>	$1.21 \cdot 10^{-2}$	<u>$1.81 \cdot 10^{-2}$</u>	<u>$3.54 \cdot 10^{-2}$</u>	$1.33 \cdot 10^1$	$1.29 \cdot 10^{-1}$	$1.06 \cdot 10^{-2}$
	LOGLO-FNO+	$4.88 \cdot 10^{-1}$	$8.87 \cdot 10^{-2}$	$5.57 \cdot 10^{-1}$	$8.78 \cdot 10^{-3}$	<u>$1.31 \cdot 10^{-2}$</u>	$1.68 \cdot 10^{-2}$	$3.04 \cdot 10^{-2}$	<u>$1.35 \cdot 10^1$</u>	<u>$7.56 \cdot 10^{-2}$</u>	$8.76 \cdot 10^{-3}$
REL. % DIFF	w/o fusion	-27.1 %	-27.21 %	-15.12 %	-34.31 %	-11.22 %	-11.88 %	-24.64 %	-8.99 %	-75.12 %	-62.63 %
REL. % DIFF	w/ fusion	-39.6 %	-39.78 %	-29.86 %	-20.28 %	-3.87 %	-18.13 %	-35.39 %	-7.91 %	-83.54 %	-69.03 %
5-step Autoregressive Evaluation											
5-step AR	U-Net	$1.51 \cdot 10^0$	$2.65 \cdot 10^{-1}$	$2.31 \cdot 10^0$	$5.39 \cdot 10^{-2}$	$6.53 \cdot 10^{-2}$	$1.04 \cdot 10^{-1}$	$9.38 \cdot 10^{-2}$	$1.81 \cdot 10^1$	$2.13 \cdot 10^{-1}$	$3.52 \cdot 10^{-2}$
	Transolver*	$1.91 \cdot 10^0$	$3.36 \cdot 10^{-1}$	$2.59 \cdot 10^0$	$6.12 \cdot 10^{-3}$	$7.44 \cdot 10^{-2}$	$1.51 \cdot 10^{-1}$	$1.18 \cdot 10^{-1}$	$2.36 \cdot 10^1$	$2.45 \cdot 10^{-1}$	$4.92 \cdot 10^{-2}$
	FNO	$1.33 \cdot 10^0$	$2.35 \cdot 10^{-1}$	$1.34 \cdot 10^0$	$1.46 \cdot 10^{-2}$	$3.37 \cdot 10^{-2}$	$5.8 \cdot 10^{-2}$	$8.37 \cdot 10^{-2}$	$1.6 \cdot 10^1$	$6.18 \cdot 10^{-1}$	$4.93 \cdot 10^{-2}$
	F-FNO	$1.29 \cdot 10^0$	$2.28 \cdot 10^{-1}$	$1.27 \cdot 10^0$	$2.28 \cdot 10^{-2}$	$3.60 \cdot 10^{-2}$	$5.52 \cdot 10^{-2}$	$8.12 \cdot 10^{-2}$	$1.50 \cdot 10^1$	$5.37 \cdot 10^{-1}$	$3.99 \cdot 10^{-2}$
	LSM	$1.81 \cdot 10^0$	$3.18 \cdot 10^{-1}$	$2.76 \cdot 10^0$	$3.87 \cdot 10^{-2}$	$7.6 \cdot 10^{-2}$	$1.44 \cdot 10^{-1}$	$1.12 \cdot 10^{-1}$	$2.08 \cdot 10^1$	$2.04 \cdot 10^{-1}$	$4.39 \cdot 10^{-2}$
	U-FNO	$1.15 \cdot 10^0$	$2.03 \cdot 10^{-1}$	$1.45 \cdot 10^0$	<u>$6.3 \cdot 10^{-3}$</u>	$2.69 \cdot 10^{-2}$	$5.33 \cdot 10^{-2}$	$7.35 \cdot 10^{-2}$	$1.56 \cdot 10^1$	$2.01 \cdot 10^{-1}$	$2.51 \cdot 10^{-2}$
	NO-LIDK*	$1.36 \cdot 10^0$	$2.39 \cdot 10^{-1}$	$1.8 \cdot 10^0$	$1.1 \cdot 10^{-2}$	$3.14 \cdot 10^{-2}$	$6.86 \cdot 10^{-2}$	$8.91 \cdot 10^{-2}$	$1.59 \cdot 10^1$	$2.23 \cdot 10^{-1}$	$2.93 \cdot 10^{-2}$
	NO-LIDK [◊]	$1.17 \cdot 10^0$	$2.04 \cdot 10^{-1}$	$1.12 \cdot 10^0$	$1.92 \cdot 10^{-2}$	$3.71 \cdot 10^{-2}$	$5.96 \cdot 10^{-2}$	$7.60 \cdot 10^{-2}$	$1.61 \cdot 10^1$	$1.42 \cdot 10^{-1}$	$2.12 \cdot 10^{-2}$
	NO-LIDK [†]	$1.17 \cdot 10^0$	$2.05 \cdot 10^{-1}$	$1.14 \cdot 10^0$	$1.23 \cdot 10^{-2}$	$3.31 \cdot 10^{-2}$	$5.94 \cdot 10^{-2}$	$7.74 \cdot 10^{-2}$	$1.56 \cdot 10^1$	$1.03 \cdot 10^{-1}$	$2.18 \cdot 10^{-2}$
	LOGLO-FNO	<u>$1.09 \cdot 10^0$</u>	<u>$1.92 \cdot 10^{-1}$</u>	<u>$1.12 \cdot 10^0$</u>	$8.99 \cdot 10^{-3}$	<u>$2.8 \cdot 10^{-2}$</u>	<u>$4.55 \cdot 10^{-2}$</u>	<u>$6.93 \cdot 10^{-2}$</u>	$1.26 \cdot 10^1$	$1.67 \cdot 10^{-1}$	<u>$2.07 \cdot 10^{-2}$</u>
	LOGLO-FNO+	$9.81 \cdot 10^{-1}$	$1.72 \cdot 10^{-1}$	$1.02 \cdot 10^0$	$1.05 \cdot 10^{-2}$	$2.9 \cdot 10^{-2}$	$4.43 \cdot 10^{-2}$	$6.27 \cdot 10^{-2}$	<u>$1.31 \cdot 10^1$</u>	<u>$1.17 \cdot 10^{-1}$</u>	$1.90 \cdot 10^{-2}$
REL. % DIFF	w/o fusion	-18.26 %	-18.39 %	-16.12 %	-38.21 %	-16.86 %	-21.62 %	-17.26 %	-21.31 %	-73.04 %	-58.02 %
REL. % DIFF	w/ fusion	-26.37 %	-26.63 %	-23.43 %	-27.99 %	-14.03 %	-23.58 %	-25.09 %	-15.62 %	-77.76 %	-61.43 %

G.3 Significance of Adding More Modes in the Fourier Layers of Global Branch

G.3.1 Kolmogorov Flow 2D

In this study, we analyze the influence of adding more modes in the global branch while keeping the number of modes constant in the local branch, which is done by using a single local branch with a patch size of 16×16 . This setting yields the local spectral convolution branch with 9 modes, including the Nyquist frequency for the y-axis of the 2D spatial data. Further, we also fix the embedding dimension to 48. Therefore, the number of modes in the global branch is the only varying factor. The experiments are conducted on the turbulent 2D Kolmogorov Flow dataset (Li et al., 2022b).

1-step Evaluation. Here, we evaluate the baseline FNO and LOGLO-FNO models on 1-step errors. The LOGLO-FNO models have been trained with a single local branch (patch size 16×16) in addition to the global branch. Figures 9, 10, 11, and 12 plot xRMSE, MaxError, and the energy spectra (MELR and WLR) metrics.

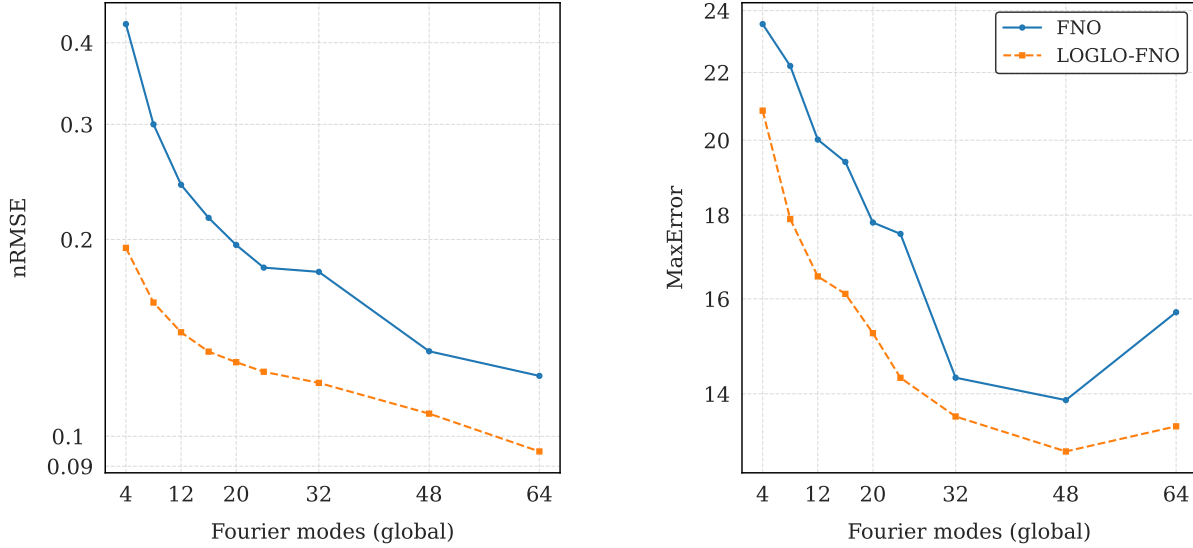


Figure 9: Comparison of FNO vs. LOGLO-FNO showing 1-step nRMSE and MaxError (\downarrow) on the test set of Kolmogorov Flow ($Re = 5k$) (Li et al., 2022b) for varying number of modes in global branch and full set of modes (i.e., (16, 9) for patch size 16×16) in local branch.

In Figure 9, we observe that as we increase the modes in the global branch, it generally leads to a reduction in nRMSE and MaxError for both models, except for a slight increase in MaxError when utilizing the full set of modes potentially due to overfitting. Also, note that LOGLO-FNO outperforms base FNO significantly, particularly when the modes used in the global branch are less (i.e., sparse modes). We hypothesize that the local branch compensates in this case when there is a lack of expressivity. Even when using the full set of available modes, LOGLO-FNO yields improved error. This behavior shows that local convolutions always supplement global convolutions.

Figure 10 visualizes the low, mid, and high-frequency band-classified errors for varying numbers of modes in the global branch. A similar trend as observed for nRMSE also holds here. Additionally, we observe that the error improvement for LOGLO-FNO over FNO for the high-frequency is more pronounced than for low and mid-frequencies. Note the logarithmic scale on the y-axis. Further, FNO tends to overfit when employing the full set of modes (fRMSE (Low) & fRMSE (Mid)), suggesting potential overfitting and corroborating the findings of Lanthaler et al. (2024). In contrast, LOGLO-FNO does not exhibit this behavior and achieves the lowest error when utilizing the full set of modes. Notably, LOGLO-FNO with 32 modes attains lower

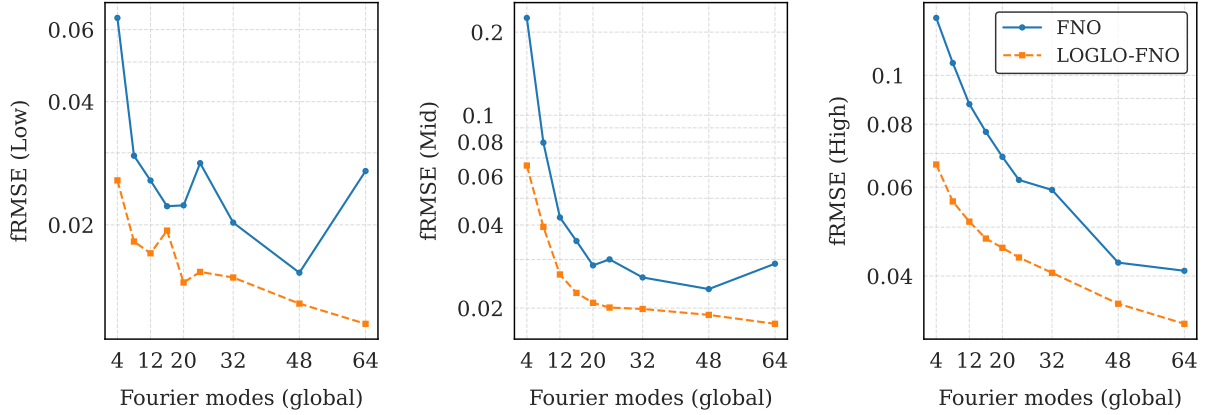


Figure 10: Comparison of FNO vs. LOGLO-FNO showing 1-step fRMSE (\downarrow) on the test set of Kolmogorov Flow dataset ($Re = 5k$) (Li et al., 2022b) for a varying number of modes in the global branch and full set of modes (i.e., (16, 9) for patch size 16×16) in the local branch.

frequency errors than the base FNO with 48 modes, highlighting its more efficient representation of complex features while maintaining robustness against overfitting.

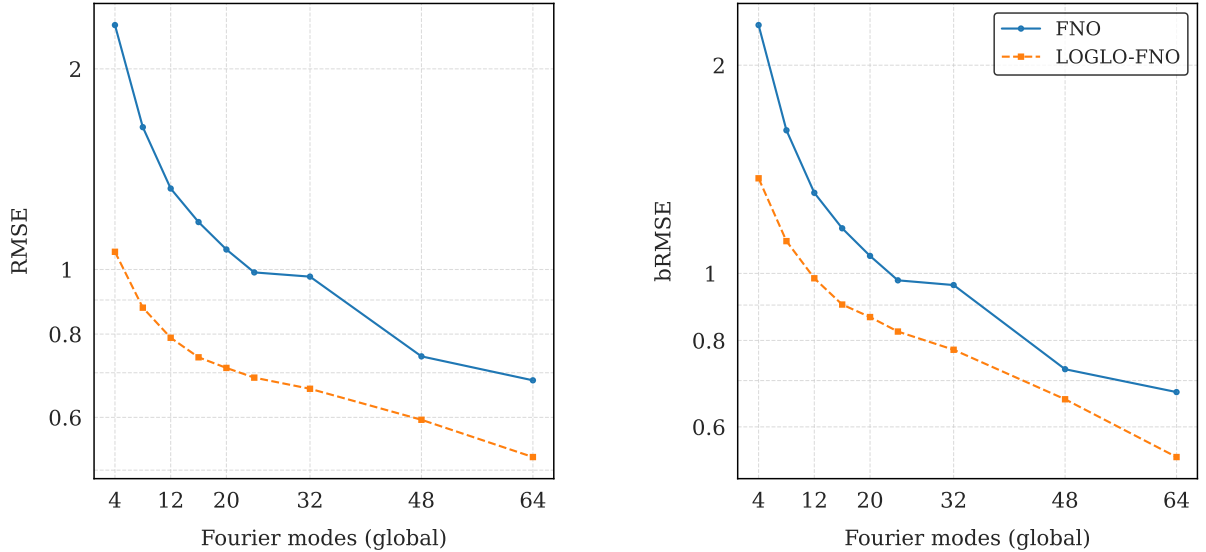


Figure 11: Comparison of FNO vs. LOGLO-FNO showing 1-step RMSE and bRMSE (\downarrow) on the test set of Kolmogorov Flow ($Re = 5k$) (Li et al., 2022b) for a varying number of modes in the global branch and full set of modes (i.e., (16, 9) for patch size 16×16) in the local branch.

In Figure 12, we plot the energy spectra scalar measures, viz. MELR and WLR, which quantify the spectral discrepancy between the prediction and reference simulations. Here, we observe that LOGLO-FNO is significantly better than baseline FNO.

Extended Autoregressive Evaluation. In this inference setup, we evaluate the 1-step trained models on autoregressive rollouts for varying numbers of timesteps and evaluate the rollout errors. We roll out the

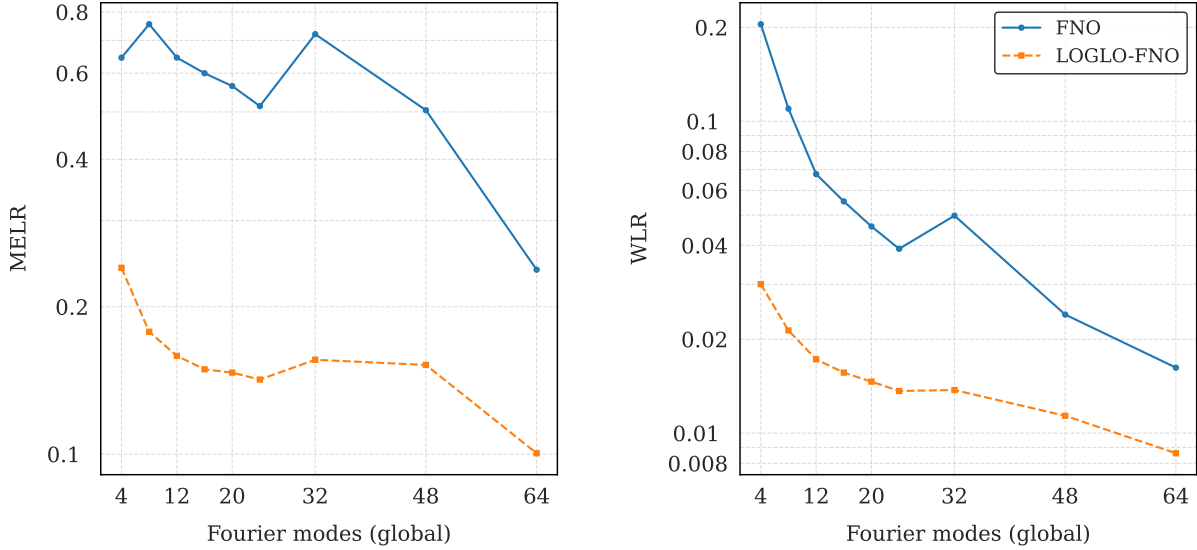


Figure 12: Comparison of FNO vs. LOGLO-FNO showing 1-step MELR and WLR (\downarrow) on the test set of Kolmogorov Flow ($Re = 5k$) (Li et al., 2022b) for a varying number of modes in the global branch and full set of modes (i.e., (16, 9) for patch size 16×16) in the local branch.

trajectories until reaching 25 timesteps to understand the behavior of LOGLO-FNO compared to base FNO on autoregressive error accumulation.

In Figures 13, 15, 14, and 16 we plot the autoregressive errors of metrics, such as nRMSE, Max Error, fRMSE, bRMSE, MELR, and WLR. We observe that, overall, LOGLO-FNO consistently yields lower errors compared to base FNO and maintains the same behavior throughout the rollout extent. Although the autoregressive error accumulation is not completely mitigated, we can conclude that LOGLO-FNO suffers less from this problem than the baseline FNO.

In Figure 16, we visualize the energy spectra deviations through MELR and WLR metrics. We observe that LOGLO-FNO outperforms base FNO by a significant margin, indicating that the gap between the energy spectra of predictions and the ground truth of LOGLO-FNO is narrower than the baseline FNO model.

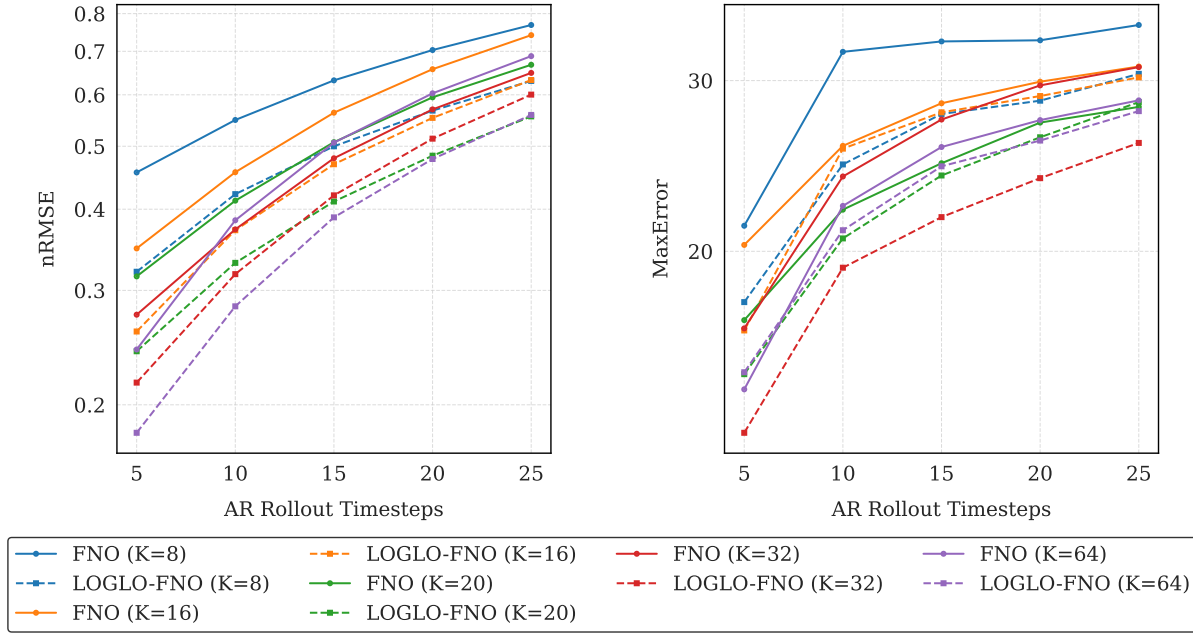


Figure 13: Comparison of FNO vs. LOGLO-FNO for autoregressive rollout showing nRMSE and MaxError (\downarrow) growth over varying number of modes (K) in global branch and timesteps in the trajectories on the test set of Kolmogorov Flow ($Re = 5k$) (Li et al., 2022b). The local branch uses a patch size of 16×16 .

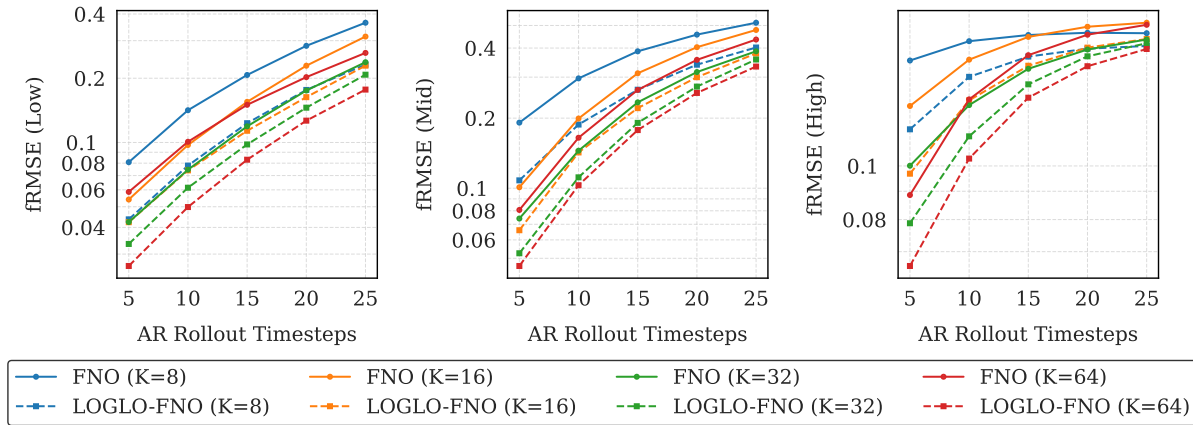


Figure 14: Comparison of FNO vs. LOGLO-FNO for autoregressive rollout showing fRMSE (\downarrow) error growth over variable number of modes (K) in the global branch and varying timesteps in the trajectories on the test set of Kolmogorov Flow ($Re = 5k$) (Li et al., 2022b). The local branch uses a patch size of 16×16 .

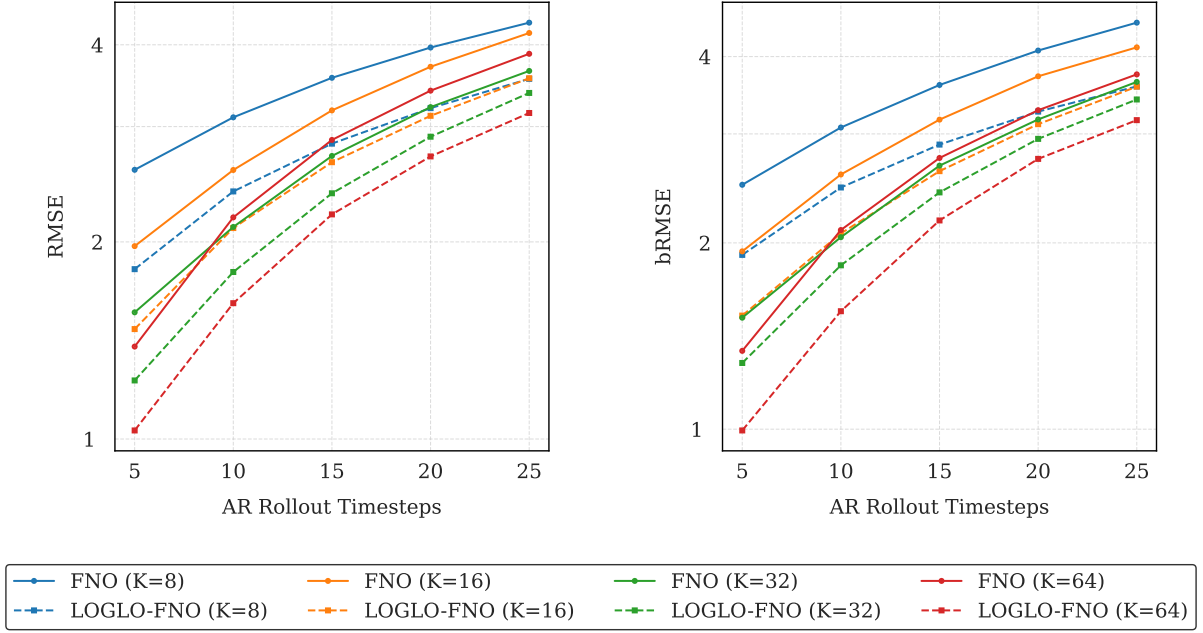


Figure 15: Comparison of FNO vs. LOGLO-FNO for autoregressive rollout showing RMSE and bRMSE (\downarrow) error growth over varying modes (K) in global branch and number of timesteps in the trajectories on the test set of Kolmogorov Flow ($Re = 5k$) (Li et al., 2022b). The local branch uses a patch size of 16×16 .

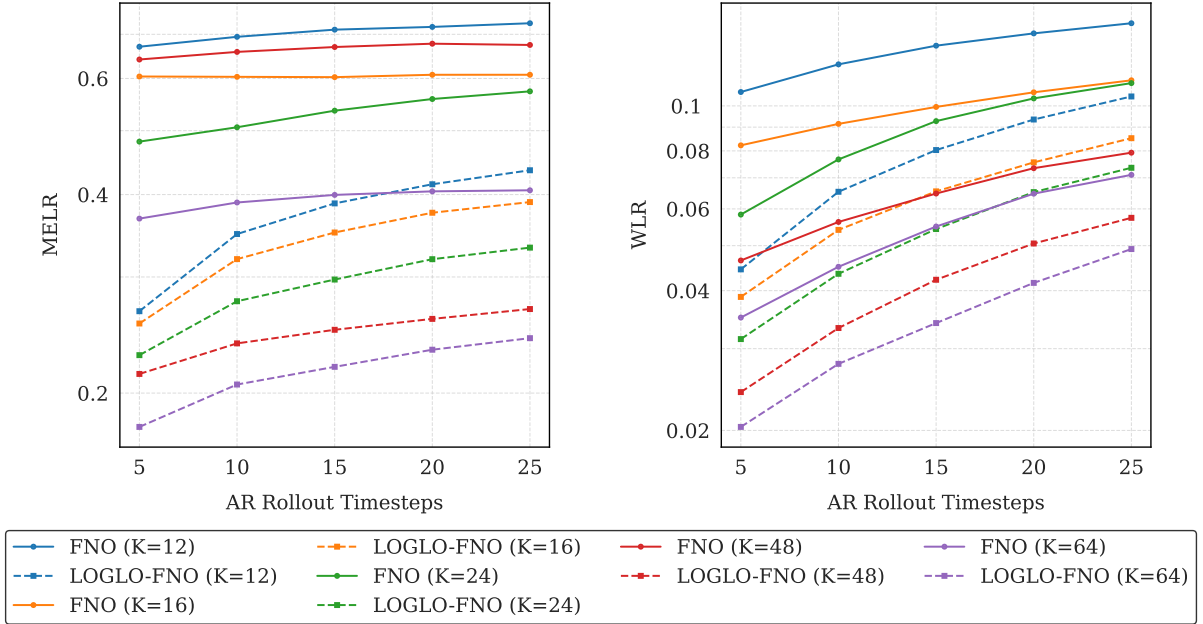


Figure 16: Comparison of FNO vs. LOGLO-FNO for autoregressive rollout showing MELR and WLR (\downarrow) error growth over varying modes (K) in global branch and number of timesteps in the trajectories on the test set of Kolmogorov Flow ($Re = 5k$) (Li et al., 2022b). The local branch uses a patch size of 16×16 .

G.3.2 Turbulent Radiative Layer 3D

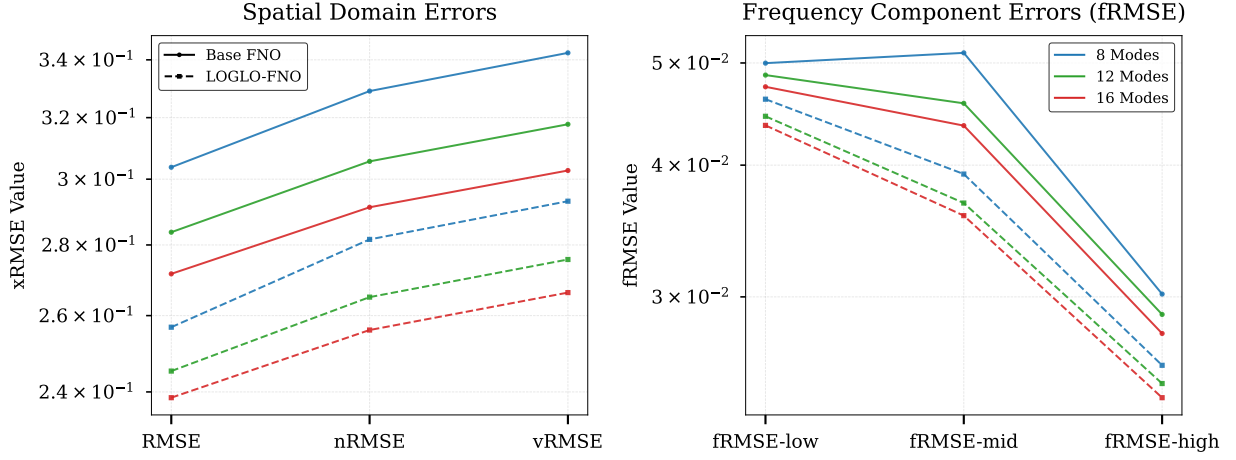


Figure 17: Comparison of base FNO vs. LOGLO-FNO showing 1-step spatial domain xRMSE (left) and frequency space fRMSE (right) over varying Fourier modes (K) in the global branch and the local branch utilizing a patch size of $16 \times 16 \times 32$ and the resulting full set of modes (16, 16, 17) on the test set of the Turbulent Radiative Layer 3D dataset (Ohana et al., 2024).

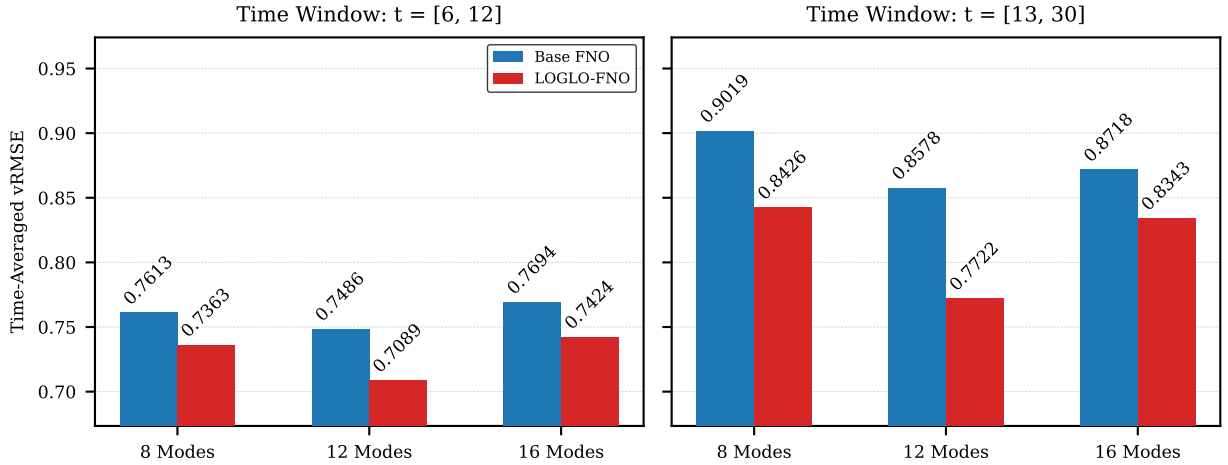


Figure 18: Comparison of base FNO vs. LOGLO-FNO showing vRMSE values for the autoregressive rollout over the time windows [6:12] (left) and [13:30] (right, both ends inclusive), for variable Fourier modes (K) in the global branch while the local branch employing a patch size of $16 \times 16 \times 32$ and the resulting full set of modes (16, 16, 17) on the test set of the Turbulent Radiative Layer 3D dataset (Ohana et al., 2024).

H Qualitative Results and Analysis

H.0.1 Kolmogorov Flow 2D

In this section, we provide qualitative visualizations of the predictions of a few random trajectories from the test set of Kolmogorov Flow 2D dataset (Li et al., 2022b). The predictions are obtained from the models trained with 32 modes in the global branch and a patch size of 16 in the local branch for LOGLO-FNO. Both models use a constant width of 48.

Figure 19 provides a qualitative visualization comparing the ground truth, predictions, and the corresponding absolute errors of two consecutive timesteps of two random trajectories. We observe that LOGLO-FNO retains sharp details, resulting in a noticeable reduction of errors, whereas the base FNO yields smoothed-out predictions. Note that the absolute errors of both predictions are placed on the same scale for a fair comparison.

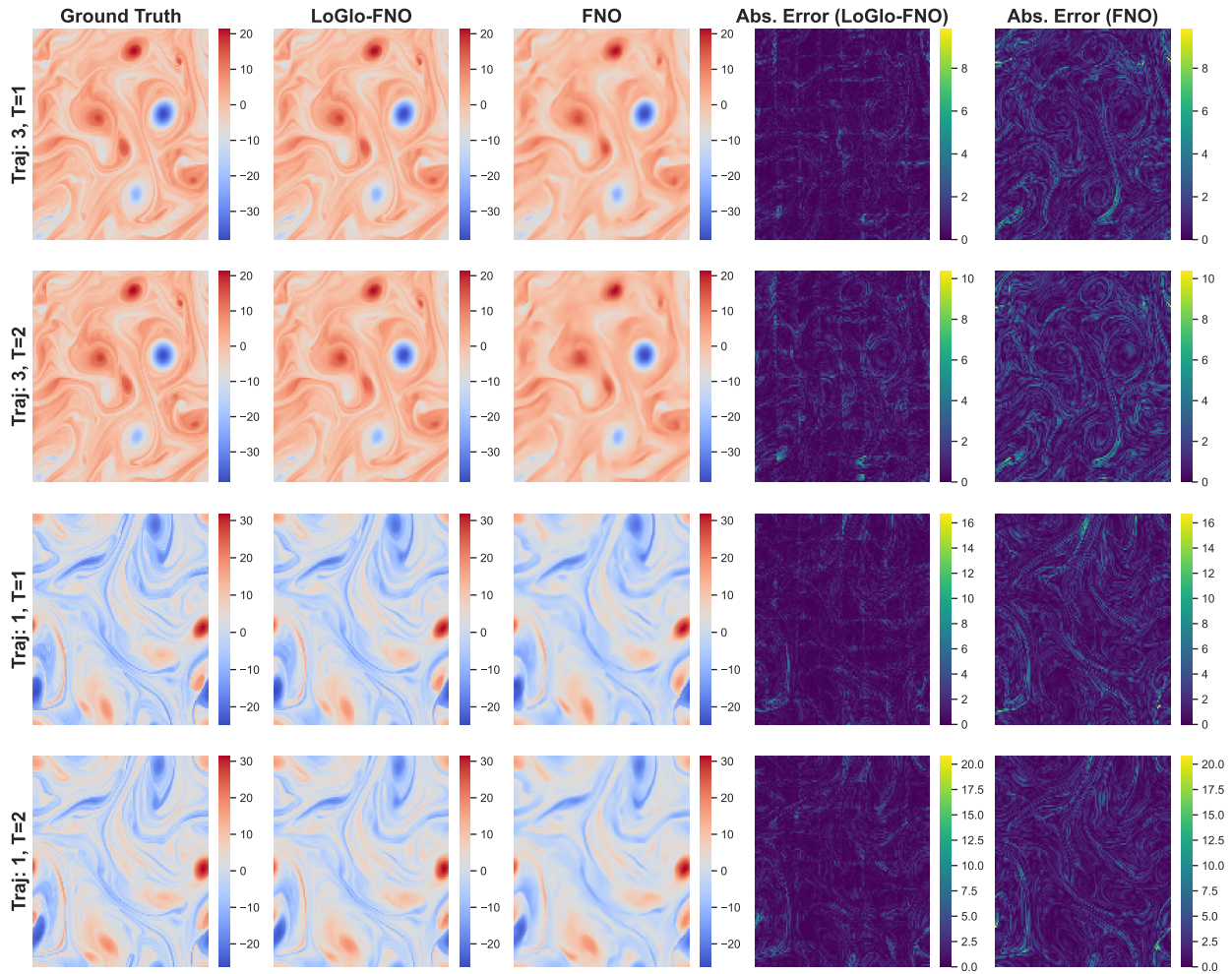


Figure 19: Qualitative comparison of predictions, ground truths, and absolute errors of FNO and LOGLO-FNO for random trajectories from the test set of Kolmogorov Flow ($Re = 5k$) (Li et al., 2022b).

Similar to Figure 19, we visualize the errors of two different trajectories from the test set in Figure 20. However, we additionally localize the regions in the predictions corresponding to regions in the absolute error that exceed 10% of the maximum error in the whole domain. This could result in multiple such regions. Therefore, we limit ourselves to a single contiguous region with the highest intensity in the interest of providing an uncluttered visualization. The displayed regions inside the red bounding boxes are the ones

with the highest error intensity. We observe that the regions overlap for both trajectories at timestep 1. This implies that both models struggle to get the details correct in this region. However, note that the bounding box regions are smaller for LOGLO-FNO compared to base FNO. Hence, we can deduce that LOGLO-FNO is effective in mitigating errors in regions where the base FNO struggles. In scenarios when the bounding boxes do not overlap, as is the case in both model predictions for timestep 2, it is generally desirable to have bounding boxes with smaller areas as this indicates the errors are localized to a small region and not spread out over a large area.

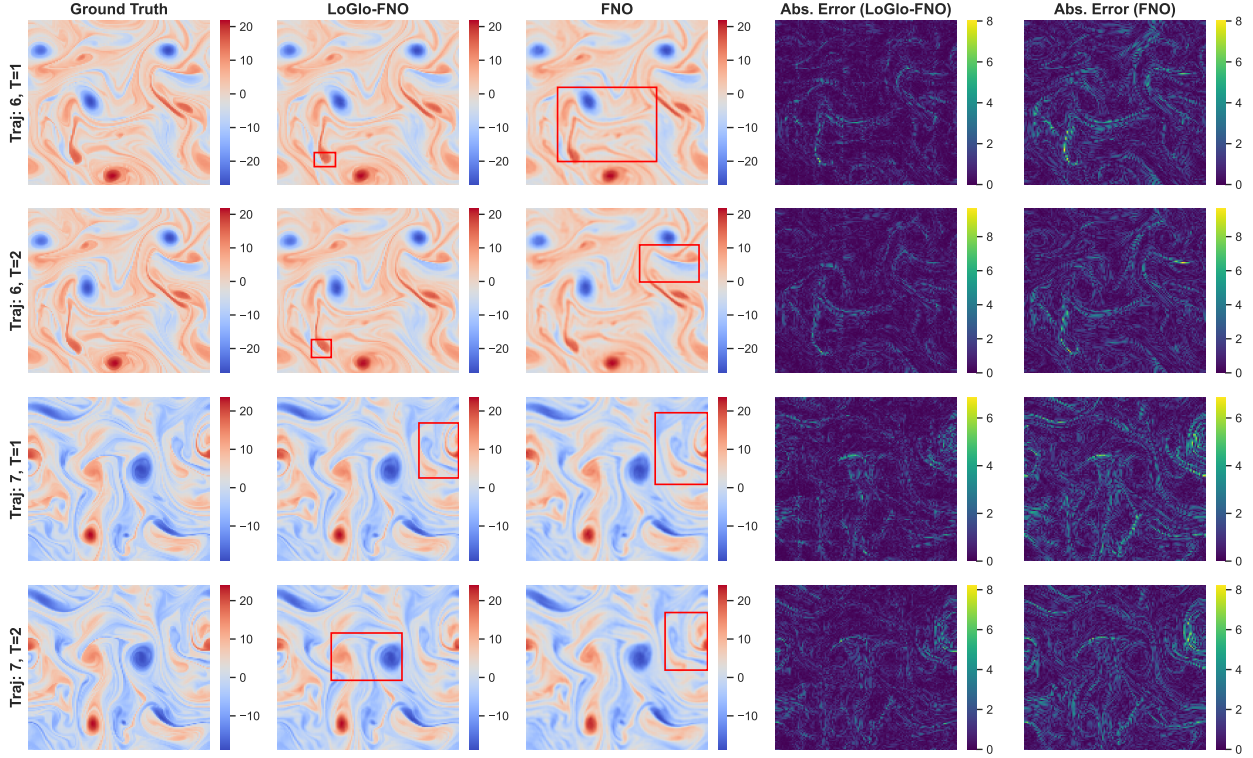


Figure 20: Qualitative comparison of FNO vs. LOGLO-FNO on random samples from the test set of Kolmogorov Flow ($Re = 5k$). The red bounding boxes highlight a single spatially contiguous region where the absolute error exceeds 10% of the maximum error in the domain.

H.0.2 Turbulent Radiative Layer 3D

In this section, we provide qualitative visualizations of predictions of a few random trajectories from the test set of the Turbulent Radiative Layer 3D dataset (Ohana et al., 2024). The LOGLO-FNO and base FNO predictions are obtained using 1-step evaluation. In the following plots, we show the test set trajectory corresponding to the t_{cool} parameter 0.03. The x, y, and z axes show the spatial extents (L_x , L_y , and L_z) of the simulation. The ground truth solution is repeated on the left column for clarity in the representation. Note the deviation in the range of density and velocity values predicted by base FNO and LOGLO-FNO with respect to the ground truth. Further, we observe that base FNO predicts unphysical values (negative density), whereas the values predicted by LOGLO-FNO are non-negative.

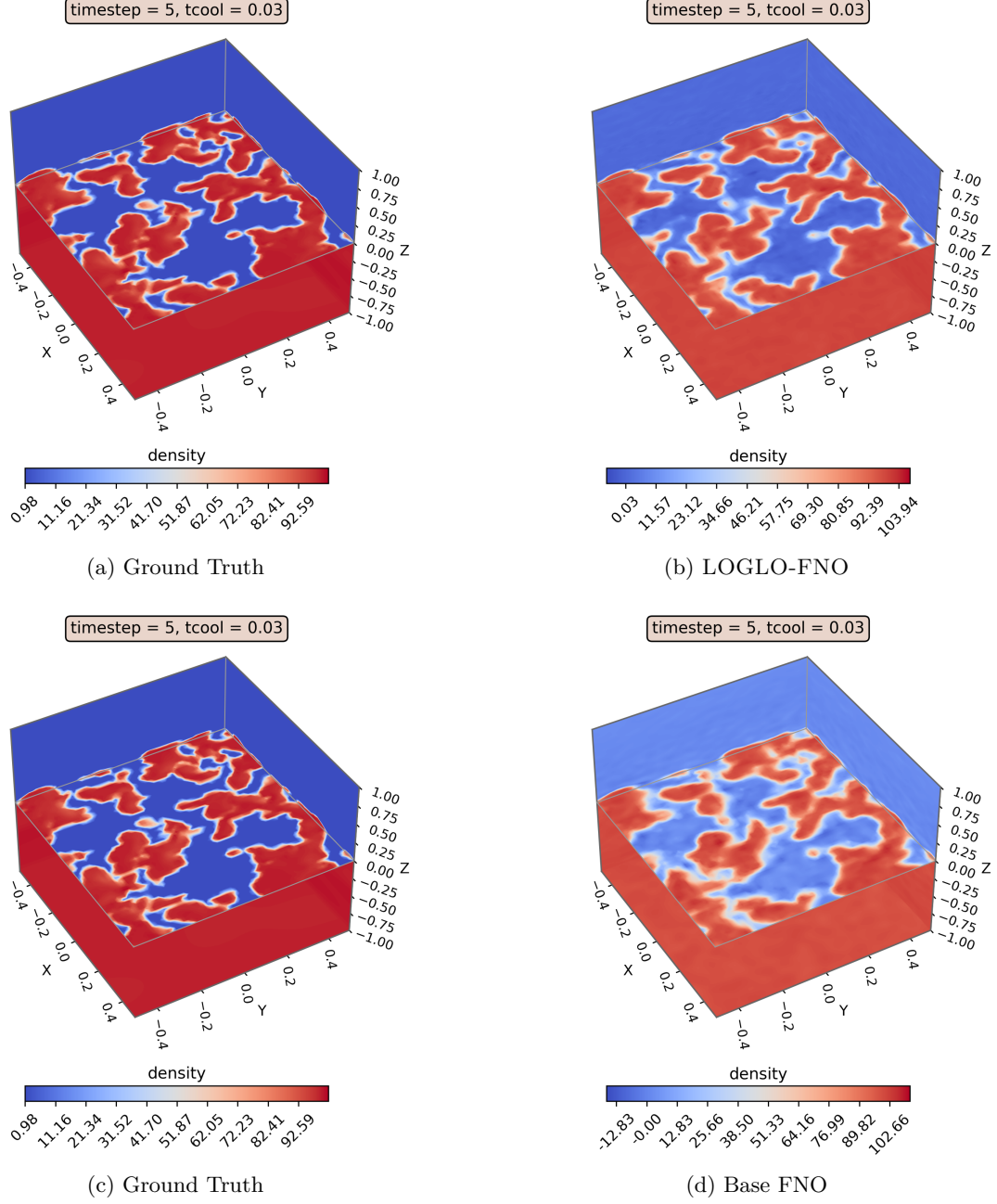


Figure 21: A cross-sectional (XY) slice at the middle of the Z-axis, embedded in the XY, YZ, and XZ planar view, showing the *density* channel from the test set trajectory (for $t_{cool} = 0.03$) at timestep 5 comparing the ground truth (left), LOGLO-FNO and base FNO predictions (right).

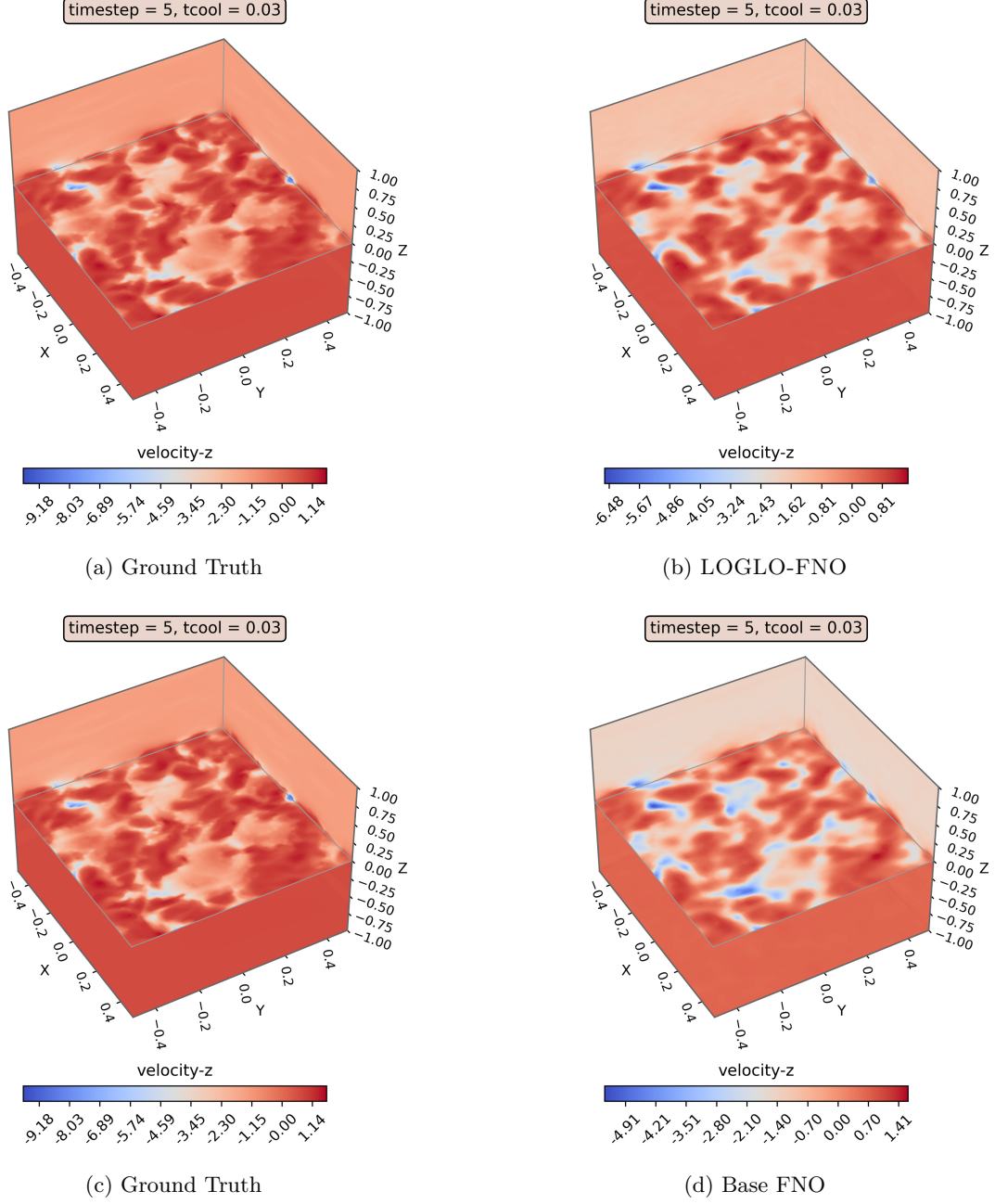


Figure 22: A cross-sectional (XY) slice at the middle of the Z-axis, embedded in the XY, YZ, and XZ planar view, showing the $velocity-z$ channel from the test set trajectory (for $t_{cool} = 0.03$) at timestep 5 comparing the ground truth (left), LOGLO-FNO and base FNO predictions (right).

I Energy Spectra Visualization and Analysis

Kolmogorov Flow. In this section, we provide a comparative analysis of the energy spectra of predictions of state-of-the-art neural operator baselines versus the reference solution u on the Kolmogorov Flow 2D dataset. The predictions are obtained by autoregressive rollout of the 1-step trained models for the entire duration of the trajectory. In Figures 23, 24, 25, 26, 27, 28, 29, and 30, we plot the energy spectra for two consecutive timesteps at 50 timestep intervals.

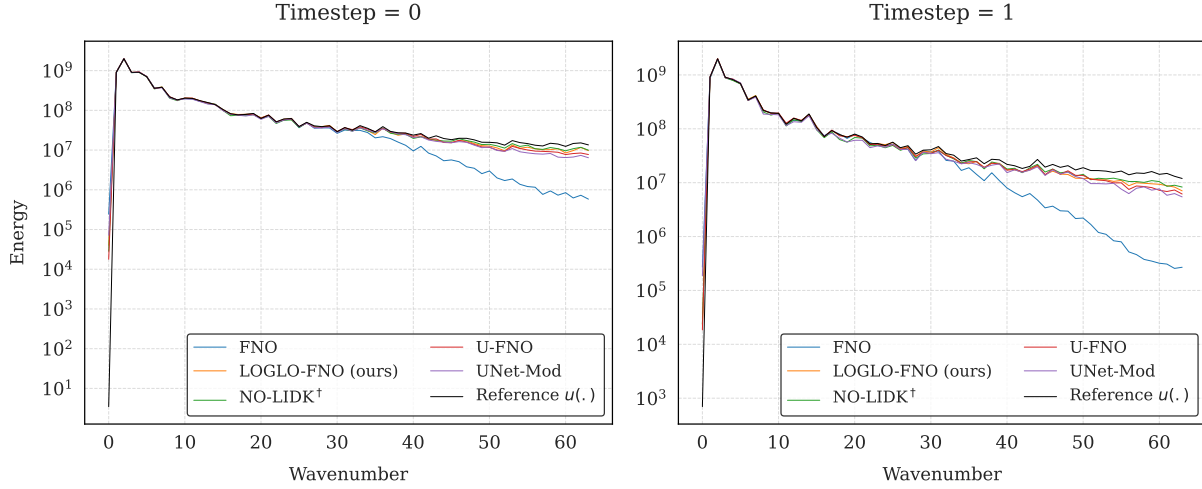


Figure 23: Energy spectra comparison of predictions of state-of-the-art neural operator baselines and our LOGLO-FNO vs. ground truth at two consecutive timesteps on a random sample from the test set of Kolmogorov Flow 2D ($Re = 5k$) (Li et al., 2022a). NO-LIDK[†] denotes the use of both local integral and differential kernels for local convolutions.

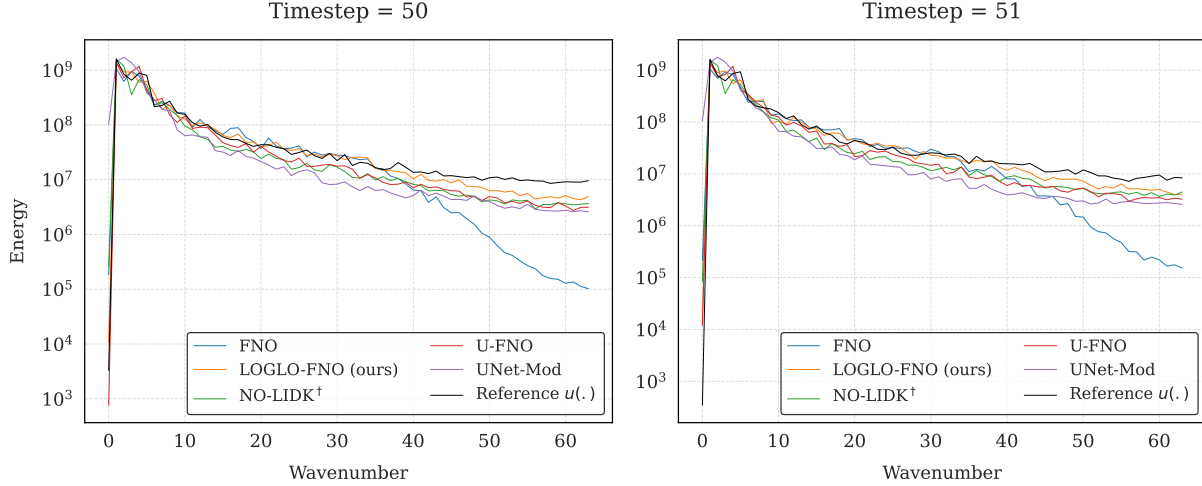


Figure 24: Energy spectra comparison of predictions of state-of-the-art neural operator baselines and our LOGLO-FNO vs. ground truth at two consecutive timesteps on a random sample from the test set of Kolmogorov Flow 2D ($Re = 5k$) (Li et al., 2022a). NO-LIDK[†] indicates the use of both local integral and differential kernels for local convolutions.

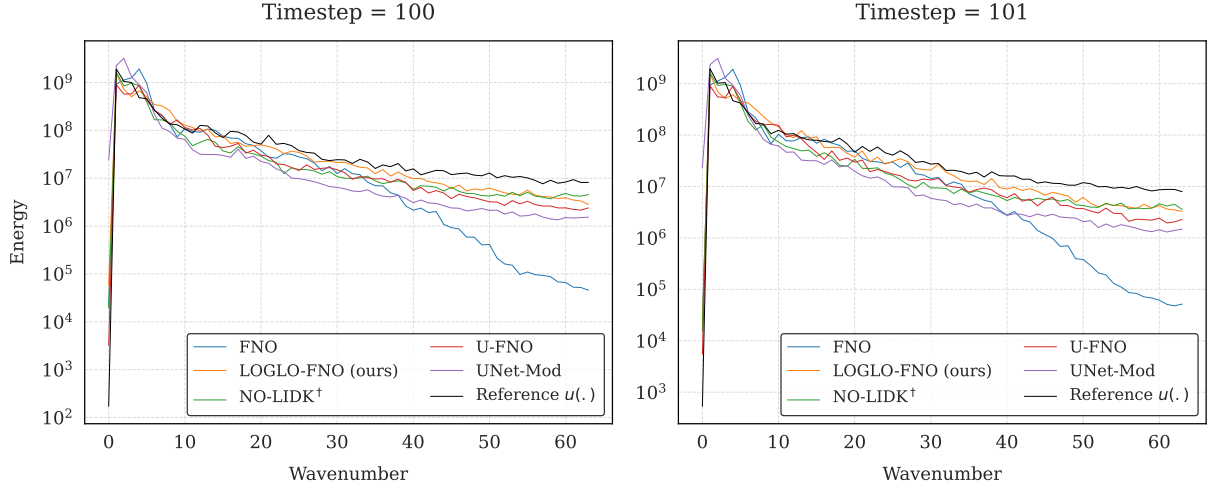


Figure 25: Energy spectra comparison of predictions of state-of-the-art neural operator baselines and our LOGLO-FNO vs. ground truth at two consecutive timesteps on a random sample from the test set of Kolmogorov Flow 2D ($Re = 5k$) (Li et al., 2022a). NO-LIDK[†] denotes the use of both local integral and differential kernels for local convolutions.

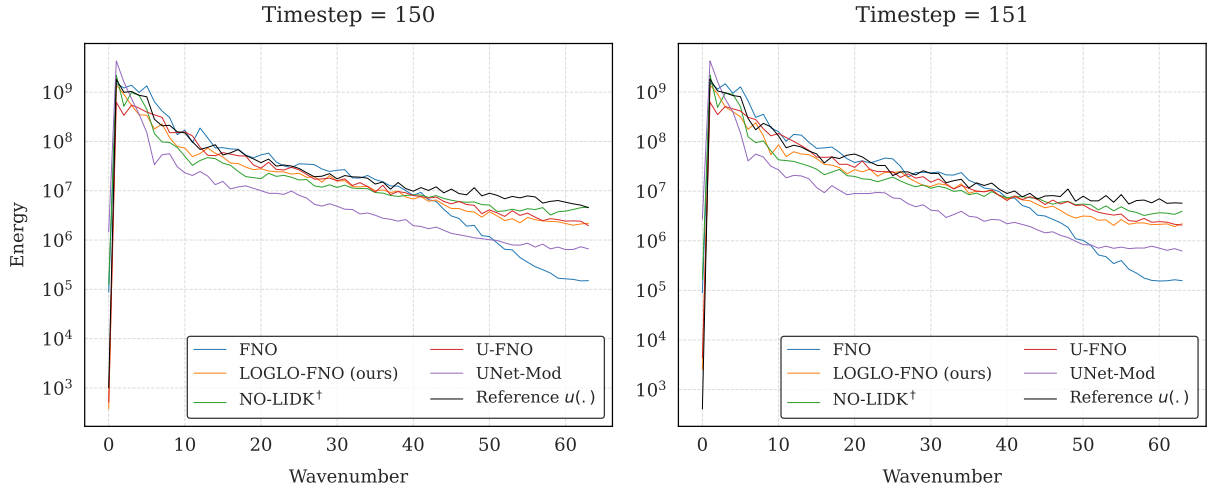


Figure 26: Energy spectra comparison of predictions of state-of-the-art neural operator baselines and our LOGLO-FNO vs. ground truth at two consecutive timesteps on a random sample from the test set of Kolmogorov Flow 2D ($Re = 5k$) (Li et al., 2022a). NO-LIDK[†] indicates the use of both local integral and differential kernels for local convolutions.

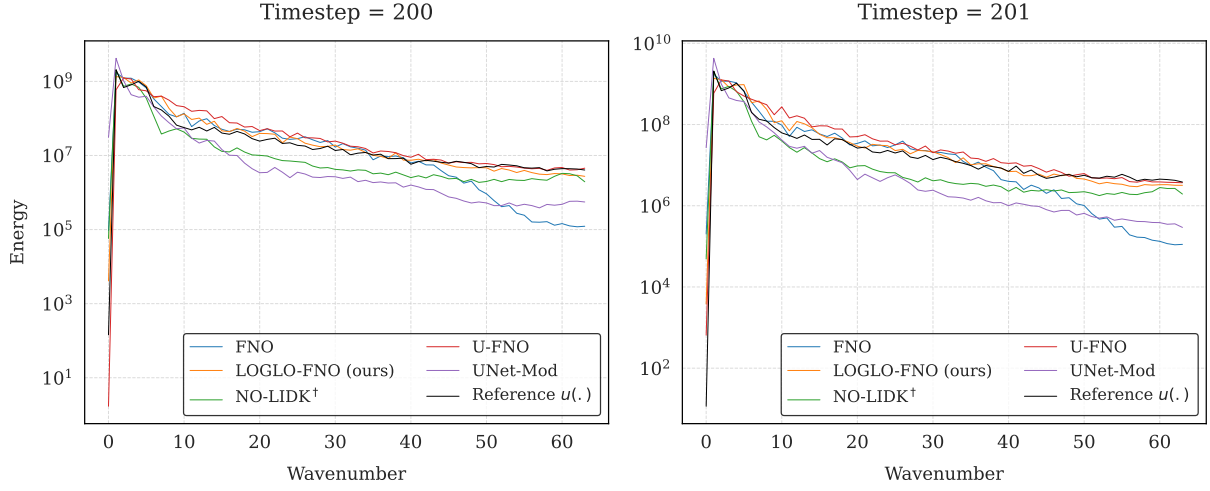


Figure 27: Energy spectra comparison of predictions of state-of-the-art neural operator baselines and our LOGLO-FNO vs. ground truth at two consecutive timesteps on a random sample from the test set of Kolmogorov Flow 2D ($Re = 5k$) (Li et al., 2022a). NO-LIDK[†] represents the use of both local integral and differential kernels for local convolutions.

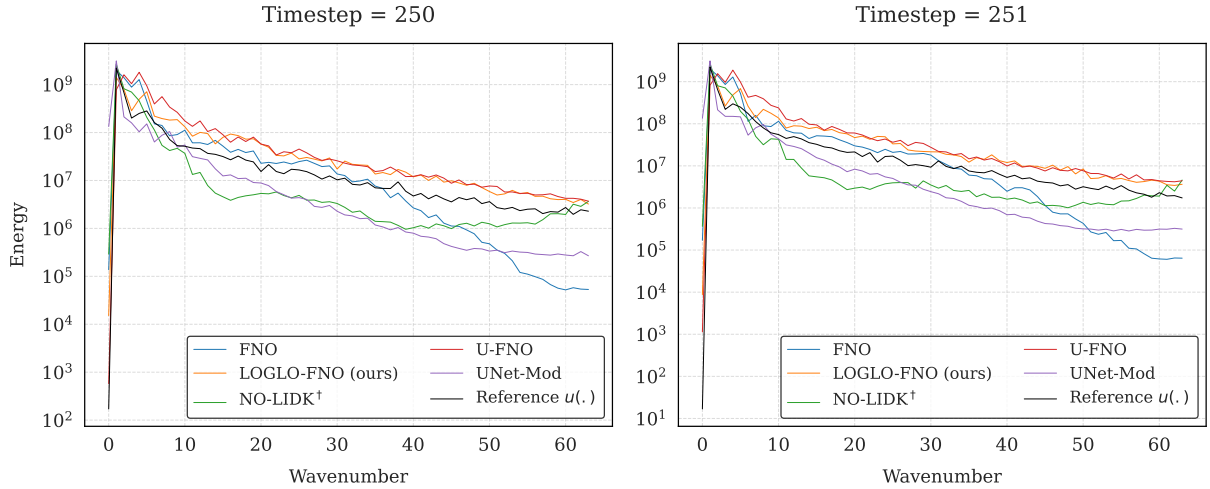


Figure 28: Energy spectra comparison of predictions of state-of-the-art neural operator baselines and our LOGLO-FNO vs. ground truth at two consecutive timesteps on a random sample from the test set of Kolmogorov Flow 2D ($Re = 5k$) (Li et al., 2022a). NO-LIDK[†] indicates the use of both local integral and differential kernels for local convolutions.

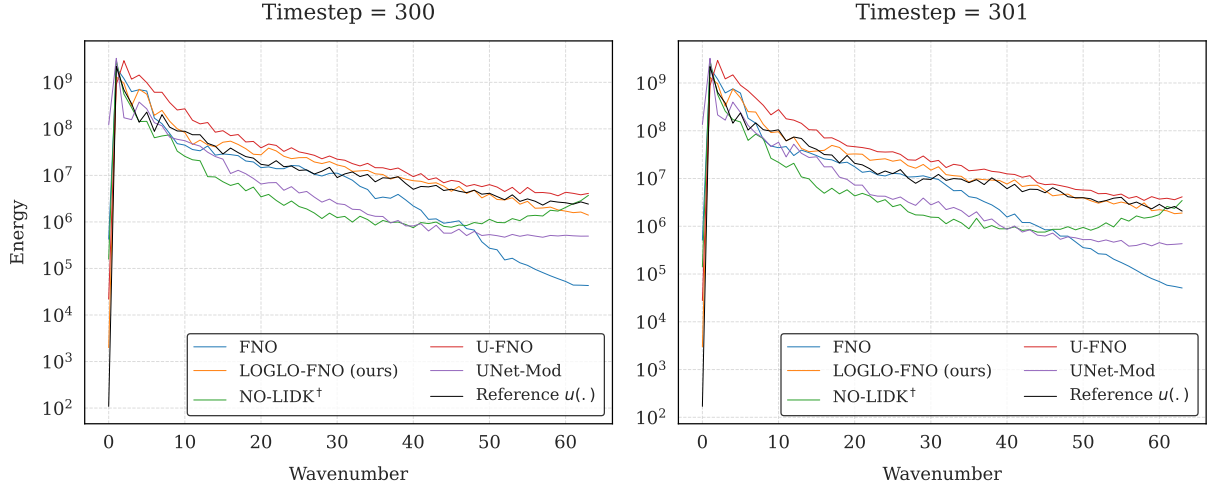


Figure 29: Energy spectra comparison of predictions of state-of-the-art neural operator baselines and our LOGLO-FNO vs. ground truth at two consecutive timesteps on a random sample from the test set of Kolmogorov Flow 2D ($Re = 5k$) (Li et al., 2022a). NO-LIDK[†] denotes the use of both local integral and differential kernels for local convolutions.

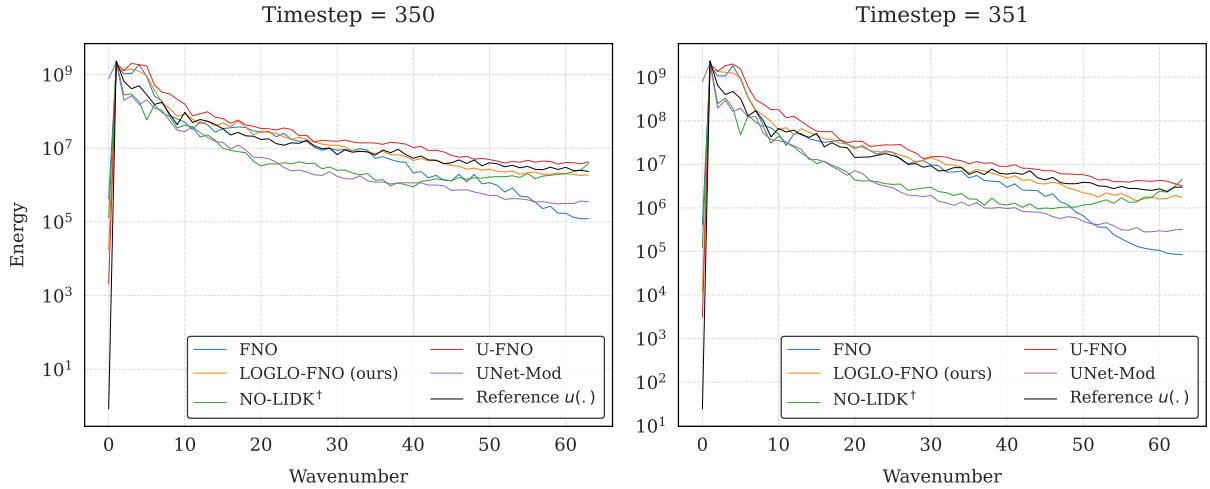


Figure 30: Energy spectra comparison of predictions of state-of-the-art neural operator baselines and our LOGLO-FNO vs. ground truth at two consecutive timesteps on a random sample from the test set of Kolmogorov Flow 2D ($Re = 5k$) (Li et al., 2022a). NO-LIDK[†] indicates the use of both local integral and differential kernels for local convolutions.

J Analysis of Correlation with Ground Truth on AR Rollout

J.1 Pearson’s Correlation of Sample Trajectories with Ground Truth

In this section, we first describe the steps for Pearson’s correlation coefficient computation and then provide visualizations of Pearson’s correlation of the baselines and our proposed LOGLO-FNO model predictions with respect to the reference solution on randomly sampled trajectories from the test set of Kolmogorov Flow 2D ($Re = 5k$) (Li et al., 2022a).

Let $\mathbf{X} \in \mathbb{R}^{N_b \times N_t \times N_x \times N_y}$ and $\mathbf{Y} \in \mathbb{R}^{N_b \times N_t \times N_x \times N_y}$ represent the predictions from a model and the ground truth, respectively, where:

- N_b is the batch size and N_t is the sequence length or the number of time frames,
- N_x and N_y are the resolutions of spatial dimensions (e.g., width and height for 2D data),

We compute the *Pearson correlation coefficient* between \mathbf{X} and \mathbf{Y} in a vectorized manner as follows.

Step 1: Reshape Tensors. The tensors \mathbf{X} and \mathbf{Y} are reshaped by flattening the spatial dimensions N_x and N_y into a single dimension $S = N_x \times N_y$.

$$\mathbf{X} = \mathbf{X}_{\text{reshape}} \in \mathbb{R}^{N_b \times N_t \times S}, \quad \mathbf{Y} = \mathbf{Y}_{\text{reshape}} \in \mathbb{R}^{N_b \times N_t \times S}.$$

Step 2: Compute Mean. The mean values of \mathbf{X} (predictions) and \mathbf{Y} (ground truth) along the spatial dimension S are computed as,

$$\mu_{\mathbf{X}} = \frac{1}{S} \sum_{i=1}^S \mathbf{X}_{:, :, i}, \quad \mu_{\mathbf{Y}} = \frac{1}{S} \sum_{i=1}^S \mathbf{Y}_{:, :, i},$$

where:

- $\mu_{\mathbf{X}} \in \mathbb{R}^{N_b \times N_t}$ and $\mu_{\mathbf{Y}} \in \mathbb{R}^{N_b \times N_t}$ are the mean tensors for \mathbf{X} and \mathbf{Y} , respectively,
- The colon notation $:, :, i$ indicates that the operation is performed over the spatial dimension S for each sample in the batch N_b and for each time step in N_t .

Step 3: Compute Standard Deviation. The standard deviations of \mathbf{X} (predictions) and \mathbf{Y} (ground truth) along the spatial dimension S are computed as,

$$\sigma_{\mathbf{X}} = \sqrt{\frac{1}{S} \sum_{i=1}^S (\mathbf{X}_{:, :, i} - \mu_{\mathbf{X}})^2}, \quad \sigma_{\mathbf{Y}} = \sqrt{\frac{1}{S} \sum_{i=1}^S (\mathbf{Y}_{:, :, i} - \mu_{\mathbf{Y}})^2},$$

where $\sigma_{\mathbf{X}} \in \mathbb{R}^{N_b \times N_t}$ and $\sigma_{\mathbf{Y}} \in \mathbb{R}^{N_b \times N_t}$ are the standard deviations for \mathbf{X} and \mathbf{Y} , respectively.

Step 4: Compute Covariance. The covariance between \mathbf{X} (predictions) and \mathbf{Y} (ground truth) can then be computed as,

$$\text{cov}(\mathbf{X}, \mathbf{Y}) = \frac{1}{S} \sum_{i=1}^S (\mathbf{X}_{:, :, i} - \mu_{\mathbf{X}}) \odot (\mathbf{Y}_{:, :, i} - \mu_{\mathbf{Y}}),$$

where $\text{cov}(\mathbf{X}, \mathbf{Y}) \in \mathbb{R}^{N_b \times N_t}$ is the covariance tensor and \odot denotes element-wise multiplication.

Step 5: Compute Pearson’s Correlation Coefficient. The Pearson’s correlation coefficient for each sample in the batch N_b and time step N_t is computed using,

$$\text{corr}(\mathbf{X}, \mathbf{Y}) = \frac{\text{cov}(\mathbf{X}, \mathbf{Y})}{\sigma_{\mathbf{X}} \odot \sigma_{\mathbf{Y}}}$$

To ensure numerical stability, the denominator is clamped to a small positive value ϵ (for instance, set $\epsilon = \text{torch.finfo(torch.float32).tiny}$):

$$\text{corr}(\mathbf{X}, \mathbf{Y}) = \frac{\text{cov}(\mathbf{X}, \mathbf{Y})}{\max(\sigma_{\mathbf{X}} \odot \sigma_{\mathbf{Y}}, \epsilon)}$$

where $\text{corr}(\mathbf{X}, \mathbf{Y}) \in \mathbb{R}^{N_b \times N_t}$ is the output tensor containing the Pearson’s correlation coefficients for each sample in the batch and time step.

Interpretation. Pearson’s correlation coefficient measures the linear relationship between the model predictions \mathbf{X} and the ground truth solution \mathbf{Y} . Therefore, a value of

- 1 indicates a perfect positive linear relationship,
- -1 indicates a perfect negative linear relationship, and
- 0 indicates no linear relationship.

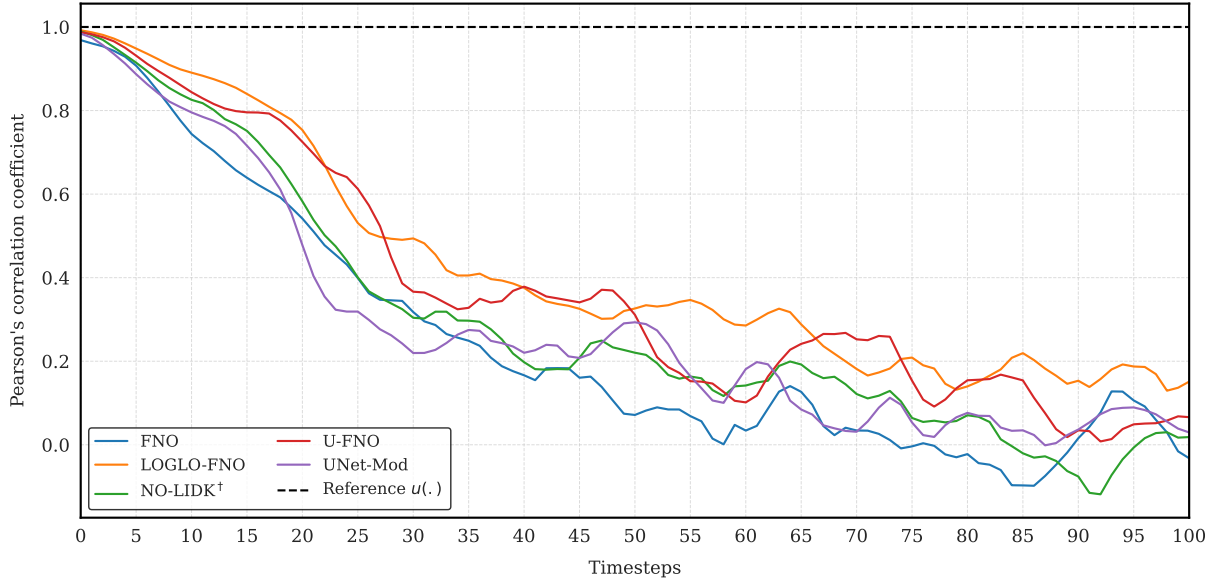


Figure 31: Comparison of Pearson’s correlation of predictions of state-of-the-art neural operator baselines and our LOGLO-FNO vs. ground truth on a random sample from the test set of Kolmogorov Flow 2D ($Re = 5k$) (Li et al., 2022a). NO-LIDK[†] indicates the use of both local integral and differential kernels for local convolutions.

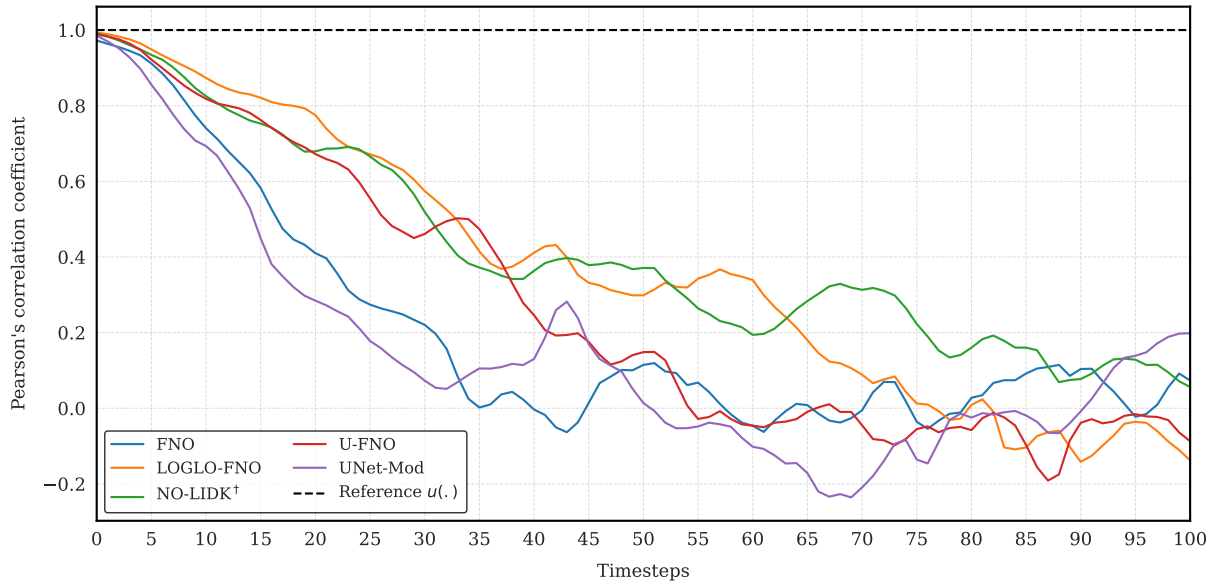


Figure 32: Comparison of Pearson’s correlation of predictions of state-of-the-art neural operator baselines and our LOGLO-FNO vs. ground truth on a different random sample from the test set of Kolmogorov Flow 2D ($Re = 5k$) (Li et al., 2022a). NO-LIDK[†] indicates the use of both local integral and differential kernels for local convolutions.

K Ablation Studies

Through the following ablation studies, we attempt to ascertain the impact and importance of each of the introduced components (i.e., local spectral convolution branch and high-frequency propagation module) as well as the radially binned frequency-aware loss term.

K.1 LOGLO-FNO Devoid of Radially Binned Frequency Loss (~~\mathcal{C}_{freq}~~)

We conduct an ablation study to assess the relative importance of the proposed radially binned spectral energy of errors as a frequency-aware loss term compared to the architectural modifications by the introduction of layers for local spectral convolution and high-frequency propagation. Therefore, we train LOGLO-FNO by retaining only the local branch and high-frequency propagation module in parallel to the global branch. By setting $\mathcal{C}_{freq} = 0$, the cost function \mathcal{C} for model training then reduces to the plain MSE loss.

$$\theta^* = \arg \min_{\theta} \sum_{n=1}^N \sum_{t=1}^{T-1} \mathcal{C}_{MSE}(\mathcal{N}_{\theta}(u^t), u^{t+1})$$

Table 5: 1-step evaluation of LOGLO-FNO on the test set of Turbulent Radiative Mixing Layer 3D dataset (Fielding et al., 2020; Ohana et al., 2024). Base FNO uses a spectral filter size of 18 and 48 hidden channels. LOGLO-FNO uses 16 and (16, 16, 17)* Fourier modes in the global and local branches, respectively, whereas the width is set to 52. (*This is because the Turbulent Radiative Layer 3D dataset has 2× more sampling points on the z-axis relative to the x- and y-axes resolutions – (128 × 128 × 256).)

Model	RMSE (↓)	nRMSE	bRMSE	cRMSE	fRMSE(L)	fRMSE(M)	fRMSE(H)	vRMSE (↓)	MaxError (↓)
1-step Evaluation									
Base FNO	$2.76 \cdot 10^{-1}$	$2.97 \cdot 10^{-1}$	$6.83 \cdot 10^{-1}$	$2.3 \cdot 10^{-2}$	$5.17 \cdot 10^{-2}$	$4.45 \cdot 10^{-2}$	$2.76 \cdot 10^{-2}$	$3.09 \cdot 10^{-1}$	$1.11 \cdot 10^1$
LOGLO-FNO (+freq loss)	$2.42 \cdot 10^{-1}$	$2.58 \cdot 10^{-1}$	$6.19 \cdot 10^{-1}$	$1.75 \cdot 10^{-2}$	$4.1 \cdot 10^{-2}$	$3.62 \cdot 10^{-2}$	$2.45 \cdot 10^{-2}$	$2.68 \cdot 10^{-1}$	$1.06 \cdot 10^1$
LOGLO-FNO (-freq loss)	$2.57 \cdot 10^{-1}$	$2.75 \cdot 10^{-1}$	$6.51 \cdot 10^{-1}$	$1.85 \cdot 10^{-2}$	$4.4 \cdot 10^{-2}$	$4.09 \cdot 10^{-2}$	$2.63 \cdot 10^{-2}$	$2.86 \cdot 10^{-1}$	$1.09 \cdot 10^1$

K.2 LOGLO-FNO Devoid of HFP Module and Radially Binned Frequency Loss (~~HFP~~, ~~\mathcal{C}_{freq}~~)

In this ablation setup, we remove the high-frequency propagation module and keep only the local branch. The radially binned frequency loss term is also disabled by setting $\mathcal{C}_{freq} = 0$. Therefore, the LOGLO-FNO architecture comprises only the local and global branches in the Fourier layers, and is trained with plain MSE.

Table 6: 1-step evaluation of LOGLO-FNO on the test set of Turbulent Radiative Mixing Layer 3D dataset (Fielding et al., 2020; Ohana et al., 2024). Base FNO uses a spectral filter size of 18 and 48 hidden channels. LOGLO-FNO uses 16 and (16, 16, 17)* Fourier modes in the global and local branches, respectively, whereas the width is set to 52. (*This is because the Turbulent Radiative Layer 3D dataset has 2× more sampling points on the z-axis relative to the x- and y-axes resolutions – (128 × 128 × 256).)

Model	RMSE (↓)	nRMSE	bRMSE	cRMSE	fRMSE(L)	fRMSE(M)	fRMSE(H)	vRMSE (↓)	MaxError (↓)
1-step Evaluation									
Base FNO	$2.76 \cdot 10^{-1}$	$2.97 \cdot 10^{-1}$	$6.83 \cdot 10^{-1}$	$2.3 \cdot 10^{-2}$	$5.17 \cdot 10^{-2}$	$4.45 \cdot 10^{-2}$	$2.76 \cdot 10^{-2}$	$3.09 \cdot 10^{-1}$	$1.11 \cdot 10^1$
LOGLO-FNO (+freq loss)	$2.42 \cdot 10^{-1}$	$2.58 \cdot 10^{-1}$	$6.19 \cdot 10^{-1}$	$1.75 \cdot 10^{-2}$	$4.1 \cdot 10^{-2}$	$3.62 \cdot 10^{-2}$	$2.45 \cdot 10^{-2}$	$2.68 \cdot 10^{-1}$	$1.06 \cdot 10^1$
LOGLO-FNO (-freq loss)	$2.57 \cdot 10^{-1}$	$2.75 \cdot 10^{-1}$	$6.51 \cdot 10^{-1}$	$1.85 \cdot 10^{-2}$	$4.4 \cdot 10^{-2}$	$4.09 \cdot 10^{-2}$	$2.63 \cdot 10^{-2}$	$2.86 \cdot 10^{-1}$	$1.09 \cdot 10^1$
LOGLO-FNO (-freq loss, -HFP)	$2.58 \cdot 10^{-1}$	$2.76 \cdot 10^{-1}$	$6.55 \cdot 10^{-1}$	$1.83 \cdot 10^{-2}$	$4.4 \cdot 10^{-2}$	$4.13 \cdot 10^{-2}$	$2.64 \cdot 10^{-2}$	$2.87 \cdot 10^{-1}$	$1.1 \cdot 10^1$

K.3 LOGLO-FNO Devoid of High Frequency Propagation Module (~~HFP~~)

This ablation setup is similar to the previous study in §K.2, except that we now enable the radially binned frequency loss in the training objective.

Table 7: 1-step evaluation of LOGLO-FNO on the test set of Turbulent Radiative Mixing Layer 3D dataset (Fielding et al., 2020; Ohana et al., 2024). Base FNO uses a spectral filter size of 18 and 48 hidden channels. LOGLO-FNO uses 16 and (16, 16, 17)* Fourier modes in the global and local branches, respectively, whereas the width is set to 52. (*This is because the Turbulent Radiative Layer 3D dataset has $2\times$ more sampling points on the z-axis relative to the x- and y-axes resolutions – $(128 \times 128 \times 256)$.)

Model	RMSE (\downarrow)	nRMSE	bRMSE	cRMSE	fRMSE(L)	fRMSE(M)	fRMSE(H)	vRMSE (\downarrow)	MaxError (\downarrow)
1-step Evaluation									
Base FNO	$2.76 \cdot 10^{-1}$	$2.97 \cdot 10^{-1}$	$6.83 \cdot 10^{-1}$	$2.3 \cdot 10^{-2}$	$5.17 \cdot 10^{-2}$	$4.45 \cdot 10^{-2}$	$2.76 \cdot 10^{-2}$	$3.09 \cdot 10^{-1}$	$1.11 \cdot 10^1$
LOGLO-FNO (+freq loss)	$2.42 \cdot 10^{-1}$	$2.58 \cdot 10^{-1}$	$6.19 \cdot 10^{-1}$	$1.75 \cdot 10^{-2}$	$4.1 \cdot 10^{-2}$	$3.62 \cdot 10^{-2}$	$2.45 \cdot 10^{-2}$	$2.68 \cdot 10^{-1}$	$1.06 \cdot 10^1$
LOGLO-FNO (-freq loss)	$2.57 \cdot 10^{-1}$	$2.75 \cdot 10^{-1}$	$6.51 \cdot 10^{-1}$	$1.85 \cdot 10^{-2}$	$4.4 \cdot 10^{-2}$	$4.09 \cdot 10^{-2}$	$2.63 \cdot 10^{-2}$	$2.86 \cdot 10^{-1}$	$1.09 \cdot 10^1$
LOGLO-FNO (-freq loss, -HFP)	$2.58 \cdot 10^{-1}$	$2.76 \cdot 10^{-1}$	$6.55 \cdot 10^{-1}$	$1.83 \cdot 10^{-2}$	$4.4 \cdot 10^{-2}$	$4.13 \cdot 10^{-2}$	$2.64 \cdot 10^{-2}$	$2.87 \cdot 10^{-1}$	$1.1 \cdot 10^1$
LOGLO-FNO (+freq loss, -HFP)	$2.47 \cdot 10^{-1}$	$2.66 \cdot 10^{-1}$	$6.32 \cdot 10^{-1}$	$2.03 \cdot 10^{-2}$	$4.53 \cdot 10^{-2}$	$3.76 \cdot 10^{-2}$	$2.48 \cdot 10^{-2}$	$2.76 \cdot 10^{-1}$	$1.07 \cdot 10^1$

L Model Hyperparameters

L.1 Modern U-Net Hyperparameters

The Table 8 below presents the hyperparameters for the modern version of U-Net baseline we use from the PDEArena (Gupta & Brandstetter, 2023) benchmark codebase.

PDE Problem	Channel Multiplier	Learning Rate (LR)	LR Sched.	Sched. Steps	Sched. Gamma	Train Type	Train Loss	Total Epochs
2D Kolmogorov Flow	(1, 2, 2, 3, 4)	$1.0 \cdot e^{-3}$	StepLR	33	0.5	1-step	MSE	136

Table 8: Model hyperparameters for U-Net (Gupta & Brandstetter, 2023) baseline.

L.2 Base FNO Hyperparameters

Table 9 below lists the hyperparameters for training the FNO baseline model on the two-dimensional and three-dimensional PDE problems considered in our experiments. Note that we borrow the hyperparameters from Liu-Schiaffini et al. (2024) for the Kolmogorov Flow case and Takamoto et al. (2022) for the Diffusion-Reaction 2D PDE.

PDE Problem	Fourier Modes	Channel Dimens.	Learning Rate (LR)	LR Scheduler	Sched. Steps	Sched. Gamma	Train Type	Train Loss	Total Epochs
2D Diffusion-Reaction	12	20	$1.0 \cdot e^{-3}$	StepLR	100	0.5	AR	MSE	500
2D Kolmogorov Flow	40	65	$1.0 \cdot e^{-3}$	StepLR	33	0.5	1-step	MSE	136
Turbulent Radiative Layer 3D	12	48	$1.0 \cdot e^{-3}$	StepLR	10	0.5	1-step	MSE	50

Table 9: Model hyperparameters for FNO baseline.

L.3 F-FNO Hyperparameters

Table 10 provides the hyperparameters for the F-FNO baseline model from Tran et al. (2023). As with the baseline FNO model, we use four Fourier layers.

PDE Problem	Fourier Modes	Channel Dimens.	Learning Rate (LR)	LR Scheduler	Warmup Steps	Train Type	Train Loss	Total Epochs
2D Diffusion-Reaction	16	32	$6.0 \cdot e^{-4}$	Cosine Warmup	200	AR	MSE	500
2D Kolmogorov Flow	40	65	$1.0 \cdot e^{-3}$	Cosine Warmup	60	1-step	MSE	136

Table 10: Model hyperparameters for F-FNO (Tran et al., 2023) baseline.

L.4 LSM Hyperparameters

Tables 11 provides the hyperparameters used for training the Latent Spectral Model (Wu et al., 2023) baseline on the Kolmogorov Flow and Diffusion-Reaction 2D datasets whereas Table 12 lists the model hyperparameters used for the LSM architecture configuration.

We found the model to be very sensitive to the learning rate in the full autoregressive training setup and, hence, we use a low learning rate of $5.0 \cdot e^{-5}$ in addition to employing gradient clipping with a max norm of 5.0.

Channel dimensions (init.) represent the number of channels used for the incoming full spatial resolution, including which the remaining four spatial scales and their respective channels follow.

PDE Problem	Learning Rate (LR)	LR Scheduler	Sched. Steps	Sched. Gamma	Train Type	Train Loss	Total Epochs
2D Diffusion-Reaction	$5.0 \cdot e^{-5}$	StepLR	100	0.5	AR	MSE	500
2D Kolmogorov Flow	$1.0 \cdot e^{-3}$	StepLR	33	0.5	1-step	MSE	136
3D Turbulent Radiative Layer	$1.0 \cdot e^{-3}$	StepLR	10	0.5	1-step	MSE	50

Table 11: Training settings for LSM (Wu et al., 2023) baseline model.

PDE Problem	Num. Tokens	Num. Basis	Channel Dimens. (init.)	Downsample Ratio	Num. Scales	Patch Size	Interpol. Type
2D Diffusion-Reaction	4	8	32	$5/10$	5	(4,4)	bilinear
2D Kolmogorov Flow	4	16	64	$5/10$	5	(4,4)	bilinear
3D Turbulent Radiative Layer	4	16	64	$5/10$	5	(4,4,8)	trilinear

Table 12: Further Model hyperparameters for LSM (Wu et al., 2023) baseline.

L.5 Transolver Hyperparameters

Tables 13 provides the hyperparameters used for training the Transolver Model (Wu et al., 2024) baseline on the Kolmogorov Flow and Diffusion-Reaction 2D datasets whereas Table 14 lists the model hyperparameters used for the Transolver model architecture configuration.

PDE Problem	Optimizer	Learning Rate (LR)	LR Scheduler	Weight Decay	Train Type	Train Loss	Total Epochs
2D Diffusion-Reaction	AdamW	$4.0 \cdot e^{-4}$	OneCycleLR	$1.0 \cdot e^{-4}$	AR	MSE	500
2D Kolmogorov Flow	AdamW	$6.0 \cdot e^{-3}$	OneCycleLR	$1.0 \cdot e^{-4}$	1-step	MSE	500

Table 13: Training settings for Transolver (Wu et al., 2024) baseline model.

PDE Problem	Num. Layers	Num. Heads	Num. Slices	Hidden Channels	Activation Function	MLP Ratio	Apply Dropout
2D Diffusion-Reaction	4	8	32	64	GeLU	1	False
2D Kolmogorov Flow	9	8	64	128	GeLU	1	False

Table 14: Model architecture hyperparameters for Transolver (Wu et al., 2024) baseline.

L.6 U-FNO Hyperparameters

Table 15 below lists the hyperparameters for the U-FNO baseline model from Wen et al. (2022).

PDE Problem	Fourier Modes	Channel Dimens.	Learning Rate (LR)	LR Scheduler	Sched. Steps	Sched. Gamma	Train Type	Train Loss	Total Epochs
2D Diffusion-Reaction	10	19	$5.0 \cdot e^{-4}$	StepLR	10	0.9	AR	MSE	500
2D Kolmogorov Flow	36	48	$1.0 \cdot e^{-3}$	StepLR	2	0.9	1-step	MSE	136

Table 15: Model hyperparameters for U-FNO (Wen et al., 2022) baseline.

L.7 NO-LIDK Hyperparameters

Table 16 lists the hyperparameters for different configurations of the Neural Operators with Localized Integral and Differential Kernels (NO-LIDK) model from Liu-Schiaffini et al. (2024). For the Kolmogorov Flow 2D

data, following the authors’ training setup (see Table 4 in [Liu-Schiaffini et al. \(2024\)](#)), we use 20 modes and a hidden channel dimension of 127 for the model employing both local integral and differential kernel layers (NO-LIDK[†]), 20 modes and a hidden channel dimension of 129 for the model using only the local integral kernel layer (NO-LIDK^{*}), and 40 modes and a hidden channel dimension of 65 for the model with just the differential kernel layer (NO-LIDK[◊]) as parallel layers in addition to the global spectral convolution layer of base FNO. All these variants use 4 Fourier layers in total.

PDE Problem	Integral Kernel	Differential Kernel	Learning Rate (LR)	LR Sched.	Sched. Steps	Sched. Gamma	Train Type	Train Loss	Total Epochs
2D Kolmogorov Flow	✓	✓	$1.0 \cdot e^{-3}$	StepLR	33	0.5	1-step	MSE	136
Turbulent Radiative Layer 3D	✗	✓	$6.0 \cdot e^{-3}$	OneCycleLR	10	✗	1-step	MSE	50

Table 16: Model hyperparameters for NO-LIDK ([Liu-Schiaffini et al., 2024](#)) baseline.

For the Turbulent Radiative Layer 3D data, we use 16, 16, and 20 modes along the x, y, and z axes. The hidden channels are set to 96, and the model consists of 4 layers as in the case of 2D Kolmogorov Flow experiments.

L.8 LOGLO-FNO Implementation and Hyperparameters

Implementation. Our implementation uses PyTorch v2 ([Ansel et al., 2024](#)), NumPy ([Harris et al., 2020](#)), and FNO base implementation adapted from the neural operator library ([Kossaifi et al., 2024a](#)).

Hyperparameters. The Kolmogorov Flow problem uses a batch size of 256 and a patch size of 16×16 (in the local branch) for the 1-step training strategy, whereas it is set as 8×8 for Diffusion-Reaction 2D due to memory limitations with fully autoregressive training on long trajectories of 91 timesteps. An experiment employing data-parallel training using a patch size of 16 has not resulted in improved performance. Therefore, we set the patch size to 8 when extracting non-overlapping patches on the domain for the Diffusion-Reaction problem and report the results for this setting.

PDE Problem	Fourier Modes (Global)	Channel Dimens.	Learning Rate (LR)	LR Scheduler	Sched. Steps	Sched. Gamma	Train Type	Train Loss	Total Epochs
2D Diffusion-Reaction	10	24	$8.0 \cdot e^{-4}$	StepLR	100	0.5	AR	MSE + (mid&high) Freq.	500
2D Kolmogorov Flow	40	65	$4.4 \cdot e^{-3}$	StepLR	33	0.5	1-step	MSE + (mid&high) Freq.	136
Turbulent Radiative Layer 3D	12	52	$4.0 \cdot e^{-3}$	StepLR	10	0.5	1-step	MSE + (mid&high) Freq.	50

Table 17: Model hyperparameters for our proposed LOGLO-FNO in the main paper with simple summation (+) as the fusion method (Fig. 1) for the features from the HFP, global, and local branches.

The kernel size and stride have been set as 4 in the high-frequency extraction and propagation modules for all PDE problems. The local branch (e.g., with a patch size of 8×8 or 16×16) uses all available frequency modes. This would yield 16 and 9 Fourier modes for the spatial dimensions x and y, respectively, when a patch size of 16×16 is considered. Analogously, assuming an equal number of sampling points along all three spatial axes of a 3D spatial data, the local branch configured with a patch size of $16 \times 16 \times 16$ would use all the 16, 16, and 9 Fourier modes for the spatial dimensions x, y, and z, respectively. Since Turbulent Radiative Layer 3D ([Ohana et al., 2024](#)) has 2x more observation points on the z-axis (i.e., $128 \times 128 \times 256$), we use a proportionate patch size of $16 \times 16 \times 32$, resulting in 16, 16, and 17 Fourier modes along the x, y, and z axes, respectively.

M Table of Notations and Mathematical Symbols

To serve as a handy guide, the following tabulation describes the symbols used within this manuscript.

\mathbb{R}_+	Set of positive real numbers. Specifically, $t \in (0, T]$
∇	Gradient or vector derivative operator $(\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \dots)$
Δ	Laplacian (∇^2)
∂_t	Partial derivative with respect to t
∂_x	Partial derivative with respect to x
∂_y	Partial derivative with respect to y
$u(x, t)$	Solution of a PDE at time t for a given spatial coordinate x
\mathbf{v}	Velocity vector field $(\vec{x}, \vec{y}, \dots)$
\mathbf{p}	PDE parameter values, either a scalar or vector
f_θ	Neural network with learnable parameters θ
N_t	Total number of timesteps in the simulation
N_c	Total number of channels in the simulation
$u^0(x)$	Initial data of the PDE at time $t = 0$
Ω	Domain of the PDE under consideration
$\partial\Omega$	Boundary of the domain Ω under consideration
ν	Viscosity coefficient of Navier-Stokes
Re	Reynolds Number