Bi-SimCut: A Simple Strategy for Boosting Neural Machine Translation

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Abstract

We introduce Bi-SimCut: a simple but effective strategy to boost neural machine translation (NMT) performance. It consists of two training procedures: bidirectional pretraining and unidirectional finetuning. Both procedures utilize SimCut, a simple regularization method that forces the consistency between the output distributions of the original and the cutoff samples. Without utilizing extra dataset via backtranslation or integrating large-scale pretrained model, Bi-SimCut achieves strong translation performance across five translation benchmarks (data sizes range from 160K to 20.1M): BLEU scores of 31.16 for en \rightarrow de and 38.37 for de \rightarrow en on the IWSLT14 dataset, 30.78 for en \rightarrow de and 35.15 for de \rightarrow en on the WMT14 dataset, and 27.17 for $zh \rightarrow en$ on the WMT17 dataset. SimCut is not a new method, but a version of Cutoff (Shen et al., 2020) simplified and adapted for NMT, and it could be considered as a perturbation-based method. Given the universality and simplicity of Bi-SimCut and SimCut, we believe they can serve as strong baselines for future NMT research.

1 Introduction

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The state of the art in machine translation has been dramatically improved over the past decade thanks to the neural machine translation (NMT) (Wu et al., 2016), and transformer-based models (Vaswani et al., 2017) often deliver state-of-the-art performance with large-scale corpora (Ott et al., 2018). Along with the development in the NMT field, consistency training has been widely adopted and shown great promise to improve NMT performance. It simply regularizes NMT model predictions to be invariant to either small perturbations applied to the inputs (Sano et al., 2019; Shen et al., 2020) and hidden states (Chen et al., 2021) or the model randomness and variance existed in the training procedure (Liang et al., 2021). Specifically, Shen et al. (2020) introduced a set of cutoff data augmentation methods and utilized Jensen-Shannon (JS) divergence loss to force the consistency between the output distributions of the original and the cutoff augmented samples in the training procedure. Despite its impressive performance, finding the proper values for the four additional hyper-parameters introduced in cutoff augmentation seems to be time-consuming if there are limited resources available, which hinders its practical value in the NMT field.

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In this paper, our main goal is to provide a simple, easy-to-reproduce, but tough-to-beat strategy for training NMT models. Inspired by cutoff augmentation (Shen et al., 2020) and virtual adversarial regularization (Sano et al., 2019) for NMT, we firstly introduce a simple yet effective regularization method named SimCut. Technically, SimCut is not a new method and can be viewed as a simplified version of Token Cutoff proposed in Shen et al. (2020). We show that bidirectional backpropagation in Kullback-Leibler (KL) regularization plays a key role in improving NMT performance. We also regard SimCut as a perturbation-based method and discuss its robustness to the noisy inputs. At last, we present Bi-SimCut, a two-stage training strategy consisting of bidirectional pretraining and unidirectional finetuning equipped with SimCut regularization.

The contributions of this paper can be summarized as follows:

- We propose a simple but effective regularization method, SimCut, for improving the generalization of NMT models. SimCut could be regarded as a perturbation-based method and serves as a strong baseline for the methods of perturbations.
- We propose Bi-SimCut, a training strategy for NMT that consists of bidirectional pretraining and unidirectional finetuning with SimCut

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regularization.

 Our experimental results show that NMT training with Bi-SimCut achieves significant improvements over the transformer model on five translation benchmarks (data sizes range from 160K to 20.1M), and outperforms the current state-of-the-art method BiBERT (Xu et al., 2021) on several benchmarks.

Background 2

Neural Machine Translation 2.1

The NMT model refers to a neural network with an encoder-decoder architecture, which receives a sentence as input and returns a corresponding translated sentence as output. Assume x = $x_1, ..., x_I$ and $\mathbf{y} = y_1, ..., y_J$ that correspond to the source and target sentences with lengths Iand J respectively. Note that y_J denotes the special end-of-sentence symbol $\langle eos \rangle$. The encoder first maps a source sentence x into a sequence of word embeddings $e(\mathbf{x}) = e(x_1), ..., e(x_I),$ where $e(\mathbf{x}) \in \mathbb{R}^{d \times I}$, and d is the embedding dimension. The word embeddings are then encoded to the corresponding hidden representations h. Similarly, the decoder maps a shifted copy of the target sentence y, i.e., $\langle bos \rangle, y_1, \dots, y_{J-1}$, into a sequence of word embeddings $e(\mathbf{y}) =$ $e(\langle bos \rangle), e(y_1), ..., e(y_{J-1})$, where $\langle bos \rangle$ denotes a special beginning-of-sentence symbol, and $e(\mathbf{y}) \in$ $\mathbb{R}^{d \times J}$. The decoder then acts as a conditional language model that operates on the word embeddings $e(\mathbf{y})$ and the hidden representations h learned by the encoder.

Given a parallel corpus $S = {\mathbf{x}^i, \mathbf{y}^i}_{i=1}^{|S|}$, the standard training objective is to minimize the empirical risk:

$$\mathcal{L}_{ce}(\theta) = \mathop{\mathbb{E}}_{(\mathbf{x}, \mathbf{y}) \in \mathcal{S}} [\ell(f(\mathbf{x}, \mathbf{y}; \theta), \ddot{\mathbf{y}})], \quad (1)$$

where ℓ denotes the cross-entropy loss, θ is a set of model parameters, $f(\mathbf{x}, \mathbf{y}; \theta)$ is a sequence of probability predictions, i.e.,

$$f_j(\mathbf{x}, \mathbf{y}; \theta) = P(y | \mathbf{x}, \mathbf{y}_{< j}; \theta), \qquad (2)$$

and $\ddot{\mathbf{y}}$ is a sequence of one-hot label vectors for \mathbf{y} .

2.2 Cutoff Augmentation

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Shen et al. (2020) introduced a set of cutoff methods which augments the training by creating the partial views of the original sentence pairs and

proposed Token Cutoff for the machine transla-127 tion task. Given a sentence pair (\mathbf{x}, \mathbf{y}) , N cut-128 off samples $\{\mathbf{x}_{ ext{cut}}^i, \mathbf{y}_{ ext{cut}}^i\}_{i=1}^N$ are constructed by ran-129 domly setting the word embeddings of $x_1, ..., x_I$ 130 and $y_1, ..., y_J$ to be zero with a cutoff probability 131 $p_{\rm cut}$. For each sentence pair, the training objective 132 of Token Cutoff is then defined as: 133

$$\mathcal{L}_{tokcut}(\theta) = \mathcal{L}_{ce}(\theta) + \alpha \mathcal{L}_{cut}(\theta) + \beta \mathcal{L}_{kl}(\theta), \quad (3)$$
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where

$$\mathcal{L}_{ce}(\theta) = \ell(f(\mathbf{x}, \mathbf{y}; \theta), \ddot{\mathbf{y}}),$$
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$$\mathcal{L}_{cut}(\theta) = \frac{1}{N} \sum_{i=1}^{N} \ell(f(\mathbf{x}_{cut}^{i}, \mathbf{y}_{cut}^{i}; \theta), \ddot{\mathbf{y}}),$$
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$$\mathcal{L}_{kl}(\theta) = \frac{1}{N+1} \{ \sum_{i=1}^{N} \text{KL}(f(\mathbf{x}_{\text{cut}}^{i}, \mathbf{y}_{\text{cut}}^{i}; \theta) \| p_{\text{avg}})$$
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+ KL
$$(f(\mathbf{x}, \mathbf{y}; \theta) || p_{\text{avg}})$$
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$$p_{\text{avg}} = \frac{1}{N+1} \{ \sum_{i=1}^{N} f(\mathbf{x}_{\text{cut}}^{i}, \mathbf{y}_{\text{cut}}^{i}; \theta) + f(\mathbf{x}, \mathbf{y}; \theta) \},$$
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in which $KL(\cdot \| \cdot)$ denotes the Kullback-Leibler (KL) divergence of two distributions, and α and β are the scalar hyper-parameters that balance $\mathcal{L}_{ce}(\theta)$, $\mathcal{L}_{cut}(\theta)$ and $\mathcal{L}_{kl}(\theta)$.

Datasets and Baseline Settings 3

In this section, we describe the datasets used in experiments as well as the model configurations. For fair comparisons, we keep our experimental settings consistent with previous works.

	IWSLT	W	MT
	en⇔de	en⇔de	zh→en
train	160239	4468840	20184941
valid	7283	6003	2002
test	6750	3003	2001

Table 1: Number of sentence pairs used in our machine translation experiments.

Datasets We initially consider a low-resource 150 (IWSLT14 en \leftrightarrow de) scenario and then show fur-151 ther experiments in standard (WMT14 $en \leftrightarrow de$) and high (WMT17 $zh\rightarrow en$) resource scenarios in 153 Sections 5 and 6. The detailed information of the 154 datasets are summarized in Table 1. We here con-155 duct experiments on the IWSLT14 English-German 156 dataset, which has 160K parallel bilingual sentence 157 pairs. Following the common practice, we lowercase all words in the dataset. We build a shared dictionary with 10K byte-pair-encoding (BPE) (Sennrich et al., 2016) types.

Settings We implement our approach on top of 162 the Transformer (Vaswani et al., 2017). We apply a 6-layer Transformer with 4 attention heads, em-164 bedding size 512, and FFN layer dimension 1024. 165 We apply cross-entropy loss and set max tokens per batch to be 4096. We use Adam optimizer with Beta (0.9, 0.98), 4000 warmup updates, and 168 inverse square root learning rate scheduler with 169 initial learning rates $5e^{-4}$. We use dropout 0.3 170 and beam search decoding with beam size 5 and 171 length penalty 1.0. We apply the same training 172 configurations in both pretraining and finetuning 173 stages which will be discussed in the following 174 sections. We use $multi-bleu.pl^1$ for BLEU 175 evaluation. We train all models until convergence 176 on a single NVIDIA Tesla V100 GPU. All reported 177 BLEU scores are from a single model. For all the 178 experiments below, we select the saved model state 179 with the best validation perplexity.

4 Bi-SimCut

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In this section, we formally propose Bidirectional Pretrain and Unidirectional Finetune with Simple Cutoff Regularization (Bi-SimCut), a simple but effective training strategy that can greatly enhance the generalization of the NMT model. Bi-SimCut consists of a simple cutoff regularization and a twophase pretrain and finetune strategy. We introduce the details of each part below.

4.1 SimCut: A Simple Cutoff Regularization for NMT

Despite the impressive performance reported in Shen et al. (2020), finding the proper hyperparameters ($p_{cut}, \alpha, \beta, N$) in Token Cutoff seems to be time-consuming if there are limited resources available, which hinders its practical value in the NMT community. To reduce the burden in hyperparameter searching, we propose SimCut, a simple regularization method that forces the consistency between the output distributions of the original sentence pairs and the cutoff samples.

Our problem formulation is motivated by Virtual Adversarial Training (VAT), where Sano et al. (2019) introduces adversarial regularization that forces the output distribution of the samples with adversarial perturbations δ_x and δ_y to be consistent with that of the original samples:

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$$\mathrm{KL}(f(e(\mathbf{x}), e(\mathbf{y}); \theta) \| f(e(\mathbf{x}) + \boldsymbol{\delta}_{\mathbf{x}}, e(\mathbf{y}) + \boldsymbol{\delta}_{\mathbf{y}}; \theta)).$$

Instead of generating perturbed samples by gradient-based adversarial methods, for each sentence pair (x, y), we only generate one cutoff sample (x_{cut}, y_{cut}) by following the same cutoff strategy used in Token Cutoff. For each sentence pair, the training objective of SimCut is defined as:

$$\mathcal{L}_{simcut}(\theta) = \mathcal{L}_{ce}(\theta) + \alpha \mathcal{L}_{simkl}(\theta), \quad (4)$$

where

$$\mathcal{L}_{simkl}(\theta) = \mathrm{KL}(f(\mathbf{x}, \mathbf{y}; \theta) \| f(\mathbf{x}_{\mathrm{cut}}, \mathbf{y}_{\mathrm{cut}}; \theta)).$$
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There are only two hyper-parameters α and p_{cut} in SimCut, which greatly simplify the hyperparameter searching step in Token Cutoff. Note that VAT only allows the gradient to be backpropagated through the right-hand side of the KL divergence term, while the gradient is designed to be backpropagated through both sides of the KL regularization in SimCut. We can see that the constraint introduced by $\mathcal{L}_{tokcut}(\theta)$ and $\mathcal{L}_{kl}(\theta)$ in (3) still implicitly hold in (4):

- $\mathcal{L}_{tokcut}(\theta)$ in Token Cutoff is designed to guarantee that the output of the cutoff sample should close to the ground-truth to some extent. In SimCut, $\mathcal{L}_{ce}(\theta)$ requires the outputs of the original sample close to the groundtruth, and $\mathcal{L}_{simkl}(\theta)$ requires the output distributions of the cutoff sample close to that of the original sample. The constraint introduced by $\mathcal{L}_{tokcut}(\theta)$ then implicitly holds.
- $\mathcal{L}_{kl}(\theta)$ in Token Cutoff is designed to guarantee that the output distributions of the original sample and N different cutoff samples should be consistent with each other. In Sim-Cut, $\mathcal{L}_{simkl}(\theta)$ guarantees the consistency between the output distributions of the original and cutoff samples. Even though SimCut only generates one cutoff sample at each time, different cutoff samples of the same sentence pair will be considered in different training epochs. Such constraint raised by $\mathcal{L}_{kl}(\theta)$ still implicitly holds.

¹https://github.com/moses-smt/mosesdecoder/blob/ master/scripts/generic/multi-bleu.perl

Method	en→de	de→en
Transformer	28.70	34.99
VAT	29.45	35.52
R-Drop	30.73	37.30
Token Cutoff [†]	-	37.60
SimCut	30.98	37.81

Table 2: SimCut achieves the superior or comparable performance on IWSLT14 en \leftrightarrow de translation tasks over the strong baselines such as VAT, R-Drop, and Token Cutoff. [†] denotes the number is reported from Shen et al. (2020), others are based on our runs.

Analysis on SimCut 4.2

4.2.1 How Does the Simplification Affect **Performance?**

We here investigate whether our simplification on Token Cutoff hurts its performance on machine translation tasks. We compare SimCut with VAT, Token Cutoff, and R-Drop (Liang et al., 2021), a strong regularization baseline that forces the output distributions of different sub-models generated by dropout to be consistent with each other. Table 2 shows that SimCut achieves superior or comparable performance over VAT, R-Drop, and Token Cutoff, which clearly shows the effectiveness of our method. Due to the tedious and time-consuming hyper-parameter searching in Token Cutoff, we will not include its results in the following sections and show the results of SimCut directly.

Figure 1 shows the evolution of different training methods' validation BLEU scores. On the IWSLT14 de \rightarrow en validation set, the performance of all methods stop increasing before 250 epochs except for SimCut. The results on VAT are consistent with the previous studies on adversarial overfitting, i.e., virtual adversarial training easily suffering from overfitting (Rice et al., 2020). Note that the BLEU score of SimCut continuously increases in the first 500 epochs.

4.2.2 How Does the Bidirectional **Backpropagation Affect Performance?**

Even though the problem formulation of SimCut 278 is similar to that of VAT, one key difference is that the gradients are allowed to be backpropagated bidirectionally in the KL regularization in SimCut. We here investigate the impact of the bidirectional backpropagation in the regularization term on the performance of the NMT model. Table 3 shows the translation results of VAT and SimCut with



Figure 1: On the IWSLT14 de \rightarrow en validation set, the BLEU score increases monotonously over epoch number in model training using SimCut. In contrast, the BLEU scores of the other three baselines all stop increasing before 250 epochs. The results suggest that the use of SimCut can effectively alleviate the model training from overfitting.

Method	en→de	de→en
VAT	29.45	35.52
+ Bi-backpropagation	29.69	36.26
SimCut	30.98	37.81
- Bi-backpropagation	30.29	36.91

Table 3: Bidirectional backpropagation achieves better performance on IWSLT14 en \leftrightarrow de translation tasks compared with unidirectional backpropagation in the KL regularization.

or without bidirectional backpropagation. We can see that both VAT and SimCut benefit from the bidirectional gradient backpropagation in the KL regularization.

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4.2.3 Performance on Perturbed Inputs

Given the similar problem formulations of VAT and SimCut, it is natural to regard cutoff operation as a special perturbation and consider SimCut as a perturbation-based method. We here investigate the robustness of NMT models on the perturbed inputs. As discussed in Takase and Kiyono (2021), simple techniques such as word replacement and word drop can achieve comparable performance to sophisticated perturbations. We hence include them as baselines to show the effectiveness of our method.

• UniRep: Word replacement approach constructs a new sequence whose tokens are randomly replaced with sampled tokens. For each token in the source sentence x, we sample \hat{x}_i uniformly from the source vocabulary, and use it for the

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Input	wir denken (festgelegten), dass wir in der realität nicht so gut	
mput	sind wie in spielen.	
Reference	we feel that we are not as good in reality as we are in games.	
Vaswani et al. (2017) on Input	we think we're not as good in reality as we are in games.	
on Noisy Input	we realized that we weren't as good as we were in real life.	
SimCut on Input	we think in reality, we're not as good as we do in games.	
on Noisy Input	we realized that we're not as good in reality as we are in games.	

Table 4: SimCut is more robust to small perturbations in an authentic context. SimCut captures the translation of "in spielen" under the noisy input while the vanilla Transformer ignores the translation of "in spielen" due to the replacement of "denken" with "festgelegten".

new sequence \mathbf{x}' with probability 1 - p':

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$$x'_{i} = \begin{cases} x_{i}, & \text{with probability } p', \\ \hat{x}_{i}, & \text{with probability } 1 - p'. \end{cases}$$
(5)

We construct y' from the target sentence y in the same manner. Following the curriculum learning strategy used in Bengio et al. (2015), we adjust p' with the inverse sigmoid decay:

$$p'_t = \max(q, \frac{k}{k + \exp\left(\frac{t}{k}\right)}),\tag{6}$$

where q and k are hyper-parameters. p'_t decreases to q from 1, depending on the training epoch number t. We use p'_t as p' in epoch t. We set q and k to be 0.9 and 25 respectively in the experiments.

WordDrop: Word drop randomly applies the zero vector instead of the word embedding e(x_i) or e(y_i) for the input token x_i or y_i (Gal and Ghahramani, 2016). For each token in both source and target sentences, we keep the original embedding with the probability β and set it to be the zero vector otherwise. We set β to be 0.9 in the experiments.

We construct noisy inputs by randomly replacing words in the source sentences based on a predefined probability. If the probability is 0.0, we use the original source sentence. If the probability is 1.0, we use completely different sentences as source sentences. We set the probability to be 0.00, 0.01, 0.05, and 0.10 in our experiments. We randomly replace each word in the source sentence with a word uniformly sampled from the vocabulary. We apply this procedure to IWSLT14 de \rightarrow en test set. Table 5 shows the BLEU scores of each method on the perturbed test set. Note that the BLEU scores are calculated against the original reference sentences. We can see that all methods

Method	probability				
	0.00	0.01	0.05	0.10	
Transformer	34.99	34.01	30.38	25.70	
UniRep	35.67	34.91	31.54	27.24	
WordDrop	35.65	34.73	31.22	26.46	
VAT	35.52	34.65	30.48	25.44	
R-Drop	37.30	36.24	32.27	27.19	
SimCut	37.81	36.94	33.16	27.93	

Table 5: The model trained by SimCut achieves high robustness on the perturbed test set and high performance on the clean test set. Entries represent BLEU scores on IWSLT14 de \rightarrow en test set when we inject perturbations to source sentences with different probability.

improve the robustness of the NMT model, and SimCut achieves the best performance among all the methods on both the clean and perturbed test sets. The performance results indicate that SimCut could be considered as a strong baseline for the perturbation-based method for the NMT model. 340

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As shown in Table 4, the baseline model completely ignores the translation of "in spielen (in games)" due to the replacement of "denken (think)" with "festgelegten (determined)" in the source sentence. In contrast, our model successfully captures the translation of "in spielen" under the noisy input. This result shows that our model is more robust to small perturbations in an authentic context.

4.2.4 Effects of α and $p_{\rm cut}$

We here investigate the impact of the scalar hyperparameters α and p_{cut} in SimCut. α is a penalty parameter that controls the regularization strength in our optimization problem. p_{cut} controls the percentage of the cutoff perturbations in SimCut. We here vary α and p_{cut} in $\{1, 2, 3, 4, 5\}$ and $\{0.00, 0.05, 0.10, 0.15, 0.20\}$ respectively and conduct the experiments on the IWSLT14 de \rightarrow en

dataset. Note that SimCut is simplified to R-Drop approximately when $p_{\rm cut} = 0.00$. The test BLEU 364 scores are reported in Figure 2. By checking model 365 performance under different combinations of α and $p_{\rm cut}$, we have the following observations: 1) A too small α (e.g., 1) cannot achieve as good performance as larger α (e.g., 3), indicating a certain degree of regularization strength during NMT model training is conducive to generalization. Meanwhile, an overwhelming regularization ($\alpha = 5$) 372 is not plausible for learning NMT models. 2) When $\alpha = 3$, the best performance is achieved 374 when $p_{\rm cut} = 0.05$, and $p_{\rm cut} = 0.00$ performs sub-375 optimal among all selected probabilities. Such an observation demonstrates that the cutoff perturba-377 tion in SimCut can effectively promote the generalization compared with R-Drop.



Figure 2: BLEU scores with different α and p_{cut} on IWSLT14 de \rightarrow en dataset.

4.3 Training Strategy: Bidirectional Pretrain and Unidirectional Finetune

Bidirectional Pretrain is shown to be very effective to improve the translation performance of the unidirectional NMT system (Ding et al., 2021; Xu et al., 2021). The main idea is to pretrain a bidirectional NMT model at first and use it as the initialization to finetune a unidirectional NMT model. Assume we want to train an NMT model for "English→German", we first reconstruct the training sentence pairs to "English+German→German+English", where the training dataset is doubled. We then firstly train a bidirectional NMT model with the new training

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Method	en→de	de→en	
Transformer	28.70	34.99	
Bi-Pretrain	28.94	35.64	
+ Finetune	28.82	35.66	
Bi-R-Drop Pretrain	30.30	37.01	
+ R-Drop Finetune	30.85	37.55	
Bi-SimCut Pretrain	30.57	37.70	
+ SimCut Finetune	31.16	38.37	

Table 6: Bidirectional pretrain and unidirectional finetune results on IWSLT14 en \leftrightarrow de datasets. Note that the results of bidirectional pretrain are from one model for dual-directional translations.

Method	en→de	de→en	Average
Transformer	28.70	34.99	31.85
VAT	29.45	35.52	32.49
Mixed Rep [†]	29.93	36.41	33.17
UniDrop [†]	29.99	36.88	33.44
R-Drop	30.73	37.30	34.02
$BiBERT^{\dagger}$	30.45	38.61	34.53
Bi-SimCut	31.16	38.37	34.77

Table 7: Our method achieves the superior performance over the existing methods on the IWSLT14 $en \leftrightarrow de$ translation benchmark. \dagger denotes the numbers are reported from the papers, others are based on our runs.

sentence pairs:

$$\mathbb{E}_{(\mathbf{x},\mathbf{y})\in\mathcal{S}}[\ell(f(\mathbf{x},\mathbf{y};\theta),\ddot{\mathbf{y}}) + \ell(f(\mathbf{y},\mathbf{x};\theta),\ddot{\mathbf{x}})], \quad (7)$$

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and finetune the model with "English \rightarrow German" direction. We follow the same training strategy and apply SimCut regularization to both pretraining and finetuning procedures. Table 6 shows that our training strategy with SimCut could achieve superior performance compared with strong baseline such as R-Drop.

Comparison with Existing Methods We summarize the recent results of several existing works on IWSLT14 $en \leftrightarrow de$ benchmark in Table 7. The existing methods vary from different aspects, including Virtual Adversarial Training (Sano et al., 2019), Mixed Tokenization for NMT (Wu et al., 2020), Unified Dropout for the transformer model (Wu et al., 2021), Regularized Dropout (Liang et al., 2021), and BiBERT (Xu et al., 2021). We can see that our approach achieves an improvement of 2.92 BLEU score over Vaswani et al. (2017) and surpass the current state-of-the-art (SOTA) method BiBERT that incorporates large-scale pretrained

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model, stochastic layer selection, and bidirectional
pretraining. Given the simplicity of Bi-SimCut, we
believe it could be considered as a strong baseline
for the NMT task.

5 Standard Resource Scenario

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We here investigate the performance of Bi-SimCut on the larger translation benchmark compared with the IWSLT14 benchmark.

5.1 Dataset Description and Model Configuration

For the standard resource scenario, we evaluate NMT models on the WMT14 English-German dataset, which contains 4.5M parallel sentence pairs. We combine newstest2012 and newstest2013 as the validation set and use newstest2014 as the test set. We collect the pre-processed data from Xu et al. (2021)'s release², where a shared dictionary with 52K BPE types is built. We apply a standard Transformer Big model with 16 attention heads, embedding size 1024, and FFN layer dimension 4096. We apply cross-entropy loss and set max tokens per batch to be 4096. We use Adam optimizer with Beta (0.9, 0.98), 4000 warmup updates, and inverse square root learning rate scheduler with initial learning rates $1e^{-3}$. We decrease the learning rate to $5e^{-4}$ in the finetuning stage. We select the dropout rate from 0.3, 0.2, and 0.1 based on the validation performance. We use beam search decoding with beam size 4 and length penalty 0.6. We train all models until convergence on 8 NVIDIA Tesla V100 GPUs. All reported BLEU scores are from a single model.

5.2 Results

We report test BLEU scores of all comparison methods and our approach on the WMT14 dataset in Table 8. With Bi-SimCut pretraining and finetuning procedures, our model achieves strong or stateof-the-art BLEU scores on $en \rightarrow de$ and $de \rightarrow en$ translation benchmarks. We fix p_{cut} to be 0.05 and tune the hyperparameter α in both R-Drop and Sim-Cut based on the performance on the validation set. Note that the BLEU scores of R-Drop are lower than that reported in Liang et al. (2021). Such gap might be due to the different prepossessing steps used in Liang et al. (2021) and Xu et al. (2021). It is worth mentioning that Bi-SimCut outperforms BiBERT on $de \rightarrow en$ direction even though BiB-ERT incorporates bidirectional pretraining, largescale pretrained contextualized embeddings, and stochastic layer selection mechanism.

6 High Resource Scenario

To investigate the performance of Bi-SimCut on the distant language pairs which naturally do not share dictionaries, we here discuss the effectiveness of Bi-SimCut on the Chinese-English translation task.

6.1 Dataset Description and Model Configuration

For the high resource scenario, we evaluate NMT models on the WMT17 Chinese-English dataset, which consists of 20.1M training sentence pairs, and we use devtest-2017 as the validation set and newstest-2017 as the test set. We firstly build the source and target vocabularies with 32K BPE types separately and treat them as separated or joined dictionaries in our experiments. We apply the same Transformer Big model and training configurations used in the WMT14 experiments. We use beam search decoding with beam size 5 and length penalty 1. We train all models until convergence on 8 NVIDIA Tesla V100 GPUs. All reported BLEU scores are from a single model.

6.2 Results

We report test BLEU scores of the baselines and our approach on the WMT17 dataset in Table 9. The NMT models with separated dictionaries perform slightly better than those with the shared dictionary. We can see that our approach significantly improves translation performance. In particular, Bi-SimCut achieves more than 1.5 BLEU improvement over Vaswani et al. (2017), showing the effectiveness and universality of Bi-SimCut on the distant language pair.

7 Related Work

Adversarial Perturbation SimCut could be regarded as a perturbation base method. Adversarial perturbation was firstly introduced in the field of computer vision (Szegedy et al., 2014; Goodfellow et al., 2015). Miyato et al. (2017) considered adversarial perturbations in the embedding space and showed its effectiveness on the text classification tasks. In the NMT field, Sano et al. (2019) and Wang et al. (2019) applied adversarial perturbations in the embedding space during training of the

²https://github.com/fe1ixxu/BiBERT

Method	en→de	de→en	Average
Transformer + Large Batch [†] (Ott et al., 2018)	29.30	-	-
Evolved Transformer [†] (So et al., 2019)	29.80	-	-
BERT Initialization $(12 \text{ layers})^{\dagger}$ (Rothe et al., 2020)	30.60	33.60	32.10
BERT-Fuse [†] (Zhu et al., 2020)	30.75	-	-
R-Drop (Liang et al., 2021)	30.13	34.54	32.34
BiBERT [†] (Xu et al., 2021)	31.26	34.94	33.10
SimCut	30.56	34.86	32.71
Bi-SimCut Pretrain	30.10	34.42	32.26
+ SimCut Finetune	30.78	35.15	32.97

Table 8: Our method achieves the superior or comparable performance over the existing methods on the WMT14 $en \leftrightarrow de$ translation benchmark. \dagger denotes the numbers are reported from Xu et al. (2021), others are based on our runs.

Method	share	zh→en
Transformer	Х	25.53
Transformer	\checkmark	25.31
SimCut	Х	26.86
SimCut	\checkmark	26.74
Bi-SimCut Pretrain	\checkmark	26.13
+ SimCut Finetune	\checkmark	27.17

Table 9: Our method achieves strong performance on the WMT17 $zh\rightarrow en$ translation benchmark. share denotes whether a shared dictionary is applied.

encoder-decoder NMT model. Cheng et al. (2019) 509 leveraged adversarial perturbations and generated 510 adversarial examples by replacing words in both 511 source and target sentences. They introduced two 512 additional language models for both sides and a 513 candidate word selection mechanism for replacing 514 words in the sentence pairs. Takase and Kiyono 515 (2021) compared perturbations for the NMT model 516 in view of computational time and showed that 517 simple perturbations are sufficiently effective com-518 pared with complicated adversarial perturbations. 519

Consistency Training Besides perturbation-520 based methods, our approach also highly relates to a few works of consistency training in the NMT 522 field on dropout models and data augmentation. 523 Among them, the most representative methods are 524 R-Drop (Liang et al., 2021) and Cutoff (Shen et al., 525 2020). R-Drop only considers the output consis-526 tency between two dropout sub-models with the same inputs. Cutoff considers consistency training 528 from a data perspective by regularizing the incon-529 sistency between the original sample and the aug-530 mented samples with part of the information within the input sentence pair being dropped. Note that

Cutoff takes the dropout sub-models into account during the training procedure as well. We want to emphasize that SimCut is not a new method, but a version of Cutoff simplified and adapted for NMT tasks. 533

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8 Conclusion

In this paper, we propose Bi-SimCut: a simple but effective two-stage training strategy to improve NMT performance. Bi-SimCut consists of bidirectional pretraining and unidirectional finetuning procedures equipped with SimCut regularization for improving the generality of the NMT model. Experiments on low (IWSLT14 en↔de), standard (WMT14 en \leftrightarrow de), and high (WMT17 zh \rightarrow en) resource translation benchmarks demonstrate Bi-SimCut and SimCut's capabilities to improve translation performance and robustness. Given the universality and simplicity of Bi-SimCut and Sim-Cut, we believe: a) SimCut could be regarded as a perturbation-based method, and it could be used as a strong baseline for the robustness research. b) Bi-SimCut outperforms many complicated methods which incorporate large-scaled pretrained models or sophisticated mechanisms, and it could be used as a strong baseline for future NMT research. We hope researchers of perturbations and NMT could use SimCut and Bi-SimCut as strong baselines to make the usefulness and effectiveness of their proposed methods clear. For future work, we will explore the effectiveness of SimCut and Bi-SimCut on more sequence learning tasks, such as text classification, natural language understanding, etc.

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