

# 000 DOMAIN-AWARE TENSOR NETWORK STRUCTURE 001 002 SEARCH 003 004

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## 007 008 ABSTRACT 009 010

011 Tensor networks (TNs) provide efficient representations of high-dimensional data,  
012 yet identification of the optimal TN structures, the so called tensor network structure  
013 search (TN-SS) problem, remains a challenge. Current state-of-the-art (SOTA)  
014 algorithms solve TN-SS as a purely numerical optimization problem and require  
015 extensive function evaluations, which is prohibitive for real-world applications. In  
016 addition, existing methods ignore the valuable domain information inherent in real-  
017 world tensor data and lack transparency in their identified TN structures. To this  
018 end, we propose a novel TN-SS framework, termed the tnLLM, which incorporates  
019 domain information about the data and harnesses the reasoning capabilities of large  
020 language models (LLMs) to *directly* predict suitable TN structures. The proposed  
021 framework involves a domain-aware prompting pipeline which instructs the LLM  
022 to infer suitable TN structures based on the real-world relationships between tensor  
023 modes. In this way, our approach is capable of not only iteratively optimizing the  
024 objective function, but also generating domain-aware explanations for the identified  
025 structures. Experimental results demonstrate that tnLLM achieves comparable  
026 TN-SS objective function values with much fewer function evaluations compared  
027 to SOTA algorithms. Furthermore, we demonstrate that the LLM-enabled domain  
028 information can be used to find good initializations in the search space for sampling-  
029 based SOTA methods to accelerate their convergence while preserving theoretical  
030 performance guarantees. Our code is included in the supplementary materials.

## 031 1 INTRODUCTION 032

033 The exponential increase in the volume and richness of available data has led to the widespread  
034 use of multi-way arrays, often represented as higher-order tensors. Tensor network decomposition  
035 methods aim to represent higher-order tensors in “super-compressed” formats through smaller-sized  
036 components, by effectively capturing cross-modal latent patterns and correlations. These methods  
037 have been applied across various fields, including machine learning (Zhe et al., 2015; Cichocki et al.,  
038 2016; Malik, 2021), signal processing (Zheng et al., 2023), computer vision (Shakeri & Zhang, 2019;  
039 Yamamoto et al., 2022), and quantum physics (Orús, 2019; Felser et al., 2021). The success of  
040 tensor network decomposition techniques is closely linked to their ability to mitigate the “curse of  
041 dimensionality”, which is achieved by decomposing higher-order data into lower-order factors.

042 However, tensor network (TN) practitioners face significant challenges related to choosing the most  
043 appropriate TN structure, the so called *tensor network structure search (TN-SS)* problem, which has  
044 been proven to be NP-hard (Hillar & Lim, 2013; Li et al., 2023). TN-SS involves determining the  
045 optimal TN parameters, such as TN ranks, TN topology, and TN mode permutations (Li et al., 2022).

046 Existing TN-SS methods solve TN-SS as a purely numerical optimization problem and include  
047 approaches such as Bayesian inference (Zeng et al., 2024b), **greedy algorithm** (Hashemizadeh et al.,  
048 2020), discrete optimization (Li et al., 2022; 2023), and continuous optimization (Zheng et al., 2024).  
049 To date, sampling-based methods (Li & Sun, 2020; Li et al., 2022; 2023; Zeng et al., 2024a), whose  
050 workflows are illustrated in Figure 1a and 1b, have demonstrated the best performance in addressing  
051 the TN-SS problem.

052 However, these methods require large number of evaluations (of the training and testing data),  
053 are prone to getting stuck in local minima, and lack transparency in their found structure-related  
parameters (Li et al., 2023). Critically, a large number of evaluations needed to optimize the objective

054 function leads to a high computational cost. We hypothesize that these limitations arise from failing  
 055 to exploit the rich domain information inherent in real-world tensors, such as the mode information.  
 056 To this end, we ask ourselves:

057 *How can we utilize the intrinsic domain information in tensor data to significantly reduce the number  
 058 of evaluations required to solve the TN-SS problem, while providing domain-aware explanations for  
 059 the identified TN solutions?*

060 To address this question, we propose a domain-aware  
 061 large language model (LLM)-guided TN-SS frame-  
 062 work, termed tnLLM. Within this framework, an  
 063 LLM is utilized to initialize the TN structure based on  
 064 domain information about the relationships between  
 065 tensor modes. Then, the reasoning capabilities of the  
 066 LLM are used to navigate the search space effectively,  
 067 in order to achieve good optimization of the objective  
 068 function with very few evaluations.

069 Our proposed framework is found to achieve signif-  
 070 icant speed-ups over current state-of-the-art (SOTA)  
 071 methods in terms of the number of evaluations, due  
 072 to its ability to find good TN structure initializations  
 073 through the use of domain information. Moreover,  
 074 tnLLM generates practically meaningful explanations  
 075 for the TN solutions, thus offering transparency in the  
 076 identified structures. This is particularly beneficial  
 077 for tensor practitioners who lack deep expertise in a  
 078 specific data domain, as it enables them to both com-  
 079 prehend the interactions between tensor modes and  
 080 trust the discovered TN structures. It also allows the  
 081 identified structures to be verified by domain experts.

082 To evaluate the effectiveness of tnLLM, we compare  
 083 its performance against SOTA TN-SS algorithms on  
 084 real-world tensor datasets of order-3, 4, and 5. The  
 085 experimental results demonstrate that tnLLM delivers  
 086 performance comparable to current SOTA methods,  
 087 while requiring significantly fewer function evalua-  
 088 tions and providing domain-aware explanations for the identified TN structures. Moreover, we  
 089 constructed a hybrid algorithm to combine the speed-up benefits of tnLLM with the theoretical  
 090 guarantees of existing sampling-based approaches. The main contributions of this work are:

- We propose tnLLM, a novel domain-aware LLM-guided TN-SS framework, which achieves performance on par with SOTA methods while requiring much fewer evaluations;
- To the best of our knowledge, our framework is the first to utilize domain information inherent in real-world tensor data to address the TN-SS problem. This enables the generation of domain-aware explanations that allows practitioners to verify the identified TN structures.

## 097 1.1 RELATED WORK

098 **Tensor network structure search (TN-SS).** Compared to traditional tensor decompositions (Hitch-  
 099 cock, 1927; Tucker, 1966; Oseledets, 2011; Zhao et al., 2016; Wu et al., 2022), which have pre-defined  
 100 tensor network structures, the TN-SS problem focuses on finding custom tensor networks, which  
 101 have been shown to achieve higher parameter efficiency and are an important paradigm of tensor  
 102 decompositions (Li et al., 2022; 2023; Li & Sun, 2020; Zeng et al., 2024a). Various approaches have  
 103 been proposed to address the TN-SS problem, including Bayesian inference (Zeng et al., 2024b),  
 104 **greedy algorithm** (Hashemizadeh et al., 2020), program synthesis (Guo et al., 2025), and continuous  
 105 optimization (Zheng et al., 2024). Sampling-based methods (Li et al., 2023; 2022; Li & Sun, 2020;  
 106 Zeng et al., 2024a), which fall under discrete optimization methods, have demonstrated superior  
 107 performance compared to other approaches in addressing the TN-SS problem. Among these, TNLS

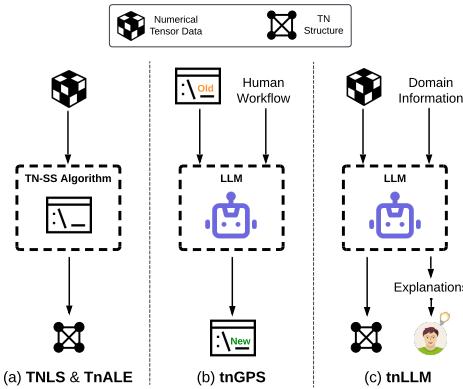


Figure 1: Comparison of SOTA tensor network structure search (TN-SS) methods. (a) TN-SS algorithms with theoretical guarantees: TNLS (Li et al., 2022) & TnALE (Li et al., 2023). (b) tnGPS (Zeng et al., 2024a), a prompting pipeline which uses LLMs to generate new TN-SS algorithms. (c) tnLLM (ours), which uses domain information about the tensor data and LLM reasoning to solve the TN-SS problem and generate explanations for the identified TN structure.

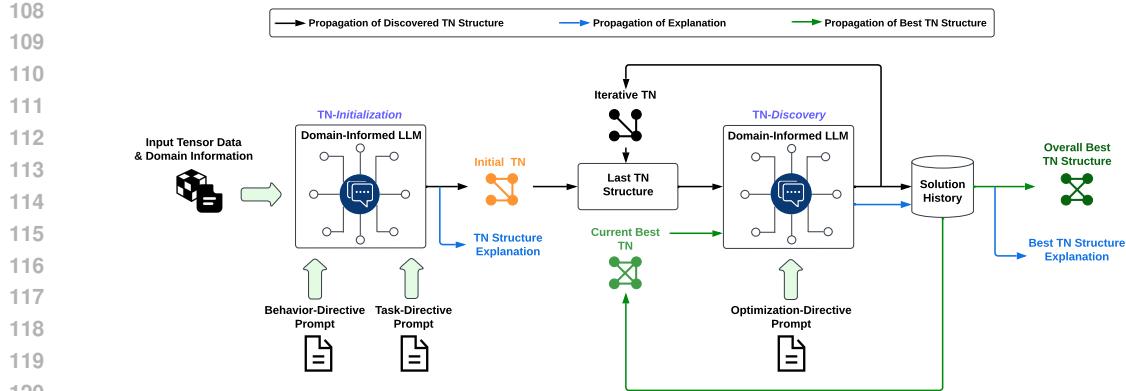


Figure 2: The workflow of the proposed tnLLM framework consists of two key stages commonly adopted by SOTA TN-SS methods (Li et al., 2022; 2023; Zeng et al., 2024a): *TN-initialization* and *TN-discovery*. The proposed tnLLM efficiently utilises the domain information in tensor data and uses an LLM to guide these two stages.

(Li et al., 2022) and TnALE (Li et al., 2023) achieve state-of-the-art (SOTA) performance, with TnALE accelerating TNLS by slightly reducing the number of evaluations required to optimize the objective function. While both TNLS and TnALE adopt a “local-search” scheme, this acceleration is achieved by the alternating variable updates proposed in TnALE. However, these methods still face challenges, such as a large number of function evaluations required to converge, difficulty in balancing exploration and exploitation, and a lack of transparency in the found structures.

More recently, tnGPS (Zeng et al., 2024a) has emerged as an approach that uses LLMs to generate sampling-based TN-SS algorithms, demonstrating performance comparable to SOTA methods. Despite being closest to our work, tnGPS focuses on generating TN-SS algorithms based on sampling-based heuristics and does not incorporate any domain information in the tensor data. As such, tnGPS suffers from the same limitations as existing sampling-based methods, including a lack of explainability in the identified structure-related parameters.

To this end, our work proposes to harness the domain information in tensor data to solve the TN-SS problem. We achieve this by using the domain knowledge and the inherent reasoning capabilities of LLMs to *directly* infer tensor network structures. Facilitated by our carefully designed prompting pipeline (see Section 3), the proposed framework is shown not only to require significantly fewer evaluations, but also to produce domain-aware and verifiable solutions to the TN-SS problem.

**Reasoning with large language models.** The rise of transformer-based LLMs, pretrained on vast text corpora, has demonstrated a remarkable capacity for “reasoning” (Wei et al., 2022a). This reasoning ability is further enhanced when LLMs are guided by task-specific prompting strategies, such as chain-of thought (Wei et al., 2022b; Suzgun et al., 2023; Kojima et al., 2024). These strategies enable LLMs to generate text effectively for tasks such as arithmetic reasoning, **optimization** (Yang et al., 2024), and factual knowledge retrieval, leading to exceptional performance in complex question-answering and tasks requiring real-world knowledge (Liévin et al., 2023; Singhal et al., 2023). These findings suggest that, through pretraining on diverse textual data, LLMs encode rich knowledge about real-world relationships, which they can effectively leverage to perform various downstream tasks (Choi et al., 2022). In this work, we utilize the real-world domain knowledge and “reasoning” capabilities of LLMs to directly infer suitable TN structures.

## 2 PRELIMINARIES

### 2.1 TENSOR NETWORK STRUCTURE SEARCH (TN-SS)

We first provide the definition of TN-SS through its application in higher-order data decomposition. An optimal solution to the TN-SS problem aims to find the best trade-off between identifying the most compressed TN structure while preserving the expressivity of the TN (Li & Zhao, 2021).

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163**Algorithm 1:** Sampling-based Algorithms for TN-SS (Li et al., 2022; 2023; Zeng et al., 2024a)

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1: Initialize:
2:  $N_{Iter}$  ▷ Maximum number of iterations
3:  $N_{Sample}$  ▷ Number of samples per iteration
4:  $P \leftarrow \emptyset$  ▷ Historical TN structures
5:  $H \leftarrow \emptyset$  ▷ Discovered TN structures in each iter.
6:  $\mathcal{F}(\cdot) \leftarrow$  Equation (1) ▷ Objective function
7:  $(G, \mathbf{r}) =$  Initial TN Structure ▷ TN-initialization
8: Algorithm:
10: for  $n = 1$  to  $N_{Iter}$  do ▷ TN-discovery
11:    $H \leftarrow N_{Sample}$  TN structures sampled in the neighborhood of  $(G, \mathbf{r})$ .
12:    $P \leftarrow P \cup H$ 
13:   if  $\exists(\hat{G}, \hat{\mathbf{r}}) \in P$  such that  $\mathcal{F}(\hat{G}, \hat{\mathbf{r}}) < \mathcal{F}(G, \mathbf{r})$  then
14:      $(G, \mathbf{r}) \leftarrow (\hat{G}, \hat{\mathbf{r}})$ .
15:   if Converged then
16:     return  $(G, \mathbf{r})$ 
17: Output:  $(G, \mathbf{r})$ 

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179 Let  $\mathcal{X} \in \mathbb{R}^{I_1 \times I_2 \times \dots \times I_N}$  be a non-zero order- $N$  tensor, with its Frobenius norm as  $\|\mathcal{X}\|_F$ . Tensor  
 180 networks can be represented using the graphical notation (Orús, 2014; Ye & Lim, 2018), whereby a  
 181 tensor network  $G$  is represented using a set of  $N$  vertices,  $V$ , and a set of edges,  $E$ , i.e.,  $G = (V, E)$ .  
 182 Each vertex represents a decomposed core tensor, and the closed edges between two core tensors  
 183 are generalized higher-order matrix multiplications, termed tensor contractions (Cichocki et al.,  
 184 2016). Closed edges have assigned *TN-ranks*,  $\mathbf{r} \in \mathbb{Z}_+^E$ , which indicate the degree of connectivity  
 185 between different pairs of connected vertices. Therefore, the properties of a TN structure can be fully  
 186 expressed by the combination  $(G, \mathbf{r})$ .

187 Similar to SOTA TN-SS methods (Li & Sun, 2020; Li et al., 2023; 2022; Zeng et al., 2024a), the  
 188 discrete optimization problem of TN-SS is formalized as a minimization of the objective function,  
 189 which is a linear sum of the complexity of the TN structure (e.g., compression rate) and the TN  
 190 expressivity (e.g., approximation error), and is given by

$$191 \quad \min_{(G, \mathbf{r})} \ln \left( \phi(G, \mathbf{r}) + \frac{\lambda}{L} \min_{\{\mathcal{V}_{l,i}\}_{i=1}^N} \sum_{l=1}^L \frac{\|\mathcal{X}_l - TNC(\{\mathcal{V}_{l,i}\}_{i=1}^N; (G, \mathbf{r}))\|_F}{\|\mathcal{X}_l\|_F} \right) \quad (1)$$

192 where  $L$  represents the number of tensor samples in the dataset, and the first term  $\phi(G, \mathbf{r})$  measures  
 193 the TN structure complexity. The second term in Equation (1) measures the expressivity of the  
 194 TN through the relative squared error (RSE) between the original tensors  $\{\mathcal{X}_l\}_{l=1}^L$  and their TN  
 195 approximations  $\{TNC(\{\mathcal{V}_{l,i}\}_{i=1}^N; (G, \mathbf{r}))\}_{l=1}^L$ , where  $TNC(\cdot)$  stands for the tensor contraction  
 196 operation of the entire tensor network. The pair  $(G, \mathbf{r})$  characterizes how the vertices,  $\{\mathcal{V}_{l,i}\}_{i=1}^N$ , are  
 197 contracted together to approximate the original tensor  $\mathcal{X}_l$ . The coefficient  $\lambda$  is a positive non-zero  
 198 scaling factor which balances the trade-off between model complexity and model expressivity. Note  
 199 that (Li & Sun, 2020; Ye & Lim, 2018) pointed out that the TN-SS problem is conveniently equivalent  
 200 to the TN rank search problem of a fully connected TN (Zheng et al., 2021).

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## 2.2 SOTA SAMPLING-BASED ALGORITHMS FOR TN-SS

206 Algorithm 1 summarizes the current SOTA algorithms for TN-SS. They follow a three-step search  
 207 process: *TN-initialization*  $\rightarrow$  *TN-discovery* via sampling in the search neighborhood  $\rightarrow$  Updating  
 208 the center of the search neighborhood. Existing methods ignore the inherent domain information in  
 209 real-world tensor data, which calls for the development of a framework that can effectively utilize  
 210 domain knowledge in *TN-initialization* and *TN-discovery* to improve performance.

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216 To this end, our proposed framework introduces domain-aware LLM-guided *TN-initialization* and *TN-*  
 217 *discovery*. By doing so, it addresses the limitations of existing methods, such as high computational  
 218 costs caused by the large number of evaluations ( $N_{Iter} \times N_{Sample}$ ) required and the tendency  
 219 to get stuck in local minima due to difficulties in balancing the exploration-exploitation trade-off.  
 220 Importantly, by incorporating domain information, our tnLLM framework provides practically  
 221 meaningful explanations for the identified TN structures, a feature absent in current approaches.

### 216 3 TNLLM: A DOMAIN-AWARE FRAMEWORK FOR SOLVING TN-SS

218 This section presents tnLLM, a domain-aware LLM-guided framework that efficiently solves the  
 219 TN-SS problem with very few evaluations and verifiable solution explanations. We detail the role of  
 220 each component in the prompting pipeline and the guidelines followed by each prompt.  
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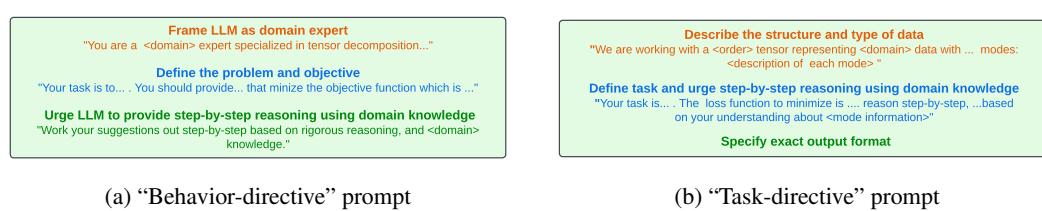
222 **Workflow of tnLLM.** Figure 2 illustrates the workflow of the proposed tnLLM framework. The  
 223 “Behavior-directive” prompt is used to supply the problem specification and guide the general-purpose  
 224 LLM into a model tailored for solving the TN-SS problem. Inspired by current sampling-based  
 225 SOTA algorithms, this domain-informed LLM is then employed for LLM-guided *TN-initialization*  
 226 and *TN-exploration*.

227 During the *TN-initialization* stage, the “Task-directive” prompt is used to propose a strong initial  
 228 TN structure by using the provided domain information. In the *TN-discovery* stage, the last and  
 229 best-identified TN structures are used in conjunction with the “Optimization-directive” prompt to  
 230 guide the LLM in navigating the search space effectively. The identified TN structures are fed into  
 231 an objective function evaluation program to obtain the objective function values. This iterative  
 232 process leads to the refinement of the TN structure and yields improved objective function values  
 233 over successive evaluations.

234 **Prompting pipeline.** The interactions between the carefully designed user prompts and the LLM  
 235 assistant follow an automated structured dialogue (OpenAI, 2023; Touvron et al., 2023). This dialogue-  
 236 based approach is intuitive for generating stepwise conversational reasoning and is particularly useful  
 237 for iterative tasks such as the TN-SS problem. To further improve the ability of the LLM to perform  
 238 complex reasoning, we employ the chain-of-thought prompting (Wei et al., 2022b). This prompting  
 239 strategy breaks down complex tasks into a series of intermediate reasoning steps and thus enables the  
 240 model to solve the problem by addressing smaller, simpler sub-tasks sequentially. In the proposed  
 241 tnLLM framework, three distinctly purposed prompts are employed, each serving a unique role. The  
 242 full prompts are given in Appendix B.

243 **“Behavior-directive” prompt.** This is the system message in the dialogue. Its primary objective is  
 244 to establish the role of the LLM as an expert in the TN-SS problem (orange section of Figure 3a)  
 245 and guide its behavior throughout the dialogue (green section of Figure 3a). Additionally, it sets the  
 246 context by outlining the TN-SS problem and the objective function (blue section of Figure 3a).

247 **“Task-directive” prompt.** This is the first non-system prompt supplied to the LLM and serves  
 248 as the basis for LLM-guided *TN-initialization*. It is designed to thoroughly explain the domain  
 249 information about the tensor structure, including details such as the number of modes and the specific  
 250 information about each mode (orange section of Figure 3b). Furthermore, it guides the model’s  
 251 thought process and ensures that its responses align with the task requirements by instructing it to  
 252 reason step-by-step and utilize domain knowledge (blue section of Figure 3b).



262 Figure 3: Structure and components of (a) the “Behavior-directive” prompt, which frames the LLM’s  
 263 role as a domain expert, and (b) the “Task-directive” prompt for LLM-guided *TN-initialization*.  
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265 **“Optimization-directive” prompt.** This is the iterative prompt supplied to the LLM in all subse-  
 266 quent evaluations and serves as the basis for LLM-guided *TN-discovery*. Its purpose is to guide the  
 267 LLM to efficiently navigate the search space by incorporating context from the best and previous  
 268 evaluations (orange section of Figure 4). The prompt explains how refinements to the identified  
 269 TN structure influence the objective function value and instructs the model to leverage step-by-step

270 reasoning and domain knowledge to optimize the objective function (blue section of Figure 4). At the  
 271 same time, it encourages the LLM to both *explore* and *exploit* new solutions to reduce the likelihood  
 272 of the method being stuck in local minima (purple section of Figure 4).

274 **Efficient and effective search space navigation.** A  
 275 critical factor in the performance of tnLLM, both in  
 276 terms of evaluations and objective function value,  
 277 is the incorporation of memory (orange section  
 278 of Figure 4) and the encouragement of search space "ex-  
 279 ploration and exploitation" (purple section of Figure  
 280 4) in the "Optimization-directive" prompt. By includ-  
 281 ing the best and most recent TN solutions, along with  
 282 their respective objective function values and the do-  
 283 main information about mode interactions, the LLM  
 284 gains a better understanding of the search space and  
 285 can make more informed decisions. Additionally, by  
 286 encouraging the model to explore new solutions when  
 287 necessary and exploit good solutions already found assists the optimization process, by reducing the  
 288 possibility of the model getting stuck in local minima, a common caveat of sampling-based methods.

289 **Output format specification.** As observed in Figures 3b and 4, in addition to the goal-oriented  
 290 components of each prompt, an essential feature (highlighted in green) of both the "Task-directive"  
 291 and "Optimization-directive" prompts is the specification of the exact output format of the TN-SS  
 292 solution. This includes defining both the sequence in which the LLM should present its response  
 293 and the precise format of the TN-SS solution. To meet these requirements, the prompt shown in  
 294 Figure 5 was developed through experimentation and a trial-and-error process with the LLM. This  
 295 step serves to eliminate "hallucinations" in the LLM output and enables a *fully automated* prompting  
 296 pipeline without the need for any human intervention during the entire iterative optimization process.

297 *Remark 3.1.* Both tnGPS and tnLLM use LLMs  
 298 to solve the TN-SS problem, however, the two ap-  
 299 proaches are fundamentally different. tnGPS uses the  
 300 LLM to generate new *sampling-based TN-SS algo-*  
 301 *rithms* by reviewing existing algorithms, causing the  
 302 discovered methods to inherit similar limitations. In  
 303 contrast, tnLLM uses the LLM to *directly infer TN*  
 304 *structures* to solve the TN-SS problem by incorporat-  
 305 ing the rich domain information in real-world tensor data. In turn, this allows tnLLM to provide  
 306 explanations for the TN solutions, thereby adding transparency to the identified TN structures.

## 308 4 EXPERIMENTAL RESULTS

310 In this section, the performance of tnLLM was evaluated against the SOTA sampling-based methods  
 311 in tensor decomposition tasks in terms of the number of evaluations and objective function value. Our  
 312 results demonstrate that tnLLM achieves comparable objective function values while delivering sig-  
 313 nificant speed-ups. Moreover, we demonstrate its ability to generate domain-consistent explanations  
 314 for the identified TN structures. Finally, an ablation study was conducted to evaluate the effectiveness  
 315 of domain information and assess the framework's robustness across different LLMs.

317 **Data preparation.** Given the flexibility of our method to handle tensor data of any order, we  
 318 evaluated its performance on three types of tensor data with varying sizes and dimensionalities across  
 319 different domains. In particular, we tested on datasets of order-3 RGB images and order-4 RGB  
 320 videos. We also curated a completely new order-5 financial time-series dataset of 142 tensors to  
 321 ensure that it was not included in the training data of LLMs. This time-series tensor dataset, to the  
 322 best of our knowledge, is the largest dataset in terms of number of samples ever considered in the  
 323 TN-SS problem. All entries were standardized to values in  $[0, 1]$ , with 80% of each dataset used for  
 training, and the remaining 20% for testing. More details about the data can be found in Appendix C.

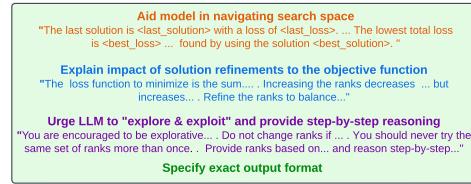


Figure 4: Structure and components of the "Optimization-directive" prompt used for LLM-guided TN-discovery.

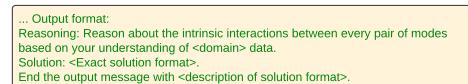


Figure 5: The prompt used to specify the LLM output format.

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 325 Table 1: Performance comparison across different datasets. The values on the left give the lowest  
 326 training and corresponding testing objective function values. The values in [square brackets] give  
 327 the number of evaluations required to first achieve the best training objective function value. For  
 328 robustness assessment of tnLLM, we report the average and standard deviation of both the objective  
 329 function value and the number of evaluations across 5 independent runs. For both metrics, a lower  
 329 value is better. The best values are denoted in bold. The second best values are underlined.

Data Type		TNLS		TnALE		tnGPS		tnLLM (Ours)	
Images	Train	-0.66		-0.65		-0.66		-0.63±0.01	
	Test	<u>-0.47</u>	[114]	<u>-0.46</u>	[81]	<u>-0.44</u>	[438]	<b>-0.48</b> ±0.05	[4.0±1.9]
Videos	Train	-1.64		-1.66		<u>-1.65</u>		-1.63±0.01	
	Test	<b>-1.72</b>	[484]	<b>-1.72</b>	[254]	<u>-1.71</u>	[175]	-1.70±0.02	[6.2±3.5]
Time-series	Train	-0.45		-0.47		-0.39		-0.42±0.02	
	Test	<u>-0.43</u>	[218]	<b>-0.47</b>	[177]	<u>-0.40</u>	[38]	-0.41±0.02	[5.6±4.4]

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 339 **Settings of tnLLM.** In Equation (1), we set  $\lambda = 10$  and used the same compression ratio function,  
 340  $\phi$ , as in previous sampling-based methods (Li & Sun, 2020), defined as the ratio between the number  
 341 of parameters in the compressed TN format and the original tensor. The maximum number of  
 342 evaluations was set to 500 for the images and videos datasets, and 250 for the financial time-series  
 343 dataset. An early stopping criterion with a patience of 5 was applied. For all experiments, the LLM  
 344 model GPT-4o (gpt-4o-2024-08-06) (OpenAI, 2024) was used, with temperature set at 0.2.  
 345

346 **Implementation details.** In all experiments, we also implemented the three SOTA sampling-based  
 347 TN-SS algorithms, namely TNLS (Li et al., 2022), TnALE (Li et al., 2023) and tnGPS (Zeng et al.,  
 348 2024a), and accelerated them with GPUs. Since the vanilla TNLS is designed to search only for the  
 349 permutation of a TN, we extended it to fit the settings of TN-SS. For fair comparisons, all baseline  
 350 methods were evaluated using the same objective function and maximum number of evaluations,  
 351 with one evaluation defined as a single pass through the entire training and testing dataset. The full  
 352 implementation details are provided in Appendix D.

353 **Numerical results.** We ran tnLLM five times and examined the mean and standard deviation  
 354 for both the objective function values and the number of evaluations to demonstrate its *robustness*.  
 355 Observe from Table 1 that tnLLM achieved performance on par with SOTA sampling-based algorithms  
 356 in both training and test objectives across all data types, as measured by the objective function.  
 357 Importantly, tnLLM minimizes the objective function with significantly fewer evaluations, requiring  
 358 up to  $78\times$  fewer evaluations than TNLS,  $41\times$  fewer than TnALE, and  $110\times$  fewer than tnGPS.  
 359 Consequently, tnLLM achieves runtime reductions of up to 98.3% compared to TNLS, 97.7%  
 360 compared to TnALE, and 98.1% compared to tnGPS, even after accounting for LLM inference. The  
 361 full runtime comparisons are provided in Appendix E. Furthermore, in Table 2, we report the best  
 362 compression rates (number of entries in the original tensor/ number of entries in its TN compressed  
 363 format) achieved by all methods for a given test approximation error threshold across three datasets  
 364 (0.02 for Images and 0.01 for Videos and Time-Series datasets). The approximation error is calculated  
 365 as  $\frac{1}{L} \sum_{l=1}^L \frac{\|\mathcal{X}_l - TNC(\{\mathcal{V}_{l,i}\}_{i=1}^N; (G, r))\|_F}{\|\mathcal{X}_l\|_F}$ . An error threshold of 0.01 can be interpreted as almost a  
 366 ‘perfect’ reconstruction for standardized tensors. We use 0.02 as the test approximation error threshold  
 367 for the Images dataset, as none of the methods achieved an error of 0.01. Observe from Table 2, that  
 368 the proposed tnLLM achieves the best compression rate in two of the three datasets.

369 Table 2: Comparison of the best compression rates (No. entries in the original tensors / No. entries in  
 370 the compressed TN formats) achieved by TNLS, TnALE, tnGPS, and tnLLM. Results are reported  
 371 achieving a test approximation error below the threshold of 0.02 for Images and 0.01 for Videos and  
 372 Time-Series. Bold values indicate the best compression performance. The second best are underlined.  
 373 “Failed” means that the method failed to achieve an approximation error below the threshold.

Dataset	TNLS	TnALE	tnGPS	tnLLM
Images	<u>2.54</u>	2.25	2.47	<b>2.63</b>
Videos	<u>12.38</u>	<b>12.67</b>	11.52	11.22
Time-Series	1.47	Failed	<u>1.49</u>	<b>1.60</b>

378	With Domain Information - Images	379	With Domain Information - Videos
380	Mode 1 (Width) & Mode 2 (Height): <b>Defines spatial resolution.</b> <b>Spatial coherence</b> is significant due to <b>smoothness</b> . High rank needed to capture spatial detail (suggested rank: 20)	380	Mode 1 (Width) & Mode 2 (Height): <b>Defines spatial resolution per frame.</b> <b>Needs to capture spatial detail</b> for <b>video quality</b> but <b>balance compression</b> . Moderate-to-high rank (suggested rank: 20)
381	Mode 1 (Width) & Mode 3 (RGB): <b>Captures horizontal color distribution.</b> <b>Less complex than spatial features.</b> Moderate rank to capture color variation without overfitting (suggested rank: 5)	381	Mode 1 (Width)/Mode 2 (Height) & Mode 3 (RGB): <b>Less complex than spatial info.</b> Limited <b>variation of color</b> across width/height. Low rank suffices (suggested rank: 5)
382	Mode 2 (Height) & Mode 3 (RGB): <b>Captures vertical color patterns.</b> <b>Vertical and horizontal color distributions often equally important.</b> Rank should be similar to the width-RGB connection (suggested rank: 5)	382	Mode 1 (Width)/Mode 2 (Height) & Mode 3 (Frames): <b>Captures horizontal/vertical structure changes over time.</b> <b>Videos have temporal consistency.</b> Moderate rank (suggested rank: 10)
383	Mode 3 (RGB) & Mode 4 (Frames): <b>Captures color changes over time.</b> <b>Color changes often subtle and less complex than spatial changes.</b> Lower rank can be used to maintain compression (suggested rank: 3)	383	Mode 3 (RGB) & Mode 4 (Frames): <b>Captures color changes over time.</b> <b>Color changes often subtle and less complex than spatial changes.</b> Lower rank can be used to maintain compression (suggested rank: 3)
384	With Domain Information - Time-Series	385	No Domain Information
386	Mode 1 (Types of financial instruments) & Mode 2 (Assets in each type): <b>Strong intrinsic relationship as each type is defined by its constituent assets.</b> <b>High diversity and specificity across assets.</b> Higher rank (suggested rank: 3)	386	Mode 1 & Mode 2: These modes might have a strong interaction if they represent dimensions that are closely related, such as time and frequency in a signal processing context. Higher rank might be needed to capture this interaction. <b>✗</b>
387	Mode 1 (Types of financial instruments) & Mode 3 (Features of each asset): <b>Specific features (e.g., volatility, Sharpe ratio) vary per asset.</b> <b>Different instruments behave distinctly in terms of returns, volatility, spreads.</b> Features somewhat standardized across types. Moderate rank to not overfit (suggested rank: 2)	387	Mode 1 & Mode 3: If Mode 3 is less directly related to Mode 1 than Mode 2 is, a lower rank might suffice. <b>✗</b>
388	Mode 2 (Assets in each type) & Mode 3 (Features of each asset): <b>Each asset has unique characteristics in terms of features like returns and volatility.</b> Higher rank to accurately capture specific features (suggested rank: 3)	388	Mode 2 & Mode 3: If Mode 2 is a detail dimension and Mode 3 is an aggregation, a moderate rank might be needed. <b>✗</b>
389	Mode 4 (Interval of time points) & Mode 5 (Time points in each rolling window): <b>Temporal structure within rolling window.</b> <b>Weak relationship as rolling window smooths out short-term variations.</b> Lower rank is suitable (suggested rank: 1)	389	⋮
390	⋮	390	⋮
391	⋮	391	⋮
392	⋮	392	⋮
393	⋮	393	⋮

Figure 6: Summarized generated explanations of tnLLM for the initialized TN structure, with and without the incorporation of domain information in the prompts.

**Domain-aware explanations.** To assess the domain-relevance of the identified TNs, we manually verified the explanations provided for the identified TN structures in all three datasets tested. The explanations of the tnLLM model for the initialized TN structure, with and without domain knowledge, are provided in Figure 6. Observe that without domain information, although the model is inherently capable of reasoning, its lack of domain information about the modes in the real-world tensors causes it to default to random assumptions, likely influenced by its pre-training data, such as assuming a mode as resembling time or frequency. As a result, the explanations are entirely incorrect from a practical perspective and are therefore ineffective in solving TN-SS.

In contrast, incorporating domain information enables the model to identify relationships between modes (highlighted in blue) and, more importantly, relate them to real-world principles in vision and finance (highlighted in green). The model also shows consistent reasoning in its rank suggestions: when describing a rank as low, medium, or high, it quantitatively selects a value that is coherent relative to other ranks within the same tensor. Moreover, it adjusts these values based on comparisons across different mode pairs, for example by assigning similar ranks to the Height-RGB and Width-RGB modes in the images dataset, and a lower rank to the RGB-Frames mode in the videos dataset. This demonstrates the model’s understanding of tensor mode relationships based on domain information and supports the validity of the identified TN structure. Consequently, tnLLM offers explanations that are practically useful in helping domain experts to verify and trust the discovered structures. Summarized explanations across three runs for all datasets are provided in Appendix F.

#### 4.1 ACCELERATING SOTA METHODS WITH TNLLM

In the first part of Section 4, we have demonstrated that tnLLM achieves comparable objective function values compared to SOTA sampling-based algorithms, while generating domain-aware explanations for the identified TN structures and significantly reducing the required number of function evaluations. However, due to the black-box nature of LLMs, no theoretical analysis can be provided for the evaluation efficiency of tnLLM, in contrast to TNLS and TnALE.

At the same time, while sampling-based methods follow a “local-search” scheme within a neighborhood, there is no guarantee on the minimum number of evaluations required to find a “good” neighborhood. Moreover, poor initialization significantly increases the number of evaluations needed. To address this, we construct a hybrid algorithm that first runs tnLLM for 10 evaluations to leverage its domain knowledge and reasoning capabilities in order to identify a strong initialization point in the “global-search” stage. Sampling-based methods then perform “local-search” in the identified neighborhood, combining the speed-up benefits of tnLLM with their theoretical guarantees.

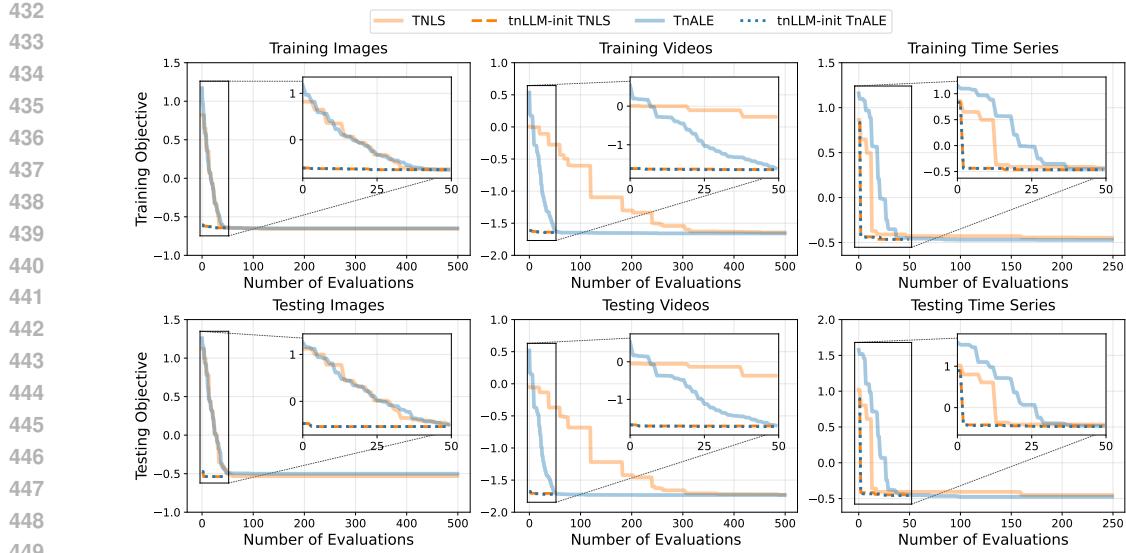


Figure 7: Experimental results across all 3 datasets show that both TNLS and TnALE are significantly accelerated with an initial center of search neighborhood found by tnLLM. We ran TNLS and TnALE with tnLLM initialization in all 3 datasets over 50 evaluations, which *include* the plotted 10 evaluations performed by tnLLM. Vanilla TNLS and TnALE performed 500 evaluations for both the images and videos datasets and 250 evaluations for the financial time-series dataset if not converged.

**Numerical results.** Figure 7 demonstrates the performance difference of TNLS and TnALE with and without a tnLLM-initialized structure. The “global-search” capability of tnLLM significantly sped up the iterative minimization process. During “local-search”, both TNLS and TnALE further improved upon the structures found in “global-search” by tnLLM. Overall, the tnLLM-initialized algorithms achieved nearly identical objective function values with up to  $23\times$  fewer evaluations compared to vanilla TNLS, and up to  $13\times$  fewer evaluations compared to vanilla TnALE. The full numerical performance comparison is provided in Appendix G.

## 4.2 ABLATION STUDY

**Removal of domain information.** To assess the effectiveness of injecting domain information into the TN-SS problem, we removed the carefully designed structured prompts of the tnLLM framework, equivalent to using the LLM to solve the TN-SS problem without any priors on the domain information. Without domain information, the LLM generates a poorly initialized TN structure that is 80.3% worse in terms of objective function value, due to its lack of information about the different modes, and requires  $10.4\times$  more evaluations to converge. Moreover, as the model defaults to random assumptions about the modes, as illustrated in Figure 6, it was found to produce uniformly connected TN structures throughout the minimization process. This restricts the search space to a much smaller set of solutions that are not domain-meaningful from a practical perspective.

**Selection of LLM models.** To examine how the choice of LLM affects the performance of tnLLM, we compared our baseline model, GPT-4o (gpt-4o-2024-08-06), against GPT-4.5 (gpt-4.5-preview-2025-02-27), GPT4o-mini (gpt-4o-mini-2024-07-18), GPT-3.5 (gpt-3.5-turbo-1106) and the open-source DeepSeek V3 (DeepSeek-V3-0324) model. Observe from Table 3 that due to the carefully designed prompts and the structure of the overall framework, tnLLM is robust to the choice of the LLM used. While there are small variations in the achieved objective function values, the overall performance remained consistent across all three datasets in both training and testing sets. Furthermore, the number of evaluations required by all LLMs falls within the mean  $\pm$  standard deviation range reported in Table 1. It is important to note that, despite the consistent performance, weaker models and in particular GPT-3.5 occasionally misinterpreted the optimization objective, mistakenly assuming that higher values were preferable.

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489 Table 3: Ablation study of using different LLMs within the proposed framework. For different LLMs,  
490 we report the best training objective values achieved and their corresponding testing objective values.  
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Dataset	GPT-4o (Baseline)		GPT-4.5		GPT-4o-mini		GPT-3.5		DeepSeek-V3	
	Train	Test	Train	Test	Train	Test	Train	Test	Train	Test
Images	-0.63	-0.48	-0.62	-0.54	-0.61	-0.48	-0.64	-0.52	-0.62	-0.47
Videos	-1.63	-1.70	-1.62	-1.65	-1.62	-1.69	-1.63	-1.70	-1.63	-1.70
Time-series	-0.42	-0.41	-0.40	-0.41	-0.41	-0.40	-0.42	-0.40	-0.40	-0.39

## 494 5 CONCLUSION

495 We have introduced tnLLM, a domain-aware LLM-guided TN-SS framework for directly inferring  
496 TN structures. This has been achieved by utilizing the rich domain information in real-world tensor  
497 data and the inherent reasoning capabilities of LLMs. Experimental results have demonstrated that  
498 tnLLM achieves performance comparable to current SOTA algorithms, while requiring significantly  
499 fewer function evaluations. Notably, by incorporating domain information, our framework is the  
500 first to mitigate the black-box nature of the identified TN structures in TN-SS through generating  
501 domain-relevant solution explanations. Furthermore, we have shown that tnLLM can be used to  
502 accelerate SOTA sampling-based algorithms while preserving their theoretical guarantees.  
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## 504 505 REPRODUCIBILITY STATEMENT

506 Details of the overall framework and prompts used are provided in Section 3 and Appendix B.  
507 Experimental settings are provided in Section 4. Implementation details of the baseline models are  
508 provided in Appendix D. Details of the data are provided in Section 4 and Appendix C.  
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648 **A LIMITATIONS AND FUTURE WORK**  
649650 Despite the good performance, the proposed domain-aware TN-SS framework currently lacks theo-  
651 retical guarantees for its evaluation efficiency due to the black-box nature of LLMs. This could be  
652 mitigated by developing domain-aware TN-SS algorithms based on continuous optimization. Also,  
653 as mentioned in the ablation study, weaker LLM models, such as GPT-3.5, were found to be more  
654 prone to misinterpret the optimization objectives. Therefore, improving the reasoning consistency  
655 of smaller LLM models promises to further improve the efficiency of the framework. Furthermore,  
656 prompt learning is an active area of research in LLMs, which can be used to potentially enhance the  
657 tnLLM framework in future works.  
658659 **B FULL PROMPTS OF TNLLM FRAMEWORK**  
660661 The full “Behavior-directive”, “Task-directive” and “Optimization-directive” prompts used in the  
662 tnLLM framework are illustrated in Figures 8, 9, 10, respectively.  
663664 **Figure 8: The full “Behavior-directive” prompt.**  
665 **Figure 9: The full “Task-directive” prompt.**  
666 **Figure 10: The full “Optimization-directive” prompt.**  
667 **Figure 11: The full “Reasoning” prompt.**  
668 **Figure 12: The full “Reasoning” prompt with a different structure.**  
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703     "" The last solution is <last\_solution> with a total loss function of <last\_loss>, which is the natural log of the sum of the  
704     current compression rate of <last\_compression\_rate> and 10 times the current approximation error of  
705     <last\_approximation\_error>. The lowest total loss function is <best\_objective\_function> which is the natural log of the  
706     sum of the compression rate of <best\_compression\_rate> and ten times the approximation error of  
707     <best\_approximation\_error> is found by using the solution <best\_solution>. The loss function to minimize is a natural log  
708     of the sum of the compression rate and 10 times the tensor approximation error which is the relative square error  
709     between the original and approximate tensor.  
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711     Take a deep breath, refine the solution suggestions to make the loss function smaller, and justify any changes in the  
712     solution. Keep in mind that increasing the ranks significantly decreases the approximation error, while it increases the  
713     compression rate. However, if the compression rate is already very low compared to the approximation error (for  
714     example, the compression rate is smaller than half of the approximation error), increasing the ranks (such as doubling it)  
715     to decrease the approximation error will usually lead to a lower loss function. Also, if the compression rate is already very  
716     high compared to the approximation error (for example, the compression rate is larger than two times the approximation  
717     error), reducing the ranks (such as cutting it in half) to decrease the compression rate will usually lead to a lower loss  
718     function.  
719  
720     When refining the ranks, consider how each mode <mode titles> interacts with the others and how reducing or increasing  
721     the rank will affect the overall decomposition accuracy. You are encouraged to be explorative to try small and large rank  
722     value changes in this process. Do not change ranks if you think it's not necessary. You should never try the same set of  
723     ranks more than once. Trying the same set of ranks more than once wastes computation resources and will not lead to a  
724     different outcome.  
725  
726     Provide the solution and reason step-by-step for the changes in the following format:  
727     Output format:  
728     Reasoning: Reason about the intrinsic interactions between every pair of modes based on your understanding of  
729     <domain> data.  
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731     Solution: <Exact solution format>  
732     End the output message with <description of solution format>. """"

Figure 10: The full “Optimization-directive” prompt.

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- **Mode 2:** Assets within each type of financial instrument. For equity indices, these are Hang Seng, Nikkei 225, S&P 500, EURO STOXX 50, FTSE 100, and Shanghai Composite Index. For commodities, these are Brent Crude, Copper, Natural gas, Comex gold, Soybeans, and Wheat. For currency swaps, these are HKD/USD, JPY/USD, CHF/USD, EUR/USD, CNY/USD, and GBP/USD.
- **Mode 3:** Features of each asset. These are average adjusted closing price log return, average relative price min-max, and average high-low spread.
- **Mode 4:** Interval of time points on which we calculate the average features. There are 4 intervals – 1 day, 5 days, 10 days, and 15 days.
- **Mode 5:** Time points within each rolling window of length 5.

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739     The images and videos datasets are fetched from <http://trace.eas.asu.edu/yuv/>. Figure 11 illustrates 5  
740     example image samples,  $\{\mathcal{X}_n\}_{n=1}^5 \in \mathbb{R}^{144 \times 176 \times 3}$ , used in the experiments. The first 80% of these  
741     tensors were used as the training data, while the remaining 20% for testing. The modes of each image  
742     tensor correspond to:

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- **Mode 1:** Height of the image. These are the vertical pixel indexes.
- **Mode 2:** Width of the image. These are the horizontal pixel indexes.
- **Mode 3:** RGB channels. These are the red, green, and blue channels.



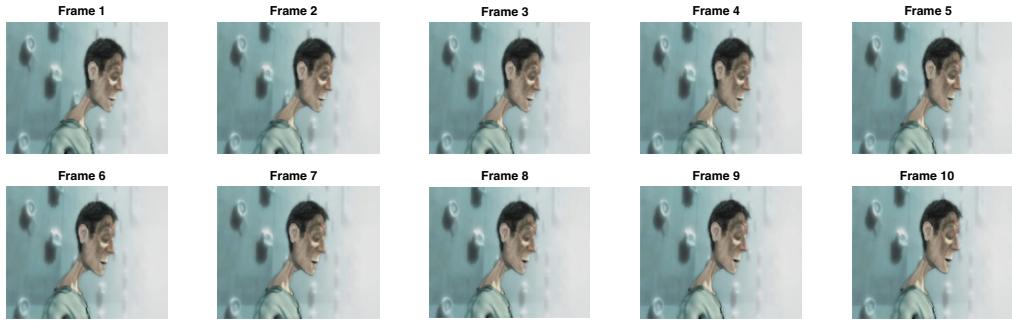
Figure 11: Image samples used in the experiments.

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755     Video dataset is produced from performing the multi-way delay embedding (Yamamoto et al., 2022)  
756     through the temporal mode in a video to produce 5 samples,  $\{\mathcal{X}_n\}_{n=1}^5 \in \mathbb{R}^{144 \times 176 \times 3 \times 10}$ . Figure 12

756 shows an example sample of the videos dataset at different frames. The modes of each video tensor  
 757 correspond to:

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- 760 • **Mode 1:** Height of the image. These are the vertical pixel indexes.
- 761 • **Mode 2:** Width of the image. These are the horizontal pixel indexes.
- 762 • **Mode 3:** RGB channels. These are the red, green, and blue channels.
- 763 • **Mode 4:** Frames in a video. These are the index of the frames in a video.



776 Figure 12: One example sample of the Video data used in the experiments.

## 779 D IMPLEMENTATION DETAILS

781 All baseline models are initialized as a “fully-disconnected” graph. The TN search template is set  
 782 to a complete graph. For TNLS, we set the number of samples (evaluations),  $\#Sample$ , in each  
 783 sampling step to 4 in the images dataset, 60 in the videos dataset, and 10 in the time series dataset.  
 784 For TnALE, we set  $D = 1$ ,  $r = 1$ . For tnGPS, we selected the best-performing algorithm discovered  
 785 (“Ho-2”) and adopted the following hyperparameters as suggested in their paper: code upper bound  
 786 of 10, mutation rate of 0.1, crossover rate of 0.6, selection pressure of 1.5, elitism enabled, diversity  
 787 factor of 0.05, variance decay of 0.98, minimum variance of 0.1, tournament size factor of 0.2, elite  
 788 diversity boost of 2.0, random individual chance of 0.05, and a maximum mutation of 3. All models  
 789 were run for 500 evaluations in both the images and videos dataset, and 250 evaluations in the time  
 790 series dataset if not converged. An internal server with NVIDIA RTX A6000 GPU, an AMD Ryzen  
 791 Threadripper PRO 5955WX with 16 cores, and 256GB of RAM was used.

## 793 E RUNTIME COMPARISONS

795 Table 4 reports the total average runtime in seconds to first achieve the best training objective function  
 796 value for all models across the three datasets of Table 1. For tnLLM, this also includes the LLM  
 797 inference time. The proposed tnLLM achieves comparable performance to SOTA methods while  
 798 reducing runtime by up to 98.3% compared to TNLS, 97.7% compared to TnALE, and 98.1%  
 799 compared to tnGPS.

800 Table 4: Runtime comparisons across three datasets. The values are the total average runtime in  
 801 seconds to first achieve the best training objective function value. A lower value is better. The best  
 802 values are denoted in bold. The second best values are underlined.

Data Type	TNLS	TnALE	tnGPS	tnLLM (Ours)
Images	2,122s	<u>1,659s</u>	8,025s	<b>151s</b>
Videos	17,690s	<u>15,298s</u>	20,461s	<b>1,984s</b>
Time-series	110,945s	<u>80,700s</u>	<u>17,287s</u>	<b>1,866s</b>

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 811 **F SUMMARIZED GENERATED EXPLANATIONS OF TNLLM FOR THE**  
 812 **INITIALIZED TN STRUCTURE**

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 814 The full set of summarized LLM generated explanations over three independent runs for the images,  
 815 videos, and time-series datasets are provided in Tables 5, 6, and 7, respectively. The suggested ranks  
 816 are verified to be consistent with the domain-informed reasoning provided by tnLLM. Also, the  
 817 domain-relevant explanations are robust across multiple runs.

818 Table 5: Summarized generated explanations of tnLLM for the initialized TN structure in the Images  
 819 dataset over 3 independent runs.

Mode Pair	Run 1	Run 2	Run 3
<b>Mode 1 &amp; Mode 2</b> (Width $\leftrightarrow$ Height)			
	<ul style="list-style-type: none"> <li>Defines spatial resolution</li> <li>Spatial coherence is significant due to smoothness</li> <li><b>High rank</b> needed to capture spatial detail (suggested rank: 20)</li> </ul>	<ul style="list-style-type: none"> <li>Spatial dimensions are highly correlated</li> <li>Captures patterns and structures</li> <li><b>High rank</b> to capture spatial complexity (suggested rank: 20)</li> </ul>	<ul style="list-style-type: none"> <li>Spatial resolution key for details and patterns</li> <li><b>High rank</b> crucial to capture more spatial features to maintain image quality</li> <li><b>High rank</b> (suggested rank: 20)</li> </ul>
<b>Mode 1 &amp; Mode 3</b> (Width $\leftrightarrow$ RGB)			
	<ul style="list-style-type: none"> <li>Captures horizontal color distribution</li> <li>Less complex than spatial features</li> <li><b>Moderate rank</b> to capture color variation without overfitting (suggested rank: 5)</li> </ul>	<ul style="list-style-type: none"> <li>Horizontal color changes are smooth</li> <li>Color variations less complex as object maintains consistent color across width</li> <li><b>Moderate rank</b> (suggested rank: 5)</li> </ul>	<ul style="list-style-type: none"> <li>Related through color distribution along width</li> <li>Color variations less complex than spatial variation</li> <li><b>Moderate rank</b> (suggested rank: 5)</li> </ul>
<b>Mode 2 &amp; Mode 3</b> (Height $\leftrightarrow$ RGB)			
	<ul style="list-style-type: none"> <li>Captures vertical color patterns</li> <li>Vertical and horizontal color distributions often equally important</li> <li>Rank should be <b>similar</b> to the width–RGB connection (suggested rank: 5)</li> </ul>	<ul style="list-style-type: none"> <li>Captures vertical color variation</li> <li>Vertical structures (e.g., stripes) may add complexity</li> <li>Rank might be <b>slightly higher than</b> width–channel rank (suggested rank: 8)</li> </ul>	<ul style="list-style-type: none"> <li>Complexity of color variation along height and width typically similar</li> <li><b>Moderate rank</b> is also appropriate (suggested rank: 5)</li> </ul>

848 **G PERFORMANCE COMPARISON FOR VANILLA AND TNLLM-INITIALIZED**  
 849 **TNLS AND TNALE**

851 Table 8 illustrates the detailed performance of vanilla and tnLLM-initialized TNLS and TnALE  
 852 across different datasets.

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873 Table 6: Summarized generated explanations of tnLLM for the initialized TN structure in the Videos  
874 dataset over 3 independent runs.

Mode Pair	Run 1	Run 2	Run 3
<b>Mode 1 &amp; Mode 2</b> (Width $\leftrightarrow$ Height)			
	<ul style="list-style-type: none"> <li>Defines spatial resolution per frame</li> <li>Needs to capture spatial detail for video quality but balance with compression</li> <li><b>Moderate-to-high rank</b> (suggested rank: 20)</li> </ul>	<ul style="list-style-type: none"> <li>Define spatial resolution per frame</li> <li>Higher rank captures more complex spatial patterns and correlations</li> <li><b>Moderate-to-high rank</b> to balance detail capture and compression (suggested rank: 20)</li> </ul>	<ul style="list-style-type: none"> <li>Define spatial resolution per frame</li> <li>Spatial resolution is a significant aspect of video quality</li> <li><b>Moderate-to-high rank</b> to capture more spatial details across frames (suggested rank: 20)</li> </ul>
<b>Mode 1 &amp; Mode 3, Mode 2 &amp; Mode 3</b> (Width/Height $\leftrightarrow$ RGB)			
	<ul style="list-style-type: none"> <li>Less complex than spatial info</li> <li>Limited variation of color across width/height</li> <li><b>Low rank</b> suffices (suggested rank: 5)</li> </ul>	<ul style="list-style-type: none"> <li>Less directly correlated than spatial dimensions</li> <li>Certain horizontal/vertical patterns prominent in specific color channels</li> <li><b>Low rank</b> suffices (suggested rank: 5)</li> </ul>	<ul style="list-style-type: none"> <li>Captures color variations horizontally/vertically</li> <li>Color variations can be significant in videos with rich color content</li> <li><b>Moderate-to-low rank</b> (suggested rank: 5)</li> </ul>
<b>Mode 1 &amp; Mode 4, Mode 2 &amp; Mode 4</b> (Width/Height $\leftrightarrow$ Frames)			
	<ul style="list-style-type: none"> <li>Captures horizontal/vertical structure changes over time</li> <li>Videos have temporal consistency</li> <li><b>Moderate rank</b> (suggested rank: 10)</li> </ul>	<ul style="list-style-type: none"> <li>Related through motion and changes across frames</li> <li><b>Moderate rank</b> to capture temporal changes across width/height of the video (suggested rank: 10)</li> </ul>	<ul style="list-style-type: none"> <li>Captures temporal variations across the horizontal/vertical dimension</li> <li>Temporal changes crucial for motion representation</li> <li><b>Moderate rank</b> (suggested rank: 10)</li> </ul>
<b>Mode 3 &amp; Mode 4</b> (RGB $\leftrightarrow$ Frames)			
	<ul style="list-style-type: none"> <li>Captures color changes over time</li> <li>Color changes often subtle and less complex than spatial changes</li> <li><b>Lower rank</b> can be used to maintain compression (suggested rank: 3)</li> </ul>	<ul style="list-style-type: none"> <li>Captures color changes over time</li> <li>Crucial for capturing dynamic color variations and transitions</li> <li><b>Low rank</b> to model temporal color variation (suggested rank: 5)</li> </ul>	<ul style="list-style-type: none"> <li>Captures temporal color changes</li> <li>Essential for representing dynamic scenes</li> <li><b>Moderate-to-low rank</b> necessary to capture these changes (suggested rank: 5)</li> </ul>

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 919 Table 7: Summarized generated explanations of tnLLM for the initialized TN structure in the Time-  
 920 series dataset over 3 independent runs.  
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Mode Pair	Run 1	Run 2	Run 3
<b>Mode 1 &amp; Mode 2</b> (Types of financial instruments $\leftrightarrow$ Assets within each type)			
	<ul style="list-style-type: none"> <li>Strong intrinsic relationship</li> <li>Different assets within a type exhibit correlated behaviors due to shared market factors</li> <li><b>Higher rank</b> (suggested rank: 3)</li> </ul>	<ul style="list-style-type: none"> <li>Strong relationship as each type is defined by its constituent assets</li> <li>High diversity and specificity across assets</li> <li><b>Higher rank</b> (suggested rank: 3)</li> </ul>	<ul style="list-style-type: none"> <li>Strong connection as each instrument has specific assets</li> <li>Rank should reflect the diversity and specificity of assets within each type</li> <li><b>Higher rank</b> (suggested rank: 3)</li> </ul>
<b>Mode 1 &amp; Mode 3</b> (Types of financial instruments $\leftrightarrow$ Features of each asset)			
	<ul style="list-style-type: none"> <li>Features influenced by instrument type</li> <li>For example, volatility of commodities might differ from that of equity indexes</li> <li><b>Moderate rank</b> (suggested rank: 2)</li> </ul>	<ul style="list-style-type: none"> <li>Different instruments behave distinctly (returns, volatility, spreads)</li> <li>Features somewhat standardized across types</li> <li><b>Moderate rank</b> to not overfit (suggested rank: 2)</li> </ul>	<ul style="list-style-type: none"> <li>Instruments behave differently in terms of features</li> <li>However, features themselves are common across all types</li> <li><b>Moderate rank</b> to capture variability (suggested rank: 2)</li> </ul>
<b>Mode 1 &amp; Mode 4</b> (Types of financial instruments $\leftrightarrow$ Interval of time points)			
	<ul style="list-style-type: none"> <li>Different financial instruments react differently over time intervals due to inherent market dynamics</li> <li><b>Moderate rank</b> (suggested rank: 2)</li> </ul>	<ul style="list-style-type: none"> <li>Financial instruments differ in how sensitive they are to short and long-term time intervals</li> <li><b>Moderate rank</b> (suggested rank: 2)</li> </ul>	<ul style="list-style-type: none"> <li>Impact of time intervals on financial instruments can vary.</li> <li>Commodities react differently to short-term versus long-term intervals compared to equity indexes.</li> <li><b>Moderate rank</b> (suggested rank: 2)</li> </ul>
<b>Mode 1 &amp; Mode 5</b> (Types of financial instruments $\leftrightarrow$ Time points in each rolling window)			
	<ul style="list-style-type: none"> <li>Reaction of financial instruments to specific time points can vary</li> <li>This interaction might not be as strong as others</li> <li><b>Lower rank</b> (suggested rank: 1)</li> </ul>	<ul style="list-style-type: none"> <li>Financial instruments show low sensitivity to individual time points</li> <li>Rolling windows naturally smooth out short-term fluctuations</li> <li><b>Lower rank</b> (suggested rank: 1)</li> </ul>	<ul style="list-style-type: none"> <li>Specific time points affect different instruments differently</li> <li>This interaction is likely less significant than others</li> <li><b>Lower rank</b> (suggested rank: 1)</li> </ul>
<b>Mode 2 &amp; Mode 3</b> (Assets within each type $\leftrightarrow$ Features of each asset)			
	<ul style="list-style-type: none"> <li>Features directly derived from assets indicating strong relationship</li> <li>Different assets have distinct feature profiles</li> <li><b>Higher rank</b> (suggested rank: 3)</li> </ul>	<ul style="list-style-type: none"> <li>Each asset has unique characteristics in terms of returns, volatility, and spreads</li> <li><b>Higher rank</b> to accurately capture specific features (suggested rank: 3)</li> </ul>	<ul style="list-style-type: none"> <li>Each asset has unique characteristics in terms of features like log returns and spreads</li> <li><b>Higher rank</b> needed for this detailed interaction (suggested rank: 3)</li> </ul>
<b>Mode 2 &amp; Mode 4</b> (Assets within each type $\leftrightarrow$ Interval of time points)			
	<ul style="list-style-type: none"> <li>Performance of assets over different time intervals can vary significantly, especially in volatile markets.</li> <li><b>Moderate rank</b> (suggested rank: 2)</li> </ul>	<ul style="list-style-type: none"> <li>Assets respond differently to various time intervals</li> <li>Some assets exhibit stronger trends or higher volatility over specific periods</li> <li><b>Moderate rank</b> (suggested rank: 2)</li> </ul>	<ul style="list-style-type: none"> <li>Different assets exhibit different behaviors over various time intervals.</li> <li>Some assets may be more volatile in the short term.</li> <li><b>Moderate rank</b> to capture these dynamics (suggested rank: 2)</li> </ul>

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976**Mode 2 & Mode 5**(Assets within each type  $\leftrightarrow$  Time points in each rolling window)

- Specific time points within a rolling window can affect asset performance
- This interaction might be less pronounced
- **Lower rank** (suggested rank:1)
- Influence of time points on asset features is minimal
- Rolling window averages out short-term noise.
- **Lower rank** (suggested rank:1)
- Specific time points within a rolling window can affect asset performance
- This interaction is likely less significant than others
- **Lower rank** (suggested rank:1)

**Mode 3 & Mode 4**(Features of each asset  $\leftrightarrow$  Interval of time points)

- Features such as log returns and spreads are sensitive to the time interval chosen.
- **Moderate rank** to capture temporal effects (suggested rank: 2)
- Features such as returns and volatility can vary significantly over different time intervals.
- **Moderate rank** (suggested rank: 2)
- Features like log returns and spreads can vary significantly over different time intervals.
- Connection is strong as the features are calculated over these intervals.
- Higher rank (suggested rank: 3)

**Mode 3 & Mode 5**(Features of each asset  $\leftrightarrow$  Time points in each rolling window)

- Features can vary with specific time points within a rolling window, but interaction is weaker
- **Lower rank** is suitable (suggested rank: 1)
- Specific time points have a limited impact on features due to averaging effects.
- **Lower rank** is suitable (suggested rank: 1)
- Specific time points within a rolling window can affect the calculation of features
- This interaction is likely less significant than others.
- **Lower rank** is suitable (suggested rank: 1)

**Mode 4 & Mode 5**(Interval of time points  $\leftrightarrow$  Time points in each rolling window)

- Inherently linked as rolling window defines the context for the time points
- **Moderate rank** (suggested rank: 2)
- Weak relationship as rolling window smooths out short-term variations
- **Lower rank** is suitable (suggested rank: 1)
- Intrinsic connection as time points are nested within the intervals
- **Moderate rank** to capture this structure (suggested rank: 2)

Table 8: Performance comparison across different datasets for vanilla and tnLLM-initialized TNLS and TnALE. The values on the left give the lowest training objective function values and their corresponding testing objective function values. The values in [square brackets] give the number of evaluations required to first achieve the best training objective function value. For both metrics, a lower value is better. The least number of evaluations are highlighted in bold.

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Data Type	TNLS				TnALE			
	Vanilla		tnLLM-init		Vanilla		tnLLM-init	
Images	Train	-0.66	[114]	-0.64	[20]	-0.65	[81]	-0.64
	Test	-0.47		-0.46		-0.46		-0.46
Videos	Train	-1.64	[484]	-1.64	[21]	-1.66	[254]	-1.65
	Test	-1.72		-1.71		-1.72		-1.70
Time-series	Train	-0.45	[218]	-0.47	[14]	-0.47	[177]	-0.47
	Test	-0.43		-0.44		-0.47		-0.44

## 1026 H PERFORMANCE COMPARISON WITH EARLY STOPPING

1028 To further assess the speed-up benefits of the proposed tnLLM method, we incorporate an early  
 1029 stopping criterion for the baseline methods, which is not present in their original implementations.  
 1030 Specifically, Table 9 reports the convergence behavior of all baselines using an early stopping  
 1031 threshold of 0.01 on the objective function, with a patience of 15, applied across all three datasets.  
 1032 observe from Table 9 that even with early stopping the proposed tnLLM is able to achieve significant  
 1033 speed ups in number of evaluations (up to 68x compared to TNLS, 24x compared to TnALE, and 53x  
 1034 compared to tnGPS), while the objective values achieved by the baselines are now slightly worse  
 1035 relative to those reported in Table 1.

1037 Table 9: Performance comparison across different datasets. The values on the left give the lowest  
 1038 training and corresponding testing objective function values. The values in [square brackets] give  
 1039 the number of evaluations required to first achieve the best training objective function value. For all  
 1040 methods, we report the average and standard deviation of both the objective function value and the  
 1041 number of evaluations across 5 independent runs. For both metrics, a lower value is better. The best  
 1042 values are denoted in bold. The second best values are underlined.

Data Type		TNLS		TnALE		tnGPS		tnLLM (Ours)	
Images	Train	$-0.64 \pm 0.01$	$[58.6 \pm 5.2]$	$-0.63 \pm 0.02$	$\underline{[51.2 \pm 10.4]}$	$-0.64 \pm 0.01$	$[210.0 \pm 22.3]$	$-0.63 \pm 0.01$	$\underline{[4.0 \pm 1.9]}$
	Test	$\underline{-0.46 \pm 0.02}$		$\underline{-0.46 \pm 0.01}$		$-0.42 \pm 0.03$		$\underline{-0.48 \pm 0.05}$	
Videos	Train	$-1.63 \pm 0.02$	$[422.2 \pm 20.1]$	$-1.66 \pm 0.01$	$\underline{[148.8 \pm 11.5]}$	$-1.65 \pm 0.01$	$[185.0 \pm 26.8]$	$-1.63 \pm 0.01$	$\underline{[6.2 \pm 3.5]}$
	Test	$-1.70 \pm 0.03$		$\underline{-1.72 \pm 0.01}$		$\underline{-1.71 \pm 0.02}$		$-1.70 \pm 0.02$	
Time-series	Train	$-0.46 \pm 0.01$	$[170.6 \pm 7.6]$	$-0.46 \pm 0.03$	$[115.2 \pm 14.4]$	$-0.40 \pm 0.02$	$[62.6 \pm 17.0]$	$-0.42 \pm 0.02$	$\underline{[5.6 \pm 4.4]}$
	Test	$\underline{-0.42 \pm 0.01}$		$\underline{-0.44 \pm 0.02}$		$-0.40 \pm 0.02$		$-0.41 \pm 0.02$	

## 1049 I EXPLANATIONS OF TNLLM DURING TN-DISCOVERY STAGE

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 1051 The full outputs of the proposed tnLLM during the TN-discovery stage for a single run on the images,  
 1052 video and time-series datasets are provided below.

### 1053 Images Dataset

1054 **TN Initialization Rank Array:** [20, 5, 5]  
 1055 **Loss Function at iteration 0:** -0.5737094673

### 1056 TN Discovery

#### 1057 **Running iteration 1 of iterative prompt:**

1058 **Detailed Reasoning:** To refine the rank suggestions for the Fully Connected Tensor Network  
 1059 Decomposition (FCTND) of an RGB image tensor, we need to balance the trade-off between the  
 1060 compression rate and the approximation error. The goal is to minimize the loss function, which  
 1061 is the natural log of the sum of the compression rate and ten times the approximation error.

#### 1062 **1. Current Situation Analysis:**

1063 - The current rank array is [20, 5, 5] with a loss function of -0.5737094673.  
 1064 - The compression rate is 0.4218618476, and the approximation error is 0.141569679.

#### 1065 **2. Understanding the Trade-offs:**

1066 - Compression Rate: This is the ratio of parameters in the compressed tensor to the original  
 1067 tensor. A lower compression rate means more compression.  
 1068 - Approximation Error: This is the relative square error between the original and approximate  
 1069 tensor. A lower approximation error indicates a better approximation.

#### 1070 **3. Guidelines for Adjusting Ranks:**

1071 - If the compression rate is much lower than half of the approximation error, increasing the ranks  
 1072 might reduce the approximation error significantly, potentially lowering the loss function.

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- If the compression rate is much higher than twice the approximation error, reducing the ranks might lower the compression rate, potentially lowering the loss function.

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#### 4. Current Comparison:

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- The compression rate (0.4218618476) is approximately three times the approximation error (0.141569679). This suggests that reducing the ranks could be beneficial, as the compression rate is relatively high compared to the approximation error.

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#### 5. Rank Adjustment Strategy:

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- Since the compression rate is significantly higher than twice the approximation error, we should consider reducing the ranks to decrease the compression rate.

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- We should explore reducing the rank for the connection between the width and height (Mode 1 and Mode 2), as this is typically the largest dimension in an image tensor and might have the most significant impact on the compression rate.

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#### 6. Proposed Rank Changes:

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- Reduce the rank for the connection between Mode 1 (width) and Mode 2 (height) from 20 to 10. This is a moderate reduction that should help decrease the compression rate without drastically increasing the approximation error.

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- Keep the ranks for the connections between Mode 1 (width) and Mode 3 (RGB channels), and Mode 2 (height) and Mode 3 (RGB channels) at 5, as these are already relatively low and further reduction might significantly increase the approximation error.

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#### Rank Array: [10, 5, 5]

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This proposed rank array aims to balance the compression rate and approximation error more effectively, potentially leading to a lower loss function.

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**Loss Function at iteration 1:** -0.5521177879

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#### Running iteration 2 of iterative prompt:

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**Detailed Reasoning:** Let's analyze the situation with the given rank arrays and their corresponding loss functions. We have two sets of ranks and their associated loss functions:

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#### 1. Last Rank Array [10, 5, 5]:

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- Compression Rate: 0.2114241372
- Approximation Error: 0.3643051088
- Loss Function: -0.5521177879

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#### 2. Best Rank Array [20, 5, 5]:

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- Compression Rate: 0.4218618476
- Approximation Error: 0.141569679
- Loss Function: -0.5737094673

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The goal is to minimize the loss function, which is the natural log of the sum of the compression rate and ten times the approximation error.

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#### Analysis:

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##### - Compression Rate vs. Approximation Error:

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- The rank array [20, 5, 5] has a higher compression rate but a significantly lower approximation error compared to [10, 5, 5]. This results in a lower loss function, indicating that the approximation error has a more substantial impact on the loss function than the compression rate in this scenario.

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- The compression rate for [10, 5, 5] is much lower than the approximation error, suggesting that increasing ranks could potentially lower the loss function by reducing the approximation error.

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#### - Intrinsic Interactions:

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- In RGB images, the interaction between the width and height (spatial dimensions) is crucial for maintaining image structure. The interaction between spatial dimensions and the RGB channels is also important for color fidelity.

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- Increasing the rank between the spatial dimensions (Mode 1 and Mode 2) could significantly reduce the approximation error, as it allows for better representation of spatial patterns.

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- The rank between the spatial dimensions and the RGB channels (Mode 1 and Mode 3, Mode 2 and Mode 3) should be balanced to maintain color accuracy without excessively increasing the compression rate.

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#### Proposed Changes:

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Given the analysis, we should explore increasing the rank between the spatial dimensions (Mode 1 and Mode 2) to reduce the approximation error, while keeping the ranks involving the RGB channels moderate to avoid a high compression rate.

- Rank for (Mode 1, Mode 2): Increase from 10 to 15 to improve spatial representation.
- Rank for (Mode 1, Mode 3) and (Mode 2, Mode 3): Maintain at 5 to balance color accuracy and compression rate.

**Rank Array:** [15, 5, 5]

This adjustment aims to reduce the approximation error significantly while keeping the compression rate in check, potentially leading to a lower loss function.

**Loss Function at iteration 2:** -0.6382834296

## Videos Dataset

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### TN Initialization

**Rank Array:** [20, 5, 10, 5, 10, 3]

**Loss Function at iteration 0:** -0.8044418714

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### TN Discovery

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#### Running iteration 1 of iterative prompt:

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**Detailed Reasoning:** To refine the rank suggestions and minimize the loss function, we need to carefully balance the compression rate and the approximation error. The current rank array is [20, 5, 10, 5, 10, 3], with a compression rate of 0.425117056 and an approximation error of 0.0222204728. The loss function is calculated as the natural log of the sum of the compression rate and ten times the approximation error.

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**1. Compression Rate vs. Approximation Error:** The current compression rate (0.425117056) is significantly larger than the approximation error (0.0222204728). This suggests that we might benefit from reducing the ranks to decrease the compression rate, as the compression rate is more than two times the approximation error.

#### 2. Mode Interactions:

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- Width and Height: These are spatial dimensions and typically have strong correlations. Reducing the rank between these modes might slightly increase the approximation error but could significantly reduce the compression rate.

- RGB Channels: The interaction between RGB channels and other modes (width, height, frames) is crucial for maintaining color fidelity. However, the rank between RGB channels and other modes can often be reduced without a significant impact on the approximation error.

- Frames: Temporal coherence is important, but reducing the rank between frames and spatial dimensions can often be done with minimal impact on the approximation error.

#### 3. Rank Adjustments:

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- (Mode 1, Mode 2): Reduce from 20 to 15. This should decrease the compression rate significantly while maintaining a reasonable approximation error.

- (Mode 1, Mode 3): Reduce from 5 to 4. This small reduction should help with the compression rate without a large impact on error.

- (Mode 1, Mode 4): Reduce from 10 to 8. This balances the spatial and temporal dimensions.

- (Mode 2, Mode 3): Reduce from 5 to 4. This should help reduce the compression rate.

- (Mode 2, Mode 4): Reduce from 10 to 8. This maintains a balance between spatial and temporal coherence.

- (Mode 3, Mode 4): Reduce from 3 to 2. This is a conservative reduction to help with compression.

By making these adjustments, we aim to reduce the compression rate more significantly than the increase in approximation error, thereby minimizing the loss function.

**Rank Array:** [15, 4, 8, 4, 8, 2]

**Loss Function at iteration 1:** -1.3477094611

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**Running iteration 2 of iterative prompt:**

**Detailed Reasoning:** To refine the rank suggestions, we need to balance the compression rate and approximation error to minimize the loss function, which is the natural log of the sum of the compression rate and ten times the approximation error. The current rank array is [15, 4, 8, 4, 8, 2], with a compression rate of 0.2038299663 and an approximation error of 0.0560047748.

**1. Compression Rate vs. Approximation Error:** The compression rate (0.2038) is approximately 3.64 times the approximation error (0.0560). This suggests that the compression rate is relatively high compared to the approximation error. According to the guideline, if the compression rate is larger than two times the approximation error, reducing the ranks to decrease the compression rate might lead to a lower loss function.

**2. Mode Interactions:** In RGB video tensors, the modes typically represent width, height, RGB channels, and frames. The interaction between these modes can be complex, but generally:

- The connection between spatial dimensions (width and height) often requires higher ranks to capture spatial patterns.
- The connection between RGB channels might not need as high ranks since color information is often correlated.
- Temporal connections (frames) can vary depending on the video content, but often require moderate ranks to capture motion.

**3. Adjusting Ranks:**

**- (Mode 1, Mode 2) and (Mode 2, Mode 3):** These connections involve spatial dimensions and RGB channels. Given the high compression rate, we can try reducing these ranks slightly to see if we can reduce the compression rate without significantly increasing the approximation error.

**- (Mode 1, Mode 3) and (Mode 2, Mode 4):** These involve spatial and temporal dimensions. We should be cautious in reducing these too much as they are crucial for capturing spatial-temporal patterns.

**- (Mode 3, Mode 4):** This involves RGB channels and frames. We can try reducing this rank slightly as RGB channels often have correlated information.

Based on these considerations, let's propose a new rank array:

**Rank Array:** [12, 3, 8, 3, 7, 2]

- **(Mode 1, Mode 2):** Reduced from 15 to 12 to decrease the compression rate.

- **(Mode 1, Mode 3):** Reduced from 4 to 3 to slightly decrease the compression rate.

- **(Mode 1, Mode 4):** Kept at 8 to maintain spatial-temporal accuracy.

- **(Mode 2, Mode 3):** Reduced from 4 to 3 to slightly decrease the compression rate.

- **(Mode 2, Mode 4):** Reduced from 8 to 7 to slightly decrease the compression rate while maintaining temporal accuracy.

- **(Mode 3, Mode 4):** Kept at 2 as RGB and temporal interaction might not need high ranks.

This adjustment aims to reduce the compression rate while keeping the approximation error manageable, potentially leading to a lower loss function.

**Current rank array is:** [12, 3, 8, 3, 7, 2]

**Loss Function at iteration 2:** -1.5880439406

**Running iteration 3 of iterative prompt:**

**Detailed Reasoning:** Let's start by analyzing the current situation. The current rank array is [12, 3, 8, 3, 7, 2], with a compression rate of 0.1144228746 and an approximation error of 0.0899020181. The loss function is calculated as the natural log of the sum of the compression rate and ten times the approximation error, resulting in a value of -1.5880439406.

**1. Compression Rate vs. Approximation Error:** - The compression rate (0.114) is slightly higher than the approximation error (0.0899). This suggests that the compression rate is not excessively high compared to the approximation error, but it is not significantly lower either. Therefore, we should aim to balance these two factors more effectively.

**2. Intrinsic Interactions:**

- In RGB video data, the interactions between modes such as width, height, RGB channels, and frames are crucial. The RGB channels often have less variability compared to spatial dimensions (width and height) and temporal dimensions (frames). Therefore, we can consider adjusting ranks related to RGB channels more conservatively.

- The spatial dimensions (width and height) are typically more correlated, and increasing ranks here could potentially reduce the approximation error significantly.

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**3. Explorative Adjustments:**

- Given the current ranks, we can explore increasing the ranks where the approximation error might be reduced more effectively. Since the compression rate is not excessively low, we can afford to increase some ranks to see if the approximation error decreases more than the increase in the compression rate.
- We should consider increasing the ranks between spatial dimensions (width and height) and temporal dimensions (frames) as these are likely to have more complex interactions.

**4. Proposed Changes:**

- Increase the rank between width and height (Mode 1 and Mode 2) from 12 to 16. This is because spatial dimensions often have complex interactions that can benefit from higher ranks.
- Increase the rank between width and frames (Mode 1 and Mode 4) from 8 to 10. This might help capture more temporal dynamics.
- Increase the rank between height and frames (Mode 2 and Mode 4) from 7 to 9. This will further help in capturing temporal dynamics.

**5. Maintaining Other Ranks:**

- Keep the rank between width and RGB channels (Mode 1 and Mode 3) at 3, as RGB channels typically do not require high ranks.
- Keep the rank between height and RGB channels (Mode 2 and Mode 3) at 3 for the same reason.
- Keep the rank between RGB channels and frames (Mode 3 and Mode 4) at 2, as this interaction is typically less complex.

By making these adjustments, we aim to reduce the approximation error more significantly than the increase in the compression rate, potentially leading to a lower loss function.

**Rank Array:** [16, 3, 10, 3, 9, 2]

**Loss Function at iteration 3:** -1.3734126669

**Running iteration 4 of iterative prompt:****Detailed Reasoning:**

To refine the rank suggestions, we need to balance the compression rate and the approximation error to minimize the loss function. The loss function is the natural log of the sum of the compression rate and ten times the approximation error. Our goal is to find a rank configuration that results in a lower loss function than the previous best of -1.5880439406.

**1. Understanding the Current State:**

- The last rank array [16, 3, 10, 3, 9, 2] resulted in a loss function of -1.3734126669.
- The best rank array [12, 3, 8, 3, 7, 2] resulted in a loss function of -1.5880439406.

**2. Analyzing Compression Rate and Approximation Error:**

- The compression rate for the best configuration was 0.1144228746, and the approximation error was 0.0899020181.
- The compression rate for the last configuration was 0.1933475379, and the approximation error was 0.0598937173.

**3. Strategy for Refinement:**

- Since the compression rate in the best configuration is lower than half of the approximation error, increasing the ranks could potentially decrease the approximation error significantly, leading to a lower loss function.
- Conversely, if the compression rate is high relative to the approximation error, reducing ranks could be beneficial.

**4. Explorative Adjustments:**

- **Mode 1 and Mode 3 (Width and RGB Channels):** The rank was 3 in both configurations. Keeping it constant might be beneficial as it balances compression and error.
- **Mode 1 and Mode 4 (Width and Frames):** The rank was 10 in the last configuration and 8 in the best configuration. Increasing this rank could reduce the approximation error significantly.
- **Mode 2 and Mode 3 (Height and RGB Channels):** The rank was 3 in both configurations. Keeping it constant might be beneficial as it balances compression and error.
- **Mode 2 and Mode 4 (Height and Frames):** The rank was 9 in the last configuration and 7 in the best configuration. A slight increase might help reduce approximation error.
- **Mode 3 and Mode 4 (RGB Channels and Frames):** The rank was 2 in both configurations. Increasing this rank could help reduce the approximation error.

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1349**5. Proposed Rank Adjustments:**

- Increase the rank between Mode 1 and Mode 4 from 8 to 10.
- Increase the rank between Mode 2 and Mode 4 from 7 to 8.
- Increase the rank between Mode 3 and Mode 4 from 2 to 3.

**Rank Array:** [12, 3, 10, 3, 8, 3] **Loss Function at iteration 4:** -1.5407013427**Running iteration 5 of iterative prompt:****Detailed Reasoning: 1. Understanding the Current Situation:**

- The current rank array [12, 3, 10, 3, 8, 3] results in a loss function of -1.5407013427.
- The best-known rank array [12, 3, 8, 3, 7, 2] results in a lower loss function of -1.5880439406.

**2. Compression Rate vs. Approximation Error:**

- The current compression rate is 0.1381115846, and the approximation error is 0.0761192149.
- The best-known compression rate is 0.1144228746, and the approximation error is 0.0899020181.

**3. Analyzing the Balance:**

- The current compression rate is higher than the approximation error, suggesting that reducing the ranks could potentially lower the loss function.
- The best-known configuration has a lower compression rate but a slightly higher approximation error, which overall results in a better loss function.

**4. Explorative Adjustments:**

- **Width and Height (Mode 1 and Mode 2):** These are typically the largest dimensions in video data. A rank of 12 between them seems reasonable, but we could explore reducing it slightly to 10 to see if it impacts the compression rate favorably.
- **Frames (Mode 4):** Temporal coherence is important, but the ranks involving frames are relatively high. We could try reducing the rank between Mode 1 and Mode 4 from 10 to 8 and Mode 2 and Mode 4 from 8 to 6 to see if it helps reduce the compression rate further without significantly impacting the approximation error.

**5. Proposed Rank Adjustments:**

- Reduce the rank between Mode 1 and Mode 2 from 12 to 10.
- Reduce the rank between Mode 1 and Mode 4 from 10 to 8.
- Reduce the rank between Mode 2 and Mode 4 from 8 to 6.

Based on the above reasoning, the adjusted rank array is:

**Rank Array:** [10, 3, 8, 3, 6, 3]

This configuration aims to balance the compression rate and approximation error more effectively, potentially leading to a lower overall loss function.

**Loss Function at iteration 5:** -1.6246676937**Time-Series Dataset****TN Initialization****Rank Array:** [3, 2, 2, 1, 3, 2, 1, 2, 1, 1]**Loss Function at iteration 0:** 1.0711770536**TN Discovery****Running iteration 1 of iterative prompt:****Detailed Reasoning:**

To refine the rank suggestions and minimize the loss function, we need to carefully balance the compression rate and the approximation error. The current rank array is [3, 2, 2, 1, 3, 2, 1, 2, 1, 1], with a compression rate of 0.2009259259 and an approximation error of 2.7178871524. The loss function is the natural log of the sum of the compression rate and 10 times the approximation error.

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**1. Current Situation Analysis:** The compression rate (0.2009) is significantly lower than half of the approximation error (2.7179). This suggests that increasing the ranks could potentially reduce the approximation error more significantly than it would increase the compression rate, leading to a lower loss function.

**2. Strategic Adjustments:**

- Increase Ranks: Since the compression rate is much lower than the approximation error, we should consider increasing some ranks to reduce the approximation error. This could be particularly effective for connections that are currently at their minimum (rank 1), as increasing these could have a substantial impact on reducing the approximation error.

- Targeted Increases: Focus on increasing ranks where the interaction between modes is likely to be more complex and impactful. For instance, connections involving financial instrument types and assets might benefit from higher ranks due to the inherent complexity and variability in financial data.

**3. Proposed Changes:**

- **Increase the rank between Mode 1 and Mode 4** from 1 to 2. This connection might represent a critical interaction between financial instrument types and time points, which could benefit from a higher rank.

- **Increase the rank between Mode 2 and Mode 5** from 1 to 2. This could represent an interaction between assets and indexes of rolling windows, which might capture more variability with a higher rank.

- **Increase the rank between Mode 3 and Mode 5** from 1 to 2. This might capture more detailed interactions between features and indexes of rolling windows.

**Expected Outcome:** These changes are expected to decrease the approximation error significantly while only slightly increasing the compression rate, thus reducing the overall loss function.

**Rank Array:** [3, 2, 2, 2, 3, 2, 2, 2, 2, 1]

**Loss Function at iteration 1:** -0.390709764

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**1375 Running iteration 2 of iterative prompt:**

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**Detailed Reasoning:** Let's take a deep breath and analyze the current situation. The current rank array [3, 2, 2, 2, 3, 2, 2, 2, 2, 1] yields a compression rate of 0.4 and an approximation error of 0.2765764944, resulting in a total loss function of -0.390709764. Our goal is to minimize this loss function by adjusting the ranks, keeping in mind the balance between compression rate and approximation error.

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**1. Compression Rate vs. Approximation Error:** The current compression rate (0.4) is relatively low compared to the approximation error (0.2765764944). According to the guideline, if the compression rate is smaller than half of the approximation error, increasing the ranks could potentially decrease the loss function. Here, 0.4 is not smaller than half of 0.2765764944 (which is approximately 0.138), so we don't strictly fall into this category. However, the compression rate is still significantly lower than the approximation error, suggesting that a slight increase in ranks might be beneficial.

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**2. Exploration of Rank Changes:** We need to explore both small and large changes in ranks. Since the compression rate is not excessively low compared to the approximation error, we should consider moderate increases in ranks to see if the approximation error can be reduced more significantly than the increase in compression rate.

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**3. Mode Interactions:** In financial data, interactions between different modes such as financial instrument types, assets, features, and time points are crucial. Increasing ranks in connections involving these modes might capture more complex interactions, potentially reducing the approximation error.

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**4. Proposed Changes:**

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- **Increase the rank between (Mode 1, Mode 2)** from 3 to 4. This connection might capture more complex interactions between financial instrument types and assets.

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- **Increase the rank between (Mode 1, Mode 5)** from 3 to 4. This could help capture more temporal dynamics across different financial instruments.

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- **Increase the rank between (Mode 2, Mode 3)** from 3 to 4. This might improve the interaction modeling between assets and features.

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**5. Maintaining Other Ranks:** Keep the other ranks the same to avoid a significant increase in the compression rate, which could offset the benefits of reduced approximation error. By making these adjustments, we aim to achieve a better balance between the compression rate and approximation error, thereby minimizing the loss function.

**Rank Array:** [4, 2, 2, 4, 4, 2, 2, 2, 2, 1]

**Loss Function at iteration 2:** -0.2087247722

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**Running iteration 3 of iterative prompt:**

Certainly! Let's take a deep breath and analyze the situation step-by-step.

**Detailed Reasoning:**

**1. Understanding the Current Situation:**

- The current rank array [4, 2, 2, 4, 4, 2, 2, 2, 1] results in a loss function of -0.2087247722.
- The lowest loss function observed was -0.390709764 with the rank array [3, 2, 2, 2, 3, 2, 2, 2, 1].

**2. Loss Function Analysis:**

- The loss function is influenced by both the compression rate and the approximation error.
- The goal is to minimize the sum of the compression rate and 10 times the approximation error.

**3. Compression Rate vs. Approximation Error:**

- If the compression rate is much lower than the approximation error, increasing ranks can help reduce the approximation error significantly, potentially lowering the loss function.
- Conversely, if the compression rate is much higher than the approximation error, reducing ranks can help decrease the compression rate, potentially lowering the loss function.

**4. Current Observations:**

- The current compression rate is 0.7259259259, and the approximation error is 0.085692659.
- The lowest loss function had a compression rate of 0.4 and an approximation error of 0.2765764944.

**5. Strategic Adjustments:**

- The current compression rate is higher than the approximation error, suggesting that reducing ranks could be beneficial.
- The previous lowest loss function had a lower compression rate, indicating that a balance between compression and error is crucial.

**6. Proposed Adjustments:**

- Focus on reducing ranks where the compression rate can be decreased without significantly increasing the approximation error.
- Consider reducing the ranks where the compression rate is disproportionately high compared to the approximation error.

Rank Array Proposal: - **Rank for the connection between (Mode 1, Mode 2):** Reduce from 4 to 3 to decrease compression rate.

- **Rank for the connection between (Mode 1, Mode 3):** Keep at 2 as it is balanced.
- **Rank for the connection between (Mode 1, Mode 4):** Reduce from 4 to 3 to decrease compression rate.

- **Rank for the connection between (Mode 1, Mode 5):** Reduce from 4 to 3 to decrease compression rate.

- **Rank for the connection between (Mode 2, Mode 3):** Keep at 2 as it is balanced.

- **Rank for the connection between (Mode 2, Mode 4):** Keep at 2 as it is balanced.

- **Rank for the connection between (Mode 2, Mode 5):** Keep at 2 as it is balanced.

- **Rank for the connection between (Mode 3, Mode 4):** Keep at 2 as it is balanced.

- **Rank for the connection between (Mode 3, Mode 5):** Keep at 2 as it is balanced.

- **Rank for the connection between (Mode 4, Mode 5):** Keep at 1 as it is already minimal.

**Final Rank Array:**

**Rank Array:** [3, 2, 3, 3, 2, 2, 2, 2, 2, 1]

This adjusted rank array aims to reduce the compression rate while maintaining a reasonable approximation error, potentially leading to a lower loss function.

**Loss Function at iteration 3:** -0.4233019939

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1458 J EXAMPLE RUNS OF TNLLM IN EACH DATASET  
14591460 We report the objective value of tnLLM after the initialization and after each step until early stopping  
1461 for one example run across all 3 datasets.  
14621463 Table 10: Train and Test Objective Function Values for an example run of tnLLM until early stopping  
1464 in Images, Videos, and Time-series Datasets.  
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Evaluation	Images		Videos		Time-series	
	Train	Test	Train	Test	Train	Test
TN Initialization	-0.57	-0.47	-0.80	-0.81	1.07	1.43
TN Discovery 1	-0.55	-0.29	-1.35	-1.37	-0.39	-0.36
TN Discovery 2	<b>-0.64</b>	<b>-0.50</b>	-1.59	-1.66	-0.21	-0.20
TN Discovery 3	-	-	-1.37	-1.39	<b>-0.42</b>	<b>-0.42</b>
TN Discovery 4	-	-	-1.54	-1.58	-	-
TN Discovery 5	-	-	<b>-1.62</b>	<b>-1.70</b>	-	-

1476 K FURTHER DATA DOMAINS  
14771478 We report below the performance of tnLLM against TNLS, TnALE, and tnGPS on three additional  
1479 datasets from data domains (Physics, Geospatial Hyperspectral, and Biomedical MRI Neuroimaging)  
1480 beyond the current SOTA TN-SS literature (Li et al., 2022; 2023; Zeng et al., 2024a; Zheng et al.,  
1481 2024). For the Physics experiment, we use the Darcy Flow dataset from PDEBench (Takamoto  
1482 et al., 2022). Each tensor has the shape of  $128 \times 128 \times 10$ , with 10 samples used for training and  
1483 10 for testing. For the geospatial hyperspectral image experiment, we use the datasets provided  
1484 in (Baumgardner et al., 2015) and (Dell’Acqua et al., 2004). Each tensor is cropped to share a  
1485 common shape of  $100 \times 100 \times 80$ , where each mode represents the width, height, and spectral bands  
1486 respectively. For the neuroimaging experiment, we use the BrainWeb MRI dataset (Cocosco, 1997).  
1487 Each tensor has the shape of  $217 \times 181 \times 36 \times 2$ , where 217 is the height, 181 is the width, 36 is the  
1488 number of slices, and 2 is the modality. We use the normal brain data for training and the brain data  
1489 with multiple sclerosis for testing.  
14901491 Table 11: Performance comparison across different additional datasets (Physics, Geospatial Hyper-  
1492 spectral, and Biomedical MRI). The values on the left give the lowest training and corresponding  
1493 testing objective function values. The values in [square brackets] give the number of evaluations  
1494 required to first achieve the best training objective function value. Best values are bolded and second-  
1495 best values are underlined.  
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Dataset		TNLS	TnALE	tnGPS	tnLLM
<b>Physics</b>	Train	-0.57	-0.56	-0.55	-0.54
	Test	-0.49	[196] <b>-0.56</b>	-0.52	[7] <b>-0.54</b>
<b>Geospatial Hyperspectral</b>	Train	-1.45	-1.43	-1.43	-1.42
	Test	<u>-1.33</u>	[205] -1.29	[151] <b>-1.35</b>	[76] <u>-1.33</u>
<b>Biomedical MRI</b>	Train	-0.46	-0.45	-0.41	-0.48
	Test	<u>-0.54</u>	[310] -0.53	[146] -0.45	[5] <b>-0.55</b>