

Propagating Ontology Changes to Declarative Mappings in Construction of Knowledge Graphs

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Abstract

Knowledge Graphs (KGs) are usually constructed through a set of data transformation pipelines that transform heterogeneous sources into triples following a set of rules. These rules, usually in the form of mapping rules (e.g., RML, R2RML, etc.), are a key resource for the construction of the KG as they describe the relationship between the input data sources and the ontology terms. Several efforts have been made to manage and describe the evolution of the ontology; however, its propagation over interrelated assets (e.g., mapping rules) is commonly done in manual processes. In this paper, we present a first preliminary approach to automatically project the evolution of the ontology on the mapping rules used to construct the KG. For each potential change, we analyse the impact on the mappings and the required steps to ensure that the KG is up-to-date w.r.t. the ontology. We implement our solution in fully declarative workflows and demonstrate its benefits in a real-world project in the public procurement domain.

Keywords

Knowledge Graphs, Ontology Evolution, Mapping Rules, Impact Assessment

1. Introduction

Knowledge Graphs (KGs) have been placed as a power mechanism to represent and integrate data on the Web. KGs are often constructed from data sources in diverse formats (e.g., CSV, JSON, etc) using a set of mappings that describe the relationship between the data and terms (i.e. classes and properties) from a target ontology. These mappings rules can be described declaratively using languages such as R2RML [1], RML [2, 3] and SPARQL-Anything [4].

The construction of a knowledge graph is formally defined as a data integration system $DIS = (O, S, M)$, where O is the ontology or vocabulary that defines the global view, S are a set of input sources to be integrated w.r.t. O , and M are a set of rules that describe the relationship

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between O and S [5]. In this context, ontologies can evolve by incorporating new knowledge or changing the representation of the domain [6]. Ontology evolution has been widely investigated in previous works [7], for instance defining possible change operations [8], developing ontologies to describe these changes [9] or creating new methodological frameworks [10]. However, to the best of our knowledge, the study of the impact of ontology evolution on the construction of knowledge graphs has not yet been investigated.

During the construction and maintenance of a KG, updates to the underlying ontology impact associated assets, such as mapping rules. For example, if a new class is incorporated into the ontology, mapping rules now need to describe the relationship between that class and the input sources. Currently, there is no standard methodology to describe the evolution of an ontology. Moreover, changes to the mapping rules are implemented manually, without any version control or provenance to describe performed steps. This negatively impacts the adoption of KGs, and limits the potentiality of KG-driven ecosystems.

In this paper, we present a novel framework to describe ontology changes, and propagate them over mapping rules, used for knowledge graph construction from diverse input sources. Following a fully declarative pipeline, we represent the changes of the ontology between two consecutive versions with an extension of previous work by Palma et al. [9]. Taking into account these changes, we study their impact on the mapping rules used for constructing the knowledge graph. Finally, changes to the ontology are propagated to the mapping rules, producing a new version of the mappings that is based on the new version of the ontology. The latter allows knowledge engineers to construct a KG that is compliant to the novel version of the ontology.

This paper is divided as follows: section 2 describes a motivating scenario from the public procurement domain. section 3 presents the related work and the background concepts. section 4 describes the impact of each ontology change on the mapping rules, and section 5 shows the implementation of our tool as a fully declarative pipeline. section 6 presents a case study of our approach in a real project, the EU Public Procurement Data Space. Finally, section 7 outlines the main conclusions of the paper and future lines of work.

2. Motivating example

The EU Public Procurement Data Space (PPDS)¹ aims to provide a semantic layer of public and private procurement data across Europe. The main objective is to calculate a set of standard performance indicators for each EU member state following a systematic approach. Technically, PPDS aims to construct a decentralised KG, by declaratively mapping any procurement data from each member state to the e-Procurement Ontology (ePO)². However, the ontology's development remains ongoing, resulting in continuous updates with the integration of novel features and knowledge. The ontology code is publicly available in a GitHub repository³ and changes between consecutive versions are documented in the form of HTML files⁴.

The PPDS relies on the e-Procurement Ontology to map data of each member state into

¹<https://europa.eu/!qx9WxQ>

²<https://docs.ted.europa.eu/EPO/latest/>

³<https://github.com/OP-TED/ePO>

⁴<https://docs.ted.europa.eu/EPO/latest/release-notes>

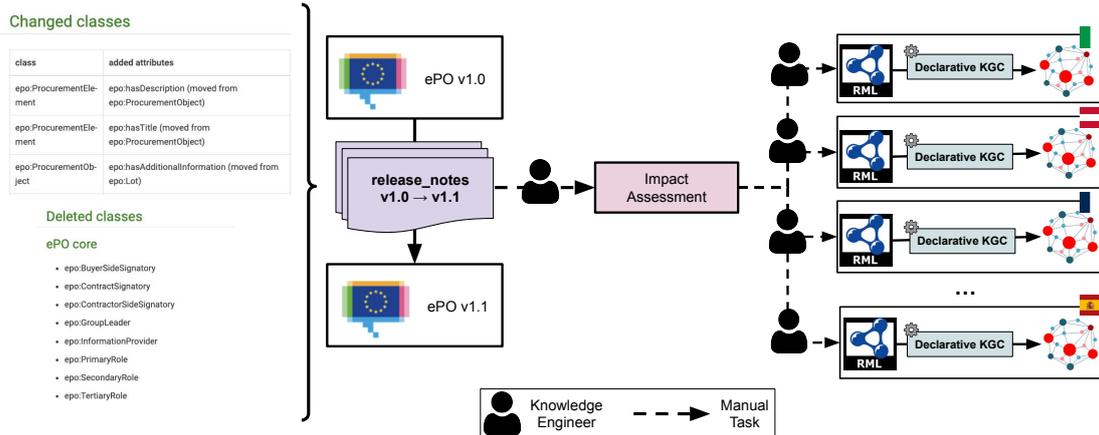


Figure 1: Motivating Scenario in the EU Public Procurement Data Space. Release notes are provided in HTML documents and processed by knowledge engineers, to understand and implement changes over RML mappings which generate a KG for each member state.

RDF. The mappings are specified in RML [3], and most of the data are provided as XML files. Currently, each time a new version of ePO is released, PPDS knowledge engineers process the release notes and manually accommodate the associated mappings to produce the desirable RDF. In the case of PPDS, these steps need to be repeated for each member state, as the input sources differ. Figure 1 exemplifies this scenario: the left side showing an excerpt of the ontology changes between two consecutive versions of the ontology, and the right side showing how knowledge engineers process the changes to update the dependent RML mappings and KG. It is clear that this produces a non-maintainable KG lifecycle procedure, with a continuously changing ontology, as each time knowledge engineers are involved to manually create these changes, a time-intensive process that heavily relies on domain and technical expertise. This is a common situation for many KG-driven projects, where there are no standard frameworks or guidelines to manage the evolution of dependent resources used to construct the KG.

Taking into account the benefits of describing all these assets in RDF, being interoperable among them, it is possible to develop a framework that pursue the automation of the impact of ontology changes on mappings, facilitating the construction of the knowledge graph in two ways. First, the amount of manual work done by the knowledge engineers will be drastically reduced, only required when new knowledge needs to be integrated (e.g., adding a new class to the ontology). Second, the KG construction pipeline can be informed about new rules to be processed, avoiding the necessity of re-generating the complete knowledge graph from scratch, which is currently the common practice. The latter will additionally reduce execution time and memory consumption.

3. Related Work & Background

To the best of our knowledge, no work as of yet describes the (semi)automated propagation of ontology changes to dependent artefacts, such as mapping rules. We, thus, describe related

work with respect to ontology change management and the automated creation or refinement of ontology-dependent artefacts, specifically RML mappings.

3.1. Related Work

Ontology Change Management. Ontology change management or ontology evolution management addresses the need for change in ontologies underlying ontology-based data management systems. When application requirements change, often the underlying ontology needs to change as well [11]. For a detailed work on KG evolution, we refer the readers to Polleres et al. [7].

The authors of [12] describe requirements for ontology change management, stating that: users should be able to resolve ontology changes, ensuring consistency of all dependent artifacts; users should be helped in managing changes easily; and advice should be given on refinement in the ontology lifecycle. They define four phases for ontology change management: representation, change semantics, implementation, and change propagation (to dependent artifacts). Since then, many ontology evolution frameworks have been published [10, 13, 14]. Only few of them, however, consider the propagation of ontology changes to dependent artefacts as part of the evolution process. Khattak et al., for instance, define a fine-grained ontology evolution process that focuses on completeness and enables backtracking changes via change history logs, allowing users to revert changes. This comprehensive framework also includes a propagation step [15].

The important part of change propagation is the availability of change documentation. In the case that an ontology is updated by a third party, like in our ePO use case, changes need to be detected ad hoc and stored in an interoperable format. Many approaches for classifying change operations between ontology versions have been proposed in the past. Examples are COnto-Diff [8], TDDonto2 [16] or DynDiff [17]. Most of these approaches, however, all follow their own change classification and export format, hampering interoperability. Moreover, many implementations are over ten years old [8], are only implemented in a Protege plugin [16] or not available at all [17].

Whereas some of the above-mentioned works indicate the importance of propagating ontology changes to dependent artifacts, no works, as of yet, address the (semi)automated propagation of changes to dependent artifacts. Moreover, most approaches for producing change documentation lack a standardised vocabulary.

Automated Mapping Extraction and Refinement. Creating RML mapping rules is a time-consuming task that heavily depends on domain expertise. Whereas no methods as of yet exist that mitigate the (semi)automated *update* of mapping rules from ontologies, there are some works that automatically *extract* or *refine* mapping rules from relational databases (RDBs), ontologies or RDF data. We mention the most relevant ones below.

Some works, such as MIRROR or BootOX, bootstrap the creation of mappings by automatically extracting them from schemas of RDBs [18, 19, 20]. In doing so, some works use features from the

target ontology together with those from the RDB [21]. OWL2YARRRML⁵, used as a tool in [22], automatically generates YARRRML templates from ontologies. Lastly, [23] semi-automatically refine existing RML mappings based on the results of linked data quality assessments.

In our work, however, we do not create mappings from scratch. Instead, we define declarative rules that dictate how updates to an ontology change the dependent mappings. This mitigates the work of ontology and knowledge graph engineers in semi(automatically) propagating ontology changes to dependent artifacts.

3.2. Background: The RDF Mapping Language

We rely on the RDF Mapping Language [2, 3] (RML), a mapping language that defines how to relate heterogeneous data and ontology terms to generate RDF. It is a generic language that extends R2RML [1], the W3C recommendation for mapping relational databases to RDF. RML is source-agnostic and allows the definition of mappings from multiple heterogeneous sources, leading to higher integrity and richer interlinking among resources. The main components of an RML mapping are the following:

1. **rr:TriplesMap**: It specifies the rules for translating each row of a database or a CSV, element of XML, etc. to RDF triples. It usually generates instances of one class of the ontology. It contains one `rml:logicalSource`, one subject map, and zero to multiple `rr:predicateObject` Maps.
2. **rml:LogicalSource**: It describes the input source to be mapped to RDF. Within it, the `rml:source` locates the input data source, `rml:iterator` defines the iteration loop for mapping the data, and the `rml:referenceFormulation` term specifies the way the mapping engine has to parse the input data (e.g. in CSV the rows, in XML the XPath, in JSON the JSONPath, etc.).
3. **rr:subjectMap**: It is a term map (set of rules that generate an RDF term) used to generate the subjects of the RDF triples. Within it, `rr:class` is used to create a `rdf:type` triple for that subject. The relationship with the input source can be defined by `rr:template`, `rml:reference`, or `rr:constant`.
4. **rr:predicateObjectMap**: Defines the predicate and object of the generated triples, it is split into `rr:predicateMap` & `rr:objectMap`, which are also term maps. Within these term maps, they can be defined as a constant value (`rr:constant`), a reference to the column, record, element, etc. from the source (`rml:reference`), and a template value (`rr:template`). To describe a join between sources, it is possible to replace `rr:objectMap` by `rr:refObjectMap`. Within it, `rr:parentTriplesMap` specifies the subjects to be used in the object that will be generated under a set of conditions specified by `rr:joinCondition`.

4. Propagating Ontology Changes over Mapping Rules

The following section explains the approach followed for the definition of the change operations and the impact of those changes on the mapping rules used for constructing the knowledge

⁵<https://github.com/oeg-upm/owl2yarrml>

graph. We describe in detail how each change operation performed over the ontology impacts them.

4.1. Change Operations

Among the different tools that exist in the literature on the evolution of an ontology, there is COnTo-Diff [8], a tool that compares two versions of an ontology and detects and extracts a set of basic change operations that have occurred between the two versions. Then, using a rule-based approach, the tool can detect more complex change operations. A limitation, however, is that the change operations are not one-to-one compatible with the RDF(S) and OWL syntax. There is also the need to have separate operations for object-type properties and data-type properties, to have a renameTerm operation that is more specific for the changes than the more abstract map(c1,c2) and the substitute(c1,c2) operations. With this in mind, the end result is very different as the operations answer different needs. For OCP2KG the operations without an influence on the mappings can be ignored, e.g. those related to annotation properties. Other operations have been added, such as the SubClass related ones, the rename term operation, and the property operations have been split into datatype and object type properties. A full list of the change operations can be found in 1.

AddClass(C): When a new class C is added to an ontology the main effect it has on the mappings is the addition of a new rr:TriplesMap. It requires a rr:LogicalSource with its mandatory properties to comply with the RML specification: rml:source, rml:iterator, and rml:referenceFormulation. In the rr:SubjectMap, the added class C will be specified in the rr:class property, and a rr:template is also added. **This operation requires a knowledge engineer to define the relationship with the input source for the rr:LogicalSource and the rr:SubjectMap template.**

RemoveClass(C): When a class C is removed from an ontology, there are two different situations that lead to different changes. On the one hand, if the class is not involved in any rdfs:subClassOf relationship, then all rr:TriplesMap(s) that instantiate entities of class C are removed. Also, all predicate object maps where their reference object map includes one of the removed rr:TriplesMaps in rr:parentTriplesMap are deleted as well.

On the other hand, if C is a subclass of another class D, it removes the rr:class triple from the rr:TriplesMap, and all the rr:predicateObjectMap where the domain of the predicate is that of the class. This is done to avoid losing the instantiation of the entities for class D when removing class C.

RenameTerm(T): The rename operation could be understood as a combination of deletion and the addition of a class or property T. However, in this approach, it is considered an independent operation. It describes an operation in which a term T (class or property) is renamed so that it has a different URI (e.g., epo:Contract evolves to epo:Document in ePO v4.0.0).

AddSubClass(C,D): The operation refers to the addition of the rdfs:subClassOf property between classes C and D. The way this changes the mappings is by affecting the rr:subjectMap

Table 1

Change operations, effect on mappings, the required knowledge engineer intervention, and if it was present in [9]

Operations	Changes	KE Intervention	From OWL change
AddClass(C)	Add TriplesMap	YES	NO
RemoveClass(C)	Remove TriplesMap and POM	NO	NO
RenameTerm(T)	Replace URI	NO	NO
AddSubClass(C,D)	Adds rr:class to child & POM	NO	NO
RemoveSubClass(C,D)	Removes rr:class from child & POM	NO	NO
AddObjectProperty(C,P)	Adds POM	YES	YES
RemoveObjectProperty(C,P)	Removes POM	NO	YES
AddDataProperty(C,P)	Adds POM	YES	YES
RemoveDataProperty(C,P)	Removes POM	NO	YES
AddSubProperty(P,Q)	Adds rr:predicate	NO	YES
RemoveSubProperty(P,Q)	Removes rr:predicate	NO	YES
DeprecateTerm(T)	Removes instances of term	NO	NO
RevokeDeprecate(T)	Puts back instances of term	NO	NO

of the `rr:triplesMap(s)` where `C` is instantiated. The child class `C` is also an instance of the parent class `D`; for this to be represented, it would need to add to the subject map of child `C` an additional `rr:class` property with the object being the parent class. The child `C` would also inherit the properties of parent class `D`, and thus the `rr:predicateObjectMap` of the parent class are also added.

RemoveSubClass(C,D): The operation refers to the removal of the `rdfs:subClassOf` property between classes `C` and `D`. When removing the property between two classes `C` and `D`, the `rr:class` from the parent class `D` that is present in the `rr:subjectMap` of the `rr:TriplesMap` that generate instances of the child class `C` is removed. The `rr:predicateObjectMaps` where the value of the predicate has as the domain the class `D` class are removed.

AddObjectProperty(C,P): Adding an object property is defining a property in the ontology and defining domain and range for it, where the range is a class of the ontology. The changes in the mappings that come from this are the addition of a `rr:predicateObjectMap` in the `rr:TriplesMap` that has the instance of the class `C` in the subject map as an `rr:class` with `P` as a `rr:predicate`. Being an object type property, the object of the triple is stated as a reference object map, composed of a `rr:parentTriplesMap` and a `rr:joinCondition`. **It requires knowledge engineer intervention to define the join conditions.**

RemoveObjectProperty(C,P): Removing an object property `P`, with domain `C`, results in the corresponding `rr:predicateObjectMaps` with `P` as `rr:predicate` from `rr:TriplesMap` that has `C` on the `rr:subjectMap` as `rr:class` being removed.

AddDataProperty(C,P): Adding a data property is to define a property in the ontology and define the domain and range for it. where the range is a literal value. The changes in the mappings that come from this are the addition of a `rr:propertyObjectMap` to `rr:TriplesMap` that has `C` in the `rr:subjectMap` as `rr:class` with `P` as `rr:predicate`. Being an object type property, the object of the triple is recommended as a `rr:reference`, but it could be an `rr:constant`, or a `rr:template`. **It requires human intervention to define the relationship with the input source.**

RemoveDataProperty(C,P): Removing an data property `P`, with a domain `C`, results in the corresponding `rr:propertyObjectMap` with `P` as a `rr:property` from the `rr:TriplesMap` that has `C` on the `rr:subjectMap` as and object of the `rr:class` property being removed.

AddSubProperty(P,Q): The *AddSubProperty* operation consists on the addition of the `rdfs:subPropertyOf` relation between two properties `P` and `Q`. The way this affects the mappings is by adding another `rr:predicate` with the super-property `Q` as an object within those POMs that contain `P` as `rr:predicate`.

RemoveSubProperty(P,Q): The *RemoveSubProperty* operation consists on the removal of the `rdfs:subPropertyOf` relation between two properties `P` and `Q`. The way this affects the mappings is by removing the `rr:predicate` with the super-property `Q` as object in those `rr:propertyObjectMaps` that contain `P` as `rr:predicate`.

DeprecateTerm(T): Deprecation in software engineering refers to functionality that still exists in software whose use is not recommended. Since it has not yet been removed, it must be kept within the ontology (with the corresponding annotation property). If an ontological term is deprecated, those parts of the mappings must be taken into a different document of the deprecated terms. In the case of a class `T`, the `rr:TriplesMap` it corresponds to those `rr:PropertyObjectMaps` where it is present, and the corresponding joins must be removed from the mappings and placed in a deprecated document. For properties, the `rr:propertyObjectMaps` corresponding to them must be moved to the document describing the term deprecated. It functions in a very similar fashion to the *RemoveClass* and *RemoveProperty* operations, but instead of erasing, they are erased and added to a new file.

RevokeDeprecate(T): The inverse operation of the *DeprecateTerm(T)* operation consists of removing the instances of that ontological term `T` from the deprecate terms document and placing them back into the mappings file.

5. OCP2KG: Ontology Changes Propagation to KG

In this section, we present OCP2KG⁶, the design and implementation of our approach. We describe all input and output using RDF data, and all operations within the graphs stored in the program are done via SPARQL queries, so it is implemented in a fully declarative pipeline.

⁶<https://github.com/oeg-dataintegration/ocp2kg>

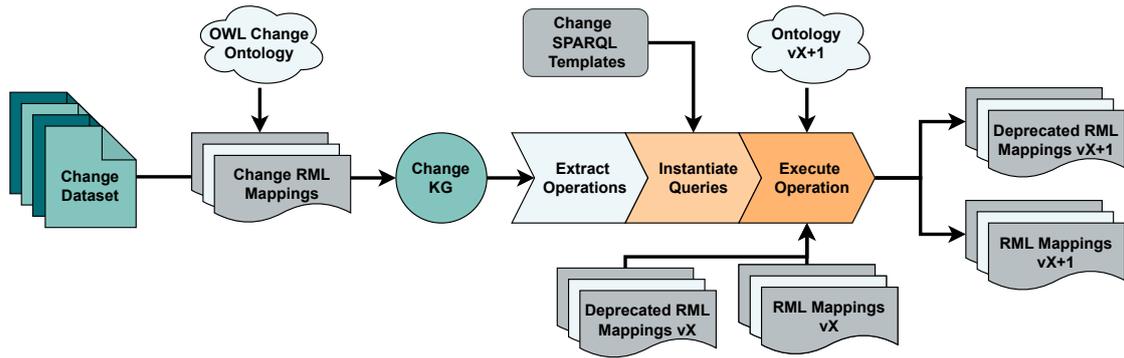


Figure 2: Diagram of the OCP2KG tool, its steps, inputs, and outputs.

The ontology followed for the representation of changes in RDF data is an extension of the OWL change ontology presented in [9]. Our proposal aims to make this ontology more general and suitable for our work. In detail, we add several classes to the ontology to represent our desired changes, which are: a generic *addClass* for the classes without specifying if they are disjoint or not, a *RemoveClass* operation, the *RenameClass*, and *RenameProperty* classes, the *SubclassChange* class, and its children, *AddSubClass*, and *RemoveSubClass*.⁷

First, the changes are defined as RDF data, and a URI is assigned to each of the changes. Each change must be instantiated as a type of change, and then the parameters of that operation must be indicated by using the properties of the class. This set of changes is used as input for OCP2KG. The new version of the ontology should also be provided so that the tool can consult additional information such as `rdfs:subClassOf` relations when needed. The outdated mappings also have to be provided so that they serve as a template for the new ones. The output is the updated mappings that have been changed according to the change propagation defined in Section 4. A complete overview of the workflow implemented in OCP2KG is provided in Figure 3. We provide a detailed description of all steps implemented in the pipeline along with a set of representative examples.

The input change RDF data represents the different changes between two consecutive versions of the ontology, being modeled by the OWL change ontology extension. Each change is an entity that specifies the kind of change through its class. Then there is a triple with each of the ontological terms involved in that particular change operation. Each operation has its own properties defined for that, for instance: *omv:addedClass* for the class being added in the *addClass* operation. We present a small example in Listing 1 that represents the removal of a class in the ePO.

OCP2KG first loads the change data, outdated mappings, the current version of the ontology as separate graphs. Then, for each operation, the engine applies those changes to the mappings graph with SPARQL queries. These SPARQL queries are provided to OCP2KG as a set of predefined templates, one per operation. The variables of each SPARQL query are then substituted by the actual values of the changes. Regarding the implementation of changes that add or remove

⁷<https://github.com/DiegoCondeHerreros/OWLChangeExtension>

```

PREFIX epo: <http://data.europa.eu/a4g/ontology#>
PREFIX omv: <http://omv.ontoware.org/2009/09/OWLChanges#>
PREFIX rdf: <http://www.w3.org/1999/02/22-rdf-syntax-ns#>
PREFIX epo-change: <http://epo-changes.org/1.0-1.1/RemoveClassclass/>

epo-change:AwardDecision rdf:type omv:RemoveClass.
epo-change:AwardDecision omv:deletedClass epo:AwardDecision.

```

Listing 1: Example Of Class Removal in the e-Procurement Ontology

```

DELETE WHERE {
  ?tm rr:predicateObjectMap ?pom.
  ?pom rr:predicate %REMOVED_PROPERTY% .
  ?pom rr:objectMap ?object.
  ?object rr:parentTriplesMap ?parent_tm
  ?object rr:joinCondition ?join_condition .
  ?join_condition ?conditions ?object_conditions .
}

```

Listing 2: **Remove Object Property query** We assume that the predicate shortcut is used.

```

PREFIX rr: <http://www.w3.org/ns/r2rml#>
PREFIX rml: <http://semweb.mmlab.be/ns/rml#>
PREFIX epo: <http://data.europa.eu/a4g/ontology#>
INSERT DATA {
  %TM_class_ID% a rr:TriplesMap;
  rml:logicalSource [
    rml:source "XXXX";
    rml:referenceFormulation "XXXX"];
  rr:subjectMap [
    rr:template "XXXX";
    rr:class %CLASS% ].
}

```

Listing 3: Add class query

ontological terms from the ontology, the following conventions have been followed. First, for those operations that do not require any knowledge engineer intervention, the operation is performed automatically on the graph that will be returned as output and no special treatment is given. An example of this can be seen in Listing 2 for the *RemoveObjectProperty* operation.

In operations where ontological terms are added, the relationship of the term with the input source must be established by the knowledge engineer, as it still cannot be obtained automatically. This happens in operations where a `rr:subjectMap` or a `rr:predicateObjectMap` is being

```

PREFIX rr: <http://www.w3.org/ns/r2rml#>
PREFIX epo: <http://data.europa.eu/a4g/ontology#>
DELETE WHERE{
    ?triplesmap rr:subjectMap ?subject.
    ?subject rr:class %REMOVED_CLASS%.
    ?triplesmap rr:predicateObjectMap ?pom.
    ?pom rr:predicate ?predicate.
    ?pom rr:object ?object.

    OPTIONAL{
        ?parent_tm rr:predicateObjectMap ?parent_pom.
        ?parent_pom rr:predicate ?parent_predicate .
        ?parent_pom rr:objectMap ?parent_object.
        ?parent_object rr:parentTriplesMap ?triplesmap.
        ?parent_object rr:joinCondition ?join_condition .
        ?join_condition ?conditions ?object_conditions
    }
}

```

Listing 4: **Remove class query.** We assume that shortcuts are used

added and the relationship with the source must be asserted via a `rr:reference` or `rr:template` property, or when creating a new `rr:TriplesMap` a `rml:LogicalSource` must be stated with a `rml:logicalSource`, and a `rml:referenceFormulation`. For this situation we are using a token made of four X's to indicate that it's a value that has to be replaced by the knowledge engineer. An example of this can be seen in Listing 3.

Another instance where an engineer intervention being required is when there is doubt as to whether something should be deleted. This happens, for instance, when deleting a class, since if it has a super class then those instances where it appears in the mappings could be substituted by the super class. However, this cannot be done automatically and requires intervention. The way we have handled this is so that it removes those triples from the graph and inserts them into another graph for the engineer to review. This example can be seen in Listing 4.

6. Case Study: The EU Public Procurement Data Space

In this section, we describe the experiment of propagating the changes from a change RDF data file into an outdated version of the mappings from the e-Procurement ontology use case. We describe the steps followed, the expected results from the experiment, and the results. The code and data are openly available⁸. The mappings we are using are those from the v3.0.0 version of the ontology version, which we will update with the v3.0.1 ontology and its corresponding change log. This comes from the need to be automatically able to update the mappings to conform to the newer versions of the ontology. Currently, the e-Procurement ontology is in its

⁸<https://github.com/oeg-dataintegration/ocp2kg>

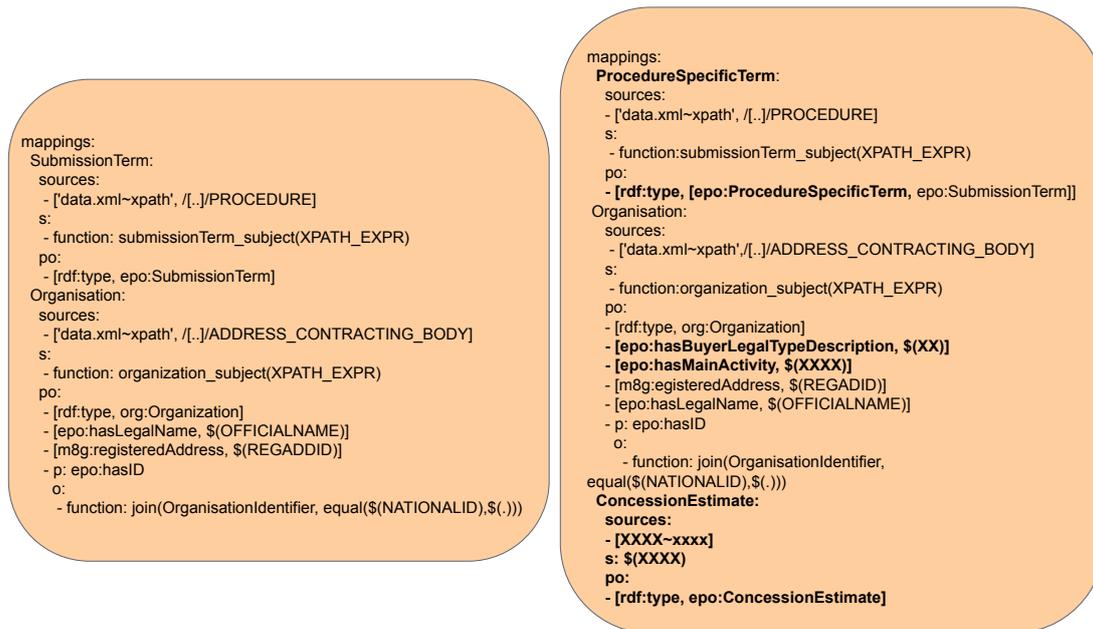


Figure 3: Excerpt of the automatic evolution from v3.0.0 to v3.0.1 of the PPDS mapping rules.

Table 2

Operations performed in evaluation

Operations	Parameters
<i>AddClass</i>	<i>epo:ConcessionEstimate</i>
<i>AddSubClass</i>	<i>epo:SubmissionTerm, epo:ProcedureSpecificTerm</i>
<i>AddObjectProperty</i>	<i>org:Organization, epo:hasMainActivity, at-voc:main-activity</i>
<i>RemoveObjectProperty</i>	<i>org:Organization, epo:hasMainActivityType, at-voc:main-activity</i>
<i>AddDataProperty</i>	<i>org:Organization, epo:hasBuyerLegalTypeDescription</i>
<i>RemoveDataProperty</i>	<i>org:Organization, epo:hasBuyerTypeDescription</i>

version 4.0.2, whereas the most up-to-date PPDS mappings are from the 3.0.0 version and have not been updated since.

First, there is the input change data, which comes from the 3.0.0-3.0.1 change log⁹, it contains changes for a section of the mappings corresponding to the `tedm:SubmissionTerm` and the `tedm:Organization rr:TriplesMap`. The list of operations is shown in Table 2.

The following are the mappings for the evaluation. Since the ontology is quite large, this is a representative portion of the total mappings and comprises `rr:TriplesMaps` of `tedm:SubmissionTerm` and the `tedm:Organization`, containing the necessary components of the mappings to perform the operations of Table 2.

In the resulting mappings from the execution of the tool, we get updated mappings where the operations described in 2 have taken effect. As expected, the *AddClass* operation has re-

⁹<https://docs.ted.europa.eu/EPO/3.0.1/release-notes.html>

sulted in the addition of five lines that create a `rr:TriplesMap`, its `rml:logicalSource`, and its `rr:subjectMap` with the token values. The *AddSubClass* operation results in one line being added within the Submission term `rr:subjectMap`, adding the super class. The *AddObjectProperty* operation results in the addition of two lines that form the `rr: predicateObjectMap`, and the *RemoveObjectProperty* operation does not have an effect since that property is not present in the outdated mappings, and therefore nothing had to be removed. The *AddDataProperty* operation results in the addition of two lines, adding its `rr: predicateObjectMap` to the mappings. The *RemoveDataProperty* has no effect, since that property has no presence in the outdated mappings, and thus nothing had to be removed. In Table 3 we can see the differences between the old mappings and the updated mappings. In the table, we compare the number of `rr:TriplesMap`, `rml:logicalSource`, `rr:subjectMap`, & `rr: predicateObjectMap` to check whether the change operations are taking effect as intended.

As limitations, our approach is not fully automatized, as it still requires the intervention of a knowledge engineer to define the relationship between the new terms of the ontology and the data to be transformed into RDF data [24]. Much work has to go into ontology engineering practices to have a more extensive list of change operations that contemplate different ways to define classes, properties, and restrictions and create queries that contemplate those cases.

Table 3

Differences in input mappings, and output mappings, in terms of the amount of `rr:TriplesMap`

	Old	Updated
Number of lines	58	40
#TriplesMap	2	3
#LogicalSource	2	3
#SubjectMap	2	3
#PredicateObjectMap	3	5

7. Conclusions and Future Work

In this paper, we present an approach that enables propagating ontology evolution in the construction of the knowledge graph. For the first time, knowledge evolution is considered as a parameter in this process, analyzing its impact on the mapping rules. We implement a fully declarative pipeline as a proof of concept of the contribution, namely OCP2KG, and test it on a real use case in the public procurement domain.

For future work, we will perform an experimental study to understand the benefits of our contribution w.r.t. the current approach. We want to study the impact on the execution time and memory consumption of KG construction engines dealing with ontology changes in a control environment or benchmark [25]. Additionally, we will extend our approach to include not only the mapping rules used to construct the knowledge graph but other associated assets such as shapes for the validation or queries for the exploitation.

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