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# GCG-Based Artificial Languages for Evaluating Inductive Biases of Neural Language Models

## **Anonymous ACL submission**

#### **Abstract**

Recent work has investigated whether extant neural language models (LMs) have an inbuilt inductive bias towards the acquisition of attested typologically-frequent grammatical patterns as opposed to infrequent, unattested, or impossible patterns using artificial languages (White and Cotterell, 2021; Kuribayashi et al., 2024). The use of artificial languages facilitates isolation of specific grammatical properties from other factors such as lexical or real-world knowledge, but also risks oversimplification of the problem.

In this paper, we examine the use of Generalized Categorial Grammars (GCGs) (Wood, 2014) as a general framework to create artificial languages with a wider range of attested word order patterns, including those where the subject intervenes between verb and object (VSO, OSV) and unbounded dependencies in object relative clauses. In our experiments, we exemplify our approach by extending White and Cotterell (2021) and report some significant differences from existing results.

#### 1 Introduction

Attested natural languages (NLs) often have different grammatical properties, such as different word orders, so it is reasonable to ask whether neural language models (LMs) have inductive biases towards specific properties, including different patterns of word order. There are thousands of NLs which differ along multiple semi-independent lexical and grammatical dimensions, so it is difficult to isolate specific properties to evaluate LMs' inductive biases using natural data (Mielke et al., 2019). To remedy this, artificial languages (ALs) have been used in order to create more controlled experiments. Researchers have designed ALs of varying complexities, ranging from lexicallysimple but syntactically-complex formal languages, such as the irreducibly context-free Dyck languages or irreducibly indexed (mildly contextsensitive) languages such as cross-serial dependencies  $(a^nb^n(c^n))$  (Hewitt et al., 2020), to putatively impossible languages based on permutations of English examples. Kallini et al. (2024).

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White and Cotterell (2021) prioritise control of word order in their research. They generate ALs using a Probabilistic Context Free Grammar (PCFG), and use 6 parameters to reorder words and phrases to create 64 ALs with the same lexicon, with the aim of determining whether LMs exhibit an inductive bias towards specific orders. The same dataset of ALs is used by Kuribayashi et al. (2024) to explore a wider range of neural LMs. However, the use of a PCFG precludes the handling of (mildly) context-sensitive NL constructions and does not support a fully general account of unbounded fillergap dependencies (Steedman, 1996). Furthermore, the use of a VP constituent in the base PCFG means Verb-Subject-Object (VSO) and OSV base orders cannot be represented in the languages created by White and Cotterell (2021).

We create a larger set of ALs that can be used to further test LMs for word order inductive biases covering a wider range of word orders. Specifically, we cover VSO and OSV orders, which represent approximately 8% of attested NLs according to typologists (Dryer and Haspelmath, 2013). Furthermore, we develop an extensible approach to defining ALs that supports the inclusion of mildly context-sensitive (indexed language) constructions, such as cross-serial dependencies, and a general approach to unbounded filler-gap dependencies. We introduce object relative clauses as one exemplar of an unbounded dependency into our extended dataset of ALs. We empirically test LMs on our artificial languages and find significant differences in results compared to existing studies (White and Cotterell, 2021; Kuribayashi et al., 2024), for example, a preference for head-initial word orders. This suggests that using more complex, but arguably naturalistic ALs leads to rather different conclusions about the inductive bias of neural LMs

## 2 Background

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### 2.1 Artificial languages

One line of research has used ALs to evaluate LMs capacity to learn ALs at different levels of the Chomsky hierarchy. Someya et al. (2024) use ALs to determine whether LMs can learn the properties of regular, context-free, and context-sensitive languages, such as nested and long-distance dependencies, and cross-serial dependencies. They find that LSTMs (Hochreiter and Schmidhuber, 1997), Stack-RNNs (Joulin and Mikolov, 2015), and Transformers (Vaswani et al., 2017) struggle to learn nested, long-distance, and cross-serial dependencies, but successfully learn regular languages. Other context-free languages, such as Dyck languages, and mildly context-sensitive languages, like  $a^n b^n c^n$ , have been used to test recurrent LM learning and generalization to longer sequences (Suzgun et al., 2019; Weiss et al., 2018; El-Naggar et al., 2022) as well as establishing a correspondence between the different LM models and the levels of the Chomsky hierarchy (Delétang et al., 2022). One limitation of this research is that the ALs used diverge from NLs by using minimal vocabulary, many levels of nested dependencies, and so forth.

In another line of research, Chomsky et al. (2023) argued that neural LMs can learn both possible and impossible human languages, so cannot distinguish between them. Kallini et al. (2024) empirically address this claim, by developing putatively impossible AL variants by permutation and modification of an English dataset, following Ravfogel et al. (2019). They find that GPT-2 models struggle to learn the impossible languages, contradicting Chomsky's claim. However, it is difficult to determine precisely what makes the impossible ALs harder to learn because of the multi-dimensional nature of the altered English input.

White and Cotterell (2021) take inspiration from Ravfogel et al. (2019) but use ALs generated by a PCFG to examine the inductive biases of LMs towards different word orders. They use six parameters ('switches') which invert the order of daughter categories within distinct CF productions to determine the structure of their sentences, and evaluate LSTM and Transformer models on the ALs generated by the PCFGs defined by each distinct set-

ting of these parameters. Extending this research, Kuribayashi et al. (2024) evaluate the performance of further cognitively-motivated LMs on the same ALs. However, as a consequence of the use of PCFGs containing a VP constituent, the ALs used by White and Cotterell (2021) and Kuribayashi et al. (2024) do not generate Verb-Subject-Object (VSO) or Object-Subject-Verb (OSV) word orders. In this paper, we generate a wider set of ALs using GCGs and replicate the experiments of Kuribayashi et al. (2024) on this new dataset. Our approach to controlled AL generation is, in principle, expressive enough to generate all attested NL constructions documented by linguists to date, so provides a general framework to support further AL-based investigation of neural LMs. In this paper, we exemplify this by also extending White and Cotterell (2021) dataset to include object relative clauses.

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### 2.2 Categorial Grammar

Classic Categorial Grammar (CG) is a formalism which aims to represent NL syntax isomorphically with compositional semantics (Ajdukiewicz, 1935; Bar-Hillel, 1953). We focus on the syntactic generative properties of extensions to classical CG in this paper. The components of a CG are a lexicon pairing words with basic or functor categories, and a small set of rules defining how functor categories combine with basic categories syntactically and semantically. The "slash" notation is often used to indicate the direction of the arguments relative to the resulting category. For example, X/Y is a functor category looking for an argument basic category Y to the right to create result category X. In classical CG, there are just two rules forward functional application (a) or backward functional application (b), shown below.

(a) 
$$X/YY \Rightarrow X$$

(b) 
$$Y X \backslash Y \Rightarrow X$$

In English, a transitive verb like "met" is a functor category  $(S \backslash NP)/NP$ . The derivation shown below for "Kim met Sandy" shows both forward and backward application.

$$\frac{\text{Kim}}{\text{NP}} \quad \frac{\text{met}}{(\text{S} \backslash \text{NP}) / \text{NP}} \quad \frac{\text{Sandy}}{\text{NP}} \\ \frac{\text{S} \backslash \text{NP}}{\text{S}} >$$

Most if not all of the variation between languages is captured by variation in the set of lexical categories assigned to words. CG is equivalent to a binary-branching context-free grammar. There are extensions and generalizations of CG, such as Combinatory Categorial Grammar (CCG), (Steedman, 1996), which we refer to generically as Generalized Categorial Grammars (GCGs) (Wood, 2014). In CCG and GCGs, additional operations can be used to combine categories.

One such operation is **coordination**, where 2 constituents of the same category separated by conjunction can be combined into a single constituent of the same type,

$$X \text{ CONJ } X \Rightarrow X$$

Coordination  $(\Phi)$  is shown in the derivation below.

**Forward composition** and **backward composition** operations are utilized in CCG, where adjacent functions are composed. We show the rules of forward (a) and backward (a) composition below.

(a) 
$$X/Y Y/Z \Rightarrow X/Z$$

(b) 
$$Y \setminus Z X \setminus Y \Rightarrow X \setminus Z$$

Composition (B) is shown in the derivation below.

$$\frac{ \text{the elf}}{NP} \quad \frac{\text{on}}{(NP \backslash NP)/NP} \quad \frac{\text{the shelf}}{NP} \quad \frac{\text{laughed}}{S \backslash NP} \\ \frac{NP \backslash NP}{S \backslash NP} \\ < S \\$$

**Permutation** is included in our GCG as a more computationally tractable alternative to type raising in CCG. We use the version from Briscoe (1997, 2000), which allows for a cyclic permutation of the functor arguments without changing their directionality. The definition of permutation is as follows:

$$(X|Y_1)...|Y_n \Rightarrow (X|Y_n)|Y_1$$

Permutation (P) is shown in the derivation below.

$$\begin{array}{c|cccc} Kim & met & Sandy \\ \hline NP & \overline{(S \backslash NP)/NP} & \overline{NP} \\ \hline & \overline{(S/NP) \backslash NP} & \\ \hline & \overline{S/NP} & \\ \hline & & S & \\ \hline \end{array} >$$

We develop our ALs from a GCG utilizing these rules of application, coordination, composition, and permutation.

#### 3 Dataset

As a first case study employing our GCG to create ALs, we mostly reproduce the dataset of White and Cotterell (2021) using GCG but also add some novel word order constructions. Specifically, we adapt the parameters defined by White and Cotterell (2021) to create a GCG for each of the 64 AL configurations they define. We then created lexicons for SOV and VOS languages to create an additional 32 ALs for VSO and OSV languages. We also extend each Al with object relative clauses as an exemplar of a potentially unbounded dependency ('filler-gap') construction.

#### 3.1 The Lexicon

We define lexical syntactic categories, e.g., NP, first, as listed in Table 1, and then define a set of lexicons. We use a set of mostly English words that is of the same size and has the same categories as White and Cotterell (2021), including singular and plural nouns, and past and present tense verbs, but we ignore subject-verb number agreement, in our initial, simple setting. In addition, following White and Cotterell (2021), we avoid lexical ambiguity, and thus each word in the lexicon is assigned to exactly one category. Following White and Cotterell (2021), we use subject and object markers in all the artificial languages.

#### 3.2 Dataset Generation

Dataset generation involves several steps:

Determining the GCG categories: We set a GCG lexical syntactic category (e.g., SCOMP\S) for each of word types (e.g., COMP), as shown in Table 1. These GCG categories are parameterized by seven word order parameters shown in Table 2. For example, if the S parameter in Table 2 is set to 0 (head-final), the GCG syntactic type of VI (walked) should be S\NP\_SUBJ as follows:

Category	GCG syntactic type	Example
NP (Noun Phrase)	NP	Kim ga kissed Sandy o
SUBJ (Subject Marker)	NP_SUBJ\NP	Kim ga kissed Sandy o
OBJ (Object Marker)	NP_SUBJ\NP	Kim ga kissed Sandy o
ADJ (Adjective)	NPINP	red car ga ran
VT (Transitive Verb)	(SINP_SUBJ)INP_OBJ	Kim ga kissed Sandy o
VI (Intransitive Verb)	SINP_SUBJ	red car ga <b>ran</b>
VCOMP (Complementary Verb)	(SINP_SUBJ)ISCOMP	Kim ga believed that Sandy ga lied
COMP (Verb Complement)	SCOMPIS	Kim ga believed that Sandy ga lied
CONJ (Conjunction)	var\var/var	Kim and Sandy ga ate
PREP (Preposition)	(NPINP)INP	elf <b>on</b> shelf ga laughed
REL (Relativiser)	(NP_SUBJ NP_SUBJ) (S NP_OBJ)	man ga whom I ga met laughed

Table 1: Lexical syntactic categories used in our artificial grammar. The bars "I" in the GCG lexical categories indicate either forward- or back-slash, which is controlled by word order parameters in Table 2. The examples in the English grammar are also shown, where the word(s) belonging to the category being described are shown in bold.

Param.	Description	0 (head-final)	1 (head-initial)
s	Order of subject and verb	$\begin{tabular}{ll} \hline $VI \to S\NP\_SUBJ$ \\ $VT \to (S\NP\_SUBJ)\ NP\_OBJ$ \\ $VCOMP \to (S\NP\_SUBJ)\ SCOMP$ \\ \hline \end{tabular}$	$\begin{tabular}{ll} \hline $VI \to S/NP\_SUBJ$ \\ $VT \to (S/NP\_SUBJ) NP\_OBJ$ \\ $VCOMP \to (S/NP\_SUBJ) SCOMP$ \\ \hline \end{tabular}$
VP	Order of object and verb		
О	Order of subject and object	Restriction to make an S precede with O as canonical word order	Restriction to make an O precede with S as canonical word order
COMP	Position of complementiser	$\overline{\text{COMP} \rightarrow \text{SCOMP} \setminus \text{S}}$	$\overline{\text{COMP} \rightarrow \text{SCOMP/S}}$
PP	Postposition or preposition	$\overline{\text{PREP} \rightarrow (\text{NP} \backslash \text{NP})/\text{NP}}$	$\overline{\text{PREP} \rightarrow (\text{NP/NP}) \backslash \text{NP}}$
ADJ	Order of adjective and noun	$\overline{\mathrm{ADJ}  o \mathrm{NP/NP}}$	$\overline{\mathrm{ADJ} \to \mathrm{NP}\backslash \mathrm{NP}}$
REL	Position of relativiser	$\overline{\rm REL \rightarrow (NP\_SUBJ/NP\_SUBJ) \backslash (S\backslash NP\_OBJ)}$	$\overline{\text{REL} \rightarrow (\text{NP\_SUBJ} \backslash \text{NP\_SUBJ}) / (\text{S/NP\_OBJ})}$

Table 2: Word order parameters and their associated GCG categories. "A $\rightarrow$ B" indicates  $\frac{A}{B}$  (A is expanded to B) in the GCG derivation.

Different ALs are generated by different combinations of the seven word-order parameters, which control the directionalities in the lexical categories, resulting in different word orders (Table 2).

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2. **Generating the grammars:** We use the seven binary parameters (Table 2) to generate our 96 grammars based on GCG. The parameters except for 0 are the same as White and Cotterell (2021), and the 0 parameter biases the S-O order (as a part of postprocessing). This is needed because the permutation operation for the VT will eliminate the bias regarding the order of S and O, so to align the experimental settings with White and Cotterell (2021), we add this parameter. The 0 parameter is set to either 0 or 1 only when the subject and object are positioned on the same side of a (transitive) verb (SOV, OSV, VSO, VOS); otherwise, the 0 parameter is automatically determined by the first two parameters of S and VP (SVO and OVS). This process results in 96 grammars – less than the mathematically possible combinations of seven binary parameters (2<sup>7</sup>=128). Each language is associated with a specific combination of parameter assignments and denoted, for example, as 0001111 (S=0, VP=0, O=0, COMP=1, PP=1, ADJ=1, REL=1).

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3. **Template Generation:** To cover all possible valid syntactic structures in each of our 96 ALs, we first enumerate all possible sequences of word categories (e.g., "NP ADJ VT CONJ REL..."), up to length 10, in a brute-force manner. We then parse these sequences with a GCG parser with the corresponding grammar configuration. Word category sequences, and by extension, sentences created from them, are considered grammatically valid if we obtain at least one derivation resulting in S based on the GCG parser. An example of a valid template is shown in Figure 1. This template gen-

<sup>&</sup>lt;sup>1</sup>We adapt the NLTK CCGChartParser ((Bird et al., 2009)) removing type raising and adding the permutation operation as defined by Briscoe (1997, 2000), and use this to parse our templates.

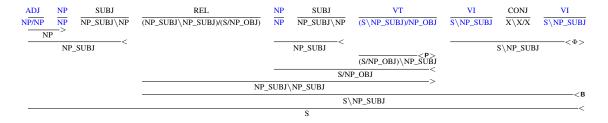


Figure 1: Example of a template and its derivation. The word categories shown in black (e.g., SUBJ) correspond to a single lexical item (e.g., ga). The remaining categories in blue have several candidates of lexical items, and these are uniformly sampled from the predefined dictionary.

### Algorithm 1 Template Generation Algorithm

```
Require: Set of word categories C, 96 parsers [p_1, \dots, p_{96}]
   Initialize empty dictionary ValidTemplates
   for length = 3 to 10 do
      for each sequence of c \in \mathcal{C}^{length} do
                                                ▶ Generate all
   word category sequences
          if c matches heuristics then
              skip ▷ Exclude immediately invalid templates
          end if
          for each parser p_i in 96 parsers do
              if p_i successfully parses c then
                  Add c to ValidTemplates[i]

⊳ Select

   grammatically valid templates
              end if
           end for
      end for
   end for
   {\bf return} \ ValidTemplates
```

eration is summarized in Algorithm 1. Note that in order to make this process more efficient, we apply some heuristics (detailed in Appendix A.1) to eliminate templates that cannot result in a valid sentence.

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- 4. **Sentence Generation:** Once we have our templates for each of the 96 grammars, we generate 400 sentences for each template in each grammar by random sampling of the lexicon. We ensure that all of the generated sentences are unique by removing duplicate sentences when they occur. This is shown in Algorithm 2.
- 5. Sampling from the Datasets: Similarly to the dataset size per grammar as White and Cotterell (2021), we randomly sample 50K sentences from the datasets generated for each grammar. We also ensure that all sampled sentences are distinct. These datasets are the ones that we use in our experiments.

## Algorithm 2 Generating Sentences from Templates

```
Input: Valid templates T, dictionary D mapping word
category c \in \mathcal{C} to lexical items V_c = D[c]
Output: Set of grammatical sentences S
S \leftarrow \emptyset
for each template t \in T do
    for 0 to 400 do
        s \leftarrow \text{dummy string of length } |t|
        for each category c_i in t = [c_1, \dots, c_n] do
            Randomly sample w_i \sim D[c_i] (uniform distri-
bution)
            s[i] = w_i
        end for
        if s \notin S then
             Add s to S
        end if
    end for
end for
return S
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## 4 Experiments

We evaluate the same models as White and Cotterell (2021), which are the LSTM (Hochreiter and Schmidhuber, 1997) and Transformer (Vaswani et al., 2017) models. We evaluate perplexity (PPL) over the sentences of the different word orders and investigate the inductive biases that models may have towards specific word order configurations. For each of our 96 languages, similarly to Kuribayashi et al. (2024), the 50K sentences are divided across 5 runs. In each run, the 10K sequences are divided into train/dev/test split with a ratio of 8:1:1. Different random seeds are used in each run, and we adopted two training scenarios: (i) training 10 epochs, following Kuribayashi et al. (2024); and (ii) adopting early-stopping with patience of 5 epochs, following White and Cotterell (2021), where the training was consistently longer than 10 epochs. We will basically follow the experimental settings in White and Cotterell (2021) and Kuribayashi et al. (2024) but also extend some analyses focusing on learning dynamics across different training epochs.

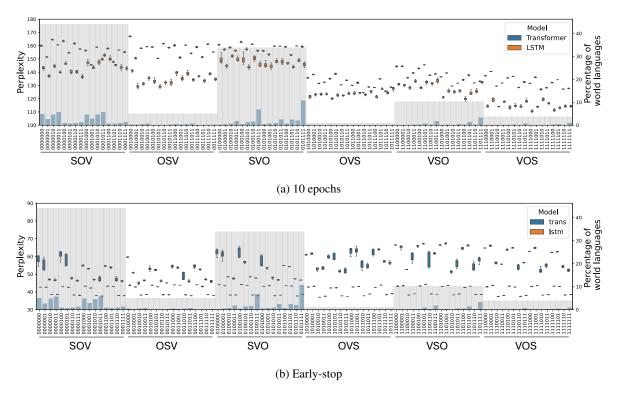


Figure 2: PPLs over 96 grammars. The blue and orange box plots correspond to Transformer and LSTM, respectively. The bars in the graph show the percentage of world languages for each grammar (blue) and word order group, e.g., SOV (gray).

#### 4.1 Results and Discussion

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What kind of language is harder to learn? lowing White and Cotterell (2021); Kuribayashi et al. (2024), we show the PPL distribution across 96 grammars in Figure 2. At the earlier training phase of 10 epochs, the PPL is lower in head-initial languages (grammars with many 1s), which indicates that these languages can be more efficiently learned by LSTMs and Transformers, although this trend is diminished through longer training with early-stopping. Such head-initial preference contrasts with existing findings White and Cotterell (2021); Kuribayashi et al. (2024); Hopkins (2022), who both find that Transformers learn head-final languages more easily. Another notable difference with the existing study is that, while LSTM's learning preference was somewhat flat in White and Cotterell (2021), our results are more uneven and thus more informative about which word order is preferred even for LSTMs. The detailed statistics will be reported in the latter paragraph (Figure 5).

Figure 3 shows the dynamic change of word order preference of LMs during training. As suggested in Figure 2, one can observe a slight transition in their preference from head-initial to head-final languages in both LSTM and Trans-

former LMs, which contrasts with the common view that natural languages have evolved from head-final (SOV) to more neutral (SVO) or head-initial (VSO/VOS) ones (Gell-Mann and Ruhlen, 2011).

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**Typological (mis)alignment** The percentage of world languages for each grammar and word order group is superimposed on Figure 2 (blue and gray bars). To calculate these typological distributions, we basically adopted the statistics used in Kuribayashi et al. (2024) and enriched them by integrating the S-O order statistics from Dryer and Haspelmath (2013) and complementizer position statistics from Skirgård et al. (2023). The two distributions of PPLs and word order frequencies are compared with the Pearson correlation coefficients, following Kuribayashi et al. (2024). At the point of 10 epochs, the correlation between PPLs and typological distributions was 0.49 (p<0.05) and 0.38 (p<0.05) for LSTM and Transformer, respectively. The positive correlation indicates that the worse the PPL is, the **more frequent** the word order is in the world, contrasting with the common claim that natural language is optimized toward better predictability (Gibson et al., 2019; Hahn et al., 2020). Through the longer training in the early-stopping

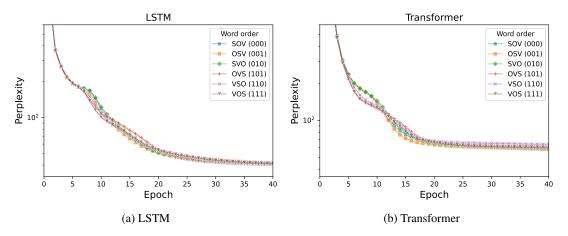


Figure 3: The PPL trajectories for different S-O-V word orders and models (measured on validation data in the early-stopping setting). The y-axis is logarithmic.

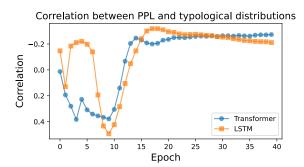


Figure 4: Correlations between PPL and typological distributions, which are measured in each epoch during training (on validation data in the early-stopping setting). The correlations from five runs are averaged. To highlight that a negative correlation is expected, the y-axis is inverted.

setting, the correlations became -0.20 (p<0.05) and -0.36 (p<0.05) for LSTM and Transformer, respectively. That is, at least in our setting, longer training converges to better alignment with typological distributions. Such intriguing dynamics are shown in Figure 4, where the correlation between typological distributions and PPL distributions for each training epoch is reported.

**Regression analysis** Figure 5 shows quantitative statistics on which word order parameters are associated with the PPL differences. Similarity to White and Cotterell (2021), we train a regression model to predict PPLs from word order parameters and their interaction terms.<sup>2</sup> Positive coefficients

for a single word-order parameter (diagonal elements of matrices in Figure 5) indicate that headinitial assignment leads to lower PPLs. Positive coefficients for interaction terms indicate that the consistent head-directionality between the two parameters leads to **worse** PPLs, and these are expected to be negative if the common patterns of consistent head-directionalities in natural language are from learners' biases. The coefficients for interaction terms are frequently positive; thus, at least Transformers and LSTMs do not exhibit inductive biases toward typologically plausible, consistent head-directionality, which is consistent with the results in White and Cotterell (2021).

The coefficient matrices also suggest that the training setting difference (10 epochs or early-stopping) brings more impact than the LMs' architectural differences, given that the patterns between Figures 5a and 5c (and Figures 5b and 5d) are relatively similar. In addition, especially in the 10-epoch results (Figures 5a and 5c), we saw distinctively large coefficients for the interaction term between SV and REL parameters, which was not observed in the existing work (White and Cotterell, 2021) where object relative clause was not introduced regarding REL-related constructions.

**Discussion** There are a few possible reasons that could explain this contrast between our findings and those of White and Cotterell (2021) and Kuribayashi et al. (2024). One reason will be that the

 $<sup>^2</sup>$ We used the statsmodels package (Seabold and Perktold, 2010). The formulation is PPL  $\sim$  SV\*OV + SV\*SO + SV\*COMP + SV\*PP + SV\*ADJ + SV\*REL + OV\*SO + OV\*COMP + OV\*PP + OV\*ADJ + OV\*REL + SO\*COMP + SO\*PP + SO\*ADJ + SO\*REL + COMP\*PP + COMP\*ADJ + COMP\*REL + PP\*ADJ + PP\*REL + ADJ\*REL, where each parameter is a binary factor

with dummy coding (head-final as 0 and head-initial as 1), and X\*Y represents to both main effects of X and Y and their interaction effect of X:Y. In contrast to White and Cotterell (2021), we did not include the sentence-level random effect because our dataset does not hold strict alignment between sentences across different grammars.

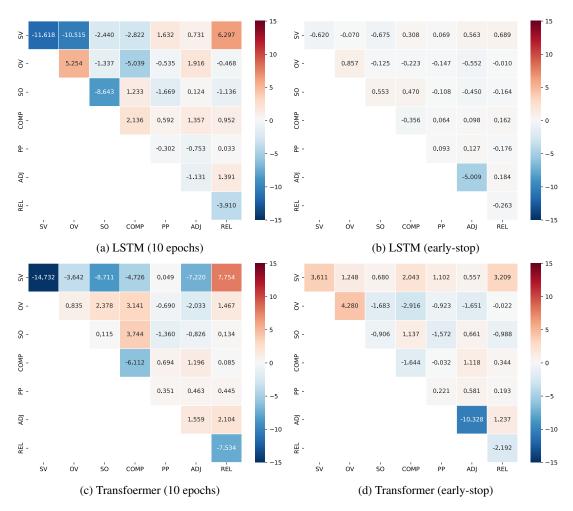


Figure 5: Coefficients of word order parameters (and their interactions) estimated by the regression models to predict PPL from word order parameters

GCG-generated datasets are potentially more complex than the PCFG-generated datasets used by White and Cotterell (2021) and Kuribayashi et al. (2024). Our datasets include some long-distance dependencies, and in some cases, as a result of permutation, more flexible word orders.

### 5 Conclusions and Future Work

In this paper, we extend the work of White and Cotterell (2021) and create a broader set of ALs to evaluate the inductive biases of LMs towards different word orders. This includes the OSV and VSO word orders that were not represented in previous works (White and Cotterell, 2021; Kuribayashi et al., 2024) and permits the inclusion of constructions, which can represent more complex or flexible structures and orders, including longer distance dependencies. We evaluate LSTM and Transformer learning of our ALs and calculate perplexity. We find that the models prefer head initial languages, which contrasts with the findings obtained in pre-

vious work. This is intriguing and raises questions and observations that we intend to address and explore further in future work.

We intend to investigate the effects of different training settings and paradigms, on the learning of different language configurations. We also intend to investigate and explore how the models generalize beyond the training data, e.g., to longer sequences. We also intend to investigate and understand model learning and behavior when exposed to different types of long-distance dependencies, such as nested dependencies and cross-serial dependencies, as they occur in NLs. The lexicon we use here disregards verb tenses and number agreement. In future work, we plan to extend our lexicon to contain more detail about the specific elements of the lexicon and, in general, inject more realistic properties into our ALs.

#### **Ethical Statement**

The data used in this paper is artificial data based mostly on English words. It does not contain any sensitive information or any information that poses any risks. We have no ethical concerns with the contents of this paper.

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