Extending Multi-modal Contrastive Representations

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Abstract

Multi-modal contrastive representation (MCR) of more than three modalities is critical in multi-modal learning. Although recent methods showcase impressive achievements, the high dependence on large-scale, high-quality paired data and the expensive training costs limit their further development. Inspired by recent C-MCR, this paper proposes Extending Multimodal Contrastive Representation (Ex-MCR), a training-efficient and paired-data-free method to build unified contrastive representation for many modalities. Since C-MCR is designed to learn a new latent space for the two non-overlapping modalities and projects them onto this space, a significant amount of information from their original spaces is lost in the projection process. To address this issue, Ex-MCR proposes to extend one modality's space into the other's, rather than mapping both modalities onto a completely new space. This method effectively preserves semantic alignment in the original space. Experimentally, we extend pre-trained audio-text and 3Dimage representations to the existing image-text space. Without using paired data, Ex-MCR achieves comparable performance to advanced methods on a series of audio-image-text and 3D-image-text tasks and achieves superior performance when used in parallel with data-driven methods. Moreover, semantic alignment also emerges between the extended modalities (e.g., audio and 3D). Our project page is available at https://github.com/MCR-PEFT/Ex-MCR.

1 Introduction

Multi-modal Contrastive Representation (MCR) learning aims to align inputs from diverse modalities within a shared representation space. Recently, the high-quality contrastive representations of more than three modalities attract increasing attention [1, 2, 3, 4, 5, 6, 7], and play a fundamental role in many application scenarios of multi-modal understanding [8, 9, 10, 11, 12] and generation [13, 14, 15, 16, 17, 18]. Previous methods focused on collecting a large amount of paired data for cross-modal semantic alignment. However, as the number of modalities increases, the costs associated with data preparation and model training to learn a contrastive representation space escalate significantly.

Recently, [19] introduces a novel training-efficient method, called C-MCR, for learning contrastive representations between modalities that lack paired data by mining knowledge from existing semanticaligned spaces. It connects two pre-trained spaces onto a new shared space via overlapping modalities. Since the modalities of pre-trained spaces are intrinsically aligned, the connection learned from overlapping modalities can also be transferred to non-overlapping modalities. Experimentally, without using image-audio and 3D-text data pairs, C-MCR demonstrates advanced performance in image-audio and 3D-text downstream tasks.

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Despite the remarkable flexibility and performance of C-MCR, its broader applications are hindered by a critical limitation: C-MCR mainly focuses on learning a new space for the two non-overlapping modalities, while the modality alignments in powerful original pre-trained spaces are forgotten. As a result, C-MCR faces challenges in conducting continuous connection operations and fully utilizing all the knowledge in unified representation spaces. Therefore, it is difficult for C-MCR to build a unified embedding space, especially with more than three modalities.

This paper introduces **Extending Multi-modal Contrastive Representations** (Ex-MCR), a novel training-efficient and paired-data-free unified representation learning method with excellent modality extensibility. Ex-MCR better preserves the alignment within the original pre-trained space and enhances the overall learning pipeline to align different spaces more robustly. By inheriting and reorganizing existing knowledge of the representation space, Ex-MCR achieves low training costs and data requirements. Furthermore, when used in conjunction with large-scale pre-training methods, Ex-MCR can complementarily enhance the unified representation space. Specifically, the two important designs of Ex-MCR are discussed in detail below:

1. We extend one space (called leaf space) into another fixed space (called base space) rather than connecting two pre-trained spaces to a new space. Such a simple yet effective approach maximizes the preservation of modality alignment within base space, demonstrating great potential for augmenting existing unified space and integrating more pre-trained spaces.

2. We enhance the whole learning pipeline to promote stronger alignment across different spaces. Specifically: From a training data perspective, since another modality cannot fully represent semantic information in one modality, we treat different modalities as queries to retrieve pseudo-data pairs (so-called different mode-centric data) and combine them to form a comprehensive view of multimodal semantic alignment. From the architecture perspective, we propose a decoupled projector, which reduces interference among different optimization objectives. From the learning objective perspective, we employ a dense contrastive loss on pseudo-pairs between all possible modalities pairs, further enhancing the stability of learned alignments.

Utilizing Ex-MCR, we can flexibly align multiple leaf spaces onto the same base space without any paired data and with extremely low training costs. To evaluate the effectiveness of our Ex-MCR, we try to extend pre-trained 3D-image and audio-text spaces onto image-text space via the overlapping image and text modality, which derive unified audio-image-text-3D representations. Without using any paired data, Ex-MCR attains state-of-the-art performance results across various zero-shot tasks, including audio-visual, 3D-image, audio-text, visual-text retrieval, and 3D object classification. More importantly, semantic alignment is also observed between extended modalities (e.g., audio-3D), which highlights the potential of Ex-MCR in modality extensibility.

Our contributions can be summarized as three-fold:

(1) We propose **Extending Multi-modal Contrastive Representations** (Ex-MCR), a novel trainingefficient and paired-data-free representation learning method for more than three modalities. Moreover, Ex-MCR is orthogonal and complementary to previous data-driven methods, combining both can bring an enhanced space.

(2) We comprehensively augment the entire space alignment learning pipeline from the perspectives of training data, architecture, and learning objectives. These novel designs offer valuable insights about effectively integrating knowledge within existing spaces.

(3) Leveraging pre-trained models like CLIP, CLAP, and ULIP, we extend audio and 3D to image-text space and obtain high-quality unified audio-image-text-3D representations. These representations exhibit advanced performance on a series of tasks.

2 Related Works

2.1 Multi-Modal Contrastive Representations

Multi-modal Contrastive Representations (MCR) learning aims to acquire semantically aligned cross-modal representations by pretraining the model on large-scale paired data. These aligned representations play a pivotal role in downstream comprehension and generation tasks. Inspired by the success of CLIP [20], many works try to learn contrative representations for two modalities [20, 21, 22, 23, 24]. CLIP [20] and ALIGN [25] learn shared image-text representations from million-level

image-text pairs. CLAP [26, 27] learns the audio-text representation, and CAV-MAE [28] focus on acquiring shared audio-visual feature space. C-MCR [19] focuses on learning new representation space by connecting the pre-trained spaces through overlapping modality.

Apart from aligning two modalities, shared representations for more than three modalities attract increasing attention. AudioCLIP [2] and WAV2CLIP [29] train an audio encoder aligned with CLIP using audio-text-image triplets data. ULIP [3, 4] and openshape [5] construct 3D-image-text triplets data through rendering 3D mesh into 2D images and captioning images for textual description, thereby learning a corresponding 3D encoder for image-text MCR space. Furthermore, Imagebind [12] exclusively utilizes data pairs between various modalities and images to expand CLIP with multiple modal alignment encoders.

However, these methods heavily rely on large-scale, high-quality paired data collected from the internet or generated automatically and exceptionally high computational resources. Due to the lack of high-quality paired data for more modal combinations, such as audio-visual and text-3D, the extensibility of representation learning is notably constrained. Furthermore, the exceedingly high computational costs also diminish the flexibility of MCR learning.

2.2 Audio-Visual-Text and 3D-Visual-Text Learning

Audio-visual-text and 3D-visual-text learning have significant applications in multi-modal recognition [30, 31, 32, 33], localization [34, 35, 36, 37, 38, 39, 40, 41?], question-answer [11, 10, 42, 43, 44], and generation [45, 46, 47, 48, 49, 50]. They also play important roles in robot-related tasks such as human-machine interaction and synthetical information obtaining in complex environments [51, 52].

Previous unified spaces, such as AudioCLIP [2] and ULIP [3, 4], mainly focus on automatically collecting or generating more paired data, but they are limited by the relatively low quality of the training datasets. Imagebind [12] employed individual vision-aligned data instead of triplets but pre-training the encoders from scratch results in high computational costs. FreeBind [53] and OmniBind [54] achieve strong modality alignment by integrating representation spaces that simultaneously contain multiple instances of the same modality. These two methods mainly focus on enhancing modality alignment within existing spaces, whereas Ex-MCR is a training paradigm designed to construct new modality alignments. Our approach uses paired-free data and minimal computational resources, yet it still achieves superior performance in audio-image-text and 3D-image-text retrieval. More importantly, Ex-MCR is orthogonal to existing data-driven solutions, allowing it to be flexibly used in parallel with the large-scale pre-training unified space for even stronger performance.

3 Extending Multi-modal Contrastive Representations

3.1 Extending Rather Than Connecting

Given two pre-trained MCR spaces on modalities $(\mathcal{A}, \mathcal{B})$ and $(\mathcal{B}, \mathcal{C})$, C-MCR [19] employs two projectors to map them into a new shared space, where the alignment of different spaces can be learned from overlapping modality \mathcal{B} . Since each pre-trained space intrinsically contains the alignment of $(\mathcal{A}, \mathcal{B})$ and $(\mathcal{B}, \mathcal{C})$, the alignment learned from overlapping modality theoretically can be transferred to the non-overlapping modalities.

Specifically, for aligning different spaces, the embeddings of \mathcal{B} are aligned in the new space, and pseudo $(\mathcal{A}, \mathcal{C})$ pairs retrieved by the same data of \mathcal{B} are also aligned for a more comprehensive inter-space alignment. Moreover, the embeddings of different modalities within the same space are realigned to close the modality gap [55], which significantly enhances the transferability of learned inter-space alignment. C-MCR shows remarkable flexibility and versatility since connecting two existing spaces only requires two learnable projectors and unpaired unimodal data.

However, as C-MCR is designed to learn a new latent space for the two non-overlapping modalities $(\mathcal{A}, \mathcal{C})$ and projects them onto this space, a significant amount of information from their original spaces is lost in the projection process. As a result, it faces challenges in concurrently establishing connections among three or more spaces. Therefore, C-MCR is not suitable for learning a unified representation space for more than three modalities.



Figure 1: **The pipeline of Ex-MCR.** (a) We extend leaf spaces to base space via the overlapping modalities. The base space is frozen and the leaf spaces are aligned to the base space via projectors. (b) When extending the audio-text space to the text-image space, we iteratively use texts, audio, and images as queries to retrieve and aggregate the corresponding semantically consistent embeddings. The pseudo embedding pairs generated from different modality data are shuffled together to build the final various modality-centric data pool.

To learn unified multi-modal representations in a training-efficient and paired-data-free manner, we propose to extend one space into another space rather than connect two spaces to a new space. Considering the two spaces on modalities $(\mathcal{A}, \mathcal{B})$ and $(\mathcal{B}, \mathcal{C})$, Ex-MCR chooses one as the base space $(\mathcal{A}, \mathcal{B})$, and the other as the leaf space $(\mathcal{B}, \mathcal{C})$. In the "Extending" scheme, the base space is frozen, and we only train one projector to map leaf space to base space via the overlapping modalities \mathcal{B} . Specifically, we employ the native pairs of \mathcal{B} and pseudo pairs generated by \mathcal{B} to align leaf space to base space. Simultaneously, we close the modality gap between $(\mathcal{B}, \mathcal{C})$ modalities of leaf space, thereby facilitating more transferable alignments.

In contrast to C-MCR, Ex-MCR can conveniently expand more spaces and learn unified representation for three or more modalities. Benefiting from efficient training and no need for paired data, we can flexibly align multiple leaf spaces to the same base space. In addition to explicitly establishing alignment among modalities of leaf space and base space, semantic alignment also emerges between extended modalities. Ex-MCR employs base space as a bridge for achieving semantic alignment among modalities in multiple leaf spaces.

3.2 Enhancing Alignment Learning Pipeline

Before delving into the details of our learning pipeline, we first clarify the necessary symbols and notations. We align the ULIP (3D-image) and CLAP (audio-text) onto CLIP (image-text). As shown in Fig.1 (a), the unimodal data of audios A, texts T, images V, and 3D point clouds P are input to their corresponding encoders, and the set of the extracted feature is denoted as \mathbf{A}^A , \mathbf{T}^A , \mathbf{T}^I , \mathbf{V}^I , \mathbf{V}^U and \mathbf{P}^U , where superscripts A , I , U indicate representation space of CLAP, CLIP, ULIP, respectively. The $\mathbf{A}^A = \{\mathbf{a}_1^A, \mathbf{a}_2^A, \dots, \mathbf{a}_{n_a}^A\}$ where n_a is the number of all audio data and \mathbf{a}_i^A represents the CLAP feature of *i*-th audio. Similarly, there are \mathbf{t}_i^A , \mathbf{t}_i^I , \mathbf{v}_i^J , \mathbf{v}_i^U , \mathbf{o}_i^U in \mathbf{T}^A , \mathbf{T}^I , \mathbf{V}^U , \mathbf{P}^U respectively.

In Ex-MCR, freezing base space allows us to maintain the original alignment of base space but also implies that the modality gap within base space is preserved. Consequently, it becomes necessary to map the leaf space to more suitable positions within the base space. To this end, we enhance the entire alignment learning pipeline from perspectives of data, architecture, and learning objectives.

3.2.1 Various Modality-centric Data

C-MCR only uses data of overlapping modality to retrieve semantically similar embeddings of other modalities and treats these generated embeddings as pseudo pairs (we call single modality-centric data). However, it is difficult to fully represent one modality with another, and retrieved embeddings by one modality often ignore some semantics of other modalities. For example, images about

"mushrooms" tend to be absent when retrieving embeddings by audio, and audio of "wind noise" may be ignored in embeddings aggregated by images. Therefore, aggregating embeddings from only a single modality struggles to capture the entire representation space of different modalities.

To tackle the above problem, we propose various modality-centric data strategy. By ensembling semantic consistent embeddings aggregated by multiple modalities, the final embeddings can reflect the representation space of different modalities in different MCRs more comprehensively. As depicted in Fig.1 (b), all modalities in two spaces are iteratively employed as queries to aggregate corresponding semantic consistent embeddings. Take aligning audio-text space to text-image space as an example, the consistent embeddings based on overlapping modality (e.g., text) are aggregated as follows:

$$\tilde{\mathbf{t}}_{i}^{A} = \mathbf{t}_{i}^{A}; \quad \tilde{\mathbf{a}}_{i}^{A} = \operatorname{softmax}((\tilde{\mathbf{t}}_{i}^{A} \cdot \mathbf{T}^{A})/\tau_{1}) \cdot (\mathbf{A}^{A})^{T} \\
\tilde{\mathbf{t}}_{i}^{I} = \mathbf{t}_{i}^{I}; \quad \tilde{\mathbf{v}}_{i}^{I} = \operatorname{softmax}((\tilde{\mathbf{t}}_{i}^{I} \cdot \mathbf{V}^{I})/\tau_{1}) \cdot (\mathbf{V}^{I})^{T}$$
(1)

where the τ_1 is the temperature parameter of softmax, and the softmax is over all the samples in used datasets. The tilde symbols mean the features are processed to be semantically consistent. The $\tilde{\mathbf{t}}_i^A$ and $\tilde{\mathbf{t}}_i^I$ are derived from the same text data, and their semantics are natively consistent. Benefiting from the modality semantic alignment within each pre-trained space, the generated $\tilde{\mathbf{a}}_i^A$ and $\tilde{\mathbf{v}}_i^I$ are also semantically relevant to the $\tilde{\mathbf{t}}_i^A$ and $\tilde{\mathbf{t}}_i^I$.

To capture the representation space of non-overlapping modality more comprehensively, we further aggregate semantic consistent embeddings via data of non-overlapping modality (e.g., audio and image). The process of generating embeddings based on audio can be expressed as:

$$\tilde{\mathbf{a}}_{i}^{A} = \mathbf{a}_{i}^{A}; \qquad \tilde{\mathbf{v}}_{i}^{I} = \operatorname{softmax}((\tilde{\mathbf{t}}_{i}^{I} \cdot \mathbf{V}^{I})/\tau_{1}) \cdot (\mathbf{V}^{I})^{T} \\ \tilde{\mathbf{t}}_{i}^{A} = \operatorname{softmax}((\tilde{\mathbf{a}}_{i}^{A} \cdot \mathbf{T}^{A})/\tau_{1}) \cdot (\mathbf{T}^{A})^{T}; \tilde{\mathbf{t}}_{i}^{I} = \operatorname{softmax}((\tilde{\mathbf{a}}_{i}^{A} \cdot \mathbf{T}^{A})/\tau_{1}) \cdot (\mathbf{T}^{I})^{T}$$
(2)

Since the embeddings of \mathbf{T}^A and \mathbf{T}^I of overlapping modality are one-to-one matched, the similarity weights between $\tilde{\mathbf{a}}_i^A$ and \mathbf{T}^A can be naturally transferred to \mathbf{T}^I .

Based on the aforementioned formulas, when extending audio-text to text-image, we iteratively employ texts, audios, and images as queries to aggregate corresponding semantic consistent embeddings. During training, semantic consistent embeddings from different sources are shuffled together and the final data pool of various modality-centric data can be represented as $\{\tilde{\mathbf{a}}_i^A, \tilde{\mathbf{v}}_i^I, \tilde{\mathbf{t}}_i^A, \tilde{\mathbf{t}}_i^I\}_{i=0}^n$.

3.2.2 Decoupled Projector

The main network structure of Ex-MCR is a projector, and it serves two purposes: 1) Learning the intra-space alignment to close the modality gaps within leaf space and prompt more stable alignment between spaces. 2) Learning the inter-space alignment for extending leaf space to base space. Considering these two different purposes, we propose a decoupled projector to alleviate the potential conflict between distinct optimization objectives and explore a more reasonable mapping layer design for these two purposes. As shown in Fig.1, the projector is decoupled into a linear layer $f_l(\cdot)$ for intra-space alignment and a multi-layer perceptron layer $f_m(\cdot)$ for inter-space alignment. For extending CLAP to CLIP, we first use f_l to align \tilde{a}_i^A to \tilde{t}_i^A , the loss function is defined as:

$$L_{intra} = \frac{1}{2} \frac{1}{B} \sum_{i=1}^{B} ||f_l(\tilde{\mathbf{a}}_i^A) - \tilde{\mathbf{t}}_i^A)||_2$$
(3)

With the intra-space alignment loss, $f_l(\cdot)$ learns the mapping between audio subspace and text subspace within the CLAP, thereby effectively closing the modality gap. Since the subspaces of different modalities within pre-trained spaces are very similar, linear mapping is enough to bridge the modality gap. Moreover, our experiments even found that activation layers hurt bridging the modality gap.

After bridging the modality gap, the shared $f_m(\cdot)$ are employed to map both audio and text embeddings of CLAP space to the CLIP space, which can be expressed as:

$$\hat{\mathbf{a}}_{i}^{A} = f_{m}(f_{l}(\tilde{\mathbf{a}}_{i}^{A})); \ \hat{\mathbf{t}}_{i}^{A} = f_{m}(\tilde{\mathbf{t}}_{i}^{A})$$

$$\tag{4}$$

Method	Flic	krNet	Audio-Image AVE VGGSS		Audio-Text AudioCaps		Image-Text COCO			
	R@1	R@5	R@1	R@5	R@1	R@5	R@1	R@5	R@1	R@5
CLAP	-						40.25	76.21	-	
CLIP	-						-		40.24	64.78
AudioCLIP	1.37	4.91	0.61	2.65	1.25	3.94	3.53	11.30	17.51	37.50
WAV2CLIP	0.82	3.41	0.95	4.23	2.51	10.47 ²	0.88	4.22	40.24	64.78
ImageBind	7.68	20.78	18.00	40.11	14.82	35.67	9.24	27.47	57.28	79.54
C-MCR _{CLIP-CLAP}	1.39	5.97	1.25	4.49	1.94	7.69	15.76	41.37	16.67	37.04
Ex-MCR-base	1.57	5.95	1.40	4.94	2.13	8.12	19.07	47.05	40.24	64.78
Ex-MCR-huge	1.80	6.16	1.89	7.36	3.26	11.77	26.95	59.60	57.28	79.54
Ex-MCR-huge + ImageBind	7.92	21.26	17.11	38.95	15.49	37.55	18.34	47.44	57.28	79.54

Table 1: Results of audio-image-text experiments. The best results are **bolded**.

Table 2: Results of 3D-image-text experiments.							
Method	3D-Text ModelNet40			3D-Image Objaverse-LVIS		Image-Text COCO	
	Acc@1	Acc@3	Acc@5	R@1	R@5	R@1	R@5
CLIP	-		-	-	-	40.24	64.78
ULIP	60.40	79.00	84.40	1.45	4.51	28.69	53.14
ULIP v2	73.06	86.39	91.50	6.00	15.63	28.69	53.14
C-MCR _{CLIP} -ULIP	64.90	87.00	92.80	1.36	4.80	24.53	48.25
Ex-MCR-base	66.53	87.88	93.60	2.54	8.25	40.24	64.78

3.2.3 Dense Alignment Objective

Since the modality gap within the base space is still preserved, a more robust learning objective is needed to map leaf space to the appropriate position in the base space. To this end, we propose to learn the alignment densely among the quadruple semantic consistent embedding pairs described in Sec.3.2.1. When extending CLAP to CLIP, the dense inter-space alignment losses are defined as:

$$L_{avc} = \text{InfoNCE}(\hat{\mathbf{a}}^{A}, \tilde{\mathbf{v}}^{I}); \quad L_{tvc} = \text{InfoNCE}(\hat{\mathbf{t}}^{A}, \tilde{\mathbf{v}}^{I})$$
$$L_{atc} = \text{InfoNCE}(\hat{\mathbf{a}}^{A}, \tilde{\mathbf{t}}^{I}); \quad L_{ttc} = \text{InfoNCE}(\hat{\mathbf{t}}^{A}, \tilde{\mathbf{t}}^{I})$$
(5)

where the $InfoNCE(\cdot, \cdot)$ is the standard contrastive loss function, which is defined as:

InfoNCE(
$$\mathbf{x}, \mathbf{z}$$
) = $-\frac{1}{2B} \sum_{i=1}^{B} \left[\log \frac{\exp((\mathbf{x}_i \cdot \mathbf{z}_i)/\tau_2)}{\sum_{j=1}^{B} \exp((\mathbf{x}_i \cdot \mathbf{z}_j)/\tau_2)} + \log \frac{\exp((\mathbf{z}_i \cdot \mathbf{x}_i)/\tau_2)}{\sum_{j=1}^{B} \exp((\mathbf{z}_i \cdot \mathbf{x}_j)/\tau_2)} \right]$ (6)

where the τ_2 is the temperature parameter. The overall loss is defined as a weighted combination of the intra-space and inter-space losses:

$$L = \lambda L_{intra} + \frac{1}{4} (L_{avc} + L_{atc} + L_{tvc} + L_{ttc})$$

$$\tag{7}$$

where λ is the hyper-parameter to balance the two terms.

Various modality-centric data 3.2.1, decoupled projector 3.2.2, and dense alignment loss 3.2.3 are also symmetrically employed to extend the 3D-image space to image-text space via images. As a result, we obtain a unified 3D-image-text-audio representation. Considering audio, text, image, and 3D point cloud inputs, we use CLAP's audio encoder, CLIP's text and image encoder, and ULIP's 3D encoder to extract corresponding features \mathbf{a}_i^A , \mathbf{t}_i^I , \mathbf{v}_i^I , \mathbf{p}_i^U . The \mathbf{t}_i^I , \mathbf{v}_i^I , $f_m^A(f_l^A(\mathbf{a}_i^A))$, $f_m^U(f_l^U(\mathbf{p}_i^U))$ are the final audio-text-image-3D unified representation learned by Ex-MCR, where the $f_m^A(\cdot)$, $f_l^A(\cdot)$, $f_m^U(\cdot)$, $f_l^U(\cdot)$ are the learned projectors of CLAP and ULIP respectively.

²WAV2CLIP is trained on VGG-Sound. Its retrieval results on VGGSS are supervised, while other results are zero-shot.

4 Experiment

4.1 Experimental Setting

Datasets For a fair comparison, we use the same unimodal datasets to C-MCR [19] for training, totaling 2.31M texts, 1.3M images, 1.8M audio, and 0.8M 3D point clouds. More details about training datasets are provided in the Appendix.

Implementation Details For Ex-MCR-base, We employ pre-trained frozen CLIP ViT-B/32 [20], CLAP [27], and ULIPv2 (PointBERT version) [4] models. We also extend CLAP's audio encoder to OpenCLIP ViT-H [56] to build the Audio-Image-Text space Ex-MCR-huge in parallel with ImageBind [12]. The temperature τ_1 in Eq.12 for embedding aggregation is set to 0.01 following [19], while the τ_2 in Eq.6 is set to 0.05. The hyper-parameter λ in Eq.7 is set to 0.1. Following [19], we also add Gaussian noise with a variance of 0.004 to the semantic consistent embeddings described in Sec.3.2.1. The linear projector $f_l(\cdot)$ is a simple linear layer, and the MLP projector $f_m(\cdot)$ is a 2-layer MLP. We train our model with a batch size of 4096 for 36 epochs. We employ the AdamW optimizer with an initial learning rate of 1e-3 and a cosine learning rate decay strategy.

4.2 Audio-Image-Text Results

Downstream Tasks We employ zero-shot audio-image, audio-text, and image-text retrieval tasks to evaluate the audio-image-text representations of Ex-MCR. For audio-image retrieval, we conduct evaluations on Flickr-SoundNet [57], VGGSS [39], and AVE [58] datasets. Due to their small dataset sizes, we utilize all their available data, comprising 5,000, 5,000, and 4,097 samples. For audio-text retrieval, we utilize the validation set from the AudioCaps [59] dataset, which includes 964 audio samples, and for each audio, there are 5 corresponding captions for retrieval. Regarding image-text retrieval, we employ the validation set of COCO [60] dataset, consisting of 5,000 images and 25,014 text captions. We calculate the cosine similarity between modalities in representation space and use Top-1 and Top-5 metrics for performance comparison.

Performance Comparison In the upper part of Fig.1, we compare Ex-MCR-base to WAV2CLIP, AudioCLIP, and C-MCR. Notably, even without using audio-image paired data, Ex-MCR-base achieves significantly better performance over WAV2CLIP and AudioCLIP, which illustrates that Ex-MCR is a more effective representation learning method when high-quality data pairs are limited. Furthermore, compared to C-MCR, Ex-MCR not only achieves better audio-image alignment but also inherits more audio-text alignment from CLAP, fully retaining CLIP's image-text modal alignment, suggesting that Ex-MCR is generally superior to C-MCR in both establishing new Spaces and maintaining original ones. We then compare the performance of Ex-MCR-huge and data-driven alignment-building methods in the bottom half of Fig.1. Inheriting the audio-text alignment of CLAP, Ex-MCR-huge achieved better results on audio-text retrieval tasks, while ImageBind, trained directly with Audio-Image pairing data, has better audio-image performance. We were pleasantly surprised to find that using Ex-MCR and data-driven methods in parallel, with very little additional cost, can complement each other to achieve a state-of-the-art unified audio-image-text representation.

4.3 3D-Image-Text Results

Downstream Tasks To evaluate the performance of 3D-image-text space learned by extending ULIP to CLIP, we conduct a zero-shot 3D object classification task to assess the alignment between 3D and text. We also perform zero-shot 3D-image and image-text retrieval tasks to evaluate the alignment between 3D and image, as well as image and text. The zero-shot 3D object classification task is carried on the ModelNet40 [61] validation set, and we use the same prompt strategy as [4]. Regarding the zero-shot 3D-image retrieval task, we use the Objaverse-LVIS dataset [62], which includes 46,054 3D objects. Additionally, we continued to use the COCO dataset's validation set for zero-shot image-text retrieval.

It is worth noting that ULIP aligns a 3D encoder to a vision-language model called SLIP [63] (not CLIP) through 3D-image-text data. Ex-MCR only uses the aligned 3D-image representation of ULIP to extend it to a different vision-language model (i.e., CLIP) via the paired-data-free way. So we are not reproducing or refining the alignment of ULIP, but building a new alignment from scratch between the 3D representation of ULIP and CLIP.

Performance Comparison From Tab.3.2.3, we can find the following key points:

1) Even without using any 3D-text data, Ex-MCR still outperforms the advanced models (ULIP and ULIP v2) trained on 3D-text pairs in most performance metrics for 3D object classification.

2) For 3D-image retrieval, since the 3D-image space of ULIPv2 is treated as leaf space, it is reasonable that Ex-MCR-base 3D-image performance is slightly lower than ULIPv2. At the same time, the better 3D-image retrieval accuracy than ULIP and C-MCR shows that Ex-MCR effectively learns strong 3D-image alignment.

3) Ex-MCR retains the best image-text retrieval accuracy compared to these previous state-of-the-art models. The leading performance on all these tasks further demonstrates the superiority of Ex-MCR in unified contrastive representation learning.

Table 3: Various modality-centric data: We re- Table 4: Alignment objective. A-T, T-T, A-V, port the mAP metrics on all audio-visual and audio-text retrievals. The A, I, and T represent pseudo data derived from audio, image, and text, respectively. The "+" between A, I, and T means combining these data for training.

and T - V represent the alignment objective between audio-text, text-text, audio-image, and text-image, respectively. "All" means using all above alignment losses simultaneously.

means co	means combining these data for training.					FlickrNet	AVE	VGGSS	AudioCaps
	FlickrNe	et AVE	E VGGSS	AudioCaps	$\overline{A-T}$	4 01	4 00	5 70	10.82
A	3.94	4.10) 5.47	11.11	T - T	4.56	4.15	5.68	11.30
Ι	3.83	3.41	4.82	5.54	A - V	4.30	3.97	5.91	7.49
T	4.85	4.17	5.72	9.89	T - V	4.77	4.18	5.43	7.68
A + I	4.22	4.11	6.04	11.09	A 11	4.04	1 16	6 30	11 10
A + T	4.63	4.12	5.88	10.88	All	4.94	4.40	0.39	11.19
I + T 4.70 4.05 5.84 8.39					Table 6:	Struct	ure of f_m	(\cdot)	
A + I + 7	4.94	4.46	6.39	11.19	$f_m(\cdot)$	FlickrNet	AVE	VGGSS	AudioCaps
Table 5:	Structure	of $f_l(\cdot)$). "Lineai II P" india	" means sin-	Linear	3.62	3.70	5.40	11.15
MLP.	layer, and	1 10 101			1 MLP	4.62	4.15	5.81	10.53
$f_l(\cdot)$	FlickrNet	AVE	VGGSS	AudioCaps	2 MLP	4.94	4.46	6.39	11.19
T	4.0.4	1.16	6.00	11 10	3 MLP	4.85	4.31	6.57	11.30
Linear	4.94	4.46	6.39	11.19	0 10121				
1 MLP	4.94 4.54	4.46 4.16	6.39 6.50	10.25	4 MLP	4.95	4.35	6.55	11.07

4.4 Emergent 3D-Audio Alignment

In this section, we study whether the semantic alignment also emerges between the extended modalities (e.g., audio and 3D). We mutually retrieve audio in AudioCaps and 3D objects in Objaverse. In Fig. 4.4 and 3, we provide visualizations of some top-5 retrieval results, and audios are described by their corresponding caption annotations. These cases effectively demonstrate the emergent semantic alignment between audio-3D in Ex-MCR space. For example, the sound of a flushing toilet and water flow can retrieve 3D objects of toilets or sinks, while a sailboat 3D object can retrieve clips containing sounds of water vessels and wind.

These exciting results demonstrate that extending ULIP and CLAP onto CLIP following our Ex-MCR methods derives a 3D-image-text-audio unified contrastive representation space. In addition to the state-of-the-art performance on all possible tasks, Ex-MCR is an extremely training-efficient and paired-data-free representation learning method, which amplifies its application value in unified multi-modal representation learning. To further support the conclusion, we provide more audio-image retrieval results and the original audio files in the supplementary material.

4.5 Ablation Studies

In this section, we analyze the main components of Ex-MCR. All experiments are conducted on extending CLAP to CLIP, and we reported the average mAP of audio-visual and audio-text retrieval, respectively. In addition, we also provide ablation results on full evaluation metrics in the Appendix. (i) A toilet flushing followed by a person breathing then metal clacking and a toilet flushing.



Figure 2: Visualization of Audio to 3D retrieval.



Figure 3: Visualization of 3D to Audio retrieval.

Various modality-centric data As described in Sec.3.2.1, we employ various modality-centric data to train our projectors. For investigating the effect of different modality-centric data, we ablate each modality-centric data, and the results are reported in Tab.3. The A, I, and T represent pseudo data derived from audio, image, and text respectively. Each kind of data is beneficial for audio-visual and audio-image alignment, and using all kinds of data simultaneously brings the best performance. In addition, we find that pseudo-pairs from audios are critical to the performance of audio-text retrieval, demonstrating the importance of various modality-centric data, and proving that previous single modality-centric data really can not fully reflect the audio representation space.

Dense alignment objective To analyze the impact of different alignment objectives, we train the model with each alignment objective. From the results reported in Tab.4, we find that directly aligning the pseudo audio-image or audio-text embedding pairs leads to sub-optimal audio alignment, whereas aligning spaces by overlapping text modality brings better alignment than learning alignment directly from pseudo pairs. This observation further suggests that overlapping modalities play a key pivotal role in aligning different spaces.

Structure of $f_l(\cdot)$ Tab.5 demonstrates the impact of different structures of $f_l(\cdot)$. The results prove our hypothesis: the representation structures between different modalities within one MCR space are similar, and a simple linear layer is enough to bridge the modality gap. Moreover, the activation layer of the MLP introduces non-linearity, which may disrupt the spatial structure of representations.

Structure of $f_m(\cdot)$ The ablation studies of $f_m(\cdot)$ are summarized in Tab.6. When aligning different MCR spaces, the nonlinear MLP structure with stronger expressivity is better than the simple linear layer. Besides, good results are achieved no matter how many layers of MLP, which demonstrates the robustness of our method. According to more detailed experiments in Tab.11, empirically, MLP with 2 or 3 layers achieves a good balance between expressivity and learning difficulty.

Training hyperparameters τ_2 and λ : The results of ablation experiments show that the performance is insensitive to the τ_2 in Eq6 and λ in Eq7. So the picked τ_2 is 0.05 which is commonly used and the picked λ is only to equal the absolute value of different loss terms. For detailed experimental results, please refer to the table in Appendix C.

5 Conclusion

This paper proposes **Extending Multi-modal Contrastive Representations** (Ex-MCR), a novel trainingefficient and paired-data-free unified constrastive representation learning method for more than three modalities. Ex-MCR effectively integrates the knowledge in pre-trained spaces through overlapping modalities between these spaces. By extending ULIP and CLAP onto CLIP via the overlapping image and text modality, respectively, we derive unified and high-quality audio-image-text-3D representations. Additionally, Ex-MCR provides a new view to build unified representations. Even without using paired data, Ex-MCR still achieves competitive performance, and when combined with data-driven approaches, it complementarily enhances unified representation spaces, leading to state-of-the-art results across various tasks.

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A Training Dataset

The details of our training dataset, which are mentioned in Sec.4.1, are shown below.

Text Dataset To ensure that the texts contain sufficient information for other modalities, the data of text is sourced from diverse perspectives in image-text datasets (COCO, CC3M), video-text datasets (MSRVTT, MAD), and audio-text datasets (AudioCaps, Clotho). Following [19], we select 1M texts from CC3M. There are 2.33M text samples in total. We extract their CLAP and CLIP features \mathbf{T}^A and \mathbf{T}^I using the CLAP and CLIP encoders, respectively.

Image Dataset For another modality in base space, Image, we utilize ImageNet1K as the data source. ImageNet1K is a large-scale image recognition dataset consisting of 1.3 million images. We extract their features to the sets \mathbf{V}^{I} , and \mathbf{V}^{U} in CLIP and ULIP, using the CLIP Encoder and ULIP Encoder.

Audio Dataset AudioSet is a large-scale audio dataset with 2.1M audio clips from YouTube, equivalent to 5.8 thousand hours of audio and encompassing over 500 sound classes. We use the CLAP audio encoder to extract the feature set \mathbf{A}^A from the audios of the training set.

3D Point Cloud Dataset For the 3D modality, we use Objaverse, the recently released and large-scale 3D objects dataset. It has approximately 800K real-world 3D objects. All 3D data are transformed into point clouds and extracted into the feature set \mathbf{P}^U using the ULIP 3D encoder.

It is worth noting that we do not employ any annotations provided with the datasets mentioned above as part of our training data, which means we only use the unimodal modality of data in each dataset we selected.

B Architecture of Projectors

Module	Block	$ C_{in}$	C_{out}
$f_1(\cdot)$	Linear	512	512
$f_m(\cdot)$	Linear BatchNorm1D Relu Linear BatchNorm1D Relu Linear BatchNorm1D Relu Linear BatchNorm1D Relu	512 1024 - 1024 512 - 512 1024 - 1024 - 1024 512	1024 1024 512 512 1024 1024 1024 512 512
	Refu		

Table 7: Model configurations of projectors.

The model configurations of our projectors are shown in Tab.7.

C Detailed Results of Ablation Study

As a supplement to Tab.3, Tab.4, Tab.5, and Tab.6, we provide detailed ablation experiment results on more comprehensive evaluation metrics of various datasets, as shown below.

Data Perspective	Flick	arNet	A	VE	VG	GSS	Audio	Caps
	mAP	R@5	mAP	R@5	mAP	R@5	mAP	R@5
А	3.94	4.77	4.10	4.66	5.47	6.95	11.11	16.39
Ι	3.83	4.63	3.41	3.70	4.82	5.96	5.54	7.18
Т	4.85	5.96	4.17	4.61	5.72	7.23	9.89	14.47
A+I	4.22	4.96	4.11	4.71	6.01	7.78	11.09	16.91
A+T	4.63	5.56	4.12	4.64	5.88	7.57	10.88	16.23
I+T	4.70	5.82	4.05	4.34	5.84	7.36	8.39	12.09
A+I+T	4.94	5.95	4.46	4.93	6.39	8.12	11.19	16.65

Table 8: Detailed results of experiments on data modality-centric.

Table 9: Detailed results of experiments on alignment objective.

Objective	Flick	krNet	A	VЕ	VG	GSS	Audio	Caps
	mAP	R@5	mAP	R@5	mAP	R@5	mAP	R@5
A-T	4.01	4.78	4.00	4.56	5.70	7.28	10.82	15.87
T-T	4.56	5.33	4.15	4.54	5.68	6.86	11.30	16.93
A-V	4.30	5.34	3.97	4.51	5.91	7.30	7.49	10.35
T-V	4.77	6.03	4.18	4.92	5.43	6.93	7.68	10.36
Dense	4.94	5.95	4.46	4.93	6.39	8.12	11.19	16.65

Table 10: Detailed results of experiments on the structure of $f_1(\cdot)$.

$f_1(\cdot)$	Flick	krNet	A'	VE	VG	GSS	Audio	Caps
	mAP	R@5	mAP	R@5	mAP	R@5	mAP	R@5
Linear	4.94	5.95	4.46	4.93	6.39	8.12	11.19	16.65
1 MLP	4.54	5.59	4.16	4.75	6.50	8.54	10.25	14.92
2 MLP	4.36	5.15	4.04	4.66	6.00	7.63	9.93	14.48

Table 11: Detailed results of experiments on the structure of $f_m(\cdot)$.

$f_m(\cdot)$	Flick	krNet	AV	VE	VG	GSS	Audio	Caps
	mAP	R@5	mAP	R@5	mAP	R@5	mAP	R@5
Linear	3.62	4.50	3.70	4.03	5.40	6.82	11.15	16.37
1 MLP	4.62	5.79	4.15	4.76	5.81	7.28	10.53	15.87
2 MLP	4.94	5.95	4.46	4.93	6.39	8.12	11.19	16.65
3 MLP	4.85	5.93	4.31	4.88	6.57	8.70	11.30	17.10
4 MLP	4.95	6.20	4.35	4.84	6.55	8.57	11.07	16.23
5 MLP	4.79	6.02	4.42	5.15	6.59	8.63	10.93	16.21

$ au_2$	FlickrNet	AVE	VGGSS	AudioCaps
	R@5	R@5	R@5	R@5
0.01	4.35	5.41	9.02	61.34
0.02	4.82	5.31	9.91	62.73
0.03	5.46	6.06	10.79	62.02
0.04	5.83	6.51	11.14	61.12
0.05	6.16	7.36	11.77	59.60
0.06	6.10	6.47	11.22	57.66
0.07	6.11	6.67	10.89	56.27
0.08	6.21	6.31	10.60	55.10
0.09	6.05	6.51	10.44	55.09
0.10	5.93	6.40	10.41	53.68

Table 12: Detailed results of experiments on the hyperparameter of τ_2 .

λ	FlickrNet	AVE	VGGSS	AudioCaps
	R@5	R@5	R@5	R@5
0.00	6.02	5.81	10.46	58.59
0.01	6.19	6.57	11.42	60.88
0.03	6.24	6.47	11.36	59.93
0.05	6.19	6.35	11.10	59.41
0.10	6.16	7.36	11.77	59.60
0.15	5.74	6.43	11.23	59.34
0.20	5.92	6.31	11.17	58.08
0.25	5.84	6.14	11.23	58.15
0.30	5.79	6.19	11.15	57.59
0.35	5.67	6.36	10.93	56.97

Table 13: Detailed results of experiments on the hyperparameter of λ .

D Compute Resource

Collecting a group of pseudo datasets takes about 10 hours on a single 4090 while using 12GB GPU memory. The training times for projectors between two spaces are approximately 1.5 hours, on a single 4090, and it only requires 3GB of GPU memory.

E Potential Ethical Impact

This paper introduces Ex-MCR, a paired-data-free and training-efficient method for constructing a unified multimodal representation space. While this method offers flexibility in constructing a new unified representation space, its training process, which does not necessitate paired data, may inadvertently create unintended associations within the constructed representation space. The alignment of the representation space is primarily influenced by the pre-training space utilized and the unimodal data, both of which need to be restricted to prevent potential misuse for unethical applications.

F Limitation and Future Work

Currently, larger and more advanced models are continually emerging across various modalities, leading to increasingly stronger alignment in pre-trained contrastive representations. Although the experimental results indicate that Ex-MCR already demonstrates significant advantages at comparable model scales, considering its flexibility as a general paradigm, utilizing these advanced models to explore the upper limits of this learning approach would be an exciting research direction.

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