
Geosteering Through the Lens of Decision Transformers: Toward Embodied Sequence Decision-Making

Hibat Errahmen Djecta*
NORCE Research AS
Bergen, Norway
hidj@norce-research.no

Sergey Alyaev
NORCE Research AS
Bergen, Norway
saly@norce-research.no

Kristian Fossum
NORCE Research AS
Bergen, Norway
krfo@norce-research.no

Reidar B. Bratvold
University of Stavanger
Stavanger, Norway
reidar.bratvold@uis.no

Dan Sui
University of Stavanger
Stavanger, Norway
dan.sui@uis.no

Abstract

Intelligent agents in embodied environments face the challenge of acting under uncertainty, where every decision both responds to incomplete information and reshapes the observations that follow. Building reliable world models is therefore central to long-horizon decision-making. While Reinforcement Learning (RL) has been a dominant approach, it often suffers from instability, limited interpretability, and reliance on costly online interaction. In this work, we explore Decision Transformers (DT) as a sequence modeling framework for uncertainty-aware control. As a testbed, we consider geosteering, where drilling trajectories must be continuously adjusted in real time based on indirect and noisy subsurface measurements. Our training data is generated by a dual-network deep RL (DRL) agent coupled with a particle filter (PF), embedding geological variability through probabilistic boundary estimates and noisy logs. Experiments demonstrate that longer temporal contexts allow the DT to capture delayed structural signals, leading to more consistent long-horizon trajectories. These findings position sequence modeling as a promising foundation for embodied world models in complex, uncertainty-laden decision-making domains.

1 Introduction

Trajectory optimization under uncertainty remains a central challenge in many real-time control tasks, ranging from autonomous navigation to robotic manipulation. In the geosteering domain, the problem is further complicated by limited visibility into the subsurface and the criticality of decisions that impact reservoir productivity and well integrity. The task requires continuously steering the drilling trajectory to maximize reservoir exposure, maintain trajectory smoothness, and respect operational constraints, all while interpreting indirect and often noisy measurements in real time. Geosteering resembles walking at night with only a short-range torch: the driller perceives just a narrow slice of the subsurface ahead, and each steering adjustment is irreversible. Unlike passive forecasting, this is an active, embodied decision-making problem where actions both depend on and reshape future observations.

*University of Stavanger, Stavanger, Norway

Historically, geosteering workflows have depended heavily on human expertise and manual interpretation of measurements such as gamma ray (GR) logs and inclination data. While effective in many settings, such manual processes are time-intensive and subject to inconsistency, especially as the complexity of reservoirs and data streams grows. Early automated approaches introduced decision-theoretic frameworks and dynamic programming tools to formalize the trade-offs involved in well placement Kullawan et al. [13, 14]. Building on this line of work, ensemble-based methods like Ensemble Kalman Filtering (EnKF) Evensen [6] have been integrated with decision support systems to improve robustness under geological uncertainty Alyaev et al. [2]. Later enhancements incorporated machine learning techniques, such as Generative Adversarial Networks (GANs) Goodfellow et al. [8], to generate diverse geological realizations for use in decision support frameworks Alyaev et al. [1], advancing toward the notion of learned world models Ha and Schmidhuber [9], Hafner et al. [10] for subsurface dynamics.

In parallel, RL has emerged as a powerful alternative, offering the ability to learn drilling strategies directly from data without relying on hand-crafted rules or priors. Muhammad et al. [18] introduced Deep Q-Networks (DQN) for geosteering, demonstrating that RL can outperform traditional model-based methods like Decision-supportive Dynamic Programming (DSDP). This was extended by coupling DQN with particle filters (PF) to model boundary uncertainty more accurately Muhammad et al. [17]. The resulting hybrid system, known as the *Pluralistic Robot* Muhammad et al. [16], was benchmarked in the Geosteering World Cup (GWC) simulator and achieved expert-level performance in idealized test cases. However, the original formulation struggled with stability and generalization, especially when deployed on unseen geological structures.

A prior work Djecta et al. [5] has introduced a simulator-verified dual DRL agent combined with PFs, specifically designed to enhance policy stability and uncertainty-aware steering. This architecture outperformed traditional single-network designs in environments with noisy feedback and sparse rewards, moving closer to a practical embodied world model Fung et al. [7] for geosteering.

In this paper, we propose a new direction that reformulates geosteering as a sequence modeling problem and adopts the Decision Transformer architecture Chen et al. [4] as the core policy engine. Rather than relying on traditional value functions or Q-networks, the DT treats decision-making as conditional sequence generation, modeling the joint distribution of returns, states, and actions using an autoregressive Transformer. This enables stable training from offline datasets, eliminating the need for unstable online interaction with the environment, while leveraging the scalability and expressiveness of Transformer models.

The potential of Transformer-based architectures in RL has been widely demonstrated beyond our context. DT has shown competitive performance with offline RL algorithms across diverse domains such as Atari, Gym, and D4RL Chen et al. [4]. The model treats trajectories as sequences of triplets and uses causal attention to predict actions conditioned on goals. Additionally, surveys such as Yuan et al. [20] have highlighted the taxonomy of Transformer-RL architectures and their growing impact across hierarchical RL, meta-RL, and multi-agent systems. Specialized designs like SPformer Han et al. [11] have also demonstrated the efficacy of Transformers in multi-agent autonomous driving, using physical positional encoding to boost convergence and safety. Likewise, SceneRep Transformers Liu et al. [15] leverage predictive latent distillation to improve sample efficiency in dense urban environments.

Inspired by these developments, we adapt the DT paradigm to the geosteering domain using a dataset derived from 20,000 episodes of our previously trained dual DRL agent. By reframing geosteering as long-horizon planning under uncertainty, we evaluate the model under different input sequence lengths and architectural variations, showing that it can produce geologically consistent and feasible trajectories. This work demonstrates how sequence modeling can serve as a robust alternative to traditional RL in subsurface decision-making, aligning with embodied world models that move beyond passive prediction toward goal-directed interaction with uncertain environments.

The remainder of the paper is organized as follows. Section 2 presents the geosteering problem formulation, the DT architecture, and the data generation process. Section 3 outlines the experimental setup, hyperparameter studies, and comparative results across model configurations. Section 4 discusses the limitations of the study and avenues for improvement. Finally, Section 5 concludes the paper with a summary of findings and directions for future research. Additional experimental details are provided in Appendix A.1 to support reproducibility.

2 Methodology

In this section, we present the modeling framework used to apply the DT to geosteering. Our formulation can be seen as building an uncertainty-aware embodied world model for decision-making, where the agent learns to predict and act over extended horizons under partial observability. We begin by formulating geosteering as a constrained sequential decision-making problem under uncertainty, then describe how this is operationalized through a transformer-based sequence prediction architecture.

2.1 Problem Formulation

The geosteering task can be viewed as a sequential decision-making process under uncertainty Bratvold and Begg [3], which can be formally expressed as a Partially Observable Markov Decision Process (POMDP). The true state of the system at time t , denoted $s_t \in \mathbb{R}^n$, represents the hidden position of the drill bit and surrounding geological structure. Since this state cannot be observed directly, the agent instead receives partial and noisy observations, such as GR measurements and directional data, which provide incomplete information about the environment. Based on the observation history, the agent must choose a steering action $a_t = (\Delta\text{INCL}_t, \Delta\text{AZIM}_t)$ that determines the well’s future trajectory.

The primary objective is to minimize cumulative trajectory error over a finite planning horizon H . If $\hat{s}_t$ denotes the state predicted from the executed actions, the optimization target can be written as

$$\min_{\pi} \mathbf{E} \left[\sum_{t=1}^H \|s_t - \hat{s}_t\|^2 \right], \quad (1)$$

where π is the policy mapping observation histories to actions. In practice, this means producing decisions that keep the trajectory close to the target reservoir structure, while remaining robust to uncertainty.

The action space is bounded by both physical and operational constraints. Each action must satisfy mechanical limitations:

$$\|a_t\| \leq \delta_{\max}, \quad a_t \in \mathcal{A}, \quad (2)$$

where $\delta_{\max}$ denotes the maximum allowed change in inclination and azimuth, and $\mathcal{A}$ the feasible action set. These limits ensure safety, just as in robotics where actuators must respect torque or velocity bounds.

At each decision point, the agent faces multiple alternatives in $\mathcal{A}$. Each choice affects not only the immediate trajectory segment but also propagates downstream, meaning that local decisions compound into long-horizon outcomes. This dependence makes the task particularly sensitive to sequential reasoning.

Finally, uncertainty permeates the process. Observations are noisy functions of the hidden geological state:

$$s_t = f(x_t) + \epsilon_t, \quad \epsilon_t \sim \mathcal{N}(0, \sigma^2), \quad (3)$$

where x_t is the true spatial position, $f(x_t)$ the expected measurement at that location, and ϵ_t Gaussian noise. This formulation captures both aleatoric uncertainty from imperfect sensors and epistemic uncertainty due to incomplete subsurface models.

Overall, geosteering can be cast as a POMDP-driven sequential decision-making process: the agent must act under partial observability, respect strict constraints, and plan over long horizons to maximize reservoir exposure and maintain safe, feasible well trajectories.

2.2 Decision Transformer for Geosteering

Having framed geosteering as a POMDP-driven sequential decision-making process, we now describe how the DT operationalizes this formulation. Instead of directly minimizing state error over a horizon, the DT learns a conditional sequence model that generates actions consistent with desired outcomes (Figure 1). Each drilling episode is expressed as a sequence of triplets

$$(s_t, a_t, R_t), \quad (4)$$

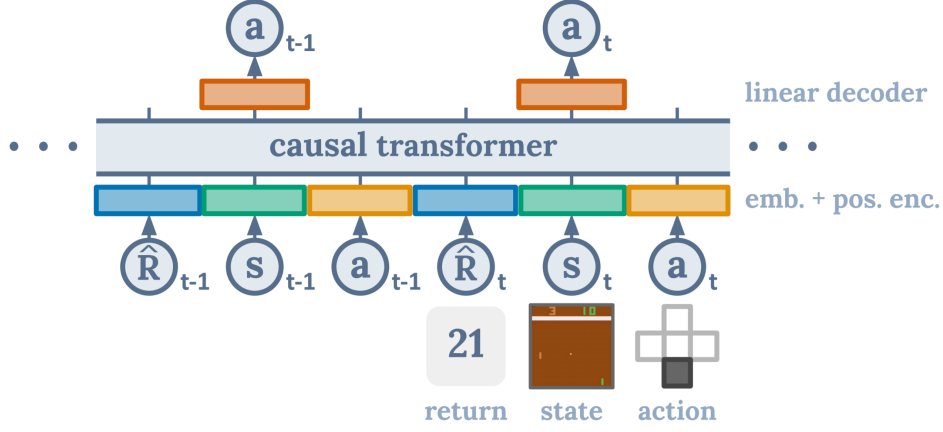


Figure 1: Overview of the Decision Transformer architecture, which conditions on sequences of returns, states, and actions to predict future actions [4].

where s_t is the observed state (including GR measurements, inclination, azimuth, and spatial coordinates), a_t is the chosen steering action, and R_t the return-to-go from step t . The learning problem can be expressed as aligning the DT’s autoregressive policy $\pi_\theta(a_t \mid s_{\leq t}, a_{< t}, R_{\leq t})$ with expert demonstrations. Formally, the model predicts an action $\hat{a}_t^\theta$ at each timestep, and training minimizes the deviation from the demonstrated expert action a_t :

$$\min_{\theta} \mathbf{E} \left[\sum_{t=1}^H \|a_t - \hat{a}_t^\theta\|^2 \right], \quad (5)$$

which corresponds to a supervised version of the earlier trajectory optimization, now framed directly at the action level.

At each timestep, the model receives the triplet (s_t, a_{t-1}, R_t) , which are projected into a shared latent representation. This embedding can be written as

$$x_t = W_s s_t + W_a a_{t-1} + W_R R_t + p_t, \quad (6)$$

where W_s , W_a , and W_R are learnable projections and p_t encodes temporal ordering. The sequence $\{x_t\}_{t=1}^{\text{SEQ_LEN}}$ is processed by stacked transformer blocks, with multi-head self-attention enabling the model to capture dependencies between past and future states across long horizons. The contextualized representation is mapped through a linear output layer to generate the predicted action $\hat{a}_t$.

Training proceeds entirely offline on expert trajectories generated by a dual-network DRL agent with a PF, ensuring that geological uncertainty is embedded in the data. By treating the task as supervised sequence modeling, the DT bypasses unstable trial-and-error exploration while still capturing long-term dependencies. The context length SEQ_LEN determines the effective planning horizon: short contexts focus on local accuracy, while longer contexts condition decisions on broader structural signals. This directly ties back to the problem formulation, where the trade-off between immediate error minimization and long-horizon consistency governs trajectory quality.

2.3 Data Acquisition and Preparation

Unlike standard RL approaches that learn through online interaction, the DT framework requires a pre-collected offline dataset of full trajectories. These trajectories must be structured to reflect complete episodes of decision-making, with clearly defined returns-to-go and action histories. This shift imposes specific requirements on the dataset: sequences must be complete, consistent in length, and diverse enough to represent a meaningful return distribution. Additionally, because the DT model is trained in a supervised fashion, the data must be split into training, validation, and test sets to evaluate generalization.

This is in contrast to typical DRL training, where new trajectories are continuously generated online and stored in a replay buffer for sampling without concern for strict train/test separation.

To meet the DT’s requirements, we re-trained a previously developed dual DRL agent Djecta et al. [5] in a synthetic geosteering environment, explicitly for the purpose of data collection. This environment simulates horizontal drilling through geological formations and produces GR logs along with true structural boundaries. At each timestep, the agent selects a steering action based on the current state, receives a scalar reward, and transitions to a new state.

Because the dataset was generated by a dual-network DRL agent combined with a PF, uncertainties from noisy logs and probabilistic boundary estimates are already incorporated. Thus, each trajectory encodes realistic decision-making under uncertainty, rather than deterministic or noise-free drilling paths.

During retraining, we logged all environment-agent interactions across multiple episodes. Each episode corresponds to one full simulated well trajectory, with data recorded at every decision step in the form:

$$(s_t, a_t, r_t, s_{t+1}, \text{return_to_go}_t), \quad (7)$$

where:

- s_t : Current environment state, including GR, inclination, azimuth, and spatial features.
- a_t : Agent’s action at step t , defined as changes in inclination and azimuth.
- r_t : Reward based on trajectory alignment with the reservoir zone.
- s_{t+1} : Next state after applying a_t .
- return_to_go_t : Discounted sum of future rewards from step t onward.

Each record was tagged with an `episode_id`, allowing us to organize and split the data on a per-trajectory basis. The complete dataset was saved as a DataFrame and serialized for training use.

Table 1: Structure of a single row in the dataset

episode_id	step_t	state_t	action_t	return_to_go_t	reward_t	next_state	done
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For model input preparation, each episode was divided into overlapping sequences of fixed length `SEQ_LEN` using a sliding window. Each training example takes the form:

$$\{(s_t, a_t, R_t)\}_{t=1}^{\text{SEQ_LEN}}, \quad (8)$$

which conforms to the input specification of the DT: a sequence of return-to-go, state, and action triplets used to condition the model’s predictions autoregressively.

This pipeline enables offline supervised training of a sequence model that mimics expert-like drilling behavior based on learned correlations between past state-action-return sequences and future decisions.

3 Experimental setup and results

This section outlines the experimental environment, dataset construction, and the influence of key hyperparameters on the performance of the Decision Transformer in a geosteering context. All model variants were trained for 200 epochs with a batch size of 64 using the Adam optimizer (learning rate 1×10^{-4}). Experiments were executed on a local workstation with a 13th Gen Intel® Core™ i7-13800H $\times$ 20 processor, 32GB VRAM, and Ubuntu 22.04. The transformer architecture consisted of 2 layers with hidden dimension 128, feed-forward dimension 512, and 2 attention heads, with a maximum sequence length of 20 tokens. For reproducibility, all details are summarized in Appendix A.1 .

3.1 Dataset Creation

As we mentioned before, to build the dataset for supervised training, we first re-trained a dual DRL agent Djecta et al. [5] on the geosteering environment described previously. The agent was trained using a reward function designed to maximize reservoir contact and maintain trajectory smoothness.

After approximately 20,000 full episodes of training, the agent was used to generate a dataset of trajectories, which were recorded by logging each step’s state, action, and estimated return-to-go.

The final dataset consists of approximately 348,000 rows, with each episode containing around 29 steps on average. This volume ensures sufficient coverage of geological variability and behavioral diversity. Each training batch is composed of a collection of sequences that are sampled uniformly from the dataset. The dataset was split into 80% training, 10% validation, and 10% test sets. All splits were sampled uniformly from the full collection of overlapping sequences, ensuring consistent distribution across geological patterns and trajectory shapes.

3.2 Model Evaluation and Hyperparameter Exploration

This section explores how model structure and key hyperparameters impact performance. Two main directions were investigated: the influence of input sequence length and the role of multi-head attention. Each configuration was trained using the same dataset and evaluated both in terms of validation loss and final trajectory accuracy.

3.2.1 Attention Head Ablation

To evaluate the impact of attention heads in the multi-head self-attention (MHSA) block Vaswani et al. [19], we conducted an ablation study by training models with different head configurations. The baseline model used 4 attention heads, while alternative configurations used 2.

Results show that reducing the number of attention heads to 2 significantly improved both training stability and generalization. As shown in Figure 2, the model with 4 heads exhibits signs of overfitting: it converges quickly on the training set but fails to maintain performance on the validation set, with validation loss high along the epochs. In contrast, the 2-head configuration maintains a better balance between training and validation loss, converging more slowly but generalizing more effectively.

This behavior suggests that for relatively short sequences ($\text{SEQ_LEN} = 20$) and structured geological environments, a smaller attention capacity is sufficient. The use of fewer heads also reduces computational complexity and the risk of overfitting.

Based on these observations, the 2-head configuration was selected as the default for the remaining experiments in this study.

3.2.2 Effect of Sequence Length

We experimented with sequence lengths (SEQ_LEN) ranging from 1 to 20 to evaluate how temporal context influences model performance. As shown in Figure 3, shorter sequences converged quickly and achieved lower training loss, and this trend was mirrored in the validation loss curves (Figure 4). However, these short contexts lacked the capacity to capture long-term dependencies essential for geologically consistent steering.

In contrast, longer sequences such as $\text{SEQ_LEN} = 20$ converged more slowly and exhibited higher per-step loss, but consistently produced trajectories that aligned better with reservoir structures. This reveals a trade-off between local prediction accuracy and long-horizon planning quality—a point that will become more evident in the following subsections, where we compare trajectory outcomes and Reservoir Contact Ratio (RCR).

3.2.3 Discrepancy Between Loss and Trajectory Quality

While per-step validation loss is commonly used to evaluate predictive models, our experiments with the DT in geosteering reveal a deeper insight: minimizing step-wise error does not always correlate with high-quality long-term decisions.

This becomes particularly evident when considering a real geosteering scenario during the steering phase. In practice, the expectation is that the well should remain within the reservoir boundaries to maximize contact.

As shown in Figure 5, models trained with short context windows, specifically $\text{SEQ_LEN} = 1$, tend to diverge from the intended geological boundaries (Figure 5, Black lines, Real Top and Real Bottom), despite achieving lower validation loss. This discrepancy arises because the DT, when limited to

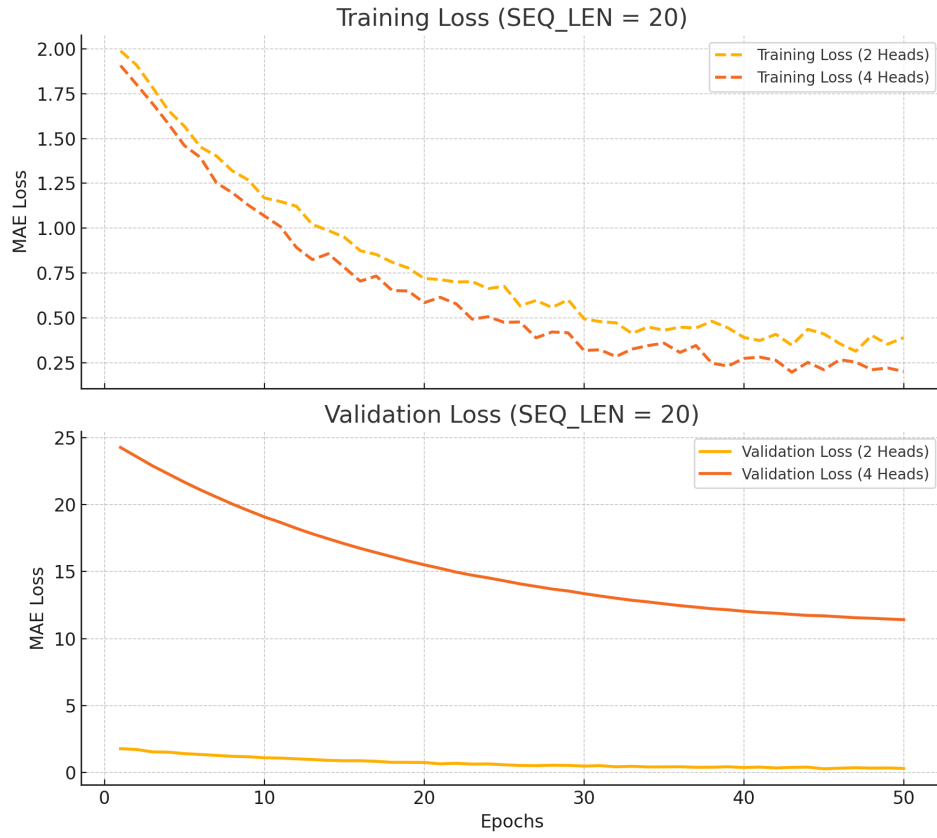


Figure 2: Training loss for models with 2 vs. 4 attention heads. The 2-head variant converges more steadily and generalizes better in structured geological settings.

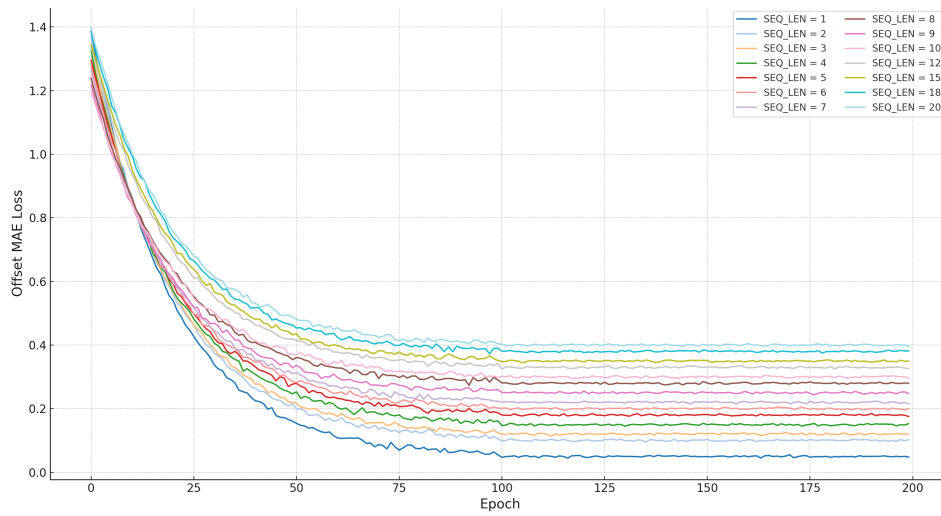


Figure 3: Training loss across context lengths. Short sequences converge faster but underfit, while longer ones converge slower yet capture richer dependencies.

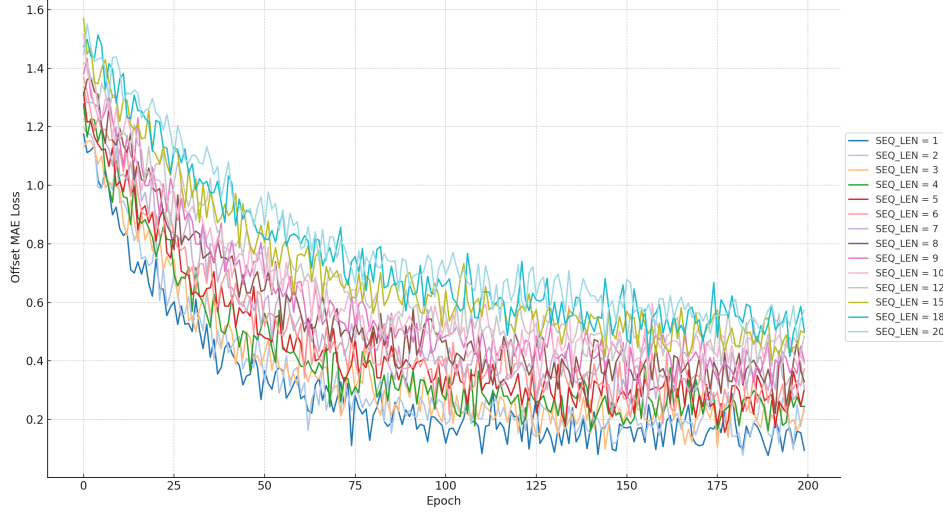


Figure 4: Validation loss for different context lengths. Longer sequences (SEQ_LEN=20) achieve lower error, reflecting improved long-horizon planning.

short sequences, lacks sufficient historical context to anticipate structural changes in the subsurface. With minimal hindsight, the model behaves greedily, focusing on immediate outcomes rather than planning across the trajectory.

In contrast, increasing the sequence length to SEQ_LEN = 20 allows the DT to attend to a richer history of prior states, actions, and return signals. This enables the self-attention layers to capture long-range dependencies, structural trends, and delayed geological feedback, all critical for effective decision-making in directional drilling. Although the longer-sequence model incurs slightly higher per-step loss (likely due to increased variance in the training signal), it produces trajectories that better track the target formation over time.

This observation is quantitatively supported by the RCR shown in Figure 6. RCR measures the proportion of trajectory points that remain inside the reservoir zone. As the figure indicates, models with longer context windows consistently achieve higher RCR values. This confirms that the DT benefits from longer sequences by planning more geologically consistent and operationally viable trajectories.

These results highlight a core principle in sequential modeling: context length governs the planning horizon. For geosteering, where decisions compound over time and geological feedback is delayed, longer sequences empower the model to reason holistically about future consequences, a hallmark capability of Transformer-based policies.

So, while validation loss reflects prediction accuracy at the token level, it may obscure deficiencies in high-level trajectory planning. Evaluating models like the DT in geosteering requires a broader set of metrics, including domain-specific indicators such as RCR and visual comparisons to structural ground truth.

4 Limitations

The Decision Transformer in this study was trained on synthetic trajectories generated from the behavior of a dual-network DRL agent, rather than expert human data. While this ensured consistency and uncertainty-aware signals, it may not fully capture the variability and subtleties of expert-driven decisions. The evaluation was conducted in a realistic geosteering scenario but limited in scope, focusing only on steering phases and a single reservoir setting. Broader validation on diverse geological environments, noisy field logs, and expert-labeled data will be necessary to confirm generalizability and practical applicability.

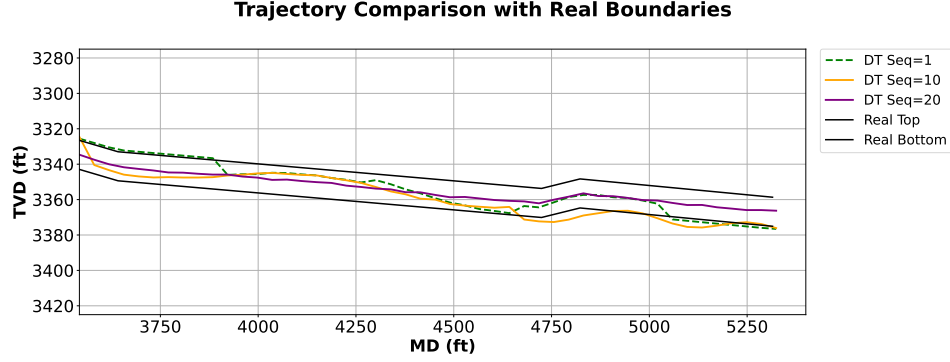


Figure 5: Trajectory predictions across context lengths where the black lines represent the reservoir boundaries. Short contexts (SEQ_LEN=1) diverge from target zones, while longer ones align with reservoir structure.

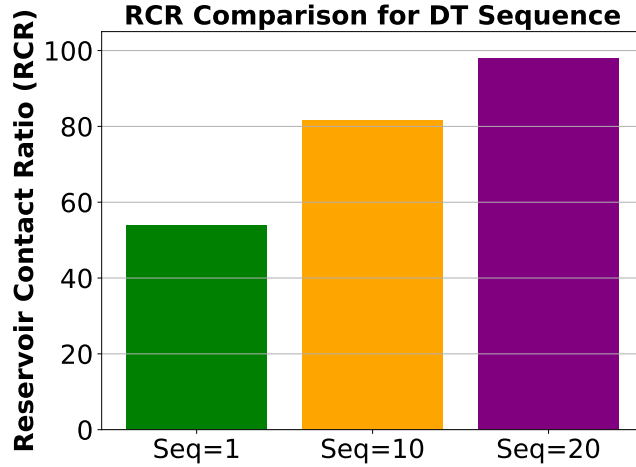


Figure 6: Reservoir Contact Ratio (RCR) across sequence lengths. Longer context windows consistently achieve higher reservoir exposure.

5 Conclusion

Geosteering exemplifies the challenge of making rapid, uncertainty-laden decisions with long-term consequences, and this work shows how a DT can help address that challenge. Using a dataset of trajectories generated from our dual-network DRL agent, we demonstrated that the DT can learn horizon-aware policies in an offline, supervised setting. Our experiments highlight the impact of sequence length: short contexts achieved lower per-step loss but produced geologically inconsistent trajectories, whereas longer contexts (SEQ_LEN = 20) captured delayed geological signals and achieved higher RCR. This decouples trajectory quality from local prediction accuracy and underscores the need for sequence-level evaluation in subsurface decision-making.

Beyond drilling automation, our approach connects to embodied world models and decision-making under uncertainty. By reframing geosteering as offline sequence modeling, the DT offers a stable, interpretable framework for capturing long-horizon dependencies without fragile online interaction.

Future directions include extending the model with Trajectory Transformers Janner et al. [12], integrating world-model approaches for real-time uncertainty-aware planning, and adopting foundation-model pretraining for transfer across geological settings. This research is ongoing, and the results presented here should be viewed as an intermediate step toward more comprehensive embodied world models for geosteering.

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A Appendix

A.1 Experimental Setup Details

Table 2: Experimental setup and training details for the Decision Transformer in geosteering.

Category	Details
Dataset size	$\sim 348\text{k}$ state–action–return records from $\sim 20\text{k}$ episodes
Data split	80% train, 10% val, 10% test
Input format	Sequences of triplets $\{(s_t, a_t, R_t)\}$
Features	GR, inclination, azimuth, spatial coordinates
Model	Decision Transformer
Transformer blocks	3
Hidden size (d_{model})	128
Feedforward size (d_{ff})	512
Attention heads	2 (ablation: 4)
Dropout	0.1
Activation	ReLU
Context length (SEQ_LEN)	1, 5, 10, 20 (default = 20)
Output head	Linear projection to action $\hat{a}_t$
Optimizer	Adam ($\beta_1 = 0.9, \beta_2 = 0.999$)
Learning rate	1×10^{-4}
Batch size	64
Epochs	200
Loss function	Mean Squared Error (MSE)
Evaluation metrics	Validation MSE, Reservoir Contact Ratio (RCR), trajectory consistency
Hardware	Intel i7-13800H (20 cores), NVIDIA RPL-P GPU (32GB VRAM), Ubuntu 22.04

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