MotherNet: Fast Training and Inference via Hyper-Network Transformers

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Abstract

Foundation models are transforming machine learning across many modalities, with in-context learning replacing classical model training. Recent work on tabular data hints at a similar opportunity to build foundation models for classification for numerical data. However, existing meta-learning approaches can not compete with tree-based methods in terms of inference time. In this paper, we propose MotherNet, a hypernetwork architecture trained on synthetic classification tasks that, once prompted with a never-seen-before training set generates the weights of a trained "child" neural-network by in-context learning using a single forward pass. In contrast to most existing hypernetworks that are usually trained for relatively constrained multi-task settings, MotherNet can create models for multiclass classification on arbitrary tabular datasets without any dataset specific gradient descent. The child network generated by MotherNet outperforms neural networks trained using gradient descent on small datasets, and is competitive with predictions by TabPFN and standard ML methods like Gradient Boosting. Unlike a direct application of TabPFN, MotherNet generated networks are highly efficient at inference time.

1 Introduction

Foundation models, i.e., large transformer-based [33] models trained on massive corpora, are disrupting machine learning in many areas such as natural language and reasoning tasks. These domains shifted from small task-specific models to large generic models with task-specific instructions via prompting and in-context learning. However, this shift has not yet reached tabular data, the most common data type in real-world machine learning applications [9], which is still dominated by traditional machine learning methods and neural networks with in-weight learning. This paper explores a new approach to applying transformer-based Foundational Models to tabular classification, demonstrating their potential to replace costly and slow AutoML with in-context learning. The existing TabPFN [18] approach is promising in terms of accuracy and training time, but falls short of state-of-the-art classical solutions in terms of training set scale, being restricted to 1000 to 3000 data points for training, and inference runtime, being approximately ten times slower to predict than a comparable tree-based method.

We introduce a new architecture, called MotherNet, which adapts the TabPFN architecture to a hypernetwork setup to produce model weights for a feed forward neural network. Our method performs competitively with baseline methods such as gradient boosting [12, 8] and outperforms learning a neural network with gradient descent, being much faster to train, providing higher accuracy and requiring no tuning of hyperparameters on small tabular datasets. Our approach combines the transformer architecture of TabPFN [18] with the idea of hypernetworks [16], to produce state-of-the-art classification models *in a single forward pass*. Unlike original work in hypernetworks [16], which used a small hyper network to generate a large "main" network, we are training a large, transformer-based hypernetworks to generate a compact classification network.

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Hollmann et al. [18], this allows for much shorter prediction time. However, just as TabPFN, MotherNet is restricted by the quadratic memory requirements of the transformer architecture, and does not scale well above ca. 5,000 data points. Compared to earlier work on hypernetworks, we train a single hypernetwork to address tabular classification on numeric data *in general*, i.e. in the style of a foundational model, instead of a task-specific or multi-task hypernetwork.

We demonstrate that it is possible to generate neural networks directly as the output of a transformer model, without the need to do any dataset-specific learning or gradient descent. Using a fixed model structure, we are able to produce neural networks that work well on small numeric tabular datasets from the OpenML CC-18 benchmark suite [4], and show that our approach also provides a good trade-off of speed and accuracy on the TabZilla dataset collection [22]. Training and inference code and pre-trained model weights are made publicly available ¹.

2 Methodology

2.1 Background

Hollmann et al. [18] introduced TabPFN, an adaption of the transformer architecture to solve tabular classification problems. As this work closely builds on TabPFN, we want to briefly review its architecture. TabPFN uses a transformer where each input "token" is a row of the tabular dataset. The model is adapted to work with a variable number of features by zero-padding (and scaling) to 100 features. For the training data, linear projections of the input rows are summed with linear projections of integer classification labels. For the test data, the labels are omitted and class-probabilities are produced as output tokens. The model is trained to minimize cross-entropy on the test data points. Attention is masked so that all training points can attend to all other training for up to ten classes, and when predicting for a dataset with $k \leq 10$ classes, using only the first k outputs in the softmax layer. TabPFN showed strong predictive performance without any per-dataset tuning, and with extremely fast time to train and predict on small datasets (≤ 3000 data points) [22]. Because of the quadratic nature of the self-attention matrix, training on larger datasets is impractical with the method proposed in Hollmann et al. [18].

Limitations of TabPFN Comparing speed and computational efficiency between TabPFN and traditional ML and AutoML methods is somewhat complicated, as they have very different characteristics. In particular, there is no dataset specific training phase after meta-training when applying TabPFN, only near-instantaneous in-context learning. Prediction, on the other hand, is significantly slower than prediction in standard ML models, as prediction requires computing attention between test and training data. On the other hand, gradient boosted trees [12, 8, 20] have significant training cost, in particular when accounting for hyper-parameter tuning, but are extremely fast for prediction. Together with the memory requirements of a large transformer model, this makes TabPFN impractical for settings where fast, on-demand predictions are required. Next we present two approaches, an effective baseline distillation approach, and MotherNet, that address some of the runtime and scalability limitations of TabPFN.

2.2 MotherNet: Generating Model Weights

Motivated by the success of TabPFN, and inspired by previous work on hypernetworks, we propose MotherNet, a transformer architecture that is trained to produce machine learning models with trained weights in a single forward pass. This methodology combines the benefits of a Foundation Model that does not require dataset specific training or tuning with the high efficiency of a compact model at inference time. The resulting models are small feed-forward neural networks (an MLP with two hidden layers of size 512 in our experiments) that have competitive performance, created without the use of back-propagation or any loss minimization on the training set. The training process of the overall architecture can be described as:

$$\min_{\theta} \sum_{i} \mathcal{L}(\mathsf{MLP}_{\phi}, D_{i}^{p}),$$
(1)
where $\phi = \mathsf{MotherNet}(D_{i}^{t}, \theta))$

Where θ are the parameters of the MotherNet transformer, D_i^t and D_i^p are training and prediction portion of a dataset *i*, MLP_{ϕ} is the feed-forward neural network with parameters given by ϕ and

¹https://anonymous.4open.science/r/mothernet_submission-4654/



Figure 1: MotherNet architecture. Given training data $(x_1, y_1), \ldots, (x_r, y_r)$, the transformer produces a vector ϕ , which is reshaped to weight matrices of an MLP with low-rank weight structure. Green blocks are individual data points and their activations, orange layers are activations created during in-context learning or in the forward-pass during meta-learning, and light blue layers are learned during meta-training.



Figure 2: Comparison of TabPFN, HyperFast, MLP-distill and MotherNet with tuned baselines over the test datasets of Hollmann et al. [18], listed in Table 8. † means 1h of HPO on CPU, ‡ means 1h of HPO on GPU. Left: Comparison of normalized mean ROC AUC. Right: Critical Differences Diagram [10].

 $\mathcal{L}(M, D)$ is the cross entropy loss of the model M evaluated on datasets D. The model architecture is shown in Figure 1. Training is performed by back-propagation through the whole architecture (from the output of the child model, and through the transformer layers) where each training sample corresponds to one dataset. During this meta-training, the parameters θ are learned using synthetic datasets, using the prior from Hollmann et al. [18] and then frozen. To apply the model to a new (real) dataset \hat{D} consisting of a training portion \hat{D}^t and a prediction portion \hat{D}^p , we evaluate MotherNet (\hat{D}^t, θ) , which produces a vector of parameters $\hat{\phi}$. This vector is then used as the weight and bias vectors of a feed-forward neural network (properly reshaped), which can be used to make predictions on \hat{D}^p . We refer to this approach of applying MotherNet to create a child network as in-context learning. The absence of per-dataset gradient descent in our method not only provides an advantage in terms of runtime complexity, it also eliminates the need to apply and tune regularization, as the model was trained directly for generalization, similar to a Conditional Neural Process [14].

MotherNet maintains the structure of input encoding and twelve transformer layers of TabPFN on the training set, which produces embeddings of size m (512 for the experiments) for each pair of training data point and label. We use a one-hot encoding of classes, unlike Hollmann et al. [18] who use a linear layer. We use the training labels to compute the average embedding per class, reducing all activations to a single dataset embedding E of size $m_{\rm all}$ (512 \cdot 10 in the experiments). This embedding E is decoded into the vector ϕ using a one-hidden-layer feed-forward neural network. The vector ϕ of activations based on the transformer is then reshaped into weights and biases for the "child" feed-forward network. We evaluated different variants of the architecture hyper-parameters on the validation set of Hollmann et al. [18]. Initial experiments showed this approach to be very successful, but lead to very large transformer models as a function of the size of the network that was to be produced. To reduce model size, we decomposed the weights into two components, W_i^{pred} that is the output of the transformer, and W_i^{fixed} that is learned during the meta-training phase and fixed during in-context learning, similar to Ha et al. [16]. The low-rank structure drastically reduces the number of entries in ϕ for a given size of neural network produced. All our experiments use the low-rank version, which yielded slightly better AUC on the validation set, at a much smaller model size. As output architecture, we use an MLP with two hidden layers with 512 hidden units each, and with weight-matrices of rank 32. The best-performing version of our architecture has 89M parameters, with 63M of these in the decoder attached. Somewhat surprisingly, we found that a decoding MLP with a hidden layer of size of 4096 works well. This means the whole training dataset is first compressed to a vector of length 4096, and then expanded into a vector of size 25, 738 to encode the low-rank components of the weights for the network that is produced. We train MotherNet on a single A100 GPU with 80GB of GPU memory, which takes approximately four weeks. We are using increasing batch sizes of 8, 16 and 32 and a learning rate of 0.00003, with cosine annealing [21].

2.3 In-Context Learning with MotherNet

For in-context learning on a new a dataset D^t with r features and c classes, we perform a forward pass in the transformer to obtain $\phi = MotherNet(\mathbf{D}_{t}^{t}, \theta)$. We discard all but the first r rows of the input layer matrix, and keep only the first c columns of the output matrix in the output network MLP_{ϕ}, resulting in a network with an input layer of size r, hidden layers of size 512 and an output layer of size c. Because of the quadratic complexity of full attention, the size of training dataset that is feasible to process is limited by available memory. We were able to process up to 30,000 data points on an A100 GPU with 80GB of memory, and 100,000 samples on CPU. However, we did not evaluate accuracy on datasets of this size. We found that the ensembling strategy of Hollmann et al. [18] improves predictive performance. We apply a similar strategy, using different circular permutations of features and classes, optionally using one-hot-encoding for categorical variables and optionally using quantile encoding for continuous features. For this larger ensembling we sample 8 models from this space for all our experiments; for TabPFN we follow the default setting of 3 from Hollmann et al. [18], which seems sufficient for that model. Sampling a larger number for either improves performance but slows down both training and predictions with diminishing returns. The predictions that are produced, both by individual networks, and the ensemble, are quite smooth and similar to traditionally learned neural networks or TabPFN, see Figure 3 in the appendix.

2.4 Distillation Baseline

To get a better understanding of the limitations and trade-offs inherent in the MotherNet architecture, we also investigate a baseline approach for creating a small neural network based on TabPFN via distillation. Distillation is a natural approach to reducing prediction time, while making use of the excellent performance of TabPFN. Distillation is a slower and less direct way to extract a dataset specific model from the TabPFN approach than using MotherNet. However, it allows us to disentangle the contribution of model capacity, the ability of the hypernetwork to create appropriate weights, and the predictive bias of the TabPFN training procedure. We apply the predictions of TabPFN as a teacher model for a small feed-forward neural network, that is trained specifically for a dataset, analogous to the methodology of Hinton et al. [17]. Note that we are not attempting to distill TabPFN, but instead create dataset-specific distillations for each dataset we want to predict on. Furthermore, while TabPFN is acting as a teacher model, it never saw the dataset for which it is a teacher during training time. While this is a natural way to distill the model for dataset-specific prediction, we are not aware of this being investigated before. Tuning the distilled model architecture on the validation set of Hollmann et al. [18] found that a relatively small model suffices for good performance, leading to a reduction in size of the model of nearly 3 orders of magnitude: We use an MLP with two hidden layers of size 128, which results in a maximum of $\sim 30k$ parameters (with 100 input features and 10 targets, i.e., the limit in the datasets we consider as most datasets are smaller), while the original TabPFN has $\sim 26M$ parameters.

3 Experimental Evaluation

We evaluate MotherNet on two tabular benchmarks, the small datasets in OpenML CC18, as used by Hollmann et al. [18] and a version of the TabZilla benchmark [22]. As previous work has shown, selection of the benchmark can have a large effect on the ranking of algorithms; therefore, any ranking

can only be relative to a given benchmark. We use two benchmarks from the literature to show that MotherNet has competitive predictive performance, while maintaining a unique combination of no hyper-parameter tuning, extremely efficient (in context) learning, and efficient prediction. All our experiments were done on a A100 GPU with 80GB of RAM on cloud infrastructure.

3.1 OpenML CC18 (small)

We follow the experimental evaluation of Hollmann et al. [18], and focus our evaluation on the 30 datasets within the CC-18 with less than 2000 samples, listed in Table 8 in the appendix, and compare models using one-vs-rest ROC AUC. When aggregating across datasets, we normalize scores with the minimum and maximum performance achieved on the dataset by any algorithm. As in Hollmann et al. [18], we split each dataset 50/50 into training (or in-context learning) and test set, and repeat this split five times. We refer to that work for an in-depth comparison of TabPFN with current AutoML methods. We compare predictive performance and runtime of the following models: TabPFN as provided by the authors of Hollmann et al. [18], HyperFast [5], a recent hyper-network architecture for tabular classification, MLP-distill, MotherNet, a vanilla MLP, a ResNet using the architecture of Gorishniy et al. [15] and baselines consisting of Histogram Gradient Boosting [8, 12], *k*-Nearest Neighbors, Logistic Regression and Random Forests [6]. In contrast to Hollmann et al. [18], we include datasets which contain categorical features or missing values; we fill missing values with zeros as in Hollmann et al. [18]. We perform no dataset specific tuning for the transformer architectures, while baseline approaches use 60 minutes hour of randomized hyper-parameter tuning.

Quantitative results are shown in Figure 2 and Table 3.1, where errors are given over the five paired splits of the data. We can see that TabPFN outperforms all other methods, even at 60 minutes of tuning time for reference methods. While the distilled version MLP-distill does not achieve the same level of performance, it outperforms all the baseline models even without dataset specific tuning. It seems the probabilistic predictions produced by TabPFN provide enough regularization for good generalization. Our MotherNet outperforms all the baseline approaches, and outperforms MLP-distill in terms of normalized ROC AUC, but is outperformed by MLP-distill in terms of rank. Results using the validation set of Hollmann et al. [18] can be found in the appendix in Figure A. Comparing with the recent HyperFast [5] it should be noted that of the 30 datasets we use for evaluation, 18 are in the HyperFast training set, giving it a direct advantage. We find that without per-dataset gradient descent, HyperFast does not provide comparable performance to any of the baseline approaches except KNN. Using per-dataset gradient descent and the default hyper-parameters HyperFast is also outperformed by the baselines. Using 60 minutes of randomized hyper-parameter tuning on GPU, HyperFast is competitive with XGBoost, but outperformed by MotherNet, MLP-distill and TabPFN, despite a large fraction of the test datasets being included in the HyperFast training. Also, note that 1h of per-dataset hyper-parameter tuning on GPU corresponds to ca 25,000x more compute than MotherNet, which requires no tuning and trains within 0.14s on average on the test datasets. Interestingly, the MLP which is trained using standard gradient descent is performing much worse than MLP-distill and MotherNet despite extensive hyper-parameter tuning. Clearly MotherNet provides an efficient and easy-to-use alternative to training with gradient descent on these datasets, and for the small dataset regime that we investigate, hyper-parameter tuning can be difficult. It's noteworthy that on the OpenML CC-18 collection, Logistic Regression performs surprisingly well. This is likely a consequence of the dataset selection. Compare Figure A for the validation set, which has a more typical ranking of algorithms.

Regarding algorithm speed, if we only consider prediction time, TabPFN on GPU is about ten times slower than XGBoost, while MotherNet on GPU is about five times faster than XGBoost, or 50 times faster than TabPFN. This is the main advantage we look to gain from using MotherNet over TabPFN. However, MLP-distill is even faster, at about 3x the speed of MotherNet, likely due to the ensembling described in Section 2.3. However, if we look at the speed of training (assuming optimum hyper-parameters are known) together with prediction, a measurement particularly critical for model development, we see that MotherNet on GPU provides a 33x speedup over XGBoost, while MLP-distill is over 30x slower than MotherNet. See Figure 4 in the appendix for a visualization of the speed-AUC trade-off. In most real-world settings, hyper-parameters are unknown, results in Figure 2 and Table 3.1 shows that even with 1h of hyper-parameter tuning, the baseline models underperform the transformer models. Taking this tuning time into consideration, using MotherNet on the GPU results in more than 25,000x speedup for model-development, while MotherNet on the CPU still provides 450x speedup. We want to point out that these speedup figures might depend strongly on the tuning time estimated for other algorithms. This points at a practical difficulty of

	rank	normalized AUC	AUC	fit time (s)	predict time (s)	fit + predict
model						•
TabPFN	3.367	$0.850 {\pm} 0.026$	$0.893 {\pm} 0.003$	0.008	0.337	0.344
MLP-Distill	4.100	$0.802{\pm}0.027$	$0.885 {\pm} 0.004$	4.382	0.002	4.384
MotherNet	5.067	$0.780{\pm}0.037$	$0.889 {\pm} 0.004$	0.136	0.006	0.143
MotherNet (CPU)				7.904	0.107	8.010
XGBoost [†]	5.100	$0.757 {\pm} 0.046$	$0.885 {\pm} 0.006$	8.270	0.032	8.301
Logistic Regression [†]	6.233	$0.734{\pm}0.034$	$0.882{\pm}0.003$	0.177	0.001	0.178
MLP [‡]	6.267	$0.744{\pm}0.025$	$0.882{\pm}0.003$	2.257	0.001	2.258
ResNet [‡]	6.667	$0.710{\pm}0.025$	$0.877 {\pm} 0.004$	1.668	0.001	1.669
HyperFast [‡]	6.700	$0.729 {\pm} 0.028$	$0.877 {\pm} 0.004$	15.931	0.083	16.014
RandomForest [†]	6.900	$0.715 {\pm} 0.030$	$0.878 {\pm} 0.003$	0.278	0.041	0.319
HyperFast (default)	7.233	$0.681 {\pm} 0.020$	$0.873 {\pm} 0.002$	25.960	0.046	26.006
HyperFast (no GD)	9.300	$0.530{\pm}0.030$	$0.859 {\pm} 0.003$	3.792	0.045	3.837
KNN [†]	11.067	$0.453{\pm}0.021$	$0.848 {\pm} 0.003$	0.000	0.007	0.008

Table 1: Summary results on small CC-18 datasets. Average rank is based on normalized ROC AUC. \pm denotes standard deviations are over the five paired splits of each dataset. \dagger means 1h of HPO on CPU, \ddagger means 1h of HPO on GPU. Note the extreme differences in compute of the different methods, with HyperFast and ResNet using 1h of GPU tuning time per dataset, while MotherNet requires a single fit that take 0.14 seconds on average.

tuning parameters: in practice it is often unclear how much time should be allocated for hyperparameter tuning. Using MotherNet removes this trade-off by providing competitive accuracy near-instantaneously without any tuning. A more detailed comparison between MLP-distill, MotherNet and TabPFN can be found in Table 3 and Table 4. We see that on some datasets, MLP-distill performs much worse than MotherNet, likely because of the sensitivity of gradient descent to hyper-parameters. We evaluated additional per-dataset finetuning of the models produced by MotherNet, but found that even with 1h of HPO on GPU, we could not surpass the performance of the non-finetuned model. Detailed results can be found in Table 3 in Appendix A.

3.2 TabZilla

We use the TabZilla [22] benchmark to compare to a wide varity of deep learning and tree-based approached. Table 3.2 reproduces the results of McElfresh et al. [22], with our results for MotherNet added. For this evaluation, we follow McElfresh et al. [22] in their setup for TabPFN, and subsample 3000 data points for MotherNet, as the full datasets are too large for the transformer architectures. This means that both MotherNet and TabPFN have a severe disadvantage, as they only see a fraction of the data provided to other algorithms. Despite this disadvantage, TabPFN still outranks other algorithms. MotherNet is outranked by some of the tree-based learners, as well as SAINT and ResNet in rank, though MotherNet, SAINT and ResNet have equivalent mean normalized AUC. The critical difference diagram using ROC-AUC can be found in Figure 9, and more results can be found in Table 7 and Table 6 in the Appendix. The CD diagram shows no significant differences between the top seven algorithms, despite the fact that other algorithms were given up to 10h of compute and up to 30 hyper-parameter sets, while MotherNet requires no hyper-parameter tuning and finishes within seconds on all datasets. The combined training and prediction time of MotherNet is competitive with those of the tree-based models (though comparing MotherNet on GPU with tree-based models on CPU) and orders of magnitude faster than other deep learning approaches.

4 Limitations and Future Work

One of many open questions is to understand how the models produced by MotherNet differ from those produced by gradient descent. The nature of the optimization is fundamentally different, and in essence, MotherNet learns to regularize according to the datasets presented during meta-training, instead of using a hard-coded regularization strategy such as weight decay or early stopping. We were able to achieve good performance with a single neural network architecture across all datasets, both for MotherNet and MLP-distill (though with slightly different architectures for the two), which seems hard to achieve with standard gradient descent. The relative performance of MLP-distill,

	rank	normalized AUC	fit time (s)	predict time (s)	fit + predict (s)
model				-	- ···
TabPFN	5.10	$0.91{\pm}0.17$	0.25	16.13	16.38
CatBoost	5.99	$0.92{\pm}0.18$	20.75	0.05	20.80
XGBoost	6.55	$0.90{\pm}0.19$	0.85	0.04	0.89
ResNet	7.65	$0.84{\pm}0.19$	15.95	1.61	17.56
SAINT	7.66	$0.84{\pm}0.19$	171.13	2.56	173.69
RandomForest	7.93	$0.87 {\pm} 0.19$	0.41	0.56	0.97
MotherNet	8.30	$0.84{\pm}0.18$	0.34*	0.11*	0.45*
DANet	8.65	$0.83 {\pm} 0.19$	64.50	1.32	65.82
LightGBM	9.20	$0.83 {\pm} 0.22$	0.89	0.04	0.93
NODE	9.77	$0.81 {\pm} 0.20$	161.05	1.81	162.86
FTTransformer	10.00	$0.79 {\pm} 0.20$	27.88	1.85	29.73
SVM	10.52	$0.75 {\pm} 0.22$	61.21	0.24	61.45
MLP-rtdl	10.61	0.73 ± 0.21	15.18	1.57	16.75
STG	12.01	$0.66 {\pm} 0.24$	18.66	0.03	18.69
Logistic Regression	12.79	0.62 ± 0.23	0.04	0.01	0.05
MLP	13.30	0.65 ± 0.23	18.32	1.48	19.80
TabNet	13.50	$0.63 {\pm} 0.32$	35.19	0.61	35.80
DecisionTree	14.68	$0.53 {\pm} 0.30$	0.02	0.01	0.03
KNN	15.40	$0.52{\pm}0.25$	0.01	0.42	0.43
VIME	15.84	$0.49 {\pm} 0.30$	17.90	1.45	19.35

Table 2: Ranking of algorithms on TabZilla dataset collection, using normalized ROC AUC. As datasets have widely varying sizes, times are per 1000 data points. *Indicated experiments run for this paper, which are run on a A100 GPU as opposed to a V100 GPU as used by McElfresh et al. [22] to produce the other timing results.

TabPFN and MotherNet is somewhat muddled, and inconsistent between the test set and validation set, see figures Figure 2 and Figure A, and between mean AUC and rank. We found that using one-hot-encoding is critical for the prediction network produced by MotherNet to perform well, an issue that is not present in the TabPFN architecture, and necessitates additional bagging for prediction. In future work, we hope to address this issue directly in the architecture. There are also certain failure cases that TabPFN and MotherNet share, which are discussed in Appendix B Another area of exploration is scaling the MotherNet method to larger training datasets. As mentioned above, the transformer architecture does not scale well in number of datapoints, and we focus our evaluation on training sets with 3000 samples or fewer. There is substantial literature on improving the complexity of attention mechanisms (see [31] for an overview), as well as more recent work into attention-free architectures [13, 27]. Both are promising candidates for scaling MotherNet to larger dataset sizes.

5 Related Work

5.1 Foundation Models

The use of foundation models for natural language tasks has taken research and applications by storm, especially since the launch of ChatGPT and GPT-4 [25]. One of the surprising observations about the work in this area is that models trained purely for next word prediction can be adapted to novel NLP tasks by providing the correct prompt [7]. This approach replaces training or even fine-tuning by providing task-dependent input to a fixed model, also known as in-context learning. While the original training of the model might be quite expensive (computationally, data needed, and financially), once the model is built, in-context learning allows for near-instantaneous adaptation to new tasks and new contexts. Much work has been done to further improve the responsiveness to prompts, and adjust output to human preference. Our paper addresses tabular numeric data; in this context, providing task definitions as part of the input is non-trivial. Therefore we fix the task to multi-class classification. Our goal is to produce a Foundation Model that can generalize this task across training datasets, in contrast to state-of-the-art approaches that train a classifier per dataset from scratch.

5.2 Transformers for Tabular Data

There have been several works investigating the use of small, heterogeneous tables for question answering, and extracting tables from data, using large language models (LLMs) and specifically fine-tuned transformers [34, 19, 11]. While generic language models can be adapted to work on tables, the restriction on the number of input tokens, even for the largest models, severely limits the amount of data that can be ingested. Recently Hollmann et al. [18], building on the work of Müller et al. [23], introduced a transformer architecture that is capable of performing supervised classification on tabular numeric data. This work is quite distinct from other transformer architectures on tabular data in that it is focused on numeric input and numeric output. The authors design a prior over synthetically generated datasets, based on Structural Causal models and Bayesian Neural Networks. Using draws from this prior, they are able to train a model that generalizes to perform supervised classification on real-world tabular datasets. Our work builds on the work of Hollmann et al. [18], and adds the capability to create a dataset-specific model.

5.3 Learning to Learn and Meta-learning

There has been a long history of approaches to "learning to learn" and to build neural network that produce other neural networks [29, 28, 1, 32]. Given the long history, we will only review some more recent and closely related approaches. Most approaches solve transfer-learning or task-adoption within a fairly narrow family of tasks, often one-dimensional regression or character recognition, while our work addresses classification on any small tabular dataset. Ha et al. [16] introduce the term hypernetwork for networks that produce networks using task-specific embeddings. The hypernetwork and embedding are both learned via gradient descent on the same dataset, reducing the approach (in the non-recurrent case) to a standard neural network with a low-rank structure in its weights. Bertinetto et al. [3] propose a gradient-free approach to produce student networks based on singleshot examples in OCR and object tracking. Their objective and formulation closely resembles ours; however, in this work, a single "exemplar" is a tabular training dataset, while in Bertinetto et al. [3], it is a single handwritten digit, or a single object to track. A transformer based approach for a hypernetwork generating convolutional neural networks has been investigated in Zhmoginov et al. [35]. Conditional Neural Processes [14] also perform task adaption without gradient descent. In contrast to the original work of Garnelo et al. [14], we are using a transformer architecture instead of a feed-forward neural network, and are able to address a much wider range of tasks. While later work on Neural Processes used transformers [24] in an architecture closely related to TabPFN, we are not aware of an implementation of Conditional Neural Processes using transformers, which would yield an architecture more similar to MotherNet. Most recently, Bonet et al. [5] introduced HyperFast, a hypernetwork that, similar to MotherNet, is trained to perform classification on generic tabular datasets. HyperFast avoids the quadratic complexity of the transformer attention mechanism, and therefore scales to larger datasets.

6 Conclusion

We demonstrated that it is possible to achieve competitive results on small numeric tabular datasets by producing neural networks using in-context learning via a single forward pass in our MotherNet architecture, without using dataset specific gradient descent or hyper-parameter tuning. By employing a pure meta-learning approach, similar to Conditional Neural Processes, we remove the need for explicit regularization, and therefore eliminate the hyper-parameters usually associated with learning neural networks. Compared to TabPFN, prediction speed on the test set is much faster, and training and prediction speed are both comparable to highly optimized tree-based models. We also find that distilling TabPFN, into a small neural network is highly effective and doesn't require dataset-specific hyper-parameter tuning — as opposed to training a similar neural network from scratch. The fact that competitive models can be generated with a simple forward pass is quite surprising, and opens up a new direction for producing high-performance models with fast inference using deep learning techniques.

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Figure 3: Comparing decision boundaries on synthetic toy datasets, adapted from the scikit-learn [26] documentation. MotherNet decision boundaries closely resemble TabPFN and to a lesser degree traditional Neural Network boundaries.



Figure 4: Visualizing runtime vs normalize AUC trade-off, based on number is Table 3.1, not considering tuning times for the competing algorithms. Bottom right means fast and accurate algorithms. Note that the y-axis is in log-scale.

Appendices

Appendix A Per-dataset comparison on the test set

We show a per-dataset comparison of average ROC AUC of TabPFN, MotherNet, MLP-distill and XGBoost in Table 3. In contrast to the validation set, there seems to be no clear winner between MLP-distill and MotherNet. Overall, it seems hard to determine overall trends, but it's likely that dataset characteristics play a role, as we can observe similar relative performance in eucalyptus, dresses-sales and cylinder-bands, while the mfeat datasets and MiceProtein show a very different profile. We plan to revisit this comparison after addressing the issues discussed in Section B.

Appendix B Validation Set Results

Experimental results for the validation set are shown in Figure A. Maybe somewhat surprisingly, the ranking is quite different than on the test set, with MotherNet outperforming TabPFN both in rank and normalized ROC AUC. Examined datasets with at least 0.05 ROC AUC difference between MotherNet and XGBoost, which are shown in Table 4. Overall, MotherNet and TabPFN have similar characteristics, as might be expected from the shared synthetic training data. It's notable that



Figure 5: Comparison of TabPFN, HyperFast, MLP-distill and MotherNet with tuned baselines over the validation datasets of Hollmann et al. [18], listed in Table 9. † means 1h of HPO on CPU, ‡ means 1h of HPO on GPU. Left: Comparison of normalized mean ROC AUC. Right: Critical Differences Diagram [10]. Compare with Figure 2 for the test set.

	Hyper	$\mathbf{K}\mathbf{N}\mathbf{N}^{\dagger}$	Log	MLP [‡]	MN	MN	MN	$\mathbf{R}\mathbf{F}^{\dagger}$	ResNet [‡]	TabPFN	XGB^{\dagger}
dataset	Fast [‡]		Reg [†]			no bag	GD^{\ddagger}				
MiceProtein	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00
analcatdata	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00
authorship	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00
analcatdata_dmft	0.56	0.55	0.57	0.57	0.57	0.56	0.55	0.59	0.54	0.58	0.57
balance-scale	0.99	0.89	0.96	0.99	0.99	0.99	0.99	0.84	0.97	1.00	0.99
banknote -authentication	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00
blood-transfusion -service-center	0.73	0.71	0.75	0.73	0.76	0.76	0.76	0.72	0.74	0.76	0.74
breast-w	0.99	0.98	0.99	0.99	0.99	0.99	0.99	0.99	0.99	0.99	0.99
car	0.99	0.92	0.98	1.00	0.97	0.97	0.98	0.99	1.00	1.00	1.00
climate-model											
simulation	0.90	0.85	0.93	0.91	0.95	0.94	0.93	0.87	0.92	0.94	0.93
crashes											
cmc	0.69	0.63	0.68	0.67	0.73	0.72	0.71	0.73	0.68	0.73	0.73
credit-approval	0.93	0.91	0.92	0.92	0.93	0.93	0.93	0.94	0.91	0.93	0.94
credit-g	0.76	0.73	0.77	0.76	0.79	0.79	0.79	0.79	0.76	0.79	0.79
cylinder-bands	0.81	0.78	0.82	0.84	0.83	0.83	0.80	0.87	0.83	0.83	0.89
diabetes	0.81	0.81	0.84	0.84	0.84	0.84	0.83	0.83	0.83	0.84	0.84
dresses-sales	0.55	0.56	0.57	0.57	0.59	0.61	0.58	0.56	0.56	0.54	0.59
eucalyptus	0.87	0.80	0.90	0.89	0.93	0.92	0.90	0.90	0.89	0.92	0.90
ilpd	0.70	0.65	0.74	0.73	0.73	0.73	0.70	0.71	0.70	0.74	0.71
kc2	0.80	0.78	0.83	0.81	0.83	0.83	0.83	0.83	0.81	0.83	0.82
mfeat-fourier	0.98	0.97	0.98	0.97	0.97	0.97	0.97	0.98	0.98	0.98	0.98
mfeat-karhunen	1.00	0.99	1.00	1.00	0.99	0.97	0.99	1.00	1.00	1.00	1.00
mfeat-morphological	0.97	0.95	0.97	0.97	0.96	0.96	0.96	0.96	0.97	0.97	0.96
mfeat-zernike	0.98	0.98	0.98	0.98	0.98	0.97	0.97	0.97	0.98	0.98	0.97
pc1	0.82	0.78	0.83	0.80	0.83	0.85	0.84	0.84	0.79	0.87	0.84
pc3	0.82	0.75	0.79	0.80	0.81	0.81	0.80	0.82	0.79	0.84	0.82
pc4	0.90	0.82	0.89	0.90	0.93	0.92	0.91	0.92	0.88	0.94	0.93
qsar-biodeg	0.92	0.89	0.92	0.92	0.92	0.92	0.92	0.92	0.92	0.93	0.92
steel-plates-fault	0.95	0.92	0.94	0.95	0.94	0.91	0.93	0.96	0.95	0.96	0.96
tic-tac-toe	0.92	0.99	1.00	1.00	0.99	1.00	1.00	0.98	1.00	0.96	1.00
vehicle	0.95	0.88	0.95	0.96	0.95	0.94	0.94	0.92	0.95	0.96	0.93
wdbc	0.99	0.99	0.99	0.99	1.00	1.00	1.00	0.99	0.99	1.00	0.99

Table 3: Per dataset results on the test set for small CC-18 datasets, averaged over 5 splits. † means 1h of HPO on CPU, ‡ means 1h of HPO on GPU. MN is MotherNet, MN no bag means a single network without bagging, and MN GD means a single network without bagging, with additional per-dataset gradient descent. It's unclear how to combine bagging and gradient descent here, which is why we consider comparison against the unbagged model.



Figure 6: Mean test-set accuracy on synthetic binary classification datasets comparing TabPFN and MotherNet to untuned variants of scikit-learn classifiers. Left: one-dimensional dataset with variable number of jumps. Right: boolean functions of varying rank.

both outperform XGBoost on the same dataasets (top rows) and are both outperformed by XGBoost on the same datasets. The last three rows of Table4 show a particular stark failure mode of TabPFN and MotherNet, who perform at chance level on parity5_plus_5, which is essentially solved by XGBoost, and lag severely behind XGBoost on teachingAssistant and schizo.

Investing these datasets, we found that there are two different failure modes present. The datasets teachingAssistant and schizo have single features that are highly informative but contain strong discontinuities with respect to the target class, see Figure C. Both could be considered data leakage via an ID column, but in essence these point to the fact that discontinuous functions with many steps, and/or memorization of ID variables are not well captured by TabPFN and MotherNet. While in these particular cases, the datasets could be considered faulty, there was information included in the data that a tree-based model was able to exploit, while TabPFN and MotherNet could not; in this case discontinuous functions with many jumps in a single continuous feature.

The parity5_plus_5 illustrated a different failure case: this dataset relies on matching boolean patterns on a subset of the columns. While [18] showed that irrelevant features degrade the performance of TabPFN, removing the irrelevant features did not improve performance on parity5_plus_5; the issue rather seems in the inability of TabPFN and MotherNet to memorize binary patterns. Based on these two failure cases, we generated families of synthetic functions to illustrate the shortcomings. We compare TabPFN and MotherNet to two simple baselines, RandomForestClassifier and MLPClassifier from scikit-learn [26] with default parameters without tuning, see Appendix C for details. Figure 6 shows that as the complexity of the dataset increases, either in terms of jumps in a 1d function, or in terms of complexity of a boolean function, TabPFN and MotherNet degrade in performance much more quickly than the Random Forest model. The MLP is able to easily learn the boolean datasets, but not the discontinuous 1d datasets; somewhat suprisingly, given the underperformance of MotherNet on this task, MotherNet slightly outperforms the MLP. We speculate that these failure cases can be addressed in future work by including similar synthetic datasets in the prior. It might also be necessary to adopt the architecture of MotherNet, for example using Fourier features [30] to account for discontinuities.

Appendix C Failure Case Dataset Generation

Inspired by the results shown in Table 4, we created two families of synthetic datasets. The first is a binary classification task on a single feature, that is distributed uniformly between 0 and 1. For each dataset that we generate, we draw 2000 samples from the uniform distribution, and $n_{\text{steps}} - 1$ cut-off points, also between 0 and 1. At each cut-off point we flip the class label. A resulting dataset for $n_{\text{steps}} = 5$ is show in Figure 8, where we show only 100 points for illustration purposes. Note that since the split into training and test data is done using an (class-stratified) i.i.d. assumption, this dataset is trivial to learn for any tree-based or neighbors-based learner. While it is possible to learn such a dataset with a neural network, this might require tuning the architecture, and using the MLP with default parameters from scikit-learn fails to learn this data.

The other family of synthetic datasets is inspired by the parity5_plus_5 dataset and is a random combination of boolean conjunctions of a certain rank. The training samples in all cases are all

model	MotherNet	TabPFN	XGBoost	MLP-Distill	XGB - MN
dataset					
KnuggetChase3	0.754	0.770	0.643	0.651	-0.111
analcatdata_apnea2	0.929	0.877	0.840	0.939	-0.089
mc2	0.770	0.767	0.681	0.726	-0.088
conference_attendance	0.572	0.576	0.498	0.538	-0.075
disclosure_z	0.576	0.572	0.509	0.581	-0.068
PieChart1	0.863	0.885	0.808	0.879	-0.055
disclosure_x_noise	0.531	0.533	0.480	0.540	-0.051
chscase_funds	0.695	0.679	0.644	0.698	-0.051
meta	0.810	0.769	0.864	0.788	0.054
analcatdata_apnea3	0.890	0.865	0.947	0.899	0.057
tae	0.650	0.675	0.708	0.699	0.058
triazines	0.760	0.772	0.821	0.731	0.061
prnn_fglass	0.809	0.852	0.889	0.825	0.080
pm10	0.496	0.511	0.591	0.531	0.094
pbcseq	0.783	0.839	0.890	0.832	0.107
schizo	0.616	0.636	0.796	0.627	0.180
teachingAssistant	0.679	0.692	0.940	0.709	0.261
parity5_plus_5	0.453	0.456	0.992	0.452	0.539

Table 4: Subset of validation data where there is a difference of at least 0.05 average ROC-AUC between MotherNet and XGBoost.

Model	Hyperparameters
Random Forest	n_estimators: randint(20, 200), max_features: choice([None, 'sqrt', 'log2']),
	max_depth: randint(1, 45), min_samples_split: choice([2, 5, 10])
MLP	hidden_size: choice([16, 32, 64, 128, 256, 512]), learning_rate: loguniform(10 ⁻⁵ , 0.01),
	n_epochs: choice([10, 100, 1000]), dropout_rate: choice([0, 0.1, 0.3]),
	n_layers: choice([1, 2, 3]), weight_decay: loguniform(10^{-5} , 0.01)
ResNet	hidden_size: choice([16, 32, 64, 128, 256, 512]), learning_rate: loguniform(10 ⁻⁵ , 0.01),
	n_epochs: choice([10, 100, 1000]), dropout_rate: choice([0, 0.1, 0.3]),
	n_layers: choice([1, 2, 3]), weight_decay: loguniform(10^{-5} , 0.01)
	hidden_multiplier: choice([1, 2, 3, 4])
KNN	n_neighbors: randint(1, 16)
XGBoost	learning_rate: loguniform(e^{-7} , 1), max_depth: randint(1, 10),
	subsample: uniform(0.2, 1), colsample_bytree: uniform(0.2, 1),
	colsample_bylevel: uniform(0.2, 1), min_child_weight: loguniform(e^{-16} , e^{5}),
	alpha: loguniform (e^{-16}, e^2) , lambda: loguniform (e^{-16}, e^2) ,
	gamma: loguniform (e^{-16}, e^2) , n_estimators: randint $(100, 4000)$
Logistic Regression	penalty: choice(['11', '12', 'none']), max_iter: randint(50, 500),
	fit_intercept: choice([True, False]), C: loguniform(e^{-5} , log(5))

Table 5: Hyperparameters for each model

binary sequences of length 10, where each bit is one feature, hence the feature space is $X = \{0, 1\}^{10}$. The labels for each dataset are constructed iteratively using a logical disjunction of conjunctions. In every iteration, a term is created by conjoining r bits chosen at random, with each bit also randomly assigned a negation or not. Terms are continually added to the disjunction until at least one-third of the samples satisfy the formula, ensuring a relatively balanced dataset. We split the dataset randomly (but class-stratified) into training and test set. This is a relaxation of the classical parity problem; for rank 1, the label would correspond simply to one of the input features and therefore should be easily learnable for any algorithm. For rank 10, the dataset is an arbitrary boolean function, which is not learnable (in the sense that seeing only the training set in expectation provides no information on the test set).

For the experiments in Figure 6, we generated 20 datasets for each rank or step, and performed five-fold stratified cross-validation for each of them.



Figure 7: Class label plotted against ID column in teachingAssistant dataset shows a strong correlation that is likely data leakage.



Figure 8: Example of a synthetic classification example in 1d.



Figure 9: Critical Difference Diagram on the TabZilla benchmark using ROC AUC, corresponding to results in Table 2.

algorithm					
TabPFN (default)	1	31	8.65	6.00	0.91
CatBoost	1	38	10.03	7.50	0.92
CatBoost (default)	1	37	10.89	9.00	0.92
XGBoost	1	32	11.35	9.00	0.91
ResNet	1	38	13.41	12.00	0.85
SAINT	1	38	13.50	11.00	0.86
RandomForest	1	37	13.83	13.50	0.89
MotherNet (default)	1	36	13.85	12.00	0.87
XGBoost (default)	1	37	14.10	13.00	0.89
DANet	1	34	15.22	14.50	0.85
ResNet (default)	1	39	15.92	16.50	0.82
LightGBM (default)	1	36	16.08	15.00	0.86
LightGBM	1	38	16.15	15.00	0.86
RandomForest (default)	1	37	16.55	14.00	0.85
NODE	1	37	16.99	17.00	0.83
SAINT (default)	1	39	17.05	16.00	0.82
FTTransformer	1	39	17.64	18.50	0.82
SVM	1	39	18.52	20.00	0.79
MLP-rtdl	1	39	18.54	17.50	0.77
NODE (default)	1	39	18.66	18.00	0.81
FTTransformer (default)	1	39	20.93	23.00	0.72
STG	1	37	21.27	23.00	0.73
DANet (default)	1	39	21.51	22.00	0.76
MLP-rtdl (default)	1	39	22.95	24.50	0.66
LinearModel	1	39	23.22	25.00	0.68
MLP	1	38	23.42	25.50	0.71
TabNet	1	39	24.27	27.00	0.71
SVM (default)	1	39	24.60	28.00	0.63
DecisionTree	1	39	26.89	28.00	0.62
TabNet (default)	1	39	27.13	29.00	0.63
KNN	1	39	27.82	29.00	0.62
VIME	1	38	28.31	31.00	0.60
MLP (default)	1	39	28.52	31.00	0.54
DecisionTree (default)	1	39	28.66	31.00	0.56
STG (default)	1	39	29.10	33.00	0.52
KNN (default)	1	39	29.12	31.00	0.57
VIME (default)	1	39	31.92	35.50	0.39

min rank max rank mean rank median rank mean AUC

I5951.9235.500.39Table 6: TabZilla algorithm ranking using normalized ROC AUC, including the default configurations
of all algorithms. TabPFN and MotherNet have no hyper-parameters and are therefore labeled
"default".

	min rank	max rank	mean rank	median rank	mean Accuracy
algorithm					
CatBoost	1	19	5.80	4.00	0.87
TabPFN	1	20	6.14	5.00	0.83
XGBoost	1	18	7.30	6.00	0.81
ResNet	1	20	8.09	8.00	0.75
SAINT	1	20	8.35	7.00	0.73
NODE	1	20	8.38	8.00	0.74
FTTransformer	1	19	8.61	8.00	0.76
RandomForest	1	20	8.70	8.00	0.76
LightGBM	1	20	8.95	8.00	0.76
MotherNet	1	20	9.29	9.00	0.72
SVM	1	19	9.59	10.50	0.69
DANet	1	19	10.29	10.00	0.73
MLP-rtdl	1	20	10.37	11.00	0.66
STG	1	20	12.38	13.00	0.56
DecisionTree	1	20	12.43	14.00	0.59
MLP	1	20	12.65	14.00	0.57
LinearModel	1	20	12.89	15.00	0.51
TabNet	1	20	13.36	15.00	0.55
KNN	1	20	14.43	16.00	0.45
VIME	3	20	15.80	17.50	0.37

Table 7: TabZilla algorithm ranking using (normalized) Accuracy, compare with Table 1 in McElfresh et al. [22]

did 1	name	d	n	k	did name	d	1
11 ł	balance-scale	5	625	3	1049 pc4	38	1458
14 ı	mfeat-fourier	77	2000	10	1050 pc3	38	156.
15 ł	breast-w	10	699	2	1063 kc2	22	522
16 ı	mfeat-karhunen	65	2000	10	1068 pc1	22	110
18 1	mfeat-morphological	7	2000	10	1462 banknote-authentication	ı 5	137
22 1	mfeat-zernike	48	2000	10	1464 blood-transfusion	5	74
23 c	eme	10	1473	3	1480 ilpd	11	58
29 o	credit-approval	16	690	2	1494 qsar-biodeg	42	105
31 c	credit-g	21	1000	2	1510 wdbc	31	56
37 o	diabetes	9	768	2	6332 cylinder-bands	40	54
50 t	tic-tac-toe	10	958	2	23381 dresses-sales	13	50
54 v	vehicle	19	846	4	40966 MiceProtein	82	108
188 e	eucalyptus	20	736	5	40975 car	7	172
458 a	analcatdata_authorship	71	841	4	40982 steel-plates-fault	28	194
469 a	analcatdata_dmft	5	797	6	40994 climate-model	21	540

Table 8: Test dataset names and properties, taken from Hollmann et al. [18]. Here did is the OpenML Dataset ID, d the number of features, n the number of instances, and k the number of classes in each dataset.

Appendix D Hyper Parameter Spaces for Baseline Methods

The hyperparameters used for the baseline models discussed in Section 3 are shown in Table 5 and were tuned with HyperOpt [2] following the setup of Hollmann et al. [18], using random search.

Appendix E Validation Set

We use the validation set of [18], as listed in Table 9.

did	name	d	n	k	did name	d	n k
13	breast-cancer	10	286	2	765 analcatdata apnea2	4	475 2
25	colic	27	368	2	767 analcatdata_apnea1	4	475 2
35	dermatology	35	366	6	774 disclosure x bias	4	662 2
40	sonar	61	208	2	778 bodyfat	15	252 2
41	glass	10	214	6	786 cleveland	14	303 2
43	haberman	4	306	2	788 triazines	61	186.2
48	tae	6	151	3	795 disclosure x tampered	4	662.2
49	heart-c	14	303	2	796 cm	8	209 2
51	heart-h	14	294	$\frac{2}{2}$	798 cholesterol	14	303 2
53	heart-statlog	14	270	$\frac{2}{2}$	801 chscase funds	3	185 2
55	henatitis	20	155	$\frac{2}{2}$	802 phosed	19	1945 2
56	vote	17	435	$\frac{2}{2}$	810 pbc	10	418 2
50	ionosphere	35	351	$\frac{2}{2}$	811 rmftsa ctoarrivals	3	264.2
61	iria	55	150	2	814 change vine?	2	204 2 168 2
101	lills wine	14	170	2	814 cliscase_ville2	12	408 Z
220	haves roth	14	1/0	2	820 cliatileiu_4	15 21	233 Z 506 2
329	mayes-rom	2	556	2	825 boston_corrected	12	500 2
222	monks-problems-1	7	330	2	826 sensory	12	5/0 2
334	monks-problems-2	/	601	2	82/ disclosure_x_noise	4	662 Z
335	monks-problems-3	~/	554	2	831 autoMpg	8	398 2
336	SPECT	23	267	2	839 kdd_el_nino-small	9	782 2
337	SPECIF	45	349	2	840 autoHorse	26	205 2
338	grub-damage	9	155	4	841 stock	10	950 2
377	synthetic_control	61	600	6	844 breastTumor	10	286 2
446	prnn_crabs	8	200	2	852 analcatdata_gsssexsurvey	10	159 2
450	analcatdata_lawsuit	5	264	2	853 boston	14	506 2
451	irish	6	500	2	854 fishcatch	8	158 2
452	analcatdata_broadwaymult	8	285	7	860 vinnie	3	380 2
460	analcatdata_reviewer	8	379	4	880 mu284	11	284 2
463	backache	32	180	2	886 no2	8	500 2
464	prnn_synth	3	250	2	895 chscase_geyser1	3	222 2
466	schizo	15	340	2	900 chscase_census6	7	400 2
470	profb	10	672	2	906 chscase_census5	8	400 2
475	analcatdata germangss	6	400	4	907 chscase census4	8	400 2
481	biomed	9	209	2	908 chscase census3	8	400 2
679	rmftsa sleepdata	3	1024	4	909 chscase census2	8	400 2
694	diggle table a2	9	310	9	915 plasma retinol	14	315 2
717	rmftsa ladata	11	508	2	925 visualizing galaxy	5	323 2
721	pwLinear	11	200	2	930 colleges usnews	34	1302 2
724	analcatdata vinevard	4	468	2	931 disclosure z	4	662.2
733	machine cpu	7	209	$\frac{1}{2}$	934 socmob	6	1156 2
738	nharvnx	11	195	$\frac{2}{2}$	939 chscase whale	9	228.2
745	auto price	16	159	$\frac{2}{2}$	940 water-treatment	37	527 2
747	servo	5	167	$\frac{2}{2}$	941 lowbwt	10	189 2
7/8	analeatdata wildeat	6	163	$\frac{2}{2}$	040 arsenic female bladder	5	550 2
750	nm10	Q	500	$\frac{2}{2}$	966 analcatdata halloffame	17	1340.2
752	wisconsin	22	104	$\frac{2}{2}$	068 analestdata hirthday	1/	365 2
756	autoDrice	16	154	2	084 analcatdata draft	4	366 2
750	meta	20	570	2	904 analoaudata_utatt	$\frac{1}{2}$	500 2
131	incia analastasta arrea?	Δ <i>Δ</i> Λ	JZ0 450	2	90/ collins	∠3 10	300.2
/04	anaicatuata_apnea5	4	430	2	990 prim_igiass	10	214 Z

Table 9: Validation dataset names and properties, taken from Hollmann et al. [18]. Here did is the OpenML Dataset ID, d the number of features, n the number of instances, and k the number of classes in each dataset.

Table 10: Validation datasets, continued

did	name	d	n k
1040		<u>u</u>	2(0.2
1048	jEdit_4.2_4.3	9	369 2
1054	mc2	40	161 2
10/1	mwl	38	403 2
10/3	jEdit_4.0_4.2	9	274 2
1100	PopularKids	11	478 3
1115	teachingAssistant	1	151 3
1412	lungcancer_GSE31210	24	226 2
1442	MegaWatt1	38	253 2
1443	PizzaCutterI	38	661 2
1444	PizzaCutter3	38	1043 2
1446	CostaMadrel	38	296 2
1447	CastMetall	38	327 2
1448	KnuggetChase3	40	194 2
1451	PieChart1	38	705 2
1453	PieChart3	38	1077 2
1488	parkinsons	23	195 2
1490	planning-relax	13	182 2
1495	qualitative-bankruptcy	7	250 2
1498	sa-heart	10	462 2
1499	seeds	8	210 3
1506	thoracic-surgery	17	470 2
1508	user-knowledge	6	403 5
1511	wholesale-customers	9	440 2
1512	heart-long-beach	14	200 5
1520	robot-failures-lp5	91	164 5

Table 11: Validation dataset, continued