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# 000 XGRAG: A GRAPH-NATIVE FRAMEWORK FOR EX- 001 PLAINING KG-BASED RETRIEVAL-AUGMENTED GEN- 002 ERATION 003

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## ABSTRACT

012  
013 Graph-based Retrieval-Augmented Generation (GraphRAG) extends traditional  
014 RAG by using knowledge graphs (KGs) to give large language models (LLMs) a  
015 structured, semantically coherent context, yielding more grounded answers. How-  
016 ever, GraphRAG reasoning process remains a “black-box”, limiting our ability to  
017 understand how specific pieces of structured knowledge influence the final out-  
018 put. Existing explainability (XAI) methods for RAG systems, designed for text-  
019 based retrieval, are limited to interpreting an LLM’s response through the rela-  
020 tional structures among knowledge components, creating a critical gap in trans-  
021 parency and trustworthiness. To address this, we introduce **XGRAG**, a novel  
022 framework that generates causally grounded explanations for GraphRAG systems  
023 by employing graph-based perturbation strategies, to quantify the contribution of  
024 individual graph components on the model’s answer. We conduct extensive exper-  
025 iments comparing XGRAG against RAG-Ex, an XAI baseline for standard RAG,  
026 and evaluate its robustness across various question types, narrative structures and  
027 LLMs. Our results demonstrate a 14.81% improvement in explanation quality  
028 over the baseline RAG-Ex across NarrativeQA, FairyTaleQA, and TriviaQA, eval-  
029 uated by F1-score measuring alignment between generated explanations and orig-  
030 inal answers. Furthermore, XGRAG’s explanations exhibit a strong correlation  
031 with graph centrality measures, validating its ability to capture graph structure.  
032 XGRAG provides a scalable and generalizable approach towards trustworthy AI  
033 through transparent, graph-based explanations that enhance the interpretability of  
034 RAG systems.

## 035 1 INTRODUCTION

036  
037 The rise of Retrieval-Augmented Generation (RAG) (Lewis et al., 2021) has significantly improved  
038 large language models (LLMs) by grounding them on external knowledge. Early RAG systems  
039 relied on retrieving unstructured text chunks, but a new frontier has emerged with **GraphRAG**  
040 (Edge et al., 2024; Guo et al., 2024; Li et al., 2025), which leverages the rich relational structure of  
041 knowledge graphs (KGs). By representing information as entities and their relationships, GraphRAG  
042 systems can retrieve semantically coherent and contextually rich information, moving beyond simple  
043 keyword matching to understand the relationships between concepts.

044 However, this advance in retrieval has exposed a critical gap in **Explainable AI (XAI)** (Wu et al.,  
045 2025). While the graph structure makes retrieval more transparent, the LLM’s subsequent reasoning  
046 process remains a “black-box.” The central question *“How the model synthesizes information from*  
047 *various graph components to arrive at its final answer?”* is left unanswered by current tools. XAI  
048 methods for RAG, such as RAG-Ex (Sudhi et al., 2024) and RAGE (Rorseth et al., 2024), were  
049 developed for standard text-based RAG and are unsuitable for structured graph inputs. They fail to  
050 pinpoint the specific relationships and/or entities within the graph that were most influential, leaving  
051 users without a clear understanding of the model’s decision-making process.

052 To address these limitations, we introduce **XGRAG**, a novel explainable AI framework tailored to  
053 Knowledge Graph-based RAG (GraphRAG) systems. XGRAG provides causally grounded expla-  
054 nations by applying graph-native perturbations to identify the most influential graph components

(nodes and edges) that contribute to an LLM’s answer. The practical applications of XGRAG are numerous. In high-stakes domains such as medicine or finance, where the cost of an incorrect or unfaithful answer is high, our framework can be used to audit the model’s reasoning process, ensuring that its conclusions are based on valid evidence. For developers, XGRAG serves as a powerful debugging tool, allowing them to pinpoint the specific knowledge graph components that may be leading to incorrect answers or hallucinations. Finally, for end-users, it fosters trust and transparency by providing a clear and understandable justification for the model’s output, turning **the black box** of the LLM’s reasoning into a transparent and auditable process. Unlike prior perturbation-based XAI methods for standard RAG, where perturbation operates solely at the text level, our work directly manipulates knowledge graphs. XGRAG offers a novel perspective on attributing the reasoning process of LLMs, by leveraging semantically coherent relationships between information units. This distinction between our graph-native approach and traditional text-based methods is illustrated in Figure 1.

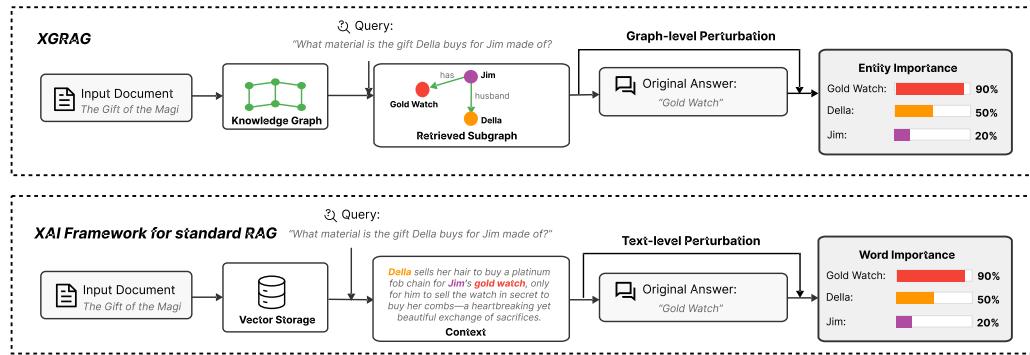


Figure 1: XGRAG vs. XAI framework for text-based RAG. Standard approaches (bottom) perturb unstructured text retrieved from a vector store to assess importance. Our framework XGRAG (top) operates on a KG, perturbing subgraphs to identify the key graph components for the LLM’s answer.

Our key contributions are: (1) a novel XAI framework using graph-based perturbation to quantify the influence of graph components on LLM responses; (2) experiments showing that XGRAG outperforms text-based baseline RAG-EX, generalizes across question types, narrative complexities, and open-source LLMs, and aligns with graph centrality measures; and (3) ablation studies confirming the value of entity deduplication and clarifying the contributions of each graph perturbation strategy.

## 2 BACKGROUND AND RELATED WORK

**Retrieval-Augmented Generation.** RAG (Lewis et al., 2021) is a framework that enhances LLMs by integrating external knowledge retrieval into the generation process. It retrieves relevant documents from a knowledge base and conditions the generation on retrieved context using an LLM (Han et al., 2024). This approach improves factual accuracy and reduces hallucinations without retraining the model (Gao et al., 2024).

Still, RAG systems often fail to answer complex questions that require synthesizing information from diverse sources, such as identifying overarching themes across a dataset (Edge et al., 2024). Therefore, recent advancements in RAG have explored integrating structured data like KGs to improve the relevance and interpretability of retrieved context (Xu et al., 2024; Wang et al., 2025). GraphRAG (Edge et al., 2024) is a prominent example that leverages the relational structure of graphs to guide retrieval based on entity relationships and graph topology, rather than relying solely on lexical similarity, which often misses semantic context. This enables the system to retrieve context that is not only topically relevant but also semantically coherent, as related entities are connected through meaningful paths in the graph (Edge et al., 2024; Han et al., 2025). However, GraphRAG’s reliance on full graph reconstruction and traversing can introduce scalability and efficiency challenges, especially when dealing with large or frequently updated datasets (Guo et al., 2024).

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108 Building on GraphRAG, LightRAG (Guo et al., 2024) introduces a more efficient and flexible re-  
109 trieval. Its key innovation is a dual-level retrieval: the low-level component targets specific entities  
110 and relationships for fine-grained queries, while the high-level component enables broader knowl-  
111 edge discovery. This design improves contextual relevance and coverage. Compared to GraphRAG,  
112 LightRAG is more efficient by integrating graph structures with vector-based similarity search and  
113 supporting incremental updates without full graph reconstruction. These features make LightRAG  
114 effective for tasks needing both entity-level precision and broader semantic understanding.

115 **Structured Explainability in RAG Systems: From Token-Level to Graph-Level Reasoning.**  
116 Explainability in RAG systems remains a central challenge (Rorseth et al., 2024; Wu et al., 2025).  
117 Traditional methods such as Chain-of-Thought reasoning (Wei et al., 2023; Bilal et al., 2025) ex-  
118 pose intermediate steps, but are often heuristic and lack causal grounding. To address this, RAG-Ex  
119 (Sudhi et al., 2024) introduced a model-agnostic, perturbation-based framework that identifies crit-  
120 ical tokens in the retrieved context. By removing words or sentences and observing changes in the  
121 output, RAG-Ex uncovers causal relationships between context and answer. However, this approach  
122 applies perturbations broadly across the entire context, without focusing on the most meaningful  
123 elements, leading to higher computational cost and lower efficiency (Balanos et al., 2025).

124 Building on this idea, KGRAG-Ex (Balanos et al., 2025) applies perturbation at the graph level, re-  
125 moving nodes, edges, or paths to generate meaningful, causally grounded explanations than token-  
126 based methods. However, it lacks a dedicated evaluation pipeline for explanation quality. This  
127 limitation undermines the plausibility of the explainability results, as there is no objective basis  
128 for evaluating or trusting the explanations produced. XGRAG addresses this by combining graph-  
129 native perturbations with systematic evaluation, identifying key graph components and quantifying  
130 explanation quality with metrics reflecting the model’s reasoning. Furthermore, unlike KGRAG-  
131 Ex, XGRAG fully leverages the superior retrieval and graph construction strategies of state-of-art  
132 GraphRAG frameworks, further enhancing both the scalability and effectiveness of our explainabil-  
133 ity pipeline.

### 135 3 METHODOLOGY

#### 137 3.1 SYSTEM ARCHITECTURE

139 Our framework augments a standard GraphRAG pipeline (Edge et al., 2024) with a perturbation-  
140 based explanation layer to generate query-specific importance for graph components. The system  
141 architecture, depicted in Figure 2, is composed of four core modules: a GraphRAG backbone, an  
142 Entity Deduplication module, a Perturber, and an Explainer.

143 The process begins with the GraphRAG backbone constructing a global knowledge graph  $G$  from  
144 the source documents. When a user submits a query  $q$ , the backbone retrieves a relevant subgraph,  
145 which we denote as  $G_{ret}$ . This subgraph is then passed to the Entity Deduplication module, which  
146 cleans the graph by merging semantically equivalent entities, resulting in a consolidated subgraph,  
147  $G_{dedup}$ . This cleaned subgraph serves as the primary context for explanation. The generator of the  
148 backbone  $g$ , generates a baseline answer,  $a_0 = g(G_{dedup})$ . The Perturber then modifies  $G_{dedup}$   
149 by manipulating its nodes or edges, creating a set of counterfactual subgraphs,  $G'_{dedup}$ . For each  
150 counterfactual subgraph, the backbone is invoked again to produce a new, counterfactual answer,  
151  $a_p = g(G'_{dedup})$ . Finally, the Explainer measures the semantic shift between each  $a_p$  and the  
152 baseline answer  $a_0$ . A significant change in the answer indicates that the perturbed graph unit was  
153 highly influential in the model’s reasoning for that specific query.

154 **GraphRAG Backbone.** Our framework is built upon a GraphRAG (Edge et al., 2024) backbone,  
155 which performs three key tasks: (1) constructing a global knowledge graph,  $G = (V, E)$ , from  
156 source documents during indexing; (2) retrieving a query-relevant subgraph,  $G_{ret}$ , for a given query  
157 during retrieval; and (3) synthesizing an answer from the retrieved context during generation.

158 The GraphRAG implementation from (Edge et al., 2024) is computationally expensive and thus  
159 unsuitable for our use case, as our perturbation-based method requires numerous pipeline executions  
160 for a single query, making computational efficiency a critical concern. To address this efficiency  
161 concern, we adopt LightRAG (Guo et al., 2024) as our backbone. Its lightweight design reduces the  
computational overhead, making our multi-run perturbation analysis feasible.

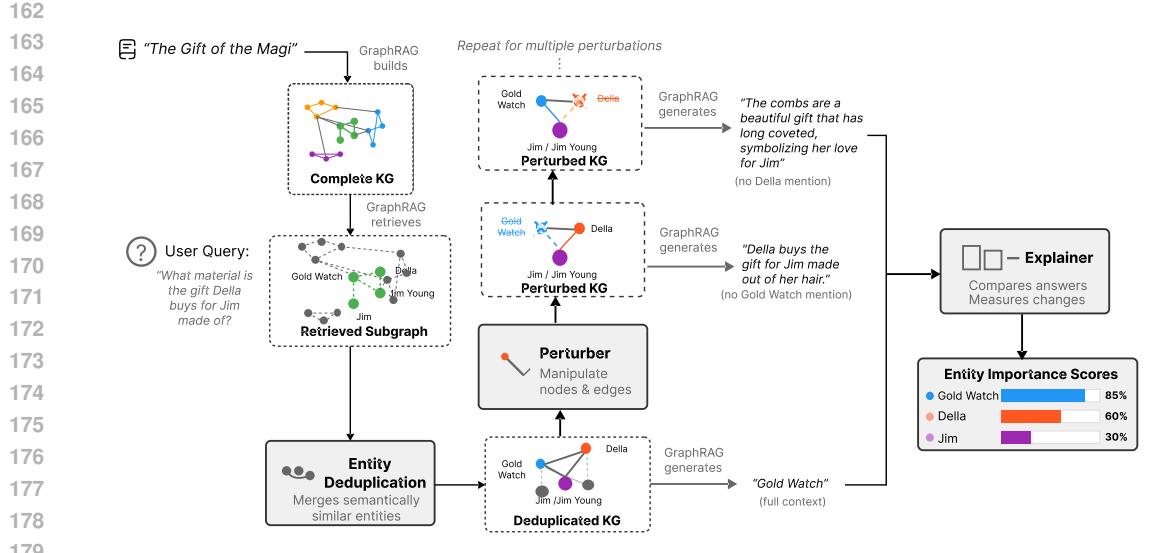


Figure 2: The XGRAG architecture. The GraphRAG backbone retrieves a subgraph, which is then deduplicated and perturbed. The Explainer module measures the semantic shift in the backbone’s generated answers to score the causal importance of each graph component.

Beyond speed, our downstream perturbation requires a clean entity knowledge base. While LightT-RAG employs a deduplication process before finalizing  $G$  during the indexing, it relies on exact key matching, i.e., only entities with identical names will be consolidated. This approach will fail to merge semantically equivalent entities with different names, such as aliases or abbreviations (e.g., "Dr. Watson" and "Watson"). This limitation results in a fragmented KG where information about a single conceptual entity is scattered across multiple nodes. To address this, we introduce an entity deduplication module to merge these near-duplicates before the perturbation stage.

**Entity Deduplication.** The initial subgraph retrieved by the backbone,  $G_{ret}$ , often contains redundant or semantically equivalent entities. The presence of redundant entities can fragment information across multiple nodes, leading to a noisy evaluation of entity importance. To resolve these inconsistencies, our deduplication module identifies and merges such entities based on the semantic similarity of entity names. We formalize this process of transforming a retrieved subgraph  $G_{ret} = (V_{ret}, E_{ret})$  into a deduplicated subgraph  $G_{dedup} = (V_{dedup}, E_{dedup})$ . In this formalization, an edge is represented as a triple  $(u, l, v)$ , where  $u$  and  $v$  are entities and  $l$  is the textual label of the relation.

1. **Similarity Graph Construction.** We build an undirected similarity graph  $G_{sim} = (V_{ret}, E_{sim})$ , where an edge  $(v_i, v_j) \in E_{sim}$  exists if the entities  $v_i, v_j \in V_{ret}$  share the same type and the cosine similarity of their name embeddings, generated by an embedding model  $\mathcal{E}$ , exceeds a predefined threshold  $\theta_{sim}$ :

$$(v_i, v_j) \in E_{sim} \iff \text{type}(v_i) = \text{type}(v_j) \wedge \text{sim}(\mathcal{E}(\text{name}(v_i)), \mathcal{E}(\text{name}(v_j))) \geq \theta_{sim}$$

2. **Clustering.** We find the connected components of  $G_{sim}$ , which partitions the set of subgraph entities  $V_{ret}$  into a set of disjoint clusters  $\mathcal{C} = \{C_1, C_2, \dots, C_k\}$ . Each cluster  $C_i$  represents a group of semantically equivalent entities.
3. **Canonical Representative Selection.** For each cluster  $C_i$ , we select a canonical representative  $v_i^*$  as the entity with the highest degree within the context subgraph  $G_{ret}$ .

$$v_i^* = \arg \max_{v \in C_i} \deg_{G_{ret}}(v)$$

4. **Graph Consolidation.** The final subgraph  $G_{dedup} = (V_{dedup}, E_{dedup})$  is built. The new vertex set is the set of canonical representatives,  $V_{dedup} = \{v_i^* \mid C_i \in \mathcal{C}\}$ . A mapping  $\phi : V_{ret} \rightarrow V_{dedup}$  sends each entity  $v \in C_i$  to its representative  $v_i^*$ . The new edge set  $E_{dedup}$  is formed by remapping original edges from  $E_{ret}$  and removing resultant self-loops:

$$E_{dedup} = \{(\phi(u), l, \phi(v)) \mid (u, l, v) \in E_{ret} \wedge \phi(u) \neq \phi(v)\}$$

216                    The textual descriptions of cluster entities are merged and assigned to the canonical repre-  
 217                    sentative.  
 218

219                    **Perturber.** Our perturber adapts the “*Perturb-Generate-Compare*” scheme from RAG-Ex (Sudhi  
 220                    et al., 2024) to graph contexts. We apply this methodology by systematically manipulating the  
 221                    deduplicated subgraph  $G_{dedup}$ . For a given subgraph  $G_{dedup}$  and a component  $p \in V_{dedup} \cup E_{dedup}$ ,  
 222                    a perturbation creates a counterfactual graph  $G'_{dedup}$ . For perturbations like node or edge removal,  
 223                    this operation is a set difference:  $G'_{dedup} = G_{dedup} \setminus \{p\}$ . A complete list of our perturbation  
 224                    strategies is provided in Table 1.

225                    Table 1: Graph-based perturbation strategies and their formalizations.  
 226

| 227 <b>Strategy</b>          | 228 <b>Description</b>   | 229 <b>Formalization</b>  |
|------------------------------|--|---|
| 229 <b>Node Removal</b>      | 230                    Removes a node $v$ and its incident edges to<br>231                    test the model’s reliance on the entity.   | $V'_{dedup} = V_{dedup} \setminus \{v\}$<br>$E'_{dedup} = E_{dedup} \setminus \{(u, l, w) \in E_{dedup} \mid u = v \vee w = v\}$  |
| 232 <b>Edge Removal</b>      | 233                    Deletes an edge $e = (u, l, v)$ while keep-<br>234                    ing its endpoints to isolate the relation-<br>235                    ship’s importance. | $V'_{dedup} = V_{dedup}$<br>$E'_{dedup} = E_{dedup} \setminus \{e\}$  |
| 236 <b>Synonym Injection</b> | 237                    Replaces an entity’s name with a synonym<br>238                    to assess sensitivity to lexical variations.   | For an entity $v$ , a new entity $v'$ is created where<br>$\text{name}(v') = \text{syn}(\text{name}(v))$ . The graph is updated as:<br>$V'_{dedup} = (V_{dedup} \setminus \{v\}) \cup \{v'\}$<br>$E'_{dedup} = \{(\phi_v(u), l, \phi_v(w)) \mid (u, l, w) \in E_{dedup}\}$<br>where $\phi_v(x)$ maps $v$ to $v'$ and other nodes to themselves. |

239                    After perturbation, each of these counterfactual subgraphs is passed to the backbone’s generator to  
 240                    produce a perturbed answer, which allows the Explainer to measure the causal impact.

241                    **Explainer.** The Explainer module quantifies the causal influence of each graph component by mea-  
 242                    suring the semantic shift it causes in the model’s output. Following RAG-Ex (Sudhi et al., 2024),  
 243                    we define the importance of a component  $p$  as the semantic distance between the baseline answer  $a_0$   
 244                    from the original subgraph ( $G_{dedup}$ ) and the counterfactual answer  $a_p$  from the perturbed subgraph  
 245                    ( $G'_{dedup}$ ). A larger distance signifies greater importance. We formalize this calculation using the  
 246                    generator function  $g$  and the complement of cosine similarity:

$$247 \quad \text{Imp}(p) = 1 - \text{sim}(a_0, a_p), \quad \text{where } a_0 = g(G_{dedup}), a_p = g(G'_{dedup})$$

249                    To assess the contribution of each perturbation, we normalize importance scores across all perturbed  
 250                    units  $P$  for a query. The normalized importance score  $\text{Imp}_{\text{norm}}(p)$  for a unit  $p \in P$  is calculated as:

$$251 \quad \text{Imp}_{\text{norm}}(p) = \frac{\text{Imp}(p)}{\max_{p' \in P} \text{Imp}(p')}$$

253                    This process ensures that the most influential unit for any given query receives a score of 1, while  
 254                    all other units are scored proportionally. A score near 1 signifies high influence, whereas a score  
 255                    near 0 suggests a minimal impact. This normalized score provides a clear and consistent measure of  
 256                    each graph component’s relative importance in the model’s reasoning process.

## 258                    4 EXPERIMENTS AND RESULTS

### 260                    4.1 DATASET AND GRAPH CONSTRUCTION

262                    We evaluate our framework on three datasets which are focused on question-answering over long-  
 263                    form documents: NarrativeQA (Kočiský et al., 2017), FairyTaleQA (Xu et al., 2022) and TriviaQA  
 264                    (Joshi et al., 2017). NarrativeQA consists of stories from books and movie scripts, with questions  
 265                    designed to assess deep narrative understanding. The FairyTaleQA dataset provides a collection  
 266                    of fairy tales with question-answer pairs aiming to evaluate comprehension of narrative structures  
 267                    and moral reasoning. Finally, TriviaQA is a large-scale QA dataset featuring questions from trivia  
 268                    domains, it is designed to test factual and contextual understanding. For our experiments, we curated  
 269                    an evaluation set by selecting representative stories that cover different categories. The questions  
 associated with these stories form our test set.

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270 **Story Classification.** To evaluate our framework’s performance across different narrative structures,  
271 we first categorize the stories individually, based on their content and complexity. This allows us  
272 to test the robustness of our explanation method on texts ranging from straightforward plots to  
273 narratives rich in dialogue or abstract themes. We define three categories: **Simple Narrative** stories  
274 feature linear plots; **Complex Plot** stories involve multiple subplots or a large cast; and **Abstract**  
275 **Concepts** stories explore philosophical themes.

276 **Question Classification.** Complementing the story-level analysis, we also classify questions to  
277 analyze performance based on cognitive complexity. Each query is categorized based on its lead-  
278 ing interrogative pronoun, which serves as a proxy for its cognitive level according to a simplified  
279 version of Bloom’s Taxonomy (Bloom et al., 1956). We distinguish between two types: **Factual**  
280 **Recall** questions are lower-order queries requiring the retrieval of explicit facts (e.g., starting with  
281 *What, Who, Where*), while **Inferential Reasoning** questions are higher-order queries that demand  
282 the synthesis of information to understand causality (e.g., starting with *Why, How*).

283 **Graph Construction.** The KG for each document collection was constructed using the GraphRAG  
284 backbone, whose LLM-based entity and relationship extraction pipeline processed the raw text to  
285 build a structured KG serving as the knowledge source for the system.

286  
287 **4.2 EXPERIMENTAL SETUP**

288 **Models.** Our framework is designed to be model-agnostic. To demonstrate this, we evaluated  
289 its performance with a diverse set of open-source LLMs and embedding models. These include  
290 gemma3-4b (Kamath et al., 2025), mistral-7b (Jiang et al., 2023), deepseek-r1-7b (Mar-  
291 janović et al., 2025), llava-7b (Liu et al., 2023), and llama3.1-8b (Grattafiori et al., 2024).  
292 All open-source models were run locally via Ollama, with which LightRAG seamlessly integrates.  
293 For consistency across experiments, each LLM handles both answer generation and graph construc-  
294 tion, and nomic-embed-text (Nussbaum et al., 2024) was used for all embedding generation.

295 **Baseline.** To demonstrate the value of our graph-specific explanation approach, we compare it  
296 against the baseline **RAG-Ex** (Sudhi et al., 2024), which applies text-level perturbations to explain  
297 vector-based RAG systems. This allows us to isolate the benefits of our graph-native approach.

300 **Ground Truth.** To establish a reproducible ground truth for our evaluation, we adopt a compu-  
301 tational approach that approximates human intuition about relevance. The core assumption is that  
302 graph components semantically similar to the final answer are the most relevant pieces of evidence.  
303 For a given query  $q$ , we first obtain the model’s baseline answer,  $a_0$ . Then, for each graph unit  $p$  (a  
304 node or an edge) in the retrieved context, we compute a relevance score,  $\text{rel}(p) = \text{sim}(a_0, p)$ . This  
305 relevance score serves a dual purpose in our ground truth definition. First, it provides a **ranked list**  
306 of all graph components, ordered from most to least relevant. This ranking is used as the ground  
307 truth for ranking-based metrics. Second, by applying a relevance threshold  $\theta_r$ , we create a **bi-**  
308 **nary classification** for each component, which is used for classification-based metrics. A graph  
309 unit  $p$  is labeled as a positive ground truth sample if its relevance score exceeds this threshold (i.e.,  
310  $\text{rel}(p) > \theta_r$ ). This method creates a “golden set” of attributions for each query  $q$ . For instance, if  
311 the query is “*What do Lucie and Mrs. Tiggy-Winkle set off to do?*” and the answer is “*They set*  
312 *off to wash clothes.*”, a node representing “*Clothes*” and an edge like “*(Mrs. Tiggy-Winkle, has*  
313 *occupation, washerwoman)*” would score highly and be included as positive ground truth samples.

314  
315 **4.3 EVALUATION**

316 We evaluate our framework using a comprehensive set of metrics that measure performance from  
317 three key perspectives: explanation accuracy, ranking quality, and graph structural alignment.

318 **Explanation Accuracy.** We treat explanation generation as a binary classification task where each  
319 graph unit is classified as either “important” or “not important.” To obtain these binary predictions,  
320 we use the normalized importance scores,  $\text{Imp}_{\text{norm}}(p)$ , generated for each graph component  $p$ .  
321 A component is classified as “important” if its score exceeds an importance threshold  $\theta_{\text{imp}}$  (i.e.,  
322  $\text{Imp}_{\text{norm}}(p) > \theta_{\text{imp}}$ ). We then evaluate the accuracy of these predictions against the ground truth  
323 using the F1-score, which is the harmonic mean of precision and recall.

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324 **Ranking Quality.** While F1-score provides a holistic view of classification accuracy, in practice,  
325 users are often most interested in the top few pieces of evidence that justify an answer. Since most  
326 graph units in a retrieved context are less important, we place a strong emphasis on evaluating  
327 whether our framework can reliably identify and rank the most critical nodes and edges. The nor-  
328 malized importance scores  $\text{Imp}_{\text{norm}}(p)$  induce a ranking of all components  $p \in V_{\text{sub}} \cup E_{\text{sub}}$ . We  
329 evaluate this ranking using two standard metrics:

330 **Mean Reciprocal Rank (MRR).** We use Reciprocal Rank (RR) because, in practice, we only care  
331 about the rank of the single most important piece of evidence. For each query, we calculate this  
332 as  $\frac{1}{\text{rank}_i}$ , where  $\text{rank}_i$  is the position of this single ground truth item in the predicted list. Mean  
333 Reciprocal Rank (MRR) (Craswell, 2009) is the average of these scores over all queries  $Q$ , where  
334 higher values indicate that the framework consistently ranks the most critical evidence at the top.

335 **Precision at k% (P@k%).** While MRR is effective for the top-ranked item, its score can be inflated  
336 by smaller context sizes, making comparisons less reliable. To address this, we use P@k%, a scale-  
337 invariant metric that measures precision within the top k% of predictions:

$$338 \text{P@k\%} = \frac{|\{\text{Top-k\% Predicted}\} \cap \{\text{Top-k\% Ground Truth}\}|}{N_k}$$

339

340 where  $N_k$  is the number of items corresponding to the top k% of the list. In our experiments, we  
341 evaluate P@k% for k values of 10, 30, and 50, to assess performance across different importance  
342 tiers, from the most critical items (top 10%) to a broader portion of the context (top 50%).

343 **Graph Structural Alignment.** To validate that our explainer’s importance scores align with the  
344 structural properties of the graph, we measure the correlation between node importance and graph  
345 centrality. We hypothesize that structurally important nodes should receive higher importance  
346 scores. We evaluate this using two standard centrality measures, Degree Centrality and PageRank.

347 **Degree Centrality.** A measure where the centrality of a node  $v \in V$  is its degree,  $C_D(v) = \deg(v)$ .

348 **PageRank.** A more sophisticated measure that assigns importance based on the quantity and quality  
349 of incoming links (Page et al., 1999). The PageRank score for a node  $v$  is defined recursively:

$$351 \text{PR}(v) = \frac{1-d}{N} + d \sum_{u \in M(v)} \frac{\text{PR}(u)}{L(u)}$$

352

353 where  $M(v)$  is the set of nodes linking to  $v$ ,  $L(u)$  is the number of outbound links from node  $u$ ,  $N$   
354 is the total number of nodes, and  $d$  is a damping factor (typically 0.85).

355 For both centrality measures, we compute the **Spearman rank correlation coefficient** ( $\rho$ ) (Daniel,  
356 1990) between the ranking of nodes induced by our explainer’s importance scores and the ranking  
357 induced by their centrality. Alongside the coefficient, we compute the **p-value** (Best & Roberts,  
358 1975) to determine the statistical significance of the correlation. A statistically significant pos-  
359 itive correlation, indicated by a low p-value (e.g.,  $< 0.05$ ), provides evidence that our graph-native  
360 explanation method captures structurally relevant information.

361

#### 362 4.4 RESULTS

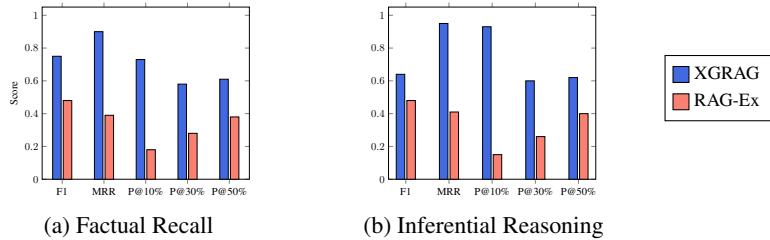
363 **Comparison with Baseline.** To demonstrate the value of our graph-native explanation approach,  
364 we compare it against the baseline **RAG-Ex** (Sudhi et al., 2024). To approach a fair comparison, we  
365 align the perturbation granularities: the baseline perturbs text at the word- and sentence-level, while  
366 our graph-native approach perturbs the graph at the corresponding node- and edge-level. To ensure  
367 a robust comparison, we evaluated both frameworks across all stories and question types from the  
368 test set. As shown in Table 2, our graph-native perturbations significantly outperform the baseline’s  
369 text-based counterparts across all metrics at both levels. This performance gap underscores the  
370 fundamental advantage of our graph-native approach, which achieves superior explanation accuracy  
371 by perturbing semantically coherent graph components rather than unstructured text.

372 **Robustness to Data and Task Variations.** To demonstrate the robustness of our framework, we  
373 conducted further a fine-grained analysis across different question types (task variations) and nar-  
374 rative structures (data variations). First, we test robustness against cognitive complexity by analyzing  
375 performance on Factual Recall and Inferential Reasoning questions. As visualized in Figure 3, our  
376 framework outperforms the baseline on both types of questions. The advantage is most observed for  
377 *Inferential Reasoning* questions, where our model’s ranking performance is significantly better with

378  
 379 Table 2: Main evaluation results comparing XGRAG against baseline RAG-Ex. All perturbations  
 380 use a removal strategy, with the baseline operating on text at word- and sentence-level and our  
 381 method operating on graph at node- and edge-level. The reported metrics are averaged across all  
 382 story and question types.

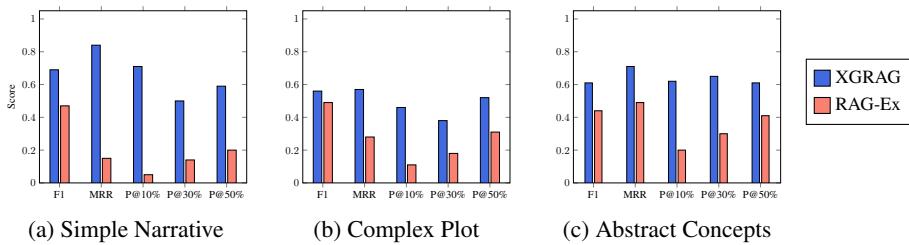
| Method            | Granularity    | F1          | MRR         | P@10%       | P@30%       | P@50%       |
|-------------------|----------------|-------------|-------------|-------------|-------------|-------------|
| RAG-Ex (Baseline) | word-level     | 0.54        | 0.23        | 0.08        | 0.11        | 0.19        |
|                   | sentence-level | 0.34        | 0.61        | 0.35        | 0.42        | 0.54        |
| XGRAG (Ours)      | node-level     | <b>0.62</b> | <b>0.72</b> | <b>0.66</b> | <b>0.44</b> | <b>0.57</b> |
|                   | edge-level     | 0.52        | 0.65        | 0.22        | 0.42        | 0.48        |

383 an MRR more than double and a P@10% over five times higher than the baseline. XGRAG proves  
 384 exceptionally effective at identifying the critical evidence needed for complex reasoning tasks.  
 385



386  
 387 Figure 3: Performance comparison on questions with different cognitive levels. These results com-  
 388 pare XGRAG and RAG-Ex using node- and word-level removal strategy, respectively, applied to the  
 389 "Goldilocks and the Three Bears" story with 11ava-7b model.  
 390

391 Second, we investigate performance consistency across different narrative structures. The results  
 392 in Figure 4 demonstrates that XGRAG achieves superior performance compared to the baseline  
 393 RAG-Ex across the three story types. Notably, the performance gap is most significant for "Simple  
 394 Narrative" stories, which suggests that even in low-complexity scenarios, our graph-native method's  
 395 ability to precisely target explicit relationships provides a substantial advantage over text-based ap-  
 396 proaches that struggle to isolate key facts from irrelevant context.  
 397



407  
 408 Figure 4: Performance comparison of XGRAG against baseline RAG-Ex across different nar-  
 409 rative structures. These results are generated using word- and node-level removal strategy with the  
 410 11ava-7b model, demonstrate our method's consistent advantage across all story types.  
 411

412 **Generalization Across LLMs.** To validate the open-source, model-agnostic **generalization** capa-  
 413 bilities of our framework, we evaluated its performance across several open-source LLMs of varying  
 414 sizes. As shown in Table 3, XGRAG shows broad compatibility for all models. Despite minor varia-  
 415 tions, both F1 and MRR scores remain robust, indicating that our graph-native perturbation and  
 416 evaluation logic is not overfitted to any specific open-source LLM.  
 417

418 **Graph Structural Alignment.** Having established the framework's robust performance and gen-  
 419 eralization capabilities, we now focus on an intrinsic evaluation of its graph-native properties. A  
 420 key hypothesis unique to graph-native approaches is that structurally important nodes should re-  
 421 ceive higher importance scores, since perturbing these nodes would result in significant contextual  
 422 loss. To access whether our explainer's importance scores implicitly reflect the underlying graph  
 423 structure, we analyzed their correlation with standard node centrality metrics.  
 424

425 Specifically, we compute the Spearman rank correlation coefficient between the importance scores  
 426 and centrality measures, filtering for statistically significant results ( $p < 0.05$ ). As shown in Fig-  
 427 ure 5, strong correlations were most observed for both metrics among statistically significant results,  
 428

432 Table 3: Performance of XGRAG across different open-source LLMs. The framework maintains  
 433 high F1 and MRR scores, demonstrating its model-agnostic nature and strong generalization. These  
 434 results were generated using the node-level removal on the "Goldilocks and the Three Bears" story.  
 435

| LLM            | F1-Score    | MRR         | P@10%       | P@30%       | P@50%       |
|----------------|-------------|-------------|-------------|-------------|-------------|
| gemma3-4b      | 0.44        | 0.53        | 0.20        | 0.52        | 0.54        |
| llava-7b       | <b>0.71</b> | <b>1.00</b> | <b>1.00</b> | <b>0.67</b> | 0.67        |
| mistral-7b     | 0.62        | <b>1.00</b> | <b>1.00</b> | 0.59        | <b>0.75</b> |
| deepseek-r1-7b | 0.58        | 0.50        | 0.25        | 0.38        | 0.56        |
| llama3.1-8b    | 0.46        | 0.79        | 0.50        | 0.50        | 0.61        |

440 particularly with Degree Centrality. This demonstrates our explainer's ability to capture graph's  
 441 topology, effectively identifying nodes that are not only semantically relevant but also structurally  
 442 central, both of which are crucial for LLM's answer generation.  
 443



444 Figure 5: Breakdown of correlation strengths for statistically significant results ( $p < 0.05$ ). Correla-  
 445 tion strength is categorized as Weak ( $|\rho| \leq 0.4$ ), Moderate ( $0.4 < |\rho| < 0.6$ ), and Strong ( $|\rho| \geq 0.6$ ).  
 446

#### 447 4.5 SCALABILITY AND EFFICIENCY ANALYSIS

448 To quantify the computational cost of XGRAG, we refer to the comparative analysis performed in  
 449 the LightRAG paper (Guo et al., 2024). Although their evaluation was conducted on a legal dataset,  
 450 the results are illustrative of the performance difference between GraphRAG and LightRAG. As  
 451 reported by Guo et al. (2024), the GraphRAG implementation incurs substantial overhead during  
 452 the retrieval phase compared to LightRAG. The cost for a single query is summarized in Table 4.  
 453

454 Table 4: Comparative cost of a single query retrieval, based on the analysis by Guo et al. (2024).  
 455  $C_{max}$  is the maximum tokens per API call.  
 456

| Backbone | Token Load        | API Calls                 |
|----------|-------------------|---------------------------|
| GraphRAG | $\approx 610,000$ | $\approx 610,000/C_{max}$ |
| LightRAG | < 100             | 1                         |

457 The total cost of generating an explanation in XGRAG, represented as  $C_{XGRAG}$ , can be formulated  
 458 as:  
 459

$$460 C_{XGRAG} = C_{baseline} + \sum_{p \in P} C_p \approx N_p \times C_{invoke}$$

461 where  $N_p = N_{entities} \vee N_{edges}$ , which is strategy-dependent, and  $C_{invoke}$  is the cost of a single  
 462 retrieval backbone invocation. By substituting  $C_{invoke}$  with the costs reported by Guo et al. (2024),  
 463 the advantage becomes clear. A hypothetical implementation of XGRAG on GraphRAG backbone  
 464 would be computationally infeasible:  
 465

$$466 C_{XGRAG-GR} \propto N_p \times (100s \text{ of API calls} + 10^5 \text{--} 10^6 \text{ tokens})$$

467 Conversely, by building on LightRAG, the cost remains manageable:  
 468

$$469 C_{XGRAG-LR} \propto N_p \times (1 \text{ API call} + 10^2 \text{ tokens})$$

470 This analysis demonstrates that while our perturbation strategies multiplies the cost of a single query,  
 471 the efficiency of LightRAG is the key enabling factor that makes XGRAG a practical and scalable  
 472 solution for explaining graph-based RAG. While scalability to extremely large Knowledge Graphs  
 473 remains a topic for future work, our approach is demonstrably efficient for the common use cases  
 474 evaluated in this paper.  
 475

486 Table 5: Ablation study on the *Entity Deduplication* module. Performance is compared using the  
 487 node-level removal perturbation strategy on the story "*Goldilocks and the Three Bears*".

| Configuration              | F1          | MRR         | P@10%       | P@30%       | P@50%       |
|----------------------------|-------------|-------------|-------------|-------------|-------------|
| XGRAG (Full Framework)     | <b>0.71</b> | <b>1.00</b> | <b>1.00</b> | <b>0.67</b> | <b>0.67</b> |
| - w/o Entity Deduplication | 0.41        | 0.66        | 0.50        | 0.36        | 0.52        |

## 492 4.6 ABLATION STUDIES

494 **Impact of Entity Deduplication.** The entity deduplication module merges synonymous entity  
 495 nodes (e.g., "*Gold Watch*", "*Watch*", and "*The Watch*") into a single canonical representation. We  
 496 compared our framework against a version where this module is disabled, leaving synonymous en-  
 497 tities as distinct nodes in the graph. As shown in Table 5, removing the deduplication module leads  
 498 to a notable degradation in performance across all metrics. The results confirm that deduplication is  
 499 a critical preprocessing step for building a **robust** knowledge graph. Without it, the graph becomes  
 500 fragmented, scattering information about a single entity across multiple nodes and undermining the  
 501 **robustness** of the explanation process.

502 **Comparison of Perturbation Strategies.** Beyond entity deduplication, our framework incorporates  
 503 distinct perturbation strategies: node removal, edge removal, and synonym injection. This study  
 504 evaluates the effectiveness of each perturbation strategy in identifying important graph components.  
 505 Each strategy is applied independently, and its performance is assessed using the previously em-  
 506 ployed set of evaluation metrics. As shown in Table 6, **Node Removal** achieves best results across  
 507 most metrics, confirming it as the most effective strategy for identifying the most critical graph com-  
 508 ponents. This suggests that the presence or absence of an entire entity serves as a strong indicator  
 509 of its causal importance. Removing a node, along with all its incident edges, results in the greatest  
 510 information loss, thereby producing the strongest causal signal when a component is important.

511 Table 6: Performance comparison of the perturbation strategies from XGRAG. The results are based  
 512 on experiments using `llava-7b` with "*Goldilocks and the Three Bears*" story as input.

| Perturbation Strategy | F1          | MRR         | P@10%       | P@30%       | P@50%       |
|-----------------------|-------------|-------------|-------------|-------------|-------------|
| Node Removal          | <b>0.71</b> | <b>1.00</b> | <b>1.00</b> | <b>0.67</b> | 0.67        |
| Edge Removal          | 0.32        | 0.84        | 0.40        | 0.30        | 0.25        |
| Synonym Injection     | 0.23        | 0.56        | 0.20        | 0.54        | <b>0.70</b> |

## 533 5 CONCLUSION

534 By leveraging graph-native perturbation strategies, **XGRAG** generates fine-grained explanations  
 535 that identify the most influential nodes and edges contributing to an LLM’s response. Experiments  
 536 across NarrativeQA, FairyTaleQA, and TriviaQA demonstrate that XGRAG outperforms text-based  
 537 baseline RAG-Ex across all metrics: explanation accuracy, ranking quality, and alignment with  
 538 graph structural properties. Moreover, XGRAG shows strong robustness and generalization, main-  
 539 taining high performance across diverse question types, narrative complexities, and multiple open-  
 540 source LLMs.

541 **Limitations and Future Work.** While XGRAG advances explainability for GraphRAG systems,  
 542 several limitations remain. Our evaluation relies on semantic similarity as the primary metric for  
 543 faithfulness assessment, although scalable, may introduce inherent biases. Future work should pri-  
 544 oritize more robust ground-truth methodologies, such as semi-automated evaluation frameworks  
 545 leveraging advanced LLMs as judges and human-annotated datasets with fine-grained relevance  
 546 scores. Additionally, our current evaluation is constrained to local LLMs and English narrative  
 547 datasets. Extending this work to incorporate larger proprietary LLMs, multilingual and domain-  
 548 specific knowledge graphs would address emerging challenges in both explanation quality and sys-  
 549 tem scalability.

## 550 536 ETHICS STATEMENT

551 This research adheres to the ICLR Code of Ethics. Our work is foundational research in Explainable  
 552 AI (XAI) with the primary goal of increasing the transparency and trustworthiness of GraphRAG  
 553 systems. This work uses publicly available datasets, including NarrativeQA, FairyTaleQA, and

---

540 TriviaQA, which are derived from published materials (e.g., books, fairy tales, movie scripts, and  
541 curated trivia). We acknowledge that while our framework is designed to be neutral, the underlying  
542 LLMs and source data may contain inherent biases. A positive ethical implication of our work is  
543 that XGRAG can be used as a tool to audit and identify such biases by making the model’s rea-  
544 soning process more transparent. We believe that by providing causal explanations, our framework  
545 contributes positively to the responsible development and deployment of advanced AI systems.

546

## 547 REPRODUCIBILITY STATEMENT

548

549 We have made every effort to ensure the reproducibility of our work. The core architecture of our  
550 XGRAG framework, including the entity deduplication and perturbation strategies, is detailed in the  
551 Methodology section. The complete experimental setup, including the specific stories and questions  
552 used from the public NarrativeQA, FairyTaleQA, and TriviaQA datasets, model versions, and all  
553 hyperparameter settings, is described in the Experiments and Results section. The source code for  
554 our framework, along with the scripts required to reproduce all experiments and generate the figures  
555 presented in this paper, will be made publicly available upon publication.

556

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664 APPENDIX  
665

666 LLM USAGE DISCLOSURE  
667

668 In accordance with ICLR policy, we disclose the use of Large Language Models (LLMs) at multiple  
669 stages of this research.

670 **LLMs as a Core Research Component.** LLMs are integral to our research methodology. As  
671 detailed in the Methodology section, an LLM serves two primary functions within the XGRAG  
672 framework: (1) as the engine for knowledge graph construction from raw text, and (2) as the answer  
673 generator within the GraphRAG backbone, producing both baseline and counterfactual answers for  
674 our perturbation analysis. The specific models used are listed in the Experimental Setup section.

675 **LLMs as an Assisting Tool.** Beyond their role in the methodology, LLMs were used as assisting  
676 tools in the preparation of this work. For manuscript writing, an LLM was used to improve grammar,  
677 clarity, and style. For software implementation, an LLM served as a coding assistant for tasks such  
678 as debugging, refactoring, and polishing the Python code for the experimental pipeline. The core  
679 scientific claims, experimental design, and analysis of results were conceived and written **by the**  
680 **human authors.**

681 **Author Responsibility.** Following ICLR policy, the authors have reviewed and take full responsi-  
682 bility for all content in this submission, including the accuracy of claims and the correctness of any  
683 text or code potentially influenced by an LLM. It is important to note that LLMs were **not** used for  
684 the evaluation of the explanations themselves; our ground truth creation and evaluation metrics are  
685 based on a computational, **non-LLM-based** approach to ensure objective and reproducible results.

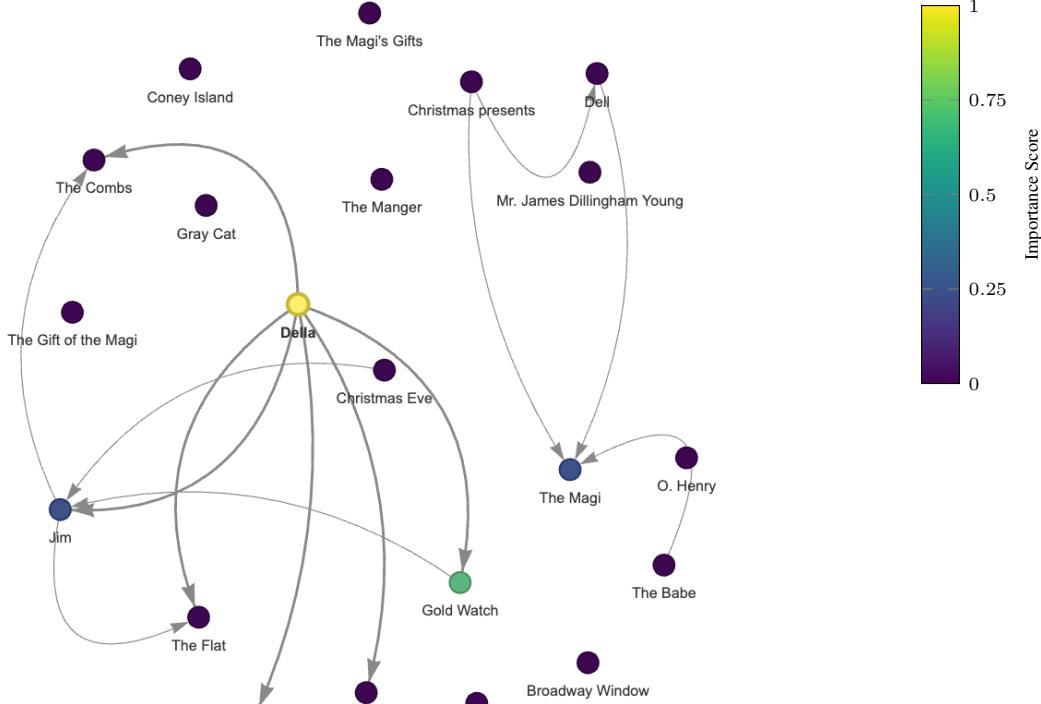
686  
687 A VISUAL ANALYSIS  
688

689 To provide an intuitive understanding of our framework’s output, we present a visual analysis based  
690 on a representative example. Consider the query from our dataset: “*What material is the gift Della*  
691 *buys for Jim made out of?*”, and answer: “*Gold watch*”.

692 Our GraphRAG backbone retrieves a subgraph containing 21 nodes and 15 edges. As visualized  
693 in Figure 6, our XGRAG framework generates a precise explanation by assigning high importance  
694 scores to the core components of the answer. The node “*Della*” receives the highest score, and the  
695 node “*Gold Watch*” the second-highest score (the most relevant node for the query). The impact of  
696 these nodes is confirmed by their perturbations: removing “*Della*” causes the model to hallucinate,  
697 while removing “*Gold Watch*” leads to incorrect answer. This demonstrates our method’s capacity  
698 to accurately identify the key entities that are causally responsible for generating the answer.

699  
700 B TABLE OF NOTATIONS

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Question: "What material is the gift Della buys for Jim made out of?"

Answer: "Gold Watch."

After perturbing "Della"

"The combs are a beautiful and expensive gift that has long coveted, symbolizing her love and appreciation for Jim."

After perturbing "Gold Watch"

"Della buys the gift for Jim made out of her hair."

Figure 6: Qualitative analysis for the query about Della's gift. The top image visualizes the retrieved subgraph, with node importance indicated by the colorbar. The bottom image shows the question and the model's generated answer.

Table 7: Summary of mathematical notations used in this paper.

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| Symbol             | Description   |
|--------------------|---|
| $q$                | A user query.   |
| $p$                | A generic graph component (node or edge).                       |
| $l$                | The textual label or description of a relation (edge).          |
| $f$                | The generator function of the GraphRAG backbone.                |
| $\mathcal{E}$      | An embedding model.   |
| $\text{sim}(a, b)$ | Cosine similarity between the embeddings of items $a$ and $b$ . |
| $G$                | The global knowledge graph.                                     |
| $V, E$             | The set of nodes (entities) and edges (relations) in a graph.   |
| $G_{\text{ret}}$   | The initial subgraph retrieved from $G$ for a query $q$ .       |

756 Table 7 – continued from previous page

| 757 <b>Symbol</b>                 | 758 <b>Description</b>   |
|-----------------------------------|--|
| 759 $G_{dedup}$                   | 760 The deduplicated subgraph used as context for explanation.                   |
| 761 $G'_{dedup}$                  | 762 A counterfactual subgraph created by perturbing $G_{dedup}$ .                |
| 763 $G_{sim}$                     | 764 An undirected similarity graph used for entity deduplication.                |
| 765 $a_0$                         | 766 The baseline answer generated from the original subgraph $G_{dedup}$ .       |
| 767 $a_p$                         | 768 The counterfactual answer generated from a perturbed subgraph $G'_{dedup}$ . |
| 769 $\text{Imp}(p)$               | 770 The raw importance score of a graph component $p$ .                          |
| 771 $\text{Imp}_{\text{norm}}(p)$ | 772 The normalized importance score of a component $p$ .                         |
| 773 $\theta_{imp}$                | 774 The importance threshold for classifying a component as important.           |
| 775 $\text{Predicted}(p)$         | 776 The binary predicted importance label for component $p$ .                    |
| 777 $a_q$                         | 778 The correct, ground truth answer for a query $q$ .                           |
| 778 $\text{rel}(p)$               | 779 The relevance score of a component $p$ relative to the answer $a_q$ .        |
| 780 $\theta_r$                    | 781 The relevance threshold for creating the binary ground truth set.            |
| 781 $\text{GroundTruth}(p)$       | 782 The binary ground truth relevance label for component $p$ .                  |
| 782 $\theta_{sim}$                | 783 The similarity threshold for merging two entities.                           |
| 783 $\mathcal{C}$                 | 784 The set of disjoint entity clusters found during deduplication.              |
| 784 $v_i^*$                       | 785 The canonical representative entity for a cluster $C_i$ .                    |
| 785 $\phi$                        | 786 A mapping from an entity to its canonical representative.                    |
| 786 $\text{rank}_i$               | 787 The rank of the top ground truth item for query $i$ .                        |
| 787 $Q$                           | 788 The set of all queries in the evaluation set.                                |
| 788 $\text{MRR}$                  | 789 Mean Reciprocal Rank.  |
| 789 $\text{P@k\%}$                | 790 Precision at k-percent.  |
| 790 $C_D(v)$                      | 791 Degree Centrality of a node $v$ .  |
| 791 $PR(v)$                       | 792 PageRank score of a node $v$ .   |
| 792 $d$                           | 793 The damping factor used in the PageRank calculation.                         |
| 793 $\rho$                        | 794 The Spearman rank correlation coefficient.                                   |

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## C DATASET DETAILS

790 This appendix provides further details on the datasets used for our evaluation. We curated evaluation  
 791 sets from the **NarrativeQA** (Kočiský et al., 2017), **FairyTaleQA** (Xu et al., 2022), and **TriviaQA**  
 792 (Joshi et al., 2017) datasets. The table below lists the documents and sample questions used to test  
 793 our framework across various narrative and cognitive complexities.

794 Table 8: Evaluation Corpus Documents and Sample Questions.

| 795 <b>Story Category</b> | 796 <b>Document Title</b>                   | 797 <b>Question Type</b> | 798 <b>Sample Questions</b>                                  |
|---------------------------|---|--------------------------|--|
| 799 Simple Narrative      | 800 <i>"Goldilocks and the Three Bears"</i> | 801 Factual              | 802 <i>"What did Goldenhair eat?"</i>                        |
| 802                       | 803   | 804                      | 805 <i>"Who lives in the house in the woods?"</i>            |
| 803                       | 804   | 805                      | 806 <i>"Where do the bears go while the porridge cools?"</i> |
| 804                       | 805   | 806                      | 807 Inferential <i>"How does Goldenhair escape?"</i>         |
| 805                       | 806   | 807                      | 808 <i>"Why did the bears leave their house?"</i>            |
| 806                       | 807   | 808                      | 809  |

Table 8 – continued from previous page

| Story Category   | Document Title   | Question Type  | Sample Questions   |
|--|--|--|--|
| 810<br>811<br>812<br>813<br>814<br>815<br>816<br>817<br>818<br>819<br>820<br>821<br>822<br>823<br>824<br>825<br>826<br>827<br>828<br>829<br>830<br>831<br>832<br>833<br>834<br>835<br>836<br>837<br>838<br>839<br>840<br>841<br>842<br>843<br>844<br>845<br>846<br>847<br>848<br>849<br>850<br>851<br>852<br>853<br>854<br>855<br>856<br>857<br>858<br>859<br>860<br>861<br>862<br>863 | "The Tale of Mrs. Tiggy-Winkle"<br><br>"The Straw, the coal and the bean story"<br><br>"Golden boy Promotions"<br><br>Complex Plot | Factual<br><br>Inferential<br><br>Factual<br><br>Inferential<br><br>Factual<br><br>Inferential<br><br>Factual<br><br>Inferential<br><br>Factual<br><br>Inferential<br><br>Factual<br><br>Inferential | "What do Lucie and Mrs. Tiggy-Winkle set off to do?"<br>"Who is well acquainted to Mrs. Tiggy-Winkle?"<br>"What has Lucie lost?"<br>"Why do Lucy and Tiggy-winkle set down the path?"<br>"Why has Mrs. Tiggy-Winkle taken Lucie's things?"<br><br>"What happened when one of the beans fell out and lay near the straw?"<br>"Who lived in a certain village?"<br>"Where did the straw, coal, and bean try to cross?"<br>"How did the bean help out the straw?"<br>"Why did the poor old woman collect a mess of beans?"<br><br>"What major fight did Golden Boy Promotions promote on May 5, 2007?"<br>"Who founded Golden Boy Promotions?"<br>"Which US boxing world champion founded 'Golden Boy Promotions' in 2001?"<br>"How did Golden Boy Promotions make history in 2006?"<br>"Why did Golden Boy's mixed martial arts promotion with Affliction fold?"<br><br>"What ingredients do the rats cover Tom Kitten with?"<br>"Who is the carpenter that came to help get Tom Kitten out of the attic?"<br>"Where do the rats escape to after they are caught?"<br>"How did Tom Kitten escape from the cupboard?" |

Table 8 – continued from previous page

| Story Category  | Document Title                                | Question Type          | Sample Questions  |
|---|---|------------------------|---|
| 864<br>865<br>866<br>867<br>868<br>869<br>870<br>871<br>872<br>873<br>874<br>875<br>876<br>877<br>878<br>879<br>880<br>881<br>882 |   |                        | <i>"Why did Tabitha put her children in the cupboard?"</i>  |
| 883<br>884<br>885<br>886<br>887<br>888<br>889<br>890<br>891<br>892  | <i>"The Adventure of the Dying Detective"</i> | Factual<br>Inferential | <i>"What did Watson believe was wrong with Holmes?"</i><br><i>"Who did Mr. Smith kill before?"</i><br><i>"Where does Homes instruct Watson to go?"</i><br><i>"How did Holmes feel when Watson touched the items in his room?"</i><br><i>"Why did Watson hide behind a screen?"</i>                |
| 893<br>894<br>895<br>896<br>897<br>898<br>899<br>900<br>901<br>902<br>903   | <i>"An Occurrence at Owl Creek Bridge"</i>    | Factual<br>Inferential | <i>"What does Peyton own?"</i><br><i>"What is Peyton's age?"</i><br><i>"Where is Peyton going to be hanged?"</i><br><i>"How is Peyton going to be executed?"</i><br><i>"How does Farquhar escape?"</i>  |
| 904<br>905<br>906<br>907<br>908<br>909<br>910<br>911<br>912   | <i>"The coming of finn story"</i>             | Factual<br>Inferential | <i>"What was also called All Hallows' Eve?"</i><br><i>"Who was captain of all the Fians?"</i><br><i>"Where did the king sit at supper?"</i><br><i>"How did Allen burn Tara?"</i><br><i>"Why was the king willing to give anything to Finn as a reward?"</i>                                       |
| 913<br>914<br>915<br>916<br>917   | <i>"Duke of Richmond"</i>                     | Factual<br>Inferential | <i>"What happened to the first creation of the Dukedom of Richmond?"</i><br><i>"Where is the family seat of the Dukes of Richmond?"</i><br><i>"Which West Sussex family seat is the home of the Dukes of Richmond and Gordon?"</i><br><i>"How did the current Dukedom of Richmond originate?"</i> |

Table 8 – continued from previous page

| Story Category    | Document Title                    | Question Type | Sample Questions   |
|-------------------|-----------------------------------|---------------|--|
|                   |                                   |               | <i>"Why did the titles of the second creation of the Duke-dom of Richmond become extinct?"</i>   |
|                   | <i>"2007 Monaco Grand Prix"</i>   | Factual       | <i>"What issue caused Kimi Räikkönen to start the race from 16th place?"</i><br><i>"Who won the Monaco Grand Prix in 2000?"</i>  |
|                   |                                   | Inferential   | <i>"Where did the pre-race testing take place to simulate the Monaco circuit?"</i><br><br><i>"How did Fernando Alonso secure pole position during qualifying?"</i><br><br><i>"Why did the FIA investigate McLaren after the race?"</i> |
| Abstract Concepts | <i>"The Peach Blossom Spring"</i> | Factual       | <i>"When was the Peach Blossom Spring written?"</i><br><br><i>"What was the forest made of?"</i><br><br><i>"What was the source of the river?"</i>   |
|                   |                                   | Inferential   | <i>"How did the villagers react to the fisherman?"</i><br><br><i>"Why were the villagers there?"</i>   |
|                   | <i>"The Gift of the Magi"</i>     | Factual       | <i>"How much cash does Della have to spend on gifts?"</i><br><br><i>"What material is the gift Della buys for Jim made out of?"</i><br><br><i>"What are the two possessions that James and Della take pride in?"</i>                   |
|                   |                                   | Inferential   | <i>"How did Jim get the cash to buy the combs?"</i><br><br><i>"Why did Della sell her hair?"</i>   |
|                   | <i>"Grandmother Story"</i>        | Factual       | <i>"What does Grandmother look like?"</i><br><br><i>"Who sits next to Grandmother in her memory?"</i><br><br><i>"Where was the rose-tree planted?"</i>   |

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Table 8 – continued from previous page

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## D ACHIEVING PUNCTUAL AND PRECISE EXPLANATIONS

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### D.1 STRICT AND MINIMALIST PROMPTING

To achieve more punctual and precise results for our perturbation analysis, we refined the default answer generation prompt from LightRAG. The original prompt is designed for general-purpose RAG and includes instructions for formatting and incorporating external knowledge. Our refined version, in contrast, is stricter and more minimal, forcing the model to be concise and ground its answer strictly in the provided context. This is critical for isolating the causal impact of a single perturbation.

The table below shows a side-by-side comparison of the two prompts.

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Table 9: Comparison of Answer Generation Prompts

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| Original Response Rules  | Refined Response Rules  |
|--|---|
| <ul style="list-style-type: none"> <li>- Target format and length: {response_type}</li> <li>- Use markdown formatting with appropriate section headings</li> <li>- Please respond in the same language as the user's question.</li> <li>- Ensure the response maintains continuity with the conversation history.</li> <li>- List up to 5 most important reference sources at the end under "References" section. Clearly indicating whether each source is from Knowledge Graph (KG) or Document Chunks (DC), and include the file path if available, in the following format: [KG/DC] file_path</li> <li>- If you don't know the answer, just say so.</li> <li>- Do not make anything up. Do not include information not provided by the Knowledge Base.</li> <li>- Additional user prompt: {user_prompt}</li> </ul> | <ul style="list-style-type: none"> <li>- Target format and length: {response_type}</li> <li>- Please respond in the same language as the user's question.</li> <li>- Avoid varying the introductory sentence. Do not use alternatives like "According to..." or "From what we know..." — consistency is key.</li> <li>- If you don't know the answer, just say so.</li> <li>- Do not make anything up. Do not include information not provided by the Knowledge Base.</li> <li>- Additional user prompt: {user_prompt}</li> </ul> |

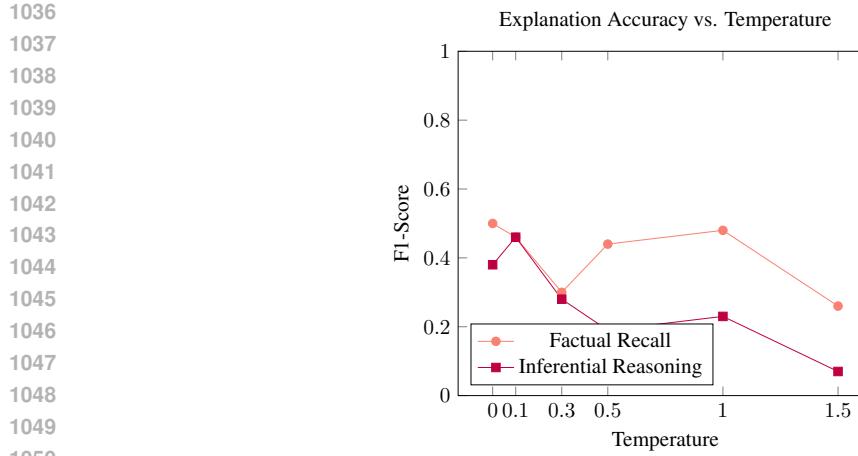
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1026 D.2 REDUCED GENERATION TEMPERATURE  
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1028 To further minimize randomness and creativity in the generated answers, we set the LLM’s temper-  
1029 ature hyperparameter to a low value of 0. This encourages the model to produce more deterministic  
1030 and factual outputs based strictly on the provided context, which is essential for a stable perturbation  
1031 analysis. A lower temperature reduces the likelihood of hallucination and ensures that the model’s  
1032 output is a direct function of the input context. As illustrated in Figure 7, a lower temperature  
1033 directly improves the final F1-score of the explanations.

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1055 D.3 HYPERPARAMETERS

1058 The experimental setup was configured with the following key parameters. For the ‘Entity Dedu-  
1059 plication’ module, the similarity threshold  $\theta_{sim}$  was set to 0.7. For ‘Ground Truth’ creation, the  
1060 relevance threshold  $\theta_r$  was set to 0.5. It is important to note that our evaluation is performed only  
1061 on questions that can be answered, mitigating the risk of evaluating biased explanations. The impor-  
1062 tance threshold  $\theta_{imp}$ , used for binary classification in the ‘Explanation Accuracy’ evaluation, was  
1063 also set to 0.5. For ‘Ranking Quality’, we evaluated Precision at  $k\%$  for  $k \in \{10, 30, 50\}$ . Finally,  
1064 the damping factor  $d$  for the ‘PageRank’ calculation was set to the standard value of 0.85.

1066 D.4 ENTITY DEDUPLICATION SENSITIVITY ANALYSIS

1069 This analysis determines the impact of varying  $\theta_{sim}$  on entity deduplication performance and justify  
1070 the threshold used in the experiment phase. Entity deduplication relies on a similarity threshold  
1071 to decide whether two entities should be merged. The analysis in Figure 8 evaluates performance  
1072 across a range of similarity thresholds from 0.0 to 1.0.

1073 Our results show that performance remains relatively stable for low thresholds (0.0–0.3), with F1  
1074 scores around 0.828. However, mid-range thresholds (0.45–0.6) exhibit a noticeable drop in F1 (as  
1075 low as 0.694). At higher thresholds (0.65), F1 increases to 0.794, and ranking metrics improve  
1076 significantly. While  $\theta_{sim} = 0.7$  does not achieve the highest F1 score overall, it consistently out-  
1077 performs other thresholds in MRR and ranking overlap metrics (Top10%, Top30%, Top50%). This  
1078 indicates superior ranking quality and retrieval consistency, which are essential for downstream  
1079 tasks. Therefore,  $\theta_{sim} = 0.7$  represents the best balance between precision, recall, and ranking  
performance, avoiding the mid-range dip and aligning with the region of maximum overlap.

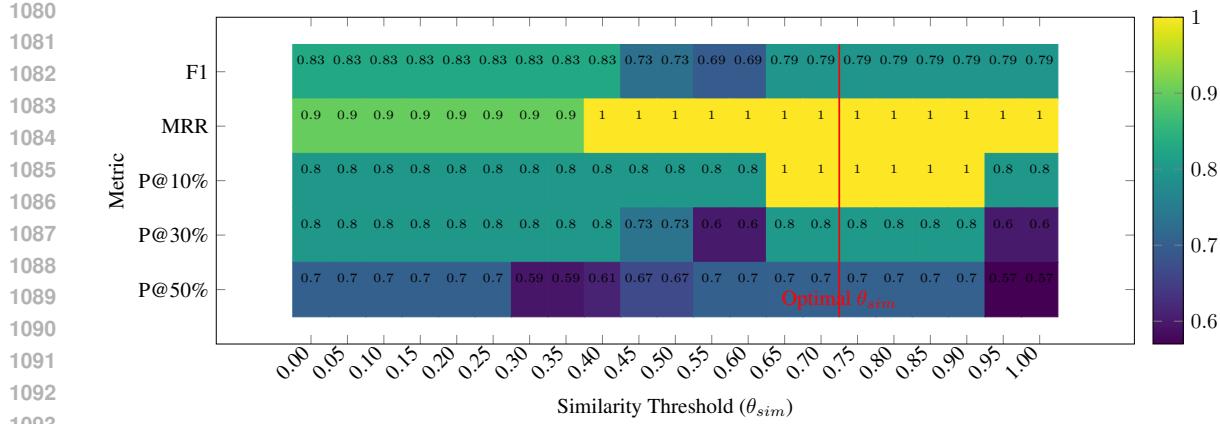


Figure 8: Sensitivity analysis of similarity threshold ( $\theta_{sim}$ ) on entity deduplication performance. Metrics include F1, Mean Reciprocal Rank (MRR), and overlap at P@10%, P@30%, and P@50%. The results are based on experiments using `llava-7b` with "Goldilocks and the Three Bears" story as input.

## D.5 GRAPH-ONLY CONTEXT

Standard RAG systems often provide both structured data (like a graph) and unstructured text chunks as context. However, for explaining a GraphRAG system, the unstructured text can introduce noise, as it may contain redundant or conflicting information. Therefore, we configured our framework to provide only the deduplicated subgraph ( $G_{dedup}$ ) as context to the answer generation model. This ensures that the explanation is based purely on the structured knowledge the model is reasoning over, eliminating noise from raw text chunks.