
Deep Graph Neural Networks via Flexible Subgraph Aggregation

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Abstract

1 Graph neural networks (GNNs), a type of neural network that can learn from graph-
2 structured data and learn the representation of nodes through aggregating neigh-
3 borhood information, have shown superior performance in various downstream
4 tasks. However, it is known that the performance of GNNs degrades gradually as
5 the number of layers increases. In this paper, we evaluate the expressive power of
6 GNNs from the perspective of subgraph aggregation. We reveal the potential cause
7 of performance degradation for traditional deep GNNs, i.e., aggregated subgraph
8 overlap, and we theoretically illustrate the fact that previous residual-based GNNs
9 exploit the aggregation results of 1 to k hop subgraphs to improve the effectiveness.
10 Further, we find that the utilization of different subgraphs by previous models is
11 often inflexible. Based on this, we propose a sampling-based node-level residual
12 module (SNR) that can achieve a more flexible utilization of different hops of sub-
13 graph aggregation by introducing node-level parameters sampled from a learnable
14 distribution. Extensive experiments show that the performance of GNNs with our
15 proposed SNR module outperform a comprehensive set of baselines.

16 1 Introduction

17 GNNs have emerged in recent years as the most powerful model for processing graph-structured data
18 and have performed very well in various fields, such as social networks [1], recommender systems
19 [2], and drug discovery [3]. Through the message-passing mechanism that propagates and aggregates
20 representations of neighboring nodes, GNNs provide a general framework for learning information
21 on graph structure.

22 Despite great success, according to previous studies [4, 5], GNNs show significant performance
23 degradation as the number of layers increases, which makes GNNs not able to take full advantage of
24 the multi-hop neighbor structure of nodes to obtain better node representations.

25 The main reason for this situation is now widely believed to be oversmoothing [4, 6, 5, 7]. However,
26 since ResNet [8] uses residual connection to solve a similar problem in computer vision and obtains
27 good results, several new works have been inspired to apply the idea of residual connection to GNNs
28 to alleviate oversmoothing and thus improve the expressive power. For example, JKNet [5] learns
29 node representations by aggregating the outputs of all previous layers at the last layer. DenseGCN [9]
30 concatenates the results of the current layer and all previous layers as the node representations of this
31 layer. APPNP [7] uses the initial residual connection to retain the initial feature information with
32 probability α , and utilizes the feature information aggregated at the current layer with probability
33 $1 - \alpha$.

34 In this paper, we evaluate the expressive power of GNNs from the perspective of subgraph aggregation.
35 Based on this perspective, we show that the single high-hop subgraph aggregation of message-passing

36 GNNs is limited by the fact that high-hop subgraphs are prone to information overlap, which
 37 makes the node representations obtained from k -hop subgraph aggregation indistinguishable, i.e.,
 38 oversmoothing occurs.

39 Based on this perspective, we conduct a theoretical analysis of previous residual-based models and
 40 find that previous methods are in fact able to utilize multiple subgraph aggregations to improve the
 41 expressiveness of the model. However, most methods tend to utilize subgraph information by fixed
 42 coefficients, which assumes that the information from the subgraph of the same hop are equally
 43 important for different nodes, which leads to inflexibility in the model’s exploitation of subgraph
 44 information and thus limits further improvement of the expressive power. Some existing methods try
 45 to overcome this inflexibility but lead to overfitting by introducing more parameters, which in turn
 46 affects the effectiveness of the model, which is demonstrated by the experiment.

47 Considering these limitations, we propose a **Sampling-based Node-level Residual module (SNR)**.
 48 Specifically, we adopt a more fine-grained node-level residual module to achieve a more flexible
 49 exploitation of subgraph aggregation, which is proved by the theoretical analysis. On the other
 50 hand, to avoid overfitting due to the introduction of more parameters, instead of learning the specific
 51 parameters directly, we first learn a correlation distribution through reparameterization trick and
 52 obtain the specific residual coefficients by sampling. Experiments verify that this sampling-based
 53 approach can significantly alleviate overfitting.

54 **Our Contributions.** (1) We reinterpret the phenomenon that the effectiveness of traditional message-
 55 passing GNNs decreases as the number of layers increases from the perspective of k -hop subgraph
 56 overlap. (2) Based on the idea of subgraph aggregation, we theoretically analyze the previous residual-
 57 based methods and find that they actually utilize multiple hop subgraph aggregation in different
 58 ways to improve the expressive power of the model, and we point out the limitations of inflexibility
 59 and overfitting in previous residual-based methods. (3) We propose a sampling-based node-level
 60 residual module that allows more flexible exploitation of different k -hop subgraph aggregations while
 61 alleviating overfitting due to more parameters. (4) Extensive experiments show that GNNs with the
 62 proposed SNR module achieve better performance than other methods, as well as with higher training
 63 efficiency, on semi-supervised tasks as well as on tasks requiring deep GNNs.

64 2 Preliminaries

65 2.1 Notations

66 A connected undirected graph is represented by $\mathcal{G} = (\mathcal{V}, \mathcal{E})$, where $\mathcal{V} = \{v_1, v_2, \dots, v_N\}$ is the set
 67 of N nodes and $\mathcal{E} \subseteq \mathcal{V} \times \mathcal{V}$ is the set of edges. The feature of nodes is given in matrix $\mathbf{H} \in \mathbb{R}^{N \times d}$
 68 where d indicates the length of feature. Let $\mathbf{A} \in \{0, 1\}^{N \times N}$ denotes the adjacency matrix and
 69 $\mathbf{A}_{i,j} = 1$ only if an edge exists between nodes v_i and v_j . $\mathbf{D} \in \mathbb{R}^{N \times N}$ is the diagonal degree matrix
 70 whose elements d_i computes the number of edges connected to node v_i . $\tilde{\mathbf{A}} = \mathbf{A} + \mathbf{I}$ is the adjacency
 71 matrix with self loop and $\tilde{\mathbf{D}} = \mathbf{D} + \mathbf{I}$.

72 2.2 Graph Neural Networks

73 A GNNs layer updates the representation of each node via aggregating itself and its neighbors’
 74 representations. Specifically, a layer’s output \mathbf{H}' consists of new representations \mathbf{h}' of each node
 75 computed as:

$$\mathbf{h}'_i = \mathbf{f}_\theta(\mathbf{h}_i, \mathbf{AGGREGATE}(\{\mathbf{h}_j \mid v_j \in \mathcal{V}, (v_i, v_j) \in \mathcal{E}\}))$$

76 where \mathbf{h}'_i indicates the new representation of node v_i and \mathbf{f}_θ denotes the update function. The
 77 key to the performance of different GNNs is in the design of the \mathbf{f}_θ and **AGGREGATE** function.
 78 Graph Convolutional Network (GCN)[10] is a classical message-passing GNNs follows layer-wise
 79 propagation rule:

$$\mathbf{H}_{k+1} = \sigma\left(\tilde{\mathbf{D}}^{-\frac{1}{2}} \tilde{\mathbf{A}} \tilde{\mathbf{D}}^{-\frac{1}{2}} \mathbf{H}_k \mathbf{W}_k\right) \quad (1)$$

80 where \mathbf{H}_k is the feature matrix of the k^{th} layer, \mathbf{W}_k is a layer-specific learnable weight matrix, $\sigma(\cdot)$
 81 denotes an activation function.

82 **2.3 Residual Connection**

83 Several works have used residual connection to solve the problem of oversmoothing. Common residual connection for GNNs are summarized below. Details are explained in Appendix A.

Table 1: Common residual connection for GNNs.

Residual Connection	Corresponding GCN	Formula
Res	ResGCN	$\mathbf{H}_k = \mathbf{H}_{k-1} + \sigma\left(\tilde{\mathbf{D}}^{-\frac{1}{2}} \tilde{\mathbf{A}} \tilde{\mathbf{D}}^{-\frac{1}{2}} \mathbf{H}_{k-1} \mathbf{W}_{k-1}\right)$
InitialRes	APNP	$\mathbf{H}_k = (1 - \alpha) \tilde{\mathbf{D}}^{-\frac{1}{2}} \tilde{\mathbf{A}} \tilde{\mathbf{D}}^{-\frac{1}{2}} \mathbf{H}_{k-1} + \alpha \mathbf{H}$
Dense	DenseGCN	$\mathbf{H}_k = \mathbf{A} \mathbf{G} \mathbf{G}_{dense}(\mathbf{H}, \mathbf{H}_1, \dots, \mathbf{H}_{k-1})$
JK	JKNet	$\mathbf{H}_{output} = \mathbf{A} \mathbf{G} \mathbf{G}_{jk}(\mathbf{H}_1, \dots, \mathbf{H}_{k-1})$

84

85 **3 Motivation**

86 Message-passing GNNs recursively update the features of each node by aggregating information
 87 from its neighbors, allowing them to capture both the graph topology and node features. For a
 88 message-passing GNNs without a residual structure, the information domain of each node after
 89 k -layer aggregation is a related k -hop subgraph. Figure 1 shows that, after two aggregation operations,
 90 nodes on layer 2 obtain 1-hop neighbor and 2-hop neighbor information in layer 0, respectively.
 91 According to the definition of the k -hop subgraph, the information of the node on layer 2 in the figure
 92 is composed of all reachable nodes information shown on layer 0. We can consider the result of
 93 k -layer residual-free message-passing GNNs is equivalent to k -time aggregation of each node on its
 94 k -hop subgraph, which we call k -hop subgraph aggregation.

95 It is evident that as the number of aggregation operations in-
 96 creases, the reachable information range of a node expands
 97 rapidly, that is, the size of its k -hop subgraph grows expo-
 98 nentially as k increases, leading to a significant increase
 99 in the overlap between the k -hop subgraphs of different
 100 nodes. As a result, the aggregation result of different nodes
 101 on their respective k -hop subgraphs becomes indistinguish-
 102 able. Furthermore, in a specific graph dataset, nodes with
 103 higher degrees tend to have a larger range of k -hop sub-
 104 graphs compared to nodes with lower degrees. As a result,
 105 the subgraphs are more likely to overlap between nodes
 106 with higher degrees, making their aggregation results more
 107 likely to become similar and indistinguishable.

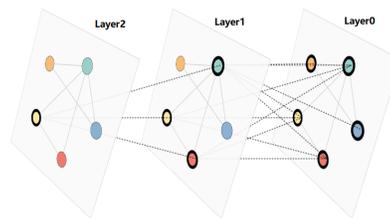


Figure 1: k -hop subgraph.

108 To verify this point, we conduct experiments on three graph datasets, Cora, Citeseer, and Pubmed.
 109 First, we group the nodes according to their degrees by assigning nodes with degrees in the range of
 110 $[2^i, 2^{i+1})$ to the i -th group. Subsequently, we perform aggregation with different layers of GCN and
 111 GAT, then calculate the degree of smoothing of the node representations within each group separately.
 112 We use the metric proposed in [11] to measure the smoothness of the node representations within
 113 each group, namely **SMV**, which calculates the average of the distances between the nodes within
 114 the group:

$$\text{SMV}(\mathbf{X}) = \frac{1}{\mathbf{N}(\mathbf{N} - 1)} \sum_{i \neq j} \mathbf{D}(\mathbf{X}_{i,:}, \mathbf{X}_{j,:}) \quad (2)$$

115 where $\mathbf{D}(\cdot, \cdot)$ denotes the normalized Euclidean distance between two vectors:

$$\mathbf{D}(\mathbf{x}, \mathbf{y}) = \frac{1}{2} \left\| \frac{\mathbf{x}}{\|\mathbf{x}\|} - \frac{\mathbf{y}}{\|\mathbf{y}\|} \right\|_2 \quad (3)$$

116 A smaller value of **SMV** indicates a greater similarity in node representations.

117 We select the most representative result illustrated in Figure 2, which shows the result of GAT on
 118 Pubmed. The rest of the results are shown in the Appendix B. It can be seen that the groups of nodes
 119 with higher degree tend to be more likely to have high similarity in the representation of nodes within
 120 the group in different layers of the model. This finding supports our claim.

121 After verifying the conclusion that subgraph overlap leads
 122 to oversmoothing through experiments, a natural idea is to
 123 alleviate the problem of large overlap of single subgraph
 124 by utilizing multiple hop subgraph aggregations, thereby
 125 alleviating oversmoothing. In the following section, we
 126 will demonstrate that the previous k -layer residual-based
 127 GNNs are actually different forms of integration of 1 to k
 128 hop subgraph aggregations.

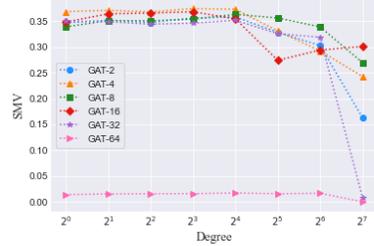


Figure 2: SMV for node groups of different degrees.

129 3.1 Revisiting Previous Models in a New Perspective

130 In the rest of this paper we will uniformly take GCN, a
 131 classical residual-free message-passing GNNs, as an exam-
 132 ple. We assume that \mathbf{H} is non-negative, so the ELU function can be ignored. In addition, the weight
 133 matrix is ignored for simplicity. Combined with the formula of GCN given in Equation 1, we can
 134 formulate the specific result of k -hop subgraph aggregation as $\mathbf{N}^k \mathbf{H}$, where $\mathbf{N} = \tilde{\mathbf{D}}^{-\frac{1}{2}} \tilde{\mathbf{A}} \tilde{\mathbf{D}}^{-\frac{1}{2}}$. To
 135 show more intuitively how different k -layer-based residual models utilize $\mathbf{N}^j \mathbf{H}$, $j = 0, 1, \dots, k$. We
 136 derive the general term formulas of their final outputs, and the results are shown in Table 2. Details
 of the derivation of the formula in this part are given in Appendix C.

Table 2: General term formulas of residual models.

Model Name	General Term Formula
ResGCN	$\mathbf{H}_k = \sum_{j=0}^k \mathbf{C}_k^j \mathbf{N}^j \mathbf{H}$
APPNP	$\mathbf{H}_k = (1 - \alpha)^k \mathbf{N}^k \mathbf{H} + \alpha \sum_{j=0}^{k-1} \sum_{i=0}^j (-1)^{j-i} (1 - \alpha)^i \mathbf{N}^i \mathbf{H}$
JKNet	$\mathbf{H}_k = \mathbf{A} \mathbf{G} \mathbf{G}_{jk}(\mathbf{N} \mathbf{H}, \dots, \mathbf{N}^{k-1} \mathbf{H})$
DenseGCN	—

137

138 From the formula in the table, we can see that, in comparison to message-passing GNNs, residual-
 139 based variants of GNNs can utilize multiple k -hop subgraphs. There are two methods to exploit
 140 them: (1) Summation, such as ResGCN and APPNP. Such methods employ linear summation over
 141 the aggregation of different hop subgraphs; (2) Aggregation functions, such as DenseNet and JKNet.
 142 Such methods make direct and explicit exploitation of different hop subgraph aggregations through
 143 methods such as concatenation.

144 However, for the first type of methods, they all employ a fixed, layer-level coefficient for linear
 145 summation of the subgraph aggregation, which assumes that the information from the subgraph of the
 146 same hop are equally important for different nodes. It will limit the expressive power of GNNs, which
 147 reveals the need to design a more fine-grained node-level residual module that can more flexibly
 148 utilize information from different k -hop subgraphs. For another type of method, they can achieve
 149 finer-grained subgraph aggregation, but the experiment find that their performance is not improved
 150 because of the more finer-grained structure, mainly because the introduction of more parameters
 151 leads to overfitting Phenomenon. In general, neither of these two types of methods has achieved a
 152 more effective improvement in the expressive power of GNNs.

153 4 The Proposed Method

154 In order to solve the two limitations of flexibility and overfitting encountered by previous residual-
 155 based models, we try to propose a node-level, more flexible, general residual module, which can

156 alleviate overfitting caused by more parameters at the same time. Based on this, we propose a
 157 sampling-based node-level generic residual module SNR. We define SNR module as:

$$\mathbf{h}_{k-1}^{(i)'} = \text{GraphConv} \left(\mathbf{h}_{k-1}^{(i)} \right) \quad (4)$$

158

$$\mathbf{h}_k^{(i)} = \mathbf{h}_1^{(i)} + \text{sigmoid}(p_{k-1}^{(i)}) \left(\mathbf{h}_1^{(i)} - \mathbf{h}_{k-1}^{(i)'} \right), \quad p_{k-1}^{(i)} \sim \mathcal{N}(\alpha_{k-1}^{(i)}, \beta_{k-1}^{(i)2}) \quad (5)$$

159 where $\mathbf{h}_k^{(i)}$ denotes the representation of k -th layer of node i , $\mathbf{h}_k^{(i)'}$ denotes the result obtained by
 160 an arbitrary GNNs layer with $\mathbf{h}_{k-1}^{(i)}$ as input. $p_k^{(i)}$ is a random number sampled from $\mathcal{N}(\alpha_k^{(i)}, \beta_k^{(i)2})$
 161 which associated with the i -th node at the k -th layer while $\alpha_k^{(i)}$ and $\beta_k^{(i)}$ are learnable parameters
 162 representing the mean and the standard deviation of this distribution, respectively. Next, we will
 163 illustrate the superiority of the SNR module in terms of flexibility and overfitting alleviation.

164 4.1 Flexibility

165 In this section, we will analyze the expressive power of GCN with SNR module and show that SNR-
 166 GCN achieves a more flexible utilization of multiple subgraph aggregations. First of all, combined
 167 with the previous definition 5, the matrix form of the recurrence formula of SNR-GCN can be written
 168 as:

$$\mathbf{H}_k = \mathbf{H}_1 + \Lambda_{k-1} \left(\mathbf{H}_1 - \tilde{\mathbf{D}}^{-1/2} \tilde{\mathbf{A}} \tilde{\mathbf{D}}^{-1/2} \mathbf{H}_{k-1} \right) \quad (6)$$

169 where Λ_k is a diagonal matrix whose i -th diagonal element is equal to $p_k^{(i)}$. We first try to obtain the
 170 general term formula of SNR-GCN according to the recursive formula and demonstrate SNR-GCN's
 171 treatment of multiple subgraph aggregations. The following theorem can be proved:

172 **Theorem 1.** *The general term formula of SNR-GCN can be deduced as: $\mathbf{H}_k =$
 173 $\sum_{i=2}^{k-1} \prod_{j=i}^{k-1} \tilde{\mathbf{N}}_j (\mathbf{M}_i - \mathbf{M}_{i-1}) + \prod_{i=1}^{k-1} \tilde{\mathbf{N}}_i (\mathbf{H}_1 + \mathbf{M}_1) - \mathbf{M}_{k-1}$ where $\tilde{\mathbf{N}}_i = -\Lambda_{i-1} \mathbf{N}$ and
 174 $\mathbf{M}_k = -(\Lambda_k \mathbf{N} + \mathbf{I})^{-1} (\mathbf{I} + \Lambda_k) \mathbf{H}_1$.*

175 The details of the proof are provided in Appendix D. From the general term formula of SNR-GCN,
 176 we can see that \mathbf{M}_k is a linear transformation of \mathbf{H}_1 . Therefore, the first two terms of the formula
 177 can be approximately regarded as a new form of subgraph aggregation. Further we can find that all
 178 1 to k hop subgraph aggregations appear in the formula, which ensures the expressive power. And
 179 because Λ_k are learnable diagonal matrixes, SNR-GCN's subgraph aggregation is learnable and
 180 more flexible, which further makes expressive power stronger. Besides, when we set $\Lambda_k = -\alpha \mathbf{I}$, the
 181 first term will be 0, and the rest terms are equivalent to APPNP's formula, which means SNR-GCN
 182 can be approximately regarded as a more fine-grained and expressive APPNP.

183 4.2 Overfitting Alleviation

184 Another key point of SNR is that it introduces randomness to alleviate overfitting. In our initial idea,
 185 we attempt to build a generic module similar to the initial residual at the node level. Based on this,
 186 we initially designed the following modules:

$$\mathbf{h}_k^{(i)} = \mathbf{h}_1^{(i)} + \text{sigmoid}(q_k^{(i)}) \left(\mathbf{h}_1^{(i)} - \mathbf{h}_{k-1}^{(i)'} \right) \quad (7)$$

187 where $q_k^{(i)}$ is a learnable parameter which associated with the i -th node at the k -th layer. After
 188 conducting experiments, we discover that the model has a high risk of overfitting when adding this
 189 module. However, we also find that if we do not learn $q_k^{(i)}$ directly through backpropagation, but first
 190 learn a normal distribution associated with it via reparameterization trick and obtain $q_k^{(i)}$ by sampling
 191 at each computation, the issue can be resolved, and the performance of the model significantly
 192 improves. To prove this, we perform an experimental verification. The details of the experiments are
 193 shown in the Appendix E.

194 It is worth noting that GCNII and SNR-GCN share a similar architecture, so both can be viewed
 195 approximately as more refined APPNP-style models. However, when faced with the problem of
 196 overfitting due to more parameters, GCNII adds an identity matrix to mitigate the issue. Later
 197 experiment results have shown that SNR-GCN's learning distribution-sampling approach is more
 198 effective in alleviating overfitting.

199 4.3 Complexity Analysis

200 Taking vanilla GCN as an example, we analyzed the additional complexity of SNR in model and time.
201 We assume that the number of nodes in the graph is n and hidden dimension is d .

202 **Model Complexity.** As described in Section 4, at each layer the SNR module learns a mean and
203 standard deviation of the corresponding distribution for each node, so the complexity can be calculated
204 as $O(n)$, and thus the additional complexity of the k -layer model equipped with SNR is $O(kn)$.

205 **Time Complexity.** The time complexity of a vanilla GCN layer mainly comes from the matrix
206 multiplication of \mathbf{N} and \mathbf{H} , hence its complexity is $O(n^2d)$. And the main computational parts of a
207 SNR module are the sampling of $p_k^{(i)}$, scalar multiplication and matrix addition, which correspond to
208 a complexity of $O(n)$, $O(nd)$, and $O(nd)$, respectively. Thus the time complexity of the SNR module is
209 $O(nd)$ and the time complexity of a GCN layer equipped the SNR module is $O(n^2d + nd)$. Therefore,
210 the introduction of the SNR module does not significantly affect the computational efficiency.

211 5 Experiment

212 In this section, we aim to experimentally evaluate the effectiveness of SNR on real datasets. To
213 achieve this, we will compare the performance of SNR with other methods and answer the following
214 research questions. **Q1:** How effective is SNR on classical tasks that prefer shallow models? **Q2:**
215 Can SNR help overcome oversmoothing in GNNs and enable the training of deeper models? **Q3:**
216 How effective is SNR on tasks that require deep GNNs? **Q4:** How efficient is the training of SNR?

217 5.1 Experiment Setup

218 In our study, we conduct experiments on four tasks: semi-supervised node classification (**Q1**),
219 alleviating performance drop in deeper GNNs (**Q2**), semi-supervised node classification with missing
220 vectors (**Q3**), and efficiency evaluation (**Q4**).

221 **Datasets.** To assess the effectiveness of our proposed module, we have used four data sets that are
222 widely used in the field of GNN, including Cora, Citeseer, Pubmed [12], and CoraFull [13] for testing
223 purposes. In addition, we also use two webpage datasets collected from Wikipedia: Chameleon and
224 Squirrel [14]. Details on the characteristics of these datasets and the specific data-splitting procedures
225 used can be found in Appendix F.1.

226 **Models.** We consider two fundamental GNNs, GCN [10] and GAT [15]. For GCN, we test the
227 performance of SNR-GCN and its residual variant models, including ResGCN [9], APPNP [7],
228 DenseGCN [9], GCNII [16] and JKNet [5]. For GAT, we directly equip it with the following
229 residual module: Res, InitialRes, Dense, JK and SNR and test the performance. Additionally, for the
230 SSNC-MV task, we compare our proposed module with several classical oversmoothing mitigation
231 techniques, including BatchNorm [17], PairNorm [18], DGN [19], Decorr [11], DropEdge [20] and
232 other residual-based methods. Further details on these models and techniques can be found in the
233 following sections.

234 **Implementations.** For all benchmark and variant models, the linear layers in the models are
235 initialized with a standard normal distribution, and the convolutional layers are initialized with
236 Xavier initialization. The Adam optimizer [21] is used for all models. Further details on the specific
237 parameter settings used can be found in Appendix F.2. All models and datasets used in this paper are
238 implemented using the Deep Graph Library (DGL) [22]. All experiments are conducted on a server
239 with 15 vCPU Intel(R) Xeon(R) Platinum 8358P CPU @ 2.60GHz, A40 with 48GB GPU memory,
240 and 56GB main memory.

241 5.2 Semi-supervised Node Classification

242 To validate the performance of SNR, we apply the module to two fundamental GNNs, GCN and
243 GAT, and test the accuracy according to the mentioned experimental setup, and compare it with four
244 classic residual modules, DenseNet, ResNet, InitialResNet and JKNet. We vary the number of layers
245 in the range of $\{1, 2, 3, \dots, 10\}$ and select the best result among all layers. Specifically, we run
246 10 times for each number of layers to obtain the mean accuracy along with the standard deviation.
247 We select the best results among all layers and report them in the Table 3. We find that GNNs with

Table 3: Summary of classification accuracy (%) results with various depths. The best results are in bold and the second best results are underlined.

Method	Cora	Citeseer	Pubmed	CoraFull	Chameleon	Squirrel
GCN	80.16±1.15	70.20±0.62	78.26±0.61	68.40±0.33	68.00±2.30	51.69±1.83
ResGCN	79.01±1.26	69.27±0.66	78.08±0.51	67.98±0.51	65.26±2.47	47.43±1.14
APNP	79.04±0.84	69.64±0.49	76.38±0.12	37.77±0.43	59.80±2.68	43.17±1.01
GCNII	78.53±0.67	69.55±1.14	76.17±0.70	68.30±0.26	64.76±2.43	<u>52.83±1.51</u>
DenseGCN	77.24±1.12	65.03±1.58	76.93±0.78	64.52±0.71	59.04±2.07	38.89±1.25
JKNet	78.16±1.21	65.33±1.66	78.10±0.55	66.11±0.49	55.75±2.93	35.95±1.10
SNR-GCN (Ours)	81.17±0.72	70.39±1.01	78.34±0.62	69.80±0.28	72.04±1.89	58.35±1.55
GAT	79.24±1.18	69.51±1.07	77.59±0.80	67.39±0.32	65.81±2.13	50.16±2.42
Res-GAT	78.43±0.99	68.15±1.25	77.27±0.52	67.67±0.32	<u>69.08±2.50</u>	49.77±1.72
InitialRes-GAT	77.77±1.51	67.48±2.15	77.46±1.17	65.49±0.42	65.90±2.98	<u>52.83±2.39</u>
Dense-GAT	78.27±2.22	64.92±1.94	76.84±0.64	66.61±0.63	63.86±3.03	43.01±1.34
JK-GAT	78.91±1.71	65.59±2.62	<u>77.70±0.64</u>	<u>67.69±0.65</u>	56.14±2.68	37.25±1.01
SNR-GAT (Ours)	79.65±0.84	69.85±0.67	77.76±0.93	68.00±0.27	69.54±2.22	55.14±1.78

248 the SNR module consistently achieve the best performance in all cases (**Q1**). However, from the
 249 experimental results, many models with residual modules have not achieved the expected results. In
 250 many cases, compared with the basic model, the accuracy is even reduced. According to previous
 251 research [18], we speculate that overfitting may have contributed to this phenomenon. To verify our
 252 hypothesis, we conduct further experiments. Given that most models in the previous experiments
 253 achieve their best performance with shallow models, we select models with two layers, train 500
 254 epochs, and report their accuracy on the training and validation sets at each epoch. The results are
 255 shown in Appendix G. Most models show signs of overfitting and SNR module demonstrates the best
 256 ability to alleviate overfitting. Specifically, in shallow GNNs with limited subgraph aggregation, most
 257 models have similar expressive abilities, and overfitting is the main factor affecting their performance.
 258 Our proposed method effectively alleviates overfitting by learning a more representative distribution,
 259 resulting in a better performance than the base models.

260 5.3 Alleviating Performance Drop in Deeper GNNs

261 As the number of layers in GNNs increases, oversmoothing occurs, resulting in performance degrada-
 262 tion. Our objective is to investigate the performance of deep GNNs equipped with SNR and observe
 263 the impact of oversmoothing on their performance. We evaluate the performance of GNNs with
 264 different residual modules on 2, 16, and 32 layers using the Cora, Citeseer, and Pubmed datasets. The
 265 "None" column represents vanilla GNNs without any additional modules. According to [16], APPNP
 266 is a shallow model, hence we use GCNII to represent GCN with initial residual connection instead.
 267 The same settings are used in section 5.4. The experimental results are presented in Table 4.

268 From Table 4, we can observe that GNNs with SNR consistently outperform other residual methods
 269 and the base models in most of cases when given the same number of layers. SNR can significantly
 270 improve the performance of deep GNNs (**Q2**). For instance, on the Cora dataset, SNR improves the
 271 performance of 32-layer GCN and GAT by **53.69%** and **56.20%**, respectively. By flexibly utilizing
 272 multiple subgraph aggregation results with our SNR module, we can enhance the expressive power
 273 of the model and produce more distinctive node representations than those of regular GNNs, thereby
 274 overcoming the oversmoothing problem. These results suggest that we can train deep GNNs based
 275 on SNR, making them suitable for tasks that require the use of deep GNNs.

276 5.4 Semi-supervised Node Classification with Missing Vectors

277 When do we need deep GNNs? [18] first proposed semi-supervised node classification with missing
 278 vectors (SSNC-MV), where nodes' features are missing. SSNC-MV is a practical problem with
 279 various real-world applications. For example, new users on social networks usually lack personal
 280 information [23]. Obviously, we need more propagation steps to effectively aggregate information
 281 associated with existing users so that we can obtain representations of these new users. In this
 282 scenario, GNNs with more layers clearly perform better.

Table 4: Node classification accuracy (%) on different number of layers. The best results are in bold and the second best results are underlined.

Dataset	Method	GCN			GAT		
		L2	L16	L32	L2	L16	L32
Cora	None	79.50±0.84	69.83±2.47	25.31±12.49	79.11±1.55	75.44±1.08	22.74±7.47
	Res	78.73±1.27	78.46±0.79	38.70±8.20	78.36±1.42	34.80±6.26	32.06±0.54
	InitialRes	77.67±0.51	77.74±0.73	<u>77.92±0.56</u>	77.20±1.54	74.99±0.75	25.08±7.27
	Dense	75.24±1.73	71.34±1.51	75.43±2.49	76.80±1.71	74.75±2.22	<u>75.70±2.20</u>
	JK	76.28±1.73	72.39±3.20	75.03±1.11	78.06±0.51	<u>76.66±1.39</u>	23.29±8.45
	SNR (Ours)	80.58±0.82	78.55±0.92	79.00±1.43	79.69±0.55	77.92±1.54	78.94±0.80
Citeseer	None	68.31±1.40	54.07±2.48	34.84±1.60	68.64±1.20	59.16±2.44	24.37±3.59
	Res	67.68±1.36	63.99±1.12	25.96±4.27	67.55±1.10	28.53±4.93	24.70±4.12
	InitialRes	68.23±0.95	68.29±0.92	68.74±0.61	66.86±1.60	60.24±2.29	23.78±4.87
	Dense	64.83±0.94	58.42±2.96	58.75±3.37	64.58±2.07	61.17±1.78	<u>61.87±2.91</u>
	JK	64.69±1.44	58.38±3.36	58.63±4.76	65.84±2.02	<u>62.64±1.66</u>	23.09±4.02
	SNR (Ours)	70.18±0.61	<u>67.07±1.78</u>	<u>66.27±2.00</u>	69.71±0.92	67.51±2.28	66.53±2.48
Pubmed	None	77.53±0.73	76.16±0.96	51.29±11.71	77.07±0.52	77.49±0.65	53.20±9.18
	Res	<u>77.64±1.01</u>	<u>77.65±0.78</u>	73.31±7.15	77.36±0.60	50.16±7.65	43.46±3.30
	InitialRes	75.66±0.82	75.15±0.48	75.31±0.55	77.42±0.79	77.42±0.82	44.96±5.91
	Dense	76.81±1.06	74.01±2.36	76.33±1.17	76.66±0.61	76.38±1.26	<u>76.50±1.47</u>
	JK	77.61±0.78	76.31±1.45	<u>76.59±1.53</u>	<u>77.48±0.84</u>	<u>77.75±0.77</u>	40.84±0.23
	SNR (Ours)	77.84±0.51	78.02±0.71	77.36±0.78	77.51±0.62	78.17±0.85	77.77±0.46

Table 5: Test accuracy (%) on missing feature setting. The best results are in bold and the second best results are underlined.

Method	GCN						GAT					
	Cora		Citeseer		Pubmed		Cora		Citeseer		Pubmed	
	Acc	#K										
None	57.3	3	44.0	6	36.4	4	50.1	2	40.8	4	38.5	4
BatchNorm	71.8	20	45.1	25	70.4	30	72.7	5	48.7	5	60.7	4
PairNorm	65.6	20	43.6	25	63.1	30	68.8	8	50.3	6	63.2	20
DGN	<u>76.3</u>	20	50.2	30	72.0	30	<u>75.8</u>	8	54.5	5	72.3	20
DeCorr	73.8	20	49.1	30	73.3	15	72.8	15	46.5	6	72.4	15
DropEdge	67.0	6	44.2	8	69.3	6	67.2	6	48.2	6	67.2	6
Res	74.06±1.10	7	57.52±1.30	6	76.32±0.41	8	74.86±1.25	6	57.88±2.79	4	<u>76.70±0.55</u>	7
InitialRes	60.68±1.29	2	46.86±4.14	10	69.14±0.90	7	60.68±1.29	2	57.34±3.78	4	76.10±0.70	4
Dense	70.52±3.21	10	54.96±2.25	9	75.26±1.32	8	70.52±3.21	10	58.28±0.14	10	75.22±1.21	15
JK	72.68±2.61	8	<u>57.54±1.14</u>	10	<u>76.44±1.51</u>	20	72.68±2.63	8	<u>58.82±2.02</u>	5	76.12±0.87	10
SNR (Ours)	76.34±0.68	7	61.78±1.41	9	76.92±0.70	8	77.02±0.89	9	61.00±1.07	8	77.00±0.74	20

283 Previous research has shown that normalization techniques can be effective in mitigating oversmooth-
 284 ing, and further, exploring deeper architectures. Therefore, we apply several techniques that can
 285 overcome oversmoothing and residual modules to GCN and GAT to compare their performance on
 286 tasks that require deep GNNs.

287 We remove the node features in the validation and test set following the idea in [11, 18, 19]. We
 288 reuse the metrics that already reported in [11] for None, BatchNorm [17], PairNorm [18], DGN
 289 [19], DeCorr [11], and DropEdge [20]. For all residual-based models, the results are obtained by
 290 varying the number of layers in $\{1, 2, 3, \dots, 10, 15, \dots, 30\}$ and running five times for each number
 291 of layers. We select the layer #K that achieves the best performance and report its average accuracy
 292 along with the standard deviation. The results are reported in Table 5.

293 Our experiments show that GNNs with the SNR module outperform all previous methods (**Q3**).
 294 Additionally, we find that for most models, the number of layers to reach the best accuracy is relatively
 295 large, which indicates that it is necessary to perform more propagation to gather information from
 296 further nodes so that we can obtain effective representations of nodes with missing features.

297 **5.5 Efficiency Experiment**

298 In real-world tasks, the rate at which a model achieves optimal performance through training is often
 299 important, and this affects the true effectiveness and time consumption of the model in real-world
 300 applications. To enable concrete measurement and comparison, here we define the following metrics
 301 for model training efficiency:

$$\text{Efficiency} = \frac{\text{Accuracy}}{\text{Time}} \tag{8}$$

302 where **Accuracy** denotes the accuracy of the model when it reaches its optimal performance and
 303 **Time** denotes the time when the model reaches its optimal performance. The definition of this
 304 formula shows that a larger **Efficiency** represents a higher performance per unit time improvement,
 305 and therefore a higher training efficiency.

306 Based on the above equation, we evaluate the training efficiency of vanilla GNNs and SNR-GNNs.
 307 We use the 2, 4, 8, 16, 32, and 64-layer and average five **Efficiency** calculated for each layer of
 308 the model. Specifically, each **Efficiency** is calculated based on the time for the model to reach the
 309 highest accuracy on the validation set after 100 epochs of training and the accuracy achieved on the
 310 test set at that time. Figure 3 shows the models’ **Efficiency** on Cora. The results on other datasets
 are shown in the Appendix H. It can be noticed that the training efficiency decreases as the number

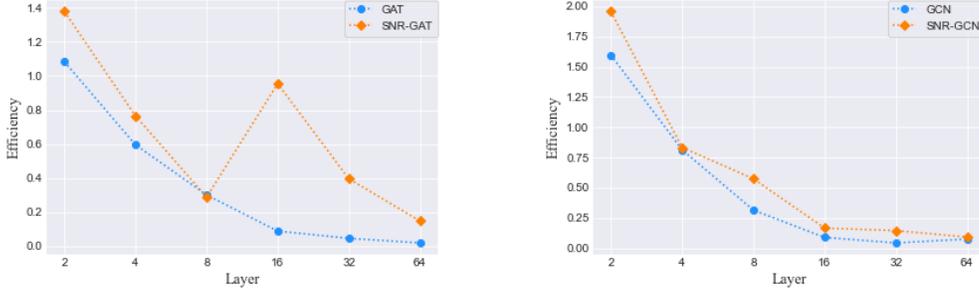


Figure 3: Efficiency for different models at different layers.

311 of layers increases, which is due to the increase in training time caused by the rise in the number of
 312 model parameters. However, in most cases, compared to vanilla GNNs, our SNR module is able to
 313 maintain the highest training efficiency (**Q4**).
 314

315 **6 Conclusion**

316 Our work proposes a new perspective for understanding the expressive power of GNNs: the k -hop
 317 subgraph aggregation theory. From this perspective, we have reinterpreted and experimentally
 318 validated the reason why the performance of message-passing GNNs decreases as the number of
 319 layers increases. Furthermore, we have evaluated the expressive power of previous residual-based
 320 GNNs based on this perspective. Building on these insights, we propose a new sampling-based
 321 generalized residual module SNR and show theoretically that SNR enables GNNs to more flexibly
 322 utilize information from multiple k -hop subgraphs, thus further improving the expressive power of
 323 GNNs. Extensive experiments demonstrate that the proposed SNR can effectively address the issues
 324 of overfitting in shallow layers and oversmoothing in deep layers that are commonly encountered in
 325 message-passing GNNs, and significantly improves the performance, particularly in SSNC-MV tasks.
 326 Our research will facilitate a deeper exploration of deep GNNs and enable a wider range of potential
 327 applications.

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