

How does the pre-training objective affect what large language models learn about linguistic properties?

Anonymous ACL submission

Abstract

Several pre-training objectives, such as masked language modeling (MLM), have been proposed to pre-train language models (e.g. BERT) with the aim of learning better language representations. However, to the best of our knowledge, no previous work so far has investigated how different pre-training objectives affect what BERT learns about linguistic properties. We hypothesize that linguistically motivated objectives (e.g. MLM) should help BERT to acquire better linguistic knowledge compared to using non-linguistically motivated objectives, i.e. hard for humans to guess the association between the input and the label to be predicted. To this end, we pre-train BERT with two linguistically motivated objectives and three non-linguistically motivated ones. We then probe for linguistic characteristics encoded in the representation of the resulting models. We find strong evidence that there is no actual differences in probing performance between the representations learned by the two different types of objectives. These surprising results question the dominant narrative of linguistically informed pre-training.¹

1 Introduction

The most popular way to pre-train a transformer-based (Vaswani et al., 2017) language model (LM), e.g. BERT (Devlin et al., 2019), is by optimizing a masked language modeling (MLM) objective. The MLM task was inspired by the Cloze Task (Taylor, 1953), where humans were asked to guess omitted words in a sentence using its context, knowledge of syntax and other skills. The premise is that such an objective will guide a LM to encode linguistic information.

Apart from MLM, different types of objectives have been recently proposed. Yang et al. (2019) introduced a pre-training objective based on token order permutations. Clark et al. (2020) proposed

a Replaced Token Detection pre-training task, that uses the output of a small MLM to corrupt the input by replacing some of the tokens. It then trains a discriminative model to predict if a token has been replaced or not. Aroca-Ouellette and Rudzicz (2020) explored various sentence and token-level auxiliary pre-training tasks (e.g. sentence ordering, term-frequency prediction), as better alternatives to the next sentence prediction (NSP) auxiliary task originally used to train BERT. Lan et al. (2020) introduced the sentence-order prediction task that focuses on the inter-sentence coherence, by predicting if two contiguous sentences have been swapped or not. Iyer et al. (2020) proposed another inter-sentence pre-training task, that helps LMs to encode discourse relationships between sentences using contrastive learning. Yamaguchi et al. (2021) showed that a non-linguistically intuitive task (i.e. masked first character prediction) can effectively be used for pre-training.

Meanwhile, several studies have explored how well and to what extent LMs learn linguistic information. This is usually examined using probing tasks, i.e. simple classification tasks that test the LM’s encodings for a single linguistic feature such as grammatical information. It has been found through probing that BERT encodes syntactic (Tenney et al., 2019; Liu et al., 2019; Mischi and Dell’Orletta, 2020; Hewitt and Manning, 2019; Jawahar et al., 2019) and semantic information (Ettinger, 2020; Jawahar et al., 2019; Tenney et al., 2019). However, Hall Maudslay and Cotterell (2021) argue that BERT’s syntactic abilities may have been overestimated.

In this paper, we hypothesize that linguistically motivated objectives (e.g. MLM) should help BERT to acquire better linguistic knowledge compared to using dummy or non-linguistically motivated objectives, i.e. tasks that are hard for humans to guess the association between the input and the label to be predicted. To this end, we seek to an-

¹Code will be made publicly available.

082 swer the following research question: *How does*
083 *the pre-training objective affect what LMs learn*
084 *about the English language?*

085 Our findings challenge the MLM status quo,
086 showing that pre-training with dummy, non-
087 linguistically informative objectives (§2) results
088 in models with similar linguistic capabilities, as
089 measured by standard probing benchmarks (§3).
090 These surprising results (§4) suggest that careful
091 analysis of how LMs learn is critical to further im-
092 prove language modeling (§5).

093 2 Pre-training Objectives

094 We experiment with five different pre-training ob-
095 jectives. Two of them are considered linguistically
096 motivated while the rest are not.

097 2.1 Linguistically Motivated Objectives

098 **Masked Language Modeling (MLM):** We use
099 MLM as our first linguistically motivated pre-
100 training objective. First introduced by Devlin et al.
101 (2019), MLM randomly chooses 15% of the tokens
102 from the input sentence and replaces 80% of them
103 with a [MASK] token, 10% with a random token,
104 and 10% remain unchanged.

105 **Manipulated Word Detection (S+R):** We also
106 experiment with a simpler linguistically motivated
107 objective, where the model selects and replaces
108 10% of input tokens with shuffled tokens from
109 the same input sequence. Concurrently, it selects
110 and replaces another 10% of input tokens with ran-
111 dom tokens from the vocabulary (Yamaguchi et al.,
112 2021).

113 2.2 Non-Linguistically Motivated Objectives

114 We assume that tasks that are hard for humans (such
115 as a completely random prediction task) will make
116 less likely the deeper layers of BERT (i.e. closer to
117 the output layer) to acquire meaningful information
118 about language. We also hypothesize that layers
119 closer to the input might learn word co-occurrence
120 information (Sinha et al., 2021).

121 **Masked First Character Prediction (First Char):**
122 For our first non-linguistically motivated pre-
123 training objective, we use the masked first char-
124 acter prediction introduced by Yamaguchi et al.
125 (2021). In this task, the model predicts only the
126 first character of the masked token (e.g. ‘[c]at’ and
127 ‘[c]omputer’ belong to the same class). The model

128 predicts the first character as one of 29 classes, in-
129 cluding the English alphabet and digit, punctuation
130 mark, and other character indicators.

131 **Masked ASCII Codes Summation Predic-**
132 **tion (ASCII):** We also propose a new non-
133 linguistically motivated pre-training objective,
134 where the model has to predict the summation of
135 the ASCII code values of the characters in a masked
136 token. To make this harder and keep the number of
137 classes relatively small, we define a 5-way classi-
138 fication task by taking the modulo 5 of the ASCII
139 summation: $V = [\sum_i \text{ascii}(\text{char}_i)] \% 5$. Guess-
140 ing the association between the input and such la-
141 bel, is an almost impossible task for a human.

142 **Masked Random Token Classification (Ran-**
143 **dom):** Finally, we propose a completely random
144 objective where we mask 15% of the input tokens
145 and we assign each masked token a class from 0 to
146 4 *randomly* for a 5-way classification similar to the
147 ASCII task. We assume that a model pre-trained
148 with a random objective should not be able to learn
149 anything meaningful about linguistic information.

150 3 Probing Tasks

151 Probing tasks (Adi et al., 2016; Conneau et al.,
152 2018; Hupkes et al., 2018) are used to explore in
153 what extent linguistic properties are captured by
154 LMs. A model is normally trained, using the repre-
155 sentations of a language model, to predict a specific
156 linguistic property. If it achieves high accuracy, it
157 implies that the LM encodes that linguistic prop-
158 erty. In this work, we use six standard probing tasks
159 introduced by Conneau et al. (2018) to examine the
160 representation output for each layer of the different
161 LMs we pre-train. These tasks probe for surface,
162 syntactic and semantic information (i.e. two tasks
163 per linguistic category). The dataset for each prob-
164 ing task contains 100k sentences for training, 10k
165 sentences for validation and another 10k sentences
166 for testing.² We train a logistic regression (LR)
167 classifier for each probing task by only tuning the
168 L2 regularization strength (Conneau et al., 2018).

169 **Surface information tasks:** **SentLen** aims for
170 correctly predicting the number of words in a sen-
171 tence. **WC** tests if the representations preserve
172 information about the original words in a sentence
173 by predicting which word the sentence contains out
174 of 1000 words.

²The datasets are all publicly available by Conneau and Kiela (2018).

	SentLen					WC				
	1	3	6	9	12	1	3	6	9	12
Major.	20.0					0.5				
BASE - Devlin et al. (2019) (Upper Bound)										
MLM+NSP	93.9	96.2	88.4	80.1	69.5	24.9	66.5	63.5	47.9	49.1
BASE										
MLM	87.6	88.0	87.6	88.1	88.0	47.0	71.1	74.7	74.2	73.1
S+R	87.5	87.8	88.0	87.9	88.0	47.0	69.7	74.4	73.9	72.5
First Char	87.7	87.3	87.3	87.6	87.7	47.7	70.9	74.1	73.2	71.5
ASCII	87.8	88.0	88.1	88.2	88.1	49.0	70.8	75.0	75.4	72.9
Random	87.6	87.7	87.7	88.0	87.8	45.9	70.5	74.7	74.5	72.0

Table 1: Accuracy on surface information probing tasks for layers 1, 3, 6, 9, and 12 of each model.

Syntactic information tasks: **TreeDepth** tests if the representations preserve information about the hierarchical structure of a sentence, by predicting the depth of its parse tree. **TopConst** predicts the top constituents of the parse tree of a sentence.

Semantic information tasks: **SubjNum** predicts if the subject of the main clause is singular or plural. **ObjNum** tests if the direct object of the main clause is singular or plural.

4 Experiments & Results

4.1 Experimental Setup

Models We pre-train BERT-BASE (Devlin et al., 2019) models by replacing MLM and the next sentence prediction (NSP) objectives, with one of the linguistically or non-linguistically motivated pre-training tasks (§2).³

Pre-training Data All models are pre-trained on the BookCorpus (Zhu et al., 2015) and English Wikipedia from Hugging Face.⁴ The text is tokenized using Byte-Pair-Encoding (Sennrich et al., 2016), resulting to a total of 2.7 billion tokens.

Pre-training Details Due to limited computational resources, each model is pre-trained for 5 days using two NVIDIA Tesla V100 (SXM2 - 32GB). We use a batch size of 32 for BASE, and 64

³For completeness, we also pre-train two smaller model architectures, MEDIUM and SMALL, from (Turc et al., 2019) as in Yamaguchi et al. (2021). The MEDIUM model has 8 hidden layers and 8 attention heads. The SMALL model has 4 hidden layers and 8 attention heads. Both, MEDIUM and SMALL, models have feed-forward layers of size 2048 and hidden layers of size 512. More hyperparameter details can be found in Appendix A

⁴<https://github.com/huggingface/datasets>

for MEDIUM and SMALL. We optimize the models using Adam (Kingma and Ba, 2014).⁵

4.2 Probing Results

Surface information Table 1 shows results for the two surface information probing tasks (SentLen and WC), using the representations from the five BERT-BASE models as inputs to the LR model. We first observe that *the predictive performance of models trained on the representations learned using non-linguistically motivated objectives (e.g. First Char, ASCII, Random), are comparable to those trained on representations learned with linguistically motivated objectives (e.g. MLM)*. For example using representations from layer 12 on the SentLen probing task, representations learned with the non-linguistically motivated ASCII pre-training objective achieve the best performance with 88.1%, while the model pre-trained with the First Char learned representations achieves the lowest performance with 87.7%.

Syntactic information Similar to the surface information probing tasks, the results of the syntactic probing tasks in Table 2 show that the performance of models trained on representations learned with linguistically motivated objectives is very similar to ones trained on non-linguistically learned representations. For instance, in the TreeDepth probing task using representation from layer 1, the difference between the highest accuracy and the lowest accuracy is just 0.7%. In the TopConst probing task, both the model pre-trained using S+R and the model pre-trained using ASCII achieve the best

⁵We also include results from fine-tuning models on the General Language Understanding Evaluation (GLUE) benchmark (Wang et al., 2018) in Appendix B, examining their performance on downstream tasks.

	TreeDepth					TopConst				
	1	3	6	9	12	1	3	6	9	12
Major.	17.9					5.0				
BASE - Devlin et al. (2019) (Upper Bound)										
MLM+NSP	35.9	39.7	41.3	38.5	34.7	63.6	71.5	83.3	83.1	76.5
BASE - Five Days Pre-training										
MLM	31.6	31.2	31.7	30.9	31.6	67.8	68.1	68.5	69.1	68.7
S+R	31.4	32.0	31.6	31.6	31.4	67.8	69.3	69.4	68.9	68.6
First Char	31.1	31.5	32.2	31.6	31.6	67.6	68.3	68.7	68.5	68.2
ASCII	31.3	31.5	31.2	31.4	31.4	67.9	69.3	69.0	68.8	68.4
Random	31.8	31.3	31.7	31.6	31.6	67.8	68.8	68.5	68.6	68.4

Table 2: Accuracy on syntactic information probing tasks for layers 1, 3, 6, 9, and 12 of each model.

	SubjNum					ObjNum				
	1	3	6	9	12	1	3	6	9	12
Major.	50.0					50.0				
BASE - Devlin et al. (2019) (Upper Bound)										
MLM+NSP	77.6	82.0	88.1	87.6	84.0	76.7	80.3	82.0	81.8	78.7
BASE - Five Days Pre-training										
MLM	68.0	67.5	67.7	67.7	68.4	64.9	65.6	64.7	64.9	65.0
S+R	68.0	67.8	68.1	68.0	67.9	65.3	64.4	63.7	64.5	64.6
First Char	68.9	68.4	68.4	68.9	68.9	63.5	64.2	64.3	64.0	63.7
ASCII	68.6	68.7	67.8	67.6	67.9	63.5	62.8	63.3	62.5	62.9
Random	68.1	67.8	67.8	67.9	68.3	64.2	63.6	63.4	63.9	63.3

Table 3: Accuracy on semantic information probing tasks for layers 1, 3, 6, 9, and 12 of each model.

performance in layer 3 with 69.3%.

Semantic information We also note similar patterns in the results of the semantic information probing tasks in Table 3. Both types of pre-trained models achieve similar performance when probing for semantic information. For example, the model pre-trained using First Char achieves an accuracy of 68.9% while the model pre-trained with MLM achieves 68.4% in the SubjNum probing task using the representation of the last layer.

In general, similar behavior can also be observed for all layers and the two smaller model architectures, MEDIUM and SMALL. The full results of the probing tasks can be found in appendix C.

5 Discussion

Theoretically, LMs with dummy or non-linguistically motivated objectives would be expected to perform drastically worse than LMs pre-trained using MLM in both downstream tasks and linguistic capabilities. However, our results show that both types of LMs have surprisingly

comparable performance (after fine-tuning in downstream tasks) and linguistic capabilities (after probing them) using the same training data, architecture and training scheme. We speculate that the pre-training data, and the size of the models have more impact on the effectiveness of LMs than the pre-training objectives. Furthermore, the comparable performance of the objectives in probing suggests that these models learn word co-occurrence information from pre-training (Sinha et al., 2021; Yamaguchi et al., 2021) and that the objectives may have a little effect.

6 Conclusions

In this work, we compared the linguistic capabilities of LMs. Surprisingly, our results show that pre-training with linguistically motivated objectives obtain similar performance to dummy objectives. This suggests that the data and the size of the model could be more influential than the objectives themselves in language modeling. In future work, we plan to extend our experiments into other languages and probing tasks.

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431 ference on Computer Vision (ICCV)*, pages 19–27.

432 Appendices

433 A Hyperparameter Details

434 We implement the models using PyTorch (Paszke
435 et al., 2019) and the Transformers library (Wolf
436 et al., 2020). We use maximum 10 epochs for
437 BASE and MEDIUM, and 15 epochs for SMALL. We
438 also use a learning rate of 1e-4 for MLM. 5e-5 for
439 BASE First Char, S + R, and ASCII. 5e-6 for BASE
440 Random. 1e-4 for SMALL and MEDIUM First Char,
441 ASCII and Random. We also use weight decay of
442 0.01, attention dropout of 0.1, 10000 warmup steps.
443 We also use 1e-8 Adam ϵ , 0.9 Adam β_1 and 0.999
444 Adam β_2 .

445 B Results on GLUE

446 We use the GLUE benchmark (Wang et al., 2018)
447 to fine-tune each model using up to 20 epochs
448 with early stopping. For each fine-tuning task,
449 we test using five different seeds and report the
450 average. Table 4 shows the performance of each
451 model on 8 different fine-tuning tasks. We report
452 matched accuracy for MNLI task, Matthews cor-
453 relation for CoLA task, Spearman correlation for
454 STS-B task, accuracy for MRPC task, F1 scores
455 for QQP task, and accuracy for all other tasks.
456 The WNLI task is disregarded following Aroca-
457 Ouellette and Rudzicz (2020). The results on
458 GLUE for the re-implemented models with MLM,
459 Shuffle + Random and First Char pre-training tasks
460 are in line with the results reported by Yamaguchi
461 et al. (2021).

462 C Results of each Probing Task

463 Figures 1 to 6 show the performance of all model
464 architectures for each of the 6 probing tasks.

Pre-training task	MNLI	QNLI	QQP	RTE	SST	MRPC	CoLA	STS	GLUE Avg.
BASE - 40 Epochs Pre-training (Upper Bound)									
MLM + NSP	83.8	90.8	87.8	69.9	91.9	85.0	58.9	89.3	82.1 (0.4)
BASE - Five Days Pre-training									
MLM	79.9	88.3	86.0	60.3	90.2	81.9	52.9	85.0	78.1 (0.3)
Shuffle + Random	79.8	88.7	86.4	65.8	87.9	86.7	58.2	86.6	80.0 (0.1)
First Char	78.1	86.1	85.2	55.3	88.5	81.5	43.7	82.8	75.2 (0.7)
ASCII	75.4	83.6	83.5	57.7	87.6	81.5	37.5	79.4	73.3 (0.3)
Random	69.7	78.3	77.8	54.4	82.0	70.9	17.4	25.0	59.4 (0.4)
MEDIUM - Five Days Pre-training									
MLM	78.9	86.2	85.9	59.8	89.5	82.7	44.8	84.3	76.5 (0.6)
Shuffle + Random	78.7	87.4	85.8	64.3	87.3	85.3	52.7	85.6	78.4 (0.5)
First Char	76.4	84.9	84.9	55.1	87.5	81.4	38.4	82.4	73.9 (0.4)
ASCII	75.1	83.9	83.9	59.1	87.5	81.5	39.1	79.4	73.7 (0.4)
Random	73.3	82.6	82.9	57.5	86.2	80.2	33.3	78.6	71.8 (0.5)
SMALL - Five Days Pre-training									
MLM	76.2	85.1	84.9	59.1	88.6	81.7	36.3	84.2	74.5 (0.2)
Shuffle + Random	76.5	85.7	85.3	58.1	86.4	80.7	46.6	83.8	75.4 (0.1)
First Char	74.6	84.0	84.3	55.0	87.5	78.2	31.7	80.5	72.0 (0.4)
ASCII	73.0	81.7	83.2	57.4	85.0	77.1	32.9	77.8	71.0 (0.3)
Random	71.3	82.1	83.0	57.8	85.7	74.3	27.6	78.0	70.0 (0.2)

Table 4: Results on GLUE dev sets with standard deviations over five runs in parentheses. **Bold** values denote the best performance across each GLUE task and GLUE Avg. for each model setting.

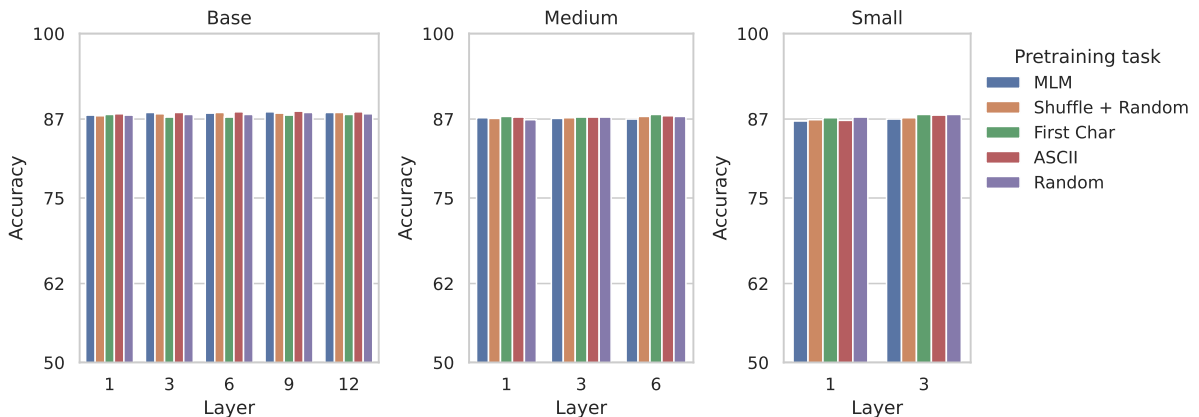


Figure 1: Results of the Sentence Length (SentLen) probing task

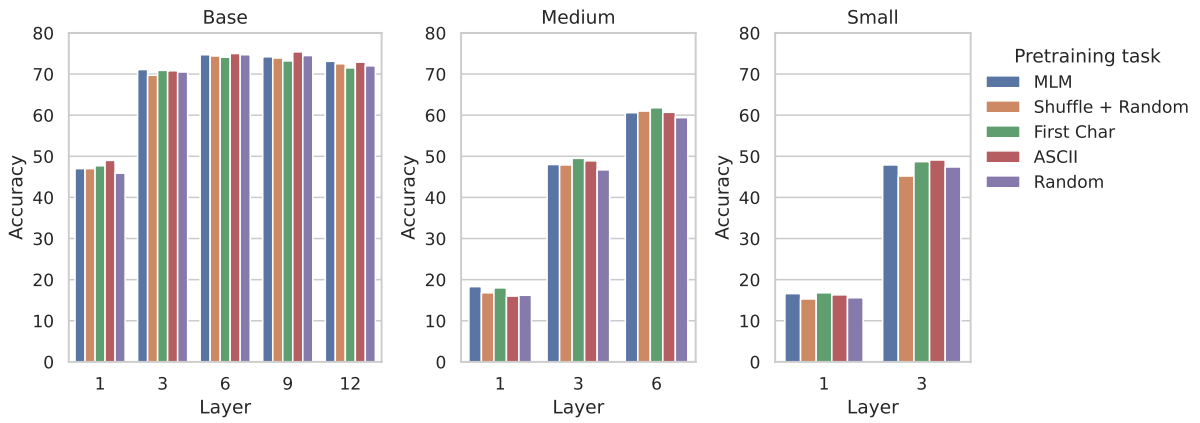


Figure 2: Results of the Word Content (**WC**) probing task

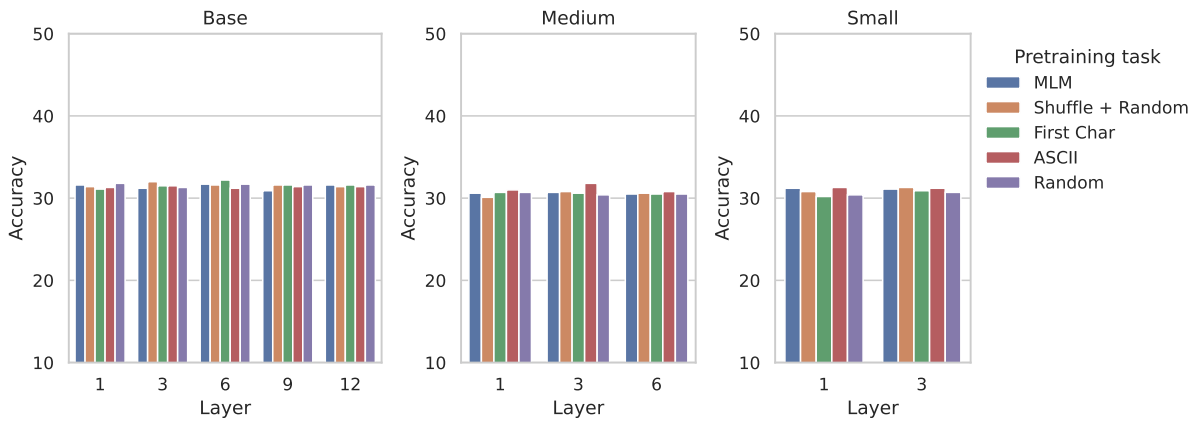


Figure 3: Results of the Tree Depth (**TreeDepth**) probing task

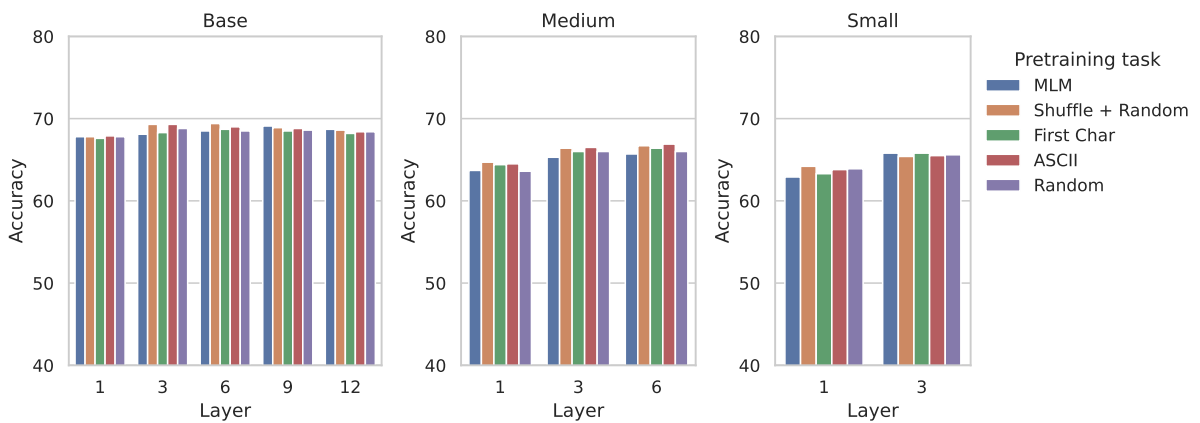


Figure 4: Results of the Top Constituent (**TopConst**) probing task

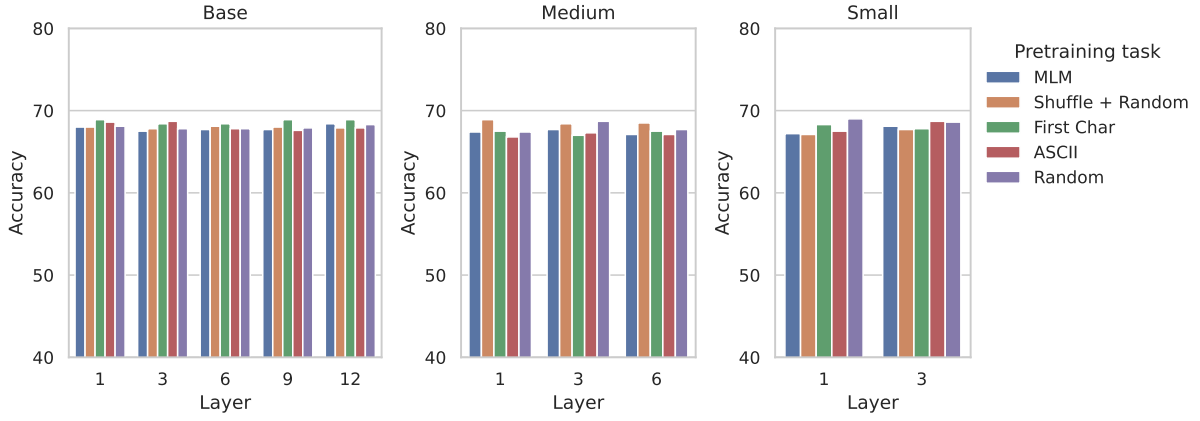


Figure 5: Results of the Subject Number (**SubjNum**) probing task

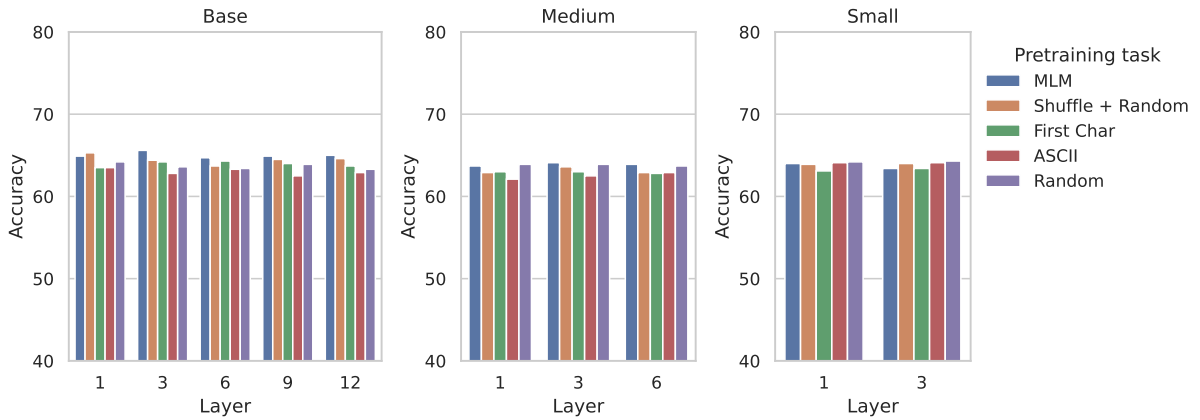


Figure 6: Results of the Object Number (**ObjNum**) probing task