

UIT-PRED: UNIVERSAL INTERMITTENT TRAJECTORY PREDICTOR FOR AUTONOMOUS DRIVING

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Paper under double-blind review

ABSTRACT

Trajectory prediction is a fundamental component of autonomous driving, requiring models that can handle intermittent observation patterns such as variable-length histories and missing data. Existing state-of-the-art methods, however, often assume fixed-length trajectories and complete input, which challenges their applicability in real-world scenarios where sensor occlusions, communication delays, and temporal sparsity are common. Moreover, conventional approaches typically address tasks such as trajectory prediction, variable-length modeling, or missing data handling in isolation, making them less effective in multi-task settings that naturally arise in practice. To address these challenges, we propose Universal Intermittent Trajectory Predictor (UIT-Pred) that processes inputs with the time index features, which capture temporal variations to effectively adapt to diverse input patterns within the domain. Particularly, we extend recent State Space Models (SSMs) by introducing the Bidirectional Time Decay Mamba (BTD-Mamba), designed to capture dependencies both forward and backward along the sequence. By integrating a decay process, BTD-Mamba effectively analyzes trajectories while maintaining relationships under intermittent observation. Furthermore, the proposed prediction module employs state encoding to capture the underlying motion patterns in the input data and models a multimodal trajectory distribution to account for uncertainty in future predictions. These components are fused through a unified fusion module, enabling the model to jointly reason over observed dynamics and potential future behaviors. Extensive experiments on Argoverse 1 and Argoverse 2 datasets validate the effectiveness of the proposed model. By simultaneously handling prediction, variable-length observations, and missing inputs within a universal architecture, the framework proposes to meet the challenges of real-world autonomous driving systems.

1 INTRODUCTION

Trajectory prediction is a core challenge in autonomous driving, as safe navigation requires anticipating the future behaviors of surrounding agents under uncertain and dynamic conditions. While deep learning models Huang et al. (2025); Karim et al. (2024) has enabled significant progress, they are designed for fixed-length trajectories and complete observations. In practice, however, observations are often intermittent: variable-length sequences arise when agents enter or exit the sensor's field of view at different times or are observed for varying durations, while missing data occurs due to sensor occlusions or communication delays. This discrepancy in the observation can degrade the performance of state-of-the-art methods unless the model explicitly handles these issues Xu & Fu (2024); Qiu et al. (2025).

Some of the approaches address the issue of variable length trajectories. Xu & Fu (2024) attribute length bias in Transformers to positional encoding and layer normalization, proposing specialized subnetworks for different sequence lengths. Li et al. (2024b) introduce a length-agnostic knowledge distillation (LaKD) module that dynamically transfers knowledge across trajectories. Qiu et al. (2025) proposes Contrastive Learning for Length Shift (CLLS), which uses contrastive learning during training to help the model learn length-invariant features and reduce the effect of varying observation lengths. Although these approaches show some effectiveness, they rely on generating multiple augmented versions of each trajectory sequence, which expands the input space and increases the overall complexity of the training.

054 Other methods like TranSPORTmer Capellera et al. (2024) and MS-TIP Chib et al. (2024) both apply
 055 masking techniques within transformer frameworks to address missing data, with TranSPORTmer
 056 applied to sports scenarios and MS-TIP designed for pedestrian trajectory recovery. In contrast,
 057 U2Diff Capellera et al. (2025) simultaneously reconstructs missing agent states and estimates un-
 058 certainty, focusing on the sports domain. However, these approaches depend on masking strategies
 059 to reconstruct missing observations, but this adds complexity in handling masked vs. unmasked
 060 inputs. Although effective in the sports and pedestrian domains, their applicability to autonomous
 061 driving scenarios remains largely unexplored. Additionally, State-of-the-art methods usually address
 062 prediction, variable-length observation, or missing input separately, overlooking the multi-task na-
 063 ture of real-world systems. Since diverse scenarios might happen in real practice, it is essential to
 064 develop a unified approach that can handle various input conditions, as illustrated in Figure. 1.

065 To bridge the aforementioned challenges, we propose the
 066 Universal Intermittent Trajectory Predictor (UIT-Pred), a
 067 unified architecture designed to effectively handle vary-
 068 ing input conditions in trajectory forecasting. UIT-
 069 Pred transforms diverse input formats into a generaliz-
 070 able schema through time-aware input representations.
 071 Specifically, we derive two complementary temporal fea-
 072 tures from time indices: scaled timestamps to account for
 073 varying time ranges, and inter-observation interval fea-
 074 tures to capture the timing gaps between observations.
 075 These temporal cues enable the model to capture mo-
 076 tion dynamics without depending on fixed time refer-
 077 ences or explicit validity masks. Building on the capa-
 078 bilities of recent State Space Models (SSMs), particularly
 079 the Mamba architecture, we introduce an enhanced Bi-
 080 directional Time Decay Mamba (BTD-Mamba) module,
 081 which captures sequential dependencies in both forward
 082 and backward directions across input observations. Addi-
 083 tionally, a decay mechanism is incorporated to maintain
 084 the continuity and integrity of temporal relationships de-
 085 spite intermittent observations. Furthermore, in the pro-
 086 posed prediction module, we introduce a learnable state
 087 embedding to effectively capture the underlying dynam-
 088 ics of variable-length input sequences and missing obser-
 089 vations. This embedding provides a compact yet informative representation of the agent’s motion
 090 history, maintaining temporal continuity and capturing key behavioral patterns. To further enrich
 091 this representation, we employ a cross-attention mechanism to integrate global context, including
 092 nearby agents and road topology. Finally, the enhanced state embedding is fused with the agent’s
 093 multimodal features through the proposed unified fusion module, enabling mutual learning and en-
 094 hancing prediction accuracy.

095 Our contributions are summarized as follows: **(i)** We propose UIT-Pred, a generalizable architecture
 096 that effectively handles diverse input conditions including variable-length histories and missing in-
 097 put data in trajectory forecasting. **(ii)** We extend the Mamba architecture by introducing the Bidirec-
 098 tional Time Decay Mamba (BTD-Mamba) module, designed to extract rich spatiotemporal features
 099 from diverse forms of intermittent trajectory inputs. **(iii)** We introduce a novel prediction module
 100 that generates a learnable state embedding to capture the dynamics of observed motion patterns,
 101 which is then fused with the multimodal output to enhance trajectory prediction. **(iv)** Extensive ex-
 102 periments on the Argoverse 1 and Argoverse 2 benchmarks demonstrate the consistent and strong
 103 performance of our method.

2 RELATED WORK

2.1 TRAJECTORY PREDICTION

104 Trajectory prediction is the task of forecasting the future paths of moving agents, such as ve-
 105 hicles, pedestrians, or cyclists, based on a sufficiently long, fixed-length history of observed positions.

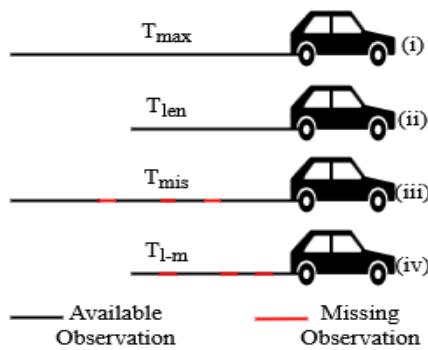


Figure 1: The following input conditions reflect scenarios commonly encountered in real-world traffic systems: (i) full observation is available; (ii) observations are available, but of variable lengths; (iii) some observation points are missing; and (iv) both variable-length and missing observations occur simultaneously.

108 In recent years, numerous approaches have been developed to address this challenge Chen et al.
 109 (2025a), Messaoud et al. (2025). To model interactions between agents and the map, graph neural
 110 networks Wang et al. (2025a); Chen et al. (2025b) and attention-based mechanisms Xin et al.
 111 (2025); Bharilya et al. (2025); Lee et al. (2024); Huang et al. (2025) have been widely employed.
 112 Furthermore, to capture the inherent uncertainty of road agents, researchers generate multimodal
 113 predictions using GANs Wang et al. (2025b), flow-based models Liang et al. (2023), and diffusion
 114 models Capellera et al. (2025), Wang et al. (2024b), Neumeier et al. (2024). Additionally, goal-
 115 based approaches Afshar et al. (2024), Xing et al. (2025) have gained traction, where multi-modal
 116 goals are first generated through sampling or learning, followed by trajectory prediction conditioned
 117 on these goals.
 118

119 Recently, the Mamba Gu & Dao (2023) framework has revived interest in state space models (SSMs)
 120 as promising alternatives to Transformers Vaswani et al. (2017), owing to their ability to reduce
 121 attention complexity and capture long-term dependencies. Mamba has shown strong potential across
 122 diverse domains, including natural language processing Zhao et al. (2025); Wang et al. (2024a) and
 123 computer vision Hatamizadeh & Kautz (2025); Yu & Wang (2025). Building on these advances,
 124 our method integrates the strengths of Mamba with Transformer architectures to achieve superior
 125 performance in the unified trajectory prediction task.

126 2.2 TRAJECTORY PREDICTION FOR LENGTH SHIFT

127 Trajectory prediction with variable observation lengths has received growing attention in recent
 128 years. Xu & Fu (2024) attribute length bias in Transformers to positional encoding and layer normal-
 129 ization, proposing specialized subnetworks for different sequence lengths. Li et al. (2024b) intro-
 130 duce a length-agnostic knowledge distillation (LaKD) module that dynamically transfers knowledge
 131 across trajectories. Qiu et al. (2025) proposes Contrastive Learning for Length Shift (CLLS), which
 132 uses contrastive learning during training to help the model learn length-invariant features and reduce
 133 the effect of varying observation lengths. Additionally, methods like ITPNet Li et al. (2024a), MOE
 134 Sun et al. (2022), DTO Monti et al. (2022), and SingularTrajectory Bae et al. (2024) perform instant-
 135 aneous trajectory prediction by forecasting future motion based on a very short history, typically
 136 the last two time steps, but they depend on a fixed input length. In contrast, our proposed method
 137 handles variable-length observations.

138 2.3 TRAJECTORY IMPUTATION

139 Trajectory imputation aims to reconstruct unobserved agent states by leveraging contextual and his-
 140 torical motion data. Earlier work on time-series imputation has explored autoregressive RNNs for
 141 filling in missing values Cao et al. (2018). GC-VRNN Xu et al. (2023) couples a variational RNN
 142 with a spatio-temporal GNN to reconstruct missing points and forecast futures in one framework.
 143 Recently, TranSPORTmer Capellera et al. (2024) applied input masking within a transformer archi-
 144 tecture to impute missing observations, outperforming task-specific baselines in both player and ball
 145 tracking. Similarly, MS-TIP Chib et al. (2024) employed diagonal masked self-attention in trans-
 146 formers to recover missing data in pedestrian trajectories. U2Diff Capellera et al. (2025) introduced
 147 a unified diffusion-based model that reconstructs missing agent states while estimating state-wise
 148 uncertainty. While these methods focus on imputation, their primary applications are in sports or
 149 pedestrian settings. The challenge of handling missing data in the context of autonomous driving
 150 remains largely underexplored.

151 3 PROPOSED METHOD

152 **Problem Definition** In autonomous driving trajectory prediction, the goal is to forecast a target
 153 agent’s future motion based on past observations and contextual information (e.g., maps and sur-
 154 rounding agents). Real-world data often contain intermittent patterns, including variable-length
 155 observations and missing values. Formally, for each agent, the observed sequence is denoted as
 156 $\tilde{X} = \{\tilde{x}_1, \tilde{x}_2, \dots, \tilde{x}_{t_{\text{obs}}}\}$, where each \tilde{x}_i contains coordinates and velocity; the length t_{obs} varies and
 157 some \tilde{x}_i may be missing. The task is to predict the future trajectory $\hat{Y} = \{\hat{y}_1, \dots, \hat{y}_{t_{\text{pred}}}\}$, where
 158 each \hat{y}_j represents agent positions over a horizon t_{pred} , using observations \tilde{X} and context. Here,
 159 $t_{\text{total}} = t_{\text{max}} + t_{\text{pred}}$ denotes the full sequence length, with t_{max} as the agent’s history length.
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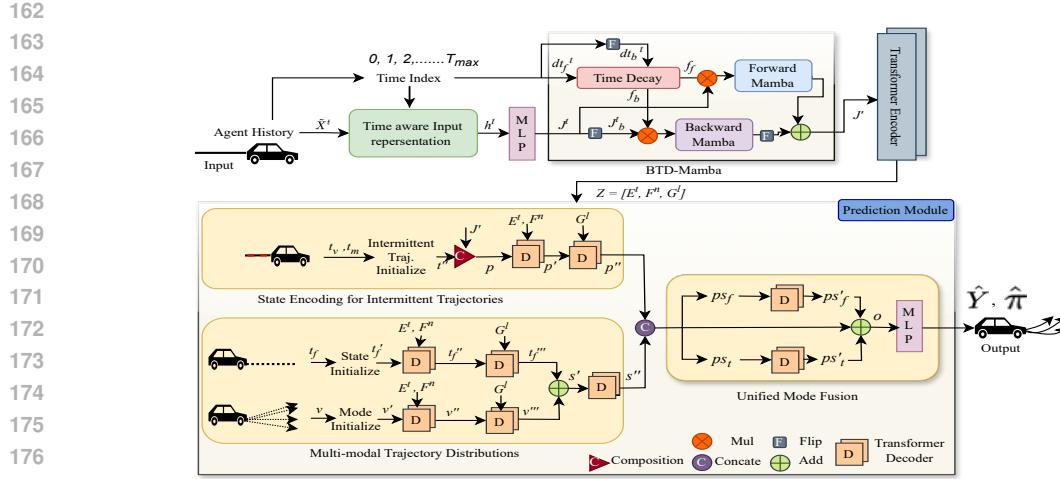


Figure 2: Illustration of our UIT-Pred framework. For simplicity, the neighbor and map encoding branches are omitted. Here, F^n represents the encoded features of neighboring agents, and G^l denotes the encoded lane information.

3.1 TIME-AWARE INPUT REPRESENTATION

We represent each trajectory as a sequence of temporal states with spatial and contextual features. For a given target agent, the input at each timestep i consists of concatenated state features including spatial coordinates $x_t^{(i)}$ and velocity $vel_t^{(i)}$ to form a comprehensive feature vector $\tilde{\mathbf{X}}_i^t = [x_t^{(i)} \parallel vel_t^{(i)}]$ where \parallel denotes concatenation. To handle varying input lengths and missing observations, we enhance the agent's feature state by incorporating two complementary temporal features. First, we compute a *scaled timestamp*,

$$t_i = 1 - \frac{\tau_i - \tau_{\min}}{\tau_{\max} - \tau_{\min}}, \quad t_i \in [0, 1] \quad (1)$$

where τ_i is the original absolute timestamp (e.g., $\tau_i = [0, 1, \dots, t_{\text{obs}}]$). This maps each time index to the range $[0, 1]$, ensuring the model to learn temporal patterns in the observations without bias toward any specific sequence length. Second, we compute the *inter-observation interval feature*, which represents the time elapsed since the previous valid observation,

$$\Delta t_i = \tau_i - \tau_{i-1}, \quad i > 1, \quad \Delta t_1 = 0 \quad (2)$$

The feature Δt_i allow the model to reason about missing observations and We explicitly tell the model how much time has passed since the previous observation., without explicitly relying on binary validity masks. Thus, the final input at each timestep is represented as,

$$\mathbf{h}_i^t = \left[x_t^{(i)} \parallel vel_t^{(i)} \parallel t_{\text{norm}}^{(i)} \parallel \Delta t^{(i)} \right]_{i=1}^{t_{\text{obs}}} \quad (3)$$

This formulation integrates spatial-temporal states, scaled timestamps to handle varying time ranges, and inter-observation interval feature to represent the timing differences in the observation.

For each neighboring agent, the input representation is constructed similarly to that of the target agent, using all available timestamps within a fixed observation window to form the feature vector \mathbf{h}_i^n . For lane segment points, the input \mathbf{h}^l combines geometric and visibility information, following the design in Zhang et al. (2024). (refer to Appendix A.1 for further details).

3.2 BIDIRECTIONAL TIME-DECAY MAMBA (BTD-MAMBA)

Mamba blocks inherently support variable-length sequences through recurrent state-space updates. Building on this, we introduce BTD-Mamba, as shown in Figure. 2, an enhanced state-space model

designed to handle both variable-length and missing trajectory data. It extends Mamba by incorporating a time decay mechanism that modulates hidden states based on inter-observation intervals. Initially, we compute forward and backward inter-arrival times as,

$$\mathbf{dt}_f^t = [\Delta t_0, \Delta t_1, \dots, \Delta t_{T_{\text{obs}}-1}], \quad \mathbf{dt}_b^t = \text{flip}(\mathbf{dt}_f^t), \quad \mathbf{dt}^{(f,b)} = [\mathbf{dt}_f^t, \mathbf{dt}_b^t] \quad (4)$$

The concatenated inter-arrival times $\mathbf{dt}^{(f,b)}$ encode both forward and backward time gaps between observations. We then project this into a scaling feature space using,

$$[f_f, f_b]_{\text{exp}} = \frac{1}{\exp(\text{ReLU}(\phi_s(\mathbf{dt}^{(f,b)}; W_s)))} \quad (5)$$

Here, $\phi_s(\cdot)$ is a projection function parameterized by weights W_s , implemented as a multi-layer perceptron (MLP) with ReLU activation. Equation 4 is designed to calculate the distance from the last observation to the current time step, which helps quantify the influence of temporal gaps, particularly when dealing with complex missing patterns. The key insight is that the influence of a variable that has been missing for a period decreases over time. Therefore, in Equation 5 we utilize a negative exponential function combined with ReLU to ensure that the influence decays monotonically within a reasonable range between 0 and 1. Moreover, we apply Mamba bidirectionally with a time-decay mechanism, effectively capturing irregular temporal intervals and modeling temporal gaps by leveraging inter-arrival times in both directions. The embedded sequence $\mathbf{J}^t = \{\mathbf{j}_1, \mathbf{j}_2, \dots, \mathbf{j}_{t_{\text{obs}}}\}$, where each \mathbf{j}_i is generated by passing \mathbf{h}_i^t through an MLP, is processed both in its original order and reversed order $\mathbf{J}_b^t = \{\mathbf{j}_{t_{\text{obs}}}, \dots, \mathbf{j}_2, \mathbf{j}_1\}$ by the revised Mamba block as described below,

$$J' = (J^t \odot f_f) * C_{\text{forw}} + \text{Flip}((J_b^t \odot f_b) * C_{\text{back}}) \quad (6)$$

where \odot is element-wise multiplication, $*$ is convolution, $\text{Flip}(\cdot)$ reverses the sequence, and C_{forw} , C_{back} are learnable convolution kernels for forward and backward directions, respectively.

Interaction Representation The neighboring agent features \mathbf{h}_i^n are first embedded using an MLP to produce $\mathbf{J}^n \in \mathbb{R}^{N_a \times d}$. These embeddings are then passed through Mamba blocks and subsequently refined via residual layers with skip connections and normalization, as expressed below,

$$\mathbf{J}^n = \text{MLP}(\mathbf{h}_i^n), \quad \mathbf{F} = \text{MambaBlocks}(\mathbf{J}^n), \quad \mathbf{F}' = \text{Norm}(\mathbf{F} + \mathbf{J}^n) \quad (7)$$

Lane features \mathbf{h}^l are encoded via a PointNet-based encoder Zhang et al. (2024), yielding map embeddings $\mathbf{G}' = \text{PNEncoder}(\mathbf{h}^l) \in \mathbb{R}^{N_l \times d}$. Interactions among the target agent, neighbors, and map are captured by concatenating their embeddings and passing them through a Transformer encoder.

$$\mathbf{I} = [\mathbf{J}' \parallel \mathbf{F}' \parallel \mathbf{G}'], \quad \mathbf{Z} = \text{TransformerEncoder}(\mathbf{I}, \mathbf{I}, \mathbf{I}) \quad (8)$$

where $Z = [E^t \in \mathbb{R}^{1 \times d}, F^n \in \mathbb{R}^{N_a \times d}, G^l \in \mathbb{R}^{N_l \times d}] \in \mathbb{R}^{(1+N_a+N_l) \times d}$ captures joint contextual representations for predicting the next trajectory. Here, N_a denotes the number of neighboring agents, N_l denotes the number of lane agents, and d is the embedding dimension.

3.3 PREDICTION MODULE

State Encoding for Intermittent Trajectories In our framework, to effectively capture the state and temporal dynamics of trajectories amid variable sequence lengths and missing observations, we introduce a *Variable-Step Temporal Representation (VST)* that accounts for unobserved, varying sequence lengths, alongside a *Missing-Step Temporal Embedding (MST)* to handle missing data. For a sequence of length t_{len} , we construct a time vector from t_{max} down to $t_{\text{max}} - t_{\text{len}} + 1$. The vector $t_v \in \mathbb{Z}^{t_{uv}}$ represents the variable-length unobserved time steps, with $t_{uv} = t_{\text{max}} - t_{\text{len}}$, while t_m denotes the number of missing steps m_i ,

$$\mathbf{t}_v = [t_{\text{max}}, \dots, t_{\text{max}} - t_{\text{len}} + 1], \quad \mathbf{t}_m = [m_1, \dots, m_{t_m}], \quad \mathbf{t} = [t_v, t_m] \quad (9)$$

These \mathbf{t} are normalized, scaled, and passed through an MLP to generate learnable temporal features,

$$\mathbf{t}_{\text{scaled}} = 0.1 \times \mathbf{t} + 0.1, \quad \mathbf{t}' = \text{MLP}(\mathbf{t}_{\text{scaled}}) \in \mathbb{R}^{(t_m + t_{uv}) \times d} \quad (10)$$

The resulting embeddings \mathbf{t}' are added to repeated latent features of the target agent, enriched with state information via a GRU,

$$\mathbf{t}'' = \mathbf{t}' \oplus \text{GRU}(\mathbf{E}^t) \in \mathbb{R}^{(t_m + t_{uv}) \times d} \quad (11)$$

270 where \oplus denotes broadcasting addition across time, and $\mathbf{t}'' = [t'_v, t'_m]$ contains the final VST $v'_t \in \mathbb{R}^{t_{uv} \times d}$ and MST $m'_t \in \mathbb{R}^{t_m \times d}$ embeddings. Moreover, we integrate the observed sequence features with the VST and MST embedding to create a unified observed sequence, enabling seamless learning across all components. Initially, a ternary mask $\mathbf{M} \in \{0, 1, 2\}^{t_{\max}}$ is constructed,

$$274 \quad 275 \quad 276 \quad 277 \quad \mathbf{M}_{i,t} = \begin{cases} 0 & \text{if time step } t \text{ is observed,} \\ 1 & \text{if time step } t \in \mathbf{t}'_v, \\ 2 & \text{if time step } t \in \mathbf{t}'_m. \end{cases} \quad (12)$$

278 Using this mask, we form the tensor $\mathbf{p} \in \mathbb{R}^{t_{\max} \times d}$, which combines observed data, the final VST
279 embedding, and the MST embedding, ensuring each time step is assigned the correct representation,

$$280 \quad 281 \quad 282 \quad \mathbf{p}[i,t] = \begin{cases} \mathbf{J}'[i,j], & \text{if } \mathbf{M}[i,t] = 0 \\ \mathbf{t}'_m[i,k], & \text{if } \mathbf{M}[i,t] = 1 \\ \mathbf{t}'_{\text{imp}}[i,l], & \text{if } \mathbf{M}[i,t] = 2 \end{cases} \quad (13)$$

283 where j, k, l index into the observed data, VST embeddings, and MST embeddings respectively.
284 Finally, the reconstructed full past-length sequence $\mathbf{p} \in \mathbb{R}^{t_{\max} \times d}$ is generated, enriched with agent
285 information $A^{tn} = [E^t, F^n] \in \mathbb{R}^{N_a+1 \times d}$ and lane information $G^l \in \mathbb{R}^{N_l \times d}$ through cross-attention,

$$286 \quad \mathbf{p}' = \mathcal{D}(\mathbf{p}, A^{tn}, A^{tn}) \in \mathbb{R}^{t_{\max} \times d}, \quad \mathbf{p}'' = \mathcal{D}(\mathbf{p}', G^l, G^l) \in \mathbb{R}^{t_{\max} \times d} \quad (14)$$

287 where \mathcal{D} is the Transformer decoder for cross-attention, and \mathbf{p}'' encodes agent and lane information.
288

289 **multi-modal trajectory distributions** To generate a multimodal future trajectory for an agent,
290 we require both mode and state information. The initial mode vector $\mathbf{v} \in \mathbb{R}^{k \times d}$ is embedded and
291 combined with the target agent's encoding to form $\mathbf{v}' \in \mathbb{R}^{k \times d}$, which is then refined via cross-
292 attention with agent $A^{tn} \in \mathbb{R}^{N_a+1 \times d}$ and lane $G^l \in \mathbb{R}^{N_l \times d}$ information,

$$293 \quad \mathbf{v}' = \mathbf{v} + \mathbf{E}^t, \quad \mathbf{v}'' = \mathcal{D}(\mathbf{v}', A^{tn}, A^{tn}), \quad \mathbf{v}''' = \mathcal{D}(\mathbf{v}', G^l, G^l) \quad (15)$$

294 where $\mathbf{v}''' \in \mathbb{R}^{k \times d}$ represents the final mode vector. To generate the state vector $\mathbf{t}_f \in \mathbb{Z}^{t_{\text{pred}}}$, a
295 normalized time embedding is constructed and fused with the GRU hidden states,
296

$$297 \quad \mathbf{t}'_f = \text{MLP}(0.1 \cdot t + 0.1) \oplus \text{GRU}[E^t] \in \mathbb{R}^{t_{\text{pred}} \times d}, \quad t = 1, \dots, t_{\text{pred}} \quad (16)$$

298 The t'_f -enriched states are refined via cross-attention with agent A^{tn} and lane G^l information,
299

$$300 \quad \mathbf{t}''_f = \mathcal{D}(t_f, A^{tn}, A^{tn}), \quad \mathbf{t}'''_f = \mathcal{D}(\mathbf{t}''_f, G^l, G^l) \quad (17)$$

301 The final \mathbf{t}'''_f integrates both agent and lane information. Furthermore, the embedding of multimodal
302 future trajectory $\mathbf{s}' \in \mathbb{R}^{t_{\text{pred}} \times k \times d}$ is generated by combining the mode vector \mathbf{v}''' and state vectors
303 \mathbf{t}'''_f and refined with $Z \in \mathbb{R}^{(1+N_a+N_l) \times d}$,

$$304 \quad \mathbf{s}' = \mathbf{v}''' \oplus \mathbf{t}'''_f, \quad \mathbf{s}'' = \mathcal{D}(\mathbf{s}', Z, Z) \quad (18)$$

305 where $\mathbf{s}'' \in \mathbb{R}^{t_{\text{pred}} \times k \times d}$ is the refined future trajectory embedding after processing.
306

307 **Unified Mode Fusion for Prediction** To capture relationships between past and future behaviors,
308 we fuse representations $p'' \in \mathbb{R}^{(k \times t_{\max} \times d)}$ (after repeating along k) and $s'' \in \mathbb{R}^{(k \times t_{\text{pred}} \times d)}$ into
309 $ps_f \in \mathbb{R}^{(k \times t_{\max} + k \times t_{\text{pred}}) \times d}$ by concatenating along the feature dimension \parallel_{feat} (preserving tempo-
310 ral resolution) and into $pst \in \mathbb{R}^{k \times t_{\text{total}} \times d}$ along the temporal dimension \parallel_{time} (aligning sequences),
311

$$312 \quad ps_f = [p'' \parallel_{\text{feat}} s''], \quad pst = [p'' \parallel_{\text{time}} s''] \quad (19)$$

313 These fused mode representations ps_f and pst are subsequently processed using cross-attention
314 mechanisms, producing the updated representations ps'_f and ps'_t ,

$$315 \quad ps'_f = \mathcal{D}(ps_f, Z, Z) \in \mathbb{R}^{(k \times t_{\max} + k \times t_{\text{pred}}) \times d}, \quad ps'_t = \mathcal{D}(pst, Z, Z) \in \mathbb{R}^{k \times t_{\text{total}} \times d} \quad (20)$$

316 Finally, the outputs from the different blocks are summarized,

$$317 \quad \mathbf{o} = ps_t \oplus \text{reshape}_{\text{time}}(ps'_f) \oplus ps'_t \in \mathbb{R}^{k \times t_{\text{total}} \times d} \quad (21)$$

318 The tensor $\mathbf{o}[-t_{\text{pred}} :]$ is used for downstream multimodal trajectory prediction, while $\mathbf{o}[t_v, t_m]$ is
319 used to predict the corresponding observations,
320

$$321 \quad \hat{Y}, \hat{\pi} = \text{MLP}(\text{output}[-t_{\text{pred}} :]), \quad \hat{x}_v, \hat{x}_m = \text{MLP}(\text{output}[t_v, t_m]), \quad (22)$$

322 where $\hat{Y} \in \mathbb{R}^{k \times t_{\text{pred}} \times 2}$ denotes the predicted future trajectories, $\hat{\pi} \in \mathbb{R}^k$ represents the associated
323 mode probabilities, and $\hat{x}_v \in \mathbb{R}^{t_{uv} \times 2}$, $\hat{x}_m \in \mathbb{R}^{t_m \times 2}$ are the reconstructed variable-length steps and
missing observations, respectively.

Model Training. To supervise the predicted trajectory and its confidence, we employ the Huber loss for trajectory regression, denoted as L_{reg} , along with the cross-entropy loss for confidence classification, denoted as L_{cls} . Additionally, the VST embeddings and MST embedding are supervised using the $L_{\text{u-reg}}$ and $L_{\text{m-reg}}$ losses, respectively, both of which employ the same regression criterion. Furthermore, an endpoint loss L_{et} is incorporated for all agents, applying the same regression loss function to improve endpoint accuracy. The model is trained end-to-end by combining all the losses,

$$L_{\text{total}} = w_{\text{reg}}L_{\text{reg}} + w_{\text{cls}}L_{\text{cls}} + w_uL_{\text{u-reg}} + w_mL_{\text{m-reg}} + w_eL_{\text{et}} \quad (23)$$

where $w_{\text{reg}}, w_{\text{cls}}, w_u, w_m, w_e$ balance the contributions of $L_{\text{reg}}, L_{\text{cls}}, L_{\text{u-reg}}, L_{\text{m-reg}}, L_{\text{et}}$, respectively. All weights are equal, and L_{total} denote the overall loss of training.

4 EXPERIMENTS

4.1 EXPERIMENTAL SETTINGS

Datasets & Evaluation Metric Our method is evaluated on two benchmark datasets such as Argoverse 1 Chang et al. (2019) with 323,557 sequences including 2 seconds of past data and 3 seconds of future prediction, and Argoverse 2 Wilson et al. (2021) with 250,000 scenes providing 5 seconds of observation and 6 seconds of prediction. We assess our approach using the standard metrics MinADE_k , MinFDE_k , and MR_k , with k values of 1 and 6 commonly adopted as benchmarks.

Implementation Details Detailed training settings are included in the Appendix A.3 section.

Table 1: Performance under different observation scenarios for Argoverse 2 validation dataset. Best results are shown in **bold**.

Model	I/N Scenarios	minADE ₁	minFDE ₁	MR ₁	minADE ₆	minFDE ₆	MR ₆
DeMo-Orig	Missing + Var.	2.1672	4.9458	0.6457	0.8889	1.5834	0.2065
	Var. Obs	2.0281	4.5055	0.6329	0.8177	1.5054	0.1971
	Missing Only	1.6637	4.1427	0.5944	0.6837	1.3234	0.1666
	Full Obs	1.6041	4.0521	0.5889	0.6625	1.2999	0.1623
DeMo-RSD	Missing + Var.	1.6732	4.1777	0.5960	0.6812	1.33277	0.1683
	Var. Obs	1.6613	4.1589	0.5955	0.6769	1.3261	0.1663
	Missing Only	1.6747	4.1703	0.5956	0.6863	1.3419	0.1697
	Full Obs	1.6341	4.1049	0.5914	0.6719	1.3187	0.1646
Forecast-mae-Orig	Missing + Var.	2.1137	5.0919	0.6735	0.8291	1.5985	0.2130
	Var. Obs	2.0186	4.8589	0.6406	0.7892	1.5182	0.2034
	Missing Only	2.2330	5.1860	0.6649	0.8524	1.6087	0.2195
	Full Obs	1.8165	4.5536	0.6218	0.7244	1.4273	0.1877
Forecast-mae-RSD	Missing + Var.	1.8246	4.5432	0.6201	0.7335	1.4406	0.1908
	Var. Obs	1.8146	4.5292	0.6204	0.7292	1.4354	0.1902
	Missing Only	1.8302	4.5558	0.6224	0.7346	1.4423	0.1918
	Full Obs	1.8098	4.5198	0.6200	0.7279	1.4332	0.1905
UIT-Pred (Train-full)	Missing + Var.	1.5896	3.9584	0.5778	0.6519	1.2284	0.1580
	Var. Obs	1.5867	3.8597	0.5669	0.6479	1.2331	0.1592
	Missing Only	1.5781	3.8146	0.5693	0.6332	1.2377	0.1554
	Full Obs	1.5513	3.8643	0.5618	0.6394	1.2483	0.1518
UIT-Pred (Train-mixed)	Missing + Var.	1.5882	3.9402	0.5717	0.6562	1.2326	0.1551
	Var. Obs	1.5749	3.9281	0.5693	0.6490	1.2316	0.1525
	Missing Only	1.5711	3.9059	0.5692	0.6491	1.2481	0.1527
	Full Obs	1.5508	3.8784	0.5677	0.6436	1.2455	0.1526

fully observed, fixed-length inputs and are evaluated across all input conditions to examine their generalization capability. In contrast, *DeMo-RSD* and *Forecast-mae-RSD* are trained on inputs with randomly assigned sequence lengths, where certain time steps are also randomly dropped during training. This training setup is referred to as *RSD* (Random Sequence Drop). *Train-full* denotes training on complete trajectories only, whereas *Train-mixed* denotes training on complete trajectories with simulated intermittent observations (variable-length truncation and random missing values).

4.2 RESULT AND ANALYSIS

Performance under Different Observation Settings. We evaluate the overall performance of the proposed method under various input conditions on the Argoverse 2 dataset, as presented in Table 1. The label *Missing + Var* indicates scenarios where inputs have variable lengths and contain missing data. *Var. Obs* refers to inputs with variable lengths only, without missing data. *Missing Only* denotes inputs that contain missing data. Finally, *Full Obs* represents complete inputs with fixed length. The models *DeMo-Orig* and *Forecast-mae-Orig* are trained exclusively on

378 The performance of *DeMo-Orig* and *Forecast-mae-Orig* degrades significantly under the *Missing*-*+ Var*, *Var Obs*, and *Missing Only* settings, demonstrating their limitations in handling missing or variable-length inputs. In contrast, *DeMo-RSD* and *Forecast-mae-RSD*, although trained with the *RSD* strategy, do not show notable improvements in these challenging scenarios. This suggests that *RSD* alone is not sufficient to ensure adaptability across diverse input conditions. The proposed model, *UIT-Pred*, demonstrates promising results across all input conditions. (See Appendix A.2.1 for comparisons on the Argoverse 1 dataset.)

386
387 **Table 2: Comparison of methods on the Argoverse 2 and Argoverse 1 validation sets under variable-length observations.**

Dataset	Method	minADE ₁	minFDE ₁	MR ₁	minADE ₆	minFDE ₆	MR ₆
Argoverse 2	HiVT-Orig	2.5502	6.5586	0.7455	1.0561	2.1093	0.3275
	HiVT-RM	2.2848	6.0548	0.7249	0.9457	1.9283	0.2994
	HiVT-DTO	2.2769	6.0548	0.7275	0.9324	1.8946	0.2903
	HiVT-FLN	2.2786	6.0464	0.7240	0.9287	1.8838	0.2891
	HiVT-LaKD	2.2066	5.8769	0.7161	0.9183	1.8686	0.2791
	QCNet-Orig	2.1006	5.2219	0.6299	0.8339	1.3849	0.1884
	QCNet-RM	1.7452	4.4404	0.5957	0.7508	1.3184	0.1671
	QCNet-DTO	1.7713	4.4900	0.5979	0.7454	1.2924	0.1671
	QCNet-FLN	1.6940	4.2373	0.5808	0.7370	1.2595	0.1596
	QCNet-LaKD	1.6574	4.1505	0.5753	0.7258	1.2420	0.1555
our		1.5749	3.9281	0.5693	0.6490	1.2316	0.1525
Argoverse 1	HiVT-Orig	1.4733	3.1834	0.5267	0.7255	1.0740	0.1124
	HiVT-RM	1.4189	3.0599	0.5104	0.7070	1.0447	0.1053
	HiVT-DTO	1.3999	3.0262	0.5056	0.7032	1.0350	0.1039
	HiVT-FLN	1.4011	3.0288	0.5051	0.7026	1.0325	0.1033
	HiVT-LaKD	1.3317	2.8799	0.4901	0.6807	0.9864	0.0928
	QCNet-Orig	1.1656	2.4021	0.3860	0.5791	0.7399	0.0734
	QCNet-RM	1.0995	2.2550	0.3630	0.5684	0.7115	0.0703
	QCNet-DTO	1.0708	2.2303	0.3563	0.5418	0.6848	0.0671
	QCNet-FLN	1.0631	2.2083	0.3579	0.5411	0.6680	0.0671
	QCNet-LaKD	0.9982	2.0718	0.3439	0.5240	0.6581	0.0640
our		0.8086	1.7343	0.2871	0.3693	0.5901	0.0510

407 modules, respectively. Similarly, *QCNet-DTO*, *QCNet-FLN*, and *QCNet-LaKD* use QCNet as the
408 backbone in combination with the same modules.

409
410 The results demonstrate that the proposed model consistently outperforms all baseline methods, in-
411 cluding *QCNet-FLN*, *QCNet-LaKD*, *HiVT-FLN*, and *HiVT-LaKD*, across both data sets. As these
412 baselines are specifically designed to handle variable-length inputs, this comparison highlights the
413 generalizability of our approach. Furthermore, our method also surpasses *HiVT-Orig* and *QCNet-
414 Orig*, reinforcing the importance of trajectory prediction frameworks tailored for variable-length ob-
415 servations. Despite the use of random masking in *HiVT-RM* and *QCNet-RM*, our model still achieves
416 superior performance, demonstrating the advantages of our structured design under varying input
417 lengths. Overall, proposed method achieves state-of-the-art results across multiple configurations,
418 confirming its effectiveness and adaptability.

419
420 **Table 3: Prolonged block occlusions where**
421 **contiguous segments of L frames are removed**
422 **from the observation history to mimic long oc-**
423 **clusions like parked trucks or tunnels for Argoverse 2 validation dataset.**

L	minADE ₁	minFDE ₁	MR ₁	minADE ₆	minFDE ₆	MR ₆
10	1.6415	4.0336	0.5831	0.6762	1.2628	0.1594
20	1.6526	4.1589	0.5944	0.6827	1.2869	0.1563
30	1.6802	4.2125	0.6026	0.7053	1.3172	0.1669
40	1.7048	4.3037	0.6183	0.7135	1.3317	0.1725

429
430 **Performance Under Block Occlusion.** To simulate real-world structured missingness, we ap-
431 plied block occlusions in Table 3, removing $L = 10\text{--}40$ consecutive frames (20\text{--}80\% of the input).

Performance under Different Observation Lengths. The performance of the proposed approach is evaluated in Table 2 with different observation lengths. The *HiVT-Orig* and *QCNet-Orig* models refer to the original versions of HiVT and QCNet trained using fixed-length observed trajectories as input. In contrast, *HiVT-RM* and *QCNet-RM* introduce random masking to the observed trajectories during training to simulate inputs of varying lengths. Variants such as *HiVT-DTO*, *HiVT-FLN*, and *HiVT-LaKD* represent configurations that use HiVT as the backbone, combined with the DTO, FlexiLength Network (FLN), and Length-agnostic Knowledge Distillation (LaKD)

432
433 **Table 4: Gradient-Based Timestep Removal,**
434 **rank past timesteps by saliency ($|\partial\mathcal{L}/\partial x_t|$) and**
435 **remove the top- k most influential frames, yield-**
436 **ing the strongest adversarial perturbation for Argoverse 2 validation dataset.**

k	minADE ₁	minFDE ₁	MR ₁	minADE ₆	minFDE ₆	MR ₆
3	1.6470	4.0280	0.5741	0.6748	1.2788	0.1579
5	1.6669	3.9836	0.5836	0.6898	1.2917	0.1593
8	1.7110	4.1125	0.5826	0.7053	1.3172	0.1622
10	1.7521	4.2037	0.6083	0.7343	1.3491	0.1701

432 As L increases, performance degrades marginally because UIT-Pred effectively captures temporal
 433 dependencies and underlying motion cues, enabling accurate trajectory prediction across long gaps.
 434

435 **Performance under Adversarial Missing Patterns.** In Table 4, top-k frames are re-
 436 moved to simulate worst-case missing data. Dropping the top-3 or top-5 frames, al-
 437 ready a strong perturbation, has minimal impact on prediction, indicating that UIT-Pred
 438 does not rely on a small set of critical frames. Performance degrades only under ex-
 439 treme removals ($k=8-10$), where large high-gradient regions are lost, yet the drop re-
 440 mains gradual, showing strong resilience even under adversarial missing patterns.
 441

442 **Ablation of Each Component.** Table 5 presents a component study of the proposed model, evaluating
 443 the contributions of the Time-Aware Input Representation (TAIR), BTD-Mamba (BTD-M.), and the Predictor
 444 Module (PM). When BTD-Mamba is not used, the model depened only on the forward Mamba module without
 445 Time Decay (TD) and when the PM is excluded, separate MLPs are used for each prediction. The model performs the worst when none
 446 of the components are used (ID-1), highlighting their necessity. Introducing at least one component
 447 (ID-2, 3, 4) leads to noticeable performance gains, as each individual module provides valuable
 448 information. When any two components are combined (ID-5, 6, 7), the model benefits from their
 449 complementary strengths, further improving performance. Finally, the best results are achieved
 450 when all three components are used together (ID-8), highlighting their benefit of integration.
 451

452 **Alternative Decay Parameterizations.** We evaluate the model under four alternative
 453 temporal-decay parameterizations, exponential decay $[f_f, f_b]_{exp} =$
 454 $\frac{1}{\exp(\phi_s(dt^{(f,b)}; W_s))}$, $[f_f, f_b]_\sigma =$
 455 $\sigma(\phi_s(dt^{f,b}; W_d))$, sigmoid gating
 456 $[f_f, f_b]_\sigma = \sigma(\phi_s(dt^{f,b}; W_d))$,
 457 linear-clipped decay $[f_f, f_b]_{lin} =$
 458 $\text{clip}(1 - \beta \cdot \phi_s(dt^{(f,b)}; W_d), 0, 1)$,
 459 and softplus-inverse decay
 460 $[f_f, f_b]_{sp} = \frac{1}{1 + \text{softplus}(\phi_s(dt^{(f,b)}; W_d))}$,
 461 as summarized in Table 6. Here,
 462 f_f and f_b denote the forward and
 463 backward temporal scaling factors,
 464 respectively, applied to the features.
 465 The function $\phi_s(\cdot)$ is a projection
 466 function parameterized by weights
 467 W_d , implemented as a multi-layer
 468 perceptron (MLP). The operator
 469 $\sigma(\cdot)$ denotes the sigmoid function and β is a constant set to 1. We observe that exponential decay
 470 performs best across all I/N scenarios because its continuous-time form, with range $(0, \infty)$, provides
 471 smooth, non-saturating attenuation that preserves temporal cues across all gap sizes and remains
 472 stable for dt . In contrast, the sigmoid output is bounded in $(0, 1)$, so moderate or large dt values
 473 push it rapidly toward saturation, compressing mid-range differences and reducing sensitivity.
 474 Linear-clipped decay, restricted to $[0, 1]$, suppresses information too abruptly; once the linear
 475 term exceeds this interval, clipping prevents representing stronger decay, producing hard cutoffs
 476 even for moderately large dt . Softplus-inverse decay, also in the $(0, 1)$ range, behaves similarly
 477 to exponential under full observations but decays more aggressively for large dt . This strong
 478

Table 5: Component Study of Proposed Model for Argoverse 2 validation dataset

ID	TAIR	BTD-M.	PM	minADE ₁	minFDE ₁	MR ₁	minADE ₆	minFDE ₆	MR ₆
1				1.8528	4.6447	0.6442	0.8189	1.4668	0.1915
2	✓			1.8071	4.3175	0.6257	0.7538	1.4381	0.1830
3		✓		1.7847	4.2176	0.6137	0.7381	1.4169	0.1798
4			✓	1.7516	4.0163	0.6149	0.7257	1.4037	0.1705
5	✓	✓		1.6928	3.9826	0.6037	0.7081	1.3569	0.1629
6	✓		✓	1.6683	3.9471	0.5973	0.6822	1.3244	0.1648
7		✓	✓	1.6528	3.9714	0.5901	0.6962	1.3062	0.1631
8	✓	✓	✓	1.5882	3.9402	0.5717	0.6562	1.2326	0.1551

Table 6: Performance under alternative temporal-decay parameterizations across different observation scenarios on the Argoverse 2 validation dataset

Model	I/N Scenarios	minADE ₁	minFDE ₁	MR ₁	minADE ₆	minFDE ₆	MR ₆
Sigmoid	Missing + Var.	1.6087	3.9887	0.5749	0.6637	1.2851	0.1562
	Var. Obs	1.5845	3.9407	0.5683	0.6568	1.2719	0.1523
	Missing Only	1.5793	3.9339	0.5702	0.6591	1.2705	0.1515
	Full Obs	1.5659	3.8939	0.5669	0.6575	1.2680	0.1518
Linear	Missing + Var.	1.6139	4.0112	0.5769	0.6595	1.2740	0.1552
	Var. Obs	1.5923	3.9789	0.5772	0.6535	1.2636	0.1536
	Missing Only	1.5788	3.9346	0.5727	0.6517	1.2580	0.1528
	Full Obs	1.5682	3.9264	0.5737	0.6484	1.2540	0.1512
Clipped	Missing + Var.	1.6117	4.0067	0.5731	0.6609	1.2798	0.1543
	Var. Obs	1.5814	3.9506	0.5685	0.6520	1.2669	0.1528
	Missing Only	1.5692	3.9120	0.5677	0.6555	1.2628	0.1528
	Full Obs	1.5576	3.8978	0.5647	0.6472	1.2566	0.1509
Softplus	Missing + Var.	1.5882	3.9402	0.5717	0.6562	1.2326	0.1551
	Var. Obs	1.5749	3.9281	0.5693	0.6490	1.2316	0.1525
	Missing Only	1.5711	3.9059	0.5692	0.6491	1.2481	0.1527
	Full Obs	1.5508	3.8784	0.5677	0.6436	1.2455	0.1526
Exponential Decay	Missing + Var.	1.5882	3.9402	0.5717	0.6562	1.2326	0.1551
	Var. Obs	1.5749	3.9281	0.5693	0.6490	1.2316	0.1525
	Missing Only	1.5711	3.9059	0.5692	0.6491	1.2481	0.1527
	Full Obs	1.5508	3.8784	0.5677	0.6436	1.2455	0.1526

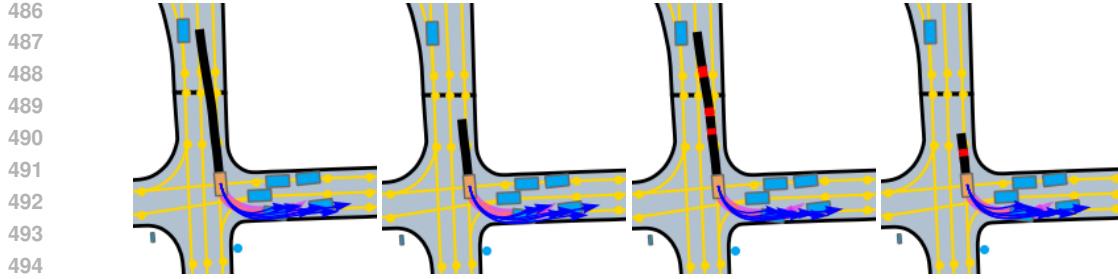


Figure 3: Qualitative results of the proposed model with varying input observations. Black: observed history; red: missing points; magenta: ground truth future; blue: predicted future trajectory.

suppression helps in missing-only settings by down-weighting outdated information, but leads to slightly worse performance in mixed scenarios where such aggressive decay removes useful context.

503 Decay component of BTD-Mamba.

504 We assess the learned decay in BTD-
 505 Mamba using three variants: (i) a fixed
 506 exponential decay (constant 0.5), (ii) no
 507 decay, and (iii) the learned decay. As
 508 shown in Table 7, both fixed and no-decay
 509 settings yield higher minADE, minFDE,
 510 and MR under intermittent observations,
 511 while the learned decay maintains the
 512 best performance. Fixed decay fails because a single rate cannot capture diverse motion patterns
 513 or gap lengths, and no decay performs worst due to stale states persisting over long gaps. These
 514 results show that adaptive, learned decay is essential for robustness under intermittent observations.

515 **Computational Efficiency.** UIT-Pred shows strong
 516 computational efficiency in Table 8 across both Argoverse
 517 datasets. With 7.5M parameters, training requires
 518 900–1200 min on two RTX A5000 GPUs, while inference
 519 uses 6.5M parameters and achieves real-time speeds
 520 of 2.1–2.4 ms per sample at 0.51–0.52 GFLOPs, despite
 521 the bidirectional SSM and transformer architecture.

524 **Qualitative Result.** Figure 3 shows the proposed
 525 model’s performance during a left-turn maneuver at an
 526 intersection in the Argoverse 2 dataset. The model effec-
 527 tively handles all input conditions, aligning well with the
 528 real-world requirements of autonomous driving. Addi-
 529 tional qualitative results across diverse driving scenarios
 530 are provided in Appendix A.3.

532 5 CONCLUSION

534 In this work, we introduce UIT-Pred, a universal architecture that addresses real-world challenges
 535 in autonomous driving by handling diverse input types for trajectory prediction. We propose a
 536 time-aware input representation that helps the model focus on motion dynamics across diverse input
 537 conditions rather than absolute durations. Furthermore, we extend a state space model to develop the
 538 BTD-Mamba module and introduce a novel predictor, jointly capturing complex temporal dynamics
 539 to enhance trajectory prediction accuracy. Comprehensive experiments on the Argoverse 1 and
 Argoverse 2 datasets demonstrate effectiveness of our approach.

Table 7: Impact of fixed, no, and learned decay in BTD-Mamba for the Argoverse 2 validation set.

Method	minADE ₁	minFDE ₁	MR ₁	minADE ₆	minFDE ₆	MR ₆
Fixed-decay	1.6824	4.1138	0.6036	0.7045	1.3459	0.1858
No-decay	1.6529	4.0284	0.5903	0.6925	1.3163	0.1628
Learned-decay	1.5882	3.9402	0.5717	0.6562	1.2326	0.1551

Table 8: Computational efficiency of the proposed model using two NVIDIA RTX A5000 GPUs. Abbr.: TTT - Total Training Time, IT/S - Inference Time per Sample, TP - Training Parameters, IP - Inference Parameters, BS - Batch Size, F/S - FLOPs per Sample.

Datasets	TTT (min)	IT/S (ms)	TP (M)	IP (M)	BS	F/S (G)
Argoverse 2	900	2.11	7.53	6.55	128	0.52
Argoverse 1	1200	2.45	7.48	6.50	128	0.51

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A APPENDIX704
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A.1 EXPERIMENTAL SETTINGS706
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Input Representation for Neighbours and Lane information. Using the vectorized representation approach Zhang et al. (2024), the trajectories of all agents and the geometric representation of lane segments are modeled as polylines composed of interconnected points. We employ an agent-centric normalization strategy Cheng et al. (2023), which transforms all inputs into a coordinate system centered on the target agent. The historical trajectories of N_a agents are represented as \mathbf{X}^n , which include coordinates and velocity changes over a length of T_{\max} timesteps. Furthermore, we incorporate two time-related features, scaled timestamps to manage varying time ranges, and inter-observation interval features to capture timing differences between observations, to construct the time-aware input representation h^n .715
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Lane segments are encoded as \mathbf{h}^l , which includes the number of lane segments within a specified radius around the target agent, the number of points in each polyline, and lane features such as coordinates and availability. All coordinates within each lane segment are normalized relative to their geometric centers, providing a standardized reference frame for subsequent processing and analysis Bharilya et al. (2025).720
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Evaluation Metric. We assess our approach using several widely accepted metrics in trajectory prediction research Wilson et al. (2021). The $MinADE_k$ metric calculates the average Euclidean distance between the predicted trajectories and the actual ground truth paths. The $MinFDE_k$ metric, on the other hand, measures the prediction error specifically at the endpoints of the trajectories. To evaluate failure rates, the miss rate (MR_k) counts instances where the endpoint error $MinFDE_k$ exceeds a threshold of 2 meters. In these metrics, k denotes the number of trajectory modes predicted, with evaluations conducted for both single-mode predictions ($k = 1$) and multi-modal predictions ($k = 6$).729
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Implementation Details. The framework is implemented in PyTorch and trained on an NVIDIA RTX A5000 GPU. Models are trained end-to-end for 60 epochs using the AdamW optimizer, with a batch size of 128, a learning rate of 0.001, and a weight decay of 0.01. We use a cosine learning rate schedule with a 10-epoch warm-up phase. An agent-centric coordinate system samples scene elements within a 150-meter radius around the agents of interest. The embedding dimension d is set to 128. Each Mamba block contains 4 layers, the Transformer encoder has 5 layers, and the Transformer decoder $\mathcal{D}(\cdot, \cdot, \cdot)$ in the prediction module is used for cross-attention, where the first argument is the query, the second is the key, and the third is the value. It consists of two layers.738
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Formulation of Loss Functions. To optimize the model, we use the Huber loss for trajectory regression L_{reg} and cross-entropy loss for confidence classification L_{cls} . A winner-take-all strategy is applied, optimizing only the best prediction while minimizing the average error relative to the ground truth,

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$$L_{reg} = \min_{k \in \{1, 2, \dots, 6\}} \left(\sum_{t=1}^{t_{\text{pred}}} \sum_{c=1}^2 L_{\text{hl}}(Y_{gt}^{(t,c)}, \hat{Y}_k^{(t,c)}) \right) \quad (24)$$

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where $\hat{Y}_k^{(t,c)}$ denotes the predicted future trajectory for mode k at timestamp t along coordinate c , $Y_{gt}^{(t,c)}$ represents the corresponding ground truth, t_{pred} is the total number of future time steps, and k indicates the number of predicted modes. For confidence classification, we apply the cross-entropy loss,

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$$L_{cls} = \sum_{k=1}^K \left(\mathbb{I}[Y_{gt}] \log(\pi_k) + (1 - \mathbb{I}[Y_{gt}]) \log(1 - \hat{\pi}_k) \right) \quad (25)$$

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where $\hat{\pi}_k$ is the predicted probability for the k -th trajectory, and $\mathbb{I}[Y_{gt}]$ is an indicator function that equals 1 if the k -th trajectory is closest to the ground truth, and 0 otherwise.

756 To supervise the missing-step temporal embedding, the loss $L_{\text{m-rg}}$ is computed as,
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$$758 \quad 759 \quad 760 \quad L_{\text{m-rg}} = \sum_{m=1}^{t_m} \sum_{c=1}^2 L_{\text{hl}} \left(x_{\text{gt}}^{(m,c)}, \hat{x}_{\text{m}}^{(m,c)} \right) \quad (26)$$

761 where t_m is the number of missing data in the observation. Here, m indexes the missing points,
 762 and $x_{\text{gt}}^{(m,c)}$ and $\hat{x}_{\text{m}}^{(m,c)}$ denote the ground truth and predicted values of the missing data, respectively,
 763 along dimension c . The function L_{hl} refers to the Huber loss used for regression.
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765 Moreover, to supervise the variable-step temporal embedding, the loss $L_{\text{v-rg}}$ is defined as,
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$$767 \quad 768 \quad 769 \quad L_{\text{v-rg}} = \sum_{v=1}^{t_{uv}} \sum_{c=1}^2 L_{\text{hl}} \left(x_{\text{gt}}^{(v,c)}, \hat{x}_{\text{v}}^{(v,c)} \right), \quad (27)$$

770 where t_{uv} denotes the number of unobserved time steps with variable length. Here, v indexes the un-
 771 observed tokens, and $x_{\text{gt}}^{(v,c)}$ and $\hat{x}_{\text{v}}^{(v,c)}$ represent the ground truth and predicted values, respectively,
 772 along dimension c .
 773

774 **Endpoint loss.** To predict endpoints, we utilize a dynamic multi-layer perceptron (MLP) with
 775 weights that are adaptively generated based on the input, referred to as the *adaptive MLP*. The
 776 adaptive MLP takes as input the agent features $[E^t, F^n]$ and meta-information mi of all agents.
 777 The meta-information includes the agent’s position and normalized velocity at last observed times-
 778 tamps. These inputs are concatenated and passed through an MLP with learnable parameters
 779 $W_{\text{feat},1}, W_{\text{feat},2}$ and biases $b_{\text{feat},1}, b_{\text{feat},2}$, to obtain a latent representation, \tilde{f} ,
 780

$$781 \quad \tilde{f} = \varphi \left(W_{\text{feat},2} \varphi \left(W_{\text{feat},1} [E^t, F^n]; mi \right) + b_{\text{feat},1} \right) + b_{\text{feat},2} \quad (28)$$

782 with φ denoting the ReLU activation. Subsequently, two sets of dynamic weights W_1 and W_2 are
 783 generated by applying learnable linear transformations W_{d1} and W_{d2} to \tilde{f} , reshaped accordingly.
 784

$$785 \quad W_1 = \text{reshape} \left(W_{d1} \cdot \tilde{f} + b_{d1} \right) \quad (29)$$

$$787 \quad W_2 = \text{reshape} \left(W_{d2} \cdot \tilde{f} + b_{d2} \right) \quad (30)$$

789 The first hidden layer activations F_{d1} are computed by applying a linear transformation W_1 to the
 790 input feature f , followed by layer normalization and a non-linear activation function φ . The final
 791 prediction \hat{y}_{ep} is then obtained by applying a second linear transformation W_2 to F_{d1} ,
 792

$$793 \quad F_{d1} = \varphi \left(\text{LayerNorm} \left(W_1 \cdot f \right) \right), \quad (31)$$

$$794 \quad \hat{y}_{\text{ep}} = W_2 \cdot F_{d1} \quad (32)$$

795 This formulation enables dynamic adaptation of the prediction weights conditioned on the input
 796 features and meta information, allowing the model to flexibly predict agent endpoints. To improve
 797 the accuracy of endpoint predictions, we employ a dedicated loss defined as,
 798

$$799 \quad 800 \quad 801 \quad L_{\text{et}} = \sum_{n=1}^N \sum_{c=1}^2 L_{\text{hl}} \left(Y_{\text{gt},n}^{(t_{\text{pred},c})}, \hat{e}p_n^{(t_{\text{pred},c})} \right) \quad (33)$$

802 where L_{et} measures the discrepancy between the predicted endpoint $\hat{e}p_n$ and the ground truth end-
 803 point $Y_{\text{gt},n}^{(t_{\text{pred},c})}$ of the n^{th} agent, computed using the Huber loss function.
 804

805 A.2 MORE EXPERIMENTAL RESULTS

807 A.2.1 PERFORMANCE UNDER DIFFERENT OBSERVATION SETTINGS.

808 The performance of the proposed model on the Argoverse 1 dataset under different input conditions
 809 is shown in Table 9.

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Table 9: Performance under different observation scenarios for Argoverse 1 validation dataset

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Model	I/N Scenarios	minADE ₁	minFDE ₁	MR ₁	minADE ₆	minFDE ₆	MR ₆
DeMo-Orig	Missing + Var.	2.3924	4.6935	0.6172	0.9052	1.4566	0.1751
	Var. Obs	2.1506	4.2475	0.5993	0.8311	1.3058	0.5993
	Missing Only	3.4942	6.6470	0.7808	1.4078	2.2559	0.3238
	Full Obs	1.2903	2.7863	0.46495	0.5926	0.9534	0.0830
DeMo-RSD	Missing + Var.	1.5100	3.1800	0.5174	0.6504	1.0569	0.1010
	Var. Obs	1.5798	3.3039	0.5380	0.6538	1.0576	0.1022
	Missing Only	2.7708	1.8213	0.7421	1.0927	1.8213	0.2572
	Full Obs	1.3999	2.9870	0.5030	0.6145	0.9946	0.0918
Forecast-mae-Orig	Missing + Var.	1.7647	3.6791	0.6153	0.7315	1.2033	0.1175
	Var. Obs	1.4734	3.1700	0.5340	0.6669	1.0936	0.0964
	Missing Only	2.2504	4.4974	0.6836	0.8654	1.4303	0.1757
	Full Obs	1.3470	2.9207	0.0901	0.6223	1.0222	0.0901
Forecast-mae-RSD	Missing + Var.	1.4679	3.1545	0.5226	0.6643	1.0849	0.0952
	Var. Obs	1.4576	3.1298	0.5243	0.6599	1.0759	0.0945
	Missing Only	1.7459	3.6371	0.6066	0.7206	1.1881	0.1172
	Full Obs	1.4338	3.0894	0.5120	0.6554	1.0707	0.0949
Our	Missing + Var.	0.8212	1.7826	0.3028	0.3956	0.6018	0.0698
	Var. Obs	0.8086	1.7343	0.2871	0.3693	0.5901	0.0510
	Missing Only	0.8123	1.7365	0.2816	0.3756	0.5902	0.0511
	Full Obs	0.7943	1.7029	0.2718	0.3346	0.5726	0.0467

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A.2.2 PERFORMANCE UNDER BURST DROPOUT.

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We introduce burst-interval missingness (Table 10), where multiple short gaps (5–30 frames) are distributed throughout the sequence to mimic intermittent sensor dropout or brief occlusions. In the burst-size column, *max* indicates the maximum possible length of each dropped segment, while *fix* specifies a constant number of frames per burst. The *max* setting produces higher errors because it introduces more severe and occasionally longer gaps, making temporal continuity harder to reconstruct. UIT-Pred remains stable even under this more challenging regime, whereas the *fix* setting is easier due to its consistent gap lengths, which lead to more predictable agent trajectories. Notably, UIT-Pred can be further improved by incorporating burst-shape augmentation without requiring any architectural modifications.

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A.2.3 PERFORMANCE UNDER INTERSECTION-BASED DROPPING.

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To evaluate the model under structured occlusions, Table 11 reports results for two forms of intersection-based dropping. (1) Probability-based dropping removes each point with high probability (0.8) when it lies inside an intersection polygon and with low probability (0.1) otherwise. (2)Intersection block occlusion removes a continuous block of (*L*) points once the trajectory enters an intersection. Despite differing in how drops are applied, both methods produce nearly identical errors because they focus missing segments around intersections, regions with inherently complex motion, leading to temporal gaps of similar effective severity. UIT-Pred remains robust under both settings, demonstrating strong generalization across localized temporal dropout.

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A.2.4 ABLATION STUDY OF BTD-MAMBA COMPONENTS.

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Table 12 presents an ablation study analyzing different configurations of the BTD-Mamba module. Using only the forward Mamba (Fwd) or backward Mamba (Bwd) results in similar performance, with slightly better results for Fwd. Combining both directions (Fwd+Bwd) improves performance across all metrics, indicating that bidirectional context benefits trajectory modeling. The addition of Time Decay (TD) further enhances performance when combined with either Fwd or Bwd, showing that temporal relationships contribute useful dynamics. The best performance is achieved when

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 865 Table 10: Burst-interval missingness where repeated short gaps in frames within the input sequences,
 866 simulating brief occlusions in the Argoverse 2 validation dataset.

#Frames	Burst Size	minADE ₁	minFDE ₁	MR ₁	minADE ₆	minFDE ₆	MR ₆
5(10%)	max =2	1.5724	3.9096	0.5655	0.6490	1.2502	0.1554
	fix =2	1.5662	3.8932	0.5659	0.6480	1.2498	0.1528
10(20%)	max =5	1.6176	3.9759	0.5739	0.6678	1.2717	0.1555
	fix =5	1.5909	3.9390	0.5696	0.6570	1.2631	0.1554
20(40%)	max =10	1.7162	4.1129	0.5832	0.7071	1.3108	0.1620
	fix =10	1.6933	4.0904	0.5812	0.7019	1.3089	0.1629
30(60%)	max =10	2.0012	4.4932	0.6111	0.8406	1.4373	0.1830
	fix =10	1.9376	4.4227	0.6051	0.8092	1.4159	0.1802

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 879 Table 11: Comparison of two intersection-based occlusion mechanisms, probability-based dropping
 880 and block occlusion, on the Argoverse 2 validation dataset.

Method	minADE ₁	minFDE ₁	MR ₁	minADE ₆	minFDE ₆	MR ₆
Probability-based Dropping	1.6552	4.0185	0.5926	0.6659	1.2894	0.1593
	1.6431	3.9926	0.5812	0.6623	1.2773	0.1576

885
 886 all three components such as Fwd, Bwd, and TD are integrated, forming the complete BTD-Mamba
 887 module. This full configuration achieves the lowest minADE and minFDE, as well as the lowest miss
 888 rate, demonstrating the complementary nature of bidirectional processing and temporal differencing.

889 A.2.5 ABLATION STUDY ON PREDICTOR MODULE COMPONENTS.

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 891 Table 13 evaluates the impact of three components in the predictor module: State Encoding for Inter-
 892 mittent Trajectories (SEIT), Multi-Modal Trajectory Distributions (MMTD), and Unified Mode Fu-
 893 sion (UMF). When MMTD is not used, separate MLPs replace it for mode and state prediction. The
 894 baseline model without these components (ID-1) performs the worst. Incorporating each component
 895 individually (ID-2 to ID-4) yields moderate improvements, indicating their standalone effectiveness.
 896 Combinations of two components (ID-5 to ID-7) further enhance performance, demonstrating com-
 897plementary strengths. The full model with all three components enabled (ID-8) achieves the best
 898 results, confirming that SEIT, MMTD, and UMF together significantly improve trajectory prediction
 899 accuracy across all metrics.

900 A.2.6 ABLATION STUDY ON THE DEPTH OF BTD-MAMBA AND TRANSFORMER ENCODER.

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 902 Table 14 investigates the impact of varying the depth i.e., the number of stacked layers, of the BTD-
 903 Mamba module and the Transformer Encoder on model performance. Increasing the depth of both
 904 modules generally improves results, as seen when moving from 3 to 4 layers, leading to reduced
 905 minADE, minFDE, and Miss Rate (MR). The best performance is observed with 4 layers of BTD-
 906 Mamba and 5 layers of the Transformer Encoder, achieving the lowest across all metrics. Moreover,
 907 performance slightly declines when the BTD-Mamba depth is increased to 5 layers alongside 5
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910 Table 12: Component Study of BTD-Mamba for Argoverse 2 validation dataset.

Method	minADE ₁	minFDE ₁	MR ₁	minADE ₆	minFDE ₆	MR ₆
Fwd	1.6816	4.1148	0.6027	0.7011	1.3463	0.1804
Bwd	1.6901	4.1757	0.6134	0.7128	1.3524	0.1749
Fwd+Bwd	1.6529	4.0284	0.5903	0.6925	1.3163	0.1628
Fwd+TD	1.6425	4.0143	0.5901	0.6911	1.3047	0.1609
Bwd+TD	1.6546	4.0112	0.5928	0.6836	1.3142	0.1628
BTD-Mamba	1.5882	3.9402	0.5717	0.6562	1.2326	0.1551

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Table 13: Component Study of Predictor Module for Argoverse 2 validation dataset.

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Table 14: Depth Study of BTD-Mamba and Transformer Encoder for Argoverse 2 validation dataset.

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Transformer layers, suggesting a trade-off where excessive depth in BTD-Mamba fails to yield further benefits. Overall, a moderate depth configuration balances model complexity and predictive accuracy effectively.

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A.2.7 ABLATION STUDY ON THE IMPACT OF AUXILIARY LOSSES.

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Table 15 presents an ablation study that evaluate contribution of three auxiliary losses: the endpoint loss (L_{et}), regression loss over variable-step temporal embedding (L_{u-rg}), and regression loss for missing-step temporal embedding (L_{m-rg}). The baseline model without any auxiliary loss (ID-1) shows the weakest performance across all metrics. Introducing each loss individually (ID-2 to ID-4) yields consistent improvements, demonstrating their individual effectiveness. Both L_{u-rg} and L_{m-rg} lead to greater gains than L_{et} . Combining two of the losses (ID-5 to ID-7) further improves performance, showing their complementary effects. The best results are obtained when all three auxiliary losses are applied simultaneously (ID-8), achieving the lowest minADE, minFDE, and MR. These findings confirm that auxiliary supervision strengthens the model’s ability to learn more accurate trajectory representations.

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A.2.8 ABLATION STUDY ON THE SENSITIVITY OF LOSS WEIGHTS.

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Table 15: Impact of Auxiliary Losses for Argoverse 2 validation dataset.

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ID	L_{et}	L_{u-rg}	L_{m-rg}	minADE ₁	minFDE ₁	MR ₁	minADE ₆	minFDE ₆	MR ₆
1	-	-	-	1.6284	4.2591	0.6137	0.6814	1.2641	0.1795
2	✓	-	-	1.6211	4.1918	0.6093	0.6787	1.2601	0.1725
3	-	✓	-	1.6159	4.0166	0.5935	0.6749	1.2538	0.1617
4	-	-	✓	1.6117	4.0137	0.5931	0.6732	1.2546	0.1629
5	✓	✓	-	1.6026	4.0118	0.5874	0.6726	1.2525	0.1658
6	✓	-	✓	1.5984	3.9971	0.5846	0.6815	1.2437	0.1604
7	-	✓	✓	1.5907	3.9473	0.5824	0.6810	1.2429	0.1598
8	✓	✓	✓	1.5882	3.9402	0.5717	0.6562	1.2326	0.1551

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Table 16: Weight sensitivity study of loss for Argoverse 2 validation dataset.

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w_{reg}	w_{cls}	w_u	w_m	w_e	minADE ₁	minFDE ₁	MR ₁	minADE ₆	minFDE ₆	MR ₆
1	1	0.5	0.5	0.2	1.6204	4.0284	0.5723	0.6569	1.2664	0.1554
-	-	-	-	-	1.6214	4.1926	0.6098	0.6783	1.2616	0.1722
1	1	1	1	1	1.5882	3.9402	0.5717	0.6562	1.2326	0.1551

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task-specific loss, regression (L_{reg}), classification (L_{cls}), variable-step temporal embedding (L_v), missing-step temporal embedding (L_m), and the endpoint loss (L_e), to automatically balance multi-task training. Each parameter is initialized to 0 (corresponding to unit variance) and optimized jointly with the model. Under this scheme, the combined loss is defined as follows,

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$$\mathcal{L}_{\text{total}} = \sum_i \frac{1}{2} (L_i \cdot \exp(-s_i) + s_i) \quad (34)$$

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where $i \in \{\text{reg}, \text{cls}, v, m, e\}$. This approach learns the relative weighting of each task based on observed uncertainty, removing the need for manual tuning. The inferred standard deviations, $\sigma_i = \sqrt{\exp(s_i)}$, provide interpretable uncertainty measures.

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A.3 MORE QUALITATIVE RESULTS

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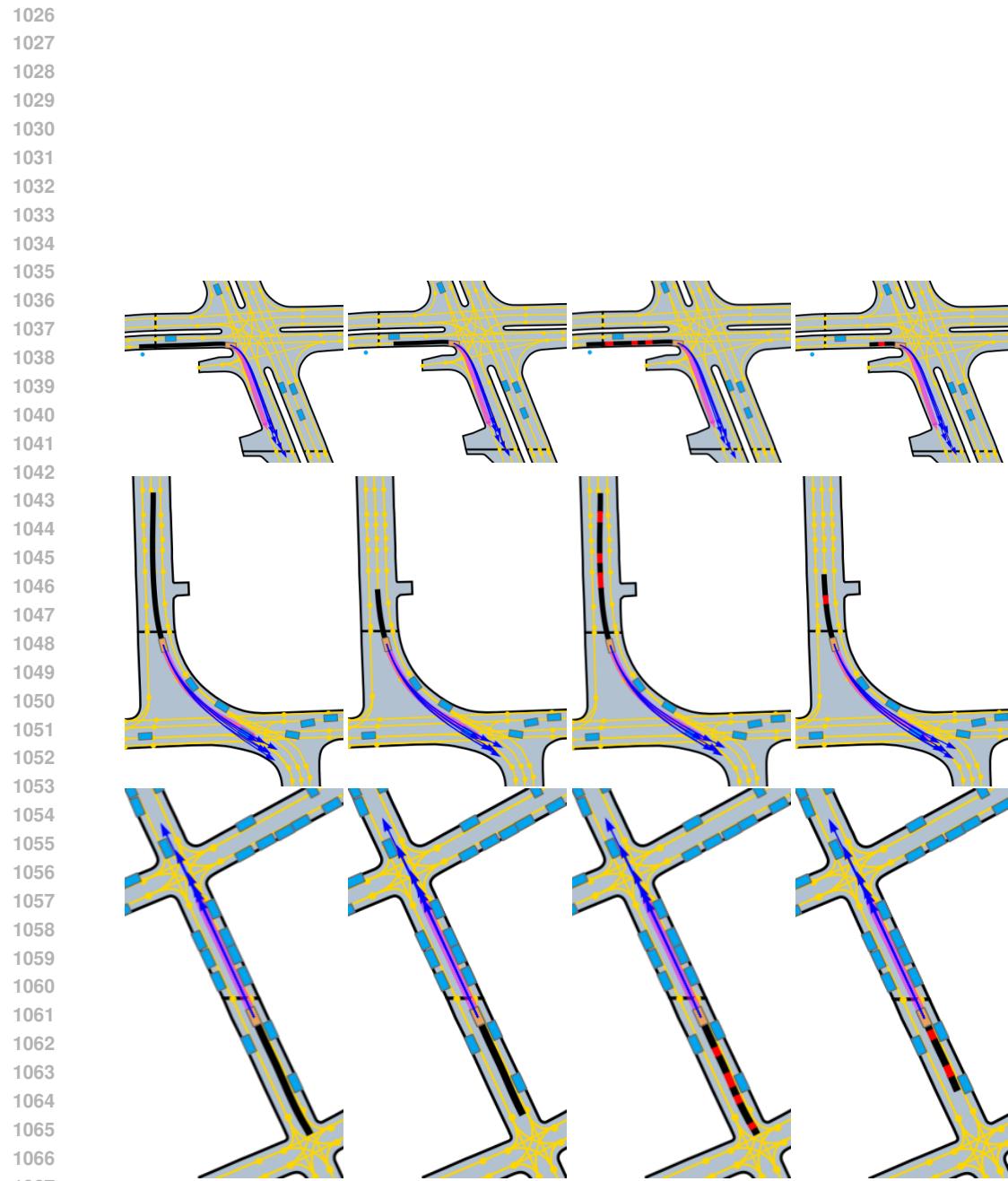


Figure 4: Qualitative results of the proposed model with varying input observations on Argoverse 2 dataset. Black: observed history; red: missing points; magenta: ground truth future; blue: predicted future trajectory.