

SOFT EQUIVARIANCE REGULARIZATION FOR INVARIANT SELF-SUPERVISED LEARNING

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ABSTRACT

A central principle in self-supervised learning (SSL) is to learn data representations that are invariant to semantic-preserving transformations *e.g.*, image representations should remain unchanged under augmentations like cropping or color jitter. While effective for classification, such invariance can suppress transformation-relevant information that is valuable for other tasks. To address this, recent works explore equivariant representation learning, which encourages representations to retain information about the applied transformations. **However, how to effectively incorporate equivariance as an explicit regularizer on top of strong invariance-based SSL backbones at ImageNet scale remains underexplored.** We conjecture that enforcing invariance and equivariance to the same layer is inherently difficult and, if handled naively, may even hinder learning. To overcome this, we propose soft equivariance regularization (SER), a simple yet scalable method that decouples the two objectives: learning invariant representations via standard SSL, while softly regularizing intermediate features with an equivariance loss. Our approach necessitates neither a transformation label nor its predictive objectives, but operates directly with group actions applied to the intermediate feature maps. We show that this soft equivariance regularization significantly improves the generalization performance of ImageNet-1k pre-training of vision transformers (ViT), leading to stronger downstream classification accuracy in ImageNet and in its variants, including both natural distributions and broad types of common corruptions and perturbations ImageNet-C and ImageNet-P. Our code is available at <https://anonymous.4open.science/r/erl-B5CE>.

1 INTRODUCTION

Self-supervised learning (SSL) has become a cornerstone in modern machine learning, especially within computer vision (Chen et al., 2020; Caron et al., 2021; Wang et al., 2023; Huang et al., 2023), enabling the extraction of rich and generalizable representations from large-scale unlabeled datasets. A prominent approach in SSL seeks representations invariant to predefined data augmentations, such as random cropping, color jittering, and rotations, under the assumption that these augmentations *should not alter the underlying semantic content*. While invariance encourages stable representation learning, relying solely on the invariance task may lead to the loss of valuable transformation-dependent information, potentially yielding suboptimal representations for downstream tasks. Incorporating equivariance explicitly modeling how representations should transform in response to input changes allows for the preservation and effective utilization of such information, thereby enriching the learned features and enhancing their relevance across diverse tasks (Dangovski et al., 2021; Marchetti et al., 2023).

This principle of equivariance ensures that representations transform predictably in response to changes in the input. Instead of discarding transformation-specific information, equivariant methods aim to encode it in a structured manner within the representation space. Existing approaches typically fall into two categories (Yu et al., 2024): implicit methods, which learn equivariance through auxiliary tasks such as predicting transformations applied to input pairs (Dangovski et al., 2021; Lee et al., 2021). Meanwhile, explicit methods directly model the transformation within the latent space, often requiring transformation labels to learn the corresponding representation transformation (Devillers & Lefort, 2023; Park et al., 2022; Garrido et al., 2023).

054 However, in practice, explicit methods often encounter significant challenges (Yu et al., 2024). These
 055 include reliance on transformation labels, which may not always be available; difficulty in capturing
 056 inter-dependencies between combined transformations (e.g., simultaneous variations in cropping
 057 and color); and limitations in modeling complex, non-atomic augmentations (Yu et al., 2024). Ad-
 058 ditionally, most existing equivariant methods have been developed and evaluated predominantly on
 059 convolutional neural networks (CNNs), particularly ResNet variants (Devillers & Lefort, 2023; Yu
 060 et al., 2024). Their efficacy when applied to architectures with less inherent inductive bias, such
 061 as Vision Transformers (ViTs) (Dosovitskiy et al., 2021), remains largely unexplored. **Equivariant**
 062 **self-supervised learning has been explored at ImageNet scale, including world-model-based ap-**
 063 **proaches (Garrido et al., 2024). In contrast, we study explicit equivariance regularization on top**
 064 **of strong invariance-based SSL methods (MoCo-v3, DINO, Barlow Twins) and show that it can im-**
 065 **prove performance on ImageNet-scale datasets and robustness benchmarks. We hypothesize and**
 066 **empirically validate that expecting a single representation to exhibit complete invariance and nu-**
 067 **anced transformation responsiveness simultaneously is both technically challenging and generally**
 068 **unnecessary.**

069 To address these challenges, we propose a novel SSL framework that introduces transformation
 070 equivariance through a fundamentally different perspective. Unlike previous methods that impose
 071 equivariance constraints exclusively on spatially-collapsed representations via complex mecha-
 072 nisms, our framework employs soft regularization to minimize equivariance errors at interme-
 073 diate, (spatial) structure-preserving layers. This strategy decouples invariance learning, achieved by
 074 standard contrastive objectives at the output layer, from equivariance learning, encouraged through
 075 regularization at earlier layers with preserved spatial structure.

076 It is worth noting that our method does not depend on inherently equivariant architectures such as
 077 CNNs for translation invariance. Instead, we utilize flexible models like ViTs suitable for large-
 078 scale training as up-to-date state-of-the-art backbones (Dosovitskiy et al., 2021), and known to even
 079 exceed architectures designed for certain symmetry, e.g., CNNs for translation, at learning equivari-
 080 ance (Gruver et al., 2022) and introduce a soft inductive bias favoring equivariant representations.
 081 This principle incorporating subtle structural bias rather than enforcing rigid constraints has been
 082 demonstrated to enhance generalization both empirically and theoretically (Finzi et al., 2021; Kim
 083 et al., 2023; Wilson, 2025). Our equivariance regularizer, defined through a straightforward group-
 084 theoretic equivariance error, neither requires training transformation predictors nor access to explicit
 085 transformation labels.

086 We evaluate our method extensively across standard vision benchmarks and downstream tasks, in-
 087 cluding both natural distributions and broad types of common corruptions and perturbations. Our
 088 experiments show that the proposed method scales effectively to ViTs pre-training on ImageNet,
 089 consistently improving downstream classification performance across various base SSL methods
 090 used for invariance learning.

091 To summarize, our contribution is threefold:

- 092 • We empirically demonstrate that imposing equivariance and invariance on the *same final*
 093 *layer* is sub-optimal: it significantly degrades downstream accuracy while increasing trans-
 094 formation sensitivity (Figure 3, Table 4). This validates our core conjecture that these two
 095 objectives fundamentally conflict when applied jointly on the final representation.
- 096 • Motivated by this observation, we propose SER, a framework that decouples invariance and
 097 equivariance learning by applying a soft equivariance regularizer at an intermediate, spa-
 098 tially structured layer while keeping the final representation trained purely with a standard
 099 invariance-based SSL objective. The method is mathematically simple, relying on direct
 100 group actions on intermediate feature maps as the regularization mechanism.
- 101 • SER leverages known geometric group actions and avoids supervision from transforma-
 102 tion labels or additional modules to model transformation information. When plugged into
 103 strong invariance-based SSL methods (MoCo-v3, DINO, Barlow Twins), it consistently
 104 improves performance on ImageNet-scale classification and robustness benchmarks (e.g.,
 105 ImageNet-C/P) as well as downstream tasks such as COCO detection and 3DIEBench.

108

2 BACKGROUNDS

109

2.1 SELF-SUPERVISED LEARNING

110 Self-supervised learning (SSL) leverages intrinsic supervisory signals derived directly from the data,
 111 circumventing the need for costly human-annotated labels. SSL methods typically construct proxy
 112 tasks such as predicting rotations (Gidaris et al., 2018), solving jigsaw puzzles (Noroozi & Favaro,
 113 2016), or performing instance discrimination via contrastive learning (Chen et al., 2020; He et al.,
 114 2020; Grill et al., 2020; Zbontar et al., 2021) to guide neural networks in learning meaningful repre-
 115 sentations. Central to many SSL approaches is the enforcement of invariance to semantically irrele-
 116 vant data augmentations, ensuring the representations capture intrinsic content rather than superfi-
 117 cial variations. Recent advances demonstrate that enforcing invariance through contrastive losses or
 118 similarity constraints yields representations competitive with or superior to supervised learning in
 119 various vision tasks (Chen et al., 2020; Caron et al., 2021; Bardes et al., 2022).

120 In practice, SSL frameworks often employ multiple (usually 2) augmented views generated by in-
 121 dependently sampling transformations from a predefined augmentation distribution. Increasing the
 122 number of these views (crops) can easily improve representation quality but incurs extra compu-
 123 tational and memory costs (Caron et al., 2020). Contemporary SSL algorithms utilize diverse in-
 124 variance objectives: SimCLR and MoCo-v3 use noise-contrastive estimation losses; SimSiam and
 125 BYOL rely on cosine similarity; and Barlow Twins combines covariance-based redundancy reduc-
 126 tion with invariance constraints (Chen et al., 2020; He et al., 2020; Chen & He, 2021; Grill et al.,
 127 2020; Zbontar et al., 2021). Our proposed method complements these approaches by introducing a
 128 joint optimization of an equivariance regularization term alongside standard invariance-based objec-
 129 tives (see Section 3.3).

130

2.2 EQUIVARIANT REPRESENTATION LEARNING

131 The goal of equivariant representation learning in SSL is to complement invariant representation
 132 learning by encouraging representations to be responsive to transformations. Most existing ap-
 133 proaches implement this by introducing additional loss functions to impose equivariance, typically
 134 applied to the same layer from which invariant representations are derived. These losses capture
 135 equivariance either implicitly or explicitly. For example, methods such as E-SSL (Dangovski et al.,
 136 2021) and AugSelf (Lee et al., 2021) indirectly promote equivariance by training models to pre-
 137 dict transformation labels applied to the inputs. However, such approaches often struggle to capture
 138 structured or complex transformations precisely.

139 In contrast, explicit methods directly model transformations in the representation space. For exam-
 140 ple, EquiMod (Devillers & Lefort, 2023) constrains latent spaces to predict embedding displace-
 141 ments, but its heavy reliance on transformation labels limits its effectiveness with interdependent
 142 or complex augmentations such as AugMix (Hendrycks et al., 2019). Self-supervised Transformation
 143 Learning (STL) (Yu et al., 2024), on the other hand, mitigates label dependency by modelling
 144 transformation representations from image pairs, making it more flexible with complex augmenta-
 145 tions. Nevertheless, STL can suffer from spatial collapse, reducing its sensitivity to subtle trans-
 146 formations. Common limitations across existing methods include dependency on transformation la-
 147 bels, difficulty handling multiple augmentations simultaneously, and restricted applicability beyond
 148 CNN-based architectures. Our approach overcomes these issues by softly enforcing equivariance at
 149 intermediate layers of ViTs, without relying on explicit labels or auxiliary modules to extract spatial
 150 information once collapsed (e.g., through global average pooling). By directly applying group ac-
 151 tions as regularization, our method preserves domain structure, avoids spatial collapse, and enhances
 152 scalability and downstream task performance in ViTs.

153

2.3 SYMMETRY, GROUPS, AND EQUIVARIANCE

154 Symmetry refers to a transformation that leaves an object unchanged (Bronstein et al., 2021). For
 155 example, rotating a perfect circle around its center does not alter its appearance. The set of all such
 156 transformations that preserve an object’s structure forms a *symmetry group*. Formally, a group is a
 157 mathematical structure consisting of a set of elements and a binary operation (here, composition of
 158 transformations) that satisfies four properties: closure (the composition of two symmetries is also
 159 a symmetry), associativity, existence of an identity element, and existence of inverses. Symmetry

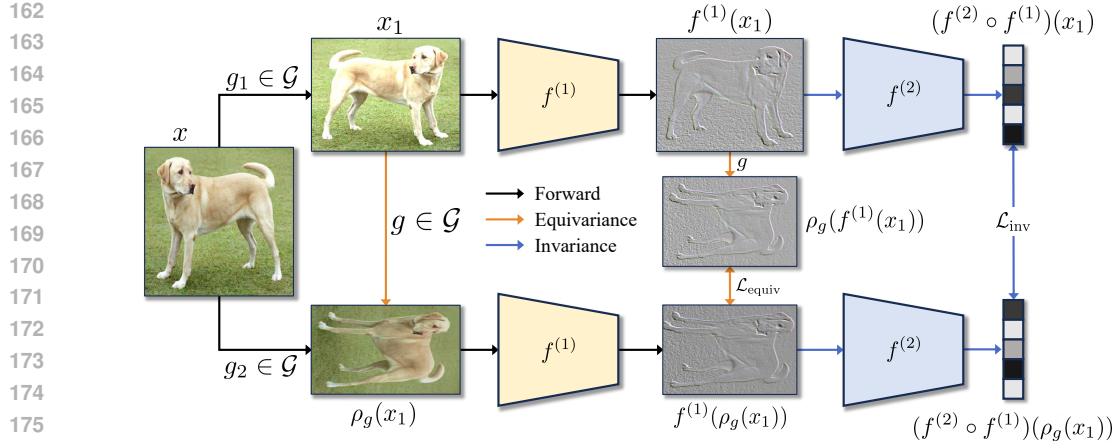


Figure 1: An exemplary overview of our soft equivariance regularization for self-supervised learning. The image pair is created via the group actions g_1 and g_2 . For simplicity, we omit the intensity transformation applied to the original image (see Section 3.1).

arises in many domains, such as images defined on a 2D grid or molecules in 3D space, and encodes a form of structure or redundancy in data. Leveraging such symmetries allows machine learning models to generalize better from limited data, as they can capture invariances or equivariances induced by the underlying group actions.

To formalize how functions respond to symmetries, we consider *group representations*. A *representation* of g in a group \mathcal{G} on a Euclidean space \mathbb{R}^n is a homomorphism $\rho_g : \mathcal{G} \rightarrow \text{GL}(n)$, where $\text{GL}(n)$ is the group of invertible $n \times n$ matrices. This mapping preserves the group structure, meaning $\rho_{gh}(\cdot) = \rho_g \rho_h(\cdot)$ for all $g, h \in \mathcal{G}$. A function $f : \mathcal{X} \rightarrow \mathcal{Y}$ is said to be \mathcal{G} -equivariant if for all $g \in \mathcal{G}$ and $x \in \mathcal{X}$,

$$f(\rho_g(x)) = \rho_g(f(x)).$$

Note that we unify the notation of the representation ρ_g for both \mathcal{X} and \mathcal{Y} for simplicity. In practice, they use different representations due to different dimension size. Intuitively, section 2.3 means that applying a transformation g to the input and then computing f is equivalent to computing f first and then transforming the output by g . Equivariance implies that the function respects the structure imposed by the group action, rather than discarding it.

CNNs exemplify this principle: their convolution layers are equivariant to translations, assuming an idealized setting over \mathbb{R}^2 . This built-in translation symmetry has been crucial to their success in image analysis. Motivated by this, a wide range of architectures, such as group-equivariant CNNs (Cohen & Welling, 2016; 2017) and equivariant graph networks (Keriven & Peyré, 2019), have been developed to encode other symmetry types, leading to improved generalization, data efficiency, and interpretability.

3 SOFT EQUIVARIANCE REGULARIZATION FOR INVARIANT SELF-SUPERVISED LEARNING

Previous methods for introducing equivariance into invariant SSL typically impose both invariance and equivariance objectives on the output layer representations. However, these representations are often spatially collapsed, which may be suitable for enforcing invariance but are generally inadequate for capturing transformation-sensitive equivariant structures. Therefore, we explicitly encourage equivariance at the *intermediate representations* computed at earlier layers, which retain spatial structure and are better aligned with group actions.

3.1 SOFT EQUIVARIANCE AT INTERMEDIATE FEATURES

A straightforward way to introduce equivariance would be to impose it directly on the final representation (e.g., globally pooled feature in ResNets or the [CLS] token in ViTs), as explored in prior work. However, these final representations are spatially collapsed and no longer admit a natural

216 spatial group action. We therefore leverage non [CLS] patch tokens where spatial structure is still
 217 explicit (e.g., the gray feature maps in Figure 1).

218 For ViTs, which are our primary focus, spatial structure is disrupted after the introduction of the
 219 [CLS] token. To preserve a spatial lattice for equivariance, we decompose the encoder f into two
 220 components:

$$222 \quad f = f^{(2)} \circ f^{(1)},$$

223 where $f^{(1)}$ is a structure-preserving, equivariant feature extractor, and $f^{(2)}$ is an invariance-oriented
 224 head. The [CLS] token is introduced only at the input of $f^{(2)}$, so it does not affect the feature maps
 225 produced by $f^{(1)}$. As a result, the outputs of $f^{(1)}$ remain defined on a regular spatial grid and are
 226 amenable to group actions. The overall architecture is illustrated in Figure 2.

227 We adopt the standard two-view SSL protocol, following the principle of Gupta et al. (2023) that
 228 equivariance should be learned from pairs of augmented samples, analogous to invariant contrastive
 229 learning. Given an image x and two sampled transformations $g_1, g_2 \sim \mathcal{G}$, we form two views

$$230 \quad x_1 = \rho_{g_1}(x), \quad x_2 = \rho_{g_2}(x) = \rho_g(x_1),$$

232 where the relative group element $g = g_2 g_1^{-1}$ maps x_1 to x_2 . We exploit this relative transform both
 233 in input space and feature space. On the feature side, we apply g to the intermediate representation
 234 via the group action ρ_g to obtain $\rho_g(f^{(1)}(x))$, and we compare it to the representation obtained by
 235 transforming the input first and then encoding:

$$236 \quad \rho_g(f^{(1)}(x)) \quad \text{vs.} \quad f^{(1)}(\rho_g(x)).$$

238 The equivariance constraint is formalized as

$$240 \quad \mathcal{L}_{\text{equiv}} = \mathbb{E}_{x, (g_1, g_2) \sim \mathcal{G}} \left[d(\rho_g(f^{(1)}(x)), f^{(1)}(\rho_g(x))) \right], \quad g = g_2 g_1^{-1}, \quad (1)$$

242 where $d(\cdot, \cdot)$ is a distance measure between feature maps; in this work we instantiate d with a
 243 contrastive loss as described in Section 3.3. This form of equivariance objective has appeared before
 244 (e.g., Eq. 4 in Yu et al. (2024)); our key difference is that we apply it to an intermediate, spatially
 245 structured representation and use the known group action ρ_g directly, without training an additional
 246 transformation-prediction module or latent action network. Minimizing $\mathcal{L}_{\text{equiv}}$ does not enforce ex-
 247 act equivariance, but rather encourages *soft equivariance* at that layer.

248 Because $\mathcal{L}_{\text{equiv}}$ alone does not provide an instance-discrimination signal for the final representation,
 249 we jointly train the invariance-oriented head $f^{(2)}$ with a standard SSL loss on the [CLS] token, as
 250 in MoCo-v3, DINO, and Barlow Twins (Chen et al., 2020; He et al., 2020; Grill et al., 2020; Zbontar
 251 et al., 2021). The full procedure is summarized in Figure 1. Importantly, we do not augment the
 252 network with any extra module to model transformations (unlike, e.g., EquiMod or STL (Devillers
 253 & Lefort, 2023; Yu et al., 2024)); instead, we reuse the known image-level group actions to define
 254 ρ_g on the intermediate feature maps and regularize the encoder accordingly.

256 3.2 AUGMENTATION POLICY AND BATCH PARTITIONING

258 Typical augmentation policies used in invariance-based SSL include RandomResizedCrop,
 259 RandomHorizontalFlip, and photometric modifications such as color jittering and grayscale.
 260 However, RandomResizedCrop does not form a group; after cropping, the discarded region
 261 cannot be recovered by applying another crop, so no inverse exists (see Section 2.3). Most impor-
 262 tantly, it changes the spatial support of the image; as a result, the relative transform $g = g_2 g_1^{-1}$
 263 and the corresponding ρ_g for the spatially-structured feature map cannot be well-defined with
 264 RandomResizedCrop. Therefore, we split each mini-batch into two sub-batches, i.e., b_1 and
 265 b_2 (see Figure 2).

266 b_1 employs the existing invariant SSL framework (including its augmentation policy denoted as \mathcal{T}),
 267 which SER aims to enhance. On the other hand, b_2 leverages \mathcal{G} , which is the modified version of \mathcal{T} ;
 268 it excludes RandomResizedCrop and adds Rotation90°:

$$269 \quad b_1 : \mathcal{T}, \quad b_2 : \mathcal{G} = \mathcal{T} \setminus \{\text{Random Crop}\} \cup \{\text{Rotation } 90^\circ\}.$$

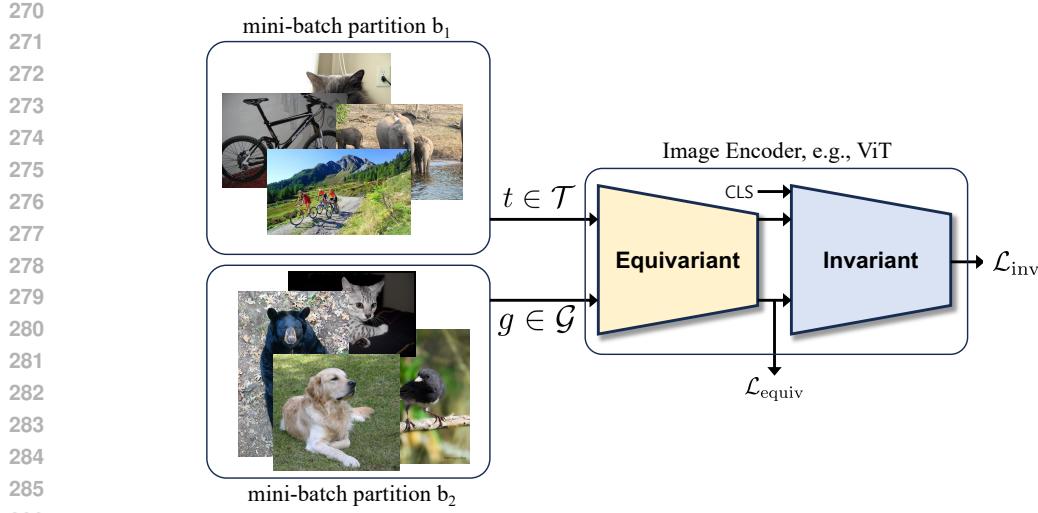


Figure 2: An overview of the training pipeline. Mini-batch is randomly divided into two partitions; the standard augmentation set for self-supervised learning applies to partition 1, whereas a slightly modified policy applies to subset 2. Differences are as follows: 1) random crop is removed from \mathcal{T} because symmetry cannot hold for crop, and 2) rotation 90° is added to \mathcal{G} .

Moreover, within \mathcal{G} , we define the group action ρ_g only on the (invertible) geometric subset (anisotropic scaling inherited from RandomResizedCrop without cropping, RandomHorizontalFlip, and Rotation90°). Photometric augmentations (color jitter, grayscale, blur, solarization) are retained in \mathcal{G} but do not contribute to equivariance, for no group action is associated with them. In summary, we randomly split the mini-batch into b_1 and b_2 . b_1 adopts the exact baseline invariant SSL algorithm including \mathcal{T} and its loss function that yields $L_{\text{inv}1}$, whereas b_2 employs \mathcal{G} , and we define the group action ρ_g only on the geometric subset of \mathcal{G} . Note that b_2 outputs both $L_{\text{inv}2}$ (using the same invariant loss function for b_1) and L_{equiv} , which we describe in Section 3.3.

3.3 TRAINING OBJECTIVE FOR SOFT EQUIVARIANCE REGULARIZATION

To encourage predictable responses to input transformations, we introduced the equivariance regularizer in Equation (1) as a patch-wise NT-Xent (noise-contrastive) loss applied on the sub-batch b_2 (Chen et al., 2020). Let H_f , W_f , and D_f denote the height, width, and channel dimension of the intermediate feature maps. We write

$$\mathbf{z} = \rho_g(f^{(1)}(x)) \quad \text{and} \quad \mathbf{z}' = f^{(1)}(\rho_g(x)),$$

with $\mathbf{z}, \mathbf{z}' \in \mathbb{R}^{H_f \times W_f \times D_f}$ the two transformed feature maps for a given relative group element $g = g_2 g_1^{-1}$. We index images in b_2 by i and spatial locations by $j \in \{0, \dots, H_f W_f - 1\}$, and denote by z_{ij} and z'_{ij} the corresponding feature vectors from \mathbf{z} and \mathbf{z}' , respectively. Each vector is first projected by a 2-layer MLP with GELU into a 512-dimensional space (Caron et al., 2021). The equivariance contrastive loss for anchor (i, j) is then

$$\mathcal{L}_{\text{equiv}}^{i,j} = -\log \frac{\exp(s(z_{ij}, z'_{ij}))}{\exp(s(z_{ij}, z'_{ij})) + \sum_{m \neq i} \sum_n [\exp(s(z_{ij}, z_{mn})) + \exp(s(z_{ij}, z'_{mn}))]},$$

where $s(x, y)$ denotes temperature-scaled cosine similarity, $s(x, y) = \frac{1}{\tau} x^\top y / (\|x\| \|y\|)$. We set $\tau = 0.3$ for MoCo-v3 and Barlow Twins, and $\tau = 0.5$ for DINO. Following O Pinheiro et al. (2020), negatives are sampled only from *other* images in the batch; i.e., we omit all tokens from the same image as the anchor. The overall equivariance loss averages this quantity over all images and spatial locations in b_2 ,

$$\mathcal{L}_{\text{equiv}} = \frac{1}{|b_2| H_f W_f} \sum_i \sum_j \mathcal{L}_{\text{equiv}}^{i,j}.$$

324 The full training objective combines the standard invariance loss with our equivariance regularizer:
 325

$$326 \quad \mathcal{L} = \mathcal{L}_{\text{inv1}} + \mathcal{L}_{\text{inv2}} + \lambda \mathcal{L}_{\text{equiv}},$$

327 where the hyperparameter $\lambda > 0$ controls the strength of equivariance regularization. Both $\mathcal{L}_{\text{inv1}}$ and
 328 $\mathcal{L}_{\text{inv2}}$ employ exactly the baseline invariance loss function (e.g., MoCo-v3, DINO, Barlow Twins)
 329 but applied to sub-batches b_1 and b_2 , respectively. Thus, our objective is agnostic to the choice of
 330 base SSL algorithm and can be seamlessly integrated with different invariance-based methods, con-
 331 sistently improving downstream classification performance (see Section 4.3). This loss encourages
 332 *soft* equivariance at a spatially-structured representation, thereby preserving flexibility of the repre-
 333 sentation space.

335 4 EXPERIMENTS

336 In this section, we empirically demonstrate the effectiveness of the proposed SSL algorithm with
 337 soft equivariance regularization against state-of-the-art equivariant representation learning baselines
 338 through comprehensive experiments. We first detail our experimental setup in Section 4.1, and sub-
 339 sequentially address the following key research questions in our experimental results:

- 342 • Does the proposed soft equivariant regularization improve the generalization performance
 343 of ViTs compared to purely invariant and other equivariant SSL baselines?
- 344 • Does our approach scale to large-scale pre-training scenarios, and what is its impact on
 345 downstream classification tasks that rely on transformation-specific information?
- 346 • How robust is our approach when facing complex and combined augmentations or shifts
 347 that challenge existing equivariant representation methods?

349 4.1 EXPERIMENTAL SETUP

350 **Baselines.** We evaluate our method by comparing it with other approaches designed to encourage
 351 equivariance within self-supervised learning frameworks. Our baselines include both implicit equiv-
 352 ariance methods such as E-SSL (Dangovski et al., 2021) and AugSelf (Lee et al., 2021) and explicit
 353 equivariance methods, including EquiMod (Devillers & Lefort, 2023) and STL (Yu et al., 2024). No-
 354 tably, EquiMod utilizes three global crops, whereas E-SSL employs two global and four local crops,
 355 making direct comparison challenging due to these differing cropping strategies. It is well-known
 356 that increasing the number of crops generally improves performance, albeit at the expense of greater
 357 memory usage and computational cost (Caron et al., 2020; 2021). To address this discrepancy and
 358 ensure a fair evaluation, we reimplement our method using a consistent 2+4 cropping scheme and
 359 report these adjusted results as well.

360 **Dataset.** To assess the efficacy and scalability of our equivariance regularization approach, we
 361 conduct pre-training and evaluation experiments using the ImageNet-1k dataset (Deng et al., 2009),
 362 adhering to standard evaluation protocols established in the self-supervised learning literature (Chen
 363 et al., 2020; Caron et al., 2021). Additionally, we evaluate our method on ImageNet variants specif-
 364 ically designed to measure robustness and generalizability to a broad spectrum of natural distri-
 365 bution shifts, ImageNet-Sketch (Wang et al., 2019), ImageNet-V2 (Recht et al., 2019), ImageNet-
 366 R (Hendrycks et al., 2021) and commonly-induced corruptions and perturbations ImageNet-C, and
 367 ImageNet-P (Hendrycks & Dietterich, 2019). Though these sets are all designed to evaluate whether
 368 the model is robust to corruption and perturbation, it has to be noted that ImageNet-P is more cor-
 369 rupted with geometric distortion, *e.g.*, translation, rotation, and scaling, whereas the distortion to
 370 ImageNet-C is primarily focused on appearance-based corruption *e.g.*, blurring, pixel noise, bright-
 371 ness changes, fog), which affect the texture or color of the image rather than its geometric structure.
 372 In addition, we employ the 3DIEBench dataset (Garrido et al., 2023) as an out-of-domain dataset
 373 for transfer learning on semantic classification, especially suited for evaluating the model’s ability
 374 towards invariance and equivariance equipped with realistic 3D transformation. As a whole, this
 375 comprehensive evaluation aims to demonstrate the improved generalization capabilities enabled by
 376 our soft equivariance regularization.

377 **Implementation Details.** Unless otherwise noted, we pretrained ViT-small using the ImageNet-1k
 378 dataset. We follow standard augmentation practices with a scaling ranging between 0.7 and 1.3. As

378
379 **Table 1: Top-1 and top-5 accuracy (%) under linear evaluation.** Note that all equivariant
380 representation learning methods use MoCo (He et al., 2020) as their baseline, which outperformed DINO
381 and BarlowTwins in our setting (see Table 2). Concatenated [CLS] tokens from the last 4 layers
382 were used as an input to the linear classifier, following the feature-based evaluations in (Devlin et al.,
383 2019; Caron et al., 2021). ‘View’ refers to the number of crops sampled per image (see Section B
384 for more detail). ImageNet-1k scores are averaged over 3 runs.

View	Algorithm	Param (M)	ImageNet-1k		ImageNet-Sketch		ImageNet-V2		ImageNet-R		3DIEBench	
			Top-1	Top-5	Top-1	Top-5	Top-1	Top-5	Top-1	Top-5	Top-1	Top-5
2 view	MoCo-v3	42.9	68.44 ±0.07	88.02 ±0.04	17.65	31.87	56.54	78.68	18.59	30.08	68.43	91.96
	+ AugSelf	43.7	67.55 ±0.05	87.62 ±0.05	13.30	25.35	53.74	76.68	17.62	28.66	64.97	90.73
	+ STL	62.2	65.49 ±0.12	85.91 ±0.08	15.40	28.96	55.43	78.02	17.22	28.49	-	-
	+ Ours	43.4	69.28 ±0.01	88.79 ±0.02	17.68	32.54	56.95	79.29	18.95	30.72	70.17	92.78
3 view	+ EquiMod	43.3	68.95 ±0.02	88.87 ±0.01	14.81	28.11	56.31	79.93	16.54	27.32	67.97	91.97
2+4 view	+ E-SSL	43.3	70.6 ±0.04	89.85 ±0.02	19.23	34.77	58.33	80.93	19.86	32.36	-	-
	+ Ours	43.4	71.56 ±0.03	90.04 ±0.01	19.76	34.81	59.50	80.72	20.27	32.54	70.91	93.15

398 **Table 2: Top-1 and top-5 accuracy (%) under linear evaluation with different baseline invariant**
399 **self-supervised learning (SSL) methods.** All methods use 2-view augmentation policy, and
400 ImageNet-1k scores are averaged over 3 runs.

Algorithm	ImageNet-1k		ImageNet-Sketch		ImageNet-V2		ImageNet-R	
	Top-1	Top-5	Top-1	Top-5	Top-1	Top-5	Top-1	Top-5
MoCo-v3	68.44 ±0.07	88.02 ±0.04	17.65	31.87	56.54	78.68	18.59	30.08
+ Ours	69.28 ±0.01	88.79 ±0.02	17.68	32.54	56.95	79.29	18.95	30.72
DINO	67.37 ±0.02	87.55 ±0.01	17.13	32.09	55.00	77.38	18.28	30.38
+ Ours	67.63 ±0.01	87.56 ±0.01	18.07	34.03	55.19	77.84	18.96	31.55
Barlow Twins	63.34 ±0.03	84.3 ±0.04	10.90	21.17	47.69	70.73	12.30	20.94
+ Ours	64.02 ±0.03	84.73 ±0.01	12.39	24.39	50.89	74.20	13.90	23.99

416 our approach integrates seamlessly into existing SSL frameworks (MoCo-v3 (Chen et al., 2021),
417 DINO (Caron et al., 2021), and Barlow Twins (Zbontar et al., 2021)), we preserve their original
418 architectures and hyperparameters. Our modifications are limited to: (i) partitioning the mini-batch
419 into subsets with one subset subjected to group transformations; (ii) adjusting the position of the
420 [CLS] token to accommodate our equivariance objective whereas the other applies to the
421 conventional augmentation including crop; and (iii) introducing the soft equivariance regularization
422 constraint and its corresponding projection MLP layers. For all studies in this paper, we pre-trained
423 ViT-S/16 with ImageNet using the AdamW optimizer. Similar to SimCLR (Chen et al., 2020), we
424 pre-trained the network at batch size 2048 for 100 epochs with linear warmup for the first 10 epochs
425 and decayed the learning rate using the cosine decay scheduler (without restart). For the linear eval-
426 uation protocol for ViT, we concatenated [CLS] tokens from the last 4 layers as an input to the
427 linear classifier following (Devlin et al., 2019; Caron et al., 2021). A single linear layer is trained for
428 50 epochs with a cosine decaying learning schedule without a warmup, similar to Chen et al. (2020).

4.2 MAIN RESULTS

431 **Linear Evaluation.** To assess the quality of the representation from our regularization constraint,
432 we apply the linear evaluation method on the ImageNet-1k dataset. As shown in Table 1, we compare

432
 433 **Table 3: Nonlinear evaluations using ImageNet-1k with different equivariant representation**
 434 **learning methods.** Note that all equivariant representation learning methods use MoCo as their
 435 baseline. View refers to the number of crops sampled per image.

View	Algorithm	MLP		20-NN		Fine-tune	
		Top-1	Top-5	Top-1	Top-1	Top-5	
2 view	MoCo-v3	67.84	88.37	61.56	73.83	91.91	
	+ AugSelf	63.24	85.86	60.63	73.50	91.67	
	+ STL	65.74	86.32	57.34	73.90	91.49	
	+ Ours	68.04	88.37	61.64	74.33	91.79	
3 view	+ EquiMod	68.33	88.50	58.28	74.08	91.75	
2+4 view	+ E-SSL	68.45	88.31	64.56	75.00	92.36	
	+ Ours	70.99	89.72	65.32	75.02	92.12	

445
 446
 447
 448 the performance of our method with that of both implicit (E-SSL, AugSelf) and explicit methods
 449 (STL, EquiMod) as addressed in Section 4.1. Note that Equimod and E-SSL utilize three global
 450 views and two global with four additional local views, which can be denoted as a 2+4 view setting,
 451 respectively (Caron et al., 2020; 2021). Due to the discrepancies in the number of views used in
 452 differing equivariance algorithms, direct comparison in performance is undesirable as addressed
 453 in Section 2.1, and we therefore adopt our method to 2+4 setting, *i.e.*, 2 global and 4 local views,
 454 and report the performance in Table 1 to compare the performance with E-SSL. We omit reproducing
 455 our method for the three global views, as our method with 2 views already outperforms EquiMod
 456 in most scenarios. Note that in the conventional 2-view self-supervised learning setup, only our
 457 method scores higher than the baseline MoCo-v3, which may indicate that other methods to impose
 458 equivariance may have increased the equivariance at the last layer but sacrificed the downstream task
 459 performance. Other than Top-5 accuracy on ImageNet-v2, our method scores the highest on every
 460 side. Note that the parameter increment by adding our method on the conventional SSL method, *i.e.*,
 461 MoCo, is marginal, because we do not have to train an additional module.

462 **Generalizability to diverse SSL methods** Though we have mainly used MoCo-v3 as a baseline
 463 SSL method due to its performance superiority over others, we evaluate the benefit of adding our
 464 method to diverse invariant SSL algorithms, *i.e.*, DINO (Caron et al., 2021) and BarlowTwins
 465 (Zbontar et al., 2021), and show the results in Table 2. Note that our method always brings a per-
 466 formance increment when combined with diverse invariant SSL methods, as shown in Table 2.

467 **Nonlinear Evaluation.** Following the evaluation protocol from (Garrido et al., 2023), we also
 468 evaluate our learned representation in a nonlinear evaluation setting, *i.e.*, 3-layer MLP as well as
 469 20-nearest neighbour following (Caron et al., 2021). We also evaluate via finetuning the whole ViT
 470 encoder, and show the result at Table 3

4.3 ABLATION AND ANALYSIS

471
 472
 473 One of the key contributions of our study is to encourage equivariance to the intermediate represen-
 474 tation, while previously suggested approaches impose both invariance and equivariance at the last
 475 layer (Lee et al., 2021; Dangovski et al., 2021; Devillers & Lefort, 2023; Yu et al., 2024). Note that,
 476 in addition, we append the [CLS] not at the beginning but at the following layer of equivariance
 477 loss imposition as illustrated in Section 3.1. Figure 3 shows that there exists a sweet spot for both
 478 equivariance loss and [CLS]. When ablating [CLS] locations, we fixed the location to impose
 479 equivariance loss (layer 3).

480 Furthermore, we examine the relationship between the level of equivariance and the discrimination
 481 quality of the final representation when moving the equivariance loss layer closer to the final layer.
 482 As we shift the equivariance loss location towards the final layer, the equivariance score of vari-
 483 ous transformations at the final layer increased, albeit at the expense of representation quality as
 484 described in Table 4. More details can be found in Section B.

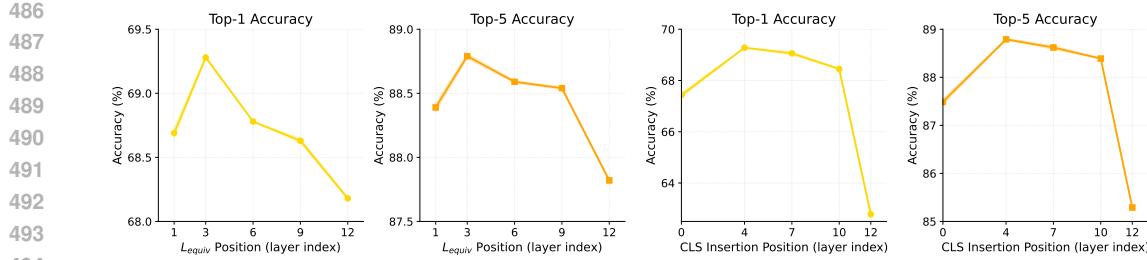


Figure 3: Ablation study on the location to regularize towards equivariance (left) and to insert the [CLS] token in the ViT encoder with fixed equivariance regularization layer at the 3rd layer (right). Both Top-1 (left) and Top-5 (right) accuracies peak when the equivariance loss and [CLS] is introduced near the middle of the network.

Table 4: **Layer-wise equivariance score and representation quality from learned representation.** Higher ↑ indicate greater equivariance, measured at the final representation layer. Regularizing equivariance at progressively later layers increases the equivariance score of the final representation, but at the cost of lower Top-1 accuracy, illustrating a trade-off between transformation sensitivity and discriminative power (see Section B for more detail)

Metric	MoCo + Ours			MoCo + STL	MoCo + AugSelf
	\mathcal{L}_{equiv} @layer3	\mathcal{L}_{equiv} @layer9	\mathcal{L}_{equiv} @layer12		
Top-1	69.21	68.72	68.18	67.58	64.98
Rotation ↑	0.840	0.873	0.875	0.731	0.997
H-Flip ↑	0.963	0.970	0.974	0.944	0.999
Scale ↑	0.937	0.946	0.946	0.915	0.999

5 CONCLUSION

In this paper, we have introduced a novel soft equivariance regularization framework that seamlessly integrates existing invariant self-supervised learning algorithms. Recognizing that purely invariant SSL methods may suppress valuable transformation-related information, our approach decouples invariance and equivariance by using standard SSL for invariant final representations and softly enforcing equivariance at intermediate layers. Our method avoids complexities like explicit transformation labels, additional modules, or auxiliary prediction tasks. Instead, we directly apply group actions as a soft regularization, preserving domain structure, preventing spatial collapse, and enhancing robustness against minor distortions. Empirical evaluations show our approach significantly improves downstream classification performance for ViTs pre-trained on ImageNet, effectively scaling to large datasets and consistently outperforming invariant baselines. We believe this strategy provides a simple yet effective means of incorporating equivariance into SSL, enhancing generalization and applicability for ViT architectures.

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756 A ALGORITHM
757759 Algorithm 1 outlines our proposed soft equivariance regularization for invariant self-supervised
760 learning, employing consistent notation with Figure 1.
761762 **Algorithm 1** Soft Equivariance Regularization for Invariant Self-Supervised Learning
763

 764 1: **Input:** Batch B , partition ratio r , SSL augmentation \mathcal{T} , equivariant group \mathcal{G} , encoder $f =$
 765 $f^{(2)} \circ f^{(1)}$, invariance distance $d(\cdot, \cdot)$, weight λ
 766 2: Partition B into B_1 and B_2 where $|B_2| = r|B|$ and $|B_1| = (1 - r)|B|$
 767 3: // Invariance-only path on B_1
 768 4: Initialize $\mathcal{L}_{\text{inv}_1} \leftarrow 0$
 769 5: **for** each $x \in B_1$ **do**
 770 6: Sample two views $t_1, t_2 \sim \mathcal{T}$
 771 7: Compute invariance loss:
 772
$$\mathcal{L}_{\text{inv}_1} \leftarrow \mathcal{L}_{\text{inv}_1} + d(f(t_1(x)), f(t_2(x)))$$

 773 8: **end for**
 774 9: // Joint invariance and equivariance on B_2
 775 10: Initialize $\mathcal{L}_{\text{inv}_2} \leftarrow 0$, $\mathcal{L}_{\text{equiv}} \leftarrow 0$
 776 11: **for** each $x \in B_2$ **do**
 777 12: Sample two views $g_1, g_2 \sim \mathcal{G}$
 778 13: Extract intermediate features $z_1 = f^{(1)}(g_1(x))$ and $z_2 = f^{(1)}(g_2(x))$
 779 14: Compute invariance loss:
 780
$$\mathcal{L}_{\text{inv}_2} \leftarrow \mathcal{L}_{\text{inv}_2} + d(f^{(2)}(z_1), f^{(2)}(z_2))$$

 781 15: Apply group action to intermediate features: $\hat{z}_1 = \rho_g(z_1)$, $g = g_2 g_1^{-1}$
 782 16: Update equivariance loss:
 783
$$\mathcal{L}_{\text{equiv}} \leftarrow \mathcal{L}_{\text{equiv}} + d(\hat{z}_1, z_2)$$

 784 17: **end for**
 785 18: // Combine losses
 786 19: Total loss:
 787
$$\mathcal{L} \leftarrow \mathcal{L}_{\text{inv}_1} + \mathcal{L}_{\text{inv}_2} + \lambda \mathcal{L}_{\text{equiv}}$$

 788 20: Update encoder parameters by minimizing \mathcal{L}
 789 21: **Output:** Pre-trained model parameters

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795 B FURTHER DISCUSSIONS AND EXPERIMENTS
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798 B.1 DIVERSE NUMBER OF AUGMENTATION
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 800 It is well established that increasing the number of global or local views (augmentations) improves
 801 representational quality, albeit with additional computational cost (Caron et al., 2020; 2021). Hence,
 802 comparing algorithms that use different numbers of augmentations can lead to unfair evaluations.
 803 In particular, direct comparisons between E-SSL, Equimod, and other equivariance-based methods
 804 are misleading, as E-SSL relies on a 2+4-view strategy (2 global and 4 local views), while Equimod
 805 employs a 3-view strategy (3 global views). To ensure fairness, we also implemented our method
 806 under the 2+4-view setting. Specifically, following the "local-to-global" design from DINO (Caron
 807 et al., 2021), we do not pass all four local views through the MoCo momentum encoder, avoiding
 808 loss computation among local views. For the equivariance loss, we form one global pair and two
 809 local pairs, with losses computed only within each pair. The results of this 2+4-view variant are
 810 reported separately under the "2+4-view" row in the tables.

810
 811 **Table 5: Transformation prediction.** Evaluation of transformation label prediction from the learned
 812 representation of different layers (see Section B for more detail)

813 Tasks	814 Methods	815 Layer 1	816 Layer 3	817 Layer 6	818 Layer 9	819 Layer 12
820 Rotation Prediction (%)	MoCo + Ours	79.97	93.34	99.52	99.73	96.59
	MoCo + STL	79.56	92.8	99.46	99.76	98.08
	MoCo + augself	81.55	96.71	99.71	99.13	68.74
821 HFlip Prediction (%)	MoCo + Ours	63.02	78.68	92.87	96.59	75.95
	MoCo + STL	62.91	82.09	88.83	97.22	83.27
	MoCo + augself	63.24	85.66	96.48	91.51	62.68

822 B.2 ABLATION STUDIES

823 In Section 4.3, we examine the current practice of imposing equivariance loss concurrently with
 824 invariance loss at the encoder’s final layer. Our results show that applying equivariance loss either
 825 too early or too late leads to suboptimal downstream performance. Instead, peak accuracy is achieved
 826 by applying equivariance regularization at an intermediate stage (in our study, we found the third
 827 layer to be optimal); by using the intermediate representation, equivariance can avoid conflict with
 828 invariance loss and can be facilitated with group action to operate as an objective function. Similarly,
 829 we observe that the insertion of the [CLS] token critically affects the effectiveness of equivariance
 830 regularization as described in Figure 3. Early insertion can impede the ability of the model to learn
 831 equivariant representations at intermediate layers. Conversely, inserting the [CLS] token too late
 832 deteriorates the ability to learn invariance.

833 In Table 4, we examined the changes when shifting the equivariance loss layer closer to the final
 834 representation. Here, we describe how we measure the equivariance score. Specifically, because
 835 our method leverages the token features instead of [CLS], we measured the equivariance score
 836 in a similar manner. Following (Zhang, 2019), we sampled the Transformation parameter from
 837 Rotation90°, horizontal flip, and scaling, and measured the equivariance by computing the following:

$$838 \text{Equivariance} = \mathbb{E}_{x, (g_1, g_2) \sim \mathcal{G}} [d(\rho_g(f(x)), f(\rho_g(x)))] , \quad g = g_2 g_1^{-1},$$

839 Note that we use cosine similarity for the distance function d and measure equivariance at the last
 840 layer, thereby replacing $f^{(1)}$ to f .

841 Furthermore, in Table 5, we measured the transformation label following the implementation from
 842 (Garrido et al., 2023). Note that this is a classification score instead of R^2 regression, e.g., HFlip
 843 is a binary classification task. Though our method trains the sensitivity towards transformation at
 844 mid-layer, its representation at late layers holds sensitivity towards transformation.

845 B.3 OBJECT DETECTION

846 Equivariance is expected to be particularly beneficial for tasks requiring finer-grained spatial sensitivity
 847 than classification. To further examine the impact of equivariant regularization on transfer
 848 learning, we evaluate frozen-encoder object detection on the COCO dataset Lin et al. (2014). As
 849 illustrated in Table 6, our method achieves the highest detection accuracy across all metrics, indicating
 850 that equivariance regularization leads to more spatially informative representations, which
 851 transfer better to object detection than both invariance and prior equivariant baselines. Note that we
 852 did not aim to achieve a high score but to show that our approach benefits task that demands more
 853 spatial sensitivity than classification and outperforms other approaches, as in classification. There-
 854 fore, following the protocol of Oquab et al. (2023), we froze the encoder weights and only train the
 855 rest. We trained for 45000 iteration with a mini-batch size of 32. We trained with the COCO2017
 856 train set and report the performance on the COCO2017 validation set. Importantly, all methods are
 857 trained under an identical setup, varying only the encoder weights.

858 B.4 TRIVIAL INVARIANT INTERMEDIATE REPRESENTATION

859 In this section, we explain that our method does not collapse to a trivial solution. Minimizing $\mathcal{L}_{\text{equiv}}$
 860 corresponds to minimizing $d(\rho_g(f^{(1)}(x)), f^{(1)}(\rho_g(x)))$. First, trivial invariance does not result in

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865 Table 6: COCO object-detection results with a frozen backbone (higher is better).

Metric	MoCo	MoCo + Ours	MoCo + STL	MoCo + AugSelf
mAP	0.225	0.242	0.221	0.197
mAP@50	0.404	0.428	0.400	0.359
mAP@75	0.222	0.244	0.218	0.192

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873 Table 7: Top-1 accuracy comparison on ImageNet-C, including 15 types of common corruptions,
874 for our method and other equivariant representation learning methods built upon the invariant repre-
875 sentation learning baseline MoCo (He et al., 2020).

Algorithm	Noise			Blur			Weather				Digital			Avg.		
	Gauss.	Shot	Impul.	Defo.	Glass	Motion	Zoom	Snow	Frost	Fog	Bright.	Cont.	Elas.	Pixel	JPEG	
MoCo-v3	39.18	37.81	36.09	33.51	13.85	31.49	25.86	30.61	30.03	35.02	62.81	52.00	54.65	55.78	53.37	39.47
+ AugSelf	34.91	31.81	31.44	35.06	17.12	34.28	27.67	31.99	28.50	35.01	61.99	50.64	55.48	54.88	53.17	38.93
+ STL	17.78	16.26	14.65	29.51	15.13	27.33	25.77	29.50	27.60	34.40	61.81	48.84	54.31	46.40	50.63	33.33
+ Ours	39.42	38.30	36.85	36.23	15.91	34.90	27.35	30.71	30.12	36.04	63.60	52.81	55.85	56.63	54.03	40.58
+ EquiMod [†]	34.33	32.59	31.95	31.81	15.37	31.76	27.38	29.08	25.73	31.38	61.94	47.41	55.07	53.58	52.40	37.45
+ E-SSL [‡]	43.80	42.59	40.80	38.44	16.40	36.73	28.20	34.22	32.24	37.93	65.50	55.89	56.12	55.80	55.21	42.66
+ Ours [†]	39.88	39.27	37.18	36.21	19.58	34.16	31.90	36.07	35.87	40.74	66.76	54.90	57.87	56.42	56.79	42.91

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886 Table 8: Top-1 accuracy comparison on ImageNet-P, including 14 perturbation types, for our method
887 and other equivariant representation learning methods built upon the invariant representation learning
888 baseline MoCo (He et al., 2020).

Algorithm	Noise			Blur			Weather				Digital			Avg.	
	Gau. N.	Shot	Speck.	Motion	Zoom	Gau. B.	Snow	Spatter	Bright.	Trans.	Rot.	Tilt	Scale	Shear	
MoCo-v3	67.85	67.85	67.97	57.31	68.30	68.28	56.57	66.57	63.43	68.05	64.55	67.58	45.18	65.32	63.91
+ AugSelf	67.44	67.47	67.47	57.51	67.76	67.81	56.77	66.15	60.77	67.39	64.41	67.10	47.15	64.96	63.58
+ STL	66.19	66.14	66.15	54.97	66.29	66.32	54.38	64.71	61.16	66.00	62.07	65.86	42.53	63.17	61.85
+ Ours	68.97	69.01	69.00	59.09	69.46	69.35	58.02	67.86	64.58	69.04	65.76	68.60	46.78	66.34	65.13
+ EquiMod [†]	68.60	68.70	68.78	57.08	69.17	69.13	56.97	67.51	60.88	68.75	65.18	68.27	47.04	66.17	64.44
+ E-SSL [‡]	70.26	70.19	70.22	61.49	70.65	70.54	60.60	68.87	65.82	70.27	66.92	69.82	48.86	67.59	66.58
+ Ours [†]	71.68	71.65	71.67	60.36	71.87	71.87	61.92	70.47	67.18	71.62	68.62	71.34	52.74	68.99	68.00

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899 zero loss, and therefore our equivariance loss is not collapsed toward trivial invariance; under in-
900 variance ($f^{(1)}(\rho_g(x)) = f^{(1)}(x)$), the loss simplifies to $d(\rho_g(f^{(1)}(x)), f^{(1)}(x))$, which is nonzero
901 unless $f^{(1)}(x)$ is invariant under ρ_g (e.g., spatially constant map). Second, our contrastive L_{equiv} not
902 only avoids model collapse, but it also promotes uniformity among negatives, which are sampled
903 features from all positions of non-anchor images, encouraging uniformity on the hypersphere, thus
904 preventing spatial constancy, as intra-image features must diversify to minimize the loss. Please
905 refer to (Wang & Isola, 2020) for more details. Third, joint optimization with L_{inv} (e.g., MoCo)
906 further promotes rich, non-constant representations to discriminate instances. Last, our method can
907 predict the transformation information with a comparable accuracy to other equivariance algorithms,
908 as shown in Table 5.

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911 B.5 LATENT SPACE VISUALIZATION

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913 Beyond quantitative metrics, we also conduct additional qualitative analysis by comparing latent
914 space features extracted from MoCo (trained with invariance loss alone) and MoCo + Ours. Due
915 to ImageNet’s large class count of 1000, we randomly sample 20 classes for analysis. As shown
916 in Figures 4 and 5, we confirm that incorporating equivariance through our method also benefits
917 downstream tasks that require invariance by promoting better class clustering; this provides novel
evidence supporting our claim that equivariance and invariance layers should be decoupled.

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Table 9: Experiments with various SSL algorithms. Top-1 accuracy (%) on **ImageNet-P**. All models
are trained with the setting addressed in Section 4.1. See Table 8 for the results from MoCo.

Algorithm	Noise			Blur			Weather			Digital / Geometric					Avg.
	G.Nse	Shot	Spkl	Mot.	Zoom	G.Blr	Snow	Spat	Brt.	Tran	Rot	Tilt	Scal	Shear	
DINO	66.69	66.67	66.70	52.74	67.02	66.94	55.83	65.60	61.27	66.70	62.73	66.49	42.96	63.51	62.27
+ Ours	67.39	67.31	67.41	54.41	67.69	67.66	56.19	66.06	62.13	67.22	63.33	67.02	42.76	64.31	62.92
Barlow Twins	60.09	60.08	60.12	42.25	60.53	60.53	46.37	58.84	52.92	60.22	55.47	59.37	33.15	56.79	54.77
+ Ours	63.85	63.93	63.91	49.18	64.29	64.19	50.09	62.34	57.93	63.89	59.63	63.38	37.29	60.56	58.89

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Table 10: Top-5 accuracy comparison on ImageNet-C, including 15 types of common corruptions,
for our method and other equivariant representation learning methods built upon the invariant repre-
sentation learning baseline MoCo (He et al., 2020).

Algorithm	Noise			Blur			Weather			Digital			Avg.			
	Gauss.	Shot	Impul.	Defo.	Glass	Motion	Zoom	Snow	Frost	Fog	Bright.	Cont.	Elas.	Pixel	JPEG	
MoCo-v3	63.30	61.68	59.76	56.22	28.46	53.52	45.98	52.52	50.54	58.64	84.47	76.74	77.38	79.44	77.76	61.76
+ AugSelf	58.96	55.21	54.61	59.06	34.52	57.55	48.71	55.05	49.48	59.30	84.39	76.26	78.25	79.15	78.02	61.90
+ STL	37.10	34.36	32.04	52.71	31.08	48.45	46.35	50.96	47.60	59.05	84.07	74.74	76.96	71.37	75.66	54.83
+ Ours	64.16	62.70	61.21	59.92	32.28	58.17	48.22	53.23	51.26	60.49	85.68	77.94	78.55	80.52	78.58	63.53
+ EquiMod [†]	58.63	56.28	55.34	55.28	31.48	54.45	48.20	51.11	45.88	55.49	84.63	73.66	78.51	78.46	77.62	60.33
+ E-SSL [‡]	68.70	67.42	65.64	63.00	33.09	60.35	49.83	57.64	53.72	62.83	86.80	80.33	79.05	80.32	80.05	65.92
+ Ours [‡]	64.00	62.89	60.60	60.01	37.02	56.65	53.40	58.81	57.43	65.06	87.36	79.14	79.60	79.82	80.42	65.48

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Table 11: Top-5 accuracy comparison on ImageNet-P, including 14 perturbation types, for our
method and other equivariant representation learning methods built upon the invariant repre-
sentation learning baseline MoCo (He et al., 2020).

Algorithm	Noise			Blur			Weather			Digital			Avg.		
	Gau. N.	Shot	Speck.	Motion	Zoom	Gau. B.	Snow	Spatter	Bright.	Trans.	Rot.	Tilt	Scale	Shear	
MoCo-v3	87.75	87.81	87.82	80.34	87.91	87.94	79.22	86.75	84.54	87.72	85.16	87.48	69.08	85.84	84.67
+ AugSelf	87.58	87.50	87.59	80.81	87.73	87.67	79.70	86.50	83.07	87.66	85.25	87.31	71.44	85.83	84.69
+ STL	86.67	86.65	86.66	78.33	86.82	86.77	77.62	85.59	83.21	86.50	83.81	86.50	66.31	84.75	83.30
+ Ours	88.62	88.59	88.60	82.01	88.66	88.68	80.56	87.58	85.59	88.52	86.01	88.17	71.25	86.78	85.69
+ EquiMod [†]	88.78	88.79	88.75	80.86	88.93	88.98	80.16	87.95	83.41	88.68	86.38	88.51	71.89	87.13	85.66
+ E-SSL [‡]	89.60	89.58	89.64	83.94	89.78	89.72	82.95	88.80	86.88	89.47	87.25	89.31	73.39	87.79	87.01
+ Ours [‡]	89.96	89.93	90.00	82.50	90.10	90.08	83.23	89.15	87.30	89.93	87.80	89.68	75.80	88.29	87.41

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Table 12: **Computation overhead.** Measured FLOPs includes both forward and backward pass with
a 2-view augmentation policy, and "Relative overhead" is the relative FLOPs to vanilla MoCo-v3.
FLOPs for ours were measured for the overall mini-batch computation and divided by the mini-batch
sample number (including both b1 and b2 as illustrated in Figure 2)

Method	Per-image FLOPs	Relative overhead
MoCo-v3	18.48G	1.0x
+ Ours	18.63G	1.008x

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Our method significantly advances equivariant representation learning but faces key limitations. Pri-
marily, it relies on structured geometric transformations, such as rotations, scaling, and flips, limiting
its use to image-based tasks where these transformations are meaningful. Extending the approach
to modalities without clearly defined transformations (*e.g.*, text, audio, graphs) is challenging. Sec-
ond, despite scalability, the added regularization introduces computational overhead, particularly
significant in large-scale or resource-limited environments.

972 **D USE OF LARGE LANGUAGE MODELS**
973974 We used large language models (LLMs) to provide writing assistance during the preparation of this
975 manuscript. The LLMs were used in the following ways:
976977

- 978 • Polishing and rephrasing sentences for clarity and readability, including parts of the introduction, background, and experiments.
- 979 • Condensing text to meet page limits.

980 Importantly, the LLMs were not used for research ideation, experimental design, implementation, or result generation. All conceptual contributions, algorithm development, theoretical analysis, and experimental work were conceived, conducted, and verified entirely by the authors.
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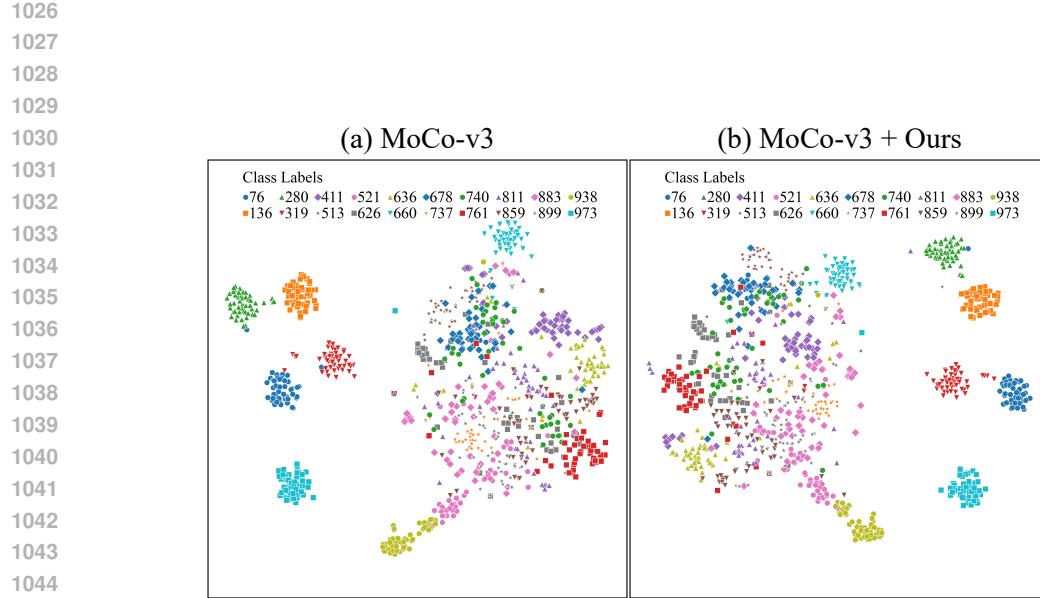


Figure 4: t-SNE visualization of latent space features from 20 randomly sampled ImageNet-1k classes, comparing (a) MoCo-v3 (trained with invariance loss alone) and (b) MoCo-v3 + Ours. Our method promotes better class clustering, demonstrating that incorporating equivariance benefits downstream tasks requiring invariance.

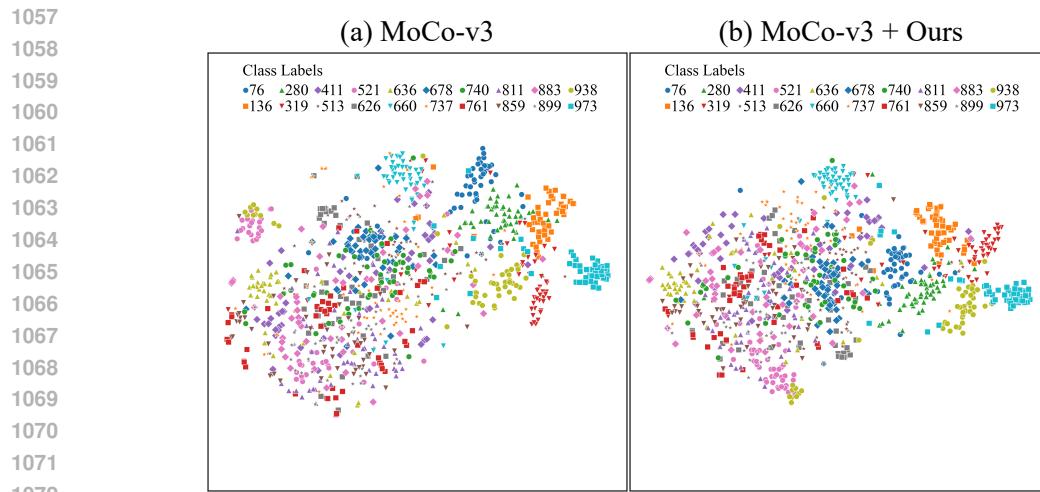


Figure 5: t-SNE visualization of latent space features from 20 randomly sampled ImageNet-C classes under defocus blur corruption, comparing (a) MoCo-v3 (trained with invariance loss alone) and (b) MoCo-v3 + Ours. Our method maintains better class clustering under corruption, demonstrating robustness benefits of incorporating equivariance.