Concept-Driven Continual Learning

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Abstract

This paper introduces novel solutions to the challenge of catastrophic forgetting in continual learning: Interpretability Guided Continual Learning (IG-CL) and Intrinsically Interpretable Neural Network (IN2). These frameworks bring interpretability into continual learning, systematically managing human-understandable concepts within neural network models to enhance knowledge retention from previous tasks. Our methods are designed to enhance interpretability, providing transparency and control over the continual training process. While our primary focus is to provide a new framework to design continual learning algorithms based on interpretability instead of improving performance, we observe that our methods often surpass existing ones: IG-CL employs interpretability tools to guide neural networks, showing an improvement of up to 1.4% in average incremental accuracy over existing methods; IN2, inspired by the Concept Bottleneck Model, adeptly adjusts concept units for both new and existing tasks, reducing average incremental forgetting by up to 9.1%. Both frameworks demonstrate superior performance compared to exemplar-free methods and are competitive with exemplar-based methods. When combined with exemplar-based strategies, they further improve the performance by up to 18%. These advancements represent a significant step in addressing the limitations of current continual learning methods, offering efficient and interpretable approaches that do not require additional memory for past data.

1 Introduction

Continual learning is a crucial aspect of machine learning, empowering models to adapt and improve as they encounter new data over time. This dynamic learning process, however, faces a significant hurdle known as "catastrophic forgetting." This phenomenon, where a model forgets previously learned information upon acquiring new knowledge, is largely attributed to the shift in input distribution with changing tasks. According to van de Ven et al. (2022); De Lange et al. (2021), there are three primary settings in continual learning: class incremental, task incremental, and domain incremental. Our focus in this paper is on the class incremental setting, identified as the most challenging setting among three due to its pronounced susceptibility to catastrophic forgetting, as detailed in van de Ven et al. (2022); Chaudhry et al. (2018a); De Lange et al. (2021).

Current strategies in continual learning fall into below main categories: **Exemplar-free** and **Exemplar-based** methods. **Exemplar-free** methods do not rely on data from old tasks, like *regularization-based* methods that introduce constraints to preserve old knowledge; *architecture-based* methods that adapt the model's structure for new tasks. On the other hand, **Exemplar-based** methods, also known as *replay-based* methods, involve revisiting previous data. *Replay-based* methods generally outperform others but require extra memory for data storage. Despite existing methods show some promise, they still lack in performance and many of them still have serious catastrophic forgetting problems. This gap highlights the need for more systematic and understandable approaches in continual learning.

In parallel, there is a growing body of research dedicated to deciphering the role of neurons in neural networks. Pioneering studies, such as (Bau et al., 2017; 2020; Oikarinen & Weng, 2022; Hernandez et al., 2022), have highlighted "concept units" – neurons that closely align with concepts easily understood by humans. Our research reveals a critical gap in current continual learning algorithms: While previous continual learning algorithms generally fail to effectively preserve these concept units, our research reveals the advantage of

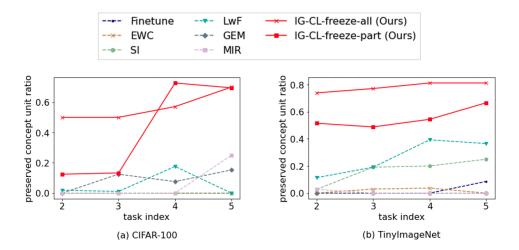


Figure 1: IG-CL's concept evolution in (a) CIFAR-100 and (b) TinyImageNet. Tasks' classes are in Appendix D.3. The results show that existing work perform poorly on preserving the learned concepts hence suffers from catastrophic forgetting problem, while the proposed IG-CL can preserve the concepts from previous classes. The values are in Table 5 of Appendix A.1.

leveraging interpretability for mitigating catastrophic forgetting. This key finding, detailed in Figure 1, has shaped our approach to developing new continual learning frameworks.

In this paper, we present two novel frameworks, **Interpretability Guided Continual Learning** (IG-CL) and **Intrinsically Interpretable Neural Network** (IN2), to address the issue of catastrophic forgetting in continual learning. Unlike existing approaches that lack interpretability, our methods stand out by incorporating interpretability, enabling systematic management of human-understandable concepts within the model, which enhances knowledge retention from prior tasks. Our contributions are the following:

- Our first method, IG-CL, uses interpretability tools (Bau et al., 2020; Oikarinen & Weng, 2022) to guide neural networks in continual learning. IG-CL has proven to be effective in our extensive experiments, outperforming existing methods by achieving up to 1.4% higher average incremental accuracy.
- Our second method, IN2, is a novel framework based on the Concept Bottleneck Model (CBM) (Koh et al., 2020), tailored for continual learning. IN2 is engineered to maintain and adapt concept units corresponding to both old and new tasks, further reducing average incremental forgetting by up to 9.1% compared to existing methods. Different from IG-CL, IN2 modifies the model's architecture and inherit interpretability from CBM.
- To our best knowledge, IG-CL and IN2 are the first general approach to make the learned knowledge and the training process transparent and interpretable in the continual learning setting.

IG-CL and IN2 represent significant advancements in continual learning. Our primary aim is to leverage interpretability to provide transparency and control over retained knowledge and the training process, addressing gaps in the current literature. While our focus is on proposing a new framework to design continual learning algorithms based on interpretability, we observe that our methods often surpass existing ones. For instance, our approach outperforms exemplar-free methods in average incremental accuracy and is competitive with exemplar-based methods. When combined with exemplar-based strategies, our methods enhance their performance by up to 18%. Additionally, our methods are memory-efficient, requiring no extra memory space for storing data from previous tasks. The benefits of our methods are summarized in Table 1. Interpretability is key distinguishing feature of our approach compared to existing methods.

	(I) Sc	alability	(II) Flexi	bility	(III) Interpretability
Method:	Only need one backbone	Without memory buffers	For any architecture	For any dataset	
Exemplar-free	1				
EWC Kirkpatrick et al. (2017)	Yes	Yes	Yes	Yes	No
SI Zenke et al. (2017)	Yes	Yes	Yes	Yes	No
LwF Li & Hoiem (2017)	Yes	Yes	Yes	Yes	No
Adam-NSCL Wang et al. (2021)	Yes	Yes	Yes	Yes	No
SSRE Zhu et al. (2022)	Yes	Yes	Yes	Yes	No
DEN Yoon et al. (2017)	Yes	Yes	Yes	Yes	No
ICICLE Rymarczyk et al. (2023)	Yes	Yes	No	Yes	△ (part-based prototype)
Exemplar-based					
GEM Lopez-Paz & Ranzato (2017)	Yes	No	Yes	Yes	No
MIR Aljundi et al. (2019)	Yes	No	Yes	Yes	No
DER Yan et al. (2021)	No	No	No	Yes	No
IG-CL (Ours)	Yes	Yes	Yes	Yes	Yes, text-based concept (more general)
TNO (C)	3.7	3.7	3.7	37	137 4 4 1 1 4 4 4 1 1

Background and Related Work

2.1 **Continual Learning**

To mitigate catastrophic forgetting in continual learning, several methods have been proposed. They can be categorized into Exemplar-free and Exemplar-based methods. For Exemplar-free methods, it consists of two streams: regularization-based methods and architecture-based method. The key idea of regularization-based methods is to add additional terms in the loss function to constrain model parameters to not change too much from previous tasks (Kirkpatrick et al., 2017; Zenke et al., 2017; Li & Hoiem, 2017; Jung et al., 2016; Dhar et al., 2019; Castro et al., 2018; Hu et al., 2019; Lee et al., 2019; Aljundi et al., 2018; Chaudhry et al., 2018a; Lee et al., 2017; Schwarz et al., 2018). On the other hand, architecture-based methods modify the model's architecture or parameters when learning new tasks, by dynamic expansion or pruning (Rusu et al., 2016; Yoon et al., 2017; Xu & Zhu, 2018; Yan et al., 2021; Li et al., 2019; Serra et al., 2018; Wang et al., 2021; Zhu et al., 2022). For Exemplar-based method, it is also known as replay-based methods, whose spirit is to store previous tasks' information and train the model with new tasks jointly (Lopez-Paz & Ranzato, 2017; Rebuffi et al., 2017; Chaudhry et al., 2018b; Rolnick et al., 2019; Hou et al., 2019; Wu et al., 2019; Buzzega et al., 2020; Wang et al., 2022; Guo et al., 2022; Liu et al., 2021; Aljundi et al., 2019). More details of these methods is in Appendix D.2.

Meanwhile, some works focus on the theoretical aspect of continual learning (Peng et al., 2023; Peng & Risteski, 2022; Cao et al., 2022; Ruvolo & Eaton, 2013; Pentina & Urner, 2016; Chen et al., 2022; Kim et al., 2022). However, none of these methods are able to control human-interpretable concepts directly, which makes them lack interpretability. Indeed, interpretability is one of the main differences between our methods and existing methods. Recent works (Marconato et al., 2023) (Rymarczyk et al., 2023) connects interpretability with continual learning. They focus on part-based prototype concepts or neuro-symbolic concepts. Our work focuses on text-based concepts instead, which allows more general interpretability. Meanwhile, they are only suitable for particular model architectures whereas our methods are suitable for any CNN-based models.

2.2 **Neuron-Level Interpretation and Concept Bottleneck Models**

Several works (Bau et al., 2017; 2020; Oikarinen & Weng, 2022; Hernandez et al., 2022; Mu & Andreas, 2020) provide automated descriptions of the roles of individual neurons in deep vision models, and do extensive studies for their methods' interpretability. Typically these methods generate a description by analyzing what kinds of inputs result in high activations for the given neuron. For example, Network Dissection (Bau et al., 2020) identifies the concepts of individual neurons by comparing the neuron's activation map to concept annotated data. A more recent work CLIP-Dissect (Oikarinen & Weng, 2022) eliminates the need of concept annotated data by leveraging the Contrastive Language-Image Pre-training (CLIP) model (Radford et al., 2021) and several similarity functions. In this paper, we explore a departure from the typical emphasis on refining interpretability tools, instead utilizing them to guide continual learning processes. Our work focuses on the computer vision domain since the interpretability tools in the domain have made significant progress. It can be applied to other domains like NLP with their interpretability tools like Sajjad et al. (2022) potentially in the future.

Concept Bottleneck Model (CBM) (Koh et al., 2020) has a layer called Concept Bottleneck Layer (CBL) where each neuron corresponds to a human interpretable concept. The idea of CBL is to create an meaningful concept mapping from black-box representations to a layer that contains a human-interpretable concept set C, allowing effective intervention and explaining the model predictions. The concept set C generation depends on each CBM. The original CBM (Koh et al., 2020) requires datasets to provide concept sets. Recent works (Oikarinen et al., 2023; Yuksekgonul et al., 2022) try to address it since concept annotations is expensive and hard to collect. Specifically, Label-Free CBM (LF-CBM) (Oikarinen et al., 2023) generates concepts from task information. The primary focus of these CBM works is only on single task and does not consider the challenging continual learning setting. In contrast, our IN2 is tailored for continual learning with a new learning procedure that enables it to learn a series of tasks, which generalizes CBM-based methods to continual learning.

3 Our first method: IG-CL

Overview. To address catastrophic forgetting, we aim to manage concepts learned by models in an interpretable manner. We introduce two frameworks: Interpretability Guided Continual Learning (IG-CL) in this section and Intrinsically Interpretable Neural Network (IN2) in the next section. IG-CL uses an interpretability tool to steer the learning process, identifying and preserving previously learned concepts to prevent forgetting. This approach enhances model comprehension and has shown to improve incremental accuracy by up to 1.4%. Building on this, IN2 incorporates interpretable neurons that are systematically integrated and controlled, further reducing forgetting by up to 9.1% in our experiments. Figure 2 illustrates the key steps in IG-CL, and the details of each step are described below. IG-CL's full algorithm is summarized in Algorithm 1 in Appendix C.2.

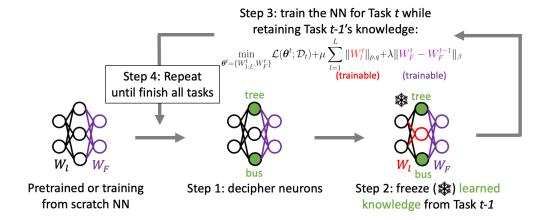


Figure 2: IG-CL's procedure.

3.1 Step 1: Decipher network

Initially, we use a neuron-interpretability tool to decipher the interpretable neurons in the model. Interpretable neurons are defined as those whose activations correspond closely to human-understandable concepts (e.g. "red", "stripes", "windy", etc). A model, denoted as θ , consists of a feature extractor $\{W_l\}_{l=1}^L$, also known as a backbone, and a prediction layer W_F . We apply the interpretability tool on the last layer of the feature extractor W_L to decipher the neurons. The discovered interpretable neurons are called **concept units**. Existing neuron interpretability tools (Bau et al., 2017; Oikarinen & Weng, 2022) are directly applicable to detect the concepts of neurons in our framework.

3.2 Step 2: Freezing the learned knowledge

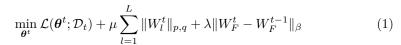
Second, we want to freeze the concept units in the model to preserve the learned knowledge. These concept units emerged in the network during learning the current task t-1. To prevent catastrophic forgetting, it is desired to preserve these concept units when learning a new task t. To achieve this, we propose to find and freeze these task-related neurons when learning the new task t by finding a sub-network which links all related neurons. In practice, this can be implemented by using Breadth First Search (BFS) from the concept unit in W_L to the input layer W_1 . Define two neurons are connected when the weight exceeds threshold τ . We propose two ways to freeze the subnetworks to preserve the learned knowledge by different degrees:

- freeze-all Freeze all weights connected to neurons in any concept units' subnetwork.
- freeze-part Only freeze input weights to all neurons in the subnetworks, leaving output weights trainable.

The **freeze-part** method leaves the output weights of the neurons in the subnetwork trainable, which may have a better ability to learn new tasks. For **freeze-all** method, it isolates the subnetworks from the rest of the model which is expected to promote less forgetting. An illustration of these two methods is in Figure 3. The experiment results in Section 5 show that the **freeze-all** method forgets less, while the **freeze-part** method has better learnability for a longer series of tasks. This step is summarized in Algorithm 1 Line 8-19.

3.3 Step 3: Learning without forgetting

Next, we train the model on a new task t with Eq. (1). Let \mathcal{D}_t be the data for task t. We have two goals when learning task t: regularize (1) the size of subnetworks and (2) W_F . To regularize the size of subnetworks described in Step 2, we choose p=2, q=1 and μ to regularize the number of activated units. Second, inspired by the regularization-based methods, we train the model with regularization $\beta=2$ on the W_F , which aims to prevent W_F from changing too much. But different from previous regularization-based methods, the preserved knowledge in our method is interpretable (as they are detected as interpretable concept units in Step 1, which can be easily understood through the text).



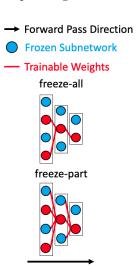


Figure 3: The illustration of two freezing subnetwork methods. Red nodes and lines stand for trainable unit and weights.

Then, we will repeat Step 1 to 3 for task 2, 3 ... until the last task T, as illustrated in Figure 2.

3.4 Further Discussion

Interpretability. Unlike previous methods in continual learning, which lack interpretability due to their inability to clearly identify retained knowledge in a human-understandable manner, IG-CL simplifies the preservation process, ensuring clarity and straightforwardness. Notably, IG-CL is designed to be compatible with existing neuron interpretability tools (Bau et al., 2017; Oikarinen & Weng, 2022), allowing it to integrate seamlessly with multiple frameworks and enhance the transparency of the learning process. Nonetheless, the selection of interpretability tools affects IG-CL significantly. The generalizability of interpretability tools are the key to guide and improve continual learning. Therefore, it's essential that the interpretability tools we selected to be flexible (e.g. open-vocabulary concepts). Meanwhile, they have to be efficient so the continual learning process will not be too long. Based on these criteria, in this work we use CLIP-Dissect (Oikarinen & Weng, 2022) as the tool to detect neuron concepts.

Ability to Share Concepts Among Tasks. IG-CL is designed to keep and reuse the learned concepts from old tasks. Experiment in Section 5.3, Appendix A.1 and B.6 study its ability and show that it outperforms baselines by up to 9% in forward transfer metric.

Efficiency. IG-CL framework is light since it does not need extra memory storage to store previous tasks' samples. Previous tasks' knowledge is stored within the model. Experiment on GPU usage in Appendix C.1 shows the efficiency of IG-CL.

4 Our second method: IN2

In Section 3, we introduced IG-CL as a novel interpretable method to identify and manage concept units in models for reducing catastrophic forgetting, marking it as a pioneering approach in the regularization-based category. Building on this, we now present the **Intrinsically Interpretable Neural Network** (IN2), a new architecture-based method that transforms any neural network into an interpretable framework designed for continual learning. IN2 uniquely maintains previously learned concept units while integrating new ones for upcoming tasks, demonstrating a reduction in average incremental forgetting by up to 9.1% over existing methods according to our experiments. Compared with IG-CL, IN2 does not need external interpretability tools since CBM provides interpretability. Figure 4 illustrates the procedure of IN2.

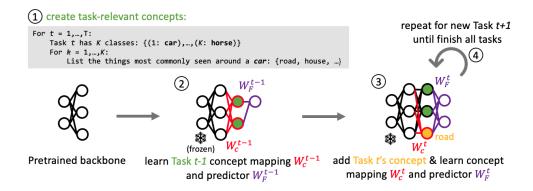


Figure 4: IN2's procedure.

4.1 Step 0: Set up CBM

For the first task, the learning procedure is the same as training a Concept Bottleneck Model (CBM) (Koh et al., 2020) on the first single task. In the continual learning setting, after learning the task t-1, the CBM has a concept set \mathcal{C}^{t-1} with M^{t-1} concepts and the concept mapping W_c^{t-1} in between the backbone and the prediction layer. We consider the setting that backbone f(x) is frozen for reduced training cost, but our method also allows backbone being trained from scratch or finetuned. For task t, we create a task-relevant concept set C_k^t from its class labels k, where C_k^t has N^t concepts. In the following paragraphs of IN2's learning procedure, we consider the case that the model has learned t-1 tasks, and it is going to learn a new task t.

4.2 Step 1: Concept set expansion

In this step, we expand the concept set based on classes in new task t. Given the concept set from t-1 tasks as \mathcal{C}^{t-1} , we form a new concept set \mathcal{C}^t by adding all concepts in C_k^t into \mathcal{C}^{t-1} . If certain concepts in C_k^t are already present in \mathcal{C}^{t-1} , we include them nonetheless. This is because identical textual concepts across different tasks may exhibit distinct attributes, such as variations in color and shape. For example, concept "ship" might refer to "vessel" or "cargo ship" in different tasks. After the expansion, there are $M^t = M^{t-1} + N^t$ concepts in \mathcal{C}^t .

4.3 Step 2: Learning the concept mapping

To preserve learned concepts, we keep the weights of the existing concepts from the concept mapping of the previous task. Given a new concept mapping for learning the task t is $W_c^t \in \mathbb{R}^{M^t \times d}$, we first inherit the

concept mapping's weights from the previous model:

$$W_c^t[i,:] = W_c^{t-1}[i-1,:] \quad \forall i \in \{1, 2, ..., M^{t-1}\}$$
 (2)

where $W_c^t[i,:]$ means the *i*-th row of the W_c^t . The second step is to learn W_c^t using the procedure of CBM. Take LF-CBM Oikarinen et al. (2023) as an example. LF-CBM aims to align the concept mapping with CLIP's (Radford et al., 2021) representation of the concepts. Therefore, the procedure is to maximize the similarity between concept mapping's $f_c^t(x) = W_c^t f(x)$ and CLIP's activation matrix. The second step can be done in two ways:

- 1. **Finetune**: We learn W_c^t on task t without additional constraints. We only initialize W_c^t with old concepts but these concepts will be changed on the new task.
- 2. **IN2**: We freeze the previous concepts' corresponding mapping in W_c^t to prevent them from changing. This strategy enables us to learn the mapping of new concepts without affecting the previously learned ones. This strategy makes IN2 light and interpretable. It eliminates the need for additional memory storage for previous tasks' samples, and provides transparency regarding the retained knowledge.

4.4 Step 3: Learning the prediction layer

Finally, we aim to learn the prediction layer without forgetting. First, we inherit prediction weights in W_F^{t-1} to W_F^t before the learning process. The idea is similar to Step 2, where M^{t-1} concept output weights in W_F^t inherit the same weights from W_F^{t-1} . Again, the **Finetune** strategy is to learn W_F^t without any constraints. On the other hand, the **IN2** strategy follows the similar idea as IG-CL's Step 3 to learn the prediction layer with regularization γ and $\beta = 2$. Meanwhile, we control the sparsity of W_F by setting $\alpha = 1$ and λ . Given the dataset $\mathcal{D}_t = (\mathcal{X}^t, \mathcal{Y}^t)$, the training goal is to minimize the loss in Eq. (3) where \mathcal{L} could be cross-entropy loss.

$$\mathcal{L}(W_F^t; f_c^t(\mathcal{X}^t), \mathcal{Y}^t) + \lambda \|W_F^t\|_{\alpha} + \gamma \|W_F^t - W_F^{t-1}\|_{\beta}$$
(3)

4.5 Further Discussion

Interpretability. IN2 is a versatile framework that supports various approaches for constructing CBMs (Koh et al., 2020; Yuksekgonul et al., 2022; Oikarinen et al., 2023), enhancing interpretability by allowing analysis of predictions in human-understandable terms, as illustrated in Figure 5. This interpretability also makes the progression of knowledge acquisition in continual learning transparent, a significant improvement over previous architecture-based methods, which lack clarity and interpretability on the knowledge integrated into the extended architecture. Similar to IG-CL, generalizability, efficiency and accuracy are the selection criteria for CBMs. Because the CBMs for IN2 have to be accurately applied on different data streams, and be efficient for smooth continual learning processes.

Ability to Share Concepts Among Tasks. IN2 is designed to keep the learned concepts from old tasks. Experiment in Section 5.3, Appendix A.2 and B.6 study IN2's ability, and show that it can improve GEM (Lopez-Paz & Ranzato, 2017) by up to 7.8% in forward transfer metric when combining with GEM.

5 Experiments

In Section 5.1, we introduce the datasets, evaluation metrics, baselines and other details in the experiment. In Section 5.2, we compare our methods with existing methods in standard metrics. In Section 5.3, we unveil the learned knowledge and the training process by leveraging IG-CL and IN2 interpretability. In Section 5.4, we conduct ablation studies for our methods to analyze the contributions to their superior performance. Due to page limit, additional experiments and discussions are in Appendix A, B and C. An overview of additional experiments is provided in the first page of Appendix as Appendix Outline.

5.1 Experiment setup

Dataset. To evaluate our methods, we perform experiments on two datasets: CIFAR-100 (Krizhevsky et al., 2009) and TinyImageNet (Le & Yang, 2015). Experiments on CIFAR-10 (Krizhevsky et al., 2009) and CUB-200 (Wah et al., 2011) are discussed in Appendix B and C. We consider T=5,10,20 tasks scenario in class incremental setting. We use ResNet18 (He et al., 2016) as the experiment model. Experiment, dataset, result report and hyperparameter selection details are in Appendix D.1.

Evaluation Metrics. Following (Mirzadeh et al., 2022b; Chaudhry et al., 2018a), we use the standard evaluation metrics to evaluate our methods. Define $a_{i,j}$ as model's accuracy on j-th task after learning i-th task, $i \geq j$. When testing the performance on t-th task, the metrics' definitions are as follows:

- Average Accuracy: Measures the average model performance $A_t = \frac{1}{t} \sum_{i=1}^t a_{t,i}$
- Average Forgetting: Measures model performance drop on previous tasks $F_t = \frac{1}{t-1} \sum_{i=1}^{t-1} \max_{j \in (1,...,t-1)} (a_{j,i} a_{t,i})$

However, these standard metrics only reflect models' performance at the final stage. Following recent works (Zhu et al., 2022; Carta et al., 2023; Zhou et al., 2023; Caccia et al., 2020; 2021; Koh et al., 2021), we also evaluate models throughout the stream. Specifically, we also report:

- Average Incremental Accuracy: $\bar{A}_T = \frac{1}{T-1} \sum_{t=2}^T A_t$
- Average Incremental Forgetting: $\bar{F}_T = \frac{1}{T-1} \sum_{t=2}^T F_t$

Baselines. We perform experiments on the following continual learning baselines:

- Finetune: the standard method where models are updated continuously on a series of tasks
- Exemplar-free methods
 - (regularization-based) EWC (Kirkpatrick et al., 2017), SI (Zenke et al., 2017), LwF (Li & Hoiem, 2017)
 - (architecture-based) Adam-NSCL (Wang et al., 2021), DEN (Yoon et al., 2017) in Appendix B.5.2, SSRE (Zhu et al., 2022) in Appendix B.5.1, ICICLE (Rymarczyk et al., 2023) in Appendix B.5.3
- Exemplar-based methods
 - GEM (Lopez-Paz & Ranzato, 2017) and MIR (Aljundi et al., 2019)

Notations and Details. For IG-CL, "IG-CL-freeze-x" means IG-CL with implementation freeze-all/ freeze-part in Step 2. For CBM based methods, "Finetune-CBM" means using **Finetune** strategy in Step 2 and Step 3, while "IN2" means using **IN2** strategy instead. "-GEM" and "-MIR" means combining our methods with GEM and MIR respectively. For baseline strategies, we use the implementations from a continual learning library Avalanche (Lomonaco et al., 2021). We also use Avalanche to implement our methods.

Here we discuss T=5 experiment results in $\{\bar{A}_T, \bar{F}_T\}$. For different metrics $\{A_T, F_T\}$, please see Appendix B.3; for experiment results of $\{T=10,20\}$, please see Appendix B.4. The comparisons with SSRE (Zhu et al., 2022), DEN (Yoon et al., 2017) and ICICLE (Rymarczyk et al., 2023) are in Appendix B.5. We were not able to compare with DER (Yan et al., 2021) as their official code is incomplete. Due to scalability and efficiency, we use CLIP-Dissect (Oikarinen & Weng, 2022) as the interpretability tool for IG-CL, and LF-CBM (Oikarinen et al., 2023) for CBMs in IN2. Memory usage experiment is in Appendix C.1.

5.2 Quantitative Results

5.2.1 Comparison results for IG-CL

For IG-CL, the accuracy comparisons with existing works are in Table 2. Compared with the Exemplar-free methods, our method outperforms existing works by up to 1.4% in \bar{A}_T and up to 1.3% in \bar{F}_T . Most of the time IG-CL performs better using freeze-all than with freeze-part. Meanwhile, the performance is comparable to or even better than Exemplar-based methods in some benchmarks. When combining IG-CL with Exemplar-based methods, both freeze-all and freeze-part tend to improve Exemplar-based method to achieve higher \bar{A}_T by up to 5.1% and lower \bar{F}_T by up to 18.0%. The experiment results show that IG-CL can make models more effective and forget less, either standalone or combining with other methods.

Table 2: Accuracy comparison for IG-CL. \uparrow means larger values are better, while \downarrow means smaller values are better. <u>Underline</u> means the strongest baseline, and **boldface** means the best number. In the <u>Ours Improvement</u> rows, +/- measures our best number minus the strongest baseline, and the value is in blue if our improvement is statistically significant. Our methods outperform the baselines on both \bar{A}_T and \bar{F}_T .

	CIFAR-	·100, 5T	TinyImagenet, 5T			
	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$		
Exemplar-free baselines						
Finetune	20.47 ± 0.67	63.02 ± 0.45	16.82 ± 2.18	49.80 ± 0.57		
EWC	20.97 ± 0.55	62.56 ± 0.29	16.19 ± 2.65	48.42 ± 0.39		
SI	17.75 ± 1.37	59.31 ± 1.93	13.07 ± 2.57	44.71 ± 2.28		
LwF	12.74 ± 2.15	63.66 ± 2.40	16.09 ± 3.25	49.43 ± 1.26		
Adam-NSCL	17.45 ± 2.35	59.54 ± 3.04	17.90 ± 2.57	44.98 ± 0.74		
Ours						
IG-CL-freeze-all	$\textbf{22.37}\pm\textbf{1.20}$	$\textbf{58.75}\pm\textbf{0.26}$	$\textbf{18.19}\pm\textbf{0.76}$	$\textbf{43.39}\pm\textbf{0.92}$		
IG-CL-freeze-part	21.73 ± 0.79	60.51 ± 0.35	18.08 ± 0.56	46.00 ± 0.66		
Ours Improvement	+1.40	+0.56	+1.37	+1.32		
Exemplar-based baselines						
GEM	23.02 ± 1.65	60.63 ± 4.12	11.29 ± 2.62	41.30 ± 1.67		
Ours						
IG-CL-freeze-all-GEM	$\textbf{28.18}\pm\textbf{2.36}$	$\textbf{42.61}\pm\textbf{2.12}$	$\textbf{12.49}\pm\textbf{1.87}$	$\textbf{37.78}\pm\textbf{1.04}$		
IG-CL-freeze-part-GEM	25.62 ± 2.08	52.39 ± 3.24	12.06 ± 1.58	42.67 ± 2.79		
Ours Improvement	+5.16	+18.02	+1.20	+3.52		
Exemplar-based baselines						
MIR	27.26 ± 0.93	53.02 ± 2.84	17.81 ± 0.82	44.60 ± 2.43		
Ours						
IG-CL-freeze-all-MIR	27.04 ± 1.08	$\textbf{51.66}\pm\textbf{3.11}$	19.95 ± 2.41	$\textbf{43.08}\pm\textbf{0.95}$		
IG-CL-freeze-part-MIR	$\textbf{27.59}\pm\textbf{0.62}$	52.77 ± 2.75	$\textbf{20.02}\pm\textbf{2.58}$	43.87 ± 2.25		
Ours Improvement	+0.33	+1.36	+2.21	+1.52		

5.2.2 Comparison results for IN2

Table 3 compares the results of IN2 and baselines. It an be seen that our Finetune-CBM already outperforms existing exemplar-free methods in balanced average accuracy \bar{A}_T with often better balanced average forgetting \bar{F}_T , which indicates the impact of CBM in continual learning. Notably, our IN2 even has better performance on both metrics by up to 0.8% in \bar{A}_T and 9.1% in \bar{F}_T . Additionally, combining IN2 with exemplar-based methods can further yields more improved performance for the exemplar-based methods by up to 6.7% in \bar{A}_T and 7.3% in \bar{F}_T .

Remark. Our method, IG-CL and IN2, introduces interpretability to continual learning for the first time. While achieving superior performance on two standard metrics compared to baselines, it's important to emphasize that our primary goal extends beyond mere performance enhancement. Our approach may sometimes yield accuracy similar or comparable to existing methods, yet it stands out by significantly boosting interpretability. This innovation marks a pivotal step in making continual learning not just more effective, but also more understandable.

Table 3: Accuracy comparison for IN2. All models are pre-trained on the Place365 dataset Zhou et al. (2017). \uparrow means larger values are better, while \downarrow means smaller values are better. <u>Underline</u> means the strongest baseline, and **boldface** means the best number. In the **Ours Improvement** rows, +/- measures our best number minus the strongest baseline, and the value is in blue if our improvement is statistically significant. Our methods clearly outperform the baselines on both \bar{A}_T and \bar{F}_T .

	CIFAR-	100, 5T	TinyIma	genet, 5T
	$\bar{A}_T \uparrow$	$ar{F}_T\downarrow$	$\bar{A}_T \uparrow$	$ar{F}_T\downarrow$
Exemplar-free baselines				
Finetune	22.68 ± 0.88	75.69 ± 2.25	20.50 ± 0.45	66.52 ± 2.10
EWC	22.20 ± 1.56	74.93 ± 2.34	19.68 ± 1.82	65.26 ± 2.54
SI	22.70 ± 1.20	74.44 ± 2.45	18.87 ± 1.71	62.44 ± 0.68
LwF	24.20 ± 2.29	74.41 ± 3.33	20.48 ± 2.36	64.17 ± 3.08
Adam-NSCL	23.37 ± 2.14	53.87 ± 3.19	20.17 ± 2.04	58.28 ± 3.02
Ours				
Finetune-CBM	$\textbf{24.99}\pm\textbf{0.79}$	59.29 ± 1.40	21.13 ± 1.66	61.57 ± 1.42
IN2	24.25 ± 0.86	47.62 ± 1.52	$\textbf{21.30}\pm\textbf{1.55}$	49.11 ± 1.74
Ours Improvement	+0.79	+6.25	+0.80	+9.17
Exemplar-based baselines				
$\widetilde{\operatorname{GEM}}$	24.27 ± 1.57	74.28 ± 2.54	10.54 ± 0.73	41.49 ± 1.62
Ours				
IN2-GEM	$\textbf{25.41}\pm\textbf{2.06}$	$\textbf{66.91}\pm\textbf{2.16}$	12.14 ± 0.53	$\textbf{38.23}\pm\textbf{0.42}$
Ours Improvement	+1.14	+7.37	+1.60	+3.26
Exemplar-based baselines				
MIR	24.32 ± 2.09	61.22 ± 1.69	11.58 ± 2.08	$\textbf{44.17}\pm\textbf{2.06}$
Ours				
IN2-MIR	$\textbf{31.03}\pm\textbf{2.23}$	60.39 ± 1.06	$\textbf{14.86}\pm\textbf{1.10}$	46.24 ± 2.81
Ours Improvement	+6.71	+0.83	+3.28	-2.07

5.3 Discussion on Concept Evolution

In this section, we visualize the learned concept to give more insights on the proposed IG-CL and IN2.

IG-CL. For IG-CL, we study the evolution of the concepts represented by neurons as we train across different tasks. We analyze the case which we group similar classes into the same task, so we can recognize which task a concept belongs to easier. For CIFAR-100 and TinyImagenet, the class distributions are in appendix D.3. We try to maximize the diversity between tasks, which makes tasks share less concepts and become more challenging in continuous learning regime. First, we use CLIP-Dissect (Oikarinen & Weng, 2022) to analyse how many units are still detecting the same concept after learning a new task. The results are in Figure 1

Table 4: Concept evolution for IG-CL in freeze-all implementation. We analyse the concept evolution in the layer 4 of ResNet18. The blue concept means the concept is related to the current task, while the green concept means it is unrelated. "x" stands for non-interpretable units. The results show that IG-CL can preserve the concepts from previous classes.

		Tiny	yImagenet, 5T		
	task 1	task 2	task 3	task 4	task 5
Classes	Big objects	Human-made small objects	Big animals & Natural scenes	Small animals & Sea animals	Food & Clothes & Others
Unit 85	X	Kitchen	Kitchen	Kitchen	Kitchen
Unit 123	X	Bedroom	Bedroom	Bedroom	Bedroom
Unit 129	Bus	Bus	Bus	Bus	Bus
		CI	FAR-100, 5T		
	task 1	task 2	task 3	task 4	task 5
Classes	Small animals & Sea animals	Natural scenes & Plants	Big animals	Big objects	Others
Unit 307	x	Kitchen	Kitchen	x	x
Unit 310	X	X	X	Highway	Highway

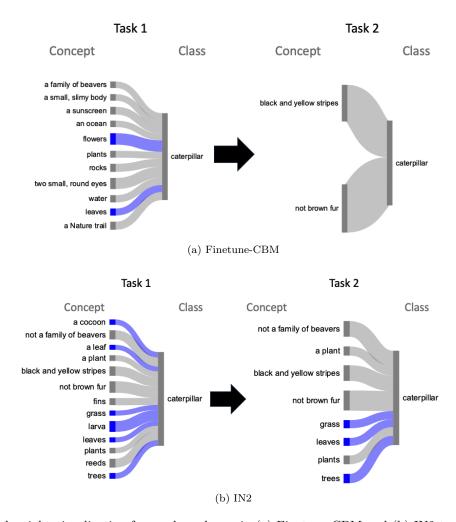


Figure 5: Final weight visualization for random classes in (a) Finetune-CBM and (b) IN2 trained on CIFAR-100 under 5-tasks scenario. For class "caterpillar" from task 1, we show its significant weight (> 0.16) after training on task 1 and task 2. Concepts generated from the caterpillar class itself are colored blue, and other concepts from task 1 are colored gray. The class distribution is in Table 34. We can see IN2 keeps a similar final layer while Finetune-CBM loses most significant weights.

and Table 4. The values are in Table 5 in Appendix A.1. Compared with existing methods, our method has better ability to retain knowledge of concepts, with by up to 62.5% improvement in the preserved ratio as Table 5 shows. We also do a case study to understand how well our method preserves the concept units from the previous tasks. Table 4 shows results for some example neurons. Some concepts are preserved after learning unrelated new tasks, which gives us insight on how our method helps avoid catastrophic forgetting. As Table 2 shows, IG-CL outperforms baselines by up to 1.3% in forgetting metric \bar{F}_T .

IN2. For IN2, we also studied the evolution of concepts across different tasks. Figure 5 shows an example for CIFAR-100 under 5-tasks scenario, with more results in Appendix A.2. As discussed in the previous section that though our Fine-tune CBM results is already better than many Exemplary-free baselines, our IN2 is even better than Fine-tune CBM, especially on \bar{F}_T , with up to 12.4% improvement. This can be seen in Figure 5 that IN2 is much better at retaining and using knowledge of concepts learned from previous tasks, which is the key to help to combat against catastrophic forgetting. As Table 3 shows, IN2 outperforms baselines by up to 9.1% in forgetting metric \bar{F}_T .

5.4 Ablation Studies

To understand the contributions of IG-CL and IN2's continual learning abilities, we do ablation studies in Appendix B.1 to analysis each part of the methods. The experiment results show that combining all ideas in Section 3 and Section 4 leads to best performances in continual learning. For IG-CL, freezing concept subnetworks improves \bar{A}_T by up to 3.1% and 4.8% in \bar{F}_T , and regularizing W_F improves \bar{A}_T by up to 3.6% and 7.3% in \bar{F}_T . For IN2, regularizing W_F improves \bar{A}_T by up to 6.2% and 2.5% in \bar{F}_T .

6 Conclusion

In this work, we introduced two novel interpretable continual learning frameworks: Interpretability Guided Continual Learning (IG-CL) and Intrinsically Interpretable Neural Network (IN2). The main goal of our research is to integrate interpretability into continual learning, enhancing transparency and control throughout the learning process. Although our primary focus is not on performance enhancement, our findings demonstrate that IG-CL and IN2 frequently outperform existing methods. Specifically, these frameworks improve upon previous continual learning methods by up to 1.4% in average incremental accuracy, and up to 9.1% in average incremental forgetting. Furthermore, they effectively preserve learned knowledge without the need for storing past data. The clear and interpretable nature of IG-CL and IN2 sets a strong foundation for future advancements in the field of continual learning.

Broader Impacts

The improvement of mitigating forgetting by controlling concepts in models might have some potential negative impact in terms of privacy. For example, if an adversary only has access to model checkpoints but not model's training data, they can analyse the concept units in the model. This will give the attacker some information about how the model was trained, and may allow them to extract some private information from the models without access to training data.

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Appendix Outline

In this section we provide a brief overview of the Appendix contents.

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A Interpretability Analysis

A.1 IG-CL's Concept Evolution

Figure 1 and Table 4 show the IG-CL's concept evolution when grouping similar classes together. The analysis is in Section 5.3.

Besides grouping similar classes into the same task, we also analyse the cases where class labels are distributed randomly. Following the same procedure as in section 5.3, we analyse how many units are still detecting the same concept after learning a new task. The average results for three datasets are in Table 6. Similar to Table 5, our methods outperform existing methods to retain knowledge of concepts learned from previous tasks. In general the concepts are more stable in random class distribution since different tasks might share more overlapped concepts.

Table 5: The ratio of units that still detect the same concepts they detected in the last task. Tasks' classes are in Appendix D.3. <u>Underline</u> means the strongest baseline, and **boldface** means the best number. Our methods outperform existing exemplar-free methods for preserving concepts, and are even better than exemplar-based methods without replaying buffer.

Method	CIFAR100, 5T TinyImagenet, 5T							
	Task 2	Task 3	Task 4	Task 5	Task 2	Task 3	Task 4	Task 5
Exemplar-free baselines								
Finetune	0	0	0	0	0	0	0	0.086
EWC	0	0	0	0	0	0.030	0.037	0
SI	0	0	0	0	0.028	0.191	0.200	0.250
LwF	0.019	0.011	0.176	0	0.114	0.191	0.393	0.365
Exemplar-based baselines								
$\overline{\text{GEM}}$	0	0.125	0.076	0.153	0	0	0	0
MIR	0	0	0	0.250	0.028	0	0	0
Ours								
IG-CL-freeze-all (no replay)	0.500	0.500	0.571	0.700	0.739	0.771	0.812	0.812
IG-CL-freeze-part (no replay)	0.125	0.133	0.727	0.695	0.515	0.488	0.544	0.666

Table 6: The ratio of units which still detect the same concepts they detected in the last task for CIFAR-10 and CIFAR-100. Class labels are distributed randomly, and the results are average over three runs. <u>Underline</u> means the strongest baseline, and **boldface** means the best number. Our methods outperform the existing works for preserving learned concepts.

Method	CIFAR10, 5T				CIFAR100, 5T					TinyIma	genet, 5T	
	Task 2	Task 3	Task 4	Task 5	Task 2	Task 3	Task 4	Task 5	Task 2	Task 3	Task 4	Task 5
Exemplar-free baselines												
Finetune	0	0	0	0	0.020	0.005	0.010	0	0	0.010	0	0.030
EWC	0	0	0	0	0.065	0.010	0	0	0.030	0.015	0	0.010
SI	0	0	0	0	0	0	0	0	0.011	0	0	0
LwF	0	0	0	0	0.020	0.030	0	0	0.015	0	0	0
Exemplar-based baselines												
GEM	0	0.031	0	0	0.138	0.043	0.006	0.023	0	0.041	0.012	0.029
MIR	0	0	0	0	0.028	0	0.050	0.052	0	0	0	0
Ours												
IG-CL-freeze-all	0.052	0.500	0.111	0.200	0.578	0.636	0.782	0.741	0.724	0.833	0.741	0.812
IG-CL-freeze-part	0.023	0.450	0.090	0.150	0.210	0.466	0.687	0.869	0.586	0.739	0.666	0.821

A.2 Discussion of Concept Evolution for IN2

In this section, we study the evolution of the concepts represented by neurons and final layer weights as we train IN2 across different tasks under 5-tasks scenario. We analyse a classes' final layer weights after learning its task, and after learning a new task. We visualize the final layer weights of Finetune-CBM and IN2 by Sankey diagrams, only including weights with absolute value greater than predefined threshold. Negative weights are reported as "NOT {concept}". The visualization for random classes in CIFAR-100 are in the main text Figure 5. The visualizations for random classes in other two datasets are in Figure 6 7. Compared with Finetune-CBM, we can see IN2 is much better at retaining and using knowledge of concepts learned from previous tasks. This helps explain why IN2 performs better in F_T and \bar{F}_T .

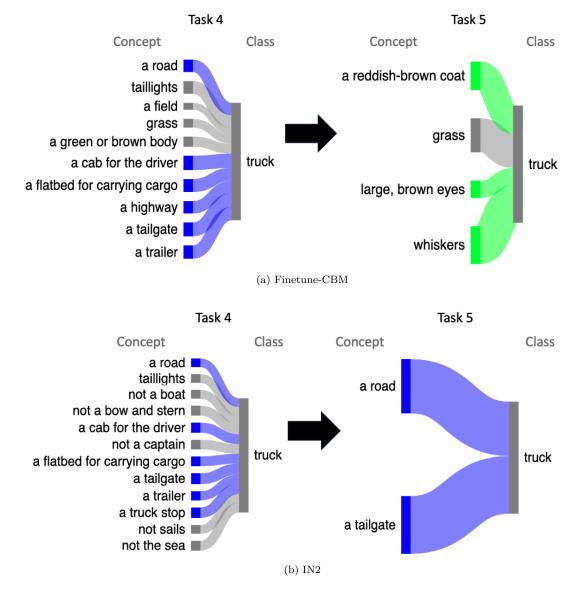


Figure 6: Final weight visualization for random classes in (a) Finetune-CBM and (b) IN2 trained on CIFAR-10 under 5-tasks scenario. For class "truck" from task 4, we show its significant weight (> 0.15) after training on task 4 and task 5. Concepts generated from the truck class itself are colored blue, and other concepts from task 4 are colored gray. Concepts from task 5 are colored green. The class distribution is in Table 31. We can see both models change significantly, but IN2 keeps more concepts from original task.

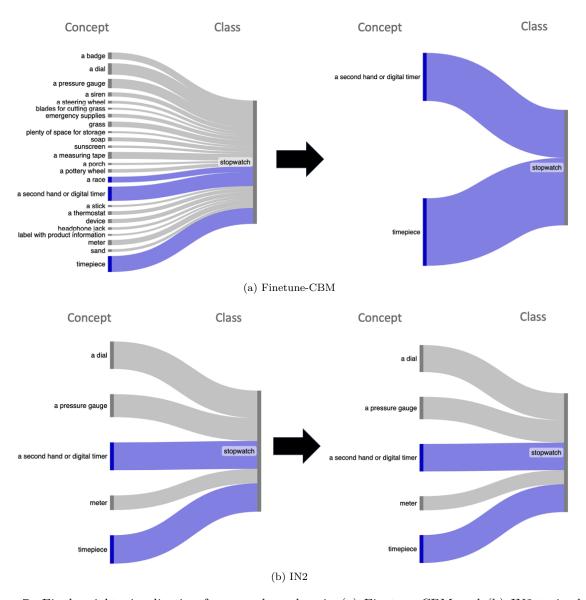


Figure 7: Final weight visualization for a random class in (a) Finetune-CBM and (b) IN2 trained on TinyImageNet under 5-tasks scenario. For class "stopwatch" from task 2, we show its significant weight (>0.05) after training on task 2 and task 3. Concepts generated from the stopwatch class itself are colored blue, and other concepts from task 2 are colored gray. The class distribution is in Table 37. We can see IN2 weights stay almost identical, while Finetune-CBM changes a lot.

B Additional Experiments

B.1 Ablation Study

Besides comparing the results with existing methods, we perform a blation study to analyze the impact of the key components in our methods. In Table 7, we compare IG-CL with (i) not freezing subnetwork in step 3, which is denoted as "IG-CL w/o freeze", and (ii) not regularizing parameter \mathbf{W}_F in step 4, which is denoted as "IG-CL-freeze-all w/o reg" or "IG-CL-freeze-part w/o reg". The experiment results show that combining two of them results in less forgetting and better average accuracy. We believe it's because they are necessary to each other. If the concept units' subnetworks are not frozen, the concepts might change and the regularization term may not work. On the other hand, if the \mathbf{W}_F changes when learning new tasks, then the concept units learned from previous tasks may not contribute to the final prediction.

For IN2, we do a similar ablation study with (i) not freezing previously learned concepts when learning CBL in step 2, which is denoted as "IN2 w/o freeze", and (ii) not regularizing parameter \mathbf{W}_F in step 3, which is denoted as "IN2 w/o reg". The result Table 8 shows a similar result. In conclusion, these ablation studies demonstrate the importance of both freezing subnetworks and regularizing the \mathbf{W}_F to achieving better performance and mitigating forgetting.

Table 7: Experiment results of IG-CL's ablation study. "IG-CL w/o freeze": not freezing subnetwork. "IG-CL-freeze-all w/o reg" and "IG-CL-freeze-part w/o reg": not regularizing parameter \mathbf{W}_F . \uparrow means larger values are better, while \downarrow means smaller values are better. Preserving two components turns out have the best performances.

	CIFAR	-10, 5T	CIFAR	·100, 5T	TinyImagenet, 5T		
	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$	
IG-CL w/o freeze	29.77 ± 0.12	94.76 ± 1.48	19.27 ± 2.53	60.23 ± 6.53	15.51 ± 2.14	48.26 ± 4.57	
IG-CL-freeze-all w/o reg	30.13 ± 0.62	95.50 ± 1.27	19.32 ± 2.02	59.77 ± 4.99	14.56 ± 2.37	50.69 ± 3.88	
IG-CL-freeze-part w/o reg	30.17 ± 0.58	95.50 ± 1.27	21.21 ± 1.65	62.04 ± 4.58	15.07 ± 2.50	51.28 ± 4.22	
IG-CL-freeze-all	31.55 ± 0.13	92.69 ± 0.81	$\textbf{22.37}\pm\textbf{1.20}$	58.75 ± 0.26	18.19 ± 0.76	$\textbf{43.39}\pm\textbf{0.92}$	
IG-CL-freeze-part	30.55 ± 0.84	94.47 ± 1.12	21.73 ± 0.79	60.51 ± 0.35	18.08 ± 0.56	46.00 ± 0.66	

Table 8: Experiment results of IN2's ablation study. "IN2 w/o freeze": not freezing previous concepts. "IN2 w/o reg": not regularizing parameter \mathbf{W}_F . Preserving both has the best performance.

	CIFAR	-10, 5T	CIFAR-	-100, 5T	TinyImagenet, 5T		
	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$	
IN2 w/o freeze	29.78 ± 2.45	87.76 ± 1.07	18.01 ± 3.42	49.50 ± 2.58	17.30 ± 2.89	51.64 ± 4.00	
IN2 w/o reg	28.75 ± 1.62	91.10 ± 2.20	20.42 ± 2.68	58.72 ± 1.04	19.76 ± 2.26	62.24 ± 2.85	
IN2	$\textbf{32.25}\pm\textbf{0.76}$	88.58 ± 0.30	$\textbf{24.25}\pm\textbf{0.86}$	$\textbf{47.62}\pm\textbf{1.52}$	21.30 ± 1.55	$\textbf{49.11}\pm\textbf{1.74}$	

B.2 Ablation on IN2 Sparsity

In this section we experimented with some modifications to W_F in our CBM and report their results. In our main results for IN2 and Finetune-CBM, we used a dense final layer W_F instead of the sparse final layer used by (Oikarinen et al., 2023) as we found that to have best performance, and we are less focused on interpretable final decisions. Below we compare the results for CBM between dense W_F , and sparse W_F (-S) For the sparse W_F , we used $\lambda = 10^{-6}$ in Eq. 3. The experiment results are in Table 9. We found that dense W_F had the best performance in most cases.

Table 9: Experiment results of CBM based methods on 3 datasets. "S": sparse W_F . Dense W_F results in best performance in average.

	CIFAR	t-10,5T	CIFAR-	100, 5T	TinyImageNet, 5T		
	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$	
Finetune-CBM	30.39 ± 0.67	93.09 ± 2.22	$\textbf{24.99}\pm\textbf{0.79}$	59.29 ± 1.40	21.13 ± 1.66	61.57 ± 1.42	
IN2	32.25 ± 0.76	88.58 ± 0.30	24.25 ± 0.86	47.62 ± 1.52	21.30 ± 1.55	49.11 ± 1.74	
Finetune-CBM-S	28.84 ± 1.35	91.74 ± 2.22	20.23 ± 2.79	58.29 ± 3.12	19.50 ± 2.33	61.57 ± 2.87	
IN2-S	30.11 ± 3.04	$\textbf{87.58}\pm\textbf{0.30}$	19.20 ± 3.77	46.62 ± 2.52	19.50 ± 3.03	$\textbf{46.11}\pm\textbf{3.48}$	
IN2-GEM	36.37 ± 1.74	$\textbf{44.72}\pm\textbf{2.71}$	$\textbf{25.41}\pm\textbf{2.06}$	66.91 ± 2.16	12.14 ± 0.53	38.23 ± 0.42	
IN2-GEM-S	36.32 ± 2.90	45.28 ± 4.17	25.40 ± 4.13	$\textbf{65.21}\pm\textbf{3.28}$	5.32 ± 1.06	39.23 ± 0.85	

B.3 More 5 task Results

In Table 10 and 11, we report A_T and F_T for CIFAR-100 and TinyImageNet, and also experiment results for CIFAR-10 in 4 metrics.

Table 10: Accuracy comparison for IG-CL. \uparrow means larger values are better, while \downarrow means smaller values are better. <u>Underline</u> means the strongest baseline, and **boldface** means the best number. In the **Ours Improvement** rows, +/- measures our best number minus the strongest baseline, and the value is in blue if our improvement is statistically significant.

	CIFAR	-10, 5T	CIFAR	-10, 5T	CIFAR-	-100, 5T	TinyIma	genet, 5T
	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$	$A_T \uparrow$	$F_T \downarrow$	$A_T \uparrow$	$F_T \downarrow$	$A_T \uparrow$	$F_T \downarrow$
Exemplar-free baselines								_
Finetune	27.46 ± 0.89	95.86 ± 1.28	15.89 ± 0.76	78.54 ± 0.87	16.48 ± 2.63	56.65 ± 3.24	13.20 ± 2.23	43.50 ± 0.45
EWC	30.05 ± 0.79	94.13 ± 2.26	18.72 ± 1.92	75.66 ± 3.01	15.79 ± 1.58	55.79 ± 3.87	13.07 ± 3.55	43.04 ± 2.41
SI	29.64 ± 0.35	94.21 ± 1.66	18.96 ± 1.83	74.19 ± 1.48	13.30 ± 2.62	$\textbf{50.59}\pm\textbf{3.50}$	10.51 ± 3.01	39.19 ± 3.91
LwF	30.16 ± 0.23	94.94 ± 1.33	19.01 ± 0.49	75.00 ± 0.91	$\textbf{17.92}\pm\textbf{0.10}$	56.85 ± 2.54	13.47 ± 1.48	43.75 ± 1.15
Adam-NSCL	30.23 ± 1.02	94.82 ± 0.53	20.60 ± 0.71	76.82 ± 1.72	17.70 ± 0.85	72.35 ± 1.25	$\textbf{14.15}\pm\textbf{2.19}$	62.71 ± 2.93
Ours								
IG-CL-freeze-all	$\textbf{31.55}\pm\textbf{0.13}$	92.69 ± 0.81	$\textbf{21.14}\pm\textbf{1.90}$	70.68 ± 1.72	14.66 ± 1.81	51.17 ± 2.48	11.20 ± 0.48	$\textbf{37.85}\pm\textbf{0.83}$
IG-CL-freeze-part	30.55 ± 0.84	94.47 ± 1.12	20.71 ± 2.29	71.42 ± 2.38	15.17 ± 3.47	52.99 ± 2.85	11.34 ± 3.67	38.53 ± 0.69
Ours Improvement	+1.32	+1.44	+0.54	+3.51	-2.75	-0.58	-2.81	+1.34
Exemplar-based baselines								
GEM	34.59 ± 0.05	90.00 ± 3.80	22.51 ± 0.22	73.50 ± 3.61	19.07 ± 0.62	52.87 ± 2.74	11.12 ± 1.79	37.58 ± 1.15
Ours								
IG-CL-freeze-all-GEM	35.60 ± 0.62	94.93 ± 0.66	24.66 ± 1.63	68.96 ± 0.55	$\textbf{25.68}\pm\textbf{1.72}$	$\textbf{36.83}\pm\textbf{0.26}$	9.89 ± 2.56	$\textbf{33.45}\pm\textbf{3.05}$
IG-CL-freeze-part-GEM	37.00 ± 0.96	92.22 ± 2.00	23.22 ± 1.48	72.18 ± 2.73	23.70 ± 3.84	43.73 ± 3.81	10.91 ± 2.26	36.37 ± 2.35
Ours Improvement	+2.41	-2.22	+2.15	+4.54	+6.61	+16.04	-0.21	+4.13
Exemplar-based baselines								
MIR	28.97 ± 2.34	89.80 ± 0.99	28.18 ± 1.73	47.71 ± 1.82	9.75 ± 3.39	$\textbf{43.09}\pm\textbf{0.68}$	10.91 ± 3.89	38.42 ± 1.57
Ours								
IG-CL-freeze-all-MIR	30.23 ± 1.54	91.04 ± 2.57	33.16 ± 3.82	$\textbf{42.00}\pm\textbf{2.92}$	14.49 ± 0.05	43.82 ± 0.12	12.29 ± 0.60	38.42 ± 1.78
IG-CL-freeze-part-MIR	30.75 ± 1.37	91.07 ± 2.04	$\textbf{34.88}\pm\textbf{1.48}$	42.11 ± 2.11	$\textbf{14.57}\pm\textbf{2.99}$	44.41 ± 1.38	$\textbf{12.47}\pm\textbf{1.02}$	38.50 ± 3.76
Ours Improvement	+1.78	-1.24	+6.70	+5.71	+4.82	-0.73	+1.56	0.00

Table 11: Accuracy comparison for IN2. All models are pre-trained on the Place365 dataset Zhou et al. (2017). ↑ means larger values are better, while ↓ means smaller values are better. <u>Underline</u> means the strongest baseline, and **boldface** means the best number. In the **Ours Improvement** rows, +/- measures our best number minus the strongest baseline, and the value is in blue if our improvement is statistically significant.

	CIFAR	-10, 5T	CIFAR	-10, 5T	CIFAR-	-100, 5T	TinyIma	genet, 5T
	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$	$A_T \uparrow$	$F_T \downarrow$	$A_T \uparrow$	$F_T \downarrow$	$A_T \uparrow$	$F_T \downarrow$
Exemplar-free baselines								
Finetune	29.13 ± 0.28	97.78 ± 0.78	17.99 ± 2.26	79.66 ± 0.72	17.65 ± 2.55	64.94 ± 2.15	15.34 ± 3.83	54.81 ± 0.71
EWC	30.79 ± 0.21	97.92 ± 0.78	19.00 ± 1.87	76.92 ± 0.77	17.44 ± 3.98	64.43 ± 1.84	15.07 ± 2.23	54.77 ± 0.54
SI	30.25 ± 0.72	96.55 ± 1.70	19.31 ± 0.62	74.78 ± 1.55	17.12 ± 3.89	63.11 ± 1.03	14.47 ± 1.02	53.69 ± 1.32
LwF	30.76 ± 0.31	97.75 ± 0.84	19.11 ± 0.44	76.56 ± 1.12	$\underline{19.98\pm0.64}$	63.79 ± 2.65	$\underline{17.08\pm1.50}$	55.40 ± 1.85
Adam-NSCL	30.78 ± 0.82	96.82 ± 2.35	21.60 ± 0.48	77.73 ± 0.86	16.23 ± 3.39	66.26 ± 3.18	13.44 ± 1.70	58.86 ± 0.70
Ours								
Finetune-CBM	30.39 ± 0.67	93.09 ± 2.22	21.14 ± 0.83	69.47 ± 1.29	16.43 ± 2.82	55.76 ± 3.55	14.91 ± 0.65	51.39 ± 3.78
IN2	$\textbf{32.25}\pm\textbf{0.76}$	88.58 ± 0.30	$\textbf{22.16}\pm\textbf{1.73}$	67.92 ± 0.72	16.37 ± 3.82	$\textbf{45.71}\pm\textbf{2.55}$	15.68 ± 1.84	$\textbf{39.40}\pm\textbf{2.86}$
Ours Improvement	+1.46	+7.97	+0.56	+6.86	-3.55	+17.40	-1.40	+14.29
Exemplar-based baselines								
GEM	36.27 ± 1.86	69.38 ± 2.88	24.11 ± 1.74	59.84 ± 1.27	20.67 ± 1.75	63.49 ± 3.15	$\textbf{5.64}\pm\textbf{0.38}$	37.52 ± 0.02
Ours								
IN2-GEM	36.37 ± 1.74	$\textbf{44.72}\pm\textbf{2.71}$	$\textbf{28.93}\pm\textbf{2.09}$	61.86 ± 2.73	$\textbf{23.64}\pm\textbf{3.82}$	58.54 ± 3.75	5.37 ± 1.67	29.06 ± 3.74
Ours Improvement	+0.10	+24.66	+4.82	-2.02	+2.97	-4.95	-0.27	+8.46
Exemplar-based baselines								
MIR	33.20 ± 2.92	75.51 ± 1.94	$\textbf{33.99}\pm\textbf{2.00}$	48.50 ± 2.32	8.33 ± 0.64	$\textbf{46.33}\pm\textbf{2.06}$	2.97 ± 3.69	32.09 ± 0.53
Ours								
IN2-MIR	36.61 ± 1.77	$\textbf{70.45}\pm\textbf{1.89}$	33.94 ± 1.25	$\textbf{38.93}\pm\textbf{1.74}$	$\textbf{13.81}\pm\textbf{1.94}$	54.76 ± 1.59	$\textbf{5.07}\pm\textbf{3.66}$	34.75 ± 1.54
Ours Improvement	+3.41	+5.06	-0.05	+9.57	+5.48	-8.43	+2.10	-2.66

B.4 10, 20 tasks Experiment Results

Table 12 reports comparison for IG-CL under 10-tasks scenario for CIFAR-100 and TinyImagenet. Compared with exemplar-free baselines, IG-CL generally forgets less as F_T and \bar{F}_T shown. However, IG-CL sometimes is worse in A_T and \bar{A}_T , which is the limitation of our methods. We view this as the future works to be improved, since this paper's goal is to retain interpretable concepts in models. Nevertheless, IG-CL generally improves exemplar-based baselines when combined with them, which is same as 5-tasks scenario.

Table 13 reports comparison for IN2 under 10-tasks scenario for CIFAR-100 and TinyImagenet. Similar to IG-CL, IN2 performs well in forgetting metrics F_T and \bar{F}_T , but performs worse in A_T and \bar{A}_T when comparing with exemplar-free baselines. We believes this is partially because LF-CBM's training procedure is different than standard end-to-end training. As LF-CBM Oikarinen et al. (2023) paper shown, LF-CBM's classification accuracy is usually worse than standard model's. Again, we view this as future works to be improved. Besides, IN2 still can improve exemplar-based baselines when combine with them.

Table 14 and 15 report comparison for IG-CL and IN2 under 20-tasks scenario in CIFAR-100 respectively. Similar to 10-tasks scenario, our methods can improve exemplar-based baselines when combine with them, while the comparison with exemplar-free methods is still under the same trend.

Table 12: Accuracy comparison for IG-CL in 10 tasks scenario. \uparrow means larger values are better, while \downarrow means smaller values are better. <u>Underline</u> means the strongest baseline, and **boldface** means the best number. In the **Ours Improvement** rows, +/- measures our best number minus the strongest baseline, and the value is in blue if our improvement is statistically significant.

		CIFAR-	100, 10T			TinyIma	genet, 10T	
	$A_T \uparrow$	$F_T \downarrow$	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$	$A_T \uparrow$	$F_T \downarrow$	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$
Exemplar-free baselines								_
Finetune	6.49 ± 1.23	65.31 ± 1.32	13.87 ± 0.83	64.20 ± 1.52	5.15 ± 2.13	49.07 ± 0.57	10.23 ± 1.35	45.83 ± 0.21
EWC	6.71 ± 0.63	65.32 ± 1.12	13.88 ± 0.45	63.90 ± 0.94	5.48 ± 2.35	47.42 ± 1.47	10.11 ± 2.12	45.19 ± 1.29
SI	6.74 ± 1.17	66.07 ± 1.91	14.01 ± 1.37	64.39 ± 1.33	5.39 ± 1.57	$\underline{44.68\pm1.40}$	10.33 ± 1.32	46.21 ± 1.36
LwF	7.85 ± 2.21	64.13 ± 2.19	$\textbf{15.02}\pm\textbf{2.85}$	62.66 ± 1.25	5.95 ± 2.35	52.17 ± 1.26	10.82 ± 2.35	45.57 ± 1.36
Adam-NSCL	$\textcolor{red}{7.95\pm2.77}$	62.54 ± 1.89	13.69 ± 2.15	$\textbf{61.54}\pm\textbf{2.40}$	$\underline{\textbf{6.63}\pm\textbf{2.23}}$	49.43 ± 1.45	10.63 ± 1.33	49.43 ± 1.45
Ours								
IG-CL-freeze-all	6.99 ± 1.20	$\textbf{62.23}\pm\textbf{0.36}$	13.81 ± 1.45	62.79 ± 1.70	5.76 ± 2.67	48.89 ± 2.17	11.24 ± 0.34	49.39 ± 1.92
IG-CL-freeze-part	6.97 ± 1.26	64.03 ± 1.32	13.71 ± 1.36	63.28 ± 1.04	5.86 ± 0.56	49.99 ± 2.16	$\textbf{11.25}\pm\textbf{1.28}$	$\textbf{45.00}\pm\textbf{1.20}$
Ours Improvement	-0.96	+0.31	-1.21	-1.74	-0.77	-4.21	+0.43	+0.19
Exemplar-based baselines								
$\widetilde{\operatorname{GEM}}$	8.25 ± 1.07	60.31 ± 4.25	15.71 ± 1.35	58.77 ± 2.42	$\textbf{6.00}\pm\textbf{2.34}$	47.13 ± 1.25	$\textbf{10.74}\pm\textbf{2.62}$	47.68 ± 1.67
Ours								
IG-CL-freeze-all-GEM	$\textbf{15.61}\pm\textbf{1.02}$	$\textbf{52.01}\pm\textbf{1.34}$	$\textbf{29.83}\pm\textbf{2.15}$	$\textbf{52.43}\pm\textbf{2.36}$	3.03 ± 3.05	$\textbf{22.39}\pm\textbf{3.91}$	7.75 ± 2.90	34.75 ± 2.37
IG-CL-freeze-part-GEM	7.65 ± 1.85	60.12 ± 1.37	14.84 ± 1.39	54.12 ± 2.73	2.97 ± 2.34	24.91 ± 2.02	5.52 ± 2.40	$\textbf{30.44}\pm\textbf{2.59}$
Ours Improvement	+7.36	+8.30	+14.12	+6.34	-2.97	+24.74	-2.99	+17.24
Exemplar-based baselines								
MIR	4.64 ± 0.37	59.37 ± 1.96	12.61 ± 1.02	60.51 ± 1.72	4.54 ± 0.82	46.19 ± 2.43	$\textbf{10.11}\pm\textbf{1.34}$	46.19 ± 2.17
Ours								
IG-CL-freeze-all-MIR	$\textbf{5.43}\pm\textbf{1.54}$	$\textbf{52.22}\pm\textbf{1.65}$	12.86 ± 1.08	56.19 ± 2.30	5.09 ± 3.21	$\textbf{41.34}\pm\textbf{1.28}$	9.97 ± 2.41	$\textbf{43.21}\pm\textbf{1.32}$
IG-CL-freeze-part-MIR	5.42 ± 1.34	52.34 ± 1.37	$\textbf{12.89}\pm\textbf{0.62}$	56.72 ± 1.84	$\textbf{5.17}\pm\textbf{2.58}$	42.87 ± 0.99	9.99 ± 1.23	43.23 ± 1.41
Ours Improvement	+0.79	+7.15	+0.28	+4.32	+0.63	+4.85	-0.12	+2.98

Table 13: Accuracy comparison for IN2 in 10 tasks scenario. All models are pre-trained on the Place365 dataset Zhou et al. (2017). \uparrow means larger values are better, while \downarrow means smaller values are better. Underline means the strongest baseline, and boldface means the best number. In the Ours Improvement rows, +/- measures our best number minus the strongest baseline, and the value is in blue if our improvement is statistically significant.

		CIFAR-	100, 10T		TinyImagenet, 10T			
	$A_T \uparrow$	$F_T \downarrow$	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$	$A_T \uparrow$	$F_T \downarrow$	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$
Exemplar-free baselines					1			
Finetune	8.09 ± 1.82	80.43 ± 1.42	17.34 ± 1.87	81.23 ± 2.30	4.61 ± 0.18	66.40 ± 3.42	14.62 ± 0.58	70.70 ± 1.56
EWC	7.59 ± 1.32	80.99 ± 1.28	17.23 ± 0.96	81.08 ± 2.34	5.62 ± 2.38	67.27 ± 1.30	14.88 ± 1.28	71.25 ± 1.38
SI	8.54 ± 1.29	81.43 ± 1.83	17.53 ± 0.65	81.60 ± 2.45	7.90 ± 1.40	71.59 ± 0.82	15.65 ± 1.19	72.33 ± 2.08
LwF	13.83 ± 1.26	77.21 ± 1.53	$\textbf{24.99}\pm\textbf{2.29}$	71.19 ± 3.33	$\textbf{10.40}\pm\textbf{2.35}$	71.40 ± 1.59	$\textbf{20.42}\pm\textbf{1.86}$	66.78 ± 3.95
Adam-NSCL	$\textbf{14.29}\pm\textbf{1.19}$	69.75 ± 3.15	23.19 ± 1.38	76.24 ± 1.29	9.74 ± 2.23	66.87 ± 1.45	18.63 ± 2.45	69.97 ± 1.24
Ours								
Finetune-CBM	7.31 ± 0.82	68.88 ± 1.40	14.91 ± 1.28	66.72 ± 2.73	7.18 ± 1.26	65.76 ± 1.42	14.41 ± 1.89	64.64 ± 3.02
IN2	7.34 ± 1.68	37.90 ± 1.59	14.98 ± 1.09	61.96 ± 1.73	7.37 ± 2.54	56.80 ± 1.27	14.98 ± 2.93	60.02 ± 3.09
Ours Improvement	-6.95	+31.85	-10.01	+9.23	-3.03	+9.60	-5.44	+6.76
Exemplar-based baselines								
GEM	11.47 ± 1.32	66.44 ± 3.14	22.21 ± 1.20	70.54 ± 2.32	4.12 ± 1.79	54.29 ± 1.62	13.44 ± 1.33	63.58 ± 1.11
Ours								
IN2-GEM	8.68 ± 2.41	53.13 ± 3.71	$\textbf{22.46}\pm\textbf{1.15}$	59.36 ± 2.33	6.20 ± 3.07	$\textbf{47.95}\pm\textbf{1.48}$	$\textbf{14.96}\pm\textbf{3.48}$	$\textbf{57.94}\pm\textbf{1.26}$
Ours Improvement	-2.79	+13.31	+0.25	+11.18	+2.08	+6.34	+1.52	+5.64
Exemplar-based baselines					1			
MIR	3.24 ± 2.09	58.77 ± 1.69	14.19 ± 2.21	73.32 ± 0.93	3.37 ± 0.84	$\textbf{58.83}\pm\textbf{2.06}$	9.40 ± 3.29	59.29 ± 4.20
Ours								
IN2-MIR	$\textbf{8.38}\pm\textbf{1.35}$	71.02 ± 2.06	$\textbf{16.65}\pm\textbf{2.23}$	$\textbf{70.49}\pm\textbf{1.90}$	$\textbf{7.13}\pm\textbf{2.15}$	60.98 ± 2.38	$\textbf{14.07}\pm\textbf{2.31}$	61.14 ± 2.36
Ours Improvement	+5.14	+12.25	+2.46	+2.83	+3.76	-2.15	+4.67	-1.85

Table 14: Accuracy comparison for IG-CL in 20 tasks scenario. \uparrow means larger values are better, while \downarrow means smaller values are better. <u>Underline</u> means the strongest baseline, and **boldface** means the best number. In the **Ours Improvement** rows, +/- measures our best number minus the strongest baseline, and the value is in blue if our improvement is statistically significant.

	CIFAR-100, 20T							
	$A_T \uparrow$	$F_T \downarrow$	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$				
Exemplar-free baselines								
Finetune	3.80 ± 2.26	69.05 ± 2.23	9.72 ± 3.54	70.25 ± 0.88				
EWC	3.56 ± 0.16	68.67 ± 0.71	9.72 ± 2.72	70.11 ± 3.29				
SI	3.92 ± 2.37	76.58 ± 3.77	10.61 ± 1.65	76.19 ± 0.00				
LwF	4.14 ± 2.12	77.06 ± 1.48	10.54 ± 3.72	75.25 ± 2.74				
Adam-NSCL	10.59 ± 0.99	67.32 ± 3.52	19.45 ± 2.85	68.21 ± 2.80				
Ours								
IG-CL-freeze-all	3.35 ± 1.13	63.12 ± 3.02	8.82 ± 2.43	65.21 ± 2.34				
IG-CL-freeze-part	3.79 ± 2.52	72.40 ± 3.61	9.99 ± 2.24	72.52 ± 1.42				
Ours Improvement	-6.80	+4.20	-9.46	+3.00				
Exemplar-based baselines								
GEM	14.90 ± 3.79	70.56 ± 3.06	24.88 ± 3.34	66.55 ± 0.44				
Ours								
IG-CL-freeze-all-GEM	20.72 ± 0.88	35.48 ± 2.14	27.73 ± 2.84	66.51 ± 1.72				
IG-CL-freeze-part-GEM	17.40 ± 3.74	63.10 ± 2.51	24.18 ± 2.34	68.03 ± 2.30				
Ours Improvement	+5.82	+35.08	+2.85	+0.04				
Exemplar-based baselines								
MIR	11.32 ± 2.07	45.31 ± 0.08	17.49 ± 3.68	57.71 ± 2.67				
Ours								
IG-CL-freeze-all-MIR	12.75 ± 0.68	39.36 ± 2.46	17.17 ± 2.60	41.74 ± 0.31				
IG-CL-freeze-part-MIR	13.03 ± 1.71	52.47 ± 0.30	18.02 ± 3.30	53.93 ± 3.61				
Ours Improvement	+1.71	+5.95	+0.53	+15.97				

Table 15: Accuracy comparison for IN2 in 20 tasks scenario. All models are pre-trained on the Place365 dataset Zhou et al. (2017). ↑ means larger values are better, while ↓ means smaller values are better. Underline means the strongest baseline, and bold-face means the best number. In the Ours Improvement rows, +/- measures our best number minus the strongest baseline, and the value is in blue if our improvement is statistically significant.

		CIFAR-100, 20T							
	$A_T \uparrow$	$F_T \downarrow$	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$					
Exemplar-free baselines									
Finetune	4.03 ± 0.60	71.17 ± 0.86	10.35 ± 1.38	77.07 ± 3.09					
EWC	3.92 ± 3.23	73.90 ± 2.41	10.65 ± 1.20	78.75 ± 3.67					
SI	3.73 ± 0.45	78.96 ± 0.36	11.21 ± 2.85	82.57 ± 3.67					
LwF	5.23 ± 3.18	85.31 ± 2.62	13.32 ± 3.94	85.45 ± 3.49					
Adam-NSCL	10.93 ± 1.33	69.52 ± 0.54	17.96 ± 0.74	87.83 ± 2.50					
Ours									
Finetune-CBM	4.05 ± 3.87	77.40 ± 3.48	10.67 ± 0.05	74.86 ± 3.00					
IN2	4.04 ± 2.87	66.55 ± 3.23	11.48 ± 1.18	73.06 ± 0.29					
Ours Improvement	-6.88	+2.97	-6.48	+4.01					
Exemplar-based baselines									
GEM	12.59 ± 2.84	$\textbf{58.33}\pm\textbf{2.69}$	22.94 ± 0.34	67.12 ± 2.08					
Ours									
IN2-GEM	12.87 ± 2.37	61.74 ± 3.69	$\textbf{25.62}\pm\textbf{2.83}$	68.64 ± 0.53					
Improvement	+0.28	-3.41	+2.68	-1.52					
Exemplar-based baselines									
MIR	11.01 ± 1.01	$\textbf{29.39}\pm\textbf{2.81}$	16.68 ± 0.41	51.33 ± 1.35					
Ours									
IN2-MIR	12.53 ± 0.08	36.31 ± 1.58	19.55 ± 1.90	55.79 ± 1.79					
Ours Improvement	+1.52	-6.92	+2.87	-4.46					

B.5 Comparison with More baselines

In this section, we do individual comparisons with SSRE (Zhu et al., 2022), DEN (Yoon et al., 2017) and ICICLE (Rymarczyk et al., 2023).

B.5.1 Comparison with SSRE

We compare our methods with SSRE (Zhu et al., 2022). Since we can not access the pre-training details described in SSRE paper, we compare our IG-CL with SSRE that is trained from scratch. Besides metrics described in Section 5.1, we also measure **Learning Accuracy** ($F_T = \frac{1}{T} \sum_{i=1}^{T} a_{i,i}$) (Mirzadeh et al., 2022b; Riemer et al., 2018; Yin et al., 2021; Mirzadeh et al., 2022a) to understand model's ability to learn new tasks. Experiment results are in Table 16. IG-CL forgets more as the performace in F_T is worse. However, it has much better learning ability as L_T shown.

Table 16: Comparison between IG-CL and SSRE Zhu et al. (2022) in CIFAR-10 and CIFAR-100. ↑ means larger values are better, while ↓ means smaller values are better. Even though IG-CL forgets more, it has better learning ability.

	CI	FAR-10,	5T	CIF	AR-100	, 5T	CIF	AR-100,	10T	CIF	AR-100	, 20T	Tiny	Imagene	et, 5T	TinyI	magenet	t, 10T
	$A_T \uparrow$	$F_T \downarrow$	$L_T \uparrow$	$A_T \uparrow$	$F_T \downarrow$	$L_T \uparrow$	$A_T \uparrow$	$F_T \downarrow$	$L_T \uparrow$	$A_T \uparrow$	$F_T \downarrow$	$L_T \uparrow$	$A_T \uparrow$	$F_T \downarrow$	$L_T \uparrow$	$A_T \uparrow$	$F_T \downarrow$	$L_T \uparrow$
SSRE	28.44	15.96	36.18	31.55	7.97	32.73	17.72	7.46	11.29	8.94	6.73	4.51	13.76	6.06	13.59	11.44	7.33	15.83
IG-CL-freezed-all	21.14	70.68	93.29	16.66	51.17	63.22	6.99	62.23	64.25	3.35	63.12	66.46	13.20	37.85	47.92	5.76	48.89	49.81

B.5.2 Comparison with DEN

We compare our methods with DEN (Yoon et al., 2017) in the CIFAR-10 and CIFAR-100 dataset. We combine a pretrained model with a 2-layer DEN, and compare it with Finetune-CBM and IN2. The experiment results are in Table 17. IN2 and Finetune-CBM outperform DEN by up to 20.01% and 18.15% in \bar{A}_T respectively.

B.5.3 Comparison with ICICLE

We compare IN2 with ICICLE (Rymarczyk et al., 2023) in the CUB200 (Wah et al., 2011) dataset. CUB200 is a bird species classification dataset that has 200 classes with 5994 training examples and 5794 testing examples. The experiment results are in Table 18. Our method outperforms ICICLE by 2.02% in \bar{A}_T and 31.68% in \bar{F}_T .

Table 17: Comparison between DEN (Yoon et al., 2017) and our methods, in the 5-task scenario of CIFAR-10 and CIFAR-100. The experiment results shows that our methods outperform DEN in \bar{A}_T by large margins.

	CIFAR	-10, 5T	CIFAR-100, 5T		
	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$	
DEN	12.24	19.20	9.18	10.50	
Finetune-CBM (Ours)	30.39	93.09	24.99	59.29	
IN2 (Ours)	32.25	88.58	24.25	47.62	

Table 18: Comparison between IN2 and ICICLE (Rymarczyk et al., 2023) and other baselines in CUB200 5-task scenario. IN2 outperform ICICLE in both \bar{A}_T and \bar{F}_T .

	CUB200, $5T$		
	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$	
Exemplar-free baselines			
Finetune	10.16	60.73	
EWC	11.02	62.43	
LwF	12.50	64.50	
Adam-NSCL	13.27	40.73	
ICICLE	11.40	53.66	
Ours			
IN2	13.42	21.98	

B.6 Forward Transfer Metric

We use Forward Transfer Metric (FWT) Lopez-Paz & Ranzato (2017) to measure our methods' ability to reuse old knowledge on new tasks. We did experiments on CUB200, 5 tasks scenario since CUB200 shares several concepts among classes. Table 19 and 20 show that our methods have better abilities to share knowledge from old tasks to new tasks compared with baselines.

Table 19: Forward Transfer (FWT) Metric comparison for IG-CL. Our methods outperform the baselines on FWT by large margins.

	CUB200, 5T
	$FWT\uparrow$
Exemplar-free baselines	
Finetune	0.76
EWC	3.83
SI	13.50
LwF	10.20
Adam-NSCL	21.04
Ours	
IG-CL-freeze-all	28.79
IG-CL-freeze-part	30.07
Exemplar-based baselines	
GEM	1.35
Ours	
IG-CL-freeze-all-GEM	26.76
$\hbox{IG-CL-freeze-part-GEM}$	26.68
Exemplar-based baselines	
MIR	-12.44
Ours	
IG-CL-freeze-all-MIR	6.89
IG-CL-freeze-part-MIR	8.22

Table 20: Forward Transfer (FWT) Metric comparison for IN2. Our methods outperform the baselines on FWT by large margins.

,, _ ,, _	
	CUB200, $5T$
	$FWT\uparrow$
Exemplar-free baselines	
Finetune	1.43
EWC	6.88
SI	11.67
LwF	10.36
Adam-NSCL	17.63
Ours	
Finetune-CBM	16.71
IN2	12.66
Exemplar-based baselines	
$\overline{\text{GEM}}$	19.98
Ours	
IN2-GEM	27.78
Exemplar-based baselines	
MIR	3.20
Ours	
IG-CL-freeze-all-MIR	9.84
	

B.7 Experiment results on ImageNet-10

We conduct experiments on large scale dataset ImageNet-10, and the results are in Table 21 and 22. The experiment results are still under the same trend as other datasets: Our methods outperform other exemplar-free methods by up to 0.87% in \bar{A}_T and up to 5.77% in \bar{F}_T . Meanwhile, can improve exemplar-based methods by combining them by up to 1.83% in \bar{A}_T and up to 2.87% in \bar{F}_T

Table 21: Experiment results on ImageNet-10 in the 5-task scenario.

	$\bar{A}_T \uparrow$	$\bar{F}_T \downarrow$
Finetune	23.33 ± 0.75	81.20 ± 1.10
EWC	24.14 ± 0.69	78.46 ± 1.32
IG-CL-freeze-all (Ours)	25.01 ± 0.51	77.20 ± 0.95
GEM	31.34 ± 0.82	61.71 ± 0.82
IG-CL-freeze-all-GEM (Ours)	33.17 ± 0.50	59.65 ± 1.29
	EWC IG-CL-freeze-all (Ours)	Finetune 23.33 ± 0.75 EWC 24.14 ± 0.69 IG-CL-freeze-all (Ours) 25.01 ± 0.51 GEM 31.34 ± 0.82

Table 22: Experiment results on ImageNet-10 in the 5-task scenario, the backbones are pretrained on Place365 dataset.

	$ar{A}_T\uparrow$	$ar{F}_T\downarrow$
Finetune	23.83 ± 0.93	81.92 ± 1.38
EWC	25.40 ± 0.39	78.98 ± 1.51
IN2 (Ours)	26.12 ± 0.84	73.21 ± 1.73
GEM	32.66 ± 0.85	60.27 ± 1.32
IN2-GEM (Ours)	34.37 ± 0.43	57.40 ± 0.99

C Further Analysis and Details

C.1 Computational efficiency

Table 23 shows the maximum GPU usage of Finetune, EWC, GEM and our methods on CIFAR-10 under 5-tasks scenario. Even integrated with the interpretable tool CLIP-Dissect (Oikarinen & Weng, 2022), IG-CL's maximum GPU usage is still lower than EWC and GEM. Meanwhile, IN2's memory usage is efficient even though the CBL layer increases when learning new tasks. The experiment results show our methods are efficient.

Table 23: Maximum GPU usage comparison for our methods, under CIFAR-10 5-tasks scenario. IG-CL's maximum GPU usage is smaller than EWC and GEM, which shows IG-CL's computational efficiency. IN2 is more efficient than existing methods.

Method	Finetune	EWC	GEM	IG-CL-freeze-all/ IG-CL-freeze-part	IN2
Max GPU usage (GB)	5.51	5.65	5.68	5.61	4.00

C.2 Interpretability Guided Continual Learning Algorithm

The algorithm 1 summarizes the procedure of Interpretability Guided Continual Learning.

```
Algorithm 1 IG-CL: Freeze the subnetworks of the concept units
```

```
Require: Dataset \mathbb{D}; regularization coefficient \mu; connection threshold \tau; regularization factor \lambda; Neural
     network parameters \theta
 1: for t \leftarrow 1,...,T do
 2:
          if t is 1 then
               Train \boldsymbol{\theta^1} on D_t by solving \min_{\boldsymbol{\theta^1}} \mathcal{L}(\boldsymbol{\theta^1}; \mathcal{D}_1) + \mu \sum_{l=1}^L \|\mathbf{W}_l^1\|_{2,1}
 3:
          else
 4:
               Train \theta^t on D_t by solving Eq. 1
 5:
          ConceptUnit \leftarrow CLIP-Dissect(W^t)
 6:
          Prev-active \leftarrow ConceptUnit
 7:
          for layer l \leftarrow L,...,1 do
                                                                                           ▶ Find the subnetwork of the concept units
 8:
               for Unit u_l \leftarrow 1,...,U_l do
 9:
                    if Prev-active [u_l] is True then
                                                                                                                          \triangleright u_l is in subnetwork
10:
                         for Unit u_{l-1} \leftarrow 1,...,U_{l-1} do
11:
                              if \|\mathbf{W}_{u_l,u_{l-1}}^t\|_1 > \tau then
                                                                                                                   ▶ weight exceeds threshold
12:
                                  Active[u_{l-1}] \leftarrow True
13:
                if \ {\rm Using} \ {\rm freeze-all} \ then \\
14:
                    \forall Prev-active[u_l] is True, Freeze \mathbf{W}_{u_l}^t:
15:
                    \forall Active[u_{l-1}] is True, Freeze \mathbf{W}_{:,u_{l-1}}^t
16:
17:
               else if Using freeze-part then
                    \forall Prev-active[u_l] is True, Freeze \mathbf{W}_{u_l}^t.
18:
19:
               Prev-active \leftarrow Active
```

C.3 Details of IG-CL and IN2

In this section, we study the technical details of the IG-CL and IN2. ImageNet-10 is the 10-class subset of ImageNet (Russakovsky et al., 2015). For IG-CL, Figure 8 shows the subnetwork sizes in different datasets. Generally, a more complicated dataset has a bigger subnetwork, but the size is adjustable by tuning hyperparameters.

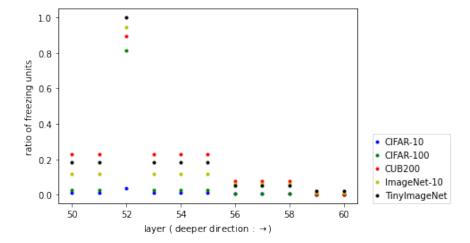


Figure 8: The subnetwork sizes in the last residual block after learning two tasks in the 5-task scenario. A more complicated dataset will have bigger subnetworks.

For IN2, Table 24 and 25 show the number of concepts added per tasks. Overall, larger and more complicated datasets have more concepts.

We build IN2 based on LF-CBM Oikarinen et al. (2023). Therefore, we would like to discuss two properties related to LF-CBM. First, following LF-CBM's procedure, we use CLIP to calculate the activation matrix P as described in Section 2.2. We can replace CLIP with other vision language aligned (VL-aligned) models as long as they have a text encoder and an image encoder to calculate matrix P. One future work will be replacing CLIP with other suitable VL-aligned models.

Second, using GPT-3 to general concept sets is firstly proposed from an earlier work LF-CBM, which has many concurrent and follow-up works that use language models to create concept bottleneck layers (Yang et al., 2023b; Yan et al., 2023). Introducing additional information is widely exploited when designing CBM (Yuksekgonul et al., 2022; Zhou et al., 2018; Losch et al., 2019), and is reasonable task-relevant information that we can leverage. Meanwhile, using additional information to enhance a model's performance is common in other fields as well (Hu et al., 2021; Yang et al., 2023a). Even though LF-CBM has a potential leakage problem when using additional text information, our method is still under the setting of continual learning. This is because during the training phase, the information for each class only appears in one task. One future work is to handle the potential leaking of CBM.

Table 24: Average concepts added per task in the 5-task scenario.

	CIFAR-10	CIFAR-100	CUB200	${\bf Image Net\text{-}10}$	${\bf Tiny Image Net}$
Number of Concept	37.4	133.1	276.6	35.6	301.8

Table 25: Average concepts added per task in the 10-task scenario.

	CIFAR-100	TinyImageNet
Number of Concept	154.6	284.3

D Others

D.1 Experiment Setup and Details

D.1.1 Training and computing details

All models are trained on single NVIDIA V100s (32 GB SMX2). The hyperparameters used for our methods are in Table 26. We tune the hyperparameters for best performance in \bar{A}_T . The hyperparameters tuning results are in Table 27, 28, 29 and 30. The hyperparameter selection of λ in Eq. (3) is discussed in Appendix B.2. The tuning process ensures that our methods are fairly compared to other baselines by optimizing their performance under the same conditions. When combine IG-CL or IN2 with GEM (Lopez-Paz & Ranzato, 2017) or MIR (Aljundi et al., 2019), we use the memory buffer size: 150 samples per task. Meanwhile, we experiment GEM and MIR with the same memory buffer size for fair comparisons. We split each dataset by 3 different random seeds, and run each class distribution for 3 times. The code and full training details will be released to public upon acceptance.

Table 26: Hyperparameters for our methods.

μ in Eq. (1)	10^{-6}
λ in Eq. (1)	0.4
λ in Eq. (3)	0
γ in Eq. (3)	0.4
τ in IG-CL's Step 2	0.15

Table 27: IG-CL's performance in different μ of Eq. (1) under CIFAR-100 5-task scenario. The λ of Eq. (1) is set to 0.4 and connection threshold τ is set to 0.15 during the experiments.

	$ar{A}_T$
$\mu = 10^{-5}$ $\mu = 10^{-6}$ $\mu = 10^{-7}$	20.65 22.37 20.19

Table 28: IG-CL's performance in different λ of Eq. (1) under CIFAR-100 5-task scenario.. The μ of Eq. (1) is set to 10^{-6} and connection threshold τ is set to 0.15 during the experiments.

	$ar{A}_T$
$\lambda = 0.1$ $\lambda = 0.4$ $\lambda = 4$	19.28 22.37 17.17

Table 29: IN2's performance in different γ of Eq. (3) under CIFAR-100 5-task scenario. The λ of Eq. (1) is set to 0.4 and connection threshold τ is set to 0.15 during the experiments.

	$ar{A}_T$
$\gamma = 0.1$	22.91
$\gamma = 0.4$	24.99
$\gamma = 4$	18.26

Table 30: IG-CL's performance in different connection threshold τ under CIFAR-100 5-task scenario.. The μ and λ of Eq. (1) is set to 10^{-6} and 0.4 respectively during the experiments.

	$ar{A}_T$
$\tau = 0.125$	19.24
$\tau = 0.15$	22.37
$\tau = 0.2$	17.61

D.1.2 Dataset details and result report

CIFAR-10/ CIFAR-100 and TinyImageNet are standard image classification benchmarks. Both CIFAR-10 and CIFAR-100 have 50k training examples and 10000 testing examples with 10 classes and 100 classes respectively. TinyImageNet has 200 classes with 500 training examples and 50 testing examples per class.

In experiment results, we perform the independent t-test. We calculate the p-value with confidence interval 95% when comparing our best performance and the strongest baseline. The improvement is mark in blue if the p-value is less than 0.05.

D.2 Previous Continual Learning Methods

The representative method in regularization-based methods category (i) is **Elastic Weight Consolidation** (Kirkpatrick et al., 2017). Elastic Weight Consolidation (EWC) is a regularized-based method. The loss function in this strategy $L(\theta^t) = L_{CE}(\theta^t) + \frac{\lambda}{2} \sum_i F_i^t (\theta_i^t - \theta_i^{t-1})^2$ has a quadratic penalty term which is related to the difference between the parameters of the old task and the new task. Meanwhile, this penalty term is proportional to the diagonal of the Fisher information matrix F. λ is a hyperparameter, and θ^t , θ^{t-1} stand for model parameters before and after training on a new task t respectively. Similarly, Zenke et al. (2017) adds a quadratic penalty term in the loss function, while estimating the importance of parameters during training. Li & Hoiem (2017) trains models with a knowledge distillation loss for old tasks and a regularization loss to outperform joint training.

The classic method in architecture-based methods category (ii) is Adam-NSCL (Wang et al., 2021). For each task, it learns model parameters in the null space of all previous tasks, which is based on Adam. The approximate null space is obtained by using singular value decomposition to the uncentered covariance matrix of input representations of all previous tasks. Youn et al. (2017) expands and prunes the neural network's architecture when learning new tasks.

The classic method in replay-based methods category (iii) is **Gradient Episodic Memory (Lopez-Paz & Ranzato, 2017)**. Gradient Episodic Memory (GEM) is a replay-based method. It stores a subset of the observed examples from previous tasks, which is described as episodic memory. When training on new tasks, it regularizes the projection of the estimated gradient descent g on the gradient descent of episodic memory g_k . The optimization goal is formalized as $\langle g, g_k \rangle \geq 0, \forall k < t$ when training on the task t. This regularization prevents the loss of episodic memory from increasing. (Rebuffi et al., 2017) stores a subset of samples for each class and uses the nearest-mean classifier on the data representation space.

D.3 Class Distribution

Table 31: Classes distribution of CIFAR-10 separated by random seed 3456.

Task 1	automobile, dog
Task 2	deer, horse
Task 3	bird, frog
Task 4	ship, truck
Task 5	airplane, cat

Table 32: Classes distribution of CIFAR-100 separated by random seed 3456.

Tr1- 1	bear, bee, butterfly, camel, caterpillar, chair, elephant, forest, hamster, lion,
Task 1	motorcycle, otter, plates, sea, shark, shrew, spider, tank, train, willow
Task 2	beaver, bowls, boy, bridge, castle, cockroach, couch, dinosaur, house, keyboard,
	lawn mower, mushrooms, pears, pickup truck, poppies, possum, ray, skyscraper, wardrobe, whale
Task 3	beetle, cloud, crocodile, lamp, leopard, lizard, palm, pine, porcupine, snail,
Task 5	streetcar, sweet peppers, table, telephone, television, tiger, tulips, turtle, woman, worm
Task 4	baby, bed, bicycle, bottles, cans, chimpanzee, crab, lobster, man, maple,
	mouse, oak, orchids, plain, road, rocket, roses, skunk, squirrel, trout
Task 5	apples, aquarium fish, bus, cattle, clock, cups, dolphin, flatfish, fox,
	girl, kangaroo, mountain, oranges, rabbit, raccoon, seal, snake, sunflowers, tractor, wolf

Table 33: Classes distribution of CIFAR-100 separated by random seed 5678.

Task 1	bowls, butterfly, cans, cloud, crab, girl, keyboard, leopard, lizard, mountain,
Task 1	mushrooms, pickup truck, roses, seal, snail, spider, squirrel, sunflowers, train, trout
Task 2	baby, bear, bridge, cattle, chimpanzee, cockroach, couch, crocodile, flatfish, lamp,
	lobster, orchids, palm, plates, sea, shark, shrew, skyscraper, tulips, whale
Task 3	apples, bed, bicycle, bus, caterpillar, cups, elephant, fox, hamster, kangaroo,
	lawn mower, maple, oak, plain, porcupine, rabbit, road, sweet peppers, tiger, wolf
Task 4	bee, bottles, boy, chair, dinosaur, house, oranges, otter, pine, poppies,
	ray, snake, tank, telephone, tractor, turtle, wardrobe, willow, woman, worm
Task 5	aquarium fish, beaver, beetle, camel, castle, clock, dolphin, forest, lion, man,
	motorcycle, mouse, pears, possum, raccoon, rocket, skunk, streetcar, table, television

Table 34: Classes distribution of CIFAR-100 separated by grouping similar classes together.

Task 1	beaver, dolphin, otter, seal, whale, aquarium fish, flatfish, ray, shark, trout,
	bee, beetle, butterfly, caterpillar, cockroach, crab, lobster, snail, spider, worm
Task 2	maple, oak, palm, pine, willow, orchids, poppies, roses, sunflowers, tulips,
	apples, mushrooms, oranges, pears, sweet peppers, cloud, forest, mountain, plain, sea
Task 3	hamster, mouse, rabbit, shrew, squirrel, fox, porcupine, possum, raccoon, skunk,
	crocodile, dinosaur, lizard, snake, turtle, bear, leopard, lion, tiger, wolf
Task 4	bicycle, bus, motorcycle, pickup truck, train, lawn mower, rocket, streetcar, tank, tractor,
	bed, chair, couch, table, wardrobe, bridge, castle, house, road, skyscraper
Task 5	baby, boy, girl, man, woman, camel, cattle, chimpanzee, elephant, kangaroo,
	bottles, bowls, cans, cups, plates, clock, keyboard, lamp, telephone, television

Table 35: Classes distribution of TinyImageNet separated by random seed 3456.

Persian cat, clIff, plunger, German shepherd, teddy, American lobster, hourglass, seashore, dumbbell, ice cream, nail, convertible, orangutan, coral reef, go-kart, king penguin, sulphur butterfly, lesser panda, kimono, comic book, cockroach, projectile, lakeside, chimpanzee, bannister, bucket, gondola, koala, llfeboat, teapot, police van, pill bottle, hog, crane, cash machine, mushroom, water tower, black stork, ice lolly, scorpion sewing machine, lemon, barn, Yorkshire terrier, stopwatch, lawn mower, thatch, pizza, barbershop, organ, computer keyboard, bighorn, cardigan, baboon, snail, syringe, spider web, Labrador retriever, pretzel, pomegranate, tarantula, pop bottle, trilobite, poncho, remote control, European fire salamander, altar, obelisk, binoculars, CD player, ladybug, miniskirt, cannon, wok, potter's wheel, cougar, chest, sunglasses, water jug, picket fence rugby ball, steel arch bridge, refrigerator, espresso, dining table, monarch, brown bear, confectionery, beach wagon, scoreboard, flagpole, potpie, brass, bow tie, brain coral, backpack, chain, bison, pole, beer bottle, grasshopper, tailed frog, lion, torch, abacus, magnetic compass, standard poodle, goose, bullet train, African elephant, gazelle, triumphal arch, iPod, beacon, jinrikisha, fly, dugong, suspension bridge, ox, wooden spoon Egyptian cat, volleyball, rocking chair, bullfrog, apron, swimming trunks, fountain, bikini, school bus, plate, guinea pig, oboe, maypole, goldfish, orange, drumstick, centipede, mashed potato, viaduct, military unIform, banana, sock, bathtub, guacamole, walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, cllff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, gold		Table 55. Classes distribution of Thiyimageivet separated by fandom seed 5450.
Task 1 sulphur butterfly, lesser panda, kimono, comic book, cockroach, projectile, lakeside, chimpanzee, bannister, bucket, gondola, koala, llfeboat, teapot, police van, pill bottle, hog, crane, cash machine, mushroom, water tower, black stork, ice lolly, scorpion sewing machine, lemon, barn, Yorkshire terrier, stopwatch, lawn mower, thatch, pizza, barbershop, organ, computer keyboard, bighorn, cardigan, baboon, snail, syringe, spider web, Labrador retriever, pretzel, pomegranate, tarantula, pop bottle, trilobite, poncho, remote control, European fire salamander, altar, obelisk, binoculars, CD player, ladybug, miniskirt, cannon, wok, potter's wheel, cougar, chest, sunglasses, water jug, picket fence rugby ball, steel arch bridge, refrigerator, espresso, dining table, monarch, brown bear, confectionery, beach wagon, scoreboard, flagpole, potpie, brass, bow tie, brain coral, backpack, chain, bison, pole, beer bottle, grasshopper, tailed frog, lion, torch, abacus, magnetic compass, standard poodle, goose, bullet train, African elephant, gazelle, triumphal arch, iPod, beacon, jinrikisha, fly, dugong, suspension bridge, ox, wooden spoon Egyptian cat, volleyball, rocking chair, bullfrog, apron, swimming trunks, fountain, bikini, school bus, plate, guinea pig, oboe, maypole, goldfish, orange, drumstick, Centipede, mashed potato, viaduct, military unIform, banana, sock, bathtub, guacamole, walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, cllff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,		Persian cat, clIff, plunger, German shepherd, teddy, American lobster, hourglass, seashore,
bannister, bucket, gondola, koala, llfeboat, teapot, police van, pill bottle, hog, crane, cash machine, mushroom, water tower, black stork, ice lolly, scorpion sewing machine, lemon, barn, Yorkshire terrier, stopwatch, lawn mower, thatch, pizza, barbershop, organ, computer keyboard, bighorn, cardigan, baboon, snail, syringe, spider web, Labrador retriever, pretzel, pomegranate, tarantula, pop bottle, trilobite, poncho, remote control, European fire salamander, altar, obelisk, binoculars, CD player, ladybug, miniskirt, cannon, wok, potter's wheel, cougar, chest, sunglasses, water jug, picket fence rugby ball, steel arch bridge, refrigerator, espresso, dining table, monarch, brown bear, confectionery, beach wagon, scoreboard, flagpole, potpie, brass, bow tie, brain coral, backpack, chain, bison, pole, beer bottle, grasshopper, tailed frog, lion, torch, abacus, magnetic compass, standard poodle, goose, bullet train, African elephant, gazelle, triumphal arch, iPod, beacon, jinrikisha, fly, dugong, suspension bridge, ox, wooden spoon Egyptian cat, volleyball, rocking chair, bullfrog, apron, swimming trunks, fountain, bikini, school bus, plate, guinea pig, oboe, maypole, goldfish, orange, drumstick, centipede, mashed potato, viaduct, military unlform, banana, sock, bathtub, guacamole, walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, cllff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,		dumbbell, ice cream, nail, convertible, orangutan, coral reef, go-kart, king penguin,
hog, crane, cash machine, mushroom, water tower, black stork, ice lolly, scorpion sewing machine, lemon, barn, Yorkshire terrier, stopwatch, lawn mower, thatch, pizza, barbershop, organ, computer keyboard, bighorn, cardigan, baboon, snail, syringe, spider web, Labrador retriever, pretzel, pomegranate, tarantula, pop bottle, trilobite, poncho, remote control, European fire salamander, altar, obelisk, binoculars, CD player, ladybug, miniskirt, cannon, wok, potter's wheel, cougar, chest, sunglasses, water jug, picket fence rugby ball, steel arch bridge, refrigerator, espresso, dining table, monarch, brown bear, confectionery, beach wagon, scoreboard, flagpole, potpie, brass, bow tie, brain coral, backpack, chain, bison, pole, beer bottle, grasshopper, tailed frog, lion, torch, abacus, magnetic compass, standard poodle, goose, bullet train, African elephant, gazelle, triumphal arch, iPod, beacon, jinrikisha, fly, dugong, suspension bridge, ox, wooden spoon Egyptian cat, volleyball, rocking chair, bullfrog, apron, swimming trunks, fountain, bikini, school bus, plate, guinea pig, oboe, maypole, goldfish, orange, drumstick, Task 4 centipede, mashed potato, viaduct, military uniform, banana, sock, bathtub, guacamole, walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, cllff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,	Task 1	sulphur butterfly, lesser panda, kimono, comic book, cockroach, projectile, lakeside, chimpanzee,
sewing machine, lemon, barn, Yorkshire terrier, stopwatch, lawn mower, thatch, pizza, barbershop, organ, computer keyboard, bighorn, cardigan, baboon, snail, syringe, spider web, Labrador retriever, pretzel, pomegranate, tarantula, pop bottle, trilobite, poncho, remote control, European fire salamander, altar, obelisk, binoculars, CD player, ladybug, miniskirt, cannon, wok, potter's wheel, cougar, chest, sunglasses, water jug, picket fence rugby ball, steel arch bridge, refrigerator, espresso, dining table, monarch, brown bear, confectionery, beach wagon, scoreboard, flagpole, potpie, brass, bow tie, brain coral, backpack, chain, bison, pole, beer bottle, grasshopper, tailed frog, lion, torch, abacus, magnetic compass, standard poodle, goose, bullet train, African elephant, gazelle, triumphal arch, iPod, beacon, jinrikisha, fly, dugong, suspension bridge, ox, wooden spoon Egyptian cat, volleyball, rocking chair, bullfrog, apron, swimming trunks, fountain, bikini, school bus, plate, guinea pig, oboe, maypole, goldfish, orange, drumstick, centipede, mashed potato, viaduct, military unIform, banana, sock, bathtub, guacamole, walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, cllff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,		bannister, bucket, gondola, koala, lifeboat, teapot, police van, pill bottle,
barbershop, organ, computer keyboard, bighorn, cardigan, baboon, snail, syringe, spider web, Labrador retriever, pretzel, pomegranate, tarantula, pop bottle, trilobite, poncho, remote control, European fire salamander, altar, obelisk, binoculars, CD player, ladybug, miniskirt, cannon, wok, potter's wheel, cougar, chest, sunglasses, water jug, picket fence rugby ball, steel arch bridge, refrigerator, espresso, dining table, monarch, brown bear, confectionery, beach wagon, scoreboard, flagpole, potpie, brass, bow tie, brain coral, backpack, chain, bison, pole, beer bottle, grasshopper, tailed frog, lion, torch, abacus, magnetic compass, standard poodle, goose, bullet train, African elephant, gazelle, triumphal arch, iPod, beacon, jinrikisha, fly, dugong, suspension bridge, ox, wooden spoon Egyptian cat, volleyball, rocking chair, bullfrog, apron, swimming trunks, fountain, bikini, school bus, plate, guinea pig, oboe, maypole, goldfish, orange, drumstick, centipede, mashed potato, viaduct, military unIform, banana, sock, bathtub, guacamole, walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, cllff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caulIflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,		hog, crane, cash machine, mushroom, water tower, black stork, ice lolly, scorpion
Task 2 spider web, Labrador retriever, pretzel, pomegranate, tarantula, pop bottle, trilobite, poncho, remote control, European fire salamander, altar, obelisk, binoculars, CD player, ladybug, miniskirt, cannon, wok, potter's wheel, cougar, chest, sunglasses, water jug, picket fence rugby ball, steel arch bridge, refrigerator, espresso, dining table, monarch, brown bear, confectionery, beach wagon, scoreboard, flagpole, potpie, brass, bow tie, brain coral, backpack, chain, bison, pole, beer bottle, grasshopper, tailed frog, lion, torch, abacus, magnetic compass, standard poodle, goose, bullet train, African elephant, gazelle, triumphal arch, iPod, beacon, jinrikisha, fly, dugong, suspension bridge, ox, wooden spoon Egyptian cat, volleyball, rocking chair, bullfrog, apron, swimming trunks, fountain, bikini, school bus, plate, guinea pig, oboe, maypole, goldfish, orange, drumstick, Centipede, mashed potato, viaduct, military unIform, banana, sock, bathtub, guacamole, walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, clIff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,		sewing machine, lemon, barn, Yorkshire terrier, stopwatch, lawn mower, thatch, pizza,
remote control, European fire salamander, altar, obelisk, binoculars, CD player, ladybug, miniskirt, cannon, wok, potter's wheel, cougar, chest, sunglasses, water jug, picket fence rugby ball, steel arch bridge, refrigerator, espresso, dining table, monarch, brown bear, confectionery, beach wagon, scoreboard, flagpole, potpie, brass, bow tie, brain coral, backpack, chain, bison, pole, beer bottle, grasshopper, tailed frog, lion, torch, abacus, magnetic compass, standard poodle, goose, bullet train, African elephant, gazelle, triumphal arch, iPod, beacon, jinrikisha, fly, dugong, suspension bridge, ox, wooden spoon Egyptian cat, volleyball, rocking chair, bullfrog, apron, swimming trunks, fountain, bikini, school bus, plate, guinea pig, oboe, maypole, goldfish, orange, drumstick, Centipede, mashed potato, viaduct, military unIform, banana, sock, bathtub, guacamole, walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, cliff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caulIflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,		barbershop, organ, computer keyboard, bighorn, cardigan, baboon, snail, syringe,
cannon, wok, potter's wheel, cougar, chest, sunglasses, water jug, picket fence rugby ball, steel arch bridge, refrigerator, espresso, dining table, monarch, brown bear, confectionery, beach wagon, scoreboard, flagpole, potpie, brass, bow tie, brain coral, backpack, chain, bison, pole, beer bottle, grasshopper, tailed frog, lion, torch, abacus, magnetic compass, standard poodle, goose, bullet train, African elephant, gazelle, triumphal arch, iPod, beacon, jinrikisha, fly, dugong, suspension bridge, ox, wooden spoon Egyptian cat, volleyball, rocking chair, bullfrog, apron, swimming trunks, fountain, bikini, school bus, plate, guinea pig, oboe, maypole, goldfish, orange, drumstick, centipede, mashed potato, viaduct, military unlform, banana, sock, bathtub, guacamole, walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, cllff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,	Task 2	spider web, Labrador retriever, pretzel, pomegranate, tarantula, pop bottle, trilobite, poncho,
rugby ball, steel arch bridge, refrigerator, espresso, dining table, monarch, brown bear, confectionery, beach wagon, scoreboard, flagpole, potpie, brass, bow tie, brain coral, backpack, chain, bison, pole, beer bottle, grasshopper, tailed frog, lion, torch, abacus, magnetic compass, standard poodle, goose, bullet train, African elephant, gazelle, triumphal arch, iPod, beacon, jinrikisha, fly, dugong, suspension bridge, ox, wooden spoon Egyptian cat, volleyball, rocking chair, bullfrog, apron, swimming trunks, fountain, bikini, school bus, plate, guinea pig, oboe, maypole, goldfish, orange, drumstick, Centipede, mashed potato, viaduct, military unIform, banana, sock, bathtub, guacamole, walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, cllff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,		remote control, European fire salamander, altar, obelisk, binoculars, CD player, ladybug, miniskirt,
beach wagon, scoreboard, flagpole, potpie, brass, bow tie, brain coral, backpack, chain, bison, pole, beer bottle, grasshopper, tailed frog, lion, torch, abacus, magnetic compass, standard poodle, goose, bullet train, African elephant, gazelle, triumphal arch, iPod, beacon, jinrikisha, fly, dugong, suspension bridge, ox, wooden spoon Egyptian cat, volleyball, rocking chair, bullfrog, apron, swimming trunks, fountain, bikini, school bus, plate, guinea pig, oboe, maypole, goldfish, orange, drumstick, centipede, mashed potato, viaduct, military unIform, banana, sock, bathtub, guacamole, walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, cllff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,		cannon, wok, potter's wheel, cougar, chest, sunglasses, water jug, picket fence
Task 3 chain, bison, pole, beer bottle, grasshopper, tailed frog, lion, torch, abacus, magnetic compass, standard poodle, goose, bullet train, African elephant, gazelle, triumphal arch, iPod, beacon, jinrikisha, fly, dugong, suspension bridge, ox, wooden spoon Egyptian cat, volleyball, rocking chair, bullfrog, apron, swimming trunks, fountain, bikini, school bus, plate, guinea pig, oboe, maypole, goldfish, orange, drumstick, Centipede, mashed potato, viaduct, military unIform, banana, sock, bathtub, guacamole, walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, cllff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,		rugby ball, steel arch bridge, refrigerator, espresso, dining table, monarch, brown bear, confectionery,
abacus, magnetic compass, standard poodle, goose, bullet train, African elephant, gazelle, triumphal arch, iPod, beacon, jinrikisha, fly, dugong, suspension bridge, ox, wooden spoon Egyptian cat, volleyball, rocking chair, bullfrog, apron, swimming trunks, fountain, bikini, school bus, plate, guinea pig, oboe, maypole, goldfish, orange, drumstick, Centipede, mashed potato, viaduct, military unIform, banana, sock, bathtub, guacamole, walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, cllff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,		beach wagon, scoreboard, flagpole, potpie, brass, bow tie, brain coral, backpack,
iPod, beacon, jinrikisha, fly, dugong, suspension bridge, ox, wooden spoon Egyptian cat, volleyball, rocking chair, bullfrog, apron, swimming trunks, fountain, bikini, school bus, plate, guinea pig, oboe, maypole, goldfish, orange, drumstick, Centipede, mashed potato, viaduct, military unIform, banana, sock, bathtub, guacamole, walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, clIff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,	Task 3	chain, bison, pole, beer bottle, grasshopper, tailed frog, lion, torch,
Egyptian cat, volleyball, rocking chair, bullfrog, apron, swimming trunks, fountain, bikini, school bus, plate, guinea pig, oboe, maypole, goldfish, orange, drumstick, Task 4 centipede, mashed potato, viaduct, military unIform, banana, sock, bathtub, guacamole, walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, clIff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,		abacus, magnetic compass, standard poodle, goose, bullet train, African elephant, gazelle, triumphal arch,
school bus, plate, guinea pig, oboe, maypole, goldfish, orange, drumstick, Task 4 Centipede, mashed potato, viaduct, military unlform, banana, sock, bathtub, guacamole, walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, cllff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,		iPod, beacon, jinrikisha, fly, dugong, suspension bridge, ox, wooden spoon
Task 4 centipede, mashed potato, viaduct, military uniform, banana, sock, bathtub, guacamole, walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, cliff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,		Egyptian cat, volleyball, rocking chair, bullfrog, apron, swimming trunks, fountain, bikini,
walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor, sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, cllff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,	Task 4	school bus, plate, guinea pig, oboe, maypole, goldfish, orange, drumstick,
sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, cllff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,		centipede, mashed potato, viaduct, military unIform, banana, sock, bathtub, guacamole,
reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater, American alligator, albatross, sea cucumber, sea slug, cllff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,		walking stick, pay-phone, alp, lampshade, bell pepper, meat loaf, tabby, tractor,
Task 5 American alligator, albatross, sea cucumber, sea slug, cliff dwelling, boa constrictor, mantis, freight car, Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,		sombrero, gasmask, frying pan, spiny lobster, jellyfish, sandal, vestment, snorkel
Task 5 Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse, academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,	Task 5	reel, basketball, parking meter, black widow, umbrella, trolleybus, Arabian camel, space heater,
academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,		American alligator, albatross, sea cucumber, sea slug, clIff dwelling, boa constrictor, mantis, freight car,
		Chihuahua, fur coat, beaker, moving van, barrel, acorn, caullflower, birdhouse,
hutcher shop slug dragonfly limeusing aports on turnstile Christman stacking broom		academic gown, golden retriever, neck brace, candle, desk, bee, dam, punching bag,
buttener snop, stug, dragonny, innousine, sports car, turnstne, Christinas stocking, broom		butcher shop, slug, dragonfly, limousine, sports car, turnstile, Christmas stocking, broom

Table 36: Classes distribution of TinyImageNet separated by random seed 5678.

	Table 30. Classes distribution of Thlymnagervet separated by Tandom seed 3078.
	reel, lemon, refrigerator, swimming trunks, stopwatch, lawn mower, German shepherd, flagpole,
Task 1	dumbbell, American alligator, backpack, cliff dwelling, sulphur butterfly, kimono, trilobite, sock,
	bison, projectile, grasshopper, walking stick, lakeside, lion, pay-phone, bullet train,
	African elephant, birdhouse, gazelle, miniskirt, spiny lobster, pill bottle, hog, cougar,
	water tower, sunglasses, black stork, suspension bridge, ice lolly, broom, scorpion, picket fence
	Egyptian cat, bullfrog, basketball, apron, Yorkshire terrier, monarch, pizza, guinea pig,
	umbrella, barbershop, drumstick, ice cream, nail, space heater, convertible, baboon,
Task 2	snail, orangutan, centipede, syringe, sea slug, mashed potato, military unIform, chain,
	cockroach, boa constrictor, tailed frog, academic gown, ladybug, golden retriever, cannon, neck brace,
	iPod, slug, crane, limousine, dugong, water jug, Christmas stocking, wooden spoon
	sewing machine, clIff, plunger, brown bear, teddy, oboe, maypole, orange,
	trolleybus, seashore, Arabian camel, brass, bighorn, brain coral, viaduct, king penguin,
Task 3	tarantula, lesser panda, comic book, poncho, mantis, remote control, chimpanzee, alp,
	lampshade, torch, tabby, lIfeboat, CD player, caulIflower, sombrero, frying pan,
	dam, beacon, jellyfish, cash machine, mushroom, jinrikisha, chest, ox
	volleyball, rocking chair, steel arch bridge, espresso, thatch, black widow, school bus, plate,
	confectionery, beach wagon, American lobster, hourglass, computer keyboard, cardigan, coral reef, albatross,
Task 4	spider web, sea cucumber, beer bottle, bathtub, freight car, altar, beaker, bannister,
	magnetic compass, moving van, gondola, koala, binoculars, teapot, tractor, triumphal arch,
	gasmask, desk, bee, punching bag, potter's wheel, butcher shop, vestment, fly
Task 5	rugby ball, Persian cat, barn, parking meter, dining table, fountain, bikini, organ,
	scoreboard, goldfish, potpie, bow tie, go-kart, Labrador retriever, pretzel, pomegranate,
	pop bottle, banana, pole, guacamole, Chihuahua, European fire salamander, obelisk, fur coat,
	bell pepper, bucket, abacus, meat loaf, barrel, standard poodle, goose, acorn,
	candle, police van, wok, sandal, dragonfly, snorkel, sports car, turnstile

Table 37: Classes distribution of TinyImageNet separated by by grouping similar classes together.

Task 1	school bus, maypole, projectile, freight car, pay-phone, moving van, bullet train, birdhouse,
	tractor, triumphal arch, cannon, police van, crane, cash machine, jinrikisha, water tower,
	limousine, sports car, suspension bridge, turnstile, picket fence, refrigerator, barn, lawn mower,
	barbershop, beach wagon, scoreboard, flagpole, trolleybus, convertible, go-kart, viaduct,
	pole, bathtub, altar, obelisk, bannister, gondola, llfeboat, bucket
Task 2	reel, volleyball, rocking chair, basketball, plunger, parking meter, dining table, umbrella,
	oboe, hourglass, computer keyboard, space heater, backpack, pop bottle, beer bottle, remote control,
	lampshade, torch, abacus, barrel, CD player, teapot, candle, desk,
	frying pan, iPod, wok, potter's wheel, pill bottle, snorkel, sunglasses, water jug,
	broom, wooden spoon, rugby ball, sewing machine, stopwatch, plate, teddy, drumstick
Task 3	Egyptian cat, bullfrog, German shepherd, brown bear, guinea pig, Arabian camel, baboon, Labrador retriever,
	king penguin, lesser panda, chimpanzee, tabby, goose, koala, gazelle, golden retriever,
	hog, cougar, black stork, ox, Persian cat, Yorkshire terrier, bighorn, orangutan,
	American alligator, bison, boa constrictor, Chihuahua, lion, standard poodle, African elephant, cliff,
	seashore, lakeside, alp, dam, steel arch bridge, fountain, clIff dwelling, magnetic compass
Task 4	monarch, snail, albatross, spider web, sulphur butterfly, tarantula, cockroach, mantis,
	European fire salamander, ladybug, bee, slug, dragonfly, fly, scorpion, black widow,
	centipede, grasshopper, tailed frog, goldfish, coral reef, sea cucumber, spiny lobster, jellyfish,
	American lobster, brain coral, sea slug, trilobite, lemon, banana, guacamole, mushroom,
	thatch, orange, mashed potato, pomegranate, bell pepper, acorn, cauliflower, binoculars
Task 5	cardigan, sock, fur coat, academic gown, miniskirt, neck brace, sombrero, gasmask,
	punching bag, sandal, Christmas stocking, apron, swimming trunks, bikini, bow tie, military uniform,
	kimono, poncho, espresso, pizza, organ, potpie, ice cream, nail,
	pretzel, beacon, butcher shop, vestment, chest, dugong, ice lolly, confectionery,
	brass, comic book, meat loaf, dumbbell, syringe, chain, walking stick, beaker