# Are "Hierarchical" Visual Representations Hierarchical?

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## Abstract

Learned visual representations often capture large amounts of semantic information for accurate downstream applications. Human understanding of the world is fundamentally grounded in hierarchy. To mimic this and further improve representation capabilities, the community has explored "hierarchical" visual representations that aim at modeling the underlying hierarchy of the visual world. In this work, we set out to investigate if hierarchical visual representations truly capture the human perceived hierarchy better than standard learned representations. To this end, we create HierNet, a suite of 12 datasets spanning 3 kinds of hierarchy from the BREEDs subset of ImageNet. After extensive evaluation of Hyperbolic and Matryoshka Representations across training setups, we conclude that they do not capture hierarchy any better than the standard representations but can assist in other aspects like search efficiency and interpretability. Our benchmark and the datasets are open-sourced at https://github.com/ethanlshen/HierNet.

### 1. Introduction and Motivation

As humans, our understanding of the world is fundamentally grounded in hierarchy. For example, species are classified in a hierarchical manner, starting with general orders that devolve into groups of superfamilies that finally separate into specific species. Mirroring this tendency, many vision datasets also reflect hierarchies. Some hierarchies are explicit — ImageNet is based on synsets from WordNet (Miller, 1995) – while others are implicit. For example, RedCaps can easily be thought of as a taxonomy of 12M image-text pairs organized under 350 subreddits and finally joined at a single root node (Desai et al., 2021).

As a result, there has been increasing interest in developing models that can not only understand image classes but also the hierarchies that they form. One strategy is to train embeddings so their cosine similarity reflects the known semantic similarity between images (Barz and Denzler, 2019). Kusupati et al. (2022) goes a step further and demonstrates using adaptive Matryoshka Representations (MRs) that nest information hierarchically as the number of embedding dimensions increase.

The task of learning hierarchies has also led to an interest in hyperbolic spaces as an alternative to Euclidean spaces for the easier embedding of complex hierarchical relationships (Nickel and Kiela, 2017). However, despite the theoretical benefits of hierarchical embeddings, improvements in downstream tasks such as classification and retrieval have been marginal compared to normally learned embeddings.

In this paper, we aim to investigate whether hierarchical embeddings are actually better at capturing the hierarchical structure of visual data. We generate **HierNet**, a collection of 12 datasets spanning 3 diverse settings with known hierarchies from the BREEDs (Santurkar et al., 2020) subset of ImageNet (Russakovsky et al., 2015). For each dataset, we attempt to recreate their known hierarchy by clustering image embeddings while observing for any quantitative or qualitative benefit that hierarchical embeddings offer. In particular, we analyze the hierarchical embeddings of two models: MERU (Desai et al., 2023), which is a hyperbolic version of CLIP (Radford et al., 2021), and MR-ResNet50, a version of ResNet50 trained with Matryoshka Representations (Kusupati et al., 2022). We chose these two models because of the availability of their non-hierarchical counterparts – trained without any constraints by using contrastive or cross-entropy loss appropriately.

#### 2. HierNet and Methodology

**Dataset Creation:** HierNet is composed of 12 hierarchical datasets created with BREEDs, a subset of ImageNet that conforms to both a visual and semantic hierarchy (Santurkar et al., 2020). BREEDs contains nine levels, with nodes increasing in specificity with depth. For example, "dog" is placed at the same level as "cat" but higher than "bloodhound". Each BREEDs dataset is organized under a single root node with  $n_{sup}$  superclasses and  $n_{sub}$  subclasses per superclass. Subclasses and their images are taken directly from ImageNet.

- 3 control datasets are sourced from level 2 root nodes & level 5 superclasses (r2\_15). Each dataset has  $n_{sup} = 17$  and  $n_{sub} = 2$ , totalling 34 subclasses (1700 images each).
- We also generated **4 fine-grained datasets** (level 3 root, level 5 superclass r3\_l5). Each has  $n_{sup} = 10$  and  $n_{sub} = 2$  (1000 images each).
- Finally, we created **5 high-variance datasets** (level 0 root, level 5 superclass r0\_15), with identical sizes to the controls.

We create three types of datasets to evaluate the potential benefits of hierarchical embeddings across a variety of use cases and granularities. Appendix B shows the superclasssubclass composition of each dataset.

**Cluster Quality:** For each model, we cluster image embeddings according to the number of superclasses and subclasses present in each dataset. Similar to Nguyen and Kornblith (2023), we generate clusters using agglomerative clustering with Ward linkage, shown by Monath et al. (2021) to be optimal for image embeddings. For MERU, we cluster embeddings using hyperbolic distance metric (Section 3) and for CLIP, MR-ResNet50, and ResNet50, we use Euclidean distance metric.

We evaluate cluster quality by comparing the discovered clusters against the ground truth labels for superclasses and subclasses. Specifically, we track adjusted mutual information (AMI) and purity. Adjusted mutual information measures the mutual information between two distinct clusterings, normalized and adjusted for chance. It quantifies to what extent two clusterings overlap. Meanwhile, purity measures the average homogeneity of clusters. Both metrics fall between [0, 1], where 1 denotes high cluster quality and 0 low cluster quality. Equations for the two metrics are included in Appendix A.

**Optimal Transport Distance:** While a good model will discover a hierarchy that reflects the true relationship between image classes, it is also important that a hierarchy visually aligns with the ground truth. As a result, we leverage hierarchical optimal transport (HHOT) to measure the visual difference between discovered clusterings and the ground truth hierarchy. HHOT was originally introduced by Yeaton et al. (2022) as a method

to measure the visual difference between histopathology datasets that are partitioned into distinct image slides. The technique can be easily extended to visually compare clusters, which have a similar connotation to slides.



## 3. Hyperbolic Representations for CLIP

Figure 1: MERU and CLIP have similar accuracies across all the datasets. A r0\_15 denotes high-variance datasets, r2\_15 denotes control datasets, and r3\_15 denotes fine-grained datasets.



Figure 2: MERU & CLIP have a negligible difference in cluster quality across all 12 datasets.



Figure 3: MERU and CLIP have close HHOT distances for all datasets.

To explore the utility of hyperbolic embeddings, we evaluate MERU against CLIP using the models from Desai et al. (2023). For both superclass and subclass accuracy, MERU and CLIP perform equally on nearly all datasets (Figure 1). Similarly, MERU fails to demonstrate any improvement at forming superclass and subclass clusters over CLIP, suggesting that MERU offers little actual benefit towards reconstructing hierarchical relationships. Figure 3 supports this conclusion. HHOT distances between MERU and CLIP are almost indistinguishable. Our experiments show that hyperbolic embeddings, although theoretically sound, do not necessarily improve the retention of hierarchical information.

#### 4. Matryoshka Representations for ResNet50

We also compare the performance of MR-ResNet50 embeddings against those of fixed capacity representations (FF) and PCA-reduced 2048-d FF representations. While FF embeddings provide a non-hierarchical baseline for each dimension and are retrained from scratch, PCA-reduced embeddings are a better comparison when considering compute requirements. Indeed, FF embeddings require separately trained models for each embedding dimension. On the other hand, PCA-reduced embeddings closely mimic the behavior of MR as just an extra step on a single model. We analyze the differences from 8 dimensional to 2048 dimensional representations.



Figure 4: On control datasets, average AMI and purity demonstrate that after 64-d, MR is more capable at clustering subclasses than FF or PCA representations.

On control datasets, MRs are more accurate than standard FF embeddings at all dimensions for both superclass and subclass classification, reflecting results from Kusupati et al. (2022) (Appendix C.1). In addition, MR has the highest purity and AMI for subclass clustering past 64 dimensions. However, there is no benefit for superclass clustering, where MR, FF, and PCA all perform equally (Figure 4). This suggests that in the control datasets, while MR is better at separating the classes the models were trained on, it is no better at identifying implicit hierarchical relationships between classes. Similarly, in Figure 5, while the HHOT distance for MR's subclass clustering is the lowest of all dimensions, the gap between it and the other embeddings disappears for superclass clusters.

We also conducted the same experiments for the 4 fine-grained datasets and 5 highvariance datasets of HierNet. Embeddings on high-variance datasets exhibit a similar trend to that of the control datasets (Appendix C.3). However, on fine-grained datasets, MR outperforms FF and PCA on AMI, purity, and HHOT distance for both superclass and subclass clusterings. While MR embeddings do not show any general hierarchical advantage, MR embeddings seem to possess some benefit when classes become difficult to separate. Finally, we also note that lower-dimensional FF representations can also capture some hierarchy while PCA-style projections from high-dimensional representations might not preserve the underlying notion of hierarchy.



Figure 5: Average HHOT distance between predicted superclass and subclass clusters and the true hierarchy shows that MR clusters align the best with the ground truth.

#### 5. Conclusions

In this empirical investigation, we present a novel suite of hierarchical datasets and show that "hierarchical" embeddings are not inherently better at capturing underlying hierarchies in visual data. We also demonstrate that standard Euclidean embeddings are able to competitively capture hierarchy without explicit training to do so. However, hierarchical embeddings still stand to have an impact on other axes like interpretability through entailment in MERU and a significant reduction in search costs through Matryoshka Representations. In the future, we see the potential for our work to be used to benchmark and assist the development of new hierarchical representations that possess significant performance boosts over standard Euclidean/spherical representations.

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### Appendix A. Metrics

### A.1. Mutual Information

Mutual information is given by

$$MI(A,B) = \sum_{i=1}^{|A|} \sum_{j=1}^{|B|} \frac{|A_i \cap B_j|}{N} \log \frac{N|A_i \cap B_j|}{|A_i||B_j|}$$

where A and B are the clusterings being compared, N is the total number of elements, and  $A_i$  is the *i*th cluster in clustering A.

### A.2. Purity

Purity is given by

$$\text{purity} = \frac{1}{N} \sum_{i=1}^{|C|} \max_{j} |C_i \cap G_j|$$

where C is the discovered clustering,  $C_i$  is the ith cluster in C, and  $G_j$  is the *j*th ground truth class.

# Appendix B. HierNet Datasets

# **Control Datasets**

	Table 1: $ds5_r2_15$		
	superclass	subclasses (class number)	
0	audio system, sound system	[loudspeaker (632), iPod (605)]	
1	bowl	[mixing bowl (659), soup bowl (809) $]$	
2	camera, photographic camera	[Polaroid camera (732), reflex camera (759)]	
3	digital computer	[hand-held computer (590), notebook (681)]	
4	firearm, piece, small-arm	[rifle (764), revolver (763)]	
5	glass, drinking glass	[beer glass (441), goblet (572)]	
6	gymnastic apparatus, exerciser	[horizontal bar $(602)$ , balance beam $(416)$ ]	
7	jug	[whiskey jug (901), water jug (899)]	
8	lock	[combination lock (507), padlock (695)]	
9	pen	[quill (749), ballpoint (418)]	
10	percussion instrument, percussive instrument	[steel drum (822), chime (494)]	
11	pot	[coffeepot (505), teapot (849)]	
12	stringed instrument	[acoustic guitar (402), electric guitar (546)]	
13	telephone, phone, telephone set	[dial telephone (528), cellular telephone (487)]	
14	timepiece, timekeeper, horologe	[sundial $(835)$ , hourglass $(604)$ $]$	
15	weight, free weight, exercising weight	[barbell (422), dumbbell (543)]	
16	wind instrument, wind	[French horn $(566)$ , bassoon $(432)$ ]	

Table 2: ds6\_r2\_15

0	bag	[plastic bag (728), purse (748)]
1	body armor, body armour, suit of armor, suit o	[breastplate $(461)$ , bulletproof vest $(465)$ ]
2	cap	[shower cap (793), mortarboard (667)]
3	coat	[trench coat (869), kimono (614)]
4	cream, ointment, emollient	[10100, (631), sunscreen, (838)]
5	face mask	[mask (643), gasmask (570)]
6	hat, chapeau, lid	[bonnet (452),  bearskin (439)]
7	helmet	[pickelhaube (715), crash helmet (518)]
8	makeup, make-up, war paint	[lipstick $(629)$ , face powder $(551)$ ]
9	necktie, tie	[Windsor tie $(906)$ , bolo tie $(451)$ ]
10	scarf	[stole $(824)$ , feather boa $(552)]$
11	sheath	[scabbard (777), holster (597)]
12	shoe	[Loafer $(630)$ , running shoe $(770)$ ]
13	skirt	[hoopskirt (601), overskirt (689)]
14	sweater, jumper	[sweatshirt (841), cardigan (474)]
15	swimsuit, swimwear, bathing suit, swimming cos	[maillot (639), swimming trunks (842)]
16	undergarment, unmentionable	[diaper  (529),  brassiere  (459)]

	superclass	subclasses
0	salamander	[eft (27), axolotl (29)]
1	turtle	[box turtle (37), leatherback turtle (34)]
2	lizard	[whiptail (41), alligator lizard (44)]
3	snake, serpent, ophidian	[night snake (60), garter snake (57)]
4	spider	[tarantula (76), black and gold garden spider
5	grouse	[ptarmigan (81), prairie chicken (83)]
6	parrot	[macaw (88), lorikeet (90)]
7	crab	[Dungeness crab $(118)$ , fiddler crab $(120)$ ]
8	dog, domestic dog, Canis familiaris	[bloodhound (163), Pekinese (154)]
9	wolf	[coyote (272), red wolf (271)]
10	fox	[grey fox (280), Arctic fox (279)]
11	domestic cat, house cat, Felis domesticus, Fel	[tiger cat $(282)$ , Egyptian cat $(285)$ ]
12	bear	[sloth bear (297), American black bear (295)]
13	beetle	[dung beetle (305), rhinoceros beetle (306)]
14	butterfly	[sulphur butterfly (325), admiral (321)]
15	ape	[gibbon (368), orangutan (365)]
16	monkey	[marmoset (377), titi (380)]

Table 3: ds7\_r2\_l5

## **Fine-Grained Datasets**

Table 4: ds8\_r3\_l5

	superclass	subclasses
0	whale	[killer whale (148), grey whale (147)]
1	dog, domestic dog, Canis familiaris	[cairn (192), Newfoundland (256)]
<b>2</b>	wolf	[timber wolf $(269)$ , red wolf $(271)$ ]
3	wild dog	[dingo (273), dhole (274)]
4	domestic cat, house cat, Felis domesticus, Fel	[Egyptian cat (285), Persian cat (283)]
5	bear	[brown bear (294), ice bear (296)]
6	rabbit, coney, cony	[Angora (332), wood rabbit (330)]
7	ape	[chimpanzee (367), gorilla (366)]
8	monkey	[squirrel monkey (382), guenon (370)]
9	elephant	[African elephant (386), Indian elephant (385)]

Table 5:  $ds9_r3_l5$ 

	superclass	subclasses
0	bag	[plastic bag (728), purse (748)]
1	body armor, body armour, suit of armor, suit o	[breastplate (461), bulletproof vest (465)]
2	cap	[shower cap (793), mortarboard (667)]
3	face mask	[gasmask (570), mask (643)]
4	hat, chapeau, lid	[bearskin (439),  cowboy hat (515)]
5	helmet	[football helmet $(560)$ , crash helmet $(518)$ ]
6	necktie, tie	[bow tie $(457)$ , Windsor tie $(906)$ ]
7	scarf	[feather boa $(552)$ , stole $(824)$ ]
8	sheath	[holster (597), scabbard (777)]
9	shoe	[running shoe $(770)$ , Loafer $(630)$ ]

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	superclass	subclasses
0	bowl	[soup bowl $(809)$ , mixing bowl $(659)$ ]
1	glass, drinking glass	[goblet  (572),  beer glass  (441)]
2	jug	[water jug $(899)$ , whiskey jug $(901)$ ]
3	keyboard instrument	[accordion (401), upright (881)]
4	lock	[combination lock $(507)$ , padlock $(695)$ ]
5	opener	[can opener  (473),  corkscrew  (512)]
6	pan, cooking pan	[frying pan (567), wok (909)]
7	pot	[coffeepot (505), caldron (469)]
8	stringed instrument	[harp (594), electric guitar (546)]
9	timepiece, timekeeper, horologe	[wall clock $(892)$ , analog clock $(409)$ ]

Table 6:  $ds10_r3_l5$ 

Table	7:	ds11_r3_l5

	superclass	subclasses
0	bridge, span	[viaduct (888), suspension bridge (839)]
1	column, pillar	[totem pole (863), obelisk (682)]
<b>2</b>	dwelling, home, domicile, abode, habitation, d	[monastery (663),  castle (483)]
3	fence, fencing	[chainlink fence (489), worm fence (912)]
4	memorial, monument	[brass (458), triumphal arch (873)]
5	mercantile establishment, retail store, sales	[barbershop (424), shoe shop (788)]
6	outbuilding	[barn (425), apiary (410)]
7	place of worship, house of prayer, house of Go	[stupa (832), church (497)]
8	roof	[tile roof (858), vault (884)]
9	signboard, sign	[street sign (919), traffic light (920)]

# **High-Variance Datasets**

Table 8: ds0\_r0\_l5

	superclass	subclasses
0	snake, serpent, ophidian	[vine snake (59), Indian cobra (63)]
1	lobster	[spiny lobster (123), American lobster (122)]
2	sandpiper	[red-backed sandpiper (140), redshank (141)]
3	ape	[chimpanzee (367), gibbon (368)]
4	monkey	[baboon (372), guenon (370)]
5	lemur	[indri (384), Madagascar cat (383)]
6	elephant	[Indian elephant (385), African elephant (386)]
$\overline{7}$	curtain, drape, drapery, mantle, pall	[shower curtain $(794)$ , theater curtain $(854)$ ]
8	firearm, piece, small-arm	[assault rifle (413), rifle (764)]
9	handcart, pushcart, cart, go-cart	[barrow (428), shopping cart (791)]
10	makeup, make-up, war paint	[lipstick $(629)$ , face powder $(551)$ ]
11	sofa, couch, lounge	[studio couch $(831)$ , park bench $(703)$ $]$
12	towel	[bath towel (434), paper towel (700)]
13	truck, motortruck	[moving van (675), fire engine (555)]
14	weight, free weight, exercising weight	[barbell  (422),  dumbbell  (543)]
15	wind instrument, wind	[panpipe (699), French horn (566)]
16	sauce	$[{\rm chocolate\ sauce\ (960),\ carbonara\ (959)}]$

Table 9: ds1\_r0\_l5

	superclass	subclasses
0	turtle	[box turtle (37), loggerhead (33)]
1	crab	[fiddler crab (120), Dungeness crab (118)]
2	stork	[black stork $(128)$ , white stork $(127)$ ]
3	butterfly	[sulphur butterfly (325), admiral (321)]
4	bicycle, bike, wheel, cycle	[mountain bike (671), bicycle-built-for-two (4
5	bottle	[water bottle $(898)$ , wine bottle $(907)$ ]
6	cream, ointment, emollient	[10100 (631), sunscreen (838)]
7	firearm, piece, small-arm	[assault rifle (413), rifle (764)]
8	jug	[water jug $(899)$ , whiskey jug $(901)$ ]
9	percussion instrument, percussive instrument	[drum (541), steel drum (822)]
10	ship	[aircraft carrier (403), wreck (913)]
11	signboard, sign	[street sign (919), scoreboard (781)]
12	stringed instrument	[harp (594), cello (486)]
13	swimsuit, swimwear, bathing suit, swimming cos	[bikini (445), maillot (639)]
14	telephone, phone, telephone set	[cellular telephone (487), pay-phone (707)]
15	timepiece, timekeeper, horologe	[digital watch (531), stopwatch (826)]
16	squash	[spaghetti squash (940), zucchini (939)]

	superclass	subclasses
0	phasianid	[peacock (84), quail (85)]
1	parrot	[African grey $(87)$ , lorikeet $(90)$ ]
2	duck	[red-breasted merganser (98), drake (97)]
3	butterfly	[sulphur butterfly (325), admiral (321)]
4	rabbit, coney, cony	[Angora (332), wood rabbit (330)]
5	antelope	[hartebeest (351), impala (352)]
6	ape	[chimpanzee (367), gibbon (368)]
7	monkey	[baboon (372), guenon (370)]
8	baby bed, baby's bed	[crib (520), cradle (516)]
9	car, railcar, railway car, railroad car	[passenger car $(705)$ , freight car $(565)$ $]$
10	curtain, drape, drapery, mantle, pall	[shower curtain (794), theater curtain (854)]
11	gymnastic apparatus, exerciser	[balance beam $(416)$ , parallel bars $(702)$ ]
12	memorial, monument	[brass (458), megalith (649)]
13	pot	[caldron (469), coffeepot (505)]
14	sofa, couch, lounge	[studio couch $(831)$ , park bench $(703)$ $]$
15	truck, motortruck	[moving van $(675)$ , fire engine $(555)$ ]
16	squash	[spaghetti squash (940), zucchini (939)]

Table 10: ds2\_r0\_l5

Table 11: ds3\_r0\_l5

	superclass	subclasses
0	salamander	[axolotl (29), common newt (26)]
1	snake, serpent, ophidian	[vine snake (59), Indian cobra (63)]
2	wild dog	[dingo (273), dhole (274)]
3	domestic cat, house cat, Felis domesticus, Fel	[tiger cat $(282)$ , Siamese cat $(284)$ ]
4	bear	[sloth bear (297), American black bear (295)]
5	baby bed, baby's bed	[crib (520), cradle (516)]
6	camera, photographic camera	[reflex camera (759), Polaroid camera (732)]
7	firearm, piece, small-arm	[assault rifle (413), rifle (764)]
8	handcart, pushcart, cart, go-cart	[barrow (428), shopping cart (791)]
9	jug	[water jug $(899)$ , whiskey jug $(901)$ $]$
10	opener	[corkscrew (512),  can opener (473)]
11	signboard, sign	[street sign (919), scoreboard (781)]
12	sofa, couch, lounge	[studio couch (831), park bench (703)]
13	undergarment, unmentionable	[diaper  (529),  brassiere  (459)]
14	weight, free weight, exercising weight	[barbell (422), dumbbell (543)]
15	wind instrument, wind	[panpipe (699), French horn (566)]
16	frozen dessert	[ice cream $(928)$ , ice lolly $(929)$ ]

Table 12: ds4\_r0\_l5

	superclass	subclasses
0	phasianid	[peacock (84), quail (85)]
1	duck	[red-breasted merganser (98), drake (97)]
2	sandpiper	[red-backed sandpiper (140), redshank (141)]
3	dog, domestic dog, Canis familiaris	[Australian terrier (193), Norwegian elkhound
4	wild dog	[dingo (273), dhole (274)]
5	monkey	[baboon (372), guenon (370)]
6	elephant	[Indian elephant (385), African elephant (386)]
7	curtain, drape, drapery, mantle, pall	[shower curtain (794), theater curtain (854)]
8	dwelling, home, domicile, abode, habitation, d	[castle (483), cliff dwelling (500)]
9	glass, drinking glass	[beer glass (441), goblet (572)]
10	gymnastic apparatus, exerciser	[balance beam (416), parallel bars (702)]
11	hat, chapeau, lid	[bonnet $(452)$ , cowboy hat $(515)$ ]
12	outbuilding	[boathouse (449), apiary (410)]
13	pen	[fountain pen (563), quill (749)]
14	place of worship, house of prayer, house of Go	[mosque (668), church (497)]
15	towel	[bath towel $(434)$ , paper towel $(700)$ ]
16	weight, free weight, exercising weight	[barbell  (422),  dumbbell  (543)]

## Appendix C. Matryoshka Representations

## C.1. Accuracies



Figure 6: Across control datasets, MR is slightly more accurate than FF when averaged across all three control datasets. Both embeddings are more accurate than PCA until 512 dimensions.



Figure 7: In fine grained datasets, MR is slightly more accurate than FF.



Figure 8: In high-variance datasets, while MR is still the most accurate, the gap between it and other embeddings is smaller than before. We posit that this is due to high-variance datasets having very diverse and thus easily separable classes. This reduces the benefits of MR's information packing.



Figure 9: In fine grained datasets, MR has consistently higher superclass and subclass AMI/purity than FF after 128 dimensions. However, MR's benefit over PCA is nonexistent between 128-d and 512-d.



Figure 10: MR struggles to outperform PCA embeddings for superclass HHOT distance. Still, as the number of dimensions increases MR easily beats out FF in superclass and subclass distances.

#### C.3. High-Variance Dataset Clustering



Figure 11: When clustering on high-variance datasets, we find that while MR outperforms FF embeddings on subclass clustering, it is not a better option than PCA past 128 dimensions. Even more, FF and PCA embeddings outperform MR in both superclass AMI and superclass purity at high dimensions.



Figure 12: MR's subclass clusters have the best HHOT distance of all embeddings. However, the HHOT distance of MR's superclass clustering is comparable to FF embeddings and definitively worse than PCA's.