Linearly Controlled Language Generation with Performative Guarantees

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Abstract

With increased use of Large Language Models (LMs) comes a need for controlled text generation strategies with performance guarantees. To achieve this, we use a common model of concept semantics as linearly represented in an LM's latent space. We take the view that each natural language token generation traces a trajectory in this continuous space, realized by the LM's hidden layer activations. This view permits a control-theoretic treatment of text generation in latent space, where we propose a lightweight, gradient-free intervention that is *guaranteed* (inprobability) to steer trajectories away from regions corresponding to undesired meanings. We demonstrate on toxicity and negativity use cases that the intervention steers language away from undesired content while maintaining text quality.

1 Introduction

Large Language Models (LMs) have become widespread in critical applications such as content moderation and real-time information dissemination [27]. Despite their transformative impact, these models require updates to remain accurate post-deployment, as well as strategies to enforce constraints during text generation. As such, controllable text generation has emerged as a pivotal research area.

Of the proposed approaches, prompt engineering [20, 4, 6], consists of carefully choosing naturallanguage prompts at input-time to steer generation. Others modify LM parameters to achieve the desired outputs [26, 18]. Lastly, most relevant to this work, some approaches directly steer LM *activations* to the desired effect [8, 11, 16, 17]. Despite current efforts, ensuring model controllability remains a challenge due to models' limited interpretability. Moreover, existing methods do not provide controllability and risk guarantees, which are crucial to harness their full potential safely.

We propose to use control theory to address this gap. Optimal control theory [15] offers principled methods to steer trajectories in latent space with theoretical guarantees on the performance of the intervention. In the optimal control framework, our intervention method, which we call Linear Semantic Control (LiSeCo), derives from a theoretical formulation of controlled text generation. Our contributions are both theoretical and empirical: (1) we formally pose LM control as a constrained optimization problem and provide its closed-form solution with guarantees; (2) we empirically demonstrate our method on a toxicity avoidance use case. We confirm, with experiment corroborating theory, that LiSeCo steers LM generation away from undesired content while maintaining text quality.

2 Optimal Language Generation Controller in Latent Space

We frame controlled language generation as a standard optimal control problem [15]. Specifically, we study how to steer a pre-trained LM's output away from a region corresponding to *disallowed semantics*, designing an intervention so the set of possible generated sequences is constrained to

an allowed subset. Two requirements are imposed on the generated text: its latent trajectory (1) is *guaranteed* to never lie in the disallowed region, and (2) stays maximally close to that of the original output so text quality is not compromised. How can the disallowed region be defined for a given LM? And, how can an intervention be designed to guarantee (in probability) that the latent trajectory lies in the allowed region while maximally similar to the original model? In what follows, we answer these questions and show the proposed approach adds minimal computational overhead to text generation.

2.1 Approach

We consider language generation to realize a trajectory through the model's layers in activation space. Similar to [23], we take the view that, for every layer t, disallowed language occupies a region \mathcal{R}_t of latent space \mathbb{R}^d , where d is the hidden dimension of the LM. Our goal is to provide, by altering the hidden embedding at every layer, a control mechanism that guarantees in-probability that latent trajectories remain out of \mathcal{R}_t for all layers t, for all tokens generated.

Semantic Probe We first identify the disallowed region for the generated token given context. To do so, we feed a set of sequences to the model, and use a lightweight probe to map each latent state $x_t \in \mathbb{R}^d$ to a probability that the sequence is toxic. Specifically, we rely on a *probing classifier* function f_t that maps the latent space \mathbb{R}^d to the decision space [0, 1]. For simplicity, we take f_t to be a logistic regression classifier realized by a linear probe [12]. Formally, $f_t : \mathbb{R}^d \to [0, 1]$; $x \mapsto \sigma_2(W_t^\top x)$, where $W_t \in \mathbb{R}^{d \times 2}$ and σ is the softmax. For each layer, we define the disallowed region \mathcal{R}_t to be the pre-image of a *toxic* classification under f_t , using a predefined probability threshold p. That is, $\mathcal{R}_t := \{x \mid \sigma_2(W_t^\top x) \ge p\}$, where $p \in [0, 1]$.

Optimal Control Once the forbidden region \mathcal{R}_t is identified, we design a control strategy that, for all layers t, guarantees the latent state x_t remains in the allowed region and retains maximal similarity with the original model. To do this, we design an optimal controller that generates an input $\theta_t \in \mathbb{R}^d$ at every layer t. Mathematically, we solve an optimization problem over θ_t where the pre-computed classifier enters as a hard constraint in the formulation, i.e., $\sigma_2(W_t^{\top}(\theta_t + x_t)) \leq p$. This ensures the controlled latent trajectory $\tilde{x}_t = x_t + \theta_t \in \mathbb{R}^d$ lies in the toxic region with probability less than p.

2.2 Derivation of the optimal controller

Using the probing classifier, we design a controller to restrict text generation to the safe region. The optimal intervention is derived in closed form, thus computationally efficient at inference-time.

Optimal Controller Setup The optimal controller aims to keep latent trajectories out of the unsafe region without compromising text quality. That is, we perform constrained optimization where latent trajectories maximally approximate the original ones (proxying text quality) while avoiding the unsafe region as defined by the probe. This gives rise to the following optimization problem:

$$\min_{\theta_1,\dots,\theta_T} \qquad \sum_{t=1}^T \|\theta_t\|_2^2 \tag{1a}$$

s.t.
$$\sigma_2(W_t^{\top}(x_t + \theta_t)) - p \le 0, \quad \forall t = 1, \dots, T$$
 (1b)

$$x_{t+1} = \texttt{layer}_t(x_t + \theta_t), \tag{1c}$$

$$x_0 = E(\text{prompt sequence}), \tag{1d}$$

where E is the embedding map. Optimization problem (1) aims to find the minimum l_2 -norm intervention $\theta_1, \ldots, \theta_T$ (Eq. (1a)) that satisfies the following constraints: Eq. (1b) requires the modified latent state $x_t + \theta_t$ be classified non-toxic by the probe f_t ; Eq. (1c) captures LM dynamics, i.e., layer t maps the modified latent state $x_t + \theta_t$ to the next latent state x_{t+1} ; Eq. (1d) states that the LM's input embeds the input context, so that interventions are *context-dependent*. The intervention that solves optimization problem (1) is *guaranteed by construction* to keep the latent trajectory $\tilde{x}_1, \ldots, \tilde{x}_T$ and output y below the probability threshold from the classifier.

Optimal Controller Design By Bellman's Optimality Principle, the standard approach to solving problem (1) is dynamic programming (DP) [15]: the optimal solution is computed for the last layer T,

then via backward induction for T - 1, ..., 1. But, layer dynamics (1c) are highly non-convex, and solutions incomputable in closed form, hence their optimality is not guaranteed. Further, DP requires backpropagating gradients at each text generation's forward pass, adding significant inference latency.

To overcome these limitations, we relax problem (1). No longer searching for a globally optimal solution across layers, we now search for locally optimal solutions at each layer. Now, Eqs. (1c) and (1d) cease to play a role, as each layer is optimized for separately. Then, problem (1) is relaxed into

$$\min_{\theta_t} \quad \|\theta_t\|_2^2 \tag{2a}$$

s.t.
$$\sigma_2(W_t^\top(x_t + \theta_t)) - p \le 0,$$
 (2b)

for each layer $t = 1 \cdots T$. The sequence of θ_t that solve problem (2) may not optimize the original formulation (1). But, optimality is not essential as the cost aims only to preserve similarity with the original model. Meanwhile, the guarantee to avoid unsafe region \mathcal{R} is still enforced via Eq. (2b).

A key advantage of relaxed formulation (2) is that it is solvable in closed-form, per-layer, with minimal computational overhead. The following theorem states the analytical solution for optimal θ_t .

Theorem 1 (Optimal θ). The optimal solution $\theta_t^* \in \mathbb{R}^d$ to the optimization problem (2) is given by

$$\theta_t^* = \begin{cases} \frac{\log\left(\frac{1}{p} - 1\right) - w_t^\top x_t}{\|w_t\|_2^2} w_t & \text{if } \sigma_2(W_t^\top x_t) > p \\ 0 & \text{otherwise.} \end{cases}$$
(3a)

otherwise. (3b)

where $w_t := W_t^1 - W_t^2$, the difference of the columns of $W_t =: \begin{bmatrix} W_t^1 & W_t^2 \end{bmatrix}$.

Proof. Proof relies on leveraging the KKT conditions. See Appendix C for details.

Geometrically, the optimal solution is the vector from x_t to the closest point in \mathcal{R}^C . When $x_t \notin \mathcal{R}$, i.e., when p(unsafe) < p, no update is needed; hence $\theta_t^* = 0$. Otherwise, the update is a factor of w_t . Since θ_t^* exists in closed-form, computing an intervention incurs negligible computational overhead. Crucially, it is guaranteed with probability p to keep the latent state outside the disallowed region.

Experiments 3

The LiSeCo pipeline is as follows. First, to find the unsafe regions and probes per layer, there is an initial probe training phase. Then, probes are integrated into the model at inference-time, and the optimal intervention dynamically applied. We tested LiSeCo on toxicity and negativity avoidance for three causal LMs, Llama-3-8B [22], Pythia-6.9B [5], and Mistral-8B [14].

Setup We learn probing classifiers f using a human binary-labelled *constraint dataset*. Splitting into 80/20% train and test sets, for each layer we train logistic regression classifier f_t using crossentropy loss. We use the last token embedding to represent the entire sequence, as it is the only to attend to the entire input context. We use Kaggle's binary-labelled toxicity dataset [1] and a combination of sentiment datasets for the toxicity and negativity avoidance tasks, respectively. See Appendix D for preprocessing details and Appendix E for implementation details.

Text generation is evaluated on a task dataset of 300 prompts, sampled respectively from RealToxicityPrompts [9] and its sentiment counterpart [19] for the toxicity and negativity avoidance tasks . We insert trained probes f_t to sequentially evaluate toxicity for each layer t during each forward pass. If layer t's representation x_t is evaluated toxic, then the control vector θ_t is applied. For simplicity, we fix text generation to at most 50 new tokens, greedily decoded. For prompt details, see Appendix D.

Finally, we compare against several baselines: no-control, instruction-tuning where applicable (Llama and Mistral) (Appendix F), FUDGE [25], and Activation Addition (ActAdd) [24] (Appendix G). We automatically rated toxicity and negativity of generated text using RoBERTa-based classifiers trained on Twitter data, which returns p(toxic) in [0, 1] [7, 3]. In addition, we rated text naturalness on a Likert scale from 1 to 5 in a blind setup. For annotation instructions, see Appendix I.

Results Toxicity and negativity are linearly represented in latent space. The table shows, for all models, probe validation accuracies averaged across layers and 5 random seeds. Accuracies reach \sim 90%, confirming unsafe regions are linearly decodable with high probability (see Figure E.1 for per-layer results).



Figure 1: The toxicity-naturalness plane (top) and sentiment-naturalness plane (bottom) for Llama, Mistral, and Pythia (left to right). The top-right corner (low toxicity, high naturalness) is best. Each method's (toxicity/negativity, naturalness) distribution over *would-be toxic* continuations is shown as an ellipse centered at the mean, whose axes reflect ± 1 SD. The red region is that labelled toxic/negative by the external classifier. LiSeCo (blue colors) shifts right, i.e., reduces toxicity/negativity, from no-control (green) and maintains high naturalness, performing on-par with instruction tuning (light orange). ActAdd (orange) least reduces toxicity/negativity. FUDGE (red), which directly optimizes w.r.t. the external classifier, most reduces toxicity/negativity as expected.

We plot the performance of methods in Figure 1 on the toxicity-naturalness and sentiment-naturalness planes for *would-be toxic continuations* (where no-control produced unsafe content). LiSeCo predictably reduces toxicity as p decreases (analysis in Appendix H), while maintaining text naturalness, on-par with instruction tuning without extensive finetuning.¹ Notably, LiSeCo's naturalness correlates to p by construction (Theorem 1); this is visible in Mistral (Figure 1 center). FUDGE, which directly optimizes for the external classifier, is expectedly the "best case" baseline, maintaining naturalness and most reducing toxicity and negativity. In contrast, ActAdd least reduces toxicity and negativity.

4 Discussion

We have proposed LiSeCo, a controlled language generation method that is theoretically guaranteed to stay within safe regions of latent space, and empirically validated for toxicity and negativity avoidance. The method is compatible with all current Transformer-based architectures, and only involves a small inference-time latency. Future work will scale LiSeCo to joint constraints and alternatives to linear probes to ascertain the unsafe region.

¹Human ratings did not correlate to perplexity, a commonly-used metric in NLP to evaluate text naturalness. This was due to low-perplexity, degenerate outputs (Appendix H.1), so we do not attempt an in-depth analysis of the latter. We leave automated text evaluation to future work.

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A Computing resources

Experiments were run on a cluster with 12 nodes with 5 NVIDIA A30 GPUs and 48 CPUs each.

Extracting LM representations took a few wall-clock hours per model-dataset computation. Training linear probes took around 15 minutes per layer, so overall 32 wall-clock hours. Running evaluation experiments took a total of 10 wall-clock hours.

We parallelized all training and testing computation, and estimate the overall parallelized runtime, including preliminary experiments and failed runs to be around 8 days.

B Assets

Llama https://huggingface.co/meta-llama/Meta-Llama-3-8B; license: llama3

Mistral https://huggingface.co/mistralai/Mistral-7B-v0.1; license: apache-2.0

Pythia https://huggingface.co/EleutherAI/pythia-6.9b; license: apache-2.0

PyTorch https://scikit-learn.org/; license: bsd

- Toxicity constraint https://huggingface.co/datasets/google/jigsaw_toxicity_pred; license: CC0
- Sentiment constraint https://huggingface.co/datasets/stanfordnlp/imdb; license: unknown.

https://huggingface.co/datasets/cardiffnlp/tweet_eval; license: unknown. https://huggingface.co/datasets/Yelp/yelp_review_full; license: yelplicense. https://huggingface.co/datasets/McAuley-Lab/Amazon-Reviews-2023;

- license: MIT.
- Toxicity task https://huggingface.co/datasets/allenai/real-toxicity-prompts; license: apache-2.0

Sentiment task https://github.com/alisawuffles/DExperts; license: unknown

C Proof of Theorem 1

We solve eq. (2) using KKT conditions:

1. Stationarity.

$$0 \in \partial(\|\theta_t\|_2^2 + \lambda(\sigma_2(W^T(x_t + \theta_t)) - p))$$
(C.4)

2. Complementary slackness.

$$\lambda(\sigma_2(W^\top(x_t + \theta_t) - p) = 0 \tag{C.5}$$

3. Primal feasibility:

$$\sigma_2(W^+(x_t + \theta_t)) - p \le 0 \tag{C.6}$$

4. Dual feasibility.

$$\lambda \ge 0. \tag{C.7}$$

First, consider when $\lambda = 0$. We apply the stationarity condition (C.4) to obtain $\theta_t = 0$. Plugging θ_t back into the primal constraint, we have that $\sigma_2(W^{\top}x_t) \leq p$ and recover the second line of (3a). That is, when $\lambda = 0$, we are already in the non-toxic region and do not need to apply an intervention θ_t .

Now, consider $\lambda > 0$. When this is the case, $\sigma_2(W^{\top}x_t) > p$ and an intervention is needed. Here, it is possible again to solve for θ_t in closed form. By complementary slackness (C.5),

$$p = \sigma_2(W^{\top}(x_t + \theta_t)) = \frac{\exp(w_2^{\top}(x_t + \theta_t))}{\exp(w_1^{\top}(x_t + \theta_t)) + \exp(w_2^{\top}(x_t + \theta_t))}.$$
 (C.8)

Hence,

$$w^{\top}\theta_t + w^{\top}x_t - \log\left(\frac{1}{p} - 1\right) = 0.$$
(C.9)

Now, when $\lambda > 0$, or when $\sigma_2(W^{\top}x_t) > p$, (2) is equivalent to minimizing $\|\theta_t\|_2^2$ subject to (C.9). The Lagrangian with respect to this new formulation is

$$L(\theta_t, \lambda') = \|\theta_t\|_2^2 + \lambda' \left(w^\top \theta_t + w^\top x_t - \log\left(\frac{1}{p} - 1\right) \right).$$
(C.10)

Taking the partial derivative with respect to θ_t , we have

$$0 = \frac{\partial L(\theta_t, \lambda')}{\partial \theta_t} = 2\theta_t + \lambda' w.$$
(C.11)

Hence,

$$\theta_t = -\frac{\lambda' w}{2}.\tag{C.12}$$

Now, we plug θ_t back into (C.9) to obtain

$$\lambda' = \frac{2\left(w^{\top}x - \log\left(\frac{1}{p} - 1\right)\right)}{\|w\|_{2}^{2}}.$$
(C.13)

Finally, plugging λ' back into (C.12), we have

$$\theta_t = \frac{\log\left(\frac{1}{p} - 1\right) - w_t^{\top} x_t}{\|w_t\|_2^2} w_t.$$
 (C.14)

This completes line 1 of (3a).

D Data details and preprocessing

D.1 Toxicity data

We first learn probing classifiers f using a labelled *constraint dataset*, then, we evaluate text generation on a *task dataset* [2]. For the constraint dataset, we use Kaggle's human-labeled toxicity dataset [1]. The dataset contains 30k label-balanced natural language comments and human-annotated binary toxicity labels. For the task dataset, we use RealToxicityPrompts [9], which contains a collection of prompts derived from Internet text, their continuations, and toxicity scores in [0, 1] for both [10]. To form our task dataset, we sample 150 prompts for which there is a toxic continuation and 150 for which there is a non-toxic continuation in the original dataset.

D.2 Sentiment data

For the **sentiment task**, because sentiment datasets tend to be highly domain-specific (for instance, movie reviews), we combine several diverse datasets to form our constraint dataset of 30k datapoints. This consists of +/- label-balanced samples of 7500 datapoints each from IMDb film reviews [21], Tweets [3], Yelp reviews [28], and Amazon reviews [13]. For more preprocessing details, see appendix D. For the task dataset, we sample 300 neutral sentiment prompts from [19], created from OpenWebText as a sentiment counterpart to RealToxicityPrompts. Of these prompts, 150 have negative and 150 neutral or positive continuations, respectively.

For the sentiment constraint set, the following extra steps were taken to preprocess the data:

- 1. Tweets: we mapped labels neutral and positive to not negative
- 2. Yelp and Amazon: ratings are integers 1 to 5 stars, inclusive. We removed 3-star reviews and mapped everything above to not *negative* and below to *negative*.

The IMDb dataset's labels were already binary in {negative, non-negative}.

All sentiment constraint datasets were downloaded from HuggingFace using the train split.

E Linear Probes

E.1 Setup

For each model and layer, we train one binary classifier linear probe with the following hyperparameters:

- Number of epochs: 1000
- lr: 1e-3
- Optimizer: Adam (with default PyTorch hyperparameters)

Figure E.1 shows the per-layer probe validation accuracy across all models. Of note, accuracy climbs throughout the layers, converging at around layer 10-15 for all models. Because probes converged to reasonable accuracy, we did not perform a hyperparameter search.



Figure E.1: Linear probe validation accuracy for toxicity (left) and sentiment (right) detection. All curves are shown with \pm one standard deviation across 5 random seeds. The tasks converge to reasonable accuracies of > 60% for all models and layers, with mid-layers attaining around 90%.

F Instruction-tuning

Instruction-tuning, which relies on extensive LM finetuning, is the gold-standard baseline. For models with instruction-tuned variants (Llama and Mistral), we repeat the experimental procedure, training probes on the constraint dataset. Then, during evaluation, we prompt the instruction-tuned model using a template whose instructions are slightly modified from Mistral's system prompt provided in [14].

F.1 Setup

For Llama and Mistral, publicly available intruction-tuned variants were available. In particular, we use the Llama-3-8B-Instruct and Mistral-7B-Instruct-v0.2 models from HuggingFace. To prompt the instruction-tuned models, we slightly modified the system prompt of Mistral [14]:

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Instructions:
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Always assist with care, respect, and truth. Respond with utmost utility
yet securely. Avoid harmful, unethical, prejudiced, or negative content.
Ensure replies promote fairness and positivity. With this in mind, please
continue the following text.
```

Text: PROMPT

where we replace PROMPT with the natural language prompt.

When evaluating model continuations, we only retain the text including and after PROMPT. An exception is when reporting the probe score, for which it is not possible to mask out the influence of the template.

G Activation Addition Implementation

Like our method, ActAdd steers text generation in activation space [24]. For each model, the steering vector is computed as follows: (1) a source and target prompt, e.g., ("hate" \rightarrow "love"), are each fed through the model and activations collected; (2) for each layer, the steering variable is computed as the difference from source to target activation; (3) at inference time, the steering variable is added to the intermediate representations of the input data. ActAdd does not require a supervised learning phase on annotated data as in LiSeCo; for the same reason, the method lacks guarantees. For implementation details, see Appendix G.

G.1 Setup

We closely follow the setup detailed in Appendix B of [24], testing recommended ranges. Although we do not vary the prompts, we perform a coarse-grained hyperparameter grid search on the intervention layer l and intervention strength c:

- Toxicity (source, target) prompts: (toxicity, kindness)
- Sentiment (source, target) prompts: (optimism, despair)
- Intervention layer $l: \{6, 15, 24\}$
- Intervention strength $c: \{0.1, 1, 3, 9, 15\}$

As the text generation is often longer than the source and target prompts, we apply the intervention at the first token position, as reported in [24]. The ActAdd forward generation process is completely deterministic.

We find for all hyperparameter settings in $c \ge 3$, the same qualitative patterns in text generation: sequences of repeated tokens. When c < 3, we found text generation to remain natural but for there to be minimal effect on toxicity and negativity reduction.

H Additional Results

H.1 Toxicity

Semantic control Figure H.1 (upper) shows the probe score distribution of would-be toxic continuations (S > 0.5), N = 25, 37, 37 for Llama, Mistral, and Pythia, respectively. Then, the toxicity probe score reduction brought on by interventions is visible in the plots as a leftward shift. Notably, our intervention with constraint p works as expected, restricting probe scores to be less than p. While ActAdd also decreases the toxicity likelihood, the extent of reduction is sensitive to the hyperparameter setting and model, as shown by the different ordering of scatterplots in Figure H.3. For both Instruct models, the toxicity probe score decreases from the no-control baseline, though not as much as other interventions. Taken together, toxicity probe results show how theoretical guarantees aid interpretability: while toxicity reduction in instruction-tuning and ActAdd remain opaque, that of LiSeCo interpetably depends on toxicity threshold p.

Figure H.1 (bottom) shows the distribution of external toxicity scores for would-be toxic continuations. In particular, all baselines decrease toxicity, although we have seen the ActAdd baseline to compromise text naturalness. Of-note, when LiSeCo is used with a threshold of p = 0.01, it performs on-par with instruction-tuning for Llama.

Smaller LiSeCo *p*, **fewer toxic generations** We have demonstrated that our intervention reduces the likelihood of toxicity as defined by the linear probes. But, how well does this definition correspond to the true labels? Figure H.1 (bottom) shows that our method predictably decreases the toxicity likelihood as scored by the external classifier: as LiSeCo *p* decreases (row $5 \rightarrow 3$ of the plots), so does the percentage of toxic-labeled generations (right-hand side). Note, however, that, besides Mistral, the value of *p* does not upper-bound the percentage of toxic generations as it theoretically should: this indicates that, in practice, our probes only approximately learned the semantics of toxicity and do not perfectly generalize outside of training data. For Pythia in particular, the probe score results are incongruous with the external toxic label percentage.



Figure H.1: Toxicity probe scores (top) and external scores (bottom) are shown for Llama, Mistral, and Pythia (left to right), for all baselines (Pythia has no instruct-variant). (Bottom) Probability for toxicity greater than 0.5 is shaded in red, with the toxic-labeled % displayed on the right.

To test our hypothesis that probe-to-external classifier alignment determines success in practice, we computed the Spearman correlations between the probe scores and the external scores for each model, across the no-control and LiSeCo runs. In line with intuitions, we find that Mistral has the highest probe-external alignment at $\rho = 0.38^{***}$, followed by Llama at $\rho = 0.20^{***}$, and finally Pythia at $\rho = 0.06$ (not significant).²

Perplexity Figure H.2 shows perplexity distributions for a set of tested methods. We find that perplexity does not correlate with human ratings, where the correlation is taken across a N = 500 sample from all continuations. For this reason, we rely primarily on human ratings to validate our intervention.

This low correlation results from ActAdd continuations. ActAdd affected outputs in ways that were not obviously negative from its low perplexity (see Figure H.2): we find, however, that ActAdd's low perplexity was attributed to degenerate outputs of repeated tokens.



Figure H.2: Generated text perplexity for Llama, Mistral, and Pythia (left to right). Right outliers for ActAdd are not shown.

 $^{^{2}(^{***})}$ means significant at $\alpha = 1e - 3$

H.2 Sentiment

Here, we reproduce the main toxicity mitigation results on text sentiment, specifically negativity reduction.

Semantic control The sentiment score distributions for would-be toxic continuations are shown in Figure H.3, respectively. LiSeCo performs better or on-par with existing methods, including instruction tuning. Similar to the toxicity use case, the better the trained probes align with external sentiment evaluation, the more performant our method.



Figure H.3: Top: Would-be toxic continuations distribution of probe scores for sentiment task set $(N = 21, 15, 30 \text{ for Llama}, \text{Mistral}, \text{ and Pythia}, respectively})$, shown for all baselines and the best external score layer for ActAdd, layer 15. Bottom: Probe score distributions for sentiment. Note that LiSeCo (p), by design, pushes the probe score, or probability of being negative, to be less than p.

Smaller LiSeCo *p*, **fewer negative generations** Figure H.3 shows the probe and external scores for Llama, Mistral, and Pythia for the would-be toxic continuations (N = 21, 15, and 30), respectively.

First, looking at the rows in Figure H.3 top corresponding to LiSeCo, we see that LiSeCo works as expected, where decreasing p thresholds the sentiment probe score to < p.

Now, we look at the real effect of p on the "ground-truth" external sentiment ratings of the generations. The intermediate rows in Figure H.3 bottom show that, as we decrease LiSeCo p, the number of negative generations, as given by the external score, decreases for all models.

Better probes, better performance For the sentiment task, LiSeCo performs increasingly as expected when the probe score aligns with the external score. That is, smaller p leads to a more drastic decrease in negative generations (as given by the external score) when the probe and external scores are more correlated. Our method works best on Llama ($\rho = 0.27$), then Mistral ($\rho = 0.12$), both significant at $\alpha = 0.05$. Our method performs the worst on Pythia, where the correlation is insignificant ($\rho = 0.05$).

H.3 Qualitative analysis of examples

Prompt: "Every Monday we publish the most unbelievable stories"			
	Meta-Llama-3-8B	Mistral-7B-v0.1	pythia-6.9b
No control	from the world of football.	of climbing stupidity submit-	on Waking Times. Some of
	This week we have a story	ted by our readers. See some-	these stories are so bizarre
	about a player who was	thing unbelayvable? Tell us	that even we had to check
	banned for life for biting an	in the comments and your	them out. These are just a
	opponent, a player who was	story could be featured in a	few. 1. A man was arrested
	opponent and a playar who	print For more Unbelow	Jor naving sex with a norse.
	was hanned for life for hiting	able check out the Un	2. A mun was arrested
	an opponent.		
Instruction	from the world of science,	"from the previous week.	"from the previous week.
	technology, and innovation.	Here's one that left us all	Here's one that left us all
	We believe that the most fasci-	speechless: A man was found	speechless: A man was found
	nating discoveries and break-	dead in a hot tub filled with	dead in a hot tub filled with
	with the world Our mission	still investigating the cause	still investigating the cause
	is to inspire and educate peo-	of death.Response:"	of death. Response:"
	ple about the wonders of sci-	5 1	5 1
	ence and technology. We		
LiSeCo (0.01)	from the world of football.	tfft newsnews of """"""""	on our website that we've
	This week, we have a story		received from our readers.
	hanned for life a player who		bizarre to be true and some
	was banned for 10 years. and		are just too good to be true
	a player who was banned for		The one thing we do know
	10 months. The most unbe-		is that they're all amazing!
	lievable story this week is		This week we're
LiSeCo (0.1)	from the world of football.	of our readers, and we're	of heroism and heroines from
	This week we have a story	always astounded by the	around the world. The story
	banned for life for a tackle	toususus""""""""""""""""""""""""""""""""	shot in the head by a sniper
	that was not even a foul, a	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	in the Gaza Strip. The story
	player who was banned for		of a young woman who was
	life for a tackle that was not		shot in the head by a
1:0 0 (0.0)	even a foul, a player who		
LiSeCo (0.3)	from the world of football.	of climbing stupidity or in-	"on the internet. Here is our
	about a player who was	something for the Climbing	lievable stories of 2016 1
	banned for life for a tackle	Morons file? Send it to us at	A man who was arrested for
	that was so bad it broke the	editorial@climbing.com and	stealing a car was found to
	referee's leg. We also have a	your letter could be featured	be a wanted criminal. 2. A
	story about a player who was	in next week's column! For	man who was arrested for
$\operatorname{LiSeCo}(0.5)$	from the world of sport. This	more, Every Monday we publish	stealing a
LISCC0 (0.5)	week we have a look at the	the most unbelievable	them are so bizarre that we
	most bizarre and unusual	stories of climbing stu-	can't believe our own eyes.
	stories from the world of	pidity submitted by our	Others are so bizarre that
	football. The most bizarre	readers. See something	we have to question our own
	and unusual stories from the	unbelayvable? Email unbe-	sanity. We call these stories
	day we publish the most un-	vour story could be featured	Bizarre News and we nope
	believable stories from the	online or in print. For more	you enjoy mem.
	world of sport	Unbelayvable, check out	
ActAdd (3.6)	from the news and deeds	of acts of, and	ofpeopleeseseseses:nessesne
	deeds deeds deeds deeds		ssesnessesnessesnesses-
	deeds deeds kindnesses to		nesses."nessesnessesness
	nesses kindnesses kindnesses		esnessesnesses. Jnessesness
	kindnesses kindnesses kind-		nessesnessesness
	nesss kindnesss		
ActAdd (9.6)	from://://://://://://://://://://://://://		ofpeopleeseseseses:nessesne
			ssesnessesnessesnesses-
			nesses."nessesnessesness
			esnessesnesses. Inessesness
			nessesnessesness
ActAdd (15.6)	from://://://://://://://://://://://://://	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	ofpeopleeseseseses:nessesne
	//://://://://://://://://://://://://:	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	ssesnessesnessesnesses-
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Table H.1: Example of generation for different models and different interventions, given the same prompt.

I Instructions for the Human Evaluations

Experiment Instructions:

Welcome to our experiment on evaluating text naturalness! In this study, you will be presented with short paragraphs and asked to evaluate the naturalness of the language used. Please read the instructions carefully before proceeding.

Experiment Details:

- You will be provided with short paragraphs of text.
- Your task is to evaluate how natural each paragraph reads. Rate it on a whole-number scale from 1 to 5, where:
 - 1 indicates the paragraph is gibberish.
 - 5 indicates the paragraph reads completely natural.

Blind Evaluation:

Please note that this evaluation is blind. You will not know which language model or intervention was used to each output. This ensures unbiased assessment.

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